Jojo's Bizarre Tabletop Game

Character Name			lit Point Maximum	nt Maximum Current Hit Points		
Race	Class + L	evel Star	nd Damage Reduction	on Stand DC	Death Saves	
Saving Throws and Ability Check Proficiencies		ficiencies	(Per Round) Armor Class	Hit Dice	Successes Failures Speed	
			Stand Armor Class	Initiative Bonus	Passive Perception	
Proficiency Bonus	1					
Strength	Dexterity	Constitution	n_Intellegen	ceWisdom	Charisma	
Power	Precision	Durability	Range	Speed	Stand Energy	
Class Features and Feats				Attacks + Actions		
			Attacks F	Per Round		

Undead Character Sheet

Character Name	Head Hit Points	Current Head Hit Points					
Type and Level of Undead	Head Armor Class	Energy					
Minions							
Class Features	Atta	acks + Actions					
	Attacks Per Ro	und					

Character Drawing	Passion	Job(s)				
	Known L	anguages				
	Ideals	Flaws				
	Person	nality				
Weight Height Age Hair Color Skin Tone Eye Color						
	Relatio	onships				
Voice						
Inventory						