## XIAOFENG GUO

**Robotics Institute** 

Carnegie Mellon University, U.S.

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#### **EDUCATION**

### **Carnegie Mellon University**

Pittsburgh, U.S.

PhD program in Robotics

Aug. 2020 – present

• GPA: 3.83/4.00

• Advisor: Prof. Guanya Shi, and Prof. Sebastian Scherer

• Anticipated graduation date: Mar. 2026

### **Tsinghua University**

Beijing, China

Bachelor of Engineering in Mechanical Engineering

Aug. 2016 – Jun. 2020

• GPA: 3.56/4.00

• Visiting summer research intern at Georgia Institute of Technology

Jul. 2019 – Oct. 2019

### SELECTED PUBLICATIONS AND PATENTS

- 1. He, G.\*, Guo, X.\*, Tang, L., Zhang, Y., Mousaei, M., Xu, J., Geng, J., Scherer, S. & Shi, G. (2025). Flying hand: End-effector-centric framework for versatile aerial manipulation teleoperation and policy learning. In 2025 Robotics: Science and Systems (RSS). IEEE.
- 2. **Guo, X.,** He, G., Xu, J., Mousaei, M., Geng, J., Scherer, S., & Shi, G. (2024). Flying Calligrapher: Contact-Aware Motion and Force Planning and Control for Aerial Manipulation. *IEEE Robotics and Automation Letters*.
- 3. **Guo**, X., He, G., Mousaei, M., Geng, J., Shi, G., & Scherer, S. (2024, May). Aerial interaction with tactile sensing. In 2024 IEEE International Conference on Robotics and Automation (ICRA) (pp. 1576-1582). IEEE.
- 4. **Guo, X.**, Huang, H. J., & Yuan, W. (2023, October). Estimating Properties of Solid Particles Inside Container Using Touch Sensing. In 2023 IEEE/RSJ International Conference on Intelligent Robots and Systems (IROS) (pp. 8985-8992). IEEE.
- 5. Huang, H. J., **Guo, X.**, & Yuan, W. (2022). Understanding Dynamic Tactile Sensing for Liquid Property Estimation. In *2022 Robotics: Science and Systems (RSS)*. IEEE.
- 6. Deng, Y., Guo, D., **Guo**, **X.**, Zhang, N., Liu, H., & Sun, F. (2020). MQA: Answering the question via robotic manipulation. In 2020 Robotics: Science and Systems (RSS). IEEE.
- 7. **Guo, X.**, Blaise, B., Molnar, J., Coholich, J., Padte, S., Zhao, Y., & Hammond, F. L. (2020, May). Soft foot sensor design and terrain classification for dynamic legged locomotion. In 2020 3rd IEEE International Conference on Soft Robotics (RoboSoft) (pp. 550-557). IEEE.
- 8. Deng, Y.\*, **Guo, X.**\*, Wei, Y.\*, Lu, K.\*, Fang, B., Guo, D., Sun, F., & Liu, H. (2019). Robot Grasping in Cluttered Environment with Active Exploration. In *2019 International Conference on Intelligent Robots and Systems (IROS)*. IEEE.
- 9. A Chinese patent which has been published and is to be authorized: Concyclic connecting rod gear slide shaft type linear flat clamp self-adaptive finger device, Applicant: Tsinghua University, Inventor: **Xiaofeng Guo**, An Mo, Wenzeng Zhang, Public number: 108818580A
- 10. A Chinese patent which has been published and is to be authorized: Sucker-gripper composite grabbing device, Applicant: Tsinghua University, Inventor: Bin Fang, Huaping Liu, **Xiaofeng Guo**, Yuhong Deng, Kai Lu, Yixuan Wei, Public number: 109465840A

# Flying Hand: End-Effector-Centric Framework for Versatile Aerial Manipulation Teleoperation and Policy Learning May

May 2024 – Now

PhD student (

Advisor: Prof. Guanya Shi and Prof. Sebastian Scherer

- We propose a unified aerial manipulation framework with an end-effector-centric interface that decouples high-level platform-agnostic decision-making from task-agnostic low-level control.
- Our framework consists of a fully-actuated hexarotor with a 4-DoF robotic arm, a whole-body model predictive controller, and an end-effector-centric interface to receive commands from the high-level policy.
- Based on the high-precision ee-centric whole body MPC, we developed an intuitive ee-centric aerial teleoperation for versatile tasks and an imitation-learning based policies for versatile aerial manipulation.
- Real-world experiments show that the proposed framework significantly improves end-effector tracking accuracy, and can handle multiple aerial teleoperation and imitation learning tasks, including aerial writing, peg-in-hole, pick and place, light bulb changing, etc.

# Flying Calligrapher: Contact-Aware Motion and Force Planning and Control for Aerial Manipulation Sep. 2023 – May 2024

PhD student CMU Advisor: Prof. Guanya Shi and Prof. Sebastian Scherer

• We proposed a contact-aware trajectory planning algorithm to generate dynamically feasible contact force and motion trajectory in the contact plane. We developed a contact-aware hybrid motion-force control algorithm to enable the UAM to track the continuous time varying contact force and motion reference simultaneously, while compensating for friction force. We developed a system and pipeline for a novel aerial calligraphy task.

### **Aerial Manipulation with Tactile Sensing**

Oct. 2022 – Sep. 2023

PhD student CMU

Advisor: Prof. Guanya Shi and Prof. Sebastian Scherer

• We developed a new aerial manipulator system which integrated tactile sensor with a fully-actuated UAV. We proposed a pipeline that leverages tactile feedback for real-time force tracking using a hybrid motion-force controller and a method to utilize a vision-based tactile sensor for wall texture detection during aerial interaction.

# Estimating Properties of Solid Particles using Touch Sensing PhD student Carnegie Mellon University Advisor: Prof. Wenzhen Yuan

• We designed and fabricated a high-speed GelSight, a new tactile sensor with both high temporal resolution (815 Hz) and high spatial resolution (640×480). We designed a sequence of actions and designed feature extraction to estimate multiple properties of solid particles, including mass, volume, particle shape, and particle size.

# Understanding Dynamic Tactile Sensing for Liquid Property Estimation Aug. 2021 – Jan. 2022 PhD student Carnegie Mellon University Advisor: Prof. Wenzhen Yuan

We proposed a simple physics-inspired model to explain the liquid oscillation after perturbation
and sense that using tactile sensing. We extracted the decay rate and oscillation frequency of
the tactile signals to estimate the liquid volume and viscosity.

# MQA: Answering the Question via Robotic Manipulation Research Assistant Oct. 2019 – Aug. 2020 Advisor: Prof. Huaping Liu

• We formulated a novel Manipulation Question Answering (MQA) task. We build a novel MQA dataset including a variety of object models, bin scenarios and question-answer pairs, and established a corresponding benchmark. We designed a deep Q-Network for the robot to effectively generate manipulations actions to complete the MQA task.

#### Foot Sensor Design and Terrain Classification for Dynamic Locomotion Jul. 2019 – Oct. 2019 Research Intern Georgia Institute of Technology Advisor: Prof. Ye Zhao

We designed and fabricated a soft contact pad for a legged robot with multiple types of sensors embedded in for acquiring rich sensing information of terrains, using the tactile sensor, acoustic sensor, capacitive sensor, and accelerometers. We performed feature extraction on the multimodal signals and developed a terrain classification algorithm, which had a high classification accuracy of 96.7%.

### **Composite Grasping System for Cluttered Environment** Research Assistant

Oct. 2017 – Dec. 2019 Tsinghua University Advisor: Prof. Huaping Liu

We designed and fabricated three kinds of composite robotic hands that combined the suction cup and different grippers for efficient grasping. We designed an object recognition algorithm based on tactile sensing and vision. We developed an efficient grasping strategy and trained an active exploration model which can push down the stacked objects to make the cluttered environment sparse until there is an object predicted to be easily grasped.

#### SELECTED AWARDS AND HONORS

•	1st Prize at Tsinghua Academic and Science Competition	Apr. 2019
•	School Scholarship of Tsinghua University: Academic Performance	Dec. 2018
•	1st Place at the 20th National Robot and Artificial Intelligence Competition	Oct. 2018
•	3rd Place at the 13th ASME Student Mechanism and Robot Design Competition	Aug. 2018
•	School Scholarship of Tsinghua University: Technological Innovation	Dec. 2017

#### ADDITIONAL INFORMATION

Programming Skills and Software: Python, C++, C, MATLAB, Julia, Isaac Gym, MuJoCo, Gazebo,

Pybullet, Taichi, ROS/ROS2, PyTorch, Simulink, SolidWorks, AutoCAD

Computing platforms: Nvidia Jetson, Arduino, MSP430, STM32

Experimental Skills: 3D Print, Laser Cutter, Lathe, Band Saw, Drill, Soldering Station

Languages: Mandarin (native), English (fluent)