

Workshop: Serverless .NET Core Solutions using Azure Functions

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Level: Intermediate





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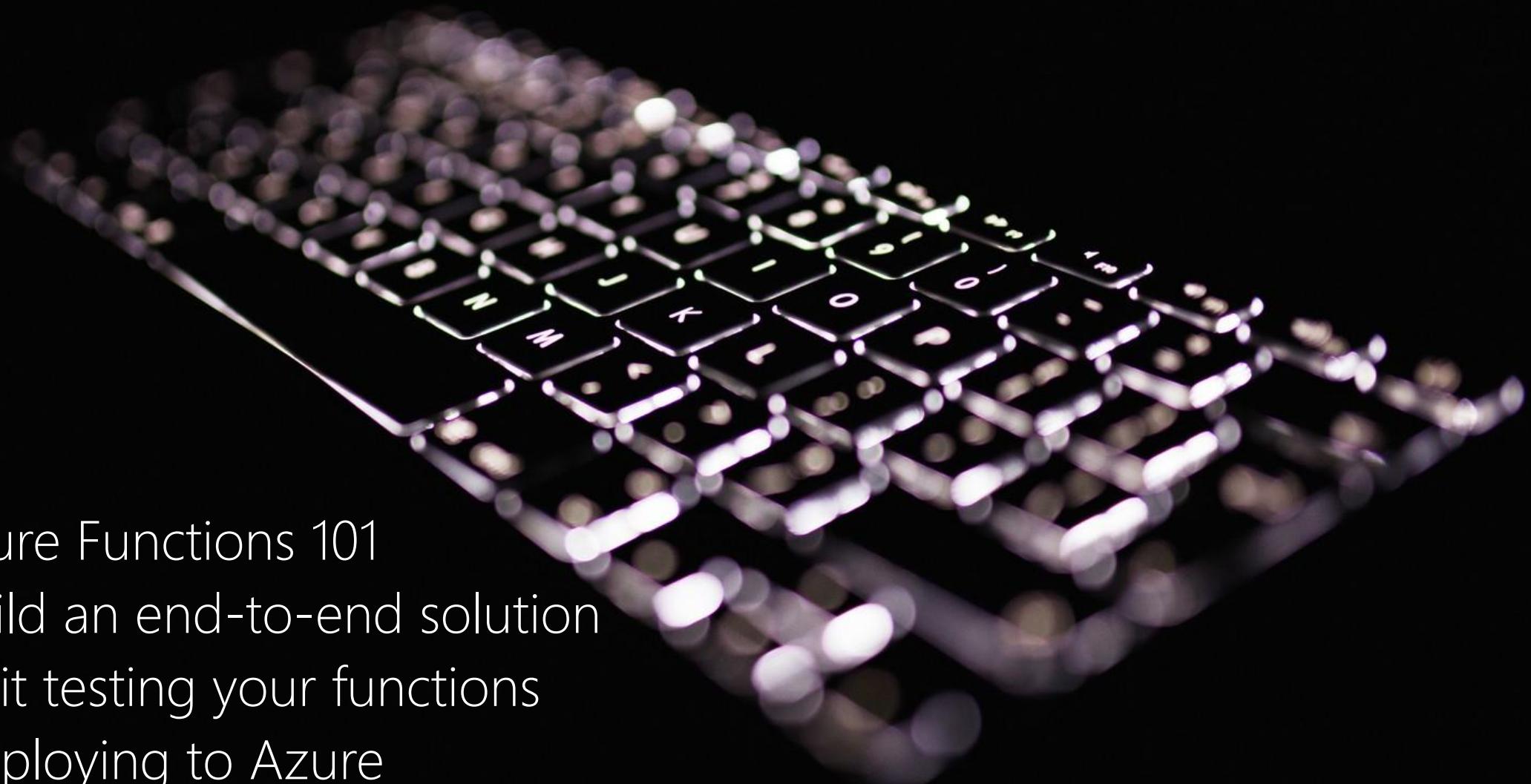
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Hands-on labs for Azure Functions



Lab 1 – Azure Functions 101

Lab 2 – Build an end-to-end solution

Lab 3 – Unit testing your functions

Lab 4 – Deploying to Azure

Workshop agenda

Presentations

Server-less architectures

Introduction to Azure Functions

Programming functions

Unit testing

Going to production

Questions and Answers

Wrapup

10:00 AM CST

11:30

12:45 PM

10:30

12:00

After 1:00 PM

Getting started
Azure Functions 101

Building an end-to-end application
Unit testing*
Deploying to production*

Continue at
home

Labs

Browse to:

<https://github.com/XpiritBV/AzureFunctionsWorkshop>

git clone https://github.com/XpiritBV/AzureFunctionsWorkshop.git





Server-less architectures and Azure Functions

Clear skies shouldn't cost much

A photograph of a dirt path leading through a field of tall grass towards a dense forest under a clear blue sky. The path is flanked by green vegetation on both sides, and the horizon shows a line of trees.

Based on @Dougward
during Global Azure Bootcamp 2018

Pay only for the
lightning bolts



Handle a lot of lightning bolts



Back to sunshine after the storm



Transitioning to server-less

There are no servers...

When you do not need them

Transitioning to server-less

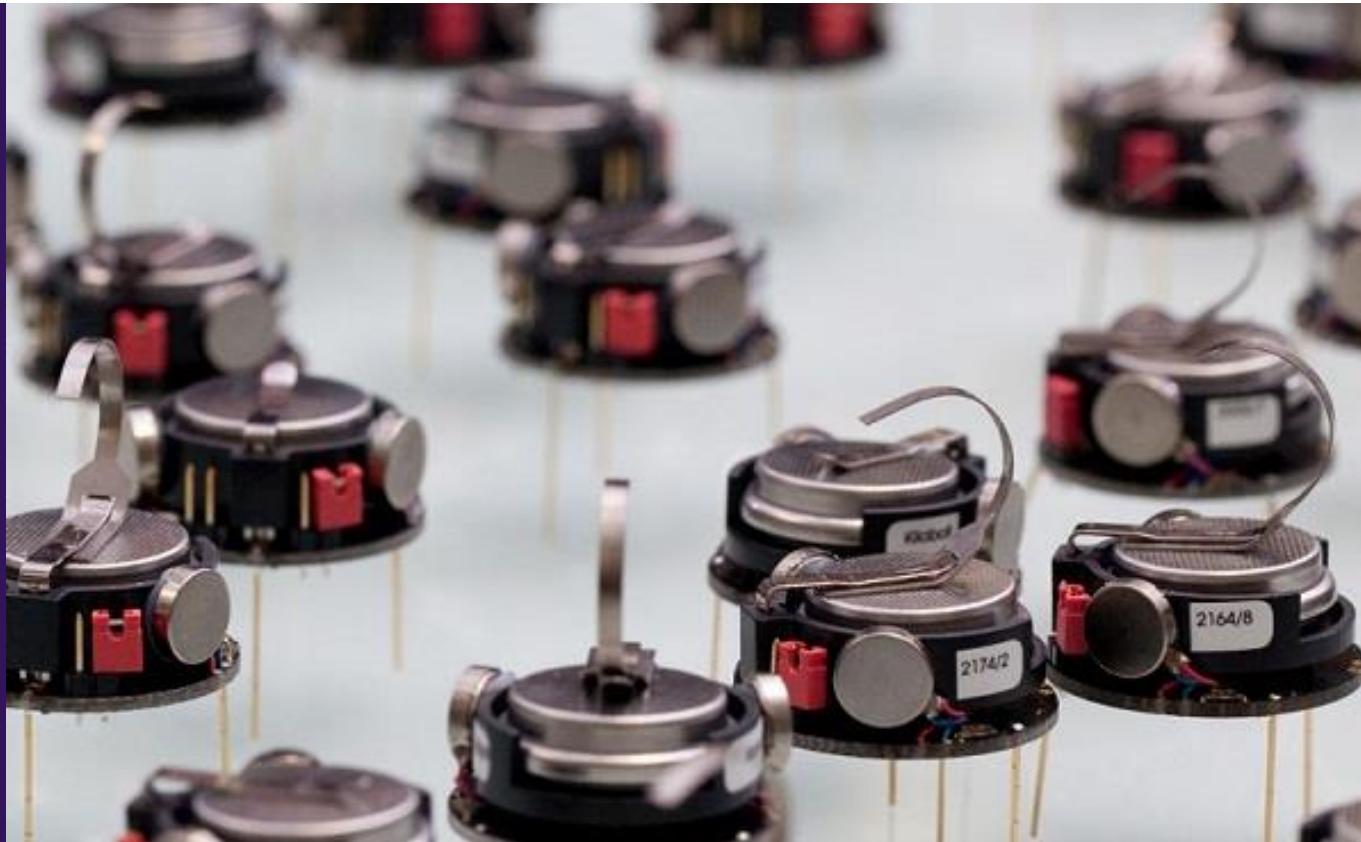


Available when there is work to do

Without you having to manage or control it

Functions as a Service (FaaS)

Small pieces of self-contained server-side logic



Event-driven
Responds to external triggers

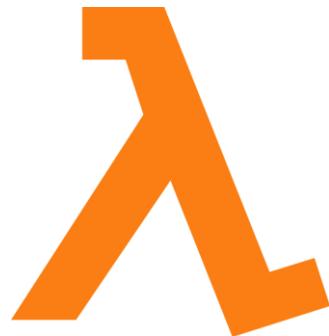
Instant scaling
Abstraction of server infrastructure
Scales when needed

Pay by consumption
Charged by GB-s and # of executions

Server-less platform providers

Major cloud provider offer FaaS

New competitors enter competition



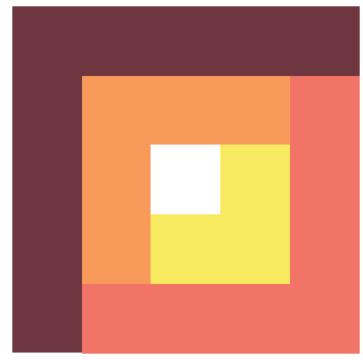
Amazon
Lambda
(since 2014)



Google
Cloud Functions
(since 2016)

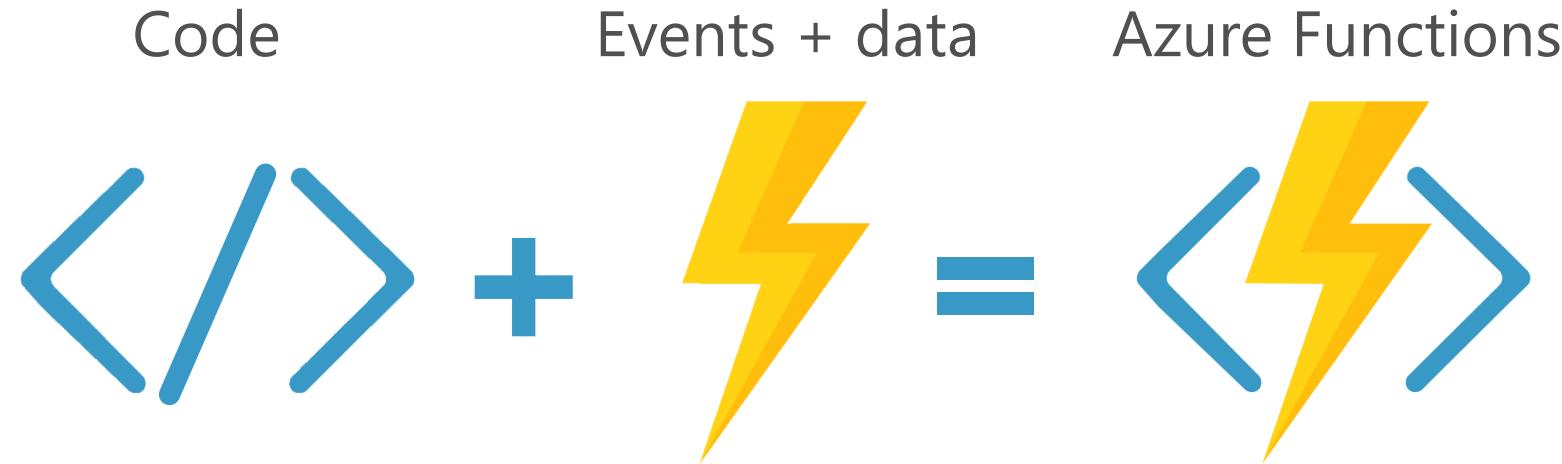


Azure Functions
(since 2016)



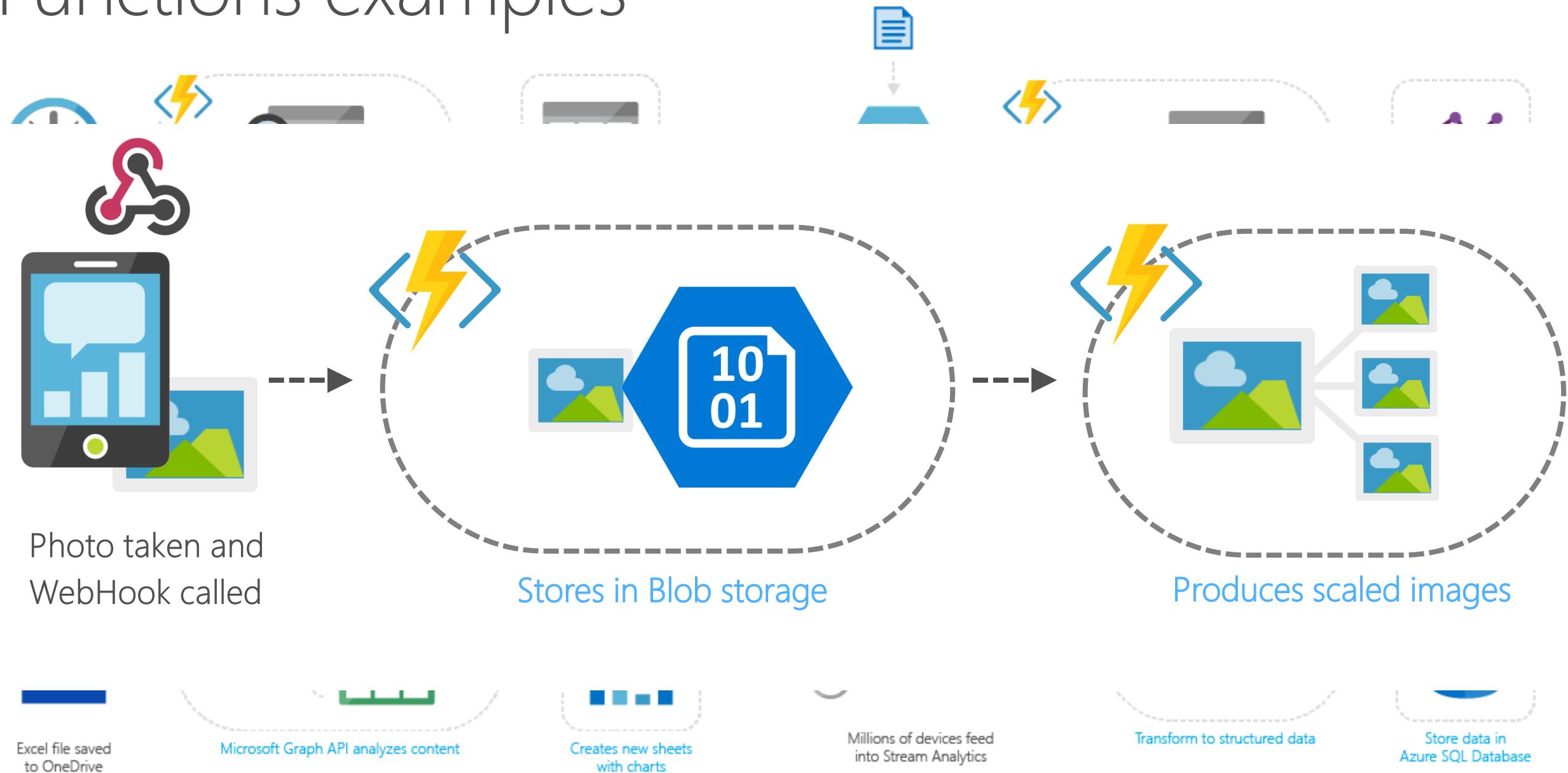
Auth0
Webtask.IO
(since 2016)

Focusing on Azure Functions



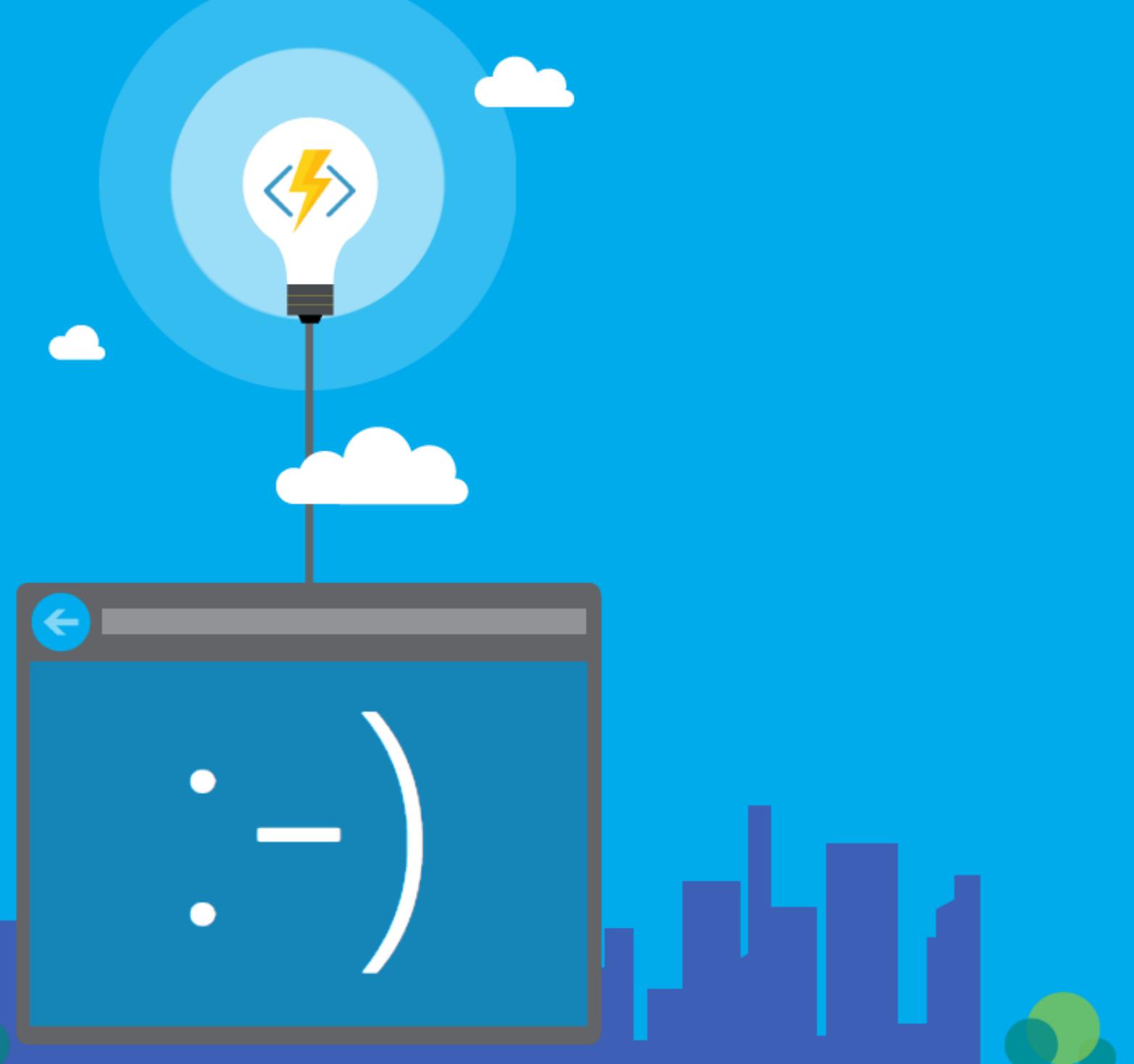
Process events with server-less code

Functions examples



Azure Functions

101



Programming Azure Functions

1

Scripts

Azure Portal or Visual Studio Code

Instant feedback and testing

Less control

Azure tooling generates metadata files

Integrates with source control



git

2

.NET Core with C#

Visual Studio 2019

Achieve higher code quality

Compilation and code analysis

Unit testing

Combine in CI/CD pipelines



About Azure Functions

Open source

<https://github.com/Azure/Azure-Functions>

Many available languages

C#, JavaScript, F#, Java, PowerShell, Python, PHP, Batch, Bash

Built on top of Azure WebJobs

Support for multiple runtimes:

.NET Framework and .NET Core 1.0+

NodeJS

Python

PowerShell

Functions and WebJobs

Code

Config

Language Runtime
C#, Node.js, PHP, ...

WebJobs Script Runtime

Azure Functions Host – Dynamic compilation, Language abstractions, ...

WebJobs Core

Programming model, common abstractions

WebJobs Extensions

Triggers, input and output bindings

App Service Consumption Runtime

Hosting, Deployment, CI, Remote debugging, ...

Anatomy of an Azure Function App

Function apps

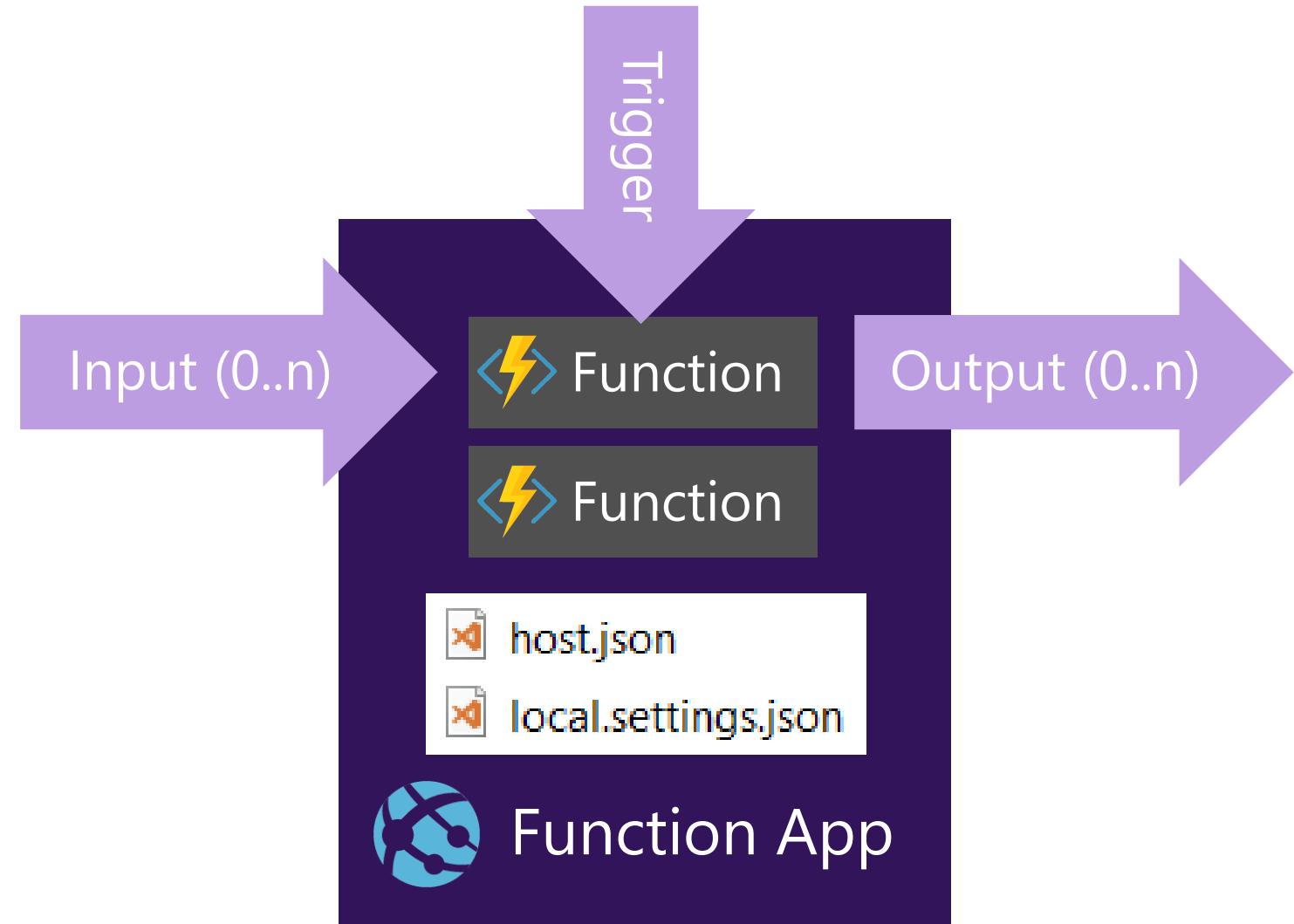
- Hosted as Azure App Service
- JSON based configuration
- Running (multiple) functions

Trigger starts execution

Bindings for
input and output

Zero or more possible

Triggers and bindings can vary
per function



Azure Functions with .NET Core 3.0

Based on .NET Standard 2.0

Requires Azure Functions
Core tools 3.0

```
npm install -g azure-functions-core-tools@3  
--unsafe-perm true
```

<https://go.microsoft.com/fwlink/?linkid=2135274>

Switch to version 3.x runtime

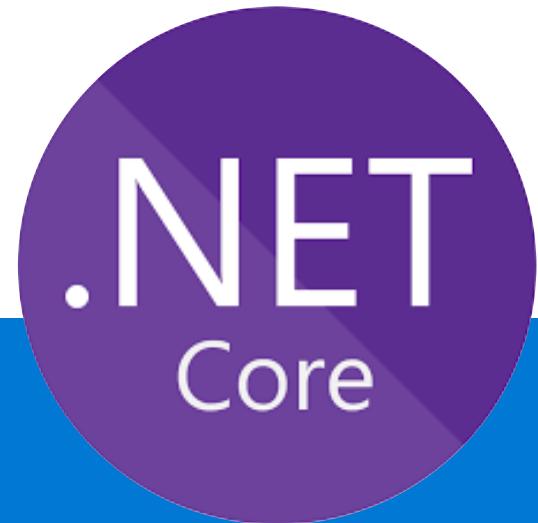
Set application setting
FUNCTIONS_EXTENSION_VERSION=3

Microsoft Azure

Your Functions 3.0 app
is up and running

Azure Functions is an event-based serverless
compute experience to accelerate your
development.

Learn more →



Solution 'AzureFunctionsWorkshop' (3 of 3 projects)

▲ C# RetroGamingFunctionApp

- ▷  Dependencies
- ▷  Properties
- ▷  Models
- ▷  .gitignore
- ▷  CalculateHighScoresFunction.cs

 host.json

- ▷  ReceiveGameScoresFunction.cs

- ▷  RetrieveHighScoresFunction.cs

▷  RetroGamingFunctionApp.Tests

Developing Azure Functions with .NET Core and Visual Studio

Getting started with local development

Required tooling

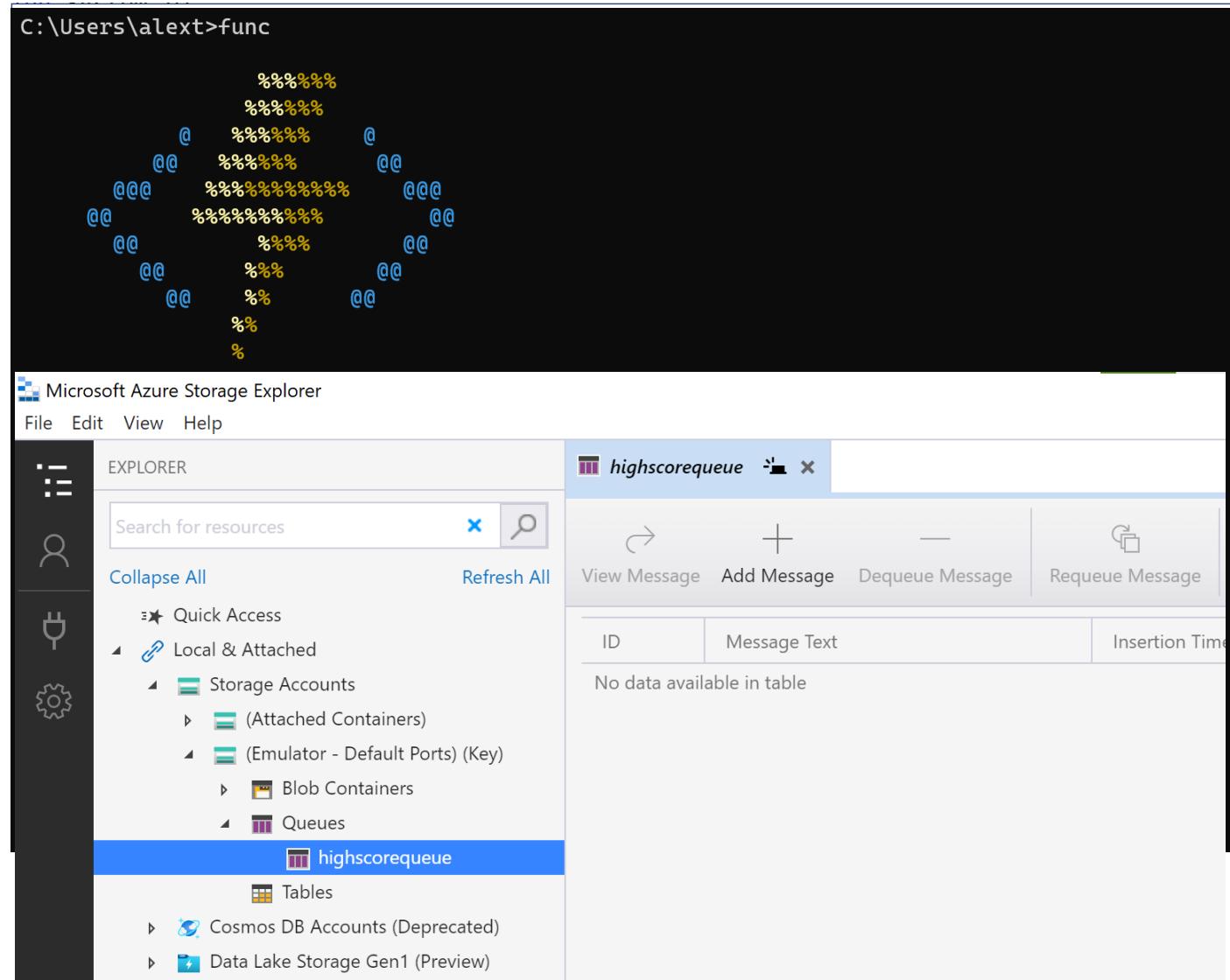
Visual Studio 2019 15.6 + Azure workload
Visual Studio Tools for Azure Functions
Azure Functions Core Tools (includes CLI)
.NET Core 3.1 installation

Azure Storage Explorer

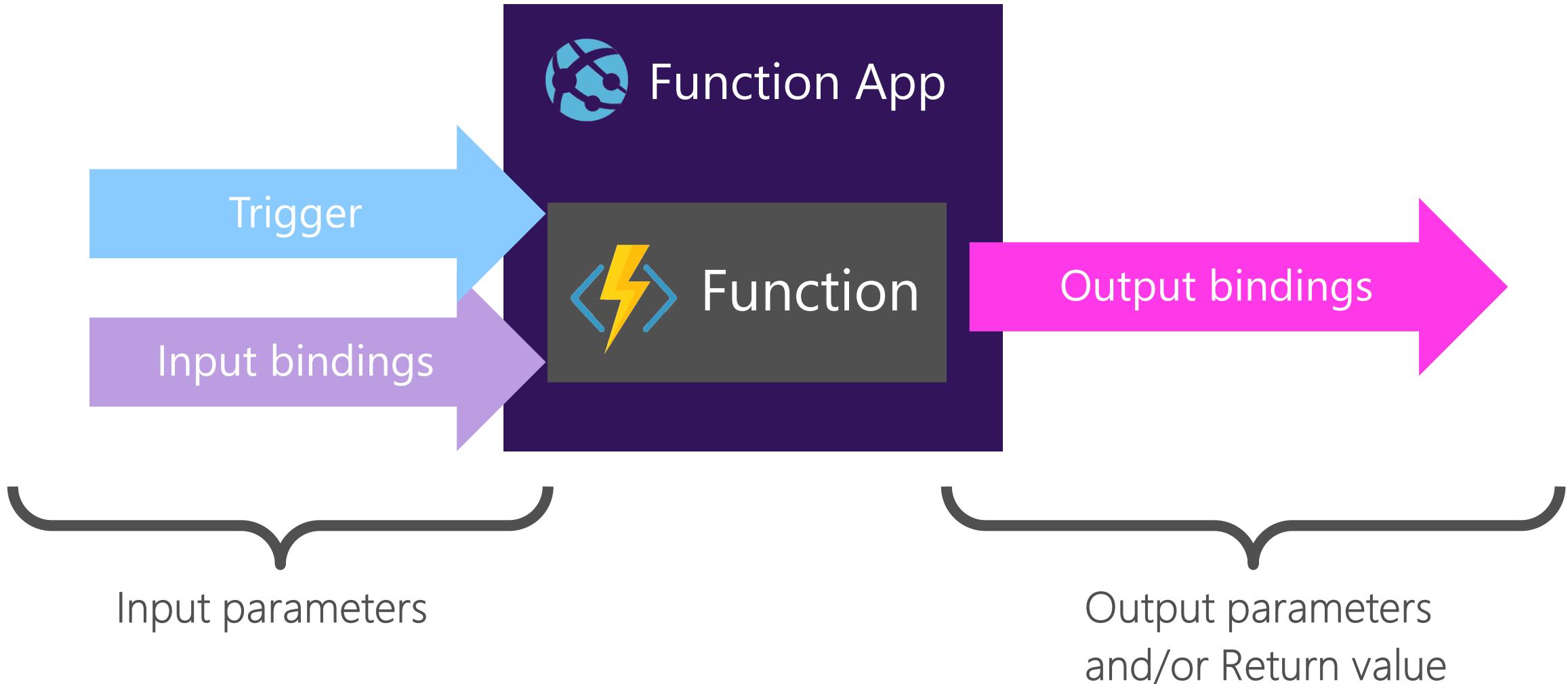
For interacting with Azure and local emulator

Useful optionals

HTTP requests: Postman or SoapUI



Programming model: It's a function



Simple triggers and bindings

Define function.json metadata with attributes

```
[FunctionName("HelloWorldFunction")]
public static async Task<IActionResult> Run(
    [HttpTrigger] HttpRequest request,
    ILogger log)
{
    log.Information("C# HTTP trigger function processed a request.");

    return new OkObjectResult("Hello, World!");
}
```



Return value

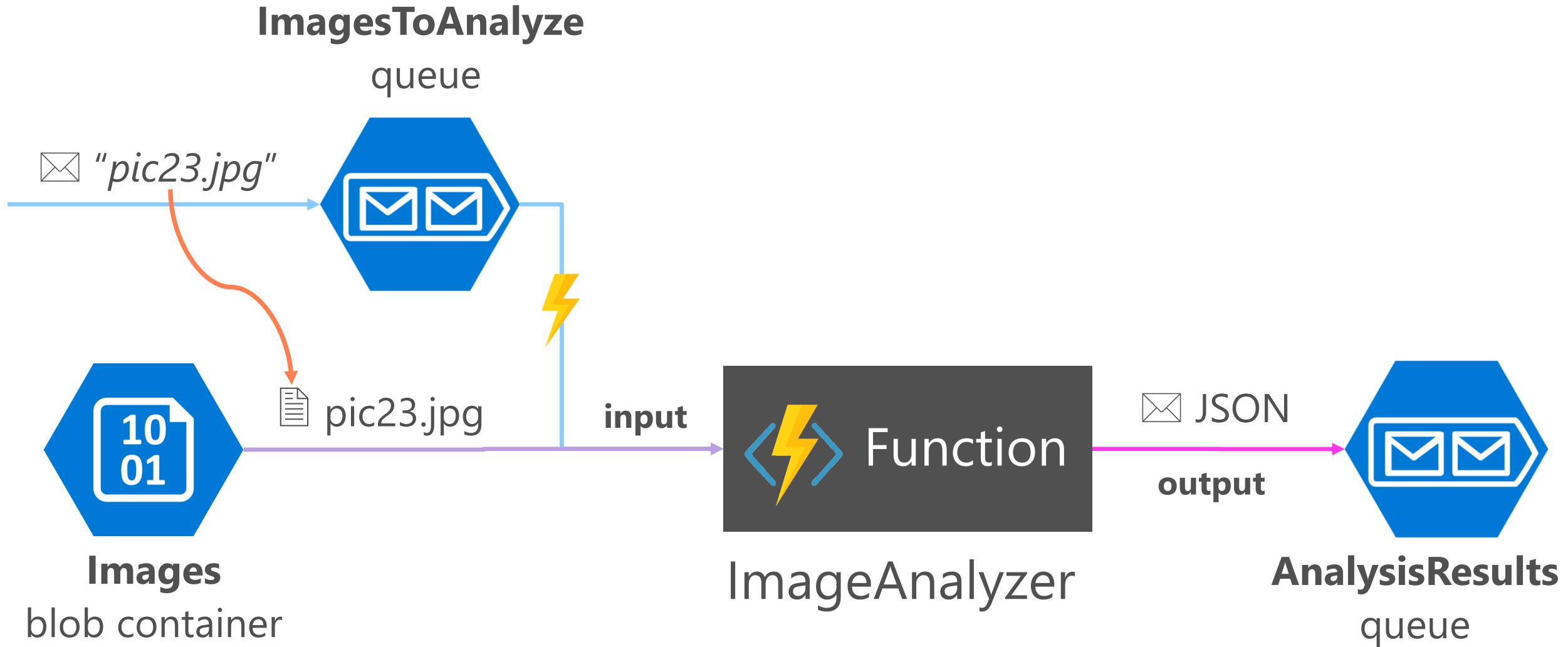
Single output binding can be done with return type

Run(

Trigger source

Defines what this function is triggered by

Triggers, input and output scenario



Abstractions over bindings

Define function.json metadata with attributes

```
[FunctionName("ImageAnalyzer")]
[return: Queue("AnalysisResults", Connection="...")]
public static AnalysisScore Run(
    [QueueTrigger("ImagesToAnalyze", Connection="...")] string imageName,
    [Blob("images/{queueTrigger}", FileAccess.Read,
        Connection = "...")] Stream blob, ILogger log) {
    return ...;
}
```



Return value

Single output binding can be done with return type

Trigger source

Connection property refers to value from application settings

Additional inputs (and outputs)
Attribute values can refer to trigger metadata with { }

Trigger and bindings

Abstraction of details

Semantics, conversion and plumbing

Growing list of supported types

Azure resources (e.g. EventGrid and CosmosDB)



Timers and HTTP WebHooks

Office365 Graph and OneDrive

Email and SMS

Custom bindings

Type	1.x	2.x and higher ¹	Trigger	Input	Output
Blob storage	✓	✓	✓	✓	✓
Azure Cosmos DB	✓	✓	✓	✓	✓
Dapr ³		✓	✓	✓	✓
Event Grid	✓	✓	✓		✓
Event Hubs	✓	✓	✓		✓
HTTP & webhooks	✓	✓	✓		✓
IoT Hub	✓	✓	✓		✓
Kafka ²		✓	✓		✓
Mobile Apps	✓			✓	✓
Notification Hubs	✓				✓
Queue storage	✓	✓	✓		✓
RabbitMQ ²		✓	✓		✓
SendGrid	✓	✓			✓
Service Bus	✓	✓	✓		✓
SignalR		✓		✓	✓
Table storage	✓	✓		✓	✓
Timer	✓	✓	✓		
Twilio	✓	✓			✓

Lab 1 – Azure Functions 101

HTTP, Queues and Tables



Unit testing your functions

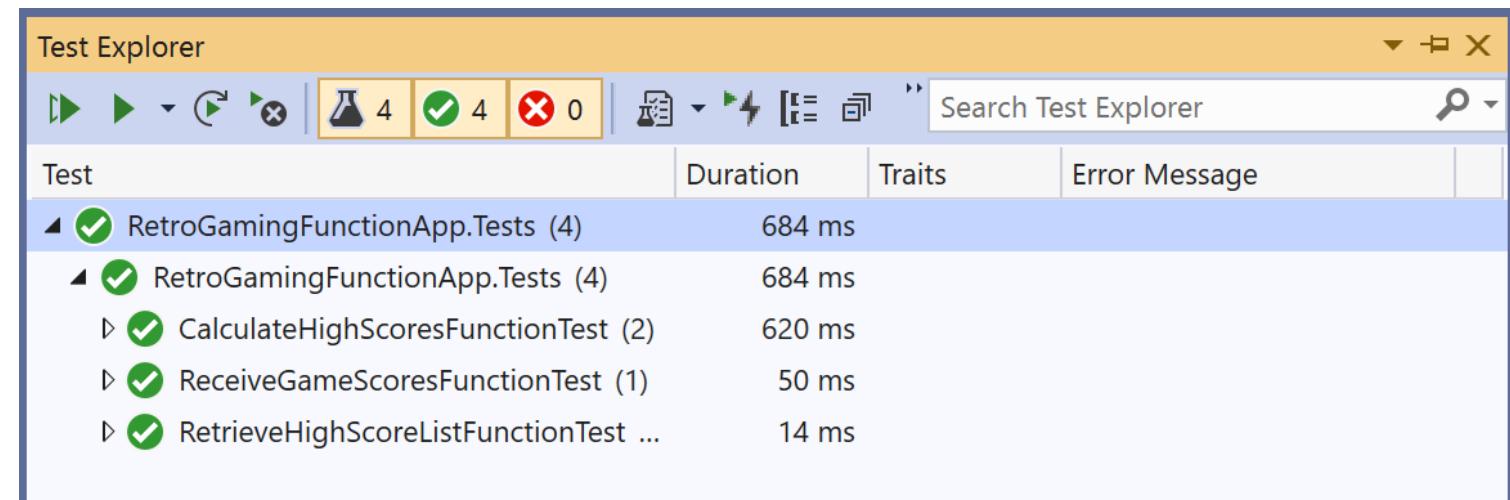
Automate your test efforts

Isolate as much of your dependencies and logic

Use service locator design pattern to resolve dependencies where required

Include following NuGet packages in test project

- Microsoft.NET.Test.Sdk
- Microsoft.Azure.WebJobs.Extensions.*
depending on your required bindings



Mocking and faking input and output

Stub or mock trigger, input and output objects

During unit testing Run binding attributes are irrelevant

Blob and queue

- Simply supply message content
- Depends on input type (**string**, **byte[]** or POCO class)

HttpRequest(Message)

- Able to be constructed as dummy object
- Set properties for Body and Headers
- Similar for **HttpResponse(Message)**

Logger

- Use **ILogger** provided through dependency injection
- .NET FX: Inherit **TraceWriter** and override Write method for mock

Demo Debugging and unit testing Azure Functions



Lab 2 – Building an end-to-end solution

Putting it all together

Lab 3 – Unit testing Azure Functions



Moving into
production



Hosting options

Azure

Consumption-based

Scaling as needed

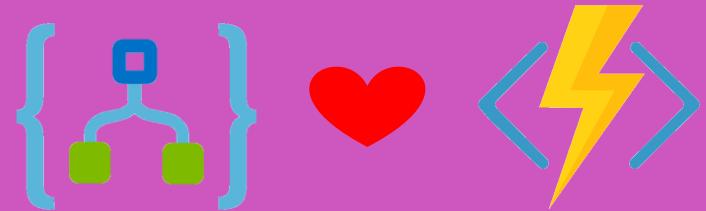
Might require time to provide compute instances

App Service plan

Available scale

Not so much server-less

Easy to combine with PaaS



On-premises

Azure Functions Runtime

Local installation of hosts

Connected via SQL Server database

Infrastructure operations

Not so much server-less

Microsoft.Net.Sdk.Functions

Composes publishable output

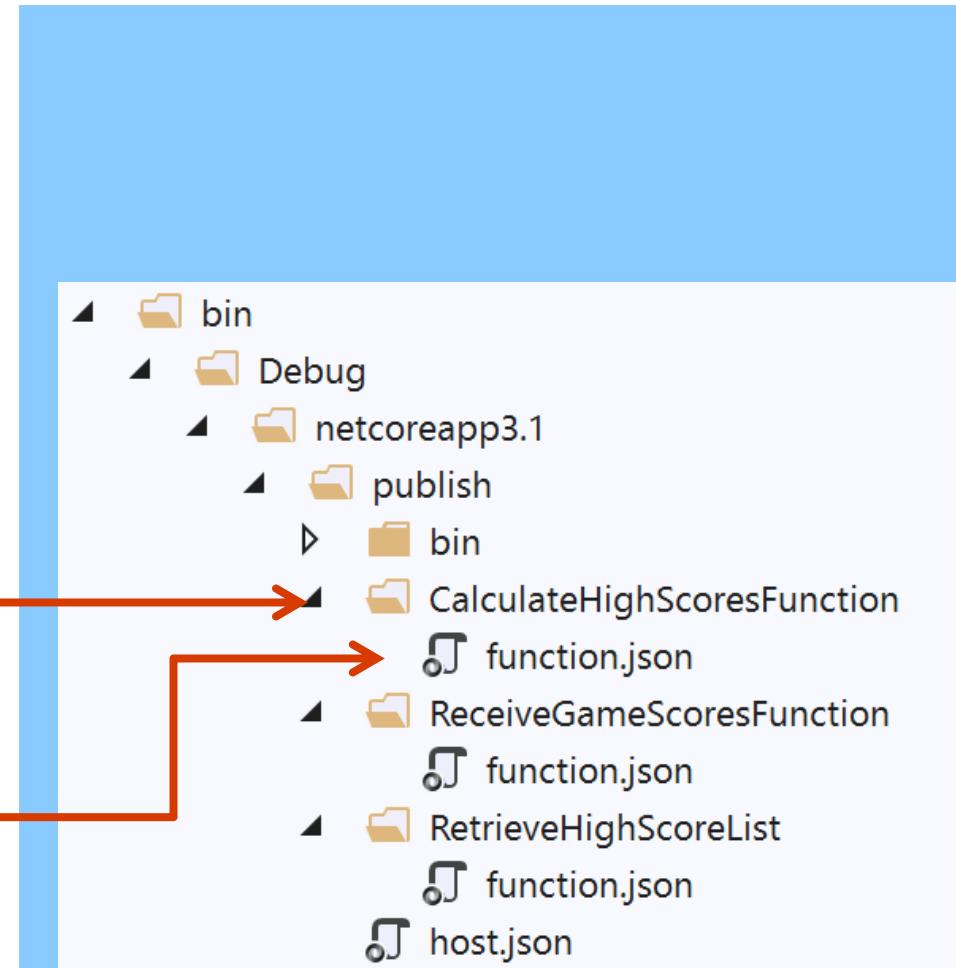
Inside build target (e.g. net471 or netstandard2.0)

Deviates from standard build output location

Translates C# attributes metadata

Each function produces one function.json file

```
[FunctionName("CalculateHighScoresFunction")]
public static async Task Run(
    [QueueTrigger("gamescorequeue")] GameScoreReceivedEvent message,
    [Table("HighScores")] CloudTable table,
    [SignalR(HubName = "leaderboardhub")]
    IAsyncCollector<SignalRMessage> signalRMessages,
    ILogger log)
```



NuGet metadata package

Referenced dependencies, tooling, custom .targets files

Build scenarios

1 Connect to code repo

Suitable for dynamic workflow without VS2019

2 CI/CD pipeline in Azure DevOps

High-quality build process with testing

Don't publish from VS or CLI

Only for quick starts and testing purposes

1



Visual Studio Team Services

By Microsoft



OneDrive

By Microsoft



Local Git Repository

By Git



GitHub

By GitHub



Bitbucket

By Atlassian



Dropbox

By Dropbox



External Repository

Working with settings

AppSettings in App Service

Deploy to Azure

- Using ARM template at creation
- PowerShell script to read and change
- Azure or Functions Tools CLI

Optionally publish your local settings

```
func azure functionapp publish FuncApp  
  --publish-local-settings  
  --overwrite-settings
```

Programmatic access

Via environment variables

```
Environment.GetEnvironmentVariable("")
```

`%setting_name%` for use in bindings

Local development

local.settings.json file

Connection strings separate section

```
{  
  "IsEncrypted": false,  
  "values": {  
    "AzureWebJobsStorage": "",  
    "key1": "value1"  
  },  
  "ConnectionStrings": {  
    "db": {  
      "ConnectionString": "...",  
      "ProviderName": "System.Data.SqlClient"  
    }  
  }  
}
```

local.settings.json file

Functions CLI

Add, delete, encrypt, decrypt and list



Dep

Dependency configuration progress

Connected Services

Publish

Configuring Azure Storage dependency storage1 in the project...
Installing NuGet packages to project...
Adding AzureWebJobsStorage to store AzureAppSettings...
Adding code file to project...
Preparing code file from template: Azure.Function.BlobTrigger
Creating code file 'Function'...
Adding code file to project...
Preparing code file from template: Azure.Function.QueueTrigger
Creating code file 'Function1'...
Serializing new Azure Storage dependency metadata to disk...
Generating ARM template...
 Complete. Azure Storage storage1 is configured.

Automatically close when succeeded

Publish



orer

vice settings

...

...

...

Back

Next

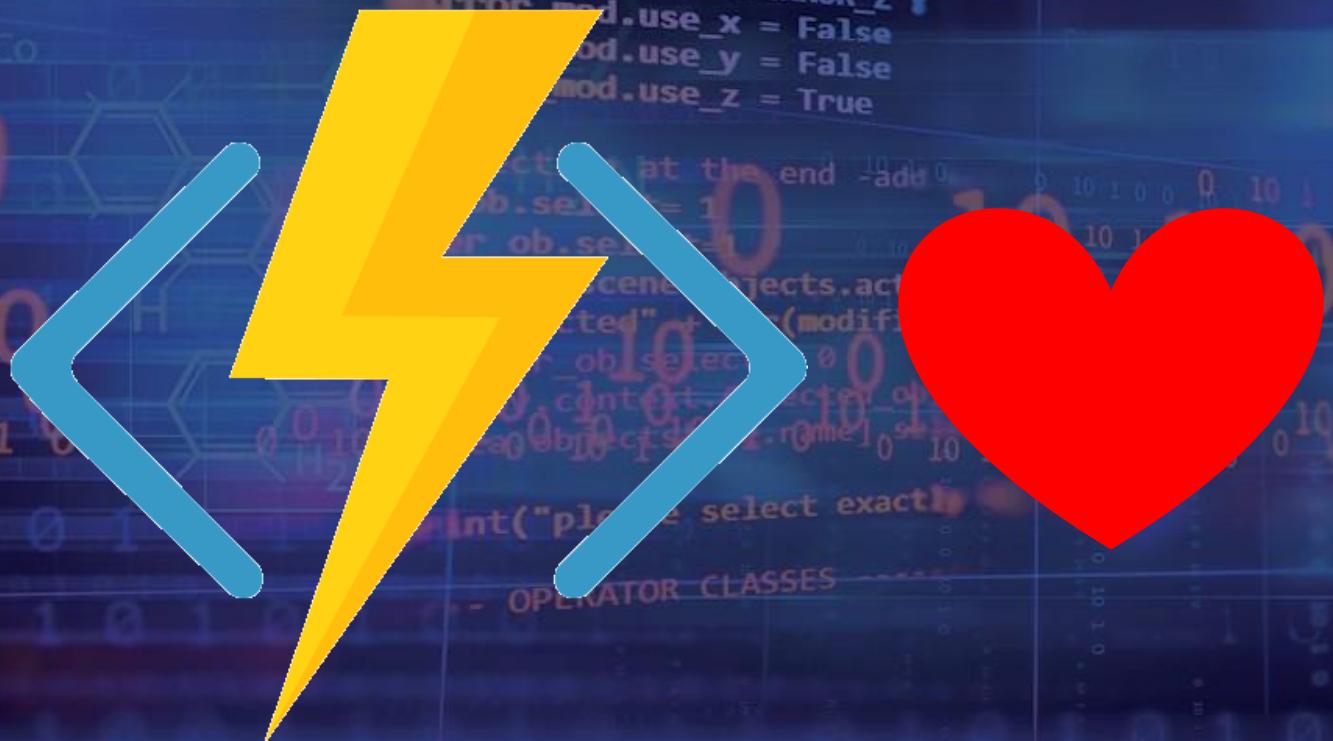
Close

Cancel

Lab 4 – Deploying Function Apps to Azure



Azure Functions Workshop



Resources

Read

<https://aka.ms/tryfunctions>

<https://functions.azure.com>

<https://docs.microsoft.com/en-us/azure/azure-functions/>

<https://github.com/Azure/Azure-Functions>

<https://github.com/XpiritBV/AzureFunctionsWorkshop>

Contact @AzureFunctions

Watch Function Junction videos on [Channel9](#)

