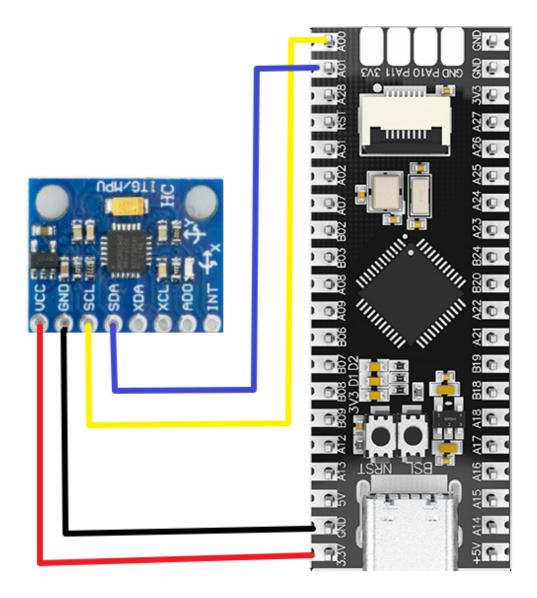
MPU6050 data acquisition

1. Learning objectives

Serial port prints MPU6050 data.

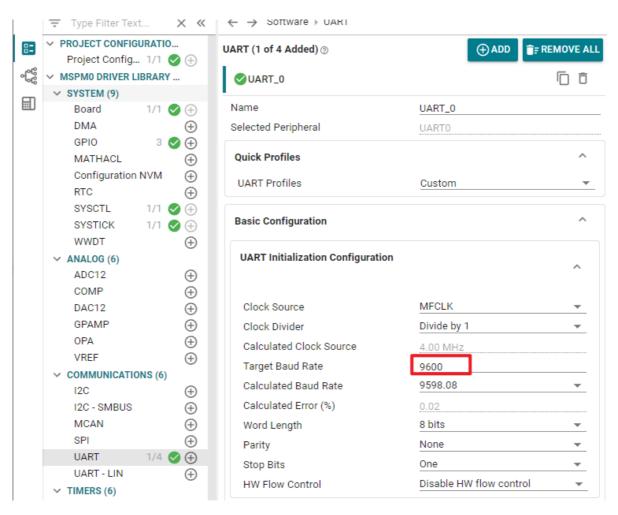
2. Hardware connection

MSPM0G3507 and MPU6050 module pin connection



MPU6050 module	MSPM0G3507
SCL	PA0
SDA	PA1
VCC	3V3
GND	GND

3. Program description



bsp_mpu6050.h

```
#ifndef _BSP_MPU6050_H_
#define _BSP_MPU6050_H_
#include "board.h"
//Set SDA output mode
#define SDA_OUT()
                        DL_GPIO_initDigitalOutput(GPIO_SDA_IOMUX);
                        DL_GPIO_setPins(GPIO_PORT, GPIO_SDA_PIN);
                        DL_GPIO_enableOutput(GPIO_PORT, GPIO_SDA_PIN); \
// Set SDA input mode
#define SDA_IN()
                    { DL_GPIO_initDigitalInput(GPIO_SDA_IOMUX); }
//Get the level of the SDA pin
#define SDA_GET()
                    ( ( ( DL_GPIO_readPins(GPIO_PORT,GPIO_SDA_PIN) & GPIO_SDA_PIN
) > 0 ) ? 1 : 0 )
//SDA and SCL output
#define SDA(x)
                    ( (x) ? (DL_GPIO_setPins(GPIO_PORT,GPIO_SDA_PIN)) :
(DL_GPIO_clearPins(GPIO_PORT,GPIO_SDA_PIN)) )
#define SCL(x)
                    ( (x) ? (DL_GPIO_setPins(GPIO_PORT,GPIO_SCL_PIN)) :
(DL_GPIO_clearPins(GPIO_PORT,GPIO_SCL_PIN)) )
```

Defines the basic macros and register addresses for operating the MPU6050 sensor, mainly used to communicate with the MPU6050 sensor through the I2C interface.

• inv_mpu.c

```
u8 mpu_dmp_init(void)
{
   u8 res=0;
   res = mpu_init();
// printf("res = %d\r\n",res);
   if(res==0) //Initialize MPU6050
        res=mpu_set_sensors(INV_XYZ_GYRO|INV_XYZ_ACCEL);//Set up all required
sensors
        if(res)return 1;
        res=mpu_configure_fifo(INV_XYZ_GYRO | INV_XYZ_ACCEL);//Setting up FIFO
        if(res)return 2;
        res=mpu_set_sample_rate(DEFAULT_MPU_HZ); //Setting the Sample Rate
        if(res)return 3;
        res=dmp_load_motion_driver_firmware();  //Load dmp firmware
        if(res)return 4;
res=dmp_set_orientation(inv_orientation_matrix_to_scalar(gyro_orientation));//Set
gyroscope orientation
        if(res)return 5;
        res=dmp_enable_feature(DMP_FEATURE_6X_LP_QUAT|DMP_FEATURE_TAP|
//Setting the dmp function
DMP_FEATURE_ANDROID_ORIENT|DMP_FEATURE_SEND_RAW_ACCEL|DMP_FEATURE_SEND_CAL_GYRO|
           DMP_FEATURE_GYRO_CAL);
        if(res)return 6;
        res=dmp_set_fifo_rate(DEFAULT_MPU_HZ); //Set the DMP output rate
(maximum 200Hz)
       if(res)return 7;
//
       res=run_self_test();
                                 //Self-examination
//
       if(res)return 8;
        res=mpu_set_dmp_state(1); //Enabling DMP
       if(res)return 9;
    }
```

```
return 0;
```

The mpu_dmp_init function is defined to initialize the digital motion processor (DMP) of the MPU6050. This function goes through a series of steps to configure the MPU6050 and its DMP so that it can output the required data.

```
//q30 format, divisor when converting long to float.
#define q30 1073741824.0f
u8 mpu_dmp_get_data(float *pitch,float *roll,float *yaw)
{
    float q0=1.0f,q1=0.0f,q2=0.0f,q3=0.0f;
    unsigned long sensor_timestamp;
    short gyro[3], accel[3], sensors;
    unsigned char more;
    long quat[4];
    if(dmp_read_fifo(gyro, accel, quat, &sensor_timestamp, &sensors,&more))return
1;
    /* Gyro and accel data are written to the FIFO by the DMP in chip frame and
hardware units.
     * This behavior is convenient because it keeps the gyro and accel outputs of
dmp_read_fifo and mpu_read_fifo consistent.
    **/
   /*if (sensors & INV_XYZ_GYRO )
    send_packet(PACKET_TYPE_GYRO, gyro);
   if (sensors & INV_XYZ_ACCEL)
    send_packet(PACKET_TYPE_ACCEL, accel); */
    /st Unlike gyro and accel, quaternions are written to the FIFO in the body
frame, q30.
    * The orientation is set by the scalar passed to dmp_set_orientation during
initialization.
    **/
    if(sensors&INV_WXYZ_QUAT)
        q0 = quat[0] / q30; //Convert q30 format to floating point number
        q1 = quat[1] / q30;
        q2 = quat[2] / q30;
        q3 = quat[3] / q30;
        //Calculated pitch/roll/heading angles
        *pitch = asin(-2 * q1 * q3 + 2 * q0* q2)* 57.3; // pitch
        *roll = atan2(2 * q2 * q3 + 2 * q0 * q1, -2 * q1 * q1 - 2 * q2* q2 +
1)* 57.3; // roll
        *yaw = atan2(2*(q1*q2 + q0*q3),q0*q0+q1*q1-q2*q2-q3*q3) * 57.3;
//yaw
    }else return 2;
    return 0;
}
```

The function u8 mpu_dmp_get_data(float *pitch,float *roll,float *yaw) calculates the pitch angle (pitch), roll angle (roll), and yaw angle (yaw) from the MPU data, and outputs these angles in the form of floating-point numbers to the location pointed to by the specified parameter pointer.

• empty.c

```
int main(void)
{
    //Development board initialization
    board_init();
    MPU6050_Init();
    uint8_t ret = 1;
    float pitch=0,roll=0,yaw=0; //Euler Angles
    printf("start\r\n");
    //DMP Initialization
    while( mpu_dmp_init() )
        printf("dmp error\r\n");
        delay_ms(200);
    }
    printf("Initialization Data Succeed \r\n");
    while(1)
    {
        //Get Euler angles
        if( mpu_dmp_get_data(&pitch,&roll,&yaw) == 0 )
            printf("\r\npitch =%d\r\n", (int)pitch);
            printf("\r\nroll =%d\r\n", (int)roll);
            printf("\r\nyaw =%d\r\n", (int)yaw);
        }
        delay_ms(200);//According to the set sampling rate, the delay cannot be
set too large
    }
}
```

The main purpose of this code change is to initialize the MPU6050 and obtain the Euler angles (pitch, roll, and yaw) through the DMP (digital motion processor).

First, initialize the development board, then initialize the MPU6050. Next, we try to initialize the DMP through the mpu_dmp_init function. If the initialization fails, the error message is printed in a loop and delayed for a while. Once the DMP is initialized successfully, we enter an infinite loop, obtain the current Euler angles through the mpu_dmp_get_data function, and print them through the serial port.

Note: The project source code must be placed in the SDK path for compilation,

For example, path: D:\TI\M0_SDK\mspm0_sdk_1_30_00_03\TB6612

