

After the program is downloaded, press the B1 button to start. Move the joystick left and right to move the red dot. The red dot cannot touch the obstacle. Press B1, B2, B3, and B4 during the game to make the colorful lights light different colors. Press the rocker and all lights go out. The score will be displayed when the game is over, and you will need to press the reset button if you need to play again.

B1 is the start button

Reset button is the restart button

