# **Instructions**

# **Building**

### **OSX**

- mkdir build
- cd build
- cmake .. -G Xcode
- open the generated xcode project and build it

#### Linux

- mkdir build
- cd build
- · cmake ..
- make

#### **Windows**

- md build
- cd build
- cmake .. -G "Visual Studio 15 2017 Win64"
- · open the generated visual studio solution and build it

## Running

This TMC13 codec implementation encodes frame sequences. A single binary contains the encoder and decoder implementation, with selection using the --mode option. Documentation of options is provided via the --help command line option.

## Runtime configuration and configuration files

All command line parameters may be specified in a configuration file.

A set of configuration file templates compliant with the current Common Test Conditions is provided in the cfg/ directory.

### **Example**

To generate the configuration files, run the gen-cfg.sh script:

```
mpeg-pcc-tmc13-PDE/cfg$ ../scripts/gen-cfg.sh --all
```

An example script (scripts/Makefile.tmc13-step) demonstrates how to launch the encoder, decoder and metric software for a single input frame. The VERBOSE=1 make variable shows the detailed command execution sequence. Further documentation of the parameters are contained within the script.

The following example encodes and decodes frame 0100 of the sequence Ford\_01\_q\_1mm, making use of the configuration file cfg/lossy-geom-no-attrs/ford\_01\_q1mm/r01/encoder.cfg and storing the intermediate results in the output directory experiment/lossy-geom-no-attrs/ford\_01\_q1mm/r01/.

```
mpeg-pcc-tmc13$ make -f $PWD/scripts/Makefile.tmc13-step \
    -C experiment/lossy-geom-no-attrs/ford_01_q1mm/r01/ \
    VPATH=$PWD/cfg/octree-predlift/lossy-geom-no-attrs/ford_01_q1mm/r01/ \
    ENCODER=$PWD/build/tmc3/tmc3 \
    DECODER=$PWD/build/tmc3/tmc3 \
    PCERROR=/path/to/pc_error \
    \label{lem:srcseq} {\tt SRCSEQ=/path/to/Ford\_01\_q\_1mm/Ford\_01\_vox1mm-0100.ply} \ \backslash \\
    NORMSEQ=/path/to/Ford_01_q_1mm/Ford_01_vox1mm-0100.ply
  [encode] Ford_01_vox1mm-0100.ply.bin <- /path/to/Ford_01_q_1mm/Ford_01_vox1mm-</pre>
0100.ply
  [md5sum] Ford_01_vox1mm-0100.ply.bin.md5
  [md5sum] Ford_01_vox1mm-0100.ply.bin.ply.md5
  [decode] Ford_01_vox1mm-0100.ply.bin.decoded.ply <- Ford_01_vox1mm-
0100.ply.bin
  [md5sum] Ford_01_vox1mm-0100.ply.bin.decoded.ply.md5
  [metric] Ford_01_vox1mm-0100.ply.bin.decoded.ply.pc_error <- Ford_01_vox1mm-</pre>
0100.ply.bin.decoded.ply
```

### **Another example**

The example above is given by MPEG, which is a little complex. You can directly run my script <code>Encoder\_Decoder\_test/test.py</code> to test my code. Under near-lossless condition, <code>longdress\_vox10\_1300.bin</code> is <code>1010KB</code>, while the original point cloud <code>longdress\_vox10\_1300.ply</code> is <code>23461KB</code>.

#### longdress\_vox10\_1300.ply:



## longdress\_vox10\_1300\_dec.ply:

