

Deep Minimizing Movement Scheme

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Algorithm | Constants

```
\begin{split} \theta_{k+1} &:= \mathrm{argmin}_{\Theta} \Phi(\Theta; \theta_k) \\ &:= \mathrm{argmin}_{\Theta} \|v_{\Theta} - v_{\theta_k}\|_{H^1(\Omega; \tau)}^2 + \tau \mathcal{A}(\Theta) \\ &= \mathrm{argmin}_{\Theta} \int \left(v_{\Theta}(x) - v_{\theta_k}(x)\right)^2 + \tau \left(\nabla v_{\Theta}(x) - \nabla v_{\theta_k}(x)\right)^2 \, \mathrm{d}x + \tau \mathcal{A}(\Theta) \end{split}
```

- NUM_TRAINING_STEPS = 1000
- START_LEARNING_RATE = 0.01
- PATIENCE = 1000
- NUM_NODES = 512
- MONTE_CARLO_SAMPLES = 500
- EPSILON = .01
- TAU = EPSILON
- CONSTANT = 2.0
- K = 15

Algorithmus 1 Deep Minimizing Movement Scheme

```
1: Guess \theta_0

2: for k = 0, ..., K do

3: v_k \leftarrow \text{NN} with parameter \theta_k in Evaluation mode only

4: \theta_{k+1} \leftarrow \theta_k

5: v_{k+1} \leftarrow \text{NN} with parameter \theta_{k+1}

6: for Number of Trainingssteps do

7: Loss function \leftarrow \Phi(\theta_{k+1}, \theta_k)

8: Backpropagate for training v_{k+1}

9: Make Optimization step

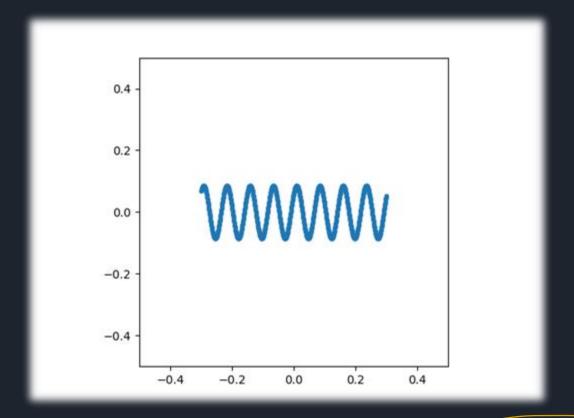
10: end for
```

II: end for

- 10: end for
- 9: Make Optimization step

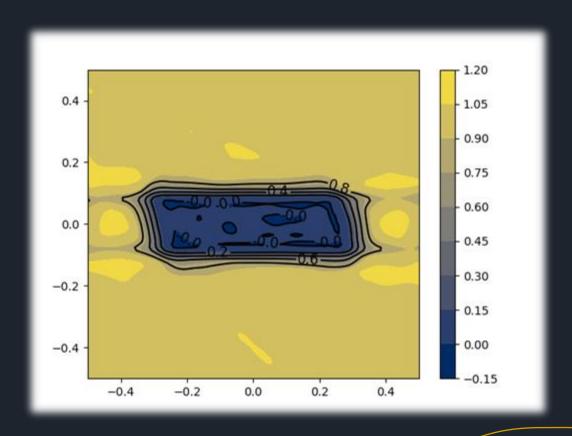
Input Point Cloud

- 1000 points
- $\sin(5x) + \cos(5x) f 5:5$
- ¢ GPT

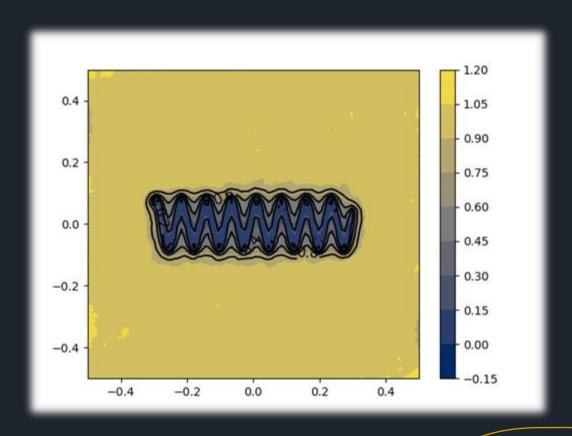


Plain surface reconstruction

Reconstruction without Fourier-Features



Reconstruction with Fourier-Features



Surface reconstruction via minimizing movement scheme & without Fourier Features

