

UML SAE

Zakaa | June 9, 2023

Point Plan
-abscisse : int -ordonnee : int
+PointPlan(x:int, y:int) +getAbscisse() : int +setAbscisse(abscisse:int) : void +getOrdonnee() : int +setOrdonnee(ordonnee:int) : void +toString() : String +deplacer(deplacementX:int, deplacementY:int) : void

Segment
-pointDepart : PointPlan -pointArrivee : PointPlan
+getPointDepart() : PointPlan +setPointDepart(pointDepart:PointPlan) : void +getPointArrivee() : PointPlan +setPointDepart(pointArrivee:PointPlan) : void +toString() : String +deplacer(deplacementX:int, deplacementY:int) : void

Ardoise
-nomForme : String
+ajouterForme(f:Forme) : void +deplacer(typeForme:String, deplacementX:int, deplacementY:int) : void +dessinerGraphique() : void +test() : void

<<Abstract>> Forme
-nomForme : String
+getNomForme() : String +setNomForme(nomForme:Stirng) : void +dessinner() : ArrayList +deplacer(deplacementX:int, deplacementY:int) : void +typeForme() : String +toString() : String

Triangle
-nomForme : String -PointPlan p1 -PointPlan p2 -PointPlan p3
+Triangle() +Triangle(unP1:PointPlan, unP2:PointPlan, unP3:PointPlan) +Triangle(unNom:String, unP1:PointPlan, unP2:PointPlan, unP3:PointPlan) +Triangle(t:Triangle) +getNomForme() : String +setNomForme(nomForme:Stirng) : void +dessiner() : ArrayList +deplacer(deplacementX:int, deplacementY:int) : void +typeForme() : String +toString() : String

Quadrilatere
-nomForme : String -PointPlan p1 -PointPlan p2 -PointPlan p3 -PointPlan p4
+Quadrilatere() +Quadrilatere(unP1:PointPlan, unP2:PointPlan) +Quadrilatere(unNom:String, unP1:PointPlant, unP3:PointPlan) +Quadrilatere(q:Quadrilatere) +getNomForme() : String +setNomForme(nomForme:Stirng) : void +dessiner() : ArrayList +deplacer(deplacementX:int, deplacementY:int) : void +typeForme() : String +toString() : String

Chapeau
-nomForme : String -PointPlan p1 -PointPlan p2 -PointPlan p3
+Chapeau() +Chapeau(unP1:PointPlan, unP2:PointPlan, unP3:PointPlan) +Chapeau(unNom:String, unP1:PointPlan, unP2:PointPlan, unP3:PointPlan) +Chapeau(c:Chapeau) +getNomForme() : String +setNomForme(nomForme:Stirng) : void +dessiner() : ArrayList +deplacer(deplacementX:int, deplacementY:int) : void +typeForme() : String +toString() : String

Maison
-nomForme : String
+Maison() +Maison(p1_corps:PointPlan, p2_corps:PointPlan) +Maison(unNom:String, p1_corps:PointPlan, p3_corps:PointPlan) +Maison(m:Maison) +getNomForme() : String +setNomForme(nomForme:Stirng) : void +dessiner() : ArrayList +deplacer(deplacementX:int, deplacementY:int) : void +typeForme() : String +toString() : String

Etoile
-nomForme : String
+Etoile() +Etoile(unNom:String, unP1:PointPlan, unP2:PointPlan, p3:PointPlan, unP4:PointPlan) +Etoile(unP1:PointPlan, unP2:PointPlan, unP3:PointPlan, unP4:PointPlan) +Etoile(e:Etoile) +getNomForme() : String +setNomForme(nomForme:Stirng) : void +dessiner() : ArrayList +deplacer(deplacementX:int, deplacementY:int) : void +typeForme() : String +toString() : String