Tutorial of Enum

Based on the tutorial of "2020S-Java-A" designed by teaching group in SUSTech Modified (only change to markdown file) by ZHU Yueming in 2021. April. 19th

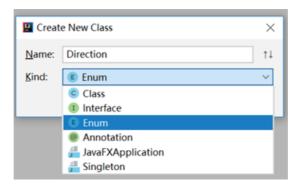
Objective

Learn to use enum types.

Part 1: Enumerations

An enum type is a special data type that enables a variable to be a set of predefined constants. The variable must be equal to one of the values that have been predefined for it. For example, a week has seven days (MONDAY to SUNDAY).

A enum type is declared using the enum keyword, not class. Let's create a new enum type Direction with four constants named "NORTH", "SOUTH", "EAST", and "WEST", respectively. In IDEA, creating a new enum type is similar to creating a new class. The only difference is to select Enum in the dropdown list.



```
package sustech.cs109.lab10;

public enum Direction {
   NORTH, SOUTH, EAST, WEST // semicolon unnecessary
}
```

Variables of this enum type Direction can only receive the values of the four enum constants. For example, the following code creates an object of this enum type.

```
package sustech.cs109.lab10;

public class DirectionTest {
    public static void main(String[] args) {
        Direction d = Direction.EAST;
        System.out.println(d);
    }
}
```

The above code prints <code>EAST</code>. The last statement in the main method is equivalent to <code>System.out.println(d.toString())</code>. The <code>toString()</code> method returns the name of the enum constant EAST.

In the code, we cannot create an object of the enum type using the "new" operator with a constructor call. If you compile the following code, you will receive the error message "Enum types cannot be instantiated".

```
public Direction d = new Direction();
```

This is because under the hood, every enum type is internally implemented using class (the compiler will create a private constructor that cannot be called outside the enum type).

```
public final class Direction extends Enum {
public static final Direction NORTH = new Direction();
public static final Direction SOUTH = new Direction();
public static final Direction EAST = new Direction();
public static final Direction WEST = new Direction();
} // simplified for illustration
```

From this internal view, we can see that NORTH, SOUTH, EAST, WEST are no more than four class variables pointing to four Direction objects. The final modifier makes them constants.

An enum type variable can be passed as an argument to a switch statement.

```
package sustech.cs109.lab10;
public class DirectionTest {
  private Direction d;
  public DirectionTest(Direction d) {
   this.d = d;
  }
  public Direction getDirection() {
    return d;
  }
  public static void main(String[] args) {
    DirectionTest test = new DirectionTest(Direction.EAST);
    switch(test.getDirection()) {
      case EAST: // must be unqualified name of the enum constant
        System.out.println("Countries in the east: Japan, Korea");
        break:
      case WEST:
        System.out.println("Countries in the west: US, Germany");
        break;
      case SOUTH:
        System.out.println("Countries in the south: Australia, New Zealand");
        break:
      case NORTH:
        System.out.println("Countries in the north: Russia, Mongolia");
        break;
    }
 }
}
```

When declaring an enum type, besides the enum constants, we can also declare other members such as constructors, fields and methods. A enum type constructor can specify any number of parameters and can be overloaded, but it cannot have the access modifier public (must be private or no-modifier, meaning package private).

```
package sustech.cs109.lab10;
public enum Book {
   JHTP("Java: How to Program", "2012"),
   CHTP("C: How to Program"),
   CPPHTP("C++: How to Program", "2012"),
   VBHTP("Visual Basic: How to Program", "2011"),
   CSHARPHTP("Visual C#: How to Program");
    private final String title;
    private final String year;
    private Book(String title, String year) {
       this.title = title;
        this.year = year;
    }
    private Book(String title) {
       this.title = title;
        this.year = "no info";
    }
    public String getTitle() {
        return title;
    }
    public String getYear() {
       return year;
    }
}
```

In the enum type Book, there are two fields: title and year. They are declared to be constants since enum type objects only receive predefined constant values (enum constants). There are two getter methods. There are two overloaded constructors. The two constructors are used in the declarations of the enum constants. For example, when declaring the enum constant CHTP, the one-argument constructor is used.

We can further write the following program to test the enum type.

```
package sustech.cs109.lab10;
import java.util.EnumSet;

public class BookTest {
   public static void main(String[] args) {
      System.out.println("All books:");

      for (Book book : Book.values()) {
            System.out.printf("%-10s", book);
            System.out.printf("%-30s", book.getTitle());
            System.out.printf("%s\n", book.getYear());
        }
}
```

```
System.out.println("\nDisplaying a range of enum constants:");

for(Book book : EnumSet.range(Book.JHTP, Book.CPPHTP)) {
    System.out.printf("%-10s", book);
    System.out.printf("%-30s", book.getTitle());
    System.out.printf("%s\n", book.getYear());
}
}
```

The code prints:

```
All books:

JHTP Java: How to Program 2012

CHTP C: How to Program no info

CPPHTP C++: How to Program 2012

VBHTP Visual Basic: How to Program 2011

CSHARPHTP Visual C#: How to Program no info

Displaying a range of enum constants:

JHTP Java: How to Program 2012

CHTP C: How to Program no info

CPPHTP C++: How to Program 2012
```

In the above example, only five Book objects will be created. The constants such as Book.JHTP stores the references to the objects.

The values() method is a static method that is automatically generated by the compiler to return an array of the enum constants (an array of references to the objects of the enum type).

The static method range() of generic class <code>EnumSet</code> returns a collection of the <code>enum</code> constants in the range specified by two endpoints. In the above code, range() takes two <code>enum</code> constants as arguments. The first constant should be declared before the second (the ordinal() method of a <code>enum</code> constant can return the position of the constant in all declared constants). If this constraint is violated (for <code>example</code>, when <code>EnumSet.range(Book.CPPHTP, Book.JHTP)</code> is used in the code), an <code>java.lang.IllegalArgumentException</code> will be thrown.

Exercise

- 1. Create an enum type PhoneModel, which contains the following constants: IPHONE, HUAWEI, PIXEL, SAMSUNG, LG.
- 2. Create a field named price (int type). Write a getter method for this field.
- 3. Create a one-argument constructor PhoneModel(int price) that can be used to create the enum constants. The prices for the five models are: 9999, 8888, 6666, 9399, 5588.
- 4. Write a test program. It contains a main method that recommends possible phones for a user based on the user's budget.

Three sample runs:

```
Enter your budget: 4000
You do not have sufficient money.
```

Enter your budget: 8888
---Recommended Phone List--HUAWEI price: 8888
PIXEL price: 6666
LG price: 5588

Enter your budget: 10000
---Recommended Phone List--IPHONE price: 9999
HUAWEI price: 8888
PIXEL price: 6666
SAMSUNG price: 9399
LG price: 5588