Identity and Equality

- · org.hamcrest.CoreMatchers
 - Contains static methods, each returning a matcher object that performs matching logic.
 - assertThat(actual, is(sameInstance(expected)))
 - » Asserts "actual" and "expected" are <u>identical</u> instance with the same object ID.

```
» assertThat(new Foo(), is(sameInstance(new Foo())));
» Foo f = new Foo();
assertThat(f, is(sameInstance(f)));
```

- assertThat(actual, is(expected))
 - » A Shortcut of assertThat(actual, is(equalTo(expected)))
- assertThat(actual, is(not(expected)))
 - » A Shortcut of assertThat(actual, is(not(equalTo(expected))))
 - » Asserts "actual" is <u>logically equal</u> to "expected," as determined by calling object.equals(java.lang.object) on "actual."

```
» actual.equals(expected);
```

```
Date d1 = new Date(); //java.util.Date
Date d2 = new Date();
assertThat(actual, is(sameInstance(expected))); // FAIL
assertThat(actual, is(equalTo(expected))); // PASS, most likely
```

- equalTo() CallS Date.equals() On "actual."
 - Date.equals() Overrides Object.equals() and returns true if two Date objects represent the same timestamp in millisecond.
 - · c.f. Java API doc
- Most pre-defined (API-defined) classes override equals() to perform appropriate equality check.
- You need to override equals() in your own (i.e. user-defined) class, if you want to do equality check.

```
    String str1 = "umb";
String str2 = "umb0".substring(0,2); // "umb0" -> "umb"
    assertThat(actual, is(sameInstance(expected))); // FAIL assertThat(actual, is(equalTo(expected))); // PASS
```

- equalTo() CallS String.equals() ON "actual."
 - string.equals() Overrides Object.equals() and returns true if two string values match.
 - · c.f. Java API doc
- Note: Object.equals(java.lang.Object)
 - Implements the most discriminating possible equivalence relation on objects.
 - Returns true if two objects refer to the same instance (x == y has the value true): identity check.
 - c.f. Java API doc
 - Most pre-defined (API-defined) classes override equals() to perform appropriate equality check.

Equality Check for a User-defined Class

```
Person p1 = new Person("John","Doe");
Person p2 = new Person("John","Doe");
Person p3 = new Person("Jane", "Doe");
assertThat(p1, is(sameInstance(p1))); // PASS assertThat(p1, is(sameInstance(p2))); // FAIL assertThat(p1, is(equalTo(p2))); // FAIL
```

- Person just inherits equals() from Object. The method just do identity check.
 - · You need to override equals() in Person if you want equality check.

```
Person

- firstName: String
- lastName: String
+ Person(first:String, last:String)
+ getFirstName(): String
+ getLastName(): String
```

```
Person p1 = new Person("John","Doe");
Person p2 = new Person("John","Doe");
Person p3 = new Person("Jane", "Doe");
assertThat(p1, is(sameInstance(p2))); // FAIL assertThat(p1, is(equalTo(p2))); // PASS assertThat(p1, is(sameInstance(p3))); // FAIL assertThat(p1, is(equalTo(p3))); // FAIL
```

Person

```
firstName: StringlastName: String
```

- + Person(first:String, last:String)
- + getFirstName(): String + getLastName(): String
- + equals(anotherPerson:Object): boolean

```
if( this.firstName.equals(((Person) anotherPerson).getFirstName())
    && this.lastName.equals(((Person) anotherPerson).getLastName())){
    return true;
}
else{
    return false;
}
```

JUnit and Hamcrest

Alternatively...

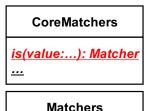
б

JUnit and Hamcrest

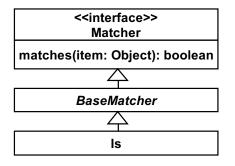
- Hamcrest provides many useful matchers for JUnit
 - junit.jar and hamcrest-core.jar from http://junit.org
 - hamcrest-all.jar from http://hamcrest.org
 - hamcrest-all.jar is a superset of hamcrest-core.jar.

Matchers in hamcrest-all.jar

- · org.hamcrest.CoreMatchers
- · org.hamcrest.Matchers
 - Contains static methods, each returning a matcher object that performs matching logic.
 - Matchers is a superset of CoreMatchers.







Matchers in hamcrest-all

Examine String data

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· Examine numbers

```
- assertThat(10, is(10));
- assertThat(10.3, closeTo(10, 0.3)); // PASS
- assertThat(10, is(greaterThan(9));
- assertThat(10, is(greaterThanOrEqualTo(10));
- assertThat(10, is(lessThan(11));
- assertThat(10, is(lessThanOrEqualTo(10));
```

Examine arrays

Examine collections

```
- String[] strArray = {"UMass","Boston"};
   ArrayList<String> actual = Array.asList(strArray);
   String[] expected = {"UMass","Boston"};
- assertThat(actual, contains(expected));
- assertThat(actual, contains("UMass", "Boston");
- assertThat(actual, contains( is("Umass"), startWith("B")));
- String[] expected2 = {"Boston","UMass"};
   assertThat(actual, hasItem("UMass"));
- assertThat(actual, hasItem("UMass"));
- assertThat(actual, hasItems("Boston")));
- assertThat(actual, hasItems("UMass", "Boston")));
- assertThat(actual, hasItem( containsString("Mass") ));
   assertThat(actual, assertThat(actual, assertThat(actual, assertThat(actual, assertThat(actual, assertThat(actual, assertThat(actual, everyItem( containsString("s"));
```

```
- String[] strArray = {"UMass","Boston"};
   ArrayList<String> actual = Array.asList(strArray);
   String[] expected = {"UMass","Boston"};
- assertThat(actual, hasSize(2));
- assertThat("UMass", isIn(strArray));
- assertThat(actual, not(empty());
```

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Examine maps

```
- HashMap<String, Integer> actual = new HashMap<String, Integer>();
    actual.put("foo", 0);
    actual.put("boo", 10);
    actual.put("bar", 100);
- assertThat(actual, hasEntry("foo", 0));
- assertThat(actual, hasEntry( endWith("oo"), greaterThan(5)) );
- assertThat(actual, hasKey("bar"));
- assertThat(actual, hasKey( startWith("b") ));
- assertThat(actual, hasValue(0));
- assertThat(actual, hasValue( lessThanOrEqualTo(100) ));
```

Test Fixtures

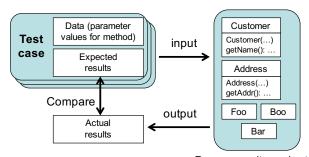
Fixture

- An instance of a class under test
 - A state(s) of the class instance
- An instance of another class that the class under test depends on
 - · A state(s) of the class instance
- Input data
- Expected result(s)

- Set up of a file(s) and other resources
 - e.g., Socket
- Set up of external systems/frameworks
 - e.g. Database, web server, web app framework, emulator (e.g. Android emulator)

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Program units under test

Setting up Fixtures

```
    Test class

    Class under test

  public class Calculator{
                                           import static org.junit.Assert.*;
    public int multiply(int x, int y) {
                                           import static org.hamcrest.CoreMatchers.*;
      return x * y;
                                           import org.junit.Test;
    public float divide(int x, int y) {
                                           public class CalculatorTest{
      if(y==0) throw
       new IllegalArgumentException(
                                            public void multiply3By4(){
        "division by zero");
                                              Calculator cut = new Calculator();
      return (float)x / (float)y;
                                              int expected = 12;
                                              int actual = cut.multiply(3,4);
   1
                                              assertThat(actual, is(expected); }
                                            public void divide3By2(){
            Setting up fixtures
                                              Calculator cut = new Calculator();
                                              float expected = (float)1.5;
                                              float actual = cut.divide(3,2);
                                              assertThat(actual, is(expected)); }
                                            Test(expected=illegalArgumentException.class)
                                            public void divide5By0(){
                                              Calculator cut = new Calculator();
                                              cut.divide(5,0); }
```

Inline Setup

```
    import static org.junit.Assert.*;

  import static org.hamcrest.CoreMatchers.*;
  import org.junit.Test;
                                                              <<interface>>
  public class RectangleTest{
                                                                 Polygon
   public void constructorTest() {
                                                      getPoints(): ArrayList<Point>
     Rectangle cut = new Rectangle(
                            new Point(0,0),
                                                      getArea(): double
                            new Point(2,0),
                                                      getCentroid(): Point
                            new Point(2,2),
                            new Point(0,2) );
      assertThat(cut.getPoints(), contains(...)); }
                                                               Rectangle
   public void getArea2By2(){
     Rectangle cut = new Rectangle(
                                                      Rectangle(p1: Point, p2: Poin
                            new Point(0,0),
                                                                 p3: Point, p4: Point
                            new Point(2,0),
                            new Point(2,2),
                            new Point(0,2) );
      assertThat(4, is(cut.getArea())); }
```

Implicit Setup

```
import static org.junit.Assert.*;
import static org.hamcrest.CoreMatchers.*;
import org.junit.Test;
import org.junit.Before;
                                                           <<interface>>
import org.junit.After;
                                                              Polygon
public class RectangleTest{
                                                    getPoints(): ArrayList<Point>
 private Rectangle cut;
                                                    getArea(): double
 @Before
                                                    getCentroid(): Point
 public void setUp(){
   cut = new Rectangle ( new Point (0,0),
                        new Point(2,0),
                        new Point(2,2),
                        new Point(0,2) ); }
                                                             Rectangle
 GTest
                                                    Rectangle(p1: Point, p2: Point
 public void constructorTest() {
                                                              p3: Point, p4: Point
   assertThat(cut.getPoints(), contains(...)); }
 public void getArea2By2(){
   assertThat(4, is(cut.getArea())); }
```

public void releaseResources(){...} }

Coverage of Unit Tests

Code Coverage

- How much code is executed by test cases.
 - Higher coverage means...
 - You have executed (~ tested) your code more thoroughly.
 - You have lower chances to have bugs in your code.
- Metrics to calculate coverage
 - Line coverage
 - · Each line has been executed at least once?
 - Branch coverage
 - Each branch of each control structure (e.g. if, switch try-catch structures) has been executed at least once?
 - Condition coverage
 - Each combination of true-false conditions has been executed at least once?

Example Coverage Calculation

- Class under test
- public class Calculator{
 public int multiply(int x, int y){
 return x * y;
 }
 }
- Test class
- public class CalculatorTest{
 @Test
 public void multiply3By4() {
 Calculator cut = new Calculator();
 int expected = 12;
 int actual = cut.multiply(3,4);
 assertThat(actual, is(expected);)
 }
 - Line coverage=100% (1/1)

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Branch coverage=100% (1/1)

Class under test

```
public class Calculator{
  public float divide(int x, int y) {
    if(y==0) {
      throw
      new IllegalArgumentException(
         "division by zero");
    }
    return (float)x / (float)y;
}
```

Test class

```
public class CalculatorTest{
  @Test
  public void divide3By2() {
    Calculator cut = new Calculator();
    float expected = (float)1.5;
    float actual = cut.divide(3,2);
    assertThat(actual, is(expected)); }
}
```

- Line coverage=66% (2/3)
- Branch coverage=50% (1/2)

Class under test

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- Test class
- public class CalculatorTest{

 {
 @Test(expected=illegalArgumentException.class)
 public void divide5By0() {
 Calculator cut = new Calculator();
 cut.divide(5,0); }
 }
- Line coverage=66% (2/3)
- Branch coverage=50% (1/2)

Class under test

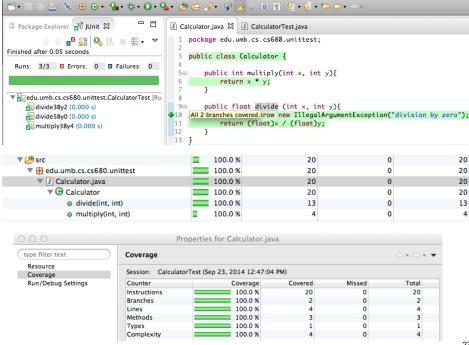
```
public class Calculator{
 public float divide(int x, int y) {
   if(y==0){
    throw
     new IllegalArgumentException (
      "division by zero");
   return (float)x / (float)y;
```

Test class

```
public class CalculatorTest{
@Test
public void divide3By2(){
   Calculator cut = new Calculator();
   float expected = (float)1.5;
   float actual = cut.divide(3,2);
   assertThat(actual, is(expected)); }
@Test(expected=illegalArgumentException.class)
public void divide5By0(){
   Calculator cut = new Calculator();
   cut.divide(5,0); }
```

- Line coverage=100% (3/3)
- Branch coverage=100% (2/2)

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EclEmma: A Code Coverage Tool

- A code coverage tool for Eclipse
 - http://eclemma.org/
- Can examine how much code JUnit test cases cover/execute.
- Metrics
 - Line coverage
 - Instruction coverage
 - Branch coverage
 - Method coverage
 - How many methods are executed at least once per class.
 - Useful to find which methods are not tested yet.
 - Type coverage
 - How many classes are executed with 100% method coverage.
 - Useful to find which classes are not fully tested yet.

Integration with Ant

- Use a coverage measurement engine, JaCoCo, which is a part of EclEmma
- Jacoco provides ant tasks
 - e.g., <coverage> and <report>

How to do Code Coverage?

- Rule of thumb: Keep maintaining a reasonably high coverage
 - Need to seek 100% coverage in all metrics? No.
 - ~100% for the method and class coverage metrics
 - 80-90% in the line and branch coverage metrics
 - Depends on the nature of a project, the use of external libraries (e.g., Swing and DBs), etc.
 - c.f. DBUnit
 - You as a programmer is responsible for that.
 - · How often?
 - Whenever code is written/revised, ideally.
 - Everyday, once a week, twice a week, etc.
 - When the coverage goes below a threshold.
 - · Coverage can decrease very fast.
 - It can be time-consuming to recover it.

Is Coverage Maintenance Effective for Quality Assurance?

- Yes, as far as you have "good" test cases.
 - This test case can yield 100% coverage, but it doesn't actually test anything.

```
• Calculator cut = new Calculator();
int expected = 12;
int actual = cut.multiply(3,4);
//assertThat(actual, is(expected));
```

- Note: 100% coverage doesn't mean bug-free.
 - It simply means that test cases have run your code thoroughly.
 - It's not a quality indicator.
- Your goal is not reaching the coverage of 100%.

Some Notes

- · Utility class
 - Provide a series of utility methods.
 - e.g., java.lang.Math, java.util.Collections
 - Not intended to be instantiated.

- The private constructor is defined to prevent a Java compiler implicitly inserts a public constructor when no constructors are explicitly defined.
- No test cases can call it. Coverage decreases.
- Forget about it.
 - There are some tricks to call it from a test case, but it wouldn't be worth doing that.

- · Some exceptions may rarely occur.
 - e.g. IOExcepetion for file I/O operations
 - Test cases may not be able to reproduce all error cases to throw all exceptions. Coverage decreases.
 - Forget about it.

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• Branching may be decided at random.

```
- If( Math.random() >= 0.5 ){ do this }else{ do that }
```

- Both branches may not be covered by running a test case twice.
- Repeat the test case some more times.

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What about Condition Coverage?

- Condition coverage
 - Each combination of true-false conditions has been executed at least once?
 - EclEmma does not support it.
 - · Need to manually keep track of it.



- Monday?, >65?
 - 4 true-false combinations
 - Y-Y, Y-N, N-Y, N-N
- Need 4 tests
 - 4 tests may be in a single test case or 4 different test cases
- · 2 tests required for branch coverage
 - Condition coverage requires more tests than branch coverage
 - Condition > branch > line



- Monday?, >65?
 - 4 true-false combinations (Y₁-Y₁, Y₁-N₁, N₁-Y₁, N₁-N₁)
- Tuesday?, >=\$50?
 - 4 true-false combinations $(Y_2-Y_2, Y_2-N_2, N_2-Y_2, N_2-N_2)$
- Need 8 tests
 - $-Y_1-Y_1, Y_1-N_1, N_1-Y_1, N_1-N_1$
 - $-Y_2-Y_2, Y_2-N_2, N_2-Y_2, N_2-N_2$
- · Just need 4 tests in fact.
 - Mon, >65, >=\$50: Y_1-Y_1 , N_2-Y_2
 - Mon, >65, <\$50: Y_1-N_1 , N_2-N_2
 - Mon, <=65, >=\$50:Y₁-N₁, N₂-Y₂ (redundant)
 - Mon, <=65, <\$50: Y_1-N_1 , N_2-N_2 (redundant)
 - Tue, >65, >=\$50: N_1-Y_1 , Y_1-Y_1
 - Tue, >65, <\$50: N_1-Y_1 , Y_1-N_1 (redundant)
 - Tue, <=65, >=50: N_1-N_1 , Y_1-Y_1 (redundant)

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- Tue, ≤ 65 , ≤ 50 : N_1-N_1 , Y_1-N_1

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8 WH

- Measure and report coverage for your HW 7-1 code with JaCoCo (and Ant)
 - Reach 100% coverage in all metrics.
- Turn in build.xml, src and test/src.
 - Generate a coverage report in HTML at the "test" directory.



• 16 (2^4) true-false combinations

– Y-Y-Y-Y

- Y-Y-Y-N

- Y-Y-N-N

– Y-Y-N-Y

- ...etc.