check angular acceleration

Pre-condition: System is initialised

(Controller)

1. check angular acceleration

(AngularAccelerationControl)

- 2. retrieve angular acceleration
- 3. call sense hat driver
- 4. calculate angular velocity from angular acceleration
- 5. add initial angular velocity to retrieved angular velocity
- 6. calculate rotational energy
- 7. a. robot is stationary
 - b. robot is moving

[route a]

- 8. a. rotational energy is lower than max for stationary
 - b. rotational energy is higher than max for stationary

[route b]

- 8. a. rotational energy is lower than max for moving
 - b. rotational energy is higher than max for moving

(LEDControl)

[route aa] and [route ba]

Pre-condition: matrix is **not** RED

9. light matrix BLUE

[route ab] and [route bb]

9. light matrix RED

(Controller)

10. wait for next period

Post-condition: Matrix is lit in appropriate color