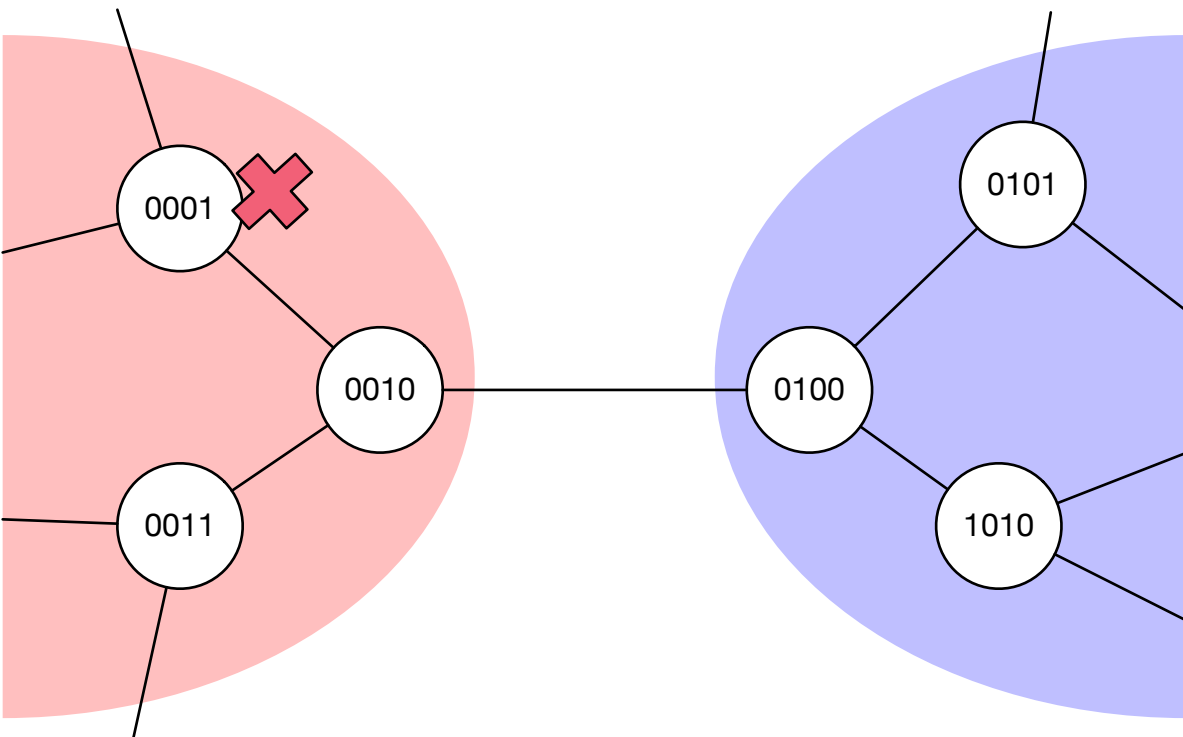
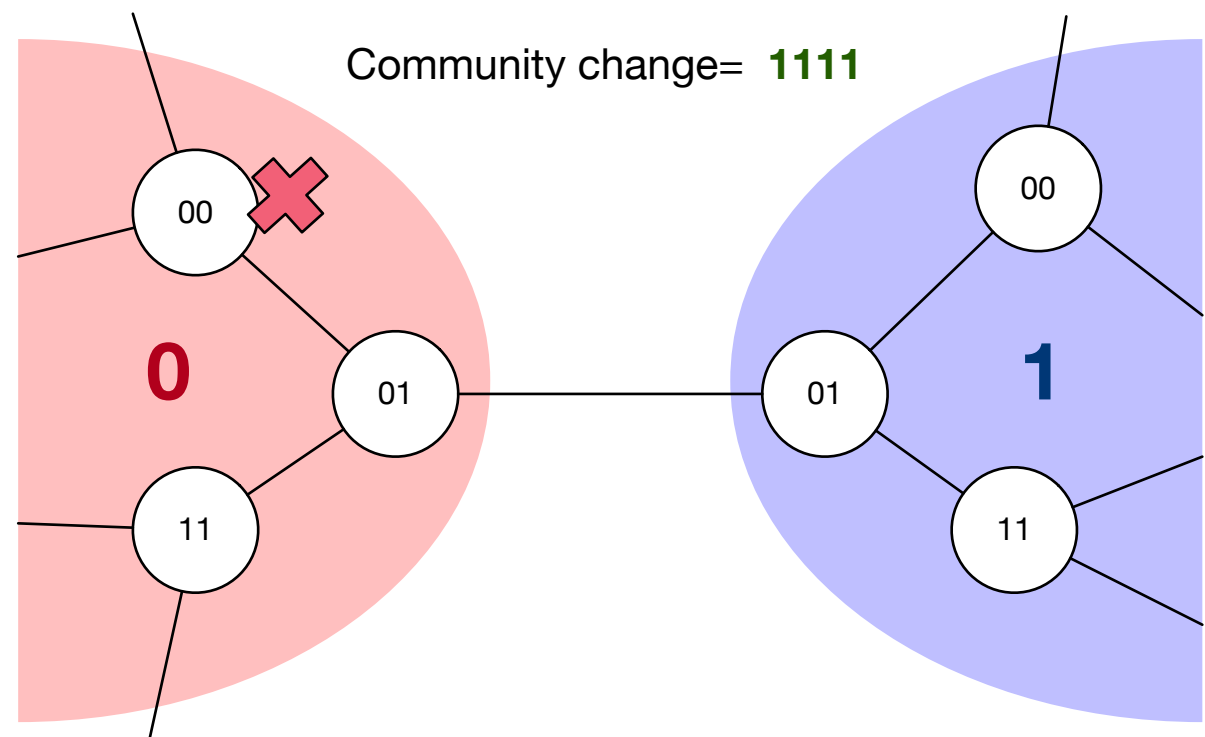


Global node codes



Local node codes



Community change= **1111**

Encoding a particular random walk
According to the 2 schemes

Encoding nodes globally

0001 0010 0011 0010 0100 0101

Encoding communities + nodes locally

0 00 01 11 01 **1111** **1** 01 00