# Yue Jiang

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Website: https://yuejiang-nj.github.io/ LinkedIn: www.linkedin.com/in/yuejianguoft Google Scholar: shorturl.at/zDN56

My work focuses on developing computational methods that understand, generate, and adapt UIs, while also simulating and predicting human behaviors. Drawing on my expertise in computer vision, deep learning, and UI design, I aim to enhance human capabilities by developing technologies that facilitate understanding, interaction, and manipulation of UIs across various devices while considering user needs and context.

### Education

#### 2025 Ph.D. in Intelligent Systems

Aalto University & Finnish Center for Artificial Intelligence (FCAI), Finland

- Meta PhD Fellowship (21 worldwide selected from 3,200+ applicants)
- Google Europe Students with Disabilities Scholarship (10 in Europe)
- Heidelberg Laureate Forum Young Researcher

Supervisors: Prof. Antti Oulasvirta and Prof. Vikas Garg

## Jan 2024 Visiting Ph.D. Student

- May 2024 Human Computer Interaction Institute (HCII), Carnegie Mellon University, USA

Supervisor: Prof. Jeffrey Bigham

#### 2020 Master of Science in Computer Graphics

University of Maryland, College Park, USA

Supervisor: Prof. Matthias Zwicker

2017 Honors Bachelor of Science in Computer Science Specialist and Mathematics Major (High Distinction) [Degree granted in 2018]

University of Toronto, Canada Supervisor: Prof. Gerald Penn

## Full Paper Publications

- [17] **Yue Jiang\***, Zixin Guo\*, Hamed Rezazadegan Tavakoli, Luis A. Leiva, Antti Oulasvirta. EyeFormer: Predicting Personalized Scanpaths with Transformer-Guided Reinforcement Learning. *In Proceedings of the 37th Annual ACM Symposium on User Interface Software and Technology* (**UIST 2024**).
- [16] Yi-Hao Peng, Faria Huq, **Yue Jiang**, Jason Wu, Amanda Li, Jeffrey P. Bigham, and Amy Pavel. DreamStruct: Understanding Slides and UIs via Programmable Synthetic Data Generation. *European Conference on Computer Vision (ECCV2024)*.
- [15] **Yue Jiang**, Changkong Zhou, Vikas Garg\*, Antti Oulasvirta\*. Graph4GUI: Graph Neural Networks for Representing Graphical User Interfaces. *In Proceedings of the 42nd Annual SIGCHI Conference on Human Factors in Computing Systems* (CHI2024).
- [14] Maryam Taeb, Amanda Swearngin, Eldon Schoop, Ruijia Cheng, **Yue Jiang**, Jeffrey Nichols. AXNav: Replaying Accessibility Tests from Natural Language. *In Proceedings of the 42nd Annual SIGCHI Conference on Human Factors in Computing Systems (CHI2024)*.
- [13] **Yue Jiang**, Christof Lutteroth, Rajiv Jain, Christopher Tensmeyer, Varun Manjunatha, Wolfgang Stuerzlinger, Vlad Morariu. FlexDoc: Flexible Document Adaptation through Optimizing both Content and Layout. *In Proceedings of the IEEE Symposium on Visual Languages and Human-Centric Computing* (VL/HCC2024).

- [12] Yao Wang, **Yue Jiang**, Zhiming Hu, Constantin Ruhdorfer, Mihai Bâce, Andreas Bulling. VisRecall++: Analysing and Predicting Visualisation Recallability from Gaze Bahaviour. *In Proceedings of the ACM on Human-Computer Interaction (PACM-HCI)*. Presented at the 2024 ACM Symposium on Eye Tracking Research and Applications (ETRA2024).
- [11] Parvin Emami, **Yue Jiang**, Zixin Guo, Luis A. Leiva. Impact of Design Decisions in Scanpath Modeling. In Proceedings of the ACM on Human-Computer Interaction (**PACM-HCI**). Presented at the 2024 ACM Symposium on Eye Tracking Research and Applications (**ETRA2024**).
- [10] Yue Jiang, Luis A. Leiva, Hamed Rezazadegan Tavakoli, Paul R. B. Houssel, Julia Kylmala, Antti Oulasvirta. UEyes: Understanding Visual Saliency across User Interface Types. *In Proceedings of the 41st Annual SIGCHI Conference on Human Factors in Computing Systems (CHI2023)*.
- [9] **Yue Jiang**, Marc Habermann, Vladislav Golyanik, Christian Theobalt. HiFECap: High-Fidelity and Expressive Capture of Human Performances from Monocular Videos. *In Proceedings of the 2022 British Machine Vision Virtual Conference (BMVC2022)*.
- [8] Jiao Sun, Tongshuang Wu, **Yue Jiang**, Ronil Awalegaonkar, Xi Victoria Lin, Diyi Yang. Pretty Princess vs. Successful Leader: Gender Roles in Greeting Card Messages. *In Proceedings of the 40th Annual SIGCHI Conference on Human Factors in Computing Systems* (**CHI2022 Best Paper Honorable Mention**).
- [7] Yue Jiang, Wolfgang Stuerzlinger, Christof Lutteroth. ReverseORC: Reverse Engineering of Resizable User Interface Layouts with OR-Constraints. In Proceedings of the 39th Annual SIGCHI Conference on Human Factors in Computing Systems (CHI2021).
- [6] Karan Ahuja, **Yue Jiang**, Mayank Goel, Chris Harrison. Vid2Doppler: Synthesizing Doppler Radar Data from Videos for Training Privacy-Preserving Activity Recognition. *In Proceedings of the 39th Annual SIGCHI Conference on Human Factors in Computing Systems* (**CHI2021**).
- [5] Zhicong Lu, **Yue Jiang**, Chenxinran Elise Shen, Margaret C Jack, Daniel Wigdor, Mor Naaman. Study of Perceptions of COVID-19 Misinformation in China. *In Proceedings of the 24th ACM Conference on Computer-Supported Cooperative Work and Social Computing* (**CSCW2021**).
- [4] Yue Jiang, Dantong Ji, Zhizhong Han, Matthias Zwicker. SDFDiff: Differentiable Rendering of Signed Distance Fields for 3D Shape Optimization. Conference on Computer Vision and Pattern Recognition (CVPR2020 Oral (Top 5%)).
- [3] **Yue Jiang**, Wolfgang Stuerzlinger, Matthias Zwicker, Christof Lutteroth. ORCSolver: An Efficient Solver for Adaptive GUI Layout with OR-Constraints. *In Proceedings of the 38th Annual SIGCHI Conference on Human Factors in Computing Systems (CHI2020)*.
- [2] Zhicong Lu, **Yue Jiang**, Cheng Lu, Mor Naaman, Daniel Wigdor. The Government's Dividend: Complex Perceptions of Social Media Misinformation in China. *In Proceedings of the 38th Annual SIGCHI Conference on Human Factors in Computing Systems (CHI2020)*.
- [1] **Yue Jiang**, Ruofei Du, Christof Lutteroth, Wolfgang Stuerzlinger. ORCLayout: Adaptive GUI Layout with OR-Constraints. *In Proceedings of the 37th Annual SIGCHI Conference on Human Factors in Computing Systems (CHI2019)*.

## **In-Submission Full Papers**

- [7] Aryan Garg\*, **Yue Jiang\* (co-first author & project advisor)**, Antti Oulasvirta. Controllable GUI Generation. (*To be submitted to CHI2025*).
- [6] Zixin Guo\*, **Yue Jiang\* (co-first author)**, Aini Putkonen, Luis Leiva, Antti Oulasvirta. Scanpath Prediction for Visual Search on Graphical User Interfaces. (*To be submitted to CVPR2025*).
- [5] **Yue Jiang**, Elham Sadr, Christof Lutteroth, Wolfgang Stuerzlinger. Layout-Less-Layout: The  $L^3$ -Editor, a GUI Editor for Resizable Layouts. (*In submission to IJHCS*).
- [4] Aini Putkonen, **Yue Jiang**, Jingchun Zeng, Olli Tammilehto, Jussi P. P. Jokinen, Antti Oulasvirta. Understanding Visual Search in Graphical User Interfaces. (*In submission to IJHCS*).
- [3] Han Xiao, ..., **Yue Jiang**, ..., Wolfgang Stuerzlinger, Shengdong Zhao. AdaptVid: Adapting Video Lectures to Head-Mounted Displays. (*To be submitted to CHI2025*).

- [2] **Yue Jiang**, Eldon Schoop, Amanda Swearngin, Jeffrey Nichols. ILuvUI: Instruction-tuned LangUage-Vision modeling of UIs from Machine Conversations. (*To be submitted to IUI2025*).
- [1] Parvin Emami, **Yue Jiang**, Antti Oulasvirta, Luis A. Leiva. User Interface Optimization with Hierarchical Reinforcement Learning. (*To be submitted to IUI2025*).

## Workshop Papers, Extended Abstracts, and Doctoral Consortium

- [12] **Yue Jiang**. Computational Representations for Graphical User Interfaces. In Proceedings of the 42st Annual SIGCHI Conference on Human Factors in Computing Systems (CHI2024 Doctoral Consortium).
- [11] Yue Jiang, Eldon Schoop, Amanda Swearngin, Jeffrey Nichols. ILuvUI: Instruction-tuned LangUage-Vision modeling of UIs from Machine Conversations. In Proceedings of the 42st Annual SIGCHI Conference on Human Factors in Computing Systems (CHI2024 Workshop Paper).
- [10] Busra Asan, Lena Hegemann, **Yue Jiang (project advisor)**, Antti Oulasvirta. Suggesting Colors for UI Designs with Graph Neural Networks. *In Proceedings of the 42st Annual SIGCHI Conference on Human Factors in Computing Systems (CHI2024 Workshop Paper*).
- [9] Yue Jiang\*, Yuwen Lu\*, Tiffany Knearem, Clara E Kliman-Silver, Christof Lutteroth, Toby Jia-Jun Li, Jeffrey Nichols, Wolfgang Stuerzlinger. Computational Methodologies for Understanding, Automating, and Evaluating User Interfaces. In Proceedings of the 41st Annual SIGCHI Conference on Human Factors in Computing Systems (CHI2024 Extended Abstract).
- [8] Yue Jiang, Yuwen Lu, Christof Lutteroth, Toby Jia-Jun Li, Jeffrey Nichols, Wolfgang Stuerzlinger. The Future of Computational Approaches for Understanding and Adapting User Interfaces. In Proceedings of the 41st Annual SIGCHI Conference on Human Factors in Computing Systems (CHI2023 Extended Abstract).
- [7] Yao Wang, Ludwig Sidenmark, Teresa Hirzle, **Yue Jiang**, Andreas Bulling. 8th International Workshop on Pervasive Eye Tracking and Mobile Eye-based Interaction (PETMEI). *ACM Symposium of Eye Tracking Research and Applications* (*ETRA2023 Extended Abstract*).
- [6] Garreth Tigwell, Yue Jiang. Disability Semantics for Academic Writing. AccessSIGCHI, 2023.
- [5] Yue Jiang, Luis A. Leiva, Hamed Rezazadegan Tavakoli, Paul R. B. Houssel, Julia Kylmala, Antti Oulasvirta. UEyes: An Eye-Tracking Dataset across User Interface Types. In Proceedings of the 41st Annual SIGCHI Conference on Human Factors in Computing Systems (CHI2023 Workshop Paper).
- [4] Lena Hegemann, **Yue Jiang**, Joon-Gi Shin, Yi-Chi Liao, Markku Laine, Antti Oulasvirta. Computational Assistance for User Interface Design: Smarter Generation and Evaluation of Design Ideas. *In Proceedings of the 41st Annual SIGCHI Conference on Human Factors in Computing Systems* (**CHI2023 Interactivity**).
- [3] Yue Jiang\*, Yuwen Lu\*, Jeffrey Nichols, Wolfgang Stuerzlinger, Chun Yu, Christof Lutteroth, Yang Li, Ranjitha Kumar, Toby Jia-Jun Li. Computational Approaches for Understanding, Generating, and Adapting User Interfaces. In Proceedings of the 40th Annual SIGCHI Conference on Human Factors in Computing Systems (CHI2022 Extended Abstract).
- [2] **Yue Jiang**, Vikas Garg, Antti Oulasvirta. Designer-in-the-Loop Layout Autocompletion with Graph Neural Networks. *Finnish Center for Artificial Intelligence AI Day Extended Abstract, 2022*
- [1] Yue Jiang. DocShop: Bringing Document Content to Life. Adobe Research Project Expo, 2020

#### Patent

[1] **Yue Jiang**, Vlad Morariu, Christopher Tensmeyer, Rajiv Jain, Varun Manjunatha. Responsive Document Using OR Constraint Optimization (Under Review)

Organized Workshops

- [4] **Yue Jiang\***, Yuwen Lu\*, Tiffany Knearem, Clara E Kliman-Silver, Christof Lutteroth, Toby Jia-Jun Li, Jeffrey Nichols, Wolfgang Stuerzlinger. Computational Methodologies for Understanding, Automating, and Evaluating User Interfaces. (*CHI2024*).
- [3] **Yue Jiang**, Yuwen Lu, Christof Lutteroth, Toby Jia-Jun Li, Jeffrey Nichols, Wolfgang Stuerzlinger. The Future of Computational Approaches for Understanding and Adapting User Interfaces. (*CHI2023*).
- [2] Yao Wang, Ludwig Sidenmark, Teresa Hirzle, **Yue Jiang**, Andreas Bulling. 8th International Workshop on Pervasive Eye Tracking and Mobile Eye-based Interaction (PETMEI). (*ETRA2023*).
- [1] **Yue Jiang\***, Yuwen Lu\*, Jeffrey Nichols, Wolfgang Stuerzlinger, Chun Yu, Christof Lutteroth, Yang Li, Ranjitha Kumar, Toby Jia-Jun Li. Computational Approaches for Understanding, Generating, and Adapting User Interfaces. (*CHI2022*).

## Academic Service (Program Committee / Session Chair)

- 2025 Associate Chair (AC), Full Paper, CHI2025
- 2024 Accessibility Co-Chair, CHI2024
- 2024 Associate Chair (AC), CHI2024 Late-Breaking Work (SIGCHI Short Paper)
- 2024 Committee Member, ASSETS 2024 Experience Reports
- 2024 Session Chair, Gaze Interaction in Immersive Environments, CHI2024
- 2024 Session Chair, AI and UI Design, CHI2024
- 2024 HCI Master Program Admission Committee Member, Aalto Univerity, Finland
- 2024 Ph.D. Admission Committee Member, Finnish AI Center, Finland
- 2023 Accessibility Co-Chair, CHI2023
- 2023 **Program Committee Member**, AI and HCI Workshop, ICML2023
- 2023 Workshop Juror, CHI2023 Workshop
- 2023 Associate Chair (AC), CHI2023 Late-Breaking Work (SIGCHI Short Paper)
- 2023 Session Chair, Human AI Collaboration, CHI2023
- 2023 **Session Chair**, Text Input and Textual Communication, CHI2023
- 2023 Program Committee Member, IUI2023
- 2023 Co-Organizer & Poster Chair, HelsinCHI Symposium 2023
- 2023 Organizing Committee Member & Keynote Chair, ELLIS Doctoral Symposium 2023
- 2023 Now Member ACM AccessSIGCHI
  - 2023 Ph.D. Admission Committee Member, Finnish AI Center, Finland
  - 2022 Associate Chair (AC), CHI2022 Late Breaking Work (SIGCHI Short Paper)
  - 2022 Co-Host, ACM SIGCHI Conference on Designing Interactive Systems (DIS2022) Ask-Me-Anything
  - 2021 Session Chair, Interaction and Touch Session, MobileHCI
- 2021 2023 ACM SIGGRAPH Research Development Committee DEI and Accessibility
- 2021 Now Co-Organizer Seminar of HCI for Chinese HCI Researchers around the World
  - 2021 Ph.D. & Master Admission Committee Member, University of Maryland, College Park, USA
  - 2021 Program Committee Member (PC), ACM IUI2021 Demos and Posters
  - 2021 Associate Chair (AC), CHI2021 Late-Breaking Work (SIGCHI Short Paper)
  - 2020 Ph.D. & Master Admission Committee Member, University of Maryland, College Park, USA
  - 2020 **Associate Chair (AC)**, CHI2020 Late-Breaking Work (SIGCHI Short Paper)
  - 2019 Ph.D. & Master Admission Committee Member, University of Maryland, College Park, USA
  - Nov 2019 Graduate Mentor for Technica Research Bootcamp, USA
- March 2019 Ph.D Student Panel Leader for Prospective Students, University of Maryland, USA
  - Nov 2018 Graduate Mentor for Technica Research Bootcamp, USA

## Academic Reviews and Awards (Reviewed 125 submissions) 2024 Special Recognitions for Outstanding Reviews for CHI2024 2022 Special Recognitions for Outstanding Reviews for UIST2022 2021 Special Recognitions for Outstanding Reviews for CHI2021 2020 - 2024 SIGCHI Conference on Human Factors in Computing Systems (CHI) 2019 - 2024 SIGCHI Late Breaking Work (CHI LBW) 2020 - 2024 ACM User Interface Software and Technology Symposium (UIST) 2022 - 2024 ACM Transactions on Computer-Human Interaction (TOCHI) 2022 - 2024 SIGCHI Workshop paper 2023 SIGCHI Workshop proposal 2023 ICML Workshop paper 2022 ACM SIGGRAPH 2022 ACM SIGGRAPH Asia 2022 International Symposium on Mixed and Augmented Reality (ISMAR) 2022 ACM Multimedia (MM) 2021 Computers & Graphics (C&C) 2020 Australian Computer-Human Interaction Conference (OzCHI) 2020 ACM International Conference on Interactive Surfaces and Spaces (ISS) 2020 ACM Symposium on Virtual Reality Software and Technology (VRST) 2020 IEEE Virtual Reality Conference (IEEE VR) 2019 IEEE Transactions on Pattern Analysis and Machine Intelligence (TPAMI) 2019 Pacific Graphics (PG) 2019 IFIP Conference on Human-Computer Interaction (INTERACT) 2019 Graphics Interface (GI) Grants and Honors 2024 Heidelberg Laureate Forum Young Researcher 2023 Meta Research PhD Fellowship 2022 Google Europe Students with Disabilities Scholarship 2021 - 2024 Special Recognitions for Outstanding Reviews x 3 (CHI2021, UIST2022, CHI2024) 2024 Finnish Center for Artificial Intelligence (FCAI) Travel Grant (22,000 Euros) 2022 - 2025 Finnish Center for Artificial Intelligence (FCAI) PhD Grants 2022 Best Paper Honorable Mention, CHI2022 2022 ACM SIGCHI Gary Marsden Travel Award (In-person) 2021 ACM SIGCHI Gary Marsden Travel Award (Virtual) 2020 Oral Paper Top 5%, CVPR2020 Sept. 2020 Adobe Research Gift Grant for Document Intelligent Research (2020 Fall) (\$10,000) May 2020 Adobe Research Gift Grant for Document Intelligent Research (2020 Summer) (\$10,000) 2019 Jacob K. Goldhaber Travel Grant Award 2019 Department of Computer Science Travel Grant Award, University of Maryland 2018 - 2020 Graduate Dean's Scholarship, University of Maryland, College Park (\$10,000)

Sept. 2018 Maryland Center For Women In Computing (MCWIC) Grace Hopper Scholarship

2014 - 2018 Dean's List Scholar x 4, University of Toronto

2014 - 2016	New College Council In-Course Scholarship x 2, University of Toronto
2014 - 2015	Award for Outstanding Achievement in Mathematical Expression and Reasoning for Computer Science, University of Toronto
2012	National Olympiad in Biology in Provinces, First Prize
2011	China Adolescents Science and Technology Innovation Contest, First Prize
	Professional Experience and Internships
Jan 2024	Visiting PhD Student
- May 2024	Carnegie Mellon University, USA
	Supervisor: Prof. Jeffery Bigham
	Research Intern
- Sept 2023	Apple Inc., USA
	Supervisor: Dr. Jeffery Nichols
	Research Candidate
- 2021	Max Planck Institute for Informatics (MPII), Germany Supervisor: Prof. Christian Theobalt
Ium a 2020	
-	Research Intern  Carnegie Mellon University, Pennsylvania, USA
11ug 2020	Supervisor: Prof. Chris Harrison
Mar 2020	Research Intern
– Aug 2020	Adobe Research, College Park, Maryland, USA
	Supervisor: Dr. Vlad Morariu
•	Visiting Research Student
– Aug 2019	Shenzhen University, Shenzhen, China
	Supervisor: Prof. Hui Huang & Prof. Daniel Cohen-Or
•	Software Engineer
-	Intel Corporation, San Jose, California, USA
•	Research Assistant
- Apr 2017	University of Toronto, Toronto, Canada
	Supervisor: Prof. Gerald Penn
	Teaching Experience
May 2023	Guest Lecturer - Topic: Visual Perception, Human Factors Engineering
	Aalto University
I 2022	Instructor: Prof. Antti Oulasvirta
Jan 2023  – May 2023	Research Project Mentor - Research Project Course in Human-Computer Interaction Aalto University
- Way 2023	Instructor: Prof. Antti Oulasvirta
Nov 2022	Guest Lecturer - Topic: Visual Saliency, Computational Design and Interaction
<del></del>	Aalto University
	Instructor: Prof. Antti Oulasvirta
Oct 2021	Co-Instructor - Seminar: Computing the User and their interface

Instructors: Prof. Anna Maria Feit, Yue Jiang, Kevin Baum, Markus Langer

- Feb 2022 Saarland University

-	Co-Supervisor - Seminar: Computer Vision and Machine Learning for Computer Graphics
– Aug 2021	Max Planck Institute for Informatics
I 2020	Instructors: Prof. Christian Theobalt, Dr. Mohamed Elgharib, Dr. Vladislav Golyanik
· ·	Teaching Assistant - CMSC740 Advanced Computer Graphics  Department of Computer Science, University of Maryland
- May 2020	Instructor: Prof. Matthias Zwicker
Aug 2019	Teaching Assistant - CMSC427 Computer Graphics
– Dec 2019	Department of Computer Science, University of Maryland Instructor: Prof. Matthias Zwicker
Aug 2018	Teaching Assistant - CMSC427 Computer Graphics
– Dec 2018	Department of Computer Science, University of Maryland
	Instructor: Prof. Matthias Zwicker
Jan 2017	Teaching Assistant - CSC263 Data Structures and Analysis
– Apr 2017	Department of Computer Science, University of Toronto
	Instructors: Prof. Sam Toueg and Prof. François Pitt
Sept 2016	Teaching Assistant - CSC263 Data Structures and Analysis
– Dec 2016	Department of Computer Science, University of Toronto
	Instructor: Prof. David Liu
Jan 2016	Teaching Assistant - CSC165 Mathematical Expression and Reasoning for Computer Science
– Apr 2016	Department of Computer Science, University of Toronto
	Instructors: Dr. Ilir Dema and Dr. Abdallah Farraj
Sept 2015	Peer Tutor - MAT223/224 Linear Algebra I & II
– Apr 2016	Department of Mathematics, University of Toronto
Sept 2015	Peer Tutor - MAT137 Calculus
– Apr 2016	Department of Mathematics, University of Toronto
2014	Teaching Volunteer - High School Mathematics and Physics
	Qinyuan, Shanxi Province, China
	Mentoring Experience
	Students Mentored:
2024	
	Topic: Visual Saliency Informed Controlled Synthesis of User Interfaces
2024	Amanda Li (Master's student, CMU)
2024	Topic: Image Editing
2024	Elise Chenxinran Shen (Master's student, University of British Columbia)
2023	Topic: Simulating Human Behaviors on Social Media Ananya Dutta (Undergraduate student, Manipal University Jaipur)
2023	Topic: Scanpath-based UI Optimization
2023	Busra Asan (Master's student, Istanbul Technical University)
2023	Topic: Color Optimization for UIs
2023	Changkong Zhou (Master's student, Aalto University)
	Topic: UI Autocompletion
2023	Henrik Kauppi (Master's student, Aalto University)

- Topic: Scanpath Dataset for UI Transitions 2023 Lotta Merisaari (Master's student, Aalto University) Topic: Scanpath Dataset for UI Transitions 2023 Yao Zhang (Master's student, Aalto University) Topic: UI Embedding 2023 Elham Sadri (Master's student, Simon Fraser University) Topic: Design and Evaluation of a New Editor for Responsive Graphical User Interfaces Kartik Teotia (Master's student, Max Planck Institute) [Seminar Supervisor] Topic: NeRF and Signed Distance Field (SDF) 2020 Duotun Wang (Master's student, University of Maryland) Topic: Signed Distance Field-Based Differentiable Sketching 2018, 2019 Graduate Mentor for Technica (All-Women Hackathon) 2018 - 2020 Graduate Mentor at Maryland Center For Women In Computing (MCWIC) Peer mentoring Talks Aug 2024 Revolutionizing UI Design: Computational Representations and AI Assistance, University of Illinois Urbana-Champaign, USA (Hosted by Yun Huang) May 2024 **Computational UI Representation**, Stanford University, USA (Hosted by Yujie Tao) Apr 2024 Understanding UIs and How People Interact with Them, Massachusetts Institute of Technology, USA (Hosted by Stefanie Mueller) Apr 2024 Understanding UIs and How People Interact with Them, University of Rochester, USA (Hosted by Yukang Yan) Apr 2024 Understanding UIs and How People Interact with Them, Northeastern University, USA (Hosted by Dakuo Wang) June 28, 2023 Computational Approaches for UI Understanding, Google, USA (Hosted by Tiffany Knearem) Apr 13, 2023 UEyes: Understanding Visual Saliency across User Interface Types, HelsinCHI Symposium, Finland (Hosted by Antti Oulasvirta) Apr 13, 2023 Demo: Computational Assistance for User Interface Design: Smarter Generation and Evaluation of Design Ideas, HelsinCHI Symposium, Finland (Hosted by Antti Oulasvirta) Apr 12, 2023 Computational Approaches for User Interfaces, City University of Hong Kong, China (Hosted by Zhicong Lu) Apr 12, 2023 UEyes: Understanding Visual Saliency across User Interface Types, CHI Lux Seminar, Luxembourg (Hosted by Luis Leiva) Aug 24, 2022 Computational Design - Optimization for Adaptive User Interfaces, DELTA Summer Workshop 2022, Finland (Hosted by Jari Nurmi) Apr 8, 2022 Adaptive User Interfaces, Hasso Plattner Institute, Germany (Hosted by Ran Zhang & Patrick Mar 17, 2022 Adaptive User Interfaces, University of Luxembourg, Luxembourg (Hosted by Luis Leiva) Dec 7, 2021 Adaptive User Interfaces and 3D Reconstruction, ETH Zurich, Switzerland (Hosted by Christian Holz & Otmar Hilliges)
- Adobe Research, USA (Hosted by Vlad Morariu)

  Aug 18, 2020 **High-Speed, High-Accuracy, Low-Latency Touch Tracking**, Apple Annual Showcase for FIGLab, Apple & CMU, USA (Hosted by Chris Harrison)

Dec 2, 2020 **Adaptive GUI Layout**, DGP HCI Session, University of Toronto, Canada (Hosted by DGP Lab)
Sept 4, 2020 **Responsive Document Using OR-Constraint Optimization**, Document Intelligence Lab Talk,

Sept 27, 2021 Adaptive User Interface, Seminar of HCI for Chinese HCI Researchers

- Aug 18, 2020 **Doppler Radar for Activity Recognition**, Apple Annual Showcase for FIGLab, Apple & CMU, USA (Hosted by Chris Harrison)
- July 31, 2020 **High-Speed, High-Accuracy, Low-Latency Touch Tracking**, FIGLab Research Review Presentation, Apple & CMU, USA (Hosted by Chris Harrison)
- July 31, 2020 **Doppler Radar for Activity Recognition**, FIGLab Research Review Presentation, Apple & CMU, USA (Hosted by Chris Harrison)
- July 14, 2020 **Document Layout with OR-Constraints**, Graphics Intelligence Lab Talk, Adobe Research, USA (Hosted by Paul Asente)
- June 27, 2020 SDFDiff: Differentiable Rendering of Signed Distance Fields for 3D Shape Optimization,
  DeeCamp AI Training Camp, AI Institute of Sinovation Ventures, China (Hosted by Ran Zhang
  (IST Austria))
- May 29, 2020 **ORCSolver: An Efficient Solver for Adaptive GUI Layout with OR-Constraints**, German CHI Week, German HCl, Germany (Hosted by Teresa Hirzle & Christina Schnegass)
- May 20, 2020 **ORCSolver: An Efficient Solver for Adaptive GUI Layout with OR-Constraints**, BathCHI 2020 Seminar, University of Bath, UK (Hosted by Christof Lutteroth)
- Dec 3, 2019 **ORC Layout: Adaptive GUI Layout with OR-Constraints**, Document Intelligence Lab Talk, Adobe Research, USA (Hosted by Vlad Morariu & Tong Sun)
- July 11, 2019 **ORC Layout: Adaptive GUI Layout with OR-Constraints**, Visual Computing Summer School 2019, Shenzhen University, China (Hosted by Hui Huang)
- May 15, 2019 **Signed Distance Function Based Differentiable Rendering**, Capital Graphics 2019, George Mason University, Arlington, VA, USA (Hosted by Yotam Gingold)
- May 2, 2019 **ORC Layout: Adaptive GUI Layout with OR-Constraints**, UMD HCI Lab BBL Talk, University of Maryland, USA
- April 4, 2019 **ORC Layout: Adaptive GUI Layout with OR-Constraints**, Human-Computer Interaction Lab 36th Annual Symposium, USA (Hosted by Niklas Elmqvist)
- April 1, 2019 **ORC Layout: Adaptive GUI Layout with OR-Constraints**, UMD HCI Lab SIGCHI Paper Talk Session, University of Maryland, USA (Hosted by Hernisa Kacorri)
- Jun 21, 2018 **Neural Programmer Interpreter**, Knowledge Representation and Reasoning Talk Session, University of Toronto, Canada (Hosted by Sheila McIlraith)
- Nov 8, 2016 **Vector Addition Systems Reachability Problem**, Mathematical Linguistics Talk Session, University of Toronto, Canada (Hosted by Gerald Penn)
- Oct 25, 2016 **Supertagging: A Non-Statistical Parsing-Based Approach**, Mathematical Linguistics Talk Session, University of Toronto, Canada (Hosted by Gerald Penn)
- Oct 3, 2016 **Reachability Problems for Vector Addition Systems**, University of Toronto Undergraduate Computer Theory Talk Session, University of Toronto, Canada
- July 20, 2016 **Reachability Problems and Vector Addition Tree Automata**, Undergraduate Summer Research Program (UGSRP) Talk, University of Toronto, Canada

## Press Coverage

- May 11, 2021 **CMU researchers show potential of privacy-preserving activity tracking using radar** TechCrunch
- May 8, 2019 Eases the pain of multiple UI designs IT Works Solution
- May 7, 2019 New open source software eases the pain of multiple UI designs Phys.org
- May 7, 2019 New software eases the pain of multiple UI designs University of Bath, UK

## Voluntary Experience

May 2022 Student Volunteer for the SIGCHI Conference on Human Factors in Computing Systems (CHI2022), New Orleans, USA.

- Oct 2021 Student Volunteer for the ACM Symposium on User Interface Software and Technology **(UIST2021)** (Virtual).
- Sept 2021 Student Volunteer for the ACM International Conference on Mobile Human-Computer Interaction (MobileHCI2021), Toulouse, France (Virtual).
- Nov 2020 Student Volunteer for the ACM Interactive Surfaces and Spaces (**ISS2020**), Lisbon, Portugal (Virtual).
- April 2019 Student Volunteer for **Human-Computer Interaction Lab 36th Annual Symposium**, Maryland, USA
- May 2016 Volunteer for Doors Open Toronto 2016, City Cultural Events, Toronto, Canada

## References

**Prof. Antti Oulasvirta** – Professor, Aalto University, Finland

**Prof. Jeffrey Bigham** – Associate Professor, Carnegie Mellon University, USA

**Prof. Wolfgang Stuerzlinger** – Professor, Simon Fraser University, Canada

**Prof. Christof Lutteroth** – Associate Professor, University of Bath, UK

**Dr. Jeffrey Nichols** – Research Scientist, Apple, USA

Prof. Vikas Garg - Assistant Professor, Aalto University, Finland