

# Introduction to Variational Methods for Computer Vision and Image Processing

Dr. Juan Fco. Garamendi

Universitat Pompeu Fabra

[jf.garamendi@upf.edu](mailto:jf.garamendi@upf.edu)

Optimization and Inference Techniques for Computer Vision



Master in  
**Computer Vision**  
*Barcelona*

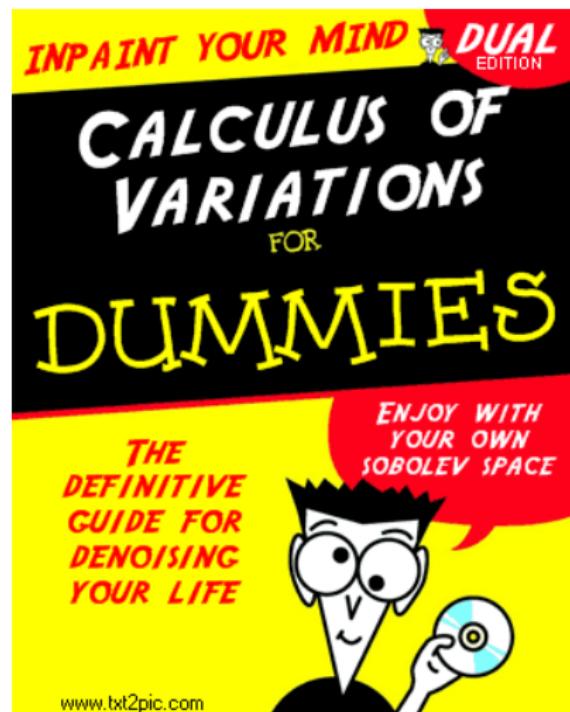
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# Introduction to Variational methods

for Computer Vision and Image Processing

This is a conceptual (and not formal) introduction to understand

- Relationship between digital image processing, mathematical analysis and linear algebra.
- Problem modelling as energy functional minimization.
- Partial differential equations (PDEs) and why they appear.
- Algebraic system of equations and why they appear.
- Notation.



# Mathematical Modelling

and

$$\boxed{3} + \boxed{2}$$

and is

$$\boxed{3} + \boxed{2} = \boxed{5}$$

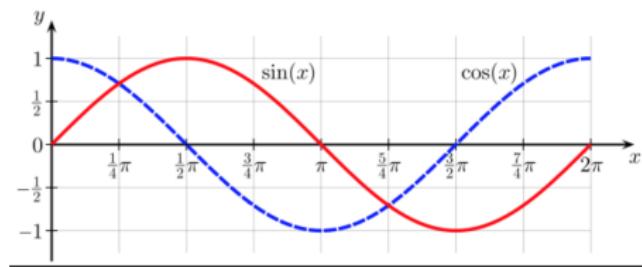
- A mathematical model is a description of a system using mathematical concepts and language.
- A Model may help to explain a system and to study the effects of different components, and to make

# A (mathematical) concept we will need

## Function

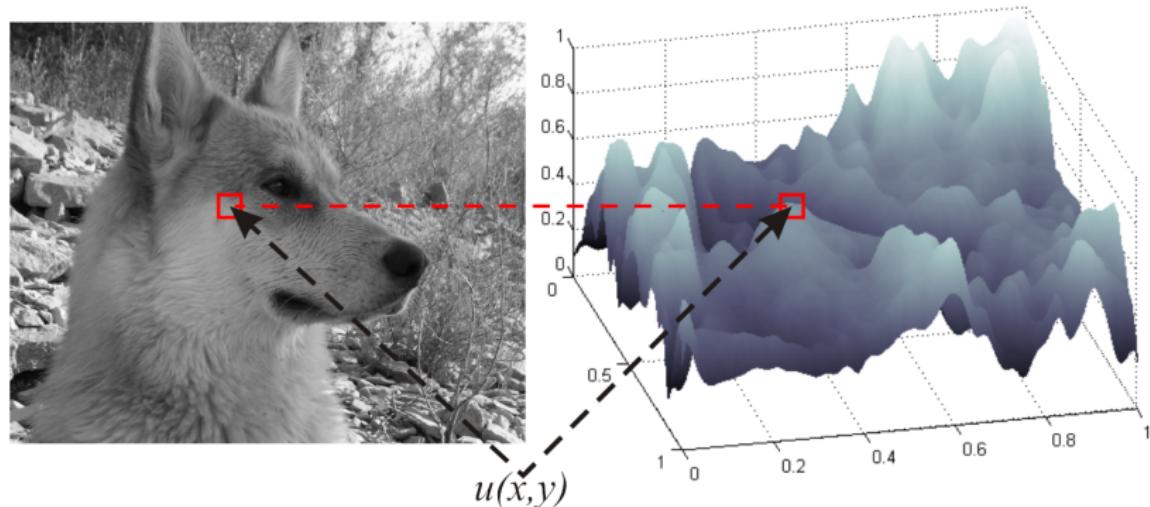
- Relation between a set of inputs and a set of permissible outputs.
- Each input is related to exactly one output.
- There are many ways to describe or represent a function
  - By a formula.  $f(x) = x^2$
  - By an algorithm that tells how to compute the output.
  - **By a picture, called the graph of a function.**
  - By a table,
  - Implicitly as a solution of a (partial) differential equation.

(Wikipedia)



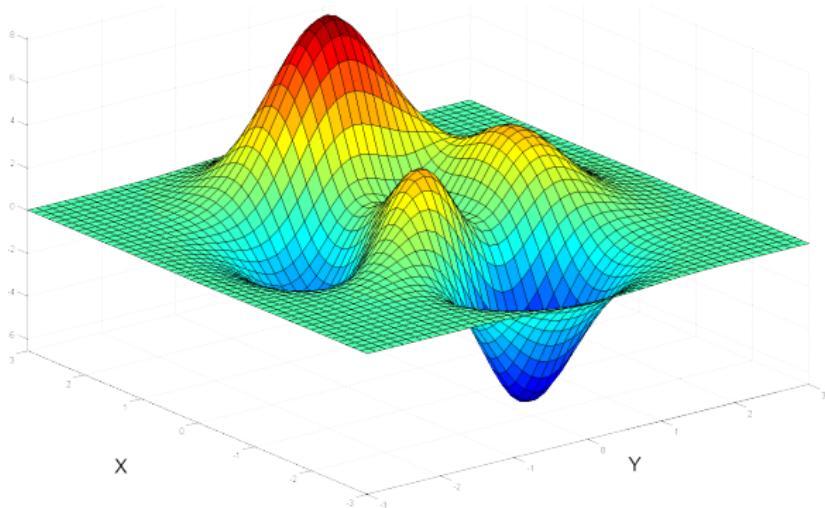
# Modelling Images as Functions

For each position  $(x, y)$  there is a value  $u(x, y)$ .



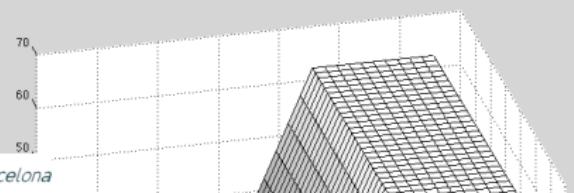
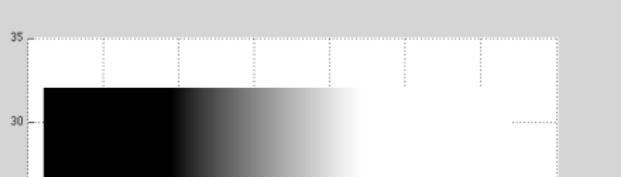
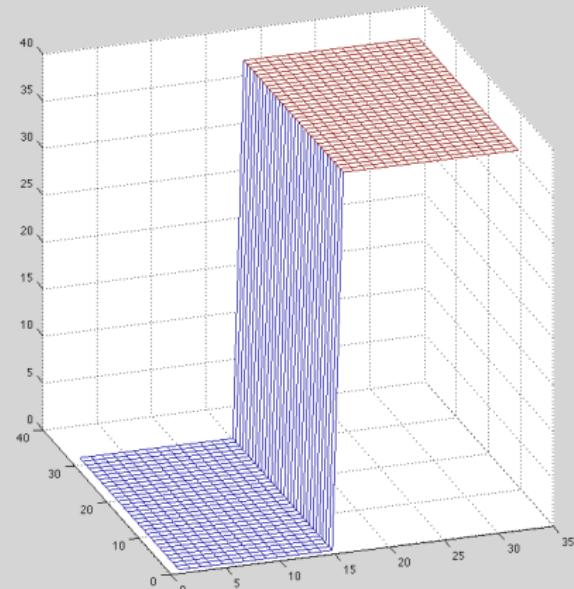
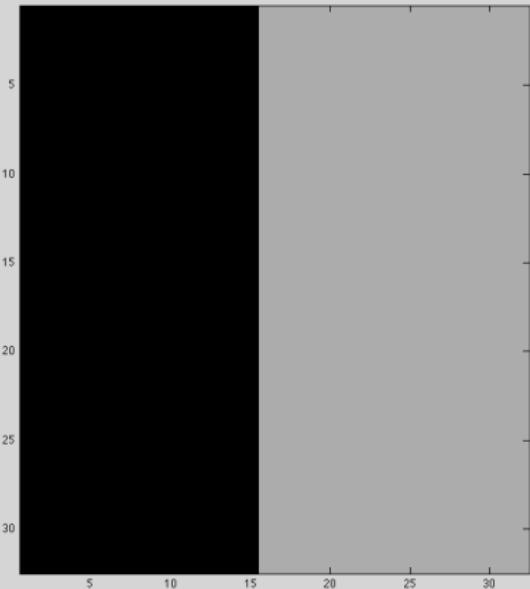
- Image  $u(x,y)$  with  $u : \Omega \rightarrow \mathbb{R}$
- $\Omega \subset \mathbb{R}^2$ ,  $\Omega = [0, 1] \times [0, 1]$
- $(x, y) \in \Omega$  denotes pixel location

# Modelling Images as Functions



Now forget where you come from and apply everything you know about functions.... If you know something

# Modelling Images as Functions



# What can we do with functions?

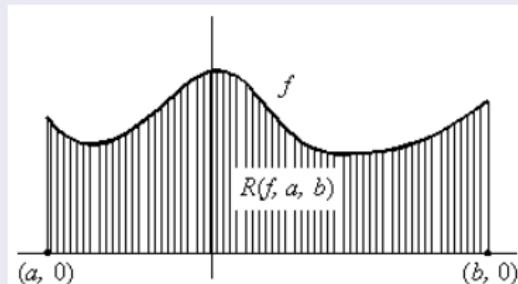
**JUST**  
 $\int du$   
**IT**



# What can we do with functions?

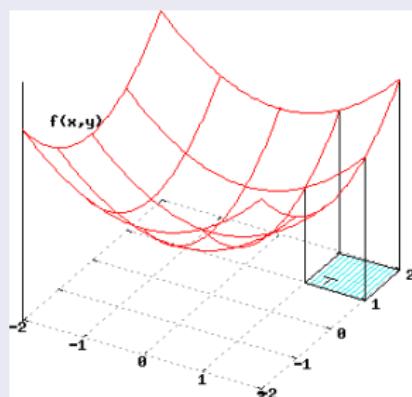
Integral

$f(x)$



$$\int_a^b f(x) dx$$

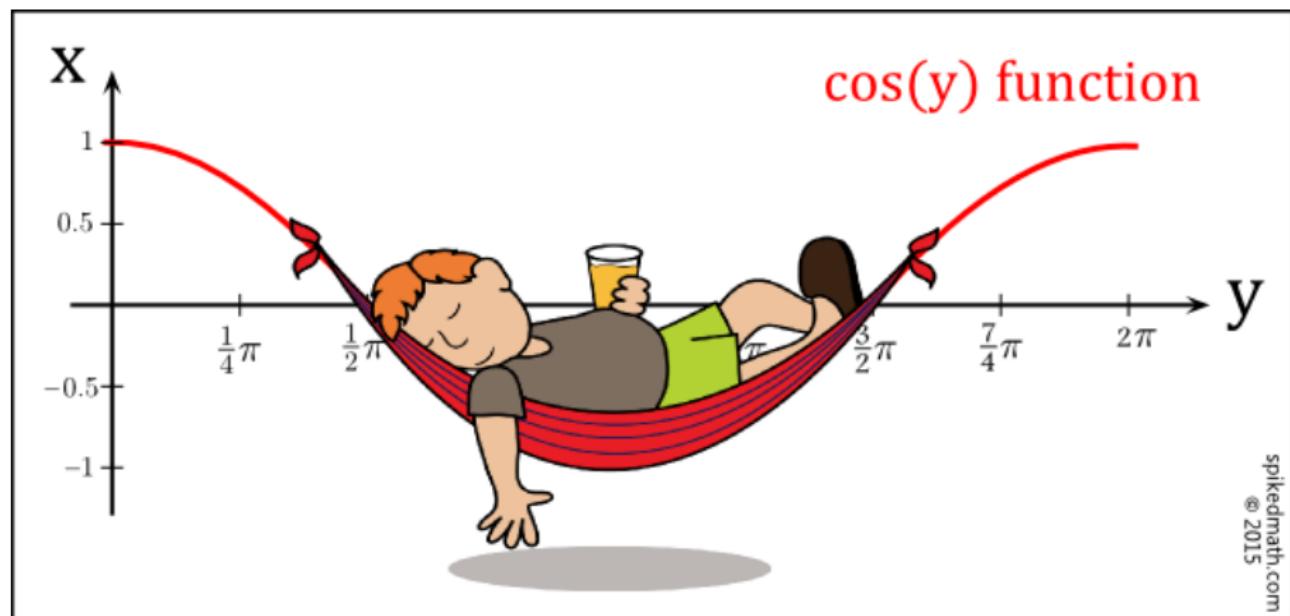
$f(x, y)$



$$\int_a^b \int_c^d f(x, y) dx dy$$

$$\int_{\Omega} f(x, y) dx dy$$

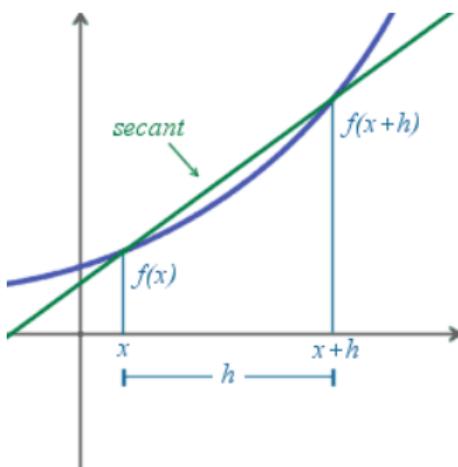
# What can we do with functions?



# What can we do with functions?

## Derivative

$$f'(x) = \lim_{h \rightarrow 0} \frac{f(x+h) - f(x)}{h}$$



The derivative is a measure of how a function (locally) **changes** as its input changes by a small amount  $h$ . Given a function, the result is another function. It is a LOCAL measure.

# What can we do with functions?

The scalar case: Derivative

$$f'(x) = \lim_{h \rightarrow 0} \frac{f(x + h) - f(x)}{h}$$

Let's be  $h$  very, very small, very close to 0, then

$$f'(x) \approx \frac{f(x + h) - f(x)}{h}$$

$$hf'(x) \approx f(x + h) - f(x)$$

$$f(x + h) \approx f(x) + hf'(x)$$

Notice the last expression is the first order Taylor's approximation of  $f(x + h)$  at point  $x$ . Keep this in mind, you will need for the **Optical Flow** problem.

# What can we do with functions?

The Vectorial case: Directional Derivative

Suppose that  $f : \mathbb{R}^2 \rightarrow \mathbb{R}$ . Now we have infinite directions over we can measure the rate of change, just choose one given by the unitary vector  $\vec{h}$ , then

$$D_{\vec{h}} f(\vec{X}) = \lim_{\epsilon \rightarrow 0} \frac{f(\vec{X} + \epsilon \vec{h}) - f(\vec{X})}{\epsilon}$$

where  $\vec{X} = (x_1, x_2)$

Special case:  $\vec{h}$  is a vector of the basis, then we call it **Partial Derivative**

# What can we do with functions?

The Vectorial case: Gradient

Partial derivatives

For  $\vec{h} = (1, 0)$

$$\frac{\partial f}{\partial x_1}(x_1, x_2) = \lim_{\epsilon \rightarrow 0} \frac{f(x_1 + \epsilon, x_2) - f(x_1, x_2)}{\epsilon}$$

For  $\vec{h} = (0, 1)$

$$\frac{\partial f}{\partial x_2}(x_1, x_2) = \lim_{\epsilon \rightarrow 0} \frac{f(x_1, x_2 + \epsilon) - f(x_1, x_2)}{\epsilon}$$

Gradient

$$\nabla f = \left( \frac{\partial f}{\partial x_1}, \frac{\partial f}{\partial x_2} \right)$$

Relationship between Gradient and Directional derivative

$$D_{\vec{h}} f(\vec{X}) = \langle \nabla f, \vec{h} \rangle$$

# What can we do with functions?

Some (boring but useful) definitions

## Gradient Module

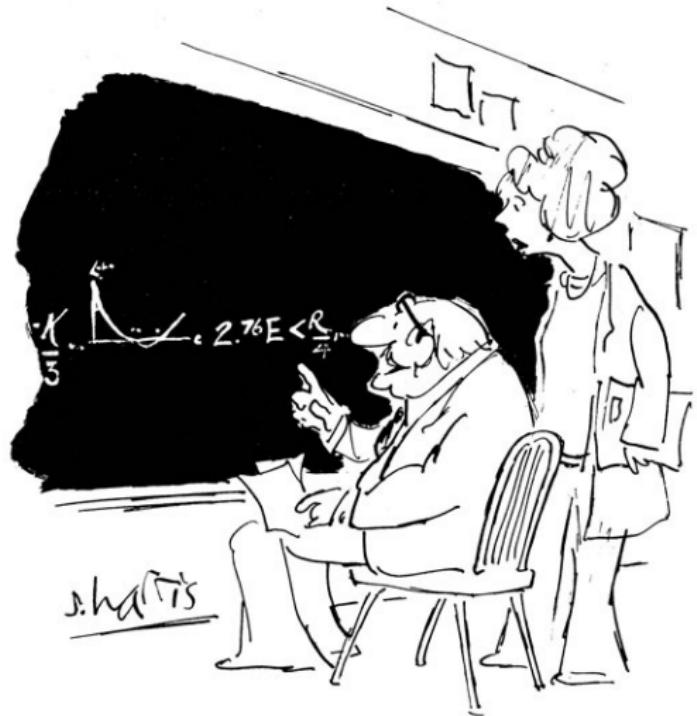
$$|\nabla f| = \sqrt{\left(\frac{\partial f}{\partial x_1}\right)^2 + \left(\frac{\partial f}{\partial x_2}\right)^2}$$

## Laplacian

$$\Delta f = (\nabla \cdot \nabla) f = \nabla^2 f = \frac{\partial^2 f}{\partial x_1^2} + \frac{\partial^2 f}{\partial x_2^2}$$

For more (basic) properties....Wikipedia is your friend

# On Images



"THE BEAUTY OF THIS IS THAT IT IS ONLY OF THEORETICAL IMPORTANCE, AND THERE IS NO WAY IT CAN BE OF ANY PRACTICAL USE WHATSOEVER."

# What can we do with functions?

Example of Integral

$$\int_{\Omega} |u(x, y) - f(x, y)|^2 dx dy$$

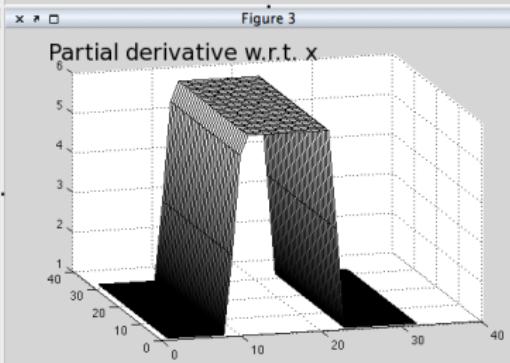
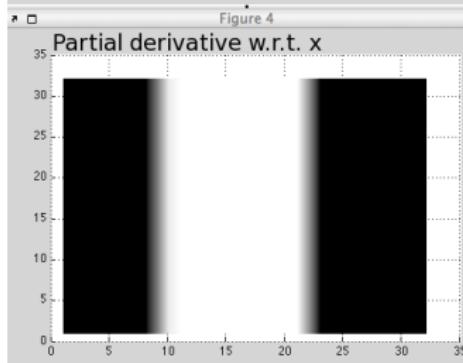
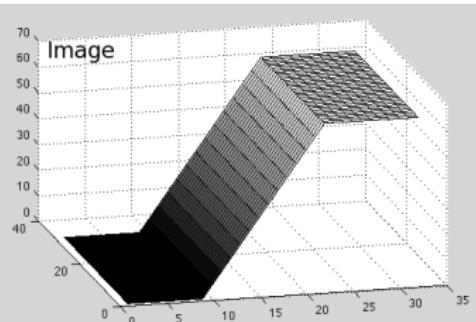
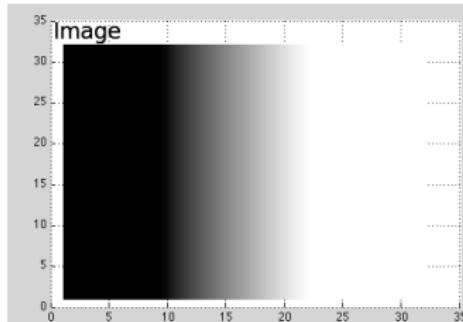
$$\int_{\Omega} |u - f|^2 dx dy$$

- $f(x, y) : \Omega \rightarrow \mathbb{R}$ , Given image
- $u(x, y) : \Omega \rightarrow \mathbb{R}$ , Given Image

What is it measured by this functional? It gives a number indicating a kind of difference between two images. We can know how much they are different but we do not know where.

# What can we do with functions?

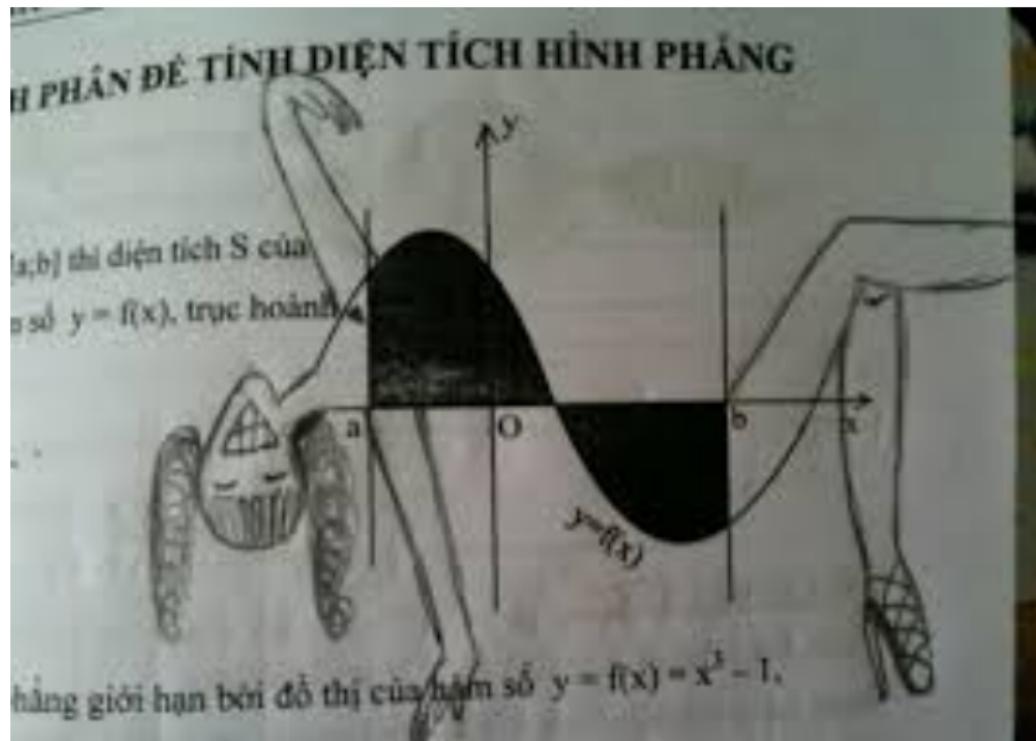
Example of Derivative



Could someone tell me how the Partial Derivative w.r.t. y is?



# What can we do with functions?



# What can we do with functions?

## Functional

- We can build a function of functions
- By a functional, we mean a correspondence which assigns a finite (real) number to each **function** belonging to some class.
- Thus, one might say that a functional is a kind of function, where the independent variable is itself a function.

### Example 1

$$J(u) = \int_{\Omega} u(x, y) dx dy$$

### Example 2

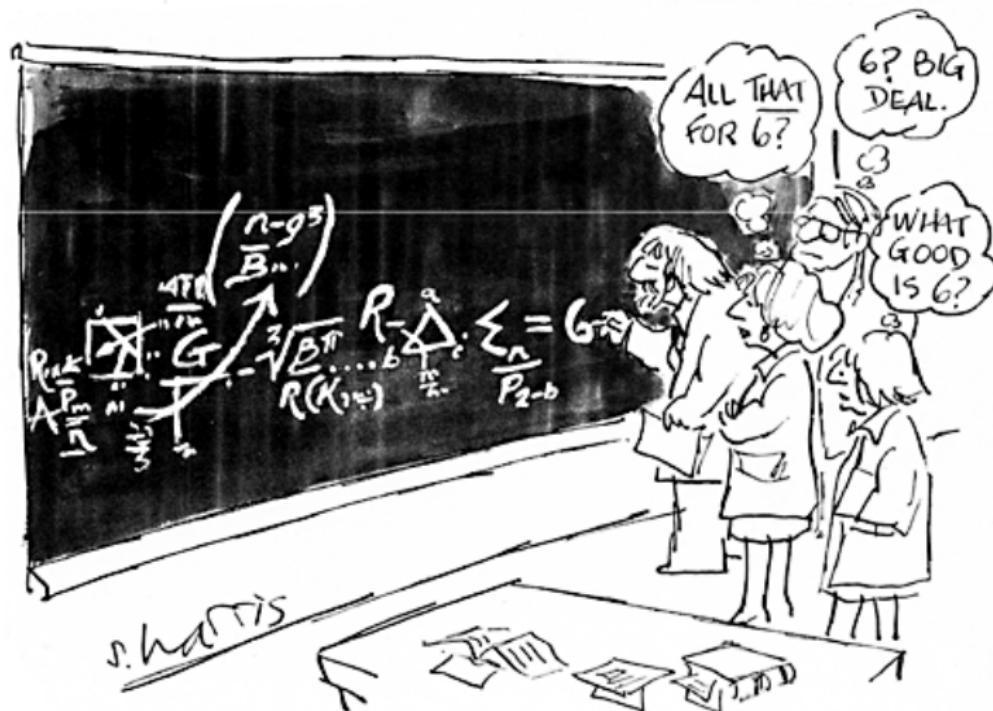
$$J(u, f) = \int_{\Omega} |u(x, y) - f(x, y)|^2 dx dy$$

### Example 3

f

$$y) | dx dy$$

# Example 4: Putting it all together

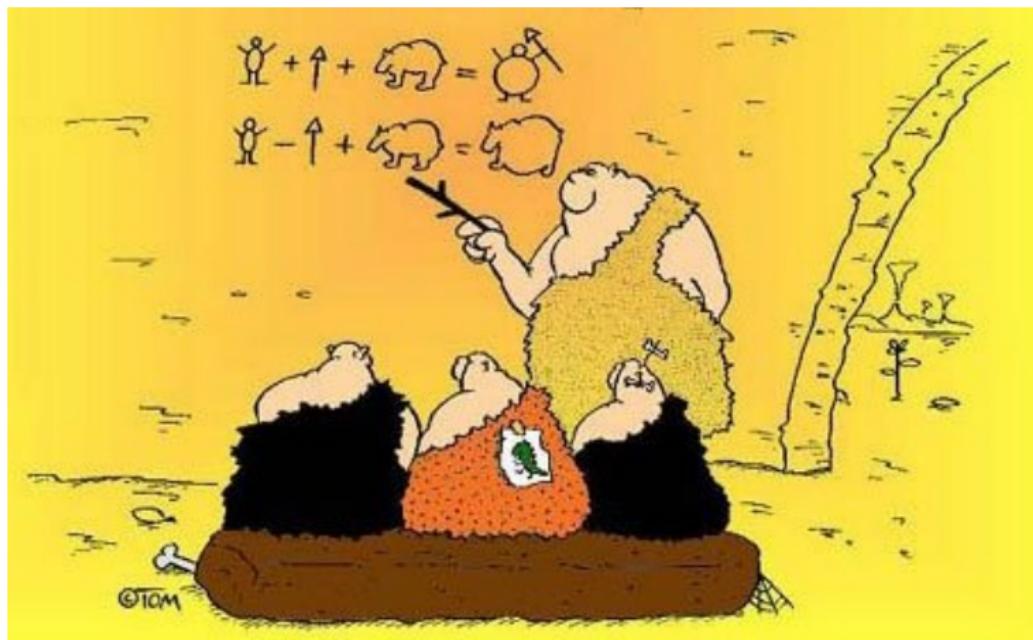


## Example

$$\int_{\Omega} |\nabla u| dx + \int_{\Omega} |u - f|^2 dx$$

This energy functional measures similarity between  $u$  and  $f$  plus the overall change of  $u$ , i.e. smoothness.

# Modelling Real World Problems as Minimization Problems



# Modelling: Image restoration

Image Restoration: Image Restoration is the operation of taking a corrupt/**noisy** image and estimating the clean, original image.



# Modelling: Image restoration

Given  $f$ , the (damaged) image to restore, we describe the characteristics of the (unknown) restored image  $u$ , the solution.

- Similar to the original image  $f$ : Overall difference between  $u$  and  $f$  is small.
- Without noise: The noise changes very quickly from one pixel to the next one. So the solution should be "smooth".

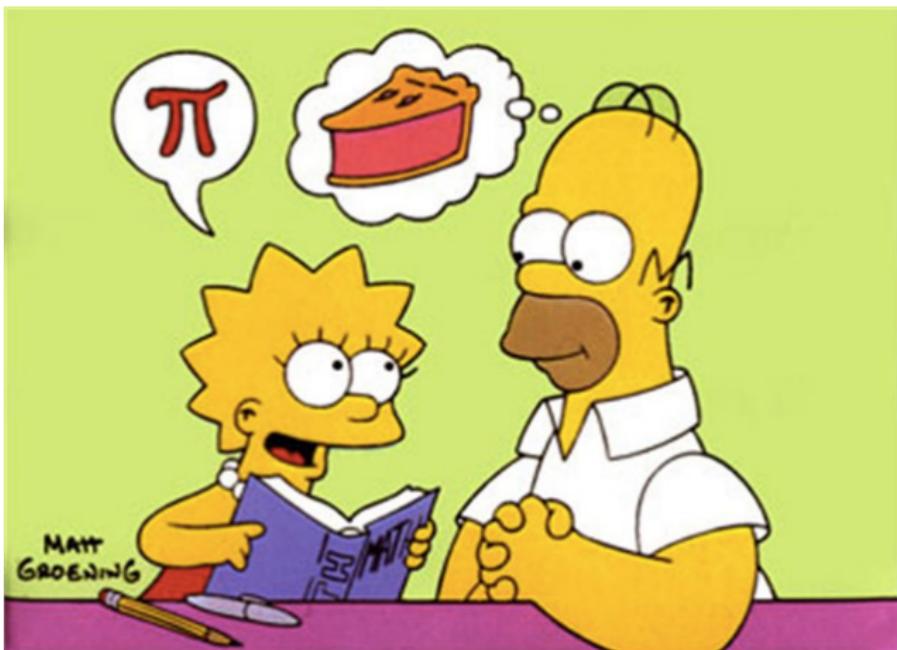
## Functional

$$J(u) = \int_{\Omega} |\nabla u|^2 dx + \lambda \int_{\Omega} |u - f|^2 dx$$

$$J(u) = \underbrace{\int_{\Omega} |\nabla u|^2 dx}_{\text{Regularity of solution}} + \underbrace{\lambda \int_{\Omega} |u - f|^2 dxdy}_{\text{Fidelity to data}}$$

- $f(x) : \Omega \rightarrow \mathbb{R}$ , **KNOWN**. The **given** noisy image
- $u(x) : \Omega \rightarrow \mathbb{R}$ , **UNKNOWN**. The restored image

# Formally



# Modelling

The fundamental problem of calculus of variations

Let

$$J : V \rightarrow \mathbb{R},$$

$$u \mapsto J(u) = \int_{\Omega} \mathcal{F}(x, u(x), \nabla u(x)) dx$$

be a functional over functions  $u$ , where

- $V$  is a suitable space of functions
- $\Omega \in \mathbb{R}^D$  is a bounded open domain on the  $D$  dimensional space  $\mathbb{R}^D$ .
- $u \in V : \Omega \rightarrow \mathbb{R}^N$  is a function defined on a  $\Omega$ .
- $\nabla$  is the gradient operator and  $x \in \Omega$  is the spatial variable.

The fundamental problem of the calculus of variations is to find the extremum (maximum or minimum) of the functional  $J(u)$ .

$$\arg \min_{u \in V} J(u)$$

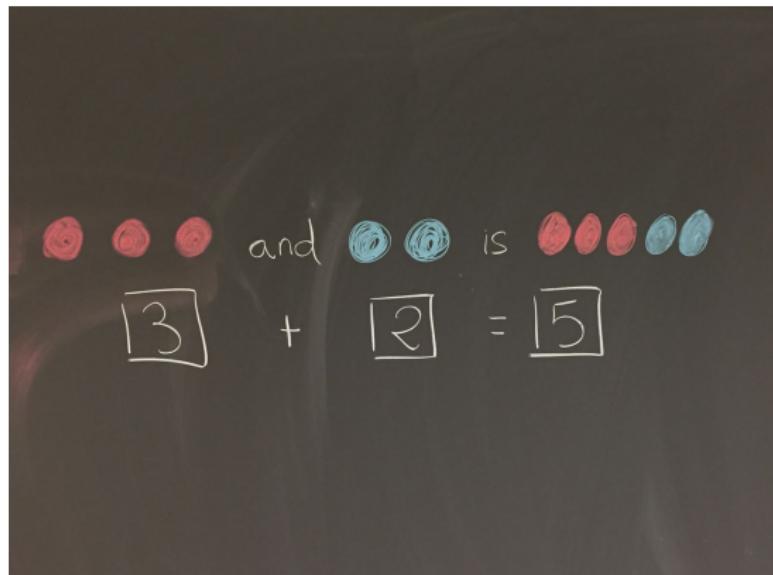
# Advantages



# Modelling as Minimization

## Advantage

Once the problem in the real world (denoising, restoration, segmentation, optical flow....) is modelled as a minimization problem, we can apply all the well established mathematical theory and tools to solve the problem.



# Examples

(written in a little bit formal way)



visto en: [humorgeeky.com](http://humorgeeky.com)

# Image Restoration

Given the image  $f \in L^\infty(\Omega)$  solve

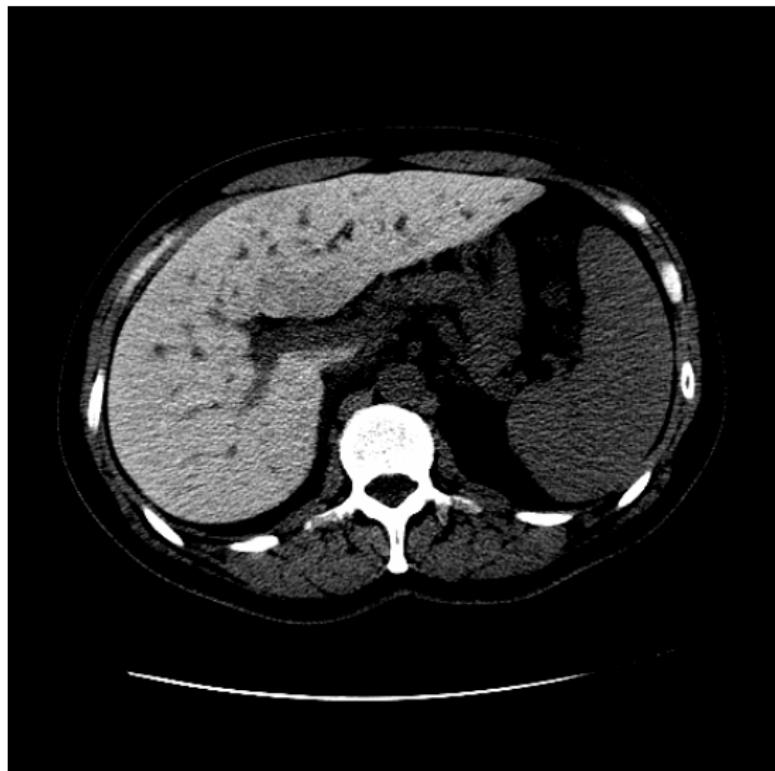
$$u = \arg \min_{u \in W^{1,2}(\Omega)} \left\{ \int_{\Omega} |\nabla u|^2 dx dy + \frac{1}{2\lambda} \int_{\Omega} |u - f|^2 dx dy \right\}$$

Where

- $W^{1,2}(\Omega) = \{u \in L^2(\Omega); \nabla u \in L^2(\Omega)^2\}$  is the space for  $u$  is well-defined.
  - $u \in L^2(\Omega)$  means  $\int_{\Omega} u^2 dx < \infty$ .
  - $\nabla u \in L^2(\Omega)^2$  means all derivatives up to order 1 belong to  $L^2(\Omega)$
- $\lambda$  Given parameter that controls the trade-off between data fidelity term and smoothness term.

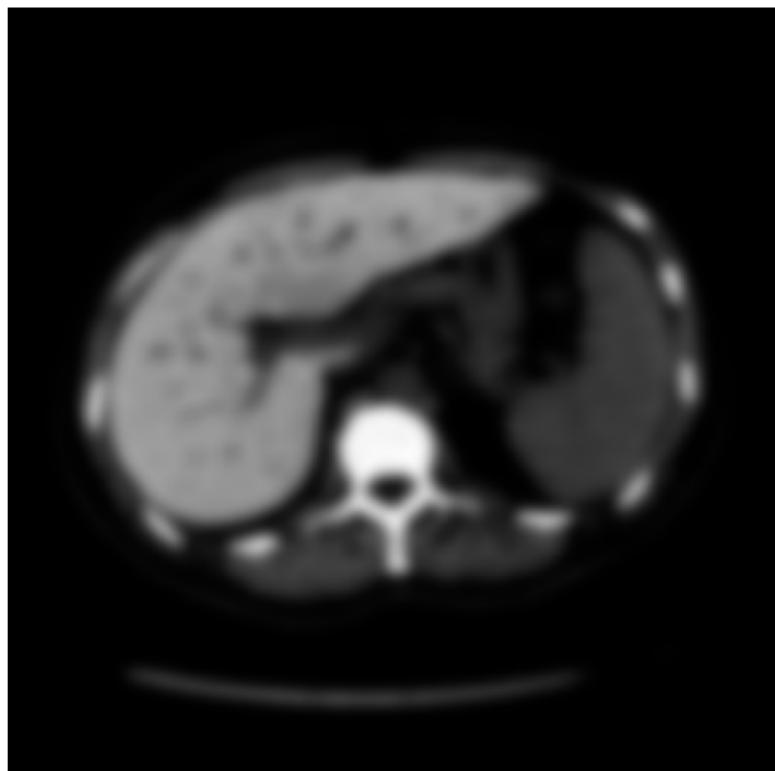
# Image Restoration

Given noisy image  $f$



# Image Restoration

Restored image  $u$  (minimum of  $J(u)$ )



# Image Restoration

Is  $u$  the solution to our mathematical problem (finding the minimum of the proposed energy functional)?

YES!!

but Is the solution  $u$  a good candidate for our restoration problem (the real world problem)?

NO!!

The boundaries of the objects have been lost.

# Image Restoration

Tikhonov

## Question

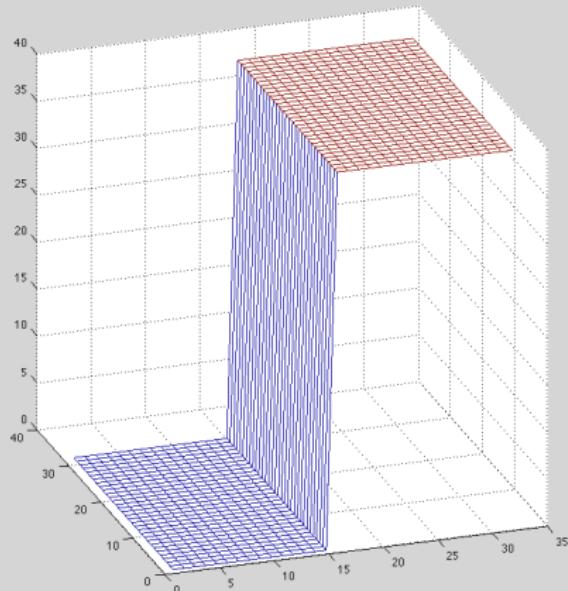
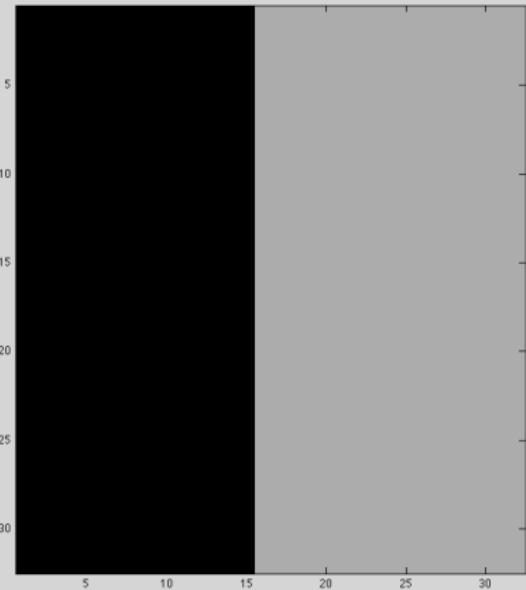
Which characteristic about regularity has the  $W^{1,2}(\Omega)$  functional space?

## Answer

Functions with discontinuities does not belong to  $W^{1,2}(\Omega)$  functional space, so it is too regular to model natural images.

# Image Restoration

Could be this image a solution?



# Image Restoration

Rudin, Osher and Fatemi (ROF) model

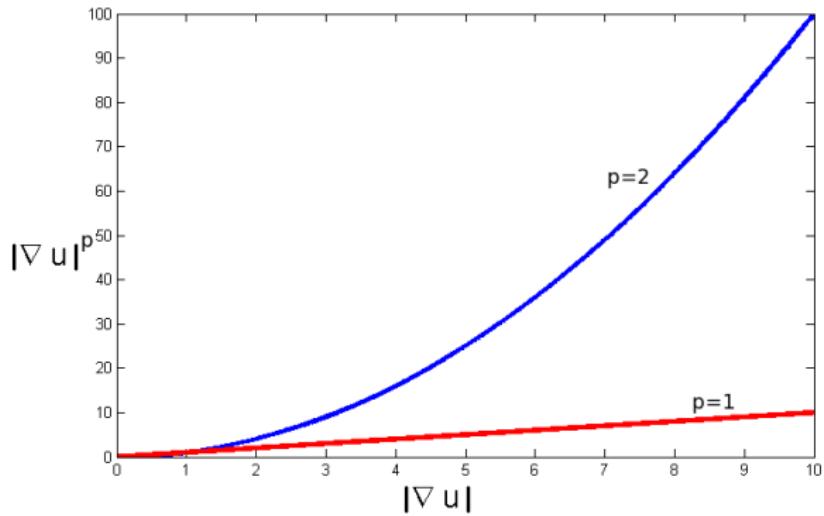
**Another (and more intuitive) explanation:** The  $L^p$  norm  $|\cdot|^p$ , with  $p = 2$  of the gradient,  $\int_{\Omega} |\nabla u|^2 dx$ , penalizes too much the gradients corresponding to edges.

One should then decrease  $p$  in order to preserve the edges as much as possible.

# Image Restoration

## Total Variation, $p = 1$

$$\int_{\Omega} |\nabla u|^p dx dy$$

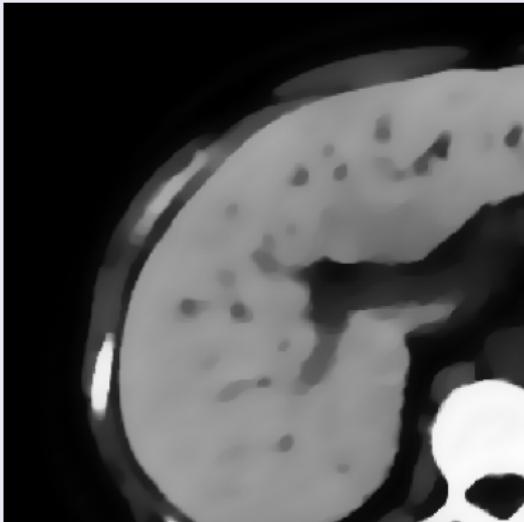


# Image Restoration

p=2



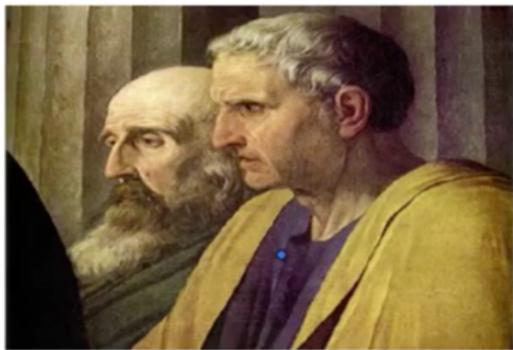
p=1



# Take home message

- A problem can be modelled in many different ways.
- The solution of the model may be is not the solution to your problem.

# What is Inpainting?



**Detail of "Cornelia, Mother of the Gracchi" by J. Suvee (Louvre). Courtesy of Emile-Male "The Restorer's Handbook of easel painting".**

# What is Inpainting?



Source: [www.cs.cmu.edu/~chrisg/mnist/cutout](http://www.cs.cmu.edu/~chrisg/mnist/cutout)



# What is Inpainting?



# What is Inpainting?



# What is not Inpainting?



© 2000 MeadowPics.co.uk

# Your Project

*How is education supposed to make me feel smarter? Besides, every time I learn something new, it pushes some old stuff out of my brain. Remember when I took that home winemaking course, and I forgot how to drive?*



# Inpainting using Laplace's Equation

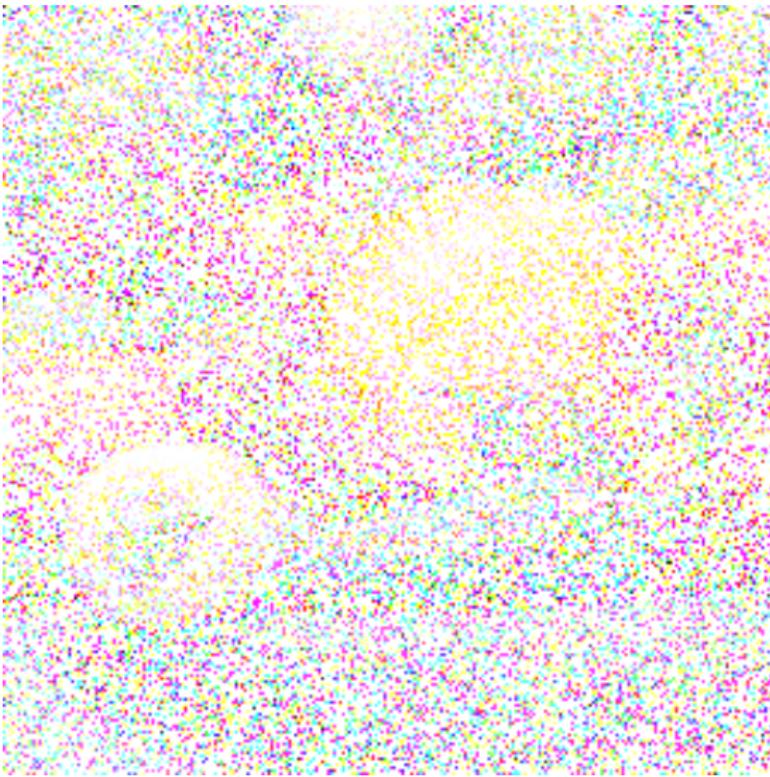
Let  $f : \Omega \rightarrow \mathbb{R}$  be a given grayscale image and let  $D \subset \Omega$  be an open set representing the region to be inpainted.

It is supposed that  $f$  is known in  $\Omega \setminus D := \{x \in \Omega : x \notin D\}$

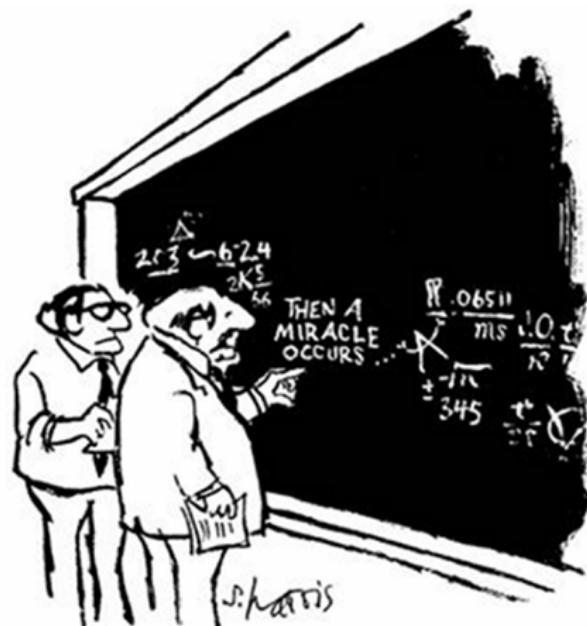
The inpainting solution  $u$  can be found as the minimum of

$$\begin{cases} \arg \min_{u \in W^{1,2}(\Omega)} \int_D |\nabla u(x)|^2 dx, \\ u|_{\partial D} = f \end{cases}$$

# Inpainting



# Understanding the Miracle: From the minimization problem to image solution



"I think you should be more explicit here in step two."

# The Mathematical Problem to Solve

For a given energy functional

$$J(u) = \int_{\Omega} \mathcal{F}(x, u(x), \nabla u(x)) dx$$

The fundamental problem of the calculus of variations is to find the extremum (maximum or minimum) of the functional  $J(u)$ .



# Solving the Mathematical Problem

Among others, there are two main strategies

- First strategy: Based on Gradient Descent:
  - Start from some initial solution  $u_0$ .

$$u^{[0]} = u_0$$

- Iteratively go to another solution  $u^{[k+1]}$ , following a direction  $dir$  that is far from the previous solution  $u^{[k]}$  by a distance  $\tau$  and has lower energy.

$$u^{[k+1]} = u^{[k]} + \tau dir$$

- Remember, gradient points to the direction of maximum change. Do previous step following the (some kind of generalization) gradient descent direction of your energy functional.

$$\begin{cases} u^{[0]} &= u_0 \\ u^{[k+1]} &= u^{[k]} - \tau \frac{d J(u)}{d u} \end{cases}$$

# Solving the Mathematical Problem

- Second strategy: Finding the necessary condition for the extremum
  - The change of the functional with respect to the unknown/s has/have to be zero. i.e, it's derivative w.r.t.  $u$  has to be zero.
  - So, under some assumptions, if  $u$  is a extremum,  $u$  has to satisfy the equation.

$$\frac{dJ(u)}{du} = 0$$

- More difficult to implement than Gradient Descent, but usually faster.

## On both strategies

We have to measure the rate of change (i.e. compute the derivative) of the energy functional  $J(u)$  with respect to the unknown  $u$ .  
Have you noticed that  $u$  is a function?

It's a complex business to derive w.r.t. functions!!



# Remember Definition of Derivative

## 1D Derivative

$$f'(x) = \lim_{\epsilon \rightarrow 0} \frac{f(x + \epsilon) - f(x)}{\epsilon}$$

## Multidimensional Derivative

$$D_{\vec{h}} f(\vec{X}) = \lim_{\epsilon \rightarrow 0} \frac{f(\vec{X} + \epsilon \vec{h}) - f(\vec{X})}{\epsilon}$$

## For functionals

We do something similar: The Gâteaux Derivative

$$\left. \frac{d J}{d u} \right|_h = \lim_{\alpha \rightarrow 0} \frac{J(u + \alpha h) - J(u)}{\alpha}$$

# The Gâteaux Derivative

The Gâteaux derivative extends the concept of directional derivative (in differential calculus) to infinite-dimensional spaces.

The derivative w.r.t.  $u$  of the functional  $J(u)$  in the direction  $h(x)$  is defined as

$$\frac{d J}{d u} \Big|_h = \lim_{\alpha \rightarrow 0} \frac{J(u + \alpha h) - J(u)}{\alpha}$$

**IMPORTANT:** Now, the direction is a FUNCTION!!!!!!

# The Gâteaux Derivative

Let  $u \in \Omega \rightarrow \mathbb{R}$  with  $\Omega = [a, b] \subset \mathbb{R}$  being an open bounded subset of  $\mathbb{R}$  (i.e.  $u$  is 1D). The canonical form of a functional is

$$J(u) = \int_{\Omega} \mathcal{F}(u, u') dx$$

and the Gâteaux Derivative is given by

$$\begin{aligned}\frac{d J}{d u} \Big|_h &= \lim_{\alpha \rightarrow 0} \frac{1}{\alpha} (J(u + \alpha h) - J(u)) \\&= \lim_{\alpha \rightarrow 0} \frac{1}{\alpha} \left( \int_{\Omega} \mathcal{F}(u + \alpha h, (u + \alpha h)') dx - \int_{\Omega} \mathcal{F}(u, u') dx \right) \\&= \lim_{\alpha \rightarrow 0} \frac{1}{\alpha} \int_{\Omega} \mathcal{F}(u + \alpha h, (u + \alpha h)') - \mathcal{F}(u, u') dx \\&= \lim_{\alpha \rightarrow 0} \frac{1}{\alpha} \int_{\Omega} \mathcal{F}(u + \alpha h, u' + \alpha h') - \mathcal{F}(u, u') dx\end{aligned}$$

Because of  $\alpha \rightarrow 0$ , we use taylor expansion of  $\mathcal{F}(u + \alpha h, u' + \alpha h')$  in  $(u, u')$

# The Gâteaux Derivative

$$= \lim_{\alpha \rightarrow 0} \frac{1}{\alpha} \int_{\Omega} \mathcal{F}(u + \alpha h, u' + \alpha h') - \mathcal{F}(u, u') dx$$

Because of  $\alpha \rightarrow 0$ , we use taylor expansion of  $\mathcal{F}(u + \alpha h, u' + \alpha h')$  in  $(u, u')$

$$= \lim_{\alpha \rightarrow 0} \frac{1}{\alpha} \int_{\Omega} \mathcal{F}(u, u') + \frac{\partial \mathcal{F}}{\partial u} \alpha h + \frac{\partial \mathcal{F}}{\partial u'} \alpha h' + O(\alpha^2) - \mathcal{F}(u, u') dx$$

$$= \lim_{\alpha \rightarrow 0} \frac{1}{\alpha} \int_{\Omega} \cancel{\mathcal{F}(u, u')} + \frac{\partial \mathcal{F}}{\partial u} \alpha h + \frac{\partial \mathcal{F}}{\partial u'} \alpha h' + O(\alpha^2) - \cancel{\mathcal{F}(u, u')} dx$$

$$= \lim_{\alpha \rightarrow 0} \frac{1}{\alpha} \int_{\Omega} \cancel{\mathcal{F}(u, u')} + \frac{\partial \mathcal{F}}{\partial u} \alpha h + \frac{\partial \mathcal{F}}{\partial u'} \alpha h' + O(\alpha^2) - \cancel{\mathcal{F}(u, u')} dx$$

$$= \lim_{\alpha \rightarrow 0} \frac{1}{\alpha} \int_{\Omega} \cancel{\mathcal{F}(u, u')} + \frac{\partial \mathcal{F}}{\partial u} \cancel{\alpha h} + \frac{\partial \mathcal{F}}{\partial u'} \cancel{\alpha h'} + O(\alpha^2) - \cancel{\mathcal{F}(u, u')} dx$$

$$= \int_{\Omega} \frac{\partial \mathcal{F}}{\partial u} h + \frac{\partial \mathcal{F}}{\partial u'} h' dx$$

Integration by parts  $\int_a^b u dv = \underbrace{uv|_a^b}_{u(b)v(b)-u(a)v(a)} - \int_a^b v du$  over the second term

# The Gâteaux Derivative

$$\frac{dJ}{du}\Big|_h = \dots = \int_{\Omega} \frac{\partial \mathcal{F}}{\partial u} h + \frac{\partial \mathcal{F}}{\partial u'} h' dx$$

Integration by parts  $\int_a^b u dv = \underbrace{uv|_a^b}_{u(b)v(b) - u(a)v(a)} - \int_a^b v du$  over the second term, choosing

$$u = \frac{\partial \mathcal{F}}{\partial u'} \quad dv = h' dx$$

we have

$$du = \frac{\partial}{\partial x} \frac{\partial \mathcal{F}}{\partial u'} dx \quad v = h$$

$$\begin{aligned} \frac{dJ}{du}\Big|_h &= \dots = \int_{\Omega} \left( \frac{\partial \mathcal{F}}{\partial u} h - \frac{\partial}{\partial x} \frac{\partial \mathcal{F}}{\partial u'} h \right) dx + \frac{\partial \mathcal{F}}{\partial u'} h \Big|_a^b \\ &= \int_{\Omega} \left( \frac{\partial \mathcal{F}}{\partial u} - \frac{\partial}{\partial x} \frac{\partial \mathcal{F}}{\partial u'} \right) h dx + \frac{\partial \mathcal{F}}{\partial u'} h \Big|_a^b = 0 \end{aligned}$$

# The Gâteaux Derivative

$$\frac{d J}{d u} \Big|_h = \dots = \int_{\Omega} \left( \frac{\partial \mathcal{F}}{\partial u} - \frac{\partial}{\partial x} \frac{\partial \mathcal{F}}{\partial u'} \right) h dx + \frac{\partial \mathcal{F}}{\partial u'} h \Big|_a^b = 0$$

We can impose (at the same time) two conditions

$$\begin{cases} 1) \quad \frac{\partial \mathcal{F}}{\partial u} - \frac{\partial}{\partial x} \frac{\partial \mathcal{F}}{\partial u'} = 0 \\ 2) \quad \frac{\partial \mathcal{F}}{\partial u'} h \Big|_a^b = 0 \end{cases}$$

Let us to study the second condition

# The Gâteaux Derivative

Options on the boundary (boundary conditions):

- ①  $h(x)|_{\partial\Omega} = 0$ , means that  $u(x)|_{\partial\Omega}$  is fixed to some value.  
These are the **Dirichlet boundary conditions**. When  $u(x)|_{\partial\Omega} = 0$ , they are called homogeneous Dirichlet boundary conditions.
- ②  $h(x)|_{\partial\Omega} \neq 0$ , means that one allows variations of  $u(x)$  on the boundary, but then, following condition has to be fulfilled.

$$\left. \frac{\partial \mathcal{F}}{\partial u'} \right|_{\partial\Omega} = 0$$

These are called **Von Neumann boundary conditions**

(note:  $\partial\Omega$  means boundary of  $\Omega$  )

# The Gâteaux Derivative

Let me remind you something

$$\frac{d J(u)}{d u} \Big|_h = \left\langle \frac{d J(u)}{d u}, h \right\rangle = \int \frac{d J(u)}{d u} h dx$$

And we already proved that

$$\frac{d J(u)}{d u} \Big|_h = \int_{\Omega} \left( \frac{\partial \mathcal{F}}{\partial u} - \frac{\partial}{\partial x} \frac{\partial \mathcal{F}}{\partial u'} \right) h dx$$

So

$$\frac{d J(u)}{d u} = \left( \frac{\partial \mathcal{F}}{\partial u} - \frac{\partial}{\partial x} \frac{\partial \mathcal{F}}{\partial u'} \right)$$

# Euler-Lagrange Equations

For  $\Omega \subset \mathbb{R}$

Dirichlet Boundary Conditions

$$\frac{\partial \mathcal{F}}{\partial u} - \frac{\partial}{\partial x} \frac{\partial \mathcal{F}}{\partial u'} = 0 \quad u(x)|_{\partial\Omega} = u_0(x)$$

Von Neumann Boundary Conditions

$$\frac{\partial \mathcal{F}}{\partial u} - \frac{\partial}{\partial x} \frac{\partial \mathcal{F}}{\partial u'} = 0 \quad \left. \frac{\partial \mathcal{F}}{\partial u'} \right|_{\partial\Omega} = 0$$

For  $\Omega \subset \mathbb{R}^D$

$$\underbrace{\frac{\partial \mathcal{F}}{\partial u} - \sum_{i=1}^D \frac{\partial}{\partial x_i} \frac{\partial \mathcal{F}}{\partial u_{x_i}}}_{{d J(u) \over d u}} = 0$$

where  $\nabla u = (u_{x_1}, \dots, u_{x_D})$ . The equation is completed with the corresponding boundary conditions



# The Fundamental Problem of Variational Calculus

For a given energy functional

$$J(u) = \int_{\Omega} \mathcal{F}(x, u(x), \nabla u(x)) dx$$

We saw that the fundamental problem of the calculus of variations is to find the extremum (maximum or minimum) of the functional  $J(u)$ .

## Necessary condition for the extremum

Under some assumptions over  $\mathcal{F}$  and for the derivatives, if function  $u$  is a extremum of  $J(u)$ , then  $u$  is solution of the Euler-Lagrange (partial) differential equation

$$\frac{d J}{d u} = - \sum_{i=1}^D \frac{\partial}{\partial x_i} \frac{\partial \mathcal{F}}{\partial u_{x_i}} + \frac{\partial \mathcal{F}}{\partial u} = 0$$

where  $\nabla u(x) = (u_{x_1}, \dots, u_{x_D})$  and  $D$  is the dimension .

# Example:

Denoising with the  $L^2$  norm regularity term

# Example

Denoising with the  $L^2$  norm regularity term

The problem of denoising a given image is modelled as the minimization of

$$\frac{1}{2} \int_{\Omega} |\nabla u|^2 dx dy + \frac{1}{2\lambda} \int_{\Omega} |u - f|^2 dx dy$$

We can find the solution using gradient descent.

$$\begin{cases} u^{[0]} &= u_0 \\ u^{[k+1]} &= u^{[k]} - \tau \frac{d J(u)}{d u} \end{cases}$$

(stop when  $(u^{[k+1]} - u^{[k]}) < \epsilon$ )

# Example

Denoising with the  $L^2$  norm regularity term

Let's compute  $\frac{d J(u)}{d u}$

$$\mathcal{F}(x, u(x), \nabla u(x)) = \frac{1}{2} |\nabla u|^2 + \frac{1}{2\lambda} |u - f|^2$$

Notice that  $\nabla u = (u_x, u_y)$ , so  $\mathcal{F}$  can be written as

$$\mathcal{F}(x, u, \nabla u) = \frac{1}{2} \underbrace{\sqrt{u_x^2 + u_y^2}}_{u_x^2 + u_y^2}^2 + \frac{1}{2\lambda} |u - f|^2$$

Compute the needed elements

$$\frac{\partial \mathcal{F}}{\partial u} = \frac{1}{2\lambda} 2(u - f)$$

$$\frac{\partial \mathcal{F}}{\partial u_x} = \frac{1}{2} 2(u_x) \quad \frac{\partial \mathcal{F}}{\partial u_y} = \frac{1}{2} 2(u_y)$$



# Example

Denoising with the  $L^2$  norm regularity term

So

$$\frac{dJ(u)}{du} = \frac{1}{\lambda}(u - f) - \left( \frac{\partial}{\partial x} u_x + \frac{\partial}{\partial y} u_y \right)$$

$$\frac{dJ(u)}{du} = \frac{1}{\lambda}(u - f) - \underbrace{(u_{xx} + u_{yy})}_{\Delta u}$$

$$\frac{dJ(u)}{du} = \frac{1}{\lambda}(u - f) - \Delta u$$

And the gradient descent scheme is

$$\begin{cases} u^{[0]} &= u_0 \\ u^{[k+1]} &= u^{[k]} - \tau \left( \frac{1}{\lambda}(u - f) - \Delta u \right) \end{cases}$$

Inconvenient: There are  $u$  without superscript.... Easy: Choose the superscript you want!!!!

# Choosing superscripts

Choose superscript for  $u$  (advice:  $[k + 1]$ )

$$u^{[k+1]} = u^{[k]} - \tau \left( \frac{1}{\lambda} (u^{[k+1]} - f) - \Delta u \right)$$

$$u^{[k+1]} + \frac{\tau}{\lambda} u^{[k+1]} = u^{[k]} + \frac{\tau}{\lambda} f + \tau \Delta u$$

$$u^{[k+1]} \left( 1 + \frac{\tau}{\lambda} \right) = u^{[k]} + \frac{\tau}{\lambda} f + \tau \Delta u$$

$$u^{[k+1]} = \frac{1}{\left( 1 + \frac{\tau}{\lambda} \right)} \left( u^{[k]} + \frac{\tau}{\lambda} f + \tau \Delta u \right)$$

# Choosing superscripts

Choose superscript for  $\Delta u$ . Two possible choices (easy and hard)

- Easy:  $[k]$ . **Explicit methods** (everything on the right side is known)

$$u^{[k+1]} = \frac{1}{(1 + \frac{\tau}{\lambda})} \left( u^{[k]} + \frac{\tau}{\lambda} f + \tau \Delta u^{[k]} \right)$$

- Hard:  $[k + 1]$ . **Implicit methods**. You have to compute derivatives of some function you do not know!!

$$u^{[k+1]} = \frac{1}{(1 + \frac{\tau}{\lambda})} \left( u^{[k]} + \frac{\tau}{\lambda} f + \tau \Delta u^{[k+1]} \right)$$

# STOP!!!! Let's Recap

- ① Model images as functions.
- ② Model your image processing problem as a minimization of an energy functional.
- ③ Compute the derivative of the energy functional w.r.t the unknown.
- ④ Choose a (explicit or implicit) gradient descent method or solve the Euler-Lagrange equation.



# Solving the Partial Differential Equation

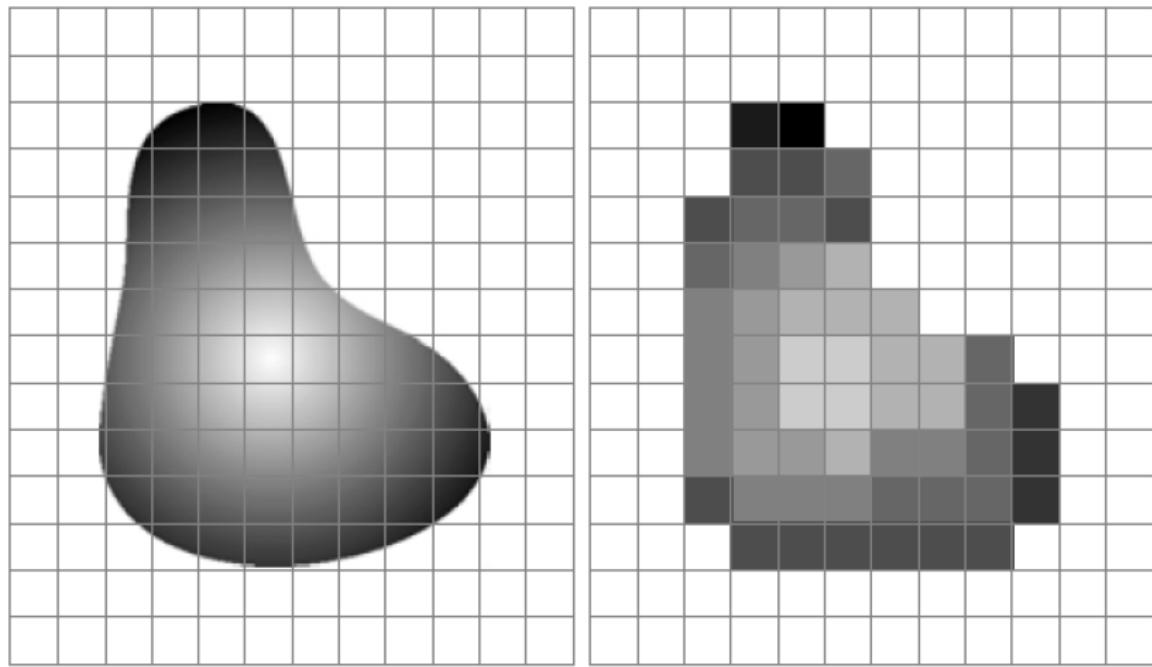
- We are not yet in the pixel level.
- How can we computationally solve the equation? Numerical Analysis

Numerical analysis is the study of algorithms that use numerical **approximation** (as opposed to general symbolic manipulations) for the problems of mathematical analysis (as distinguished from discrete mathematics).

wikipedia

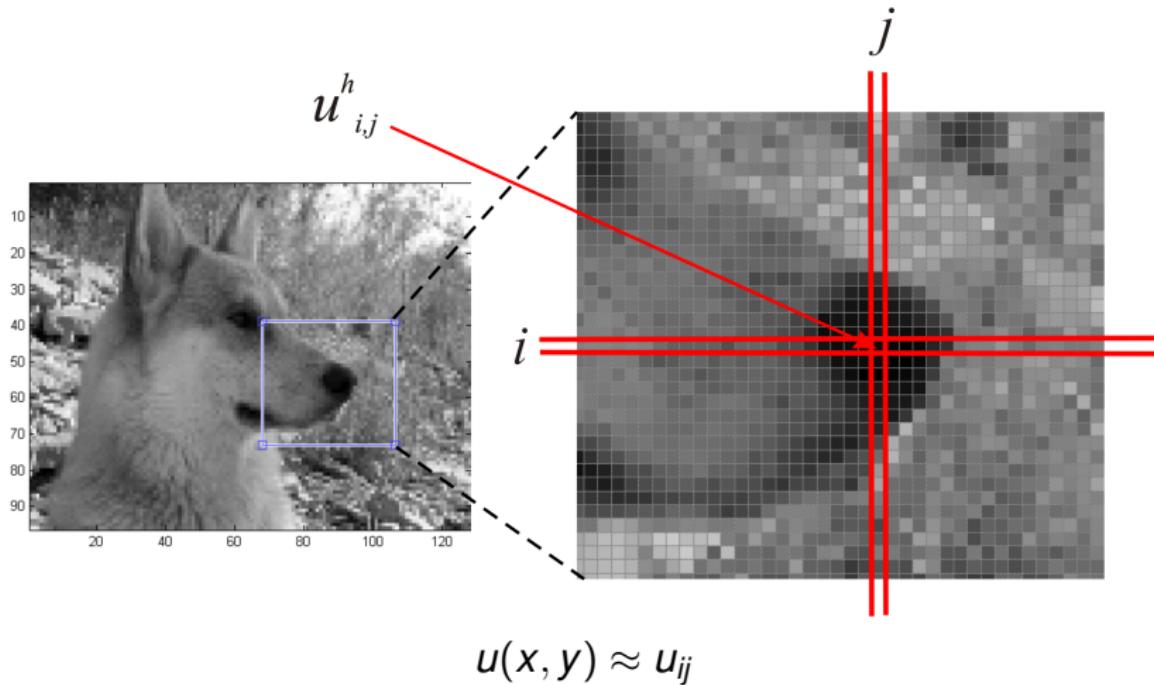
# Discretization

Discretization concerns the process of transferring continuous functions, models, and equations into discrete counterparts



# Discretization

Discretization concerns the process of transferring continuous functions, models, and equations into discrete counterparts



$h$ : Distance between pixels.

# Finite differences

We can approximate the derivative using Taylor as (there are many other possibilities)

$$\frac{\partial u(x, y)}{\partial x} \approx \frac{u(x + h, y) - u(x, y)}{h}$$

$$\frac{\partial u(x, y)}{\partial x} \approx \frac{u_{i+1,j} - u_{i,j}}{h}$$

$$\frac{\partial u(x, y)}{\partial y} \approx \frac{u_{i,j+1} - u_{i,j}}{h}$$

$$\frac{\partial^2 u(x, y)}{\partial x^2} \approx \frac{u_{i+1,j} - 2u_{i,j} + u_{i-1,j}}{h^2}$$

$$\frac{\partial^2 u(x, y)}{\partial y^2} \approx \frac{u_{ij+1} - 2u_{ij} + u_{ij-1}}{h^2}$$

# Finite differences

take  $h=1$

# Gradient Descent Example

Energy Functional

$$J(u) = \int_{\Omega} \frac{1}{2} |\nabla u|^2 + \frac{1}{2\lambda} |u - f|^2 dx$$

Rate of change w.r.t  $u$

$$\frac{dJ}{du} = \frac{1}{\lambda}(u - f) - \Delta u$$

Gradient descent scheme

$$u^{[k+1]} = u^{[k]} - \tau \left( \frac{1}{\lambda}(u - f) - \Delta u \right)$$

$$u^{[k+1]} = \frac{1}{(1 + \frac{\tau}{\lambda})} \left( u^{[k]} + \frac{\tau}{\lambda} f + \tau \Delta u \right)$$

Explicit gradient descent scheme:

$$u_{i,j}^{[k+1]} = \frac{1}{(1 + \frac{\tau}{\lambda})} \left[ u_{i,j}^{[k]} + \frac{\tau}{\lambda} f_{i,j} + \tau \left( u_{i+1,j}^{[k]} - 2u_{i,j}^{[k]} + u_{i-1,j}^{[k]} + u_{ij+1}^{[k]} - 2u_{ij}^{[k]} + u_{ij-1}^{[k]} \right) \right]$$

Implicit gradient descent scheme :

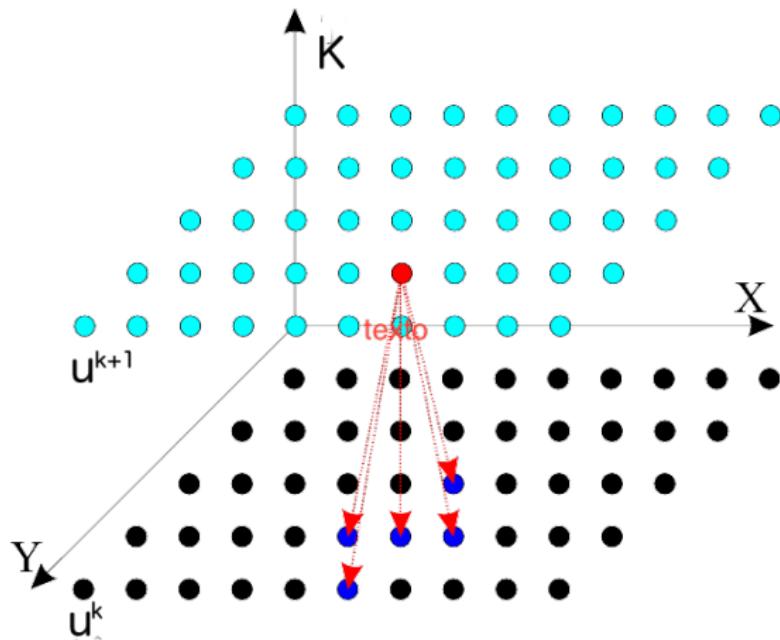
$$\left( 4\tau + 1 + \frac{\tau}{\lambda} \right) u_{i,j}^{[k+1]} - \tau \left( u_{i+1,j}^{[k+1]} + u_{i-1,j}^{[k+1]} + u_{ij+1}^{[k+1]} + u_{ij-1}^{[k+1]} \right) = u_{i,j}^{[k]} + \frac{\tau}{\lambda} f_{ij}$$

# Numerical Aspects

## Gradient Descent

### Explicit schemes

$$u_{i,j}^{[k+1]} = \frac{1}{(1 + \frac{\tau}{\lambda})} \left[ u_{i,j}^{[k]} + \frac{\tau}{\lambda} f_{i,j} + \tau \left( u_{i+1,j}^{[k]} - 2u_{i,j}^{[k]} + u_{i-1,j}^{[k]} + u_{ij+1}^{[k]} - 2u_{ij}^{[k]} + u_{ij-1}^{[k]} \right) \right]$$



### Implicit schemes

# Numerical Aspects

## Implicit

With implicit methods, an algebraic system of equations  $A\vec{x} = \vec{b}$  has to be solved where (usually  $A$  is sparse)

$$A = \begin{bmatrix} a_{11} & a_{12} & \cdots & a_{1n} \\ a_{21} & a_{22} & \cdots & a_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{n1} & a_{n2} & \cdots & a_{nn} \end{bmatrix}, \quad \vec{x} = \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix}, \quad \vec{b} = \begin{bmatrix} b_1 \\ b_2 \\ \vdots \\ b_n \end{bmatrix}$$

or leads to an algebraic system of non-linear equations  $A(x) = b$

# Numerical Aspects

## Stationary Equation

Example:

$$\left(4\tau + 1 + \frac{\tau}{\lambda}\right) u_{i,j}^{[k+1]} - \tau \left(u_{i+1,j}^{[k+1]} + u_{i-1,j}^{[k+1]} + u_{ij+1}^{[k+1]} + u_{ij-1}^{[k+1]}\right) = u_{i,j}^{[k]} + \frac{\tau}{\lambda} f_{ij}$$

Ordering the pixels lexicographically by columns:

$$\begin{array}{rcl} a_{ii} & = & \left(4\tau + 1 + \frac{\tau}{\lambda}\right) \\ a_{i,i-1} & = & -\tau \\ a_{i,i+1} & = & -\tau \\ a_{i,i+n_x} & = & -\tau \\ a_{i,i-n_x} & = & -\tau \end{array} \quad \vec{x} = \begin{bmatrix} u_{11}^{[k+1]} \\ u_{21}^{[k+1]} \\ \vdots \\ u_{12}^{[k+1]} \\ u_{22}^{[k+1]} \\ \vdots \\ u_{n_x,n_y}^{[k+1]} \end{bmatrix}, \quad b = \begin{bmatrix} u_{11}^{[k]} + \frac{\tau}{\lambda} f_{11} \\ u_{21}^{[k]} + \frac{\tau}{\lambda} f_{21} \\ \vdots \\ u_{12}^{[k]} + \frac{\tau}{\lambda} f_{12} \\ u_{22}^{[k]} + \frac{\tau}{\lambda} f_{22} \\ \vdots \\ u^{[k]} + \frac{\tau}{\lambda} f_{n_x,n_y} \end{bmatrix}$$

Being  $n_x$  and  $n_y$  the number of pixels on  $x$  and  $y$  directions.

# Numerical Aspects

## Gradient Descent

- Explicit gradient descent is very easy to implement.
- Explicit gradient descent is naturally parallel.
- Explicit gradient descent is conditionally stable, so  $\tau$  has to be small  $\rightarrow$  large number of iterations to converge.
- Implicit gradient descent used to be unconditionally stable so  $\tau$  can be bigger  $\rightarrow$  less number of iterations to converge.
- Implicit Gradient descent needs less iterations but an algebraic system of equations has to be solved.

# Boundary conditions

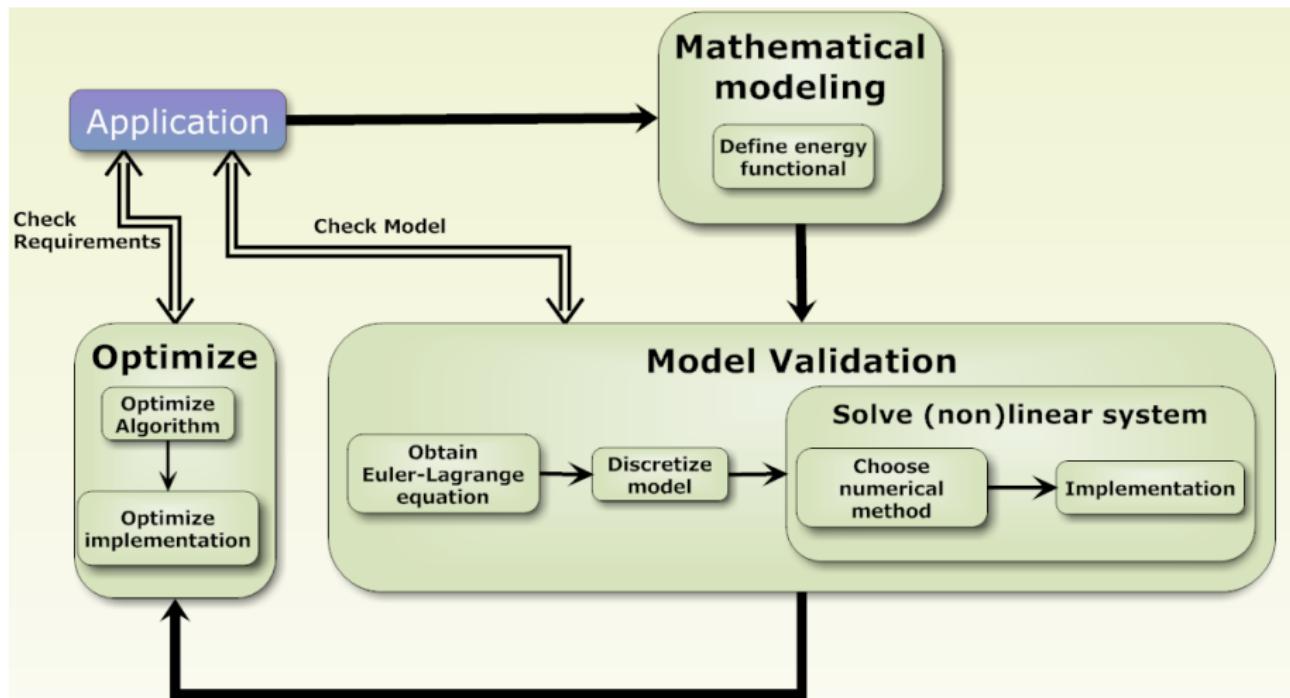
What happens on the boundary of the images? We do not have  $u_{i-1,j}$ ,  $u_{i+1,j}$ ,  $u_{i,j-1}$ ,  $u_{i,j+1}$  pixels!!!!!!

We impose ANOTHER completely different condition, the boundary conditions:

- Dirichlet: We know a priori the value of the **solution**  $u$  at the boundary, so we know the values for  $u_{i-1,j}$ ,  $u_{i+1,j}$ ,  $u_{i,j-1}$ ,  $u_{i,j+1}$
- Neumann: We know a priori the **rate of change**  $u$  at the boundary, so we know that

$$\left. \frac{\partial u}{\partial \bar{n}} \right|_{\partial \Omega} = \text{some value}$$

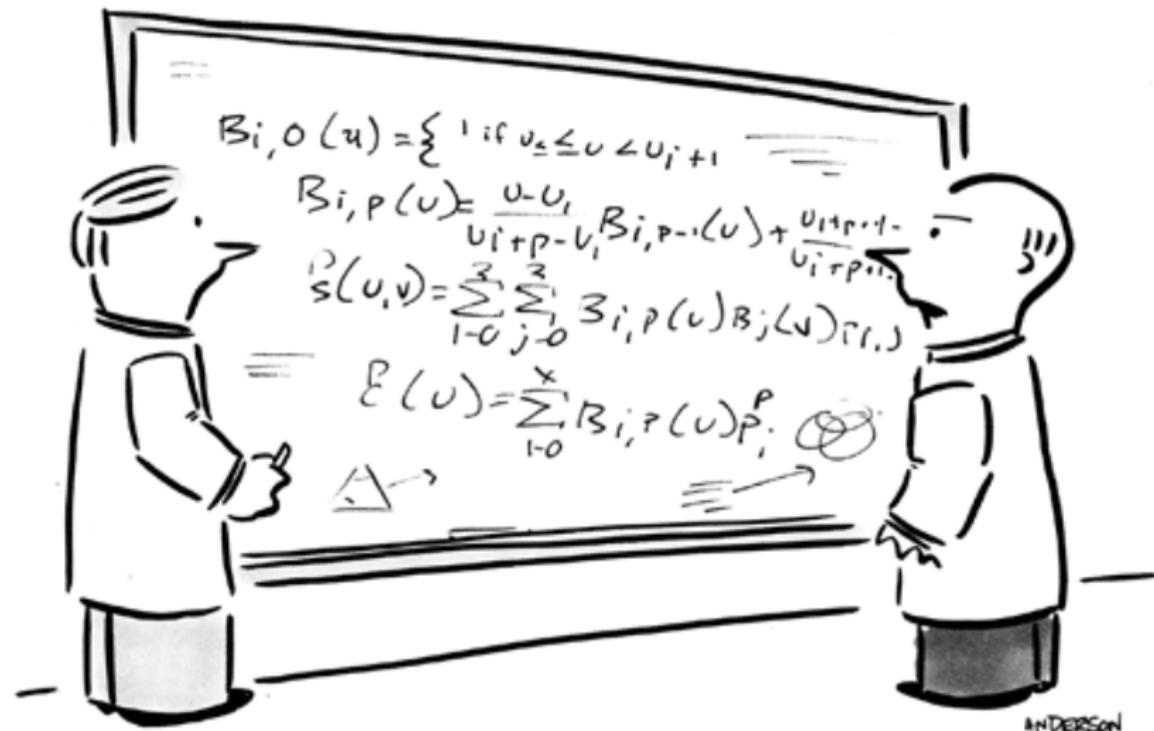




# Questions

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"What the hell is *that* supposed to mean?!"