High Level Goals:

- Train an AI to compose music
- Have a website that constantly outputs new generated music composed by the AI

User Stories for the Release:

- Sprint 1:
 - [8] As a developer, I need to learn the relevant technologies involved with web development.
 - Study MERN stack [3+]
 - Learn HTML/CSS/Javascript [1]
 - Learn Adobe Photoshop/Illustrator for web design [2]
 - lacktriangle Setup development environment for the web application [4+]
 - Become familiar with AWS [2]

Total Hours: 12

- [8+] As a developer, I need to learn how to work with music-related artificial intelligence.
 - Test/verify Wavenet [2]
 - Learn to take advantage of Wavenet properly [5+] Total Hours: 7
- o [13+] As a developer, I want to train an AI to generate lo-fi hip hop, so that I can generate music from it later on.
 - Collect a sizeable amount of training data [1]
 - Set up a powerful linux virtual machine with AWS [3]
 - Give the training instruction and save the AI model produced [15+]

Total Hours: 19

• Sprint 2:

- o [13+] As a user, I want to listen to new instrumental music, so that I don't hear the same song twice.
 - Use AI to generate music [5]
 - Back-end: Setup MongoDB to save links (ID) to music in AWS [8]
 - Setup API services to connect back-end route endpoint to front-end [8]
 - Back-end: Randomly retrieve music from database [5]

■ Store the actual music audio files in a server and connect it to mLab [5]

Total Hours: 26

- o [8+] As a user, I want the website to have a minimalist design so that users can access the features easily.
 - Implement landing page design/skeleton using HTML/CSS [1]
 - Design landing page for the website with HTML/CSS: UI, Logo/Mascot, Backdrop [2]
 - Make navigation bar UI: Landing page link and About page link [2]
 - Use Music player plugin on front-end to make UI to play music, stop music, volume control [2]

Total Hours: 7

- Sprint 3:
 - O [3] As a user, I want to save music that I listened to so that I can listen to the music again if I liked it.
 - Implement UI to save songs [1]
 - Transfer file from AWS to user's computer [5]

Total Hours: 6

- O [13] As a user, I want to share a track with someone else so that they may enjoy the music too.
 - Implement Social Media plugins to connect to the user's social media accounts [3]
 - Implement UI buttons to connect and share songs [2]
 - lacktriangle Generate/load URLs to begin at a specific track [5+]

Total Hours: 10

- o [5] As a user, I want a parallax design, so that I can better immerse myself in the style of the website.
 - Upload Vertical parallax design template in React [1]
 - Finish up design mockup in Illustrator [2]
 - Implement design [4]

Total Hours: 7

- O [5] As a user, I want seamless audio controls so that the controls do not disrupt my listening immersion.
 - Use JavaScript/React or plugins to implement custom audio controls [3]
 - Play
 - Volume control
 - Use CSS to style the controls to blend into the design[4]

Total Hours: 7

- Sprint 4:
 - O [2] As a user, I want to read about the product so that I know what the product is for.
 - Write the paragraph about the product [1]
 - Implement it into the page [1]

Total Hours: 2

- \circ [3] As a user, I want the website to be hosted so that I can access the website.
 - Heroku hosting [3]

Total Hours: 3

- [5] As a user, I want to read about the AI's progress so that I can fully understand what went into this project.
 - Gather data and research [1]
 - Write about the process [1]
 - Implement it into a new page on the website [3]

Total Hours: 5

- O [8] As a user, I want to be able to read the track name and know how far into the track I am so that I can refer to them.
 - Length of song (react/CSS) [1]
 - Title of song [2]
 - Implement through Parallax [5]

Total Hours: 8

- O [8] As a user I want to have an sidebar that holds all the icons for social media links so that I can experience the art on the website.
 - Use react and javascript [3]

■ Button reveals icons [5] Total Hours: 8

Product Backlog:

- (13) As a user, I want dynamic aesthetics to the music so that the design matches the feel of the currently playing music.
 - o Implement a music visualizer that listens to the current song using WebGL: 7+ hours
 - Change CSS or graphics depending on the genre of music playing: 5+ hours
 - o Total for user story 12: 12+ hours
- (21+) As a user, I want music with an intro/end, chorus, and verse so that the music sounds more complete.
 - Manually listen to all music generated by the AI: 24+ (hours depend on how much music to produced)
 - Tag each segment of the music as either: Introduction/End, Chorus, or Verse: around the same as the previous task
 - o Implement algorithm for the DJ (front-end) to put together a song that pulls from the three categories: 4 hours
 - o Implement a rating system that gives feedback to the DJ
 - Implement UI to rate songs: 2 hours
 - Send ratings to the algorithm and have the algorithm change based on the ratings: 3 hours
 - Total for user story 13: 33+ hours
- (13+) As a user, I want user accounts so that I can have my own profile, save songs online, and share my songs among other users.
 - O Save user IDs in the database: 2 hours
 - Implement encryption and authentication services: 4 hours
 - Implement UI to login, logout, and create user accounts: 2 hours
 - o Implement profile pages (features not determined): 5+ hours
 - o Total for user story 14: 13+ hours

- (13+) As a mobile user, I want a mobile application so that I can easily access the application and play music in the background.
 - Learn mobile technologies: 8+ hours
 - o Translate web features to mobile: 7+ hours
 - o Total for user story 15: 15+ hours