# Package com.jsf2leaf.model

## Class Summary

**Circle** 

**LatLong** 

**Layer** 

<u>Map</u>

**Marker** 

**Polyline** 

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# **Class Circle**

< Constructors > < Methods >

public class **Circle** extends java.lang.Object

#### Constructors

#### Circle

public Circle()

### Methods

### getColor

```
public java.lang.String getColor()
```

## getFillColor

public java.lang.String getFillColor()

## getFillOpacity

public double getFillOpacity()

#### getPopupMsg

public java.lang.String getPopupMsg()

## getPosition

public LatLong getPosition()

## getRadius

public int getRadius()

## getWeight

public int getWeight()

#### setColor

public <u>Circle</u> setColor(java.lang.String color)

#### setFillColor

```
public <u>Circle</u> setFillColor(java.lang.String fillColor)
```

Set the Circle fill color, accepts HTML color codes

Parameters:

fillColor - Ex: "blue" or "#FF0000"

#### setFillOpacity

```
public <u>Circle</u> setFillOpacity(double fillOpacity)
```

Set the Circle fill color transparency

**Parameters:** 

fillOpacity - Accepts 0.0 to 1.0, Where 0.0 = Transparent and 1.0 = Solid

## setPopupMsg

```
public <u>Circle</u> setPopupMsg(java.lang.String popupMsg)
```

#### setPosition

```
public <u>Circle</u> setPosition(<u>LatLong</u> position)
```

Set the Circle center position

#### setRadius

public <u>Circle</u> setRadius(int radius)

Set the Circle radius

Parameters:

radius - Meters unit

### setWeight

```
public <u>Circle</u> setWeight(int weight)
```

Set the width of the Circle border

#### Parameters:

weight - Width in pixels

### toString

```
public java.lang.String toString()
```

#### Overrides:

toString in class java.lang.Object

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# **Class LatLong**

```
< Constructors > < Methods >
```

public class **LatLong** extends java.lang.Object

#### Constructors

#### LatLong

#### **Methods**

#### getLatitude

```
public java.lang.String getLatitude()
```

### getLongitude

public java.lang.String getLongitude()

#### setLatitude

public LatLong setLatitude(java.lang.String latitude)

## setLongitude

public LatLong setLongitude(java.lang.String longitude)

## toString

public java.lang.String toString()

#### Overrides:

toString in class java.lang.Object

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# **Class Layer**

< Constructors > < Methods >

public class **Layer** extends java.lang.Object

## Constructors

### Layer

public Layer()

## Methods

#### addCircle

public Layer addCircle(Circle circle)

#### addCircle

public Layer addCircle(java.util.List circles)

#### addMarker

public Layer addMarker(Marker marker)

#### addMarker

public Layer addMarker(java.util.List markers)

## addPolyline

public Layer addPolyline(Polyline polyline)

## addPolyline

public Layer addPolyline(java.util.List polylines)

## getCircles

public java.util.List getCircles()

### getClusterDisableAtZoom

public int getClusterDisableAtZoom()

### getClusterMaxRadius

public int getClusterMaxRadius()

## getLabel

public java.lang.String getLabel()

### getMarkers

public java.util.List getMarkers()

## getPolylines

public java.util.List getPolylines()

#### isChecked

public boolean isChecked()

#### **isClusterEnabled**

public boolean isClusterEnabled()

#### setChecked

public Layer setChecked(boolean checked)

Set if the Layer checkbox will be checked

#### setClusterDisableAtZoom

public Layer setClusterDisableAtZoom(int clusterDisableAtZoom)

Set the the zoom level where cluster will be disabled, then you can see the markers

Parameters:

clusterDisableAtZoom - Zoom level: 1 to 19

#### setClusterEnabled

public Layer setClusterEnabled(boolean clusterEnabled)

Enable layer clusterization, useful for large datasets

#### setClusterMaxRadius

public Layer setClusterMaxRadius(int clusterMaxRadius)

Set the maximum radius that a cluster will cover from the central marker

Parameters:

clusterMaxRadius - Cluster radius in pixels

#### setLabel

```
public Layer setLabel(java.lang.String label)
```

Set the Layer checkbox label

#### toString

```
public java.lang.String toString()
```

#### **Overrides:**

toString in class java.lang.Object

#### com.jsf2leaf.model

# **Class Map**

```
< Constructors > < Methods >
```

public class **Map** extends java.lang.Object

#### Constructors

### Map

public Map()

### Methods

### addLayer

```
public Map addLayer(Layer layer)
```

### addLayer

```
public Map addLayer(java.util.List layers)
```

### getAttribution

public java.lang.String getAttribution()

## getCenter

public LatLong getCenter()

## getHeight

public java.lang.String getHeight()

#### getLayers

public java.util.List getLayers()

## getMaxZoom

public int getMaxZoom()

## getMinZoom

public int getMinZoom()

## getWidth

public java.lang.String getWidth()

### getZoom

public int getZoom()

## isDraggingEnabled

public boolean isDraggingEnabled()

#### isLayerControl

public boolean isLayerControl()

#### **isZoomControl**

public boolean isZoomControl()

#### **isZoomEnabled**

public boolean isZoomEnabled()

#### setAttribution

public Map setAttribution(java.lang.String attribution)

Set the Map attribution/credits

#### setCenter

public Map setCenter(LatLong center)

Set the Map start position

## setDraggingEnabled

public Map setDraggingEnabled(boolean draggingEnabled)

Set if the Map will be allowed do move

### setHeight

public Map setHeight(java.lang.String height)

#### setLayerControl

public Map setLayerControl(boolean layerControl)

Set if the Map will have the layers checkbox control panel

#### setMaxZoom

```
public Map setMaxZoom(int maxZoom)
```

Set the maximum allowed zoom of the Map

#### setMinZoom

```
public Map setMinZoom(int minZoom)
```

Set the minimum allowed zoom of the Map

#### setWidth

```
public Map setWidth(java.lang.String width)
```

#### setZoom

```
public Map setZoom(int zoom)
```

Set the initial Map zoom

#### setZoomControl

```
public Map setZoomControl(boolean zoomControl)
```

Set if the Map will have the zoom buttons

#### setZoomEnabled

```
public Map setZoomEnabled(boolean zoomEnabled)
```

Set if zoom will be available on the Map

### toString

public java.lang.String toString()

#### Overrides:

toString in class java.lang.Object

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## **Class Marker**

```
< Constructors > < Methods >
```

public class **Marker** extends java.lang.Object

#### Constructors

#### Marker

```
public Marker(LatLong position)
```

#### Marker

#### **Methods**

## getPopupMsg

```
public java.lang.String getPopupMsg()
```

### getPosition

public LatLong getPosition()

## setPopupMsg

public Marker setPopupMsg(java.lang.String popupMsg)

#### setPosition

public Marker setPosition(LatLong position)

## toString

public java.lang.String toString()

#### Overrides:

toString in class java.lang.Object

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# **Class Polyline**

< Constructors > < Methods >

public class **Polyline** extends java.lang.Object

### Constructors

## **Polyline**

```
public Polyline()
```

#### **Methods**

#### addPoint

public Polyline addPoint(LatLong point)

#### addPoint

public Polyline addPoint(java.util.List points)

## getColor

public java.lang.String getColor()

### getPoints

public java.util.List getPoints()

### getPopupMsg

public java.lang.String getPopupMsg()

## getWeight

public int getWeight()

#### setColor

public Polyline setColor(java.lang.String color)

## setPopupMsg

public Polyline setPopupMsg(java.lang.String popupMsg)

## setWeight

public Polyline setWeight(int weight)

Set the width of the Polyline

Parameters:

weight - Width in pixels

# toString

public java.lang.String toString()

#### Overrides:

toString in class java.lang.Object