General overview

Introduction to Angular 6



- Web application that fits on a single page
- all the code (JS, HTML, CSS) is retrieved with a single page load. MIMOS ANGULAR WOF

SPA - No Full Page Refresh

- Navigation is achieved without refreshing the whole page
 - Just load the part of the page which needs to be changed
- After the initial page load
 - no more HTML gets sent over the network
 - Data gets requested from the server (or sent to the server)
- takes a lot less time and bandwidth than constantly sending HTML
- Payload type typically JSON
- New HTML generated to create new portions of the page using the payload data
 - Performed by the client (i.e. in the browser), rather than traditional server side rendering.



- SPA feels like a native application
 - ☐ fast and responsive
- Constantly reloading everything from the backend server slows things down
 - due to network latency in fetching a lot of redundant HTML

SPA – Deployment and versioning

- Simpler to deploy
 - compared to traditional server-side rendered applications
- 3 static files:
 - □ one index.html file, with a CSS bundle and a Javascript bundle.
 - can be uploaded to any static content server like Apache, Nginx, Amazon S3 or Firebase Hosting
- Versioning and rollback is easier
 - □ Version the build output (index + CSS + JS bundles)
- Configure the server that is serving the SPA with a parameter
 - specifies which version of the frontend application to build

SPA problems

- More Complex to Build
- SEO
 - To index SPA app, search engine crawlers need be able to execute JavaScript.
 - May need to create static HTML snapshots especially for search engines (Angular Universal)
- Initial Load is Slow
 - SPA needs to download more resources when you open it



- Angular is a platform and framework for building clientside applications
 - typically Single-Page Applications (SPAs) using HTML and TypeScript
- Angular is written in TypeScript
 - implements core and optional functionality as a set of TypeScript libraries that you import into your apps



Custom components

- Angular allows you to build your own components that combine customized functionality with UI rendering logic into reusable units
- They also work well with web components.

Data binding

 Supports seamlessly moving data between the JavaScript application and the view, and react to view events without having to explicitly write the glue code

Dependency injection

- Allows the creation of modular services, and have them injected wherever they are needed
- Greatly improves their testability and reusability



- Testing-centric
 - Angular has been built from the ground up with testability in mind
 - □ test specs are automatically generated
- Comprehensive
 - provides out-of-the-box solutions for server HTTP communication, routing, etc

AngularJS and Angular

- One of the first and most popular web application frameworks in Javascript
 - ☐ Used to bring structure and consistency to SPA development
 - ☐ Also support scalable and maintainable web applications
- AngularJS Any release from 1.0 through 2.0
- Angular For versions 2.0 and greater
- Version 2.0
 - complete rewrite and significantly different architecturally from Angular 1.0, not backward compatible with AngularJS
- All versions after it are planned as incremental changes upon it.
 - major releases on a six-month schedule, with a focus on easy upgrades
 - □ Upgrading between versions of Angular (2 -> 4 -> 5 -> 6 -> 7) should be an almost trivial upgrade.



- AngularJS was focused solely on building web applications in the browser
 - □ Framework with a large ecosystem of third-party modules used to easily add features to your application
- Angular is a completely new version of the framework
 - leveraged a lot of the newer web technologies (modules and web component)
 - also improving existing features of AngularJS (dependency injection and templating)
 - Leaner core library and makes additional features available as separate packages that can be used as needed



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- It also has many tools that make it a full-rounded platform beyond a framework:
 - Dedicated CLI for application development, testing, and deployment
 - Offline rendering capabilities on many back-end server platforms
 - Desktop-, mobile-, and browser-based application execution environments
 - Comprehensive UI component libraries, such as Material Design

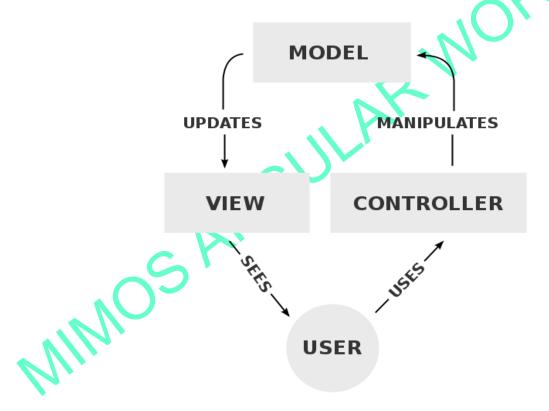
MVC architecture

- Traditional architecture for developing UI
- Model
 - the model is an abstract representation of your data.
- View
 - □ the view represents the presentation layer and the actual UI.
- Controller
 - the controller is an interface for handling user interactions and connects both the model and the view.
- Specifically designed so that the view and the model don't need to know anything about each other
 - Allows developers to work simultaneously on different components of a web application without impacting one another



Drawbacks

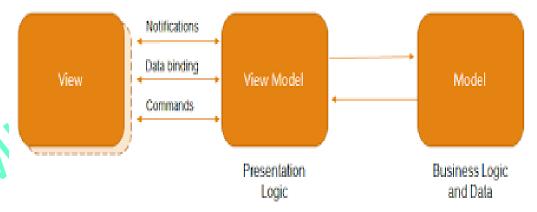
- Use of controllers to manipulate data models creates clutter in the backend
- It also does not work well for SPAs.



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MVVM architecture

- AngularJS follows MVVM pattern
 - □ replaces the Controller with a View-Model
- ViewModel acts as a binder that binds data between the view and model
 - Allows the view and model to communicate directly with each other
- The View-Model synchronizes the data between a view and a model
 - Changes made to a UI element automatically propagate to the model and vice versa



Component architecture

- Angular has a component-based architecture
 - Every Angular application has at least one component known as the root component.
- Each component has an associated class
 - This is responsible for handling the business logic
 - There is also a corresponding template that represents the view layer.
- Multiple, closely related components can be stacked together to create a module
- Each module forms a functional unit on its own