

# **Exploring UML in Eclipse**



## What is the UML2 project?

- An EMF based implementation of the UML 2.x specification
- A base for modeling tools to build upon
- With support for UML Profiles



### EMF Implementation of UML2 Spec

- What many consider the reference implementation for the UML 2 specification
- Metamodel completely specified as an EMF model
- Support for many of the UML techniques
  - Redefinition
  - Subsetting



### **Base for Modeling Tools**

- Tools share a common foundation improving
  - Model interchange
  - Add-on tools, for example model analysis
  - Tool independent transformations
- Shared interpretation of the UML 2.x specification
- Models serialized to common XMI format



## Support for UML Profiles

- Profiles are UML 2.x extensibility and customization mechanism
  - Use domain concepts
  - Refining semantics
  - Customize presentation
  - Tagging model elements
  - Add domain specific information
- Enables the definition of domain specific languages
  - For example Rose Real-Time in RSA



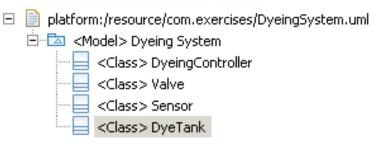
# Creating a UML model

- Default editor
  - Tree based editor
- Rational Modeling Platform
  - Visual modeling
- Programmatically
  - Use the Factory for the UML 2 model



#### **UML Model Editor**

- File → New... from the main menu
- Select UML Model
  - Under Example EMF Model Creation Wizards
- Provide a name
- Set Model Object to Model
- Open with UML Model Editor
- Use Create Child in the context menu to create model elements

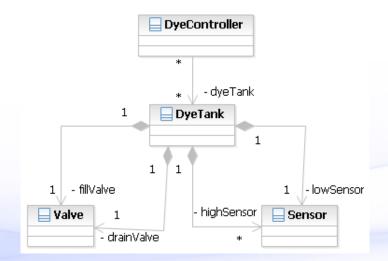


Property	Value
□ UML	
Classifier Behavior	
Client Dependency	
Is Abstract	
Is Active	
Is Leaf	
Name	<b>□</b> DyeTank
Owned Port	
Powertype Extent	
Redefined Classifier	
Representation	
Template Parameter	
Use Case	
Visibility	<b>□</b> Public



### Rational Modeling Platform

- Create a UML 2 model graphically
- How to
  - File → New... from the main menu
  - UML Model
    - Under Modeling
  - Set the model name
- Create elements using diagrams and project explorer
- Created model can be opened in the UML Model Editor





### Creating Models in Code

- Programmatically create UML models and elements
- Use of the standard EMF generated API
- EMF reflective capabilities available



### More Creating Models in Code

- To create UML model elements use
  - UMLFactory, or
  - For Packages and Models
    - createdOwnedClass
    - createNestedPackage
    - createdOwnedPrimitiveType
    - createdOwnedEnumeration
    - **-**



### Persistence and Serialization

- Models are persisted in an XMI compliant format
- Tools built on top of UML2 project should be able to load the model
  - Likely won't maintain diagrams



### Summary

- In this module we explored
  - What the UML2 project is
  - How to create UML2 models
    - UML Model Editor
    - Rational Modeling Platform
    - Through code
  - Persistence



### **Extending UML**

- UML 2 is a general purpose modeling language
  - Large and expressive
- Often specific domains need to extend it
  - Additional concepts
  - Restricting metamodel
  - Defining domain specific semantics for elements
- Different approaches
  - Feather weight Tagging a model
  - Light weight UML Profile
  - Heavy weight Extending the metamodel



### Tagging a model with keywords

- Lightweight approach to adding data to a model
  - Control code generators
  - Categorizing
- Create by
  - Adding Annotation with source set to UML
  - Add details to the Annotation with key being the keyword
- Simple API to retrieve keywords
  - addKeyword, removeKeyword, and hasKeyword



### Extending UML with a Profile

- UML profiles provide a lightweight approach to extending the UML metamodel
- UML profiles can be created in the same way as UML models
  - UML Model Editor
  - Rational Modeling Platform
  - Programmatically
- Profiles can be published or registered
  - Makes them accessible to others
  - Approach used by RSA RTE



### **UML** Profile

- Primary construct in a profile is a stereotype
  - Extends one or more metaclasses from the UML
  - May add information and/or constraints
  - May add/or constrain semantics
  - May change graphical display
- Can be applied to one or more UML models or packages
  - Stereotypes applied to model or package and its contents



### Creating UML Profile

- Using UML Model Editor
- Select File → New...
- Choose UML Model and provide a name
  - Under Example EMF Model Creation Wizards
- Set Model Object to Profile
- Open with UML Model Editor
- Select UML Editor → Profile
   → Reference Metamodel...
   from the main menu
- Choose the UML metamodel

- platform:/resource/com.zeligsoft.training.exercises.uml/UMLRT.profile.uml
  Profile> Room
- pathmap://UML\_METAMODELS/UML.metamodel.uml
- pathmap://UML\_PROFILES/Ecore.profile.uml
- pathmap://UML\_PROFILES/Standard.profile.uml
- pathmap://UML\_METAMODELS/Ecore.metamodel.uml
- pathmap://UML\_LIBRARIES/UMLPrimitiveTypes.library.uml



### **Creating Stereotype**

- Open profile in UML Model Editor
- Select the profile object and New Child
   → Owned Stereotype → Stereotype
  - from the context menu
- Select the stereotype and UML Editor
   → Stereotype → Create Extension...
   from the main menu
- Select the UML metaclasses to extend
- Creates Extension object in the profile

Profile> Room

| Profile> Room
| Profile> Profile> Room
| Profile> Profile> Room\_Capsule
| Sirent | Profile> |



### UML Profile Static vs. Dynamic

#### Dynamic Profile

- The profile is defined in a model whose model object is a Profile
- No code is generated
- Profile is deployed in a plug-in and registered as a dynamic package

#### Static Profile

- The profile is defined in a model whose model object is a Profile
- An API for the profile is generated to make it easier to work with the profile in code
- Profile code is deployed in a plug-in and registered as a static package



### Deploying a Dynamic Profile

- Define the profile
  - Converts the profile elements into Ecore representation
  - Select the profile element in the model
  - Select UML Editor → Profile → Define from main menu
  - This stores Ecore representation as an annotation in the profile
- Make the project a plug-in project and make sure the profile model is in the build
- Register the profile
  - org.eclipse.uml2.uml.dynamic\_package



### Deploying a Static Profile

- Generate the profile code
- Make the project a plug-in project and make sure the src folder with the generated code is in the build
- Register the profile
  - org.eclipse.uml2.uml.generated\_package



## Generating Profile Code

- Apply Ecore profile to the profile object
- Apply ePackage stereotype to the profile object
  - Set the following ePackage properties
    - NS URI
    - NS Prefix
    - Base Package
- Create an EMF model from the profile using the UML model importer
- Configure generator settings
- Generate Model code for the EMF model



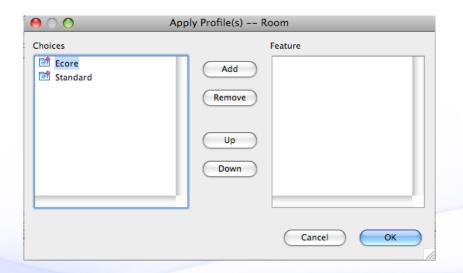
# Summary

In this module we explored



# Applying a UML profile

- A Profile is applied to a Model or Package
- Open model in UML Model Editor
- Select model or package object and UML Editor →
   Package → Apply Profile... from the main menu
- Choose the profiles to apply
- Creates a Profile Application object in the package





## Applying a UML Profile - Code



## Applying a Stereotype

- Stereotypes are applied to elements in a model
  - More than one can be applied
  - Applicable elements defined by Stereotypes metaclass extensions
  - Attributes of Stereotypes can be set in the properties view of the UML Model Editor
- Select the element in the editor and UML Editor ⇒Element
   ⇒Apply Stereotype... from the main menu

□ RT Port	
Is Conjugate	□ false
Is Notification	□ false
Is Publish	□ false
Is Wired	□ false
Registration	E Automatic
Registration Override	Œ
■ UML	
Aggregation	Composite
Association	
Class	< <capsule>&gt; <class> HelloWorld</class></capsule>
Client Dependency	
Default	E .
End	
Is Behavior	™ true
Is Derived	™ false
Is Derived Union	
Is Leaf	™ false
Is Ordered	™ false
Is Read Only	™ false
Is Service	™ false
Is Static	™ false
Is Unique	™ true
Lower	<u> </u>
Name	⊑ log
Protocol	



### Applying a Stereotype - Code



### Working Stereotype Properties

#### Accessing a stereotype value

```
drainValvePort.getValue(portStereotype, "conjugated");
```

#### Setting a stereotype value

```
drainValvePort.setValue(portStereotype, "conjugated", false);
```

#### Adding to a stereotype list property

```
((List) dyeSystemComponent.getValue(componentStereotype, "includes"))
    .add("MyInclude.h");
```



# Summary

- In this module we explored
  - Applying a profile
  - Applying stereotypes to model elements
  - Working with profiles in code
    - Applying profile
    - Applying stereotype
    - Getting/Setting stereotype values



# Keywords in RSA-RTE

[TM TODO]



### Profiles in RSA-RTE

- Profiles are used extensively in RSA-RTE
  - Extending/constraining the UML to UML-RT semantics and notation
    - UMLRealTime profile
    - UMLRealTime model libraries for things like Frame, and Log
  - Adding information to model elements to generate code
    - C++ support through CPPPropertySets profile
    - C++ model libraries for
- When a RSA-RTE model is created
  - UMLRealTime profile is applied
  - CPPPropertySets profile is applied
  - RTClasses, RTComponents and CPPPrimitiveDatatypes libraries



### Creating Profiles in RSA-RTE

- Model the domain
  - Concepts, attributes and relationships in a Profile
  - Complimentary model libraries
  - Constraints OCL or Java
- Publish the Profile
  - Helps RSA-RTE with versioning and migration
- Register the Profile in a plug-in
  - Make it available for RSA-RTE to apply it
- Can export to open source UML 2



### **Profile**

- File → New → Other...
- Select UML Profile or UML Profile Project...
  - Under Modeling → UML Extensibility
- Set name and import the UML Primitive Types library
- Creates a Profile object that already imports the UML metamodel
- Add stereotypes, classes and relationships



### Releasing a Profile

- RSA-RTE provides a release capability for profiles
  - A released profile is to be additive otherwise backwards compatibility may not work
- To release a profile
  - Select Release in the context menu of the profile object
  - Associate a label with the release
  - Be careful how often a profile is released





## Publishing a Profile

- Publishing a profile makes it available for others to install and use in their RSA-RTE models
- To publish
  - Make the project a plug-in project
  - Add the profile file to the build
  - Extend "com.ibm.xtools.uml.msl.UMLProfiles"
    - Enables RSM to find the profile
  - Publish the plug-in



#### **Model Libraries**

- Model libraries provide a mechanism for publishing a set of model elements for reuse
  - e.g. Data types, reusable components
- It is a model with the modelLibrary stereotype applied
  - modelLibrary is part of the Standard profile
- The elements will be read-only in the model that imports the library



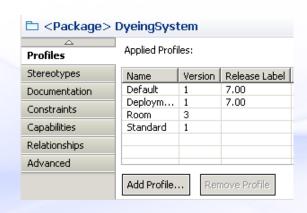
### Publishing a Model Library

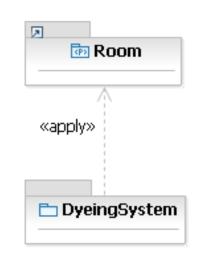
- Publishing a model library makes it available for others to import and use in their RSA-RTE models
- To publish
  - Make the project a plug-in project
  - Add the model file to the build
  - Extends com.ibm.xtools.uml.msl.UMLLibraries
    - Enables RSM to find the profile
  - Publish the plug-in



### Applying Profiles in RSA-RTE

- On a Model or Package "Add Profile..."
- Apply Stereotype to Elements in the model
- Set attributes of the Stereotype
  - Advanced tab
  - Stereotype tab







# Summary

In this module we explored



### Transactions with RSA-RTE

- Recall that transactions ensure that a command on the model is executed exclusively
- And are useful for integrating with the workbench's undo/redo infrastructure
- To get the editing domain used by RSA-RTE
  - Use the UMLModeler object UMLModeler.getEditingDomain()