

Optimal Piecewise-based Mechanism for Collecting Bounded Numerical Data under Local Differential Privacy

Authors: [Ye Zheng](#), Sumita Mishra, Yidan Hu



LDP Mechanisms

- Randomized algorithm $\mathcal{M}: \mathcal{D} \rightarrow \tilde{\mathcal{D}}$
 - provide quantifiable privacy for data $x \in \mathcal{D}$

$$\forall x_1, x_2 \in \mathcal{D}, \forall y \in \tilde{\mathcal{D}} \quad \max \frac{\Pr[\mathcal{M}(x_1) = y]}{\Pr[\mathcal{M}(x_2) = y]} \leq e^\epsilon$$

Distinguishability of x_1 and x_2 (sensitive data)
from y (randomized data)

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Privacy

$x_1 \rightarrow \mathcal{M} \rightarrow y$



Provable defense against
data inference attack

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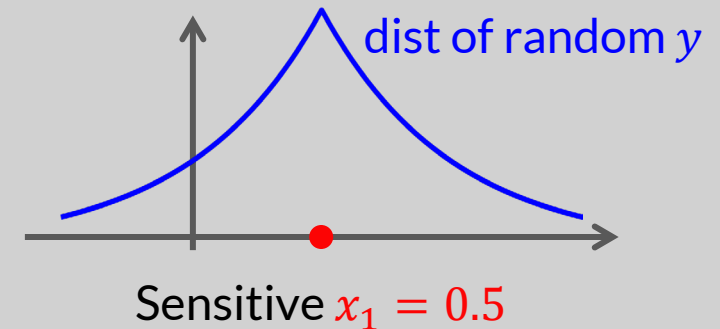
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Privacy



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Data utility



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Privacy

quantified by ϵ

$x_1 \rightarrow \mathcal{M} \rightarrow y$

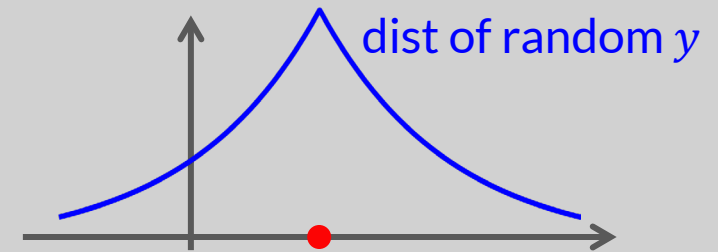


Provable defense against
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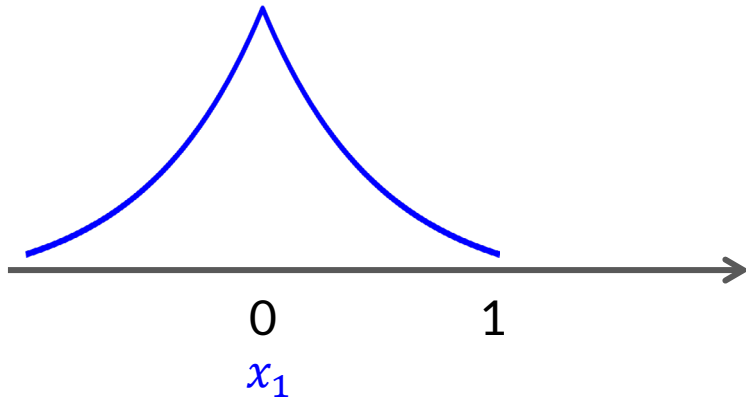
Data utility

by expected errors

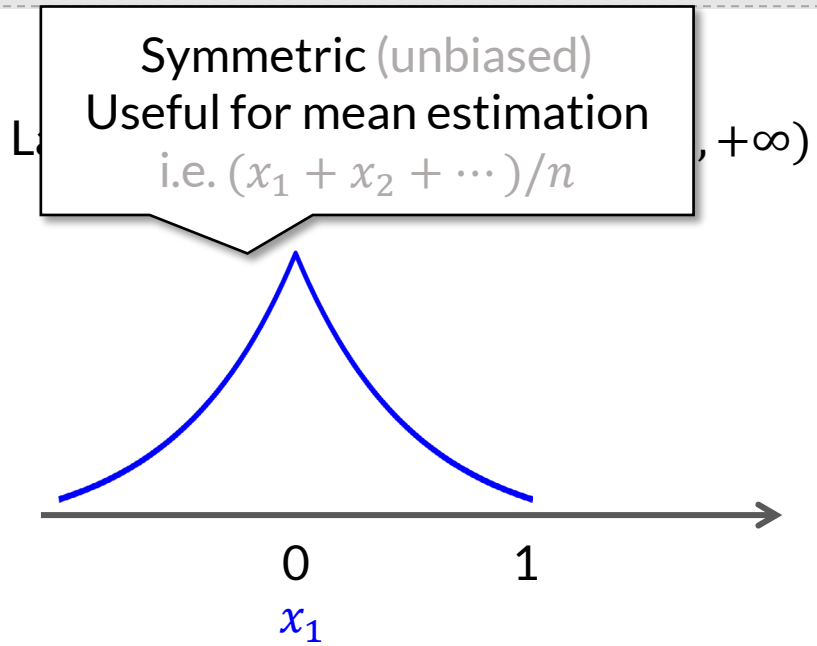


LDP Mechanisms for $\mathcal{D} = [0,1]$

Laplace mechanism: $[0,1] \rightarrow (-\infty, +\infty)$

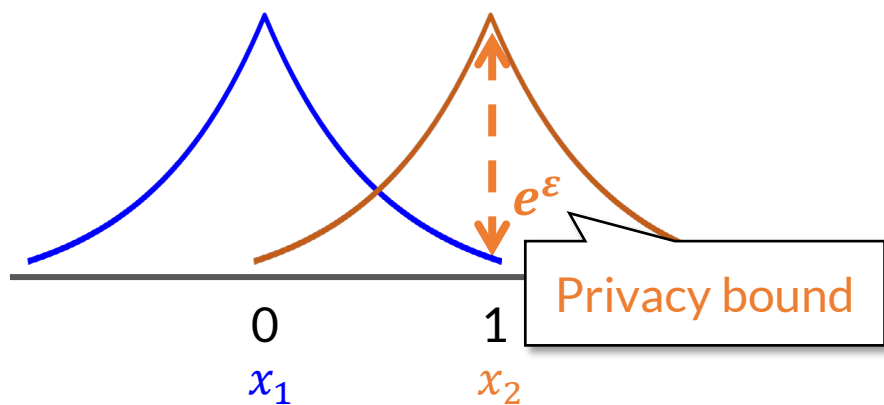


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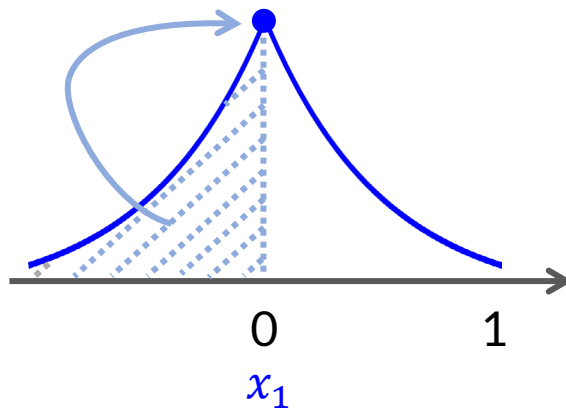


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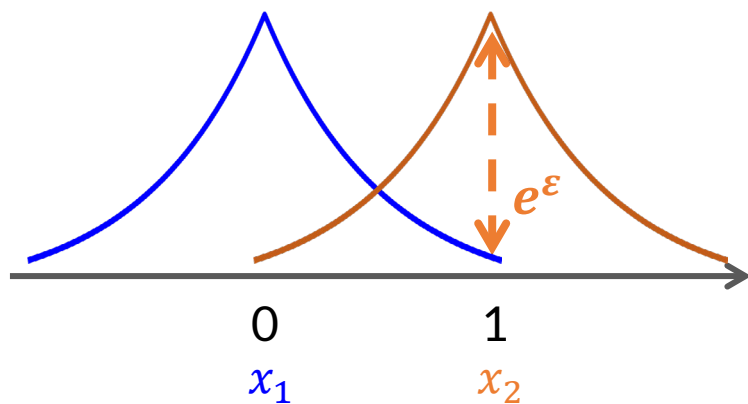


Laplace + **truncation**: $[0,1] \rightarrow [0,1]$

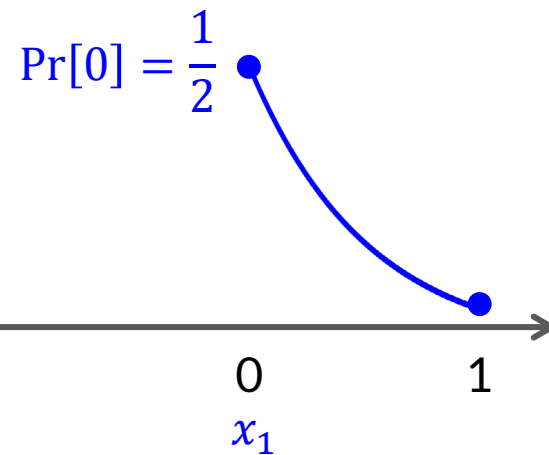


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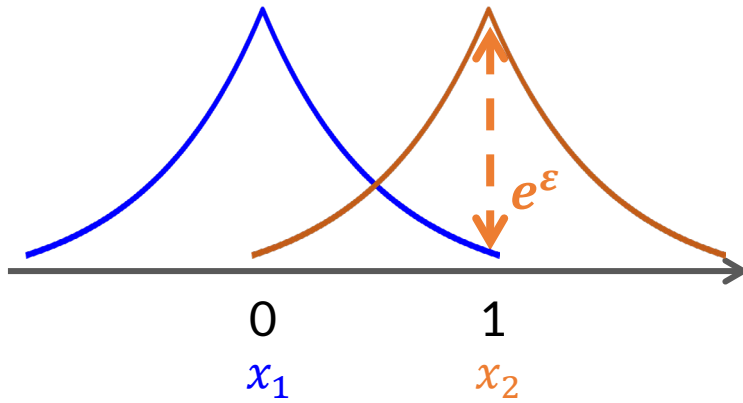


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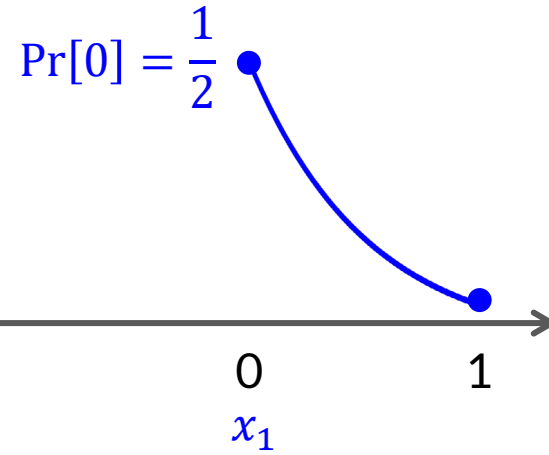


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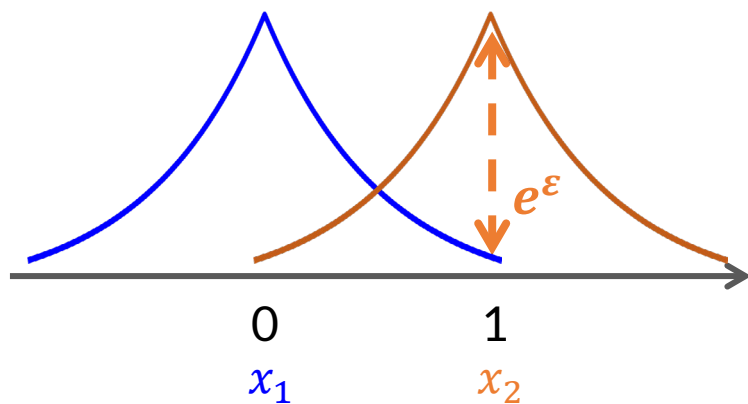
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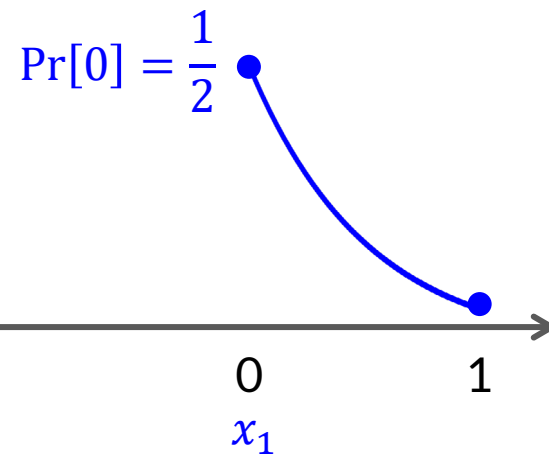
Smaller output
Useful for distribution estimation
i.e. $\{x_1, x_2, \dots\}$

LDP Mechanisms for $\mathcal{D} = [0,1]$

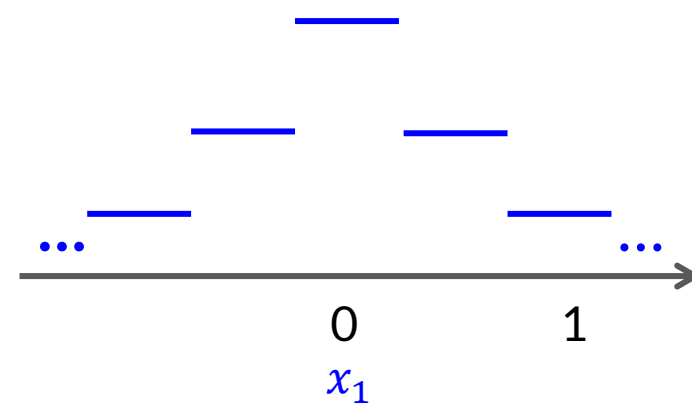
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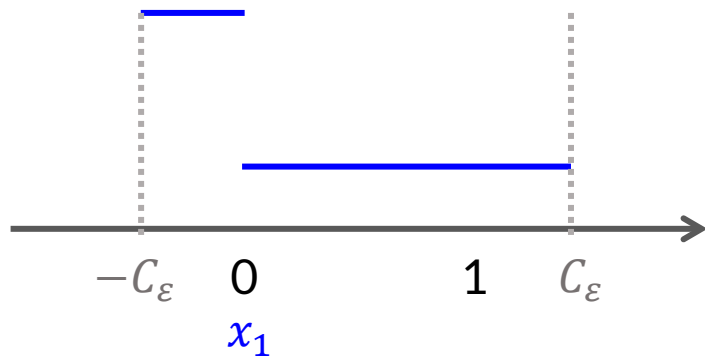
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Staircase: $[0,1] \rightarrow (-\infty, +\infty)$

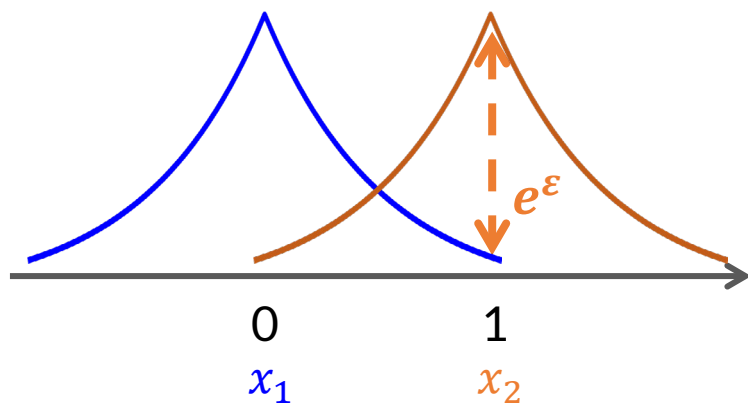


Piecewise mechanism: $[0,1] \rightarrow [-C_\epsilon, C_\epsilon]$

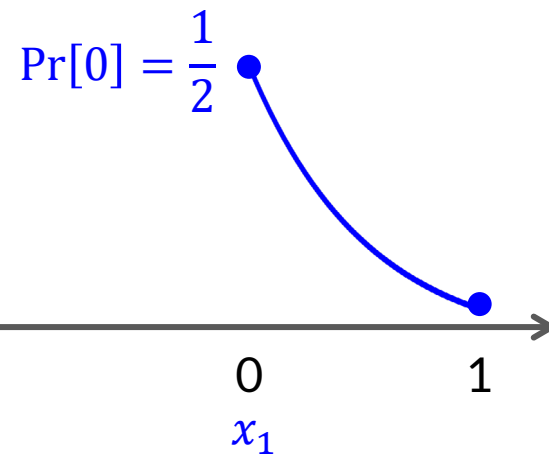


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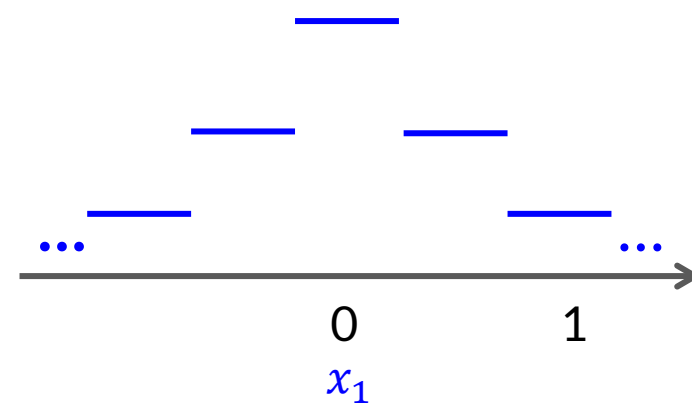
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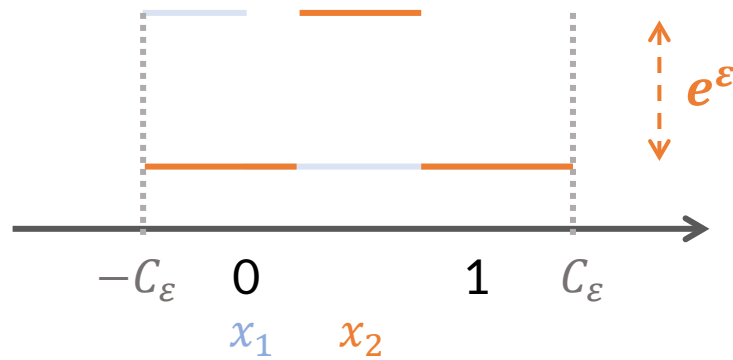
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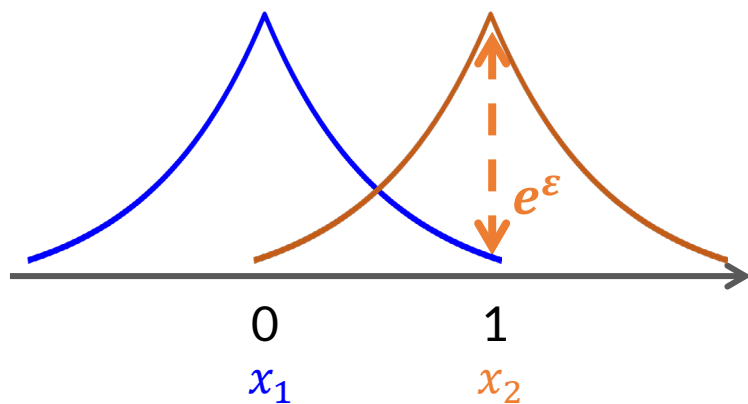


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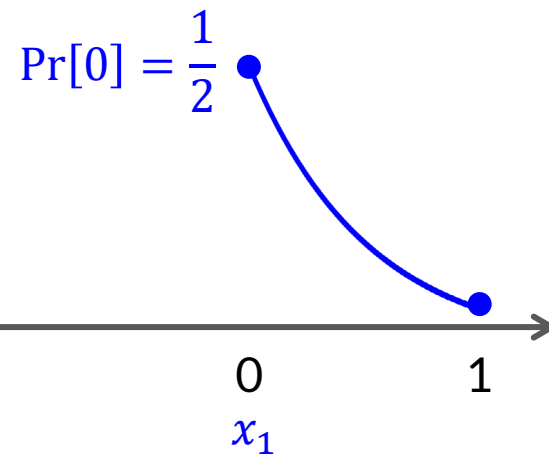


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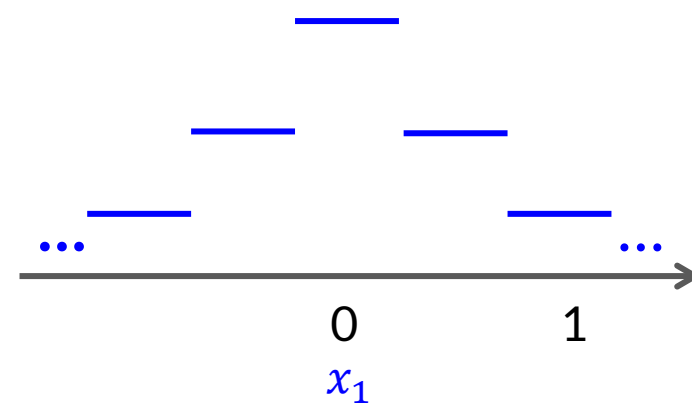
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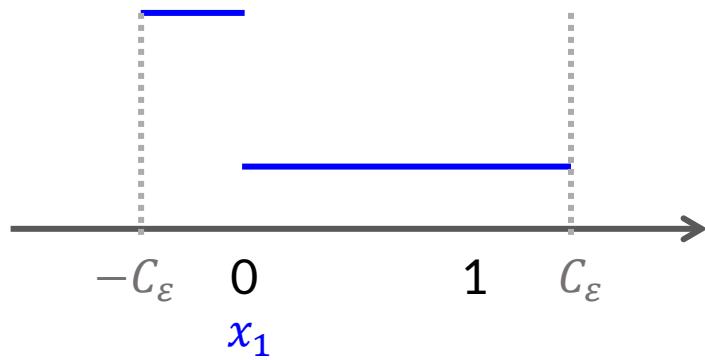
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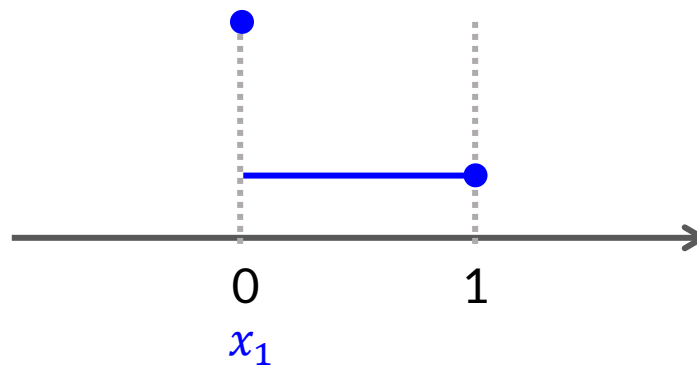
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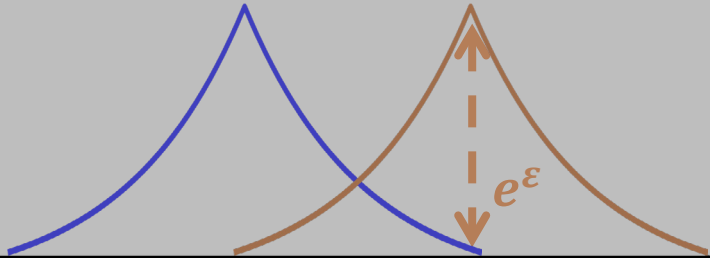
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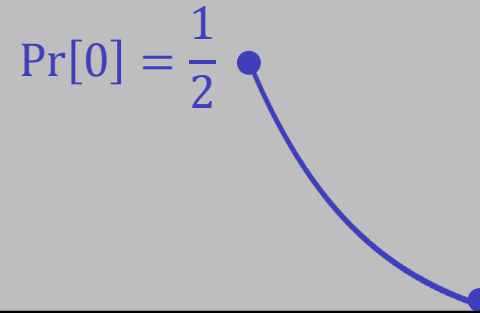
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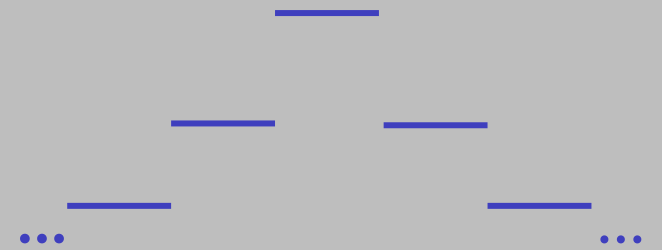
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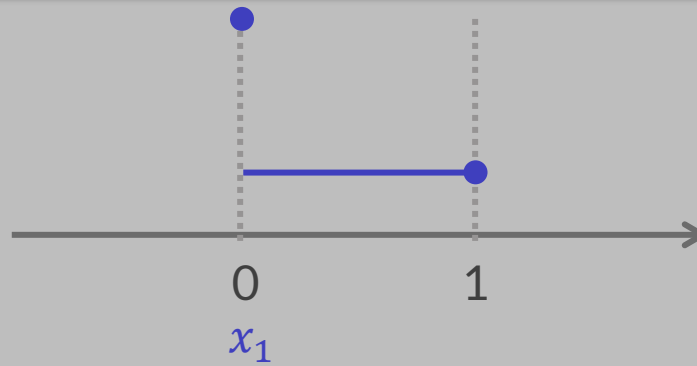
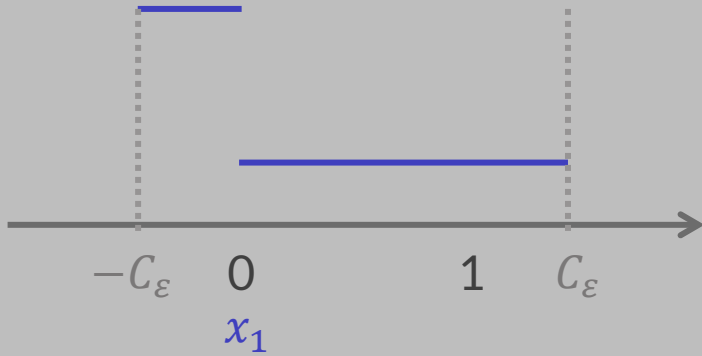


Staircase: $[0,1] \rightarrow (-\infty, +\infty)$



Privacy: LDP with the same ϵ

Utility: Different errors



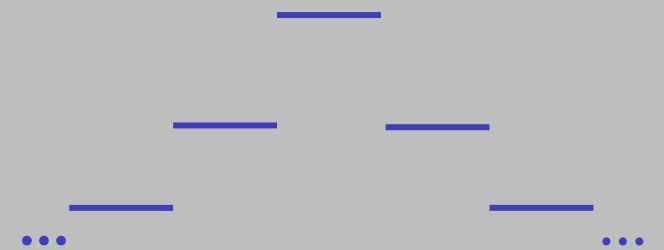
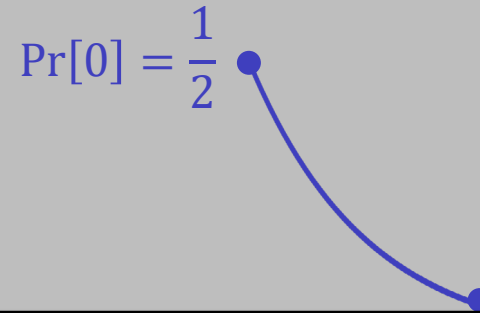
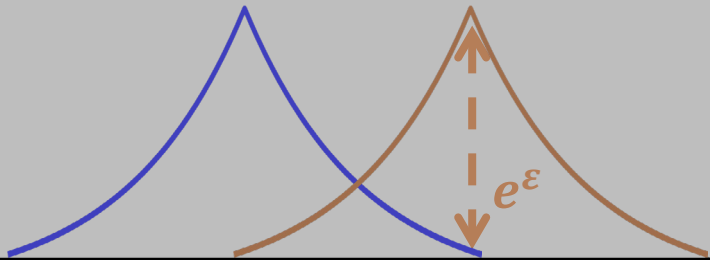
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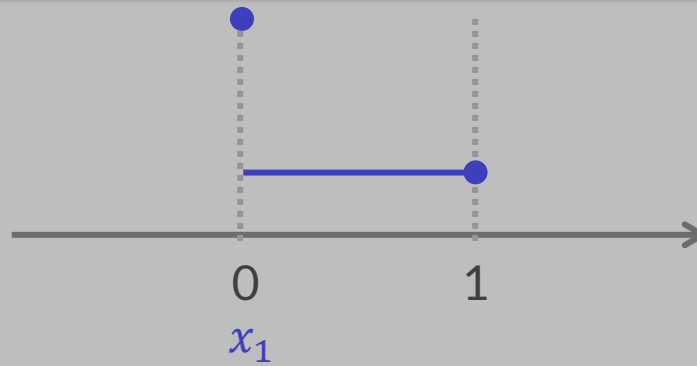
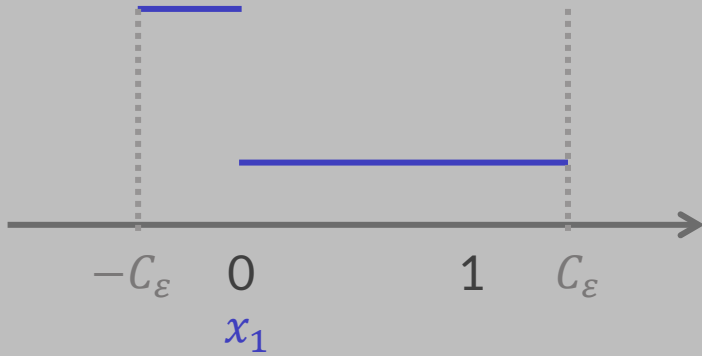
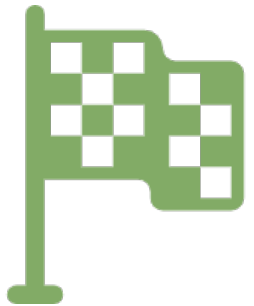
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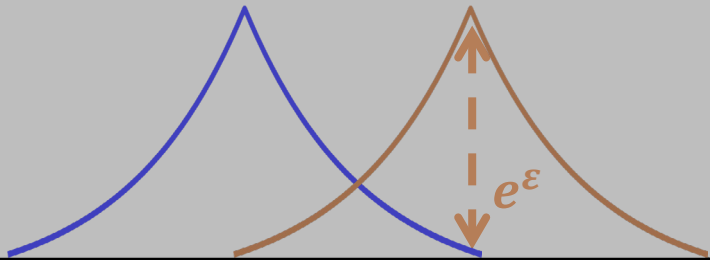
Q: What is the **optimal** LDP mechanism?



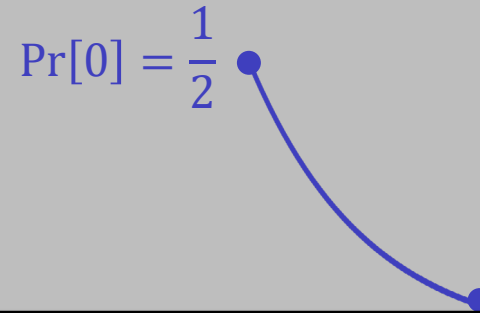
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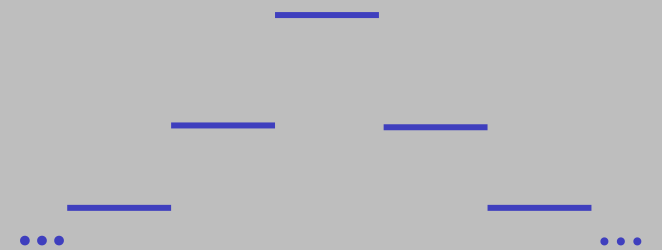
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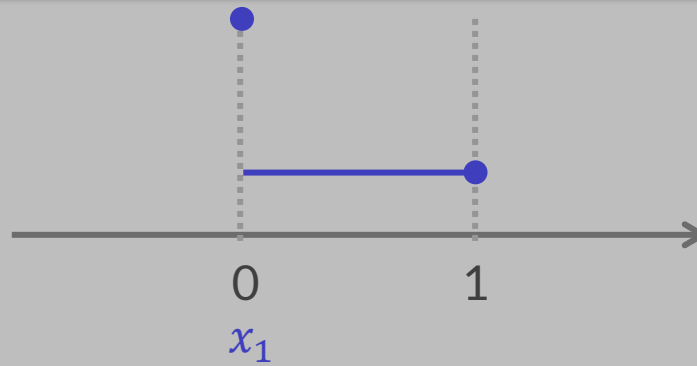
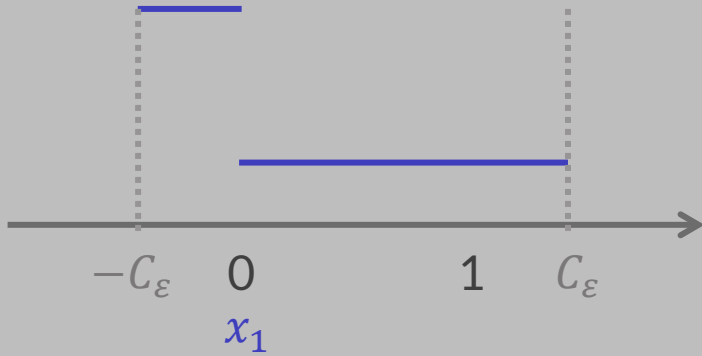
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Q: What is the **optimal piecewise-based** mechanism?

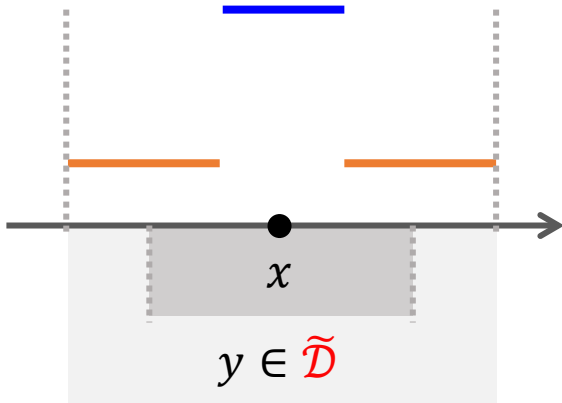


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3-Piecewise Mechanism

- 3-piecewise distributions on **bounded numerical domain** $\mathcal{D} \rightarrow \tilde{\mathcal{D}}$

- given input x , samples output y from a distribution

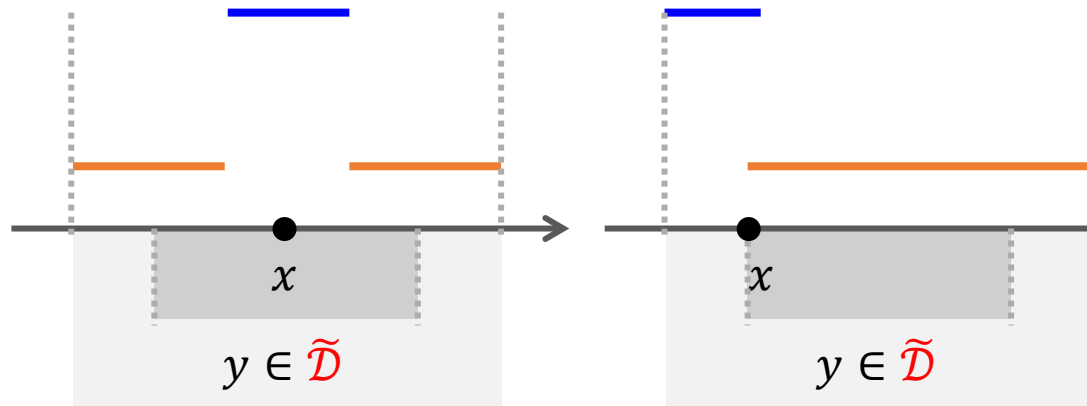


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Sampling probability
depends on ε

Sampling pieces
depends on x and ε

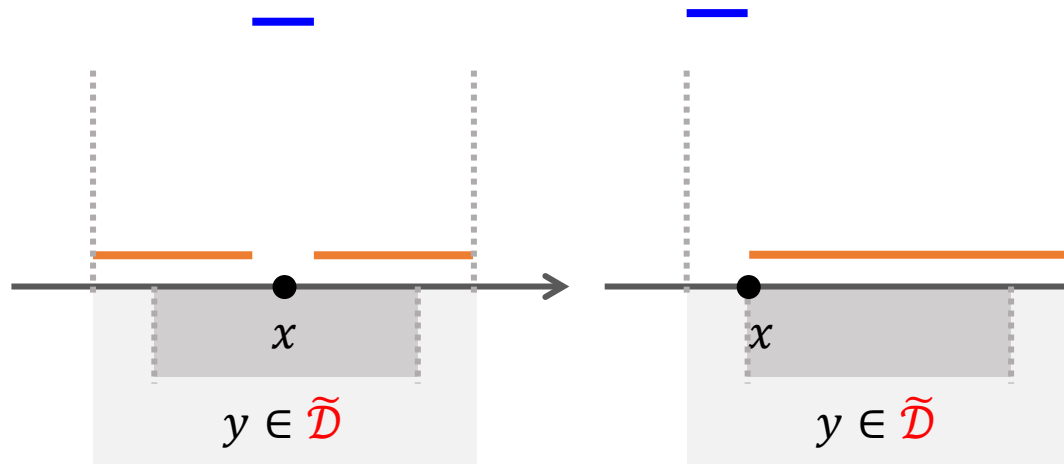
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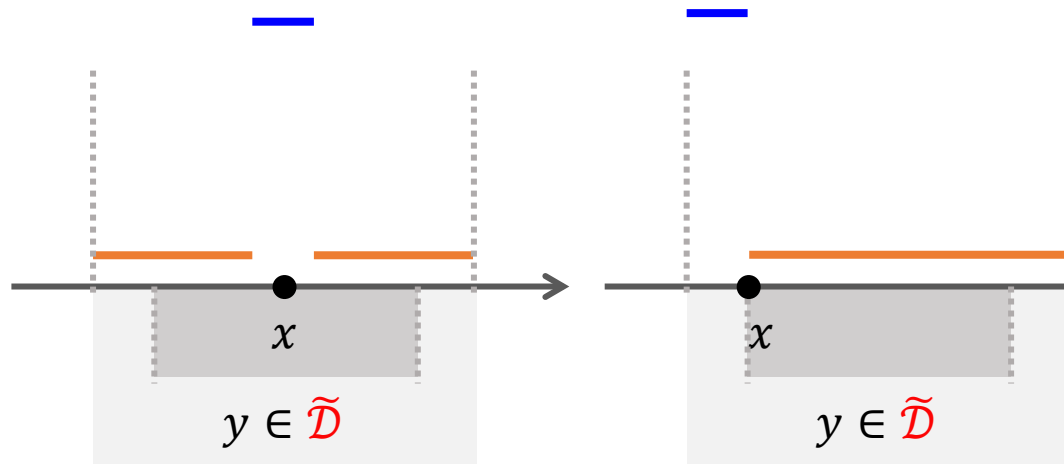
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- Instantiations: PM [2019], SW [2020], PTT [2024] (design different $p_\varepsilon, l_{x,\varepsilon}, r_{x,\varepsilon}$)

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- different errors, but **without optimality**

3-Piecewise Mechanism

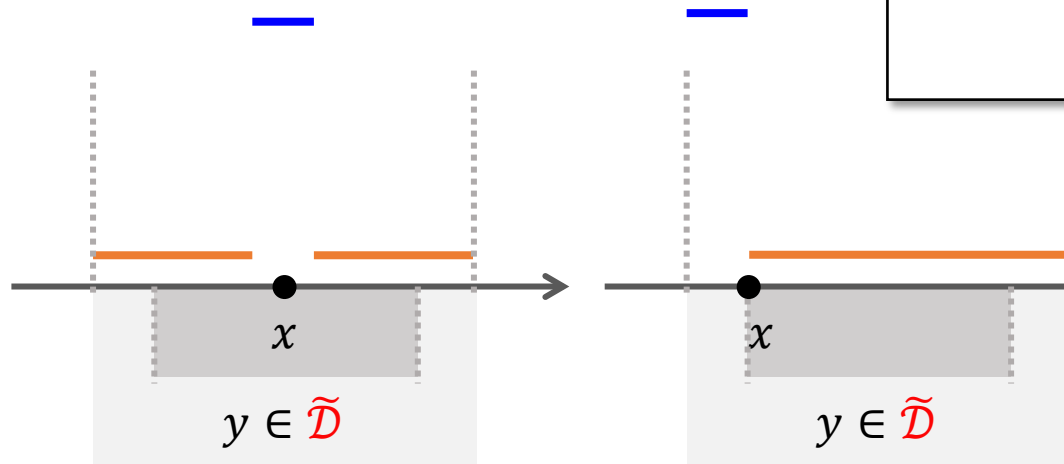


NOT enough to study optimality of piecewise-based mechanism

- 3-piecewise distributions on **bound**

- given input x , samples output y from

- only 3 pieces, two probabilities



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3-Piecewise Mechanism



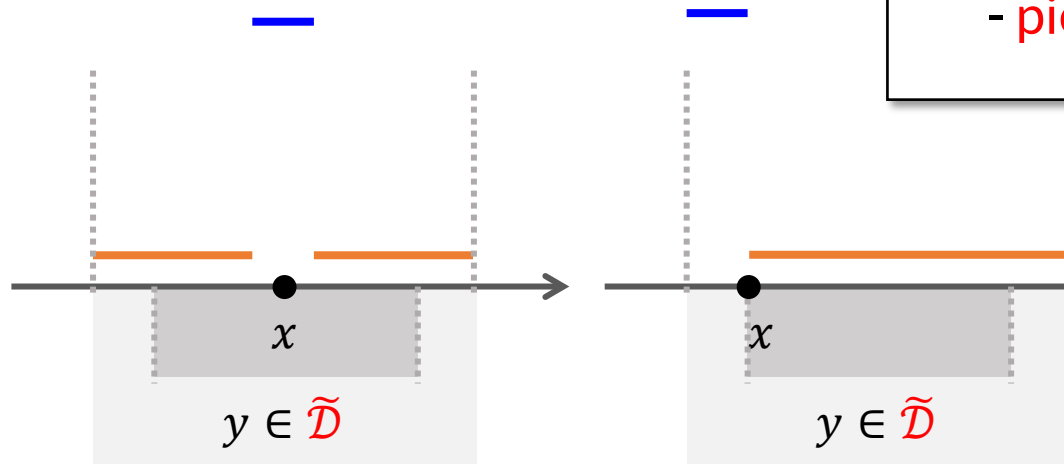
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- **piecewise distribution can have more pieces and probabilities**

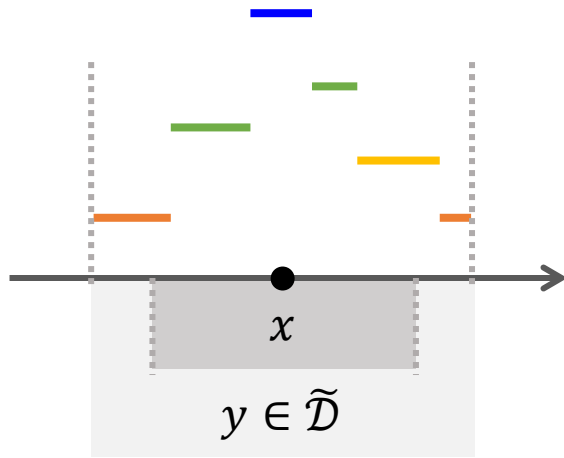


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Generalized Piecewise-based Mechanism

- Most generalized version: m -piecewise distributions

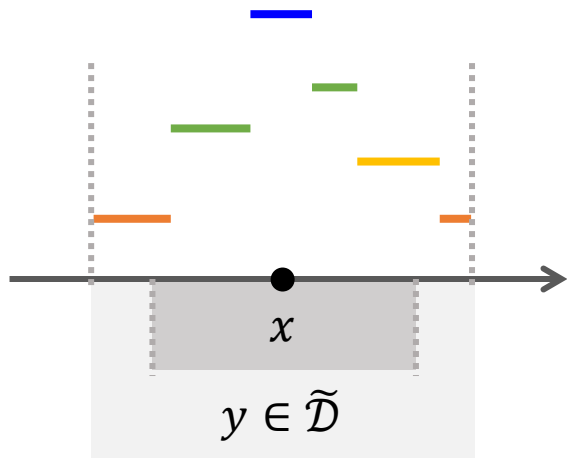


$$pdf[\mathcal{M}(x) = y] = \begin{cases} p_{1,\varepsilon} & \text{if } y \in [l_{1,x,\varepsilon}, r_{1,x,\varepsilon}] \\ p_{2,\varepsilon} & \text{if } y \in [l_{2,x,\varepsilon}, r_{2,x,\varepsilon}] \\ \dots & \dots \\ p_{m,\varepsilon} & \text{if } y \in [l_{m,x,\varepsilon}, r_{m,x,\varepsilon}] \end{cases}$$

$$\max \frac{p_{i,\varepsilon}}{p_{j,\varepsilon}} \leq e^\varepsilon \text{ (LDP constraint)}$$

Generalized Piecewise-based Mechanism

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- Error (data utility):

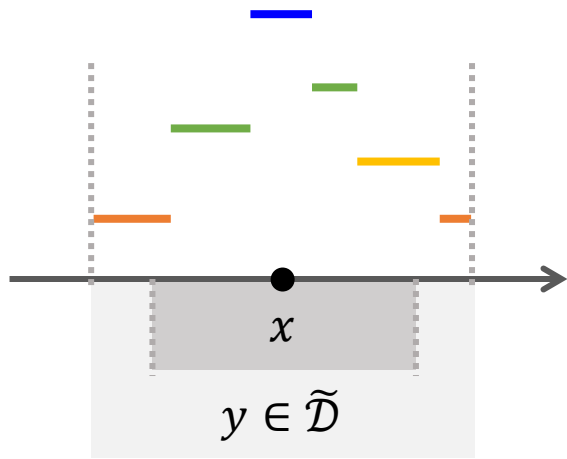
$$\mathcal{L}(y, x)$$



$$\mathcal{L}(y, x) := |y - x|^p$$

Generalized Piecewise-based Mechanism

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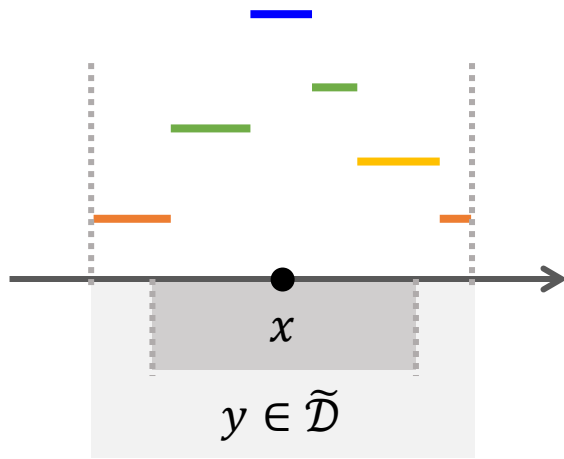
$$\frac{p_{i,\varepsilon}}{p_{j,\varepsilon}} \leq e^\varepsilon \text{ (LDP constraint)}$$

- Expected error:

$$\int_{\tilde{\mathcal{D}}} \mathcal{L}(y, x) \cdot pdf[\mathcal{M}(x) = y] dy$$

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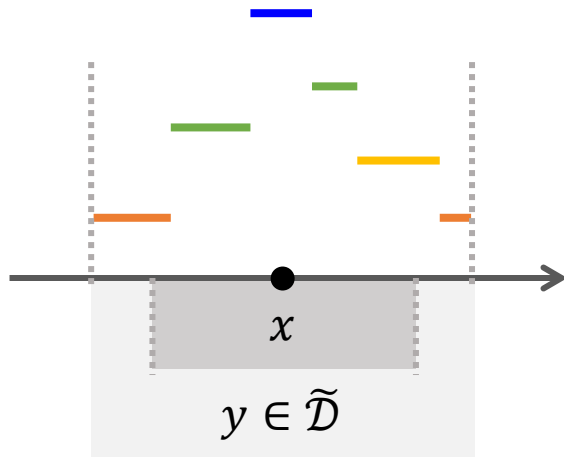
- Expected error:

$$\min_{\mathcal{M}: p_i, l_i, r_i} \int_{\tilde{\mathcal{D}}} \mathcal{L}(y, x) \cdot pdf[\mathcal{M}(x) = y] dy$$

Find \mathcal{M} to minimize error at x

Optimal Piecewise-based Mechanism

- Most generalized version: m -piecewise distributions



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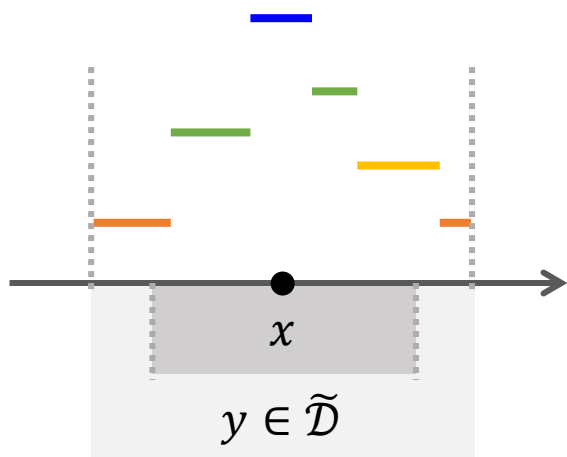
- Expected error:

$$\min_{\mathcal{M}: p_i, l_i, r_i} \max_{x \in \mathcal{D}} \int_{\tilde{\mathcal{D}}} \mathcal{L}(y, x) \cdot pdf[\mathcal{M}(x) = y] dy$$

Find \mathcal{M} to minimize worst-case error

Optimal Piecewise-based Mechanism

- Most generalized version: m -piecewise distributions



$$pdf[\mathcal{M}(x) = y] = \begin{cases} p_{1,\varepsilon} & \text{if } y \in [l_{1,x,\varepsilon}, r_{1,x,\varepsilon}] \\ p_{2,\varepsilon} & \text{if } y \in [l_{2,x,\varepsilon}, r_{2,x,\varepsilon}] \\ \dots & \dots \\ p_{m,\varepsilon} & \text{if } y \in [l_{m,x,\varepsilon}, r_{m,x,\varepsilon}] \end{cases}$$

$$\frac{p_{i,\varepsilon}}{p_{j,\varepsilon}} \leq e^\varepsilon \text{ (LDP constraint)}$$

Solved \mathcal{M} is
the optimal piecewise-based mechanism

Mathematically: To find the optimal
piecewise distribution under the LDP constraint

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Find \mathcal{M} to minimize worst-case error

Challenges & Proofs

- Challenges

1. min-max problem & multiple variables
2. optimal results only for a specific m

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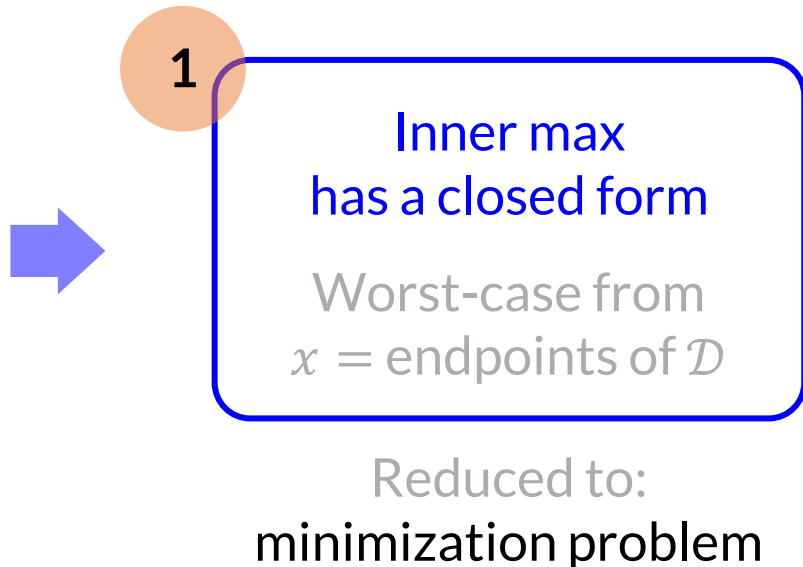
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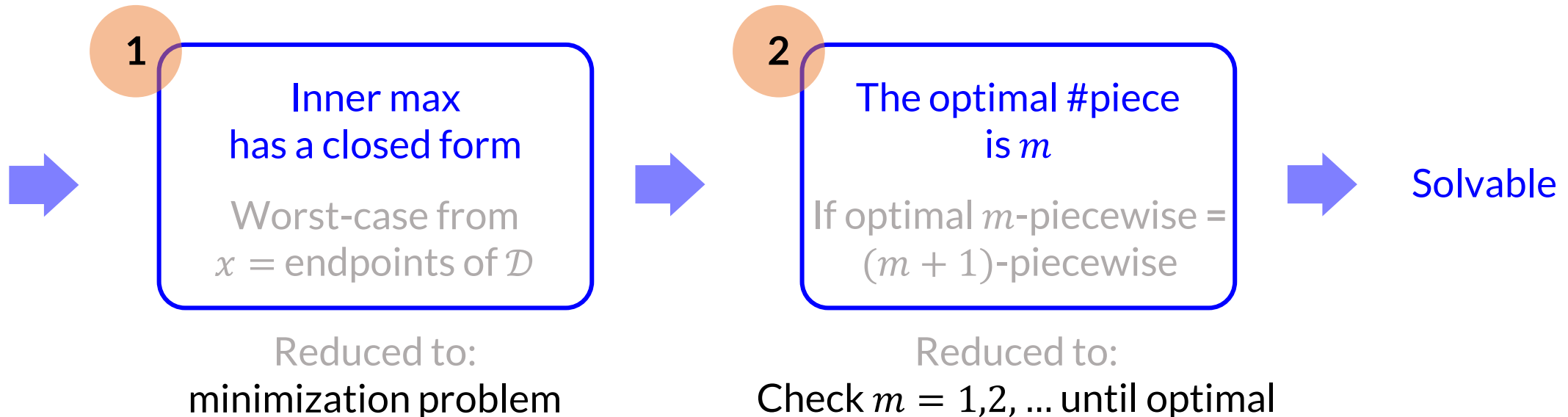
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Proof Intuitions

- Worst-case error is achieved at endpoints

$$\max_{x \in \mathcal{D}} \int_{\tilde{\mathcal{D}}} \mathcal{L}(y, x) \cdot pdf[\mathcal{M}(x) = y] dy = \max_{x \in \mathcal{D}} \sum_{i=1}^m p_i \int_{l_i}^{r_i} \mathcal{L}(y, x) dy \quad (m\text{-piecewise distribution})$$

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convex function w.r.t x

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After merging redundant pieces

- Optimal #piece is m if optimal m -piecewise = $(m+1)$ -piecewise

if: $\min_{e_1, e_2, e_3} e_1 + e_2 + e_3 = \min_{e_1, e_2, e_3, e_4} e_1 + e_2 + e_3 + e_4$

Error from an arbitrary piece
(≥ 0 variable)

i.e. the error can't be lowered by arbitrary ≥ 0 variable

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i.e. the error can't be lowered by arbitrary ≥ 0 variable

then: $= \min_{e_1, e_2, e_3, e_4, e_5} e_1 + e_2 + e_3 + e_4 + e_5$

otherwise, $e_4 \leftarrow e_4 + e_5$ can further lower the error

NOT Manually “Solvable” When $m \geq 4$

- Too many variables & non-linear

$$\max_{x \in \{a, b\}} \sum_{i=1}^m p_i \int_{l_i}^{r_i} \mathcal{L}(y, x) dy$$

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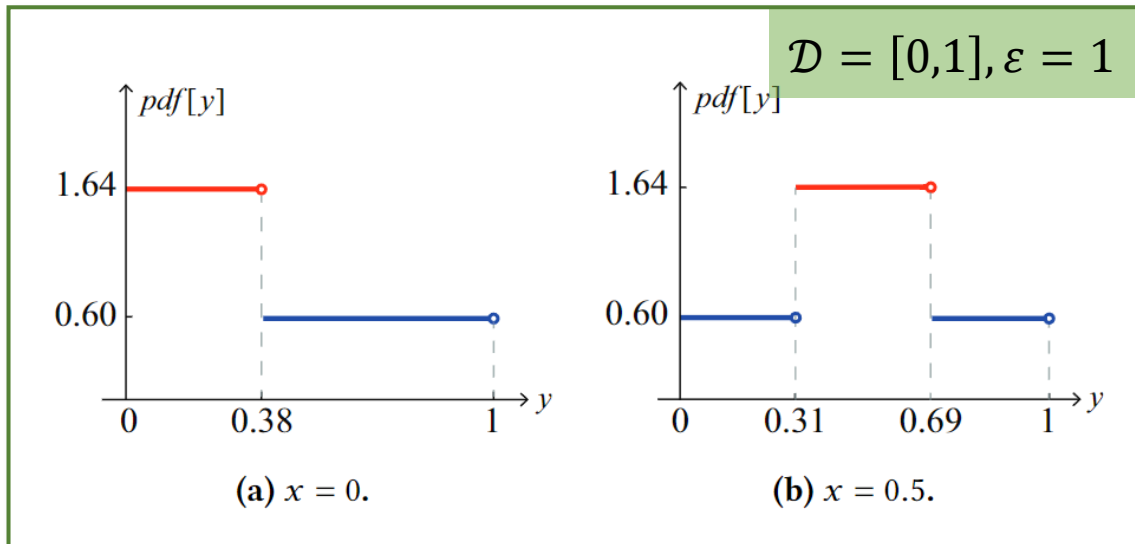
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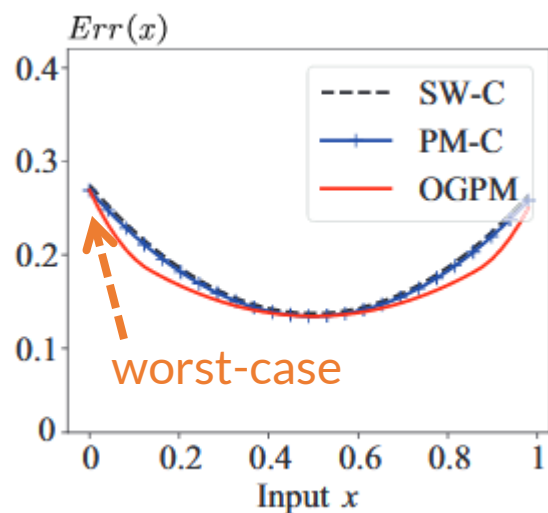
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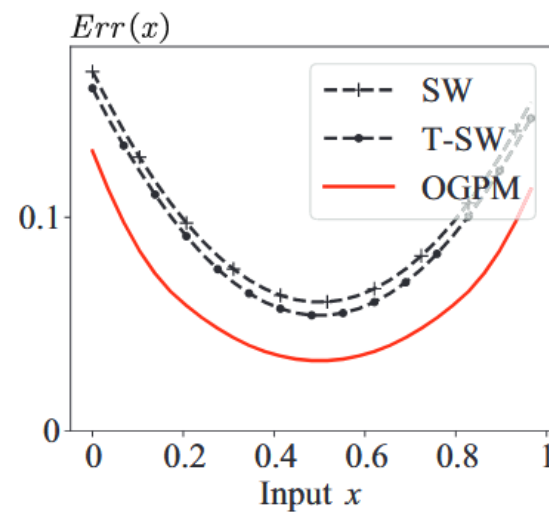
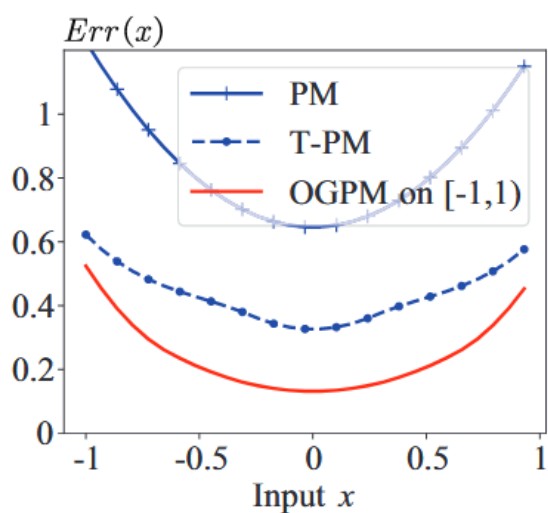
Error Comparisons

Whole-domain error ($\epsilon = 2$)

Compressed PM, SW

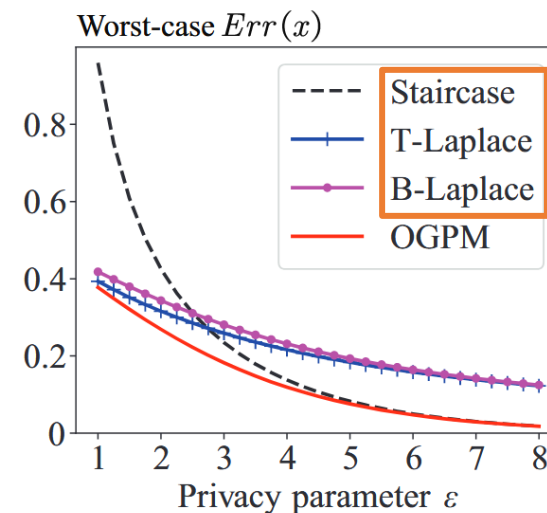


Original and truncated PM, SW



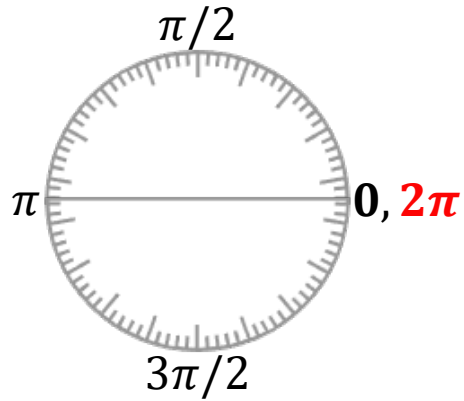
Worst-case error

Non-piecewise-based



Circular Domain

- Different distance, e.g. distance $(0, 2\pi) = 0$

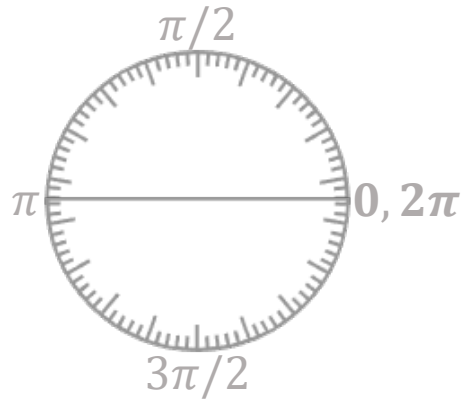


$$\mathcal{L} \rightarrow \mathcal{L}_{\text{mod}}$$

$$\mathcal{L}_{\text{mod}}(y, x) := \min(\mathcal{L}(y, x), \mathcal{L}(y, 2\pi - x))$$

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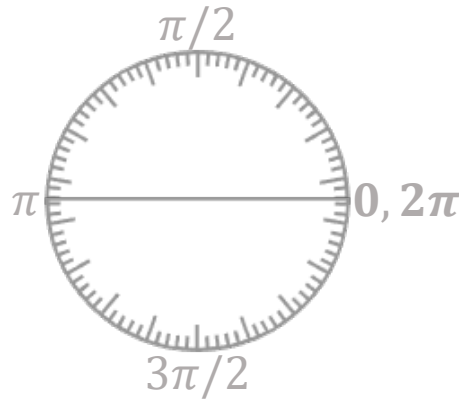
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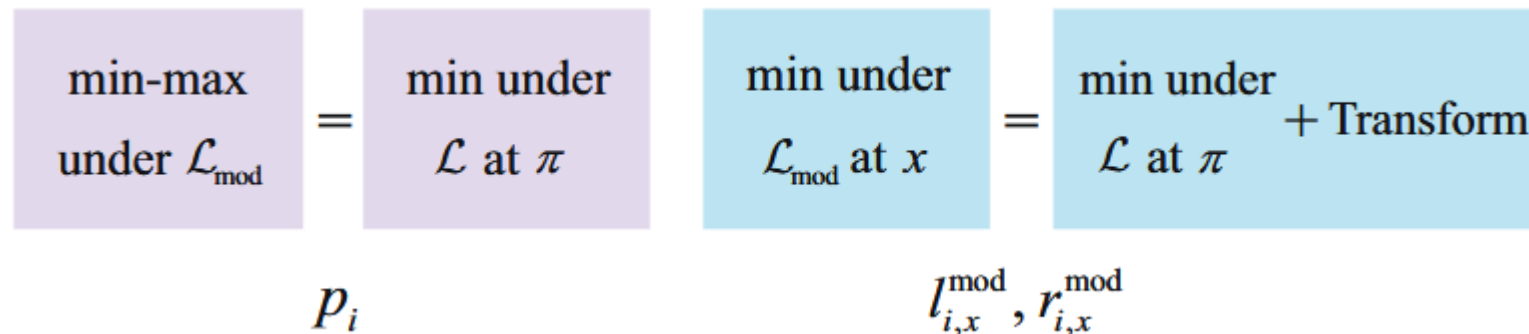


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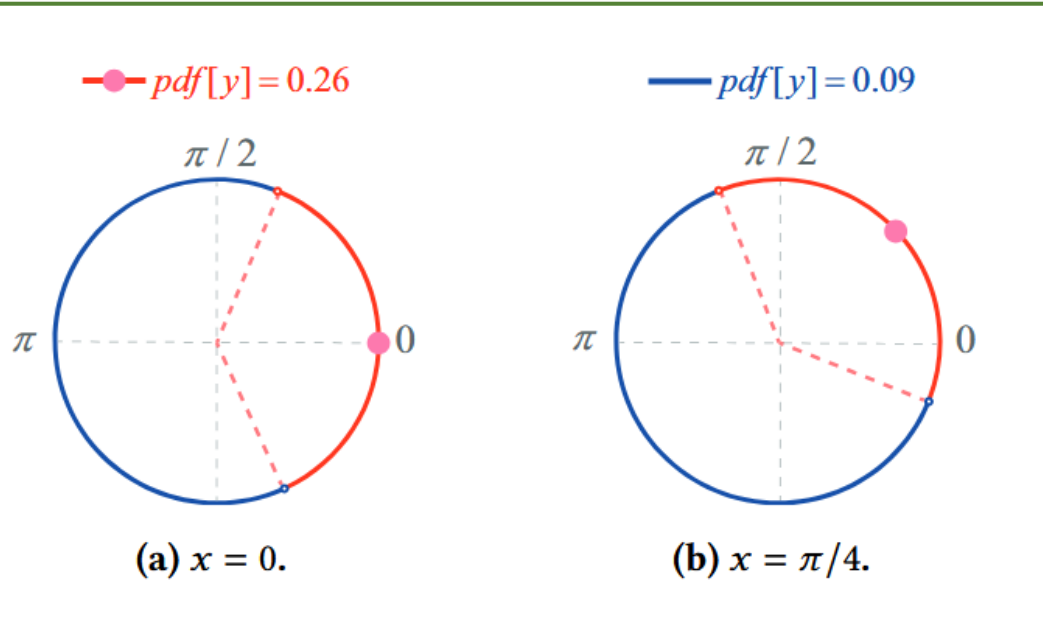
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- Link to problems in the classical domain



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min-max
under \mathcal{L}_{mod}

=

min under
 \mathcal{L} at π

p_i

min under
 \mathcal{L}_{mod} at x

=

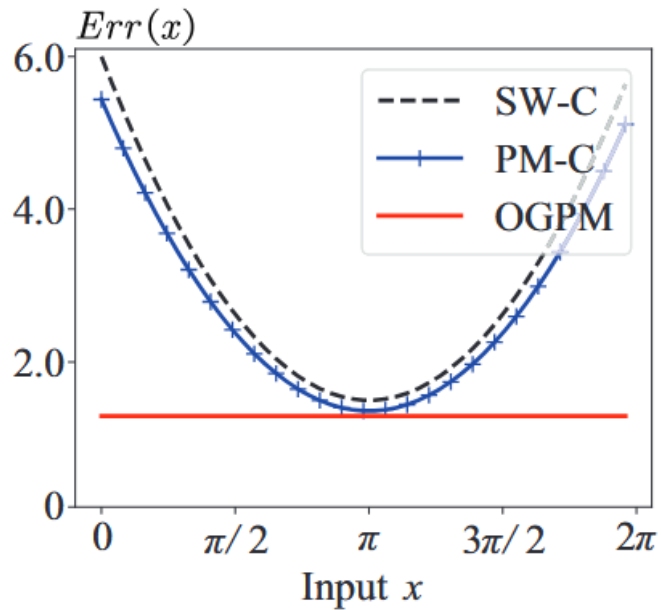
min under
 \mathcal{L} at π + Transform

$l_{i,x}^{\text{mod}}, r_{i,x}^{\text{mod}}$

Error Comparison

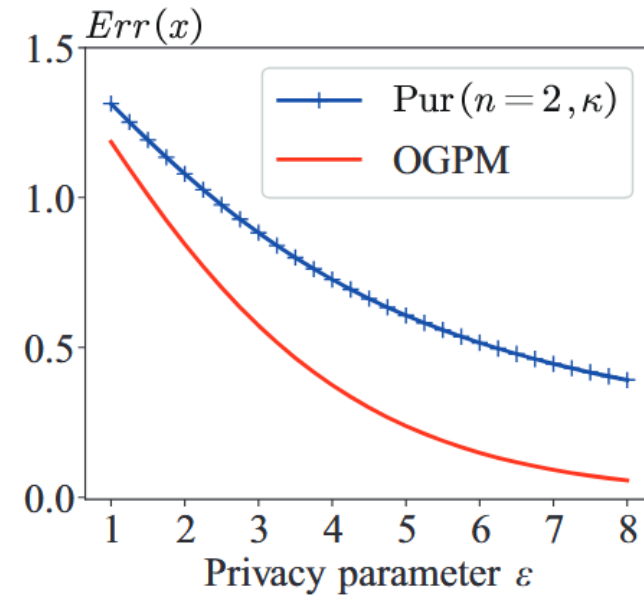
Whole-domain error ($\varepsilon = 2$)

Flatten PM, SW



Worst-case error

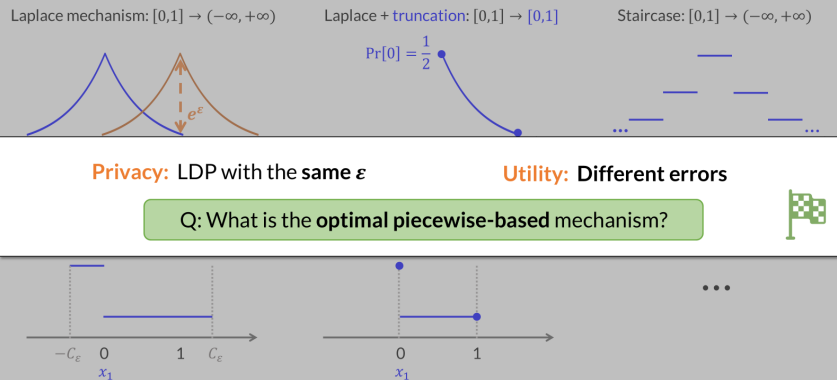
Purkayastha mechanism*



* Differential Privacy for Directional Data, [CCS'21]

Optimal Piecewise-based Mechanism for Collecting Bounded Numerical Data under LDP

LDP Mechanisms for $\mathcal{D} = [0,1]$



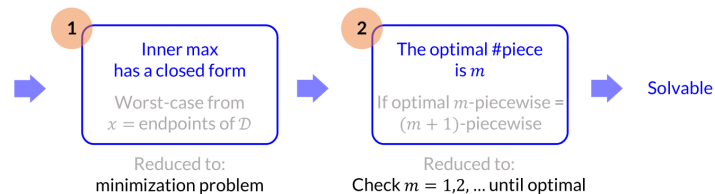
Challenges & Proofs

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Ye Zheng

Optimal Piecewise-based Mechanism under LDP

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3-Piecewise Mechanism

- 3-piecewise distributions on \mathcal{D}
 - NOT enough to study optimality of piecewise-based mechanism
 - only 3 pieces, two probabilities
 - piecewise distribution can have more pieces and probabilities
- Instantiations: PM [2019], SW [2020], PTT [2024] (design different p_i, l_i, r_i)
 - different errors, but **without optimality**

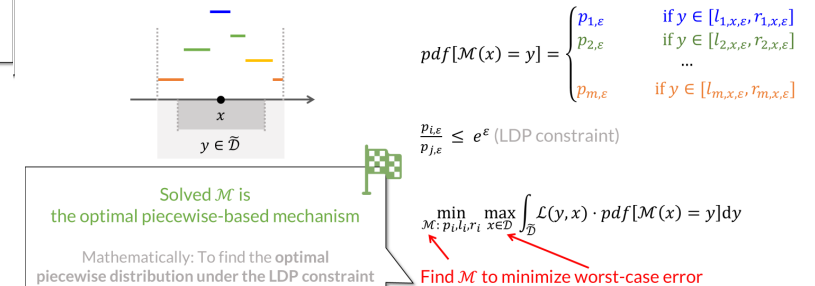
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Optimal Piecewise-based Mechanism under LDP

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Optimal Piecewise-based Mechanism

- Most generalized version: m -piecewise distributions



Ye Zheng

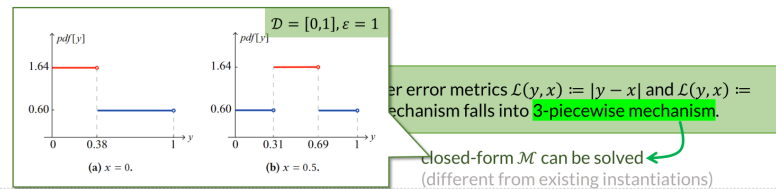
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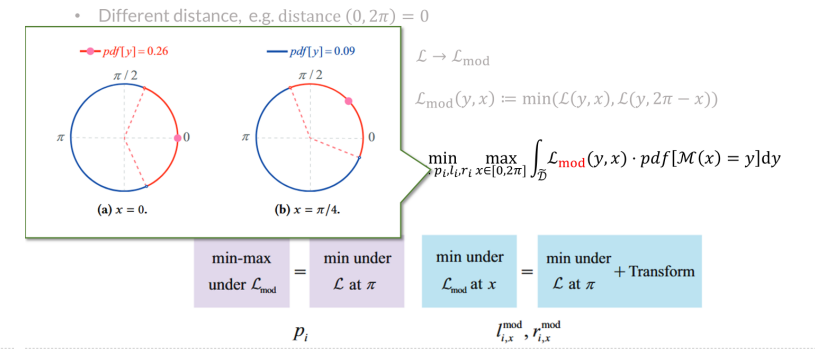


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Optimal Piecewise-based Mechanism under LDP

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Circular Domain



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Optimal Piecewise-based Mechanism under LDP

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Thank you!



Optimality of LDP Mechanisms

- Optimal error (utility) under privacy level ε
 - many mechanisms are optimal in **order-of-magnitude**, e.g. $\Omega(\frac{1}{\sqrt{n}})$ for counting query*
 - the staircase mechanism is optimal for **domain** $[0,1] \rightarrow (-\infty, +\infty)^\dagger$
 - the geometric mechanism is universally optimal if any **post-processing** is allowed, e.g. truncation^{††}

* The Complexity of Differential Privacy, 2017

† The Staircase Mechanism in Differential Privacy, 2016

†† Universally Utility-maximizing Privacy Mechanisms, 2009

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 - the geometric mechanism is universally optimal if any **post-processing** is allowed, e.g. truncation^{††}
- **Specify the utility model** (conditions for optimality)

1

Error metric

$Err(\text{truth}, \text{rand})$

Err or $\Omega(Err)$

2

Data domain &
type of mechanisms

Discrete / cont. $\mathcal{D} \rightarrow \tilde{\mathcal{D}}$

Laplace-shape / piecewise

3

Post-processing

Laplace + truncation: $[0,1] \rightarrow [0,1]$

$\Pr[0] = \frac{1}{2}$

