NEW MEDIA &
COMMUNICATION
TECHNOLOGY

LIBRARIES

NEW MEDIA

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TECHNOLOGY

LIBRARIES TOEVOEGEN

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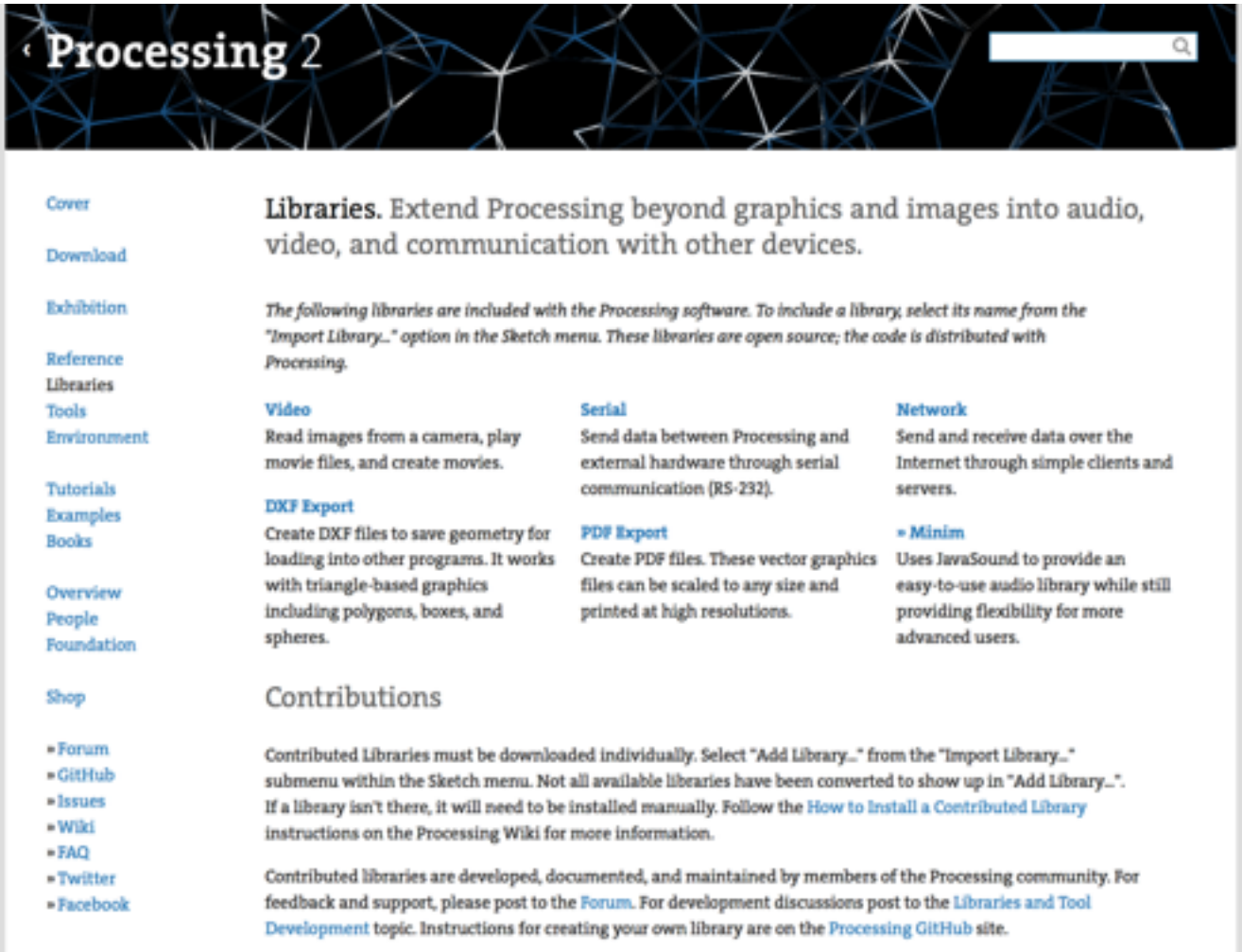
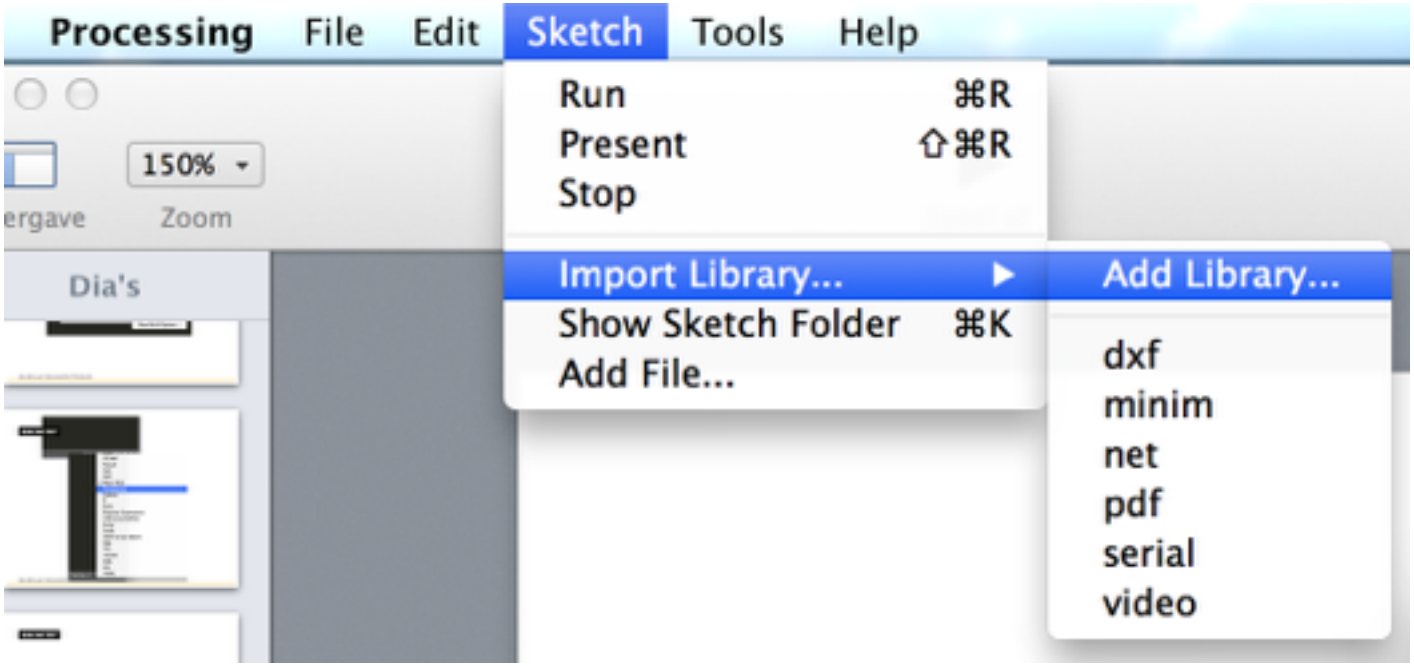
Community

http://processing.org/reference/libraries/



LIBRARIES TOEVOEGEN

Installeren via Processing



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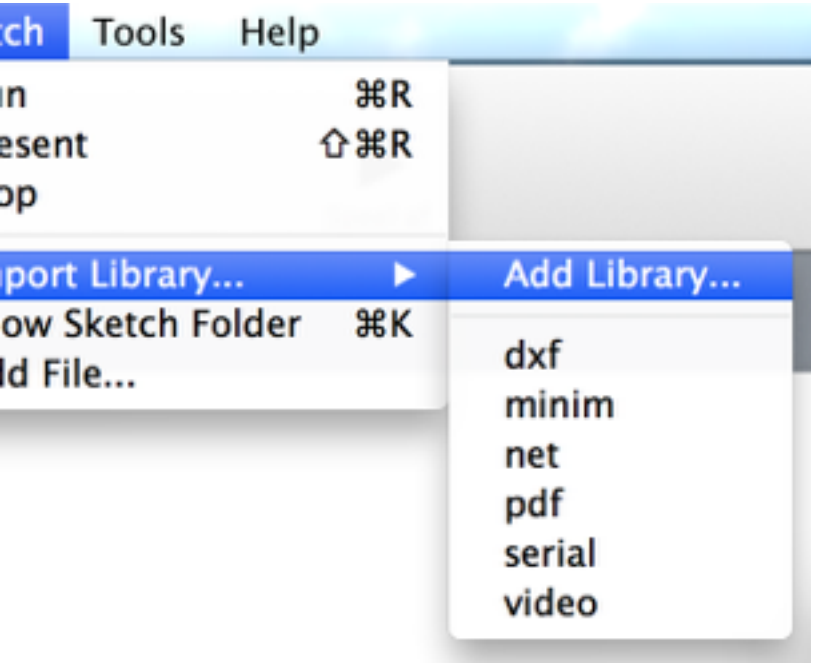
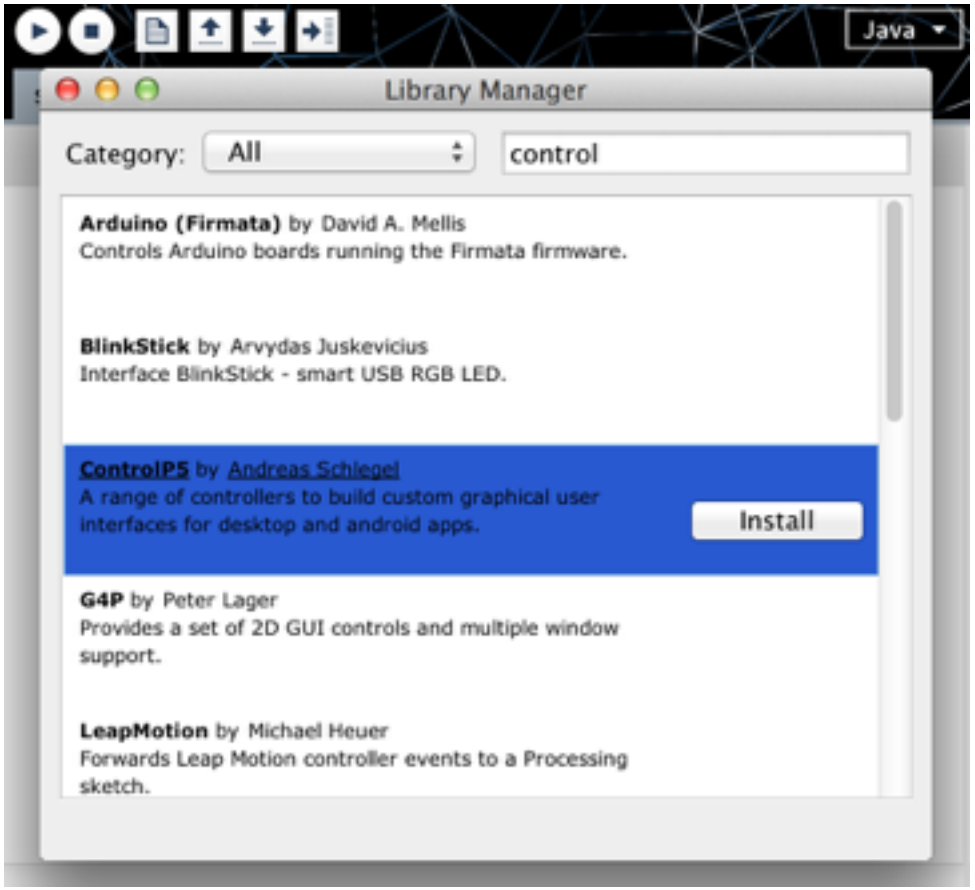
Installeren via Processing





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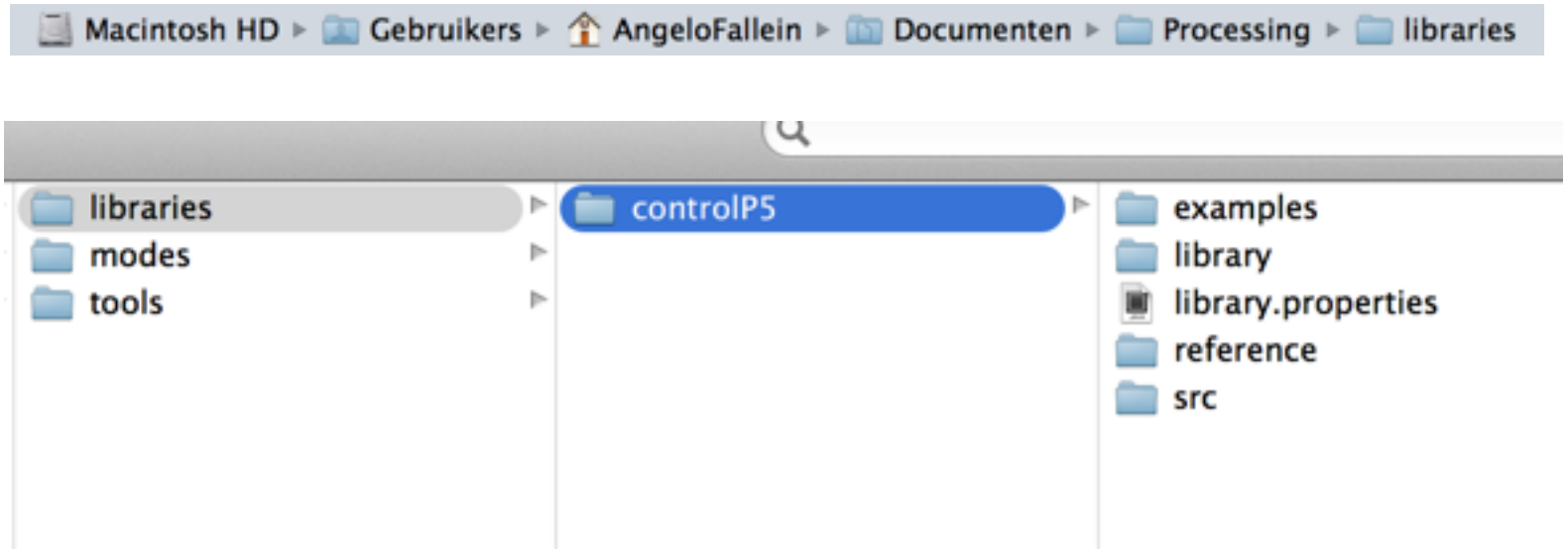
Zelf installeren



Zelf kopiëren naar libraries folder van Processing

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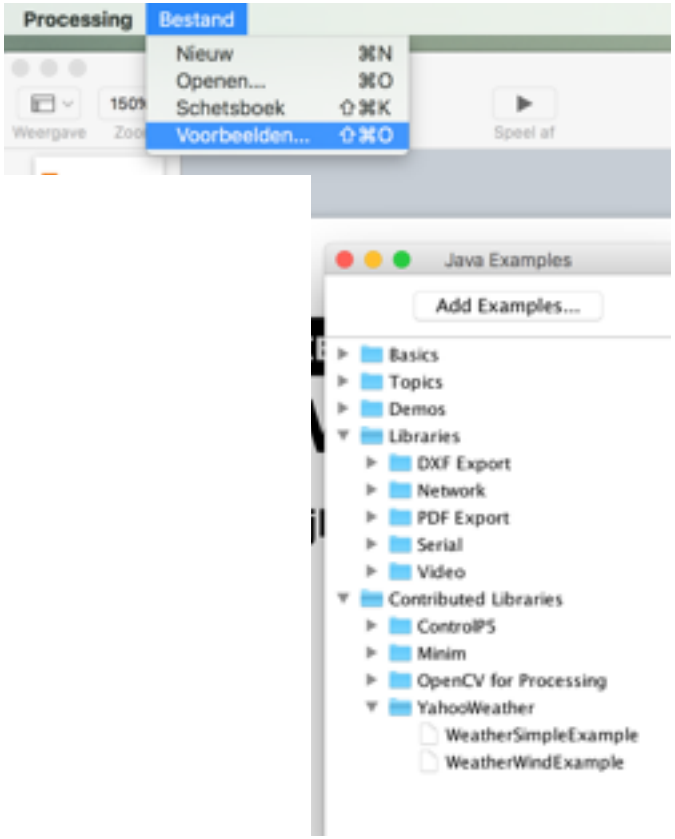
Werking

Kijk bij voorbeelden en ontdek de werking van libraries



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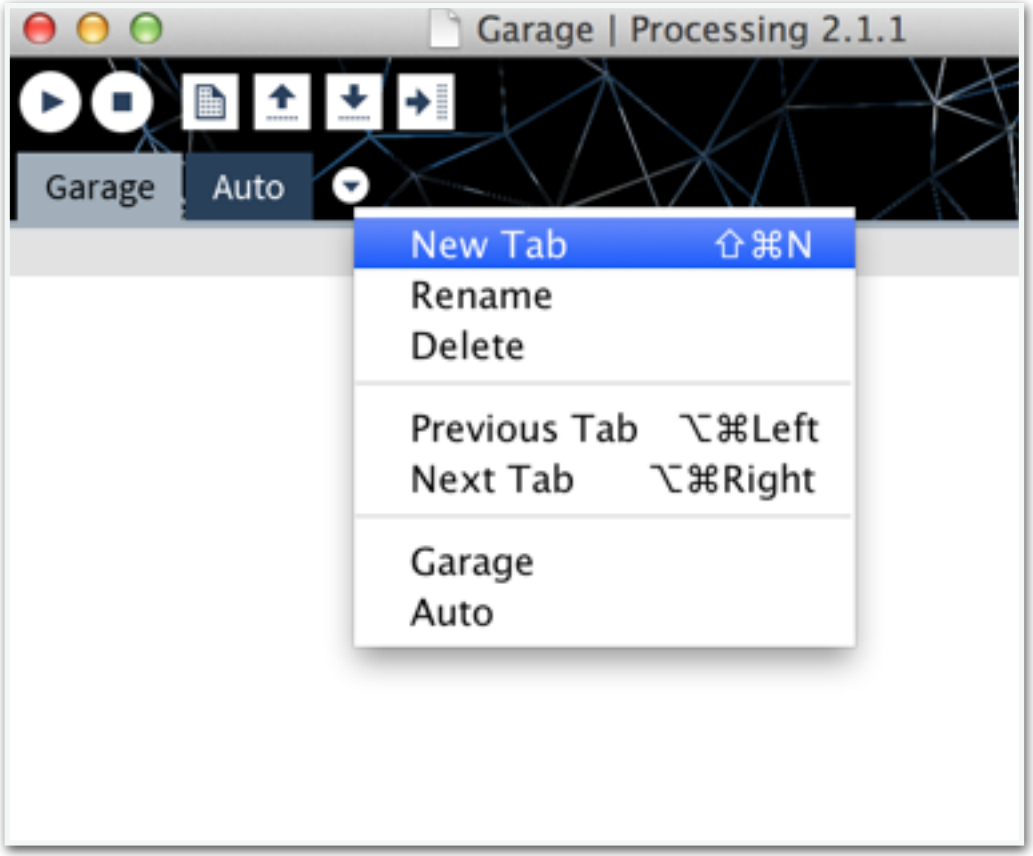
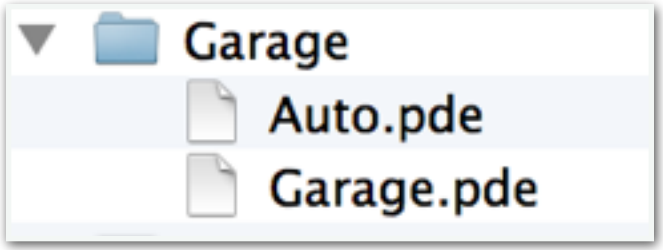
OOP

JAVA

JAVA

OOP


Garage | Processing 2.1.1
Garage
Auto
New Tab ⇧⌘N
Rename
Delete
Previous Tab ⌥⌘Left
Next Tab ⌥⌘Right
Garage
Auto


Garage
Auto.pde
Garage.pde

JAVA

OOP

Garage | Auto

```
Auto myCar;

void setup() {
  size(400, 400);
  myCar = new Auto(#FF0000);
}

void draw() {
  myCar.display();
}
```

Garage | Auto

```
class Auto {

  color kleur;

  //constructor
  Auto(color inputKleur) {
    kleur = inputKleur;
  }

  void display() {
    rectMode(CENTER);
    fill(kleur);
    rect(100, 100, 20, 50);
  }


}
```