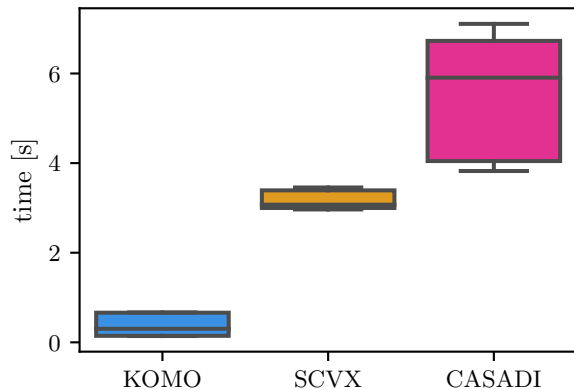
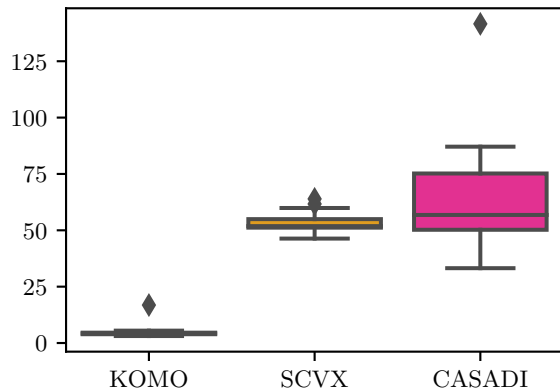


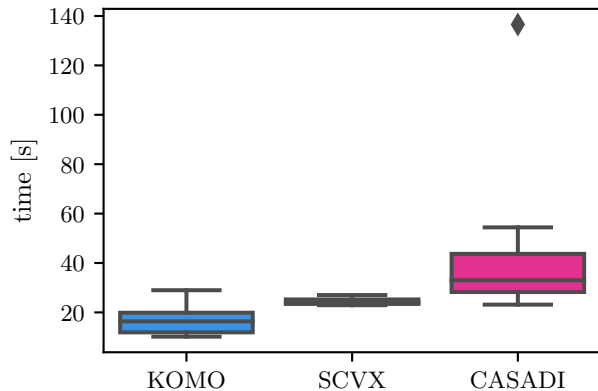
simple



obstacle



recovery



flip

