

The background of the slide features a warm, orange-toned image. On the left side, there is a close-up of a clock face with Roman numerals, partially obscured by a gyroscope. The gyroscope consists of several rings and a central spinning wheel, which is blurred to indicate motion. The right side of the slide is a solid, light cream color.

MULTIPLE INTEGRALS

Triple Integrals

In this section, we will learn about:
Triple integrals and their applications.

TRIPLE INTEGRALS

Just as we defined single integrals for functions of one variable and double integrals for functions of two variables, so we can define triple integrals for functions of three variables.

TRIPLE INTEGRALS

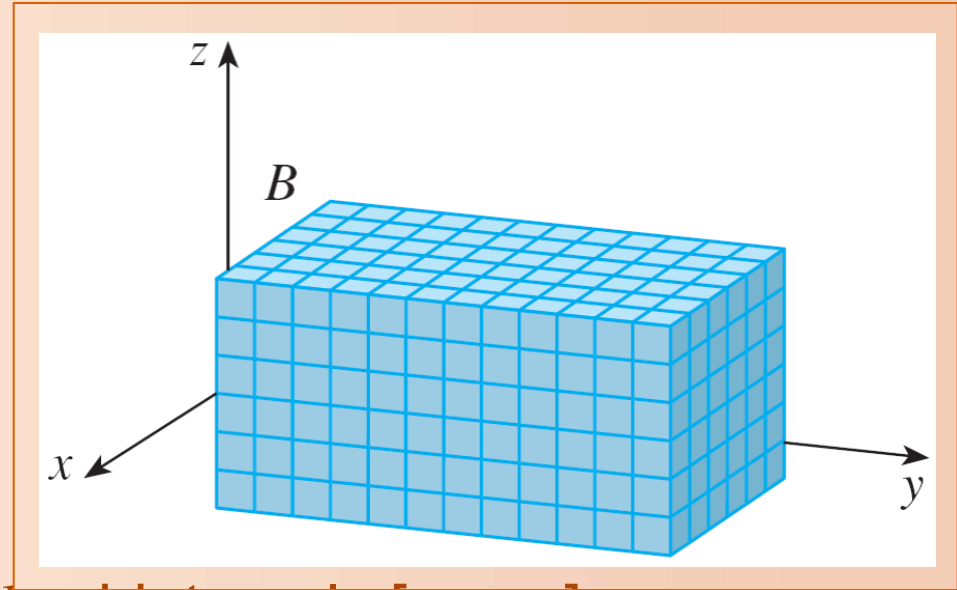
Equation 1

Let's first deal with the simplest case
where f is defined on a rectangular box:

$$B = \{(x, y, z) \mid a \leq x \leq b, c \leq y \leq d, r \leq z \leq s\}$$

TRIPLE INTEGRALS

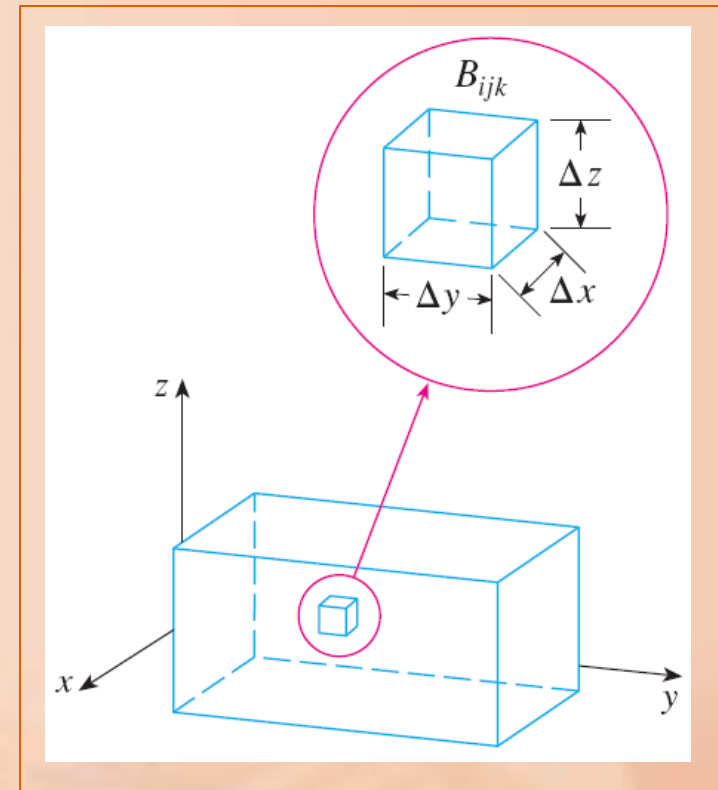
The first step is to divide B into sub-boxes—by dividing:



- The interval $[a, b]$ into l subintervals $[x_{i-1}, x_i]$ of equal width Δx .
- $[c, d]$ into m subintervals of width Δy .
- $[r, s]$ into n subintervals of width Δz .

TRIPLE INTEGRALS

The planes through the endpoints of these subintervals parallel to the coordinate planes divide the box B into lmn sub-boxes



$$B_{ijk} = [x_{i-1}, x_i] \times [y_{j-1}, y_j] \times [z_{k-1}, z_k]$$

- Each sub-box has volume $\Delta V = \Delta x \Delta y \Delta z$

TRIPLE INTEGRALS

Equation 2

Then, we form the triple Riemann sum

$$\sum_{i=1}^l \sum_{j=1}^m \sum_{k=1}^n f(x_{ijk}^*, y_{ijk}^*, z_{ijk}^*) \Delta V$$

where the sample point $(x_{ijk}^*, y_{ijk}^*, z_{ijk}^*)$
is in B_{ijk} .

TRIPLE INTEGRALS

By analogy with the definition of a double integral (Definition 5 in Section 15.1, Thomas Calculus),
we define the triple integral as the limit of the triple Riemann sums in Equation 2.

TRIPLE INTEGRAL

Definition 3

The triple integral of f over the box B is:

$$\begin{aligned} & \iiint_B f(x, y, z) dV \\ &= \lim_{l, m, n \rightarrow \infty} \sum_{i=1}^l \sum_{j=1}^m \sum_{k=1}^n f(x_{ijk}^*, y_{ijk}^*, z_{ijk}^*) \Delta V \end{aligned}$$

if this limit exists.

- Again, the triple integral always exists if f is continuous.

TRIPLE INTEGRALS

We can choose the sample point to be any point in the sub-box.

However, if we choose it to be the point (x_i, y_j, z_k) we get a simpler-looking expression:

$$\iiint_B f(x, y, z) dV = \lim_{l, m, n \rightarrow \infty} \sum_{i=1}^l \sum_{j=1}^m \sum_{k=1}^n f(x_i, y_j, z_k) \Delta V$$

TRIPLE INTEGRALS

Just as for double integrals, the practical method for evaluating triple integrals is to express them as iterated integrals, as follows.

FUBINI'S TH. (TRIPLE INTEGRALS) Theorem 4

If f is continuous on the rectangular box
 $B = [a, b] \times [c, d] \times [r, s]$, then

$$\begin{aligned} & \iiint_B f(x, y, z) dV \\ &= \int_r^s \int_c^d \int_a^b f(x, y, z) dx dy dz \end{aligned}$$

FUBINI'S TH. (TRIPLE INTEGRALS)

The iterated integral on the right side of Fubini's Theorem means that we integrate in the following order:

1. With respect to x (keeping y and z fixed)
2. With respect to y (keeping z fixed)
3. With respect to z

FUBINI'S TH. (TRIPLE INTEGRALS)

There are five other possible orders in which we can integrate, all of which give the same value.

- For instance, if we integrate with respect to y , then z , and then x , we have:

$$\begin{aligned} & \iiint_B f(x, y, z) dV \\ &= \int_a^b \int_r^s \int_c^d f(x, y, z) dy dz dx \end{aligned}$$

FUBINI'S TH. (TRIPLE INTEGRALS) Example 1

Evaluate the triple integral

$$\iiint_B xyz^2 dV$$

where B is the rectangular box

$$B = \{(x, y, z) \mid 0 \leq x \leq 1, -1 \leq y \leq 2, 0 \leq z \leq 3\}$$

FUBINI'S TH. (TRIPLE INTEGRALS) Example 1

We could use any of the six possible orders of integration.

If we choose to integrate with respect to x , then y , and then z , we obtain the following result.

FUBINI'S TH. (TRIPLE INTEGRALS) Example 1

$$\iiint_B xyz^2 dV = \int_0^3 \int_{-1}^2 \int_0^1 xyz^2 dx dy dz$$

$$= \int_0^3 \int_{-1}^2 \left[\frac{x^2 y z^2}{2} \right]_{x=0}^{x=1} dy dz$$

$$= \int_0^3 \int_{-1}^2 \frac{y z^2}{2} dy dz$$

$$= \int_0^3 \left[\frac{y^2 z^2}{4} \right]_{y=-1}^{y=1} dz = \int_0^3 \frac{3z^2}{4} dz = \left[\frac{z^3}{4} \right]_0^3 = \frac{27}{4}$$

INTEGRAL OVER BOUNDED REGION

Now, we define the triple integral over a general bounded region E in three-dimensional space (a solid) by much the same procedure that we used for double integrals.



INTEGRAL OVER BOUNDED REGION

We enclose E in a box B of the type given by Equation 1.

Then, we define a function F so that it agrees with f on E but is 0 for points in B that are outside E .

INTEGRAL OVER BOUNDED REGION

By definition,

$$\iiint_E f(x, y, z) dV = \iiint_B F(x, y, z) dV$$

- This integral exists if f is continuous and the boundary of E is “reasonably smooth.”
- The triple integral has essentially the same properties as the double integral (Properties 6–9 in Section 15.3).

INTEGRAL OVER BOUNDED REGION

We restrict our attention to:

- Continuous functions f
- Certain simple types of regions

TYPE 1 REGION

A solid region is said to be of type 1 if it lies between the graphs of two continuous functions of x and y .

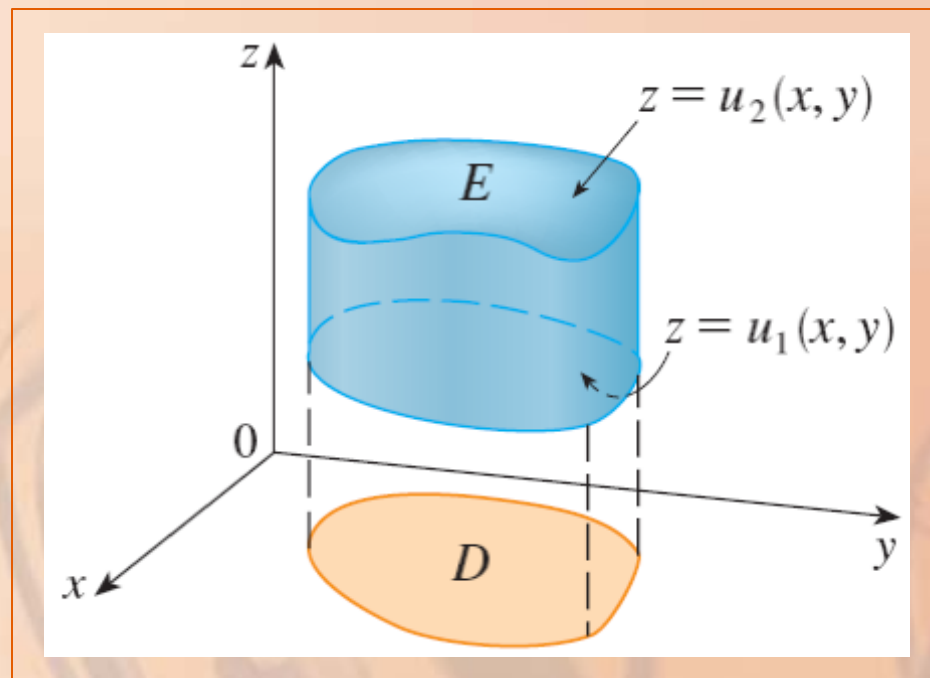
TYPE 1 REGION

Equation 5

That is,

$$E = \left\{ (x, y, z) \mid (x, y) \in D, u_1(x, y) \leq z \leq u_2(x, y) \right\}$$

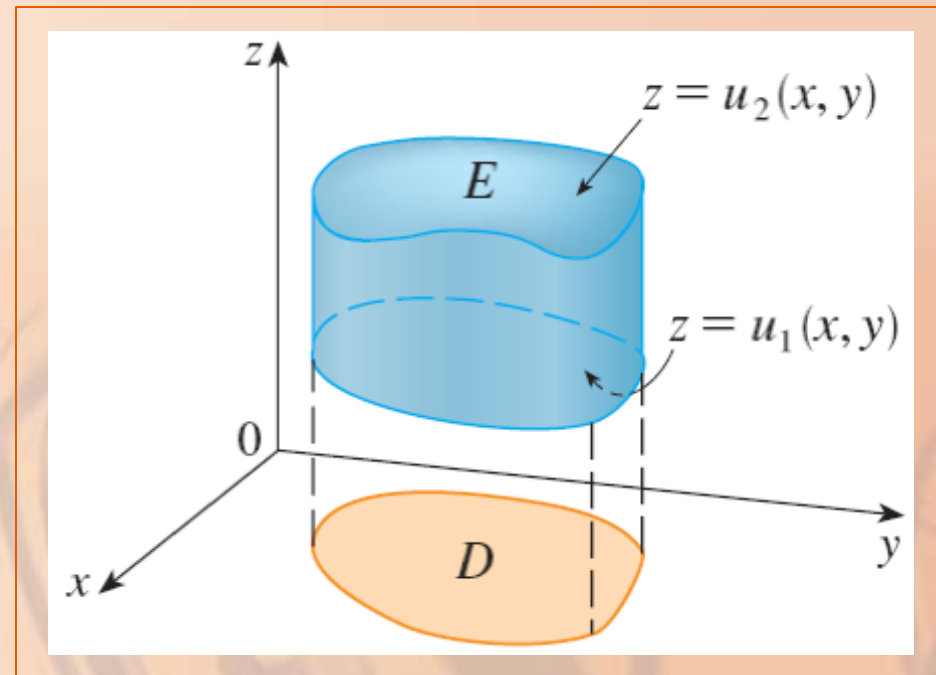
where D is the projection of E onto the xy -plane.



TYPE 1 REGIONS

Notice that:

- The upper boundary of the solid E is the surface with equation $z = u_2(x, y)$.
- The lower boundary is the surface $z = u_1(x, y)$.



TYPE 1 REGIONS

Equation/Formula 6

By the same sort of argument that led to Formula 3 in Section 15.3, it can be shown that, if E is a type 1 region given by Equation 5, then

$$\iiint_E f(x, y, z) dV = \iint_D \left[\int_{u_1(x, y)}^{u_2(x, y)} f(x, y, z) dz \right] dA$$

TYPE 1 REGIONS

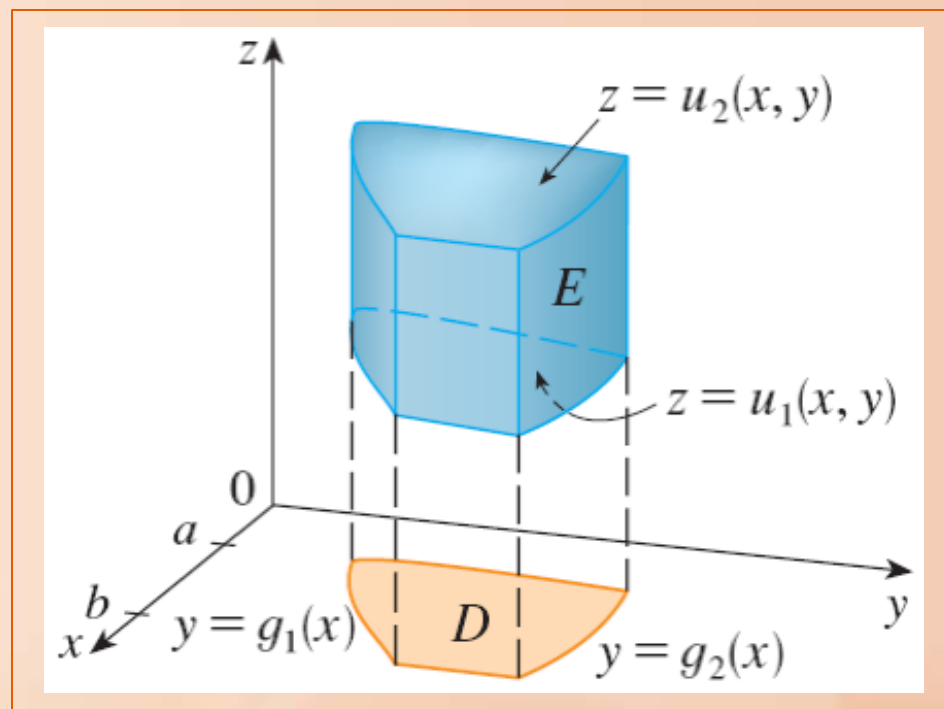
The meaning of the inner integral on the right side of Equation 6 is that x and y are held fixed.

Therefore,

- $u_1(x, y)$ and $u_2(x, y)$ are regarded as constants.
- $f(x, y, z)$ is integrated with respect to z .

TYPE 1 REGIONS

In particular, if the projection D of E onto the xy -plane is a type I plane region, then



$E =$

$$\{(x, y, z) \mid a \leq x \leq b, g_1(x) \leq y \leq g_2(x), u_1(x, y) \leq z \leq u_2(x, y)\}$$

TYPE 1 REGIONS

Equation 7

Thus, Equation 6 becomes:

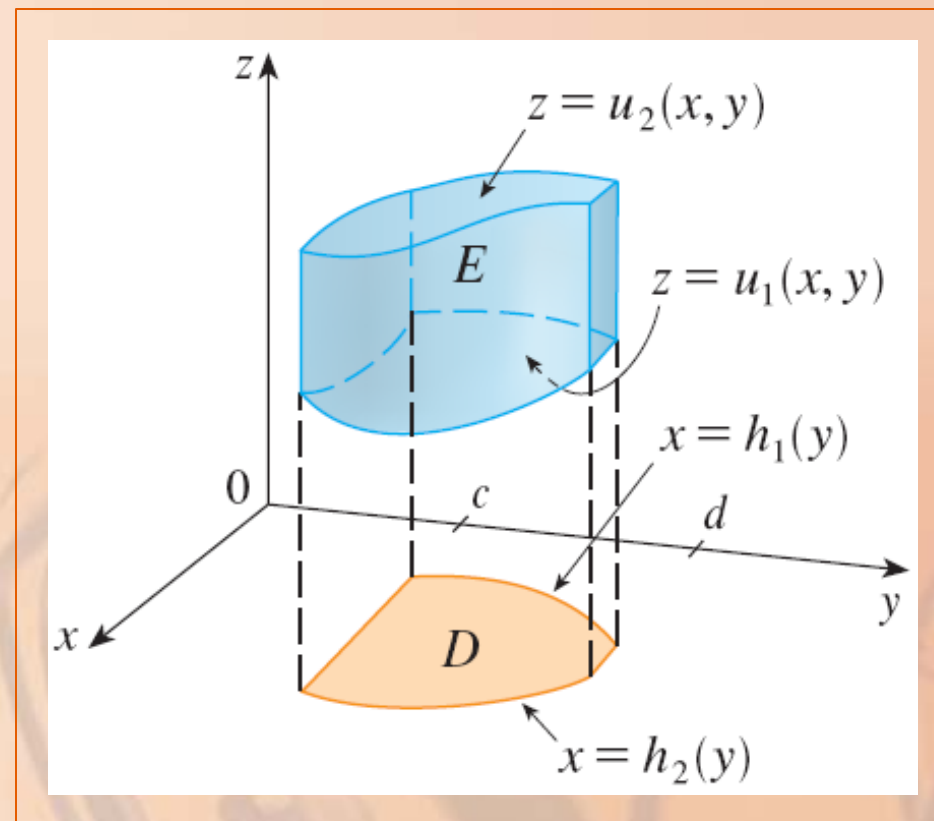
$$\begin{aligned} & \iiint_E f(x, y, z) dV \\ &= \int_a^b \int_{g_1(x)}^{g_2(x)} \int_{u_1(x,y)}^{u_2(x,y)} f(x, y, z) dz dy dx \end{aligned}$$

TYPE 1 REGIONS

If, instead, D is a type II plane region, then

$E =$

$$\{(x, y, z) \mid c \leq y \leq d, h_1(y) \leq x \leq h_2(y), u_1(x, y) \leq z \leq u_2(x, y)\}$$



TYPE 1 REGIONS

Equation 8

Then, Equation 6 becomes:

$$\begin{aligned} & \iiint_E f(x, y, z) dV \\ &= \int_c^d \int_{h_1(y)}^{h_2(y)} \int_{u_1(x, y)}^{u_2(x, y)} f(x, y, z) dz dx dy \end{aligned}$$

TYPE 1 REGIONS

Example 2

Evaluate $\iiint_E z \, dV$

where E is the solid tetrahedron
bounded by the four planes

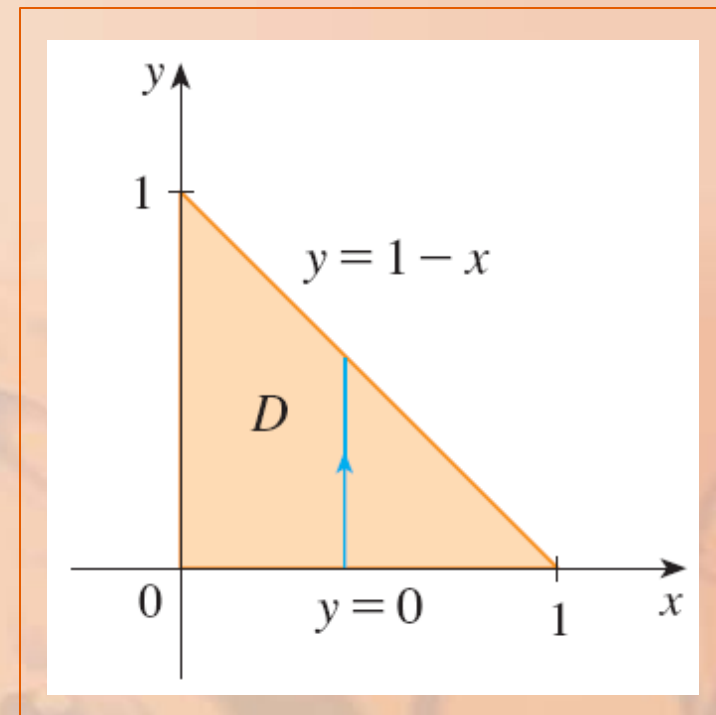
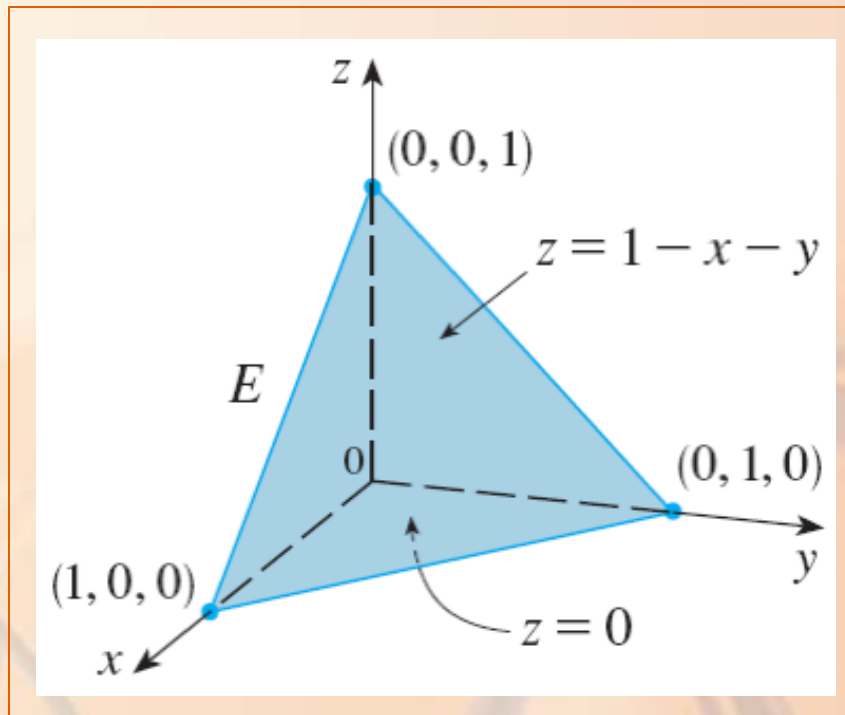
$$x = 0, y = 0, z = 0, x + y + z = 1$$

TYPE 1 REGIONS

Example 2

When we set up a triple integral, it's wise to draw two diagrams:

- The solid region E
- Its projection D on the xy -plane

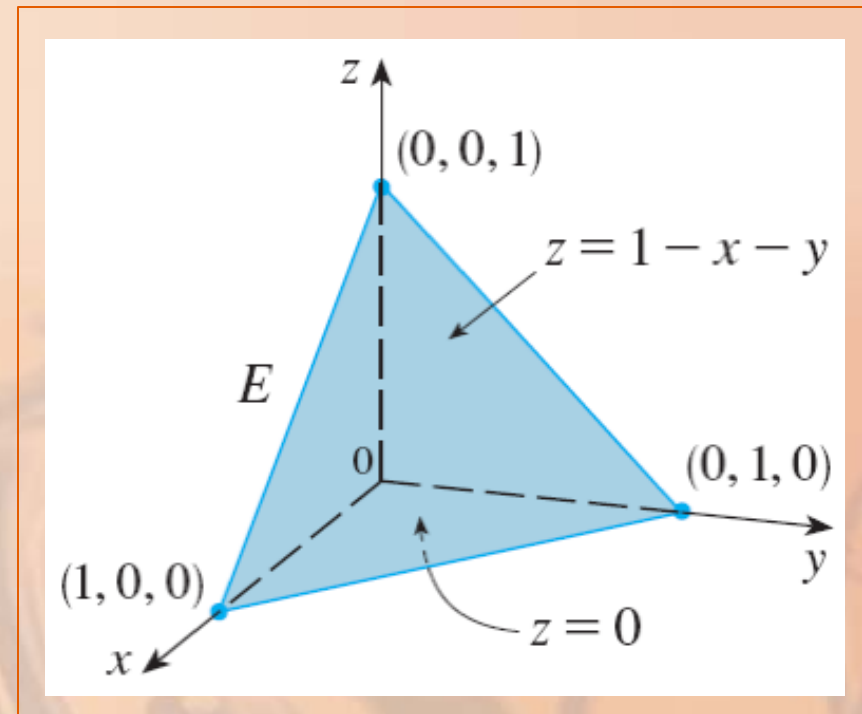


TYPE 1 REGIONS

Example 2

The lower boundary of the tetrahedron is the plane $z = 0$ and the upper boundary is the plane $x + y + z = 1$ (or $z = 1 - x - y$).

- So, we use $u_1(x, y) = 0$ and $u_2(x, y) = 1 - x - y$ in Formula 7.

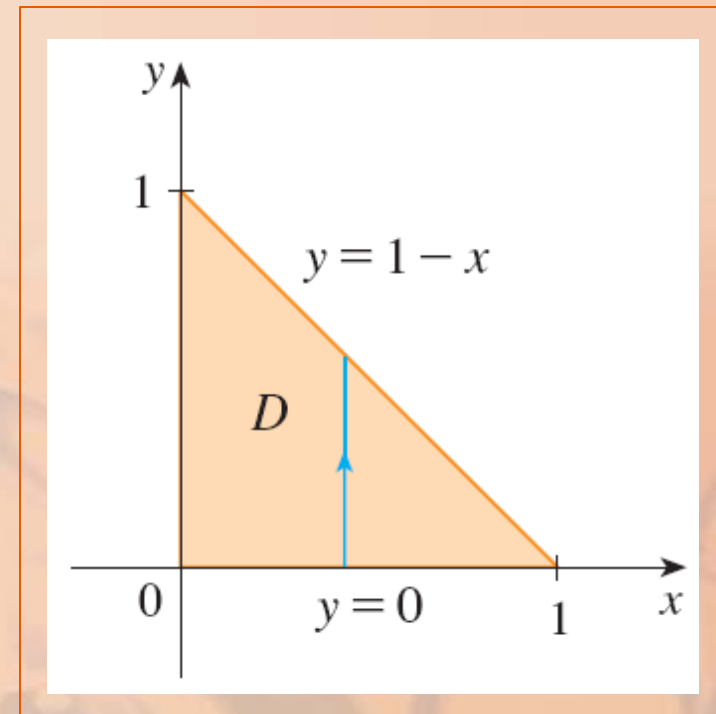


TYPE 1 REGIONS

Example 2

Notice that the planes $x + y + z = 1$ and $z = 0$ intersect in the line $x + y = 1$ (or $y = 1 - x$) in the xy -plane.

- So, the projection of E is the triangular region shown here, and we have the following equation.



TYPE 1 REGIONS

E. g. 2—Equation 9

$E =$

$$\{(x, y, z) \mid 0 \leq x \leq 1, 0 \leq y \leq 1 - x, 0 \leq z \leq 1 - x - y\}$$

- This description of E as a type 1 region enables us to evaluate the integral as follows.

TYPE 1 REGIONS

Example 2

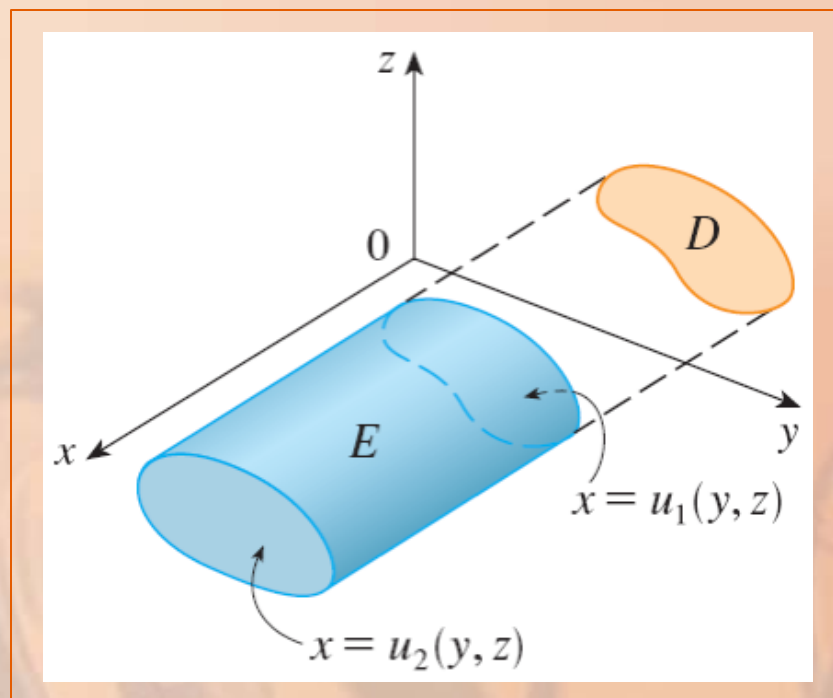
$$\begin{aligned}\iiint_E z \, dV &= \int_0^1 \int_0^{1-x} \int_0^{1-x-y} z \, dz \, dy \, dx = \int_0^1 \int_0^{1-x} \left[\frac{z^2}{2} \right]_{z=0}^{z=1-x-y} dy \, dx \\&= \frac{1}{2} \int_0^1 \int_0^{1-x} (1-x-y)^2 dy \, dx \\&= \frac{1}{2} \int_0^1 \left[-\frac{(1-x-y)^3}{3} \right]_{y=0}^{y=1-x} dx \\&= \frac{1}{6} \int_0^1 (1-x)^3 dx \\&= \frac{1}{6} \left[-\frac{(1-x)^4}{4} \right]_0^1 = \frac{1}{24}\end{aligned}$$

TYPE 2 REGION

A solid region E is of type 2 if it is of the form

$$E = \left\{ (x, y, z) \mid (y, z) \in D, u_1(y, z) \leq x \leq u_2(y, z) \right\}$$

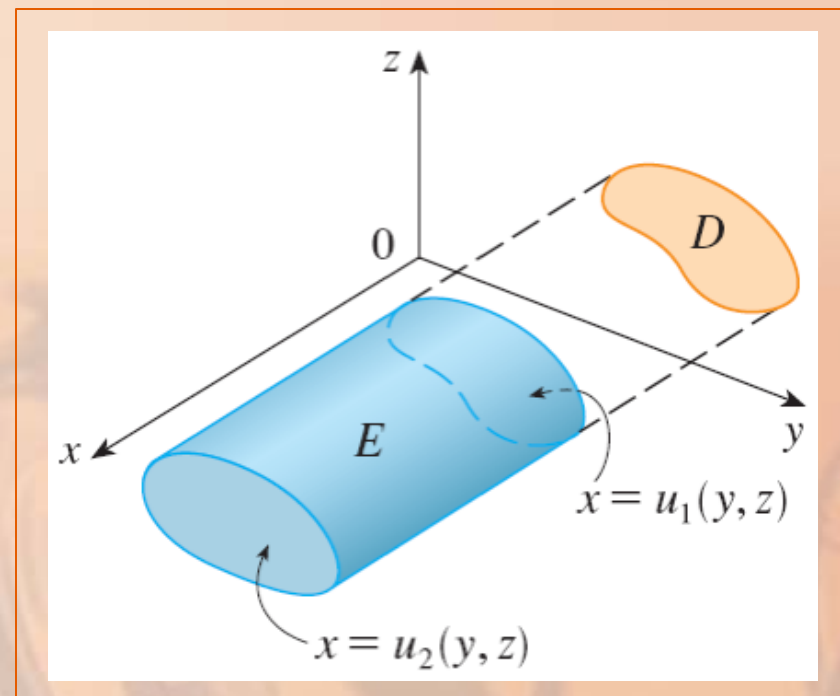
where D is the projection of E onto the yz -plane.



TYPE 2 REGION

The back surface is $x = u_1(y, z)$.

The front surface is $x = u_2(y, z)$.



Thus, we have:

$$\begin{aligned} & \iiint_E f(x, y, z) dV \\ &= \iint_D \left[\int_{u_1(y, z)}^{u_2(y, z)} f(x, y, z) dx \right] dA \end{aligned}$$

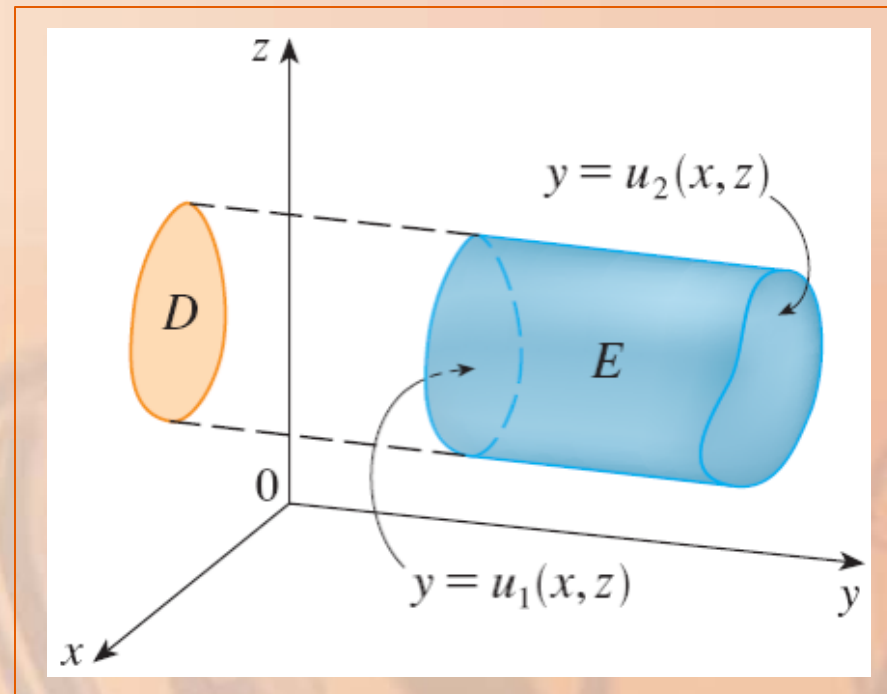
TYPE 3 REGION

Finally, a type 3 region is of the form

$$E = \left\{ (x, y, z) \mid (x, z) \in D, u_1(x, z) \leq y \leq u_2(x, z) \right\}$$

where:

- D is the projection of E onto the xz -plane.
- $y = u_1(x, z)$ is the left surface.
- $y = u_2(x, z)$ is the right surface.

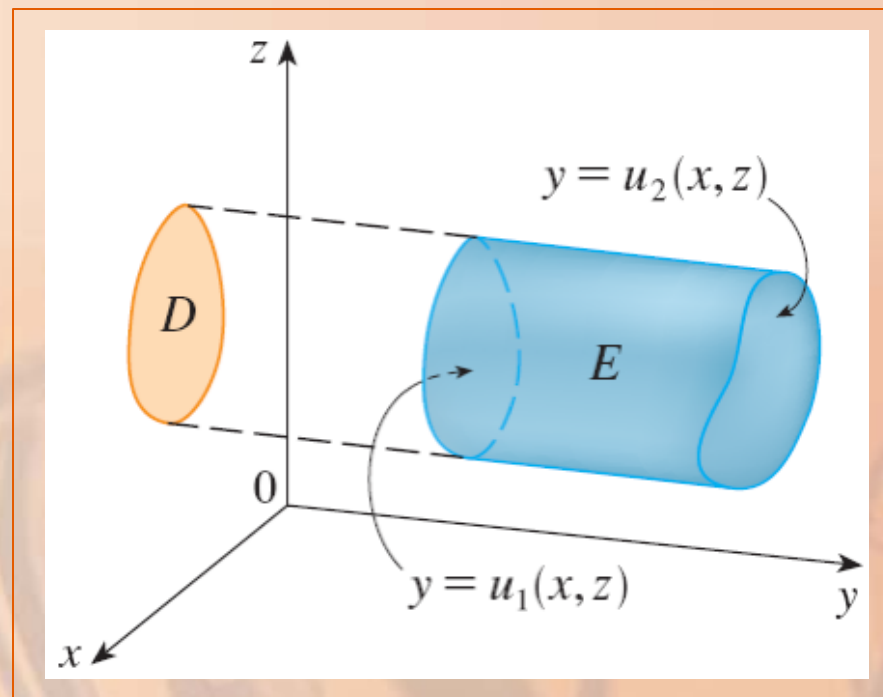


TYPE 3 REGION

Equation 11

For this type of region, we have:

$$\iiint_E f(x, y, z) dV = \iint_D \left[\int_{u_1(x, z)}^{u_2(x, z)} f(x, y, z) dy \right] dA$$



TYPE 2 & 3 REGIONS

In each of Equations 10 and 11, there may be two possible expressions for the integral depending on:

- Whether D is a type I or type II plane region (and corresponding to Equations 7 and 8).

BOUNDED REGIONS

Example 3

Evaluate

$$\iiint_E \sqrt{x^2 + z^2} \, dV$$

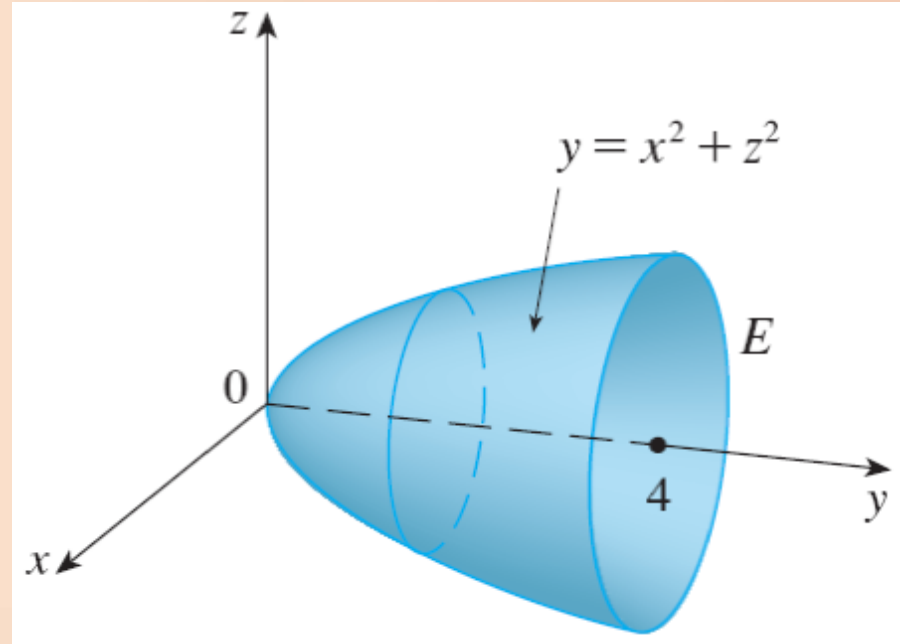
where E is the region bounded by the paraboloid $y = x^2 + z^2$ and the plane $y = 4$.

TYPE 1 REGIONS

Example 3

The solid E is shown here.

If we regard it as a type 1 region, then we need to consider its projection D_1 onto the xy -plane.

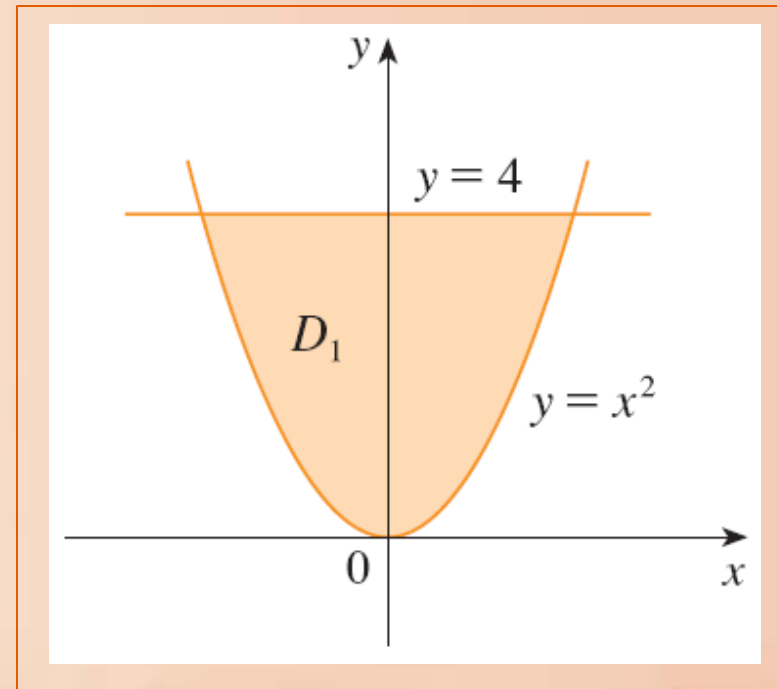


TYPE 1 REGIONS

That is the parabolic region shown here.

- The trace of $y = x^2 + z^2$ in the plane $z = 0$ is the parabola $y = x^2$

Example 3



TYPE 1 REGIONS

Example 3

From $y = x^2 + z^2$, we obtain:

$$z = \pm \sqrt{y - x^2}$$

- So, the lower boundary surface of E is:
- The upper surface is:

$$z = -\sqrt{y - x^2}$$

$$z = \sqrt{y - x^2}$$

TYPE 1 REGIONS

Example 3

Therefore, the description of E as a type 1 region is:

$E =$

$$\left\{ (x, y, z) \mid -2 \leq x \leq 2, x^2 \leq y \leq 4, -\sqrt{y - x^2} \leq z \leq \sqrt{y - x^2} \right\}$$

TYPE 1 REGIONS

Example 3

Thus, we obtain:

$$\begin{aligned} & \iiint_E \sqrt{x^2 + y^2} \, dV \\ &= \int_{-2}^2 \int_{x^2}^4 \int_{-\sqrt{y-x^2}}^{\sqrt{y-x^2}} \sqrt{x^2 + z^2} \, dz \, dy \, dx \end{aligned}$$

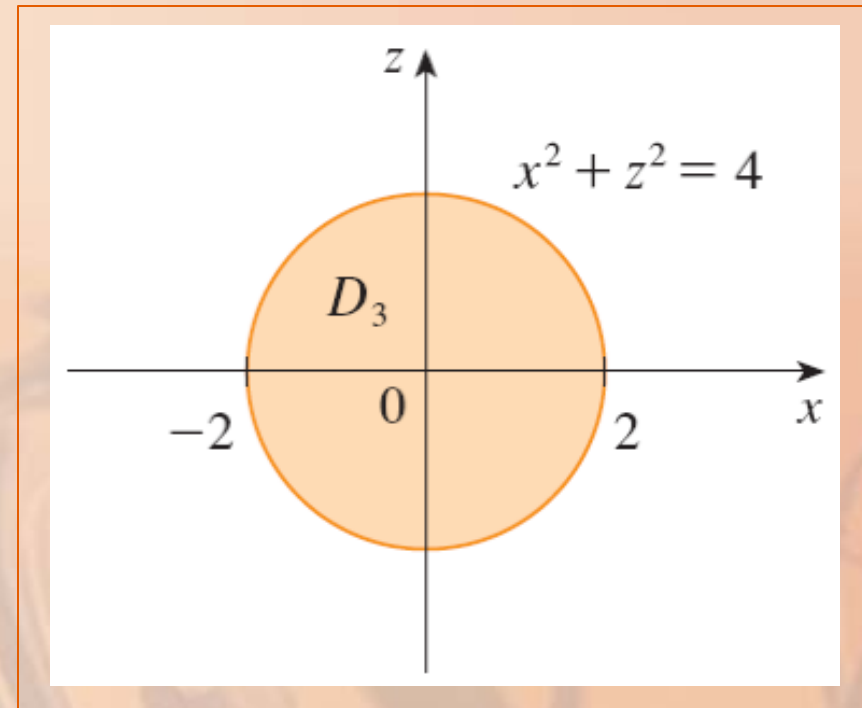
- Though this expression is correct, it is extremely difficult to evaluate.

TYPE 3 REGIONS

Example 3

So, let's instead consider E as a type 3 region.

- As such, its projection D_3 onto the xz -plane is the disk $x^2 + z^2 \leq 4$.



TYPE 3 REGIONS

Example 3

Then, the left boundary of E is the paraboloid $y = x^2 + z^2$.

The right boundary is the plane $y = 4$.

TYPE 3 REGIONS

Example 3

So, taking $u_1(x, z) = x^2 + z^2$ and $u_2(x, z) = 4$ in Equation 11, we have:

$$\begin{aligned}\iiint_E \sqrt{x^2 + y^2} \, dV &= \iint_{D_3} \left[\int_{x^2+z^2}^4 \sqrt{x^2 + z^2} \, dy \right] dA \\ &= \iint_{D_3} (4 - x^2 - z^2) \sqrt{x^2 + z^2} \, dA\end{aligned}$$

TYPE 3 REGIONS

Example 3

This integral could be written as:

$$\int_{-2}^2 \int_{-\sqrt{4-x^2}}^{\sqrt{4-x^2}} (4 - x^2 - z^2) \sqrt{x^2 + z^2} \, dz \, dx$$

However, it's easier to convert to polar coordinates in the xz -plane:

$$x = r \cos \theta, \, z = r \sin \theta$$

TYPE 3 REGIONS

Example 3

That gives:

$$\begin{aligned}\iiint_E \sqrt{x^2 + z^2} dV &= \iint_{D_3} (4 - x^2 - z^2) \sqrt{x^2 + z^2} dA \\&= \int_0^{2\pi} \int_0^2 (4 - r^2) r r dr d\theta \\&= \int_0^{2\pi} d\theta \int_0^2 (4r^2 - r^4) dr \\&= 2\pi \left[\frac{4r^3}{3} - \frac{r^5}{5} \right]_0^2 = \frac{128\pi}{15}\end{aligned}$$