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## Chapter 2: Combinational Logic Circuits

# Binary Logic

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- Binary logic deals with binary variables, which take on two discrete values
- Associated with binary variables are three basic logical operations

Operation:

AND

OR

NOT

Expression:

$xy$  or  $x.y$

$x + y$

$x'$

Truth table:

x	y	xy
0	0	0
0	1	0
1	0	0
1	1	1


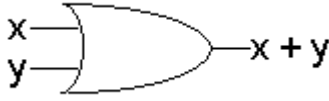
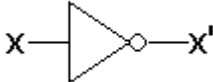
x	y	$x+y$
0	0	0
0	1	1
1	0	1
1	1	1

x	$x'$
0	1
1	0

# Logic Gates

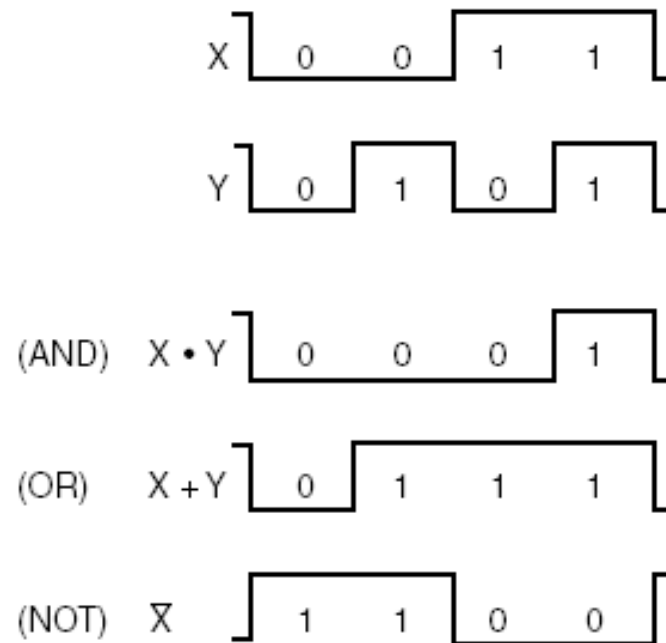
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- Each of basic operations can be implemented in hardware using a **logic gate**
  - Symbols for each of the logic gates are shown below
  - These gates output the AND, OR, and NOT of their inputs

Operation:	AND	OR	NOT
Expression:	$xy$ or $x \bullet y$	$x + y$	$x'$
Logic gate:	 AND gate	 OR gate	 NOT gate (inverter)

# Timing Diagram

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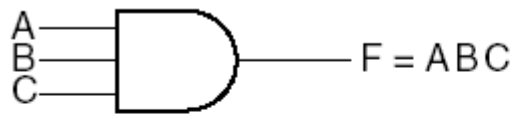


(b) Timing diagram

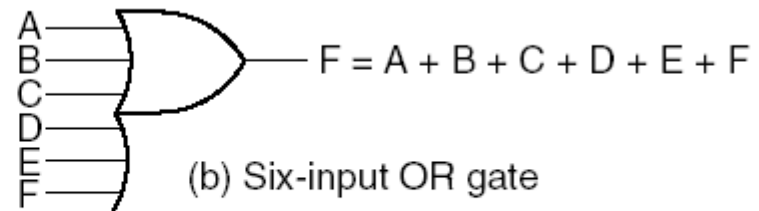
Fig. 2-1 Digital Logic Gates

# Gates More Than Two Inputs

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(a) Three-input AND gate



(b) Six-input OR gate

Fig. 2-2 Gates with More than Two Inputs

# Boolean Function

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- We can use basic operations to form complex Boolean functions, e.g.,

$$f(x,y,z) = (x + y')z + x'$$

- Some terminology and notation:
  - $f$  is the name of the function
  - $(x,y,z)$  are the **input variables**, each representing 1 or 0. Listing the inputs is optional, but sometimes helpful
  - A **literal** is any occurrence of an input variable or its complement. The function above has four literals:  $x$ ,  $y'$ ,  $z$ , and  $x'$
- Precedences are important, but not too difficult
  - NOT has the highest precedence, followed by AND, and then OR.
  - Fully parenthesized, the function above would be kind of messy:

$$f(x,y,z) = (((x + (y'))z) + x')$$

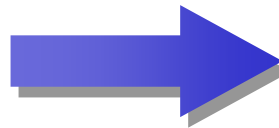
# Truth Tables

- A **truth table** shows all possible inputs and outputs of a function
- Remember that each input variable represents either 1 or 0
  - Because there are only a finite number of values (1 and 0), truth tables themselves are finite
  - A function with  $n$  variables has  $2^n$  possible combinations of inputs.
- Inputs are listed in binary order—in this example, from 000 to 111.

$$f(x,y,z) = (x + y')z + x'$$



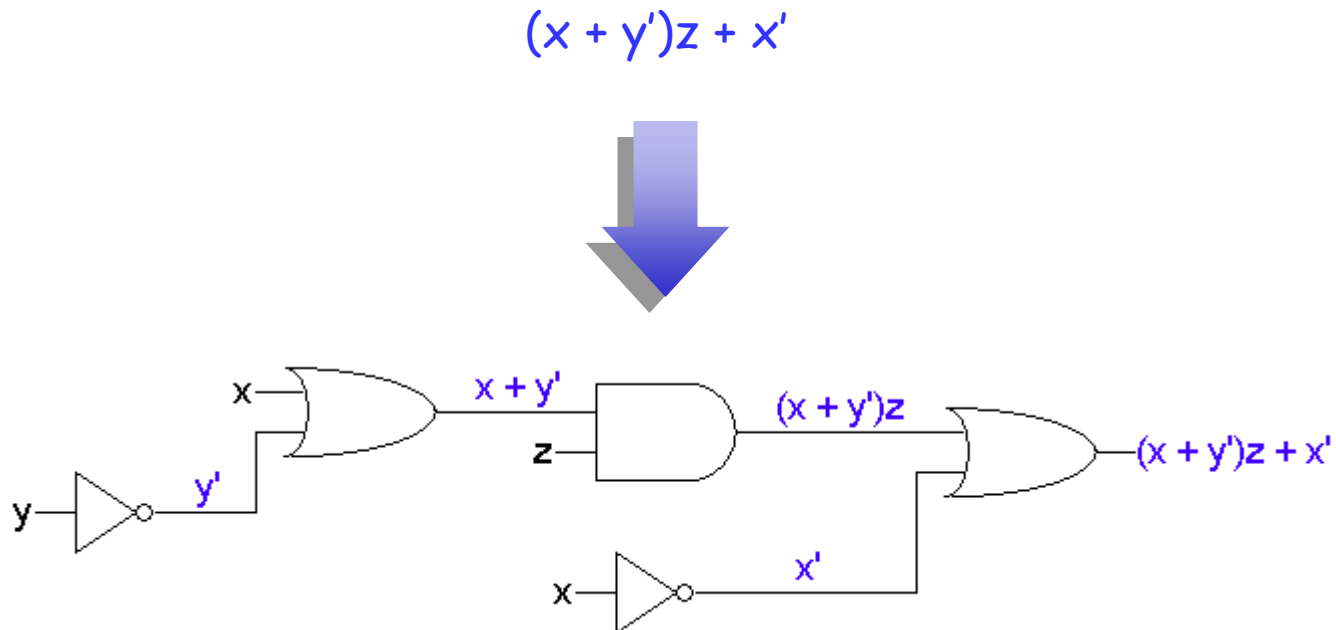
$$\begin{aligned}f(0,0,0) &= (0 + 1)0 + 1 = 1 \\f(0,0,1) &= (0 + 1)1 + 1 = 1 \\f(0,1,0) &= (0 + 0)0 + 1 = 1 \\f(0,1,1) &= (0 + 0)1 + 1 = 1 \\f(1,0,0) &= (1 + 1)0 + 0 = 0 \\f(1,0,1) &= (1 + 1)1 + 0 = 1 \\f(1,1,0) &= (1 + 0)0 + 0 = 0 \\f(1,1,1) &= (1 + 0)1 + 0 = 1\end{aligned}$$



x	y	z	$f(x,y,z)$
0	0	0	1
0	0	1	1
0	1	0	1
0	1	1	1
1	0	0	0
1	0	1	1
1	1	0	0
1	1	1	1

# Expressions and Circuits

- Any Boolean expression can be converted into a **circuit** by combining basic gates
- The diagram below shows the inputs and outputs of each gate
- The precedences are explicit in a circuit. Clearly, we have to make sure that the hardware does operations in the right order!





# Boolean Algebra

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- A Boolean algebra requires
  - A set of elements **B**, which needs *at least* two elements (0 and 1)
  - Two binary (two-argument) operations OR and AND
  - A unary (one-argument) operation NOT
  - The **axioms** below must always be true
    - The **magenta axioms** deal with the complement operation
    - **Blue axioms** (especially 15) are different from regular algebra

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1.  $x + 0 = x$

2.  $x \bullet 1 = x$

3.  $x + 1 = 1$

4.  $x \bullet 0 = 0$

5.  $x + x = x$

6.  $x \bullet x = x$

7.  $x + x' = 1$

8.  $x \bullet x' = 0$

9.  $(x')' = x$

---

10.  $x + y = y + x$

11.  $xy = yx$

Commutative

12.  $x + (y + z) = (x + y) + z$

13.  $x(yz) = (xy)z$

Associative

14.  $x(y + z) = xy + xz$

15.  $x + yz = (x + y)(x + z)$

Distributive

16.  $(x + y)' = x'y'$

17.  $(xy)' = x' + y'$

DeMorgan's

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## Comments on the Axioms

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- The left and right columns of axioms are **DUALS**
  - exchange all ANDs with ORs, and 0s with 1s
- The duality principle of Boolean algebra: A Boolean equation remains valid if we take the dual of the expression on both side of the equal signs

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1.  $x + 0 = x$

2.  $x \bullet 1 = x$

3.  $x + 1 = 1$

4.  $x \bullet 0 = 0$

5.  $x + x = x$

6.  $x \bullet x = x$

7.  $x + x' = 1$

8.  $x \bullet x' = 0$

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DeMorgan's

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## Are these axioms for real?

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- We can show that these axioms are true, given the definitions of AND, OR and NOT

x	y	xy
0	0	0
0	1	0
1	0	0
1	1	1

x	y	x+y
0	0	0
0	1	1
1	0	1
1	1	1

x	x'
0	1
1	0

- The first 11 axioms are easy to see from these truth tables alone. For example,  $x + x' = 1$  because of the middle two lines below (where  $y = x'$ )

x	y	x+y
0	0	0
0	1	1
1	0	1
1	1	1

Is  $X+YZ = (X+Y)(X+Z)$ ?

---

X	Y	Z	X+Y	X+Z	YZ	X+YZ	(X+Y)(X+Z)
0	0	0	0	0	0	0	0
0	0	1	0	1	0	0	0
0	1	0	1	0	0	0	0
0	1	1	1	1	1	1	1
1	0	0	1	1	0	1	1
1	0	1	1	1	0	1	1
1	1	0	1	1	0	1	1
1	1	1	1	1	1	1	1

# DeMorgan's Theorem

- We can make up truth tables to prove (both parts of) DeMorgan's law
- For  $(x + y)' = x'y'$ , we can make truth tables for  $(x + y)'$  and for  $x'y'$

x	y	$x + y$	$(x + y)'$
0	0	0	1
0	1	1	0
1	0	1	0
1	1	1	0

x	y	$x'$	$y'$	$x'y'$
0	0	1	1	1
0	1	1	0	0
1	0	0	1	0
1	1	0	0	0

- Since both of the columns in blue are the same, this shows that  $(x + y)'$  and  $x'y'$  are equivalent

$$\overline{X_1 + X_2 + \dots + X_n} = \bar{X}_1 \bar{X}_2 \dots \bar{X}_n$$

$$\overline{X_1 \cdot X_2 \dots X_n} = \bar{X}_1 + \bar{X}_2 + \dots + \bar{X}_n$$

# Simplification with Axioms

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- We can now start doing some simplifications

$$\begin{aligned} & x'y' + xyz + x'y \\ &= x'(y' + y) + xyz \quad [ \text{Distributive; } x'y' + x'y = x'(y' + y) ] \\ &= x' \bullet 1 + xyz \quad [ \text{Axiom 7; } y' + y = 1 ] \\ &= x' + xyz \quad [ \text{Axiom 2; } x' \bullet 1 = x' ] \\ &= (x' + x)(x' + yz) \quad [ \text{Distributive} ] \\ &= 1 \bullet (x' + yz) \quad [ \text{Axiom 7; } x' + x = 1 ] \\ &= x' + yz \quad [ \text{Axiom 2} ] \end{aligned}$$

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1.  $x + 0 = x$

2.  $x \bullet 1 = x$

3.  $x + 1 = 1$

4.  $x \bullet 0 = 0$

5.  $x + x = x$

6.  $x \bullet x = x$

7.  $x + x' = 1$

8.  $x \bullet x' = 0$

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---

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Distributive

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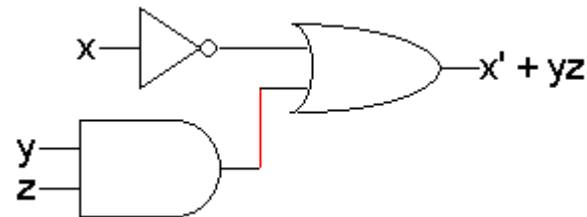
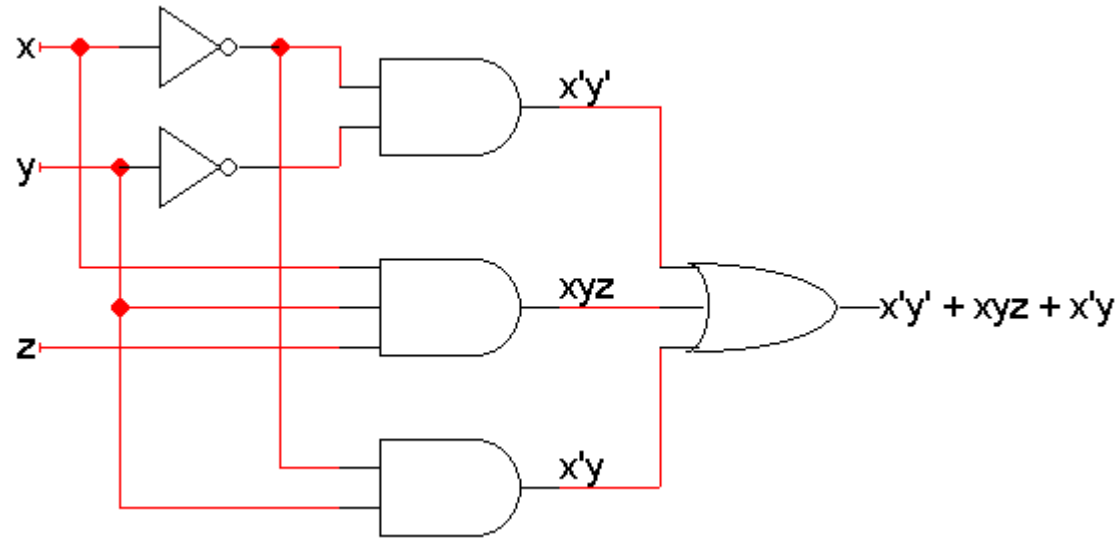
17.  $(xy)' = x' + y'$

DeMorgan's

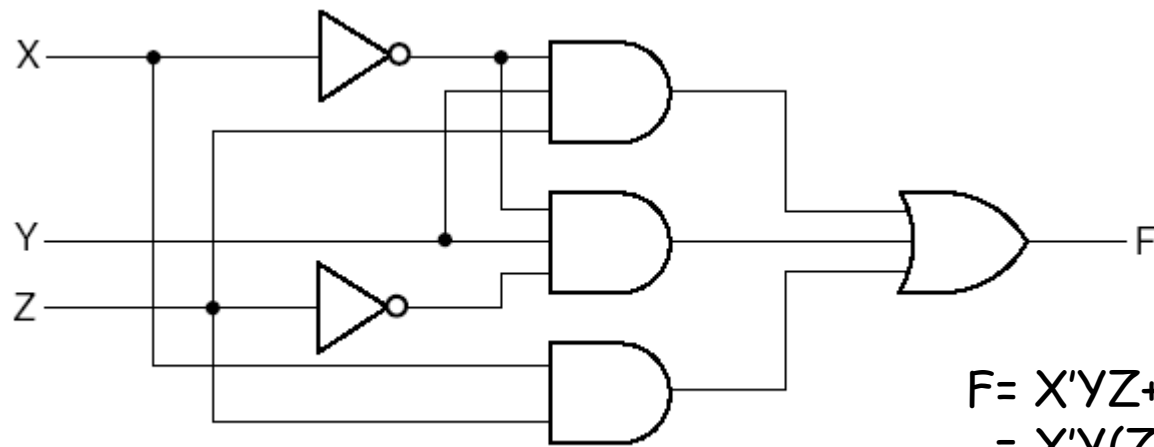
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# Let's compare the resulting circuits

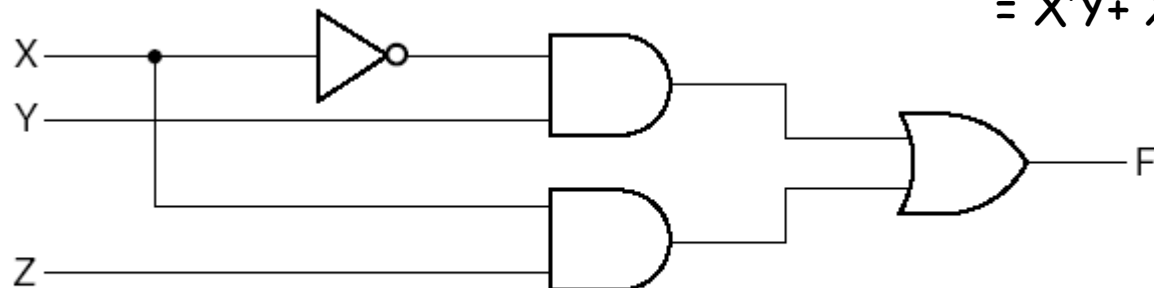
- Here are two different but *equivalent* circuits
- In general the one with fewer gates is "better":
  - It costs less to build
  - It requires less power
  - But we had to do some work to find the second form



## Another Example



(a)  $F = \bar{X}YZ + \bar{X}Y\bar{Z} + XZ$



(b)  $F = \bar{X}Y + XZ$

$$\begin{aligned} F &= X'YZ + X'YZ' + XZ \\ &= X'Y(Z + Z') + XZ & (14) \\ &= X'Y \cdot 1 + XZ & (7) \\ &= X'Y + XZ & (2) \end{aligned}$$

Fig. 2-4 Implementation of Boolean Function with Gates



## Some More Laws

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- Here are some more useful laws. Notice the duals again

---

$$1. \quad x + xy = x$$

$$2. \quad xy + xy' = x$$

$$3. \quad x + x'y = x + y$$

$$4. \quad x(x + y) = x$$

$$5. \quad (x + y)(x + y') = x$$

$$6. \quad x(x' + y) = xy$$

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# Consensus Theorem

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- $XY + X'Z + YZ = XY + X'Z$  or its dual

$$(X+Y)(X'+Z)(Y+Z) = (X+Y)(X'+Z)$$

- The proof of the theorem:

$$\begin{aligned} XY + X'Z + YZ &= XY + X'Z + YZ(X + X') \\ &= XY + X'Z + XYZ + X'YZ \\ &= XY + XYZ + X'Z + X'YZ \\ &= XY(1 + Z) + X'Z(1 + Y) \\ &= XY + X'Z \end{aligned}$$

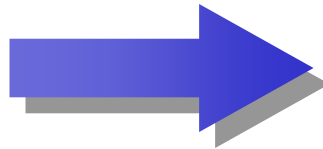
# The Complement of a Function

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- The complement of a function always outputs 0 where the original function output 1, and 1 where the original produced 0
- In a truth table, we can just exchange 0s and 1s in the output column(s)

$$f(x,y,z) = x' + xyz'$$

x	y	z	$f(x,y,z)$
0	0	0	1
0	0	1	1
0	1	0	1
0	1	1	1
1	0	0	0
1	0	1	0
1	1	0	1
1	1	1	0



x	y	z	$f'(x,y,z)$
0	0	0	0
0	0	1	0
0	1	0	0
0	1	1	0
1	0	0	1
1	0	1	1
1	1	0	0
1	1	1	1

# Complementing a Function Algebraically

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- You can use DeMorgan's law to keep "pushing" the complements inwards

$$f(x,y,z) = x(y'z' + yz)$$

$$\begin{aligned} f'(x,y,z) &= (x(y'z' + yz))' && \text{[ complement both sides ]} \\ &= x' + (y'z' + yz)' && \text{[ because } (xy)' = x' + y' \text{ ]} \\ &= x' + (y'z')' (yz)' && \text{[ because } (x + y)' = x' y' \text{ ]} \\ &= x' + (y + z)(y' + z') && \text{[ because } (xy)' = x' + y', \text{ twice} \end{aligned}$$

- You can also take the dual of the function, and then complement each literal
  - If  $f(x,y,z) = x(y'z' + yz)$ ...
  - ...the dual of  $f$  is  $x + (y' + z')(y + z)$ ...
  - ...then complementing each literal gives  $x' + (y + z)(y' + z')$ ...
  - ...so  $f'(x,y,z) = x' + (y + z)(y' + z')$

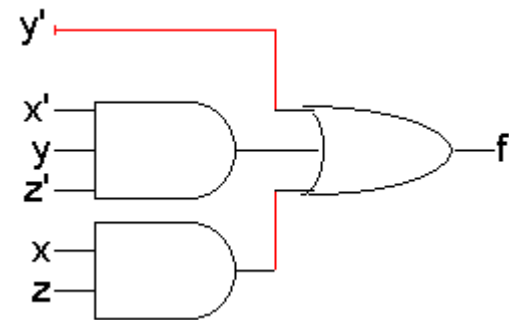
# Standard Forms of Expression

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- We can write expressions in many ways, but some ways are more useful than others
- A **sum of products (SOP)** expression contains:
  - Only OR (sum) operations at the "outermost" level
  - Each term that is summed must be a product of literals

$$f(x,y,z) = y' + x'yz' + xz$$

- The advantage is that any sum of products expression can be implemented using a **two-level circuit**
  - literals and their complements at the "0th" level
  - AND gates at the first level
  - a single OR gate at the second level
- This diagram uses some shorthands...
  - NOT gates are implicit
  - literals are reused



# Minterms

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- A **minterm** is a special product of literals, in which each input variable appears exactly once
- A function with  $n$  variables has  $2^n$  minterms (since each variable can appear complemented or not)

- A three-variable function, such as  $f(x,y,z)$ , has  $2^3 = 8$  minterms:

$x'y'z'$	$x'y'z$	$x'yz'$	$x'yz$
$xy'z'$	$xy'z$	$xyz'$	$xyz$

- Each minterm is true for exactly one combination of inputs:

Minterm	Is true when...	Shorthand
$x'y'z'$	$x=0, y=0, z=0$	$m_0$
$x'y'z$	$x=0, y=0, z=1$	$m_1$
$x'yz'$	$x=0, y=1, z=0$	$m_2$
$x'yz$	$x=0, y=1, z=1$	$m_3$
$xy'z'$	$x=1, y=0, z=0$	$m_4$
$xy'z$	$x=1, y=0, z=1$	$m_5$
$xyz'$	$x=1, y=1, z=0$	$m_6$
$xyz$	$x=1, y=1, z=1$	$m_7$

# Sum of Minterms Form

- Every function can be written as a **sum of minterms**, which is a special kind of sum of products form
- The sum of minterms form for any function is *unique*
- If you have a truth table for a function, you can write a sum of minterms expression just by picking out the rows of the table where the function output is 1.

x	y	z	f(x,y,z)	f'(x,y,z)
0	0	0	1	0
0	0	1	1	0
0	1	0	1	0
0	1	1	1	0
1	0	0	0	1
1	0	1	0	1
1	1	0	1	0
1	1	1	0	1

$$\begin{aligned}f &= x'y'z' + x'y'z + x'yz' + x'yz + xyz' \\&= m_0 + m_1 + m_2 + m_3 + m_6 \\&= \Sigma m(0,1,2,3,6)\end{aligned}$$

$$\begin{aligned}f' &= xy'z' + xy'z + xyz \\&= m_4 + m_5 + m_7 \\&= \Sigma m(4,5,7)\end{aligned}$$

f' contains all the minterms not in f

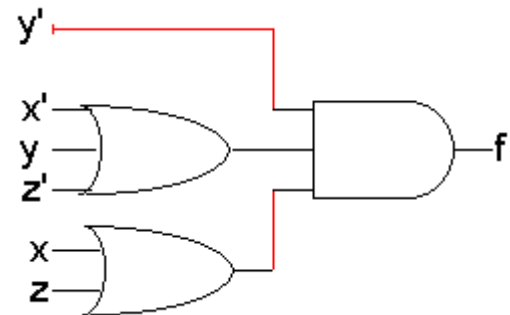
# The Dual Idea: Products of Sums

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- A **product of sums (POS)** expression contains:
  - Only AND (product) operations at the "outermost" level
  - Each term must be a sum of literals

$$f(x,y,z) = y' (x' + y + z') (x + z)$$

- Product of sums expressions can be implemented with two-level circuits
  - literals and their complements at the "0th" level
  - *OR gates* at the first level
  - a single *AND gate* at the second level
- Compare this with sums of products





# Maxterms

- A **maxterm** is a *sum* of literals, in which each input variable appears exactly once
- A function with  $n$  variables has  $2^n$  maxterms
- The maxterms for a three-variable function  $f(x,y,z)$ :

$$\begin{array}{cccc} x' + y' + z' & x' + y' + z & x' + y + z' & x' + y + z \\ x + y' + z' & x + y' + z & x + y + z' & x + y + z \end{array}$$

- Each maxterm is *false* for exactly one combination of inputs:

Maxterm	Is <i>false</i> when...	Shorthand
$x + y + z$	$x=0, y=0, z=0$	$M_0$
$x + y + z'$	$x=0, y=0, z=1$	$M_1$
$x + y' + z$	$x=0, y=1, z=0$	$M_2$
$x + y' + z'$	$x=0, y=1, z=1$	$M_3$
$x' + y + z$	$x=1, y=0, z=0$	$M_4$
$x' + y + z'$	$x=1, y=0, z=1$	$M_5$
$x' + y' + z$	$x=1, y=1, z=0$	$M_6$
$x' + y' + z'$	$x=1, y=1, z=1$	$M_7$

# Product of Maxterms Form

- Every function can be written as a *unique* **product of maxterms**
- If you have a truth table for a function, you can write a product of maxterms expression by picking out the rows of the table where the function output is 0. (Be careful if you're writing the actual literals!)

x	y	z	f(x,y,z)	f'(x,y,z)
0	0	0	1	0
0	0	1	1	0
0	1	0	1	0
0	1	1	1	0
1	0	0	0	1
1	0	1	0	1
1	1	0	1	0
1	1	1	0	1

$$\begin{aligned}f &= (x' + y + z)(x' + y + z')(x' + y' + z') \\&= M_4 M_5 M_7 \\&= \prod M(4,5,7)\end{aligned}$$

$$\begin{aligned}f' &= (x + y + z)(x + y + z')(x + y' + z) \\&\quad (x + y' + z')(x' + y' + z) \\&= M_0 M_1 M_2 M_3 M_6 \\&= \prod M(0,1,2,3,6)\end{aligned}$$

f' contains all the maxterms not in f

# Minterms and maxterms are related

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- Any minterm  $m_i$  is the *complement* of the corresponding maxterm  $M_i$

Minterm	Shorthand	Maxterm	Shorthand
$x'y'z'$	$m_0$	$x + y + z$	$M_0$
$x'y'z$	$m_1$	$x + y + z'$	$M_1$
$x'yz'$	$m_2$	$x + y' + z$	$M_2$
$x'yz$	$m_3$	$x + y' + z'$	$M_3$
$xy'z'$	$m_4$	$x' + y + z$	$M_4$
$xy'z$	$m_5$	$x' + y + z'$	$M_5$
$xyz'$	$m_6$	$x' + y' + z$	$M_6$
$xyz$	$m_7$	$x' + y' + z'$	$M_7$

- For example,  $m_4' = M_4$  because  $(xy'z')' = x' + y + z$

# Converting Between Standard Forms

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- We can convert a sum of minterms to a product of maxterms

From before  $f = \sum m(0,1,2,3,6)$

and  $f' = \sum m(4,5,7)$   
 $= m_4 + m_5 + m_7$

complementing  $(f')' = (m_4 + m_5 + m_7)'$

so  $f = m_4' m_5' m_7'$  [ DeMorgan's law ]  
 $= M_4 M_5 M_7$  [ By the previous page ]  
 $= \prod M(4,5,7)$

- In general, just replace the minterms with maxterms, using maxterm numbers that don't appear in the sum of minterms:

$$f = \sum m(0,1,2,3,6)$$
$$= \prod M(4,5,7)$$

- The same thing works for converting from a product of maxterms to a sum of minterms

# Summary

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- So far:
  - A bunch of Boolean algebra trickery for simplifying expressions and circuits
  - The algebra guarantees us that the simplified circuit is *equivalent* to the original one
  - Introducing some standard forms and terminology
- Next:
  - An alternative simplification method
  - We'll start using all this stuff to build and analyze bigger, more useful, circuits