

Ph.D. Student, Dept. of Computer Science, UNC Chapel Hill

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Education

University of North Carolina - Chapel Hill

DOCTOR OF PHILOSOPHY Aug 2016 — Ongoing

Stony Brook University

DOCTOR OF PHILOSOPHY (TRANSFERRED TO UNC) Jan 2014 — Aug 2016 Aug 2012 — Dec 2013

M.S. IN COMPUTER SCIENCE (AWARDED MAY 2016)

Visvesvaraya Technological University

B.E. IN COMPUTER SCIENCE AND ENGINEERING 2008 - 2012

Publications

CONFERENCES

Optimizing Every Operation in a Write-optimized File System Awarded Best Paper

Jun Yuan, Yang Zhan, William Jannen, Prashant Pandey, **Amogh Akshintala**, Kanchan Chandnani, POOJA DEO, ZARDOSHT KASHEFF, LEIF WALSH, MICHAEL BENDER, MARTIN FARACH-COLTON, ROB JOHNSON,

FAST '16

Bradley C. Kuszmaul, and Donald E. Porter.

JOHNSON, BRADLEY C. KUSZMAUL, AND DONALD E. PORTER.

BetrFS: A Right-Optimized Write-Optimized File System

WILLIAM JANNEN, JUN YUAN, YANG ZHAN, AMOGH AKSHINTALA, JOHN ESMET, YIZHENG JIAO, ANKUR MITTAL, PRASHANT PANDEY, PHANEENDRA REDDY, LEIF WALSH, MICHAEL BENDER, MARTIN FARACH-COLTON, ROB FAST '15

JOURNALS

Writes Wrought Right, and Other Adventures in File System Optimization.

JUN YUAN, YANG ZHAN, WILLIAM JANNEN, PRASHANT PANDEY, AMOGH AKSHINTALA, KANCHAN CHANDNANI,

POOJA DEO, ZARDOSHT KASHEFF, LEIF WALSH, MICHAEL A. BENDER, MARTIN FARACH-COLTON, ROB JOHNSON, ACM Transactions on Storage BRADLEY C. KUSZMAUL, AND DONALD E. PORTER.

BetrFS: Write-Optimization in a Kernel File System

WILLIAM JANNEN, JUN YUAN, YANG ZHAN, AMOGH AKSHINTALA, JOHN ESMET, YIZHENG JIAO, ANKUR MITTAL, PRASHANT PANDEY, PHANEENDRA REDDY, LEIF WALSH, MICHAEL BENDER, MARTIN FARACH-COLTON, ROB JOHNSON, BRADLEY C. KUSZMAUL, AND DONALD E. PORTER.

ACM Transactions on Storage (TOS)

Fast tracked to TOS

Workshops

Talk to My Neighbors Transport: Decentralized Data Transfer and Scheduling **Among Accelerators.**

AMOGH AKSHINTALA, VANCE MILLER, DONALD E. PORTER, AND CHRISTOPHER J. ROSSBACH.

SFMA '18

Experience _____

INTERNSHIPS

VMware Research Group Palo Alto, CA.

RESEARCH INTERN May 2018 — Aug. 2018

VMware Research Group Austin, TX.

RESEARCH INTERN May 2017 — Aug. 2017

VMware Inc. Cambridge, MA. May 2014 — Aug. 2014 MEMBER OF TECHNICAL STAFF - INTERN

Tintri Inc.

Mountain View, CA

Member of Technical Staff - Intern

May 2013 - Aug. 2013

ACADEMIC

University of Texas at Austin

VISITING RESEARCHER Fall 2017

UNC Department of Computer Science

RESEARCH ASSISTANT Aug 2016 — present

Stony Brook University

RESEARCH ASSISTANT

Jan 2015 — Aug. 2016

Stony Brook University Operating Sytems (Graduate)

TEACHING ASSISTANT Fall 2014

Stony Brook University

Network Security (Graduate)

TEACHING ASSISTANT Spring 2014

Projects

JOS in Rust Summer '18 - ongoing

• We're evaluating the efficacy of Rust as a systems teaching language. We plan to compare student performance on Rust and C versions of JOS.

TMNT: accelerating data movement among accelerators

Spring '18 - ongoing

• Data movement is the first-order determinant of performance when programming with high-throughput accelerators. When you throw in the additional challenge of co-ordination among multiple accelerators, the problem is compounded because of the synchronous nature of control in the Master-Slave model that such accelerators operate under. We're designing a data movement accelerator as a mechanism to offload management of data placement, and movement between the host and accelerators; to manage co-ordination, and scheduling of computation on accelerators, and to ease the programming burden on the application programmer.

Accelerator Virtualization Sprint '18 - ongoing

Accelerators seem to operate as horizontally and vertically isolated silos — i.e., the only exposed surfaces that can be interposed on
are either the user-space API or the HW interface. Leveraging this key insight, we're building an accelerator-virtualization framework
that automatically generates much of the code required to forward user-space accelerator APIs through the hypervisor in order to
provide the desirable properties of virtualization.

GPGPU Virtualization Summer '17 - ongoing

Many methods have been proposed to virtualize general purpose compute on GPUs. However, none of them hit the right spot. We
observe that there are actually two separate elements that must be virtualized when dealing with GPGPUs: device control, and compute. We extend the para-virtual model used by VMware to investigate our hypothesis that handling these two elements separately is
the key to achieving good GPGPU performance.

Instruction PopularitySummer '16 — ongoing

- Overlapping-ISA multi-core computers have been actively studied in the past decade. However, in most of these studies the data, used to craft the various subsets of the ISA, is collected from a small number of applications, usually popular, and often outdated, benchmarks.
- We statically analyze 9000 C/C++ binaries in the Ubuntu 16.04 repositories to get a higher fidelity understanding of static instruction distribution among applications.

BetrFS (www.betrfs.org) Spring '14 — Spring '16

- The B^e—tree File System, or BetrFS, is an in-kernel file system that uses B^e—trees to organize on-disk storage. B^e—trees are a form of write-optimized dictionaries, and offer the same asymptotic behavior for sequential I/O and point queries as a B-tree. The advantage of a B^e—tree is that it can also ingest small, random writes 1-2 orders of magnitude faster than B-trees and other standard on-disk data structures. The goal of BetrFS is to realize performance that strictly dominates the performance of current, general-purpose file systems.
- I was the official Benchmark Czar for the project I did most of the performance testing and engineering on the File System.

Investigating Next Page Prefetcher behaviour

Winter 2014 - Summer 2015

• Significant differences in the impact of prefetching on the performance of an application in a VM and running on the host triggered an investigation of the behaviour of the Next Page Prefetcher, which was recently introduced in Intel CPUs. Although the investigation was inconclusive about the source of the variation, I learnt a lot about caches, prefetching, and profiling tools.

Reduced x86_64 backend for LLVM compiler

Winter 2013 - ongoing

- As a first step towards the exploring the design-space of ISA-homogeneous, Capability-heterogenous multi-core processors, we are attempting to build a backend for the LLVM Compiler that operates on a configurable subset of x86_64 ISA.
- I mentored 2 M.S. students working on this project.