

Momentum Modeling

Data Acquisition

Data Wrangling

```
finalMatchSet1 <- dplyr::bind_rows(wimbledon$round7$match1$set1)
finalMatchSet2 <- dplyr::bind_rows(wimbledon$round7$match1$set2)
finalMatchSet3 <- dplyr::bind_rows(wimbledon$round7$match1$set3)
finalMatchSet4 <- dplyr::bind_rows(wimbledon$round7$match1$set4)
finalMatchSet5 <- dplyr::bind_rows(wimbledon$round7$match1$set5)

wimbledonData <- read.csv("Data/Wimbledon_featured_matches.csv")
wimbledonMatches <- split(wimbledonData, wimbledonData$match_id)

eloRating <- function(player1Rating, player2Rating, kFactor, gameOutcome) {
  # Expected win probability
  player1WinProbability <- (1.0) / (1 + 10^((player2Rating - player1Rating) / 400))
  player2WinProbability <- (1.0) / (1 + 10^((player1Rating - player2Rating) / 400))

  # Rating update
  player1NewRating <- 0
  player2NewRating <- 0

  if (gameOutcome == 1) # Player 1 wins
  {
    player1NewRating <- player1Rating + kFactor * (1 - player1WinProbability)
    player2NewRating <- player2Rating + kFactor * (0 - player2WinProbability)
  }
  else if (gameOutcome == 2) # Player 2 wins
  {
    player1NewRating <- player1Rating + kFactor * (0 - player1WinProbability)
    player2NewRating <- player2Rating + kFactor * (1 - player2WinProbability)
  }

  newRatings <- list(player1NewRating, player2NewRating)
  return(newRatings)
}

computeMomentumRating <- function(pointSet) {
  playerMomentum <- matrix(0, nrow = nrow(pointSet), ncol = 2)
  kFactor <- 16 # Elo rating movement strength

  for (point in 1:nrow(pointSet))
  {
    if (point == 1)
    {
      playerMomentum[point, 1:2] <- unlist(eloRating(400, 400, kFactor, pointSet$point_vector[point]))
    }
    else
    {
      playerMomentum[point, 1:2] <- unlist(eloRating(playerMomentum[point - 1, 1], playerMomentum[point - 1, 2], kFactor, pointSet$point_vector[point]))
    }
  }
}
```

```

playerMomentum <- as.data.frame(playerMomentum)
names(playerMomentum) <- c("player1Momentum", "player2Momentum")

pointSet <- cbind(pointSet, playerMomentum)
return(pointSet)
}

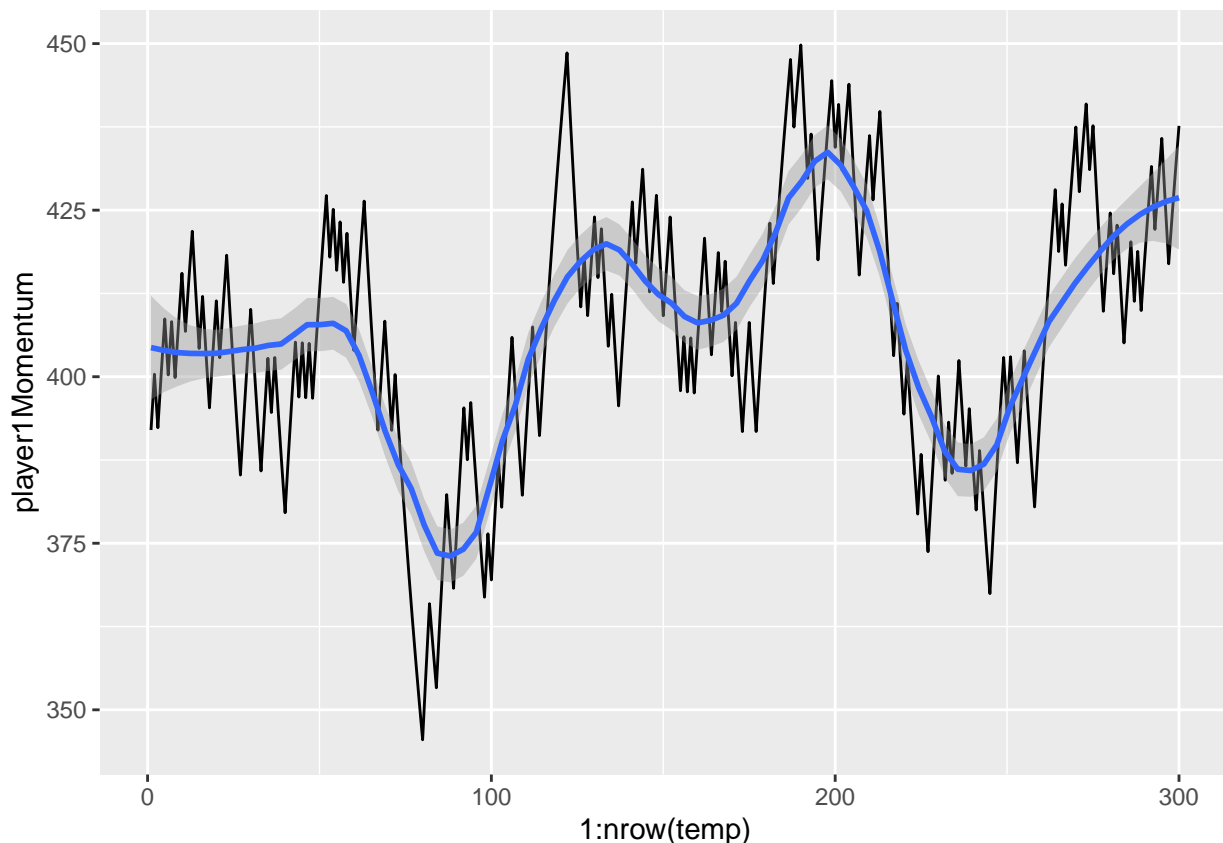
for (match in 1:length(wimbledonMatches)) {
  wimbledonMatches[[match]] <- computeMomentumRating(wimbledonMatches[[match]])
}

temp <- wimbledonMatches[[1]]
# ggplot(as.data.frame(lowess(1:nrow(temp), temp$momentumDelta, f = 0.1))) +
#   geom_point(aes(1:nrow(temp), temp$player1Momentum)) +
#   geom_point(aes(1:nrow(temp), temp$player2Momentum)) +
#   geom_point(aes(1:nrow(temp), temp$x))
#

ggplot(temp) +
  # geom_line(aes(1:nrow(temp), momentumDelta)) +
  # geom_smooth(aes(1:nrow(temp), momentumDelta), span = 0.3)
  geom_line(aes(1:nrow(temp), player1Momentum)) +
  geom_smooth(aes(1:nrow(temp), player1Momentum), span = .3)

## `geom_smooth()` using method = 'loess' and formula = 'y ~ x'

```



```

# geom_smooth(aes(1:nrow(temp), player1Momentum, color = "Carlos Alcaraz"), span = 0.2) +
# geom_smooth(aes(1:nrow(temp), player2Momentum, color = "Nicolas Jarry"), span = 0.2)

momentum_delta <- lowess(temp$player1Momentum, f = .3)$y |> diff()
has_momentum <- function(x, span, threshold) {
  momentum_delta <- lowess(x$player1Momentum, f = span)$y |> diff()
  c("none", case_when(

```

```

momentum_delta >= threshold ~ "p1",
momentum_delta <= -threshold ~ "p2",
.default = "none"

)) |> factor()
}

pv <- wimbledonData$point_victor - 1

score <- 2*(pv-.5)
next5 <- numeric(length(pv))
for (i in 1:length(pv)) {
  ind <- (i + 1):(min(i+5, length(pv)))
  next5[i] <- sum(score[ind])
}
t <- 1:(length(pv)-5)
trn_momentum <- function(w) {
  momentum_indicator <- lapply(wimbledonMatches, has_momentum,
                                span = w[1], threshold = w[2]) |> unlist(use.names = F)
  if (length(levels(momentum_indicator)) == 1) {
    1e6
  } else {
    mod <- lm(next5[t] ~ momentum_indicator[t])
    AIC(mod)
  }
}

w1 <- c(.3, .3)
best <- optim(w1, trn_momentum, method = "L-BFGS-B", lower=.2,
              control = list(trace = 1))

## final value 32132.506302
## converged

wimbledonData$momentum_indicator <- lapply(wimbledonMatches, has_momentum,
                                            span = best$par[1], threshold = best$par[2]) |> unlist(use.names = F)
t2 <- 2:nrow(wimbledonData)
pred_momentum <- nnet::multinom(momentum_indicator[t2] ~ p1_winner[t2-1] + p2_winner[t2-1] +
                                p1_ace[t2-1] + p2_ace[t2-1] +
                                p1_unf_err[t2-1] + p2_unf_err[t2-1] +
                                p1_double_fault[t2-1] + p2_double_fault[t2-1], data = wimbledonData)

## # weights: 30 (18 variable)
## initial value 8001.193298
## iter 10 value 7831.296851
## iter 20 value 7753.881738
## final value 7749.907683
## converged

summary(pred_momentum)

## Call:
## nnet::multinom(formula = momentum_indicator[t2] ~ p1_winner[t2 -
## 1] + p2_winner[t2 - 1] + p1_ace[t2 - 1] + p2_ace[t2 - 1] +
## p1_unf_err[t2 - 1] + p2_unf_err[t2 - 1] + p1_double_fault[t2 -
## 1] + p2_double_fault[t2 - 1], data = wimbledonData)
##
## Coefficients:
## (Intercept) p1_winner[t2 - 1] p2_winner[t2 - 1] p1_ace[t2 - 1]
## p1 -0.4180959 0.0208557 -0.05898175 0.1228196

```

```

## p2 -0.6705399      -0.1061796      0.33946523      0.1728480
## p2_ace[t2 - 1] p1_unf_err[t2 - 1] p2_unf_err[t2 - 1] p1_double_fault[t2 - 1]
## p1 -0.1554099      -0.06629171      0.2696848      -0.3845397
## p2 -0.4266437      0.39469567      0.1654658      -0.3249069
## p2_double_fault[t2 - 1]
## p1 -0.05232305
## p2 -0.03651468
##
## Std. Errors:
## (Intercept) p1_winner[t2 - 1] p2_winner[t2 - 1] p1_ace[t2 - 1]
## p1 0.04311706      0.08789969      0.09452994      0.1459657
## p2 0.04670137      0.09832432      0.09308404      0.1623213
## p2_ace[t2 - 1] p1_unf_err[t2 - 1] p2_unf_err[t2 - 1] p1_double_fault[t2 - 1]
## p1 0.1584019      0.09831675      0.0898109      0.2497900
## p2 0.1614541      0.09528263      0.0990780      0.2289962
## p2_double_fault[t2 - 1]
## p1 0.2158971
## p2 0.2388849
##
## Residual Deviance: 15499.82
## AIC: 15535.82

```

Just using point victor to train the thresholds ends up just setting everything lowest, so I'm training on predicting the point difference of the next 5 points. lmk if you think of anything better.

Modified Elo Rating

Algorithm