Towards Transparency and Open Science

A Principled Perspective on Computational Reproducibility and Preregistration

Abstract

TBD

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Introduction

Psychology is a difficult science (Meehl, 1978). Though there might be some disagreement on why exactly this is the case, I doubt there is disagreement about the fact itself. Laying open the difficulties and attempting to overcome them is not a recent trend, though it has been invigorated by the so-called replication crisis in psychology (Ioannidis, 2005; Open Science Collaboration, 2015). The debates about psychology's shortcomings and remedies fall roughly into two categories: statistical methods (e.g., Bakan, 1966; Benjamin et al., 2018; Cohen, 1994; Gigerenzer, 2004; Wagenmakers et al., 2011) and sociological factors (Bakker et al., 2012; John et al., 2012; Rosenthal, 1979; e.g., Simmons et al., 2011).

I propose to view both categories through the lens of transparency about the inductive process. One side of transparency is that statistical methods make induction quantifiable; the other is that open science measures remove uncertainty about sociological factors in induction. Any science must be able to communicate how it generates its knowledge, but transparency has an outstanding role in psychology and other empirical sciences. To understand why transparency is crucial, we must understand that induction is integral to empirical sciences, formally using statistical procedures or informally as researchers' judgment. However, empirical statements lose their value without transparency about the inductive process that contributed to them. Therefore, transparency is more than a virtue that somewhat improves psychological sciences but is an indispensable property.

To function as a science, psychology must be able to make statements about the world that can be compared to the true conditions. In psychology, this is not a purely deductive endeavor. Very few psychological theories are precise enough to derive testable statements. While it is tempting to claim that a theory makes testable claims by, e.g., implying a mean difference between two groups, such a statement is not testable on its own. Consider a simple t-test of mean differences. The decision to reject the null hypothesis still depends, besides true mean difference and sample size, on the observed variance. However, the variance is, of course, estimated from the data. So the threshold of the deductive decision depends on a quantity that must be induced.

Induction is necessary and, in the present case, innocuous for psychology as a science. Here, it is innocuous because the introduced bias can be accounted for and vanishes with increasing sample size, but we will see later that this is not always the case. In this specific example, we use a t-test instead of a z-test to account for variance estimation from data. It is widely known that even without this correction, the z-test is a good approximation when sample sizes are large (Student, 1908). Induction is also necessary because it is almost unimaginable to ask psychological researchers to specify every detail, such as the variance, a priori from their theory. If they had to, there would probably be no psychological theory that could survive an empirical test.

In other words, induction gives our theories some slack to be imprecise and contain "blank" spaces, later to be filled with data. It allows researchers to concentrate on the essential statements of their theories and choose some of the assump-

tions to fit the data well. In some ways, it is the empirical researchers' answer to the Duhem–Quine problem (Duhem, 1976; van Orman Quine, 1976), which states that any empirical test of a theory is testing the conjunction of theory, auxiliary assumptions, and conjectures (Meehl, 1990, 1978). By inducing some quantities, psychological researchers can remove them from the conjunction. If researchers use induction for some necessary but under the theory arbitrary assumptions, their theory will not be refuted because of these assumptions. Since empirical researchers often cannot derive every assumption from their theory, avoiding refutation because of those assumptions is a desirable property.

By the same token, whole theories may escape refutation by replacing every ill-fitting statement deduced from theory with statements induced from data. Such a strategy of post hoc changing a theory in light of facts has been called "Lakatosian Defense" (Meehl, 1990). If pushed to the limit, we arrive at a "theory" governed by the data. Such a theory, full of empirically induced statements, is almost empty of statements that have been empirically verified. The data used for induction can not refute these statements, so they are not tested at all.

So what to think of such, yet untested, theory? Researchers (and philosophers of science) differ considerably in how they think theories should be appraised, e.g., judging the long-term performance (if they are frequentists), degrees of belief (if they are Bayesians), or probativeness (if they are severe testers, Mayo, 2018, p. 14) of a hypothesis. But whatever measure they subscribe to, their appraisal of the empirical support of a yet untested theory would be relatively low.

So empirical researchers find themselves in a pinch. On the one hand, they need induction to test their imprecise theories. On the other hand, induction may render any test of a hypothesis ineffective. The problem, I argue, therefore, is not induction but making induction transparent. The replication crisis can be traced to a misjudgment of how much induction has been going on in psychology and hence, how well-tested the empirical claims are. Therefore, the question of this dissertation is what must be made transparent, and how can we make it transparent?

The first question (the "what") is theoretical in nature. It is addressed in the thesis itself, which supplies the theoretical framework of the articles written as part of the dissertation. Under this framework, induction is split into a process that can be formally analyzed (statistical methods) and a part that is much more difficult to judge (sociological factors).

Based on this split, the articles answer the second question (the "how"). I argue that transparency about statistical methods is enabled by computational reproducibility, while transparency about sociological factors is facilitated by preregistration. The conceptualization of computational reproducibility and preregistration as means for transparency is supplemented by practical guidance on how researchers may implement these tools.

What necessitates transparency

The need for transparency is closely tied to the use of induction in the empirical test of a theory. There has been a long and vigorous debate about what it means to test a theory empirically. I do not attempt to rehash the debate about what constitutes an empirical test but aim to lay open the role of transparency in two frameworks that lend themselves to investigate induction. The first framework motivates transparency when the aim of an empirical test is to evaluate the verisimilitude ("truth likeness") of a theory. The second framework motivates transparency under a science that wants to select a theory according to its expected predictive performance.

An information-theoretic perspective

Information theory provides a rigorous mathematical measure that can be understood as the verisimilitude of a theory. That is, how much information about the truth is lost when the theory is used to model reality. Expressed mathematically, we have a function f(x) that gives us the probability to observe the state of the world x where f represents the full reality. We are now interested in how much information is lost if we use g(x), our theory, instead of f(x), the reality, over all possible states x. Expressed as lost bits of information, a measure known as Kullback–Leibler divergence (Kullback & Leibler, 1951), we get:

$$\mathcal{I}(f,g) = \mathbb{E}_x \left[log(f(x)) \right] - \mathbb{E}_x \left[log(g(x)) \right]$$

Most readers will recognize that this information-theoretic setup and the derivation below follow closely Burnham et al. (2002), Ch. 7.2, in their derivation of the Akaike Information Criterion in its general form. What is of interest here is not the derivation but how this conceptualization can help us to understand what happens when data is simultaneously used to induce quantities of a theory and test the theory.

This setup is, of course, highly theoretical. $\mathcal{I}(f,g)$ is unknowable, since the truth is unobserved. However, this fact does not impede us from getting closer to the truth because we can still compare two theories relative to each other. Because the expectation for f remains constant (left-hand side), we only need to estimate the relative expected loss of information (right-hand side) to make a comparative judgment. To make a relative judgment about several competing theories it suffices to estimate:

$$\mathbb{E}_x \left[log(g(x)) \right]$$

To allow for quantities to be induced, we must assume that our theory is parametrized, e.g., $g(x|\theta)$. That means our theory implies a multitude of possible probability distributions that may describe reality. Though this assumption may be lifted, we assume each implied version of the theory is equally probable a priori. This parametrization captures the idea that some assumptions necessary

for a theory to make testable statements are arbitrary. Of those arbitrary assumptions, we want to find those that fit the reality with the least amount of information lost. The best parametrization is archived by:

$$\theta_o = \mathop{\arg\min}_{\theta} \mathcal{I}(f, g(\cdot|\theta))$$

The inference goal is, therefore:

$$\mathbb{E}_{x}\left[log(g(x|\theta_{o}))\right]$$

Of course, we usually do not know θ_o . That is why it is necessary to induce it from data, denoted as $\hat{\theta}(y)$. The crucial point here is to understand what happens when we can not derive θ deductively but must substitute it inductively with an estimate $\hat{\theta}(y)$. Any estimated parameters $\hat{\theta}(y)$ would almost surely not be equal to θ_o . It follows that almost surely:

$$\mathcal{I}(f, g(\cdot | \hat{\theta}(y)) > \mathcal{I}(f, g(\cdot | \theta_o))$$

Or ignoring f as constant:

$$\mathbb{E}_{\boldsymbol{x}}[log(g(\boldsymbol{x}|\hat{\boldsymbol{\theta}}(\boldsymbol{y})))] > \mathbb{E}_{\boldsymbol{x}}\left[log(g(\boldsymbol{x}|\boldsymbol{\theta}_o))\right]$$

That is to say, any induced estimate will be sub-optimal. The inference goal, however, is to compare the theory g to reality f, not to evaluate the estimates of $\hat{\theta}$. The point is to make a statement about the theory, not to make a statement about the data in combination with the theory. If the estimate of $\hat{\theta}(y)$, i.e., the inductive process, is unbiased, we may form an expectation over the data y:

$$\mathbb{E}_y \mathbb{E}_x[log(g(x|\hat{\theta}(y)))]$$

Forming this expectation over data is a crucial step; it requires us to think beyond the data we observed to all the data we could have observed. There are two ways to get at this expectation. One follows in this section, and another is discussed in the next section.

We might notice that we often get an unbiased estimate for $\mathbb{E}_x[log(g(x|\hat{\theta}(y)))]$, e.g., in maximum likelihood estimation. The expectation over the data together with Taylor series expansion yields:

$$\mathbb{E}_y \mathbb{E}_x[log(g(x|\hat{\theta}(y)))] \approx \mathbb{E}_x[log(g(x|\hat{\theta}(y)))] - tr[J(\theta_o)I(\theta_o)^{-1}]$$

The observed likelihood $log(g(x|\hat{\theta}(y)))$ is, therefore, a biased estimate of the distance to the truth. Note that $tr[J(\theta_o)I(\theta_o)^{-1}]$ is usually negative definitive and,

therefore, we may conclude that substituting deduced quantities by induced estimates leads to some overconfidence about how close one is to the truth. I will refer to this bias as the complexity of a model, denoted as \mathcal{C} , because it is closely related to how much the data is influencing the results and, hence, how detailed the model is representing the data.

$$\mathbb{E}_{\boldsymbol{y}}\mathbb{E}_{\boldsymbol{x}}[\log(g(\boldsymbol{x}|\hat{\boldsymbol{\theta}}(\boldsymbol{y})))] \approx \mathbb{E}_{\boldsymbol{x}}[\log(g(\boldsymbol{x}|\hat{\boldsymbol{\theta}}(\boldsymbol{y})))] + \mathcal{C}$$

If we want to induce quantities and correctly appraise a theory on the same data, we must know how much we have to correct our appraisal for the induction. Fortunately, it is possible to approximate the complexity of a model under some conditions. One condition is, since θ_o is unknown, that we know the properties of the inductive process that generated $\hat{\theta}$. We then can formally analyze the behavior and derive a mathematical expression for \mathcal{C} , e.g., corrections for a large class of statistical models, most famously the class of linear models, are available.

A future performance perspective

In addition to closeness to truth, there is another line of argumentation about why transparency about the process of induction is important. Instead of verisimilitude, one might be concerned with future performance. That is, how well does a theory do in predicting novel facts. Please note that the information-theoretic setup above has made no appeal to the expected performance on unseen data. Verisimilitude and expected performance are different motivations for transparency, though they can be linked. In the future performance setup, we do not appeal to ground truth, replace the Kullback–Leibler divergence with an arbitrary loss function, and no longer require g(x) to return probabilities:

$$\mathcal{L}(y,g(y|\theta)) = \mathbb{E}_y L(y,g(y|\theta))$$

Still, the core problems of limited sample and inductive process remain. Again there exists only a sample y over which we form the expectation, but now we must pay a little more attention to the individual elements, $i=1,\ldots,n$:

$$\mathbb{E}_y L(y,g(y|\theta)) = \sum_{i=1}^n L(y_i,g(y_i|\theta)) \frac{1}{n}$$

Since we allow arbitrary L, the trick of using the Taylor series expansion does not get us very far (because we simply end up with an undefined derivative). We can, however, repeatedly sample data and repeat the inductive process. That is, we make use of the cross-validatory where the data is partitioned, and the inductive process is repeated on all permutations of a subset of the partitions. For each subset, the resulting model is then compared to the complement that was not used for induction, which is indicated by $y_{-i} = y \setminus \{y_i\}$.

$$\mathbb{E}_y L(y,g(y|\hat{\theta}(y))) = \sum_{i=1}^n L(y_i,g(y_i|\hat{\theta}(y_{-i}))) \frac{1}{n}$$

If we reinstate Kullback-Leibler divergence as a loss function, we can estimate $\mathbb{E}_y \mathbb{E}_x[log(g(x|\hat{\theta}(y)))]$ using the cross-validatory which connects the information-theoretic setup with this approach (Stone, 1974, 1977). To make the link to the first approach even more clear, we may define complexity in these terms (Hauenstein et al., 2018):

$$\mathcal{C} = \frac{1}{n} \sum_{i=1}^n L(y_i, g(y_i|\hat{\theta}(y_{-i}))) - L(y_i, g(y_i|\hat{\theta}))$$

Instead of a formal analysis to derive \mathcal{C} , we can simply repeat the inductive process, i.e., using cross-validation. That drastically expands the set of inductive processes for which we can estimate the inductive bias since it is considerably easier to repeat the process than to derive the complexity analytically.

A conceptual perspective

Now that we have established the need for transparency about the inductive process, we can drop a few of the more technical details to get a more straightforward answer about the how. It bears repeating that simply laying open what has been done is not enough. Showing the inductive results instead of the process is insufficient to appraise the theory. On a conceptual level, we want to compare:

$$\mathcal{L}(\text{Theory}, \text{Reality})$$

But to allow for induction to happen, we replace theory with a model (not necessarily a statistical one) or, put differently, a multitude of implications about the data from the theory. This multitude is a result of arbitrary assumptions.

$$\mathcal{L}(Model(Reality), Reality)$$

The idea is that we choose from the multitude the version of our theory that best fits reality. However, we are forced to rely on a limited sample of reality. We are misled because these two factors, induction and limited sample size, interact.

$$\mathcal{L}(Model(Reality), Reality) > \mathcal{L}(Model(Sample), Sample)$$

$$\mathcal{L}(Model(Reality), Reality) \approx \mathcal{L}(Model(Sample), Sample) + \mathcal{C}$$

Transparency is necessary because induction leaves researchers overly optimistic regarding their theories' fit to the data. The extent of this optimism depends on the induction process, and hence, researchers ought to make it transparent.

How to establish transparency

The above sections aimed to motivate the observation that the apparent fit of a theory to data is almost always overly optimistic. This observation is only of limited use if we do not now the extend of this optimism. However, both setups show that the extent of the optimism (\mathcal{C}) is closely related to the inductive process and give us two starting points for making this bias transparent. The first requires a formal analysis of the inductive process to compute the complexity (e.g., using information criteria), and the second merely requires that the process is repeatable (e.g., using cross-validation). Both approaches require researchers to make the process of induction transparent instead of merely publishing the results.

To enable proper judgment of the whole theory, the imperative is simple: induce only what is necessary and what you induce should, if at all possible, be done formally. Otherwise, the supposedly objective test of the theory using hard data must still be judged subjectively.

Transparency about statistical models: Computational Reproducibilitiy

Transparency about human researcher: Preregistration

Discussion

Limitations

Theoretical

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