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Pg. ①

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Answers

(1)

$$(b) (a^*ab + ba)^*a^* = (a + ab + ba)^*$$

To prove equivalence of two above relations, we should try to reduce one.

$$LHS = (a^*ab + ba)^*a^*$$

$$RHS = (a + ab + ba)^*$$

Keeping $a^* = \epsilon$, we obtain LHS as: $(ab + ba)^*$ — ①

Now, Let $\pi_1 = \epsilon$, so $\pi_1^* = \epsilon$, hence LHS term is reduced to: a^* — ②

Hence overall expression considering the above two cases can be briefed as: $(a + ab + ba)^*$ since $(ab + ba)^*$ is already obtained in ②.

And using 2nd term we get any combination of 'a' and hence it can be inside $(a + ab + ba)^*$

Hence Proved

(a) Let $L = T(M)$ where $M = (Q, \Sigma, \delta, q_0, F)$ is a P-2 finite automaton.

We can modify Σ, Q , and δ like \rightarrow

(i) If $a \in \Sigma$, - Σ the symbol 'a' will not appear in any string of $T(M)$.

\therefore we can ~~delete~~ 'a' delete 'a' ~~from~~ from Σ , and all transitions defined by a.

Here $T(M)$ is not ~~affected~~ affected.

(ii) If $\Sigma - \Sigma_1 \neq \emptyset$ we can add dead state d to Q .

Let $\delta(d, a) = d$ for all 'a' in Σ , ~~and~~ and $\delta(q, a) = d$, for all q in Q & 'a' in $\Sigma - \Sigma_1$.

$\therefore T(M)$ is not affected.

Let's say M can be ~~written~~ obtained by applying (a) and (b) to Σ, Q , and δ .

So a new M' can be written as $(Q, \Sigma, \delta, q_0, F)$.

Now, let's define a new automaton. ' M' ' such that $M' = (Q, \Sigma, \delta, q_0, F)$ where M' differs from M only in final state.

$\therefore w \in T(M')$ iff $\delta(q_0, w) \in Q - F$ and $w \in T(M)$

$\therefore q^P - L = T(M')$ is Regular.

(3)

Pg (3)

(b) Chomsky hierarchy of Languages.

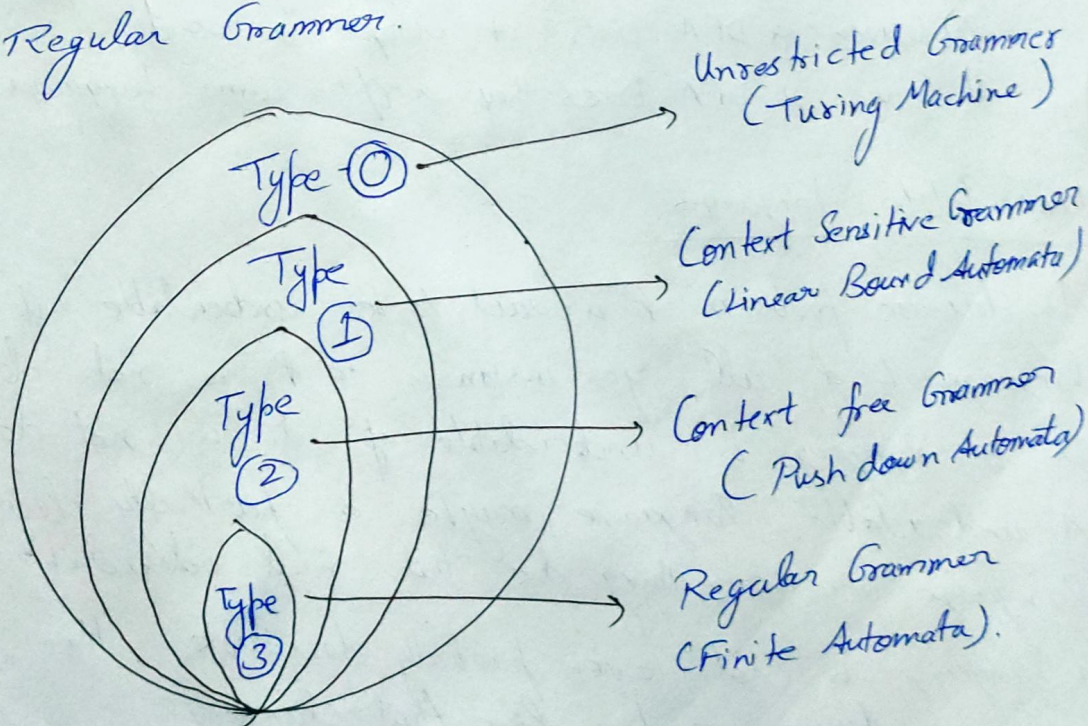
According to Chomsky hierarchy, grammar is divided into 4 types:-

Type 0 known as Unrestricted Grammar.

Type 1 known as Context Sensitive Grammar.

Type 2 known as Context free Grammar.

Type 3 Regular Grammar.



Decidability and Undecidability

Decidable Language

A decision problem P is said to be decidable (ie, have an algorithm) if the language L of all yes instances to P is predictable.

Ex: -

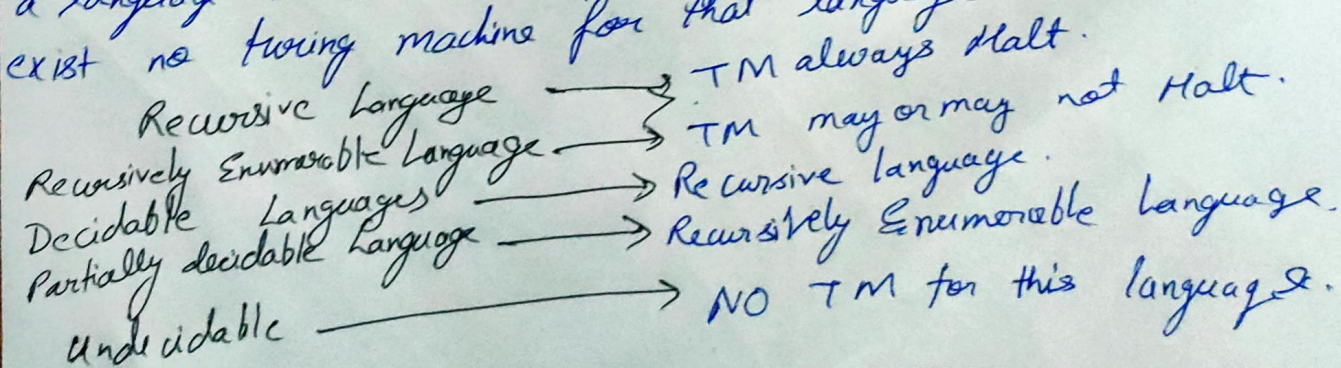
- 1) Given a DFA. Does it accept a given word?
- 2) Given a DFA. Does it accept a word?
- 3) Given 2 DFA. Does they accept same language?

Undecidable Language

A decision problem P is said to be undecidable if the language L of all yes instances to P is not decidable. or a language is undecidable if it is not decidable.

A undecidable language maybe a partially decidable language or something else but not decidable. It

a language is not even partially decidable, then there exist no Turing machine for that language.



4)

DFA

It stands for Deterministic finite Automata.

It cannot use empty string transition.

Can be understood as 1 machine.

In DFA, next state is distinct set.

It is difficult to construct.

Execution time is less

Requires more space

NFA

It stands for non-deterministic finite Automata.

It can use empty string transition.

Can be understood as multiple little machine.

In NFA, each pair of state and input symbol can have many possible next state.

It is easier to construct.

Execution time is more

Requires less space.

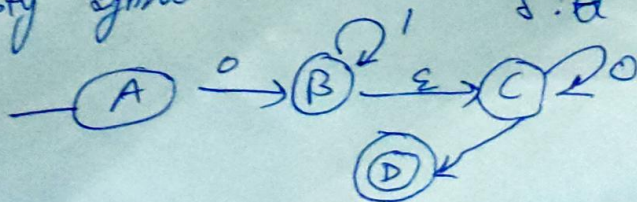
Epsilon NFA

$\epsilon \rightarrow$ NFA

\hookrightarrow Empty Symbol.

$\Sigma = \{0, 1, \epsilon, q_0, \delta, F\}$.

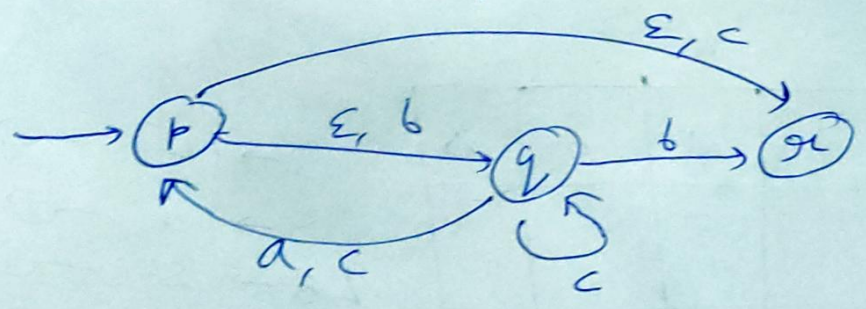
$\delta: Q \times \Sigma \cup \epsilon \rightarrow 2^Q$.



Taking Union of above Table.

	a	b	c	ϵ
P	\emptyset \emptyset	q	q	$\{q, \emptyset\}$
q	\emptyset \emptyset	\emptyset	$\{p, q\}$	\emptyset
ϵ	\emptyset \emptyset	\emptyset	q	\emptyset

Constructing State Diagram.



Making

	$\epsilon^* a \epsilon^*$	$\epsilon^* b \epsilon^*$	$\epsilon^* c \epsilon^*$
P	$\begin{matrix} q & p & \{p, q, \emptyset\} \\ r & \emptyset & \emptyset \\ p & \emptyset & \emptyset \end{matrix}$	$\begin{matrix} q & r & r \\ r & \emptyset & \emptyset \\ p & q & q \end{matrix}$	$\begin{matrix} q & p & \{p, q, \emptyset\} \\ r & \emptyset & \emptyset \\ p & r & \{r\} \end{matrix}$
q	$\begin{matrix} q & p & \{p, q, \emptyset\} \\ & & \end{matrix}$	$\begin{matrix} q & r & r \end{matrix}$	$\begin{matrix} q & p & \{p, q, \emptyset\} \\ & q & \{q\} \end{matrix}$
r	$\begin{matrix} r & \emptyset & \emptyset \end{matrix}$	$\begin{matrix} r & \emptyset & \emptyset \end{matrix}$	$\begin{matrix} r & \emptyset & \emptyset \end{matrix}$

(5)

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Halting Problem in Turing Machine.

Halting means that the program on certain input will accept it and halt or reject it and halt and it would never go into an infinite loop. Basically, halting means terminating. So can we have an algorithm that will tell that the given program will halt or not. In terms of Turing machine, will it terminate when run on some machine with some particular given input.

The answer is no, we cannot design a generalized algorithm which can appropriately say that a given problem will ever halt or not.

- ① In general, we can't always know.
- ② The best we can do, is run a program and see.
- ③ For many programs, we see it will always halt or some time loop.

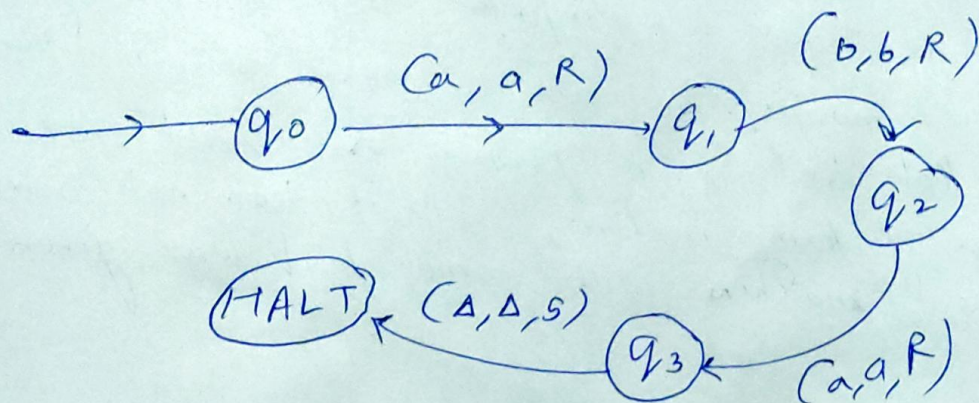
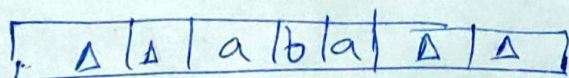
BUT FOR PROBLEM IN GENERAL, THE QUESTION IS UNDECIDABLE

$$\Sigma = \{a, b\}$$

pg - ⑧

aba

Δ : for blank cells.



① (a) PDA to CFG.

$$A = (Q, \Sigma, \Gamma, \delta, q_0, Z_0, \Phi)$$

$$\delta(q_0, b, Z_0) = (q_0, Z_0)$$

$$\delta(q_0, \epsilon, Z_0) = (q_0, \epsilon)$$

$$\delta(q_0, b, Z) = (q_0, \epsilon)$$

$$\delta(q_0, b, Z) = (q_0, Z)$$

$$\delta(q_0, a, Z) = (q_1, Z)$$

$$\delta(q_1, b, Z) = (q_1, \epsilon)$$

$$\delta(q_1, a, Z_0) = (q_0, Z_0)$$

For shorting Symbol :-

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$$S \rightarrow [q_0 z_0 q_0] \leftarrow \boxed{S \rightarrow A} \rightarrow P_1$$

$$S \rightarrow [q_0 z_0 q_1] \leftarrow \boxed{S \rightarrow B} \rightarrow P_2$$

$$S(q_0, b, z_0) = (q_0, z z_0)$$

$$[q_0 z_0] \rightarrow b [q_0 z_0] [z_0]$$

$$[q_0 z_0] \rightarrow b [q_0 z_0] [z_0]$$

$$[q_0 z_0] \rightarrow b [q_0 z_0] [z_0]$$

$$[q_0 z_0] \rightarrow b [q_0 z_0] [z_0]$$

↓

$$[q_0 z_0 q_0] \rightarrow b [q_0 z_0 q_0] [q_0 z_0 q_0] - P_3$$

$$B = \{q_0, q_1\} [q_0 z_0 q_0] \rightarrow b [q_0 z_0 q_1] [q_1 z_0 q_0] - P_4$$

$$[q_0 z_0 q_1] \rightarrow b [q_0 z_0 q_0] [q_0 z_0 q_1] - P_5$$

$$[q_0 z_0 q_1] \rightarrow b [q_0 z_0 q_0] [q_1 z_0 q_1] - P_6$$

$$\Rightarrow S(q_0, \varepsilon, z_0) = (q_0, \varepsilon)$$

$$[q_0 z_0 q_0] \rightarrow \varepsilon - P_7$$

$$\Rightarrow S(q_0, b, z) = (q_0, z z)$$

$$\Rightarrow S(q_0, a, z) = (q_1, z)$$

$$[q_0 z_0 q_0] \rightarrow a [q_1 z_0 q_0] - P_{12}$$

$$[q_0 z_0 q_1] \rightarrow a [q_1 z_0 q_1] - P_{13}$$

$$\Rightarrow S(q_1, b, z) = (q_1, z)$$

$$[q_1 z q_1] \rightarrow b \text{ ————— } P_{14}$$

$$\Rightarrow S(q_1, a, z_0) = (q_0, z_0) \quad z'$$

$$[q_1 z_0 q_0] \rightarrow a [q_0 z_0 q_0] \rightarrow P_{15}$$

$$[q_1 z_0 q_1] \rightarrow a [q_0 z_0 q_1] \rightarrow P_{16}$$

$$\Rightarrow S(q_0, b, z) = (q_0 z z)$$

$$[q_0 z q_0] \rightarrow b [q_0 z q_0] [q_0 z q_0] - P_8$$

$$[q_0 z q_0] \rightarrow b [q_0 z q_1] [q_1 z q_0] - P_9$$

$$[q_0 z q_1] \rightarrow b [q_0 z q_0] [q_0 z q_1] - P_{10}$$

$$[q_0 z q_1] \rightarrow b [q_0 z q_1] [q_1 z q_1] - P_{11}$$

②

(b)

To check whether grammar is LL(1)

First

- ① $S \rightarrow (L) / a$ | ① $\{ (, a \}$ First (S)
 ② $L \rightarrow S L'$ | ② $\{ (, a \}$ First (L)
 ③ $L' \rightarrow \epsilon / S L'$ | ③ $\{ (, a, \epsilon \}$ First (L')

Parse Table

	()	a	ϵ	δ
S	1		2		
L	3		3		
L'		4		5	

- $S \rightarrow (L)$ — ①
 $S \rightarrow a$ — ②
 $L \rightarrow SL$ — ③
 $L' \rightarrow \epsilon$ — ④
 $L' \rightarrow SL'$ — ⑤

If parse table contains more than 1 entry within a cell position, then the grammar is NOT LL(1).