

ME-Q1) Given the following definition of the classes Animal, Lion, and Jumpable, select the correct combinations of assignments of a variable that don't result in compilation errors or runtime exceptions (select 2 options).

```
interface Jumpable {} class Animal {}
```

```
class Lion extends Animal implements Jumpable {}
```

a Jumpable var1 = new Jumpable();

b Animal var2 = new Animal();

c Lion var3 = new Animal();

d Jumpable var4 = new Animal();

e Jumpable var5 = new Lion();

f Jumpable var6 = (Jumpable)(new Animal());

ME-Q2) Given the following code, which option, if used to replace /* INSERT CODE HERE */, will make the code print 1? (Select 1 option.)

```
try {  
String[][] names = {"Andre", "Mike", null, {"Pedro"}}; System.out.println (names[2][1].substring(0,  
2));  
} catch (/*INSERT CODE HERE*/) { System.out.println(1);  
}
```

a IndexPositionException e

b NullPointerException e

c ArrayIndexOutOfBoundsException e

d ArrayOutOfBoundsException e

ME-Q3) What is the output of the following code? (Select 1 option.)

```
public static void main(String[] args) { int a = 10; String name = null;
```

```
try {  
a = name.length(); //line1  
a++; //line2  
} catch (NullPointerException e){  
++a;  
return;  
} catch (RuntimeException e){ a--;  
return;  
} finally {  
System.out.println(a);  
}  
}
```

a 5

b 6

c 10

d 11

e 12

f Compilation error

g No output

h Runtime exception

ME-Q4) Given the following class definition,

```
class Student { int marks = 10; }
```

what is the output of the following code? (Select 1 option.)

```
class Result {
```

```
public static void main(String... args) { Student s = new Student();
```

```
switch (s.marks) {
```

```
default: System.out.println("100"); case 10: System.out.println("10");
```

```
case 98: System.out.println("98");
```

```
}
```

```
}
```

```
}
```

a 100

10

98

b 10

98

c 100

d 10

ME-Q5) Given the following code, which code can be used to create and initialize an object of the class ColorPencil? (Select 2 options.)

```
class Pencil { }
```

```
class ColorPencil extends Pencil { String color;
```

```
ColorPencil(String color) {this.color = color; }
```

```
}
```

a ColorPencil var1 = new ColorPencil();

b ColorPencil var2 = new ColorPencil(RED); **c** ColorPencil var3 = new ColorPencil("RED"); **d** Pencil var4 = new ColorPencil("BLUE");

ME-Q6) What is the output of the following code? (Select 1 option.)

```
class Doctor { protected int age;
```

```
protected void setAge(int val) { age = val; } protected int getAge() { return age; }
```

```
}
```

```
class Surgeon extends Doctor { Surgeon(String val) {
```

```
specialization = val;
```

```
}
```

```
String specialization;
```

```
String getSpecialization() { return specialization; }
```

```
}
```

```
class Hospital {
```

```
public static void main(String args[]) { Surgeon s1 = new Surgeon("Liver"); Surgeon s2 = new Surgeon("Heart"); s1.age = 45;
```

```
System.out.println(s1.age + s2.getSpecialization()); System.out.println(s2.age + s1.getSpecialization());
```

```
}
```

```
}
```

a 45Heart 0Liver

b 45Liver 0Heart

c 45Liver 45Heart

d 45Heart 45Heart

e Class fails to compile.

ME-Q7) What is the output of the following code? (Select 1 option.)

```
class RocketScience {  
    public static void main(String args[]) { int a = 0;  
        while (a == a++) { a++;  
            System.out.println(a);  
        }  
    }  
}
```

- a The while loop won't execute; nothing will be printed.
- b The while loop will execute indefinitely, printing all numbers, starting from 1.
- c The while loop will execute indefinitely, printing all even numbers, starting from 0.
- d The while loop will execute indefinitely, printing all even numbers, starting from 2.
- e The while loop will execute indefinitely, printing all odd numbers, starting from 1.
- f The while loop will execute indefinitely, printing all odd numbers, starting from 3.

ME-Q8) Given the following statements,

- com.ejava is a package
- class Person is defined in package com.ejava
- class Course is defined in package com.ejava

which of the following options correctly import the classes Person and Course in the class MyEJava?
(Select 3 options.)

- a import com.ejava.*; class MyEJava {}
- b import com.ejava; class MyEJava {}
- c import com.ejava.Person; import com.ejava.Course; class MyEJava {}
- d import com.ejava.Person; import com.ejava.*; class MyEJava {}

ME-Q9) Given that the following classes Animal and Forest are defined in the same package,
examine the code and select the correct statements (select 2 options).

```
line1> class Animal {  
line2> public void printKing() { line3> System.out.println("Lion"); line4> }  
line5> }  
line6> class Forest {  
line7> public static void main(String... args) { line8> Animal anAnimal = new Animal();  
line9> anAnimal.printKing();  
line10> }  
line11> }
```

- a The class Forest prints Lion.
- b If the code on line 2 is changed as follows, the class Forest will print Lion:
private void printKing() {
- c If the code on line 2 is changed as follows, the class Forest will print Lion:
void printKing() {
- d If the code on line 2 is changed as follows, the class Forest will print Lion:
default void printKing() {

ME-Q10) Given the following code,

```
class MainMethod {  
    public static void main(String... args) { System.out.println(args[0]+":"+ args[2]);  
    }  
}
```

what is its output if it's executed using the following command? (Select 1 option.)
java MainMethod 1+2 2*3 4-3 5+1

- a java:1+2
- b java:3
- c MainMethod:2*3 d MainMethod:6 e 1+2:2*3
- f 3:3
- g 6
- h 1+2:4-3
- i 31
- j 4

ME-Q11) What is the output of the following code? (Select 1 option.)

```
interface Moveable {
    int move(int distance);
}
class Person {
    static int MIN_DISTANCE = 5; int age;
    float height; boolean result; String name;
}
public class EJava {
    public static void main(String arguments[]) { Person person = new Person();
    Moveable moveable = (x) -> Person.MIN_DISTANCE + x; System.out.println(person.name +
    person.height + person.result
    + person.age + moveable.move(20));
    }
}
```

- a null0.0false025
- b null0false025
- c null0.0ffalse025
- d 0.0false025
- e 0false025
- f 0.0ffalse025
- g null0.0true025
- h 0true025
- i 0.0ftrue025
- j Compilation error
- k Runtime exception

ME-Q12) Given the following code, which option, if used to replace `/* INSERT CODE HERE */`, will make the code print the value of the variable `pagesPerMin`? (Select 1 option.)

```
class Printer { int inkLevel;
}
class LaserPrinter extends Printer { int pagesPerMin;
    public static void main(String args[]) { Printer myPrinter = new LaserPrinter(); System.out.println(/*
    INSERT CODE HERE */);
    }
}
```

- a (LaserPrinter)myPrinter.pagesPerMin
- b myPrinter.pagesPerMin
- c LaserPrinter.myPrinter.pagesPerMin
- d ((LaserPrinter)myPrinter).pagesPerMin

ME-Q13) What is the output of the following code? (Select 1 option.)

```
interface Keys {
```

```
String keypad(String region, int keys);
}
public class Handset {
public static void main(String... args) { double price;
String model;
Keys varKeys = (region, keys) ->
{if (keys >= 32)
return region; else return "default";}; System.out.println(model + price + varKeys.keypad("AB", 32));
}
}
a null0AB
b null0.0AB
c null0default
d null0.0default
e 0
f 0.0
g Compilation error
```

ME-Q14) What is the output of the following code? (Select 1 option.)

```
public class Sales {
public static void main(String args[]) { int salesPhone = 1;
System.out.println(salesPhone++ + ++salesPhone +
++salesPhone);
}
}
a 5
b 6
c 8
d 9
```

ME-Q15) Which of the following options defines the correct structure of a Java class that compiles successfully? (Select 1 option.)

```
a package com.ejava.guru; package com.ejava.oracle; class MyClass {
int age = /* 25 */ 74;
}
b import com.ejava.guru.*; import com.ejava.oracle.*; package com.ejava;
class MyClass {
String name = "e" + "Ja /*va*/ v";
}
c class MyClass {
import com.ejava.guru.*;
}
d class MyClass {
int abc;
String course = //this is a comment "eJava";
}
e None of the above
```

ME-Q16) What is the output of the following code? (Select 1 option.)

```
class OpPre {
public static void main(String... args) { int x = 10;
int y = 20;
```

```
int z = 30;
if (x+y%z > (x+(-y)*(-z))) { System.out.println(x + y + z);
}
}
}
a 60
b 59
c 61
d No output.
e The code fails to compile.
```

ME-Q17) Select the most appropriate definition of the variable name and the line number on which it should be declared so that the following code compiles successfully (choose 1 option).

```
class EJava {
// LINE 1
public EJava() { System.out.println(name);
}
void calc() {
// LINE 2
if (8 > 2) {
System.out.println(name);
}
}
public static void main(String... args) {
// LINE 3
System.out.println(name);
}
}
```

- a Define static String name; on line 1.
- b Define String name; on line 1.
- c Define String name; on line 2.
- d Define String name; on line 3.

ME-Q18) Examine the following code and select the correct statement (choose 1 option).

```
line1> class Emp {
line2> Emp mgr = new Emp(); line3> }
line4> class Office {
line5> public static void main(String args[]) { line6> Emp e = null;
line7> e = new Emp();
line8> e = null; line9> }
line10> }
```

- a The object referred to by object e is eligible for garbage collection on line 8.
- b The object referred to by object e is eligible for garbage collection on line 9.
- c The object referred to by object e isn't eligible for garbage collection because its member variable mgr isn't set to null.
- d The code throws a runtime exception and the code execution never reaches line 8 or line 9.

ME-Q19) Given the following,
long result;

which options are correct declarations of methods that accept two String arguments and an int argument and whose return value can be assigned to the variable result? (Select 3 options.)

- a** Short myMethod1(String str1, int str2, String str3)
- b** Int myMethod2(String val1, int val2, String val3)
- c** Byte myMethod3(String str1, str2, int a)
- d** Float myMethod4(String val1, val2, int val3)
- e** Long myMethod5(int str2, String str3, String str1)
- f** Long myMethod6(String... val1, int val2)
- g** Short myMethod7(int val1, String... val2)

ME-Q20) Which of the following will compile successfully? (Select 3 options.)

- a** int eArr1[] = {10, 23, 10, 2};
- b** int[] eArr2 = new int[10];
- c** int[] eArr3 = new int[] {};
- d** int[] eArr4 = new int[10] {};
- e** int eArr5[] = new int[2] {10, 20};

ME-Q21) Assume that Oracle has asked you to create a method that returns the concatenated value of two String objects. Which of the following methods can accomplish this job? (Select 2 options.)

- a** public String add(String 1, String 2) { return str1 + str2;
}
- b** private String add(String s1, String s2) { return s1.concat(s2);
}
- c** protected String add(String value1, String value2) { return value2.append(value2);
}
- d** String subtract(String first, String second) { return first.concat(second.substring(0));
}