Data Analytics and Business Intelligence (8696/8697)

ASSOCIATION RULES ANALYSIS

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OVERVIEW

- Introduction
 - Rules
 - Concepts
- 2 Rule Discovery
 - Itemsets
 - Algorithm Outline
- 3 Example
 - Step-by-Step
 - Health Insurance Commission
- **1** Predictive Models



- An unsupervised learning algorithm—descriptive data mining.
- Identify items (patterns) that occur frequently together in a given set of data.
- Patterns = associations, correlations, causal structures (Rules).
- Data = sets of items in . . .
 - transactional database
 - relational database
 - complex information repositories
- Rule: Body → Head [support, confidence]



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Typical Applications

- Link analysis
- Market basket analysis
- Cross marketing
- Customers who purchase . . .



RULES

EXAMPLES

• Friday \cap Nappies \rightarrow Beer [0.5%, 60%]

http://www.dssresources.com/newsletters/66.php



- $Age \in [20, 30] \cap Income \in [20K, 30K] \rightarrow MP3Player$
- $Maths \cap CS \rightarrow HDinCS$
- Gladiator ∩ Patriot → Sixth Sense
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FRAMEWORK

- Given
 - Database of transactions
 - Each transaction is a list of items
 E.g. Contents of customer's shopping basket
- Search for all rules that associate one set of items with another set.
- Every possible association?



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- Measure interestingness of a rule in terms of
 - support: how frequently items appear together
 - confidence: how frequently they conditionally appear

CONCEPTS

- lift: increased likelihood of Y if X included
- $X \rightarrow Y[s\%, c\%]$



- Measure interestingness of a rule in terms of
 - support: how frequently items appear together
 - confidence: how frequently they conditionally appear
 - lift: increased likelihood of Y if X included
- $X \rightarrow Y[s\%, c\%]$
 - the rule holds in s% of all transactions
 - $support(X \rightarrow Y) = P(X \cup Y)$
 - if X is in the basket, then so is Y in c% of the cases
 - $confidence(X \rightarrow Y) = P(Y|X) = P(X \cup Y)/P(X)$
 - if X is in the basket, then Y more likely in the basket
 - $lift(X \rightarrow Y) = confidence(X \rightarrow Y)/support(Y)$
 - higher frequency of X and Y with lower lift may be interesting
 - $leverage(X \rightarrow Y) = support(X \rightarrow Y) support(X) * support(Y)$



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| Transaction | Items |
|-------------|-------|
| 12345 | АВС |
| 12346 | A C |
| 12347 | A D |
| 12348 | BEF |

$$A \rightarrow B, A \rightarrow B, C$$

 $C \rightarrow A, B$
 $A \rightarrow C, C \rightarrow A$
...

- Parameters: support = 50%
- $A \rightarrow C[50\%, 66.6\%]$
- $C \rightarrow A[50\%, 100\%]$



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| Itemset | Support |
|---------|---------|
| A | 75% |
| В | 50% |
| C | 50% |
| A, C | 50% |

Rule $A \rightarrow 0$

- support(A, C) = 50%
- confidence(A → C)
 support(A, C)/support(A
 66.6%



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Rule
$$A \rightarrow 0$$

•
$$support(A, C) = 50\%$$



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ALGORITHM OUTLINE

- Find all frequent itemsets
 - sets of items with at least minimum support
 - support is the frequency of occurrence of the itemset
 - k-itemset contains k items
 - Computationally expensive: Apriori algorithm
- Generate strong association rules from the frequent itemsets
 - For ABCD and AB in frequent itemset the rule AB \Rightarrow CD holds if ratio s(ABCD)/s(AB) is large enough
 - This ratio is the confidence of the rule

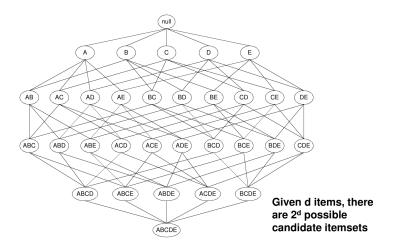


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LARGE SEARCH SPACE



http://www.slideshare.net/pierluca.lanzi/dmtm-04-association-rules-basics



Basic principle:

- Find the *frequent itemsets*: the sets of items that have minimum support
 - A subset of a frequent itemset must also be a frequent itemset.
 - If AB is a frequent itemset, both A and B should be a frequent itemsets
 - Iteratively find frequent itemsets with cardinality from 1 to k
- Use the frequent itemsets to generate association rules.



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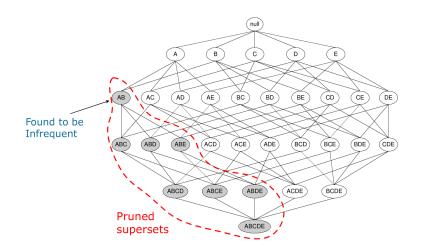
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PRUNED SEARCH SPACE



http://www.slideshare.net/pierluca.lanzi/dmtm-04-association-rules-basics



C_k : Candidate itemset of size k

 L_k : Frequent itemset of size k $L_1 = \{ \text{frequent items} \}$ For $(k = 2; L_k \neq 0; k + +)$

- C_k = candidates generated from L_{k-1}
- For each transaction $t \in D$
 - increment count of candidates in C_k contained in t
- L_k = candidates in C_k with at least min support.



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 L_k : Frequent itemset of size k

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```

- C_k = candidates generated from L_{k-1}
- For each transaction $t \in D$
 - ullet increment count of candidates in \mathcal{C}_k contained in t
- $L_k =$ candidates in C_k with at least min support.



```
C_k: Candidate itemset of size k
L_k: Frequent itemset of size k
L_1 = \{ frequent items \}
For (k = 2; L_k \neq 0; k + +)
```

- C_k = candidates generated from L_{k-1}
- For each transaction $t \in D$
 - increment count of candidates in C_k contained in t
- $L_k = \text{candidates in } C_k \text{ with at least min support.}$



GENERATE THE RULES

Generate the **strong** association rules: having both minimum support and minimum confidence.

- For each frequent itemset I generate all non-empty subsets of I
- Subset s of I rule $s \to (I s)$ if confidence > min confidence.



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| Transaction | Items |
|-------------|-------|
| 12345 | A C D |
| 12346 | BCE |
| 12347 | ABCE |
| 12348 | ВЕ |

| 1-Itemset | Sup |
|-----------|-----|
| A | 2 |
| В | 3 |
| C | 3 |
| D | 1 |
| E | 3 |

| 2-Itemsets | Sup |
|------------|-----|
| AB | 1 |
| AC | 2 |
| AE | 1 |
| BC | 2 |
| BE | 3 |
| CE | 2 |

| 3-Itemsets | Sup |
|------------|-----|
| BCE | 2 |



| Transaction | Items |
|-------------|-------|
| 12345 | A C D |
| 12346 | ВСЕ |
| 12347 | АВСЕ |
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| | 1-Itemset | Sup |
|---|-----------|-----|
| | Α | 2 |
| , | В | 3 |
| | C | 3 |
| | D | 1 |
| | Ε | 3 |

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|------------|-----|
| AB | 1 |
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| | Α | 2 |
| , | В | 3 |
| | C | 3 |
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| | E | 3 |

| 2-Itemsets | Sup |
|------------|-----|
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$$BC \to E [50\%, 100\%]$$

 $BE \to C [50\%, 66\%]$
 $C \to A [50\%, 66\%]$



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- Associations on episode database for pathology services
 - 6.8 million records X 120 attributes (3.5GB)
 - 15 months preprocessing then 2 weeks data mining
- Goal: find associations between tests
 - cmin = 50% and smin = 1%, 0.5%, 0.25%
 (1% of 6.8 million = 68,000)
 - Unexpected/unnecessary combination of services
- Refuse cover saves \$550,000 per year



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Sample data—DVD purchases:

```
Sixth Sense, LOTR1, Harry Potter1, Green Mile, LOTR2
Gladiator, Patriot, Braveheart
LOTR1, LOTR2
Gladiator, Patriot, Sixth Sense
Gladiator, Patriot, Sixth Sense
Gladiator, Patriot, Sixth Sense
Harry Potter1, Harry Potter2
Gladiator, Patriot
Gladiator, Patriot, Sixth Sense
Sixth Sense, LOTR, Galdiator, Green Mile
```



Using Borgelt's open source apriori C code:

```
library(arules)
tname <- file.path("data", "dvdtrans.csv")</pre>
head(read.csv(tname))
##
     ID
                 Item
## 1 1 Sixth Sense
                T.OTR.1
## 3 1 Harry Potter1
. . . .
dvds <- read.transactions(tname, sep=",",</pre>
                           format="single", cols=c("ID", "Item"))
dvds
## transactions in sparse format with
## 10 transactions (rows) and
```



10 items (columns)

Build the model:

```
dvds.apriori <- apriori(dvds,</pre>
                        parameter=list(support=0.2, confidence=0.1))
##
## parameter specification:
## confidence minval smax arem aval originalSupport sup...
          0.1 0.1 1 none FALSE
                                                 TRUE
##
   target ext
##
##
   rules FALSE
##
## algorithmic control:
   filter tree heap memopt load sort verbose
      0.1 TRUE TRUE FALSE TRUE 2
##
                                         TRUE.
. . . .
```



View the resulting rule set.

```
inspect(sort(dvds.apriori, by="lift"))
```

```
##
    lhs
                  rhs
                                support confidence...
## 1 {LOTR1} => {LOTR2}
                                0.2 1.0000...
## 2 {LOTR1} => {LOTR1}
                                 0.2 1.0000...
## 3 {Green Mile} => {Sixth Sense} 0.2 1.0000...
. . . .
```



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PREDICTIVE MODELS

- Predictive Models: predict an outcome based on other variables
- Association rules: associate variable values with target variable
- Basket: collection of variable values
- Target: Rain Tomorrow? Yes/No

```
{Pressure3pm < 1012}
{Sunshine < 8.85}
\Rightarrow {RainTomorrow = Yes}
```

• For R, all inputs must be categoric.



EXAMPLE IN R

```
library(rattle)
cats <- c("WindGustDir", "WindDir9am", "WindDir3pm", "RainTomorrow")</pre>
trans <- as(weather[cats], "transactions")</pre>
mymodel <- apriori(trans, parameter=list(support=0.1, confidence=0.5))
##
## parameter specification:
## confidence minval smax arem aval originalSupport sup...
##
          0.5 0.1 1 none FALSE
                                                 TRUE
. . . .
inspect(sort(mymodel, by="confidence"))
##
    1hs
                         rhs
                                           support confid...
## 1 {WindDir9am=SE} => {RainTomorrow=No} 0.1120
                                                      0...
## 2 {WindDir3pm=WNW} => {RainTomorrow=No} 0.1393 0....
## 3 {WindDir3pm=NNW} => {RainTomorrow=No} 0.1066 0....
. . . .
```



OVERVIEW

- Introduction
 - Rules
 - Concepts
- 2 Rule Discovery
 - Itemsets
 - Algorithm Outline
- EXAMPLE
 - Step-by-Step
 - Health Insurance Commission
- PREDICTIVE MODELS



Modelling Framework

Language Set of $Antecedent \rightarrow Consequent$ rules

Measure Support, confidence, lift, leverage

Search Apriori



- The "original" data mining algorithm!
- Effective in finding linkages in large customer databases.
- Considerable attention from data mining researchers.
- Available in the R package arules as apriori.

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