Drone + Drone() + Drone() + UpdateDrone() + Setloystick() + IsKeyDown() + KeyÚp() + KeyDown() + SetID() + SetSpeed() + SetPosition() + SetDirection() + GetPosition() + GetDirection() + GetID() + GetSpeed() Simulation + drone + CreateEntity() + Update() + FinishUpdate() WebApp + WebApp() + ~WebApp() + receiveJSON() + ReceiveCommand()