0.1 Bilinear maps

(0, Y) = 0

A bilinear map (or function) is a map from two inputs to an output which preserves addition and scalar multiplication. This is in contrast to a linear map, which only has one input.

In addition, the function is linear in both arguments.

That is if function f is bilinear then:

$$\begin{split} X &= aM + bN \\ Y &= cO + dP \\ f(X,Y) &= f(aM + bN, cO + dP) \\ f(X,Y) &= f(aM, cO + dP) + f(bN, cO + dP) \\ f(X,Y) &= f(aM, cO) + f(aM, dP) + f(bN, cO) + f(bN, dP) \\ f(X,Y) &= acf(M,O) + adf(M,P) + bcf(N,O) + bdf(N,P) \\ \text{Note that:} \\ f(X,Y) &= f(X+0,Y) \\ f(X,Y) &= f(X,Y) + f(0,Y) \end{split}$$

That is, if any input is 0 in an additative sense, the value of the map must be zero.