

## NETMF for STM32

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### Technical Notes Release 4.2

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## Scope

The port is intended for the high and XL density performance line microprocessors STM32F103xE/xF/xG. It can also be used as a basic port for the connectivity line devices (STM32F105, STM32F107). A separate port is necessary for the second generation controllers (STM32F2x), because their peripherals have additional features.

## Cortex-M3 Core Port

The STM32 port includes a generic port to the Cortex-M3 core. The sources are stored in the directory \DeviceCode\Targets\Native\STM32\DeviceCode\CortexM3.

There are two subdirectories:

- GlobalLock: interrupt enable/disable handling
- TinyHal: startup code and the interrupt handler tables

The corresponding files for other cores are found under the directories \Application\common and \DeviceCode\core.

### STM32 Drivers

The following basic drivers for STM32 are available:

- STM32\_Bootstrap (clock configuration)
- STM32\_IntC (interrupt handling)
- STM32\_Power (sleep handling)
- STM32\_Time (timer interrupt)

The following peripheral devices are supported:

- STM32\_Analog
- STM32\_Flash (internal Flash write/erase)
- STM32\_GPIO
- STM32\_I2C
- STM32\_PWM
- STM32\_SPI
- STM32\_USART
- STM32\_USB

## Platform Configuration

The platform configuration file (platform\_selector.h) allows customizing the port for a specific platform. There are some noteworthy additions to the standard entries:

- I2C Device Configuration:

I2C 1 is used by default. If you like to use I2C2 instead, include the following line:

```
#define STM32_USE_I2C2 1
```

- Clock Configuration:

The following STM32 clocks can be set within the limits allowed by the controller:

<i>name</i>	<i>STM32 clock</i>	<i>proven values</i>		
SYSTEM_CRYSTAL_CLOCK_HZ	HSE	8,000,000	8,000,000	8,000,000
SYSTEM_CLOCK_HZ	SYSCLK	72,000,000	72,000,000	48,000,000
SYSTEM_CYCLE_CLOCK_HZ	HCLK	72,000,000	72,000,000	12,000,000
SYSTEM_APB1_CLOCK_HZ	PCLK1	36,000,000	9,000,000	12,000,000
SYSTEM_APB2_CLOCK_HZ	PCLK2	72,000,000	9,000,000	12,000,000

- USB Attach Pin:

If the USB attach pull-up resistor is controlled by a GPIO pin, this can be configured as follows:

```
#define STM32_USB_Attach_Pin_High <pin> (active high USB attach pin)
```

```
#define STM32_USB_Attach_Pin_Low <pin> (active low USB attach pin)
```

```
#define STM32_USB_Attach_Pin_Direct <pin> (USB pull-up resistor directly connected to pin)
```

Pins are numbered as follows:

PA0 = 0, PA15 = 15,

PB0 = 16, PB15 = 31,

and so on

## The MCBSTM32E Solution

The MCBSTM32E solution is a port to the Keil MCBSTM32E evaluation board. The port uses the external Flash to store the managed code assemblies and the external RAM for the heap.

### Solution Drivers

- BlockStorage: Flash configuration (internal & external)
- Init: IO and FSMC initialization
- M25P64: external Flash driver (SPI based)
- USB: USB configuration

### Booter

The PortBooter is not implemented.

The TinyBooterDecompressor is not used. The TinyBooter starts directly from Flash. The booter cannot overwrite itself. Therefore, to rewrite the booter, a RAM version of the booter has to be loaded first.

### Memory Map

	Address	Type	Content	Comments
45055	08000000 - 0800AFFF	Flash	TinyBooter	
282623	0800B000 - 0805FFFF	Flash	Firmware image	CLR and libraries
8191	08060000 - 08061FFF	Flash	Firmware configuration	
	08062000 - 08063FFF	Flash	Storage region A	Extended week references
	08064000 - 08065FFF	Flash	Storage region B	Extended week references
	08066000 - 0807FFFF	Flash	(Deployment)	Currently unused
4194303	00000000 - 003FFFFF	Ext. Flash	Deployment	Deployed managed code
49151	20000000 - 2000BFFF	RAM	Variables	
	2000C000 - 2000C1FF	RAM	Custom Heap	Interrupt handler table only
15871	2000C200 - 2000FFFF	RAM	Stack	
1MB	68000000 - 680FFFFF	Ext. RAM	Heap	

## The STM32Stamp Solution

The STM32Stamp solution is a port to the [Futurlec ET-STM32-Stamp module](#). The module just contains an STM32F103RET and a serial connection to COM1. The port uses minimal RAM and ROM space and can be used as a generic 'small system port'.

### Solution Drivers

- BlockStorage: Flash configuration
- Init: IO initialization

### Booter

Neither the TinyBooter nor the PortBooter are used in this solution. The reset vector directly starts the CLR. The built-in system bootloader of the STM32 is used to reload the firmware if needed. The [Flash Loader Demonstrator](#), a freeware tool from ST, is used on the PC side to download the firmware image to the controller:

- tinyclr.bin\ER\_FLASH must be written to the address 0x08000000.
- tinyclr.bin\ER\_CONFIG must be written to the address 0x08040000.

### Memory Map

<i>Address</i>	<i>Type</i>	<i>Content</i>	<i>Comments</i>
08000000 – 0803DFFF	Flash	Firmware image	CLR and libraries
0803E000 – 0803EFFF	Flash	Storage region A	Extended week references
0803F000 – 0803FFFF	Flash	Storage region B	Extended week references
08040000 – 08041FFF	Flash	Firmware configuration	
08042000 - 0807FFFF	Flash	Deployment	Deployed managed code
20000000 – 20005DFF	RAM	Variables	
20005E00 – 20005FFF	RAM	Custom Heap	Interrupt handler table only
20006000 - 20007FFF	RAM	Stack	
20008000 - 2000FFFF	RAM	Heap	