```
#include "stm32f10x.h"
 3
     static int say1, say2 =0;
     volatile int i,j=0;
 4
 6
     int main(){
 8
       RCC->APB2ENR \mid = (1<<2);
9
       GPIOA->CRL &= \simeq (1<<2);
       GPIOA->CRL |= (1<<1); //A0 led1 trafik kirmizi
10
11
       GPIOA->CRL &= \simeq (1 << 6);
12
       GPIOA->CRL \mid= (1<<5); //A1 led2 trafik sari
13
       GPIOA->CRL &= \simeq (1<<10);
       GPIOA->CRL |= (1 << 9); //A2 led3 trafik yesil
14
15
       GPIOA->CRL &= \simeq (1<<14);
       GPIOA->CRL \mid= (1<<13); //A3 led4 yaya yesil
16
17
       GPIOA->CRL &= \simeq (1<<18);
18
       GPIOA->CRL |= (1 << 17);
                                  //A4 led5 yaya kirmizi
19
        GPIOA->CRL &= \sim (1 << 22);
20
       GPIOA->CRL \mid= (1<<23); //A5 buton
21
22
       GPIOA->ODR \mid= (1<<2); //trafik yesil
23
       GPIOA->ODR \mid= (1<<4); //yaya kirmizi
24
       while(1){
25
          if(GPIOA->IDR & (1<<5)) {
            SysTick \rightarrowLOAD = 9000000; //1 saniye
26
27
            SysTick ->CTRL = 3; //systick aktif
28
29
         if(say1 == 10 & say2 == 10) {
            GPIOA->ODR &= \simeq(1<<2); //trafik yesil sondur GPIOA->ODR |= (1<<1); //trafik sari yak
30
31
            for(i=0;i<5000000;i++) { } //sari isikta biraz bekle</pre>
32
            GPIOA->ODR &= \simeq(1<<1); //trafik sari sondur
33
34
            GPIOA->ODR |= 1; //trafik kirmizi yak
35
            GPIOA->ODR &= \simeq(1<<4); //yaya kirmizi sondur
36
            GPIOA->ODR \mid= (1<<3); //yaya yesil yak
            say1 =0;
37
38
39
          if(say2 == 30) {
            GPIOA->ODR &= \simeq 1; //trafik kirmizi sondur
40
41
            GPIOA->ODR \mid= (1<<1); //trafik sari yak
42
            for(j=0;j<5000000;j++) { }
            GPIOA->ODR &= \simeq (1<<1); //trafik sari sondur
43
44
            GPIOA->ODR |= (1 << 2); //trafik yesil yak
45
            GPIOA->ODR &= \simeq (1<<3); //yaya yesil sondur
46
            GPIOA->ODR |= (1 << 4); //yaya kirmizi yak
47
            say1=0;
48
            say2=0;
            SysTick ->CTRL = 0; //systick kapali
50
          }
51
        }
52
     }
53
54
     void SysTick Handler() {
55
        say1++;
56
        say2++;
```

57