

# EdX 6.00x Notes

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## Lecture 8:

- What is an exception?
  - What happens when procedure execution hits an unexpected condition?
    - Trying to access beyond the limits of a list will raise an IndexError
      - `Test = [1,2,3]`
      - `Test[4]`
    - Trying to convert an inappropriate type will raise a TypeError
      - `Int(Test)`
    - Referencing a non-existing variable will raise a NameError
      - `A`
    - Mixing data types without appropriate coercion will raise a TypeError
      - `'a'/4`
  - These are **exceptions** – exceptions to what was expected
- Ways to handle exceptions:
  - Fail silently: substitute default values, continue
    - Bad idea! User gets no indication, results may be suspect.
  - Return an “error” value
    - What value to choose? None?
    - Callers must include code to check for this special value and deal with consequences -> cascade of error values up the call tree.
  - Stop execution, signal error condition
    - In Python: **raise an exception**
      - Example: `raise Exception(“descriptive string”)`
- Dealing with exceptions
  - Python code can provide handlers for exceptions
  - Exceptions raised by statements in body of **try** are handled by the **except** statement and execution continues with the body of the **except** statement
- Handling specific exceptions
  - Usually the handler is only meant to deal with a particular type of exception. Sometimes we need to clean up before continuing
- Types of Exceptions
  - Already seen common error types:
  - `SyntaxError`: Python can't parse program
  - `NameError`: local or global name not found
  - `AttributeError`: attribute reference fails
  - `TypeError`: operand doesn't have correct tpe
  - `ValueError`: operand type okay, but value is illegal

- IOError – IO system reports malfunction (e.g. file not found)
  - ArithmeticError – arithmetic related error
- Other extensions to **try**
  - else:
    - Body of this clause is executed when execution of associated try body completes with no exceptions
  - finally:
    - Body of this clause is always executed after try, else, and except clauses, even if they raised another error or executed a break, continue or return
    - Useful for cleanup-code that should be run matter what else happened (e.g. close file)
- Exceptions as flow of control
  - In traditional programming languages, one deals with errors by having functions return special values
  - Any other code invoking a function has to check whether ‘error value’ was returned
  - In Python, can just raise an exception when unable to produce a result consistent with function’s specification
    - Raise exceptionName(arguments)
- NaN – Not a number
- Compare to traditional code
  - Harder to read, and thus to maintain or modify
  - Less efficient
  - Easier to think about processing on data structure abstractly, with exceptions to deal with unusual or unexpected cases
- Assertions
  - If we simply want to be sure that assumptions on state of computation are as expected, we can use an **assert** statement
  - We can’t control response, but will raise an AssertionError exception if this happens
  - This is good defensive programming
- Assertions as defensive programming
  - While assertions don’t allow a programmer to control response to unexpected conditions, they are a great method for ensuring that execution halts whenever an expected condition is not met
  - Typically used to check inputs to procedures, but can be used anywhere
  - Can make it easier to locate a source of a bug
- Extending use of assertions
  - While pre-conditions on inputs are valuable to check, can also apply post-conditions on outputs before proceeding to next stage
- Pros & Cons to using assertions
  - Slight loss of efficiency
  - Defensive programming:

- By checking pre- and post-conditions on inputs and output, avoid propagating bad values
- Where to use assertions?
  - Goal is to spot bugs early, and make clear where they happened
    - Easier to debug when caught at first point of contact, instead of trying to trace down later
  - Not to be used in place of testing, but as a supplement to testing
  - Should probably rely on raising exceptions if users supplies bad data input, and use assertions for:
    - Checking types of arguments or values
    - Checking that invariants on data structures are met
    - Checking constraints on return values
    - Checking for violations of constraints on procedure (e.g. no duplicates in a list)