

Q. No	Question	Marks	BL	CO	PO	PI Code
1	In IPV4 address, Class B uses _____ bits for net ID and _____ bits for host ID a) 8, 24 b) 16, 16 c) 15, 17 d) 24, 8	1	1	3	1	1.7.1
2	How many possible networks are there in a class C of an IPv4 address? a) 16384 b) 128 c) 256 d) 2097152	1	1	3	2	2.6.3
3	Choose the dotted-decimal notation of the IPv4 address 01100011 01111101 10101100 11010010 a) 100.126.173.211 b) 98.124.171.209 c) 99.125.172.210 d) 99.124.172.209	1	2	3	2	2.6.3
4	Choose the class of the given IPV4 address 248.48.24.155 a) B b) A c) E d) D	1	1	3	1	1.7.1
5	What is the first address in the block of one of the addresses 168.122.98.123/26 a) 168.122.98.127 b) 168.122.98.0 c) 168.122.98.1 d) 168.122.98.64	1	2	3	2	2.6.3
6	Assume that an organization is assigned with Class C network ID. The organization wants to have 12 subnets. Which subnet mask it will use. a) 255.255.255.252 b) 255.255.255.240 c) 255.255.255.192 d) 255.255.255.248	1	2	3	2	2.6.3

7	Dividing a large address block into smaller sub-groups is ____. a) Supermasking b) Submasking c) Supernetting d) Subnetting	1	2	3	1	1.7.1
8	Repeater operates at layer (s) ____ of the OSI model. a) Physical Layer b) Data link Layer c) Network Layer d) Presentation Layer	1	2	3	1	1.7.1
9 *	Choose the correct statement(s) about router. a) It transfers the data in the form of packets b) It sends data based on the MAC address of a device. c) It uses a routing table to send the data d) It has only one port to connect the device.	1	1	3	1	1.7.1
10	Number of addresses in a block must be a power of 2 is one of the restrictions in _____. a) Classless Addressing b) Classful Addressing c) Private Address d) Public Address	1	2	3	1	1.7.1
11	Pulse Code Modulation is the process of converting _____. a) digital data to digital signals b) analog data to digital signals c) digital data to analog signals d) analog signal to digital data	1	1	4	1	1.7.1
12	A receiver will evaluate the average power of the received signal called _____ and use that to determine the value of the incoming data elements. a) DC components b) Synchronization c) Baseline d) Noise	1	1	4	1	1.7.1
13	The unit for signal rate is _____. a) bps b) baud c) immune d) Coulomb	1	1	4	1	1.7.1
14	In Frequency Shift Keying, the _____ and _____ remain constant for all signal elements. a) peak amplitude, phase b) frequency, phase c) voltage, frequency d) signal element, data element	1	2	4	1	1.7.1
15	Calculate the value of the signal rate for the case "One data element per two signal elements" if the data rate is 1 Mbps and $c = 1/2$. a) 500 Kbaud b) 1 Mbaud c) 250 Kbaud d) 375 Kbaud	1	3	4	2	2.6.3
16	The _____ separates a signal into its component signals ie. one input and n outputs. a) Mux b) Demux c) Encoder d) Decoder	1	1	4	1	1.7.1
17	_____ uses a carrier signal at a discrete frequency for each data stream and then combines many modulated signals. a) TDM b) SDM c) CDMA d) FDM	1	1	4	1	1.7.1
18	Multiplexing is used in? a) Packet switching b) Circuit switching c) Data switching d) Packet & Data switching	1	2	4	1	1.7.1
19	The Polar Non-Return to Zero scheme uses _____ voltage values. a) 1 b) 2 c) 3 d) 4	1	1	4	1	1.7.1
20	What is Synchronous TDM? a) gives same amount of time to each device b) gives same amount of frequency to each device c) gives variable time to each device d) gives variable frequency to each device	1	3	4	1	1.7.1

23. A

Resolve and Tabulate as given:

Netw ork	Host s	Net ID in CIDR notation	Subnet Mask	Numb er of Hosts in Subne t	Broadcast Address
NET A					
NET B					
NET C					
NET D					
NET E					
NET F					
NET G					
NET H					

Answer:

Netw ork	Host s	Net ID in CIDR notation	Subnet Mask	Numb er of Hosts in Subnet	Broadcast Address
NET D	15536	172.0.0.0/ 18	255.255.192.0	16382	172.0.63.255
NET A	4000	172.0.64.0 /20	255.255.240.0	4094	172.0.79.255
NET G	4000	172.0.80.0 /20	255.255.240.0	4094	172.0.95.255
NET C	3020	172.0.96.0 /20	255.255.240.0	4094	172.0.111.255
NET B	2020	172.0.112.0/ 21	255.255.248.0	2046	172..0.119.255
NET H	1000	172.0.120.0/ 22	255.255.252.0	1022	172.0.123.255
NET F	500	172.0.124.0/ 23	255.255.254.0	510	172.0.125.255
NET E	232	172.0.126.0/ 24	255.255.255.0	254	172.0.126.255

10

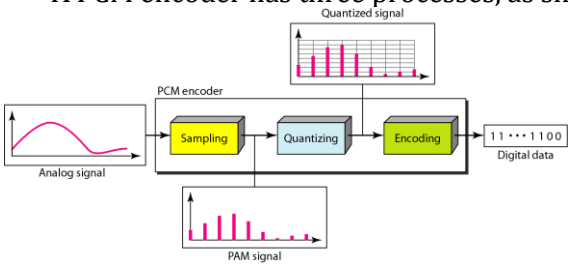
3

3

2

2.6.3

Or

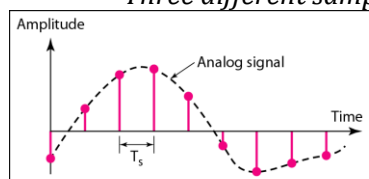
23. B	<p>An organization is granted a block of 192.168.10.0. The administrator wants to create 11 subnets as shown below.</p> <ol style="list-style-type: none">2 subnets with 64 addresses2 subnets with 32 addresses3 subnets with 16 addresses4 subnets with 4 addresses <p>Find the subnet mask, usable address range, network address, and broadcast address for each subnet. (7)</p> <p>If no subnetting is done and when Class C address is used for each network for the above demands, tabulate how many address spaces are wasted for each network. (3)</p> <p>Answer:</p> <p>2 subnets with 64 addresses: 192.168.10.0/26 and 192.168.10.64/26</p> <p>2 subnets with 32 addresses: 192.168.10.128/27 and 192.168.10.160/27</p> <p>3 subnets with 16 addresses: 192.168.10.192/28 and 192.168.10.208/28, 192.168.10.224/28</p> <p>4 subnets with 4 addresses: 192.168.10.240/30, 192.168.10.244/30, 192.168.10.248/30 and 192.168.10.252/30</p> <p>Wasted Addresses:</p> <table><thead><tr><th>Network</th><th>Required Hosts</th><th>Wasted Address</th></tr></thead><tbody><tr><td>Subnet 1</td><td>64</td><td>192 addresses</td></tr><tr><td>Subnet 2</td><td>64</td><td>192 addresses</td></tr><tr><td>Subnet 3</td><td>32</td><td>224 addresses</td></tr><tr><td>Subnet 4</td><td>32</td><td>224 addresses</td></tr><tr><td>Subnet 5</td><td>16</td><td>240 addresses</td></tr><tr><td>Subnet 6</td><td>16</td><td>240 addresses</td></tr><tr><td>Subnet 7</td><td>16</td><td>240 addresses</td></tr><tr><td>Subnet 8</td><td>4</td><td>252 addresses</td></tr><tr><td>Subnet 9</td><td>4</td><td>252 addresses</td></tr><tr><td>Subnet 10</td><td>4</td><td>252 addresses</td></tr><tr><td>Subnet 11</td><td>4</td><td>252 addresses</td></tr></tbody></table>	Network	Required Hosts	Wasted Address	Subnet 1	64	192 addresses	Subnet 2	64	192 addresses	Subnet 3	32	224 addresses	Subnet 4	32	224 addresses	Subnet 5	16	240 addresses	Subnet 6	16	240 addresses	Subnet 7	16	240 addresses	Subnet 8	4	252 addresses	Subnet 9	4	252 addresses	Subnet 10	4	252 addresses	Subnet 11	4	252 addresses	10	3	3	2	2.6.3
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24. A	<p>Explain Pulse Code Modulation in detail with diagram.</p> <p>Answer:</p> <p>✓ The most common technique to change an analog signal to digital data (digitization) is called pulse code modulation (PCM).</p> <p>✓ A PCM encoder has three processes, as shown in below</p>  <p>1) The analog signal is sampled.</p>	10	2	4	1	1.7.1																																				

- 2) The sampled signal is quantized.
- 3) The quantized values are encoded as streams of bits.

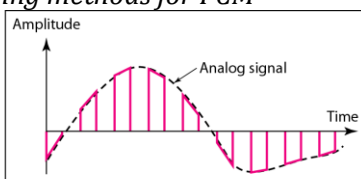
Sampling

- ✓ The first step in PCM is sampling
- ✓ Analog signal is sampled every T_s secs.
- ✓ T_s is referred to as the sampling interval.
- ✓ $f_s = 1/T_s$ is called the sampling rate or sampling frequency.
- ✓ There are 3 sampling methods:
- ✓ Ideal - an impulse at each sampling instant
- ✓ Natural - a pulse of short width with varying amplitude
- ✓ Flat-top - sample and hold, like natural but with single amplitude value
- ✓ The process is referred to as pulse amplitude modulation PAM and the outcome is a signal with analog (non integer) values

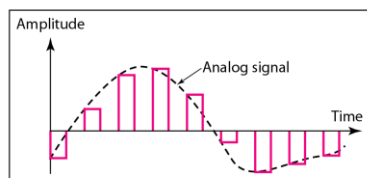
Three different sampling methods for PCM



a. Ideal sampling



b. Natural sampling



c. Flat-top sampling

Quantization

- ✓ Sampling results in a series of pulses of varying amplitude values ranging between two limits: a min and a max.
- ✓ The amplitude values are infinite between the two limits.
- ✓ We need to map the infinite amplitude values onto a finite set of known values.
- ✓ This is achieved by dividing the distance between min and max into L zones, each of height Δ

$$\Delta = (\text{max} - \text{min})/L$$
- ✓ The midpoint of each zone is assigned a value from 0 to $L-1$ (resulting in L values)
- ✓ Each sample falling in a zone is then approximated to the value of the midpoint

Encoding

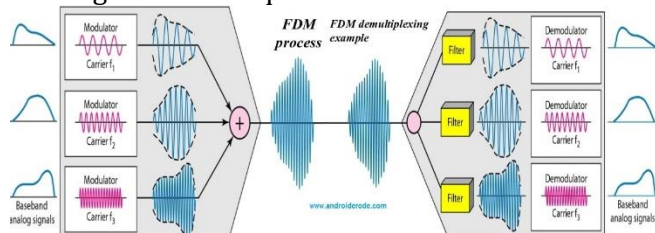
- ✓ The last step in PCM is encoding. After each sample is quantized and the number of bits per sample is decided, each sample can be changed to an n bit code word

Or

24. B	Describe the working of Frequency division multiplexing with relevant diagram. Also write its merits, demerits and applications. Answer: ✓ Frequency-division multiplexing (FDM) is an analog technique that can be applied when the bandwidth of a	10	2	4	1	1.7.1
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link (in hertz) is greater than the combined bandwidths of the signals to be transmitted.

- ✓ In FDM, signals generated by each sending device modulate different carrier frequencies. These modulated signals are then combined into a single composite signal that can be transported by the link.
- ✓ Carrier frequencies are separated by sufficient bandwidth to accommodate the modulated signal.
- ✓ These bandwidth ranges are the channels through which the various signals travel.
- ✓ Channels can be separated by strips of unused bandwidth-guard bands-to prevent signals from overlapping.
- ✓ In addition, carrier frequencies must not interfere with the original data frequencies.



Multiplexing Process

- ✓ Above figure is a conceptual illustration of the multiplexing process.
- ✓ Each source generates a signal of a similar frequency range.
- ✓ Inside the multiplexer, these similar signals modulate different carrier frequencies (f_1 , f_2 and f_3).
- ✓ The resulting modulated signals are then combined into a single composite signal that is sent out over a media link that has enough bandwidth to accommodate it.

Demultiplexing Process

- ✓ The demultiplexer uses a series of filters to decompose the multiplexed signal into its constituent component signals.
- ✓ The individual signals are then passed to a demodulator that separates them from their carriers and passes them to the output lines

Merits of FDM:

- ✓ FDM is used for analog signals.
- ✓ FDM process is very simple and easy modulation.
- ✓ A Large number of signals can be sent through an FDM simultaneously.
- ✓ It does not require any synchronization between sender and receiver.

Demerits of FDM:

- ✓ FDM technique is used only when low-speed channels are required.
- ✓ It suffers the problem of crosstalk.
- ✓ A Large number of modulators are required.
- ✓ It requires a high bandwidth channel.

Course Outcome (CO) and Bloom's level (BL) Coverage in Questions

