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CS306 Theoretical Homework 1  
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*I pledge my honor that I have abided by the Stevens Honor System.*  
-Adam Gincel

1: Compare client-server architecture to a peer-to-peer system.

Client-server:

- Files are in a single, central location and ready to transfer.
- Administration is made much simpler.
- Servers are much more efficient at delivering files than multiple weak computers are.

Peer-to-Peer:

- All computers on a given network share files with each other.
- Each computer is treated equally.
- Harder to locate files from other peers.

2: What is the primary purpose of the OS within a computer?

Operating systems provide an API which enables a user to interact with the hardware of a computer system. They often include File management, I/O, and a kernel which handles things like memory management, resource scheduling, program communication, and security.

3: What are the benefits of abstraction and decomposition play when building out a system?

Abstraction enables simpler high level computation, and decomposition allows processes to be broken down into simpler, easier to compute pieces. These two concepts, when used together, enable complex computing systems that are still accessible and easier to use for end users, and are what make the current technological world possible.

4: Explain the differences between primary storage and secondary storage. What's each used for?

Primary Storage:

- Also known as RAM
- Stores individual bits, reads/writes very quickly
- Immediately needed instructions and data for programs is stored here.
- Comparatively Expensive.

Secondary Storage:

- Much cheaper than primary storage; typically much higher capacity.
- Stores larger files for longer periods of time.
- Holds programs that are later loaded into Primary Storage.

5: What are the major characteristics of a bitmap images? What are the major characteristics of an object or vector image?

Bitmaps:

- Store RGB (and potentially A) data for each pixel, which are stored in a grid.

These are good for realistic images, mainly photos.

Vectors:

Store data as individual objects (ie shapes), which are then interpreted by a program.

These allow for larger images at smaller file sizes.

Their nature implies more computation needed to render them.

Not viable for things like photographs.

6: What does BCD stand for? Explain at least two important disadvantages of storing numbers in BCD format. Offer an advantage.

BCD stands for Binary Coded Decimal. Two downsides to its storage format are: the format requires increased complexity in circuitry for basic arithmetic, and yields less dense storage. On the flipside, it is a more accurate representation of decimal quantities, and involves less rounding.

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1: Convert to decimal:

a. 4F

$$(4 * 16^1) + (15 * 16^0) = 64 + 15 = 79$$

b. 3D7B

$$(3 * 16^3) + (13 * 16^2) + (7 * 16^1) + (11 * 16^0) = 15739$$

c. ABCBA

$$(10 * 16^4) + (11 * 16^3) + (12 * 16^2) + (11 * 16^1) + (10 * 16^0) = 703674$$

2: Convert to hex:

a. 10101101111010

$$10\ 1011\ 0111\ 1010 = 2\ (11)\ (7)\ (10) = (2B7A)_{16}$$

b. 11111100011110001

$$1\ 1111\ 1000\ 1111\ 0001 = (1)\ (15)\ (8)\ (15)\ (1) = (1F8F1)_{16}$$

c. 111 0011 1110 1111

$$(7)\ (3)\ (14)\ (15) = (73EF)_{16}$$

d. 1100 0101 0001 1001

$$(12)\ (5)\ (1)\ (9) = (C519)_{16}$$

3. Convert hex to octal:

a. 4FA

$$(0100)\ (1111)\ (1010) \\ 010\ 011\ 111\ 010 = (2372)_8$$

b. 96702

$$10\ 010\ 110\ 011\ 100\ 000\ 010 \\ (2263402)_8$$

c. A3A4

$$001\ 010\ 001\ 110\ 100\ 100 \\ (121644)_8$$

d. 1025  
10044

4. Add binary, convert to base 10:

a. 1111 + 101  
1111  
+101  
=(10100)<sub>2</sub>  
16 + 4 = (20)<sub>10</sub>

b. 1101101 + 111101  
1101101  
+111101  
= (10101010)<sub>2</sub>  
128+32+8+2 = (170)<sub>10</sub>

c. 111100 + 10101101  
111100  
+ 10101101  
=(11101001)<sub>2</sub>  
128+64+32+8+1 = (233)<sub>10</sub>

5. Convert to base 10

a. (31454)<sub>8</sub>  
 $(3 \cdot 8^4) + (1 \cdot 8^3) + (4 \cdot 8^2) + (5 \cdot 8^1) + (4) = 13100$

b. (1011011)<sub>2</sub>  
 $64+16+8+2+1 = 91$

c. (FAB)<sub>16</sub>  
 $(15 \cdot 16^2) + (10 \cdot 16) + (11) = 4011$

6. Convert table

Dec	Bin	Oct	Hex
335.8	101001111.11001100...	517.63146314...	14F.CCC...
7.5625	111.1001	7.44	7.9
5.38867188	101.011000111	5.307	5.67
12.75390625	1100.11000010	14.604	C.C2

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1. LMC has 01-99, 01 is input, 02 is output. Write a program in LMC to take number from input box, add input to 98 and store in 99.

```
IN
ADD 98
STO 99
HLT
```

2.

- i. This program is currently running the operation  $I3 - (I2 - I1)$ , or  $I3 - I2 + I1$   
To make it correct, we will need to use a second "mailbox"

```
IN
STO 99
IN
STO 98
IN
ADD 98
STO 98
LDA 99
SUB 98
OUT
HLT
```

Scratch work:

The image shows handwritten scratch work on a chalkboard, including binary addition, decimal conversions, and arithmetic calculations.

**Binary Addition (Top Left):**

$$\begin{array}{r} 111 \\ 1111 \\ - 101 \\ \hline 10100 \end{array}$$

**Binary Addition (Top Middle):**

$$\begin{array}{r} 1101101 \\ 111101 \\ \hline 10101010 \end{array}$$

**Decimal Conversion (Top Right):**

$$.25 + 1.25$$

$$+ 0.0078125 +$$

$$+ 0.00390625$$

$$+ 0.001953125$$

**Binary Addition (Middle Left):**

$$\begin{array}{r} 111100 \\ 101011011 \\ \hline 11101001 \end{array}$$

**Decimal Conversion (Middle Right):**

$$\begin{array}{r} 333 \\ - 256 \\ \hline \end{array}$$

**Binary Addition (Bottom Left):**

$$\begin{array}{r} 1011011 \\ 013116841 \\ \hline \end{array}$$

**Decimal Conversion (Bottom Middle):**

$$\begin{array}{r} .8 \\ \hline 1.6 \\ 1.2 \\ 1.4 \\ 0.8 \end{array}$$

**Arithmetic Calculations (Bottom Right):**

$$128 + 64 + 32 + 8 + 1$$

$$160 + 64 = 224 + 9 = 233$$

**Final Calculation (Bottom Left):**

$$20 + 11 = 31$$