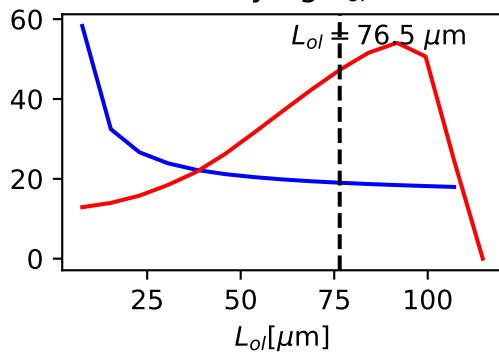
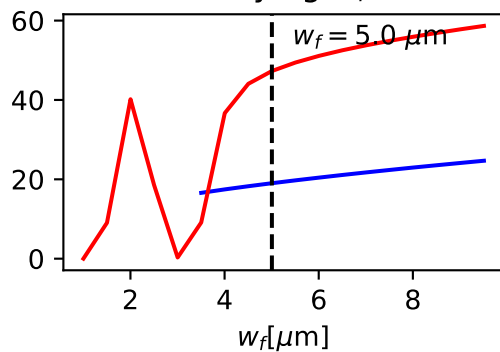


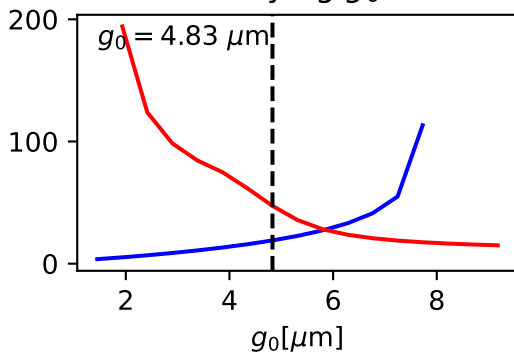
Varying L_{ol}



Varying w_f



Varying g_0



Varying w_s

