Linear Least Squares

Given a linear system Ax - b = e,

$$\mathbf{a}_{1} \bullet \mathbf{x} - b_{1} = e_{1}$$

$$\vdots$$

$$\mathbf{a}_{i} \bullet \mathbf{x} - b_{i} = e_{i}$$

$$\vdots$$

$$\mathbf{a}_{m} \bullet \mathbf{x} - b_{m} = e_{m}$$

We want to minimize the sum of squares of the errors

$$\min_{\mathbf{x}} \sum_{i} e_{i}^{2} = \mathbf{e}^{T} \mathbf{e} = (\mathbf{A} \mathbf{x} - \mathbf{b})^{T} (\mathbf{A} \mathbf{x} - \mathbf{b})$$

Sometimes write this as $\mathbf{A}\mathbf{x} \cong \mathbf{b}$

Linear Least Squares

- Many methods for Ax ≈ b
- One simple one is to compute

$$\mathbf{A}\mathbf{x} \approx \mathbf{b}$$

$$\mathbf{A}^{T}\mathbf{A}\mathbf{x} \approx \mathbf{A}^{T}\mathbf{b}$$

$$\mathbf{x} \approx \left(\mathbf{A}^{T}\mathbf{A}\right)^{-1}\mathbf{A}^{T}\mathbf{b}$$

- Better methods based on orthogonal transformations exist
- These methods are available in standard math libraries
- A short review follows

Orthogonal Transformations

The key property is:

$$\mathbf{Q}^{-1} = \mathbf{Q}^T$$

Some implications of this are as follows

if
$$\mathbf{Q} = \begin{bmatrix} \mathbf{q}_1 & \mathbf{q}_2 & \cdots & \mathbf{q}_n \end{bmatrix}$$

then $\mathbf{q}_i \bullet \mathbf{q}_j = \begin{cases} 1, & \text{if } i = j \\ 0, & \text{if } i \neq j \end{cases}$

$$\|\mathbf{Q}\mathbf{x}\| = \sqrt{(\mathbf{Q}\mathbf{x})^T(\mathbf{Q}\mathbf{x})}$$
$$= \sqrt{\mathbf{x}^T\mathbf{Q}^T\mathbf{Q}\mathbf{x}} = \sqrt{\mathbf{x}^T\mathbf{x}}$$
$$= \|\mathbf{x}\|$$

General Approach

The discussion below generally follows the development in

D. Lawson and R. Hanson, *Solving Least Squares Problems*, Prentice-Hall, 1974

However, similar discussions may be found in many textbooks.

Given the problem

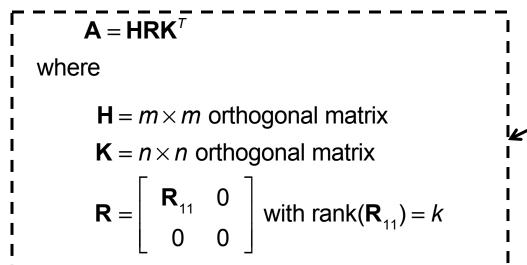
$$\min \left\| \mathbf{A} x - \mathbf{b} \right\|$$

Observe than for any orthogonal matrix **Q**

$$\|\mathbf{A}x - \mathbf{b}\| = \|\mathbf{Q}(\mathbf{A}x - \mathbf{b})\| = \|\mathbf{Q}\mathbf{A}x - \mathbf{Q}\mathbf{b}\|$$

Theorem (from Lawson & Hanson pp 5-6)

Suppose **A** is an $m \times n$ matrix with rank k and



This is called an orthogonal decomposition of **A**

Define

$$\mathbf{g} = \mathbf{H}^{\mathsf{T}} \mathbf{b} = \begin{bmatrix} \mathbf{g}_1 \\ \mathbf{g}_2 \end{bmatrix} \begin{cases} k \\ n - k \end{cases} \quad \mathbf{y} = \mathbf{K}^{\mathsf{T}} \mathbf{x} = \begin{bmatrix} \mathbf{y}_1 \\ \mathbf{y}_2 \end{bmatrix} \begin{cases} k \\ n - k \end{cases}$$

and define $\tilde{\mathbf{y}}_{1}$ to be the unique solution of

$$\mathbf{R}_{11}\mathbf{y}_{1}=\mathbf{g}_{1}$$

Theorem (from Lawson & Hanson pp 5-6)

Then ...

1) All solutions to the problem of minimizing $\|\mathbf{A}\mathbf{x} - \mathbf{b}\|$ are of the form

$$\hat{\mathbf{x}} = \mathbf{K} \begin{bmatrix} \tilde{\mathbf{y}}_1 \\ \mathbf{y}_2 \end{bmatrix}$$
 where \mathbf{y}_2 is arbitrary

2) Any such $\hat{\mathbf{x}}$ produces the same residual vector \mathbf{r} satisfying

$$\mathbf{r} = \mathbf{b} - \mathbf{A}\hat{\mathbf{x}} = \mathbf{H} \begin{bmatrix} \mathbf{0} \\ \mathbf{g}_2 \end{bmatrix}$$

3) The norm of **r** satisfies

$$\|\mathbf{r}\| = \|\mathbf{b} - \mathbf{A}\hat{\mathbf{x}}\| = \|\mathbf{g}_2\|$$

4) The unique solution of minimum length is

$$\tilde{\mathbf{x}} = \mathbf{K} \begin{bmatrix} \tilde{\mathbf{y}}_1 \\ \mathbf{0} \end{bmatrix}$$

Householder Decomposition

One method uses repeated Householder transformations to produce an upper triangular matrix **R**.

$$\mathbf{H}^{T}\mathbf{A}\mathbf{K} = \mathbf{R} = \begin{bmatrix} \mathbf{R}_{11} & \mathbf{0} \\ \mathbf{0} & \mathbf{0} \end{bmatrix} = \begin{bmatrix} r_{11} & r_{12} & \cdots & r_{1k} & 0 & \cdots & 0 \\ 0 & r_{22} & \ddots & \vdots & \vdots & \ddots & \vdots \\ \vdots & & \ddots & r_{k-1,k} & \vdots & & \vdots \\ 0 & \cdots & 0 & r_{kk} & 0 & \cdots & 0 \\ 0 & \cdots & 0 & 0 & 0 & \cdots & 0 \\ \vdots & \ddots & \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & \cdots & 0 & 0 & 0 & \cdots & 0 \end{bmatrix}$$

where $\mathbf{H}^T = \mathbf{H}_{k-1}^T \cdots \mathbf{H}_2^T \mathbf{H}_1^T$ is a product of Householder transformations and $\mathbf{K} = \mathbf{K}_1 \mathbf{K}_2 \cdots \mathbf{K}_p$ is a series of permutations, if needed, to avoid division by 0. Then, we solve the problem $\mathbf{A}\mathbf{x} \approx \mathbf{b}$ by solving $\mathbf{R}_{11}\tilde{\mathbf{y}}_1 = \mathbf{g}_1$ and forming $\tilde{\mathbf{x}} = \mathbf{K} \begin{bmatrix} \tilde{\mathbf{y}}_1 \\ \mathbf{n} \end{bmatrix}$ as outlined before.

Singular Value Decomposition

- Developed by Golub, et al in late 1960's
- Commonly available in mathematical libraries
- E.g.,
 - MATLAB
 - IMSL
 - Numerical Recipes (Wm. Press, et. al., Cambridge Press)
 - CISST ERC Math Library

Singular Value Decomposition

Given an arbitrary *m* by *n* matrix **A**, there exist orthogonal matrices **U**, **V** and a diagonal matrix **S** that:

$$\mathbf{A}_{m \times n} = \mathbf{U}_{m \times m} \begin{bmatrix} \mathbf{S}_{n \times n} \\ \mathbf{0}_{(m-n) \times n} \end{bmatrix} \mathbf{V}_{n \times n}^{T} \qquad \text{for } m \ge n$$

or

$$\mathbf{A}_{m \times n} = \mathbf{U}_{m \times m} \begin{bmatrix} \mathbf{S}_{n \times n} & \mathbf{0}_{(m \times (n-m))} \end{bmatrix} \mathbf{V}_{n \times n}^T$$
 for $m \le n$

SVD Least Squares

$$\mathbf{A}_{m \times n} \mathbf{x} pprox \mathbf{b}$$

$$egin{aligned} oldsymbol{\mathsf{U}}_{m imes m} oldsymbol{\mathsf{S}}_{n imes n} oldsymbol{\mathsf{V}}_{n imes n}^{\mathsf{T}} & \mathbf{x} = \mathbf{b} \end{aligned}$$

$$\begin{bmatrix} \mathbf{S}_{n \times n} \\ \mathbf{0}_{(m-n) \times n} \end{bmatrix} \mathbf{y} = \mathbf{U}_{m \times m}^{T} \mathbf{b} \quad \text{where } \mathbf{y} = \mathbf{V}^{T} \mathbf{x}$$

Solve this for **y** (trivial, since **S** is diagonal), then compute

$$\mathbf{V}\mathbf{y} = \mathbf{V}\mathbf{V}^T\mathbf{x} = \mathbf{x}$$

Least squares adjustment

Given a vector function $\vec{\mathbf{G}}(\vec{\mathbf{q}}; \vec{\mathbf{u}})$ of parameters $\vec{\mathbf{q}}$ and experimental variables $\vec{\mathbf{u}}$, together with a set of observations

$$\vec{\mathbf{v}}_k = \vec{\mathbf{G}}(\vec{\mathbf{q}}; \vec{\mathbf{u}}_k)$$

and an initial guess $\vec{\mathbf{q}}_0$ of the values of $\vec{\mathbf{q}}$, we wish to find a better estimate of $\vec{\mathbf{q}}$.

Least Squares Adjustment

Step 0 $j \leftarrow 0$;

Step 1 Compute
$$\vec{\varepsilon}_k \leftarrow \vec{\mathbf{v}}_k - \vec{\mathbf{G}}(\vec{\mathbf{q}}; \vec{\mathbf{u}}_k)$$
 for k=1···N; $\vec{E}_j \leftarrow [\vec{\varepsilon}_1, \cdots, \vec{\varepsilon}_N]^T$

- Step 2 If $\|\vec{E}_j\|$ is small or some other convergence criterion is met, then stop. Otherwise go on to Step 3.
- Step 3 Solve the least squares problem

$$\begin{bmatrix} \vdots \\ \mathbf{J}_{G}(\vec{\mathbf{q}}_{j}, \vec{\mathbf{u}}_{k}) \\ \vdots \end{bmatrix} \bullet \Delta \vec{\mathbf{q}} \approx \begin{bmatrix} \vdots \\ -\vec{\varepsilon}_{K} \\ \vdots \end{bmatrix}$$

for $\Delta \vec{\mathbf{q}}$.

Step 4 Set $\vec{\mathbf{q}}_{j+1} \leftarrow \vec{\mathbf{q}}_j + \Delta \vec{\mathbf{q}}$; $j \leftarrow j + 1$; Go back to Step 1.