

Functional Programming

Lecture 4

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Pattern matching

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Similar to **cond** matching the expression **exp** against the patterns.

The patterns might include **variables**. If a pattern matches **exp**, its variables are bound to the corresponding values in **exp**.

Matching literals and predicates

```
(struct point (x y))
```

```
(match exp  
  [0 'zero]  
  [1 'one]  
  [2 'two]  
  ["abc" 'abc]  
  [(point 0 0) 'point]  
  [(? string?) 'string]  
  [(and (? number? x) (? positive?))  
   (format "positive num ~a" x)]  
  [_ 'other])
```

Matching lists

```
(match lst
  [(list) 'empty]
  [(list x) (format "singleton (~a)" x)]
  [(list 'fn ys ...)
   (format "fn and rest ~a" ys)]
  [(list (list 'fn args ...) ys ...)
   (format "fn with ~a and rest ~a" args ys)]
  [(list 1 ys ... z)
   (format "1, rest ~a and last ~a" ys z)]
  [(list x ys ...)
   (format "~a and rest ~a" x ys)]
  [_ 'other])
```


Lazy evaluation

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Can we force the interpreter to postpone the argument evaluations?

```
(define (my-if c a b) (if c a b))  
(my-if (< 0 1) 0 (/ 1 0)) => /: division by zero
```

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- Programs can use potentially large or infinite data structures, e.g. streams. This can make the code more efficient or improve its modularity.

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Moreover, `force` caches the result of `(exp)` so `exp` is not evaluated again by repeated forcing.

```
(define (ints-from n)
  (cons n (delay (ints-from (+ n 1)))))
```

```
(define nats (ints-from 0))
(force (cdr nats)) => (1 . #<promise:...
```

Functions for streams

Functions creating and manipulating streams are implemented in Racket (not Scheme)

streams	lists
<code>stream-cons</code>	<code>cons</code>
<code>stream</code>	<code>list</code>
<code>stream-first</code>	<code>car</code>
<code>stream-rest</code>	<code>cdr</code>
<code>stream-empty?</code>	<code>null?</code>
<code>stream-filter</code>	<code>filter</code>
<code>stream-map</code>	<code>map</code>
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Any list can be used as a stream. Finite stream can be converted to a list by `stream->list`.

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We can construct an infinite stream for any function f computing the next element from the current one:

```
(define (repeat f a0)
  (stream-cons a0 (repeat f (f a0))))
```


Streams defined implicitly

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(define stream-days  
  (stream* 'mon 'tue 'wed  
           'thu 'fri 'sat 'sun  
           stream-days))
```

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(define (add-streams s1 s2)
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$$\begin{array}{rcccccc} & 1 & 1 & 1 & 1 & 1 \\ + & 0 & 1 & 2 & 3 & 4 \\ \hline 0 & 1 & 2 & 3 & 4 & 5 \end{array}$$

Applications of streams

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Generate —————> Prune —————> Search

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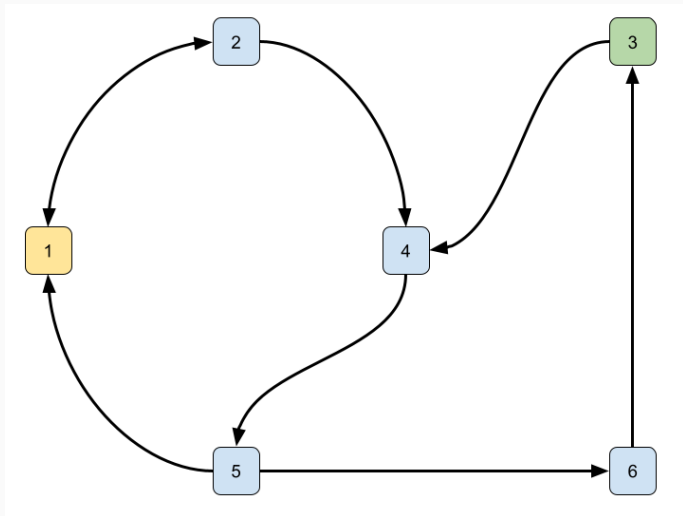
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$$g_k = \sqrt{n}$$

In practice, we test $|1 - \frac{g_k}{g_{k+1}}| \leq \varepsilon$

Lazy tree



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- We can control the evaluation order by delaying the evaluation.
- **Streams** are lazy lists which can be even infinite.
- Lazily evaluated structures provide better modularity.