ajitjain@tamu.edu https://ajitjain.github.io

# Ajit Jain

## EDUCATION

Texas A&M University

College Station, USA Jan 2015-May 2021

Ph.D. in Computer Science

Co-Advisors: Dr. Andruid Kerne and Dr. Ruihong Huang

Thesis: How to Support Situated Design Education through AI-Based Analytics

Texas A&M University

College Station, USA

M.S. in Computer Science

Aug 2011-Dec 2014

Advisor: Dr. Andruid Kerne

B.E. in Information Technology

Thesis: TweetBubble: A Twitter Extension Stimulates Exploratory Browsing

Delhi Technological University

Delhi, India

Aug 2003-May 2007

Professional Experience

#### Centrum Wiskunde & Informatica

Amsterdam, Netherlands

Research Intern

Summer 2018

Mentors: Dr. Pablo Cesar and Dr. Abdallah El Ali

Gathered needs and evaluated visualizations for sensemaking of sleep data provided to end-users by personal trackers.

Adobe Research San Jose, USA

Research Intern Summer 2017

Mentor: Dr. Eunyee Koh

Investigated interactive visualization of large-scale graph data toward supporting marketers in audience segmentation.

Google Mountain View, USA

Software Engineer Intern Summer 2016

Mentor: Amos Yoffe

Student Developer

Presented message results in Android In Apps Search clustered by topic and time. Launched in September 2016.

#### Google Summer of Code

College Station, USA

Summer 2012

Host Organization: Interface Ecology Lab, Texas A&M University

Created a RESTful service for meta-metadata structured web semantics represented in XML / JSON format.

Samsung Noida, India and Suwon, S. Korea

Software Engineer and Commercialization Coordinator

Jul 2007-Aug 2011

Developed, ported, and optimized 2D Graphics module of Java Virtual Machine. Coordinated commercialization of Java platform for mobile, set-top, and blu-ray product lines, spanning teams in India and S. Korea.

## Research Projects

## Design Analytics

Spring 2017-Present

A human-centered AI investigation for assisting instructors in assessing and providing feedback on a range of visual and conceptual characteristics present within student design work. Engaged co-design methods, such as discussions

and workshops to understand instructors' situated practices and needs. Deployed AI-based analytics via dashboards, as a technology probe, in situated course contexts and established their efficacy through a mixed methods evaluation.

• TweetBubble Fall 2013–Fall 2016

A Chrome Extension for Twitter users to follow @usernames, #hashtags associations without tabs or windows. Conducted studies during societal events such as the Academy Awards and Super Bowl. Performed a mixed methods evaluation, including qualitative analysis using grounded theory and quantitative ideation metrics.

• Event Indicators Spring 2016–Fall 2016

A weakly supervised approach for extracting and clustering event indicators from Twitter social media. Used the bootstrap technique to acquire a variety of civil unrest event cues, starting from a single strong event indicator.

• BigSemantics Fall 2012–Fall 2016

A software architecture for developing meta-metadata semantics powered dynamic exploratory browsing interfaces. Developed new data models, extraction rules, and presentation semantics for social media. Developed a RESTful web service to facilitate semantics-driven application development across a range of contexts.

• EvolutionWorks Fall 2011–Spring 2012

A free-form, zoomable space facilitating browsing, collection, and sensemaking of research papers interconnections. Developed interface for presenting papers as cards and algorithm for determining representative terms present within a cluster when the user zooms out. Conducted user studies to compare the interface with tabbed browsers.

• PhotoNav Fall 2011–Spring 2012

A wearable computing investigation for assisting pedestrian navigation through the means of photographs. Developed the NavCurator application for the specification of navigation paths over maps. Conducted user studies to compare pedestrian navigation using handheld and head-mounted displays.

## Refereed Publications - Full

- 1. Jain, A., Kerne, A., Lupfer, N., Britain, G., Perrine, A., Choe, Y., Keyser, J., and Huang, R. Recognizing Creative Visual Design: Multiscale Design Characteristics in Free-Form Web Curation Documents. In *Proceedings of the ACM Symposium on Document Engineering (DocEng)* 2021, 1-10 [33%].
- 2. Kerne, A., Lupfer, N., Linder, R., Qu, Y., Valdez, A., Jain, A., Keith, K., Carrasco, M., Vanegas, J., Billingsley, A. Free-form Web Curation: Strategies for Creative Engagement with Prior Work. In *Proceedings of the ACM Conference on Creativity & Cognition (C&C) 2017*, 380-392 [29%].
- 3. Sharma, H. N., Toups, Z. O., Dolgov, I., Kerne, A., **Jain, A.** Evaluating Display Modalities using a Mixed Reality Game. In *Proceedings of the ACM Annual Symposium on Computer-Human Interaction in Play (CHI PLAY) 2016*, 65-77 [29%].
- 4. Jain, A., Lupfer, N., Qu, Y., Linder, R., Kerne, A., Smith, S. M. Evaluating TweetBubble with Ideation Metrics of Exploratory Browsing. In *Proceedings of the ACM Conference on Creativity and Cognition (C&C) 2015*, 178-187 [28%]. Best Paper Honorable Mention Top 2%.
- 5. Wilkins, J., Järvi, J., **Jain, A.**, Kerne, A., Kejriwal, G., Gumudavelly, V. EvolutionWorks: Towards Improved Visualization of Citation Networks. In *Proceedings of the IFIP Conference on Computer-Human Interaction (INTERACT)* 2015, 213-230 [29.9%].
- 6. Qu, Y., Kerne, A., Lupfer, N., Linder, R., **Jain, A.** Metadata Type System: Integrate Presentation, Data Models and Extraction to Enable Exploratory Browsing Interfaces. In *Proceedings of the ACM Engineering Interactive Computing Systems (EICS) 2014*, 107-116 [18%].
- 7. Fei, S., Webb, A. M., Kerne, A., Qu, Y., and **Jain, A.** Peripheral Array of Tangible NFC Tags: Positioning Portals for Embodied Trans-Surface Interaction. In *Proceedings of the ACM Conference on Interactive Tabletops and Surfaces (ITS) 2013*, 33-36 [29%].

8. **Jain, A.** and Singh, S. Modified Programming Language Framework for IVRS Accessibility of Graphical User Interfaces. U-Media, pp.163-167, In *Proceedings of the IEEE Conference on Ubi-Media Computing (U-Media) 2011*, 163-167 [34%].

## Refereed Workshops and Extended Abstracts

- 1. Britain, G., Jain, A., Lupfer, N., Kerne, A., Perrine, A., Seo, J., Sungkajun, A. Design is (A)live: An Environment Integrating Ideation and Assessment, In *Extended Abstracts of the ACM Conference on Human Factors in Computing Systems (CHI Late-Breaking Work) 2020*, 1-8 [41.8%].
- 2. Jain, A. Measuring Creativity: Multi-Scale Visual and Conceptual Design Analysis. In *Proceedings of the ACM Conference on Creativity & Cognition (C&C) 2017*, Graduate Student Symposium, 490-495.
- 3. Jain, A., Kasiviswanathan, G., and Huang, R. Towards Accurate Event Detection in Social Media: A Weakly Supervised Approach for Learning Implicit Event Indicators. In *Proceedings of the Computational Linguistics* (COLING) Workshop on Noisy User-Generated Text (WNUT) 2016, 70-77.
- 4. Sharma, H. N., Toups, Z. O., **Jain, A.**, Kerne, A. Designing to Split Attention in a Mixed Reality Game. In *Proceedings of the ACM Annual Symposium on Computer-Human Interaction in Play (CHI PLAY) 2015*, 691-696.
- Fei, S., Kerne, A., Jain, A., Webb, A. M., and Qu, Y. Positioning portals with peripheral NFC tags to embody trans-surface interaction. In *Proceedings of the ACM Conference on Interactive Tabletops and Surfaces (ITS) 2013*, 317-320.

## TEACHING

• Instructor of Record, Dept. of Computer Science and Engineering, Texas A&M CSCE 121 Introduction to Program Design and Concepts (C++)

Spring 2021

• Teaching Assistant, Dept. of Computer Science and Engineering, Texas A&M

Spring 2015–Fall 2020

CSCE 655 Human-Centered Computing

CSCE 482 Senior Capstone Design

CSCE 444 Structures of Interactive Information

CSCE 420 Artificial Intelligence

CSCE 315 Programming Studio

CSCE 206 Structured Programming (C++)

CSCE 121 Introduction to Program Design and Concepts (C++)

## AWARDS & ACHIEVEMENTS

	2020 – 2021
• Student Travel Grant, College of Engineering, Texas A&M	2021
- Best Teaching Assistant Nomination, Dept. of Computer Science and Engineering, Texas A&M	2019-2020
- Best Teaching Assistant Nomination, Dept. of Computer Science and Engineering, Texas A&M	2018-2019
• Outstanding Reviewer Recognition for ACM CHI PLAY Full Papers	2019
- Academy for Future Faculty Certificate, Center for Teaching Excellence, Texas A&M	2018
• Student Travel Grant, College of Engineering, Texas A&M	2017
• Student Travel Grant, National Science Foundation	2017
• Best Paper Honorable Mention at ACM Creativity & Cognition	2015

• Student Travel Grant, College of Engineering, Texas A&M	2015
• Extra Mile Award at Samsung	2010
• Best Attitude Award at Samsung	2008
• Six Sigma Green Belt at Samsung	2008

## SKILLS

- Programming Languages: C, C++, Java, Python, R
- Web Programming: HTML, JavaScript, REST, Node.js
- Visualization Libraries: D3.js, Three.js, Gephi
- Machine Learning Libraries: Scikit-learn, TensorFlow
- Research Methods: Interviews, Surveys, Observations, Workshops, Grounded Theory, Hypothesis Testing

## Presentations

• Recognizing Creative Visual Design: Multiscale Design Characteristics in Free-Form Web Curation Documents	Aug 2021
DocEng'21: Document Engineering	
• LiveMâché: Ideation on the Web	Sep 2020
Georgia Tech ME 6102: Designing Open Engineering Systems	
• Measuring Creativity: Multi-Scale Visual and Conceptual Design Analysis	Jun 2017
C&C'17: Creativity and Cognition (Graduate Student Symposium)	
• Towards Accurate Event Detection in Social Media	Dec 2016
COLING'17: Computational Linguistics	
• Evaluating TweetBubble with Ideation Metrics of Exploratory Browsing	$\mathrm{Jun}\ 2015$
C&C'15: Creativity and Cognition	
• Programming Language Framework for IVRS Accessibility of Graphical User Interfaces	Jul 2011
UMEDIA'11: Ubi-Media Computing	

## MENTORING

- Gabriel Britain, Undergraduate Student in Computer Science, Texas A&M Fall 2019—Spring 2020

  Research: Design analytics dashboards and their integration with a multiscale design environment.
- Hannah Fowler, Undergraduate Student in Computer Science, Texas A&M Spring 2018–Fall 2018

  Research: A grounded theory analysis of design instructors' teaching and assessment practices and needs.
- Aaron Perrine, Undergraduate Student in Computer Science, Texas A&M Spring 2018–Fall 2018 Research: Design analytics dashboards and their integration with a multiscale design environment.
- Alex Stacy, Undergraduate Student in Computer Science, Texas A&M Fall 2016

  Research: BigSemantics-based wrappers for extracting and presenting information from social media.

## SERVICE

viewer	2015-2021
ACM CHI 2021, 2020, 2019, 2017, 2016 ACM DIS 2021, 2020, 2019, 2018, 2016 ACM CHI PLAY 2019, 2018, 2017 ACM CSCW 2022, 2020, 2018 ACM C&C 2021, 2019, 2015 ACM ICMI 2021 EAI MobiHealth 2020 CogSci 2021, 2019 Psychonomic Bulletin 2019	
• Associate Chair	2021
ACM Creativity & Cognition	
• Judge, Student Research Week	2021
Texas A&M University	
• Registration Chair	2019
ACM Creativity & Cognition	
• Student Volunteer	2012
Design Computing and Cognition	
References	

#### Dr. Andruid Kerne

Professor Department of Computer Science and Engineering Texas A&M University  $\bowtie$  and and an additional content of the conten

## Dr. Steven M. Smith

Professor Department of Psychology Texas A&M University ⋈ stevesmith@tamu.edu

## Dr. Ruihong Huang

Assistant Professor Department of Computer Science and Engineering Texas A&M University  $\bowtie$  huangrh@cse.tamu.edu

## Dr. Jinsil Seo

Associate Professor
Department of Visualization
Texas A&M University

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