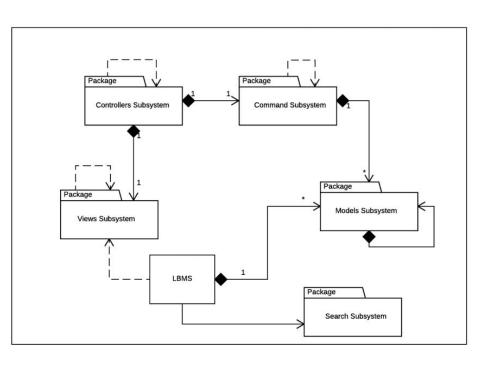
# Library Book Management System R2

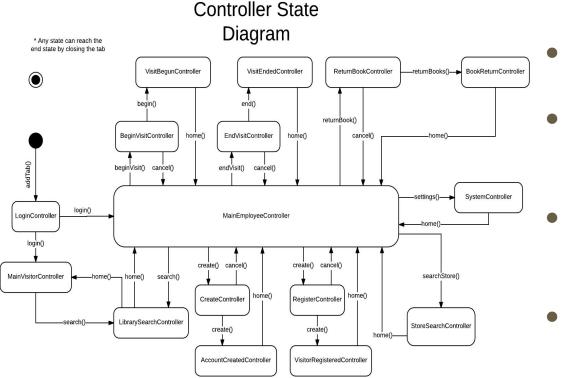
Team B: Charles Barber, Nicholas Feldman, Christopher Lim, Anthony Palumbo, Edward Wong

## **System Architecture**



- MVC
- Reduced coupling for the system and high cohesion within packages

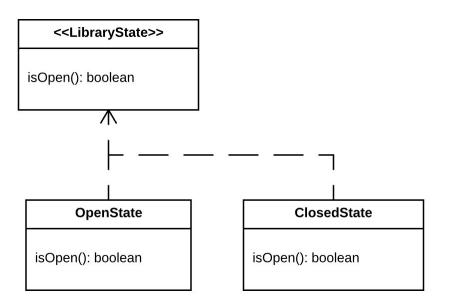
#### **State Pattern**



GUI Views

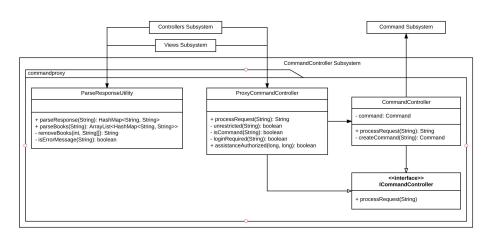
- Upgraded from R1 implementation
  - SessionManager holds controller
- Change handled in subclasses

#### **State Pattern**



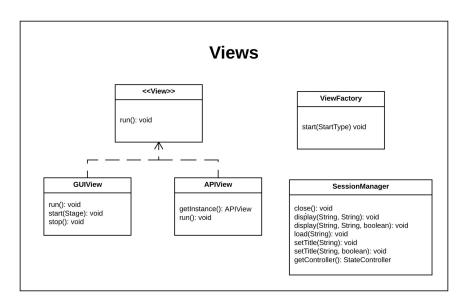
- Library Open / Closed
- LibraryState Interface
- Based on System Clock

# **Proxy Pattern**



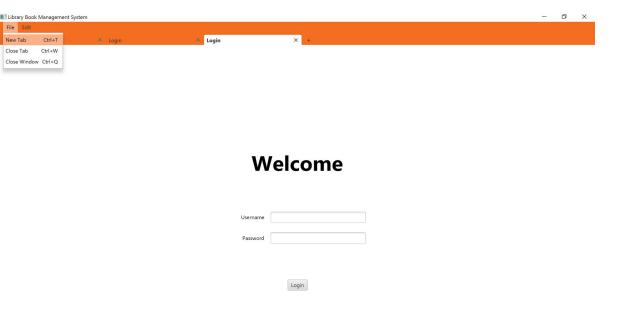
- Used as protection proxy
- Controls access to CommandController based on access rights
- Command object never created if unauthorized

## **Factory Method Pattern**



- For choosing the view (API or GUI)
- ViewFactory looks at LBMS to choose the view

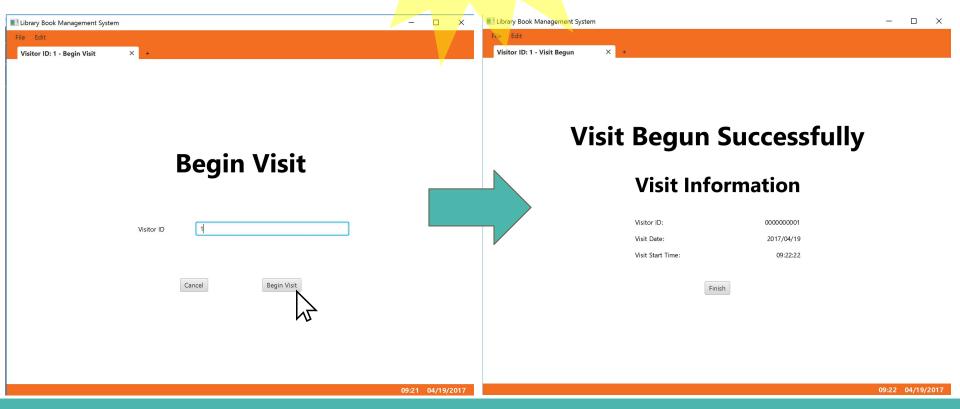
## **Graphical User Interface**



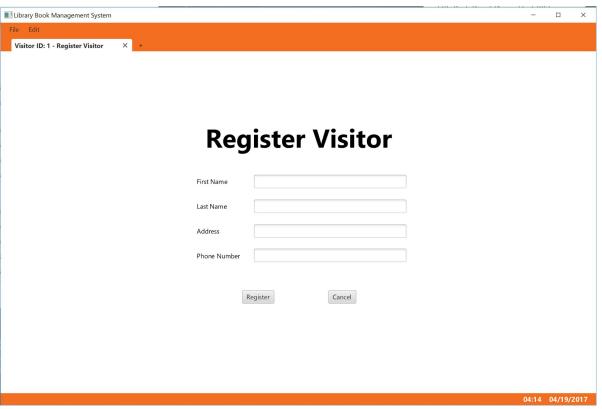
- JavaFX
- Tab == Client Connect
- Access All Functionality
- Common System Clock
- Hotkeys

#### **Workflow**

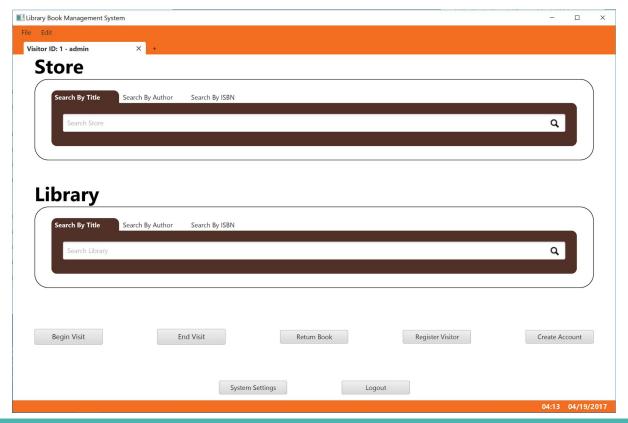
SessionManager



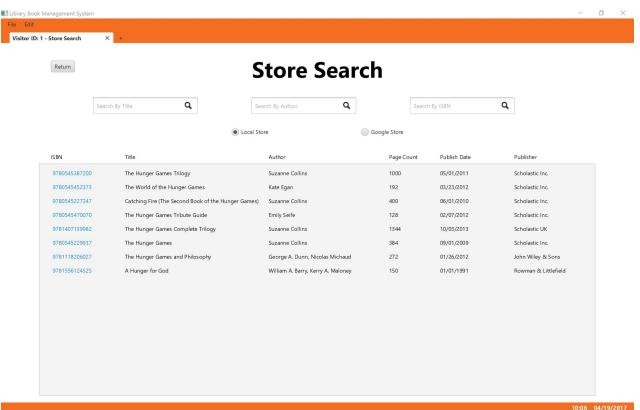
# **Register Functionality**



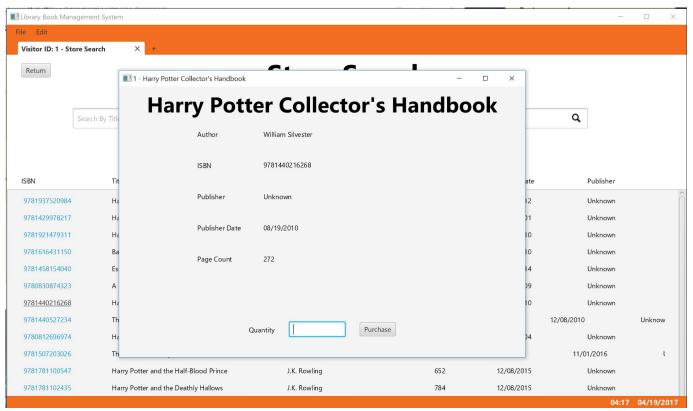
# **Employee Main View**



# **Search Functionality**



# **Purchase Functionality (similar to borrow)**



# **Difficulties in Creating Design**

- Parsing responses was a difficult task
  - Separation of concerns

- Figuring out a 2nd use of State pattern
  - o Open/Close

# Strengths and Weaknesses of Design (Tradeoffs)

- Exceptions are handled gracefully but provide vague responses
- Low coupling, High cohesion
- Sessions store data for each connection
  - Necessary complexity increase

### **Future Improvements**

- Improve architecture for guicontrollers (i.e. implement patterns for SearchControllers, Popups, etc.)
- Add more precise exception and error handling
- Improve front-end design
- Undo/Redo GUI functionality

# **Thank You!**

Have a nice day