

攻略率表示

- 看板がないため名前は仮のもの
- 位置(-1920,18,-192)
- 交易島の教会での攻略率表示?

コマンド群

| No. | コマンド | 状態 |
|-----|--|------|
| 1 | /scoreboard players test Sightseeing Settings * 0 | |
| 2 | /time query gametime | 条件付き |
| 3 | /scoreboard players operation #ConqTimeSec Global -= #StartTime Global | 条件付き |
| 4 | /scoreboard players operation #ConqTimeSec Global /= #20 Const | 条件付き |
| 5 | /scoreboard players operation #ConqTimeMin Global = #ConqTimeSec Global | 条件付き |
| 6 | /scoreboard players operation #ConqTimeSec Global %= #60 Const | 条件付き |
| 7 | /scoreboard players operation #ConqTimeMin Global /= #60 Const | 条件付き |
| 8 | /scoreboard players operation #ConqTimeHour Global = #ConqTimeMin Global | 条件付き |

| No. | コマンド | 状態 |
|-----|---|------|
| 9 | /scoreboard players operation #ConqTimeMin Global %= #60 Const | 条件付き |
| 10 | /scoreboard players operation #ConqTimeHour Global /= #60 Const | 条件付き |
| 11 | <pre> /tellraw @a[tag=ShowConquest] [{"text":"---- 攻略率 ----\n","color":"white","bold":"true"}, {"translate":"全エリア %1\$s/%2\$s (%3\$s.%4\$s%%) %5\$s経過\n","bold":"false","with":{"score": {"name":"#ConquerCount","objective":"Global"},"score": {"name":"#ConquerMax","objective":"Const"},"score": {"name":"#ConquerPctInt","objective":"Global"},"score": {"name":"#ConquerPctDec","objective":"Global"}}, {"translate":"%1\$s","italic":false,"bold":false,"color":"white","with":{"translate":"%1\$s時間%2\$s 分%3\$s秒","italic":"false","with":{"score":{"name":"#ConqTimeHour","objective":"Global"}, {"score":{"name":"#ConqTimeMin","objective":"Global"},"score": {"name":"#ConqTimeSec","objective":"Global"}}}}}},{"translate":"通常世界: %1\$s/43 ネザー: %2\$s/1 エンド: %3\$s/1\n","color":"gray","with":{"score": {"name":"#ConqCntSkylands","objective":"Global"},"color":"aqua"},"score": {"name":"#ConqCntNether","objective":"Global"},"color":"aqua"},"score": {"name":"#ConqCntEnd","objective":"Global"},"color":"aqua"}}, {"translate":"%1\$s: %2\$s/1 %3\$s: %4\$s/1 %5\$s: %6\$s/1 %7\$s: %8\$s/1 %9\$s: %10\$s/1","color":"gray","with": {"selector":"@e[-1920,6,-193,dy=1,tag=Enter,c=1]"},"score": {"name":"#ConqCntUnderworld","objective":"Global"},"color":"aqua"}, {"selector":"@e[-1920,6,-194,dy=1,tag=Enter,c=1]"},"score": {"name":"#ConqCntCloudia","objective":"Global"},"color":"aqua"}, {"selector":"@e[-1920,6,-195,dy=1,tag=Enter,c=1]"},"score": {"name":"#ConqCntMtTable","objective":"Global"},"color":"aqua"}, {"selector":"@e[-1920,6,-196,dy=1,tag=Enter,c=1]"},"score": {"name":"#ConqCntGland","objective":"Global"},"color":"aqua"}, {"selector":"@e[-1920,6,-197,dy=1,tag=Enter,c=1]"},"score": {"name":"#ConqCntIce","objective":"Global"},"color":"aqua"}]] </pre> | 条件付き |
| 12 | /scoreboard players test Sightseeing Settings 1 * | |

| No. | コマンド | 状態 |
|-----|---|------------------|
| 13 | <pre> /tellraw @a[tag=ShowConquest] [{"text":"---- 攻略率 ----\n","color":"white","bold":"true"}, {"translate":"全エリア %1\$s/%2\$s (%3\$s.%4\$s%%) %5\$s経過\n","bold":"false","with":{"score": {"name":"#ConquerCount","objective":"Global"}},{"score": {"name":"#ConquerMax","objective":"Const"}},{"score": {"name":"#ConquerPctInt","objective":"Global"}},{"score": {"name":"#ConquerPctDec","objective":"Global"}},{"text":"観光モードにつき非表 示","color":"aqua"}],{"translate":"通常世界: %1\$s/43 ネザー: %2\$s/1 エンド: %3\$s/1\n","color":"gray","with":{"score": {"name":"#ConqCntSkylands","objective":"Global"},"color":"aqua"},"score": {"name":"#ConqCntNether","objective":"Global"},"color":"aqua"},"score": {"name":"#ConqCntEnd","objective":"Global"},"color":"aqua"}],{"translate":"%1\$s: %2\$s/1 %3\$s: %4\$s/1 %5\$s: %6\$s/1 %7\$s: %8\$s/1 %9\$s: %10\$s/1","color":"gray","with": [{"selector":"@e[-1920,6,-193,dy=1,tag=Enter,c=1]}","score": {"name":"#ConqCntUnderworld","objective":"Global"},"color":"aqua"}, {"selector":"@e[-1920,6,-194,dy=1,tag=Enter,c=1]}","score": {"name":"#ConqCntCloudia","objective":"Global"},"color":"aqua"}, {"selector":"@e[-1920,6,-195,dy=1,tag=Enter,c=1]}","score": {"name":"#ConqCntMtTable","objective":"Global"},"color":"aqua"}, {"selector":"@e[-1920,6,-196,dy=1,tag=Enter,c=1]}","score": {"name":"#ConqCntGLand","objective":"Global"},"color":"aqua"}, {"selector":"@e[-1920,6,-197,dy=1,tag=Enter,c=1]}","score": {"name":"#ConqCntIce","objective":"Global"},"color":"aqua"}]] </pre> | 条 件 付 き |

No. コマンド

状態

14

```

/tellraw @a[tag=ShowConquest] [{"text":"---- 攻略率 ----\n","color":"white","bold":"true"},
{"translate":"全エリア %1$s/%2$s (%3$s.%4$s%%) %5$s経過\n","bold":"false","with":{"score":
{"name":"#ConquerCount","objective":"Global"}},{"score":
{"name":"#ConquerMax","objective":"Const"}},{"score":
{"name":"#ConquerPctInt","objective":"Global"}},{"score":
{"name":"#ConquerPctDec","objective":"Global"}},{"text":"観光モードにつき非表
示","color":"aqua"}]}, {"translate":"通常世界: %1$s/43 ネザー: %2$s/1 エンド:
%3$s/1\n","color":"gray","with":{"score":
{"name":"#ConqCntSkylands","objective":"Global"},"color":"aqua"},"score":
{"name":"#ConqCntNether","objective":"Global"},"color":"aqua"},"score":
{"name":"#ConqCntEnd","objective":"Global"},"color":"aqua"}]}, {"translate":"%1$s: %2$s/1
%3$s: %4$s/1 %5$s: %6$s/1 %7$s: %8$s/1 %9$s: %10$s/1","color":"gray","with":
[{"selector":"@e[-1920,6,-193,dy=1,tag=Enter,c=1]}"}, {"score":
{"name":"#ConqCntUnderworld","objective":"Global"},"color":"aqua"},
{"selector":"@e[-1920,6,-194,dy=1,tag=Enter,c=1]}"}, {"score":
{"name":"#ConqCntCloudia","objective":"Global"},"color":"aqua"},
{"selector":"@e[-1920,6,-195,dy=1,tag=Enter,c=1]}"}, {"score":
{"name":"#ConqCntMtTable","objective":"Global"},"color":"aqua"},
{"selector":"@e[-1920,6,-196,dy=1,tag=Enter,c=1]}"}, {"score":
{"name":"#ConqCntGLand","objective":"Global"},"color":"aqua"},
{"selector":"@e[-1920,6,-197,dy=1,tag=Enter,c=1]}"}, {"score":
{"name":"#ConqCntIce","objective":"Global"},"color":"aqua"}]]]

```