summoner_fill.md 2020/7/18

About

コマンド群

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No.	コマンド
1	/execute @a[score_ActivatedSkill_min=6200,score_ActivatedSkill=6209] $\sim \sim \sim$ /summon ItemFrame $\sim \sim \sim \{Invulnerable:true,Facing:0b,Tags:[FillOffset]\}$
2	/execute @a[score_ActivatedSkill_min=6200,score_ActivatedSkill=6209,tag=Sneaking] $\sim \sim \sim$ /execute @a[rm=1,r=15] $\sim \sim \sim$ /summon ItemFrame $\sim \sim \sim$ {Invulnerable:true,Facing:0b,Tags: [FillOffset]}
3	/execute @a[score_ActivatedSkill_min=6200,score_ActivatedSkill=6209] $\sim \sim \sim$ /entitydata @e[r=15,tag=FillOffset] {:}
4	/execute @a[score_ActivatedSkill_min=6200,score_ActivatedSkill=6209] $\sim \sim \sim$ /playsound entity.bat.takeoff master @a[r=32] $\sim \sim \sim 2.0.60$
5	/execute @a[score_ActivatedSkill_min=6200,score_ActivatedSkill=6209] $\sim \sim \sim$ /execute @e[r=15,tag=FillOffset] $\sim \sim \sim 0.46875$ /particle footstep $\sim \sim -0.5 \sim 2020.160$ force
6	/execute @a[score_ActivatedSkill_min=6200,score_ActivatedSkill=6209] $\sim \sim \sim$ /execute @e[r=15,tag=FillOffset] $\sim -1 \sim -0.53125$ /fill $\sim \sim \sim 2 \sim 2$ minecraft:wool 0 keep
7	/execute @a[score_ActivatedSkill_min=6200,score_ActivatedSkill=6200] ~ ~ ~ /execute @e[r=15,tag=FillOffset] ~ ~ ~0.46875 /summon Snowball ~1.2 ~-0.5 ~1.2 {Motion: [0d,0.1d,0d],Tags:[Fill,TypeChecked]}
8	/execute @a[score_ActivatedSkill_min=6200,score_ActivatedSkill=6200] $\sim \sim \sim$ /execute @e[r=15,tag=FillOffset] $\sim \sim \sim 0.46875$ /summon Snowball $\sim -1.2 \sim -0.5 \sim 1.2$ {Motion: [0d,0.1d,0d],Tags:[Fill,TypeChecked]}
9	/execute @a[score_ActivatedSkill_min=6200,score_ActivatedSkill=6200] ~ ~ ~ /execute @e[r=15,tag=FillOffset] ~ ~ ~0.46875 /summon Snowball ~-1.2 ~-0.5 ~-1.2 {Motion: [0d,0.1d,0d],Tags:[Fill,TypeChecked]}
10	/execute @a[score_ActivatedSkill_min=6200,score_ActivatedSkill=6200] ~ ~ ~ /execute @e[r=15,tag=FillOffset] ~ ~ ~0.46875 /summon Snowball ~1.2 ~-0.5 ~-1.2 {Motion: [0d,0.1d,0d],Tags:[Fill,TypeChecked]}
11	/execute @a[score_ActivatedSkill_min=6201,score_ActivatedSkill=6201] $\sim \sim \sim$ /execute @e[r=15,tag=FillOffset] $\sim \sim \sim 0.46875$ /summon Snowball $\sim 1.2 \sim -0.5 \sim \{Motion:[1d,0.1d,0d],Tags: [Fill,TypeChecked]\}$
12	/execute @a[score_ActivatedSkill_min=6201,score_ActivatedSkill=6201] $\sim \sim \sim$ /execute @e[r=15,tag=FillOffset] $\sim \sim \sim 0.46875$ /summon Snowball $\sim \sim \sim 0.5 \sim 1.2$ {Motion:[0d,0.1d,1d],Tags: [Fill,TypeChecked]}
13	/execute @a[score_ActivatedSkill_min=6201,score_ActivatedSkill=6201] $\sim \sim \sim$ /execute @e[r=15,tag=FillOffset] $\sim \sim \sim 0.46875$ /summon Snowball $\sim -1.2 \sim -0.5 \sim \{Motion:[-1d,0.1d,0d],Tags: [Fill,TypeChecked]\}$

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14	/execute @a[score_ActivatedSkill_min=6201,score_ActivatedSkill=6201] ~ ~ ~ /execute @e[r=15,tag=FillOffset] ~ ~ ~0.46875 /summon Snowball ~ ~-0.5 ~-1.2 {Motion:[0d,0.1d,-1d],Tags: [Fill,TypeChecked]}
15	/execute @a[score_ActivatedSkill_min=6201,score_ActivatedSkill=6201] ~ ~ ~ /execute @e[r=15,tag=FillOffset] ~ ~ ~0.46875 /summon Snowball ~1.2 ~-0.5 ~1.2 {Motion: [1d,0.1d,1d],Tags:[Fill,TypeChecked]}
16	/execute @a[score_ActivatedSkill_min=6201,score_ActivatedSkill=6201] ~ ~ ~ /execute @e[r=15,tag=FillOffset] ~ ~ ~0.46875 /summon Snowball ~-1.2 ~-0.5 ~1.2 {Motion: [-1d,0.1d,1d],Tags:[Fill,TypeChecked]}
17	/execute @a[score_ActivatedSkill_min=6201,score_ActivatedSkill=6201] ~ ~ ~ /execute @e[r=15,tag=FillOffset] ~ ~ ~0.46875 /summon Snowball ~-1.2 ~-0.5 ~-1.2 {Motion: [-1d,0.1d,-1d],Tags:[Fill,TypeChecked]}
18	/execute @a[score_ActivatedSkill_min=6201,score_ActivatedSkill=6201] ~ ~ ~ /execute @e[r=15,tag=FillOffset] ~ ~ ~0.46875 /summon Snowball ~1.2 ~-0.5 ~-1.2 {Motion: [1d,0.1d,-1d],Tags:[Fill,TypeChecked]}
19	/execute @a[score_ActivatedSkill_min=6202,score_ActivatedSkill=6209] ~ ~ ~ /execute @e[r=15,tag=FillOffset] ~ ~ ~0.46875 /summon Snowball ~1.2 ~-0.5 ~ {Motion:[2d,0.1d,0d],Tags: [Fill,TypeChecked]}
20	/execute @a[score_ActivatedSkill_min=6202,score_ActivatedSkill=6209] ~ ~ ~ /execute @e[r=15,tag=FillOffset] ~ ~ ~0.46875 /summon Snowball ~ ~-0.5 ~1.2 {Motion:[0d,0.1d,2d],Tags: [Fill,TypeChecked]}
21	/execute @a[score_ActivatedSkill_min=6202,score_ActivatedSkill=6209] ~ ~ ~ /execute @e[r=15,tag=FillOffset] ~ ~ ~0.46875 /summon Snowball ~-1.2 ~-0.5 ~ {Motion:[-2d,0.1d,0d],Tags: [Fill,TypeChecked]}
22	/execute @a[score_ActivatedSkill_min=6202,score_ActivatedSkill=6209] $\sim \sim \sim$ /execute @e[r=15,tag=FillOffset] $\sim \sim \sim 0.46875$ /summon Snowball $\sim \sim \sim 0.5 \sim \sim 1.2$ {Motion:[0d,0.1d,-2d],Tags: [Fill,TypeChecked]}
23	/execute @a[score_ActivatedSkill_min=6202,score_ActivatedSkill=6209] ~ ~ ~ /execute @e[r=15,tag=FillOffset] ~ ~ ~0.46875 /summon Snowball ~1.2 ~-0.5 ~1.2 {Motion: [2d,0.1d,2d],Tags:[Fill,TypeChecked]}
24	/execute @a[score_ActivatedSkill_min=6202,score_ActivatedSkill=6209] ~ ~ ~ /execute @e[r=15,tag=FillOffset] ~ ~ ~0.46875 /summon Snowball ~-1.2 ~-0.5 ~1.2 {Motion: [-2d,0.1d,2d],Tags:[Fill,TypeChecked]}
25	/execute @a[score_ActivatedSkill_min=6202,score_ActivatedSkill=6209] ~ ~ ~ /execute @e[r=15,tag=FillOffset] ~ ~ ~0.46875 /summon Snowball ~-1.2 ~-0.5 ~-1.2 {Motion: [-2d,0.1d,-2d],Tags:[Fill,TypeChecked]}

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No.	コマンド
26	/execute @a[score_ActivatedSkill_min=6202,score_ActivatedSkill=6209] $\sim \sim \sim$ /execute @e[r=15,tag=FillOffset] $\sim \sim \sim 0.46875$ /summon Snowball $\sim 1.2 \sim -0.5 \sim -1.2$ {Motion: [2d,0.1d,-2d],Tags:[Fill,TypeChecked]}
27	/execute @a[score_ActivatedSkill_min=6202,score_ActivatedSkill=6209] $\sim \sim \sim$ /execute @e[r=15,tag=FillOffset] $\sim \sim \sim 0.46875$ /summon Snowball $\sim 1.2 \sim -0.5 \sim -1.2$ {Motion: [2d,0.1d,-2d],Tags:[Fill,TypeChecked]}
28	/clone -1920 ~2 ~ -1920 ~2 ~ -1920 ~2 ~ filtered force minecraft:command_block 5 ###周囲フィール予約
No.	コマンド
1	/execute @e[tag=Fill] ~ ~ ~ /playsound block.cloth.break master @a[r=32] ~ ~ ~ 2 0.6 0
2	/execute @e[tag=Fill] ~ ~ ~ /particle instantSpell ~ ~-1 ~ 1 0.1 1 0.1 10 force
3	/execute @e[tag=Fill] ~-1 ~-1 ~-1 /fill ~ ~ ~ ~2 ~ ~2 minecraft:wool 0 keep
4	/kill @e[tag=Fill]

詳細