Entity

SystemEntity

CommonGM

```
ArmorStand ~ ~ ~ {NoGravity:1b,HurtByTimestamp:0,Attributes:[0:
    {Base:20.0d,Name:"generic.maxHealth"},1:
    {Base:0.0d,Name:"generic.knockbackResistance"},2:
    {Base:0.699999988079071d,Name:"generic.movementSpeed"},3:
    {Base:0.0d,Name:"generic.armor"},4:
    {Base:0.0d,Name:"generic.armorToughness"}],Invulnerable:1b,FallFlying:0b,ShowArms:
    0b,PortalCooldown:0,AbsorptionAmount:0.0f,FallDistance:0.0f,DisabledSlots:31,Death
    Time:0s,Pose:{},Invisible:1b,Tags:[0:"TypeChecked",1:"SystemEntity"],Motion:
    [0:0.0d,1:0.0d,2:0.0d],Small:1b,UUIDLeast:1L,Health:20.0f,Air:300s,OnGround:0b,Dim
    ension:0,Marker:1b,Rotation:[0:0.0f,1:0.0f],HandItems:[0:{},1:
    {}],UUIDMost:1L,CustomName:"CommonGM",Pos:
    [0:-1919.5d,1:6.5d,2:-191.5d],Fire:0s,ArmorItems:[0:{},1:{},2:{},3:
    {}],NoBasePlate:1b,HurtTime:0s,CustomNameVisible:1b}
```

No. Tag Name

- 1 TypeChecked
- 2 SystemEntity

敵MOB

コーラスマイト

```
Endermite ~ ~ ~ {CustomName:"コーラスマイト",Health:200f,Lifetime:1900,Attributes:
[{Name:"generic.maxHealth",Base:200d},{Name:"generic.movementSpeed",Base:0.3d},
{Name:"generic.attackDamage",Base:1d},
{Name:"generic.knockbackResistance",Base:0.3d},
{Name:"generic.followRange",Base:32d}],HandItems:[{tag:{ench:
[{id:19s,lvl:20s}]},id:"minecraft:iron_sword",Count:0b,Damage:0s},{}]}
```