

## About

嫌な予感でのそれぞれのイベントの実行を行う。

## コマンド群

No.	コマンド
1	<code>/execute @a[tag=CauseEvent,score_USBDimension_min=0,score_USBDimension=0] ~ ~ ~ /execute 0-0-1-0-1 ~ ~ ~5 /execute @r[dz=4,type=AreaEffectCloud,tag @r[tag=CauseEvent,score_USBDimension_min=0,score_USBDimension=0,c=1] ~ ~ ~ /scoreboard players operation @a[c=1] EventRank = @a[c=1] EventRank2</code>
2	<code>/execute @a[tag=CauseEvent,score_USBDimension_min=0,score_USBDimension=0,score_EventRank=-1] ~ ~ ~ /me 「..... 何ともなかったー。」</code>
3	<code>/execute @a[tag=CauseEvent,score_USBDimension_min=0,score_USBDimension=0,score_EventRank_min=0,score_EventRank=9] ~ ~ ~ /me 「...何かに狙われてる !</code>
4	<code>/execute @a[tag=CauseEvent,score_USBDimension_min=0,score_USBDimension=0,score_EventRank_min=0,score_EventRank=9] ~ ~ ~ /summon MinecartSpawner {Invulnerable:true,MinSpawnDelay:32000s,MaxSpawnDelay:32000s,SpawnCount:3s,SpawnRange:30s,RequiredPlayerRange:99s,MaxNearbyEntities:999s,SpawnPotent {Health:0f,DeathTime:19s,id:"Villager",Passengers:[{id:"Bat",Health:100f,Attributes:[{Name:"generic.followRange",Base:32d},{Name:"generic.maxHealth",Base:100d}],Pa球",Attributes:[{Name:"generic.followRange",Base:60d}],ActiveEffects:[{Id:14b,Amplifier:127b,ShowParticles:1b,Duration:2147483647}],Passengers:[{CustomName:"工ノ [{WaitTime:6000,Particle:"take",CustomName:"DEATHCOUNT",Duration:150,Radius:0.1f,RadiusOnUse:0f,ReapplicationDelay:0,Effects:[{Id:7b,Amplifier:50b,Duration:20 [CooldownRequired,TypeChecked],PortalCooldown:11,Delay:10s}</code>
5	<code>/execute @a[tag=CauseEvent,score_USBDimension_min=0,score_USBDimension=0,score_EventRank_min=10,score_EventRank=19] ~ ~ ~ /me 「...心地いい風が吹い</code>
6	<code>/execute @a[tag=CauseEvent,score_USBDimension_min=0,score_USBDimension=0,score_EventRank_min=10,score_EventRank=19] ~ ~ ~ /summon MinecartSpaw {Invulnerable:true,MinSpawnDelay:0s,MaxSpawnDelay:0s,SpawnCount:1s,SpawnRange:0s,RequiredPlayerRange:10s,MaxNearbyEntities:999s,Motion:[0d,0.05d,0d],Sp {id:AreaEffectCloud,ReapplicantDelay:0,Radius:2f,RadiusOnUse:0f,DurationOnUse:0f,Duration:400,RadiusPerTick:0f,WaitTime:0,Age:0,Particle:mobSpell,Effects:[{Id:6b,I {id:AreaEffectCloud,ReapplicantDelay:0,Radius:2f,RadiusOnUse:0f,DurationOnUse:0f,Duration:400,RadiusPerTick:0f,WaitTime:0,Age:0,Particle:mobSpell,Effects:[{Id:14b [CooldownRequired,TypeChecked],PortalCooldown:1,Delay:-1s}</code>
7	<code>/execute @a[tag=CauseEvent,score_USBDimension_min=0,score_USBDimension=0,score_EventRank_min=20,score_EventRank=29] ~ ~ ~ /me 「あの影...。怪しい</code>
8	<code>/execute @a[tag=CauseEvent,score_USBDimension_min=0,score_USBDimension=0,score_EventRank_min=20,score_EventRank=29] ~ ~ ~ /summon MinecartSpaw {Invulnerable:true,MinSpawnDelay:32000s,MaxSpawnDelay:32000s,SpawnCount:3s,SpawnRange:30s,RequiredPlayerRange:99s,MaxNearbyEntities:999s,SpawnPotent {id:Villager,Health:0f,DeathTime:19s,Passengers:[{id:Creeper,DeathLootTable:"usb:events/shadow",CustomName:"スプリッツァガイスト",Silent:true,ExplosionRadius: [{Id:14b,Amplifier:127b,ShowParticles:false,Duration:2147483647}],Passengers:[{id:XPOrb}]]],Tags:[CooldownRequired,TypeChecked],PortalCooldown:11,Delay:10s}</code>
9	<code>/execute @a[tag=CauseEvent,score_USBDimension_min=0,score_USBDimension=0,score_EventRank_min=30,score_EventRank=39] ~ ~ ~ /me 「...こんな動物いた ?</code>
10	<code>/execute @a[tag=CauseEvent,score_USBDimension_min=0,score_USBDimension=0,score_EventRank_min=30,score_EventRank=39] ~ ~ ~ /summon Villager ~ ~ ~ {ん",CustomNameVisible:true,DeathLootTable:"usb:events/meal/sheep",Tags:[VillagerMeal]},{id:Cow,CustomName:"村人のごはんじゃない",CustomNameVisible:true},</code>
11	<code>/execute @a[tag=CauseEvent,score_USBDimension_min=0,score_USBDimension=0,score_EventRank_min=30,score_EventRank=39,c=1] ~ ~ ~ /tellraw @a [{"translat家", "color": "dark_green"}]]</code>
12	<code>/execute @a[tag=CauseEvent,score_USBDimension_min=0,score_USBDimension=0,score_EventRank_min=40,score_EventRank=49] ~ ~ ~ /me 「...深淵様 ! ?」</code>
13	<code>/execute @a[tag=CauseEvent,score_USBDimension_min=0,score_USBDimension=0,score_EventRank_min=40,score_EventRank=49] ~ ~ ~ /summon MinecartSpaw {Invulnerable:true,MinSpawnDelay:32000s,MaxSpawnDelay:32000s,SpawnCount:1s,SpawnRange:0s,RequiredPlayerRange:99s,MaxNearbyEntities:999s,SpawnPotentia [{id:Zombie,DeathLootTable:"usb:events/shinen",Tags:[AbyssWarp,SkillMob,Shinen],CustomName:"深淵様",CustomNameVisible:true, HandItems:[{id:mincraft:diamo {id:20s,lv:5s},{id:32s,lv:5s},{id:34s,lv:5s},{id:35s,lv:5s}]]}, ArmorItems:[{id:"minecraft:leather_boots",Count:0b,tag:{display:{Name:"終焉ヲ告ゲル者",color:8339378},encl {id:7s,lv:7s},{id:8s,lv:8s}]]},{id:"minecraft:leather_leggings",Count:0b,tag:{display:{Name:"終焉ヲ告ゲル者",color:8339378},ench:[{id:0s,lv:0s},{id:1s,lv:1s},{id:2s,lv:2s},{id {id:"minecraft:leather_chestplate",Count:0b,tag:{display:{Name:"終焉ヲ告ゲル者",color:8339378},ench:[{id:0s,lv:0s},{id:1s,lv:1s},{id:2s,lv:2s},{id:3s,lv:3s},{id:4s,lv:4s},{id {id:"minecraft:chorus_flower",Count:0b,tag:{display:{Name:"終焉ヲ告ゲル者",color:8339378},ench:[{id:0s,lv:15s},{id:1s,lv:1s},{id:2s,lv:2s},{id:3s,lv:3s},{id:4s,lv:4s},{id:5s, [{Id:14b,Amplifier:127b,Duration:2147483647,Ambient:false,ShowParticles:false},{Id:11b,Amplifier:1b,Duration:2147483647,Ambient:false,ShowParticles:false}, {Id:8b,Amplifier:4b,Duration:2147483647,Ambient:false,ShowParticles:false}],Health:1000f,Attributes:[{Name:"generic.maxHealth",Base:1000d},{Name:"generic.followR {Name:"generic.movementSpeed",Base:0.33d}]]],Tags:[CooldownRequired,TypeChecked],PortalCooldown:4,Delay:3s}</code>
14	<code>/execute @a[tag=CauseEvent,score_USBDimension_min=0,score_USBDimension=0,score_EventRank_min=50,score_EventRank=59] ~ ~ ~ /me 「クモダー !」</code>
15	<code>/execute @a[tag=CauseEvent,score_USBDimension_min=0,score_USBDimension=0,score_EventRank_min=50,score_EventRank=59] ~ ~ ~ /summon MinecartSpaw {Invulnerable:true,MinSpawnDelay:32000s,MaxSpawnDelay:32000s,SpawnCount:2s,SpawnRange:5s,RequiredPlayerRange:99s,MaxNearbyEntities:999s,SpawnPotentia {id:Villager,Health:0f,DeathTime:19s,Passengers:[{id:CaveSpider,DeathLootTable:"usb:events/sat",Tags:[CanSpin],CustomName:SAT,CustomNameVisible:true,Health:3C {Name:generic.followRange,Base:32d},{Name:generic.attackDamage,Base:15d},{Name:generic.movementSpeed,Base:0.4d},{Name:generic.knockbackResistance,Base:( [{id:Guardian,Silent:true,CustomName:10式0.3m小銃,Health:100f,Attributes:[{Name:generic.maxHealth,Base:100d},{Name:generic.followRange,Base:32d},{Name:gene [{Id:12b,Amplifier:0b,Duration:2147483647,ShowParticles:false},{Id:14b,Amplifier:0b,Duration:2147483647,ShowParticles:false}]]],Tags:[CooldownRequired,TypeChec</code>
16	<code>/execute @a[tag=CauseEvent,score_USBDimension_min=0,score_USBDimension=0,score_EventRank_min=60,score_EventRank=69] ~ ~ ~ /me 「...あれは幻の ! ?」</code>

## No. コマンド

17	/execute @a[tag=CauseEvent,score_USBDimension_min=0,score_USBDimension=0,score_EventRank_min=60,score_EventRank=69] ~ ~ ~ /summon MinecartSpawn {Invulnerable:true,MinSpawnDelay:32000s,MaxSpawnDelay:32000s,SpawnCount:1s,SpawnRange:10s,RequiredPlayerRange:99s,MaxNearbyEntities:999s,SpawnPotent
18	/execute @a[tag=CauseEvent,score_USBDimension_min=0,score_USBDimension=0,score_EventRank_min=70,score_EventRank=79] ~ ~ ~ /me 「こちらポイント・
19	/execute @a[tag=CauseEvent,score_USBDimension_min=0,score_USBDimension=0,score_EventRank_min=70,score_EventRank=79] ~ ~ ~ /summon MinecartSpawn {MaxNearbyEntities:999s,MaxSpawnDelay:32767s,MinSpawnDelay:32767s,SpawnRange:20s,SpawnCount:3s,RequiredPlayerRange:80s,Motion:[0d,2d,0d],SpawnData:{
20	/execute @a[tag=CauseEvent,score_USBDimension_min=0,score_USBDimension=0,score_EventRank_min=80,score_EventRank=89] ~ ~ ~ /me 「恐ろしい気配がす
21	/execute @a[tag=CauseEvent,score_USBDimension_min=0,score_USBDimension=0,score_EventRank_min=80,score_EventRank=89] ~ ~ ~ /summon MinecartSpawn {Invulnerable:true,MinSpawnDelay:0s,MaxSpawnDelay:0s,SpawnCount:1s,SpawnRange:0s,RequiredPlayerRange:10s,MaxNearbyEntities:999s,Motion:[0d,0.05d,0d],Spa
22	/execute @a[tag=CauseEvent,score_USBDimension_min=0,score_USBDimension=0,score_EventRank_min=90] ~ ~ ~ /me 「空に何か浮かんでる！」
23	/execute @a[tag=CauseEvent,score_USBDimension_min=0,score_USBDimension=0,score_EventRank_min=90] ~ ~ ~ /summon MinecartSpawner ~ ~ ~ {Invulnerable:true,MinSpawnDelay:32767s,MaxSpawnDelay:32767s,SpawnCount:3s,SpawnRange:80s,RequiredPlayerRange:99s,MaxNearbyEntities:999s,SpawnPotent
24	/execute @a[tag=CauseEvent,score_USBDimension_min=0,score_USBDimension=0] ~ ~ ~ /scoreboard players operation @a[c=1] EventRank = @a[c=1] RndMWC
25	/scoreboard players tag @a[tag=CauseEvent,score_USBDimension_min=0,score_USBDimension=0] add UpdateRandom
26	/scoreboard players operation @a[tag=CauseEvent,score_USBDimension_min=0,score_USBDimension=0] EventRank %= #100 Const
27	/scoreboard players operation @a[tag=CauseEvent,score_USBDimension_min=0,score_USBDimension=0] EventRank += #ConquerPctInt Global
28	/scoreboard players operation @a[tag=CauseEvent,score_USBDimension_min=0,score_USBDimension=0] EventRank -= #100 Const
29	/execute @a[tag=CauseEvent,score_USBDimension_min=0,score_USBDimension=0] ~ ~ ~ /scoreboard players operation @a[c=1] EventRank2 = @a[c=1] RndMWC
30	/scoreboard players operation @a[tag=CauseEvent,score_USBDimension_min=0,score_USBDimension=0] EventRank2 /= #10 Const
31	/scoreboard players operation @a[tag=CauseEvent,score_USBDimension_min=0,score_USBDimension=0] EventRank2 %= #100 Const
32	/scoreboard players tag @a[tag=CauseEvent,score_USBDimension_min=0,score_USBDimension=0] remove CauseEvent

詳細

- 1. CauseEventを持ち、USBDimensionが0であるすべてのプレイヤーが存在し、(-1920,6,-197)からz軸方向に4mの範囲でSystemEntityを持つAECを1つ選択し、その1m上にSystemEntityを持つエンティティが存在し、USBDimensionが0でありCauseEventを持つランダムなプレイヤー一人のEventRankにEventRank2を代入
- 2. CauseEventを持ち、USBDimensionが0であるすべてのプレイヤーにEventRankの値によって以下の表のようなイベントを発動する。
- 3. CauseEventを持ち、USBDimensionが0であるプレイヤーを一人選択し、以下の計算などを実行する。なお、Globalは省略する。
  - EventRank=RndMWC%100+#ConquerPctInt-100
  - EventRank2=(RndMWC/10)%100
  - UpdataRandomを付与し、CauseEventを消去

EventRankとその内容

EventRank	メッセージ	備考
~-1	.....。何ともなかったー。	
0~9	...何かに狙われてる！	好撃球を召喚(No.4を参照)
10~19	...心地いい風が吹いてる。	透明化Lv.2 0.15秒、即時回復Lv.1 0.15秒間を半径2mに20秒間付与するAECを召喚(No.6を参照)
20~29	あの影...。怪しい！	スプリッツァガイストを召喚(No.8を参照)
30~39	...こんな動物いた？	村人のごはんなどを召喚し、農業者からのメッセージを表示(No.10,11を参照)
40~49	...深淵様！？	深淵様を召喚(No.13を参照)
50~59	クモダー！	SATを召喚(No.15を参照)
60~69	...あれは幻の！？	はぐれマグマを召喚(No.17を参照)
70~79	こちらポイント・ブラボー。支援班、補給物資を要請する。	救援物資を投下(No.19を参照)
80~89	恐ろしい気配がする...！	四騎士から一体を召喚(No.21を参照)
90~	空に何か浮かんでる！	玉手箱を召喚(No.23)