note spawner.md 2020/7/10

```
{NoGravity:1b,
HurtByTimestamp:0,
Attributes: [0:{Base:20.0d, Name: "generic.maxHealth"},1:
{Base:0.0d, Name: "generic.knockbackResistance"},2:
{Base:0.699999988079071d, Name: "generic.movementSpeed"},3:
{Base:0.0d,Name:"generic.armor"},4:{Base:0.0d,Name:"generic.armorToughness"}],
Invulnerable:1b,
FallFlying:0b,
ShowArms:0b,
PortalCooldown:0,
AbsorptionAmount:0.0f,
FallDistance:0.0f,
DisabledSlots:0,
DeathTime:0s,
Pose:{},
Invisible:1b,
Tags:[0:"TypeChecked",1:"SystemEntity",2:"Spawner"],
Motion: [0:0.0d, 1:0.0d, 2:0.0d],
Small:1b,
UUIDLeast: -6767062386268429416L,
Health: 20.0f,
Air:300s,
OnGround: 0b,
Dimension:0,
Marker:1b,
Rotation: [0:0.0f,1:0.0f],
HandItems:[0:{},1:{}],
UUIDMost:-1060489431397350663L,
Passengers: [0:{
  CustomDisplayTile:1b,
  SpawnCount:1s,
  Invulnerable:1b,
  SpawnData:{
    FallDistance:1.0f,
    Motion:[0:0.0f,1:1.0f,2:0.0f],
    Block: "minecraft: gravel",
    Data:0b,
    Time:1,
    id:"FallingSand",
    DropItem:0b},
  MaxSpawnDelay:300s,
  PortalCooldown:0,
  Delay:197s,
  FallDistance: 789099.9f,
  id:"MinecartSpawner",
  SpawnRange:3s,
  Tags:[0:"TypeChecked",1:"SystemEntity",2:"SpawnerCore",3:"Spawner"],
  MinSpawnDelay:100s,
  Motion: [0:0.0d,1:-0.037999998673796664d,2:0.0d],
  MaxNearbyEntities:6s,
  RequiredPlayerRange:32s,
  UUIDLeast: -1369723820L,
```

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```
DisplayTile:"minecraft:air",
  Air:0s,
  OnGround: 0b,
  Dimension:0,
  Rotation: [0:0.0f, 1:0.0f],
  DisplayOffset:0,
  UUIDMost:-1369723819L,
  Pos: [0:-12.5d,1:11.0001d,2:2.5d],
  Fire:-1s,
  DisplayData:0,
  SpawnPotentials:[0:{
    Entity:{
      FallDistance: 1.0f,
      Motion:[0:0.0f,1:1.0f,2:0.0f],
      Block: "minecraft: gravel",
      Data:0b,
      Time:1,
      id: "FallingSand",
      DropItem:0b},
    Weight:1}]}],
Pos:[0:-12.5d,1:11.0001d,2:2.5d],
Fire:0s,
ArmorItems:[0:{},1:{},2:{},3:{}],
NoBasePlate:1b,
HurtTime:0s}
```

|Type|ArmorStand| |Tag|TypeChecked,systemEntity,Spawner| |Passengers|MinecartSpawner|

|Type|MinecartSpawner| |Tag|TypeChecked,SystemEntity,SpawnerCore,Spawner|

```
{CustomDisplayTile:1b,SpawnCount:1s,Invulnerable:1b,SpawnData:
{FallDistance:1.0f,Motion:
[0:0.0f,1:1.0f,2:0.0f],Block:"minecraft:gravel",Data:0b,Time:1,id:"FallingSand",Dr
opItem:0b},MaxSpawnDelay:300s,PortalCooldown:0,Delay:197s,FallDistance:789099.9f,S
pawnRange:3s,Tags:
[0:"TypeChecked",1:"SystemEntity",2:"SpawnerCore",3:"Spawner"],MinSpawnDelay:100s,
Motion:
[0:0.0d,1:-0.037999998673796664d,2:0.0d],MaxNearbyEntities:6s,RequiredPlayerRange:
32s,UUIDLeast:-1369723820L,DisplayTile:"minecraft:air",Air:0s,OnGround:0b,Dimensio
n:0,Rotation:[0:0.0f,1:0.0f],DisplayOffset:0,UUIDMost:-1369723819L,Pos:
[0:-12.5d,1:11.0001d,2:2.5d],Fire:-1s,DisplayData:0,SpawnPotentials:[0:{Entity:
{FallDistance:1.0f,Motion:
[0:0.0f,1:1.0f,2:0.0f],Block:"minecraft:gravel",Data:0b,Time:1,id:"FallingSand",Dr
opItem:0b},Weight:1}]}
```