- 位置(-1920,16,-191)
- 基礎体力増加によるHP増加処理

コマンド群

No.	コマンド
1	/effect @a[score_RefreshHPMax_min=2,score_HPMax_min=12,score_HPMax=13] minecraft:health_boost 1000000 0 true
2	/effect @a[score_RefreshHPMax_min=2,score_HPMax_min=14,score_HPMax=15] minecraft:health_boost 1000000 1 true
3	/effect @a[score_RefreshHPMax_min=2,score_HPMax_min=16,score_HPMax=17] minecraft:health_boost 1000000 2 true
4	/effect @a[score_RefreshHPMax_min=2,score_HPMax_min=18,score_HPMax=19] minecraft:health_boost 1000000 3 true
5	/effect @a[score_RefreshHPMax_min=2,score_HPMax_min=20,score_HPMax=21] minecraft:health_boost 1000000 4 true
6	/effect @a[score_RefreshHPMax_min=2,score_HPMax_min=22,score_HPMax=23] minecraft:health_boost 1000000 5 true
7	/effect @a[score_RefreshHPMax_min=2,score_HPMax_min=24,score_HPMax=25] minecraft:health_boost 1000000 6 true
8	/effect @a[score_RefreshHPMax_min=2,score_HPMax_min=26,score_HPMax=27] minecraft:health_boost 1000000 7 true
9	/effect @a[score_RefreshHPMax_min=2,score_HPMax_min=28,score_HPMax=29] minecraft:health_boost 1000000 8 true
10	/effect @a[score_RefreshHPMax_min=2,score_HPMax_min=30,score_HPMax=31] minecraft:health_boost 1000000 9 true
11	/effect @a[score_RefreshHPMax_min=2,score_HPMax_min=32,score_HPMax=33] minecraft:health_boost 1000000 10 true
12	/effect @a[score_RefreshHPMax_min=2,score_HPMax_min=34,score_HPMax=35] minecraft:health_boost 1000000 11 true
13	/effect @a[score_RefreshHPMax_min=2,score_HPMax_min=36,score_HPMax=37] minecraft:health_boost 1000000 12 true
14	/effect @a[score_RefreshHPMax_min=2,score_HPMax_min=38,score_HPMax=39] minecraft:health_boost 1000000 13 true
15	/effect @a[score_RefreshHPMax_min=2,score_HPMax_min=40,score_HPMax=41] minecraft:health_boost 1000000 14 true
16	/effect @a[score_RefreshHPMax_min=2,score_HPMax_min=42,score_HPMax=43] minecraft:health_boost 1000000 15 true

No.	コマンド
17	/effect @a[score_RefreshHPMax_min=2,score_HPMax_min=44,score_HPMax=45] minecraft:health_boost 1000000 16 true
18	/effect @a[score_RefreshHPMax_min=2,score_HPMax_min=46,score_HPMax=47] minecraft:health_boost 1000000 17 true
19	/effect @a[score_RefreshHPMax_min=2,score_HPMax_min=48,score_HPMax=49] minecraft:health_boost 1000000 18 true
20	/effect @a[score_RefreshHPMax_min=2,score_HPMax_min=50] minecraft:health_boost 1000000 19 true
21	/effect @a[score_RefreshHPMax_min=3] minecraft:instant_health 1 6 true
22	/scoreboard players reset @a[score_RefreshHPMax_min=2] RefreshHPMax

詳細

1. RefreshHPMaxが2以上のプレイヤーでHPMaxの値に対応した基礎体力増加を1000000秒間付与(Lvについては以下の表を参照)
2. RefreshHPMaxが3以上であるプレイヤーに即時回復Lv.6を1秒間付与(増加分のHPを回復させるため)
3. RefreshHPMaxが2以上であるプレイヤーのRefreshHPMaxを0に設定

基礎体力増加について

HPMax	health_boost Lv.
12,13	0
14,15	1
16,17	2
18,19	3
20,21	4
22,23	5
24,25	6
26,27	7
28,29	8
30,31	9
32,33	10
34,35	11
36,37	12
38,39	13

HPMax	health_boost Lv.
40,41	14
42,43	15
44,45	16
46,47	17
48,40	18
50~	19

3 / 3