攻略率表示

- 看板がないため名前は仮のもの
- 位置(-1920,18,-192)
- 交易島の教会での攻略率表示?

コマンド群

No.	コマンド	状 態
1	/scoreboard players test Sightseeing Settings * 0	
2	/time query gametime	条 件 付 き
3	/scoreboard players operation #ConqTimeSec Global -= #StartTime Global	条 件 付 き
4	/scoreboard players operation #ConqTimeSec Global /= #20 Const	条 件 付 き
5	/scoreboard players operation #ConqTimeMin Global = #ConqTimeSec Global	条 件 付 き
6	/scoreboard players operation #ConqTimeSec Global %= #60 Const	条 件 付 き
7	/scoreboard players operation #ConqTimeMin Global /= #60 Const	条 件 付 き
8	/scoreboard players operation #ConqTimeHour Global = #ConqTimeMin Global	条 件 付 き

No.	コマンド	状 態
9	/scoreboard players operation #ConqTimeMin Global %= #60 Const	- 条件付き
10	/scoreboard players operation #ConqTimeHour Global /= #60 Const	条件付き
11	/tellraw @a[tag=ShowConquest] [("text":" 攻略率\n","color":"white","bold":"fure"), ("translate":"全エリア %1\$s/%2\$s (%3\$s.%4\$s%%) %5\$s経過\n","bold":"false","with":[("score": ("name":"#ConquerCount","objective":"Global")},("score": ("name":"#ConquerPctlnt","objective":"Global")},("score": ("name":"#ConquerPctDec","objective":"Global")},("score": ("name":"#ConquerPctDec","objective":"Global")},("score": ("name":"#ConquerPctDec","objective":"Global")},("score": ("name":"#ConquerPctDec","objective":"Global")},("score":("translate":"%1\$s時間%2\$s 分%3\$s秒","italic":false,"with":[("score":("name":"#ConqTimeHour","objective":"Global")},("score":("name":"#ConqTimeMin","objective":"Global")},("score": ("name":"#ConqTimeSec","objective":"Global")},("score": ("name":"#ConqCntSkylands","objective":"Global"),"color":"aqua"),("score": ("name":"#ConqCntNether","objective":"Global"),"color":"aqua"),("score": ("name":"#ConqCntEnd","objective":"Global"),"color":"aqua"),("score": ("name":"#ConqCntEnd","objective":"Global"),"color":"aqua"),("score": ("name":"@e[-1920,6,-193,dy=1,tag=Enter,c=1]"),("score": ("name":"@e[-1920,6,-194,dy=1,tag=Enter,c=1]"),("score": ("name":"@e[-1920,6,-195,dy=1,tag=Enter,c=1]"),("score": ("name":"#ConqCntlCaland","objective":"Global"),"color":"aqua"), ("selector":"@e[-1920,6,-197,dy=1,tag=Enter,c=1]"),("score": ("name":"#ConqCntlCe","objective":"Global"),"color":"aqua"))]	条件付き
12	/scoreboard players test Sightseeing Settings 1 *	

No. コマンド



/tellraw @a[tag=ShowConquest] [{"text":"---- 攻略率 ----\n","color":"white","bold":"true"}, {"translate":"全エリア %1\$s/%2\$s (%3\$s.%4\$s%%) %5\$s経過\n","bold":"false","with":[{"score": {"name":"#ConquerCount","objective":"Global"}},{"score": {"name":"#ConquerMax","objective":"Const"}},{"score": {"name":"#ConquerPctInt","objective":"Global"}},{"score": {"name":"#ConquerPctDec","objective":"Global"}},{"text":"観光モードにつき非表 示","color":"agua"}]},{"translate":"通常世界: %1\$s/43 ネザー: %2\$s/1 エンド: %3\$s/1\n","color":"gray","with":[{"score": {"name":"#ConqCntSkylands","objective":"Global"},"color":"aqua"},{"score": {"name":"#ConqCntNether","objective":"Global"},"color":"aqua"},{"score": 条 件 {"name":"#CongCntEnd", "objective": "Global"}, "color": "aqua"}]}, {"translate": "%1\$s: %2\$s/1 13 %3\$s: %4\$s/1 %5\$s: %6\$s/1 %7\$s: %8\$s/1 %9\$s: %10\$s/1","color":"gray","with": 付 ₹ [{"selector":"@e[-1920,6,-193,dy=1,tag=Enter,c=1]"},{"score": {"name":"#CongCntUnderworld","objective":"Global"},"color":"aqua"}, {"selector":"@e[-1920,6,-194,dy=1,tag=Enter,c=1]"},{"score": {"name":"#ConqCntCloudia","objective":"Global"},"color":"aqua"}, {"selector":"@e[-1920,6,-195,dy=1,tag=Enter,c=1]"},{"score": {"name":"#ConqCntMtTable","objective":"Global"},"color":"aqua"}, {"selector":"@e[-1920,6,-196,dy=1,tag=Enter,c=1]"},{"score": {"name":"#ConqCntGLand","objective":"Global"},"color":"aqua"}, {"selector":"@e[-1920,6,-197,dy=1,tag=Enter,c=1]"},{"score": {"name":"#ConqCntIce","objective":"Global"},"color":"aqua"}]}]

No. コマンド



/tellraw @a[tag=ShowConquest] [{"text":"---- 攻略率 ----\n","color":"white","bold":"true"}, {"translate":"全エリア %1\$s/%2\$s (%3\$s.%4\$s%%) %5\$s経過\n","bold":"false","with":[{"score": {"name":"#ConquerCount","objective":"Global"}},{"score": {"name":"#ConquerMax","objective":"Const"}},{"score": {"name":"#ConquerPctInt","objective":"Global"}},{"score": {"name":"#ConquerPctDec","objective":"Global"}},{"text":"観光モードにつき非表 示","color":"agua"}]},{"translate":"通常世界: %1\$s/43 ネザー: %2\$s/1 エンド: %3\$s/1\n","color":"gray","with":[{"score": {"name":"#ConqCntSkylands","objective":"Global"},"color":"aqua"},{"score": {"name":"#ConqCntNether","objective":"Global"},"color":"aqua"},{"score": {"name":"#CongCntEnd", "objective": "Global"}, "color": "aqua"}]}, {"translate": "%1\$s: %2\$s/1 14 %3\$s: %4\$s/1 %5\$s: %6\$s/1 %7\$s: %8\$s/1 %9\$s: %10\$s/1","color":"gray","with": [{"selector":"@e[-1920,6,-193,dy=1,tag=Enter,c=1]"},{"score": {"name":"#CongCntUnderworld","objective":"Global"},"color":"aqua"}, {"selector":"@e[-1920,6,-194,dy=1,tag=Enter,c=1]"},{"score": {"name":"#ConqCntCloudia","objective":"Global"},"color":"aqua"}, {"selector":"@e[-1920,6,-195,dy=1,tag=Enter,c=1]"},{"score": {"name":"#ConqCntMtTable","objective":"Global"},"color":"aqua"}, {"selector":"@e[-1920,6,-196,dy=1,tag=Enter,c=1]"},{"score": {"name":"#ConqCntGLand","objective":"Global"},"color":"aqua"}, {"selector":"@e[-1920,6,-197,dy=1,tag=Enter,c=1]"},{"score": {"name":"#ConqCntIce","objective":"Global"},"color":"aqua"}]}]