位置 (-1920,14,-197)

About

深淵様やライダー系などの敵のスキルを実行する。

コマンド群

No. コマンド

- 1 /execute @e[tag=Shinen] ~ ~ ~ /execute @e[dx=0,tag=Shinen,score_MobCastTime_min=0,score_MobCastTime=4,c=1] ~ ~ ~ /me はテレポートを唱えた!
- 2 /execute @e[tag=Shinen] $\sim \sim \sim$ /execute @e[dx=0,tag=Shinen,score_MobCastTime_min=0,score_MobCastTime=4,c=1] $\sim \sim \sim$ /tp @e[dx=0,c=1] @p[r=80]
- 3 /execute @e[tag=Shinen] ~ ~ ~ /execute @e[dx=0,tag=Shinen,score_MobCastTime_min=5,score_MobCastTime=7,c=1] ~ ~ ~ /me はポリュートを唱えた!
- /execute @e[tag=Shinen] ~ ~ ~ /execute @e[dx=0,tag=Shinen,score_MobCastTime_min=5,score_MobCastTime=7,c=1] ~ ~ ~ /summon AreaEffectCloud ~ ~0.5 ~ 4 {ReapplicantDelay:20,Radius:0.5f,Radius:0.5f,RadiusOnUse:0f,Duration:1200,RadiusPerTick:0.005f,WaitTime:0,Age:0,CustomNameVisible:true,Particle:mobSpell, [{Id:17b.Duration:40.Amplifier:9b.ShowParticles:true}].CustomName:" §d\$| ★"}
- 5 /execute @e[tag=Shinen] ~ ~ ~ /execute @e[dx=0,tag=Shinen,score_MobCastTime_min=8,score_MobCastTime=10,c=1] ~ ~ ~ /me はアビスセデュースを唱えた
 - /execute @e[tag=Shinen] ~ ~ ~ /execute @e[dx=0,tag=Shinen,score_MobCastTime_min=8,score_MobCastTime=10,c=1] ~ ~ ~ /execute @a[r=32] ~ ~ ~ /summon
 - [{Id:25b,Duration:400,Amplifier:-19b,ShowParticles:true}],ReapplicantDelay:0,Radius:1f,RadiusOnUse:0f,DurationOnUse:0f,Duration:2,RadiusPerTick:0f,WaitTime:5,Age [TypeChecked]}
- 7 /execute @e[tag=Shinen] ~ ~ ~ /execute @e[dx=0,tag=Shinen,score_MobCastTime_min=11,score_MobCastTime=14,c=1] ~ ~ ~ /me はアシッドスプレッドを唱え
- 8 /execute @e[tag=Shinen] $\sim \sim \sim$ /execute @e[dx=0,tag=Shinen,score_MobCastTime=nin=11,score_MobCastTime=14,c=1] $\sim \sim \sim$ /effect @a[r=16] minecraft:instant
- 9 /execute @e[tag=Shinen] ~ ~ ~ /execute @e[dx=0,tag=Shinen,score_MobCastTime_min=15,score_MobCastTime=19,c=1] ~ ~ ~ /me はリーンカーネイトを唱えた
- 10 長いので下に移動
- 11 /execute @e[tag=Magma] ~ ~ ~ /execute @e[dx=0,tag=Magma,score_MobCastTime_min=0,score_MobCastTime=7,c=1] ~ ~ ~ /me はベキラマを唱えた!
- /execute @e[tag=Magma] ~ ~ ~ /execute @e[dx=0,tag=Magma,score_MobCastTime_min=0,score_MobCastTime=7,c=1] ~ ~ ~ /summon MinecartSpawner ~ ~ 1 ^ {Invulnerable:true,MinSpawnDelay:32000s,MaxSpawnDelay:32000s,SpawnCount:5s,SpawnRange:10s,RequiredPlayerRange:99s,MaxNearbyEntities:999s,SpawnPotent [{Weight:1}],Motion:[0d,0.05d,0d],SpawnData:{id:Fireball,direction:[0d,1d,0d],ExplosionPower:1,Passengers:[{id:Endermite,Health:0f,DeathTime:19s}]],Tags: [CooldownRequired,TypeChecked],PortalCooldown:1,Delay:0s}
- 13 /execute @e[tag=Magma] ~ ~ ~ /execute @e[dx=0,tag=Magma,score_MobCastTime_min=8,score_MobCastTime=19,c=1] ~ ~ ~ /me は逃げ出した!
- /execute @e[tag=Magma] $\sim \sim \sim$ /entitydata @e[dx=0,tag=Magma,score_MobCastTime_min=8,score_MobCastTime=19,c=1] {AbsorptionAmount:0f,DeathLootTable:"minecraft:empty"}
- 15 /execute @e[tag=WarpOnly] ~ ~ ~ /execute @e[dx=0,tag=WarpOnly,score_MobCastTime_min=0,score_MobCastTime=19,c=1] ~ ~ ~ /me はワープした!
- 16 /execute @e[tag=WarpOnly] ~ ~ ~ /execute @e[dx=0,tag=WarpOnly,score_MobCastTime_min=0,score_MobCastTime=19,c=1] ~ ~ ~ /tp @e[dx=0,c=1] @p[r=80]
- 17 /execute @e[tag=WhiteRider] ~ ~ ~ /execute @e[dx=0,tag=WhiteRider,score_MobCastTime_min=0,score_MobCastTime=11,c=1] ~ ~ ~ /me は死天召喚を唱えた!
- 18 長いので下に移動
- 19 /execute @e[tag=WhiteRider] ~ ~ ~ /execute @e[dx=0,tag=WhiteRider,score_MobCastTime_min=8,score_MobCastTime=19,c=1] ~ ~ ~ /me は勝利の上の支配を呼

コマンド No.

/execute @e[tag=WhiteRider] ~ ~ ~ /execute @e[dx=0,tag=WhiteRider,score_MobCastTime=min=8,score_MobCastTime=19,c=1] ~ ~ ~ /execute @a[r=32] ~ ~ ~ / Endermite ~ ~1.8 ~ {Lifetime:2398,NoAl:true,Passengers:[{id:XPOrb,Age:6000s,Passengers:[{id:ThrownPotion,Potion:{id:splash_potion,tag:{CustomPotionEffects: 20 $[\{ld:2b, Duration: 400, Amplifier: 9b\}, \{ld:4b, Duration: 400, Amplifier: 9b\}, \{ld:8b, Duration: 400, Amplifier: -11b\}]\}\}, Motion: [0d, 0.7d, 0d]\}\}]\}\}$

- 21 /execute @e[tag=RedRider] ~ ~ ~ /execute @e[dx=0,tag=RedRider,score_MobCastTime=nin=0,score_MobCastTime=11,c=1] ~ ~ ~ /me は死兵召喚を唱えた!
- 22 長いので下に移動
- 23 /execute @e[tag=RedRider] ~ ~ ~ /execute @e[dx=0,tag=RedRider,score_MobCastTime=min=8,score_MobCastTime=19,c=1] ~ ~ ~ /me は更なる戦を唱えた!
- $/execute @e[tag=RedRider] \sim \sim /execute @e[dx=0,tag=RedRider,score_MobCastTime_min=8,score_MobCastTime=19,c=1] \sim \sim /tp @e[r=32,type=PigZombie,t=1] \sim /tp @e[r=32,type=PigZombie,t=1$ 24 @e[dx=0,c=1]
- /execute @e[tag=RedRider] ~ ~ ~ /execute @e[dx=0,tag=RedRider,score_MobCastTime_min=8,score_MobCastTime=19,c=1] ~ ~ ~ /summon Endermite ~ ~1.8 ~ 25 $\{Lifetime: 2398, NoAl: true, Passengers: [\{id: XPOrb, Age: 6000s, Passengers: \{\{id: ThrownPotion, Potion: \{id: splash_potion, tag: \{CustomPotionEffects: \{\{id: ThrownPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionPotionP$ {ld:5b,Duration:200,Amplifier:9b},{ld:19b,Duration:40,Amplifier:7b}]}},Motion:[0d,0.7d,0d]}]}}}
- /execute @e[tag=BlackRider] ~ ~ ~ /execute @e[dx=0,tag=BlackRider,score_MobCastTime_min=0,score_MobCastTime=11,c=1] ~ ~ ~ /me は死霊召喚を唱えた! 26
- 長いので下に移動
- 28 /execute @e[tag=BlackRider] ~ ~ ~ /execute @e[dx=0,tag=BlackRider,score_MobCastTime_min=8,score_MobCastTime=19,c=1] ~ ~ ~ /me はソウルバランスを唱
- /execute @e[tag=BlackRider] ~ ~ ~ /execute @e[dx=0,tag=BlackRider,score_MobCastTime=min=8,score_MobCastTime=19,c=1] ~ ~ ~ /scoreboard players operation 29 #10 Const
- /execute @e[tag=BlackRider] ~ ~ ~ /execute @e[dx=0,tag=BlackRider,score_MobCastTime_min=8,score_MobCastTime=19,c=1] ~ ~ ~ /scoreboard players set @a[30
- /execute @e[tag=PaleRider] ~ ~ ~ /execute @e[dx=0,tag=PaleRider,score_MobCastTime=nin=0,score_MobCastTime=11,c=1] ~ ~ ~ /me は死魔召喚を唱えた! 31
- 32 長いので下に移動
- 33 /execute @e[tag=PaleRider] ~ ~ ~ /execute @e[dx=0,tag=PaleRider,score_MobCastTime=min=8,score_MobCastTime=19,c=1] ~ ~ ~ /me はペストクロップを唱え;
 - /execute @e[tag=PaleRider] ~ ~ ~ /execute @e[dx=0,tag=PaleRider,score_MobCastTime=nin=8,score_MobCastTime=19,c=1] ~ ~ ~ /scoreboard players set @a[r= 34 {ActiveEffects:[{Id:19b}]}
- /scoreboard players operation #Random Global = @a[c=1] RndMWC
- 36 /scoreboard players tag @a[c=1] add UpdateRandom
- 37 /scoreboard players operation #Random Global %= #100 Const
- /execute @e[tag=SkillMob] $\sim \sim \sim$ /scoreboard players set @e[dx=0,tag=SkillMob,score_MobCastTime=19,c=1] MobCastTime 1 38
- 39 /execute @e[tag=FastCast] $\sim \sim$ /scoreboard players set @e[dx=0,tag=FastCast,score_MobCastTime=19,c=1] MobCastTime 3
- 40 $/ execute @e[tag=SkillMob] \sim \sim \sim / scoreboard players operation @e[dx=0,tag=SkillMob,score_MobCastTime=19,c=1] \\ MobCastTime *= \#Random Global (State of the context of t$

No.10

/execute @e[tag=Shinen] ~ ~ ~ /execute @e[dx=0,tag=Shinen,score_MobCastTime_min=15,score_MobCastTime=19,c=1] ~ ~ ~ /summon

```
\verb|otion:[0d,0.05d,0d]|, SpawnPotentials:[ Weight:1, Entity: \{id: Villager, Health:0f, DeathTime:19s, Passengers: All the properties of t
 [{id:Skeleton,SkeletonType:1b,CustomName:"Superbia",CustomNameVisible:true,ActiveEffects:
 [\{id:8b,Amplifier:4b,Duration:2147483647\}],HandItems:[\{id:"minecraft:iron\_sword",Count:0b,tag:\{ench:minecraft:iron\_sword",Count:0b,tag:\{ench:minecraft:iron\_sword",Count:0b,tag:\{ench:minecraft:iron\_sword",Count:0b,tag:\{ench:minecraft:iron\_sword",Count:0b,tag:\{ench:minecraft:iron\_sword",Count:0b,tag:\{ench:minecraft:iron\_sword",Count:0b,tag:\{ench:minecraft:iron\_sword",Count:0b,tag:\{ench:minecraft:iron\_sword",Count:0b,tag:\{ench:minecraft:iron\_sword",Count:0b,tag:\{ench:minecraft:iron\_sword",Count:0b,tag:\{ench:minecraft:iron\_sword",Count:0b,tag:\{ench:minecraft:iron\_sword",Count:0b,tag:\{ench:minecraft:iron\_sword",Count:0b,tag:\{ench:minecraft:iron\_sword",Count:0b,tag:\{ench:minecraft:iron\_sword",Count:0b,tag:\{ench:minecraft:iron\_sword",Count:0b,tag:\{ench:minecraft:iron\_sword",Count:0b,tag:\{ench:minecraft:iron\_sword",Count:0b,tag:\{ench:minecraft:iron\_sword",Count:0b,tag:\{ench:minecraft:iron\_sword",Count:0b,tag:\{ench:minecraft:iron\_sword",Count:0b,tag:\{ench:minecraft:iron\_sword",Count:0b,tag:\{ench:minecraft:iron\_sword",Count:0b,tag:\{ench:minecraft:iron\_sword",Count:0b,tag:\{ench:minecraft:iron\_sword",Count:0b,tag:\{ench:minecraft:iron\_sword",Count:0b,tag:\{ench:minecraft:iron\_sword",Count:0b,tag:\{ench:minecraft:iron\_sword",Count:0b,tag:\{ench:minecraft:iron\_sword",Count:0b,tag:\{ench:minecraft:iron\_sword",Count:0b,tag:\{ench:minecraft:iron\_sword",Count:0b,tag:\{ench:minecraft:iron\_sword",Count:0b,tag:\{ench:minecraft:iron\_sword",Count:0b,tag:\{ench:minecraft:iron\_sword",Count:0b,tag:\{ench:minecraft:iron\_sword",Count:0b,tag:\{ench:minecraft:iron\_sword",Count:0b,tag:\{ench:minecraft:iron\_sword",Count:0b,tag:\{ench:minecraft:iron\_sword",Count:0b,tag:\{ench:minecraft:iron\_sword",Count:0b,tag:\{ench:minecraft:iron\_sword",Count:0b,tag:\{ench:minecraft:iron\_sword",Count:0b,tag:\{ench:minecraft:iron\_sword",Count:0b,tag:\{ench:minecraft:iron\_sword",Count:0b,tag:\{ench:minecraft:iron\_sword",Count:0b,tag:\{ench:minecraft:iron\_sword",Count:0b,tag:\{ench:minecraft:iron\_sword",Count:0b,tag:\{ench:minecraft:iron\_sword",Count:0b,tag:\{ench:minecraft:iron\_sw
 {id:minecraft:chorus_flower,Count:0b}],Health:270f,Attributes:[{Name:"generic.maxHealth",Base:270d},
 {\tt \{Name:"generic.followRange",Base:48d\}, \{Name:"generic.knockbackResistance",Base:1d\}, \{Name:"generic.movementSpeed",Base:0.2d\}, \{Name:"generic.movementS
 {\tt \{Name: "generic.attackDamage", Base: 30.0d\}]\}}\}, \ {\tt \{Weight: 1, Entity: \{id: Villager, Health: 0f, DeathTime: 19s, Passengers: 1, Entity: \{id: Villager, Health: 0f, DeathTime: 19s, Passengers: 1, Entity: \{id: Villager, Health: 0f, DeathTime: 19s, Passengers: 1, Entity: \{id: Villager, Health: 0f, DeathTime: 19s, Passengers: 1, Entity: \{id: Villager, Health: 0f, DeathTime: 19s, Passengers: 1, Entity: \{id: Villager, Health: 0f, DeathTime: 19s, Passengers: 1, Entity: \{id: Villager, Health: 0f, DeathTime: 19s, Passengers: 1, Entity: \{id: Villager, Health: 0f, DeathTime: 19s, Passengers: 1, Entity: \{id: Villager, Health: 0f, DeathTime: 19s, Passengers: 1, Entity: \{id: Villager, Health: 0f, DeathTime: 19s, Passengers: 1, Entity: \{id: Villager, Health: 0f, DeathTime: 19s, Passengers: 1, Entity: \{id: Villager, Health: 0f, DeathTime: 19s, Passengers: 1, Entity: \{id: Villager, Health: 0f, DeathTime: 19s, Passengers: 1, Entity: \{id: Villager, Health: 0f, DeathTime: 19s, Passengers: 1, Entity: \{id: Villager, Health: 0f, DeathTime: 1, Entity: 1, E
 [\{id: Skeleton, Custom Name: "Ira", Custom Name Visible: true, Hand Items: [\{id: minecraft: bow, Count: 0b, tag: \{ench: limits of the context of the conte
 {id:minecraft:chorus_flower,Count:0b}],Health:210f,Attributes:[{Name:"generic.maxHealth",Base:210d},
 {\tt \{Name:"generic.followRange",Base:48d\}, \{Name:"generic.knockbackResistance",Base:0d\}, \{Name:"generic.movementSpeed",Base:0.45d\}, \{Name:"generic.moveme
 {Name:"generic.attackDamage",Base:10.0d}]}]}}, {Weight:1,Entity:{id:Villager,Health:0f,DeathTime:19s,Passengers:
 [\{id:Skeleton, CustomName: "Invidia", CustomNameVisible: true, HandItems: [\{id:minecraft:stone\_sword, Count: 0b\}], ArmorItems: [\{\}, \{\}, The content of the
 {id:minecraft:leather_chestplate,Count:0b,tag:{display:{color:32835}}},
 {id:minecraft:chorus_flower,Count:0b}],Health:180f,Attributes:[{Name:"generic.maxHealth",Base:180d},
 \{ Name: "generic.followRange", Base: 48d \}, \{ Name: "generic.knockbackResistance", Base: 0.5d \}, \{ Name: "generic.movementSpeed", Base: 0.4d \}, \{ Name: "generic.mov
 {\tt \{Name:"generic.attackDamage",Base:10.0d\}],Passengers:[\{id:AreaEffectCloud,CustomName:"Invidia",Effects:[AreaEffectCloud,CustomName:"Invidia",Effects:[AreaEffectCloud,CustomName:"Invidia",Effects:[AreaEffectCloud,CustomName:"Invidia",Effects:[AreaEffectCloud,CustomName:"Invidia",Effects:[AreaEffectCloud,CustomName:"Invidia",Effects:[AreaEffectCloud,CustomName:"Invidia",Effects:[AreaEffectCloud,CustomName:"Invidia",Effects:[AreaEffectCloud,CustomName:"Invidia",Effects:[AreaEffectCloud,CustomName:"Invidia",Effects:[AreaEffectCloud,CustomName:"Invidia",Effects:[AreaEffectCloud,CustomName:"Invidia",Effects:[AreaEffectCloud,CustomName:"Invidia",Effects:[AreaEffectCloud,CustomName:"AreaEffectS:[AreaEffectCloud,CustomName:"AreaEffectS:[AreaEffectCloud,CustomName:"AreaEffectS:[AreaEffectCloud,CustomName:"AreaEffectS:[AreaEffectS:[AreaEffectS]]]} \label{thempart}
 [{Id:19b,Amplifier:4b,Duration:25}],ReapplicantDelay:0,Radius:2f,RadiusOnUse:0,DurationOnUse:0f,Duration:25,RadiusPerTick:0f,Wai
tTime:0,Age:0,Particle:mobSpell}]}]}}, {Weight:1,Entity:{id:Villager,Health:0f,DeathTime:19s,Passengers:
[\{id:Skeleton, CustomName: "Pigritia", CustomNameVisible: true, HandItems: [\{id:minecraft: bow, Count: 0b, tag: \{ench: CustomNameVisible: true, HandItems: [All minecraft: bow, Count: 0b, tag: \{ench: CustomNameVisible: true, HandItems: [All minecraft: bow, Count: 0b, tag: \{ench: CustomNameVisible: true, HandItems: [All minecraft: bow, Count: 0b, tag: \{ench: CustomNameVisible: true, HandItems: [All minecraft: bow, Count: 0b, tag: \{ench: CustomNameVisible: true, HandItems: [All minecraft: bow, Count: 0b, tag: \{ench: CustomNameVisible: true, HandItems: [All minecraft: bow, Count: 0b, tag: \{ench: CustomNameVisible: true, HandItems: [All minecraft: bow, Count: 0b, tag: \{ench: CustomNameVisible: true, HandItems: [All minecraft: bow, Count: 0b, tag: \{ench: CustomNameVisible: true, HandItems: [All minecraft: bow, Count: 0b, tag: \{ench: CustomNameVisible: true, HandItems: [All minecraft: bow, Count: 0b, tag: \{ench: CustomNameVisible: true, HandItems: [All minecraft: bow, Count: 0b, tag: \{ench: CustomNameVisible: true, HandItems: (all minecraft: bow, Count: 0b, tag: \{ench: CustomNameVisible: true, HandItems: (all minecraft: bow, Count: 0b, tag: \{ench: CustomNameVisible: true, HandItems: (all minecraft: bow, Count: 0b, tag: \{ench: CustomNameVisible: true, HandItems: (all minecraft: bow, Count: 0b, tag: \{ench: CustomNameVisible: true, HandItems: (all minecraft: bow, CustomNameVisible: true, HandItems: (all 
 [\{id:49s,lvl:5s\}]\}\}], ArmorItems:[\{\},\{\},\{id:minecraft:leather\_chestplate,Count:0b,tag:\{ench:[\{id:7s,lvl:3s\}],display:leather\_chestplate,Count:0b,tag:\{ench:[\{id:7s,lvl:3s\}],display:leather\_chestplate,Count:0b,tag:\{ench:[\{id:7s,lvl:3s\}],display:leather\_chestplate,Count:0b,tag:\{ench:[\{id:7s,lvl:3s\}],display:leather\_chestplate,Count:0b,tag:\{ench:[\{id:7s,lvl:3s\}],display:leather\_chestplate,Count:0b,tag:\{ench:[\{id:7s,lvl:3s\}],display:leather\_chestplate,Count:0b,tag:\{ench:[\{id:7s,lvl:3s\}],display:leather\_chestplate,Count:0b,tag:\{ench:[\{id:7s,lvl:3s\}],display:leather\_chestplate,Count:0b,tag:\{ench:[\{id:7s,lvl:3s\}],display:leather\_chestplate,Count:0b,tag:\{ench:[\{id:7s,lvl:3s\}],display:leather\_chestplate,Count:0b,tag:\{ench:[\{id:7s,lvl:3s\}],display:leather\_chestplate,Count:0b,tag:\{ench:[\{id:7s,lvl:3s\}],display:leather\_chestplate,Count:0b,tag:\{ench:[\{id:7s,lvl:3s\}],display:leather\_chestplate,Count:0b,tag:\{ench:[\{id:7s,lvl:3s\}],display:leather\_chestplate,Count:0b,tag:\{ench:[\{id:7s,lvl:3s\}],display:leather\_chestplate,Count:0b,tag:[\{id:7s,lvl:3s],display:leather\_chestplate,Count:0b,tag:[\{id:7s,lvl:3s],display:leather\_chestplate,Count:0b,tag:[\{id:7s,lvl:3s],display:leather\_chestplate,Count:0b,tag:[\{id:7s,lvl:3s],display:leather\_chestplate,Count:0b,tag:[\{id:7s,lvl:3s],display:leather\_chestplay:leather\_chestplay:leather\_chestplay:leather\_chestplay:leather\_chestplay:leather\_chestplay:leather\_chestplay:leather\_chestplay:leather\_chestplay:leather\_chestplay:leather\_chestplay:leather\_chestplay:leather\_chestplay:leather\_chestplay:leather\_chestplay:leather\_chestplay:leather\_chestplay:leather\_chestplay:leather\_chestplay:leather\_chestplay:leather\_chestplay:leather\_chestplay:leather\_chestplay:leather\_chestplay:leather\_chestplay:leather\_chestplay:leather\_chestplay:leather\_chestplay:leather\_chestplay:leather\_chestplay:leather\_chestplay:leather\_chestplay:leather\_chestplay:leather\_chestplay:leather\_chestplay:leather\_chestplay:leather\_chestplay:leather\_chestplay:leather\_chestplay:leather\_chestplay:leather\_chestplay:leather\_chestplay:leather\_c
 \{color: 32896\}\}\}, \{id: minecraft: chorus\_flower, Count: 0b\}], \\Health: 150f, \\Attributes: [\{Name: "generic.maxHealth", Base: 150d\}, Maximum (Name: Maximum (Name: Maximum (Name: Name: N
 {Name: "generic.followRange", Base: 48d}, {Name: "generic.knockbackResistance", Base: 1d}, {Name: "generic.movementSpeed", Base: 0.05d},
 {Name: "generic.attackDamage",Base:5.0d}],Passengers:[{id:Skeleton,CustomName: "Acedia",CustomNameVisible:true,HandItems:
 [\{id:minecraft:bow,Count:0b,tag:\{ench:[\{id:49s,lvl:5s\}]\}\}],ArmorItems:[\{\},\{\},\{id:minecraft:leather\_chestplate,Count:0b,tag:[\},\{\},\{id:minecraft:leather\_chestplate,Count:0b,tag:[\},\{\},\{id:minecraft:leather\_chestplate,Count:0b,tag:[],ArmorItems:[],\{\},\{id:minecraft:leather\_chestplate,Count:0b,tag:[],ArmorItems:[],\{\},\{id:minecraft:leather\_chestplate,Count:0b,tag:[],ArmorItems:[],\{\},\{id:minecraft:leather\_chestplate,Count:0b,tag:[],ArmorItems:[],\{\},\{id:minecraft:leather\_chestplate,Count:0b,tag:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems:[],ArmorItems
 [\{Name: "generic.maxHealth", Base: 150d\}, \{Name: "generic.followRange", Base: 48d\}, \{Name: "generic.knockbackResistance", Base: 1d\}, \{Name: "generic.maxHealth", Base: 150d\}, \{Name: "generic.maxHealth
 {Name: "generic.movementSpeed", Base:0.05d}, {Name: "generic.attackDamage", Base:5.0d}]}]}]}}, {Weight:1, Entity:
 {id:Villager, Health:0f, DeathTime:19s, Passengers:
 [\{id: Skeleton, CanPickUpLoot: 1b, CustomName: "Avaritia", CustomNameVisible: true, HandItems: \\
 [\{id: minecraft: diamond\_sword, Count: 0b\}], ArmorItems: [\{\}, \{\}, \{id: minecraft: leather\_chestplate, Count: 0b, tag: \{display: leather\_chestplay: leath
 {color:13952}}},{id:minecraft:chorus_flower,Count:0b}],Health:180f,Attributes:[{Name:"generic.maxHealth",Base:180d},
 {Name: "generic.followRange", Base: 48d}, {Name: "generic.knockbackResistance", Base: 1d}, {Name: "generic.movementSpeed", Base: 0.25d},
 {Name: "generic.attackDamage",Base:20.0d}]]]]}}, {Weight:1,Entity:{id:Villager,Health:0f,DeathTime:19s,Passengers:
 [{id:Skeleton,CustomName:"Gula",CustomNameVisible:true,HandItems:[{id:minecraft:cake,Count:0b}],ArmorItems:[{},{},
 {id:minecraft:leather_chestplate,Count:0b,tag:{display:{color:8413952}}},
 {id:minecraft:chorus_flower,Count:0b}],Health:60f,Attributes:[{Name:"generic.maxHealth",Base:60d},
 {\tt \{Name:"generic.followRange",Base:48d\}, \{Name:"generic.knockbackResistance",Base:1d\}, \{Name:"generic.movementSpeed",Base:0.25d\}, and the standard of the s
 {Name:"generic.attackDamage",Base:25.0d}],Passengers:
 [{id:Guardian,CustomName:"Piscis",CustomNameVisible:true,Silent:true,Health:90f,Attributes:[{Name:generic.maxHealth,Base:90.0d},
 {Name: "generic.followRange", Base:80d}], ActiveEffects:[{Id:14b,Amplifier:127b,Duration:2147483647}]}]}}}}}, { Weight:1,Entity:
 {id:Villager,Health:0f,DeathTime:19s,Passengers:[{id:Skeleton,CustomName:"Luxuria",CustomNameVisible:true,HandItems:
 [\{id:minecraft:red\_flower,Count:0b\}], ArmorItems: [\{\},\{\},\{id:minecraft:leather\_chestplate,Count:0b,tag:\{display:\{color:8388704\}\}\}, ArmorItems: [\{\},\{\},\{id:minecraft:leather\_chestplay:\{id:minecraft:leather\_chestplay:[id:minecraft:leather\_chestplay:[id:minecraft:leather\_chestplay:[id:minecraft:leather\_chestplay:[id:minecraft:leather\_chestplay:[id:minecraft:leather\_chestplay:[id:minecraft:leather\_chestplay:[id:minecraft:leather\_chestplay:[id:minecraft:leather\_chestplay:[id:minecraft:leather\_chestplay:[id:minecraft:leather\_chestplay:[id:minecraft:leather\_chestplay:[id:minecraft:leather\_chestplay:[id:minecraft:leather\_chestplay:[id:minecraft:leather\_chestplay:[id:minecraft:leather\_chestplay:[id:minecraft:leather\_chestplay:[id:minecraft:leather\_chestplay:[id:minecraft:leather\_chestplay:[id:minecraft:leather\_chestplay:[id:minecraft:leather\_chestplay:[id:minecraft:leather\_chestplay:[id:minecraft:leather\_chestplay:[id:minecraft:leather\_chestplay:[id:minecraft:leather\_chestplay:[id:minecraft:leather\_chestplay:[id:minecraft:leather\_chestplay:[id:minecraft:leather\_chestplay:[id:minecraft:leather\_chestplay:[id:
 {id:minecraft:chorus_flower,Count:0b}],Health:5f,Attributes:[{Name:"generic.maxHealth",Base:5d},
 {\tt \{Name:"generic.followRange",Base:48d\}, \{Name:"generic.knockbackResistance",Base:1d\}, \{Name:"generic.movementSpeed",Base:0.5d\}, \{Name:"generic.movementSpeed",Base:0.5d], \{Name:"generic.movementS
 {\tt \{Name:"generic.attackDamage",Base:20.0d\}],Passengers:[\{id:AreaEffectCloud,CustomName:"Luxuria",Effects:[AreaEffectCloud,CustomName:"Luxuria",Effects:[AreaEffectCloud,CustomName:"Luxuria",Effects:[AreaEffectCloud,CustomName:"Luxuria",Effects:[AreaEffectCloud,CustomName:"Luxuria",Effects:[AreaEffectCloud,CustomName:"Luxuria",Effects:[AreaEffectCloud,CustomName:"Luxuria",Effects:[AreaEffectCloud,CustomName:"Luxuria",Effects:[AreaEffectCloud,CustomName:"Luxuria",Effects:[AreaEffectCloud,CustomName:"Luxuria",Effects:[AreaEffectCloud,CustomName:"Luxuria",Effects:[AreaEffectCloud,CustomName:"Luxuria",Effects:[AreaEffectCloud,CustomName:"Luxuria",Effects:[AreaEffectCloud,CustomName:"Luxuria",Effects:[AreaEffectCloud,CustomName:"Luxuria",Effects:[AreaEffectCloud,CustomName:"Luxuria",Effects:[AreaEffectCloud,CustomName:"Luxuria",Effects:[AreaEffectCloud,CustomName:"Luxuria",Effects:[AreaEffectCloud,CustomName:"Luxuria",Effects:[AreaEffectCloud,CustomName:"Luxuria",Effects:[AreaEffectCloud,CustomName:"Luxuria",Effects:[AreaEffectCloud,CustomName:"Luxuria",Effects:[AreaEffectCloud,CustomName:"Luxuria",Effects:[AreaEffectCloud,CustomName:"],Effects:[AreaEffectCloud,CustomName:"Luxuria",Effects:[AreaEffectCloud,CustomName:"],Effects:[AreaEffectCloud,CustomName:"],Effects:[AreaEffectCloud,CustomName:"],Effects:[AreaEffectCloud,CustomName:"],Effects:[AreaEffectCloud,CustomName:"],Effects:[AreaEffectCloud,CustomName:"],Effects:[AreaEffectCloud,CustomName:"],Effects:[AreaEffectCloud,CustomName:"],Effects:[AreaEffect],Effects:[AreaEffect],Effects:[AreaEffect],Effects:[AreaEffect],Effects:[AreaEffect],Effects:[AreaEffect],Effects:[AreaEffect],Effects:[AreaEffect],Effects:[AreaEffect],Effects:[AreaEffect],Effects:[AreaEffect],Effects:[AreaEffect],Effects:[AreaEffect],Effects:[AreaEffect],Effects:[AreaEffect],Effects:[AreaEffect],Effects:[AreaEffect],Effects:[AreaEffect],Effects:[AreaEffect],Effects:[AreaEffect],Effects:[AreaEffect],Effects:[AreaEffect],Effects:[AreaEffect],Effects:[AreaEffect],Effects:[AreaEffect],Effects:[Are
 [\{\mathsf{Id}: 7\mathsf{b}, \mathsf{Amplifier}: 4\mathsf{b}, \mathsf{Duration}: 25\}, \{\mathsf{Id}: 9\mathsf{b}, \mathsf{Amplifier}: 0\mathsf{b}, \mathsf{Duration}: 25\}, \{\mathsf{Id}: 15\mathsf{b}, \mathsf{Amplifier}: 0\mathsf{b}, \mathsf{Duration}: 25\}, \mathsf{Amplifi
 {Id:17b,Amplifier:9b,Duration:25}],ReapplicantDelay:0,Radius:2f,RadiusOnUse:0,DurationOnUse:0f,Duration:25,RadiusPerTick:0f,Wait
\label{time:0} Time:0, Age:0, Particle:mobSpell\}]\}\}\}], \ Tags:[CooldownRequired, TypeChecked], PortalCooldown:1, Delay:-1s\}]
```

No.18

```
/execute @e[tag=WhiteRider] \sim \sim \sim /execute @e[dx=0,tag=WhiteRider,score_MobCastTime_min=0,score_MobCastTime=11,c=1] \sim \sim \sim \sim /execute @e[dx=0,tag=WhiteRider,score_MobCastTime_min=0,score_MobCastTime=11,c=1]
/summon MinecartSpawner ~ ~1 ~
{Invulnerable:true,MinSpawnDelay:0s,MaxSpawnDelay:0s,SpawnCount:1s,SpawnRange:3s,RequiredPlayerRange:99s,MaxNearbyEntities:16s,M
otion:[0d,0.05d,0d],SpawnPotentials:[{Weight:1,Entity:{id:"Villager",Health:0f,DeathTime:19s,ActiveEffects:
[0d,2d,0d], Active Effects: [\{Id:25b,Amplifier:-1b,Duration:10000,ShowParticles:false\}], Hand Items: \\
[\{id:"minecraft:bow", Count:0b, tag:\{ench:[\{id:50s,lvl:1s\}]\}\}, \{\}], ArmorItems:[\{\}, \{\}, \{\}, \{id:minecraft:skull, Damage:3s, Count:0b, tag:[\{id:minecraft:skull, Damage:3s, Count:0b, tag:[\{id:minecraft:bow", Count:0b, tag:[\{id:minecraft:skull, Damage:3s, Count:0b, tag:[[id:minecraft:skull, Damage:3s, Damage:]]]]
 \{ Skull 0 wner: \{ Id: "a75928d1-3fd1-4696-bc0d-bcc2c0f1b241", Properties: \{ textures: architecture (architecture) \} \} \} 
[\{Value: "eyJ0ZXh0dXJ1cyI6eyJTS010Ijp7InVybCI6Imh0dHA6Ly90ZXh0dXJ1cy5taW51Y3JhZnQubmV0L3R1eHR1cmUvM2JkMmUxOT11Mjc5ZWRjNDgxMThjMTg
10TdhYjgwMWNhMmJhMmY30GM5NzExNTVkNGQ2MGYxZmI@MGR1NjY@0SJ9fX@=""]]\}\}\}]], Health: 4@f, Attributes: 10TdhYjgwMWNhMmJhMmY30GM5NzExNTVkNGQ2MGYxZmI@MGR1NjY@0SJ9fX@=""]]}
[\{Name: "generic.maxHealth", Base: 40d\}, \{Name: "generic.followRange", Base: 48d\}, \{Name: "generic.knockbackResistance", Base: 0d\}, \{Name: "generic.knockbackResistance", Base: 0d], \{
\label{thm:generic.movementSpeed} \{ Name: "generic.attackDamage", Base: 60.0d \}] \} \} \} \ , \ \{ Weight: 1, Entity: 1, Martin (Martin) \} \} \} \} \ , \ \{ Weight: 1, Entity: 1, Martin (Martin) \} \} \} \} \} \} \} \} \} \} \} 
{id:"Villager",Health:0f,DeathTime:19s,ActiveEffects:[{Id:14b,Amplifier:0b,Duration:20,ShowParticles:false}],Passengers:
[{id:Skeleton,SkeletonType:1b,CustomName:"ホワイトアタッカ-",ActiveEffects:[{Id:25b,Amplifier:-2b,Duration:100000,ShowParticles:false},
{Id:8b,Amplifier:1b,Duration:100000,ShowParticles:false}],HandItems:[{id:"minecraft:stone_sword",Count:0b,tag:{ench:
86ea-7f2838e1a5bd", Properties: {textures:
mNGExMzVmNzFkYTA0MzJ1YT1mZjY0YzE3ZWZ1MzViMjkzMzRmZCJ9fX0="\}]\}\}\}], Health: 40f, Attributes: [\{Name: "generic.maxHealth", Base: 40d\}, Milk of the control of
{\tt \{Name:"generic.followRange",Base:48d\}, \{Name:"generic.knockbackResistance",Base:0d\}, \{Name:"generic.movementSpeed",Base:0.4d\}, \{Name:"generic.movementS
{Name: "generic.attackDamage", Base: 20.0d}]}}], PortalCooldown: 4, Delay: -1s}
```

No.22

```
/execute @e[tag=RedRider] ~ ~ ~ /execute @e[dx=0,tag=RedRider,score_MobCastTime_min=0,score_MobCastTime=11,c=1] ~ ~ ~ /summon
MinecartSpawner ~ ~1 ~
{Invulnerable:true,MinSpawnDelay:0s,MaxSpawnDelay:0s,SpawnCount:1s,SpawnRange:3s,RequiredPlayerRange:99s,MaxNearbyEntities:16s,M
otion:[0d,0.05d,0d],SpawnPotentials:[{Weight:1,Entity:{id:"Villager",Health:0f,DeathTime:19s,ActiveEffects:
[{Id:14b,Amplifier:0b,Duration:20,ShowParticles:false}],Passengers:[{id:PigZombie,CustomName:"レッドピック゚マ
>",Anger:32767s,HandItems:[{id:"minecraft:golden_sword",Count:0b,tag:{ench:[{id:20s,lv1:3s}]}},
{id:"minecraft:shield",Count:0b,tag:{BlockEntityTag:{Base:4,Patterns:[{Pattern:gra,Color:1},{Pattern:ss,Color:0},
{id:minecraft:skull,Damage:3s,Count:0b,tag:{SkullOwner:{Id:"e49cc289-5e35-4a37-9b08-98ef5cf05382",Properties:{textures:
[{Value:"eyJ0ZXh0dXJlcyI6eyJTS010Ijp7InVybCI6Imh0dHA6Ly90ZXh0dXJlcy5taW51Y3JhZnQubmV0L3RleHR1cmUvMTg50Tk5YjRk0DE0NWJhNjc3YjY5ZmI
5MTNiOWE2YTY3MTlkMwM2ZDE3ZWM0ZDN1MjRiZThiMjIxZDY3MjQzIn19fQ=="}]}}}],Health:40f,Attributes:
[\{Name: "generic.maxHealth", Base: 40d\}, \{Name: "generic.followRange", Base: 48d\}, \{Name: "generic.knockbackResistance", Base: 0.5d\}, \{Name: "generic.knockbackResistance", Base: 0.5d], \{Name: "generic.knockba
{Name: "generic.movementSpeed",Base:0.5d},{Name: "generic.attackDamage",Base:10.0d}]}]}} , {Weight:1,Entity:
{id:"Villager",Health:0f,DeathTime:19s,ActiveEffects:[{Id:14b,Amplifier:0b,Duration:20,ShowParticles:false}],Passengers:
[{id:PigZombie,CustomName:"দেশ -",Anger:32767s,IsBaby:true,HandItems:[{id:"minecraft:bone",Count:0b,tag:{ench:
[{id:20s,lv1:3s}]}},{id:"minecraft:skul1",Damage:3s,Count:0b,tag:{Skul10wner:{Id:"c892c147-37db-45ef-88d5-
980173fc72f8", Properties: {textures:
[{Value:"eyJ0ZXh0dXJlcyI6eyJTS010Ijp7InVybCI6Imh0dHA6Ly90ZXh0dXJlcy5taW5lY3JhZnQubmV0L3RleHR1cmUvNGIyNjY3YTc1YzJj0DNi0DVjNzBlYjA
 \{id: minecraft: leather\_chestplate, Count: 0b, tag: \{display: \{color: 0\}\}\}, \{id: minecraft: skull, Damage: 3s, Count: 0b, tag: \{Skull Owner: about the color: 0b, t
{Id:"e49cc289-5e35-4a37-9b08-98ef5cf05382",Properties:{textures:
[{Value:"eyJ0ZXh0dXJlcyI6eyJTS010Ijp7InVybCI6Imh0dHA6Ly90ZXh0dXJlcy5taW51Y3JhZnQubmV0L3RleHR1cmUvMTg50Tk5YjRk0DE0NWJhNjc3YjY5ZmI
5MTNiOWE2YTY3MTlkMWM2ZDE3ZWM0ZDNlMjRiZThiMjIxZDY3MjQzIn19fQ=="}]}}}],Health:40f,Attributes:
[\{Name: "generic.maxHealth", Base: 40d\}, \{Name: "generic.followRange", Base: 48d\}, \{Name: "generic.knockbackResistance", Base: 1d\}, \{Name: "generic.maxHealth", Base: 40d\}, \{Name: "generic.followRange", Base: 48d\}, \{Name: "generic.knockbackResistance", Base: 1d\}, \{Name: "generic.knockbackResistance", Base: 1d], \{Name: "generic.k
{Name: "generic.movementSpeed", Base:0.1d}, {Name: "generic.attackDamage", Base:25.0d}]}]}}], Tags:
[CooldownRequired.TypeChecked].PortalCooldown:3.Delay:-1s}
```

No.27

```
/execute @e[tag=BlackRider] ~ ~ ~ /execute @e[dx=0,tag=BlackRider,score_MobCastTime_min=0,score_MobCastTime=11,c=1] ~ ~ ~
 /summon MinecartSpawner ~ ~1 ~
 {Invulnerable:true,MinSpawnDelay:0s,MaxSpawnDelay:0s,SpawnCount:1s,SpawnRange:3s,RequiredPlayerRange:99s,MaxNearbyEntities:16s,M
otion:[0d,0.05d,0d],SpawnPotentials:[{Weight:1,Entity:{id:"Villager",Health:0f,DeathTime:19s,ActiveEffects:
[{Id:14b,Amplifier:0b,Duration:20,ShowParticles:false}],Passengers:[{id:Zombie,CustomName:"レギオ
 ン",IsBaby:true,IsVillager:true,VillagerProfession:5,ActiveEffects:[{Id:25b,Amplifier:-127b,Duration:100000,ShowParticles:false},
 \{id: minecraft: skull, Damage: 3s, Count: 0b, tag: \{Skull 0wner: \{Id: "b622d670-e628-4476-a206-d0c05f76797d", Properties: \{textures: \{Textur
 2 YWFhZWFjZTI3MWI0YTEyMGUyNzZmYTlkMmQ2ZWE4YjY2NTYxMmMifX19"\}]\}\}\}], Health: 40f, Attributes: [\{Name: "generic.maxHealth", Base: 40d\}, MaxHealth", Base: 40d, MaxHealth", Base: 40d, MaxHealth (Name: "generic.maxHealth", Base: 40d, MaxHealth (Name: "generic.maxHealth"), Base: 40d, MaxHealth (Name:
 {Name: "generic.followRange", Base: 48d}, {Name: "generic.knockbackResistance", Base: 0d}, {Name: "generic.movementSpeed", Base: 0.2d},
 {Name: "generic.attackDamage", Base: 20.0d}], Passengers:
[\{id: AreaEffectCloud, Particle: "portal", Duration: 1000, Radius: 1.5f, CustomName: " \verb| "J="D"', Effects: 1.5f, CustomName: " Effects: 1.5f, CustomName: 1.5f, Cust
 [{Id:17b,Amplifier:10b,Duration:120,ShowParticles:true},{Id:9b,Amplifier:0b,Duration:120,ShowParticles:true}]}]}]}},
 {Weight:1,Entity:{id:"Villager",Health:0f,DeathTime:19s,ActiveEffects:
 [\{\mathrm{Id}: 14b, \mathsf{Amplifier}: 0b, \mathsf{Duration}: 20, \mathsf{ShowParticles}: \mathsf{false}\}], \mathsf{Passengers}: [\{\mathrm{id}: \mathsf{Zombie}, \mathsf{CustomName}: "\not=-1, \mathsf{Total}: \mathsf{Total}
 {SkullOwner:{Id:"670dcff0-1f67-4c9e-a440-d9d98facbdd3",Properties:{textures:
[\{Value: "eyJ0ZXh0dXJ1cyI6eyJTS010Ijp7InVybCI6Imh0dHA6Ly90ZXh0dXJ1cy5taW51Y3JhZnQubmV0L3RleHR1cmUvNGEzNmYxOWMzMDVjY2RiMzZ1NDdiMmRN0dXJ1cyI6eyJTS010Ijp7InVybCI6Imh0dHA6Ly90ZXh0dXJ1cyI6eyJTS010Ijp7InVybCI6Imh0dHA6Ly90ZXh0dXJ1cyI6eyJTS010Ijp7InVybCI6Imh0dHA6Ly90ZXh0dXJ1cyI6eyJTS010Ijp7InVybCI6Imh0dHA6Ly90ZXh0dXJ1cyI6eyJTS010Ijp7InVybCI6Imh0dHA6Ly90ZXh0dXJ1cyI6eyJTS010Ijp7InVybCI6Imh0dHA6Ly90ZXh0dXJ1cyI6eyJTS010Ijp7InVybCI6Imh0dHA6Ly90ZXh0dXJ1cyI6eyJTS010Ijp7InVybCI6Imh0dHA6Ly90ZXh0dXJ1cyI6eyJTS010Ijp7InVybCI6Imh0dHA6Ly90ZXh0dXJ1cyI6eyJTS010Ijp7InVybCI6Imh0dHA6Ly90ZXh0dXJ1cyI6eyJTS010Ijp7InVybCI6Imh0dHA6Ly90ZXh0dXJ1cyI6eyJTS010Ijp7InVybCI6Imh0dHA6Ly90ZXh0dXJ1cyI6eyJTS010Ijp7InVybCI6Imh0dHA6Ly90ZXh0dXJ1cyI6eyJTS010Ijp7InVybCI6Imh0dHA6Ly90ZXh0dXJ1cyI6eyJTS010Ijp7InVybCI6Imh0dHA6Ly90ZXh0dXJ1cyI6eyJTS010Ijp7InVybCI6Imh0dHA6Ly90ZXh0dXJ1cyI6eyJTS010Ijp7InVybCI6Imh0dHA6Ly90ZXh0dXJ1cyI6eyJTS010Ijp7InVybCI6Imh0dHA6Ly90ZXh0dXJ1cyI6eyJTS010Ijp7InVybCI6Imh0dHA6Ly90ZXh0dXJ1cyI6eyJTS010Ijp7InVybCI6Imh0dHA6Ly90ZXh0dXJ1cyI6eyJTS010Ijp7InVybCI6Imh0dHA6Ly90ZXh0dXJ1cyI6eyJTS010Ijp7InVybCI6Imh0dHA6Ly90ZXh0dXJ1cyI6eyJTS010Ijp7InVybCI6Imh0dHA6Ly90ZXh0dXJ1cyI6eyJTS010Ijp7InVybCI6Imh0dHA6Ly90ZXh0dXJ1cyI6eyJTS010Ijp7InVybCI6Imh0dHA6Ly90ZXh0dXJ1cyI6eyJTS010Ijp7InVybCI6Imh0dHA6Ly90ZXh0dXJ1cyI6eyJTS010Ijp7InVybCI6Imh0dHA6Ly90ZXh0dXJ1cyI6eyJTS010Ijp7InVybCI6Imh0dHA6Ly90ZXh0dXJ1cyI6eyJTS010Ijp7InVybCI6Imh0dHA6Ly90ZXh0dXJ1cyI6eyJTS010Ijp7InVybCI6Imh0dHA6Ly90ZXh0dXJ1cyI6eyJTS010Iijp7InVybCI6Imh0dHA6Ly90ZXh0dXinVybCI6Imh0dHA6Ly90ZXh0dXinVybCI6Imh0dHA6Ly90ZXh0dXinVybCI6Imh0dHA6Ly90ZXh0dXinVybCI6Imh0dHA6Ly90ZXh0dXinVybCI6Imh0dHA6Ly90ZXh0dXinVybCI6Imh0dHA6Ly90ZXh0dXinVybCI6Imh0dHA6Ly90ZXh0dXinVybCI6Imh0dHA6Ly90ZXh0dXinVybCI6Imh0dHA6Ly90ZXh0dXinVybCI6Imh0dHA6Ly90ZXh0dXinVybCI6Imh0dHA6Ly90ZXh0dXinVybCI6Imh0dHA6Ly90ZXh0dXinVybCI6Imh0dHA6Ly90ZXh0dXinVybCI6Imh0dHA6Ly90ZXh0dXinVybCI6Imh0dHA6Ly90ZXh0dXinVybCI6Imh0dHA6Ly90ZXh0dXinVybCI6Imh0dHA6Ly90ZXh0dXinVybCI6Imh0dHA6Ly90ZXh0dXinVybCI6Imh0dHA6Ly90ZXh0dXinVybCI6Imh0dHA6Ly90ZXh0dXinVybCI6Imh0dHA6Ly90ZXh0dX
hZGNmNTllNmFkOGRkOTNjZGY0NzQ4Nzc1ZDVhNmVjNDFlZDk3ZiJ9fX0="}]}}],Health:40f,Attributes:[{Name:"generic.maxHealth",Base:40d},
 {Name: "generic.followRange", Base:48d}, {Name: "generic.knockbackResistance", Base:1d}, {Name: "generic.movementSpeed", Base:1d},
 {Name:"generic.attackDamage",Base:30.0d}],Passengers:
 [\{id: Area Effect Cloud, Particle: "portal", Duration: 1000, Radius: 1.5f, Custom Name: "\verb|XV", Effects: 1.5f, Custom Name: "\verb|XV", Effects: 1.5f, Custom Name: "XV", Effects: 1.5f, Custom Name: Effects: 1.5f, Custom Name: Effetts: 1.5f, C
 [\{ Id: 17b, Amplifier: 3b, Duration: 120, ShowParticles: true \}, \{ Id: 2b, Amplifier: 4b, Duration: 120, ShowParticles: true \} ] \} ] \} \}, The properties of the properties o
 {Weight:1,Entity:{id:"Villager",Health:0f,DeathTime:19s,ActiveEffects:
 [\{\}, \{id: minecraft: leather\_leggings, tag: \{display: \{color: 4473924\}\}\}, \{id: leather\_chestplate, tag: \{display: \{color: 4473924\}\}, \{id: leather\_chestplate, tag: \{display: \{color: 4473924\}\}, \{id: leather\_chestplate, tag: \{display: \{color: 4473924\}\}, \{id: leather\_chestplay: \{display: \{dis
 {id:minecraft:skull,Damage:3s,Count:0b,tag:{SkullOwner:{Id:"90e51213-80fc-4183-9d5c-ec9cfa03ff16",Properties:{textures:
 [{Value:"eyJ0ZXh0dXJlcyI6eyJTS010Ijp7InVybCI6Imh0dHA6Ly90ZXh0dXJlcy5taW51Y3JhZnQubmV0L3RleHR1cmUvMmF1ZjIzM2NkNmZkOTE4NzhkNTEzNzY
 2 ZWRjMjNkZjMwODI30GMwY2U4MDU5NzZlOTY5YzM5NDUxNjRkNmM4In19fQ == "}]\}\}\}], Health: 40f, Attributes: 2 ZWRjMjNkZjMwODI30GMwY2U4MDU5NzZlOTY5YzM5NDUxNjRkNmM4In19fQ == "}], Health: 40f, Attributes: 2 ZWRjMwODI30GMwY2U4MDU5NzZlOTY5YzM5NDUxNjRkNmM4In19fQ == "}], Health: 40f, Attributes: 2 ZWRjMwODI30GMwY2U4MDU5NzZlOTY5YzM5NDUxNjRkNmM4In19fQ == "}], Health: 40f, Attributes: 2 ZWRjMwODI30GMwY2U4MDU5NzZlOTY5YzM5NDUxNjRkNmM4In19fQ == "}], Health: 40f, Attributes: 4 ZWRjMwODI30GMwY2U4MDU5NzZlOTY5YzM5NDUxNjRkNmM4In19fQ == "}], Health: 40f, Attributes: 4 ZWRjMwODI30GMwY2U4MDU5NzZlOTY5YZM5NDUxNjRkNmM4In19fQ == "}], Health: 40f, Attributes: 4 ZWRjMwODI30GMwY2U4MDU5NzZlOTY5YZM5NDUxNjRkNmM4In19fQ == "}], Health: 4 ZWRjMwODI30GMwY2U4MDU5NZM5NDUxNjRkNmM4In19fQ == "}], Health: 4 ZWRjMwODI30GMwY2U4MDU5NZM5NDUxNjRkNmM4In19fQ == "}], Health: 4 ZWRjMwODI30GMwY2U4MDU5NZM5NDUxNjRkNmM4In19fQ == "ZWRJM5NDUXNJRKNmM4In19fQ == "ZWRJM5NDUXNJRKNm4In19fQ == "ZWRJM5NDUXNJRKNm4In19fQ == "ZWRJM5NDUXNJRKNm4In19fQ == "ZWRJM5NDUXNJRKNm4In19fQ == "ZWRJM5NDUXNJRKNM5NDUXNJRKNM5NDUXNJRKNM5NDUXNJRKNM5NDUXNJRKNM5NDUXNJRKNM5NDUXNJRKNM5NDUXNJRKNM5NDUXNJRKNM5NDUXNJRKNM5NDUXNJRKNM5NDUXNJRKNM5NDUXNJRKNM5NDUXNJRKNM5NDUXNJ
 [\{Name: "generic.maxHealth", Base: 40d\}, \{Name: "generic.followRange", Base: 48d\}, \{Name: "generic.knockbackResistance", Base: 1d\}, \{Name: "generic.knockbackResistance", Base: 1d, Name: 1d, Name: "generic.knockbackResistance", Base: 1d, Name: 1d, Name: 1d, Name: 1d, Name: 1d, 
 {\tt \{Name:"generic.movementSpeed", Base: 0.3d\}, \{Name:"generic.attackDamage", Base: 30.0d\}], Passengers: {\tt \{Name:"generic.attackDamage", Base: 30.0d\}], Passengers: {\tt \{Name: "generic.attackDamage", Base: 30.0d\}], P
 [{id:AreaEffectCloud,Particle:"portal",Duration:1000,Radius:1.5f,CustomName:"スクナ",Effects:
 [{Id:17b,Amplifier:3b,Duration:120,ShowParticles:true},,{Id:15b,Amplifier:0b,Duration:120,ShowParticles:true}]}]}]}],,Tags:
 [CooldownRequired, TypeChecked], PortalCooldown: 3, Delay: -1s}
```

No.32

```
/execute @e[tag=PaleRider] ~ ~ ~ /execute @e[dx=0,tag=PaleRider,score_MobCastTime_min=0,score_MobCastTime=11,c=1] ~ ~ ~ /summon MinecartSpawner ~ ~1 ~ {Invulnerable:true,MinSpawnDelay:0s,MaxSpawnDelay:0s,SpawnCount:4s,SpawnRange:3s,RequiredPlayerRange:99s,MaxNearbyEntities:16s,M otion:[0d,0.05d,0d],SpawnPotentials:[{Weight:1,Entity:{id:"Villager",Health:0f,DeathTime:19s,ActiveEffects: [{Id:14b,Amplifier:0b,Duration:20,ShowParticles:false}],Passengers:[{id:CaveSpider,CustomName:"^ {MAX^ {$^c}} - ",Health:70f,Attributes:[{Name:"generic.maxHealth",Base:70d},{Name:"generic.followRange",Base:48d}, {Name:"generic.knockbackResistance",Base:1d},{Name:"generic.movementSpeed",Base:0.4d}, {Name:"generic.attackDamage",Base:1.0d}],Passengers:[{id:ThrownPotion,Potion:{id:"minecraft:lingering_potion",tag:
```

```
 \{ Custom Potion Effects: [\{Id:19b, Amplifier: 4b, Duration: 200, Show Particles: true\}]\}\}\}], \{id: "Silver fish", Custom Name: """ if the property of the pr
لا",Silent:true,Health:250.0f,ActiveEffects:[{Id:14b,Amplifier:0b,Duration:2147483647,ShowParticles:false},
{Id:8b,Amplifier:17b,Duration:2147483647,ShowParticles:false},
{Id:25b,Amplifier:-2b,Duration:2147483647,ShowParticles:false}],Attributes:[{Name:"generic.maxHealth",Base:250d},
{Name: "generic.followRange", Base: 48d}, {Name: "generic.knockbackResistance", Base: 1.0d}, {Name: "generic.movementSpeed", Base: 0.29d},
{Name: "generic.attackDamage",Base:0.00d}],Passengers:[{id:"ThrownEnderpearl"},{id:AreaEffectCloud,CustomName: "أ علم المنافقة ا
<code>h",Particle:"mobSpell",Color:52312,Duration:999,Radius:1.55f,ReapplicationDelay:10,Effects:</code>
[{Id:19b,Amplifier:60b,Duration:200,ShowParticles:true},{Id:4b,Amplifier:10b,Duration:200,ShowParticles:true}]}]},
{id:Creeper,ExplosionRadius:0b,Fuse:5s,CustomName:"^ イルクリーバ-",Silent:true,Health:100.0f,ActiveEffects:
[{Id:14b,Amplifier:0b,Duration:2147483647,ShowParticles:true},
{Id:10b,Amplifier:2b,Duration:1200,ShowParticles:true}],Attributes:[{Name:"generic.maxHealth",Base:100d},
{Name: "generic.followRange", Base: 48d}, {Name: "generic.knockbackResistance", Base: 1d}, {Name: "generic.movementSpeed", Base: 0.3d},
{Name: "generic.attackDamage",Base:1.0d}],Passengers:
[{id:AreaEffectCloud,CustomName:"飾",Particle:"happyVillager",Duration:999,Radius:0.001f,Effects:[]},{id:ThrownPotion,Potion:
{id:"minecraft:lingering_potion",tag:{CustomPotionEffects:[{Id:19b,Amplifier:4b,Duration:200,ShowParticles:true}]}}}]}]}]],Tags:
[CooldownRequired, TypeChecked], PortalCooldown:1, Delay:-1s}
```

詳細

- 1. 対象タグをもつエンティティと同一x座標上に存在し、MobCastTimeの値に対して特定の効果とそのメッセージを発動する。具体的な効果は以下の表を参照。
- 2. #RandomのGlobalに一番近くのプレイヤーのRndMWCを代入し、UpdataRandomを付与
- 3. #RandomのGlobalに100との剰余を代入
- 4. SkillMobを持つエンティティが存在したら、それと同一x座標上に存在するSkillMobを持ち、MobCastTimeが19以上であるエンティティ1体のMobCastTimeを1に設定し、以下の事柄を実行
 - FastCastを持つエンティティと同一x座標上に存在するSkillMobを持ち、MobCastTimeが19以上であるエンティティ1体のMobCastTimeを3に設定
- 5. SkillMobを持つエンティティと同一x座標上に存在するSkillMobを持ち、MobCastTimeが19以上であるエンティティ1体のMobCastTimeに#RandomのGlobalを 掛ける

MobCastの値とその効果

|対象タグ|MobCast|効果|備考| |-|-| | |Shinen|0~4|80m以内のプレイヤーの座標に移動|テレポート| ||5~7|空腹Lv.10 2秒間、半径0.5mから0.1m/sの速さで広がり60秒間展開されるAEC☆を設置|ポリュート(最終的には半径6.5mまで広がる)| ||8~10|半径32m以内のすべてのプレイヤーの座標上に浮遊Lv.-19 20秒間、半径1mに0.1秒間展開されるAECを設置|アビスセデュース| ||11~14|半径16m以内のすべてのプレイヤーに即時ダメージLv.0を10秒間付与|アシッドスプレッド| ||15~19|スポナー付きマインカートを召喚し、プレイヤーが99m以内にいる場合、最大3体の眷属を召喚|リーンカーネイト| |Magma|0~7|スポナー付きマインカートを召喚し、プレイヤーが99m以内にいる場合、10m以内に最大5体のエンダーマイトを乗せたファイアーボールを召喚|ベギラマ| ||8~19|Magmaを持つエンティティに

{AbsorptionAmount:0f,DeathLootTable:"minecraft:empty")を設定|逃げ出した!| |WarpOnly|0~19|80m以内のプレイヤーの座標上に移動|ワープした!| |WhiteRider|0~11|スポナー付きマインカートを召喚し、半径3m以内に眷属を召喚|死天召喚| ||8~19|半径32m以内のすべてのプレイヤーの座標上に、下から0.1秒で消滅するエンダーマイト、即消滅する経験値、そして移動速度低下Lv.10 20秒間、採掘速度低下Lv.10 20秒間、跳躍力上昇Lv.-11 20秒間を付与するスプラッシュポーションを召喚し、その場ですぐにポーション効果を付与する|勝利の上の支配| |RedRider|0~11|スポナー付きマインカートを召喚し、半径3m以内に眷属を召喚|死兵召喚| ||8~19|32m以内にいる SkillMobを持たないゾンビピッグマンを自身の座標上に移動させ、下から0.1秒で消滅するエンダーマイト、即消滅する経験値、そして移動速度上昇Lv.10 20秒間、攻撃力上昇Lv.10 20秒間、毒Lv.9 2秒間を付与するスプラッシュポーションを召喚し、その場ですぐにポーション効果を付与する|更なる戦い| |BlackRider|0~11|スポナー付きマインカートを召喚し、半径3m以内に眷属を召喚|死霊召喚| ||8~19|32m以内のプレイヤーのMPを10で割り、MPMaxFlagを0に設定|ソウルバランス| |PaleRider|0~11|スポナー付きマインカートを召喚し、半径3m以内に眷属を召喚|死魔召喚| ||8~19|半径32m以内で毒を付与されているすべてのプレイヤーのkillを2に設定|ペストクロップ|