xCircuit1 eventFulfill.md 2020/7/18

## About

位置 (-1920,11,-197)

呼び出し元 時間経過

嫌な予感でのそれぞれのイベントに合わせて、Mobをスポーンさせたり、メッセージを表示したりする。

### コマンド群

### No. コマンド

- /execute @a[tag=CauseEvent,score\_USBDimension\_min=0,score\_USBDimension=0] ~ ~ ~ /execute 0-0-1-0-1 ~ ~ ~-5 /execute @r[dz=4,type=AreaEffectCloud,tag @r[tag=CauseEvent,score\_USBDimension\_min=0,score\_USBDimension=0,c=1] ~ ~ ~ /scoreboard players operation @a[c=1] EventRank = @a[c=1] EventRank2
- 2 /execute @a[tag=CauseEvent,score\_USBDimension\_min=0,score\_USBDimension=0,score\_EventRank=-1] ~ ~ ~ /me 「.....。何ともなかったー。」
- 3 /execute @a[tag=CauseEvent,score\_USBDimension\_min=0,score\_USBDimension=0,score\_EventRank\_min=0,score\_EventRank=9] ~ ~ ~ /me 「…何かに狙われてる!

- 5 /execute @a[tag=CauseEvent,score\_USBDimension\_min=0,score\_USBDimension=0,score\_EventRank\_min=10,score\_EventRank=19] ~ ~ ~ /me 「....心地いい風が吹い
  - /execute @a[tag=CauseEvent,score\_USBDimension\_min=0,score\_USBDimension=0,score\_EventRank\_min=10,score\_EventRank=19] ~ ~ ~ /summon MinecartSpawn {Invulnerable:true,MinSpawnDelay:0s,MaxSpawnDelay:0s,SpawnCount:1s,SpawnRange:0s,RequiredPlayerRange:10s,MaxNearbyEntities:999s,Motion:[0d,0.05d,0d],SpawnCount:1s,SpawnRange:0s,RequiredPlayerRange:10s,MaxNearbyEntities:999s,Motion:[0d,0.05d,0d],SpawnCount:1s,Caudius-10s
- 7 /execute @a[tag=CauseEvent,score\_USBDimension\_min=0,score\_USBDimension=0,score\_EventRank\_min=20,score\_EventRank=29] ~ ~ ~ /me 「あの影...。怪しい
  - /execute @a[tag=CauseEvent,score\_USBDimension\_min=0,score\_USBDimension=0,score\_EventRank\_min=20,score\_EventRank=29] ~ ~ ~ /summon MinecartSpawn {Invulnerable:true,MinSpawnDelay:32000s,MaxSpawnDelay:32000s,SpawnCount:3s,SpawnRange:30s,RequiredPlayerRange:99s,MaxNearbyEntities:999s,SpawnPotent {id:Villager,Health:0f,DeathTime:19s,Passengers:[{id:Creeper,DeathLootTable:"usb:events/shadow",CustomName:"スプリッツァガイスト",Silent:true,ExplosionRadius: [{Id:14b,Amplifier:127b,ShowParticles:false,Duration:2147483647}],Passengers:[{id:XPOrb}]}]},Tags:[CooldownRequired,TypeChecked],PortalCooldown:11,Delay:10s}
- 9 /execute @a[tag=CauseEvent,score\_USBDimension\_min=0,score\_USBDimension=0,score\_EventRank\_min=30,score\_EventRank=39] ~ ~ ~ /me 「…こんな動物いた ?
- /execute @a[tag=CauseEvent,score\_USBDimension\_min=0,score\_USBDimension=0,score\_EventRank\_min=30,score\_EventRank=39] ~ ~ ~ /summon Villager ~ ~ ~ { ん",CustomNameVisible:true,DeathLootTable:"usb:events/meal/sheep",Tags:[VillagerMeal]},{id:Cow,CustomName:"村人のごはんじゃない",CustomNameVisible:true},
- /execute @a[tag=CauseEvent,score\_USBDimension\_min=0,score\_USBDimension=0,score\_EventRank\_min=30,score\_EventRank=39,c=1] ~ ~ ~ /tellraw @a {"translat 家","color";"dark\_green"}}}
- 12 /execute @a[tag=CauseEvent,score\_USBDimension\_min=0,score\_USBDimension=0,score\_EventRank\_min=40,score\_EventRank=49] ~ ~ ~ /me 「...深淵様!?」

/execute @a[tag=CauseEvent,score\_USBDimension\_min=0,score\_USBDimension=0,score\_EventRank\_min=40,score\_EventRank=49] ~ ~ ~ /summon MinecartSpawn {Invulnerable:true, MinSpawnDelay:32000s, MaxSpawnDelay:32000s, SpawnCount:1s, SpawnRange:0s, RequiredPlayerRange:99s, MaxNearbyEntities:999s, SpawnPotentia [[id:Zombie, DeathLootTable:"usb:events/shinen", Tags:[AbyssWarp, SkillMob, Shinen], CustomName:"深淵様", CustomNameVisible:true, HandItems:[{id:minecraft:diamo (id:20s,lvl:5s), {id:32s,lvl:5s}, {id:34s,lvl:5s}, {id:34s,lvl:5s}, {id:35s,lvl:5s}, {id:45s,lvl:2s}, {id:45s,lvl:2s}, {id:45s,lvl:4s}, {id:

- 14 /execute @a[tag=CauseEvent,score\_USBDimension\_min=0,score\_USBDimension=0,score\_EventRank\_min=50,score\_EventRank=59] ~ ~ ~ /me 「クモだー!」
- /execute @a[tag=CauseEvent,score\_USBDimension\_min=0,score\_USBDimension=0,score\_EventRank\_min=50,score\_EventRank=59] ~ ~ ~ /summon MinecartSpawn {Invulnerable:true,MinSpawnDelay:32000s,MaxSpawnDelay:32000s,SpawnCount:2s,SpawnRange:5s,RequiredPlayerRange:99s,MaxNearbyEntities:999s,SpawnPotentia {id:Villager,Health:0f,DeathTime:19s,Passengers:[{id:CaveSpider,DeathLootTable:"usb:events/sat",Tags:[CanSpin],CustomName:SAT,CustomNameVisible:true,Health:3C {Name:generic.followRange,Base:32d},{Name:generic.movementSpeed,Base:0.4d},{Name:generic.knockbackResistance,Base:[{id:Guardian,Silent:true,CustomName:10式0.3m/小銃,Health:100f,Attributes:[{Name:generic.maxHealth,Base:100d},{Name:generic.followRange,Base:32d},{Name:generic.followRange,Base:32d},{Name:generic.maxHealth,Base:100d},{Name:generic.followRange,Base:32d},{Nam
- 16 /execute @a[tag=CauseEvent,score\_USBDimension\_min=0,score\_USBDimension=0,score\_EventRank\_min=60,score\_EventRank=69] ~ ~ ~ /me 「…あれは幻の!?」

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#### No. コマンド

23

/execute @a[tag=CauseEvent,score\_USBDimension\_min=0,score\_USBDimension=0,score\_EventRank\_min=60,score\_EventRank=69] ~ ~ ~ /summon MinecartSpawn {Invulnerable:true,MinSpawnDelay:32000s,MaxSpawnDelay:32000s,SpawnCount:1s,SpawnRange:10s,RequiredPlayerRange:99s,MaxNearbyEntities:999s,SpawnPotent [{id:Ozelot,Silent:true,Health:300f,Attributes:[{Name:generic.movementSpeed,Base:1.0d},{Name:generic.followRange,Base:80d},{Name:generic.maxHealth,Base:300d}] [{Id:14b,Amplifier:127b,Duration:2147483647,ShowParticles:false}],Passengers:[{id:LavaSlime,Size:0,DeathLootTable:"usb:events/magma",Tags:[SkillMob,Magma],Custre [{Id:11b,Amplifier:3b,Duration:2147483647,ShowParticles:true,Ambient:false}],Armorltems:[{},{},{},{id:minecraft:diamond\_chestplate,Count:0b,tag:{ench:[{id:10s,lvl:0s},{id:10coldownRequired,TypeChecked],PortalCooldown:4,Delay:3s}}

18 /execute @a[tag=CauseEvent,score\_USBDimension\_min=0,score\_USBDimension=0,score\_EventRank\_min=70,score\_EventRank=79] ~ ~ ~ /me 「こちらポイント・:

/execute @a[tag=CauseEvent,score\_USBDimension\_min=0,score\_USBDimension=0,score\_EventRank\_min=70,score\_EventRank=79]  $\sim \sim \sim$  /summon MinecartSpawn {MaxNearbyEntities:999s,MaxSpawnDelay:32767s,MinSpawnDelay:32767s,SpawnRange:20s,SpawnCount:3s,RequiredPlayerRange:80s,Motion:[0d,2d,0d],SpawnData:{ [RequiredCooldown],PortalCooldown:160,Passengers:{ [di:XPOrb,Age:5840s,Passengers:

- [(id:MinecartSpawner,MaxNearbyEntities:999s,MaxSpawnDelay:20s,MinSpawnDelay:20s,Delay:40s,SpawnRange:3s,SpawnCount:1s,RequiredPlayerRange:80s,SpawnD (id:FallingSand,Time:1,FallDistance:1f,Block:minecraft:chest,FallHurtMax:10,FallHurtAmount:10f,HurtEntities:true,TileEntityData:{LootTable:"usb:events/supply"},Passen [(id:FallingSand,DropItem:false,Time:1,FallDistance:1f,Block:minecraft:planks}]],SpawnPotentials:[(Weight:4,Entity:{id:FallingSand,Time:1,FallDistance:1f,Block:minecraft (LootTable:"usb:events/supply"},Passengers:[(id:FallingSand,DropItem:false,Time:1,FallDistance:1f,Block:minecraft:planks}]]},SpawnPotentials:[(Weight:1)]]]],SpawnPotentials:[(Weight:1)]]]]
- 20 /execute @a[tag=CauseEvent,score\_USBDimension\_min=0,score\_USBDimension=0,score\_EventRank\_min=80,score\_EventRank=89] ~ ~ ~ /me 「恐ろしい気配がす

/execute @a[tag=CauseEvent,score\_USBDimension\_min=0,score\_USBDimension=0,score\_EventRank\_min=80,score\_EventRank=89]  $\sim \sim \text{/summon MinecartSpawn}$  {Invulnerable:true,MinSpawnDelay:0s,MaxSpawnDelay:0s,SpawnCount:1s,SpawnRange:0s,RequiredPlayerRange:10s,MaxNearbyEntities:999s,Motion:[0d,0.05d,0d],SpawnDelay:0s,MaxSpawnDelay:0s,MaxSpawnDelay:0s,SpawnCount:1s,SpawnRange:0s,RequiredPlayerRange:10s,MaxNearbyEntities:999s,Motion:[0d,0.05d,0d],SpawnDelay:0s,MaxNearbyEntities:999s,Motion:[0d,0.05d,0d],SpawnDelay:0s,MaxNearbyEntities:999s,Motion:[0d,0.05d,0d],SpawnDelay:0s,MaxNearbyEntities:999s,Motion:[0d,0.05d,0d],SpawnDelay:0s,MaxNearbyEntities:999s,Motion:[0d,0.05d,0d],SpawnDelay:0s,MaxNearbyEntities:1b,MaxNearbyEntiti

[{\forallee:"eyJ0ZXh0dXJlcyl6eyJTS0l0]jp7lnVybCl6Imh0dHA6Ly90ZXh0dXJlcy5taW5lY3JhZnQubmV0L3RleHR1cmUvNTE0YWZiMWlzYmZiMGZmYjg0OTgxM2U2YTEyNjl [{\forallee:"eyJ0ZXh0dXJlcyl6eyJTS0l0]jp7lnVybCl6Imh0dHA6Ly90ZXh0dXJlcy5taW5lY3JhZnQubmV0L3RleHR1cmUvNTE0YWZiMWlzYmZiMGZmYjg0OTgxM2U2YTEyNjl [{\forallee:"eyJ0ZXh0dXJlcyl6eyJTS0l0]jp7lnVybCl6Imh0dHA6Ly90ZXh0dXJlcy5taW5lY3JhZnQubmV0L3RleHR1cmUvNTE0YWZiMWlzYmZiMGZmYjg0OTgxM2U2YTEyNjl [{\forallee:"eyJ0ZXh0dXj.}{\pame:generic.movementSpeed,Base:0.45d},{\pame:generic.attackDar {\pame:generic.followRange,Base:32d}},ActiveEffects:[{\forallee:"ld:11b,Amplifier:1b,Duration:2147483647,ShowParticles:false},{\forallee:"axive:generic.maxHealth,Base:400.0d},{\pame:generic.movementSpeed,Base {\pame:horse.jumpStrength,Base:5d}},ActiveEffects:[{\forallee:1b,Amplifier:1b,Duration:2147483647,ShowParticles:false},{\forallee:1d:1b,Amplifier:0b,Duration:2147483647,ShowParticles:false},{\forallee:1d:1b,Amplifier:0b,Duration:2147483647,ShowParticles:false},{\forallee:1d:1b,Amplifier:0b,Duration:2147483647,ShowParticles:false},{\forallee:1d:1b,Amplifier:0b,Duration:2147483647,ShowParticles:false},{\forallee:1d:1b,Amplifier:0b,Duration:2147483647,ShowParticles:false},{\forallee:1d:1b,Amplifier:0b,Duration:2147483647,ShowParticles:false},{\forallee:1d:1b,Amplifier:0b,Duration:2147483647,ShowParticles:false},{\forallee:1d:1b,Amplifier:0b,Duration:2147483647,ShowParticles:false},{\forallee:1d:1b,Amplifier:0b,Duration:2147483647,ShowParticles:false},{\forallee:1d:1b,Amplifier:0b,Duration:2147483647,ShowParticles:false},{\forallee:1d:1b,Amplifier:0b,Duration:2147483647,ShowParticles:false},{\forallee:1d:1b,Amplifier:0b,Duration:2147483647,ShowParticles:false},{\forallee:1d:1b,Amplifier:0b,Duration:2147483647,ShowParticles:false},{\forallee:1d:1b,Amplifier:0b,Duration:2147483647,ShowParticles:false},{\forallee:1d:1b,Amplifier:0b,Duration:2147483647,ShowParticles:false},{\forallee:1d:1b,Amplifier:0b,Duration:2147483647,ShowParticles:false},{\forallee:1d:1b,Amplifier:0b,Duration:2147483647,ShowParticles:fal

 $[\{value: "eyJ0ZXh0dXJlcyl6eyJTS0lOljp7lnVybCl6lmh0dHA6Ly90ZXh0dXJlcy5taW5lY3JhZnQubmV0L3RleHR1cmUvMWQ4NDdjMzdiNTMxZmE5MmJi0TVkNGMwNzBl [\{id:brewing\_stand,tag:\{ench:[]\}\}, \{\}], Health:300.0f, Attributes: [\{Name:generic.maxHealth,Base:300.0d\}, \{Name:generic.movementSpeed,Base:0.45d\}, \{Name:generic.attack \{Name:generic.followRange,Base:32d\}], ActiveEffects: [\{Id:11b,Amplifier:2b,Duration:2147483647,ShowParticles:false\}, \{Id:8b,Amplifier:3b,Duration:2147483647,ShowParticles:false\}, \{Id:8b,Amplifier:3b,Duration:2147483647,ShowParticles:false\}, \{Id:8b,Amplifier:3b,Duration:2147483647,ShowParticles:false\}, \{Id:8b,Amplifier:3b,Duration:2147483647,ShowParticles:false\}, \{Id:8b,Amplifier:3b,Duration:2147483647,ShowParticles:false\}, \{Id:8b,Amplifier:1b,Duration:2147483647,ShowParticles:false\}, \{Id:8b,Ampl$ 

 $[\{Value: "eyJ0ZXh0dXJIcyl6eyJTS0IOIjp7InVybCI6Imh0dHA6Ly90ZXh0dXJIcy5taW5IY3JhZnQubmV0L3RleHR1cmUvMjJINzIjYmNIMTdiZmY4YTdiMjQ4NjRmYmMzZDNk [\{id:diamond\_hoe,tag:\{ench:[]\}\},\{\}], Health:300.0f, Attributes: [\{Name:generic.maxHealth, Base:300.0d\}, \{Name:generic.movementSpeed, Base:0.45d\}, \{Name:generic.attack [Name:generic.followRange, Base:32d\}], ActiveEffects: [\{Id:11b, Amplifier:2b, Duration:2147483647, ShowParticles:false\}, \{Id:8b, Amplifier:3b, Duration:2147483647, ShowParticles:false], \{Id:8b, Amplifier:3b, Duration:2147483647, ShowParticles$ 

- 22 /execute @a[tag=CauseEvent,score\_USBDimension\_min=0,score\_USBDimension=0,score\_EventRank\_min=90] ~ ~ ~ /me 「空に何か浮かんでる!」
  - /execute @a[tag=CauseEvent,score\_USBDimension\_min=0,score\_USBDimension=0,score\_EventRank\_min=90] ~ ~ ~ /summon MinecartSpawner ~ ~ ~ {Invulnerable:true,MinSpawnDelay:32767s,MaxSpawnDelay:32767s,SpawnCount:3s,SpawnRange:80s,RequiredPlayerRange:99s,MaxNearbyEntities:999s,SpawnPotent {id:Villager,Health:0f,DeathTime:19s,Passengers:[{id:Shulker,DeathLootTable:"usb:events/box",Glowing:true,NoAl:true,CustomName:玉手箱,CustomNameVisible:true,F{Name:generic.followRange,Base:16d}}]]],Tags:[CooldownRequired,TypeChecked],PortalCooldown:11,Delay:10s}
- 24 /execute @a[tag=CauseEvent,score\_USBDimension\_min=0,score\_USBDimension=0]  $\sim \sim \sim$  /scoreboard players operation @a[c=1] EventRank = @a[c=1] RndMWC
- 25 /scoreboard players tag @a[tag=CauseEvent,score\_USBDimension\_min=0,score\_USBDimension=0] add UpdateRandom
- 26 /scoreboard players operation @a[tag=CauseEvent.score USBDimension min=0,score USBDimension=0] EventRank %= #100 Const
- 27 /scoreboard players operation @a[tag=CauseEvent,score\_USBDimension\_min=0,score\_USBDimension=0] EventRank += #ConquerPctInt Global
- 28 /scoreboard players operation @a[tag=CauseEvent,score\_USBDimension\_min=0,score\_USBDimension=0] EventRank -= #100 Const
- 29 /execute @a[tag=CauseEvent,score\_USBDimension\_min=0,score\_USBDimension=0] ~ ~ ~ /scoreboard players operation @a[c=1] EventRank2 = @a[c=1] RndMWC
- 30 /scoreboard players operation @a[tag=CauseEvent,score\_USBDimension\_min=0,score\_USBDimension=0] EventRank2 /= #10 Const
- 31 /scoreboard players operation @a[tag=CauseEvent,score\_USBDimension\_min=0,score\_USBDimension=0] EventRank2 %= #100 Const
- 32 /scoreboard players tag @a[tag=CauseEvent,score\_USBDimension\_min=0,score\_USBDimension=0] remove CauseEvent

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# 詳細

- 1. CauseEventを持ち、USBDimensionが0であるすべてのプレイヤーが存在し、(-1920,6,-197)からz軸方向に4mの範囲でSystemEntityを持つAECを1つ選択し、その1m上にSystemEntityを持つエンティティが存在し、USBDimensionが0でありCauseEventを持つランダムなプレイヤー一人のEventRankにEventRank2を代え
- 2. CauseEventを持ち、USBDimentionが0であるすべてのプレイヤーにEventRankの値によって以下の表のようなイベントを発動する。
- 3. CauseEventを持ち、USBDimentionがOであるプレイヤーを一人選択し、以下の計算などを実行する。なお、Globalは省略する。
  - EventRank=RndMWC%100+#ConquerPctInt-100
  - EventRank2=(RndMWC/10)%100
  - UpdataRandomを付与し、CauseEventを消去

# EventRankとその内容

EventRank	メッセージ	備考
~-1	。何ともなかったー。	
0~9	…何かに狙われてる!	好撃球を召喚(No.4を参照)
10~19	心地いい風が吹いてる。	透明化Lv.2 0.15秒、即時回復Lv.1 0.15秒間を半径2mに20秒間付与するAECを召喚(No.6を参照)
20~29	あの影…。怪しい!	スプリッツァガイストを召喚(No.8を参照)
30~39	こんな動物いた?	村人のごはんなどを召喚し、農業家からのメッセージを表示(No.10,11を参照)
40~49	深淵様!?	深淵様を召喚(No.13を参照)
50~59	クモだー!	SATを召喚(No.15を参照)
60~69	あれは幻の! ?	はぐれマグマを召喚(No.17を参照)
70~79	こちらポイント・ブラボー。支援班、補給物資を要請す る。	救援物資を投下(No.19を参照)
80~89	恐ろしい気配がする!	四騎士から一体を召喚(No.21を参照)
90~	空に何か浮かんでる!	玉手箱を召喚(No.23)