## About

位置 (-1920,13,-188)

呼び出し元 毎tick実行するコマンド群3

ネザーでネザーラック破壊した時の処理を行う。

## コマンド群

## No. コマンド群

- 1 /execute @a[score\_USBDimension=-100,score\_MineNetherrack\_min=1] ~ ~ ~ /playsound entity.blaze.ambient master @a[r=16] ~ ~ ~ 0.5 0.5
- /execute @a[score\_USBDimension=-100,score\_MineNetherrack\_min=1] ~ ~ ~ /scoreboard players tag @e[r=6,type=Item] add Garbage {Item: did:"minecraft:netherrack"}.Age:1s}
- 3 /scoreboard players test Debug Settings \* 0

/execute @a[score\_USBDimension=-100,score\_MineNetherrack\_min=1]  $\sim \sim \sim$  /execute @e[r=6,type=Item,tag=Garbage,c=1]  $\sim \sim \sim$  /summon XPOrb  $\sim \sim 1 \sim$  {Age:6000s,Passengers:[{id:Creeper,ExplosionRadius:1f,Fuse:40s,ignited:true,Fire:40s,ActiveEffects:

- [{Id:14b,Amplifier:127b,Duration:100,ShowParticles:false}],Motion:[0d,2d,0d],Tags:[TypeChecked],Passengers:
- $\label{prop:section} \begin{tabular}{ll} $\{$id:FallingSand,Block:minecraft:fire,Time:1,Passengers:[\{id:FallingSand,Block:minecraft:flowing\_lava,Time:1\}]\}, $$\{$id:FallingSand,Block:minecraft:flowing\_lava,Time:1\}]\}, $$\{$id:FallingSand,Block:minecraft:flowing\_lava,Time:1\}]$, $$\{$id:FallingSand,Block:minecraft:flowing\_lava,Time:1]$, $$\{$id:FallingSand,Block:minecraft:flowing\_lava,Time:1]$, $$\{$id:FallingSand,Block:minecraft:flowing\_lava,Time:1]$, $$\{$id:FallingSand,Block:minecraft:flowing\_lava,Time:1]$, $$\{$i$
- {id:AreaEffectCloud,ReapplicantDelay:2147483647,Radius:0.5f,RadiusOnUse:0f,DurationOnUse:0f,Duration:40,RadiusPerTick:0f,WaitTime:0,Age:0,Particle:lava,Tags: [TypeChecked]}]},{id:Creeper,ExplosionRadius:1f,Fuse:40s,ignited:true,Fire:40s,ActiveEffects:[{Id:14b,Amplifier:127b,Duration:100,ShowParticles:false}],Motion:
- [-0.1d,2d,0d],Tags:[TypeChecked],Passengers:[{id:FallingSand,Block:minecraft:fire,Time:1,Passengers:[{id:FallingSand,Block:minecraft:flowing\_lava,Time:1}}]}, {id:Creeper,ExplosionRadius:1f,Fuse:40s,ignited:true,Fire:40s,ActiveEffects:[{Id:14b,Amplifier:127b,Duration:100,ShowParticles:false}],Motion:[0d,2d,-0.1d],Tags: [TypeChecked],Passengers:[{id:FallingSand,Block:minecraft:flowing\_lava,Time:1}}]}, {id:Creeper,ExplosionRadius:1f,Fuse:40s,ignited:true,Fire:40s,ActiveEffects:[{Id:14b,Amplifier:127b,Duration:100,ShowParticles:false}],Motion:[0.1d,2d,0d],Tags: [TypeChecked],Passengers:[{id:FallingSand,Block:minecraft:fire,Time:1,Passengers:[{id:FallingSand,Block:minecraft:flowing\_lava,Time:1}}]}, {id:Creeper,ExplosionRadius:1f,Fuse:40s,ignited:true,Fire:40s,ActiveEffects:[{Id:14b,Amplifier:127b,Duration:100,ShowParticles:false}],Motion:[0d,2d,0.1d],Tags: [TypeChecked],Passengers:[{id:FallingSand,Block:minecraft:fire,Time:1,Passengers:[{id:FallingSand,Block:minecraft:flowing\_lava,Time:1}]}]}}
- /scoreboard players reset @a[score\_MineNetherrack\_min=1] MineNetherrack

## 詳細

- 1. USBDimensionが-100以下であり、MineNetherrackが1以上であるすべてのプレイヤーから半径16m以内のすべてのプレイヤーの座標で効果音を鳴らし、以下の事柄を実行
  - 1. USBDimensionが-100以下であり、MineNetherrackが1以上であるすべてのプレイヤーから半径6m以内にあるAgeが1のネザーラックがアイテムとしてあった時、それにGarbageを付与
  - 2. DebugのSettingsが0以下であるとき、以下の事柄を実行
    - USBDimensionが-100以下であり、MineNetherrackが1以上であるすべてのプレイヤーから半径6m以内にあるGarbageを持つアイテムの座標に溶 岩や即爆クリーパーなどが仕込まれたエンティティを召喚
- 2. MineNetherrackが1以上であるすべてのプレイヤーのMineNetherrackを0に設定