

Entity

SystemEntity

CommonGM

```
ArmorStand ~ ~ ~ {NoGravity:1b,HurtByTimestamp:0,Attributes:[0:
{Base:20.0d,Name:"generic.maxHealth"},1:
{Base:0.0d,Name:"generic.knockbackResistance"},2:
{Base:0.699999988079071d,Name:"generic.movementSpeed"},3:
{Base:0.0d,Name:"generic.armor"},4:
{Base:0.0d,Name:"generic.armorToughness"}],Invulnerable:1b,FallFlying:0b,ShowArms:
0b,PortalCooldown:0,AbsorptionAmount:0.0f,FallDistance:0.0f,DisabledSlots:31,Death
Time:0s,Pose:{},Invisible:1b,Tags:[0:"TypeChecked",1:"SystemEntity"],Motion:
[0:0.0d,1:0.0d,2:0.0d],Small:1b,UUIDLeast:1L,Health:20.0f,Air:300s,OnGround:0b,Dim
ension:0,Marker:1b,Rotation:[0:0.0f,1:0.0f],HandItems:[0:{},1:
{}],UUIDMost:1L,CustomName:"CommonGM",Pos:
[0:-1919.5d,1:6.5d,2:-191.5d],Fire:0s,ArmorItems:[0:{},1:{},2:{},3:
{}],NoBasePlate:1b,HurtTime:0s,CustomNameVisible:1b}
```

No.	Tag Name
1	TypeChecked
2	SystemEntity

SystemKeeper

```
{HurtByTimestamp:0,Attributes:[0:{Base:20.0d,Name:"generic.maxHealth"},1:
{Base:0.0d,Name:"generic.knockbackResistance"},2:
{Base:0.699999988079071d,Name:"generic.movementSpeed"},3:
{Base:0.0d,Name:"generic.armor"},4:
{Base:0.0d,Name:"generic.armorToughness"}],Invulnerable:1b,FallFlying:0b,ShowArms:
0b,PortalCooldown:0,AbsorptionAmount:0.0f,FallDistance:0.0f,DisabledSlots:0,DeathT
ime:0s,Pose:{},Invisible:0b,Tags:[0:"TypeChecked",1:"SystemEntity"],Motion:
[0:0.0d,1:-0.07840000015258789d,2:0.0d],Small:0b,UUIDLeast:2L,Health:20.0f,Air:300s
,OnGround:0b,Dimension:0,Rotation:[0:90.0f,1:0.0f],HandItems:[0:{},1:
{}],UUIDMost:2L,CustomName:"SystemKeeper",Pos:
[0:-1869.5d,1:9.89031839732439d,2:-196.5d],Fire:-1s,ArmorItems:[0:{},1:{},2:{},3:
{}],NoBasePlate:0b,HurtTime:0s,CustomNameVisible:1b}
```

No.	Tag Name
1	TypeChecked
2	SystemEntity

敵MOB

コーラスマイト

```
Endermite ~ ~ ~ {CustomName:"コーラスマイト",Health:200f,Lifetime:1900,Attributes:
[ {Name:"generic.maxHealth",Base:200d}, {Name:"generic.movementSpeed",Base:0.3d},
{Name:"generic.attackDamage",Base:1d},
{Name:"generic.knockbackResistance",Base:0.3d},
{Name:"generic.followRange",Base:32d}],HandItems:[ {tag:{ench:
[ {id:19s,lv1:20s} ]},id:"minecraft:iron_sword",Count:0b,Damage:0s}, {} ]}
```