Aanand Kainth

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EDUCATION

B.S. - Computer Science (3.92) w/ Cum Laude @ University of California, Santa Cruz

Jun 2023

WORK EXPERIENCE

Software Development Engineer Intern @ Amazon

Jun 2023 – Sep 2023

Software Development Intern @ Plume Design Inc.

Jun 2021 – Sep 2021

- Developed 12+ REST APIs for Loopback (Node.js) microservice to drive new family-safety features
- Defined 4 GRPC endpoints and the corresponding Protobuf schemas for type-safe invocations between microservices

Fellow, Facebook AI Research (VISSL) @ Major League Hacking

Feb 2021- Apr 2021

- Refactored Python 3 logging system, resulting in 30% less code churn in pull requests
- Integrated square-root learning rate scaling to achieve faster convergence for parallel workloads

Fellow, BentoML @ Major League Hacking

Jun 2020 – Sep 2020

- Coordinated with maintainers to design a major public interface refactoring, resulting in 40% less code required for the average feature addition
- Authored support for PySpark MLLib, resolving an issue with seven supporters

Software Development Intern @ Plume Design Inc.

Jun 2019 - Sep 2019

- Overhauled charting system with Chart.js to reduce load times by 20%
- Migrated AngularJS 1.x to Angular 8
- Added support for CORS headers configured via Zookeeper

PROJECTS

Concept - Brought to life a Google Docs add-on to analyze essays, contextually reporting 8+ metrics such as sentiment, objectivity, theme, and document flow

Tiny ImageNet 100 - Earned first place among 40+ students; Trained a neural network to achieve 89% accuracy on a subset of the Tiny ImageNet dataset using transfer learning with Swin-L transformers

HTTP/1.1 Web Server - Created a multi-threaded HTTP/1.1 web server in C using POSIX primitives and pthreads; Allowed clients to submit files as large as 16 gigabytes, and properly handled concurrent and stagnant writes

Ambient - Authored an IntelliJ IDEA plugin to replace 12-yr old Eclipse-based course infrastructure for WebCAT; Adopted by 3+ schools and achieved 900+ downloads without advertising in 2 years

ACTIVITIES

President @ University Rocket Team

- Managed a team of 30 undergraduates in the creation of a \$5,500 rocket project over ten months
- ♦ Led the team through its first complete NASA University Student Launch competition cycle in 5 years

Member, Vice-president @ University Rocket Team

- Directed subteam of 7 students in the creation of an aerobraking system
- Analyzed and produced a flight path prediction algorithm with an accuracy within 10 ft

ADDITIONAL

Technical Skills: Python 3, HTML/CSS/JS, Node.js, React, Vue, Java, Kotlin, C, Keras/Tensorflow/sklearn, pandas, numpy, OpenCV, Google Cloud, SQL, Android

Certifications & Training: Verified by LinkedIn for Machine Learning, React, Kotlin, Java, CSS, Git, and Node.js

Awards: Eagle Scout with Bronze Palm, Dean's List

Relevant Courses: Computer Vision, Applied Machine Learning, Data Structures & Algorithms, Electrical Engineering, Mechanical Physics, Multivariable Calculus