

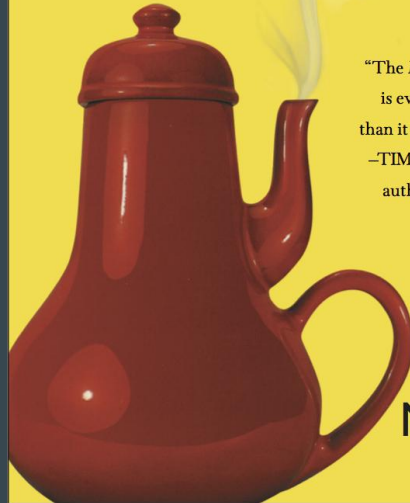
Hi!



Rachel Bobbins

REVISED & EXPANDED EDITION

The DESIGN *of* EVERYDAY THINGS



"The Design of Everyday Things
is even more relevant today
than it was when first published."
—TIM BROWN, CEO of IDEO,
author of *Change by Design*

DON
NORMAN





DANGER
DO NOT GO
BEYOND
GUARDRAIL



The Design of Everyday Swift

...

Users

Let's build this!



Let's build this!



- Goal
- Plan
- Specify
- Perform

```
1 import UIKit
2
3 class ViewController: UIViewController {
4     override func viewDidLoad() {
5         let welcomeLabel = UILabel()
6         welcomeLabel.text = "Welcome\nようこそ"
7         welcomeLabel.textAlignment = .Center
8         welcomeLabel.numberOfLines = 0
9         welcomeLabel.font = UIFont.systemFont(ofSize: 48.0)
10
11         view.addSubview(welcomeLabel)
12         welcomeLabel.centerXAnchor.constraintEqualToAnchor(view.centerXAnchor).active = true
13         welcomeLabel.centerYAnchor.constraintEqualToAnchor(view.centerYAnchor).active = true
14
15         welcomeLabel.textColor = UIColor.lightTextColor()
16         welcomeLabel.backgroundColor = UIColor.clearColor()
17         view.backgroundColor = UIColor.darkGrayColor()
18     }
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```

ようこそ'.centerX == UIView:0x7fbac315340.centerX>

Make a symbolic breakpoint at UIViewAlertForUnsatisfiableConstraints to catch this in the debugger.
The methods in the NSLayoutConstraintBasedLayoutDebugging category on UIView listed in <UIKit/UIView.h> may also be helpful.
2016-02-20 16:08:36.954 WelcomeApp[57457:7209972] Unable to simultaneously satisfy constraints.

Probably at least one of the constraints in the following list is one you don't want.
Try this:

- (1) look at each constraint and try to figure out which you don't expect;
- (2) find the code that added the unwanted constraint or constraints and fix it.

(Note: If you're seeing NSAutoresizingMaskLayoutConstraints that you don't understand, refer to the documentation for the translatesAutoresizingMaskIntoConstraints property.)

```

(
    "<NSAutoresizingMaskLayoutConstraint:0x7fbac315340 h=--& v=--& UILabel:0x7fbac315340 'Welcome\nようこそ'.mi",
    "<NSLayoutConstraint:0x7fbac315340 UILabel:0x7fbac315340 'Welcome\nようこそ'.centerY == UIView:0x7fbac315340",
    "<NSLayoutConstraint:0x7fbac315340 'UIView-Encapsulated-Layout-Height' V: [UIView:0x7fbac315340(736)]>",
    "<NSAutoresizingMaskLayoutConstraint:0x7fbac315340 h=--& v=--& 'UIView-Encapsulated-Layout-Top' V: [UIView:0x7fbac315340(736)]>"
)

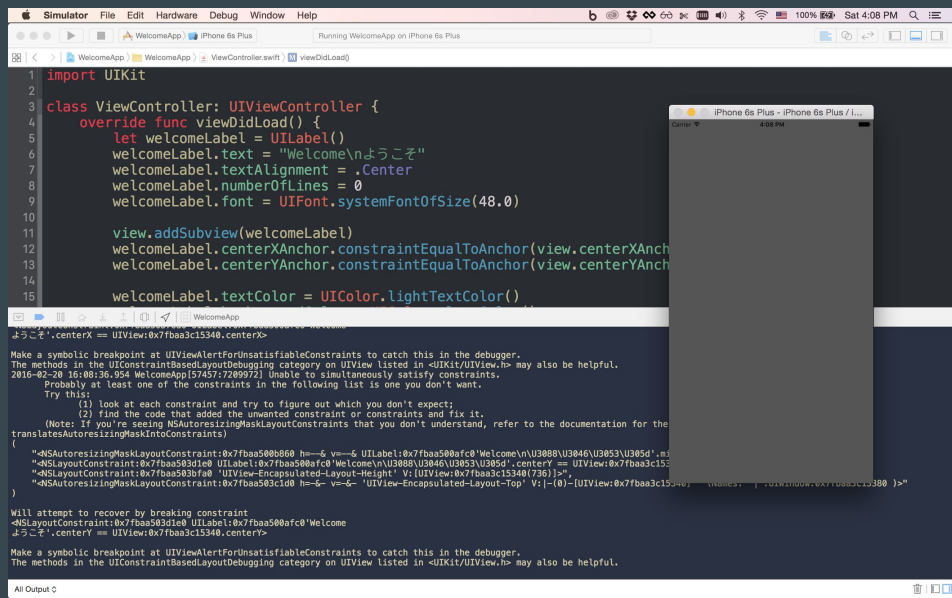
```

Will attempt to recover by breaking constraint
<NSLayoutConstraint:0x7fbac315340 UILabel:0x7fbac315340 'Welcome
ようこそ'.centerY == UIView:0x7fbac315340.centerY>

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:(

- 📍 Goal
- 📍 Plan
- 📍 Specify
- 📍 Perform
- Perceive
- Interpret
- Compare
- New Goal




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```
ようこそ'.centerX == UIWindow:0x7fbaa3c15340.centerX>
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translatesAutoresizingMaskIntoConstraintsIntoConstraints).
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  "<NSAutoresizingMaskLayoutConstraint:0x7fbba500b860 h=--& v=--& UILabel:0x7fbba500afc0'Welcome\n\u0088\u0046\u0053\u005d'.m",
  "<NSLayoutConstraint:0x7fbba503d1e0 UILabel:0x7fbba500afc0'Welcome\n\u0088\u0046\u0053\u005d'.centerY == UIView:0x7fbba3c153",
  "<NSLayoutConstraint:0x7fbba503bfa0 'UIView-Encapsulated-Layout-Height' V:[UIView:0x7fbba3c15340(736)]>",
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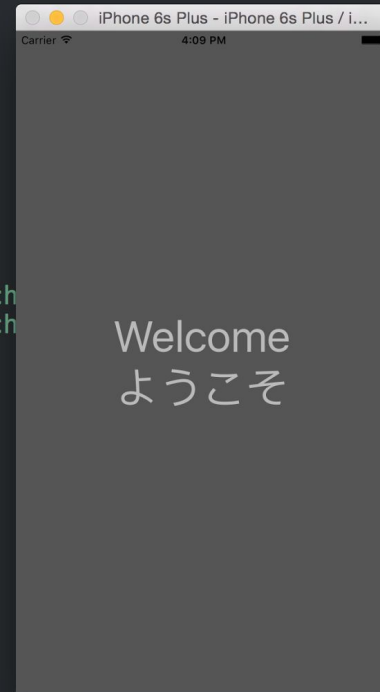
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The 7 Stages of Action

- Goal
- Plan
- Specify
- Perform
- Perceive
- Interpret
- Compare



7 Principles of Design

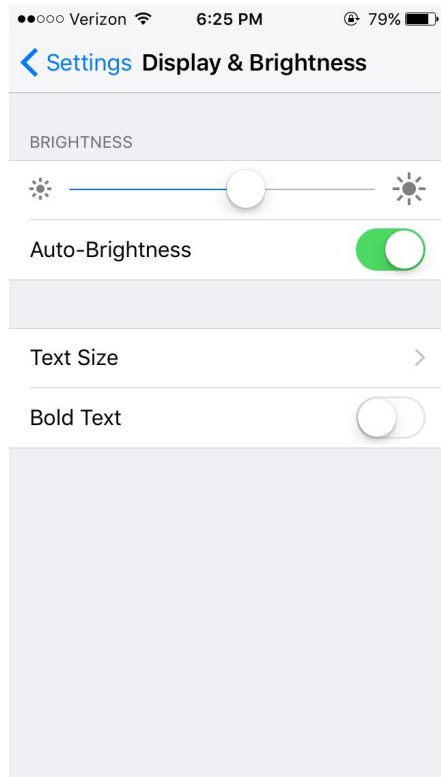
- Discoverability
- Feedback
- Conceptual model
- Affordances
- Signifiers
- Mappings
- Constraints
 - (Entirely separate from auto-layout)

7 Stages of Action

- Goal
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-

Discoverability

#1



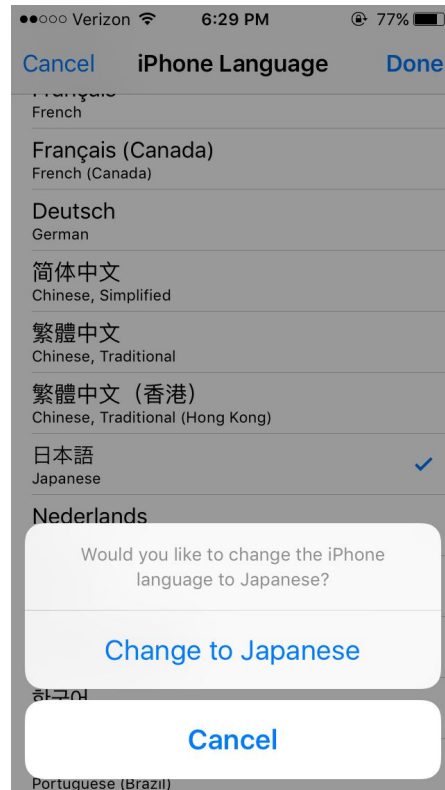
Discoverability

#1

- Public, private, internal
 - Tests
 - Sensible method/variable names that trigger autocomplete
 - Not
“numberOfSectionsInTableView”
 - Comments & documentation
-

Feedback

#2



Feedback

#2

Automated:

- Compiler errors
- Compiler warnings
- Test failures
- Runtime crashes
- Runtime experience

Human:

- Pair-programming
 - Code reviews
 - Bug reports
 - App Store reviews
-

Conceptual Model

#3



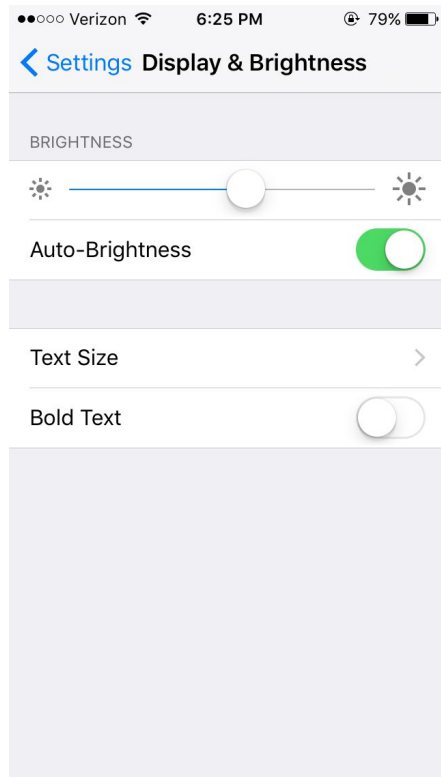
Conceptual Model

#3

- People always form their own conceptual models.
 - Conceptual models are heavily influenced by a user's own experience/background/culture.
-

Affordances

#4



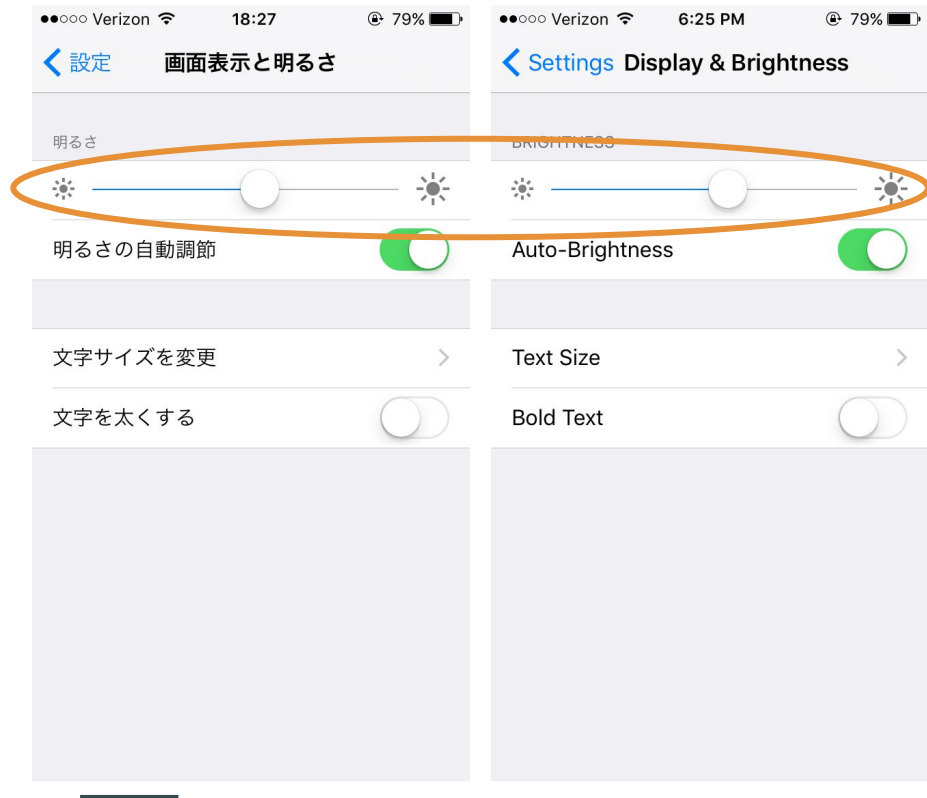
Affordances

#4

- Methods *afford* calling
 - Variables *afford* getting/setting
 - ``var`` variables *afford* resetting
 - Private helper functions *afford* readability
 - Protocols *afford* decoupled object graphs
-

Signifiers

#5



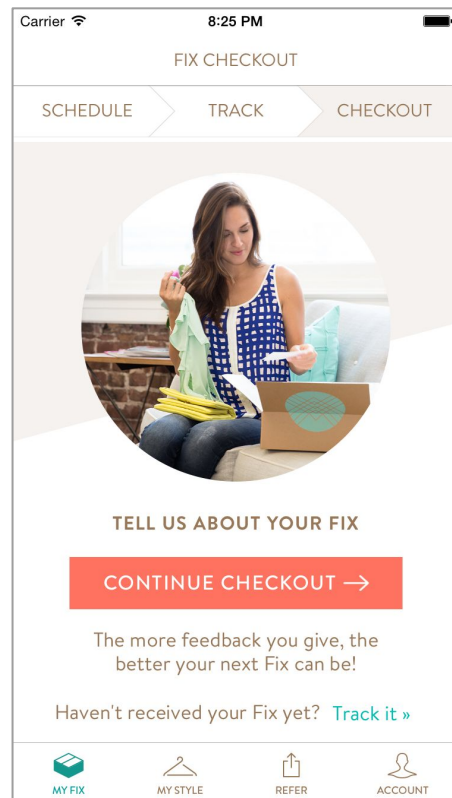
Signifiers

#5

- Public, private, internal
 - Yes, again
 - Names
 - Comments
 - Tests
 - Enum/Struct/Class
 - Protocols
 - Optionals
 - let/var
 - throws
 - guard
-

Mappings

#6



Mappings

#6

- .xcodeproj organization

Constraints

#7



Image from: <http://nobacks.com/hand-holding-scissors-two/>

Constraints

#7

- Swift's type system

Recap

- Book report
- Psychology
- Built a Swift app
- Design theory

A challenge

Thanks!

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The Design of Everyday Swift

Rachel Bobbins

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