FILE SYSTEM CALL

open()

- Used to open an existing file for reading/writing or to create a new file.
- Returns a file descriptor whose value is negative on error.
- ► The mandatory flags are O_RDONLY, O_WRONLY and O_RDWR
- > Optional flags include O_APPEND, O_CREAT, O_TRUNC, etc
- **►** The flags are ORed.
- > The mode specifies permissions for the file.

creat()

- **▶** Used to create a new file and open it for writing.
- ➤ It is replaced with open() with flags O_WRONLY|O_CREAT | O_TRUNC

read()

- Reads no. of bytes from the file or from the terminal.
- ▶ If read is successful, it returns no. of bytes read.
- The file offset is incremented by no. of bytes read.
- **▶** If end-of-file is encountered, it returns 0.

write()

- **▶** Writes no. of bytes onto the file.
- After a successful write, file's offset is incremented by the no. of bytes written.
- > If any error due to insufficient storage space, write fails.

close()

- Closes a opened file.
- ➤ When process terminates, files associated with the process are automatically closed.

Exp# 2a

open system call

Aim

To create a file and to write contents.

Algorithm

- 1. Declare a character buffer *buf* to store 100 bytes.
- 2. Get the new filename as command line argument.
- 3. Create a file with the given name using open system call with O_CREAT and O_TRUNC options.
- 4. Check the file descriptor.
 - a) If file creation is unsuccessful, then stop.
- 5. Get input from the console until user types Ctrl+D
 - a) Read 100 bytes (max.) from console and store onto buf using read system call
 - b) Write length of buf onto file using write system call.
- 6. Close the file using close system call.
- 7. Stop

Result

Thus a file has been created with input from the user. The process can be verified by using cat command.