Title: DC 713 Technician License Exam Prep

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Date: 2017-02-09 19:00

Overview

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Introduction

- Software developer
 - ~20 years professionally
 - Security software developer
 - Design and implement secure APIs
- InfoSec
 - Software vulnerability assessment
 - Auditing
 - CISSP 2005+
 - US Army
- IT Background
 - IT Admin
 - ISP (dial-up land)
 - DevOps

Introduction

- Amateur Radio
 - First ham license, Novice in late 70s
 - 5 wpm CW (w00t!)
 - Technician at DefCon22
 - General Class 2 weeks later
 - Working on Amateur Extra
- Founding member, Houston dc713
- Founding member, Houston Area Hackers Anonymous
- OpenBSD user
- Electronics hobbyist

About You

• Who has their Technician Class License?

About You

- Who has their Technician Class License?
- Who has their General Class License?

About You

- Who has their Technician Class License?
- Who has their General Class License?
- Who has the Amateur Extra Class License?

What is Amateur Radio?

- Radio service operated by amateurs, i.e. non-professional
 - Not for monetary gain
 - Typically a real person
 - Clubs can organize for amateurs to work together
- Amateur Radio Service
- Established by the International Telecommunications Union
- Regulated by international agreement
 - Regulations implemented through harmonizing of laws by national governments
- Three regions:
 - Region 1 (Europe, Middle East, CIS, Africa)
 - Region 2 (Americas)
 - Region 3 (South and East Asia, Pacific Ocean)
- Hobby

What is Amateur Radio?

- License to experiment with radio:
 - Somewhat dependent on region and country
 - US, very open and mostly hands off due to internal "policing" by hams
 - Many innovations from amateur sphere

When Did Amateur Radio Start?

- Officially, early 1900s
- However, amateurs have operated since the beginning of radio

Why "Ham"?

- Believed to have begun as pejorative because amateurs were "ham fisted" on their key (Morse Code)
- Adopted by amateurs as badge of honor

Notable Accomplishments by Amateur Radio

- One of the oldest radio associations in the world, American Radio Relay League (ARRL)
 - Begun in 1914 by Hiram Percy Maxim
- Numerous satellite launches
- Led development of packet radio
- Long-distance transmitting around the world using various
 - Skip propagation
 - Moonbounce (Earth-Moon-Earth EME)
 - Meteor scatter
- Development of Slow-Scan and Fast-Scan Television
 - Shortwave radio equipment to send television images using normal voice bandwidth
 - Amateur radio operators were online in many cities before commercial stations came on the air
- Local, regional, national and international relay networks

Notable Accomplishments by Amateur Radio

- Quick mobilization during disaster
 - Supplementing and often replacing local phone systems (wired and wireless)
 - Work to send gear and people around the world during major disasters

Privileges – What Can a Ham Do?

- Transmit in numerous bands
 - Depends on license class
- Transmit using various modes of communication
 - Voice
 - Image
 - Text and Data
 - Continuous Wave (CW) Morse Code
 - Packet Radio
 - Phase-Shift Keying
 - Spread Spectrum
 - Digital
- Operate stations in other countries
 - If reciprocal licensing in place
 - Limited by country laws, not US
- Build and use unlicensed equipment
 - Within regulation
 - It's the operator who's licensed in amateur, not the equipment!!!

Privileges – What Can a Ham Do?

- Help license other hams!
 - Volunteer Examiner
- Help enforce FCC regulations and volunteer band plans ARRL -Band Plan

License Requirements

- 3 License classes in US:
 - Technician
 - General
 - Amateur Extra
- Technician
 - 35-multiple-guess-question exam
 - No Morse code required
 - Voice privileges
 - Various modes allowed
 - Limited in high-frequency bands
- General
 - 35-multiple-guess-question exam
 - All privileges of Technician
 - Access to 83% of all amateur HF bands
- Amateur Extra
 - 50-multiple-guess-question exam
 - All privileges allowed to amateurs

Costs and Duration

- License good for 10 years
 - Renewal fee, no additional testing

Getting Licensed

- Shoot for Technician class license first
 - Learn some basic electronics
 - Learn how to use Ohm's Law
 - Memorize some band-plan information
- Get a study guide
 - ARRL books very good helpful
 - Kindle The ARRL Ham Radio License Manual
 - Numerous online resources
 - http://hamexam.org
- Start making contacts
- Study for the next license

Technician License

- Four knowledge areas to study:
 - Statutes and international agreements
 - Convention and agreements
 - A wee-bit of physics
 - Basic electronics

Statutory / International Agreements

- Many uses of amateur radio frequencies are governed by international agreement through the ITU
- All such agreements are encoded in FCC regulations
- The exam has questions about these rules and regulations
- Must be memorized ... can't be guessed or derived

Convention

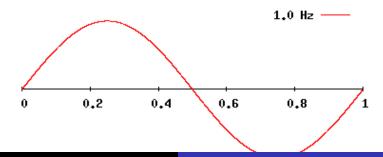
- Many aspects of amateur radio are based on agreements and convetion among amateurs
 - Frequencies for code/cw
 - Frequencies for digital modes
 - Whether voice is upper or lower sideband
- The exam has questions about these conventions
- Must be memorized ... can't be guessed or derived

A Wee-Bit of Physics

- Radio is a term to describe a specific band of electromagnetic waves
- It's also the aggregating term we use to describe the practical use of EM to wirelessly communicate point to point
- You don't need a PhD in physics to communicate
- But you do need to understand a few concepts from physics to communicate effectively
- And to get your license

Relationship Between Megahertz and Wavelength

- Speed of light . . . in meters/second
 - ~300M m/s <─ very important
 - English units won't help you much unless you like gratuitous math
 - Wikipedia Speed of Light
- Megahertz is the number of cycles per second of a wave
 - Wikipedia Hertz
- Wavelength . . . the length of the wave



Converting Between Megahertz and Wavelength

- Electromagnetic waves travel at the speed of light
 - Regardless of their length
- Very short wave complete more cycles per second than very long waves
- To determine the wavelength of a signal at a give frequency, divide it's cycle (frequency) into the speed of light

Example:

- 300,000,000 m/s / 150,000,000 hertz (cycles/second)
- $\bullet == \sim 2$ meters

Notice something?

- When dealing with frequency in the Megahertz range, drop the millions
- \sim 300 m/s / 150 hertz (cycles/second) == \sim 2 meters

Basic Electronics

- Just as you don't need to a PhD to communicate as an amateur, you don't need a EE
- But you do need to know some basic electronics
- And again, in part to get your license

Ohm's Law

- "Ohm's law states that the current through a conductor between two points is directly proportional to the voltage across the two points."
 - Wikipedia Ohm's Law

$$I = \frac{V}{R}$$
,

Figure 1: Ohma's Law

Where:

- I is the current through the conductor in units of amperes
- ullet V is the voltage measured across the conductor in units of volts
- R is the resistance of the conductor in units of ohms

Ohm's Law



Figure 2: IVR Relationshin

Ohm's Law

- Exam questions will give you 2 terms and ask for the missing value
- Matter of re-arranging the original equation:
 - $V = I \times R$ (Voltage = Current multiplied by Resistance)
 - \bullet R = V / I (Resistance = Voltage divided by Current)
 - $\bullet \ \ I = V \ / \ R \ (Current = Voltage \ Divided \ by \ Resistance)$

Example:

- A circuit has a current of 5 amperes, and a resistance of 2 ohm:
- How many volts is the circuit?
- $V = I \times R$
- 5 amperes \times 2 ohm = 10 volts

Hardware – What Do I Need?

- Technically, nothing...but that's no fun
- A receiver, better than nothing, but still no fun
- A transceiver...ahh
 - A handy talkie like the BaoFeng
 - A mobile rig not (!!!!) a CB
 - A portable rig
 - A beast
- Handy Talkies
 - Battery powered
 - Typically 1 to 3 bands (70 cm, 2 m, 6 m)
 - 1 to 5 watts
 - 100+ memories for favorite frequencies
 - DTMF keypad
 - "Rubber-ducky" antenna

Hardware – What Do I Need?

- Mobile and portable
 - Dual band to all band
 - Voice modes to all mode
 - Microphone
 - Serial or other computer interface
 - 13.8 VDC, sometimes internal batteries
 - Antenna connected by feed line
 - Perhaps an antenna tuner
 - Internal or add-on
- Beast
 - Require AC or perhaps converter
 - Usually all band, not always
 - Some purpose-built rigs, especially DXing
 - Serial or other computer interface
 - Antenna connected by feed line
 - Often an antenna tuner
 - Internal or add-on

Hardware – What Do I Need?

- Antenna
- Antenna tuner
- Computer
- Sky's the limit

SDR

- Software-Defined Radio
- Replaces purpose-specific circuits with general purpose computing and software algorithms

Once You Pass

- Get an inexpensive radio
 - No easier way to lose interest than to not have a radio
 - BaoFeng handy talkies are cheap (~\$35.00 on Amazon)
- Look for a club
- Join ARRL
 - QST Magazine has tons of info and articles

SDR

- Get an RTL SDR
 - About \$20.00
- Get a HackRF, BladeRF or AirSpy
- Get the software
 - rtl-sdr
 - gqrx
 - GNU Radio

Questions

• Questions - You have them, I may have answers

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Ham Radio Clubs and License Info

- FCC
- ARRL
- ARRL Club Finder
- Gordon West
- HamExam
- QST

Radio Gear

- BaoFeng
- Houston Amateur Radio Supply
- Icom
- Kenwood
- Motorola
- Yaesu

SDR People and Resources

- rtl-sdr
- Great Scott Gadgets
 - Michael Ossmann
 - HackRF
 - YardStick
- BladeRF
- AirSpy

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