README

Features implemented:

- 1. Input- Output (print-scan)
- 2. Loops: for, while, do-while
- 3. Conditionals: if, if-else, switch case
- 4. Functions
- 5. Arrays
- 6. Break Continue
- 7. Ternary Operations with the following syntax:

```
IDENTIFIER '=' Expression1 '?' Expression2 ':' Expression3
```

where Expression2 and Expression3 can only be integer constants or identifiers.

- There is strict type checking. Hence, you need to hint upon the type when declaring a variable or array or the parameters of a function.
- <u>Error productions</u>: Errors are produced when
 - 1. An already existing variable is re-defined.
 - 2. A different type variable is assigned to a variable.
 - 3. An undeclared variable/array/function is used.
 - 4. If you try to access a[i] where a is not an array or if you try to access a[1.1] type of values or if array bound is exceeded.
 - 5. Array elements are of different types.

Features not implemented

- Data types:
 - Only one number type: Integers
 - Objects
 - No NaN, INFINITY and NULL
- Language Constructs
 - try, catch, finally and throw
 - with
- OOP features of ES5.1
 - new
 - this
 - instanceof
 - delete
- Bitwise Operations and operators

- Unused keywords
 - class
 - const
 - extends
 - field
 - final
 - import
 - package
 - private
 - protected
 - public
 - super
- Library routines are not implemented.
 - OOP features are not implemented because it is a library feature.
- Type coercion
 - '+' does not change type to string
 - '!' does not change type to string, it can be only used on boolean operators
 - expression are not automatically converted to boolean in case of logical expressions
- Number of parameters are not checked during function calls.

To run the file, execute the following commands (within "asgn2" folder):

make

bin/codegen sample/sam1.js (execute the first test-case file sam1.js)

To compile the produced file using gnu assembler, execute the following commands:

as --32 ans.s -o ans.o ld -m elf_i386 ans.o -o ans ./ans