Robotiks WS17/18

Assignment 12

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Repo: https://github.com/al-eax/robotik_ws1718

A* Tree

Step	Open {g+h}	Close
0	H{0+19}	
1	$G(10+1)$, $E\{10+20\}$, $D\{10+35\}$,	$H\{0+19\}$
	$C\{10+42\},$	
2	$E{10+20}, F{20+18}, D{10+35},$	$H\{0+19\}, G\{10+1\},$
	$C\{10+42\}$	
3	$F{20+18}, D{10+35}, C{10+42}$	$H\{0+19\}, G\{10+1\},$
		$E\{10+20\}$
4	$B{30+9}, D{10+35}, C{10+42}$	$H\{0+19\}, G\{10+1\},$
		$E\{10+20\},$
_	A ((0) 0) T ((0) 0) C ((0) (0)	$F\{20+18\},$
5	$A{40+0}, D{10+35}, C{10+42}$	$H\{0+19\}, G\{10+1\},$
		$E\{10+20\},$
		$F{20+18}, B{30+9}$

Shortest way under consideration of alphanumerical values: $h \to g \to e \to f \to b \to a$.

This heuristic is **not** optimistic. Some heuristics are higher than the actual path costs. Have a look at C to A. This means, the graph is not consistent.

A non consistent graph doesnt find the optimal path, as you can see.

2. Voronoi-Diagrams

foo

3. Potential Fields

$$F_G = d_G^2 = \left(\sqrt{(x-3)^2 + (x-4)^2}\right)^2 = (x-3)^2 + (y-4)^2$$

$$F_O = \frac{3}{d_O^2} = \frac{3}{(x-2)^2 + (y-3)^2}$$

derivation of F_G

$$F'_{xG}(x,y) = 2x - 6$$

$$F'_{uG}(x,y) = 2y - 8$$

derivation of F_O

$$u = 3; u' = 0$$

$$v = (x-2)^2 + (y-3)^2$$

$$v_x' = 2x - 2; v_y' = 2y - 8$$

$$F'_{xO}(x,y) = \frac{-3*(2x-2)}{((x-2)^2 + (x-4)^2)^2}$$

$$F'_{yO}(x,y) = \frac{-3*(2y-2)}{((x-2)^2 + (x-4)^2)^2}$$

force vectors

$$\vec{F_O} = (F_{xO}'(1,1), F_{yO}'(1,1))^T = (0,0)^T$$

$$\vec{F_G} = (F'_{xG}(1,1), F'_{yG}(1,1))^T = (-4, -6)^T$$