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## **Chapter 4**

### **Class Documentation**

#### 4.1 ARNOLDI\_DATA Struct Reference

Data structure for the construction of the Krylov subspaces for a linear system.

```
#include <lark.h>
```

#### **Public Attributes**

int k

Desired size of the Krylov subspace.

· int iter

Actual size of the Krylov subspace.

· double beta

Normalization parameter.

• double hp1

Additional row element of H (separate storage for holding)

• bool Output = true

True = print messages to console.

• std::vector < Matrix < double > > Vk

(N) x (k) orthonormal vector basis stored as a vector of column matrices

Matrix< double > Hkp1

(k+1) x (k) upper Hessenberg matrix

• Matrix < double > yk

(k) x (1) vector search direction

Matrix< double > e1

(k) x (1) orthonormal vector with 1 in first position

Matrix< double > w

(N) x (1) interim result of the matrix\_vector multiplication

Matrix< double > v

(N) x (1) holding cell for the column entries of Vk and other interims

• Matrix< double > sum

(N) x (1) running sum of subspace vectors for use in altering w

#### 4.1.1 Detailed Description

Data structure for the construction of the Krylov subspaces for a linear system.

C-style object used in conjunction with the Arnoldi algorithm to construct an orthonormal basis and upper Hessenberg representation of a given linear operator. This is used to solve a linear system both iteratively (i.e., in conjunction with GMRESLP) and directly (i.e., in conjunction with FOM). Alternatively, you can just store the factorized components for later use in another routine.

#### 4.1.2 Member Data Documentation

4.1.2.1 int ARNOLDI\_DATA::k

Desired size of the Krylov subspace.

4.1.2.2 int ARNOLDI\_DATA::iter

Actual size of the Krylov subspace.

4.1.2.3 double ARNOLDI\_DATA::beta

Normalization parameter.

4.1.2.4 double ARNOLDI\_DATA::hp1

Additional row element of H (separate storage for holding)

4.1.2.5 bool ARNOLDI\_DATA::Output = true

True = print messages to console.

4.1.2.6 std::vector< Matrix<double>> ARNOLDI\_DATA::Vk

(N) x (k) orthonormal vector basis stored as a vector of column matrices

4.1.2.7 Matrix < double > ARNOLDI\_DATA::Hkp1

(k+1) x (k) upper Hessenberg matrix

4.1.2.8 Matrix<double> ARNOLDI\_DATA::yk

(k) x (1) vector search direction

4.1.2.9 Matrix<double> ARNOLDI\_DATA::e1

(k) x (1) orthonormal vector with 1 in first position

4.1.2.10 Matrix<double> ARNOLDI\_DATA::w

(N) x (1) interim result of the matrix\_vector multiplication

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#### 4.1.2.11 Matrix<double> ARNOLDI\_DATA::v

(N) x (1) holding cell for the column entries of Vk and other interims

#### 4.1.2.12 Matrix < double > ARNOLDI\_DATA::sum

(N) x (1) running sum of subspace vectors for use in altering w

The documentation for this struct was generated from the following file:

· lark.h

#### 4.2 Atom Class Reference

Atom object to hold information about specific atoms in the periodic table (click Atom to go to function definitions)

```
#include <eel.h>
```

#### **Public Member Functions**

• Atom ()

Default Constructor.

• ~Atom ()

Default Destructor.

Atom (std::string Name)

Constructor by Atom Name.

• Atom (int number)

Constructor by Atomic number.

void Register (std::string Symbol)

Register an atom object by symbol.

· void Register (int number)

Register an atom object by number.

void editAtomicWeight (double AW)

Manually changes the atomic weight.

void editOxidationState (int state)

Manually changes the oxidation state.

void editProtons (int proton)

Manually changes the number of protons.

• void editNeutrons (int neutron)

Manually changes the number of neutrons.

• void editElectrons (int electron)

Manually changes the number of electrons.

void editValence (int val)

Manually changes the number of valence electrons.

void removeProton ()

Manually removes 1 proton and adjusts weight.

void removeNeutron ()

Manually removes 1 neutron and adjusts weight.

• void removeElectron ()

Manually removes 1 electron from valence.

double AtomicWeight ()

Returns the current atomic weight (g/mol)

int OxidationState ()

Returns the current oxidation state.

• int Protons ()

Returns the current number of protons.

int Neutrons ()

Returns the current number of neutrons.

• int Electrons ()

Returns the current number of electrons.

• int BondingElectrons ()

Returns the number of electrons available for bonding.

std::string AtomName ()

Returns the name of the atom.

• std::string AtomSymbol ()

Returns the symbol of the atom.

std::string AtomCategory ()

Returns the category of the atom.

• std::string AtomState ()

Returns the state of the atom.

• int AtomicNumber ()

Returns the atomic number of the atom.

· void DisplayInfo ()

Displays Atom information to console.

#### **Protected Attributes**

· double atomic\_weight

Holds the atomic weight of the atom.

int oxidation\_state

Holds the oxidation state of the atom.

· int protons

Holds the number of protons in the atom.

· int neutrons

Holds the number of neutrons in the atom.

· int electrons

Holds the number of electrons in the atom.

int valence\_e

Holds the number of valence electrons in the atom.

#### **Private Attributes**

• std::string Name

Holds the name of the atom.

• std::string Symbol

Holds the atomic symbol for the atom.

std::string Category

Holds the category of the atom (e.g., Alkali Metal)

• std::string NaturalState

Holds the natural state of the atom (e.g., Gas)

· int atomic\_number

Holds the atomic number of the atom.

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#### 4.2.1 Detailed Description

Atom object to hold information about specific atoms in the periodic table (click Atom to go to function definitions)

C++ class object holding data and functions associated with atoms. Objects can be registered at the time of object construction, or after declaring an Atom object. Registration can be done via the atomic symbol or atomic number. Valid atoms go from Hydrogen (1) to Ununoctium (118).

```
4.2.2 Constructor & Destructor Documentation
4.2.2.1 Atom::Atom()
Default Constructor.
4.2.2.2 Atom::\simAtom ( )
Default Destructor.
4.2.2.3 Atom::Atom ( std::string Name )
Constructor by Atom Name.
4.2.2.4 Atom::Atom ( int number )
Constructor by Atomic number.
4.2.3 Member Function Documentation
4.2.3.1 void Atom::Register ( std::string Symbol )
Register an atom object by symbol.
4.2.3.2 void Atom::Register (int number)
Register an atom object by number.
4.2.3.3 void Atom::editAtomicWeight ( double AW )
Manually changes the atomic weight.
4.2.3.4 void Atom::editOxidationState (int state)
Manually changes the oxidation state.
4.2.3.5 void Atom::editProtons (int proton)
Manually changes the number of protons.
4.2.3.6 void Atom::editNeutrons (int neutron)
Manually changes the number of neutrons.
```

```
4.2.3.7 void Atom::editElectrons (int electron)
Manually changes the number of electrons.
4.2.3.8 void Atom::editValence (int val)
Manually changes the number of valence electrons.
4.2.3.9 void Atom::removeProton ( )
Manually removes 1 proton and adjusts weight.
4.2.3.10 void Atom::removeNeutron ( )
Manually removes 1 neutron and adjusts weight.
4.2.3.11 void Atom::removeElectron ( )
Manually removes 1 electron from valence.
4.2.3.12 double Atom::AtomicWeight ( )
Returns the current atomic weight (g/mol)
4.2.3.13 int Atom::OxidationState ( )
Returns the current oxidation state.
4.2.3.14 int Atom::Protons ( )
Returns the current number of protons.
4.2.3.15 int Atom::Neutrons ( )
Returns the current number of neutrons.
4.2.3.16 int Atom::Electrons ( )
Returns the current number of electrons.
4.2.3.17 int Atom::BondingElectrons ( )
Returns the number of electrons available for bonding.
4.2.3.18 std::string Atom::AtomName ( )
Returns the name of the atom.
```

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```
4.2.3.19 std::string Atom::AtomSymbol ( )
Returns the symbol of the atom.
4.2.3.20 std::string Atom::AtomCategory ( )
Returns the category of the atom.
4.2.3.21 std::string Atom::AtomState ( )
Returns the state of the atom.
4.2.3.22 int Atom::AtomicNumber ( )
Returns the atomic number of the atom.
4.2.3.23 void Atom::DisplayInfo ( )
Displays Atom information to console.
4.2.4 Member Data Documentation
4.2.4.1 double Atom::atomic_weight [protected]
Holds the atomic weight of the atom.
4.2.4.2 int Atom::oxidation_state [protected]
Holds the oxidation state of the atom.
4.2.4.3 int Atom::protons [protected]
Holds the number of protons in the atom.
4.2.4.4 int Atom::neutrons [protected]
Holds the number of neutrons in the atom.
4.2.4.5 int Atom::electrons [protected]
Holds the number of electrons in the atom.
4.2.4.6 int Atom::valence_e [protected]
Holds the number of valence electrons in the atom.
4.2.4.7 std::string Atom::Name [private]
Holds the name of the atom.
```

```
4.2.4.8 std::string Atom::Symbol [private]
Holds the atomic symbol for the atom.
4.2.4.9 std::string Atom::Category [private]
Holds the category of the atom (e.g., Alkali Metal)
4.2.4.10 std::string Atom::NaturalState [private]
Holds the natural state of the atom (e.g., Gas)
4.2.4.11 int Atom::atomic_number [private]
```

Holds the atomic number of the atom.

The documentation for this class was generated from the following file:

· eel.h

#### 4.3 BACKTRACK\_DATA Struct Reference

Data structure for the implementation of Backtracking Linesearch.

```
#include <lark.h>
```

#### **Public Attributes**

• double alpha = 1e-4

Scaling parameter for determination of search step size.

• double rho = 0.1

Scaling parameter for to change step size by.

double lambdaMin =DBL\_EPSILON

Smallest allowable step length.

double normFkp1

New residual norm of the Newton step.

• bool constRho = false

True = use a constant value for rho.

• Matrix < double > Fk

Old residual vector of the Newton step.

Matrix< double > xk

Old solution vector of the Newton step.

#### 4.3.1 Detailed Description

Data structure for the implementation of Backtracking Linesearch.

C-style object used in conjunction with the Backtracking Linesearch algorithm to smooth out convergence of Netwon based iterative methods for non-linear systems of equations. The actual algorithm has been separated from the interior of the Newton method so that it can be included in any future Newton based iterative methods being developed.

#### 4.3.2 Member Data Documentation

4.3.2.1 double BACKTRACK\_DATA::alpha = 1e-4

Scaling parameter for determination of search step size.

4.3.2.2 double BACKTRACK\_DATA::rho = 0.1

Scaling parameter for to change step size by.

4.3.2.3 double BACKTRACK\_DATA::lambdaMin = DBL\_EPSILON

Smallest allowable step length.

4.3.2.4 double BACKTRACK\_DATA::normFkp1

New residual norm of the Newton step.

4.3.2.5 bool BACKTRACK\_DATA::constRho = false

True = use a constant value for rho.

4.3.2.6 Matrix<double> BACKTRACK\_DATA::Fk

Old residual vector of the Newton step.

4.3.2.7 Matrix<double> BACKTRACK\_DATA::xk

Old solution vector of the Newton step.

The documentation for this struct was generated from the following file:

· lark.h

#### 4.4 BiCGSTAB\_DATA Struct Reference

Data structure for the implementation of the BiCGSTAB algorithm for non-symmetric linear systems.

#include <lark.h>

#### **Public Attributes**

• int maxit = 0

Maximum allowable iterations - default = min(2\*vector\_size,1000)

• int iter = 0

Actual number of iterations.

· bool breakdown

Boolean to determine if the method broke down.

· double alpha

Step size parameter for next solution.

• double beta

Step size parameter for search direction.

· double rho

Scaling parameter for alpha and beta.

· double rho old

Previous scaling parameter for alpha and beta.

double omega

Scaling parameter and additional step length.

· double omega\_old

Previous scaling parameter and step length.

double tol\_rel = 1e-6

Relative tolerance for convergence - default = 1e-6.

• double tol abs = 1e-6

Absolution tolerance for convergence - default = 1e-6.

· double res

Absolute residual norm.

· double relres

Relative residual norm.

· double relres\_base

Initial residual norm.

double bestres

Best found residual norm.

• bool Output = true

True = print messages to console.

Matrix< double > x

Current solution to the linear system.

• Matrix< double > bestx

Best found solution to the linear system.

Matrix< double > r

Residual vector for the linear system.

• Matrix < double > r0

Initial residual vector.

Matrix< double > v

Search direction for p.

Matrix< double > p

Search direction for updating.

Matrix< double > y

Preconditioned search direction.

Matrix< double > s

Residual updating vector.

Matrix< double > z

Preconditioned residual updating vector.

• Matrix< double > t

Search direction for resdidual updates.

#### 4.4.1 Detailed Description

Data structure for the implementation of the BiCGSTAB algorithm for non-symmetric linear systems.

C-style object used in conjunction with the Bi-Conjugate Gradient STABalized (BiCGSTAB) algorithm to solve a linear system of equations. This algorithm is generally more efficient than any GMRES or GCR variant, but may not always reduce the residual at each step. However, if used with preconditioning, then this algorithm is very efficient, especially when used for solving grid-based linear systems.

#### 4.4.2 Member Data Documentation

4.4.2.1 int BiCGSTAB\_DATA::maxit = 0

Maximum allowable iterations - default = min(2\*vector\_size,1000)

4.4.2.2 int BiCGSTAB DATA::iter = 0

Actual number of iterations.

4.4.2.3 bool BiCGSTAB\_DATA::breakdown

Boolean to determine if the method broke down.

4.4.2.4 double BiCGSTAB\_DATA::alpha

Step size parameter for next solution.

4.4.2.5 double BiCGSTAB\_DATA::beta

Step size parameter for search direction.

4.4.2.6 double BiCGSTAB\_DATA::rho

Scaling parameter for alpha and beta.

4.4.2.7 double BiCGSTAB\_DATA::rho\_old

Previous scaling parameter for alpha and beta.

4.4.2.8 double BiCGSTAB\_DATA::omega

Scaling parameter and additional step length.

4.4.2.9 double BiCGSTAB\_DATA::omega\_old

Previous scaling parameter and step length.

4.4.2.10 double BiCGSTAB\_DATA::tol\_rel = 1e-6

Relative tolerance for convergence - default = 1e-6.

4.4.2.11 double BiCGSTAB\_DATA::tol\_abs = 1e-6

Absolution tolerance for convergence - default = 1e-6.

4.4.2.12 double BiCGSTAB\_DATA::res

Absolute residual norm.

4.4.2.13 double BiCGSTAB\_DATA::relres

Relative residual norm.

4.4.2.14 double BiCGSTAB\_DATA::relres\_base

Initial residual norm.

4.4.2.15 double BiCGSTAB\_DATA::bestres

Best found residual norm.

4.4.2.16 bool BiCGSTAB\_DATA::Output = true

True = print messages to console.

4.4.2.17 Matrix<double> BiCGSTAB\_DATA::x

Current solution to the linear system.

4.4.2.18 Matrix < double > BiCGSTAB\_DATA::bestx

Best found solution to the linear system.

4.4.2.19 Matrix<double> BiCGSTAB\_DATA::r

Residual vector for the linear system.

4.4.2.20 Matrix<double> BiCGSTAB\_DATA::r0

Initial residual vector.

4.4.2.21 Matrix<double> BiCGSTAB\_DATA::v

Search direction for p.

4.4.2.22 Matrix<double> BiCGSTAB\_DATA::p

Search direction for updating.

 $\textbf{4.4.2.23} \quad \textbf{Matrix}{<} \textbf{double}{>} \textbf{BiCGSTAB\_DATA}{::} \textbf{y}$ 

Preconditioned search direction.

4.4.2.24 Matrix<double> BiCGSTAB\_DATA::s

Residual updating vector.

#### 4.4.2.25 Matrix < double > BiCGSTAB\_DATA::z

Preconditioned residual updating vector.

```
4.4.2.26 Matrix < double > BiCGSTAB_DATA::t
```

Search direction for resdidual updates.

The documentation for this struct was generated from the following file:

· lark.h

#### 4.5 CGS\_DATA Struct Reference

Data structure for the implementation of the CGS algorithm for non-symmetric linear systems.

```
#include <lark.h>
```

#### **Public Attributes**

• int maxit = 0

Maximum allowable iterations - default = min(2\*vector\_size,1000)

• int iter = 0

Actual number of iterations.

· bool breakdown

Boolean to determine if the method broke down.

· double alpha

Step size parameter for next solution.

double beta

Step size parameter for search direction.

· double rho

Scaling parameter for alpha and beta.

double sigma

Scaling parameter and additional step length.

• double tol rel = 1e-6

Relative tolerance for convergence - default = 1e-6.

double tol\_abs = 1e-6

Absolution tolerance for convergence - default = 1e-6.

• double res

Absolute residual norm.

· double relres

Relative residual norm.

double relres\_base

Initial residual norm.

· double bestres

Best found residual norm.

bool Output = true

True = print messages to console.

Matrix< double > x

Current solution to the linear system.

• Matrix< double > bestx

Best found solution to the linear system.

• Matrix< double > r

Residual vector for the linear system.

Matrix< double > r0

Initial residual vector.

Matrix< double > u

Search direction for v.

Matrix< double > w

Updates sigma and u.

Matrix< double > v

Search direction for x.

Matrix< double > p

Preconditioning result for w, z, and matvec for Ax.

Matrix< double > c

Holds the matvec result between A and p.

Matrix< double > z

Full search direction for x.

#### 4.5.1 Detailed Description

Data structure for the implementation of the CGS algorithm for non-symmetric linear systems.

C-style object to be used in conjunction with the Conjugate Gradient Squared (CGS) algorithm to solve linear systems of equations. This algorithm is slightly less computational work than BiCGSTAB, but is much less stable. As a result, I do not recommend using this algorithm unless you also use some form of preconditioning.

#### 4.5.2 Member Data Documentation

4.5.2.1 int CGS\_DATA::maxit = 0

Maximum allowable iterations - default = min(2\*vector\_size,1000)

4.5.2.2 int CGS\_DATA::iter = 0

Actual number of iterations.

4.5.2.3 bool CGS\_DATA::breakdown

Boolean to determine if the method broke down.

4.5.2.4 double CGS\_DATA::alpha

Step size parameter for next solution.

4.5.2.5 double CGS\_DATA::beta

Step size parameter for search direction.

4.5.2.6 double CGS\_DATA::rho

Scaling parameter for alpha and beta.

4.5.2.7 double CGS\_DATA::sigma

Scaling parameter and additional step length.

4.5.2.8 double CGS\_DATA::tol\_rel = 1e-6

Relative tolerance for convergence - default = 1e-6.

4.5.2.9 double CGS\_DATA::tol\_abs = 1e-6

Absolution tolerance for convergence - default = 1e-6.

4.5.2.10 double CGS\_DATA::res

Absolute residual norm.

4.5.2.11 double CGS\_DATA::relres

Relative residual norm.

4.5.2.12 double CGS\_DATA::relres\_base

Initial residual norm.

4.5.2.13 double CGS\_DATA::bestres

Best found residual norm.

4.5.2.14 bool CGS\_DATA::Output = true

True = print messages to console.

4.5.2.15 Matrix < double > CGS\_DATA::x

Current solution to the linear system.

4.5.2.16 Matrix<double> CGS\_DATA::bestx

Best found solution to the linear system.

4.5.2.17 Matrix<double> CGS\_DATA::r

Residual vector for the linear system.

 $\textbf{4.5.2.18} \quad \textbf{Matrix}{<} \textbf{double}{>} \textbf{CGS\_DATA}{::} \textbf{r0}$ 

Initial residual vector.

4.5.2.19 Matrix<double> CGS\_DATA::u

Search direction for v.

4.5.2.20 Matrix<double> CGS\_DATA::w

Updates sigma and u.

4.5.2.21 Matrix < double > CGS\_DATA::v

Search direction for x.

4.5.2.22 Matrix<double> CGS\_DATA::p

Preconditioning result for w, z, and matvec for Ax.

4.5.2.23 Matrix<double> CGS\_DATA::c

Holds the matvec result between A and p.

4.5.2.24 Matrix<double> CGS\_DATA::z

Full search direction for x.

The documentation for this struct was generated from the following file:

· lark.h

#### 4.6 Document Class Reference

#include <yaml\_wrapper.h>

Inheritance diagram for Document:



#### **Public Member Functions**

- Document ()
- ∼Document ()
- Document (const Document &doc)
- Document (std::string name)
- Document (const KeyValueMap &map)
- Document (std::string name, const KeyValueMap &map)
- Document (std::string key, const Header &head)
- Document & operator= (const Document &doc)
- ValueTypePair & operator[] (const std::string key)

- ValueTypePair operator[] (const std::string key) const
- Header & operator() (const std::string key)
- Header operator() (const std::string key) const
- std::map< std::string, Header > & getHeadMap ()
- KeyValueMap & getDataMap ()
- Header & getHeader (std::string key)
- std::map< std::string, Header >

   ::const\_iterator end () const
- std::map< std::string, Header > ::iterator end ()
- std::map< std::string, Header > ::const\_iterator begin () const
- std::map< std::string, Header > ::iterator begin ()
- void clear ()
- void resetKeys ()
- void changeKey (std::string oldKey, std::string newKey)
- void revalidateAllKeys ()
- void addPair (std::string key, std::string val)
- void addPair (std::string key, std::string val, int t)
- void setName (std::string name)
- void setAlias (std::string alias)
- void setNameAliasPair (std::string n, std::string a, int s)
- void setState (int state)
- void DisplayContents ()
- void addHeadKey (std::string key)
- void copyAnchor2Alias (std::string alias, Header &ref)
- int size ()
- std::string getName ()
- std::string getAlias ()
- int getState ()
- · bool isAlias ()
- bool isAnchor ()
- Header & getAnchoredHeader (std::string alias)
- Header & getHeadFromSubAlias (std::string alias)

#### **Private Attributes**

• std::map< std::string, Header > Head\_Map

#### **Additional Inherited Members**

#### 4.6.1 Constructor & Destructor Documentation

- 4.6.1.1 Document::Document ( )
- 4.6.1.2 Document::~Document ( )
- 4.6.1.3 Document::Document ( const Document & doc )
- 4.6.1.4 Document::Document ( std::string name )
- 4.6.1.5 Document::Document ( const KeyValueMap & map )

```
Document::Document ( std::string name, const KeyValueMap & map )
4.6.1.7
        Document::Document ( std::string key, const Header & head )
4.6.2
        Member Function Documentation
4.6.2.1
        Document& Document::operator= ( const Document & doc )
4.6.2.2
        ValueTypePair& Document::operator[] ( const std::string key )
4.6.2.3
       ValueTypePair Document::operator[] ( const std::string key ) const
        Header& Document::operator() ( const std::string key )
4.6.2.4
4.6.2.5
        Header Document::operator() ( const std::string key ) const
        std::map<std::string, Header>& Document::getHeadMap ( )
4.6.2.7 KeyValueMap& Document::getDataMap ( )
4.6.2.8 Header& Document::getHeader ( std::string key )
4.6.2.9
        std::map<std::string, Header>::const_iterator Document::end ( ) const
         std::map<std::string, Header>::iterator Document::end ( )
         std::map<std::string, Header>::const_iterator Document::begin ( ) const
4.6.2.12 std::map<std::string, Header>::iterator Document::begin ( )
4.6.2.13 void Document::clear ( )
4.6.2.14 void Document::resetKeys ( )
4.6.2.15 void Document::changeKey ( std::string oldKey, std::string newKey )
4.6.2.16 void Document::revalidateAllKeys ( )
4.6.2.17 void Document::addPair ( std::string key, std::string val )
4.6.2.18 void Document::addPair ( std::string key, std::string val, int t )
4.6.2.19 void Document::setName ( std::string name )
4.6.2.20 void Document::setAlias ( std::string alias )
4.6.2.21 void Document::setNameAliasPair ( std::string n, std::string a, int s )
4.6.2.22 void Document::setState (int state)
4.6.2.23 void Document::DisplayContents ( )
4.6.2.24 void Document::addHeadKey ( std::string key )
4.6.2.25 void Document::copyAnchor2Alias ( std::string alias, Header & ref )
```

```
4.6.2.26 int Document::size ( )
4.6.2.27 std::string Document::getName ( )
4.6.2.28 std::string Document::getAlias ( )
4.6.2.29 int Document::getState ( )
4.6.2.30 bool Document::isAlias ( )
4.6.2.31 bool Document::isAnchor ( )
4.6.2.32 Header & Document::getAnchoredHeader ( std::string alias )
4.6.2.33 Header& Document::getHeadFromSubAlias ( std::string alias )
4.6.3 Member Data Documentation
4.6.3.1 std::map<std::string, Header> Document::Head_Map [private]
The documentation for this class was generated from the following file:
    · yaml_wrapper.h
```

#### **DOGFISH\_DATA Struct Reference** 4.7

Primary data structure for running the DOGFISH application.

```
#include <dogfish.h>
```

#### **Public Attributes**

```
• unsigned long int total_steps = 0
      Total number of solver steps taken.
• double time_old = 0.0
      Old value of time (hrs)
• double time = 0.0
      Current value of time (hrs)
• bool Print2File = true
      True = results to .txt; False = no printing.
• bool Print2Console = true
      True = results to console; False = no printing.
• bool DirichletBC = false
      False = uses film mass transfer for BC, True = Dirichlet BC.

    bool NonLinear = false

      False = Solve directly, True = Solve iteratively.
• double t_counter = 0.0
      Counter for the time output.

    double t_print

      Print output at every t_print time (hrs)
```

Number of species to track.

· int NumComp

· double end\_time

Units: hours.

· double total sorption old

Per mass or volume of single fiber.

double total\_sorption

Per mass or volume of single fiber.

· double fiber\_length

Units: um.

· double fiber\_diameter

Units: um.

FILE \* OutputFile

Output file pointer to the output file for postprocesses and results.

double(\* eval\_R)(int i, int I, const void \*data)

Function pointer to evaluate retardation coefficient.

double(\* eval\_DI)(int i, int I, const void \*data)

Function pointer to evaluate intraparticle diffusivity.

double(\* eval\_kf )(int i, const void \*data)

Function pointer to evaluate film mass transfer coefficient.

double(\* eval\_qs)(int i, const void \*data)

Function pointer to evaluate fiber surface concentration.

const void \* user\_data

Data structure for users info to calculate all parameters.

std::vector< FINCH\_DATA > finch\_dat

Data structure for FINCH\_DATA objects.

std::vector< DOGFISH\_PARAM > param\_dat

Data structure for DOGFISH\_PARAM objects.

#### 4.7.1 Detailed Description

Primary data structure for running the DOGFISH application.

C-style object to hold information for the adsorption simulations. Contains function pointers and other data structures. This information is passed around to other functions used to simulate the fiber diffusion physics.

## 4.7.2 Member Data Documentation

4.7.2.1 unsigned long int DOGFISH\_DATA::total\_steps = 0

Total number of solver steps taken.

4.7.2.2 double DOGFISH\_DATA::time\_old = 0.0

Old value of time (hrs)

 $4.7.2.3 \quad double\ DOGFISH\_DATA::time = 0.0$ 

Current value of time (hrs)

4.7.2.4 bool DOGFISH\_DATA::Print2File = true

True = results to .txt; False = no printing.

4.7.2.5 bool DOGFISH\_DATA::Print2Console = true

True = results to console; False = no printing.

4.7.2.6 bool DOGFISH\_DATA::DirichletBC = false

False = uses film mass transfer for BC, True = Dirichlet BC.

4.7.2.7 bool DOGFISH\_DATA::NonLinear = false

False = Solve directly, True = Solve iteratively.

4.7.2.8 double DOGFISH\_DATA::t\_counter = 0.0

Counter for the time output.

4.7.2.9 double DOGFISH\_DATA::t\_print

Print output at every t\_print time (hrs)

4.7.2.10 int DOGFISH\_DATA::NumComp

Number of species to track.

4.7.2.11 double DOGFISH\_DATA::end\_time

Units: hours.

4.7.2.12 double DOGFISH\_DATA::total\_sorption\_old

Per mass or volume of single fiber.

4.7.2.13 double DOGFISH\_DATA::total\_sorption

Per mass or volume of single fiber.

4.7.2.14 double DOGFISH\_DATA::fiber\_length

Units: um.

4.7.2.15 double DOGFISH\_DATA::fiber\_diameter

Units: um.

4.7.2.16 FILE\* DOGFISH\_DATA::OutputFile

Output file pointer to the output file for postprocesses and results.

4.7.2.17 double(\* DOGFISH\_DATA::eval\_R)(int i, int I, const void \*data)

Function pointer to evaluate retardation coefficient.

4.7.2.18 double(\* DOGFISH\_DATA::eval\_DI)(int i, int I, const void \*data)

Function pointer to evaluate intraparticle diffusivity.

4.7.2.19 double(\* DOGFISH\_DATA::eval\_kf)(int i, const void \*data)

Function pointer to evaluate film mass transfer coefficient.

4.7.2.20 double(\* DOGFISH\_DATA::eval\_qs)(int i, const void \*data)

Function pointer to evaluate fiber surface concentration.

4.7.2.21 const void\* DOGFISH\_DATA::user\_data

Data structure for users info to calculate all parameters.

4.7.2.22 std::vector<FINCH\_DATA> DOGFISH\_DATA::finch\_dat

Data structure for FINCH\_DATA objects.

4.7.2.23 std::vector < DOGFISH\_PARAM > DOGFISH\_DATA::param\_dat

Data structure for DOGFISH\_PARAM objects.

The documentation for this struct was generated from the following file:

· dogfish.h

## 4.8 DOGFISH\_PARAM Struct Reference

Data structure for species-specific parameters.

#include <dogfish.h>

## **Public Attributes**

· double intraparticle diffusion

Units:  $um^2/hr$ .

• double film\_transfer\_coeff

Units: um/hr.

double surface\_concentration

Units: mg/g.

• double initial\_sorption

Units: mg/g.

• double sorbed\_molefraction

Molefraction of sorbed species.

· Molecule species

Adsorbed species Molecule Object.

## 4.8.1 Detailed Description

Data structure for species-specific parameters.

C-style object to hold information on all adsorbing species. Parameters are given descriptive names to indicate what each is for.

#### 4.8.2 Member Data Documentation

4.8.2.1 double DOGFISH\_PARAM::intraparticle\_diffusion

Units: um<sup>2</sup>/hr.

4.8.2.2 double DOGFISH\_PARAM::film\_transfer\_coeff

Units: um/hr.

4.8.2.3 double DOGFISH\_PARAM::surface\_concentration

Units: mg/g.

4.8.2.4 double DOGFISH\_PARAM::initial\_sorption

Units: mg/g.

4.8.2.5 double DOGFISH\_PARAM::sorbed\_molefraction

Molefraction of sorbed species.

## 4.8.2.6 Molecule DOGFISH\_PARAM::species

Adsorbed species Molecule Object.

The documentation for this struct was generated from the following file:

· dogfish.h

## 4.9 FINCH DATA Struct Reference

Data structure for the FINCH object.

#include <finch.h>

#### **Public Attributes**

• int d = 0

Dimension of the problem: 0 = cartesian, 1 = cylindrical, 2 = spherical.

double dt = 0.0125

Time step.

• double dt\_old = 0.0125

Previous time step.

```
    double T = 1.0

      Total time.

    double dz = 0.1

      Space step.
• double L = 1.0
      Total space.
• double s = 1.0
      Char quantity (spherical = 1, cylindrical = length, cartesian = area)
• double t = 0.0
      Current Time.
• double t old = 0.0
      Previous Time.
• double uT = 0.0
      Total amount of conserved quantity in domain.
• double uT old = 0.0
      Old Total amount of conserved quantity.
• double uAvg = 0.0
      Average amount of conserved quantity in domain.
• double uAvg_old = 0.0
      Old Average amount of conserved quantity.
• double uIC = 0.0
      Initial condition of Conserved Quantity (if constant)

    double vIC = 1.0

      Initial condition of Velocity (if constant)

    double DIC = 1.0

      Initial condition of Dispersion (if constant)
• double kIC = 1.0
      Initial condition of Reaction (if constant)
• double RIC = 1.0
      Initial condition of the Time Coefficient (if constant)
• double <u>uo</u> = 1.0
      Boundary Value of Conserved Quantity.
• double vo = 1.0
      Boundary Value of Velocity.
• double Do = 1.0
      Boundary Value of Dispersion.
• double ko = 1.0
      Boundary Value of Reaction.

    double Ro = 1.0

      Boundary Value of Time Coefficient.
• double kfn = 1.0
      Film mass transfer coefficient Old.
• double kfnp1 = 1.0
      Film mass transfer coefficient New.
· double lambda I
      Boundary Coefficient for Implicit Neumann (Calculated at Runtime)

    double lambda_E

      Boundary Coefficient for Explicit Neumann (Calculated at Runtime)

    int LN = 10

      Number of nodes.
```

bool CN = true

True if Crank-Nicholson, false if Implicit, never use explicit.

• bool Update = false

Flag to check if the system needs updating.

• bool Dirichlet = false

Flag to indicate use of Dirichlet or Neumann starting boundary.

bool CheckMass = false

Flag to indicate whether or not mass is to be checked.

bool ExplicitFlux = false

Flag to indicate whether or not to use fully explicit flux limiters.

• bool Iterative = true

Flag to indicate whether to solve directly, or iteratively.

• bool SteadyState = false

Flag to determine whether or not to solve the steady-state problem.

• bool NormTrack = true

Flag to determine whether or not to track the norms during simulation.

• double beta = 0.5

Scheme type indicator: 0.5=CN & 1.0=Implicit; all else NULL.

• double tol\_rel = 1e-6

Relative Tolerance for Convergence.

• double tol abs = 1e-6

Absolute Tolerance for Convergence.

• int max\_iter = 20

Maximum number of iterations allowed.

• int total\_iter = 0

Total number of iterations made.

• int nl\_method = FINCH\_Picard

Non-linear solution method - default = FINCH\_Picard.

std::vector< double > CL\_I

Left side, implicit coefficients (Calculated at Runtime)

std::vector< double > CL E

Left side, explicit coefficients (Calculated at Runtime)

std::vector< double > CC\_I

Centered, implicit coefficients (Calculated at Runtime)

std::vector< double > CC\_E

Centered, explicit coefficients (Calculated at Runtime)

std::vector< double > CR\_I

Right side, implicit coefficients (Calculated at Runtime)

std::vector< double > CR\_E

Right side, explicit coefficients (Calculated at Runtime)

std::vector< double > fL\_I

Left side, implicit fluxes (Calculated at Runtime)

• std::vector< double > fL E

Left side, explicit fluxes (Calculated at Runtime)

std::vector< double > fC\_l

Centered, implicit fluxes (Calculated at Runtime)

std::vector< double > fC\_E

Centered, explicit fluxes (Calculated at Runtime)

std::vector< double > fR\_I

Right side, implicit fluxes (Calculated at Runtime)

std::vector< double > fR\_E

Right side, explicit fluxes (Calculated at Runtime)

```
    std::vector< double > OI

      Implicit upper diagonal matrix elements (Calculated at Runtime)

    std::vector< double > OE

      Explicit upper diagonal matrix elements (Calculated at Runtime)

    std::vector< double > NI

      Implicit diagonal matrix elements (Calculated at Runtime)

    std::vector< double > NE

      Explicit diagonal matrix elements (Calculated at Runtime)
• std::vector< double > MI
      Implicit lower diagonal matrix elements (Calculated at Runtime)

    std::vector< double > ME

      Explicit lower diagonal matrix elements (Calculated at Runtime)

    std::vector< double > uz | |

std::vector< double > uz_lm1_l
std::vector< double > uz_lp1_l
      Implicit local slopes (Calculated at Runtime)

    std::vector< double > uz | E

std::vector< double > uz_lm1_E

    std::vector< double > uz_lp1_E

      Explicit local slopes (Calculated at Runtime)

    Matrix< double > unm1

      Conserved Quantity Older.

    Matrix< double > un

      Conserved Quantity Old.

    Matrix< double > unp1

      Conserved Quantity New.
• Matrix< double > u star
      Conserved Quantity Projected New.

    Matrix< double > ubest

      Best found solution if solving iteratively.

    Matrix< double > vn

      Velocity Old.

    Matrix< double > vnp1

      Velocity New.
• Matrix< double > Dn
      Dispersion Old.
• Matrix< double > Dnp1
      Dispersion New.

    Matrix< double > kn

      Reaction Old.

    Matrix< double > knp1

      Reaction New.

    Matrix< double > Sn

     Forcing Function Old.
• Matrix< double > Snp1
     Forcing Function New.

    Matrix< double > Rn

      Time Coeff Old.

    Matrix< double > Rnp1

      Time Coeff New.
```

Matrix< double > Fn

Flux Limiter Old.

Matrix< double > Fnp1

Flux Limiter New.

Matrix< double > gl

Implicit Side Boundary Conditions.

Matrix< double > gE

Explicit Side Boundary Conditions.

• Matrix< double > res

Current residual.

Matrix< double > pres

Current search direction.

int(\* callroutine )(const void \*user\_data)

Function pointer to executioner (DEFAULT = default\_execution)

int(\* setic )(const void \*user\_data)

Function pointer to initial conditions (DEFAULT = default\_ic)

int(\* settime )(const void \*user\_data)

Function pointer to set time step (DEFAULT = default\_timestep)

int(\* setpreprocess )(const void \*user\_data)

Function pointer to preprocesses (DEFAULT = default\_preprocess)

int(\* solve )(const void \*user\_data)

Function pointer to the solver (DEFAULT = default\_solve)

int(\* setparams )(const void \*user data)

Function pointer to set parameters (DEFAULT = default\_params)

int(\* discretize )(const void \*user data)

Function pointer to discretization (DEFAULT = ospre\_discretization)

- int(\* setbcs )(const void \*user\_data)
- int(\* evalres )(const Matrix< double > &x, Matrix< double > &res, const void \*user\_data)

Function pointer to the residual function (DEFAULT = default\_res)

• int(\* evalprecon )(const Matrix< double > &b, Matrix< double > &p, const void \*user\_data)

Function pointer to the preconditioning function (DEFAULT = default\_precon)

int(\* setpostprocess )(const void \*user\_data)

Function pointer to the postprocesses (DEFAULT = default\_postprocess)

int(\* resettime )(const void \*user\_data)

Function pointer to reset time (DEFAULT = default\_reset)

PICARD\_DATA picard\_dat

Data structure for PICARD method (no need to use this)

PJFNK\_DATA pjfnk\_dat

Data structure for PJFNK method (more rigours method)

const void \* param data

User's data structure used to evaluate the parameter function (Must override if setparams is overriden)

#### 4.9.1 Detailed Description

Data structure for the FINCH object.

C-style object that holds data, functions, and other structures necessary to discretize and solve a FINCH problem. All of this information must be overriden or initialized prior to running a FINCH simulation. Many, many default functions are provided to make it easier to incorporate FINCH into other problems. The main function to override will be the setparams function. This will be a function that the user provides to tell the FINCH simulation how the parameters of the problem vary in time and space and whether or not they are coupled the the variable u. All functions are overridable and several can be skipped entirely, or called directly at different times in the execution of a particular routine. This make FINCH extremely flexible to the user.

Note

All parameters and dimensions do not carry any units with them. The user is required to keep track of all their own units in their particular problem and ensure that units will cancel and be consistent in their own physical model.

```
4.9.2 Member Data Documentation
```

4.9.2.1 int FINCH\_DATA::d = 0

Dimension of the problem: 0 = cartesian, 1 = cylindrical, 2 = spherical.

4.9.2.2 double FINCH\_DATA::dt = 0.0125

Time step.

4.9.2.3 double FINCH\_DATA::dt\_old = 0.0125

Previous time step.

4.9.2.4 double FINCH\_DATA::T = 1.0

Total time.

4.9.2.5 double FINCH\_DATA::dz = 0.1

Space step.

4.9.2.6 double FINCH\_DATA::L = 1.0

Total space.

4.9.2.7 double FINCH\_DATA::s = 1.0

Char quantity (spherical = 1, cylindrical = length, cartesian = area)

4.9.2.8 double FINCH\_DATA::t = 0.0

Current Time.

4.9.2.9 double FINCH\_DATA::t\_old = 0.0

Previous Time.

4.9.2.10 double FINCH\_DATA::uT = 0.0

Total amount of conserved quantity in domain.

4.9.2.11 double FINCH\_DATA::uT\_old = 0.0

Old Total amount of conserved quantity.

4.9.2.12 double FINCH\_DATA::uAvg = 0.0

Average amount of conserved quantity in domain.

4.9.2.13 double FINCH\_DATA::uAvg\_old = 0.0

Old Average amount of conserved quantity.

4.9.2.14 double FINCH\_DATA::uIC = 0.0

Initial condition of Conserved Quantity (if constant)

4.9.2.15 double FINCH\_DATA::vIC = 1.0

Initial condition of Velocity (if constant)

4.9.2.16 double FINCH\_DATA::DIC = 1.0

Initial condition of Dispersion (if constant)

4.9.2.17 double FINCH\_DATA::kIC = 1.0

Initial condition of Reaction (if constant)

4.9.2.18 double FINCH\_DATA::RIC = 1.0

Initial condition of the Time Coefficient (if constant)

4.9.2.19 double FINCH\_DATA::uo = 1.0

Boundary Value of Conserved Quantity.

4.9.2.20 double FINCH\_DATA::vo = 1.0

Boundary Value of Velocity.

4.9.2.21 double FINCH\_DATA::Do = 1.0

Boundary Value of Dispersion.

4.9.2.22 double FINCH\_DATA::ko = 1.0

Boundary Value of Reaction.

4.9.2.23 double FINCH\_DATA::Ro = 1.0

Boundary Value of Time Coefficient.

4.9.2.24 double FINCH\_DATA::kfn = 1.0

Film mass transfer coefficient Old.

4.9.2.25 double FINCH\_DATA::kfnp1 = 1.0

Film mass transfer coefficient New.

4.9.2.26 double FINCH\_DATA::lambda\_I

Boundary Coefficient for Implicit Neumann (Calculated at Runtime)

4.9.2.27 double FINCH\_DATA::lambda\_E

Boundary Coefficient for Explicit Neumann (Calculated at Runtime)

4.9.2.28 int FINCH\_DATA::LN = 10

Number of nodes.

4.9.2.29 bool FINCH\_DATA::CN = true

True if Crank-Nicholson, false if Implicit, never use explicit.

4.9.2.30 bool FINCH\_DATA::Update = false

Flag to check if the system needs updating.

4.9.2.31 bool FINCH\_DATA::Dirichlet = false

Flag to indicate use of Dirichlet or Neumann starting boundary.

4.9.2.32 bool FINCH\_DATA::CheckMass = false

Flag to indicate whether or not mass is to be checked.

4.9.2.33 bool FINCH\_DATA::ExplicitFlux = false

Flag to indicate whether or not to use fully explicit flux limiters.

4.9.2.34 bool FINCH\_DATA::Iterative = true

Flag to indicate whether to solve directly, or iteratively.

4.9.2.35 bool FINCH\_DATA::SteadyState = false

Flag to determine whether or not to solve the steady-state problem.

4.9.2.36 bool FINCH\_DATA::NormTrack = true

Flag to determine whether or not to track the norms during simulation.

4.9.2.37 double FINCH\_DATA::beta = 0.5

Scheme type indicator: 0.5=CN & 1.0=Implicit; all else NULL.

4.9.2.38 double FINCH\_DATA::tol\_rel = 1e-6

Relative Tolerance for Convergence.

4.9.2.39 double FINCH\_DATA::tol\_abs = 1e-6

Absolute Tolerance for Convergence.

4.9.2.40 int FINCH\_DATA::max\_iter = 20

Maximum number of iterations allowed.

4.9.2.41 int FINCH\_DATA::total\_iter = 0

Total number of iterations made.

4.9.2.42 int FINCH\_DATA::nl\_method = FINCH\_Picard

Non-linear solution method - default = FINCH\_Picard.

4.9.2.43 std::vector<double> FINCH\_DATA::CL\_I

Left side, implicit coefficients (Calculated at Runtime)

 $\textbf{4.9.2.44} \quad \textbf{std::vector} {<} \textbf{double} {>} \ \textbf{FINCH\_DATA::CL\_E}$ 

Left side, explicit coefficients (Calculated at Runtime)

4.9.2.45 std::vector<double> FINCH\_DATA::CC\_I

Centered, implicit coefficients (Calculated at Runtime)

 $4.9.2.46 \quad std::vector{<}double{>} FINCH\_DATA::CC\_E$ 

Centered, explicit coefficients (Calculated at Runtime)

4.9.2.47 std::vector<double> FINCH\_DATA::CR\_I

Right side, implicit coefficients (Calculated at Runtime)

4.9.2.48 std::vector<double> FINCH\_DATA::CR\_E

Right side, explicit coefficients (Calculated at Runtime)

4.9.2.49 std::vector<double> FINCH\_DATA::fL\_I

Left side, implicit fluxes (Calculated at Runtime)

 $4.9.2.50 \quad std::vector < double > FINCH\_DATA::fL\_E$ 

Left side, explicit fluxes (Calculated at Runtime)

4.9.2.51 std::vector<double> FINCH\_DATA::fC\_I

Centered, implicit fluxes (Calculated at Runtime)

4.9.2.52 std::vector<double> FINCH\_DATA::fC\_E

Centered, explicit fluxes (Calculated at Runtime)

4.9.2.53 std::vector<double> FINCH\_DATA::fR\_I

Right side, implicit fluxes (Calculated at Runtime)

4.9.2.54 std::vector<double> FINCH\_DATA::fR\_E

Right side, explicit fluxes (Calculated at Runtime)

4.9.2.55 std::vector<double> FINCH\_DATA::OI

Implicit upper diagonal matrix elements (Calculated at Runtime)

 $\textbf{4.9.2.56} \quad \textbf{std::vector} {<} \textbf{double} {>} \textbf{FINCH\_DATA::OE}$ 

Explicit upper diagonal matrix elements (Calculated at Runtime)

4.9.2.57 std::vector<double> FINCH\_DATA::NI

Implicit diagonal matrix elements (Calculated at Runtime)

4.9.2.58 std::vector<double> FINCH\_DATA::NE

Explicit diagonal matrix elements (Calculated at Runtime)

4.9.2.59 std::vector<double> FINCH\_DATA::MI

Implicit lower diagonal matrix elements (Calculated at Runtime)

4.9.2.60 std::vector<double> FINCH\_DATA::ME

Explicit lower diagonal matrix elements (Calculated at Runtime)

4.9.2.61 std::vector<double> FINCH\_DATA::uz\_I\_I

4.9.2.62 std::vector<double> FINCH\_DATA::uz\_lm1\_l

 $4.9.2.63 \quad std::vector < double > FINCH\_DATA::uz\_lp1\_l$ 

Implicit local slopes (Calculated at Runtime)

4.9.2.64 std::vector<double> FINCH\_DATA::uz\_I\_E

4.9.2.65 std::vector<double> FINCH\_DATA::uz\_lm1\_E

4.9.2.66 std::vector<double> FINCH\_DATA::uz\_lp1\_E

Explicit local slopes (Calculated at Runtime)

4.9.2.67 Matrix < double > FINCH\_DATA::unm1

Conserved Quantity Older.

4.9.2.68 Matrix<double> FINCH\_DATA::un

Conserved Quantity Old.

4.9.2.69 Matrix<double> FINCH\_DATA::unp1

Conserved Quantity New.

4.9.2.70 Matrix<double> FINCH\_DATA::u\_star

Conserved Quantity Projected New.

4.9.2.71 Matrix<double> FINCH\_DATA::ubest

Best found solution if solving iteratively.

4.9.2.72 Matrix<double> FINCH\_DATA::vn

Velocity Old.

4.9.2.73 Matrix<double> FINCH\_DATA::vnp1

Velocity New.

4.9.2.74 Matrix<double> FINCH\_DATA::Dn

Dispersion Old.

4.9.2.75 Matrix<double> FINCH\_DATA::Dnp1

Dispersion New.

4.9.2.76 Matrix<double> FINCH\_DATA::kn

Reaction Old.

4.9.2.77 Matrix<double> FINCH\_DATA::knp1

Reaction New.

4.9.2.78 Matrix<double> FINCH\_DATA::Sn

Forcing Function Old.

4.9.2.79 Matrix<double> FINCH\_DATA::Snp1

Forcing Function New.

4.9.2.80 Matrix<double> FINCH\_DATA::Rn

Time Coeff Old.

4.9.2.81 Matrix<double> FINCH\_DATA::Rnp1

Time Coeff New.

4.9.2.82 Matrix<double> FINCH\_DATA::Fn

Flux Limiter Old.

4.9.2.83 Matrix<double> FINCH\_DATA::Fnp1

Flux Limiter New.

4.9.2.84 Matrix<double> FINCH\_DATA::gl

Implicit Side Boundary Conditions.

 $4.9.2.85 \quad \textbf{Matrix} {<} \textbf{double} {>} \textbf{FINCH\_DATA} {::} \textbf{gE}$ 

Explicit Side Boundary Conditions.

4.9.2.86 Matrix<double> FINCH\_DATA::res

Current residual.

4.9.2.87 Matrix<double> FINCH\_DATA::pres

Current search direction.

4.9.2.88 int(\* FINCH\_DATA::callroutine)(const void \*user\_data)

Function pointer to executioner (DEFAULT = default\_execution)

4.9.2.89 int(\* FINCH\_DATA::setic)(const void \*user\_data)

Function pointer to initial conditions (DEFAULT = default\_ic)

4.9.2.90 int(\* FINCH\_DATA::settime)(const void \*user\_data)

Function pointer to set time step (DEFAULT = default\_timestep)

4.9.2.91 int(\* FINCH\_DATA::setpreprocess)(const void \*user\_data)

Function pointer to preprocesses (DEFAULT = default\_preprocess)

4.9.2.92 int(\* FINCH\_DATA::solve)(const void \*user\_data)

Function pointer to the solver (DEFAULT = default\_solve)

4.9.2.93 int(\* FINCH\_DATA::setparams)(const void \*user\_data)

Function pointer to set parameters (DEFAULT = default\_params)

4.9.2.94 int(\* FINCH\_DATA::discretize)(const void \*user\_data)

Function pointer to discretization (DEFAULT = ospre\_discretization)

4.9.2.95 int(\* FINCH\_DATA::setbcs)(const void \*user\_data)

Function pointer to set boundary conditions (DEFAULT = default bcs)

4.9.2.96 int(\* FINCH\_DATA::evalres)(const Matrix < double > &x, Matrix < double > &res, const void \*user\_data)

Function pointer to the residual function (DEFAULT = default\_res)

 $4.9.2.97 \quad int(* FINCH\_DATA::evalprecon) (const \ Matrix < double > \&b, \ Matrix < double > \&p, \ const \ void \ *user\_data)$ 

Function pointer to the preconditioning function (DEFAULT = default\_precon)

4.9.2.98 int(\* FINCH\_DATA::setpostprocess)(const void \*user\_data)

Function pointer to the postprocesses (DEFAULT = default\_postprocess)

4.9.2.99 int(\* FINCH\_DATA::resettime)(const void \*user\_data)

Function pointer to reset time (DEFAULT = default\_reset)

4.9.2.100 PICARD\_DATA FINCH\_DATA::picard\_dat

Data structure for PICARD method (no need to use this)

4.9.2.101 PJFNK\_DATA FINCH\_DATA::pjfnk\_dat

Data structure for PJFNK method (more rigours method)

4.9.2.102 const void\* FINCH\_DATA::param\_data

User's data structure used to evaluate the parameter function (Must override if setparams is overriden)

The documentation for this struct was generated from the following file:

· finch.h

## 4.10 GCR DATA Struct Reference

Data structure for the implementation of the GCR algorithm for non-symmetric linear systems.

```
#include <lark.h>
```

#### **Public Attributes**

• int restart = -1

Restart parameter for outer iterations - default = 20.

• int maxit = 0

Maximum allowable outer iterations.

• int iter\_outer = 0

Number of outer iterations taken.

• int iter\_inner = 0

Number of inner iterations taken.

• int total\_iter = 0

Total number of iterations taken.

• bool breakdown = false

Boolean to determine if a step has failed.

· double alpha

Inner iteration step size.

• double beta

Outer iteration step size.

• double tol rel = 1e-6

Relative tolerance for convergence - default = 1e-6.

double tol\_abs = 1e-6

Absolute tolerance for convergence - default = 1e-6.

· double res

Absolute residual norm for linear system.

· double relres

Relative residual norm for linear system.

double relres\_base

Initial residual norm of the linear system.

· double bestres

Best found residual norm of the linear system.

• bool Output = true

True = print messages to the console.

Matrix< double > x

Current solution to the linear system.

• Matrix< double > bestx

Best found solution to the linear system.

• Matrix< double > r

Residual Vector.

Matrix< double > c\_temp

Temporary c vector to be updated.

Matrix< double > u\_temp

Temporary u vector to be updated.

std::vector< Matrix< double > > u

Vector span for updating x.

std::vector< Matrix< double >> c

Vector span for updating r.

OPTRANS\_DATA transpose\_dat

Data structure for Operator Transposition.

#### 4.10.1 Detailed Description

Data structure for the implementation of the GCR algorithm for non-symmetric linear systems.

C-style object used in conjunction with the Generalized Conjugate Residual (GCR) algorithm for solving a non-symmetric linear system of equations. When the linear system in question has a positive-definite-symmetric component to it, then this algorithm is equivalent to GMRESRP. However, it is generally less efficient than GMRESRP and can suffer breakdowns.

## 4.10.2 Member Data Documentation

4.10.2.1 int GCR\_DATA::restart = -1

Restart parameter for outer iterations - default = 20.

4.10.2.2 int GCR\_DATA::maxit = 0

Maximum allowable outer iterations.

4.10.2.3 int GCR\_DATA::iter\_outer = 0

Number of outer iterations taken.

4.10.2.4 int GCR\_DATA::iter\_inner = 0

Number of inner iterations taken.

4.10.2.5 int GCR\_DATA::total\_iter = 0

Total number of iterations taken.

4.10.2.6 bool GCR\_DATA::breakdown = false

Boolean to determine if a step has failed.

4.10.2.7 double GCR\_DATA::alpha

Inner iteration step size.

4.10.2.8 double GCR\_DATA::beta

Outer iteration step size.

4.10.2.9 double GCR\_DATA::tol\_rel = 1e-6

Relative tolerance for convergence - default = 1e-6.

4.10.2.10 double GCR\_DATA::tol\_abs = 1e-6

Absolute tolerance for convergence - default = 1e-6.

4.10.2.11 double GCR\_DATA::res

Absolute residual norm for linear system.

4.10.2.12 double GCR\_DATA::relres

Relative residual norm for linear system.

4.10.2.13 double GCR\_DATA::relres\_base

Initial residual norm of the linear system.

4.10.2.14 double GCR\_DATA::bestres

Best found residual norm of the linear system.

4.10.2.15 bool GCR\_DATA::Output = true

True = print messages to the console.

4.10.2.16 Matrix < double > GCR\_DATA::x

Current solution to the linear system.

4.10.2.17 Matrix < double > GCR\_DATA::bestx

Best found solution to the linear system.

4.10.2.18 Matrix < double > GCR\_DATA::r

Residual Vector.

4.10.2.19 Matrix<double> GCR\_DATA::c\_temp

Temporary c vector to be updated.

 $4.10.2.20 \quad \textbf{Matrix}{<} \textbf{double}{>} \textbf{GCR\_DATA}{::} \textbf{u\_temp}$ 

Temporary u vector to be updated.

4.10.2.21 std::vector<Matrix<double>> GCR\_DATA::u

Vector span for updating x.

4.10.2.22 std::vector<Matrix<double>> GCR\_DATA::c

Vector span for updating r.

4.10.2.23 OPTRANS\_DATA GCR\_DATA::transpose\_dat

Data structure for Operator Transposition.

The documentation for this struct was generated from the following file:

· lark.h

# 4.11 GMRESLP\_DATA Struct Reference

Data structure for implementation of the Restarted GMRES algorithm with Left Preconditioning.

```
#include <lark.h>
```

## **Public Attributes**

• int restart = -1

Restart parameter - default = min(vector\_size,20)

• int maxit = 0

Maximum allowable iterations - default = min(vector\_size,1000)

• int iter = 0

Number of iterations needed for convergence.

• int steps = 0

Total number of gmres iterations and krylov iterations.

• double tol\_rel = 1e-6

Relative tolerance for convergence - default = 1e-6.

double tol\_abs = 1e-6

Absolution tolerance for convergence - default = 1e-6.

• double res

Absolution redisual norm of the linear system.

double relres

Relative residual norm of the linear system.

· double relres\_base

Initial residual norm of the linear system.

double bestres

Best found residual norm of the linear system.

• bool Output = true

True = print messages to console.

Matrix< double > x

Current solution to the linear system.

Matrix< double > bestx

Best found solution to the linear system.

Matrix< double > r

Residual vector for the linear system.

ARNOLDI DATA arnoldi dat

Data structure for the kyrlov subspace.

## 4.11.1 Detailed Description

Data structure for implementation of the Restarted GMRES algorithm with Left Preconditioning.

C-style object used in conjunction with Generalized Minimum RESidual Left-Precondtioned (GMRESLP) and Full Orthogonalization Method (FOM) algorithms to iteratively or directly solve a linear system of equations. When using with GMRESLP, you can only check/observe the linear residuals before a restart or after the Arnoldi space is constructed. This is because this object uses Left-side Preconditioning. A faster routine may be GMRESRP, which is able to construct residuals after each Arnoldi iteration.

#### 4.11.2 Member Data Documentation

4.11.2.1 int GMRESLP\_DATA::restart = -1

Restart parameter - default = min(vector\_size,20)

4.11.2.2 int GMRESLP\_DATA::maxit = 0

Maximum allowable iterations - default = min(vector\_size,1000)

4.11.2.3 int GMRESLP\_DATA::iter = 0

Number of iterations needed for convergence.

4.11.2.4 int GMRESLP\_DATA::steps = 0

Total number of gmres iterations and krylov iterations.

4.11.2.5 double GMRESLP\_DATA::tol\_rel = 1e-6

Relative tolerance for convergence - default = 1e-6.

4.11.2.6 double GMRESLP\_DATA::tol\_abs = 1e-6

Absolution tolerance for convergence - default = 1e-6.

4.11.2.7 double GMRESLP\_DATA::res

Absolution redisual norm of the linear system.

4.11.2.8 double GMRESLP\_DATA::relres

Relative residual norm of the linear system.

4.11.2.9 double GMRESLP\_DATA::relres\_base

Initial residual norm of the linear system.

4.11.2.10 double GMRESLP\_DATA::bestres

Best found residual norm of the linear system.

4.11.2.11 bool GMRESLP\_DATA::Output = true

True = print messages to console.

4.11.2.12 Matrix<double> GMRESLP\_DATA::x

Current solution to the linear system.

4.11.2.13 Matrix<double> GMRESLP\_DATA::bestx

Best found solution to the linear system.

4.11.2.14 Matrix<double> GMRESLP\_DATA::r

Residual vector for the linear system.

4.11.2.15 ARNOLDI\_DATA GMRESLP\_DATA::arnoldi\_dat

Data structure for the kyrlov subspace.

The documentation for this struct was generated from the following file:

· lark.h

# 4.12 GMRESR\_DATA Struct Reference

Data structure for the implementation of GCR with Nested GMRES preconditioning (i.e., GMRESR)

#include <lark.h>

#### **Public Attributes**

int gcr\_restart = -1

Number of GCR restarts (default = 20, max = N)

• int gcr maxit = 0

Number of GCR iterations.

• int gmres\_restart = -1

Number of GMRES restarts (max = 20)

• int gmres\_maxit = 1

Number of GMRES iterations (max = 5, default = 1)

int N

Dimension of the linear system.

· int total\_iter

Total GMRES and GCR iterations.

· int iter outer

Total GCR iterations.

· int iter inner

Total GMRES iterations.

• bool GCR\_Output = true

True = print GCR messages.

• bool GMRES\_Output = false

True = print GMRES messages.

• double gmres tol = 0.1

Tolerance relative to GCR iterations.

• double gcr rel tol = 1e-6

Relative outer residual tolerance.

double gcr\_abs\_tol = 1e-6

Absolute outer residual tolerance.

Matrix< double > arg

Argument matrix passed between preconditioner and iterator.

• GCR\_DATA gcr\_dat

Data structure for the outer GCR steps.

• GMRESRP\_DATA gmres\_dat

Data structure for the inner GMRES steps.

int(\* matvec )(const Matrix < double > &x, Matrix < double > &Ax, const void \*matvec\_data)

User supplied matrix-vector product function.

int(\* terminal\_precon )(const Matrix< double > &r, Matrix< double > &p, const void \*precon\_data)

Optional user supplied terminal preconditioner.

const void \* matvec\_data

Data structure for the user's matvec function.

• const void \* term\_precon

Data structure for the user's terminal preconditioner.

## 4.12.1 Detailed Description

Data structure for the implementation of GCR with Nested GMRES preconditioning (i.e., GMRESR)

C-style object to be used in conjunction with the Generalized Minimum RESidual Recurive (GMRESR) algorithm. Although the name suggests that this method used GMRES recursively, what it is actually doing is nesting GMRE-SRP iterations inside the GCR method to form a preconditioner for GCR. The name GMRESR came from literature (Vorst and Vuik, "GMRESR: A family of nested GMRES methods", 1991).

4.12.2 Member Data Documentation

4.12.2.1 int GMRESR\_DATA::gcr\_restart = -1

Number of GCR restarts (default = 20, max = N)

4.12.2.2 int GMRESR\_DATA::gcr\_maxit = 0

Number of GCR iterations.

4.12.2.3 int GMRESR\_DATA::gmres\_restart = -1

Number of GMRES restarts (max = 20)

4.12.2.4 int GMRESR\_DATA::gmres\_maxit = 1

Number of GMRES iterations (max = 5, default = 1)

4.12.2.5 int GMRESR\_DATA::N

Dimension of the linear system.

4.12.2.6 int GMRESR\_DATA::total\_iter

Total GMRES and GCR iterations.

4.12.2.7 int GMRESR\_DATA::iter\_outer

Total GCR iterations.

4.12.2.8 int GMRESR\_DATA::iter\_inner

Total GMRES iterations.

4.12.2.9 bool GMRESR\_DATA::GCR\_Output = true

True = print GCR messages.

4.12.2.10 bool GMRESR\_DATA::GMRES\_Output = false

True = print GMRES messages.

4.12.2.11 double GMRESR\_DATA::gmres\_tol = 0.1

Tolerance relative to GCR iterations.

4.12.2.12 double GMRESR\_DATA::gcr\_rel\_tol = 1e-6

Relative outer residual tolerance.

4.12.2.13 double GMRESR\_DATA::gcr\_abs\_tol = 1e-6

Absolute outer residual tolerance.

4.12.2.14 Matrix<double> GMRESR\_DATA::arg

Argument matrix passed between preconditioner and iterator.

4.12.2.15 GCR\_DATA GMRESR\_DATA::gcr\_dat

Data structure for the outer GCR steps.

4.12.2.16 GMRESRP\_DATA GMRESR\_DATA::gmres\_dat

Data structure for the inner GMRES steps.

 $4.12.2.17 \quad int(* \ GMRESR\_DATA::matvec)(const \ Matrix < double > \&x, \ Matrix < double > \&Ax, \ const \ void \ * matvec\_data)$ 

User supplied matrix-vector product function.

4.12.2.18 int(\* GMRESR\_DATA::terminal\_precon)(const Matrix< double > &r, Matrix< double > &p, const void \*precon\_data)

Optional user supplied terminal preconditioner.

4.12.2.19 const void\* GMRESR\_DATA::matvec\_data

Data structure for the user's matvec function.

4.12.2.20 const void\* GMRESR\_DATA::term\_precon

Data structure for the user's terminal preconditioner.

The documentation for this struct was generated from the following file:

· lark.h

## 4.13 GMRESRP\_DATA Struct Reference

Data structure for the Restarted GMRES algorithm with Right Preconditioning.

```
#include <lark.h>
```

#### **Public Attributes**

• int restart = -1

Restart parameter - default = min(20, vector\_size)

• int maxit = 0

Maximum allowable outer iterations.

• int iter\_outer = 0

Total number of outer iterations.

• int iter\_inner = 0

Total number of inner iterations.

• int iter\_total = 0

Total number of overall iterations.

• double tol rel = 1e-6

Relative tolerance for convergence - default = 1e-6.

• double tol abs = 1e-6

Absolute tolerance for convergence - default = 1e-6.

• double res

Absolute residual norm for linear system.

· double relres

Relative residual norm for linear system.

· double relres\_base

Initial residual norm of the linear system.

· double bestres

Best found residual norm of the linear system.

• bool Output = true

True = print messages to console.

Matrix< double > x

Current solution to the linear system.

Matrix< double > bestx

Best found solution to the linear system.

• Matrix< double > r

Residual vector for the linear system.

std::vector< Matrix< double > > Vk

(N x k) orthonormal vector basis

• std::vector < Matrix < double > > Zk

(N x k) preconditioned vector set

std::vector< std::vector</li>

< double > > H

 $(k+1 \ x \ k)$  upper Hessenberg storage matrix

std::vector< std::vector</li>

< double > > H bar

(k+1 x k) Factorized matrix

std::vector< double > y

(k x 1) Vector search direction

std::vector< double > e0

(k+1 x 1) Normalized vector with residual info

std::vector< double > e0\_bar

(k+1 x 1) Factorized normal vector

Matrix< double > w

(N) x (1) interim result of the matrix\_vector multiplication

Matrix< double > v

(N) x (1) holding cell for the column entries of Vk and other interims

Matrix< double > sum

(N) x (1) running sum of subspace vectors for use in altering w

## 4.13.1 Detailed Description

Data structure for the Restarted GMRES algorithm with Right Preconditioning.

C-style object used in conjunction with Generalized Minimum RESidual Right Preconditioned (GMRESRP) algorithm to iteratively solve a linear system of equations. Unlike GMRESLP, the GMRESRP method is capable of checking linear residuals at both the inner and outer steps. As a result, this algorithm may terminate earlier than GMRESLP if it has found a suitable solution during one of the inner steps.

#### 4.13.2 Member Data Documentation

4.13.2.1 int GMRESRP\_DATA::restart = -1

Restart parameter - default = min(20, vector size)

4.13.2.2 int GMRESRP\_DATA::maxit = 0

Maximum allowable outer iterations.

4.13.2.3 int GMRESRP\_DATA::iter\_outer = 0

Total number of outer iterations.

4.13.2.4 int GMRESRP\_DATA::iter\_inner = 0

Total number of inner iterations.

4.13.2.5 int GMRESRP\_DATA::iter\_total = 0

Total number of overall iterations.

4.13.2.6 double GMRESRP\_DATA::tol\_rel = 1e-6

Relative tolerance for convergence - default = 1e-6.

4.13.2.7 double GMRESRP\_DATA::tol\_abs = 1e-6

Absolute tolerance for convergence - default = 1e-6.

4.13.2.8 double GMRESRP\_DATA::res

Absolute residual norm for linear system.

4.13.2.9 double GMRESRP\_DATA::relres

Relative residual norm for linear system.

4.13.2.10 double GMRESRP\_DATA::relres\_base

Initial residual norm of the linear system.

4.13.2.11 double GMRESRP\_DATA::bestres

Best found residual norm of the linear system.

4.13.2.12 bool GMRESRP\_DATA::Output = true

True = print messages to console.

4.13.2.13 Matrix<double> GMRESRP\_DATA::x

Current solution to the linear system.

4.13.2.14 Matrix < double > GMRESRP\_DATA::bestx

Best found solution to the linear system.

4.13.2.15 Matrix<double> GMRESRP\_DATA::r

Residual vector for the linear system.

4.13.2.16 std::vector< Matrix<double>> GMRESRP\_DATA::Vk

(N x k) orthonormal vector basis

4.13.2.17 std::vector< Matrix<double>> GMRESRP\_DATA::Zk

(N x k) preconditioned vector set

4.13.2.18 std::vector< std::vector< double >> GMRESRP\_DATA::H

(k+1 x k) upper Hessenberg storage matrix

 ${\tt 4.13.2.19} \quad {\tt std::vector}{< \tt std::vector}{< \tt double} > {\tt > GMRESRP\_DATA::H\_bar}$ 

(k+1 x k) Factorized matrix

4.13.2.20 std::vector < double > GMRESRP\_DATA::y

(k x 1) Vector search direction

 ${\it 4.13.2.21 \quad std::} vector {\it < double > GMRESRP\_DATA::e0}$ 

(k+1 x 1) Normalized vector with residual info

4.13.2.22 std::vector< double > GMRESRP\_DATA::e0\_bar

(k+1 x 1) Factorized normal vector

```
4.13.2.23 Matrix < double > GMRESRP_DATA::w
```

(N) x (1) interim result of the matrix\_vector multiplication

```
4.13.2.24 Matrix < double > GMRESRP_DATA::v
```

(N) x (1) holding cell for the column entries of Vk and other interims

```
4.13.2.25 Matrix < double > GMRESRP_DATA::sum
```

(N) x (1) running sum of subspace vectors for use in altering w

The documentation for this struct was generated from the following file:

· lark.h

## 4.14 GPAST\_DATA Struct Reference

#### GPAST Data Structure.

```
#include <magpie.h>
```

#### **Public Attributes**

double x

Adsorbed mole fraction.

double y

Gas phase mole fraction.

• double He

Henry's Coefficient (mol/kg/kPa)

double q

Amount adsorbed for each component (mol/kg)

• std::vector< double > gama inf

Infinite dilution activities.

• double qo

Pure component capacities (mol/kg)

double Plo

Pure component spreading pressures (mol/kg)

std::vector< double > po

Pure component reference state pressures (kPa)

· double poi

Reference state pressures solved for using Recover eval GPAST.

bool present

If true, then the component is present; if false, then the component is not present.

## 4.14.1 Detailed Description

#### GPAST Data Structure.

C-style object holding all parameter information associated with the Generalized Predictive Adsorbed Solution Theory (GPAST) system of equations. Each species in the gas phase will have one of these objects.

4.14.2 Member Data Documentation

4.14.2.1 double GPAST\_DATA::x

Adsorbed mole fraction.

4.14.2.2 double GPAST\_DATA::y

Gas phase mole fraction.

4.14.2.3 double GPAST\_DATA::He

Henry's Coefficient (mol/kg/kPa)

4.14.2.4 double GPAST\_DATA::q

Amount adsorbed for each component (mol/kg)

4.14.2.5 std::vector<double> GPAST\_DATA::gama\_inf

Infinite dilution activities.

4.14.2.6 double GPAST\_DATA::qo

Pure component capacities (mol/kg)

4.14.2.7 double GPAST\_DATA::Plo

Pure component spreading pressures (mol/kg)

4.14.2.8 std::vector<double> GPAST\_DATA::po

Pure component reference state pressures (kPa)

4.14.2.9 double GPAST\_DATA::poi

Reference state pressures solved for using Recover eval GPAST.

4.14.2.10 bool GPAST\_DATA::present

If true, then the component is present; if false, then the component is not present.

The documentation for this struct was generated from the following file:

• magpie.h

# 4.15 GSTA\_DATA Struct Reference

GSTA Data Structure.

#include <magpie.h>

#### **Public Attributes**

· double qmax

Theoretical maximum capacity of adsorbate-adsorbent pair (mol/kg)

int m

Number of parameters in the GSTA isotherm.

std::vector< double > dHo

Enthalpies for each site (J/mol)

std::vector< double > dSo

Entropies for each site (J/(K\*mol))

## 4.15.1 Detailed Description

GSTA Data Structure.

C-style object holding all parameter information associated with the Generalized Statistical Thermodynamic Adsorption (GSTA) isotherm model. Each species in the gas phase will have one of these objects.

#### 4.15.2 Member Data Documentation

4.15.2.1 double GSTA\_DATA::qmax

Theoretical maximum capacity of adsorbate-adsorbent pair (mol/kg)

4.15.2.2 int GSTA\_DATA::m

Number of parameters in the GSTA isotherm.

4.15.2.3 std::vector<double> GSTA\_DATA::dHo

Enthalpies for each site (J/mol)

4.15.2.4 std::vector<double> GSTA\_DATA::dSo

Entropies for each site (J/(K\*mol))

The documentation for this struct was generated from the following file:

· magpie.h

# 4.16 GSTA\_OPT\_DATA Struct Reference

Data structure used in the GSTA optimization routines.

```
#include <gsta_opt.h>
```

## **Public Attributes**

· int total\_eval

Keeps track of the total number of function evaluations.

int n\_par

Number of parameters being optimized for.

· double qmax

Maximum theoretical adsorption capacity (M/M) (0 if unknown)

int iso

Keeps isotherm that is currently being optimized.

- std::vector< std::vector</li>
  - < double > > Fobj

Creates a dynamic array to store all Fobj values.

- std::vector< std::vector</li>
- std::vector< std::vector</li>
  - < double > > P

Creates a dynamic array for q and P data pairs.

- std::vector< std::vector</li>
  - < double > > best\_par

Used to store the values of the parameters of best fit.

- std::vector< std::vector</li>
  - < double > > Kno

Dimensionless parameters determined from best\_par.

- std::vector< std::vector</li>
  - < std::vector< double >> > all\_pars

Used to create a ragged array of all parameters.

- std::vector< std::vector</li>
  - < double > > norms

Used to store the values of all the calculated norms.

std::vector< double > opt\_qmax

If qmax is unknown, this vector holds it's optimized values.

#### 4.16.1 Detailed Description

Data structure used in the GSTA optimization routines.

C-style structure that keeps track of all infomation during the optimization routine. All solutions and parameters to the GSTA isotherm are held in order to find the best solution with the fewest parameters.

## 4.16.2 Member Data Documentation

## 4.16.2.1 int GSTA\_OPT\_DATA::total\_eval

Keeps track of the total number of function evaluations.

4.16.2.2 int GSTA\_OPT\_DATA::n\_par

Number of parameters being optimized for.

4.16.2.3 double GSTA\_OPT\_DATA::qmax

Maximum theoretical adsorption capacity (M/M) (0 if unknown)

4.16.2.4 int GSTA\_OPT\_DATA::iso

Keeps isotherm that is currently being optimized.

4.16.2.5 std::vector<std::vector<double> > GSTA\_OPT\_DATA::Fobj

Creates a dynamic array to store all Fobj values.

4.16.2.6 std::vector<std::vector<double> > GSTA\_OPT\_DATA::q

4.16.2.7 std::vector<std::vector<double> > GSTA\_OPT\_DATA::P

Creates a dynamic array for q and P data pairs.

 ${\tt 4.16.2.8 \quad std::vector}{<} {\tt std::vector}{<} {\tt double}{\gt} {\gt} {\tt GSTA\_OPT\_DATA::best\_par}$ 

Used to store the values of the parameters of best fit.

4.16.2.9  $std::vector < std::vector < double > > GSTA_OPT_DATA::Kno$ 

Dimensionless parameters determined from best\_par.

 $4.16.2.10 \quad std::vector < std::vector < double > > GSTA\_OPT\_DATA::all\_pars$ 

Used to create a ragged array of all parameters.

4.16.2.11 std::vector<std::vector<double>> GSTA\_OPT\_DATA::norms

Used to store the values of all the calculated norms.

4.16.2.12 std::vector<double> GSTA\_OPT\_DATA::opt\_qmax

If qmax is unknown, this vector holds it's optimized values.

The documentation for this struct was generated from the following file:

• gsta\_opt.h

## 4.17 Header Class Reference

#include <yaml\_wrapper.h>

Inheritance diagram for Header:



#### **Public Member Functions**

- Header ()
- ∼Header ()
- · Header (const Header &head)

 Header (std::string name) Header (const KeyValueMap &map) Header (std::string name, const KeyValueMap &map) Header (std::string key, const SubHeader &sub) Header & operator= (const Header &head) ValueTypePair & operator[] (const std::string key) ValueTypePair operator[] (const std::string key) const SubHeader & operator() (const std::string key) • SubHeader operator() (const std::string key) const std::map< std::string,</li> SubHeader > & getSubMap () KeyValueMap & getDataMap () SubHeader & getSubHeader (std::string key) std::map< std::string,</li> SubHeader >::const\_iterator end () const std::map< std::string,</li> SubHeader >::iterator end () std::map< std::string,</li> SubHeader >::const\_iterator begin () const std::map< std::string,</li> SubHeader >::iterator begin () • void clear () · void resetKeys () void changeKey (std::string oldKey, std::string newKey) void addPair (std::string key, std::string val) void addPair (std::string key, std::string val, int t) void setName (std::string name) void setAlias (std::string alias) • void setNameAliasPair (std::string n, std::string a, int s) void setState (int state) void DisplayContents () void addSubKey (std::string key) void copyAnchor2Alias (std::string alias, SubHeader &ref) • int size () • std::string getName () std::string getAlias () • int getState () · bool isAlias () • bool isAnchor () SubHeader & getAnchoredSub (std::string alias) **Private Attributes** std::map< std::string, SubHeader > Sub\_Map

#### **Additional Inherited Members**

#### 4.17.1 Constructor & Destructor Documentation

```
4.17.1.1 Header::Header ( )
4.17.1.2 Header:: ∼ Header ( )
```

```
4.17.1.3 Header::Header ( const Header & head )
4.17.1.4 Header::Header ( std::string name )
4.17.1.5 Header::Header (const KeyValueMap & map)
4.17.1.6 Header::Header ( std::string name, const KeyValueMap & map )
4.17.1.7 Header::Header ( std::string key, const SubHeader & sub )
4.17.2
         Member Function Documentation
4.17.2.1 Header & Header::operator= ( const Header & head )
4.17.2.2 ValueTypePair& Header::operator[] ( const std::string key )
4.17.2.3 ValueTypePair Header::operator[] ( const std::string key ) const
4.17.2.4 SubHeader& Header::operator() ( const std::string key )
4.17.2.5 SubHeader Header::operator() ( const std::string key ) const
4.17.2.6 std::map<std::string, SubHeader>& Header::getSubMap()
4.17.2.7 KeyValueMap& Header::getDataMap()
4.17.2.8 SubHeader& Header::getSubHeader ( std::string key )
4.17.2.9 std::map<std::string, SubHeader>::const_iterator Header::end ( ) const
4.17.2.10 std::map<std::string, SubHeader>::iterator Header::end ( )
4.17.2.11 std::map<std::string, SubHeader>::const_iterator Header::begin ( ) const
4.17.2.12 std::map<std::string, SubHeader>::iterator Header::begin ( )
4.17.2.13 void Header::clear ( )
4.17.2.14 void Header::resetKeys ( )
4.17.2.15 void Header::changeKey ( std::string oldKey, std::string newKey )
4.17.2.16 void Header::addPair ( std::string key, std::string val )
4.17.2.17 void Header::addPair ( std::string key, std::string val, int t )
4.17.2.18 void Header::setName ( std::string name )
4.17.2.19 void Header::setAlias ( std::string alias )
4.17.2.20 void Header::setNameAliasPair ( std::string n, std::string a, int s )
4.17.2.21 void Header::setState (int state)
4.17.2.22 void Header::DisplayContents ( )
```

```
4.17.2.23 void Header::addSubKey ( std::string key )
4.17.2.24 void Header::copyAnchor2Alias ( std::string alias, SubHeader & ref )
4.17.2.25 int Header::size ( )
4.17.2.26 std::string Header::getName ( )
4.17.2.27 std::string Header::getAlias ( )
4.17.2.28 int Header::getState ( )
4.17.2.29 bool Header::isAlias ( )
4.17.2.30 bool Header::isAnchor ( )
4.17.2.31 SubHeader& Header::getAnchoredSub ( std::string alias )
4.17.3 Member Data Documentation
4.17.3.1 std::map<std::string, SubHeader> Header::Sub_Map [private]
```

The documentation for this class was generated from the following file:

• yaml\_wrapper.h

# 4.18 KeyValueMap Class Reference

```
#include <yaml_wrapper.h>
```

# **Public Member Functions**

```
    KeyValueMap ()
```

- ∼KeyValueMap ()
- KeyValueMap (const std::map< std::string, std::string > &map)
- KeyValueMap (std::string key, std::string value)
- KeyValueMap (const KeyValueMap &map)
- KeyValueMap & operator= (const KeyValueMap &map)
- ValueTypePair & operator[] (const std::string key)
- ValueTypePair operator[] (const std::string key) const
- std::map< std::string,</li>

ValueTypePair > & getMap ()

 $\bullet \ \, \text{std::map}{<} \, \text{std::string},$ 

ValueTypePair >

::const\_iterator end () const

 $\bullet \ \, std::map{<} \ \, std::string,\\$ 

ValueTypePair >::iterator end ()

std::map< std::string,</li>

ValueTypePair >

::const\_iterator begin () const

std::map< std::string,</li>

ValueTypePair >::iterator begin ()

- void clear ()
- void addKey (std::string key)

- void editValue4Key (std::string val, std::string key)
- void editValue4Key (std::string val, int type, std::string key)
- void addPair (std::string key, ValueTypePair val)
- void addPair (std::string key, std::string val)
- void addPair (std::string key, std::string val, int type)
- void findType (std::string key)
- void assertType (std::string key, int type)
- void findAllTypes ()
- void DisplayMap ()
- int size ()
- std::string getString (std::string key)
- bool getBool (std::string key)
- double getDouble (std::string key)
- int getInt (std::string key)
- std::string getValue (std::string key)
- int getType (std::string key)
- ValueTypePair & getPair (std::string key)

### **Private Attributes**

std::map< std::string,</li>
 ValueTypePair > Key\_Value

```
4.18.1 Constructor & Destructor Documentation
```

```
4.18.1.1 KeyValueMap::KeyValueMap()
```

- 4.18.1.2 KeyValueMap::∼KeyValueMap ( )
- 4.18.1.3 KeyValueMap::KeyValueMap (const std::map < std::string, std::string > & map)
- 4.18.1.4 KeyValueMap::KeyValueMap ( std::string key, std::string value )
- 4.18.1.5 KeyValueMap::KeyValueMap ( const KeyValueMap & map )
- 4.18.2 Member Function Documentation
- 4.18.2.1 KeyValueMap& KeyValueMap::operator= ( const KeyValueMap & map )
- 4.18.2.2 ValueTypePair& KeyValueMap::operator[] ( const std::string key )
- 4.18.2.3 ValueTypePair KeyValueMap::operator[] ( const std::string key ) const
- 4.18.2.4 std::map<std::string, ValueTypePair > & KeyValueMap::getMap ( )
- 4.18.2.5 std::map<std::string, ValueTypePair>::const\_iterator KeyValueMap::end ( ) const
- 4.18.2.6 std::map<std::string, ValueTypePair>::iterator KeyValueMap::end()
- 4.18.2.7 std::map<std::string, ValueTypePair>::const\_iterator KeyValueMap::begin ( ) const
- 4.18.2.8 std::map<std::string, ValueTypePair>::iterator KeyValueMap::begin ( )
- 4.18.2.9 void KeyValueMap::clear ( )

```
4.18.2.10 void KeyValueMap::addKey ( std::string key )
4.18.2.11 void KeyValueMap::editValue4Key ( std::string val, std::string key )
4.18.2.12 void KeyValueMap::editValue4Key ( std::string val, int type, std::string key )
4.18.2.13 void KeyValueMap::addPair ( std::string key, ValueTypePair val )
4.18.2.14 void KeyValueMap::addPair ( std::string key, std::string val )
4.18.2.15 void KeyValueMap::addPair ( std::string key, std::string val, int type )
4.18.2.16 void KeyValueMap::findType ( std::string key )
4.18.2.17 void KeyValueMap::assertType ( std::string key, int type )
4.18.2.18 void KeyValueMap::findAllTypes ( )
4.18.2.19 void KeyValueMap::DisplayMap()
4.18.2.20 int KeyValueMap::size ( )
4.18.2.21 std::string KeyValueMap::getString ( std::string key )
4.18.2.22 bool KeyValueMap::getBool ( std::string key )
4.18.2.23 double KeyValueMap::getDouble ( std::string key )
4.18.2.24 int KeyValueMap::getInt ( std::string key )
4.18.2.25 std::string KeyValueMap::getValue ( std::string key )
4.18.2.26 int KeyValueMap::getType ( std::string key )
4.18.2.27 ValueTypePair& KeyValueMap::getPair ( std::string key )
4.18.3 Member Data Documentation
4.18.3.1 std::map<std::string, ValueTypePair > KeyValueMap::Key_Value [private]
```

The documentation for this class was generated from the following file:

· yaml wrapper.h

#### KMS\_DATA Struct Reference 4.19

Data structure for the implemenation of the Krylov Multi-Space (KMS) Method.

```
#include <lark.h>
```

## **Public Attributes**

• int level = 0

Current level in the recursion.

int max\_level = 0

Maximum allowable recursion levels (Default = 0 -> GMRES, Max = 5)

• int restart = -1

Restart parameter for the outer iterates (Default = 20, Max = N)

int maxit = 0

Maximum allowable iterations for the outer steps.

• int inner iter = 0

Number of inner steps taken.

• int outer\_iter = 0

Number of outer steps taken.

• int total iter = 0

Total number of iterations in all steps.

• double outer reltol = 1e-6

Relative residual tolerance for outer steps (Default = 1e-6)

• double outer abstol = 1e-6

Absolute residual tolerance for outer steps (Default = 1e-6)

• double inner reltol = 0.1

Residual tolerance for inner steps made relative to outer steps (Default = 0.1)

• bool Output out = true

True = Print the outer steps residuals.

bool Output\_in = false

True = Print the inner steps residuals.

GMRESRP\_DATA gmres\_out

Data structure for the outer steps.

std::vector< GMRESRP DATA > gmres in

Data structures for each recursion level.

int(\* matvec )(const Matrix< double > &x, Matrix< double > &Ax, const void \*matvec\_data)

User supplied matrix-vector product function.

 $\bullet \ \, \text{int}(*\ \text{terminal\_precon}\ ) (\text{const}\ \text{Matrix} < \ \text{double} > \&r, \ \text{Matrix} < \ \text{double} > \&p, \ \text{const}\ \text{void}\ *precon\_data)$ 

Optional user supplied terminal preconditioner.

• const void \* matvec data

Data structure for the user's matvec function.

const void \* term\_precon

Data structure for the user's terminal preconditioner.

### 4.19.1 Detailed Description

Data structure for the implemenation of the Krylov Multi-Space (KMS) Method.

C-style object to be used in conjunction with the Krylov Multi-Space (KMS) Algorithm to iteratively solve non-symmetric, indefinite linear systems. This method was inspired by the Flexible GMRES (FGMRES) and Recursive GMRES (GMRESR) methods proposed by Saad (1993) and Vorst and Vuik (1991), respectively. The idea behind this method is to recursively call FGMRES to solve a linear system with pregressively smaller Krylov Subspaces built by a Right-Preconditioned GMRES algorithm. Thus creating a "V-cycle" of iteration similar to that seen in Multi-Grid algorithms.

### 4.19.2 Member Data Documentation

4.19.2.1 int KMS\_DATA::level = 0

Current level in the recursion.

4.19.2.2 int KMS\_DATA::max\_level = 0

Maximum allowable recursion levels (Default = 0 -> GMRES, Max = 5)

4.19.2.3 int KMS\_DATA::restart = -1

Restart parameter for the outer iterates (Default = 20, Max = N)

4.19.2.4 int KMS\_DATA::maxit = 0

Maximum allowable iterations for the outer steps.

4.19.2.5 int KMS\_DATA::inner\_iter = 0

Number of inner steps taken.

4.19.2.6 int KMS\_DATA::outer\_iter = 0

Number of outer steps taken.

4.19.2.7 int KMS\_DATA::total\_iter = 0

Total number of iterations in all steps.

4.19.2.8 double KMS\_DATA::outer\_reltol = 1e-6

Relative residual tolerance for outer steps (Default = 1e-6)

4.19.2.9 double KMS\_DATA::outer\_abstol = 1e-6

Absolute residual tolerance for outer steps (Default = 1e-6)

4.19.2.10 double KMS\_DATA::inner\_reltol = 0.1

Residual tolerance for inner steps made relative to outer steps (Default = 0.1)

4.19.2.11 bool KMS\_DATA::Output\_out = true

True = Print the outer steps residuals.

4.19.2.12 bool KMS\_DATA::Output\_in = false

True = Print the inner steps residuals.

4.19.2.13 GMRESRP\_DATA KMS\_DATA::gmres\_out

Data structure for the outer steps.

4.19.2.14 std::vector < GMRESRP\_DATA > KMS\_DATA::gmres\_in

Data structures for each recursion level.

4.19.2.15 int(\* KMS\_DATA::matvec)(const Matrix < double > &x, Matrix < double > &Ax, const void \*matvec\_data)

User supplied matrix-vector product function.

4.19.2.16 int(\* KMS\_DATA::terminal\_precon)(const Matrix < double > &r, Matrix < double > &p, const void \*precon\_data)

Optional user supplied terminal preconditioner.

4.19.2.17 const void\* KMS\_DATA::matvec\_data

Data structure for the user's matvec function.

4.19.2.18 const void\* KMS\_DATA::term\_precon

Data structure for the user's terminal preconditioner.

The documentation for this struct was generated from the following file:

· lark.h

### 4.20 MAGPIE\_DATA Struct Reference

MAGPIE Data Structure.

#include <magpie.h>

### **Public Attributes**

- std::vector< GSTA DATA > gsta dat
- std::vector< mSPD\_DATA > mspd\_dat
- std::vector< GPAST\_DATA > gpast\_dat
- SYSTEM\_DATA sys\_dat

### 4.20.1 Detailed Description

MAGPIE Data Structure.

C-style object holding all information necessary to run a MAGPIE simulation. This is the data structure that will be used in other sub-routines when a mixed gas adsorption simulation needs to be run.

### 4.20.2 Member Data Documentation

4.20.2.1 std::vector < GSTA\_DATA > MAGPIE\_DATA::gsta\_dat

4.20.2.2 std::vector<mSPD\_DATA> MAGPIE\_DATA::mspd\_dat

4.20.2.3 std::vector<GPAST\_DATA> MAGPIE\_DATA::gpast\_dat

### 4.20.2.4 SYSTEM\_DATA MAGPIE\_DATA::sys\_dat

The documentation for this struct was generated from the following file:

· magpie.h

## 4.21 MassBalance Class Reference

```
Mass Balance Object.
```

```
#include <shark.h>
```

### **Public Member Functions**

MassBalance ()

Default Constructor.

∼MassBalance ()

Default Destructor.

void Initialize\_List (MasterSpeciesList &List)

Function to initialize the MassBalance object from the MasterSpeciesList.

• void Display\_Info ()

Display the mass balance information.

void Set\_Delta (int i, double v)

Function to set the ith weight (delta) for the mass balance.

• void Set\_TotalConcentration (double v)

Set the total concentration of the mass balance to v (mol/L)

void Set\_Name (std::string name)

Set the name of the mass balance (i.e., Uranium, Carbonate, etc.)

• double Get\_Delta (int i)

Fetch the ith weight (i.e., delta) value.

• double Sum\_Delta ()

Sums up the delta values and returns the total (should never be zero)

• double Get TotalConcentration ()

Fetch the total concentration (mol/L)

• std::string Get\_Name ()

Return name of mass balance object.

double Eval\_Residual (const Matrix< double > &x)

Evaluate the residual for the mass balance object given the log(C) concentrations.

### **Protected Attributes**

MasterSpeciesList \* List

Pointer to a master species object.

• std::vector< double > Delta

Vector of weights (i.e., deltas) used in the mass balance.

• double TotalConcentration

Total concentration of specific object (mol/L)

### **Private Attributes**

std::string Name

Name designation used in mass balance.

### 4.21.1 Detailed Description

Mass Balance Object.

C++ style object that holds data and functions associated with mass balances of primary species in a system. The mass balances involve a total concentration (in mol/L) and a vector of weighted contributions to that total concentration from each species in the MasterSpeciesList. This object only considers mass balances in a batch type of system (i.e., not input or output of mass). However, one could inherit from this object to create mass balances for flow systems as well.

### 4.21.2 Constructor & Destructor Documentation

```
4.21.2.1 MassBalance::MassBalance()
```

Default Constructor.

```
4.21.2.2 MassBalance:: ~ MassBalance ( )
```

Default Destructor.

### 4.21.3 Member Function Documentation

```
4.21.3.1 void MassBalance::Initialize_List ( MasterSpeciesList & List )
```

Function to initialize the MassBalance object from the MasterSpeciesList.

```
4.21.3.2 void MassBalance::Display_Info ( )
```

Display the mass balance information.

```
4.21.3.3 void MassBalance::Set_Delta (int i, double v)
```

Function to set the ith weight (delta) for the mass balance.

This function sets the weight (i.e., delta value) of the ith species in the list to the value of v. That value represents the weighting of that species in the determination of the total mass for the primary species set.

### **Parameters**

i	index of the species in the MasterSpeciesList
V	value of the weigth (or delta) applied to the mass balance

```
4.21.3.4 void MassBalance::Set_TotalConcentration ( double v )
```

Set the total concentration of the mass balance to v (mol/L)

```
4.21.3.5 void MassBalance::Set_Name ( std::string name )

Set the name of the mass balance (i.e., Uranium, Carbonate, etc.)

4.21.3.6 double MassBalance::Get_Delta ( int i )

Fetch the ith weight (i.e., delta) value.

4.21.3.7 double MassBalance::Sum_Delta ( )

Sums up the delta values and returns the total (should never be zero)

4.21.3.8 double MassBalance::Get_TotalConcentration ( )

Fetch the total concentration (mol/L)

4.21.3.9 std::string MassBalance::Get_Name ( )

Return name of mass balance object.
```

4.21.3.10 double MassBalance::Eval\_Residual ( const Matrix< double > & x )

Evaluate the residual for the mass balance object given the log(C) concentrations.

This function calculates and provides the residual for this mass balance object based on the total concentration in the system and the weighted contributions from each species. Concentrations are given as the log(C) values.

### **Parameters**

x matrix of the log(C) concentration values at the current non-linear step

### 4.21.4 Member Data Documentation

**4.21.4.1 MasterSpeciesList\* MassBalance::List** [protected]

Pointer to a master species object.

**4.21.4.2** std::vector<double> MassBalance::Delta [protected]

Vector of weights (i.e., deltas) used in the mass balance.

**4.21.4.3** double MassBalance::TotalConcentration [protected]

Total concentration of specific object (mol/L)

**4.21.4.4 std::string MassBalance::Name** [private]

Name designation used in mass balance.

The documentation for this class was generated from the following file:

· shark.h

# 4.22 MasterSpeciesList Class Reference

Master Species List Object.

#include <shark.h>

### **Public Member Functions**

MasterSpeciesList ()

Default constructor.

∼MasterSpeciesList ()

Default destructor.

MasterSpeciesList (const MasterSpeciesList &msl)

Copy Constructor.

MasterSpeciesList & operator= (const MasterSpeciesList &msl)

Equals operator.

• void set\_list\_size (int i)

Function to initialize the size of the list.

void set\_species (int i, std::string formula)

Function to register the ith species in the list based on a registered molecular formula (see mola.h)

 void set\_species (int i, int charge, double enthalpy, double entropy, double energy, bool HS, bool G, std::string Phase, std::string Name, std::string Formula, std::string lin\_formula)

Function to register the ith species in the list based on custom molecule information (see mola.h)

· void DisplayInfo (int i)

Function to display information of ith object.

void DisplayAll ()

Function to display all information of list.

void DisplayConcentrations (Matrix< double > &C)

Function to display the concentrations of species in list.

• void set\_alkalinity (double alk)

Set the alkalinity of the solution (Default = 0 M)

int list\_size ()

Returns size of list.

• Molecule & get\_species (int i)

Returns a reference to the ith species in master list.

int get\_index (std::string name)

Returns an integer representing location of the named species in the list.

• double charge (int i)

Fetch and return charge of ith species in list.

· double alkalinity ()

Fetch the value of alkalinity of the solution (mol/L)

• std::string speciesName (int i)

Function to return the name of the ith species.

double Eval ChargeResidual (const Matrix< double > &x)

Calculate charge balance residual for the electroneutrality constraint.

### **Protected Attributes**

· int size

Size of the list.

• std::vector< Molecule > species

List of Molecule Objects.

· double residual alkalinity

Conc of strong base - conc of strong acid in solution (mol/L)

### 4.22.1 Detailed Description

Master Species List Object.

C++ style object that holds data and function associated with solving multi-species problems. This object contains a vector of Molecule objects from mola.h and uses those objects to help setup speciation problems that need to be solved. One of the primary functions in this object is the contribution of electroneutrality (Eval\_ChargeResidual). However, we only need this constraint if the pH of our aqueous system is unknown.

### 4.22.2 Constructor & Destructor Documentation

4.22.2.1 MasterSpeciesList::MasterSpeciesList()

Default constructor.

4.22.2.2 MasterSpeciesList:: ~MasterSpeciesList()

Default destructor.

4.22.2.3 MasterSpeciesList::MasterSpeciesList ( const MasterSpeciesList & msl )

Copy Constructor.

## 4.22.3 Member Function Documentation

4.22.3.1 MasterSpeciesList& MasterSpeciesList::operator= ( const MasterSpeciesList & msl )

Equals operator.

4.22.3.2 void MasterSpeciesList::set\_list\_size ( int i )

Function to initialize the size of the list.

4.22.3.3 void MasterSpeciesList::set\_species (int i, std::string formula)

Function to register the ith species in the list based on a registered molecular formula (see mola.h)

4.22.3.4 void MasterSpeciesList::set\_species (int *i*, int *charge*, double *enthalpy*, double *entropy*, double *energy*, bool *HS*, bool *G*, std::string *Phase*, std::string *Name*, std::string *Formula*, std::string *lin\_formula*)

Function to register the ith species in the list based on custom molecule information (see mola.h)

4.22.3.5 void MasterSpeciesList::DisplayInfo (int i)

Function to display information of ith object.

4.22.3.6 void MasterSpeciesList::DisplayAll ( )

Function to display all information of list.

4.22.3.7 void MasterSpeciesList::DisplayConcentrations ( Matrix< double > & C )

Function to display the concentrations of species in list.

This function will print to the console the species list in order with each species associated concentration from the matrix C. The concentrations and species list MUST be in the same order and the units of C are assumed to be mol/L.

#### **Parameters**

C | matrix of concentrations of species in the list in mol/L

4.22.3.8 void MasterSpeciesList::set\_alkalinity ( double alk )

Set the alkalinity of the solution (Default = 0 M)

This function is used to set the value of residual alkalinity used in the electroneutrality calculations. Typically, this value will be 0 M (mol/L) if all species in the system are present as variables. However, occasionally, one may want to set the alkalinity of the solution to a constant in order to restrict the pH of the solution.

## Parameters

alk	Residual alkalinity in M (mol/L)

4.22.3.9 int MasterSpeciesList::list\_size ( )

Returns size of list.

4.22.3.10 Molecule& MasterSpeciesList::get\_species ( int i )

Returns a reference to the ith species in master list.

This function will return a Molecule object for the ith species in the list of molecules. Once returned, the user then can operate on that molecule using the functions define in mola.h.

4.22.3.11 int MasterSpeciesList::get\_index ( std::string name )

Returns an integer representing location of the named species in the list.

4.22.3.12 double MasterSpeciesList::charge ( int i )

Fetch and return charge of ith species in list.

4.22.3.13 double MasterSpeciesList::alkalinity ( )

Fetch the value of alkalinity of the solution (mol/L)

4.22.3.14 std::string MasterSpeciesList::speciesName (int i)

Function to return the name of the ith species.

4.22.3.15 double MasterSpeciesList::Eval\_ChargeResidual ( const Matrix < double > & x )

Calculate charge balance residual for the electroneutrality constraint.

This function returns the value of the residual for the electroneutrality equation in the system. Electroneutrality is based on the concentrations and charges of each species in the system so the charges of each molecule must be appropriately set. Concentrations of those species are fed into this function via the argument x, but come in as the log(C) values (i.e., x = log(C)).

#### **Parameters**

x matrix of the log(C) concentration values at the current non-linear step

### 4.22.4 Member Data Documentation

**4.22.4.1** int MasterSpeciesList::size [protected]

Size of the list.

**4.22.4.2** std::vector < Molecule > MasterSpeciesList::species [protected]

List of Molecule Objects.

**4.22.4.3** double MasterSpeciesList::residual\_alkalinity [protected]

Conc of strong base - conc of strong acid in solution (mol/L)

The documentation for this class was generated from the following file:

• shark.h

# 4.23 Matrix < T > Class Template Reference

Templated C++ Matrix Class Object (click Matrix to go to function definitions)

```
#include <macaw.h>
```

### **Public Member Functions**

• Matrix (int rows, int columns)

Constructor for matrix with given number of rows and columns.

• T & operator() (int i, int j)

Access operator for the matrix element at row i and column j (e.g., aij = A(i,j))

• T operator() (int i, int j) const

Constant access operator for the the matrix element at row i and column j.

Matrix (const Matrix &M)

Copy constructor for constructing a matrix as a copy of another matrix.

Matrix & operator= (const Matrix &M)

Equals operator for setting one matrix equal to another matrix.

• Matrix ()

Default constructor for creating an empty matrix.

∼Matrix ()

Default destructor for clearing out memory.

void set\_size (int i, int j)

Function to set/change the size of a matrix to i rows and j columns.

· void zeros ()

Function to set/change all values in a matrix to zeros.

void edit (int i, int j, T value)

Function to set/change the element of a matrix at row i and column j to given value.

int rows ()

Function to return the number of rows in a given matrix.

• int columns ()

Function to return the number of columns in a matrix.

• T determinate ()

Function to compute the determinate of a matrix and return that value.

• T norm ()

Function to compute the L2-norm of a matrix and return that value.

T sum (

Function to compute the sum of all elements in a matrix and return that value.

• T inner\_product (const Matrix &x)

Function to compute the inner product between this matrix and matrix x.

Matrix & cofactor (const Matrix &M)

Function to convert this matrix to a cofactor matrix of the given matrix M.

• Matrix operator+ (const Matrix &M)

Operator to add this matrix and matrix M and return the new matrix result.

Matrix operator- (const Matrix &M)

Operator to subtract this matrix and matrix M and return the new matrix result.

Matrix operator\* (const T)

Operator to multiply this matrix by a scalar T return the new matrix result.

Matrix operator/ (const T)

Operator to divide this matrix by a scalar T and return the new matrix result.

Matrix operator\* (const Matrix &M)

Operator to multiply this matrix and matrix M and return the new matrix result.

Matrix & transpose (const Matrix &M)

Function to convert this matrix to the transpose of the given matrix M.

Matrix & transpose multiply (const Matrix &MT, const Matrix &v)

Function to convert this matrix into the result of the given matrix M transposed and multiplied by the other given matrix v.

· Matrix & adjoint (const Matrix &M)

Function to convert this matrix to the adjoint of the given matrix.

• Matrix & inverse (const Matrix &M)

Function to convert this matrix to the inverse of the given matrix.

void Display (const std::string Name)

Function to display the contents of this matrix given a Name for the matrix.

• Matrix & tridiagonalSolve (const Matrix &A, const Matrix &b)

Function to solve Ax=b for x if A is symmetric, tridiagonal (this->x)

• Matrix & ladshawSolve (const Matrix &A, const Matrix &d)

Function to solve Ax=d for x if A is non-symmetric, tridiagonal (this->x)

Matrix & tridiagonalFill (const T A, const T B, const T C, bool Spherical)

Function to fill in this matrix with coefficients A, B, and C to form a tridiagonal matrix.

Matrix & naturalLaplacian3D (int m)

Function to fill out this matrix with coefficients from a 3D Laplacian function.

• Matrix & sphericalBCFill (int node, const T coeff, T variable)

Function to fill out a column matrix with spherical specific boundary conditions.

Matrix & ConstantICFill (const T IC)

Function to set all values in a column matrix to a given constant.

Matrix & SolnTransform (const Matrix &A, bool Forward)

Function to transform the values in a column matrix from cartesian to spherical coordinates.

T sphericalAvg (double radius, double dr, double bound, bool Dirichlet)

Function to compute a spatial average of this column matrix in spherical coordinates.

T IntegralAvg (double radius, double dr, double bound, bool Dirichlet)

Function to compute a spatial average of this column matrix in spherical coordinates.

• T IntegralTotal (double dr, double bound, bool Dirichlet)

Function to compute a spatial total of this column matrix in spherical coordinates.

Matrix & tridiagonalVectorFill (const std::vector< T > &A, const std::vector< T > &B, const std::vector< T > &C)

Function to fill in this matrix, in tridiagonal fashion, using the vectors of coefficients.

Matrix & columnVectorFill (const std::vector< T > &A)

Function to fill in a column matrix with the values of the given vector object.

Matrix & columnProjection (const Matrix &b, const Matrix &b\_old, const double dt, const double dt\_old)

Function to project a column matrix solution in time based on older state vectors.

Matrix & dirichletBCFill (int node, const T coeff, T variable)

Function to fill in a column matrix with all zeros except at the given node.

Matrix & diagonalSolve (const Matrix &D, const Matrix &v)

Function to solve the system Dx=v for x given that D is diagonal (this->x)

Matrix & upperTriangularSolve (const Matrix &U, const Matrix &v)

Function to solve the system Ux=v for x given that U is upper Triagular (this->x)

Matrix & lowerTriangularSolve (const Matrix &L, const Matrix &v)

Function to solve the system Lx=v for x given that L is lower Triagular (this->x)

Matrix & upperHessenberg2Triangular (Matrix &b)

Function to convert this square matrix to upper Triangular (assuming this is upper Hessenberg)

Matrix & lowerHessenberg2Triangular (Matrix &b)

Function to convert this square matrix to lower Triangular (assuming this is lower Hessenberg)

• Matrix & upperHessenbergSolve (const Matrix &H, const Matrix &v)

Function to solve the system Hx=v for x given that H is upper Hessenberg (this->x)

Matrix & lowerHessenbergSolve (const Matrix &H, const Matrix &v)

Function to solve the system Hx=v for x given that H is lower Hessenberg (this->x)

Matrix & columnExtract (int j, const Matrix &M)

Function to set this column matrix to the jth column of the given matrix M.

Matrix & rowExtract (int i, const Matrix &M)

Function to set this row matrix to the ith row of the given matrix M.

• Matrix & columnReplace (int j, const Matrix &v)

Function to this matrices' jth column with the given column matrix v.

Matrix & rowReplace (int i, const Matrix &v)

Function to this matrices' ith row with the given row matrix v.

void rowShrink ()

Function to delete the last row of this matrix.

· void columnShrink ()

Function to delete the last column of this matrix.

void rowExtend (const Matrix &v)

Function to add the row matrix v to the end of this matrix.

void columnExtend (const Matrix &v)

Function to add the column matrix v to the end of this matrix.

### **Protected Attributes**

· int num\_rows

Number of rows of the matrix.

· int num cols

Number of columns of the matrix.

std::vector< T > Data

Storage vector for the elements of the matrix.

### 4.23.1 Detailed Description

```
template < class T > class Matrix < T >
```

Templated C++ Matrix Class Object (click Matrix to go to function definitions)

C++ templated class object containing many different functions, actions, and solver routines associated with Dense Matrices. Operator overloads are also provided to give the user a more natural way of operating matrices on other matrices or scalars. These operator overloads are especially useful for reducing the amount of code needed to be written when working with matrix-based problems.

# 4.23.2 Constructor & Destructor Documentation

```
4.23.2.1 template < class T > Matrix < T >::Matrix ( int rows, int columns )
```

Constructor for matrix with given number of rows and columns.

```
4.23.2.2 template < class T > Matrix < T >::Matrix ( const Matrix < T > & M )
```

Copy constructor for constructing a matrix as a copy of another matrix.

```
4.23.2.3 template < class T > Matrix < T >::Matrix ( )
```

Default constructor for creating an empty matrix.

```
4.23.2.4 template < class T > Matrix < T >::\sim Matrix ( )
```

Default destructor for clearing out memory.

### 4.23.3 Member Function Documentation

```
4.23.3.1 template < class T > T & Matrix < T >::operator() ( int i, int j)
```

Access operator for the matrix element at row i and column j (e.g., aij = A(i,j))

```
4.23.3.2 template < class T > T Matrix < T >::operator() ( int i, int j ) const
```

Constant access operator for the the matrix element at row i and column j.

```
4.23.3.3 template < class T > Matrix < T > & Matrix < T >::operator= ( const Matrix < T > & M )
```

Equals operator for setting one matrix equal to another matrix.

```
4.23.3.4 template < class T > void Matrix < T >::set_size ( int i, int j )
```

Function to set/change the size of a matrix to i rows and j columns.

```
4.23.3.5 template < class T > void Matrix < T >::zeros ( )
```

Function to set/change all values in a matrix to zeros.

```
4.23.3.6 template < class T > void Matrix < T >::edit ( int i, int j, T value )
```

Function to set/change the element of a matrix at row i and column j to given value.

```
4.23.3.7 template < class T > int Matrix < T >::rows ( )
```

Function to return the number of rows in a given matrix.

```
4.23.3.8 template < class T > int Matrix < T >::columns ( )
```

Function to return the number of columns in a matrix.

```
4.23.3.9 template < class T > T Matrix < T >::determinate ( )
```

Function to compute the determinate of a matrix and return that value.

```
4.23.3.10 template < class T > T Matrix < T >::norm ( )
```

Function to compute the L2-norm of a matrix and return that value.

```
4.23.3.11 template < class T > T Matrix < T >::sum ( )
```

Function to compute the sum of all elements in a matrix and return that value.

```
4.23.3.12 template < class T > T Matrix < T >::inner_product ( const Matrix < T > & x )
```

Function to compute the inner product between this matrix and matrix x.

```
4.23.3.13 template < class T > Matrix < T > & Matrix < T > :: cofactor (const Matrix < T > & M)
```

Function to convert this matrix to a cofactor matrix of the given matrix M.

```
4.23.3.14 template < class T > Matrix < T > Matrix < T > ::operator + ( const Matrix < T > & M )
```

Operator to add this matrix and matrix M and return the new matrix result.

```
4.23.3.15 template < class T > Matrix < T > Matrix < T > :: operator- ( const Matrix < T > & M )
```

Operator to subtract this matrix and matrix M and return the new matrix result.

```
4.23.3.16 template < class T > Matrix < T > Matrix < T > ::operator* ( const T a )
```

Operator to multiply this matrix by a scalar T return the new matrix result.

```
4.23.3.17 template < class T > Matrix < T > Matrix < T > :: operator/ (const T a)
```

Operator to divide this matrix by a scalar T and return the new matrix result.

```
4.23.3.18 template < class T > Matrix < T > Matrix < T > ::operator* ( const Matrix < T > & M )
```

Operator to multiply this matrix and matrix M and return the new matrix result.

```
4.23.3.19 template < class T > Matrix < T > & Matrix < T >::transpose (const Matrix < T > & M
```

Function to convert this matrix to the transpose of the given matrix M.

```
4.23.3.20 template < class T > Matrix < T > & Matrix < T > ::transpose_multiply ( const Matrix < T > & \it{MT}, const Matrix < T > & \it{v} )
```

Function to convert this matrix into the result of the given matrix M transposed and multiplied by the other given matrix v.

```
4.23.3.21 template < class T > Matrix < T > & Matrix < T > ::adjoint (const Matrix < T > & M)
```

Function to convert this matrix to the adjoint of the given matrix.

```
4.23.3.22 template < class T > Matrix < T > & Matrix < T > ::inverse (const Matrix < T > & M )
```

Function to convert this matrix to the inverse of the given matrix.

```
4.23.3.23 template < class T > void Matrix < T >::Display ( const std::string Name )
```

Function to display the contents of this matrix given a Name for the matrix.

4.23.3.24 template < class T > Matrix < T > & Matrix < T > ::tridiagonal Solve ( const Matrix < T > & A, const Matrix < T > & b )

Function to solve Ax=b for x if A is symmetric, tridiagonal (this->x)

4.23.3.25 template < class T > Matrix < T > & Matrix < T > ::ladshawSolve ( const Matrix < T > & A, const Matrix < T > & d)

Function to solve Ax=d for x if A is non-symmetric, tridiagonal (this->x)

4.23.3.26 template < class T> Matrix < T> & Matrix < T>::tridiagonalFill ( const TA, const TB, const TC, bool Spherical )

Function to fill in this matrix with coefficients A, B, and C to form a tridiagonal matrix.

This function fills in the diagonal elements of a square matrix with coefficient B, upper diagonal with C, and lower diagonal with A. The boolean will apply a transformation to those coefficients, if the problem happens to stem from 1-D diffusion in spherical coordinates.

```
4.23.3.27 template < class T > Matrix < T > & Matrix < T >::naturalLaplacian3D ( int m )
```

Function to fill out this matrix with coefficients from a 3D Laplacian function.

This function will fill out the coefficients of the matrix with the coefficients that stem from discretizing a 3D Laplacian on a natural grid with 2nd order finite differences.

```
4.23.3.28 template < class T > Matrix < T > & Matrix < T >::spherical BCFill (int node, const T coeff, T variable)
```

Function to fill out a column matrix with spherical specific boundary conditions.

This function will fille out a column matrix with zeros at all nodes expect for the node indicated. That node's value will be the product of the node id with the coeff and variable values given.

```
4.23.3.29 template < class T> Matrix < T> & Matrix < T>::Constant CFill (const T/C)
```

Function to set all values in a column matrix to a given constant.

```
4.23.3.30 template < class T > Matrix < T > & Matrix < T >::SolnTransform (const Matrix < T > & A, bool Forward)
```

Function to transform the values in a column matrix from cartesian to spherical coordinates.

```
4.23.3.31 template < class T > T Matrix < T >::sphericalAvg ( double radius, double dr, double bound, bool Dirichlet )
```

Function to compute a spatial average of this column matrix in spherical coordinates.

This function is used to compute an average value of a variable, represented in this column matrix, by integrating over the domain of the sphere. (Assumes you have variable value at center node)

### **Parameters**

radius	radius of the sphere
dr	space between each node
bound	value of the variable at the boundary
Dirichlet	True if problem has a Dirichlet BC, False if Neumann

4.23.3.32 template < class T > T Matrix < T >::Integral Avg ( double radius, double dr, double bound, bool Dirichlet )

Function to compute a spatial average of this column matrix in spherical coordinates.

This function is used to compute an average value of a variable, represented in this column matrix, by integrating

over the domain of the sphere. (Assumes you DO NOT have variable value at center node)

#### **Parameters**

radius	radius of the sphere
dr	space between each node
bound	value of the variable at the boundary
Dirichlet	True if problem has a Dirichlet BC, False if Neumann

4.23.3.33 template < class T > T Matrix < T >::IntegralTotal ( double dr, double bound, bool Dirichlet )

Function to compute a spatial total of this column matrix in spherical coordinates.

This function is used to compute an average value of a variable, represented in this column matrix, by integrating over the domain of the sphere. (Assumes you DO NOT have variable value at center node)

#### **Parameters**

dr	space between each node
bound	value of the variable at the boundary
Dirichlet	True if problem has a Dirichlet BC, False if Neumann

4.23.3.34 template < class T > Matrix < T > & Matrix < T > ::tridiagonal Vector Fill ( const std::vector < T > & A, const std::vector < T > & B, const std::vector < T > & C )

Function to fill in this matrix, in tridiagonal fashion, using the vectors of coefficients.

4.23.3.35 template < class T > Matrix < T > & Matrix < T > ::columnVectorFill ( const std::vector < T > & A )

Function to fill in a column matrix with the values of the given vector object.

4.23.3.36 template < class T > Matrix < T > & Matrix < T > :::columnProjection ( const Matrix < T > & b, const Matrix < T > & b, const Matrix < T > & b \_ old, const double dt, const double dt\_old )

Function to project a column matrix solution in time based on older state vectors.

This function is used in finch.h to form Matrix u\_star. It uses the size of the current step and old step, dt and dt\_old respectively, to form an approximation for the next state. The current state and olde state of the variables are passed as b and b old respectively.

4.23.3.37 template < class T > Matrix < T > & Matrix < T > ::dirichletBCFill ( int node, const T coeff, T variable )

Function to fill in a column matrix with all zeros except at the given node.

Similar to sphericalBCFill, this function will set the values of all elements in the column matrix to zero except at the given node, where the value is set to the product of coeff and variable. This is often used to set BCs in finch.h or other related files/simulations.

4.23.3.38 template < class T > Matrix < T > & Matrix < T > ::diagonal Solve ( const Matrix < T > & D, const Matrix < T > &  $\nu$  )

Function to solve the system Dx=v for x given that D is diagonal (this->x)

4.23.3.39 template < class T > Matrix < T > & Matrix < T > ::upperTriangularSolve ( const Matrix < T > & U, const Matrix < T > & v)

Function to solve the system Ux=v for x given that U is upper Triagular (this->x)

4.23.3.40 template < class T > Matrix < T > & Matrix < T > ::lowerTriangularSolve ( const Matrix < T > & L, const Matrix < T > &  $\nu$  )

Function to solve the system Lx=v for x given that L is lower Triagular (this->x)

4.23.3.41 template < class T > Matrix < T > & Matrix < T > ::upperHessenberg2Triangular (Matrix < T > & b)

Function to convert this square matrix to upper Triangular (assuming this is upper Hessenberg)

During this transformation, a column vector (b) is also being transformed to represent the BCs in a linear system. This algorithm uses Givens Rotations to efficiently convert the upper Hessenberg matrix to an upper triangular matrix.

4.23.3.42 template < class T > Matrix < T > & Matrix < T > ::lowerHessenberg2Triangular ( Matrix < T > & b )

Function to convert this square matrix to lower Triangular (assuming this is lower Hessenberg)

During this transformation, a column vector (b) is also being transformed to represent the BCs in a linear system. This algorithm uses Givens Rotations to efficiently convert the lower Hessenberg matrix to an lower triangular matrix.

4.23.3.43 template < class T > Matrix < T > & Matrix < T > ::upperHessenbergSolve ( const Matrix < T > & H, const Matrix < T > &  $\nu$ )

Function to solve the system Hx=v for x given that H is upper Hessenberg (this->x)

4.23.3.44 template < class T > Matrix < T > & Matrix < T > ::lowerHessenbergSolve ( const Matrix < T > &  $\it H$ , const Matrix < T > &  $\it v$  )

Function to solve the system Hx=v for x given that H is lower Hessenberg (this->x)

4.23.3.45 template < class T > Matrix < T > & Matrix < T > :::columnExtract ( int j, const Matrix < T > & M )

Function to set this column matrix to the jth column of the given matrix M.

4.23.3.46 template < class T > Matrix < T > & Matrix < T > ::rowExtract ( int i, const Matrix < T > & M )

Function to set this row matrix to the ith row of the given matrix M.

4.23.3.47 template < class T > Matrix < T > & Matrix < T >::columnReplace (int j, const Matrix < T > & v)

Function to this matrices' jth column with the given column matrix v.

4.23.3.48 template < class T > Matrix < T > & Matrix < T > ::rowReplace ( int i, const Matrix < T > &  $\nu$  )

Function to this matrices' ith row with the given row matrix v.

```
4.23.3.49 template < class T > void Matrix < T >::rowShrink ( )
```

Function to delete the last row of this matrix.

```
4.23.3.50 template < class T > void Matrix < T >::columnShrink ( )
```

Function to delete the last column of this matrix.

```
4.23.3.51 template < class T > void Matrix < T >::rowExtend ( const Matrix < T > & \nu )
```

Function to add the row matrix v to the end of this matrix.

```
4.23.3.52 template < class T > void Matrix < T > ::columnExtend ( const Matrix < T > & \nu )
```

Function to add the column matrix v to the end of this matrix.

## 4.23.4 Member Data Documentation

```
4.23.4.1 template < class T > int Matrix < T >::num_rows [protected]
```

Number of rows of the matrix.

```
4.23.4.2 template < class T > int Matrix < T >::num_cols [protected]
```

Number of columns of the matrix.

```
4.23.4.3 template<class T> std::vector<T> Matrix< T>::Data [protected]
```

Storage vector for the elements of the matrix.

The documentation for this class was generated from the following file:

· macaw.h

# 4.24 MIXED\_GAS Struct Reference

Data structure holding information necessary for computing mixed gas properties.

```
#include <egret.h>
```

### **Public Attributes**

int N

Given: Total number of gas species.

• bool CheckMolefractions = true

Given: True = Check Molefractions for errors.

double total\_pressure

Given: Total gas pressure (kPa)

· double gas\_temperature

Given: Gas temperature (K)

· double velocity

Given: Gas phase velocity (cm/s)

· double char\_length

Given: Characteristic Length (cm)

std::vector< double > molefraction

Given: Gas molefractions of each species (-)

· double total\_density

Calculated: Total gas density  $(g/cm^{\wedge}3)$  {use RE3}.

double total\_dyn\_vis

Calculated: Total dynamic viscosity (g/cm/s)

· double kinematic\_viscosity

Calculated: Kinematic viscosity (cm\^2/s)

· double total molecular weight

Calculated: Total molecular weight (g/mol)

double total\_specific\_heat

Calculated: Total specific heat (J/g/K)

· double Reynolds

Calculated: Value of the Reynold's number (-)

• Matrix< double > binary diffusion

Calculated: Tensor matrix of binary gas diffusivities (cm<sup>\(\)</sup>2/s)

std::vector< PURE GAS > species dat

Vector of the pure gas info of all species.

### 4.24.1 Detailed Description

Data structure holding information necessary for computing mixed gas properties.

C-style object holding the mixed gas information necessary for performing gas dynamic simulations. This object works in conjunction with the calculate\_variables function and uses the kinetic theory of gases to estimate mixed gas properties.

## 4.24.2 Member Data Documentation

4.24.2.1 int MIXED\_GAS::N

Given: Total number of gas species.

4.24.2.2 bool MIXED\_GAS::CheckMolefractions = true

Given: True = Check Molefractions for errors.

4.24.2.3 double MIXED\_GAS::total\_pressure

Given: Total gas pressure (kPa)

4.24.2.4 double MIXED\_GAS::gas\_temperature

Given: Gas temperature (K)

4.24.2.5 double MIXED\_GAS::velocity

Given: Gas phase velocity (cm/s)

4.24.2.6 double MIXED\_GAS::char\_length

Given: Characteristic Length (cm)

4.24.2.7 std::vector<double> MIXED\_GAS::molefraction

Given: Gas molefractions of each species (-)

4.24.2.8 double MIXED\_GAS::total\_density

Calculated: Total gas density (g/cm<sup>\(\)</sup>3) {use RE3}.

4.24.2.9 double MIXED\_GAS::total\_dyn\_vis

Calculated: Total dynamic viscosity (g/cm/s)

4.24.2.10 double MIXED\_GAS::kinematic\_viscosity

Calculated: Kinematic viscosity (cm<sup>2</sup>/s)

4.24.2.11 double MIXED\_GAS::total\_molecular\_weight

Calculated: Total molecular weight (g/mol)

4.24.2.12 double MIXED\_GAS::total\_specific\_heat

Calculated: Total specific heat (J/g/K)

4.24.2.13 double MIXED\_GAS::Reynolds

Calculated: Value of the Reynold's number (-)

4.24.2.14 Matrix < double > MIXED\_GAS::binary\_diffusion

Calculated: Tensor matrix of binary gas diffusivities (cm<sup>2</sup>/s)

4.24.2.15 std::vector<PURE\_GAS> MIXED\_GAS::species\_dat

Vector of the pure gas info of all species.

The documentation for this struct was generated from the following file:

egret.h

### 4.25 Molecule Class Reference

C++ Molecule Object built from Atom Objects (click Molecule to go to function definitions)

#include <mola.h>

### **Public Member Functions**

• Molecule ()

Default Constructor (builds an empty molecule object)

∼Molecule ()

Default Destructor (clears out memory)

• Molecule (int charge, double enthalpy, double entropy, double energy, bool HS, bool G, std::string Phase, std::string Name, std::string Formula, std::string lin\_formula)

Construct any molecule from the available information.

• void Register (int charge, double enthalpy, double entropy, double energy, bool HS, bool G, std::string Phase, std::string Name, std::string Formula, std::string lin formula)

Function to register this molecule from the available information.

void Register (std::string formula)

Function to register this molecule based on the given formula (if formula is in library)

void setFormula (std::string form)

Sets the formula for a molecule.

· void recalculateMolarWeight ()

Forces molecule to recalculate its molar weight.

void setMolarWeigth (double mw)

Set the molar weight of species to a constant.

• void editCharge (int c)

Change the ionic charge of a molecule.

void editOneOxidationState (int state, std::string Symbol)

Change oxidation state of one of the given atoms (always first match found)

• void editAllOxidationStates (int state, std::string Symbol)

Change oxidation state of all of the given atoms.

void calculateAvgOxiState (std::string Symbol)

Function to calculate the average oxidation state of the atoms.

void editEnthalpy (double enthalpy)

Edit the molecules formation enthalpy (J/mol)

void editEntropy (double entropy)

Edit the molecules formation entropy (J/K/mol)

• void editHS (double H, double S)

Edit both formation enthalpy and entropy.

void editEnergy (double energy)

Edit Gibb's formation energy.

• void removeOneAtom (std::string Symbol)

Removes one atom of the symbol given (always the first atom found)

void removeAllAtoms (std::string Symbol)

Removes all atoms of the symbol given.

int Charge ()

Return the charge of the molecule.

• double MolarWeight ()

Return the molar weight of the molecule.

bool HaveHS ()

Returns true if enthalpy and entropy are known.

bool HaveEnergy ()

Returns true if the Gibb's energy is known.

bool isRegistered ()

Returns true if the molecule has been registered.

· double Enthalpy ()

Return the formation enthalpy of the molecule.

double Entropy ()

Return the formation entropy of the molecule.

• double Energy ()

Return the Gibb's formation energy of the molecule.

std::string MoleculeName ()

Return the common name of the molecule.

• std::string MolecularFormula ()

Return the molecular formula of the molecule.

• std::string MoleculePhase ()

Return the phase of the molecule.

· void DisplayInfo ()

Function to display molecule information.

### **Protected Attributes**

· int charge

Ionic charge of the molecule - specified.

· double molar\_weight

Molar weight of the molecule (g/mol) - determined from atoms or specified.

· double formation\_enthalpy

Enthalpy of formation of the molecule (J/mol) - constant.

double formation\_entropy

Entropy of formation of the molecule (J/K/mol) - constant.

· double formation\_energy

Gibb's energy of formation (J/mol) - given.

· std::string Phase

Phase of the molecule (i.e. Solid, Liquid, Aqueous, Gas...)

• std::vector< Atom > atoms

Atoms which make up the molecule - based on Formula.

# **Private Attributes**

• std::string Name

Name of the Molecule - Common Name (i.e. H2O = Water)

std::string Formula

Formula for the molecule - specified (i.e. H2O)

· bool haveG

True = given Gibb's energy of formation.

· bool haveHS

True = give enthalpy and entropy of formation.

· bool registered

True = the object was registered.

### 4.25.1 Detailed Description

C++ Molecule Object built from Atom Objects (click Molecule to go to function definitions)

C++ Class Object that stores information and certain operations associated with molecules. Registered molecules are built up from their respective atoms so that the molecule can keep track of information such as molecular weigth and oxidation states. Primarily, this object is used in conjunction with shark.h to formulate the system of equations necessary for solving speciation type problems in aqueous systems. However, this object is generalized enough to be of use in RedOx calculations, reaction formulation, and molecular transformations.

All information for a molecule should be initialized prior to performing operations with or on the object. There are several molecules already defined for construction by the formulas listed at the top of this section.

### 4.25.2 Constructor & Destructor Documentation

4.25.2.1 Molecule::Molecule ( )

Default Constructor (builds an empty molecule object)

4.25.2.2 Molecule:: ∼ Molecule ( )

Default Destructor (clears out memory)

4.25.2.3 Molecule::Molecule ( int *charge*, double *enthalpy*, double *entropy*, double *energy*, bool *HS*, bool *G*, std::string *Phase*, std::string *Name*, std::string *Formula*, std::string *lin\_formula* )

Construct any molecule from the available information.

This constructor will build a user defined custom molecule.

### **Parameters**

charge	the ionic charge of the molecule
enthalpy	the standard formation enthalpy of the molecule (J/mol)
entropy	the standard formation entropy of the molecule (J/K/mol)
energy	the standard Gibb's Free Energy of formation of the molecule (J/mol)
HS	boolean to be set to true if enthalpy and entropy were given
G	boolean to be set to true if the energy was given
Phase	string denoting molecule's phase (i.e., Liquid, Aqueous, Gas, Solid)
Name	string denoting the common name of the molecule (i.e., H2O -> Water)
Formula	string denoting the formula by which the molecule is referened (i.e., Cl - (aq))
lin_formula	string denoting all the atoms in the molecule (i.e., UO2(OH)2 -> UO4H2)

### 4.25.3 Member Function Documentation

4.25.3.1 void Molecule::Register ( int *charge*, double *enthalpy*, double *entropy*, double *energy*, bool *HS*, bool *G*, std::string *Phase*, std::string *Name*, std::string *Formula*, std::string *lin\_formula* )

Function to register this molecule from the available information.

This function will build a user defined custom molecule.

### **Parameters**

charge	the ionic charge of the molecule
enthalpy	the standard formation enthalpy of the molecule (J/mol)
entropy	the standard formation entropy of the molecule (J/K/mol)
energy	the standard Gibb's Free Energy of formation of the molecule (J/mol)

HS	boolean to be set to true if enthalpy and entropy were given
G	boolean to be set to true if the energy was given
Phase	string denoting molecule's phase (i.e., Liquid, Aqueous, Gas, Solid)
Name	string denoting the common name of the molecule (i.e., H2O -> Water)
Formula	string denoting the formula by which the molecule is referened (i.e., CI - (aq))
lin_formula	string denoting all the atoms in the molecule (i.e., UO2(OH)2 -> UO4H2)

4.25.3.2 void Molecule::Register ( std::string formula )

Function to register this molecule based on the given formula (if formula is in library)

This function will create this molecule object from the given formula, but only if that formula is already registered in the library. See the top of this class section for a list of all currently registered formulas.

Note

The formula is checked against a known set of molecules inside of the registration function If the formula is unknown, an error will print to the screen. Unknown molecules should be registered using the full registration function from above. The library can only be added to by a going in and editing the source code of the mola.cpp file. However, this is a relatively simple task.

4.25.3.3 void Molecule::setFormula ( std::string form )

Sets the formula for a molecule.

4.25.3.4 void Molecule::recalculateMolarWeight ( )

Forces molecule to recalculate its molar weight.

4.25.3.5 void Molecule::setMolarWeigth ( double mw )

Set the molar weight of species to a constant.

4.25.3.6 void Molecule::editCharge (int c)

Change the ionic charge of a molecule.

4.25.3.7 void Molecule::editOneOxidationState (int state, std::string Symbol)

Change oxidation state of one of the given atoms (always first match found)

This function will search the list of Atoms that make up the Molecule for the given atomic Symbol. It will change the oxidation state of the first found matching atom with the given state.

4.25.3.8 void Molecule::editAllOxidationStates (int state, std::string Symbol)

Change oxidation state of all of the given atoms.

This function will search the list of Atoms that make up the Molecule for the given atomic Symbol. It will change the oxidation state of all found matching atoms with the given state.

4.25.3.9 void Molecule::calculateAvgOxiState ( std::string Symbol )

Function to calculate the average oxidation state of the atoms.

This function search the atoms in the molecule for the matching atomic Symbol. It then looks at all oxidation states of that atom in the molecule and then sets all the oxidation states of that atom to the average value calculated.

4.25.3.10 void Molecule::editEnthalpy ( double enthalpy )

Edit the molecules formation enthalpy (J/mol)

4.25.3.11 void Molecule::editEntropy ( double entropy )

Edit the molecules formation entropy (J/K/mol)

4.25.3.12 void Molecule::editHS ( double H, double S )

Edit both formation enthalpy and entropy.

This function will change or set the values for formation enthalpy (J/mol) and formation entropy (J/K/mol) based on the given values.

#### **Parameters**

Н	formation enthalpy (J/mol)
S	formation entropy (J/K/mol)

4.25.3.13 void Molecule::editEnergy ( double energy )

Edit Gibb's formation energy.

4.25.3.14 void Molecule::removeOneAtom ( std::string Symbol )

Removes one atom of the symbol given (always the first atom found)

4.25.3.15 void Molecule::removeAllAtoms ( std::string Symbol )

Removes all atoms of the symbol given.

4.25.3.16 int Molecule::Charge ( )

Return the charge of the molecule.

4.25.3.17 double Molecule::MolarWeight ( )

Return the molar weight of the molecule.

4.25.3.18 bool Molecule::HaveHS ( )

Returns true if enthalpy and entropy are known.

```
4.25.3.19 bool Molecule::HaveEnergy ( )
Returns true if the Gibb's energy is known.
4.25.3.20 bool Molecule::isRegistered ( )
Returns true if the molecule has been registered.
4.25.3.21 double Molecule::Enthalpy ( )
Return the formation enthalpy of the molecule.
4.25.3.22 double Molecule::Entropy ( )
Return the formation entropy of the molecule.
4.25.3.23 double Molecule::Energy ( )
Return the Gibb's formation energy of the molecule.
4.25.3.24 std::string Molecule::MoleculeName ( )
Return the common name of the molecule.
4.25.3.25 std::string Molecule::MolecularFormula ( )
Return the molecular formula of the molecule.
4.25.3.26 std::string Molecule::MoleculePhase ( )
Return the phase of the molecule.
4.25.3.27 void Molecule::DisplayInfo ( )
Function to display molecule information.
4.25.4 Member Data Documentation
4.25.4.1 int Molecule::charge [protected]
lonic charge of the molecule - specified.
4.25.4.2 double Molecule::molar_weight [protected]
Molar weight of the molecule (g/mol) - determined from atoms or specified.
4.25.4.3 double Molecule::formation_enthalpy [protected]
Enthalpy of formation of the molecule (J/mol) - constant.
```

```
4.25.4.4 double Molecule::formation_entropy [protected]
Entropy of formation of the molecule (J/K/mol) - constant.
4.25.4.5 double Molecule::formation_energy [protected]
Gibb's energy of formation (J/mol) - given.
4.25.4.6 std::string Molecule::Phase [protected]
Phase of the molecule (i.e. Solid, Liquid, Aqueous, Gas...)
4.25.4.7 std::vector<Atom> Molecule::atoms [protected]
Atoms which make up the molecule - based on Formula.
4.25.4.8 std::string Molecule::Name [private]
Name of the Molecule - Common Name (i.e. H2O = Water)
4.25.4.9 std::string Molecule::Formula [private]
Formula for the molecule - specified (i.e. H2O)
4.25.4.10 bool Molecule::haveG [private]
True = given Gibb's energy of formation.
4.25.4.11 bool Molecule::haveHS [private]
True = give enthalpy and entropy of formation.
4.25.4.12 bool Molecule::registered [private]
True = the object was registered.
The documentation for this class was generated from the following file:
    · mola.h
```

### 4.26 MONKFISH\_DATA Struct Reference

Primary data structure for running MONKFISH.

```
#include <monkfish.h>
```

### **Public Attributes**

unsigned long int total\_steps = 0
 Total number of steps taken by the algorithm (iterations and time steps)

```
• double time_old = 0.0
      Old value of time in the simulation (hrs)
• double time = 0.0
      Current value of time in the simulation (hrs)
• bool Print2File = true
      True = results to .txt; False = no printing.

    bool Print2Console = true

      True = results to console; False = no printing.
• bool DirichletBC = true
      False = uses film mass transfer for BC, True = Dirichlet BC.
• bool NonLinear = false
      False = Solve directly, True = Solve iteratively.

    bool haveMinMax = false

      True = know min and max fiber density, False = only know avg density (Used in ICs)

    bool MultiScale = true

      True = solve single fiber model at nodes, False = solve equilibrium at nodes.
• int level = 2
      Level of coupling between multiple scales (default = 2)
• double t counter = 0.0
      Counter for the time output.
· double t_print
      Print output at every t_print time (hrs)

    int NumComp

      Number of species to track.
· double end time
      Units: hours.
· double total sorption old
      Old total adsorption per mass of woven nest (mg/g)
· double total_sorption
      Current total adsorption per mass woven nest (mg/g)
· double single_fiber_density
      Units: g/L.

    double avg_fiber_density

      Units: g/L (Used in ICs)
· double max_fiber_density
      Units: g/L (Used in ICs)
· double min fiber density
      Units: g/L (Used in ICs)
· double max_porosity
      Units: -.
· double min porosity
      Units: -.
· double domain diameter
      Nominal diameter of the woven fiber ball - Units: cm.

    FILE * Output

      Output file pointer for printing to text file.

    double(* eval_eps )(int i, int I, const void *user_data)

      Function pointer to evaluate the porosity of the woven bundle of fibers.

    double(* eval rho)(int i, int I, const void *user data)

      Function pointer to evaluate the fiber density in the domain.

    double(* eval_Dex )(int i, int I, const void *user_data)
```

Function pointer to evaluate the interparticle diffusivity.

double(\* eval\_ads )(int i, int I, const void \*user\_data)

Function pointer to evaluate the adsorption strength for the macro-scale.

double(\* eval Ret )(int i, int I, const void \*user data)

Function pointer to evaluate the retardation coefficient for the macro-scale.

double(\* eval\_Cex )(int i, const void \*user\_data)

Function pointer to evaluate the exterior concentration for the domain.

double(\* eval\_kf )(int i, const void \*user\_data)

Function pointer to evalutate the film mass transfer coefficient for the macro-scale.

const void \* user data

User supplied data function to evaluate the function pointers (Default = MONKFISH\_DATA)

• std::vector< FINCH DATA > finch dat

FINCH data structures to solve each species interparticle diffusion equation.

std::vector< MONKFISH\_PARAM > param\_dat

MONKFISH parameter data structure for each species adsorbing.

std::vector< DOGFISH\_DATA > dog\_dat

DOGFISH data structures for each node in the macro-scale problem.

### 4.26.1 Detailed Description

Primary data structure for running MONKFISH.

C-style object holding simulation information for MONKFISH as well as common system parameters like fiber density, fiber diameter, fiber length, etc. This object also contains function pointers to different parameter evaluation functions that can be changed to suit a particular problem. Default functions will be given, so not every user needs to override these functions. This structure also contains vectors of other objects including FINCH and DOGFISH objects to resolve the diffusion physics at both the macro- and micro-scale.

### 4.26.2 Member Data Documentation

4.26.2.1 unsigned long int MONKFISH\_DATA::total\_steps = 0

Total number of steps taken by the algorithm (iterations and time steps)

4.26.2.2 double MONKFISH\_DATA::time\_old = 0.0

Old value of time in the simulation (hrs)

4.26.2.3 double MONKFISH\_DATA::time = 0.0

Current value of time in the simulation (hrs)

4.26.2.4 bool MONKFISH\_DATA::Print2File = true

True = results to .txt; False = no printing.

4.26.2.5 bool MONKFISH\_DATA::Print2Console = true

True = results to console; False = no printing.

4.26.2.6 bool MONKFISH\_DATA::DirichletBC = true

False = uses film mass transfer for BC, True = Dirichlet BC.

4.26.2.7 bool MONKFISH\_DATA::NonLinear = false

False = Solve directly, True = Solve iteratively.

4.26.2.8 bool MONKFISH\_DATA::haveMinMax = false

True = know min and max fiber density, False = only know avg density (Used in ICs)

4.26.2.9 bool MONKFISH\_DATA::MultiScale = true

True = solve single fiber model at nodes, False = solve equilibrium at nodes.

4.26.2.10 int MONKFISH\_DATA::level = 2

Level of coupling between multiple scales (default = 2)

4.26.2.11 double MONKFISH\_DATA::t\_counter = 0.0

Counter for the time output.

4.26.2.12 double MONKFISH\_DATA::t\_print

Print output at every t\_print time (hrs)

4.26.2.13 int MONKFISH\_DATA::NumComp

Number of species to track.

4.26.2.14 double MONKFISH\_DATA::end\_time

Units: hours.

4.26.2.15 double MONKFISH\_DATA::total\_sorption\_old

Old total adsorption per mass of woven nest (mg/g)

4.26.2.16 double MONKFISH\_DATA::total\_sorption

Current total adsorption per mass woven nest (mg/g)

4.26.2.17 double MONKFISH\_DATA::single\_fiber\_density

Units: g/L.

4.26.2.18 double MONKFISH\_DATA::avg\_fiber\_density

Units: g/L (Used in ICs)

4.26.2.19 double MONKFISH\_DATA::max\_fiber\_density

Units: g/L (Used in ICs)

4.26.2.20 double MONKFISH\_DATA::min\_fiber\_density

Units: g/L (Used in ICs)

4.26.2.21 double MONKFISH\_DATA::max\_porosity

Units: -.

4.26.2.22 double MONKFISH\_DATA::min\_porosity

Units: -.

4.26.2.23 double MONKFISH\_DATA::domain\_diameter

Nominal diameter of the woven fiber ball - Units: cm.

4.26.2.24 FILE\* MONKFISH\_DATA::Output

Output file pointer for printing to text file.

4.26.2.25 double(\* MONKFISH\_DATA::eval\_eps)(int i, int I, const void \*user\_data)

Function pointer to evaluate the porosity of the woven bundle of fibers.

4.26.2.26 double(\* MONKFISH\_DATA::eval\_rho)(int i, int I, const void \*user\_data)

Function pointer to evaluate the fiber density in the domain.

4.26.2.27 double(\* MONKFISH\_DATA::eval\_Dex)(int i, int I, const void \*user\_data)

Function pointer to evaluate the interparticle diffusivity.

4.26.2.28 double(\* MONKFISH\_DATA::eval\_ads)(int i, int I, const void \*user\_data)

Function pointer to evaluate the adsorption strength for the macro-scale.

4.26.2.29 double(\* MONKFISH\_DATA::eval\_Ret)(int i, int l, const void \*user\_data)

Function pointer to evaluate the retardation coefficient for the macro-scale.

4.26.2.30 double(\* MONKFISH\_DATA::eval\_Cex)(int i, const void \*user\_data)

Function pointer to evaluate the exterior concentration for the domain.

4.26.2.31 double(\* MONKFISH\_DATA::eval\_kf)(int i, const void \*user\_data)

Function pointer to evalutate the film mass transfer coefficient for the macro-scale.

4.26.2.32 const void\* MONKFISH\_DATA::user\_data

User supplied data function to evaluate the function pointers (Default = MONKFISH\_DATA)

4.26.2.33 std::vector<FINCH\_DATA> MONKFISH\_DATA::finch\_dat

FINCH data structures to solve each species interparticle diffusion equation.

4.26.2.34 std::vector<MONKFISH\_PARAM> MONKFISH\_DATA::param\_dat

MONKFISH parameter data structure for each species adsorbing.

4.26.2.35 std::vector < DOGFISH\_DATA > MONKFISH\_DATA::dog\_dat

DOGFISH data structures for each node in the macro-scale problem.

The documentation for this struct was generated from the following file:

· monkfish.h

# 4.27 MONKFISH\_PARAM Struct Reference

Data structure for species specific information and parameters.

#include <monkfish.h>

### **Public Attributes**

· double interparticle\_diffusion

Units:  $cm^2/hr$ .

• double exterior\_concentration

Units: mol/L.

· double exterior\_transfer\_coeff

Units: cm/hr.

double sorbed\_molefraction

Units: -.

· double initial sorption

Units: mg/g.

• double sorption\_bc

Units: mg/g.

• double intraparticle\_diffusion

Units:  $um^2/hr$ .

· double film\_transfer\_coeff

Units: um/hr.

Matrix< double > avg\_sorption

Units: mg/g.

Matrix< double > avg\_sorption\_old

Units: mg/g.Molecule species

Species in the liquid phase.

# 4.27.1 Detailed Description

Data structure for species specific information and parameters.

C-style object to hold information associated with the different species present in the interparticle diffusion problem. Each species may have different diffusivities, mass transfer coefficients, etc. Average adsorption for each species will be held in matrix objects.

#### 4.27.2 Member Data Documentation

4.27.2.1 double MONKFISH\_PARAM::interparticle\_diffusion

Units: cm<sup>2</sup>/hr.

4.27.2.2 double MONKFISH\_PARAM::exterior\_concentration

Units: mol/L.

4.27.2.3 double MONKFISH\_PARAM::exterior\_transfer\_coeff

Units: cm/hr.

4.27.2.4 double MONKFISH PARAM::sorbed molefraction

Units: -.

4.27.2.5 double MONKFISH\_PARAM::initial\_sorption

Units: mg/g.

 $4.27.2.6 \quad double \ MONKFISH\_PARAM::sorption\_bc$ 

Units: mg/g.

4.27.2.7 double MONKFISH\_PARAM::intraparticle\_diffusion

Units: um<sup>2</sup>/hr.

4.27.2.8 double MONKFISH\_PARAM::film\_transfer\_coeff

Units: um/hr.

### 4.27.2.9 Matrix<double> MONKFISH\_PARAM::avg\_sorption

Units: mg/g.

4.27.2.10 Matrix<double> MONKFISH\_PARAM::avg\_sorption\_old

Units: mg/g.

#### 4.27.2.11 Molecule MONKFISH\_PARAM::species

Species in the liquid phase.

The documentation for this struct was generated from the following file:

· monkfish.h

# 4.28 mSPD\_DATA Struct Reference

### MSPD Data Structure.

#include <magpie.h>

#### **Public Attributes**

• double s

Area shape factor.

double v

van der Waals Volume (cm\^3/mol)

• double eMax

Maximum lateral interaction energy (J/mol)

• std::vector < double > eta

Binary interaction parameter matrix (i,j)

· double gama

Activity coefficient calculated from mSPD.

## 4.28.1 Detailed Description

MSPD Data Structure.

C-Style object holding all parameter information associated with the Modified Spreading Pressure Dependent (SPD) activity model. Each species in the gas phase will have one of these objects.

## 4.28.2 Member Data Documentation

4.28.2.1 double mSPD\_DATA::s

Area shape factor.

4.28.2.2 double mSPD\_DATA::v

van der Waals Volume (cm<sup>3</sup>/mol)

#### 4.28.2.3 double mSPD\_DATA::eMax

Maximum lateral interaction energy (J/mol)

4.28.2.4 std::vector<double> mSPD\_DATA::eta

Binary interaction parameter matrix (i,j)

4.28.2.5 double mSPD\_DATA::gama

Activity coefficient calculated from mSPD.

The documentation for this struct was generated from the following file:

· magpie.h

## 4.29 NUM JAC DATA Struct Reference

Data structure to form a numerical jacobian matrix with finite differences.

```
#include <lark.h>
```

#### **Public Attributes**

double eps = sqrt(DBL EPSILON)

Perturbation value.

Matrix< double > Fx

Vector of function evaluations at x.

Matrix< double > Fxp

Vector of function evaluations at x+eps.

Matrix< double > dxj

Vector of perturbed x values.

# 4.29.1 Detailed Description

Data structure to form a numerical jacobian matrix with finite differences.

C-style object to be used in conjunction with the Numerical Jacobian algorithm. This algorithm will used double-precision finite-differences to formulate an approximate Jacobian matrix at the given variable state for the given residual/non-linear function.

### 4.29.2 Member Data Documentation

4.29.2.1 double NUM\_JAC\_DATA::eps = sqrt(DBL\_EPSILON)

Perturbation value.

4.29.2.2 Matrix<double> NUM\_JAC\_DATA::Fx

Vector of function evaluations at x.

```
4.29.2.3 Matrix<double> NUM_JAC_DATA::Fxp
```

Vector of function evaluations at x+eps.

```
4.29.2.4 Matrix < double > NUM_JAC_DATA::dxj
```

Vector of perturbed x values.

The documentation for this struct was generated from the following file:

· lark.h

## 4.30 OPTRANS\_DATA Struct Reference

Data structure for implementation of linear operator transposition.

```
#include <lark.h>
```

#### **Public Attributes**

• Matrix< double > li

The ith column vector of the identity operator.

Matrix< double > Ai

The ith column vector of the user's linear operator.

## 4.30.1 Detailed Description

Data structure for implementation of linear operator transposition.

C-style object used in conjunction with the Operator Transpose algorithm to form an action of  $A^{\wedge}T*r$  when A is only available as a linear operator and not a matrix. This is a sub-routine required by GCR and GMRESR to stabilize the outer iterations.

# 4.30.2 Member Data Documentation

```
4.30.2.1 \quad \textbf{Matrix} {<} \textbf{double} {>} \ \textbf{OPTRANS\_DATA} {::} \textbf{li}
```

The ith column vector of the identity operator.

```
4.30.2.2 Matrix < double > OPTRANS_DATA::Ai
```

The ith column vector of the user's linear operator.

The documentation for this struct was generated from the following file:

· lark.h

## 4.31 PCG\_DATA Struct Reference

Data structure for implementation of the PCG algorithms for symmetric linear systems.

```
#include <lark.h>
```

#### **Public Attributes**

• int maxit = 0

Maximum allowable iterations - default = min(vector\_size,1000)

• int iter = 0

Actual number of iterations taken.

· double alpha

Step size for new solution.

· double beta

Step size for new search direction.

• double tol\_rel = 1e-6

Relative tolerance for convergence - default = 1e-6.

double tol\_abs = 1e-6

Absolution tolerance for convergence - default = 1e-6.

· double res

Absolute residual norm.

· double relres

Relative residual norm.

· double relres\_base

Initial residual norm.

· double bestres

Best found residual norm.

• bool Output = true

True = print messages to console.

Matrix< double > x

Current solution to the linear system.

Matrix< double > bestx

Best found solution to the linear system.

• Matrix< double > r

Residual vector for the linear system.

• Matrix< double > r\_old

Previous residual vector.

Matrix< double > z

Preconditioned residual vector (result of precon function)

Matrix< double > z old

Previous preconditioned residual vector.

Matrix< double > p

Search direction.

Matrix< double > Ap

Result of matrix-vector multiplication.

#### 4.31.1 Detailed Description

Data structure for implementation of the PCG algorithms for symmetric linear systems.

C-style object used in conjunction with the Preconditioned Conjugate Gradient (PCG) algorithm to iteratively solve a symmetric linear system of equations. This algorithm is optimal if your linear system is symmetric, but will not work at all if your system is asymmetric. For asymmetric systems, use one of the other linear methods.

4.31.2 Member Data Documentation

4.31.2.1 int PCG\_DATA::maxit = 0

Maximum allowable iterations - default = min(vector\_size,1000)

4.31.2.2 int PCG\_DATA::iter = 0

Actual number of iterations taken.

4.31.2.3 double PCG\_DATA::alpha

Step size for new solution.

4.31.2.4 double PCG\_DATA::beta

Step size for new search direction.

4.31.2.5 double PCG\_DATA::tol\_rel = 1e-6

Relative tolerance for convergence - default = 1e-6.

4.31.2.6 double PCG\_DATA::tol\_abs = 1e-6

Absolution tolerance for convergence - default = 1e-6.

4.31.2.7 double PCG\_DATA::res

Absolute residual norm.

4.31.2.8 double PCG\_DATA::relres

Relative residual norm.

4.31.2.9 double PCG\_DATA::relres\_base

Initial residual norm.

4.31.2.10 double PCG\_DATA::bestres

Best found residual norm.

4.31.2.11 bool PCG\_DATA::Output = true

True = print messages to console.

4.31.2.12 Matrix<double> PCG\_DATA::x

Current solution to the linear system.

4.31.2.13 Matrix < double > PCG\_DATA::bestx

Best found solution to the linear system.

4.31.2.14 Matrix<double> PCG\_DATA::r

Residual vector for the linear system.

4.31.2.15 Matrix<double> PCG\_DATA::r\_old

Previous residual vector.

4.31.2.16 Matrix < double > PCG\_DATA::z

Preconditioned residual vector (result of precon function)

4.31.2.17 Matrix<double> PCG\_DATA::z\_old

Previous preconditioned residual vector.

4.31.2.18 Matrix<double> PCG\_DATA::p

Search direction.

4.31.2.19 Matrix<double> PCG\_DATA::Ap

Result of matrix-vector multiplication.

The documentation for this struct was generated from the following file:

• lark.h

## 4.32 PeriodicTable Class Reference

Class object that store a digitial copy of all Atom objects.

#include <eel.h>

### **Public Member Functions**

• PeriodicTable ()

Default Constructor - Build Perodic Table.

∼PeriodicTable ()

Default Destructor - Destroy the table.

PeriodicTable (int \*n, int N)

Construct a partial table from a list of atomic numbers.

PeriodicTable (std::vector< std::string > &Symbol)

Construct a partial table from a vector of atom symbols.

PeriodicTable (std::vector< int > &n)

Construct a partial table from a vector of atomic numbers.

void DisplayTable ()

Displays the periodic table via symbols.

#### **Protected Attributes**

std::vector < Atom > Table

Storage vector for all atoms in the table.

#### **Private Attributes**

• int number\_elements

Number of atom objects being stored.

### 4.32.1 Detailed Description

Class object that store a digitial copy of all Atom objects.

C++ class object to hold digitally registered Atom objects. All registered atoms (Hydrogen to Ununoctium) are stored as in a vector. Currently, this object is unused, but could be modified to be explorable and used as a constant referece for all atoms in the table.

## 4.32.2 Constructor & Destructor Documentation

```
4.32.2.1 PeriodicTable::PeriodicTable ( )
```

Default Constructor - Build Perodic Table.

```
4.32.2.2 PeriodicTable:: ∼PeriodicTable ( )
```

Default Destructor - Destroy the table.

```
4.32.2.3 PeriodicTable::PeriodicTable ( int * n, int N )
```

Construct a partial table from a list of atomic numbers.

```
4.32.2.4 PeriodicTable::PeriodicTable ( std::vector < std::string > \& Symbol )
```

Construct a partial table from a vector of atom symbols.

```
4.32.2.5 PeriodicTable::PeriodicTable ( std::vector < int > & n )
```

Construct a partial table from a vector of atomic numbers.

### 4.32.3 Member Function Documentation

```
4.32.3.1 void PeriodicTable::DisplayTable ( )
```

Displays the periodic table via symbols.

### 4.32.4 Member Data Documentation

**4.32.4.1** std::vector < Atom > PeriodicTable::Table [protected]

Storage vector for all atoms in the table.

**4.32.4.2** int PeriodicTable::number\_elements [private]

Number of atom objects being stored.

The documentation for this class was generated from the following file:

· eel.h

# 4.33 PICARD\_DATA Struct Reference

Data structure for the implementation of a Picard or Fixed-Point iteration for non-linear systems.

```
#include <lark.h>
```

#### **Public Attributes**

• int maxit = 0

Maximum allowable iterations - default = min(3\*vec\_size,1000)

int iter = 0

Actual number of iterations.

• double tol rel = 1e-6

Relative tolerance for convergence - default = 1e-6.

• double tol abs = 1e-6

Absolution tolerance for convergence - default = 1e-6.

• double res

Residual norm of the iterate.

double relres

Relative residual norm of the iterate.

· double relres\_base

Initial residual norm.

· double bestres

Best found residual norm.

• bool Output = true

True = print messages to console.

• Matrix< double > x0

Previous iterate solution vector.

Matrix< double > bestx

Best found solution vector.

Matrix< double > r

Residual of the non-linear system.

## 4.33.1 Detailed Description

Data structure for the implementation of a Picard or Fixed-Point iteration for non-linear systems.

C-style object used in conjunction with the Picard algorithm for solving a non-linear system of equations. This is an extradorinarily simple iterative method by which a weak or loose form of the non-linear system is solved based on an initial guess. User must supplied a residual function for the non-linear system and a function representing the weak solution. Generally, this method is less efficient than Newton methods, but is significantly cheaper.

4.33.2 Member Data Documentation 4.33.2.1 int PICARD\_DATA::maxit = 0 Maximum allowable iterations - default = min(3\*vec size,1000) 4.33.2.2 int PICARD\_DATA::iter = 0 Actual number of iterations. 4.33.2.3 double PICARD\_DATA::tol\_rel = 1e-6 Relative tolerance for convergence - default = 1e-6. 4.33.2.4 double PICARD\_DATA::tol\_abs = 1e-6 Absolution tolerance for convergence - default = 1e-6. 4.33.2.5 double PICARD\_DATA::res Residual norm of the iterate. 4.33.2.6 double PICARD\_DATA::relres Relative residual norm of the iterate. 4.33.2.7 double PICARD\_DATA::relres\_base Initial residual norm. 4.33.2.8 double PICARD\_DATA::bestres Best found residual norm. 4.33.2.9 bool PICARD\_DATA::Output = true True = print messages to console. 4.33.2.10 Matrix<double> PICARD\_DATA::x0 Previous iterate solution vector.

4.33.2.11 Matrix < double > PICARD\_DATA::bestx

Best found solution vector.

```
4.33.2.12 Matrix < double > PICARD_DATA::r
```

Residual of the non-linear system.

The documentation for this struct was generated from the following file:

· lark.h

## 4.34 PJFNK DATA Struct Reference

Data structure for the implementation of the PJFNK algorithm for non-linear systems.

```
#include <lark.h>
```

#### **Public Attributes**

```
• int nl iter = 0
```

Number of non-linear iterations.

• int I\_iter = 0

Number of linear iterations.

• int nl maxit = 0

Maximum allowable non-linear steps.

int linear\_solver = -1

Flag to denote which linear solver to use - default = PJFNK Chooses.

• double nl tol abs = 1e-6

Absolute Convergence tolerance for non-linear system - default = 1e-6.

• double nl\_tol\_rel = 1e-6

Relative Convergence tol for the non-linear system - default = 1e-6.

• double lin\_tol\_rel = 1e-6

Relative tolerance of the linear solver - default = 1e-6.

• double lin\_tol\_abs = 1e-6

Absolute tolerance of the linear solver - default = 1e-6.

double nl\_res

Absolute redidual norm for the non-linear system.

· double nl relres

Relative residual for the non-linear system.

double nl\_res\_base

Initial residual norm for the non-linear system.

· double nl bestres

Best found residual norm.

• double eps =sqrt(DBL\_EPSILON)

Value of epsilon used jacvec - default = sqrt(DBL\_EPSILON)

• bool NL Output = true

True = print PJFNK messages to console.

• bool L\_Output = false

True = print Linear messages to console.

• bool LineSearch = false

True = use Backtracking Linesearch for global convergence.

• bool Bounce = false

True = allow Linesearch to go outside local well, False = Strict local convergence.

Matrix< double > F

Stored fuction evaluation at x (also the residual)

Matrix< double > Fv

Stored function evaluation at x+eps\*v.

Matrix< double > v

Stored vector of x+eps\*v.

Matrix< double > x

Current solution vector for the non-linear system.

Matrix< double > bestx

Best found solution vector to the non-linear system.

GMRESLP\_DATA gmreslp\_dat

Data structure for the GMRESLP method.

· PCG DATA pcg dat

Data structure for the PCG method.

· BiCGSTAB DATA bicgstab dat

Data structure for the BiCGSTAB method.

CGS\_DATA cgs\_dat

Data structure for the CGS method.

GMRESRP\_DATA gmresrp\_dat

Data structure for the GMRESRP method.

GCR DATA gcr dat

Data structure for the GCR method.

• GMRESR\_DATA gmresr\_dat

Data structure for the GMRESR method.

· BACKTRACK DATA backtrack dat

Data structure for the Backtracking Linesearch algorithm.

· const void \* res data

Data structure pointer for user's residual data.

const void \* precon data

Data structure pointer for user's preconditioning data.

• int(\* funeval )(const Matrix< double > &x, Matrix< double > &F, const void \*res data)

Function pointer for the user's function F(x) using there data.

int(\* precon )(const Matrix< double > &r, Matrix< double > &p, const void \*precon\_data)

Function pointer for the user's preconditioning function for the linear system.

## 4.34.1 Detailed Description

Data structure for the implementation of the PJFNK algorithm for non-linear systems.

C-style object to be used in conjunction with the Preconditioned Jacobian-Free Newton-Krylov (PJFNK) method for solving a non-linear system of equations. You can use any of the Krylov methods listed in the krylov\_method enum to solve the linear sub-problem. When FOM is specified as the Krylov method, this algorithm becomes equivalent to an exact Newton method. If no Krylov method is specified, then the algorithm will try to pick a method based on the problem size and availability of preconditioning.

### 4.34.2 Member Data Documentation

4.34.2.1 int PJFNK\_DATA::nl\_iter = 0

Number of non-linear iterations.

4.34.2.2 int PJFNK\_DATA::I\_iter = 0

Number of linear iterations.

4.34.2.3 int PJFNK\_DATA::nl\_maxit = 0

Maximum allowable non-linear steps.

4.34.2.4 int PJFNK\_DATA::linear\_solver = -1

Flag to denote which linear solver to use - default = PJFNK Chooses.

4.34.2.5 double PJFNK\_DATA::nl\_tol\_abs = 1e-6

Absolute Convergence tolerance for non-linear system - default = 1e-6.

4.34.2.6 double PJFNK\_DATA::nl\_tol\_rel = 1e-6

Relative Convergence tol for the non-linear system - default = 1e-6.

4.34.2.7 double PJFNK\_DATA::lin\_tol\_rel = 1e-6

Relative tolerance of the linear solver - default = 1e-6.

4.34.2.8 double PJFNK\_DATA::lin\_tol\_abs = 1e-6

Absolute tolerance of the linear solver - default = 1e-6.

4.34.2.9 double PJFNK\_DATA::nl\_res

Absolute redidual norm for the non-linear system.

4.34.2.10 double PJFNK\_DATA::nl\_relres

Relative residual for the non-linear system.

4.34.2.11 double PJFNK\_DATA::nl\_res\_base

Initial residual norm for the non-linear system.

4.34.2.12 double PJFNK\_DATA::nl\_bestres

Best found residual norm.

4.34.2.13 double PJFNK\_DATA::eps =sqrt(DBL\_EPSILON)

Value of epsilon used jacvec - default = sqrt(DBL\_EPSILON)

4.34.2.14 bool PJFNK\_DATA::NL\_Output = true

True = print PJFNK messages to console.

4.34.2.15 bool PJFNK\_DATA::L\_Output = false

True = print Linear messages to console.

4.34.2.16 bool PJFNK\_DATA::LineSearch = false

True = use Backtracking Linesearch for global convergence.

4.34.2.17 bool PJFNK\_DATA::Bounce = false

True = allow Linesearch to go outside local well, False = Strict local convergence.

4.34.2.18 Matrix<double> PJFNK\_DATA::F

Stored fuction evaluation at x (also the residual)

4.34.2.19 Matrix < double > PJFNK\_DATA::Fv

Stored function evaluation at x+eps\*v.

4.34.2.20 Matrix<double> PJFNK\_DATA::v

Stored vector of x+eps\*v.

4.34.2.21 Matrix < double > PJFNK\_DATA::x

Current solution vector for the non-linear system.

4.34.2.22 Matrix<double> PJFNK\_DATA::bestx

Best found solution vector to the non-linear system.

4.34.2.23 GMRESLP\_DATA PJFNK\_DATA::gmreslp\_dat

Data structure for the GMRESLP method.

4.34.2.24 PCG\_DATA PJFNK\_DATA::pcg\_dat

Data structure for the PCG method.

4.34.2.25 BiCGSTAB\_DATA PJFNK\_DATA::bicgstab\_dat

Data structure for the BiCGSTAB method.

4.34.2.26 CGS\_DATA PJFNK\_DATA::cgs\_dat

Data structure for the CGS method.

4.34.2.27 GMRESRP\_DATA PJFNK\_DATA::gmresrp\_dat

Data structure for the GMRESRP method.

4.34.2.28 GCR DATA PJFNK\_DATA::gcr\_dat

Data structure for the GCR method.

4.34.2.29 GMRESR\_DATA PJFNK\_DATA::gmresr\_dat

Data structure for the GMRESR method.

4.34.2.30 BACKTRACK\_DATA PJFNK\_DATA::backtrack\_dat

Data structure for the Backtracking Linesearch algorithm.

4.34.2.31 const void\* PJFNK\_DATA::res\_data

Data structure pointer for user's residual data.

4.34.2.32 const void\* PJFNK\_DATA::precon\_data

Data structure pointer for user's preconditioning data.

4.34.2.33 int(\* PJFNK\_DATA::funeval)(const Matrix < double > &x, Matrix < double > &F, const void \*res\_data)

Function pointer for the user's function F(x) using there data.

4.34.2.34 int(\* PJFNK\_DATA::precon)(const Matrix < double > &r, Matrix < double > &p, const void \*precon\_data)

Function pointer for the user's preconditioning function for the linear system.

The documentation for this struct was generated from the following file:

· lark.h

## 4.35 PURE\_GAS Struct Reference

Data structure holding all the parameters for each pure gas spieces.

#include <egret.h>

## **Public Attributes**

· double molecular\_weight

Given: molecular weights (g/mol)

• double Sutherland\_Temp

Given: Sutherland's Reference Temperature (K)

double Sutherland\_Const

Given: Sutherland's Constant (K)

double Sutherland\_Viscosity

Given: Sutherland's Reference Viscosity (g/cm/s)

· double specific heat

Given: Specific heat of the gas (J/g/K)

· double molecular diffusion

Calculated: molecular diffusivities (cm<sup>2</sup>/s)

· double dynamic\_viscosity

Calculated: dynamic viscosities (g/cm/s)

· double density

Calculated: gas densities (g/cm<sup>\(\)</sup>3) {use RE3}.

double Schmidt

Calculated: Value of the Schmidt number (-)

## 4.35.1 Detailed Description

Data structure holding all the parameters for each pure gas spieces.

C-style object that holds the constants and parameters associated with each pure gas species in the overall mixture. This information is used in conjunction with the kinetic theory of gases to produce approximations to many different gas properties needed in simulating gas dynamics, mobility of a gas through porous media, as well as some kinetic adsorption parameters such as diffusivities.

#### 4.35.2 Member Data Documentation

4.35.2.1 double PURE\_GAS::molecular\_weight

Given: molecular weights (g/mol)

4.35.2.2 double PURE\_GAS::Sutherland\_Temp

Given: Sutherland's Reference Temperature (K)

4.35.2.3 double PURE\_GAS::Sutherland\_Const

Given: Sutherland's Constant (K)

4.35.2.4 double PURE\_GAS::Sutherland\_Viscosity

Given: Sutherland's Reference Viscosity (g/cm/s)

4.35.2.5 double PURE\_GAS::specific\_heat

Given: Specific heat of the gas (J/g/K)

4.35.2.6 double PURE\_GAS::molecular\_diffusion

Calculated: molecular diffusivities (cm<sup>2</sup>/s)

4.35.2.7 double PURE\_GAS::dynamic\_viscosity

Calculated: dynamic viscosities (g/cm/s)

4.35.2.8 double PURE\_GAS::density

Calculated: gas densities (g/cm<sup>3</sup>) {use RE3}.

4.35.2.9 double PURE\_GAS::Schmidt

Calculated: Value of the Schmidt number (-)

The documentation for this struct was generated from the following file:

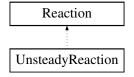
· egret.h

## 4.36 Reaction Class Reference

### Reaction Object.

#include <shark.h>

Inheritance diagram for Reaction:



## **Public Member Functions**

• Reaction ()

Default constructor.

∼Reaction ()

Default destructor.

void Initialize\_List (MasterSpeciesList &List)

Function to initialize the Reaction object from the MasterSpeciesList.

• void Display\_Info ()

Display the reaction information.

void Set\_Stoichiometric (int i, double v)

Set the ith stoichiometric value.

• void Set\_Equilibrium (double logK)

Set the equilibrium constant in log(K) units.

• void Set\_Enthalpy (double H)

Set the enthalpy of the reaction (J/mol)

• void Set\_Entropy (double S)

Set the entropy of the reaction (J/K/mol)

void Set\_EnthalpyANDEntropy (double H, double S)

Set both the enthalpy and entropy (J/mol) & (J/K/mol)

• void Set\_Energy (double G)

Set the Gibb's free energy of reaction (J/mol)

void checkSpeciesEnergies ()

Function to check MasterList Reference for species energy info.

- void calculateEnergies ()
- void calculateEquilibrium (double T)

Function to calculate the equilibrium constant based on temperature in K.

• bool haveEquilibrium ()

Function to return true if equilibrium constant is given or can be calculated.

• double Get\_Stoichiometric (int i)

Fetch the ith stoichiometric value.

• double Get\_Equilibrium ()

Fetch the equilibrium constant (logK)

• double Get\_Enthalpy ()

Fetch the enthalpy of the reaction (J/mol)

double Get\_Entropy ()

Fetch the entropy of the reaction (J/K/mol)

• double Get\_Energy ()

Fetch the energy of the reaction (J/mol)

double Eval\_Residual (const Matrix< double > &x, const Matrix< double > &gama)

#### **Protected Attributes**

• MasterSpeciesList \* List

Pointer to a master species object.

• std::vector< double > Stoichiometric

Vector of stoichiometric constants corresponding to species list.

• double Equilibrium

Equilibrium constant for the reaction (logK)

double enthalpy

Reaction enthalpy (J/mol)

double entropy

Reaction entropy (J/K/mol)

· double energy

Gibb's Free energy of reaction (J/mol)

bool CanCalcHS

True if all molecular info is avaiable to calculate dH and dS.

bool CanCalcG

True if all molecular info is available to calculate dG.

bool HaveHS

True if dH and dS is given, or can be calculated.

· bool HaveG

True if dG is given, or can be calculated.

bool HaveEquil

True as long as Equilibrium is given, or can be calculated.

## 4.36.1 Detailed Description

Reaction Object.

C++ style object that holds data and functions associated with standard chemical reactions...

i.e., 
$$aA + bB \le cC + dD$$

These reactions are assumed steady state and are characterized by stoichiometry coefficients and equilibrium/stability constants. Types of reactions that these are valid for would be acid/base reactions, metal-ligand complexation reactions, oxidation-reduction reactions, Henry's Law phase changes, and more. Reactions that this may not be suitable for include mechanisms, adsorption, and precipitation. Those types of reactions would be better handled by more specific objects that inherit from this object.

If all species in the reaction are registered and known species in mola.h AND have known formation energies, then the equilibrium constants for that particular reaction will be calculated based on the species involved in the reaction. However, if using some custom molecule objects, then the reaction equilibrium may not be able to be automatically formed by the routine. In this case, you would need to also supply the equilibrium constant for the particular reaction.

#### 4.36.2 Constructor & Destructor Documentation

```
4.36.2.1 Reaction::Reaction()
```

Default constructor.

```
4.36.2.2 Reaction:: ∼Reaction ( )
```

Default destructor.

### 4.36.3 Member Function Documentation

```
4.36.3.1 void Reaction::Initialize_List ( MasterSpeciesList & List )
```

Function to initialize the Reaction object from the MasterSpeciesList.

```
4.36.3.2 void Reaction::Display_Info ( )
```

Display the reaction information.

```
4.36.3.3 void Reaction::Set_Stoichiometric (int i, double v)
```

Set the ith stoichiometric value.

This function will set the stoichiometric constant of the ith species in the master list to the given value of v. All values of v are set to zero unless overriden by this function.

#### **Parameters**

i	index of the species in the MasterSpeciesList
V	value of the stoichiometric constant for that species in the reaction

4.36.3.4 void Reaction::Set\_Equilibrium ( double logK )

Set the equilibrium constant in log(K) units.

```
4.36.3.5 void Reaction::Set_Enthalpy ( double H )
Set the enthalpy of the reaction (J/mol)
4.36.3.6 void Reaction::Set_Entropy ( double S )
Set the entropy of the reaction (J/K/mol)
4.36.3.7 void Reaction::Set_EnthalpyANDEntropy ( double H, double S )
Set both the enthalpy and entropy (J/mol) & (J/K/mol)
4.36.3.8 void Reaction::Set_Energy ( double G )
Set the Gibb's free energy of reaction (J/mol)
4.36.3.9 void Reaction::checkSpeciesEnergies ( )
Function to check MasterList Reference for species energy info.
This function will go through the stoichiometry of this reaction and check the molecules in the MasterSpeciesList
that correspond to the species present in this reaction for the existance of their formation energies. Based on the
states of those energies, it will note internally whether or not it can determine the equilibrium constants based soley
on individual species information. If it cannot, then the user must provide either the reaction energies to form the
equilibrium constant or the equilibrium constant itself. Function to calculate and set the energy of the reaction
4.36.3.10 void Reaction::calculateEnergies ( )
If the energies of the reaction can be determined from the individual species in the reaction, then this function uses
that information. Otherwise, it sets the energies equal to the constants given to the object by the user.
4.36.3.11 void Reaction::calculateEquilibrium ( double T )
Function to calculate the equilibrium constant based on temperature in K.
4.36.3.12 bool Reaction::haveEquilibrium ( )
Function to return true if equilibrium constant is given or can be calculated.
4.36.3.13 double Reaction::Get_Stoichiometric ( int i )
Fetch the ith stoichiometric value.
4.36.3.14 double Reaction::Get_Equilibrium ( )
Fetch the equilibrium constant (logK)
4.36.3.15 double Reaction::Get_Enthalpy ( )
```

Fetch the enthalpy of the reaction (J/mol)

```
4.36.3.16 double Reaction::Get_Entropy ( )
```

Fetch the entropy of the reaction (J/K/mol)

```
4.36.3.17 double Reaction::Get_Energy ( )
```

Fetch the energy of the reaction (J/mol)

Evaluate a residual for the reaction given variable x=log(C) and activity coefficients gama

```
4.36.3.18 double Reaction::Eval_Residual ( const Matrix < double > & x, const Matrix < double > & gama )
```

This function will calculate the reaction residual from this object's stoichiometry, equilibrium constant, log(C) concentrations, and activity coefficients.

#### **Parameters**

X	matrix of the log(C) concentration values at the current non-linear step
gama	matrix of activity coefficients for each species at the current non-linear step

#### 4.36.4 Member Data Documentation

**4.36.4.1 MasterSpeciesList** \* Reaction::List [protected]

Pointer to a master species object.

```
4.36.4.2 std::vector<double> Reaction::Stoichiometric [protected]
```

Vector of stoichiometric constants corresponding to species list.

```
4.36.4.3 double Reaction::Equilibrium [protected]
```

Equilibrium constant for the reaction (logK)

```
4.36.4.4 double Reaction::enthalpy [protected]
```

Reaction enthalpy (J/mol)

```
4.36.4.5 double Reaction::entropy [protected]
```

Reaction entropy (J/K/mol)

**4.36.4.6 double Reaction::energy** [protected]

Gibb's Free energy of reaction (J/mol)

**4.36.4.7** bool Reaction::CanCalcHS [protected]

True if all molecular info is avaiable to calculate dH and dS.

```
4.36.4.8 bool Reaction::CanCalcG [protected]
```

True if all molecular info is available to calculate dG.

```
4.36.4.9 bool Reaction::HaveHS [protected]
```

True if dH and dS is given, or can be calculated.

```
4.36.4.10 bool Reaction::HaveG [protected]
```

True if dG is given, or can be calculated.

```
4.36.4.11 bool Reaction::HaveEquil [protected]
```

True as long as Equilibrium is given, or can be calculated.

The documentation for this class was generated from the following file:

· shark.h

## 4.37 SCOPSOWL DATA Struct Reference

Primary data structure for SCOPSOWL simulations.

```
#include <scopsowl.h>
```

#### **Public Attributes**

• unsigned long int total\_steps

Running total of all calculation steps.

· int coord\_macro

Coordinate system for large pellet.

• int coord\_micro

Coordinate system for small crystal (if any)

• int level = 2

Level of coupling between the different scales (default = 2)

· double sim\_time

Stopping time for the simulation (hrs)

double t\_old

Old time of the simulations (hrs)

· double t

Current time of the simulations (hrs)

• double t\_counter = 0.0

Counter for the time output.

double t print

Print output at every t\_print time (hrs)

bool Print2File = true

True = results to .txt; False = no printing.

• bool Print2Console = true

True = results to console; False = no printing.

• bool SurfDiff = true

True = includes SKUA simulation if Heterogeneous; False = only uses MAGPIE.

bool Heterogeneous = true

True = pellet is made of binder and crystals, False = all one phase.

· double gas velocity

Superficial Gas Velocity arount pellet (cm/s)

double total\_pressure

Gas phase total pressure (kPa)

· double gas\_temperature

Gas phase temperature (K)

double pellet\_radius

Nominal radius of the pellet - macroscale domain (cm)

· double crystal\_radius

Nominal radius of the crystal - microscale domain (um)

· double char\_macro

Characteristic size for macro scale (cm or cm $^{\wedge}$ 2) - only if pellet is not spherical.

· double char micro

Characteristic size for micro scale (um or um $^{\wedge}$ 2) - only if crystal is not spherical.

double binder\_fraction

Volume of binder per total volume of pellet (-)

· double binder porosity

Volume of pores per volume of binder (-)

· double binder\_poresize

Nominal radius of the binder pores (cm)

double pellet\_density

Mass of the pellet per volume of pellet (kg/L)

• bool DirichletBC = false

True = Dirichlet BC; False = Neumann BC.

bool NonLinear = true

True = Non-linear solver; False = Linear solver.

std::vector< double > y

Outside mole fractions of each component (-)

std::vector< double > tempy

Temporary place holder for gas mole fractions in other locations (-)

FILE \* OutputFile

Output file pointer to the output file for postprocesses.

double(\* eval\_ads )(int i, int I, const void \*user\_data)

Function pointer for evaluating adsorption (mol/kg)

double(\* eval\_retard )(int i, int I, const void \*user\_data)

Function pointer for evaluating retardation (-)

double(\* eval\_diff)(int i, int I, const void \*user\_data)

Function pointer for evaluating pore diffusion (cm<sup>2</sup>/hr)

double(\* eval surfDiff)(int i, int I, const void \*user data)

Function pointer for evaluating surface diffusion (um<sup>2</sup>/hr)

double(\* eval\_kf )(int i, const void \*user\_data)

Function pointer for evaluating film mass transfer (cm/hr)

const void \* user data

Data structure for users info to calculate parameters.

MIXED\_GAS \* gas\_dat

Pointer to the MIXED\_GAS data structure (may or may not be used)

MAGPIE\_DATA magpie\_dat

Data structure for a magpie problem (to be used if not using skua)

std::vector< FINCH\_DATA > finch\_dat

Data structure for pore adsorption kinetics for all species (u in mol/L)

• std::vector < SCOPSOWL\_PARAM\_DATA > param\_dat

Data structure for parameter info for all species.

• std::vector< SKUA DATA > skua dat

Data structure holding a skua object for all nodes (each skua has an object for each species)

#### 4.37.1 Detailed Description

Primary data structure for SCOPSOWL simulations.

C-style object holding necessary information to run a SCOPSOWL simulation. SCOPSOWL is a multi-scale problem involving PDE solution for the macro-scale adsorbent pellet and the micro-scale adsorbent crystals. As such, each SCOPSOWL simulation involves multiple SKUA simulations at the nodes in the macro-scale domain. Alternatively, if the user wishes to specify that the adsorbent is homogeneous, then you can run SCOPSOWL as a single-scale problem. Additionally, you can simplfy the model by assuming that the micro-scale diffusion is very fast, and therefore replace each SKUA simulation with a simpler MAGPIE evaluation. Details on running SCOPSOWL with the various options will be discussed in the SCOPSOWL\_SCENARIOS function.

#### 4.37.2 Member Data Documentation

4.37.2.1 unsigned long int SCOPSOWL\_DATA::total\_steps

Running total of all calculation steps.

4.37.2.2 int SCOPSOWL\_DATA::coord\_macro

Coordinate system for large pellet.

4.37.2.3 int SCOPSOWL\_DATA::coord\_micro

Coordinate system for small crystal (if any)

4.37.2.4 int SCOPSOWL\_DATA::level = 2

Level of coupling between the different scales (default = 2)

4.37.2.5 double SCOPSOWL\_DATA::sim\_time

Stopping time for the simulation (hrs)

4.37.2.6 double SCOPSOWL\_DATA::t\_old

Old time of the simulations (hrs)

4.37.2.7 double SCOPSOWL\_DATA::t

Current time of the simulations (hrs)

4.37.2.8 double SCOPSOWL\_DATA::t\_counter = 0.0

Counter for the time output.

4.37.2.9 double SCOPSOWL\_DATA::t\_print

Print output at every t\_print time (hrs)

4.37.2.10 bool SCOPSOWL\_DATA::Print2File = true

True = results to .txt; False = no printing.

4.37.2.11 bool SCOPSOWL\_DATA::Print2Console = true

True = results to console; False = no printing.

4.37.2.12 bool SCOPSOWL\_DATA::SurfDiff = true

True = includes SKUA simulation if Heterogeneous; False = only uses MAGPIE.

4.37.2.13 bool SCOPSOWL\_DATA::Heterogeneous = true

True = pellet is made of binder and crystals, False = all one phase.

4.37.2.14 double SCOPSOWL\_DATA::gas\_velocity

Superficial Gas Velocity arount pellet (cm/s)

4.37.2.15 double SCOPSOWL\_DATA::total\_pressure

Gas phase total pressure (kPa)

4.37.2.16 double SCOPSOWL\_DATA::gas\_temperature

Gas phase temperature (K)

4.37.2.17 double SCOPSOWL\_DATA::pellet\_radius

Nominal radius of the pellet - macroscale domain (cm)

4.37.2.18 double SCOPSOWL\_DATA::crystal\_radius

Nominal radius of the crystal - microscale domain (um)

4.37.2.19 double SCOPSOWL\_DATA::char\_macro

Characteristic size for macro scale (cm or cm $^{\wedge}$ 2) - only if pellet is not spherical.

4.37.2.20 double SCOPSOWL\_DATA::char\_micro

Characteristic size for micro scale (um or um<sup>2</sup>) - only if crystal is not spherical.

4.37.2.21 double SCOPSOWL\_DATA::binder\_fraction

Volume of binder per total volume of pellet (-)

4.37.2.22 double SCOPSOWL\_DATA::binder\_porosity

Volume of pores per volume of binder (-)

4.37.2.23 double SCOPSOWL\_DATA::binder\_poresize

Nominal radius of the binder pores (cm)

4.37.2.24 double SCOPSOWL\_DATA::pellet\_density

Mass of the pellet per volume of pellet (kg/L)

4.37.2.25 bool SCOPSOWL\_DATA::DirichletBC = false

True = Dirichlet BC; False = Neumann BC.

4.37.2.26 bool SCOPSOWL\_DATA::NonLinear = true

True = Non-linear solver; False = Linear solver.

4.37.2.27 std::vector<double> SCOPSOWL\_DATA::y

Outside mole fractions of each component (-)

4.37.2.28 std::vector<double> SCOPSOWL\_DATA::tempy

Temporary place holder for gas mole fractions in other locations (-)

4.37.2.29 FILE\* SCOPSOWL\_DATA::OutputFile

Output file pointer to the output file for postprocesses.

4.37.2.30 double(\* SCOPSOWL\_DATA::eval\_ads)(int i, int I, const void \*user\_data)

Function pointer for evaluating adsorption (mol/kg)

4.37.2.31 double(\* SCOPSOWL\_DATA::eval\_retard)(int i, int l, const void \*user\_data)

Function pointer for evaluating retardation (-)

4.37.2.32 double(\* SCOPSOWL\_DATA::eval\_diff)(int i, int I, const void \*user\_data)

Function pointer for evaluating pore diffusion (cm<sup>2</sup>/hr)

4.37.2.33 double(\* SCOPSOWL\_DATA::eval\_surfDiff)(int i, int I, const void \*user\_data)

Function pointer for evaluating surface diffusion (um<sup>2</sup>/hr)

4.37.2.34 double(\* SCOPSOWL\_DATA::eval\_kf)(int i, const void \*user\_data)

Function pointer for evaluating film mass transfer (cm/hr)

4.37.2.35 const void\* SCOPSOWL\_DATA::user\_data

Data structure for users info to calculate parameters.

4.37.2.36 MIXED\_GAS\* SCOPSOWL\_DATA::gas\_dat

Pointer to the MIXED\_GAS data structure (may or may not be used)

4.37.2.37 MAGPIE\_DATA SCOPSOWL\_DATA::magpie\_dat

Data structure for a magpie problem (to be used if not using skua)

4.37.2.38 std::vector<FINCH\_DATA> SCOPSOWL\_DATA::finch\_dat

Data structure for pore adsorption kinetics for all species (u in mol/L)

4.37.2.39 std::vector<SCOPSOWL\_PARAM\_DATA> SCOPSOWL\_DATA::param\_dat

Data structure for parameter info for all species.

4.37.2.40 std::vector<SKUA\_DATA> SCOPSOWL\_DATA::skua\_dat

Data structure holding a skua object for all nodes (each skua has an object for each species)

The documentation for this struct was generated from the following file:

· scopsowl.h

# 4.38 SCOPSOWL\_OPT\_DATA Struct Reference

Data structure for the SCOPSOWL optmization routine.

#include <scopsowl\_opt.h>

#### **Public Attributes**

int num\_curves

Number of adsorption curves to analyze.

· int evaluation

Number of times the eval function has been called for a single curve.

· unsigned long int total\_eval

Total number of evaluations needed for completion.

· int current\_points

Number of points in the current curve.

• int num params = 1

Number of adjustable parameters for the current curve (currently only supports 1)

int diffusion\_type

Flag to identify type of diffusion function to use.

· int adsorb index

Component index for adsorbable species.

• int max\_guess\_iter = 20

Maximum allowed guess iterations (default = 20)

bool Optimize

True = run optimization, False = run a comparison.

· bool Rough

True = use only a rough estimate, False = run full optimization.

double current\_temp

Temperature for current curve.

• double current\_press

Partial pressure for current curve.

• double current\_equil

Equilibrium data point for the current curve.

• double simulation\_equil

Equilibrium simulation point for the current curve.

double max\_bias

Positive maximum bias plausible for fitting.

· double min\_bias

Negative minimum bias plausible for fitting.

• double e norm

Euclidean norm of current fit.

· double f\_bias

Function bias of current fit.

• double e\_norm\_old

Euclidean norm of the previous fit.

double f\_bias\_old

Function bias of the previous fit.

· double param\_guess

Parameter guess for the surface/crystal diffusivity.

double param\_guess\_old

Parameter guess for the previous curve.

• double rel\_tol\_norm = 0.01

Tolerance for convergence of the guess norm.

• double abs\_tol\_bias = 1.0

Tolerance for convergence of the guess bias.

std::vector< double > y\_base

Gas phase mole fractions in absense of adsorbing species.

std::vector< double > q\_data

Amount adsorbed at a particular point in current curve.

std::vector< double > q\_sim

Amount adsorbed based on the simulation.

std::vector< double > t

Time points in the current curve.

FILE \* ParamFile

Output file for parameter results.

• FILE \* CompareFile

Output file for comparison of results.

SCOPSOWL\_DATA owl\_dat

Data structure for the SCOPSOWL simulation.

## 4.38.1 Detailed Description

Data structure for the SCOPSOWL optmization routine.

C-style object holding information about the optimization routine as well as the standard SCOPSOWL\_DATA structure for SCOPSOWL simulations.

#### 4.38.2 Member Data Documentation

4.38.2.1 int SCOPSOWL\_OPT\_DATA::num\_curves

Number of adsorption curves to analyze.

4.38.2.2 int SCOPSOWL\_OPT\_DATA::evaluation

Number of times the eval function has been called for a single curve.

4.38.2.3 unsigned long int SCOPSOWL\_OPT\_DATA::total\_eval

Total number of evaluations needed for completion.

4.38.2.4 int SCOPSOWL\_OPT\_DATA::current\_points

Number of points in the current curve.

4.38.2.5 int SCOPSOWL\_OPT\_DATA::num\_params = 1

Number of adjustable parameters for the current curve (currently only supports 1)

4.38.2.6 int SCOPSOWL\_OPT\_DATA::diffusion\_type

Flag to identify type of diffusion function to use.

4.38.2.7 int SCOPSOWL\_OPT\_DATA::adsorb\_index

Component index for adsorbable species.

4.38.2.8 int SCOPSOWL\_OPT\_DATA::max\_guess\_iter = 20

Maximum allowed guess iterations (default = 20)

4.38.2.9 bool SCOPSOWL\_OPT\_DATA::Optimize

True = run optimization, False = run a comparison.

4.38.2.10 bool SCOPSOWL\_OPT\_DATA::Rough

True = use only a rough estimate, False = run full optimization.

4.38.2.11 double SCOPSOWL\_OPT\_DATA::current\_temp

Temperature for current curve.

4.38.2.12 double SCOPSOWL\_OPT\_DATA::current\_press

Partial pressure for current curve.

4.38.2.13 double SCOPSOWL\_OPT\_DATA::current\_equil

Equilibrium data point for the current curve.

4.38.2.14 double SCOPSOWL\_OPT\_DATA::simulation\_equil

Equilibrium simulation point for the current curve.

4.38.2.15 double SCOPSOWL\_OPT\_DATA::max\_bias

Positive maximum bias plausible for fitting.

4.38.2.16 double SCOPSOWL\_OPT\_DATA::min\_bias

Negative minimum bias plausible for fitting.

4.38.2.17 double SCOPSOWL\_OPT\_DATA::e\_norm

Euclidean norm of current fit.

4.38.2.18 double SCOPSOWL\_OPT\_DATA::f\_bias

Function bias of current fit.

4.38.2.19 double SCOPSOWL\_OPT\_DATA::e\_norm\_old

Euclidean norm of the previous fit.

4.38.2.20 double SCOPSOWL\_OPT\_DATA::f\_bias\_old

Function bias of the previous fit.

4.38.2.21 double SCOPSOWL\_OPT\_DATA::param\_guess

Parameter guess for the surface/crystal diffusivity.

4.38.2.22 double SCOPSOWL\_OPT\_DATA::param\_guess\_old

Parameter guess for the previous curve.

4.38.2.23 double SCOPSOWL\_OPT\_DATA::rel\_tol\_norm = 0.01

Tolerance for convergence of the guess norm.

4.38.2.24 double SCOPSOWL\_OPT\_DATA::abs\_tol\_bias = 1.0

Tolerance for convergence of the guess bias.

4.38.2.25 std::vector<double> SCOPSOWL\_OPT\_DATA::y\_base

Gas phase mole fractions in absense of adsorbing species.

 $\textbf{4.38.2.26} \quad \textbf{std::vector} < \textbf{double} > \textbf{SCOPSOWL\_OPT\_DATA::q\_data}$ 

Amount adsorbed at a particular point in current curve.

 $4.38.2.27 \quad std::vector < double > SCOPSOWL\_OPT\_DATA::q\_sim$ 

Amount adsorbed based on the simulation.

 $\textbf{4.38.2.28} \quad \textbf{std::vector}{<} \textbf{double}{>} \textbf{SCOPSOWL\_OPT\_DATA::t}$ 

Time points in the current curve.

 $\textbf{4.38.2.29} \quad \textbf{FILE}*\ \textbf{SCOPSOWL\_OPT\_DATA}:: ParamFile$ 

Output file for parameter results.

4.38.2.30 FILE\* SCOPSOWL\_OPT\_DATA::CompareFile

Output file for comparison of results.

4.38.2.31 SCOPSOWL\_DATA SCOPSOWL\_OPT\_DATA::owl\_dat

Data structure for the SCOPSOWL simulation.

The documentation for this struct was generated from the following file:

scopsowl\_opt.h

## 4.39 SCOPSOWL\_PARAM\_DATA Struct Reference

Data structure for the species' parameters in SCOPSOWL.

```
#include <scopsowl.h>
```

#### **Public Attributes**

Matrix< double > qAvg

Average adsorbed amount for a species at each node (mol/kg)

Matrix< double > qAvg\_old

Old Average adsorbed amount for a species at each node (mol/kg)

Matrix< double > Qst

Heat of adsorption for all nodes (J/mol)

Matrix< double > Qst\_old

Old Heat of adsorption for all nodes (J/mol)

Matrix< double > dq\_dc

Storage vector for current adsorption slope/strength (dq/dc) (L/kg)

· double xIC

Initial conditions for adsorbed molefractions.

double qIntegralAvg

Integral average of adsorption over the entire pellet (mol/kg)

double qIntegralAvg\_old

Old Integral average of adsorption over the entire pellet (mol/kg)

double QstAvg

Integral average heat of adsorption (J/mol)

double QstAvg\_old

Old integral average heat of adsorption (J/mol)

· double qo

Boundary value of adsorption if using Dirichlet BCs (mol/kg)

double Qsto

Boundary value of adsorption heat if using Dirichlet BCs (J/mol)

• double dq\_dco

Boundary value of adsorption slope for Dirichelt BCs (L/kg)

double pore\_diffusion

Value for constant pore diffusion (cm<sup>2</sup>/hr)

· double film\_transfer

Value for constant film mass transfer (cm/hr)

· double activation\_energy

Activation energy for surface diffusion (J/mol)

• double ref\_diffusion

Reference state surface diffusivity (um\^2/hr)

double ref\_temperature

Reference temperature for empirical adjustments (K)

· double affinity

Affinity parameter used in empirical adjustments (-)

- double ref\_pressure
- bool Adsorbable

True = species can adsorb; False = species cannot adsorb.

std::string speciesName

String to hold the name of each species.

## 4.39.1 Detailed Description

Data structure for the species' parameters in SCOPSOWL.

C-style object that holds information on all species for a particular SCOPSOWL simulation. Initial conditions, kinetic parameters, and interim matrix objects are stored here for use in various SCOSPSOWL functions.

## 4.39.2 Member Data Documentation

4.39.2.1 Matrix<double> SCOPSOWL\_PARAM\_DATA::qAvg

Average adsorbed amount for a species at each node (mol/kg)

 ${\tt 4.39.2.2 \quad Matrix}{<} {\tt double}{>} {\tt SCOPSOWL\_PARAM\_DATA::qAvg\_old}$ 

Old Average adsorbed amount for a species at each node (mol/kg)

4.39.2.3 Matrix<double> SCOPSOWL\_PARAM\_DATA::Qst

Heat of adsorption for all nodes (J/mol)

 $4.39.2.4 \quad \textbf{Matrix} {<} \textbf{double} {>} \ \textbf{SCOPSOWL\_PARAM\_DATA} {::} \textbf{Qst\_old}$ 

Old Heat of adsorption for all nodes (J/mol)

 $4.39.2.5 \quad Matrix{<} double{>} SCOPSOWL\_PARAM\_DATA::dq\_dc$ 

Storage vector for current adsorption slope/strength (dq/dc) (L/kg)

4.39.2.6 double SCOPSOWL\_PARAM\_DATA::xIC

Initial conditions for adsorbed molefractions.

4.39.2.7 double SCOPSOWL\_PARAM\_DATA::qintegralAvg

Integral average of adsorption over the entire pellet (mol/kg)

 $4.39.2.8 \quad double \ SCOPSOWL\_PARAM\_DATA::qIntegralAvg\_old$ 

Old Integral average of adsorption over the entire pellet (mol/kg)

4.39.2.9 double SCOPSOWL\_PARAM\_DATA::QstAvg

Integral average heat of adsorption (J/mol)

4.39.2.10 double SCOPSOWL\_PARAM\_DATA::QstAvg\_old

Old integral average heat of adsorption (J/mol)

4.39.2.11 double SCOPSOWL\_PARAM\_DATA::qo

Boundary value of adsorption if using Dirichlet BCs (mol/kg)

4.39.2.12 double SCOPSOWL\_PARAM\_DATA::Qsto

Boundary value of adsorption heat if using Dirichlet BCs (J/mol)

4.39.2.13 double SCOPSOWL\_PARAM\_DATA::dq\_dco

Boundary value of adsorption slope for Dirichelt BCs (L/kg)

4.39.2.14 double SCOPSOWL\_PARAM\_DATA::pore\_diffusion

Value for constant pore diffusion (cm<sup>2</sup>/hr)

4.39.2.15 double SCOPSOWL\_PARAM\_DATA::film\_transfer

Value for constant film mass transfer (cm/hr)

4.39.2.16 double SCOPSOWL\_PARAM\_DATA::activation\_energy

Activation energy for surface diffusion (J/mol)

4.39.2.17 double SCOPSOWL\_PARAM\_DATA::ref\_diffusion

Reference state surface diffusivity (um<sup>2</sup>/hr)

4.39.2.18 double SCOPSOWL\_PARAM\_DATA::ref\_temperature

Reference temperature for empirical adjustments (K)

4.39.2.19 double SCOPSOWL\_PARAM\_DATA::affinity

Affinity parameter used in empirical adjustments (-)

4.39.2.20 double SCOPSOWL\_PARAM\_DATA::ref\_pressure

4.39.2.21 bool SCOPSOWL\_PARAM\_DATA::Adsorbable

True = species can adsorb; False = species cannot adsorb.

4.39.2.22 std::string SCOPSOWL\_PARAM\_DATA::speciesName

String to hold the name of each species.

The documentation for this struct was generated from the following file:

· scopsowl.h

### 4.40 SHARK DATA Struct Reference

Data structure for SHARK simulations.

```
#include <shark.h>
```

#### **Public Attributes**

- MasterSpeciesList MasterList
- std::vector < Reaction > ReactionList
- std::vector < MassBalance > MassBalanceList
- std::vector< UnsteadyReaction > UnsteadyList
- std::vector< double(\*)(const</li>
  - Matrix < double > &x,
  - SHARK\_DATA \*shark\_dat, const
  - void \*data) > OtherList
- int numvar
- · int num ssr
- int num\_mbe
- int num\_usr
- int num\_other = 0
- int act fun = IDEAL
- int totalsteps = 0
- int timesteps = 0
- int pH\_index = -1
- int pOH\_index = -1
- double simulationtime = 0.0
- double dt = 0.1
- double dt min = sqrt(DBL EPSILON)
- double t out = 0.0
- double t count = 0.0
- double time = 0.0
- double time\_old = 0.0
- double pH = 7.0
- double Norm = 0.0
- double dielectric\_const = 78.325
- double temperature = 298.15
- bool steadystate = true
- bool TimeAdaptivity = false
- bool const\_pH = false
- bool SpeciationCurve = false
- bool Console\_Output = true
- bool File\_Output = false
- bool Contains\_pH = false
- bool Contains\_pOH = false
- bool Converged = false
- Matrix< double > X\_old
- Matrix< double > X\_new
- Matrix< double > Conc\_old
- Matrix< double > Conc\_new
- Matrix< double > activity\_new
   Matrix< double > activity\_old
- int(\* EvalActivity )(const Matrix< double > &x, Matrix< double > &F, const void \*data)
- int(\* Residual )(const Matrix< double > &x, Matrix< double > &F, const void \*data)
- int(\* lin\_precon )(const Matrix< double > &r, Matrix< double > &p, const void \*data)

- PJFNK\_DATA Newton\_data
- const void \* activity\_data
- const void \* residual\_data
- const void \* precon data
- const void \* other data
- FILE \* OutputFile
- yaml\_cpp\_class yaml\_object

## 4.40.1 Detailed Description

Data structure for SHARK simulations.

- 4.40.2 Member Data Documentation
- 4.40.2.1 MasterSpeciesList SHARK\_DATA::MasterList
- 4.40.2.2 std::vector < Reaction > SHARK\_DATA::ReactionList
- 4.40.2.3 std::vector < MassBalance > SHARK\_DATA::MassBalanceList
- 4.40.2.4 std::vector<UnsteadyReaction> SHARK\_DATA::UnsteadyList
- 4.40.2.5 std::vector < double (\*) (const Matrix < double > &x, SHARK\_DATA \*shark\_dat, const void \*data) > SHARK\_DATA::OtherList
- 4.40.2.6 int SHARK\_DATA::numvar
- 4.40.2.7 int SHARK\_DATA::num\_ssr
- 4.40.2.8 int SHARK\_DATA::num\_mbe
- 4.40.2.9 int SHARK\_DATA::num\_usr
- 4.40.2.10 int SHARK\_DATA::num\_other = 0
- 4.40.2.11 int SHARK\_DATA::act\_fun = IDEAL
- 4.40.2.12 int SHARK\_DATA::totalsteps = 0
- 4.40.2.13 int SHARK\_DATA::timesteps = 0
- 4.40.2.14 int SHARK\_DATA::pH\_index = -1
- 4.40.2.15 int SHARK\_DATA::pOH\_index = -1
- 4.40.2.16 double SHARK\_DATA::simulationtime = 0.0
- 4.40.2.17 double SHARK\_DATA::dt = 0.1
- 4.40.2.18 double SHARK\_DATA::dt\_min = sqrt(DBL\_EPSILON)
- 4.40.2.19 double SHARK\_DATA::t\_out = 0.0
- 4.40.2.20 double SHARK\_DATA::t\_count = 0.0

4.40.2.21	double SHARK_DATA::time = 0.0
4.40.2.22	double SHARK_DATA::time_old = 0.0
4.40.2.23	double SHARK_DATA::pH = 7.0
4.40.2.24	double SHARK_DATA::Norm = 0.0
4.40.2.25	double SHARK_DATA::dielectric_const = 78.325
4.40.2.26	double SHARK_DATA::temperature = 298.15
4.40.2.27	bool SHARK_DATA::steadystate = true
4.40.2.28	bool SHARK_DATA::TimeAdaptivity = false
4.40.2.29	bool SHARK_DATA::const_pH = false
4.40.2.30	bool SHARK_DATA::SpeciationCurve = false
4.40.2.31	bool SHARK_DATA::Console_Output = true
4.40.2.32	bool SHARK_DATA::File_Output = false
4.40.2.33	bool SHARK_DATA::Contains_pH = false
4.40.2.34	bool SHARK_DATA::Contains_pOH = false
4.40.2.35	bool SHARK_DATA::Converged = false
4.40.2.36	Matrix < double > SHARK_DATA::X_old
4.40.2.37	Matrix <double> SHARK_DATA::X_new</double>
4.40.2.38	Matrix < double > SHARK_DATA::Conc_old
4.40.2.39	Matrix < double > SHARK_DATA::Conc_new
4.40.2.40	Matrix < double > SHARK_DATA::activity_new
4.40.2.41	Matrix < double > SHARK_DATA::activity_old
4.40.2.42	$int(* \ SHARK\_DATA::EvalActivity)(const \ Matrix < double > \&x, \ Matrix < double > \&F, \ const \ void \ *data) = (a.2.2.2.2.2.2.2.2.2.2.2.2.2.2.2.2.2.2.2$
4.40.2.43	$int(* \ SHARK\_DATA::Residual)(const \ Matrix < double > \&x, \ Matrix < double > \&F, \ const \ void \ *data)$
4.40.2.44	$int(* \ SHARK\_DATA::lin\_precon)(const \ Matrix < double > \&r, \ Matrix < double > \&p, \ const \ void \ *data)$
4.40.2.45	PJFNK_DATA SHARK_DATA::Newton_data
4.40.2.46	const void* SHARK_DATA::activity_data
4.40.2.47	const void* SHARK_DATA::residual_data
4.40.2.48	const void* SHARK_DATA::precon_data

```
4.40.2.49 const void* SHARK_DATA::other_data
```

4.40.2.50 FILE\* SHARK\_DATA::OutputFile

4.40.2.51 yaml\_cpp\_class SHARK\_DATA::yaml\_object

The documentation for this struct was generated from the following file:

• shark.h

# 4.41 SKUA\_DATA Struct Reference

```
#include <skua.h>
```

## **Public Attributes**

- unsigned long int total\_steps
- · int coord
- double sim\_time
- double t old
- · double t
- double t\_counter = 0.0
- double t\_print
- double qTn
- double qTnp1
- bool Print2File = true
- bool Print2Console = true
- double gas\_velocity
- double pellet\_radius
- · double char\_measure
- bool DirichletBC = true
- bool NonLinear = true
- std::vector< double > y
- FILE \* OutputFile
- double(\* eval\_diff )(int i, int I, const void \*user\_data)
- double(\* eval\_kf )(int i, const void \*user\_data)
- const void \* user\_data
- · MAGPIE DATA magpie dat
- MIXED\_GAS \* gas\_dat
- std::vector< FINCH\_DATA > finch\_dat
- std::vector< SKUA\_PARAM > param\_dat

# 4.41.1 Member Data Documentation

- 4.41.1.1 unsigned long int SKUA\_DATA::total\_steps
- 4.41.1.2 int SKUA\_DATA::coord
- 4.41.1.3 double SKUA\_DATA::sim\_time
- 4.41.1.4 double SKUA\_DATA::t\_old

```
4.41.1.5 double SKUA_DATA::t
4.41.1.6 double SKUA_DATA::t_counter = 0.0
4.41.1.7 double SKUA_DATA::t_print
4.41.1.8 double SKUA_DATA::qTn
4.41.1.9 double SKUA_DATA::qTnp1
4.41.1.10 bool SKUA_DATA::Print2File = true
4.41.1.11 bool SKUA_DATA::Print2Console = true
4.41.1.12 double SKUA_DATA::gas_velocity
4.41.1.13 double SKUA_DATA::pellet_radius
4.41.1.14 double SKUA_DATA::char_measure
4.41.1.15 bool SKUA_DATA::DirichletBC = true
4.41.1.16 bool SKUA_DATA::NonLinear = true
4.41.1.17 std::vector<double> SKUA_DATA::y
4.41.1.18 FILE* SKUA_DATA::OutputFile
4.41.1.19 double(* SKUA_DATA::eval_diff)(int i, int I, const void *user_data)
4.41.1.20 double(* SKUA_DATA::eval_kf)(int i, const void *user_data)
4.41.1.21 const void* SKUA_DATA::user_data
4.41.1.22 MAGPIE DATA SKUA_DATA::magpie_dat
4.41.1.23 MIXED_GAS* SKUA_DATA::gas_dat
4.41.1.24 std::vector<FINCH_DATA> SKUA_DATA::finch_dat
```

The documentation for this struct was generated from the following file:

4.41.1.25 std::vector < SKUA PARAM > SKUA\_DATA::param\_dat

• skua.h

# 4.42 SKUA\_OPT\_DATA Struct Reference

#include <skua\_opt.h>

# **Public Attributes**

- · int num curves
- int evaluation

- unsigned long int total\_eval
- · int current\_points
- int num\_params = 1
- · int diffusion\_type
- int adsorb\_index
- int max\_guess\_iter = 20
- · bool Optimize
- bool Rough
- double current\_temp
- double current\_press
- double current\_equil
- · double simulation\_equil
- · double max bias
- double min\_bias
- · double e norm
- double f\_bias
- double e\_norm\_old
- double f\_bias\_old
- · double param\_guess
- double param\_guess\_old
- double rel\_tol\_norm = 0.1
- double abs tol bias = 0.1
- std::vector< double > y\_base
- std::vector< double > q\_data
- std::vector< double > q\_sim
- std::vector< double > t
- FILE \* ParamFile
- FILE \* CompareFile
- SKUA\_DATA skua\_dat
- 4.42.1 Member Data Documentation
- 4.42.1.1 int SKUA\_OPT\_DATA::num\_curves
- 4.42.1.2 int SKUA\_OPT\_DATA::evaluation
- 4.42.1.3 unsigned long int SKUA\_OPT\_DATA::total\_eval
- 4.42.1.4 int SKUA\_OPT\_DATA::current\_points
- 4.42.1.5 int SKUA\_OPT\_DATA::num\_params = 1
- 4.42.1.6 int SKUA\_OPT\_DATA::diffusion\_type
- 4.42.1.7 int SKUA\_OPT\_DATA::adsorb\_index
- 4.42.1.8 int SKUA\_OPT\_DATA::max\_guess\_iter = 20
- 4.42.1.9 bool SKUA\_OPT\_DATA::Optimize
- 4.42.1.10 bool SKUA\_OPT\_DATA::Rough
- 4.42.1.11 double SKUA\_OPT\_DATA::current\_temp

4.42.1.12	double SKUA_OPT_DATA::current_press
4.42.1.13	double SKUA_OPT_DATA::current_equil
4.42.1.14	double SKUA_OPT_DATA::simulation_equil
4.42.1.15	double SKUA_OPT_DATA::max_bias
4.42.1.16	double SKUA_OPT_DATA::min_bias
4.42.1.17	double SKUA_OPT_DATA::e_norm
4.42.1.18	double SKUA_OPT_DATA::f_bias
4.42.1.19	double SKUA_OPT_DATA::e_norm_old
4.42.1.20	double SKUA_OPT_DATA::f_bias_old
4.42.1.21	double SKUA_OPT_DATA::param_guess
4.42.1.22	double SKUA_OPT_DATA::param_guess_old
4.42.1.23	double SKUA_OPT_DATA::rel_tol_norm = 0.1
4.42.1.24	double SKUA_OPT_DATA::abs_tol_bias = 0.1
4.42.1.25	std::vector <double> SKUA_OPT_DATA::y_base</double>
4.42.1.26	std::vector <double> SKUA_OPT_DATA::q_data</double>
4.42.1.27	std::vector <double> SKUA_OPT_DATA::q_sim</double>
4.42.1.28	std::vector <double> SKUA_OPT_DATA::t</double>
4.42.1.29	FILE* SKUA_OPT_DATA::ParamFile
4.42.1.30	FILE* SKUA_OPT_DATA::CompareFile
4.42.1.31	SKUA_DATA SKUA_OPT_DATA::skua_dat

The documentation for this struct was generated from the following file:

• skua\_opt.h

# 4.43 SKUA\_PARAM Struct Reference

#include <skua.h>

# **Public Attributes**

- double activation\_energy
- double ref\_diffusion
- double ref\_temperature
- double affinity

- · double ref\_pressure
- · double film\_transfer
- double xIC
- double y\_eff
- · double Qstn
- · double Qstnp1
- double xn
- double xnp1
- · bool Adsorbable
- std::string speciesName

# 4.43.1 Member Data Documentation

- 4.43.1.1 double SKUA\_PARAM::activation\_energy
- 4.43.1.2 double SKUA\_PARAM::ref\_diffusion
- 4.43.1.3 double SKUA\_PARAM::ref\_temperature
- 4.43.1.4 double SKUA\_PARAM::affinity
- 4.43.1.5 double SKUA\_PARAM::ref\_pressure
- 4.43.1.6 double SKUA\_PARAM::film\_transfer
- 4.43.1.7 double SKUA\_PARAM::xIC
- 4.43.1.8 double SKUA\_PARAM::y\_eff
- 4.43.1.9 double SKUA\_PARAM::Qstn
- 4.43.1.10 double SKUA\_PARAM::Qstnp1
- 4.43.1.11 double SKUA\_PARAM::xn
- 4.43.1.12 double SKUA\_PARAM::xnp1
- 4.43.1.13 bool SKUA\_PARAM::Adsorbable
- 4.43.1.14 std::string SKUA\_PARAM::speciesName

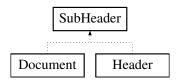
The documentation for this struct was generated from the following file:

• skua.h

# 4.44 SubHeader Class Reference

#include <yaml\_wrapper.h>

Inheritance diagram for SubHeader:



# **Public Member Functions**

- SubHeader ()
- ∼SubHeader ()
- SubHeader (const SubHeader &subheader)
- SubHeader (const KeyValueMap &map)
- SubHeader (std::string name)
- SubHeader (std::string name, const KeyValueMap &map)
- SubHeader & operator= (const SubHeader &sub)
- ValueTypePair & operator[] (const std::string key)
- ValueTypePair operator[] (const std::string key) const
- KeyValueMap & getMap ()
- void clear ()
- void addPair (std::string key, std::string val)
- void addPair (std::string key, std::string val, int type)
- void setName (std::string name)
- void setAlias (std::string alias)
- void setAlias (std::string alias, int state)
- void setNameAliasPair (std::string name, std::string alias, int state)
- · void setState (int state)
- void DisplayContents ()
- std::string getName ()
- std::string getAlias ()
- bool isAlias ()
- bool isAnchor ()
- int getState ()

# **Protected Attributes**

- KeyValueMap Data\_Map
- · std::string name
- · std::string alias
- · int state

# 4.44.1 Constructor & Destructor Documentation

- 4.44.1.1 SubHeader::SubHeader( )
- 4.44.1.2 SubHeader:: ∼SubHeader ( )
- 4.44.1.3 SubHeader::SubHeader ( const SubHeader & subheader )
- 4.44.1.4 SubHeader::SubHeader ( const KeyValueMap & map )
- 4.44.1.5 SubHeader::SubHeader ( std::string name )

```
4.44.1.6 SubHeader::SubHeader ( std::string name, const KeyValueMap & map )
4.44.2 Member Function Documentation
4.44.2.1 SubHeader& SubHeader::operator= ( const SubHeader & sub )
4.44.2.2 ValueTypePair& SubHeader::operator[] ( const std::string key )
4.44.2.3 ValueTypePair SubHeader::operator[] ( const std::string key ) const
4.44.2.4 KeyValueMap& SubHeader::getMap ( )
4.44.2.5 void SubHeader::clear ( )
4.44.2.6 void SubHeader::addPair ( std::string key, std::string val )
4.44.2.7 void SubHeader::addPair ( std::string key, std::string val, int type )
4.44.2.8 void SubHeader::setName ( std::string name )
4.44.2.9 void SubHeader::setAlias ( std::string alias )
4.44.2.10 void SubHeader::setAlias ( std::string alias, int state )
4.44.2.11 void SubHeader::setNameAliasPair ( std::string name, std::string alias, int state )
4.44.2.12 void SubHeader::setState ( int state )
4.44.2.13 void SubHeader::DisplayContents ( )
4.44.2.14 std::string SubHeader::getName ( )
4.44.2.15 std::string SubHeader::getAlias ( )
4.44.2.16 bool SubHeader::isAlias ( )
4.44.2.17 bool SubHeader::isAnchor ( )
4.44.2.18 int SubHeader::getState ( )
4.44.3 Member Data Documentation
4.44.3.1 KeyValueMap SubHeader::Data_Map [protected]
4.44.3.2 std::string SubHeader::name [protected]
4.44.3.3 std::string SubHeader::alias [protected]
4.44.3.4 int SubHeader::state [protected]
```

The documentation for this class was generated from the following file:

yaml\_wrapper.h

## 4.45 SYSTEM DATA Struct Reference

### System Data Structure.

```
#include <magpie.h>
```

## **Public Attributes**

double T

System Temperature (K)

• double PT

Total Pressure (kPa)

double qT

Total Amount adsorbed (mol/kg)

• double PI

Total Lumped Spreading Pressure (mol/kg)

• double pi

Actual Spreading pressure  $(J/m^{\wedge}2)$ 

· double As

Specific surface area of adsorbent (m\^2/kg)

int N

Total Number of Components.

- int I
- int J
- int K

Special indices used to keep track of sub-systems.

• unsigned long int total\_eval

Counter to keep track of total number of non-linear steps.

· double avg\_norm

Used to store all norms from evaluations then average at end of run.

· double max norm

Used to store the maximum e.norm calculated from non-linear iterations.

• int Sys

Number of sub-systems to solve.

• int Par

Number of binary parameters to solve for.

bool Recover

If Recover == false, standard GPAST using y's as knowns.

· bool Carrier

If there is an inert carrier gas, Carrier == true.

· bool Ideal

If the behavior of the system is determined to be ideal, then Ideal == true.

· bool Output

Boolean to suppress output if desired (true = display, false = no display.

# 4.45.1 Detailed Description

System Data Structure.

C-style object holding all the data associated with the overall system to be modeled.

4.45.2 Member Data Documentation

4.45.2.1 double SYSTEM\_DATA::T

System Temperature (K)

4.45.2.2 double SYSTEM\_DATA::PT

Total Pressure (kPa)

4.45.2.3 double SYSTEM\_DATA::qT

Total Amount adsorbed (mol/kg)

4.45.2.4 double SYSTEM\_DATA::PI

Total Lumped Spreading Pressure (mol/kg)

4.45.2.5 double SYSTEM\_DATA::pi

Actual Spreading pressure (J/m<sup>2</sup>)

4.45.2.6 double SYSTEM\_DATA::As

Specific surface area of adsorbent (m<sup>2</sup>/kg)

4.45.2.7 int SYSTEM\_DATA::N

Total Number of Components.

4.45.2.8 int SYSTEM\_DATA::I

4.45.2.9 int SYSTEM\_DATA::J

4.45.2.10 int SYSTEM\_DATA::K

Special indices used to keep track of sub-systems.

4.45.2.11 unsigned long int SYSTEM\_DATA::total\_eval

Counter to keep track of total number of non-linear steps.

4.45.2.12 double SYSTEM\_DATA::avg\_norm

Used to store all norms from evaluations then average at end of run.

4.45.2.13 double SYSTEM\_DATA::max\_norm

Used to store the maximum e.norm calculated from non-linear iterations.

4.45.2.14 int SYSTEM\_DATA::Sys

Number of sub-systems to solve.

4.45.2.15 int SYSTEM\_DATA::Par

Number of binary parameters to solve for.

4.45.2.16 bool SYSTEM\_DATA::Recover

If Recover == false, standard GPAST using y's as knowns.

4.45.2.17 bool SYSTEM\_DATA::Carrier

If there is an inert carrier gas, Carrier == true.

4.45.2.18 bool SYSTEM\_DATA::Ideal

If the behavior of the system is determined to be ideal, then Ideal == true.

4.45.2.19 bool SYSTEM\_DATA::Output

Boolean to suppress output if desired (true = display, false = no display.

The documentation for this struct was generated from the following file:

· magpie.h

# 4.46 TRAJECTORY\_DATA Struct Reference

#include <Trajectory.h>

## **Public Attributes**

- double  $mu_0 = 12.57e-7$
- double rho\_f = 1000.0
- double eta = 0.001
- double Hamaker = 1.3e-21
- double Temp = 298
- double k = 1.38e-23
- double Rs = 0.0026925
- double L = 0.0611
- double porosity = 0.8979
- double V\_separator
- double a = 33.0e-6
- double V\_wire
- double L\_wire
- double A\_separator
- double A\_wire
- double B0 = 1.0
- double H0

- double Ms = 0.6
- double b = 0.25e-6
- double chi p = 3.87e-6
- double rho\_p = 8700.0
- double Q in
- double V0
- double Y\_initial = 20.0
- double dt
- double M
- double mp
- · double beta
- double q\_bar
- double sigma\_v
- · double sigma vz
- double sigma\_z
- double sigma\_n
- double sigma\_m
- double n\_rand
- double m rand
- double s rand
- · double t rand
- Matrix< double > POL
- Matrix< double > H
- Matrix< double > dX
- Matrix< double > dY
- Matrix< double > X
- Matrix< double > Y
- Matrix< int > Cap

# 4.46.1 Member Data Documentation

- 4.46.1.1 double TRAJECTORY\_DATA::mu\_0 = 12.57e-7
- 4.46.1.2 double TRAJECTORY\_DATA::rho\_f = 1000.0
- 4.46.1.3 double TRAJECTORY\_DATA::eta = 0.001
- 4.46.1.4 double TRAJECTORY\_DATA::Hamaker = 1.3e-21
- 4.46.1.5 double TRAJECTORY\_DATA::Temp = 298
- 4.46.1.6 double TRAJECTORY\_DATA::k = 1.38e-23
- 4.46.1.7 double TRAJECTORY\_DATA::Rs = 0.0026925
- 4.46.1.8 double TRAJECTORY\_DATA::L = 0.0611
- 4.46.1.9 double TRAJECTORY\_DATA::porosity = 0.8979
- 4.46.1.10 double TRAJECTORY\_DATA::V\_separator
- 4.46.1.11 double TRAJECTORY\_DATA::a = 33.0e-6
- 4.46.1.12 double TRAJECTORY\_DATA::V\_wire

4.46.1.13	double TRAJECTORY_DATA::L_wire
4.46.1.14	double TRAJECTORY_DATA::A_separator
4.46.1.15	double TRAJECTORY_DATA::A_wire
4.46.1.16	double TRAJECTORY_DATA::B0 = 1.0
4.46.1.17	double TRAJECTORY_DATA::H0
4.46.1.18	double TRAJECTORY_DATA::Ms = 0.6
4.46.1.19	double TRAJECTORY_DATA::b = 0.25e-6
4.46.1.20	double TRAJECTORY_DATA::chi_p = 3.87e-6
4.46.1.21	double TRAJECTORY_DATA::rho_p = 8700.0
4.46.1.22	double TRAJECTORY_DATA::Q_in
4.46.1.23	double TRAJECTORY_DATA::V0
4.46.1.24	double TRAJECTORY_DATA::Y_initial = 20.0
4.46.1.25	double TRAJECTORY_DATA::dt
4.46.1.26	double TRAJECTORY_DATA::M
4.46.1.27	double TRAJECTORY_DATA::mp
4.46.1.28	double TRAJECTORY_DATA::beta
4.46.1.29	double TRAJECTORY_DATA::q_bar
4.46.1.30	double TRAJECTORY_DATA::sigma_v
4.46.1.31	double TRAJECTORY_DATA::sigma_vz
4.46.1.32	double TRAJECTORY_DATA::sigma_z
4.46.1.33	double TRAJECTORY_DATA::sigma_n
4.46.1.34	double TRAJECTORY_DATA::sigma_m
4.46.1.35	double TRAJECTORY_DATA::n_rand
4.46.1.36	double TRAJECTORY_DATA::m_rand
4.46.1.37	double TRAJECTORY_DATA::s_rand
4.46.1.38	double TRAJECTORY_DATA::t_rand
4.46.1.39	Matrix < double > TRAJECTORY_DATA::POL
4 46 1 40	Matrix / double > TRA JECTORY DATA H

```
4.46.1.41 Matrix < double > TRAJECTORY_DATA::dX
4.46.1.42 Matrix < double > TRAJECTORY_DATA::dY
4.46.1.43 Matrix < double > TRAJECTORY_DATA::X
4.46.1.44 Matrix < double > TRAJECTORY_DATA::Y
4.46.1.45 Matrix < int > TRAJECTORY_DATA::Cap
```

The documentation for this struct was generated from the following file:

· Trajectory.h

# 4.47 UI\_DATA Struct Reference

Data structure holding the UI arguments.

```
#include <ui.h>
```

## **Public Attributes**

ValueTypePair value\_type

Data pair for input, tells what the input is and it's type.

std::vector< std::string > user\_input

What is read in from the console at any point.

 $\bullet \ \ \mathsf{std} :: \mathsf{vector} < \ \mathsf{std} :: \mathsf{string} > \mathsf{input\_files}$ 

A vector of input file names and directories given by user.

· std::string path

Path to where input files are located.

• int count = 0

Number of times a questing has been asked.

• int max = 3

Maximum allowable recursions of a question.

• int option

Current option choosen by the user.

• bool Path = false

True if user gives path as an option.

• bool Files = false

True if user gives input files as an option.

• bool MissingArg = true

True if an input argument is missing; False if everything is ok.

• bool BasicUI = true

True if using Basic UI; False if using Advanced UI.

· int argc

Number of console arguments given on input.

const char \* argv []

Actual console arguments given at execution.

# 4.47.1 Detailed Description

Data structure holding the UI arguments.

C-Style object for interfacing with users request upon execution of the program. User input is stored in objects below and a series of booleans is used to determine how and what to execute.

# 4.47.2 Member Data Documentation

4.47.2.1 ValueTypePair UI\_DATA::value\_type

Data pair for input, tells what the input is and it's type.

 $4.47.2.2 \quad std::vector < std::string > UI\_DATA::user\_input$ 

What is read in from the console at any point.

4.47.2.3 std::vector<std::string> UI\_DATA::input\_files

A vector of input file names and directories given by user.

4.47.2.4 std::string UI\_DATA::path

Path to where input files are located.

4.47.2.5 int UI\_DATA::count = 0

Number of times a questing has been asked.

4.47.2.6 int UI\_DATA::max = 3

Maximum allowable recursions of a question.

4.47.2.7 int UI\_DATA::option

Current option choosen by the user.

4.47.2.8 bool UI\_DATA::Path = false

True if user gives path as an option.

4.47.2.9 bool UI\_DATA::Files = false

True if user gives input files as an option.

4.47.2.10 bool UI\_DATA::MissingArg = true

True if an input argument is missing; False if everything is ok.

4.47.2.11 bool UI\_DATA::BasicUI = true

True if using Basic UI; False if using Advanced UI.

4.47.2.12 int UI\_DATA::argc

Number of console arguments given on input.

4.47.2.13 const char\* UI\_DATA::argv[]

Actual console arguments given at execution.

The documentation for this struct was generated from the following file:

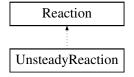
· ui.h

# 4.48 UnsteadyReaction Class Reference

Unsteady Reaction Object (inherits from Reaction)

#include <shark.h>

Inheritance diagram for UnsteadyReaction:



# **Public Member Functions**

• UnsteadyReaction ()

Default Constructor.

∼UnsteadyReaction ()

Default Destructor.

• void Initialize\_List (MasterSpeciesList &List)

Function to initialize the UnsteadyReaction object from the MasterSpeciesList.

• void Display\_Info ()

Display the unsteady reaction information.

void Set\_Species\_Index (int i)

Set the Unsteady species index by number.

void Set\_Species\_Index (std::string formula)

Set the Unsteady species index by formula.

• void Set\_Stoichiometric (int i, double v)

Set the ith stoichiometric value (see Reaction object)

• void Set Equilibrium (double v)

Set the equilibrium constant (logK) (see Reaction object)

void Set\_Enthalpy (double H)

Set the enthalpy of the reaction (J/mol) (see Reaction object)

• void Set Entropy (double S)

Set the entropy of the reaction (J/K/mol) (see Reaction object)

• void Set\_EnthalpyANDEntropy (double H, double S)

Set both the enthalpy and entropy (J/mol) & (J/K/mol) (see Reaction object)

void Set\_Energy (double G)

Set the Gibb's free energy of reaction (J/mol) (see Reaction object)

void Set\_InitialValue (double ic)

Set the initial value of the unsteady variable.

void Set MaximumValue (double max)

Set the maximum value of the unsteady variable to a given value max (mol/L)

void Set Forward (double forward)

Set the forward rate for the reaction (mol/L/hr)

void Set Reverse (double reverse)

Set the reverse rate for the reaction (mol/L/hr)

void Set\_ForwardRef (double Fref)

Set the forward reference rate (mol/L/hr)

void Set ReverseRef (double Rref)

Set the reverse reference rate (mol/L/hr)

void Set\_ActivationEnergy (double E)

Set the activation energy for the reaction (J/mol)

void Set\_Affinity (double b)

Set the temperature affinity parameter for the reaction.

void Set\_TimeStep (double dt)

Set the time step for the current simulation.

void checkSpeciesEnergies ()

Function to check MasterSpeciesList for species energy info (see Reaction object)

void calculateEnergies ()

Function to calculate the energy of the reaction (see Reaction object)

void calculateEquilibrium (double T)

Function to calculate the equilibrium constant (see Reaction object)

• void calculateRate (double T)

Function to calculate the rate constant based on given temperature.

• bool haveEquilibrium ()

True if equilibrium constant is given or can be calculated (see Reaction object)

• bool haveRate ()

Function to return true if you have the forward or reverse rate calculated.

int Get\_Species\_Index ()

Fetch the index of the Unsteady species.

double Get\_Stoichiometric (int i)

Fetch the ith stoichiometric value.

• double Get Equilibrium ()

Fetch the equilibrium constant (logK)

double Get\_Enthalpy ()

Fetch the enthalpy of the reaction.

double Get\_Entropy ()

Fetch the entropy of the reaction.

• double Get\_Energy ()

Fetch the energy of the reaction.

double Get\_InitialValue ()

Fetch the initial value of the variable.

double Get MaximumValue ()

Fetch the maximum value of the variable.

• double Get\_Forward ()

Fetch the forward rate.

double Get\_Reverse ()

Fetch the reverse rate.

double Get\_ForwardRef ()

Fetch the forward reference rate.

• double Get\_ReverseRef ()

Fetch the reverse reference rate.

double Get\_ActivationEnergy ()

Fetch the activation energy for the reaction.

double Get Affinity ()

Fetch the temperature affinity for the reaction.

double Get\_TimeStep ()

Fetch the time step.

double Eval\_ReactionRate (const Matrix < double > &x, const Matrix < double > &gama)

Calculate reation rate (dC/dt) from concentrations and activities.

double Eval\_Residual (const Matrix< double > &x\_new, const Matrix< double > &x\_old, const Matrix
 double > &gama\_new, const Matrix< double > &gama\_old)

Calculate the unsteady residual for the reaction using and implicit time discretization.

double Eval\_Residual (const Matrix< double > &x, const Matrix< double > &gama)

Calculate the steady-state residual for this reaction (see Reaction object)

double Eval IC Residual (const Matrix < double > &x)

Calculate the unsteady residual for initial conditions.

double Explicit\_Eval (const Matrix< double > &x, const Matrix< double > &gama)

Return an approximate explicit solution to our unsteady variable (mol/L)

# **Protected Attributes**

· double initial value

Initial value given at t=0 (in mol/L)

• double max\_value

Maximum value plausible (in mol/L)

double forward\_rate

Forward reaction rate constant (in (mol/L)^n/hr)

• double reverse\_rate

Reverse reaction rate constant (in (mol/L)^n/hr)

• double forward\_ref\_rate

Forward reference rate constant (in (mol/L)^n/hr)

• double reverse\_ref\_rate

Reverse reference rate constant (in (mol/L)^n/hr)

double activation\_energy

Activation or barrier energy for the reaction (J/mol)

· double temperature\_affinity

Temperature affinity parameter (dimensionless)

double time\_step

Time step size for current step.

bool HaveForward

True if can calculate, or was given the forward rate.

bool HaveReverse

True if can calculate, or was given the reverse rate.

· bool HaveForRef

True if given the forward reference rate.

· bool HaveRevRef

True if given the reverse reference rate.

· int species\_index

Index in MasterList of Unsteady Species.

#### **Additional Inherited Members**

# 4.48.1 Detailed Description

Unsteady Reaction Object (inherits from Reaction)

C++ style object that holds data and functions associated with unsteady chemical reactions...

```
i.e., aA + bB < -reverse: forward -> cC + dD
```

This is essentially the same as the steady reaction, but we now have a forward and reverse reaction rate to deal with. It should be noted that this is a very simple kinetic reaction model based on splitting an overall equilibrium reaction into an overall forward and reverse reaction model. Therefore, it is not expected that this representation of the reaction will provide high accuracy results for reaction kinetics, but should at least provide an overall idea of the process occurring.

## 4.48.2 Constructor & Destructor Documentation

```
4.48.2.1 UnsteadyReaction::UnsteadyReaction()
```

Default Constructor.

4.48.2.2 UnsteadyReaction:: ~UnsteadyReaction ( )

Default Destructor.

# 4.48.3 Member Function Documentation

```
4.48.3.1 void UnsteadyReaction::Initialize_List ( MasterSpeciesList & List )
```

Function to initialize the UnsteadyReaction object from the MasterSpeciesList.

```
4.48.3.2 void UnsteadyReaction::Display_Info ( )
```

Display the unsteady reaction information.

4.48.3.3 void UnsteadyReaction::Set\_Species\_Index ( int i )

Set the Unsteady species index by number.

This function will set the unsteady species index by the index i given. That given index must correspond to the index of the species in the MasterSpeciesList that is being considered as the unsteady species.

## **Parameters**

i index of the unsteady species in the MasterSpeciesList

4.48.3.4 void UnsteadyReaction::Set\_Species\_Index ( std::string formula )

Set the Unsteady species index by formula.

This function will check the MasterSpeciesList for the molecule object that has the given formula, then set the unsteady species index based on the index of that species in the master list.

#### **Parameters**

formula | molecular formula of the unsteady species (see mola.h for standard formatting)

4.48.3.5 void UnsteadyReaction::Set\_Stoichiometric (int i, double v)

Set the ith stoichiometric value (see Reaction object)

4.48.3.6 void UnsteadyReaction::Set\_Equilibrium ( double v )

Set the equilibrium constant (logK) (see Reaction object)

4.48.3.7 void UnsteadyReaction::Set\_Enthalpy ( double H )

Set the enthalpy of the reaction (J/mol) (see Reaction object)

4.48.3.8 void UnsteadyReaction::Set\_Entropy ( double S )

Set the entropy of the reaction (J/K/mol) (see Reaction object)

4.48.3.9 void UnsteadyReaction::Set\_EnthalpyANDEntropy ( double H, double S )

Set both the enthalpy and entropy (J/mol) & (J/K/mol) (see Reaction object)

4.48.3.10 void UnsteadyReaction::Set\_Energy ( double G )

Set the Gibb's free energy of reaction (J/mol) (see Reaction object)

4.48.3.11 void UnsteadyReaction::Set\_InitialValue ( double ic )

Set the initial value of the unsteady variable.

This function sets the initial concentration value for the unsteady species to the given value ic (mol/L). Only unsteady species need to be given an initial value. All other species initial values for the overall system is setup based on a speciation calculation performed while holding the unsteady variables constant at their respective initial values.

# **Parameters**

ic initial concentration value for the unsteady object (mol/L)

4.48.3.12 void UnsteadyReaction::Set\_MaximumValue ( double max )

Set the maximum value of the unsteady variable to a given value max (mol/L)

This function will be called internally to help bound the unsteady variable to reasonable maximum values. That maximum is usually based on the mass balances for the current non-linear iteration.

#### **Parameters**

max | maximum allowable value for the unsteady variable (mol/L)

4.48.3.13 void UnsteadyReaction::Set\_Forward ( double forward )

Set the forward rate for the reaction (mol/L/hr)

4.48.3.14 void UnsteadyReaction::Set\_Reverse ( double reverse )

Set the reverse rate for the reaction (mol/L/hr)

4.48.3.15 void UnsteadyReaction::Set\_ForwardRef ( double Fref )

Set the forward reference rate (mol/L/hr)

Unlike just setting the forward rate, this function sets a reference forward rate of the reaction that can be used to correct the overall forward rate based on system temperature and Arrhenius Rate Equation constants.

#### **Parameters**

Fref   forward reference rate constant (mol/L/hr)
---------------------------------------------------

4.48.3.16 void UnsteadyReaction::Set\_ReverseRef ( double Rref )

Set the reverse reference rate (mol/L/hr)

Unlike just setting the reverse rate, this function sets a reference reverse rate of the reaction that can be used to correct the overall reverse rate based on system temperature and Arrhenius Rate Equation constants.

## **Parameters**

		_
Rref	reverse reference rate constant (mol/L/hr)	1

4.48.3.17 void UnsteadyReaction::Set\_ActivationEnergy ( double E )

Set the activation energy for the reaction (J/mol)

This function will set the activation energy for the reaction to the given value of E. Note that we will only set one value for activation energy, even though there are rates for forward and reverse reactions. This is because we use the ratio of the rates and the equilibrium constant to establish the other rate. Therefore, we only need either the forward or reverse rate and the equilibrium constant to set all the rates.

### **Parameters**

E activation energy for the forward or reverse rate, depending on which was given

4.48.3.18 void UnsteadyReaction::Set\_Affinity ( double b )

Set the temperature affinity parameter for the reaction.

This function will set the temperature affinity for the reaction to the given value of b. Note that we will only set one value for temperature affinity, even though there are rates for forward and reverse reactions. This is because we use the ratio of the rates and the equilibrium constant to establish the other rate. Therefore, we only need either the forward or reverse rate and the equilibrium constant to set all the rates.

#### **Parameters**

b | temperature affinity for the forward or reverse rate, depending on which was given

4.48.3.19 void UnsteadyReaction::Set\_TimeStep ( double dt )

Set the time step for the current simulation.

4.48.3.20 void UnsteadyReaction::checkSpeciesEnergies ( )

Function to check MasterSpeciesList for species energy info (see Reaction object)

4.48.3.21 void UnsteadyReaction::calculateEnergies ( )

Function to calculate the energy of the reaction (see Reaction object)

4.48.3.22 void UnsteadyReaction::calculateEquilibrium ( double T )

Function to calculate the equilibrium constant (see Reaction object)

4.48.3.23 void UnsteadyReaction::calculateRate ( double T )

Function to calculate the rate constant based on given temperature.

This function will calculate and set either the forward or reverse rate for the unsteady reaction based on what information was given. If the forward rate information was given, then it sets the reverse rate and visa versa. If nothing was set correctly, an error will occur.

# **Parameters**

T | temperature of the system in Kelvin

4.48.3.24 bool UnsteadyReaction::haveEquilibrium ( )

True if equilibrium constant is given or can be calculated (see Reaction object)

4.48.3.25 bool UnsteadyReaction::haveRate ( )

Function to return true if you have the forward or reverse rate calculated.

4.48.3.26 int UnsteadyReaction::Get\_Species\_Index ( )

Fetch the index of the Unsteady species.

4.48.3.27 double UnsteadyReaction::Get\_Stoichiometric ( int i )

Fetch the ith stoichiometric value.

4.48.3.28 double UnsteadyReaction::Get\_Equilibrium ( )

Fetch the equilibrium constant (logK)

```
4.48.3.29 double UnsteadyReaction::Get_Enthalpy ( )
Fetch the enthalpy of the reaction.
4.48.3.30 double UnsteadyReaction::Get_Entropy ( )
Fetch the entropy of the reaction.
4.48.3.31 double UnsteadyReaction::Get_Energy ( )
Fetch the energy of the reaction.
4.48.3.32 double UnsteadyReaction::Get_InitialValue ( )
Fetch the initial value of the variable.
4.48.3.33 double UnsteadyReaction::Get_MaximumValue ( )
Fetch the maximum value of the variable.
4.48.3.34 double UnsteadyReaction::Get_Forward ( )
Fetch the forward rate.
4.48.3.35 double UnsteadyReaction::Get_Reverse ( )
Fetch the reverse rate.
4.48.3.36 double UnsteadyReaction::Get_ForwardRef()
Fetch the forward reference rate.
4.48.3.37 double UnsteadyReaction::Get_ReverseRef ( )
Fetch the reverse reference rate.
4.48.3.38 double UnsteadyReaction::Get_ActivationEnergy ( )
Fetch the activation energy for the reaction.
4.48.3.39 double UnsteadyReaction::Get_Affinity ( )
Fetch the temperature affinity for the reaction.
4.48.3.40 double UnsteadyReaction::Get_TimeStep ( )
Fetch the time step.
```

4.48.3.41 double UnsteadyReaction::Eval\_ReactionRate ( const Matrix < double > & x, const Matrix < double > & gama )

Calculate reation rate (dC/dt) from concentrations and activities.

This function calculates the right hand side of the unsteady reaction equation based on the available rates, the current values of the non-linear variables (x=log(C)), and the activity coefficients (gama).

#### **Parameters**

X	matrix of the log(C) concentration values at the current non-linear step
gama	matrix of activity coefficients for each species at the current non-linear step

4.48.3.42 double UnsteadyReaction::Eval\_Residual ( const Matrix < double > &  $x_new$ , const Matrix < double > &  $x_new$ 

Calculate the unsteady residual for the reaction using and implicit time discretization.

This function uses the current time step and states of the non-linear variables and activities to form the residual contribution of the unsteady reaction. The time dependent functions are discretized using an implicit finite difference for best stability.

#### **Parameters**

x_new	matrix of the log(C) concentration values at the current non-linear step
gama_new	matrix of activity coefficients for each species at the current non-linear step
x_old	matrix of the log(C) concentration values at the previous non-linear step
gama_old	matrix of activity coefficients for each species at the previous non-linear step

4.48.3.43 double UnsteadyReaction::Eval\_Residual ( const Matrix < double > & x, const Matrix < double > & gama )

Calculate the steady-state residual for this reaction (see Reaction object)

4.48.3.44 double UnsteadyReaction::Eval\_IC\_Residual ( const Matrix < double > & x )

Calculate the unsteady residual for initial conditions.

Setting the intial conditions for all variables in the system requires a speciation calculation. However, we want the unsteady variables to be set to their respective initial conditions. Using this residual function imposes an equality constraint on those non-linear, unsteady variables allowing the rest of the speciation problem to be solved via PJFNK iterations.

#### **Parameters**

x matrix of the log(C) concentration values at the current non-linear step
----------------------------------------------------------------------------

4.48.3.45 double UnsteadyReaction::Explicit\_Eval ( const Matrix < double > & x, const Matrix < double > & gama )

Return an approximate explicit solution to our unsteady variable (mol/L)

This function will approximate the concentration of the unsteady variables based on an explicit time discretization. The purpose of this function is to try to provide the PJFNK method with a good initial guess for the values of the non-linear, unsteady variables. If we do not provide a good initial guess to these variables, then the PJFNK method may not converge to the correct solution, because the unsteady problem is the most difficult to solve.

#### **Parameters**

X	matrix of the log(C) concentration values at the current non-linear step
gama	matrix of activity coefficients for each species at the current non-linear step

# 4.48.4 Member Data Documentation

**4.48.4.1 double UnsteadyReaction::initial\_value** [protected]

Initial value given at t=0 (in mol/L)

**4.48.4.2 double UnsteadyReaction::max\_value** [protected]

Maximum value plausible (in mol/L)

**4.48.4.3** double UnsteadyReaction::forward\_rate [protected]

Forward reaction rate constant (in (mol/L)^n/hr)

**4.48.4.4 double UnsteadyReaction::reverse\_rate** [protected]

Reverse reaction rate constant (in (mol/L)^n/hr)

**4.48.4.5** double UnsteadyReaction::forward\_ref\_rate [protected]

Forward reference rate constant (in (mol/L)^n/hr)

**4.48.4.6** double UnsteadyReaction::reverse\_ref\_rate [protected]

Reverse reference rate constant (in (mol/L)^n/hr)

**4.48.4.7 double UnsteadyReaction::activation\_energy** [protected]

Activation or barrier energy for the reaction (J/mol)

 $\textbf{4.48.4.8} \quad \textbf{double UnsteadyReaction::} \textbf{temperature\_affinity} \quad \texttt{[protected]}$ 

Temperature affinity parameter (dimensionless)

**4.48.4.9 double UnsteadyReaction::time\_step** [protected]

Time step size for current step.

**4.48.4.10** bool UnsteadyReaction::HaveForward [protected]

True if can calculate, or was given the forward rate.

**4.48.4.11** bool UnsteadyReaction::HaveReverse [protected]

True if can calculate, or was given the reverse rate.

```
4.48.4.12 bool UnsteadyReaction::HaveForRef [protected]
```

True if given the forward reference rate.

```
4.48.4.13 bool UnsteadyReaction::HaveRevRef [protected]
```

True if given the reverse reference rate.

```
4.48.4.14 int UnsteadyReaction::species_index [protected]
```

Index in MasterList of Unsteady Species.

The documentation for this class was generated from the following file:

· shark.h

# 4.49 ValueTypePair Class Reference

```
#include <yaml_wrapper.h>
```

## **Public Member Functions**

- ValueTypePair ()
- ∼ValueTypePair ()
- ValueTypePair (const std::pair< std::string, int > &vt)
- ValueTypePair (std::string value, int type)
- ValueTypePair (const ValueTypePair &vt)
- ValueTypePair & operator= (const ValueTypePair &vt)
- void editValue (std::string value)
- void editPair (std::string value, int type)
- void findType ()
- void assertType (int type)
- void DisplayPair ()
- std::string getString ()
- bool getBool ()
- double getDouble ()
- int getInt ()
- std::string getValue ()
- int getType ()
- std::pair< std::string, int > & getPair ()

## **Private Attributes**

- std::pair < std::string, int > Value\_Type
- int type

```
4.49.1
         Constructor & Destructor Documentation
4.49.1.1 ValueTypePair::ValueTypePair()
4.49.1.2 ValueTypePair:: ~ValueTypePair ( )
4.49.1.3 ValueTypePair::ValueTypePair ( const std::pair < std::string, int > & vt )
4.49.1.4 ValueTypePair::ValueTypePair ( std::string value, int type )
4.49.1.5 ValueTypePair::ValueTypePair ( const ValueTypePair & vt )
4.49.2 Member Function Documentation
4.49.2.1 ValueTypePair& ValueTypePair::operator= ( const ValueTypePair & vt )
4.49.2.2 void ValueTypePair::editValue ( std::string value )
4.49.2.3 void ValueTypePair::editPair ( std::string value, int type )
4.49.2.4 void ValueTypePair::findType()
4.49.2.5 void ValueTypePair::assertType ( int type )
4.49.2.6 void ValueTypePair::DisplayPair ( )
4.49.2.7 std::string ValueTypePair::getString ( )
4.49.2.8 bool ValueTypePair::getBool ( )
4.49.2.9 double ValueTypePair::getDouble ( )
4.49.2.10 int ValueTypePair::getInt()
4.49.2.11 std::string ValueTypePair::getValue ( )
4.49.2.12 int ValueTypePair::getType ( )
4.49.2.13 std::pair<std::string,int>& ValueTypePair::getPair()
4.49.3 Member Data Documentation
4.49.3.1 std::pair<std::string,int> ValueTypePair::Value_Type [private]
4.49.3.2 int ValueTypePair::type [private]
```

The documentation for this class was generated from the following file:

• yaml\_wrapper.h

# 4.50 yaml\_cpp\_class Class Reference

```
#include <yaml_wrapper.h>
```

## **Public Member Functions**

- yaml\_cpp\_class ()
- ~yaml\_cpp\_class ()
- int setInputFile (const char \*file)
- int readInputFile ()
- int cleanup ()
- int executeYamlRead (const char \*file)
- YamlWrapper & getYamlWrapper ()
- void DisplayContents ()

# **Private Attributes**

- · YamlWrapper yaml\_wrapper
- FILE \* input\_file
- const char \* file name
- · yaml\_parser\_t token\_parser
- yaml\_token\_t current\_token
- yaml\_token\_t previous\_token

# 4.50.1 Constructor & Destructor Documentation

```
4.50.1.1 yaml_cpp_class::yaml_cpp_class( )
```

4.50.1.2 yaml\_cpp\_class::~yaml\_cpp\_class()

# 4.50.2 Member Function Documentation

- 4.50.2.1 int yaml\_cpp\_class::setInputFile ( const char \* file )
- 4.50.2.2 int yaml\_cpp\_class::readInputFile ( )
- 4.50.2.3 int yaml\_cpp\_class::cleanup ( )
- 4.50.2.4 int yaml\_cpp\_class::executeYamlRead ( const char \* file )
- 4.50.2.5 YamlWrapper& yaml\_cpp\_class::getYamlWrapper ( )
- 4.50.2.6 void yaml\_cpp\_class::DisplayContents ( )

# 4.50.3 Member Data Documentation

- 4.50.3.1 YamlWrapper yaml\_cpp\_class::yaml\_wrapper [private]
- **4.50.3.2** FILE\* yaml\_cpp\_class::input\_file [private]
- **4.50.3.3 const char\* yaml\_cpp\_class::file\_name** [private]
- **4.50.3.4** yaml\_parser\_t yaml\_cpp\_class::token\_parser [private]
- **4.50.3.5** yaml\_token\_t yaml\_cpp\_class::current\_token [private]
- **4.50.3.6** yaml\_token\_t yaml\_cpp\_class::previous\_token [private]

The documentation for this class was generated from the following file:

yaml\_wrapper.h

# 4.51 YamlWrapper Class Reference

```
#include <yaml_wrapper.h>
```

## **Public Member Functions**

- YamlWrapper ()
- ∼YamlWrapper ()
- YamlWrapper (const YamlWrapper &yaml)
- YamlWrapper (std::string key, const Document &doc)
- YamlWrapper & operator= (const YamlWrapper &yaml)
- Document & operator() (const std::string key)
- Document operator() (const std::string key) const
- std::map< std::string, Document > & getDocMap ()
- Document & getDocument (std::string key)
- std::map< std::string,</li>
  - Document >::const\_iterator end () const
- std::map< std::string,</li>
- Document >::iterator end ()
- std::map< std::string,</li>
  - Document >::const iterator begin () const
- std::map< std::string,</li>
  - Document >::iterator begin ()
- void clear ()
- void resetKeys ()
- void changeKey (std::string oldKey, std::string newKey)
- void revalidateAllKeys ()
- void DisplayContents ()
- void addDocKey (std::string key)
- void copyAnchor2Alias (std::string alias, Document &ref)
- int size ()
- Document & getAnchoredDoc (std::string alias)
- Document & getDocFromHeadAlias (std::string alias)
- Document & getDocFromSubAlias (std::string alias)

# **Private Attributes**

std::map< std::string, Document > Doc\_Map

# 4.51.1 Constructor & Destructor Documentation

```
4.51.1.1 YamlWrapper::YamlWrapper ( )
```

- 4.51.1.2 YamlWrapper::~YamlWrapper()
- 4.51.1.3 YamlWrapper::YamlWrapper ( const YamlWrapper & yaml )
- 4.51.1.4 YamlWrapper::YamlWrapper ( std::string key, const Document & doc )

### 4.51.2 Member Function Documentation

```
YamlWrapper& YamlWrapper::operator= ( const YamlWrapper & yaml )
4.51.2.2 Document& YamlWrapper::operator() ( const std::string key )
4.51.2.3 Document YamlWrapper::operator() ( const std::string key ) const
4.51.2.4 std::map<std::string, Document>& YamlWrapper::getDocMap ( )
4.51.2.5 Document& YamlWrapper::getDocument ( std::string key )
4.51.2.6 std::map<std::string, Document>::const_iterator YamlWrapper::end ( ) const
4.51.2.7 std::map<std::string, Document>::iterator YamlWrapper::end ( )
4.51.2.8 std::map<std::string, Document>::const_iterator YamlWrapper::begin ( ) const
4.51.2.9 std::map<std::string, Document>::iterator YamlWrapper::begin ( )
4.51.2.10 void YamlWrapper::clear ( )
4.51.2.11 void YamlWrapper::resetKeys ( )
4.51.2.12 void YamlWrapper::changeKey ( std::string oldKey, std::string newKey )
4.51.2.13 void YamlWrapper::revalidateAllKeys ( )
4.51.2.14 void YamlWrapper::DisplayContents ( )
4.51.2.15 void YamlWrapper::addDocKey ( std::string key )
4.51.2.16 void YamlWrapper::copyAnchor2Alias ( std::string alias, Document & ref )
4.51.2.17 int YamlWrapper::size ( )
4.51.2.18 Document& YamlWrapper::getAnchoredDoc ( std::string alias )
4.51.2.19 Document& YamlWrapper::getDocFromHeadAlias ( std::string alias )
4.51.2.20 Document& YamlWrapper::getDocFromSubAlias ( std::string alias )
4.51.3 Member Data Documentation
4.51.3.1 std::map<std::string, Document> YamlWrapper::Doc_Map [private]
```

The documentation for this class was generated from the following file:

yaml\_wrapper.h

# **Chapter 5**

# **File Documentation**

# 5.1 dogfish.h File Reference

Diffusion Object Governing Fiber Interior Sorption History.

```
#include "finch.h"
#include "mola.h"
```

### **Classes**

struct DOGFISH\_PARAM

Data structure for species-specific parameters.

struct DOGFISH\_DATA

Primary data structure for running the DOGFISH application.

# **Functions**

• void print2file\_species\_header (FILE \*Output, DOGFISH\_DATA \*dog\_dat, int i)

Function to print a species based header for the output file.

void print2file DOGFISH header (DOGFISH DATA \*dog dat)

Function to print a time and space header for the output file.

void print2file\_DOGFISH\_result\_old (DOGFISH\_DATA \*dog\_dat)

Function to print out the old time results for the output file.

void print2file\_DOGFISH\_result\_new (DOGFISH\_DATA \*dog\_dat)

Function to print out the new time results for the output file.

• double default\_Retardation (int i, int I, const void \*data)

Default function for the retardation coefficient.

double default\_IntraDiffusion (int i, int I, const void \*data)

Default function for the intraparticle diffusion coefficient.

• double default\_FilmMTCoeff (int i, const void \*data)

Default function for the film mass transfer coefficient.

• double default\_SurfaceConcentration (int i, const void \*data)

Default function for the fiber surface concentration.

int setup\_DOGFISH\_DATA (FILE \*file, double(\*eval\_R)(int i, int I, const void \*user\_data), double(\*eval\_DI)(int i, int I, const void \*user\_data), double(\*eval\_kf)(int i, const void \*user\_data), double(\*eval\_qs)(int i, const void \*user\_data), const void \*user\_data, DOGFISH\_DATA \*dog\_dat)

Function will set up the memory and pointers for use in the DOGFISH simulations.

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int DOGFISH\_Executioner (DOGFISH\_DATA \*dog\_dat)

Function to serially call all other functions need to solve the system at one time step.

• int set\_DOGFISH\_ICs (DOGFISH\_DATA \*dog\_dat)

Function called to evaluate the initial conditions for the time dependent problem.

int set\_DOGFISH\_timestep (DOGFISH\_DATA \*dog\_dat)

Function sets the time step size for the next step forward in the simulation.

• int DOGFISH\_preprocesses (DOGFISH\_DATA \*dog\_dat)

Function to perform preprocess actions to be used before calling any solver.

int set\_DOGFISH\_params (const void \*user\_data)

Function to calculate the values of all parameters for all species at all nodes.

int DOGFISH\_postprocesses (DOGFISH\_DATA \*dog\_dat)

Function to perform post-solve actions such as printing out results.

int DOGFISH\_reset (DOGFISH\_DATA \*dog\_dat)

Function to reset the matrices and vectors and prepare for next time step.

int DOGFISH (DOGFISH\_DATA \*dog\_dat)

Function performs all necessary steps to step the diffusion simulation through time.

• int DOGFISH\_TESTS ()

Running DOGFISH tests.

# 5.1.1 Detailed Description

Diffusion Object Governing Fiber Interior Sorption History. dogfish.cpp

This set of objects and functions is used to numerically solve linear or non-linear diffusion physics of aqueous ions into cylindrical adsorbent fibers. Boundary conditions for this problem could be a film mass transfer, reaction, or dirichlet condition depending on the type of problem being solve.

#### Warning

Functions and methods in this file are still under construction.

**Author** 

Austin Ladshaw

Date

04/09/2015

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# 5.1.2 Function Documentation

5.1.2.1 void print2file\_species\_header ( FILE \* Output, DOGFISH DATA \* dog\_dat, int i )

Function to print a species based header for the output file.

5.1.2.2 void print2file\_DOGFISH\_header ( DOGFISH\_DATA \* dog\_dat )

Function to print a time and space header for the output file.

5.1.2.3 void print2file\_DOGFISH\_result\_old ( DOGFISH\_DATA \* dog\_dat )

Function to print out the old time results for the output file.

5.1.2.4 void print2file\_DOGFISH\_result\_new ( DOGFISH\_DATA \* dog\_dat )

Function to print out the new time results for the output file.

5.1.2.5 double default\_Retardation ( int i, int l, const void \* data )

Default function for the retardation coefficient.

The default retardation coefficient for this problem is 1.0 for all time and space. Therefore, this function will only ever return a 1.

#### **Parameters**

i	index for the ith adsorbing species
1	index for the lth node in the domain
data	pointer to the DOGFISH_DATA structure

5.1.2.6 double default\_IntraDiffusion ( int i, int l, const void \* data )

Default function for the intraparticle diffusion coefficient.

The default intraparticle diffusivity is to assume that each species i has a constant diffusivity. Therefore, this function returns the value of the parameter intraparticle\_diffusion from the DOGFISH\_PARAM structure for each adsorbing species i. Each species may have a different diffusivity.

# Parameters

i	index for the ith adsorbing species
1	index for the lth node in the domain
data	pointer to the DOGFISH_DATA structure

5.1.2.7 double default\_FilmMTCoeff ( int i, const void \* data )

Default function for the film mass transfer coefficient.

The default film mass transfer coefficient will be to assume that this value is a constant for each species i. Therefore, this function returns the parameter value of film\_transfer\_coeff from the DOGFISH\_PARAM structure for each adsorbing species i.

### **Parameters**

ſ	i	index for the ith adsorbing species
Ī	data	pointer to the DOGFISH_DATA structure

5.1.2.8 double default\_SurfaceConcentration ( int i, const void \* data )

Default function for the fiber surface concentration.

The default fiber surface concentration will be to assume that this value is a constant for each species i. Therefore, this function returns the parameter value of surface\_concentration from the DOGFISH\_PARAM structure for each adsorbing species i.

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#### **Parameters**

i	index for the ith adsorbing species
data	pointer to the DOGFISH_DATA structure

5.1.2.9 int setup\_DOGFISH\_DATA ( FILE \* file, double(\*)(int i, int I, const void \*user\_data) eval\_R, double(\*)(int i, int I, const void \*user\_data) eval\_DI, double(\*)(int i, const void \*user\_data) eval\_kf, double(\*)(int i, const void \*user\_data) eval\_qs, const void \* user\_data, DOGFISH\_DATA \* dog\_dat )

Function will set up the memory and pointers for use in the DOGFISH simulations.

The pointers to the output file, parameter functions, and data structures are passed into this function to setup the problem in memory. This function must always be called prior to calling any other DOGFISH routine and after the DOGFISH DATA structure has been initialized.

#### **Parameters**

file	pointer to the output file to print out results
eval_R	function pointer for the retardation coefficient function
eval_DI	function pointer for the intraparticle diffusion function
eval_kf	function pointer for the film mass transfer function
eval_qs	function pointer for the surface concentration function
user_data	pointer for the user's own data structure (only if using custom functions)
dog_dat	pointer for the DOGFISH_DATA structure

### 5.1.2.10 int DOGFISH\_Executioner ( DOGFISH\_DATA \* dog\_dat )

Function to serially call all other functions need to solve the system at one time step.

This function will call the DOGFISH\_preprocesses function, followed by the FINCH solver functions for each species i, then call the DOGFISH\_postprocesses function. After completion, this would have solved the diffusion physics for a single time step.

# 5.1.2.11 int set\_DOGFISH\_ICs ( DOGFISH\_DATA \* dog\_dat )

Function called to evaluate the initial conditions for the time dependent problem.

This function will use information in DOGFISH\_DATA to setup the initial conditions, initial parameter values, and initial sorption averages for each species. This function always assumes a constant initial condition for the sorption of each species.

# 5.1.2.12 int set\_DOGFISH\_timestep ( DOGFISH\_DATA \* dog\_dat )

Function sets the time step size for the next step forward in the simulation.

This function will set the next time step size based on the spatial discretization of the fiber. Maximum time step size is locked at 0.5 hours.

# 5.1.2.13 int DOGFISH\_preprocesses ( DOGFISH\_DATA \* dog\_dat )

Function to perform preprocess actions to be used before calling any solver.

This function will call all of the parameter functions in order to establish boundary condition parameter values prior to calling the FINCH solvers.

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```
5.1.2.14 int set_DOGFISH_params ( const void * user_data )
```

Function to calculate the values of all parameters for all species at all nodes.

This function is passed to the FINCH\_DATA data structure and set as the setparams function pointer. FINCH calls this function during it's solver routine to setup the non-linear form of the problem and solve the non-linear system.

#### Parameters

```
user_data this is actually the DOGFISH_DATA structure, but is passed anonymously to FINCH
```

```
5.1.2.15 int DOGFISH_postprocesses ( DOGFISH_DATA * dog_dat )
```

Function to perform post-solve actions such as printing out results.

This function increments the total\_steps counter in DOGFISH\_DATA to keep a running total of all solver steps taken. Additionally, it prints out the results of the current time simulation to the output file.

```
5.1.2.16 int DOGFISH_reset ( DOGFISH_DATA * dog_dat )
```

Function to reset the matrices and vectors and prepare for next time step.

This function will reset the matrix and vector information of DOGFISH\_DATA and FINCH\_DATA to prepare for the next simulation step in time.

```
5.1.2.17 int DOGFISH ( DOGFISH DATA * dog_dat )
```

Function performs all necessary steps to step the diffusion simulation through time.

This function calls the initial conditions, set time step, executioner, and reset functions to step the simulation through time. It will only exit when the simulation time is reached or if an error occurs.

```
5.1.2.18 int DOGFISH_TESTS ( )
```

Running DOGFISH tests.

This function is called from the UI to run a test simulation of DOGFISH. Ouput is stored in a DOGFISH\_TestOutput.txt file in a sub-directory "output" from the directory in which the executable was called.

# 5.2 eel.h File Reference

# Easy-access Element Library.

```
#include <stdio.h>
#include <math.h>
#include <iostream>
#include <fstream>
#include <stdlib.h>
#include <vector>
#include <time.h>
#include <float.h>
#include <string>
#include "error.h"
```

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## Classes

· class Atom

Atom object to hold information about specific atoms in the periodic table (click Atom to go to function definitions)

class PeriodicTable

Class object that store a digitial copy of all Atom objects.

## **Functions**

• int EEL TESTS ()

Test function to exercise the class objects and check for errors.

# 5.2.1 Detailed Description

Easy-access Element Library. eel.cpp

This file contains two C++ objects: (i) Atom and (ii) PeriodicTable.

The Atom class defines all relavent information necessary for dealing with actual atoms. However, this is not necessarily all the information that one may need for any simulation dealing with atoms. Instead, it is really just a place holder used to construct Molecules and hold oxidation state and molecular/atomic wieght information.

The PeriodicTable class creates a digital version of a complete periodic table. Further development of this object can make it possible to query this structure for a particular atom upon user request.

#### Warning

The Atom class is mostly complete, but the PeriodicTable object is just a place holder.

### **Author**

Austin Ladshaw

Date

02/23/2015

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# 5.2.2 Function Documentation

```
5.2.2.1 int EEL_TESTS ( )
```

Test function to exercise the class objects and check for errors.

# 5.3 egret.h File Reference

Estimation of Gas-phase pRopErTies.

#include "macaw.h"

### **Classes**

struct PURE GAS

Data structure holding all the parameters for each pure gas spieces.

struct MIXED GAS

Data structure holding information necessary for computing mixed gas properties.

#### **Macros**

• #define Rstd 8.3144621

Gas Constant in J/K/mol (or) L\*kPa/K/mol (Standard Units)

#define RE3 8.3144621E+3

Gas Constant in cm<sup>\(\)</sup>3\*kPa/K/mol (Convenient for density calculations)

#define Po 100.0

Standard state pressure (kPa)

#define Cstd(p, T) ((p)/(Rstd\*T))

Calculation of concentration/density from partial pressure (Cstd = mol/L)

#define CE3(p, T) ((p)/(RE3\*T))

Calculation of concentration/density from partial pressure (CE3 =  $mol/cm^{\land}3$ )

#define Pstd(c, T) ((c)\*Rstd\*T)

Calculation of partial pressure from concentration/density (c = mol/L)

#define PE3(c, T) ((c)\*RE3\*T)

Calculation of partial pressure from concentration/density ( $c = mol/cm^{3}$ )

#define Nu(mu, rho) ((mu)/(rho))

Calculation of kinematic viscosity from dynamic viscosity and density (cm<sup>\(\)</sup>2/s)

#define PSI(T) (0.873143 + (0.000072375\*T))

Calculation of temperature correction factor for dynamic viscosity.

#define Dp\_ij(Dij, PT) ((PT\*Dij)/Po)

Calculation of the corrected binary diffusivity (cm<sup>\(\circ\)</sup>2/s)

#define D\_ij(MWi, MWj, rhoi, rhoj, mui, muj) ( (4.0 / sqrt(2.0)) \* pow(((1/MWi)+(1/MWj)),0.5) ) / pow((pow((rhoi/(1.385\*mui)),2.0)/MWi),0.25)+ pow((pow((rhoi/(1.385\*mui)),2.0)/MWj),0.25)),2.0 )

Calculation of binary diffusion based on MW, density, and viscosity info (cm<sup>2</sup>/s)

• #define Mu(muo, To, C, T) (muo \* ((To + C)/(T + C)) \* pow((T/To), 1.5))

Calculation of single species viscosity from Sutherland's Equ. (g/cm/s)

#define D\_ii(rhoi, mui) (1.385\*mui/rhoi)

Calculation of self-diffusivity (cm<sup>2</sup>/s)

• #define ReNum(u, L, nu) (u\*L/nu)

Calculation of the Reynold's Number (-)

• #define ScNum(nu, D) (nu/D)

Calculation of the Schmidt Number (-)

#define FilmMTCoeff(D, L, Re, Sc) ((D/L)\*(2.0 + (1.1\*pow(Re,0.6)\*pow(Sc,0.3))))

Calculation of film mass transfer coefficient (cm/s)

# **Functions**

int initialize data (int N, MIXED GAS \*gas dat)

Function to initialize the MIXED\_GAS structure based on number of gas species.

int set\_variables (double PT, double T, double us, double L, std::vector< double > &y, MIXED\_GAS \*gas\_dat)

Function to set the values of the parameters in the gas phase.

int calculate\_properties (MIXED\_GAS \*gas\_dat)

Function to calculate the gas properties based on information in MIXED\_GAS.

• int EGRET\_TESTS ()

Function runs a series of tests for the EGRET file.

## 5.3.1 Detailed Description

Estimation of Gas-phase pRopErTies. egret.cpp

This file is responsible for estimating various temperature, pressure, and concentration dependent parameters to be used in other models for gas phase adsorption, mass transfer, and or mass transport. The goal of this file is to eliminate redundancies in code such that the higher level programs operate more efficiently and cleanly. Calculations made here are based on kinetic theory of gases, ideal gas law, and some emperical models that were developed to account for changes in density and viscosity with changes in temperature between standard temperatures and up to 1000 K.

**Author** 

Austin Ladshaw

Date

01/29/2015

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# 5.3.2 Macro Definition Documentation

5.3.2.1 #define Rstd 8.3144621

Gas Constant in J/K/mol (or) L\*kPa/K/mol (Standard Units)

5.3.2.2 #define RE3 8.3144621E+3

Gas Constant in cm<sup>3</sup>\*kPa/K/mol (Convenient for density calculations)

5.3.2.3 #define Po 100.0

Standard state pressure (kPa)

5.3.2.4 #define Cstd(p, T) ((p)/(Rstd\*T))

Calculation of concentration/density from partial pressure (Cstd = mol/L)

5.3.2.5 #define CE3( p, T) ((p)/(RE3\*T))

Calculation of concentration/density from partial pressure (CE3 = mol/cm<sup>\(\circ\)</sup>3)

5.3.2.6 #define Pstd( c, T) ((c)\*Rstd\*T)

Calculation of partial pressure from concentration/density (c = mol/L)

```
5.3.2.7 #define PE3( c, T ) ((c)*RE3*T)
```

Calculation of partial pressure from concentration/density (c = mol/cm<sup>3</sup>)

```
5.3.2.8 #define Nu( mu, rho) ((mu)/(rho))
```

Calculation of kinematic viscosity from dynamic viscosity and density (cm<sup>2</sup>/s)

```
5.3.2.9 #define PSI(T) (0.873143 + (0.000072375*T))
```

Calculation of temperature correction factor for dynamic viscosity.

```
5.3.2.10 #define Dp_ij( Dij, PT ) ((PT*Dij)/Po)
```

Calculation of the corrected binary diffusivity (cm<sup>2</sup>/s)

```
5.3.2.11 #define D_ij( MWi, MWj, rhoi, rhoj, mui, muj ) ( (4.0 / sqrt(2.0)) * pow(((1/MWi)+(1/MWj)),0.5) ) / pow( (pow((rhoi/(1.385*mui)),2.0)/MWi),0.25)+ pow((pow((rhoj/(1.385*mui)),2.0)/MWj),0.25)),2.0 )
```

Calculation of binary diffusion based on MW, density, and viscosity info (cm<sup>^2</sup>/2/s)

```
5.3.2.12 #define Mu( muo, To, C, T) (muo * ((To + C)/(T + C)) * pow((T/To),1.5))
```

Calculation of single species viscosity from Sutherland's Equ. (g/cm/s)

```
5.3.2.13 #define D_ii( rhoi, mui ) (1.385*mui/rhoi)
```

Calculation of self-diffusivity (cm<sup>2</sup>/s)

```
5.3.2.14 #define ReNum( u, L, nu ) (u*L/nu)
```

Calculation of the Reynold's Number (-)

```
5.3.2.15 #define ScNum( nu, D ) (nu/D)
```

Calculation of the Schmidt Number (-)

```
5.3.2.16 #define FilmMTCoeff( D, L, Re, Sc) ((D/L)*(2.0 + (1.1*pow(Re,0.6)*pow(Sc,0.3))))
```

Calculation of film mass transfer coefficient (cm/s)

## 5.3.3 Function Documentation

```
5.3.3.1 int initialize_data ( int N, MIXED_GAS * gas_dat )
```

Function to initialize the MIXED\_GAS structure based on number of gas species.

This function will initialize the sizes of all vector objects in the MIXED\_GAS structure based on the number of gas species indicated by N.

5.3.3.2 int set\_variables ( double PT, double T, double us, double L, std::vector< double > & y, MIXED\_GAS \* gas\_dat )

Function to set the values of the parameters in the gas phase.

The gas phase properties are a function of total pressure, gas temperature, gas velocity, characteristic length, and the mole fractions of each species in the gas phase. Prior to calculating the gas phase properties, these parameters must be set and updated as they change.

### **Parameters**

PT	total gas pressure in kPa
T	gas temperature in K
us	gas velocity in cm/s
L	characteristic length in cm (this depends on the particular system)
У	vector of gas mole fractions of each species in the mixture
gas_dat	pointer to the MIXED_GAS data structure

5.3.3.3 int calculate\_properties ( MIXED\_GAS \* gas\_dat )

Function to calculate the gas properties based on information in MIXED\_GAS.

This function uses the kinetic theory of gases, combined with other semi-empirical models, to predict and approximate several properties of the mixed gas phase that might be necessary when running any gas dynamical simulation. This includes mass and energy transfer equations, as well as adsorption kinetics in porous adsorbents.

5.3.3.4 int EGRET\_TESTS ( )

Function runs a series of tests for the EGRET file.

The test looks at a standard air with 5 primary species of interest and calculates the gas properties from 273 K to 373 K. This function can be called from the UI.

# 5.4 error.h File Reference

All error types are defined here.

#include <iostream>

### **Macros**

• #define mError(i)

5.4 error.h File Reference 173

### **Enumerations**

enum error\_type {
 generic\_error, file\_dne, indexing\_error, magpie\_reverse\_error,
 simulation\_fail, invalid\_components, invalid\_boolean, invalid\_molefraction,
 invalid\_gas\_sum, invalid\_solid\_sum, scenario\_fail, out\_of\_bounds,
 non\_square\_matrix, dim\_mis\_match, empty\_matrix, opt\_no\_support,
 invalid\_fraction, ortho\_check\_fail, unstable\_matrix, no\_diffusion,
 negative\_mass, negative\_time, matvec\_mis\_match, arg\_matrix\_same,
 singular\_matrix, matrix\_too\_small, invalid\_size, nullptr\_func,
 invalid\_norm, vector\_out\_of\_bounds, zero\_vector, tensor\_out\_of\_bounds,
 non\_real\_edge, nullptr\_error, invalid\_atom, invalid\_proton,
 invalid\_neutron, invalid\_electron, invalid\_valence, string\_parse\_error,
 unregistered\_name, rxn\_rate\_error, invalid\_species, duplicate\_variable,
 missing\_information, invalid\_type, key\_not\_found, anchor\_alias\_dne,
 initial\_error, not\_a\_token, read\_error, invalid\_console\_input }

List of names for error type.

### **Functions**

· void error (int flag)

Error function customizes output message based on flag.

# 5.4.1 Detailed Description

All error types are defined here. error.cpp

This file defines all the different errors that may occur in any simulation in any file. Those errors are recognized by an enum with is then passed through to the error.cpp file that customizes the error message to the console. A macro will also print out the file name and line number where the error occured.

Author

Austin Ladshaw

Date

04/28/2014

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## 5.4.2 Macro Definition Documentation

5.4.2.1 #define mError( *i* )

## Value:

# 5.4.3 Enumeration Type Documentation

# 5.4.3.1 enum error\_type

List of names for error type.

### **Enumerator**

generic\_error

file\_dne

indexing\_error

magpie\_reverse\_error

simulation\_fail

invalid\_components

invalid\_boolean

invalid\_molefraction

invalid\_gas\_sum

invalid\_solid\_sum

scenario\_fail

out\_of\_bounds

non\_square\_matrix

dim\_mis\_match

empty\_matrix

opt\_no\_support

invalid\_fraction

ortho\_check\_fail

unstable\_matrix

no\_diffusion

negative\_mass

negative\_time

matvec\_mis\_match

arg\_matrix\_same

singular\_matrix

matrix\_too\_small

invalid\_size

nullptr\_func

invalid\_norm

vector\_out\_of\_bounds

zero\_vector

tensor\_out\_of\_bounds

non\_real\_edge

nullptr\_error

invalid\_atom

invalid\_proton

invalid\_neutron

invalid\_electron

invalid\_valence

5.5 finch.h File Reference 175

```
string_parse_error
unregistered_name
rxn_rate_error
invalid_species
duplicate_variable
missing_information
invalid_type
key_not_found
anchor_alias_dne
initial_error
not_a_token
read_error
invalid_console_input
```

# 5.4.4 Function Documentation

```
5.4.4.1 void error (int flag)
```

Error function customizes output message based on flag.

This error function is reference in the error.cpp file, but is not called by any other file. Instead, all other files call the mError(i) macro that expands into this error function call plus prints out the file name and line number where the error occured.

# 5.5 finch.h File Reference

Flux-limiting Implicit Non-oscillatory Conservative High-resolution scheme.

```
#include "macaw.h"
#include "lark.h"
```

# Classes

struct FINCH\_DATA

Data structure for the FINCH object.

## **Enumerations**

enum finch\_solve\_type { FINCH\_Picard, LARK\_Picard, LARK\_PJFNK }

List of enum options to define the solver type in FINCH.

enum finch\_coord\_type { Cartesian, Cylindrical, Spherical }

List of enum options to define the coordinate system in FINCH.

# **Functions**

double max (std::vector< double > &values)

Function returns the maximum in a list of values.

double min (std::vector< double > &values)

Function returns the minimum in a list of values.

double minmod (std::vector< double > &values)

Function returns the result of the minmod function acting on a list of values.

int uTotal (FINCH\_DATA \*dat)

Function integrates the conserved quantity to return it's total in the domain.

• int uAverage (FINCH\_DATA \*dat)

Function integrates the conserved quantity to reture it's average in the domain.

int check Mass (FINCH DATA \*dat)

Function checks the unp1 vector for negative values and will adjust if needed.

int I\_direct (FINCH\_DATA \*dat)

Function solves the discretized FINCH problem directly by assuming it is linear.

int lark\_picard\_step (const Matrix < double > &x, Matrix < double > &G, const void \*data)

Function to perform the necessary LARK Picard iterative method (not typically used)

• int nl picard (FINCH DATA \*dat)

Function to solve the discretized FINCH problem iteratively by assuming it is non-linear.

int setup\_FINCH\_DATA (int(\*user\_callroutine)(const void \*user\_data), int(\*user\_setic)(const void \*user\_data), int(\*user\_timestep)(const void \*user\_data), int(\*user\_preprocess)(const void \*user\_data), int(\*user\_solve)(const void \*user\_data), int(\*user\_setparams)(const void \*user\_data), int(\*user\_discretize)(const void \*user\_data), int(\*user\_bcs)(const void \*user\_data), int(\*user\_res)(const Matrix< double > &x, Matrix< double > &x, Matrix< double > &p, const void \*user\_data), int(\*user\_postprocess)(const void \*user\_data), int(\*user\_reset)(const void \*user\_data), int(\*user\_postprocess)(const void \*user\_data), int(\*user\_reset)(const void \*user\_data), FINCH\_DATA \*dat, const void \*param\_data)

Function to setup memory and set user defined functions into the FINCH object.

void print2file dim header (FILE \*Output, FINCH DATA \*dat)

Function will print out a dimension header for FINCH output.

void print2file\_time\_header (FILE \*Output, FINCH\_DATA \*dat)

Function will print out a time header for FINCH output.

void print2file\_result\_old (FILE \*Output, FINCH\_DATA \*dat)

Function will print out the old results to the variable u.

void print2file\_result\_new (FILE \*Output, FINCH\_DATA \*dat)

Function will print out the new results to the variable u.

void print2file newline (FILE \*Output, FINCH DATA \*dat)

Function will force print out a blank line.

void print2file\_tab (FILE \*Output, FINCH\_DATA \*dat)

Function will force print out a tab.

int default execution (const void \*user data)

Default executioner function for FINCH.

int default\_ic (const void \*user\_data)

Default initial conditions function for FINCH.

int default timestep (const void \*user data)

Default time step function for FINCH.

int default\_preprocess (const void \*user\_data)

Default preprocesses function for FINCH.

• int default solve (const void \*user data)

Default solve function for FINCH.

int default\_params (const void \*user\_data)

Default params function for FINCH.

• int minmod discretization (const void \*user data)

Minmod Discretization function for FINCH.

int vanAlbada\_discretization (const void \*user\_data)

Van Albada Discretization function for FINCH.

5.5 finch.h File Reference 177

int ospre\_discretization (const void \*user\_data)

Ospre Discretization function for FINCH.

int default\_bcs (const void \*user\_data)

Default boundary conditions function for FINCH.

int default\_res (const Matrix < double > &x, Matrix < double > &res, const void \*user\_data)

Default residual function for FINCH.

int default\_precon (const Matrix< double > &b, Matrix< double > &p, const void \*user\_data)

Default preconditioning function for FINCH.

- int default postprocess (const void \*user data)
- int default\_reset (const void \*user\_data)

Default reset function for FINCH.

int FINCH\_TESTS ()

Function runs a particular FINCH test.

# 5.5.1 Detailed Description

Flux-limiting Implicit Non-oscillatory Conservative High-resolution scheme. finch.cpp

This is a conservative finite differences scheme based on the Kurganov and Tadmoor (2000) MUSCL scheme for non-linear conservation laws. It can solve 1-D conservation law problems in three different coordinate systems: (i) Cartesian - axial, (ii) Cylindrical - radial, and (iii) Spherical - radial. It is the backbone algorithm behind all 1-D PDE problems in the ecosystem software.

The form of the general conservation law problem that FINCH solves is...

```
z^{\wedge}d*R*du/dt = d/dz(z^{\wedge}d*D*du/dz) - d/dz(z^{\wedge}d*v*u) - z^{\wedge}d*k*u + z^{\wedge}d*S
```

where R, D, v, k, and S are the parameters of the problem and d, z, and u are the coordinates, spatial dimension, and conserved quantities, respectively. The parameter R is a retardation coefficient, D is a diffusion coefficient, v is a velocity, k is a reaction coefficient, and S is a forcing function or source/sink term.

FINCH supports the use of both Dirichlet and Neuman boundary conditions as the input/inlet condition and uses the No Flux (or Natural) boundary condition for the output/outlet of the domain. For radial problems, the outlet is always taken to the the center of the cylindrical or spherical particle. This enforces the symmetry of the problem. For axial problems, the outlet is determined by the sign of the velocity term and is therefore choosen by the routine based on the actual flow direction in the domain.

Parameters of the problem can be coupled to the variable u and also be functions of space and time. The coupling of the parameters with the variable forces the problem to become non-linear, which requires iteration to solve. The default iterative method is a built-in Picard's method. This method is equivalent to an inexact Newton method, because we use the Linear Solve of this system as a weak approximation to the non-linear solve. Generally, this method is sufficient and is the most efficient. However, if a problem is particularly difficult to solve, then we can call some of the non-linear solvers developed in LARK. If PJFNK is used, then the Linear Solve for the FINCH problem is used as the Preconditioner for the Linear Solve in PJFNK.

This algorithm comes packaged with three different slope limiter functions to stabilize the velocity term for highly advectively dominate problems. The available slope limiters are: (i) minmod, (ii) van Albada, and (iii) ospre. By default, the FINCH setup function will set the slope limiter to ospre, because this method provides a reasonable compromise between accuracy and efficiency.

**Slope Limiter Stats:** 

minmod -> Highest Accuracy, Lowest Efficiency van Albada -> Lowest Accuracy, Highest Efficiency ospre -> Average Accuracy, Average Efficiency

Author

Austin Ladshaw

Date

01/29/2015

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# 5.5.2 Enumeration Type Documentation

```
5.5.2.1 enum finch_solve_type
```

List of enum options to define the solver type in FINCH.

**Enumerator** 

FINCH\_Picard

LARK\_Picard

LARK\_PJFNK

# 5.5.2.2 enum finch\_coord\_type

List of enum options to define the coordinate system in FINCH.

**Enumerator** 

Cartesian

Cylindrical

Spherical

# 5.5.3 Function Documentation

```
5.5.3.1 double max ( std::vector< double > & values )
```

Function returns the maximum in a list of values.

5.5.3.2 double min ( std::vector< double > & values )

Function returns the minimum in a list of values.

5.5.3.3 double minmod ( std::vector< double > & values )

Function returns the result of the minmod function acting on a list of values.

5.5.3.4 int uTotal ( FINCH\_DATA \* dat )

Function integrates the conserved quantity to return it's total in the domain.

5.5 finch.h File Reference 179

```
5.5.3.5 int uAverage ( FINCH_DATA * dat )
```

Function integrates the conserved quantity to reture it's average in the domain.

```
5.5.3.6 int check_Mass ( FINCH_DATA * dat )
```

Function checks the unp1 vector for negative values and will adjust if needed.

This function can be turned off or on in the FINCH\_DATA structure. Typically, you will want to leave this on so that the routine does not return negative values for u. However, if you want to get negative values of u, then turn this option off.

```
5.5.3.7 int l_direct ( FINCH_DATA * dat )
```

Function solves the discretized FINCH problem directly by assuming it is linear.

```
5.5.3.8 int lark_picard_step (const Matrix < double > & x, Matrix < double > & G, const void * data)
```

Function to perform the necessary LARK Picard iterative method (not typically used)

```
5.5.3.9 int nl_picard ( FINCH_DATA * dat )
```

Function to solve the discretized FINCH problem iteratively by assuming it is non-linear.

### Note

If the problem is actually linear, then this will solve it in one iteration. So it may be best to always assume the problem is non-linear.

5.5.3.10 int setup\_FINCH\_DATA ( int(\*)(const void \*user\_data) user\_callroutine, int(\*)(const void \*user\_data) user\_setic, int(\*)(const void \*user\_data) user\_timestep, int(\*)(const void \*user\_data) user\_preprocess, int(\*)(const void \*user\_data) user\_data) user\_bcs, int(\*)(const Matrix< double > &x, Matrix< double > &res, const void \*user\_data) user\_res, int(\*)(const Matrix< double > &b, Matrix< double > &p, const void \*user\_data) user\_precon, int(\*)(const void \*user\_data) user\_postprocess, int(\*)(const void \*user\_data) user\_reset, FINCH\_DATA \* dat, const void \* param\_data )

Function to setup memory and set user defined functions into the FINCH object.

This function MUST be called prior to running any FINCH based simulation. However, you are only every required to provide this function with the FINCH\_DATA pointer. It is recommended, however, that you do provide the user\_setparams and param\_data pointers, as these will likely vary significantly from problem to problem.

After the problem is setup in memory, you do not technically have to have FINCH call all of it's own functions. You can write your own executioner, initial conditions, and other functions and decided how and when everything is called. Then just call the solve function in FINCH\_DATA when you want to use the FINCH solver. This is how FINCH is used in SKUA, SCOPSOWL, DOGFISH, and MONKFISH.

### **Parameters**

user_callroutine	function pointer the the call routine function
user_setic	function pointer to set initial conditions for problem
user_timestep	function pointer to set the next time step
user_preprocess	function pointer to setup a preprocess operation
user_solve	function pointer to solve the system of equations
user_setparams	function pointer to set the parameters in the problem (always override this)

user_discretize	function pointer to select discretization scheme for the problem
user_bcs	function pointer to evaluate boundary conditions for the problem
user_res	function pointer to evaluate non-linear residuals for the problem
user_precon	function pointer to perform a linear preconditioning operation
user	function pointer to setup a postprocess operation
postprocess	
user_reset	function pointer to reset stateful data for next simulation
dat	pointer to the FINCH_DATA structure
param_data	user supplied pointer to a data structure needed in user_setparams

5.5.3.11 void print2file\_dim\_header ( FILE \* Output, FINCH\_DATA \* dat )

Function will print out a dimension header for FINCH output.

5.5.3.12 void print2file\_time\_header ( FILE \* Output, FINCH DATA \* dat )

Function will print out a time header for FINCH output.

5.5.3.13 void print2file\_result\_old ( FILE \* Output, FINCH\_DATA \* dat )

Function will print out the old results to the variable u.

5.5.3.14 void print2file\_result\_new ( FILE \* Output, FINCH\_DATA \* dat )

Function will print out the new results to the variable u.

5.5.3.15 void print2file\_newline ( FILE \* Output, FINCH\_DATA \* dat )

Function will force print out a blank line.

5.5.3.16 void print2file\_tab ( FILE \* Output, FINCH DATA \* dat )

Function will force print out a tab.

5.5.3.17 int default\_execution ( const void \* user\_data )

Default executioner function for FINCH.

The default executioner function for FINCH assumes the user\_data parameter is the FINCH\_DATA structure and calls the preprocesses, solve, postprocesses, checkMass, uTotal, and uAverage functions in that order.

5.5.3.18 int default\_ic ( const void \* user\_data )

Default initial conditions function for FINCH.

The default initial condition function for FINCH assumes the user\_data parameter is the FINCH\_DATA structure and sets the initial values of all system parameters according to the given constants in that structure.

5.5 finch.h File Reference 181

5.5.3.19 int default\_timestep ( const void \* user\_data )

Default time step function for FINCH.

The default time step function for FINCH assumes the user\_data parameter is the FINCH\_DATA structure and sets the time step to 1/2 the mesh size or bases the time step off of the CFL condition if the problem is not being solved iteratively and involves an advective portion.

5.5.3.20 int default\_preprocess ( const void \* user\_data )

Default preprocesses function for FINCH.

The default preprocesses function for FINCH assumes the user\_data parameter is the FINCH\_DATA structure and does nothing.

5.5.3.21 int default\_solve ( const void \* user\_data )

Default solve function for FINCH.

The default solve function for FINCH assumes the user\_data parameter is the FINCH\_DATA structure and calls the corresponding solution method depending on the users conditions.

5.5.3.22 int default\_params ( const void \* user\_data )

Default params function for FINCH.

The default params function for FINCH assumes the user\_data parameter is the FINCH\_DATA structure and sets the values of all parameters at all nodes equal to the values of those parameters at the boundaries.

5.5.3.23 int minmod\_discretization ( const void \* user\_data )

Minmod Discretization function for FINCH.

The minmod discretization function for FINCH assumes the user\_data parameter is the FINCH\_DATA structure and discretizes the time and space portion of the problem with 2nd order finite differences and uses the minmod slope limiter function to stabilize the advective physics.

5.5.3.24 int vanAlbada\_discretization ( const void \* user\_data )

Van Albada Discretization function for FINCH.

The van Albada discretization function for FINCH assumes the user\_data parameter is the FINCH\_DATA structure and discretizes the time and space portion of the problem with 2nd order finite differences and uses the van Albada slope limiter function to stabilize the advective physics.

5.5.3.25 int ospre\_discretization ( const void \* user\_data )

Ospre Discretization function for FINCH.

The ospre discretization function for FINCH assumes the user\_data parameter is the FINCH\_DATA structure and discretizes the time and space portion of the problem with 2nd order finite differences and uses the ospre slope limiter function to stabilize the advective physics. This is the default discretization function.

5.5.3.26 int default\_bcs ( const void \* user\_data )

Default boundary conditions function for FINCH.

The default boundary conditions function for FINCH assumes the user\_data parameter is the FINCH\_DATA structure and sets the boundary conditions according to the type of problem requested. The input BCs will always be either Neumann or Dirichlet and the output BC will always be a zero flux Neumann BC.

```
5.5.3.27 int default_res ( const Matrix < double > & x, Matrix < double > & res, const void * user_data )
```

Default residual function for FINCH.

The default residual function for FINCH assumes the user\_data parameter is the FINCH\_DATA structure and calls the setparams function (passing the param\_data structure), the discretization function, and the set BCs functions, in that order. It then forms the implicit and explicit side residuals that go into the iterative solver.

```
5.5.3.28 int default_precon ( const Matrix < double > & b, Matrix < double > & p, const void * user_data )
```

Default preconditioning function for FINCH.

The default preconditioning function for FINCH assumes the user\_data parameter is the FINCH\_DATA structure and performs a tridiagonal linear solve using a Modified Thomas Algorithm. This preconditioner will solve the linear problem exactly if there is no advective portion of the physics. Additionally, this preconditioner is also used as the basis for forming the default FINCH non-linear iterations and is sufficient for solving most problems.

```
5.5.3.29 int default_postprocess ( const void * user_data )
```

The default postprocesses function for FINCH assumes the user\_data parameter is the FINCH\_DATA structure and does nothing.

```
5.5.3.30 int default_reset ( const void * user_data )
```

Default reset function for FINCH.

The default reset function for FINCH assumes the user\_data parameter is the FINCH\_DATA structure and sets all old state parameters and variables to the new state.

```
5.5.3.31 int FINCH_TESTS ( )
```

Function runs a particular FINCH test.

The FINCH\_TESTS function is used to exercise and test out the FINCH algorithms for correctness, efficiency, and accuracy. This test should never report a failure.

# 5.6 flock.h File Reference

FundamentaL Off-gas Collection of Kernels.

```
#include "macaw.h"
#include "egret.h"
#include "finch.h"
#include "lark.h"
#include "skua.h"
#include "scopsowl.h"
#include "gsta_opt.h"
#include "magpie.h"
#include "skua_opt.h"
#include "scopsowl_opt.h"
#include "yaml_wrapper.h"
```

# 5.6.1 Detailed Description

FundamentaL Off-gas Collection of Kernels. This is just a .h file that holds all the includes necessary to develop and run simulations for adsorption and/or mass/energy transfer problems for gaseous systems. Include this file into any other project or source code that needs the methods below.

Files Included in FLOCK

macaw.h egret.h finch.h lark.h skua.h scopsowl.h gsta opt.h magpie.h skua opt.h scopsowl opt.h yaml wrapper.h

#### Author

Austin Ladshaw

Date

04/28/2014

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# 5.7 gsta\_opt.h File Reference

Generalized Statistical Thermodynamic Adsorption (GSTA) Optimization Routine.

```
#include "lmcurve.h"
#include <stdio.h>
#include <math.h>
#include <iostream>
#include <fstream>
#include <stdlib.h>
#include <vector>
#include <time.h>
#include <float.h>
#include <string>
#include "error.h"
```

# Classes

struct GSTA OPT DATA

Data structure used in the GSTA optimization routines.

# **Macros**

```
• #define Po 100.0
```

Standard State Pressure - Units: kPa.

#define R 8.3144621

```
Gas Constant - Units: J/(K*mol) = kB * Na.
```

• #define Na 6.0221413E+23

Avagadro's Number - Units: molecules/mol.

### **Functions**

• int roundIt (double d)

Function rounds a double to an integer.

• int twoFifths (int m)

Function returns the rounded two-fifths result of int m.

• int orderMag (double x)

Function returns the order of magnitude for the parameter x.

int minValue (std::vector< int > &array)

Function returns the minimum integer in an array of integers.

int minIndex (std::vector< double > &array)

Function returns the index of the minimum integer in an array of integers.

int avgPar (std::vector< int > &array)

Function returns the average integer value in an array of integers.

double avgValue (std::vector< double > &array)

Function returns an average in an array of doubles.

double weightedAvg (double \*enorm, double \*x, int n)

Function returns a weighted average in an array.

double rSq (double \*x, double \*y, double slope, double vint, int m dat)

Function calculates the Coefficient of Determination (R Squared) for the temperature regression.

bool isSmooth (double \*par, void \*data)

Function looks at the list of parameters to check if they are smoothly changing.

void orthoLinReg (double \*x, double \*y, double \*par, int m\_dat, int n\_par)

Function performs an Orthogonal Linear Regression on a set of data.

• void eduGuess (double \*P, double \*q, double \*par, int k, int m dat, void \*data)

Function will formed an educated guess for the next set of parameters in the GSTA analysis.

double gstaFunc (double p, const double \*K, double qmax, int n\_par)

Function evaluates the result of the GSTA isotherm model.

double gstaObjFunc (double \*t, double \*y, double \*par, int m\_dat, void \*data)

Function to evaulate the GSTA objective function value.

void eval GSTA (const double \*par, int m dat, const void \*data, double \*fvec, int \*info)

Function to evaluate the GSTA model and feed into the Imfit routine.

• int gsta optimize (const char \*fileName)

Function to perform the GSTA optimization routine.

## 5.7.1 Detailed Description

Generalized Statistical Thermodynamic Adsorption (GSTA) Optimization Routine. gsta\_opt.cpp

Optimization routine developed for the GSTA isotherm and data analysis. This algorithm was the primary subject of a publication made in Fluid Phase Equilibria. Please refer to the below paper for technical information about the algorithms.

Reference: Ladshaw, Yiacoumi, Tsouris, and DePaoli, Fluid Phase Equilibria, 388, 169-181, 2015.

The GSTA model was first introduced by Llano-Restrepo and Mosquera (2009). Please refer to the below reference for theoretical information about the model.

Reference: Llano-Restrepo and Mosquera, Fluid Phase Equilibria, 283, 73-88, 2009.

**Author** 

Austin Ladshaw

Date

12/17/2013

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### 5.7.2 Macro Definition Documentation

5.7.2.1 #define Po 100.0

Standard State Pressure - Units: kPa.

5.7.2.2 #define R 8.3144621

Gas Constant - Units: J/(K\*mol) = kB \* Na.

5.7.2.3 #define Na 6.0221413E+23

Avagadro's Number - Units: molecules/mol.

### 5.7.3 Function Documentation

5.7.3.1 int roundIt ( double d )

Function rounds a double to an integer.

This function returns a rounded value of d. Rounding up for any decimal larger than 0.5 and down for all else.

5.7.3.2 int twoFifths ( int m )

Function returns the rounded two-fifths result of int m.

This function is used to determine what the maximum number of parameters should be based on the number of data points m. It is designed to prevent the algorithms from "over fitting" the data.

5.7.3.3 int orderMag ( double x )

Function returns the order of magnitude for the parameter x.

This function is used to help create initial guesses for the new GSTA parameters that are being optimized for. In order to make sure that those parameters are considered relavent in the optimization routine, we need to make the initial guesses to be around the same order of magnitude of the other GSTA parameters.

5.7.3.4 int minValue ( std::vector < int > & array )

Function returns the minimum integer in an array of integers.

This function is used to determine the minimum number of GSTA parameters that were required to adequately fit the isotherm data.

```
5.7.3.5 int minIndex ( std::vector < double > & array )
```

Function returns the index of the minimum integer in an array of integers.

This function identifies the index of the minimum number of parameters needed for the GSTA model to fit the data. This index is common for all vectors in the GSTA\_OPT\_DATA structure and is used to identify the most suitable solution.

```
5.7.3.6 int avgPar ( std::vector < int > & array )
```

Function returns the average integer value in an array of integers.

This function is used to identify the average number of parameters that all the data fitting needed for each GSTA analysis.

```
5.7.3.7 double avgValue ( std::vector < double > & array )
```

Function returns an average in an array of doubles.

```
5.7.3.8 double weightedAvg ( double * enorm, double * x, int n )
```

Function returns a weighted average in an array.

This averaging scheme is used to approximate the qmax parameter for the GSTA isotherm model, if that value is unknown. The weighting is based on the euclidean norms of all the fits of the data. Smaller norms are more heavily weighted since they represent a better fit of the data. Once averaging is complete and we have an estimate for qmax, the entire algorithm is re-run holding that qmax constant.

### **Parameters**

enorm	array of euclidean norms from the fitting of the data
X	array of optimum qmax values to be averaged
n	the number of enorm and x values in the array

5.7.3.9 double rSq ( double \* x, double \* y, double slope, double vint, int  $m_{-}dat$  )

Function calculates the Coefficient of Determination (R Squared) for the temperature regression.

This function is used to determine the "fittness" of the linear regression performed on the temperature independent parameters of the GSTA isotherm. A good linear regression should return a value between 1.0 and 0.9.

### **Parameters**

Х	observations in the x-axis
У	observations in the y-axis
slope	slope of the linear regression
vint	intercept of the linear regression
m_dat	number of data points used in the linear regression

5.7.3.10 bool isSmooth ( double \* par, void \* data )

Function looks at the list of parameters to check if they are smoothly changing.

This function takes the parameter array par and GSTA\_OPT\_DATA structure and checks to see if those parameters are changing smoothly. If they are erratic or non-smooth, then it could be an indication of "over fitting" of the data.

5.7.3.11 void orthoLinReg ( double \* x, double \* y, double \* par, int  $m_{-}dat$ , int  $n_{-}par$  )

Function performs an Orthogonal Linear Regression on a set of data.

This function takes an array of x and y observations and performs an orthogonal linear regression on that information to find optimum parameters for slope and intercept.

#### **Parameters**

Х	array of x-axis observations
у	array of y-axis observations
par	array of parameter results after regression
m_dat	number of data points or observations
n_par	number of parameters to seek (if n_par != 1 or 2, then par[0] = intercept and par[1] = slope)

5.7.3.12 void eduGuess ( double \* P, double \* q, double \* par, int k, int  $m_{\perp}dat$ , void \* data )

Function will formed an educated guess for the next set of parameters in the GSTA analysis.

This function takes partial pressure and adsorption observations, P and q, and tries to give a decent initial guess to what the GSTA parameters, par, will be for the next iteration.

### **Parameters**

Р	partial pressure observations in the data (kPa)
q	adsorption observations in the data (any units)
par	parameter array for the GSTA isotherm
k	index of the current number of parameters being considered
m_dat	number of pressure-adsorption observations in the isotherm
data	pointer to the GSTA_OPT_DATA data structure

5.7.3.13 double gstaFunc ( double p, const double \*K, double qmax, int  $n_par$  )

Function evaluates the result of the GSTA isotherm model.

This function will evaluate the GSTA model and return the adsorbed amount given the current partial pressure p and the equilibrium parameters K.

### **Parameters**

р	current partial pressure (kPa)
К	array of equilibrium parameters (1/kPa^n)
qmax	the theorectical maximum capacity for the isotherm
n_par	the number of equilibrium parameters

5.7.3.14 double gstaObjFunc ( double \* t, double \* y, double \* par, int  $m_{-}dat$ , void \* data )

Function to evaulate the GSTA objective function value.

The objective function seeks to penalize the relative fittness of the model based on the number of parameters it took to minimize the euclidean norms. By penalizing the fittness of the model in this fashion, we can find the best solution to the system that required the least number of equilibrium parameters.

5.7.3.15 void eval\_GSTA ( const double \* par, int m\_dat, const void \* data, double \* fvec, int \* info )

Function to evaluate the GSTA model and feed into the Imfit routine.

This function will formulate the residuals that go into the Levenberg-Marquardt's Algorithm for non-linear least squares regression. The form of this function is specific to how we interface with the Imfit routines.

```
5.7.3.16 int gsta_optimize ( const char * fileName )
```

Function to perform the GSTA optimization routine.

This function is callable from the UI and is used to find the optimum parameters of the GSTA isotherm model given a particular set of isotherm data for single-component adsorption equilibria.

### **Parameters**

fileName	name of the input file that holds the isotherm data
----------	-----------------------------------------------------

### Note

The input file for the GSTA optimization routine is a text file holding the necessary information and data needed to run the routine. That input file has a very specific format that is detailed below.

Number of Isotherm Curves

Theoretical Maximum Adsorption Capacity (if unknown, provide 0)

Temperature of the ith Isotherm (K)

Number of Data points for the ith Isotherm

Partial Pressure (kPa) [tab] Corresponding Adsorbed Amount (any units)

(2nd Line down is repeated for all isotherms you are optimizing on...)

# Example:

2

21.0

298.15

4

0.000165483 2.77

0.000306379 2.75

0.00044922 5.00

0.000939259 10.40

313.15

4

0.000589636 2.75

0.001063584 3.70

0.001351836 4.2

0.001543464 4.6

The above example would be for 2 sets of isotherms at 298.15 and 313.15 K, respectively. Maximum adsorption capacity is given as 21 (which in this has units of wt%). Each isotherm has 4 data points, which are given in a list as p (kPa) and q (wt%) pairs. Units of adsorption don't matter as long as they are consistent. If you give maximum capacity in mol/kg, then the q's in the lists must also be in mol/kg.

## 5.8 lark.h File Reference

Linear Algebra Residual Kernels.

```
#include "macaw.h"
#include <float.h>
```

### Classes

struct ARNOLDI DATA

Data structure for the construction of the Krylov subspaces for a linear system.

struct GMRESLP DATA

Data structure for implementation of the Restarted GMRES algorithm with Left Preconditioning.

• struct GMRESRP\_DATA

Data structure for the Restarted GMRES algorithm with Right Preconditioning.

struct PCG\_DATA

Data structure for implementation of the PCG algorithms for symmetric linear systems.

struct BiCGSTAB DATA

Data structure for the implementation of the BiCGSTAB algorithm for non-symmetric linear systems.

struct CGS DATA

Data structure for the implementation of the CGS algorithm for non-symmetric linear systems.

struct OPTRANS DATA

Data structure for implementation of linear operator transposition.

struct GCR\_DATA

Data structure for the implementation of the GCR algorithm for non-symmetric linear systems.

struct GMRESR\_DATA

Data structure for the implementation of GCR with Nested GMRES preconditioning (i.e., GMRESR)

• struct KMS\_DATA

Data structure for the implemenation of the Krylov Multi-Space (KMS) Method.

struct PICARD DATA

Data structure for the implementation of a Picard or Fixed-Point iteration for non-linear systems.

struct BACKTRACK\_DATA

Data structure for the implementation of Backtracking Linesearch.

struct PJFNK\_DATA

Data structure for the implementation of the PJFNK algorithm for non-linear systems.

struct NUM\_JAC\_DATA

Data structure to form a numerical jacobian matrix with finite differences.

# **Macros**

• #define MIN TOL 1e-15

Minimum Allowable Tolerance for linear and non-linear problems.

### **Enumerations**

enum krylov\_method {
 GMRESLP, PCG, BiCGSTAB, CGS,
 FOM, GMRESRP, GCR, GMRESR }

Enum of definitions for linear solver types in PJFNK.

### **Functions**

• int update\_arnoldi\_solution (Matrix< double > &x, Matrix< double > &x0, ARNOLDI\_DATA \*arnoldi\_dat)

Function to update the linear vector x based on the Arnoldi Krylov subspace.

• int arnoldi (int(\*matvec)(const Matrix< double > &v, Matrix< double > &w, const void \*data), int(\*precon)(const Matrix< double > &b, Matrix< double > &p, const void \*data), Matrix< double > &r0, ARNOLDI\_DATA \*arnoldi\_dat, const void \*matvec\_data, const void \*precon\_data)

Function to factor a linear operator into an orthonormal basis and upper Hessenberg matrix.

int gmresLeftPreconditioned (int(\*matvec)(const Matrix< double > &v, Matrix< double > &w, const void \*data), int(\*precon)(const Matrix< double > &b, Matrix< double > &p, const void \*data), Matrix< double > &b, GMRESLP\_DATA \*gmreslp\_dat, const void \*matvec\_data, const void \*precon\_data)

Function to iteratively solve a non-symmetric, indefinite linear system with GMRESLP.

int fom (int(\*matvec)(const Matrix< double > &v, Matrix< double > &w, const void \*data), int(\*precon)(const Matrix< double > &b, Matrix< double > &b, GMRESLP\_DATA \*gmreslp\_dat, const void \*matvec\_data, const void \*precon\_data)

Function to directly solve a non-symmetric, indefinite linear system with FOM.

int gmresRightPreconditioned (int(\*matvec)(const Matrix< double > &v, Matrix< double > &w, const void \*data), int(\*precon)(const Matrix< double > &b, Matrix< double > &p, const void \*data), Matrix< double > &b, GMRESRP DATA \*gmresrp dat, const void \*matvec data, const void \*precon data)

Function to iteratively solve a non-symmetric, indefinite linear system with GMRESRP.

int pcg (int(\*matvec)(const Matrix< double > &p, Matrix< double > &Ap, const void \*data), int(\*precon)(const Matrix< double > &r, Matrix< double > &z, const void \*data), Matrix< double > &b, PCG\_DATA \*pcg\_dat, const void \*matvec\_data, const void \*precon\_data)

Function to iteratively solve a symmetric, definite linear system with PCG.

• int bicgstab (int(\*matvec)(const Matrix< double > &p, Matrix< double > &Ap, const void \*data), int(\*precon)(const Matrix< double > &r, Matrix< double > &z, const void \*data), Matrix< double > &b, BiCGSTAB DATA \*bicg dat, const void \*matvec data, const void \*precon data)

Function to iteratively solve a non-symmetric, definite linear system with BiCGSTAB.

int cgs (int(\*matvec)(const Matrix< double > &p, Matrix< double > &Ap, const void \*data), int(\*precon)(const Matrix< double > &r, Matrix< double > &z, const void \*data), Matrix< double > &b, CGS\_DATA \*cgs\_dat, const void \*matvec\_data, const void \*precon\_data)

Function to iteratively solve a non-symmetric, definite linear system with CGS.

int operatorTranspose (int(\*matvec)(const Matrix< double > &v, Matrix< double > &Av, const void \*data),
 Matrix< double > &r, Matrix< double > &u, OPTRANS\_DATA \*transpose\_dat, const void \*matvec\_data)

Function that is used to perform transposition of a linear operator and results in a new vector A^T\*r=u.

• int gcr (int(\*matvec)(const Matrix< double > &x, Matrix< double > &Ax, const void \*data), int(\*precon)(const Matrix< double > &r, Matrix< double > &Mr, const void \*data), Matrix< double > &b, GCR\_DATA \*gcr\_dat, const void \*matvec data, const void \*precon data)

Function to iteratively solve a non-symmetric, definite linear system with GCR.

• int gmresrPreconditioner (const Matrix< double > &r, Matrix< double > &Mr, const void \*data)

Function used in conjunction with GMRESR to apply GMRESRP iterations as a preconditioner.

• int gmresr (int(\*matvec)(const Matrix< double > &x, Matrix< double > &Ax, const void \*data), int(\*terminal\_precon)(const Matrix< double > &r, Matrix< double > &Mr, const void \*data), Matrix< double > &b, GMRESR\_DATA \*gmresr\_dat, const void \*matvec\_data, const void \*term\_precon\_data)

Function to iteratively solve a non-symmetric, indefinite linear system with GMRESR.

int kmsPreconditioner (const Matrix < double > &r, Matrix < double > &Mr, const void \*data)

Preconditioner function for the Krylov Multi-Space.

int krylovMultiSpace (int(\*matvec)(const Matrix< double > &x, Matrix< double > &Ax, const void \*data), int(\*terminal\_precon)(const Matrix< double > &r, Matrix< double > &Mr, const void \*data), Matrix< double > &b, KMS\_DATA \*kms\_dat, const void \*matvec\_data, const void \*term\_precon\_data)

Function to iteratively solve a non-symmetric, indefinite linear system with KMS.

int picard (int(\*res)(const Matrix< double > &x, Matrix< double > &r, const void \*data), int(\*evalx)(const Matrix< double > &x0, Matrix< double > &x, const void \*data), Matrix< double > &x, PICARD\_DATA \*picard\_dat, const void \*res\_data, const void \*evalx\_data)

Function to iteratively solve a non-linear system using the Picard or Fixed-Point method.

int jacvec (const Matrix< double > &v, Matrix< double > &Jv, const void \*data)

Function to form a linear operator of a Jacobian matrix used along with the PJFNK method.

int backtrackLineSearch (int(\*feval)(const Matrix< double > &x, Matrix< double > &F, const void \*data),
 Matrix< double > &Fkp1, Matrix< double > &xkp1, Matrix< double > &pk, double normFk, BACKTRACK-DATA \*backtrack dat, const void \*feval data)

Function to perform a Backtracking Line Search operation to smooth out convergence of PJFNK.

int pjfnk (int(\*res)(const Matrix< double > &x, Matrix< double > &F, const void \*data), int(\*precon)(const Matrix< double > &r, Matrix< double > &x, PJFNK\_DATA \*pjfnk\_dat, const void \*res\_data, const void \*precon\_data)

Function to perform the PJFNK algorithm to solve a non-linear system of equations.

• int NumericalJacobian (int(\*Func)(const Matrix< double > &x, Matrix< double > &F, const void \*user\_data), const Matrix< double > &x, Matrix< double > &J, int Nx, int Nf, NUM\_JAC\_DATA \*jac\_dat, const void \*user data)

Function to form a full numerical Jacobian matrix from a given non-linear function.

• int LARK TESTS ()

Function that runs a variety of tests on all the functions in LARK.

# 5.8.1 Detailed Description

Linear Algebra Residual Kernels. lark.cpp

The functions contained within are designed to solve generic linear and non-linear square systems of equations given a function argument and data from the user. Optionally, the user can also provide a function to return a preconditioning result that will be applied to the system.

Having the user define how the preconditioning is carried out provides two major advantages: (1) we do not need to store and large, sparse preconditioning matrices and instead only store the preconditioned vector result and (2) this allows the user to use any kind of preconditioner they see fit for their problem.

The Arnoldi function is typically not called by the user, but can be if desired. It accepts the function arguments and a residual vector to form an orthonormal basis of the Krylov subspace using the Modified Gram-Schmidt process (aka Arnoldi Iteration). This function is called by GMRES to iteratively solve a linear system of equations. Note that you can use this function to directly solve the linear system as long as that system is not too large. Construction of the basis is expensive, which is why this is used as a sub-function of an iterative method.

The Restarted GMRES function will accept function arguments for a linear system and attempt to solve said system iteratively by constructing an orthonormal basis from the Krylov function. Note that this GMRES function does support restarting and will use restarting by default if the linear system is too large.

Also included is a GMRES algorithm without restarting. This will directly solve the linear system within residual tolerance using a Full Orthogonal basis set of that system. It is equivalent to calling the Krylov method with the k parameter equal to N (i.e. the number of equations). This method is nick-named the Full Othogonalization Method (FOM), although the true FOM algorithm in literature is slightly different.

The PJFNK function will accept function arguments for a square, non-linear system of equations and attempt to solve it iteratively using both the GMRES and Krylov functions with Newton's method to convert the non-linear system into a linear system.

Also built here is a PCG implementation for solving symmetric linear systems. Can also be called by PJFNK if we know that the linear system (i.e. the Jacobian) is symmetric. This algorithm is significantly more efficient than GMRES, but is only valid if the system of equations is symmetric.

Other linear solvers implemented in this work are the BiCGSTAB and CGS algorithms for non-symmetric, positive definite matrices. These algorithms are significantly more computationally efficient than GMRES or FOM. However, they can both break down if the linear system is poorly conditioned. In general, you only want to use these methods if you have preconditioning available and your linear system is very, very large. Otherwise, you will be better suited to using GMRES or FOM.

There is also an implementation of the Generalized Conjugate Residual (GCR) method with and without restarting. This is a GMRES-like method that should give the exact solution within N iterations, where N is the original size of

the matrix. Built ontop of the GCR method is a GMRESR (or GMRES Recursive) algorithm that uses GCR as the base method and performs GMRESRP iterations as a preconditioner at each iteration of GCR. This is the only linear solver that has built-in preconditioning. As a result, it may be slower than other algorithms for simple problems, but generally will have much better convergence behavior and will almost always give better residual reduction, even for hard to solve problems.

We have also developed a novel/experimental iterative method based on the idea of recursively preconditioning a Krylov Subspace with more Krylov Subspaces. We have called with algorithm the Krylov Multi-Space (KMS) method. This algorithm is based on publications from Vorst and Vuik (1991) and Saad (1993). The idea is too use the FGMRES algorithm developed by Saad (1993) and precondition it with more FGMRES steps, i.e., nesting the iterations as Vorst and Vuik (1991) had proposed. In this way, we have created a generalized Krylov Subspace method that has it's own variable preconditioner that can be adjusted depending on the user's desired complexity and convergence rate. If the levels of recursion requested is zero, then this algorithm is exactly equal to GMRES with right preconditioning. If the level is one, then it is FGMRES with a GMRES preconditioner. However, we allow the levels of recursion to reach up to 5, thus allowing us to precondition the preconitioners with more GMRES steps. This can result is significantly faster convergence rates, but is typically only necessary for very large or difficult to solve problems.

NOTE: There are three GMRES implementations: (i) gmresLP, (ii) fom, and (iii) gmresRP. GMRESLP is a restarted GMRES implementation that is left preconditioned and only checks the residual on the outer loops. This may be less efficient than GMRESRP, which can check both outer and inner loop residuals. However, GMRESRP has to use right preconditioning, which also slightly changes the convergence behavior of the linear system. GMRES with left preconditioning and without restarting will just build the full subspace by default, thus solving the system exactly, but may require too much memory. You can do a GMRESRP unrestarted by specifying that the restart parameter be equal to the size of the problem.

**Basic Implementation Details:** 

Linear Solvers -> Solve Ax=b for x

Non-Linear Solvers -> Solve F(x)=0 for x

All implementations require system size to be 2 or greater

Author

Austin Ladshaw

Date

10/14/2014

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This software was designed and built at the Georgia Institute of Technology by Austin Ladshaw for PhD research in the area of adsorption and surface science. Copyright (c) 2015, all rights reserved.

## 5.8.2 Macro Definition Documentation

5.8.2.1 #define MIN\_TOL 1e-15

Minimum Allowable Tolerance for linear and non-linear problems.

### 5.8.3 Enumeration Type Documentation

5.8.3.1 enum krylov method

Enum of definitions for linear solver types in PJFNK.

Enum delineates the available Krylov Subspace methods that can be used to solve the linear sub-problem at each non-linear iteration in a Newton method.

#### **Enumerator**

**GMRESLP** 

**PCG** 

**BICGSTAB** 

**CGS** 

**FOM** 

**GMRESRP** 

GCR

**GMRESR** 

### 5.8.4 Function Documentation

5.8.4.1 int update\_arnoldi\_solution ( Matrix < double > & x, Matrix < double > & x0, ARNOLDI\_DATA \* arnoldi\_dat )

Function to update the linear vector x based on the Arnoldi Krylov subspace.

This function will update a solution vector x based on the previous solution x0 given the orthonormal basis and upper Hessenberg matrix formed in the Arnoldi algorithm. Updating is automatically called by the GMRESLP function. It is expected that the Arnoldi algorithm has already been called prior to calling this function.

#### **Parameters**

X	matrix that will hold the new updated solution to the linear system
x0	matrix that holds the previous solution to the linear system
arnoldi_dat	pointer to the ARNOLDI_DATA data structure

```
5.8.4.2 int arnoldi ( int(*)(const Matrix< double > &v, Matrix< double > &w, const void *data) matvec, int(*)(const Matrix< double > &b, Matrix< double > &p, const void *data) precon, Matrix< double > & r0, ARNOLDI DATA * arnoldi_dat, const void * matvec_data, const void * precon_data )
```

Function to factor a linear operator into an orthonormal basis and upper Hessenberg matrix.

This function performs the Arnoldi algorithm to factor a linear operator into an orthonormal basis and upper Hessenberg matrix. Each orthonormal vector is formed using a Modified Gram-Schmidt procedure. When used in conjunction with GMRESLP, user may supply a preconditioning operator to improve convergence of the linear system. However, this function can be used by itself to factor the user's linear operator.

## **Parameters**

matvec	user supplied linear operator given as an int function
precon	user supplied preconditioning operator given as an int function
r0	user supplied vector to serve as the first basis vector in the orthonormal basis
arnoldi_dat	pointer to the ARNOLDI_DATA data structure
matvec_data	user supplied void pointer to a data structure needed for the linear operator
precon_data	user supplied void pointer to a data structure needed for the precondtioning operator

### Note

```
int (*matvec) (const Matrix<double>& v, Matrix<double> &Av, const void *data)
```

This is a user supplied function for a linear operator. User's function must return an int of 0 upon success and anything else denotes a failure. The function accepts a matrix v that will act on the linear operator a modified

the matrix entries of Av to form the result of a matrix-vector product. Void pointer data is used to pass any user data structure that the function may need in order to perform the linear operation.

int (\*precon) (const Matrix<double>& b, Matrix<double> &Mb, const void \*data)

This is a user supplied function for a preconditioning operator. It has the same form as the above linear operator function and should have all the same properties. The only difference is that this function must form an approximate matrix inversion on the original linear operator and modify the entries of Mb to represent the result of that approximate matrix inversion. The matrix b is given as the vector that this operator is acting on and the void pointer data is for any user data structure that the operator may need.

-----

5.8.4.3 int gmresLeftPreconditioned ( int(\*)(const Matrix< double > &v, Matrix< double > &w, const void \*data) matvec, int(\*)(const Matrix< double > &b, Matrix< double > &b, Const void \*data) precon, Matrix< double > &b, GMRESLP\_DATA \* gmreslp\_dat, const void \* matvec\_data, const void \* precon\_data)

Function to iteratively solve a non-symmetric, indefinite linear system with GMRESLP.

This function iteratively solves a non-symmetric, indefinite linear system using the Generalized Minimum RESidual method with Left Preconditioning (GMRESLP). It calls the Arnoldi algorithm to factor a linear operator into an orthonormal basis and upper Hessenberg matrix, then uses that factorization to form an approximation to the linear system. Because this algorithm uses left-side preconditioning, it can only check the linear residuals at the outer iterations.

#### **Parameters**

matvec	user supplied linear operator given as an int function
precon	user supplied preconditioning operator given as an int function
b	matrix of boundary conditions in the linear system Ax=b
gmreslp_dat	pointer to the GMRESLP_DATA data structure
matvec_data	user supplied void pointer to a data structure needed for the linear operator
precon_data	user supplied void pointer to a data structure needed for the precondtioning operator

### Note

int (\*matvec) (const Matrix<double>& v, Matrix<double> &Av, const void \*data)

\_\_\_\_\_

This is a user supplied function for a linear operator. User's function must return an int of 0 upon success and anything else denotes a failure. The function accepts a matrix v that will act on the linear operator a modified the matrix entries of Av to form the result of a matrix-vector product. Void pointer data is used to pass any user data structure that the function may need in order to perform the linear operation.

 $int \ (*precon) \ (const \ {\tt Matrix} < {\tt double} > \& \ b, \ {\tt Matrix} < {\tt double} > \& {\tt Mb}, \ const \ void \ *data)$ 

This is a user supplied function for a preconditioning operator. It has the same form as the above linear operator function and should have all the same properties. The only difference is that this function must form an approximate matrix inversion on the original linear operator and modify the entries of Mb to represent the result of that approximate matrix inversion. The matrix b is given as the vector that this operator is acting on and the void pointer data is for any user data structure that the operator may need.

-----

5.8.4.4 int fom ( int(\*)(const Matrix< double > &v, Matrix< double > &w, const void \*data) matvec, int(\*)(const Matrix< double > &b, Matrix< double > &b, GMRESLP\_DATA \* gmreslp\_dat, const void \* matvec\_data, const void \* precon\_data )

Function to directly solve a non-symmetric, indefinite linear system with FOM.

This function directly solves a non-symmetric, indefinite linear system using the Full Orthogonalization Method (F-OM). This algorithm is exactly equivalent to GMRESLP without restarting. Therefore, it uses the GMRESLP\_DATA structure and calls the GMRESLP algorithm without using restarts. As a result, it never checks linear residuals. However, this should give the exact solution upon completion, assuming the linear operator is not singular.

#### **Parameters**

matvec	user supplied linear operator given as an int function
precon	user supplied preconditioning operator given as an int function
b	matrix of boundary conditions in the linear system Ax=b
gmreslp_dat	pointer to the GMRESLP_DATA data structure
matvec_data	user supplied void pointer to a data structure needed for the linear operator
precon_data	user supplied void pointer to a data structure needed for the precondtioning operator

#### Note

int (\*matvec) (const Matrix<double>& v, Matrix<double> &Av, const void \*data)

This is a user supplied function for a linear operator. User's function must return an int of 0 upon success and anything else denotes a failure. The function accepts a matrix v that will act on the linear operator a modified the matrix entries of Av to form the result of a matrix-vector product. Void pointer data is used to pass any user data structure that the function may need in order to perform the linear operation.

int (\*precon) (const Matrix<double>& b, Matrix<double> &Mb, const void \*data)

This is a user supplied function for a preconditioning operator. It has the same form as the above linear operator function and should have all the same properties. The only difference is that this function must form an approximate matrix inversion on the original linear operator and modify the entries of Mb to represent the result of that approximate matrix inversion. The matrix b is given as the vector that this operator is acting on and the void pointer data is for any user data structure that the operator may need.

\_\_\_\_\_

5.8.4.5 int gmresRightPreconditioned (int(\*)(const Matrix< double > &v, Matrix< double > &w, const void \*data) matvec, int(\*)(const Matrix< double > &b, Matrix< double > &p, const void \*data) precon, Matrix< double > & b, GMRESRP\_DATA \* gmresrp\_dat, const void \* matvec\_data, const void \* precon\_data)

Function to iteratively solve a non-symmetric, indefinite linear system with GMRESRP.

This function iteratively solves a non-symmetric, indefinite linear system using the Generalized Minimum RESidual method with Right Preconditioning (GMRESRP). Because this algorithm uses right preconditioning, it is able to check the linear residuals at both the outer and inner iterations. This may be much for efficient compared to G-MRESLP. In order to check inner residuals, this algorithm has to perform it's own internal Modified Gram-Schmidt procedure and will not call the Arnoldi algorithm.

### **Parameters**

matvec	user supplied linear operator given as an int function
precon	user supplied preconditioning operator given as an int function
b	matrix of boundary conditions in the linear system Ax=b
gmresrp_dat	pointer to the GMRESRP_DATA data structure
matvec_data	user supplied void pointer to a data structure needed for the linear operator
precon_data	user supplied void pointer to a data structure needed for the precondtioning operator

Note

int (\*matvec) (const Matrix<double>& v, Matrix<double> &Av, const void \*data)

.....

This is a user supplied function for a linear operator. User's function must return an int of 0 upon success and anything else denotes a failure. The function accepts a matrix v that will act on the linear operator a modified the matrix entries of Av to form the result of a matrix-vector product. Void pointer data is used to pass any user data structure that the function may need in order to perform the linear operation.

int (\*precon) (const Matrix<double>& b, Matrix<double> &Mb, const void \*data)

\_\_\_\_

This is a user supplied function for a preconditioning operator. It has the same form as the above linear operator function and should have all the same properties. The only difference is that this function must form an approximate matrix inversion on the original linear operator and modify the entries of Mb to represent the result of that approximate matrix inversion. The matrix b is given as the vector that this operator is acting on and the void pointer data is for any user data structure that the operator may need.

\_\_\_\_\_

5.8.4.6 int pcg ( int(\*)(const Matrix< double > &p, Matrix< double > &Ap, const void \*data) matvec, int(\*)(const Matrix< double > &r, Matrix< double > &z, const void \*data) precon, Matrix< double > & b, PCG\_DATA \* pcg\_dat, const void \* matvec\_data, const void \* precon\_data )

Function to iteratively solve a symmetric, definite linear system with PCG.

This function iteratively solves a symmetric, definite linear system using the Preconditioned Conjugate Gradient (PCG) method. The PCG algorithm is optimal in terms of efficiency and residual reduction, but only if the linear system is symmetric. PCG will fail if the linear operator is non-symmetric!

#### **Parameters**

matvec	user supplied linear operator given as an int function
precon	user supplied preconditioning operator given as an int function
b	matrix of boundary conditions in the linear system Ax=b
pcg_dat	pointer to the PCG_DATA data structure
matvec_data	user supplied void pointer to a data structure needed for the linear operator
precon_data	user supplied void pointer to a data structure needed for the precondtioning operator

Note

int (\*matvec) (const Matrix<double>& v, Matrix<double> &Av, const void \*data)

This is a user supplied function for a linear operator. User's function must return an int of 0 upon success and anything else denotes a failure. The function accepts a matrix v that will act on the linear operator a modified the matrix entries of Av to form the result of a matrix-vector product. Void pointer data is used to pass any user data structure that the function may need in order to perform the linear operation.

int (\*precon) (const Matrix<double>& b, Matrix<double> &Mb, const void \*data)

This is a user supplied function for a preconditioning operator. It has the same form as the above linear operator function and should have all the same properties. The only difference is that this function must form an approximate matrix inversion on the original linear operator and modify the entries of Mb to represent the result of that approximate matrix inversion. The matrix b is given as the vector that this operator is acting on and the void pointer data is for any user data structure that the operator may need.

\_\_\_\_\_

5.8.4.7 int bicgstab ( int(\*)(const Matrix < double > &p, Matrix < double > &Ap, const void \*data) matvec, int(\*)(const Matrix < double > &r, Matrix < double > &z, const void \*data) precon, Matrix < double > & b, BiCGSTAB\_DATA \* bicg\_dat, const void \* matvec\_data, const void \* precon\_data )

Function to iteratively solve a non-symmetric, definite linear system with BiCGSTAB.

This function iteratively solves a non-symmetric, definite linear system using the Bi-Conjugate Gradient STABilized (BiCGSTAB) method. This is a highly efficient algorithm for solving non-symmetric problems, but will occassionally breakdown and fail. Most common failures are caused by poor preconditioning. Works very well for grid-based linear systems.

#### **Parameters**

matvec	user supplied linear operator given as an int function
	.,
precon	user supplied preconditioning operator given as an int function
b	matrix of boundary conditions in the linear system Ax=b
bicg_dat	pointer to the BiCGSTAB_DATA data structure
matvec_data	user supplied void pointer to a data structure needed for the linear operator
precon_data	user supplied void pointer to a data structure needed for the precondtioning operator

#### Note

int (\*matvec) (const Matrix < double > & v, Matrix < double > & Av, const void \*data)

This is a user supplied function for a linear operator. User's function must return an int of 0 upon success and anything else denotes a failure. The function accepts a matrix v that will act on the linear operator a modified the matrix entries of Av to form the result of a matrix-vector product. Void pointer data is used to pass any user data structure that the function may need in order to perform the linear operation.

int (\*precon) (const Matrix < double > & b, Matrix < double > & Mb, const void \*data)

\_\_\_\_\_

This is a user supplied function for a preconditioning operator. It has the same form as the above linear operator function and should have all the same properties. The only difference is that this function must form an approximate matrix inversion on the original linear operator and modify the entries of Mb to represent the result of that approximate matrix inversion. The matrix b is given as the vector that this operator is acting on and the void pointer data is for any user data structure that the operator may need.

-----

5.8.4.8 int cgs (int(\*)(const Matrix < double > &p, Matrix < double > &Ap, const void \*data) matvec, int(\*)(const Matrix < double > &r, Matrix< double > &z, const void \*data) precon, Matrix< double > & b, CGS\_DATA \* cgs\_dat, const void \* matvec\_data, const void \* precon\_data )

Function to iteratively solve a non-symmetric, definite linear system with CGS.

This function iteratively solves a non-symmetric, definite linear system using the Conjugate Gradient Squared (CGS) method. This is an extremely efficient algorithm for solving non-symmetric problems, but will often breakdown and fail. Most common failures are caused by poor or no preconditioning. Works very will for grid-based linear systems.

## **Parameters**

matvec	user supplied linear operator given as an int function
precon	user supplied preconditioning operator given as an int function
b	matrix of boundary conditions in the linear system Ax=b
cgs_dat	pointer to the CGS_DATA data structure
matvec_data	user supplied void pointer to a data structure needed for the linear operator
precon_data	user supplied void pointer to a data structure needed for the precondtioning operator

Note

int (\*matvec) (const Matrix<double>& v, Matrix<double> &Av, const void \*data)

\_\_\_\_

This is a user supplied function for a linear operator. User's function must return an int of 0 upon success and anything else denotes a failure. The function accepts a matrix v that will act on the linear operator a modified the matrix entries of Av to form the result of a matrix-vector product. Void pointer data is used to pass any user data structure that the function may need in order to perform the linear operation.

\_\_\_\_

int (\*precon) (const Matrix<double>& b, Matrix<double> &Mb, const void \*data)

-----

This is a user supplied function for a preconditioning operator. It has the same form as the above linear operator function and should have all the same properties. The only difference is that this function must form an approximate matrix inversion on the original linear operator and modify the entries of Mb to represent the result of that approximate matrix inversion. The matrix b is given as the vector that this operator is acting on and the void pointer data is for any user data structure that the operator may need.

\_\_\_\_\_

5.8.4.9 int operatorTranspose ( int(\*)(const Matrix< double > &v, Matrix< double > &Av, const void \*data) matvec,

Matrix< double > & r, Matrix< double > & u, OPTRANS\_DATA \* transpose\_dat, const void \* matvec\_data )

Function that is used to perform transposition of a linear operator and results in a new vector A^T\*r=u.

This function takes a user supplied linear operator and forms the result of that operator transposed and multiplied by a given vector r ( $A^T*r=u$ ). Transposition is accomplised by reordering the transpose operator and multiplying the non-transposed operator by a complete set of orthonormal vectors. The end result gives the ith component of the vector u for each operation ( $u_i = r^T*A*i$ ). Here, i is a vector made from the ith column of the identity matrix. If the linear system if sufficiently large, then this operation may take some time.

## **Parameters**

matvec	user supplied linear operator given as an int function
r	vector to be multiplied by the transpose of the operator
и	vector to store the result of the operator transposition (u= $A^T*r$ )
transpose_dat	pointer to the OPTRANS_DATA data structure
matvec_data	user supplied void pointer to a data structure needed for the linear operator

Note

int (\*matvec) (const Matrix<double>& v, Matrix<double> &Av, const void \*data)

\_\_\_\_\_

This is a user supplied function for a linear operator. User's function must return an int of 0 upon success and anything else denotes a failure. The function accepts a matrix v that will act on the linear operator a modified the matrix entries of Av to form the result of a matrix-vector product. Void pointer data is used to pass any user data structure that the function may need in order to perform the linear operation.

\_\_\_\_\_

5.8.4.10 int gcr ( int(\*)(const Matrix< double > &x, Matrix< double > &Ax, const void \*data) matvec, int(\*)(const Matrix< double > &r, Matrix< double > &Mr, const void \*data) precon, Matrix< double > & b, GCR\_DATA \* gcr\_dat, const void \* matvec\_data, const void \* precon\_data)

Function to iteratively solve a non-symmetric, definite linear system with GCR.

This function iteratively solves a non-symmetric, definite linear system using the Generalized Conjugate Residual (GCR) method. Similar to GMRESRP, this algorithm will construct a growing orthonormal basis set that will eventually form the exact solution to the linear system. However, this algorithm is less efficient than GMRESRP and can suffer breakdowns if the linear system is indefinite.

#### **Parameters**

matvec	user supplied linear operator given as an int function
precon	user supplied preconditioning operator given as an int function
b	matrix of boundary conditions in the linear system Ax=b
gcr_dat	pointer to the GCR_DATA data structure
matvec_data	user supplied void pointer to a data structure needed for the linear operator
precon_data	user supplied void pointer to a data structure needed for the precondtioning operator

#### Note

 $int \ (*matvec) \ (const \ \underline{Matrix} < \underline{double} > \& \ v, \ \underline{Matrix} < \underline{double} > \& Av, \ const \ void \ *data)$ 

This is a user supplied function for a linear operator. User's function must return an int of 0 upon success and anything else denotes a failure. The function accepts a matrix v that will act on the linear operator a modified the matrix entries of Av to form the result of a matrix-vector product. Void pointer data is used to pass any user data structure that the function may need in order to perform the linear operation.

int (\*precon) (const Matrix<double>& b, Matrix<double> &Mb, const void \*data)

\_\_\_\_

This is a user supplied function for a preconditioning operator. It has the same form as the above linear operator function and should have all the same properties. The only difference is that this function must form an approximate matrix inversion on the original linear operator and modify the entries of Mb to represent the result of that approximate matrix inversion. The matrix b is given as the vector that this operator is acting on and the void pointer data is for any user data structure that the operator may need.

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5.8.4.11 int gmresrPreconditioner ( const Matrix < double > & r, Matrix < double > & Mr, const void \* data )

Function used in conjunction with GMRESR to apply GMRESRP iterations as a preconditioner.

This function is required to take the form of the user supplied preconditioning functions for other iterative methods. However, it cannot be used in conjunction with any other Krylov method. It is only called by the GMRESR function when the preconditioner needs to be applied.

### Parameters

r	vector supplied to the preconditioner to operate on
Mr	vector to hold the result of the preconditioning operation
data	void pointer to the GMRESR_DATA data structure

5.8.4.12 int gmresr ( int(\*)(const Matrix< double > &x, Matrix< double > &Ax, const void \*data) matvec, int(\*)(const Matrix< double > &r, Matrix< double > &Mr, const void \*data) terminal\_precon, Matrix< double > & b, GMRESR\_DATA \* gmresr\_dat, const void \* matvec\_data, const void \* term\_precon\_data )

Function to iteratively solve a non-symmetric, indefinite linear system with GMRESR.

This function iteratively solves a non-symmetric, indefinite linear system using the Generalized Minimum RESidual Recursive (GMRESR) method. This algorithm actually uses GCR at the outer iterations, but stabilizes GCR with GMRESRP inner iterations to implicitly form a variable preconditioner to the linear system. As such, this is one of only two methods that inherently includes preconditioning (the other is KMS), without any user supplied preconditioning operator. However, this algorithms is signficantly more computationally expensive than GCR or GMRESRP separately. It should only be used for solving very large or very hard to solve linear systems.

### Parameters

matvec	user supplied linear operator given as an int function
terminal_precon	user supplied preconditioning operator given as an int function

b	matrix of boundary conditions in the linear system Ax=b
gmresr_dat	pointer to the GMRESR_DATA data structure
matvec_data	user supplied void pointer to a data structure needed for the linear operator
term_precon	user supplied void pointer to a data structure needed for the precondtioning operator
data	

#### Note

int (\*matvec) (const Matrix<double>& v, Matrix<double> &Av, const void \*data)

This is a user supplied function for a linear operator. User's function must return an int of 0 upon success and anything else denotes a failure. The function accepts a matrix v that will act on the linear operator a modified the matrix entries of Av to form the result of a matrix-vector product. Void pointer data is used to pass any user data structure that the function may need in order to perform the linear operation.

int (\*terminal\_precon) (const Matrix<double>& b, Matrix<double> &Mb, const void \*data)

This is a user supplied function for a preconditioning operator. It has the same form as the above linear operator function and should have all the same properties. The only difference is that this function must form an approximate matrix inversion on the original linear operator and modify the entries of Mb to represent the result of that approximate matrix inversion. The matrix b is given as the vector that this operator is acting on and the void pointer data is for any user data structure that the operator may need.

\_\_\_\_\_

5.8.4.13 int kmsPreconditioner (const Matrix < double > & r, Matrix < double > & Mr, const void \* data)

Preconditioner function for the Krylov Multi-Space.

This function is required to take the form of the user supplied preconditioning functions for other iterative methods. However, it cannot be used in conjunction with any other Krylov method. It is only called by the KMS function when the preconditioner needs to be applied.

### **Parameters**

r	vector supplied to the preconditioner to operate on
Mr	vector to hold the result of the preconditioning operation
data	void pointer to the KMS_DATA data structure

5.8.4.14 int krylovMultiSpace ( int(\*)(const Matrix < double > &x, Matrix < double > &Ax, const void \*data) matvec, int(\*)(const Matrix < double > &r, Matrix < double > &Mr, const void \*data) terminal\_precon, Matrix < double > & b, KMS\_DATA \* kms\_dat, const void \* matvec\_data, const void \* term\_precon\_data)

Function to iteratively solve a non-symmetric, indefinite linear system with KMS.

This function iteratively solves a non-symmetric, indefinite linear system using the Krylov Multi-Space (KMS) method. This algorithm uses GMRESRP at both outer and inner iterations to implicitly form a variable preconditioner to the linear system. As such, this is one of only two methods that inherently includes preconditioning, without any user supplied preconditioning operator (the other being GMRESR). The advantage to this method over GMRESR is that this method is GMRES at its core, and will therefore never breakdown or need to be stabilized. Additionally, you can call this method and set it's max\_level parameter (see KMS\_DATA) to 0, which will make this algorithm exactly equal to GMRESRP. If the max\_level is set to 1, then this algorithm is exactly FGMRES (Saad, 1993) with the GMRES algorithm as a preconditioner. However, you can set max\_level higher to precondition the preconditioners with more preconditioners. Thus creating a method with any desired complexity or rate of convergence.

#### **Parameters**

matvec	user supplied linear operator given as an int function
terminal_precon	user supplied preconditioning operator given as an int function
b	matrix of boundary conditions in the linear system Ax=b
kms_dat	pointer to the KMS_DATA data structure
matvec_data	user supplied void pointer to a data structure needed for the linear operator
term_precon	user supplied void pointer to a data structure needed for the precondtioning operator
data	

#### Note

int (\*matvec) (const Matrix<double>& v, Matrix<double> &Av, const void \*data)

data structure that the function may need in order to perform the linear operation.

This is a user supplied function for a linear operator. User's function must return an int of 0 upon success and anything else denotes a failure. The function accepts a matrix v that will act on the linear operator a modified the matrix entries of Av to form the result of a matrix-vector product. Void pointer data is used to pass any user

int (\*terminal\_precon) (const Matrix<double>& b, Matrix<double> &Mb, const void \*data)

This is a user supplied function for a preconditioning operator. It has the same form as the above linear operator function and should have all the same properties. The only difference is that this function must form an approximate matrix inversion on the original linear operator and modify the entries of Mb to represent the result of that approximate matrix inversion. The matrix b is given as the vector that this operator is acting on and the void pointer data is for any user data structure that the operator may need.

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5.8.4.15 int picard ( int(\*)(const Matrix < double > &x, Matrix < double > &r, const void \*data) res, <math>int(\*)(const Matrix < double > &x, Const void \*data) res, int(\*)(const Matrix < double > &x, Const void \*data) res, int(\*)(const Matrix < double > &x, Const Void \*data) res, int(\*)(const Matrix < double > &x, Const Void \*data) res, int(\*)(const Matrix < double > &x, Const Void \*data) res, int(\*)(const Matrix < double > &x, Const Void \*data) res, int(\*)(const Matrix < double > &x, Const Void \*data) res, int(\*)(const Matrix < double > &x, Const Void \*data) res, int(\*)(const Matrix < double > &x, Const Void \*data) res, int(\*)(const Matrix < double > &x, Const Void \*data) res, int(\*)(const Matrix < double > &x, Const Void \*data) res, int(\*)(const Matrix < double > &x, Const Void \*data) res, int(\*)(const Matrix < double > &x, Const Void \*data) res, int(\*)(const Matrix < double > &x, Const Void \*data) res, int(\*)(const Matrix < double > &x, Const Void \*data) res, int(\*)(const Matrix < double > &x, Const Void \*data) res, int(\*)(const Void \*data

Function to iteratively solve a non-linear system using the Picard or Fixed-Point method.

This function iteratively solves a non-linear system using the Picard method. User supplies a residual function and a weak solution form function. The weak form function is used to approximate the next solution vector for the non-linear system and the residual function is used to determine convergence. User also supplies an initial guess to the non-linear system as a matix x, which will also be used to store the solution. This algorithm is very simple and may not be sufficient to solve complex non-linear systems.

### **Parameters**

res	user supplied function for the non-linear residuals of the system
evalx	user supplied function for the weak form to estimate the next solution
Х	user supplied matrix holding the initial guess to the non-linear system
picard_dat	pointer to the PICARD_DATA data structure
res_data	user supplied void pointer to a data structure used for residual evaluations
evalx_data	user supplied void pointer to a data structure used for evaluation of weak form

### Note

int (\*res) (const Matrix<double>& x, Matrix<double> &F, const void \*data)

\_\_\_\_\_

This is a user supplied function for the non-linear residuals. User's function must return an int of 0 upon success and anything else denotes a failure. The function accepts a matrix x representing the current non-linear variables. Those variables are used to evaluate the users functions and return the residuals in the matrix F. The void pointer data is a data structure provided by the user to hold information the function may need in order to form the residuals.

int (\*evalx) (const Matrix<double>& x0, Matrix<double> &x, const void \*data)

This is a user supplied function to approximate the next solution vector x based on the previous solution vector x0. The x0 matrix is passed to this function and must be used to edit the entries of x based on the weak form of the problem. The user is free to define any weak form approximation. Void pointer data is the users data structure that may be used to pass additional information into this function in order to evaluate the weak form.

Example Residual:  $F(x) = x^2 + x - 1$  Goal is to make this function equal zero Example Weak Form:  $x = 1 - x0^2$  Rearrage residual to form a weak solution

5.8.4.16 int jacvec ( const Matrix < double > & v, Matrix < double > & Jv, const void \* data )

Function to form a linear operator of a Jacobian matrix used along with the PJFNK method.

This function is used in conjunction with the PJFNK routine to form a linear operator that a Krylov method can operate on. This linear operator is formed from the current residual vector of the non-linear iteration in PJFNK using a finite difference approximation.

Jacobian Linear Operator:  $J*v = (F(x_k + eps*v) - F(x_k)) / eps$ 

#### **Parameters**

V	vector to be multiplied by the Jacobian matrix
Jv	storage vector for the result of the Jacobi-vector product
data	void pointer to the PJFNK_DATA data structure holding solver information

5.8.4.17 int backtrackLineSearch ( int(\*)(const Matrix< double > &x, Matrix< double > &F, const void \*data)

feval, Matrix< double > & Fkp1, Matrix< double > & xkp1, Matrix< double > & pk, double normFk,

BACKTRACK\_DATA \* backtrack\_dat, const void \* feval\_data )

Function to perform a Backtracking Line Search operation to smooth out convergence of PJFNK.

This function performs a simple backtracking line search operation on the residuals from the PJFNK method. The step size of the non-linear iteration is checked against a level of tolerance for residual reduction, then adjusted down if necessary. This method always starts out with the maximum allowable step size. If the largest step size is fine, then the algorithm does nothing. Otherwise, it iteratively adjusts the step size down, until a suitable step is found. In the case that no suitable step is found, this algorithm will report failure to the PJFNK method and PJFNK will decide whether to continue trying to find a global minimum or report that it is stuck in a local minimum.

### **Parameters**

feval	user supplied residual function for the non-linear system
Fkp1	vector holding the residuals for the next non-linear step
xkp1	vector holding the solution for the next non-linear step
pk	vector holding the current non-linear search direction
normFk	value of the current non-linear residual
backtrack_dat	pointer to the BACKTRACK_DATA data structure
feval_data	user supplied void pointer to the data structure needed for residual evaluation

### Note

int (\*feval) (const Matrix<double>& x, Matrix<double> &F, const void \*data)

\_\_\_\_\_

This is a user supplied function for the non-linear residuals. User's function must return an int of 0 upon success and anything else denotes a failure. The function accepts a matrix x representing the current non-

linear variables. Those variables are used to evaluate the users functions and return the residuals in the matrix F. The void pointer data is a data structure provided by the user to hold information the function may need in order to form the residuals.

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5.8.4.18 int pjfnk ( int(\*)(const Matrix < double > &x, Matrix < double > &F, const void \*data) res, int(\*)(const Matrix < double > &r, Matrix < double > &x, PJFNK\_DATA \* pjfnk\_dat, const void \* res\_data, const void \* precon\_data )

Function to perform the PJFNK algorithm to solve a non-linear system of equations.

This function solves a non-linear system of equations using the Preconditioned Jacobian- Free Newton-Krylov (P-JFNK) algorithm. Each non-linear step of this method results in a linear sub-problem that is solved iteratively with one of the Krylov methods in the krylov\_method enum. User must supplied a residual function that computes the non-linear residuals of the system given the current state of the variables x. Additionally, the user must also supplied an initial guess to the non-linear system. Optionally, the user may supply a preconditioning function for the linear sub-problem.

Basic Steps: (i) Calc  $F(x_k)$ , (ii) Solve  $J(x_k)*s_k=-F(x_k)$  for  $s_k$ , (iii) Form  $x_kp1=x_k+s_k$ 

#### **Parameters**

res	user supplied residual function for the non-linear system
precon	user supplied preconditioning function for the linear sub-problems
X	user supplied initial guess and storage location of the solution
pjfnk_dat	pointer to the PJFNK_DATA data structure
res_data	user supplied void pointer to data structure used in residual function
precon_data	user supplied void pointer to data structure used in preconditioning function

### Note

int (\*res) (const Matrix<double>& x, Matrix<double> &F, const void \*data)

This is a user supplied function for the non-linear residuals. User's function must return an int of 0 upon success and anything else denotes a failure. The function accepts a matrix x representing the current non-linear variables. Those variables are used to evaluate the users functions and return the residuals in the matrix F. The void pointer data is a data structure provided by the user to hold information the function may need in order to form the residuals.

int (\*precon) (const Matrix<double>& b, Matrix<double> &Mb, const void \*data)

This is a user supplied function for a preconditioning operator. It has the same form as the linear operators from the Krylov methods and should have all the same properties. The only difference is that this function must form an approximate matrix inversion on the jacvec linear operator and modify the entries of Mb to represent the result of that approximate matrix inversion. The matrix b is given as the vector that this operator is acting on and the void pointer data is for any user data structure that the operator may need.

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5.8.4.19 int Numerical Jacobian ( int(\*)(const Matrix < double > &x, Matrix < double > &F, const void \*user\_data) Func, const Matrix < double > & x, Matrix < double > & J, int Nx, int Nf, NUM\_JAC\_DATA \*  $jac_dat$ , const void \*  $user_data$ )

Function to form a full numerical Jacobian matrix from a given non-linear function.

This function uses finite differences to form a full rank Jacobian matrix for a user supplied non-linear function. The Jacobian matrix will be formed at the current state of the non-linear variables x and stored in a full matrix J. Integers Nx and Nf are used to determine the size of the Jacobian matrix.

### **Parameters**

Func	user supplied function for evaluation of the non-linear system
Х	matrix holding the current value of the non-linear variables
J	matrix that will store the numerical Jacobian result
Nx	number of non-linear variables in the system
Nf	number of non-linear functions in the system
jac_dat	pointer to the NUM_JAC_DATA data structure
user_data	user supplied void pointer to a data structure used in the non-linear function

# 5.8.4.20 int LARK\_TESTS ( )

Function that runs a variety of tests on all the functions in LARK.

This function runs a variety of tests on the linear and non-linear methods developed in LARK. It can be called from the UI.

# 5.9 macaw.h File Reference

# MAtrix CAlculation Workspace.

```
#include <stdio.h>
#include <math.h>
#include <iostream>
#include <fstream>
#include <stdlib.h>
#include <vector>
#include <time.h>
#include <float.h>
#include <string>
#include <sxception>
#include "error.h"
```

# Classes

class Matrix< T >

Templated C++ Matrix Class Object (click Matrix to go to function definitions)

# **Macros**

#define M\_PI 3.14159265358979323846264338327950288

Value of PI with double precision.

## **Functions**

• int MACAW\_TESTS ()

Function to run the MACAW tests.

# 5.9.1 Detailed Description

MAtrix CAlculation Workspace. macaw.cpp

This is a small C++ library that facilitates the use and construction of real matrices using vector objects. The Matrix class is templated so that users are able to work with matrices of any type including, but not limited to: (i) doubles, (ii) ints, (iii) floats, and (iv) even other matrices! Routines and functions are defined for Dense matrix operations. As a result, we typically only use Column Matrices (or Vectors) when doing any actual simulations. However, the development of this class was integral to the development and testing of the Sparse matrix operators in lark.h.

While the primary goal of this object was to define how to operate on real matrices, we could extend this idea to complex matrices as well. For this, we could develop objects that represent imaginary and complex numbers and then create a Matrix of those objects. For this reason, the matrix operations here are all templated to abstract away the specificity of the type of matrix being operated on.

**Author** 

Austin Ladshaw

Date

01/07/2014

#### Copyright

This software was designed and built at the Georgia Institute of Technology by Austin Ladshaw for PhD research in the area of adsorption and surface science. Copyright (c) 2015, all rights reserved.

#### 5.9.2 Macro Definition Documentation

#### 5.9.2.1 #define M\_PI 3.14159265358979323846264338327950288

Value of PI with double precision.

#### 5.9.3 Function Documentation

```
5.9.3.1 int MACAW_TESTS ( )
```

Function to run the MACAW tests.

This function is callable from the UI and is used to run several algorithm tests for the Matrix objects. This test should never report any errors.

# 5.10 magpie.h File Reference

Multicomponent Adsorption Generalized Procedure for Isothermal Equilibria.

```
#include "lmcurve.h"
#include <stdio.h>
#include <math.h>
#include <iostream>
#include <fstream>
#include <stdlib.h>
#include <vector>
#include <time.h>
#include <float.h>
#include <string>
#include "error.h"
```

#### **Classes**

struct GSTA DATA

GSTA Data Structure.

struct mSPD DATA

MSPD Data Structure.

struct GPAST\_DATA

GPAST Data Structure.

struct SYSTEM\_DATA

System Data Structure.

struct MAGPIE\_DATA

MAGPIE Data Structure.

## **Macros**

#define DBL EPSILON 2.2204460492503131e-016

Machine precision value used for approximating gradients.

#define Z 10.0

Surface coordination number used in the MSPD activity model.

• #define A 3.13E+09

Corresponding van der Waals standard area for our coordination number (cm<sup>\(\chi\)</sup>2/mol)

• #define V 18.92

Corresponding van der Waals standard volume for our coordination number (cm<sup>\(\circ\)</sup>3/mol)

• #define Po 100.0

Standard State Pressure - Units: kPa.

• #define R 8.3144621

Gas Constant - Units: J/(K\*mol) = kB\*Na.

• #define Na 6.0221413E+23

Avagadro's Number - Units: molecules/mol.

• #define kB 1.3806488E-23

Boltzmann's Constant - Units: J/K.

#define shapeFactor(v i) ( (Z - 2) \* v i ) / (Z \* V ) ) + (2 / Z )

This macro replaces all instances of shapeFactor(#) with the following single line calculation.

#define InKo(H, S, T) -( H / ( R \* T ) ) + ( S / R )

This macro calculates the natural log of the dimensionless isotherm parameter.

#define He(qm, K1, m) ( qm \* K1 ) / ( m \* Po )

This macro calculates the Henry's Coefficient for the ith component.

#### **Functions**

• double qo (double po, const void \*data, int i)

Function computes the result of the GSTA isotherm for the ith species.

double dq\_dp (double p, const void \*data, int i)

Function computes the derivative of the GSTA model with respect to partial pressure.

• double q p (double p, const void \*data, int i)

Function computes the ratio between the adsorbed amount and partial pressure for the GSTA isotherm.

double PI (double po, const void \*data, int i)

Function computes the spreading pressure integral of the ith species.

• double Qst (double po, const void \*data, int i)

Function computes the heat of adsorption based on the ith species GSTA parameters.

double eMax (const void \*data, int i)

Function to approximate the maximum lateral energy term for the ith species.

double Inact mSPD (const double \*par, const void \*data, int i, volatile double PI)

Function to evaluate the MSPD activity coefficient for the ith species.

double grad\_mSPD (const double \*par, const void \*data, int i)

Function to approximate the derivative of the MSPD activity model with spreading pressure.

double qT (const double \*par, const void \*data)

Function to calculate the total adsorbed amount (mol/kg) for the mixed surface phase.

void initialGuess mSPD (double \*par, const void \*data)

Function to provide an initial guess to the unknown parameters being solved for in GPAST.

• void eval po PI (const double \*par, int m dat, const void \*data, double \*fvec, int \*info)

Function used with Imfit to evaluate the reference state pressure of a species based on spreading pressure.

void eval\_po\_qo (const double \*par, int m\_dat, const void \*data, double \*fvec, int \*info)

Function used with Imfit to evaluate the reference state pressure of a species based on that species isotherm.

void eval po (const double \*par, int m dat, const void \*data, double \*fvec, int \*info)

Function used with Imfit to evaluate the reference state pressure of a species based on a sub-system.

void eval\_eta (const double \*par, int m\_dat, const void \*data, double \*fvec, int \*info)

Function used with Imfit to evaluate the binary interaction parameters for each unique species pair.

void eval\_GPAST (const double \*par, int m\_dat, const void \*data, double \*fvec, int \*info)

Function used with Imfit to solve the GPAST system of equations.

int MAGPIE (const void \*data)

Function to call all sub-routines to solve a MAGPIE/GPAST problem at a given temperature and pressure.

int MAGPIE\_SCENARIOS (const char \*inputFileName, const char \*sceneFileName)

Function to perform a series of MAGPIE simulations based on given input files.

# 5.10.1 Detailed Description

Multicomponent Adsorption Generalized Procedure for Isothermal Equilibria. magpie.cpp

This file contains all functions and routines associated with predicting isothermal adsorption equilibria from only single component isotherm information. The basis of the model is the Adsorbed Solution Theory developed by Myers and Prausnitz (1965). Added to that base model is a procedure by which we can predict the non-idealities present at the surface phase by solving a closed system of equations involving the activity model.

For more details on this procedure, check out our publication in AIChE where we give a fully feature explaination of our Generalized Predictive Adsorbed Solution Theory (GPAST).

Reference: Ladshaw, A., Yiacoumi, S., and Tsouris, C., "A generalized procedure for the prediction of multicomponent adsorption equilibria", AlChE J., vol. 61, No. 8, p. 2600-2610, 2015.

MAGPIE represents a special case of the more general GPAST procedure, wherin the isotherm for each species is respresent by the GSTA isotherm (see <a href="gsta\_opt.h">gsta\_opt.h</a>) and the activity model for non-ideality at the adsorbent surface is a Modified Spreading Pressure Dependent (MSPD) model. See the above paper reference for more details.

Author

Austin Ladshaw

Date

12/17/2013

# Copyright

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5.10.2 Macro Definition Documentation

5.10.2.1 #define DBL\_EPSILON 2.2204460492503131e-016

Machine precision value used for approximating gradients.

5.10.2.2 #define Z 10.0

Surface coordination number used in the MSPD activity model.

5.10.2.3 #define A 3.13E+09

Corresponding van der Waals standard area for our coordination number (cm<sup>2</sup>/mol)

5.10.2.4 #define V 18.92

Corresponding van der Waals standard volume for our coordination number (cm<sup>^</sup>3/mol)

5.10.2.5 #define Po 100.0

Standard State Pressure - Units: kPa.

5.10.2.6 #define R 8.3144621

Gas Constant - Units: J/(K\*mol) = kB \* Na.

5.10.2.7 #define Na 6.0221413E+23

Avagadro's Number - Units: molecules/mol.

5.10.2.8 #define kB 1.3806488E-23

Boltzmann's Constant - Units: J/K.

5.10.2.9 #define shapeFactor( $v_{-}i$ )(((Z-2) \*  $v_{-}i$ )/(Z \* V))+(2/Z)

This macro replaces all instances of shapeFactor(#) with the following single line calculation.

5.10.2.10 #define lnKo( H, S, T)-(H/(R \* T))+(S/R)

This macro calculates the natural log of the dimensionless isotherm parameter.

5.10.2.11 #define He( qm, K1, m)(qm \* K1)/(m \* Po)

This macro calculates the Henry's Coefficient for the ith component.

## 5.10.3 Function Documentation

5.10.3.1 double qo ( double po, const void \* data, int i )

Function computes the result of the GSTA isotherm for the ith species.

This function just computes the result of the GSTA isotherm model for the ith species given the partial pressure po.

#### **Parameters**

ро	partial pressure in kPa at which to evaluate the GSTA model
data	void pointer to the MAGPIE_DATA data structure
i	index of the gas species for which the GSTA model is being evaluated

5.10.3.2 double dq\_dp ( double p, const void \* data, int i )

Function computes the derivative of the GSTA model with respect to partial pressure.

This function just computes the result of the derivative of GSTA isotherm model for the ith species at the given the partial pressure p.

## **Parameters**

р	partial pressure in kPa at which to evaluate the GSTA model
data	void pointer to the MAGPIE_DATA data structure
i	index of the gas species for which the GSTA model is being evaluated

5.10.3.3 double  $q_p$  (double p, const void \* data, int i)

Function computes the ratio between the adsorbed amount and partial pressure for the GSTA isotherm.

This function just computes the ratio between the adsorbed amount q (mol/kg) and the partial pressure p (kPa) at the given partial pressure. If p == 0, then this function returns the Henry's Law constant for the isotherm of the ith species.

#### **Parameters**

р	partial pressure in kPa at which to evaluate the GSTA model
data	void pointer to the MAGPIE_DATA data structure
i	index of the gas species for which the GSTA model is being evaluated

5.10.3.4 double PI ( double po, const void \* data, int i)

Function computes the spreading pressure integral of the ith species.

This function uses an analytical solution to the spreading pressure integral with the GSTA isotherm to evaluate and return the value computed by that integral equation.

#### **Parameters**

ро	partial pressure in kPa at which to evaluate the lumped spreading pressure
data	void pointer to the MAGPIE_DATA data structure
i	index of the gas species for which the GSTA model is being evaluated

5.10.3.5 double Qst ( double po, const void \* data, int i )

Function computes the heat of adsorption based on the ith species GSTA parameters.

This function computes the isosteric heat of adsorption (J/mol) for the GSTA parameters of the ith species.

#### **Parameters**

ро	partial pressure in kPa at which to evaluate the heat of adsorption
	void pointer to the MAGPIE_DATA data structure
i	index of the gas species for which the GSTA model is being evaluated

5.10.3.6 double eMax ( const void \* data, int i )

Function to approximate the maximum lateral energy term for the ith species.

The function attempts to approximate the maximum lateral energy term for the ith species. This is not a true maximum, but a cheaper estimate. Value being computed is used to shift the geometric mean and formulate the average cross-lateral energy term between species i and j.

5.10.3.7 double lnact\_mSPD ( const double \* par, const void \* data, int i, volatile double PI )

Function to evaluate the MSPD activity coefficient for the ith species.

This function will return the natural log of the ith species activity coefficient using the Modified Spreading Pressure Dependent (MSPD) activity model. The par argument holds the variable values being solved for by GPAST and their contents will change depending on whether we are doing a forward or reverse evaluation. This function should not be called by the user and will only be called when needed in the GPAST routine.

# **Parameters**

par	list of parameters representing variables to be solved for in GPAST
data	void pointer for the MAGPIE_DATA data structure
i	ith species that we want to calculate the activity coefficient for
PI	lumped spreading pressure term used in gradient estimations

5.10.3.8 double grad\_mSPD ( const double \* par, const void \* data, int i )

Function to approximate the derivative of the MSPD activity model with spreading pressure.

This function returns a 2nd order, finite different approximation of the derivative of the MSPD activity model with the spreading pressure. The par argument will either hold the current iterates estimate of spreading pressure or should be passed as null. User does not need to call this function. GPAST will call automatically when needed.

## **Parameters**

par	list of parameters representing variables to be solved for in GPAST
data	void pointer for the MAGPIE_DATA data structure
i	ith species for which we will approximate the activty model gradient

5.10.3.9 double qT ( const double \* par, const void \* data )

Function to calculate the total adsorbed amount (mol/kg) for the mixed surface phase.

This function will uses the obtained system parameters from par and estimate the total amount of gases adsorbed to the surface in mol/kg. The user does not need to call this function, since this result will be stored in the SYSTE-M\_DATA structure.

#### **Parameters**

par	list of parameters representing variables to be solved for in GPAST
data	void pointer for the MAGPIE_DATA data structure

# 5.10.3.10 void initialGuess\_mSPD ( double \* par, const void \* data )

Function to provide an initial guess to the unknown parameters being solved for in GPAST.

This function intends to provide an initial guess for the unknown values being solved for in the GPAST system. Depending on what type of solve is requested, this algorithm will provide a guess for the adsorbed or gas phase composition.

#### **Parameters**

par	list of parameters representing variables to be solved for in GPAST
data	void pointer for the MAGPIE_DATA data structure

## 5.10.3.11 void eval\_po\_PI ( const double \* par, int $m_{-}$ dat, const void \* data, double \* fvec, int \* info )

Function used with Imfit to evaluate the reference state pressure of a species based on spreading pressure.

This function is used inside of the MSPD activity model to calculate the reference state pressure of a particular species at a given spreading pressure for the system. User does not need to call this function. GPAST will call automatically when needed.

#### **Parameters**

par	list of parameters representing variables to be solved for in GPAST
m_dat	number of functions/variables in the GPAST system of equations
data	void pointer for the MAGPIE_DATA data structure
fvec	list of residuals formed by the functions in GPAST
info	integer flag variable used in the Imfit routine

# 5.10.3.12 void eval\_po\_qo ( const double \* par, int $m_{-}dat$ , const void \* data, double \* fvec, int \* info )

Function used with Imfit to evaluate the reference state pressure of a species based on that species isotherm.

This function is used to evaluate the partial pressure or reference state pressure for a particular species given single-component adsorbed amount. User does not need to call this function. GPAST will call automatically when needed.

#### **Parameters**

par	list of parameters representing variables to be solved for in GPAST
m_dat	number of functions/variables in the GPAST system of equations
data	void pointer for the MAGPIE_DATA data structure
fvec	list of residuals formed by the functions in GPAST
info	integer flag variable used in the Imfit routine

# 5.10.3.13 void eval\_po ( const double \* par, int $m_{-}$ dat, const void \* data, double \* fvec, int \* info )

Function used with Imfit to evaluate the reference state pressure of a species based on a sub-system.

This function is used to approximate reference state pressures based on the spreading pressure of a sub-system in GPAST. The sub-system will be one of the unique binary systems that exist in the overall mixed gas system. User

does not need to call this function. GPAST will call automatically when needed.

#### **Parameters**

par	list of parameters representing variables to be solved for in GPAST
m_dat	number of functions/variables in the GPAST system of equations
data	void pointer for the MAGPIE_DATA data structure
fvec	list of residuals formed by the functions in GPAST
info	integer flag variable used in the Imfit routine

5.10.3.14 void eval\_eta ( const double \* par, int  $m_{\perp}dat$ , const void \* data, double \* fvec, int \* info )

Function used with Imfit to evaluate the binary interaction parameters for each unique species pair.

This function is used to estimate the binary interaction parameters for all species pairs in a given sub-system. Those parameters are then stored for later used when evaluating the activity coefficients for the overall mixture. User does not need to call this function. GPAST will call automatically when needed.

#### **Parameters**

par	list of parameters representing variables to be solved for in GPAST
m_dat	number of functions/variables in the GPAST system of equations
data	void pointer for the MAGPIE_DATA data structure
fvec	list of residuals formed by the functions in GPAST
info	integer flag variable used in the Imfit routine

5.10.3.15 void eval\_GPAST ( const double \* par, int m\_dat, const void \* data, double \* fvec, int \* info )

Function used with Imfit to solve the GPAST system of equations.

This function is used after having calculated and stored all necessary information to solve a closed form GPAST system of equations. User does not need to call this function. GPAST will call automatically when needed.

# Parameters

par	list of parameters representing variables to be solved for in GPAST
m_dat	number of functions/variables in the GPAST system of equations
data	void pointer for the MAGPIE_DATA data structure
fvec	list of residuals formed by the functions in GPAST
info	integer flag variable used in the Imfit routine

5.10.3.16 int MAGPIE ( const void \* data )

Function to call all sub-routines to solve a MAGPIE/GPAST problem at a given temperature and pressure.

This is the function that a typical user will want to incorporate into their own codes when evaluating adsorption of a gas mixture. Prior to calling this function, all required structures and information in the MAGPIE\_DATA structure must have been properly initialized. After this function has completed it's operations, it will return an integer used to denote a success or failure of the routine. Integers 0, 1, 2, and 3 all denote success. Anything else is considered a failure.

To setup the MAGPIE\_DATA structure correctly, you must reserve space for all vector objects based on the number of gas species in the mixture. In general, you only need to reserve space for the adsorbing species. However, you can also reserve space for non-adsorbing species, but you MUST give a gas/adsorbed mole fraction of the non-adsorbing species 0.0 so that the routine knows to ignore them (very important)!

After setting up the memory for the vector objects, you can intialize information specific to the simulation you want

to request. The number of species (N), total pressure (PT) and gas temperature (T) must always be given. You can neglect the non-idealities of the surface phase by setting the Ideal bool to true. This will result in faster calculations, because MAGPIE will just revert down to the Ideal Adsorbed Solution Theory (IAST).

The Recover bool will denote whether we are doing a forward or reverse GPAST evaluation. Forward evaluation is for solving for the composition of the adsorbed phase given the composition of the gas phase (Recover = false). Reverse evaluation is for solve for the composition of the gas phase given the composition of the adsorbed phase (Recover = true).

For a reverse evaluation (Recover = true) you will also need to stipulate whether or not there is a carrier gas (Carrier = true or false). A carrier gas is considered any non-adsorbing species that may be present in the gas phase and contributing to the total pressure in the system.

The parameters that must be initialized for all species include all GSTA\_DATA parameters and the van der Waals volume parameter (v) in the mSPD\_DATA structure. For non-adsorbing species, you can ignore these parameters, but need to set the sites (m) from GSTA\_DATA to 1. GPAST cannot run any evaluations without these parameters being set properly AND set in the same order for all species (i.e., make sure that gpast\_dat[i].qmax corresponds to mspd\_dat[i].v and so on).

Lastly, you need to give either the gas phase or adsorbed phase mole fractions, depending on whether you are going to run a forward or reverse evaluation, respectively. For a forward evaluation, provide the gas mole fractions (y) in GPAST\_DATA for each species (non-adsorbing species should have this value set to 0.0). For a reverse evaluation, provide the adsorbed mole fractions (x) in GPAST\_DATA for each species, as well as the total adsorbed amount (qT) in SYSTEM\_DATA. Again, non-adsorbing species should have their respective phase mole fractions set to 0.0 to exclude them from the simulation. Additionally, if there are non-adsorbing species present, then the Carrier bool in SYSTEM\_DATA must be set to true.

#### **Parameters**

data void pointer for the MAGPIE\_DATA data structure holding all necessary information

5.10.3.17 int MAGPIE\_SCENARIOS ( const char \* inputFileName, const char \* sceneFileName )

Function to perform a series of MAGPIE simulations based on given input files.

This function is callable from the UI and is used to perform a series of isothermal equilibria evaluations using the MA-GPIE routines. There are two input files that must be provided: (i) inputFileName - containing parameter information for the species and (ii) sceneFileName - containing information for each MAGPIE simulation. Each of these files have a specific structure (see below). NOTE: this may change in future versions.

inputFileName Text File Structure:

Integer for Number of Adsorbing Species

van der Waals Volume (cm^3/mol) of ith species

GSTA adsorption capacity (mol/kg) of ith species

Number of GSTA parameters of ith species

Enthalpy (J/mol) of nth site [tab] Entropy of nth site (J/K/mol) of ith species

(repeat above for all n sites in species i)

(repeat above for all species i)

**Example Input File:** 

5

17.1

5.8797

```
1
-20351.9 -81.8369
16.2
5.14934
-16662.7 -74.4766
19.7
9.27339
-46597.5 -53.6994
-125024 -221.073
-193619 -356.728
-272228 -567.459
13.25
4.59144
-13418.5 -84.888
18.0
10.0348
-20640.4 -72.6119
(The above input file gives the parameter information for 5 adsorbing species)
sceneFileName Text File Structure:
Integer Flag to mark Forward (0) or { Reverse (1) evaluations }
Number of Simulations to Run
Total Pressure (kPa) [tab] Temperature (K) { [tab] Total Adsorption (mol/kg) [tab] Carrier Gas Flag (0=false, 1=true)
Gas/Adsorbed Mole Fractions for each species in the order given in prior file (tab separated)
(repeat above for all simulations desired)
NOTE: only provide the Total Adsorption and Carrier Flag if doing Reverse evaluations!
Example Scenario File 1:
0
0.65 303.15
0.364 0.318 0.318
3.25 303.15
0.371 0.32 0.309
6.85 303.15
```

5.11 mola.h File Reference 215

```
0.388 0.299 0.313
13.42 303.15
0.349 0.326 0.325
```

(The above scenario file is for 4 forward evaluations/simulations for a 3-adsorbing species system)

# **Example Scenario File 2:**

1 4 0.65 303.15 5.4 0 0.364 0.318 0.318 3.25 303.15 7.7 0 0.371 0.32 0.309 6.85 303.15 9.8 0 0.388 0.299 0.313 13.42 303.15 10.4 0 0.349 0.326 0.325

(The above scenario file is for 4 reverse evaluations/simulations for a 3-adsorbing species system and no carrier gas)

# 5.11 mola.h File Reference

# Molecule Object Library from Atoms.

```
#include <ctype.h>
#include "eel.h"
```

# **Classes**

· class Molecule

C++ Molecule Object built from Atom Objects (click Molecule to go to function definitions)

# **Functions**

• int MOLA\_TESTS ()

Function to run the MOLA tests.

# 5.11.1 Detailed Description

# Molecule Object Library from Atoms. mola.cpp

This file contains a C++ Class for creating Molecule objects from the Atom objects that were defined in eel.h. Molecules can be created and registered from basic information or can be registered from a growing list of preregistered molecules that are accessible by name/formula.

Registered Molecules are are known and defined prior to runtime. They have a charge, energy characteristics, phase, name, and formula that they are recongized by. The formula is used to create the atoms that they are made

from. If some information is incomplete, it must be specified as to what information is missing (i.e. denote whether the formation energies are known).

Formation energies are used to determine stability/dissociation/acidity equilibrium constants during runtime. If the formation energies are unknown, then the equilibrium constants must be given to a reaction object on when it is initialized.

The molecule formula's are given as strings which are parsed in the constructor to determine what atoms from the EEL files will be registered and used. Note, you will be able to build molecules from an input file, but the library molecules here are ready to be used in applications and require no more input other that the molecule's formula.

## **List of Currently Registered Molecules**

CO3 2- (aq)

CI - (aq)

H2O (I)

H + (aq)

H2CO3 (aq)

HCO3 - (aq)

HNO3 (aq)

HCI (aq)

NaHCO3 (aq)

NaCO3 - (aq)

Na + (aq)

NaCl (aq)

NaOH (aq)

NO3 - (aq)

OH - (aq)

UO2 2+ (aq)

UO2NO3 + (aq)

UO2(NO3)2 (aq)

UO2OH + (aq)

UO2(OH)2 (aq)

UO2(OH)3 - (aq)

UO2(OH)4 2- (aq)

(UO2)2OH 3+ (aq)

(UO2)2(OH)2 2+ (aq)

(UO2)3(OH)4 2+ (aq)

(UO2)3(OH)5 + (aq)

(UO2)3(OH)7 - (aq)

(UO2)4(OH)7 + (aq)

UO2CO3 (aq)

UO2(CO3)2 2- (aq)

UO2(CO3)3 4- (aq)

Those registered molecules follow a strict naming convention by which they can be recognized (see below)...

## **Naming Convention**

Plus (+) and minus (-) charges are denoted by the numeric value of the charge followed by a + or - sign, respectively (e.g. UO2(CO3)3 4- (aq))

The phase is always denoted last and will be marked as (I) for liquid, (s) for solid, (aq) for aqueous, and (g) for gas (see above).

When registering a molecule that is not in the library, you must also provide a linear formula during construction or registration. This is needed so that the string parsing is easier to handle when the molecule subsequently registers the necessary atoms. (e.g. UO2(CO3)3 = UO2C3O9 or UO11C3).

#### **Author**

Austin Ladshaw

Date

02/24/2014

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#### 5.11.2 Function Documentation

```
5.11.2.1 int MOLA_TESTS ( )
```

Function to run the MOLA tests.

This function is callable from the UI and is used to run several algorithm tests for the Molecule objects. This test should never report any errors.

# 5.12 monkfish.h File Reference

Multi-fiber wOven Nest Kernel For Interparticle Sorption History.

```
#include "dogfish.h"
```

#### Classes

struct MONKFISH\_PARAM

Data structure for species specific information and parameters.

struct MONKFISH DATA

Primary data structure for running MONKFISH.

# **Functions**

double default\_porosity (int i, int I, const void \*user\_data)
 Default porosity function for MONKFISH.

double default\_density (int i, int I, const void \*user\_data)

Default density function for MONKFISH.

double default interparticle diffusion (int i, int I, const void \*user data)

Default interparticle diffusion function.

double default\_monk\_adsorption (int i, int I, const void \*user\_data)

Default adsorption strength function.

double default\_monk\_equilibrium (int i, int l, const void \*user\_data)

Default equilibirium adsorption function in mg/g.

double default monkfish retardation (int i, int I, const void \*user data)

Default retardation coefficient function.

double default\_exterior\_concentration (int i, const void \*user\_data)

Default exterior concentratio function.

double default\_film\_transfer (int i, const void \*user\_data)

Default film mass transfer function.

int setup\_MONKFISH\_DATA (FILE \*file, double(\*eval\_porosity)(int i, int I, const void \*user\_data), double(\*eval\_density)(int i, int I, const void \*user\_data), double(\*eval\_ext\_diff)(int i, int I, const void \*user\_data), double(\*eval\_adsorb)(int i, int I, const void \*user\_data), double(\*eval\_retard)(int i, int I, const void \*user\_data), double(\*eval\_ext\_film)(int i, const void \*user\_data), double(\*eval\_ext\_film)(int i, const void \*user\_data), double(\*dog\_ext\_film)(int i, const void \*user\_data), double(\*dog\_surf\_conc)(int i, const void \*user\_data), const void \*user\_data, MONKFISH\_DATA \*monk dat)

Setup function to allocate memory and setup function pointers for the MONKFISH simulation.

• int MONKFISH TESTS ()

Function to run tests on the MONKFISH algorithms.

# 5.12.1 Detailed Description

Multi-fiber wOven Nest Kernel For Interparticle Sorption History. monkfish.cpp

This file contains structures and functions associated with modeling the sorption characteristics of woven fiber bundles used to recover uranium from seawater. It is coupled with the DOGFISH kernel that determines the sorption of individual fibers. This kernel will resolve the interparticle diffusion between bundles of individual fibers in a woven ball-like domain.

# Warning

Functions and methods in this file are still under construction.

**Author** 

Austin Ladshaw

Date

04/14/2015

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## 5.12.2 Function Documentation

## 5.12.2.1 double default\_porosity ( int i, int l, const void \* user\_data )

Default porosity function for MONKFISH.

This function assumes a linear relationship between the maximum porosity at the center of the woven fibers and the minimum porosity at the edge of the woven fiber bundle.

#### **Parameters**

i	index for the ith adsorbing species
1	index for the lth node in the domain
user_data	pointer to the MONKFISH_DATA structure

# 5.12.2.2 double default\_density ( int i, int I, const void \* user\_data )

Default density function for MONKFISH.

This function calls the porosity function and uses the single fiber density to provide an estimate of the bulk fiber density locally in the woven fiber bundle.

#### **Parameters**

i	index for the ith adsorbing species
1	index for the lth node in the domain
user_data	pointer to the MONKFISH_DATA structure

# 5.12.2.3 double default\_interparticle\_diffusion ( int i, int l, const void \* user\_data )

Default interparticle diffusion function.

This function assumes that the interparticle diffusivity is a contant and returns that diffusivity multiplied by the domain porosity to form the effective diffusion coefficient in the domain.

#### **Parameters**

i	index for the ith adsorbing species
1	index for the lth node in the domain
user_data	pointer to the MONKFISH_DATA structure

# 5.12.2.4 double default\_monk\_adsorption ( int i, int l, const void \* $user\_data$ )

Default adsorption strength function.

This function will either use the default equilibrium function or the DOGFISH simulation result to produce the approximate adsorption strength using perturbation theory.

#### **Parameters**

i	index for the ith adsorbing species
1	index for the lth node in the domain
user_data	pointer to the MONKFISH_DATA structure

5.12.2.5 double default\_monk\_equilibrium ( int i, int l, const void \* user\_data )

Default equilibirium adsorption function in mg/g.

This function uses the exterior species' concentration (mol/L), the species' molecular weight (g/mol), and the bulk fiber density (g/L) to calculate the adsorption equilibrium in mg/g. It assumes that the exterior concentration represents the moles of species per liter of solution that is being sorbed.

## **Parameters**

i	index for the ith adsorbing species
1	index for the lth node in the domain
user_data	pointer to the MONKFISH_DATA structure

5.12.2.6 double default\_monkfish\_retardation ( int i, int l, const void \* user\_data )

Default retardation coefficient function.

This function calls the porosity, density, and adsorption functions to evaluate the retardation coefficient of the diffusing material.

#### **Parameters**

i	index for the ith adsorbing species
1	index for the lth node in the domain
user_data	pointer to the MONKFISH_DATA structure

5.12.2.7 double default\_exterior\_concentration ( int i, const void \* user\_data )

Default exterior concentratio function.

This function assumes that the exterior concentration for sorption is just equal to the value of exterior\_concentration given in MONKFISH\_PARAM.

## **Parameters**

i	index for the ith adsorbing species
user_data	pointer to the MONKFISH_DATA structure

5.12.2.8 double default\_film\_transfer ( int i, const void \* user\_data )

Default film mass transfer function.

This function assumes that the film mass transfer coefficient is just equal to the value of the film\_transfer\_coeff in MONKFISH\_PARAM.

#### **Parameters**

i	index for the ith adsorbing species
user_data	pointer to the MONKFISH_DATA structure

5.12.2.9 int setup\_MONKFISH\_DATA ( FILE \* file, double(\*)(int i, int I, const void \*user\_data) eval\_porosity, double(\*)(int i, int I, const void \*user\_data) eval\_ext\_diff, double(\*)(int i, int I, const void \*user\_data) eval\_ext\_diff, double(\*)(int i, int I, const void \*user\_data) eval\_ext\_diff, double(\*)(int i, const void \*user\_data) eval\_ext\_double(\*)(int i, const void \*user\_data) eval\_ext\_film, double(\*)(int i, int I, const void \*user\_data) dog\_ext\_film, double(\*)(int i, const void \*user\_data) dog\_ext\_film, double(\*)(int i, const void \*user\_data) dog\_surf\_conc, const void \*user\_data, MONKFISH\_DATA \* monk\_dat )

Setup function to allocate memory and setup function pointers for the MONKFISH simulation.

This function will allocate memory and setup the MONKFISH problem. To specify use of the default functions in MONKFISH, pass NULL args for all function pointers and the user\_data data structure. Otherwise, pass in your own custom arguments. The MONKFISH\_DATA pointer must always be passed to this function.

#### **Parameters**

file	pointer to the output file to print out results
eval_porosity	function pointer for the bulk domain porosity function
eval_density	function pointer for the bulk domain density function
eval_ext_diff	function pointer for the interparticle diffusion function
eval_adsorb	function pointer for the adsorption strength function
eval_retard	function pointer for the retardation coefficient function
eval_ext_conc	function pointer for the external concentration function
eval_ext_film	function pointer for the external film mass transfer function
dog_diffusion	function pointer for the DOGFISH diffusion function (see dogfish.h)
dog_ext_film	function pointer for the DOGFISH film mass transfer (see dogfish.h)
dog_surf_conc	function pointer for the DOGFISH surface concentration (see dogfish.h)
user_data	pointer for the user's own data structure (only if using custom functions)
monk_dat	pointer for the MONKFISH_DATA structure

## 5.12.2.10 int MONKFISH\_TESTS ( )

Function to run tests on the MONKFISH algorithms.

This function currently does nothing and is not callable from the UI.

# 5.13 sandbox.h File Reference

# Coding Test Area.

```
#include "flock.h"
#include "school.h"
```

# **Functions**

• int RUN\_SANDBOX ()

Function to run the methods implemented in the Sandbox.

## 5.13.1 Detailed Description

Coding Test Area. sandbox.cpp

This file contains a series of simple tests for routines used in other files and algorithms. Before any code or methods are used, they are tested here to make sure that they are useful. The tests in the sandbox are callable from the UI to make it easier to alter existing sandbox code and run tests on new proposed methods or algorithms.

## Warning

Functions and methods in this file are not meant to be used anywhere else.

#### **Author**

Austin Ladshaw

Date

04/11/2015

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## 5.13.2 Function Documentation

```
5.13.2.1 int RUN_SANDBOX ( )
```

Function to run the methods implemented in the Sandbox.

This function is callable from the UI and is used to observe results from the tests of newly developed algorithms. Edit header and source files here to test out your own routines or functions. Then you can run those functions by rebuilding the Ecosystem executable and running the sandbox tests.

# 5.14 school.h File Reference

Seawater Codes from a Highly Object-Oriented Library.

```
#include "eel.h"
#include "mola.h"
#include "shark.h"
#include "dogfish.h"
#include "monkfish.h"
#include "yaml_wrapper.h"
```

#### 5.14.1 Detailed Description

Seawater Codes from a Highly Object-Oriented Library. This file contains include statements for all files used in the aqueous adsorption problems, primarily targeted at Seawater simulations. Include this file into any other project or source code that needs the methods below.

Files Included in SCHOOL

eel.h mola.h shark.h dogfish.h monkfish.h yaml\_wrapper.h

Note

- (1) shark.h also includes methods from macaw.h and lark.h
- (2) dogfish.h also includes methods from finch.h

Author

Austin Ladshaw

Date

02/23/2015

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# 5.15 scopsowl.h File Reference

Simultaneously Coupled Objects for Pore and Surface diffusion Operations With Linear systems.

```
#include "egret.h"
#include "skua.h"
```

# **Classes**

struct SCOPSOWL\_PARAM\_DATA

Data structure for the species' parameters in SCOPSOWL.

struct SCOPSOWL\_DATA

Primary data structure for SCOPSOWL simulations.

# Macros

```
    #define SCOPSOWL_HPP_
```

• #define Dp(Dm, ep) (ep\*ep\*Dm)

Estimate of Pore Diffusivity (cm\^2/s)

#define Dk(rp, T, MW) (9700.0\*rp\*pow((T/MW),0.5))

Estimate of Knudsen Diffusivity (cm\^2/s)

#define avgDp(Dp, Dk) (pow(((1/Dp)+(1/Dk)),-1.0))

Estimate of Average Pore Diffusion (cm<sup>\(\)</sup>2/s)

#### **Functions**

• void print2file\_species\_header (FILE \*Output, SCOPSOWL\_DATA \*owl\_dat, int i)

Function to print out the main header for the output file.

void print2file\_SCOPSOWL\_time\_header (FILE \*Output, SCOPSOWL\_DATA \*owl\_dat, int i)

Function to print out the time and space header for the output file.

void print2file\_SCOPSOWL\_header (SCOPSOWL\_DATA \*owl\_dat)

Function to call the species and time header functions.

void print2file\_SCOPSOWL\_result\_old (SCOPSOWL\_DATA \*owl\_dat)

Function to print out the old time results to the output file.

void print2file SCOPSOWL result new (SCOPSOWL DATA \*owl dat)

Function to print out the new time results to the output file.

double default\_adsorption (int i, int I, const void \*user\_data)

Default function for evaluating adsorption and adsorption strength.

double default\_retardation (int i, int I, const void \*user\_data)

Default function for evaluating retardation coefficient.

double default\_pore\_diffusion (int i, int I, const void \*user\_data)

Default function for evaluating pore diffusivity.

double default surf diffusion (int i, int I, const void \*user data)

Default function for evaluating surface diffusion for HOMOGENEOUS pellets.

double default effective diffusion (int i, int I, const void \*user data)

Default function for evaluating effective diffusivity for HOMOGENEOUS pellets.

double const\_pore\_diffusion (int i, int I, const void \*user\_data)

Constant pore diffusion function for homogeneous or heterogeneous pellets.

double default\_filmMassTransfer (int i, const void \*user\_data)

Default function for evaluating the film mass transfer coefficient.

double const\_filmMassTransfer (int i, const void \*user\_data)

Constant film mass transfer coefficient function.

• int setup\_SCOPSOWL\_DATA (FILE \*file, double(\*eval\_sorption)(int i, int I, const void \*user\_data), double(\*eval\_retardation)(int i, int I, const void \*user\_data), double(\*eval\_pore\_diff)(int i, int I, const void \*user\_data), double(\*eval\_surface\_diff)(int i, int I, const void \*user\_data), double(\*eval\_surface\_diff)(int i, int I, const void \*user\_data), const void \*user\_data), const void \*user\_data, MIXED\_GAS \*gas\_data, SCOPSOWL\_DATA \*owl\_data)

Setup function to allocate memory and setup function pointers for the SCOPSOWL simulation.

• int SCOPSOWL Executioner (SCOPSOWL DATA \*owl dat)

SCOPSOWL executioner function to solve a time step.

• int set SCOPSOWL ICs (SCOPSOWL DATA \*owl dat)

Function to set the initial conditions for a SCOPSOWL simulation.

int set\_SCOPSOWL\_timestep (SCOPSOWL\_DATA \*owl\_dat)

Function to set the timestep of the SCOPSOWL simulation.

• int SCOPSOWL\_preprocesses (SCOPSOWL\_DATA \*owl dat)

Function to perform all preprocess SCOPSOWL operations.

• int set\_SCOPSOWL\_params (const void \*user\_data)

Function to set the values of all non-linear system parameters during simulation.

int SCOPSOWL\_postprocesses (SCOPSOWL\_DATA \*owl\_dat)

Function to perform all postprocess SCOPSOWL operations.

int SCOPSOWL\_reset (SCOPSOWL\_DATA \*owl\_dat)

Function to reset all stateful information to prepare for next simulation.

int SCOPSOWL (SCOPSOWL\_DATA \*owl\_dat)

Function to progress the SCOPSOWL simulation through time till complete.

int SCOPSOWL\_SCENARIOS (const char \*scene, const char \*sorbent, const char \*comp, const char \*sorbate)

Function to perform a SCOPSOWL simulation based on a set of parameters given in input files.

• int SCOPSOWL\_TESTS ()

Function to run a SCOPSOWL test simulation.

# 5.15.1 Detailed Description

Simultaneously Coupled Objects for Pore and Surface diffusion Operations With Linear systems. scopsowl.cpp

This file contains structures and functions associated with modeling adsorption in commercial, bi-porous adsorbents such as zeolites and mordenites. The pore diffusion and mass transfer equations are coupled with adsorption and surface diffusion through smaller crystals embedded in a binder matrix. However, you can also direct this simulation to treat the adsorbent as homogeneous (instead of heterogeneous) in order to model an even greater variety of gaseous adsorption kinetic problems. This object is coupled with either MAGPIE, SKUA, or BOTH depending on the type of simulation requested.

Author

Austin Ladshaw

Date

01/29/2015

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## 5.15.2 Macro Definition Documentation

5.15.2.1 #define SCOPSOWL\_HPP\_

5.15.2.2 #define Dp( Dm, ep ) (ep\*ep\*Dm)

Estimate of Pore Diffusivity (cm<sup>2</sup>/s)

5.15.2.3 #define Dk( rp, T, MW ) (9700.0\*rp\*pow((T/MW),0.5))

Estimate of Knudsen Diffusivity (cm<sup>2</sup>/s)

5.15.2.4 #define avgDp( Dp, Dk ) (pow(((1/Dp)+(1/Dk)),-1.0))

Estimate of Average Pore Diffusion (cm<sup>2</sup>/s)

# 5.15.3 Function Documentation

5.15.3.1 void print2file\_species\_header ( FILE \* Output, SCOPSOWL\_DATA \* owl\_dat, int i )

Function to print out the main header for the output file.

5.15.3.2 void print2file\_SCOPSOWL\_time\_header ( FILE \* Output, SCOPSOWL DATA \* owl\_dat, int i )

Function to print out the time and space header for the output file.

5.15.3.3 void print2file\_SCOPSOWL\_header ( SCOPSOWL\_DATA \* owl\_dat )

Function to call the species and time header functions.

5.15.3.4 void print2file\_SCOPSOWL\_result\_old ( SCOPSOWL\_DATA \* owl\_dat )

Function to print out the old time results to the output file.

5.15.3.5 void print2file\_SCOPSOWL\_result\_new ( SCOPSOWL\_DATA \* owl\_dat )

Function to print out the new time results to the output file.

## 5.15.3.6 double default\_adsorption ( int i, int I, const void \* user\_data )

Default function for evaluating adsorption and adsorption strength.

This function is called in the preprocesses and postprocesses to estimate the strength of adsorption in the macroscale problem from perturbations. It will use perturbations in either the MAGPIE simulation or SKUA simulation, depending on the type of problem the user is solving.

#### **Parameters**

i	index for the ith species in the system
1	index for the lth node in the macro-scale domain
user_data	pointer for the SCOSPOWL_DATA structure

## 5.15.3.7 double default\_retardation ( int i, int I, const void \* user\_data )

Default function for evaluating retardation coefficient.

This function is called in the preprocesses and postprocesses to estimate the retardation coefficient for the simulation. It is recalculated at every time step to keep track of all changing conditions in the simulation.

#### **Parameters**

i	i index for the ith species in the system	
1	index for the lth node in the macro-scale domain	
user_data	pointer for the SCOSPOWL_DATA structure	

# 5.15.3.8 double default\_pore\_diffusion ( int i, int l, const void \* user\_data )

Default function for evaluating pore diffusivity.

This function is called during the evaluation of non-linear residuals to more accurately represent non-linearities in the pore diffusion behavior. The pore diffusion is calculated based on kinetic theory of gases (see egret.h) and is adjusted according to the Knudsen Diffusion model and the porosity of the binder material.

# Parameters

i	i index for the ith species in the system	
1	index for the lth node in the macro-scale domain	
user_data	pointer for the SCOSPOWL_DATA structure	

# 5.15.3.9 double default\_surf\_diffusion ( int i, int I, const void \* user\_data )

Default function for evaluating surface diffusion for HOMOGENEOUS pellets.

This function is ONLY used if the pellet is determined to be homogeneous. Otherwise, this is replaced by the surface diffusion function for the SKUA simulation. The diffusivity is calculated based on the Arrhenius rate expression and then adjusted by the outside partial pressure of the adsorbing species.

# **Parameters**

i	dex for the ith species in the system	
1	index for the lth node in the macro-scale domain	
user_data	pointer for the SCOSPOWL_DATA structure	

5.15.3.10 double default\_effective\_diffusion ( int i, int I, const void \* user\_data )

Default function for evaluating effective diffusivity for HOMOGENEOUS pellets.

This function is ONLY used if the pellet is determined to be homogeneous. Otherwise, this is replaced by the pore diffusion function. The effective diffusivity is determined by the combination of pore diffusivity and surface diffusivity with adsorption strength in an homogeneous pellet.

#### **Parameters**

i	index for the ith species in the system
1	index for the lth node in the macro-scale domain
user_data	pointer for the SCOSPOWL_DATA structure

5.15.3.11 double const\_pore\_diffusion ( int i, int l, const void \* user\_data )

Constant pore diffusion function for homogeneous or heterogeneous pellets.

This function should be used if the user wants to specify a constant pore diffusivity. The value of pore diffusion is then set equal to the value of pore diffusion in the SCOPSOWL PARAM DATA structure.

#### **Parameters**

i index for the ith species in the system	
1	index for the lth node in the macro-scale domain
user_data	pointer for the SCOSPOWL_DATA structure

5.15.3.12 double default\_filmMassTransfer ( int i, const void \* user\_data )

Default function for evaluating the film mass transfer coefficient.

This function is called during the setup of the boundary conditions and is used to estimate the film mass transfer coefficient for the macro-scale problem. The coefficient is calculated according to the kinetic theory of gases (see egret.h).

#### **Parameters**

i	i index for the ith species in the system	
user_data	pointer for the SCOSPOWL_DATA structure	

5.15.3.13 double const\_filmMassTransfer ( int i, const void \* user\_data )

Constant film mass transfer coefficient function.

This function is used when the user wants to specify a constant value for film mass transfer. The value of that coefficient is then set equal to the value of film\_transfer in the SCOPSOWL\_PARAM\_DATA structure.

# **Parameters**

i	i index for the ith species in the system	
user_data	pointer for the SCOSPOWL_DATA structure	

5.15.3.14 int setup\_SCOPSOWL\_DATA ( FILE \* file, double(\*)(int i, int l, const void \*user\_data) eval\_sorption, double(\*)(int i, int l, const void \*user\_data) eval\_pore\_diff, double(\*)(int i, int l, const void \*user\_data) eval\_pore\_diff, double(\*)(int i, int l, const void \*user\_data) eval\_surface\_diff, const void \*user\_data, MIXED\_GAS \* gas\_data, SCOPSOWL\_DATA \* owl\_data )

Setup function to allocate memory and setup function pointers for the SCOPSOWL simulation.

This function sets up the memory and function pointers used in SCOPSOWL simulations. User can provide NULL in place of functions for the function pointers and the setup will automatically use just the default settings. However, the user is required to pass the necessary data structure pointers for MIXED\_GAS and SCOPSOWL\_DATA.

#### **Parameters**

file	pointer to the output file to print out results	
eval_sorption	pointer to the adsorption evaluation function	
eval_retardation	pointer to the retardation evaluation function	
eval_pore_diff	pointer to the pore diffusion function	
eval_filmMT	pointer to the film mass transfer function	
eval_surface_diff	pointer to the surface diffusion function (required)	
user_data	pointer to the user's data structure used for the parameter functions	
gas_data	a pointer to the MIXED_GAS structure used to evaluate kinetic gas theory	
owl_data	pointer to the SCOPSOWL_DATA structure	

5.15.3.15 int SCOPSOWL\_Executioner ( SCOPSOWL\_DATA \* owl\_dat )

SCOPSOWL executioner function to solve a time step.

This function will call the preprocess, solver, and postprocess functions to evaluate a single time step in a simulation. All simulation conditions must be set prior to calling this function. This function will typically be the one called from other simulations that will involve a SCOPSOWL evaluation to resolve kinetic coupling.

#### **Parameters**

owl_dat	pointer to the SCOPSOWL_DATA structure (must be initialized)
---------	--------------------------------------------------------------

5.15.3.16 int set\_SCOPSOWL\_ICs ( SCOPSOWL\_DATA \* owl\_dat )

Function to set the initial conditions for a SCOPSOWL simulation.

This function will setup the initial conditions of the simulation based on the initial temperature, pressure, and adsorbed molefractions. It assumes that the initial conditions are constant throughout the domain of the problem. This function should only be called once during a simulation.

#### **Parameters**

owl dat	pointer to the SCOPSOWL	DATA structure (must be initialized)

5.15.3.17 int set\_SCOPSOWL\_timestep ( SCOPSOWL\_DATA \* owl\_dat )

Function to set the timestep of the SCOPSOWL simulation.

This function is used to set the next time step to be used in the SCOPSOWL simulation. A constant time step based on the size of the pellet discretization will be used. Users may want to use a custom time step to ensure that coupled-multi-scale systems are all in sync.

#### **Parameters**

owl dat pointer to the SCOPSOWL DATA structure (must be initialized)

5.15.3.18 int SCOPSOWL\_preprocesses ( SCOPSOWL\_DATA \* owl\_dat )

Function to perform all preprocess SCOPSOWL operations.

This function will update the boundary conditions and simulation conditions based on the current temperature, pressure, and gas phase composition, which may all vary in time. Since this function is called by the SCOPSOWL\_Executioner, it does not need to be called explicitly by the user.

#### **Parameters**

owl\_dat | pointer to the SCOPSOWL\_DATA structure (must be initialized)

5.15.3.19 int set\_SCOPSOWL\_params ( const void \* user\_data )

Function to set the values of all non-linear system parameters during simulation.

This is the function override for the FINCH setparams function (see finch.h). It will update the values of non-linear parameters in the residuals so that all variables in a species' system are fully coupled.

#### **Parameters**

user\_data pointer to the SCOPSOWL\_DATA structure (must be initialized)

5.15.3.20 int SCOPSOWL\_postprocesses ( SCOPSOWL DATA \* owl\_dat )

Function to perform all postprocess SCOPSOWL operations.

This function will update the retardation coefficients based on newly obtained simulation results for the current time step and calculate the average and total amount of adsorption of each species in the domain. Additionally, this function will call the print functions to store simulation results in the output file.

#### **Parameters**

owl\_dat | pointer to the SCOPSOWL\_DATA structure (must be initialized)

5.15.3.21 int SCOPSOWL\_reset ( SCOPSOWL\_DATA \* owl\_dat )

Function to reset all stateful information to prepare for next simulation.

This function will update the stateful information used in SCOPSOWL to prepare the system for the next time step in the simulation. However, because updating the states erases the old state, the user must be absolutely sure that the simulation is ready to be updated. For just running standard simulations, this is not an issue, but in coupling with other simulations it is very important.

#### **Parameters**

owl\_dat | pointer to the SCOPSOWL\_DATA structure (must be initialized)

5.15.3.22 int SCOPSOWL ( SCOPSOWL DATA \* owl\_dat )

Function to progress the SCOPSOWL simulation through time till complete.

This function will call the initial conditions, then progressively call the executioner, time step, and reset functions to propagate the simulation in time. As such, this function is primarily used when running a SCOPSOWL simulation by itself and not when coupling it to an other problem.

## **Parameters**

owl_dat   pointer to the SCOPSOWL_DATA structure (n	must be initialized)
-----------------------------------------------------	----------------------

5.15.3.23 int SCOPSOWL\_SCENARIOS ( const char \* scene, const char \* sorbent, const char \* comp, const char \* sorbate )

Function to perform a SCOPSOWL simulation based on a set of parameters given in input files.

This is the primary function to be called when running a stand-alone SCOPSOWL simulation. Parameters and system information for the simulation are given in a series of input files that come in as character arrays. These inputs are all required to call this function.

#### **Parameters**

scene	Sceneario Input File
sorbent	Adsorbent Input File
comp	Component Input File
sorbate	Adsorbate Input File

#### Note

Each input file has a particular format that must be strictly adhered to in order for the simulation to be carried out correctly. The format for each input file, and an example, is provided below...

# **Scenario Input Format**

System Temperature (K) [tab] Total Pressure (kPa) [tab] Gas Velocity (cm/s)

Simulation Time (hrs) [tab] Print Out Time (hrs)

BC Type (0 = Neumann, 1 = Dirichlet)

Number of Gas Species

Initial Total Adsorption (mol/kg)

Name of ith Species [tab] Adsorbable? (0 = false, 1 = true) [tab] Gas Phase Molefraction [tab] Initial Sorbed Molefraction

(repeat above for all species)

# **Example Scenario Input**

353.15 101.35 0.36

4.0 0.05

0

5

0.0

N2 0 0.7634 0.0

O2 0 0.2081 0.0

Ar 0 0.009 0.0

CO2 0 0.0004 0.0

#### H2O 1 0.0191 0.0

Above example is for a 5-component mixture of N2, O2, Ar, CO2, and H2O, but we are only considering the H2O as adsorbable.

# **Adsorbent Input File**

```
Heterogeneous Pellet? (0 = false, 1 = true) [tab] Surface Diffusion Included? (0 = false, 1 = true)
```

Macro Coord. (2 = spherical, 1 = cylindrical) { [tab] Char. Length (cm) (i.e., cylinder length) }

(NOTE: Char. Length is only needed if problem is not spherical)

Pellet Radius (cm) [tab] Pellet Density (kg/L) [tab] Porosity (vol. void / vol. binder) [tab] Pore Radius (cm)

(Below is only needed if pellet is Heterogeneous)

Micro Coord. (2 = spherical, 1 = cylindrical) { [tab] Char. Length (cm) (i.e., cylinder length) }

Crystal Radius (um) [tab] Binder Fraction (vol. binder / vol. pellet)

# **Example Adsorbent Input**

1 1

2

0.118 1.69 0.272 3.5E-6

2

2.0 0.175

Above example is for a heterogeneous adsorbent with surface diffusion. The pellet and crystals are both considered spherical. Pellet radius is 0.118 cm, density is 1.69 kg/L, porosity is 0.272, and pore size is 3.5e-6 cm. The pellet is made up of 17.5 % binder material and contains crystals roughly 2.0 um in radius.

# **Component Input File**

Molar Weight of ith species (g/mol) [tab] Specific Heat of ith species (J/g/K)

Sutherland Viscosity (g/cm/s) [tab] Sutherland Temperature (K) [tab] Sutherland Constant (K) of ith species (repeat above for all species in same order they appeared in the Scenario Input File)

# **Example Component Input**

28.016 1.04

0.0001781 300.55 111.0

32.0 0.919

0.0002018 292.25 127.0

39.948 0.522

0.0002125 273.11 144.4

44.009 0.846

0.000148 293.15 240.0

18.0 1.97

0.0001043 298.16 784.72

Above example is a continuation of the Scenario Input example wherein each grouping represents parameters that are associated with N2, O2, Ar, CO2, and H2O, respectively. The order is VERY important!

```
{ Type of Surface Diffusion Function (0 = constant, 1 = simple Darken, 2 = theoretical Darken) } (NOTE: The above option is only given IF the pellet was specified as Heterogeneous!)

Reference Diffusivity (um^2/hr) [tab] Activation Energy (J/mol) of ith adsorbable species

Reference Temperature (K) [tab] Affinity Constant (-) of ith adsorbable species

van der Waals Volume (cm^3/mol) of ith species

GSTA adsorption capacity (mol/kg) of ith species

Number of GSTA parameters of ith species
```

Enthalpy (J/mol) of nth site [tab] Entropy of nth site (J/K/mol) of ith species (repeat enthalpy and entropy for all n sites in species i)

(repeat above for all species i)

## **Example Adsorbate Input**

**Adsorbate Input File** 

```
0.8814 0.0

267.999 0.0

13.91

11.67

4

-46597.5 -53.6994

-125024 -221.073

-193619 -356.728

-272228 -567.459

1.28 540.1

374.99 0.01

3.01

1.27

2
```

-46597.5 -53.6994 -125024 -221.073

Above example would be for a simulation involving two adsorbable species using a constant surface diffusion function. Each adsorbable species has it's own set of kinetic and equilibrium parameters that must be given in the same order as the species appeared in the Scenario Input. Note: we do not need to supply this information for non-adsorbable species.

```
5.15.3.24 int SCOPSOWL_TESTS ( )
```

Function to run a SCOPSOWL test simulation.

This function runs a test of the SCOPSOWL physics and prints out results to a text file. It is callable from the UI.

# 5.16 scopsowl\_opt.h File Reference

Optimization Routine for Surface Diffusivities in SCOPSOWL.

#include "scopsowl.h"

#### **Classes**

struct SCOPSOWL OPT DATA

Data structure for the SCOPSOWL optmization routine.

#### **Functions**

int SCOPSOWL\_OPT\_set\_y (SCOPSOWL\_OPT\_DATA \*owl\_opt)

Function to set the rest of the gas phase mole fractions based on current mole fraction of adsorbing gas.

int initial\_guess\_SCOPSOWL (SCOPSOWL\_OPT\_DATA \*owl\_opt)

Function to set up an initial guess for the surface diffusivity parameter in SCOPSOWL.

void eval\_SCOPSOWL\_Uptake (const double \*par, int m\_dat, const void \*data, double \*fvec, int \*info)

Function that works in conjunction with the Imfit routine to minimize the euclidean norm between function and data.

 int SCOPSOWL\_OPTIMIZE (const char \*scene, const char \*sorbent, const char \*comp, const char \*sorbate, const char \*data)

Function called to perform the optimization routine given a specific set of information and data.

## 5.16.1 Detailed Description

Optimization Routine for Surface Diffusivities in SCOPSOWL. scopsowl\_opt.cpp

This file contains structures and functions associated with performing non-linear least-squares optimization of the SCOPSOWL simulation results against actual kinetic adsorption data. The optimization routine here allows you to run data comparisons and optimizations in three forms: (i) Rough optimizations - cheaper operations, but less accurate, (ii) Exact optmizations - much more expensive, but greater accuracy, and (iii) data/model comparisons - no optimization, just using system parameters to compare simulation results agains a set of data.

Depending on the level of optimization desired, this routine could take several minutes or several hours. The optimization/comparisons are printed out in two files: (i) a parameter file, which contains the simulation partial pressures and temperatures and the optimized diffusivities with the euclidean norm of the fitting and (ii) a comparison file that shows the model value and data value at each time step for each kinetic curve.

The optimized diffusion parameters are given for each individual kinetic data curve. Each data curve will have a different pairing of partial pressure and temperature. Because of this, you will get a list of different diffusivities for each data curve. To get the optimum kinetic parameters from this list of diffusivities, you must fit the diffusion parameter values to the following diffusion function model...

```
D_opt = D_ref * exp(-E / (R*T)) * pow(p, (T_ref/T) - B)
```

where  $D_ref$  is the Reference Diffusivity (um $^2$ 2/hr), E is the activation energy for adsorption (J/mol), R is the gas law constant (J/K/mol), T is the system temperature (K), p is the partial pressure of the adsorbing species (kPa),  $T_ref$  is the Reference Temperature (K), and B is the Affinity constant. This algorithm does not automatically produce these parameters for you, but gives you everything you need to produce them yourself.

This routine allows you to optimize multiple kinetic curves at one time. However, all data must be for the same adsorbent-adsorbate system. In other words, the adsorbent and adsorbate pair must be the same for each kinetic curve analyzed. Also, each experiment must have been done in a thin bed or continuous flow system where the

adsorbents were exposed to a nearly constant outside partial pressure for all time steps and the gas velocity of that system is assumed constant for all experiments. This experimental setup is very typical for studying adsorption kinetics for gas-solid systems.

**Author** 

Austin Ladshaw

Date

05/14/2015

## Copyright

This software was designed and built at the Georgia Institute of Technology by Austin Ladshaw for PhD research in the area of adsorption and surface science. Copyright (c) 2015, all rights reserved.

#### 5.16.2 Function Documentation

```
5.16.2.1 int SCOPSOWL_OPT_set_y ( SCOPSOWL_OPT_DATA * owl_opt )
```

Function to set the rest of the gas phase mole fractions based on current mole fraction of adsorbing gas.

This function takes the current mole fraction of the adsorbing gas and calculates the gas mole fractions of the other gases in the sytem based on the standard inlet gas composition given in the scenario file.

```
5.16.2.2 int initial_guess_SCOPSOWL ( SCOPSOWL_OPT_DATA * owl_opt )
```

Function to set up an initial guess for the surface diffusivity parameter in SCOPSOWL.

This function performs the Rough optimization on the surface diffusivity based on the idea of reducing or eliminating function bias between data and simulation. A positive function bias means that the simulation curve is "higher" than the data curve and a negative function bias means that the simulation curve is "lower" than the data curve. We use this information to incrementally adjust the rate of surface diffusion until this bias is near zero. When bias is near zero, the simulation is nearly optimized, but further refinement may be necessary to find the true minimum solution.

```
5.16.2.3 void eval_SCOPSOWL_Uptake ( const double * par, int m_dat, const void * data, double * fvec, int * info )
```

Function that works in conjunction with the Imfit routine to minimize the euclidean norm between function and data.

This function will run the SCOPSOWL simulation at a given value of surface diffusivity and produce residuals that feed into the Levenberg-Marquardt's algorithm for non-linear least-squares regression. The form of this function is specific to the format required by the Imfit routine.

# **Parameters**

par	array of parameters that are to be optimized
m_dat	number of data points or functions to evaluate
data	user supplied data structure holding information necessary to form the residuals
fvec	array of residuals computed at the current parameter values
info	integer pointer denoting whether or not the user requests to end a particular simulation

5.16.2.4 int SCOPSOWL\_OPTIMIZE ( const char \* scene, const char \* sorbent, const char \* comp, const char \* sorbate, const char \* data )

Function called to perform the optimization routine given a specific set of information and data.

This is the function that is callable by the UI. The user must provide 5 input files to the routine in order to establish simulation conditions, adsborbent properties, component properties, adsorbate equilibrium parameters, and the set of data that we are comparing the simulations to. Each input file has a very specific structure and order to the information that it contains. The structure here is DIFFERENT than the structure for just running standard SCOPS-OWL simulations (see scopsowl.h).

#### **Parameters**

scene	Sceneario Input File
sorbent	Adsorbent Input File
comp	Component Input File
sorbate	Adsorbate Input File
data	Kinetic Adsorption Data File

#### Note

Much of the structure of these input files are "similar" to that of the input files used in SCOPSOWL\_SCENA-RIOS (see scopsowl.h), but with some notable differences. Below gives the format for each input file with an example. Make sure your input files follow this format before calling this routine from the UI.

#### Scenario Input File

Optimization? (0 = false, 1 = true) [tab] Rough Optimization? (0 = false, 1 = true)

Surf. Diff. (0 = constant, 1 = simple Darken, 2 = theoretical Darken) [tab] BC Type (0 = Neumann, 1 = Dirichlet)

Total Pressure (kPa) [tab] Gas Velocity (cm/s)

Number of Gaseous Species

Initial Adsorption Total (mol/kg)

Name [tab] Adsorbable? (0 = false, 1 = true) [tab] Inlet Gas Mole Fraction [tab] Initial Adsorbed Mole Fraction

(NOTE: The above line is repeated for all species in gas phase. Also, this algorithm only allows you to consider one adsorbable gas component. Inlet gas mole fractions must be non-zero for all non-adsorbing gases and must sum to 1.)

# **Example Scenario Input**

10

0 0

101.35 0.36

5

0.0

N2 0 0.7825 0.0

O2 0 0.2081 0.0

Ar 0 0.009 0.0

CO2 0 0.0004 0.0

H2O 1 0.0 0.0

Above example is for running optimizations on data collected with a gas stream at 0.36 cm/s with 5 gas species in the mixture, only H2O of which is adsorbing. The "base line" or "inlet gas" without H2O has a composition of N2 at 0.7825, O2 at 0.2081, Ar at 0.009, and CO2 at 0.0004.

## **Adsorbent Input File**

```
Heterogeneous Pellet? (0 = false, 1 = true)

Macro Coord. (2 = spherical, 1 = cylindrical) { [tab] Char. Length (cm) (i.e., cylinder length) }

(NOTE: Char. Length is only needed if problem is not spherical)

Pellet Radius (cm) [tab] Pellet Density (kg/L) [tab] Porosity (vol. void / vol. binder) [tab] Pore Radius (cm)

(Below is only needed if pellet is Heterogeneous)

Micro Coord. (2 = spherical, 1 = cylindrical) { [tab] Char. Length (cm) (i.e., cylinder length) }

Crystal Radius (um) [tab] Binder Fraction (vol. binder / vol. pellet)
```

#### **Example Adsorbent Input**

1

2

0.118 1.69 0.272 3.5E-6

2

2.0 0.175

Above example is nearly identical to the file given in the SCOPSOWL\_SCENARIO example (see scopsowl.h). However, here we do not give an integer flag denoting whether or not we are considering surface diffusion as a mechanism. This is because we automatically assume that surface diffusion is a mechanism in the system, since that is the unknown parameter that we are performing the optimizations for.

#### **Component Input File**

Molar Weight of ith species (g/mol) [tab] Specific Heat of ith species (J/g/K)

Sutherland Viscosity (g/cm/s) [tab] Sutherland Temperature (K) [tab] Sutherland Constant (K) of ith species (repeat above for all species in same order they appeared in the Scenario Input File)

# **Example Component Input**

0.0001781 300.55 111.0 32.0 0.919 0.0002018 292.25 127.0 39.948 0.522 0.0002125 273.11 144.4

44.009 0.846

28.016 1.04

0.000148 293.15 240.0

18.0 1.97

0.0001043 298.16 784.72

Above example is exactly the same as in the SCOPSOWL\_SCENARIO example (see <a href="scopsowl.h">scopsowl.h</a>). There is no difference in the input file formats for this input. Keep in mind that the order is VERY important! All species information must be in the same order that the species appeared in the Scenario input file.

# **Adsorbate Input File**

Reference Diffusivity (um<sup>2</sup>/hr) [tab] Activation Energy (J/mol) of ith adsorbable species

Reference Temperature (K) [tab] Affinity Constant (-) of ith adsorbable species

van der Waals Volume (cm<sup>3</sup>/mol) of ith species

GSTA adsorption capacity (mol/kg) of ith species

Number of GSTA parameters of ith species

Enthalpy (J/mol) of nth site [tab] Entropy of nth site (J/K/mol) of ith species

(repeat enthalpy and entropy for all n sites in species i)

(repeat above for all species i)

#### **Example Adsorbate Input**

00

00

13.91

11.67

4

- -46597.5 -53.6994
- -125024 -221.073
- -193619 -356.728
- -272228 -567.459

Above example gives the equilibrium parameters associated with the H2O-MS3A single component adsorption system. Note that the kinetic parameters (Ref. Diff., Act. Energy, Ref. Temp., and Affinity) were all given a value of zero. These values are irrelavent if we are running an optimization because they will be replaced with a single estimate for the diffusivity that is being optimization for. However, if we wanted to run this routine with comparisons and not do any optimization, then you would need to provide non-zero values for these parameters (at least for Ref. Diff.).

#### **Data Input File**

Number of Kinetic Data Curves

Number of data points in the ith curve

Temperature (K) [tab] Partial Pressure (kPa) [tab] Equilibrium Adsorption (mol/kg) all of ith curve

Time point 1 (hrs) [tab] Adsorption 1 (mol/kg) of ith curve

Time point 1 (hrs) [tab] Adsorption 2 (mol/kg) of ith curve

... (Repeat for all time-adsorption data points)

(Repeat above for all curves i)

## **Example Data Input**

40

2990

298.15 0.000310922 2.9

0.0

0.166666667 0.001834419

0.333611111 0.004880247

0.5 0.008306803

...

2789

298.15 0.00055189 5

00

0.166944444 0.003350185

0.333611111 0.007418267

0.5 0.009930906

0.666666667 0.014597236

0.833611111 0.021377373

....

Above is a partial example for a data set of 40 kinetic curves. The first curve contains 2990 data points and has temperature of 298.15 K, partial pressure of 0.000310922 kPa, and an equilibrium adsorption of 2.9. Each first time point should start from 0 hours and each initial adsorption should correspond to the value of initial adsorption indicated in the Scenario input file. Then, this structure is repeated for all adsorptio curves.

# 5.17 shark.h File Reference

Speciation-object Hierarchy for Aqueous Reaction Kinetics.

```
#include "mola.h"
#include "macaw.h"
#include "lark.h"
#include "yaml_wrapper.h"
```

#### Classes

· class MasterSpeciesList

Master Species List Object.

class Reaction

Reaction Object.

· class MassBalance

Mass Balance Object.

class UnsteadyReaction

Unsteady Reaction Object (inherits from Reaction)

struct SHARK\_DATA

Data structure for SHARK simulations.

5.17 shark.h File Reference 239

## **Macros**

• #define Rstd 8.3144621

Gas Law Constant in J/K/mol (or) L\*kPa/K/mol (Standard Units)

## **Typedefs**

typedef struct SHARK DATA SHARK DATA

Data structure for SHARK simulations.

## **Enumerations**

```
    enum valid_act {
        IDEAL, DAVIES, DEBYE_HUCKEL, DAVIES_LADSHAW,
        SIT, PITZER }
```

Enumeration for the list of valid activity models for non-ideal solutions.

#### **Functions**

- void print2file\_shark\_info (SHARK\_DATA \*shark\_dat)
- void print2file\_shark\_header (SHARK\_DATA \*shark\_dat)
- void print2file\_shark\_results\_new (SHARK\_DATA \*shark\_dat)
- void print2file\_shark\_results\_old (SHARK\_DATA \*shark\_dat)
- int ideal solution (const Matrix < double > &x, Matrix < double > &F, const void \*data)
- int Davies\_equation (const Matrix < double > &x, Matrix < double > &F, const void \*data)
- int DebyeHuckel equation (const Matrix < double > &x, Matrix < double > &F, const void \*data)
- int DaviesLadshaw equation (const Matrix < double > &x, Matrix < double > &F, const void \*data)
- int act\_choice (const std::string &input)
- bool linesearch\_choice (const std::string &input)
- int linearsolve\_choice (const std::string &input)
- int Convert2LogConcentration (const Matrix< double > &x, Matrix< double > &logx)
- int Convert2Concentration (const Matrix< double > &logx, Matrix< double > &x)
- int read\_scenario (SHARK\_DATA \*shark\_dat)
- int read\_options (SHARK\_DATA \*shark\_dat)
- int read\_species (SHARK\_DATA \*shark\_dat)
- int read\_massbalance (SHARK\_DATA \*shark\_dat)
- int read\_equilrxn (SHARK\_DATA \*shark\_dat)
- int read\_unsteadyrxn (SHARK\_DATA \*shark\_dat)
- int setup\_SHARK\_DATA (FILE \*file, int(\*residual)(const Matrix< double > &x, Matrix< double > &res, const void \*data), int(\*activity)(const Matrix< double > &x, Matrix< double > &gama, const void \*data), int(\*precond)(const Matrix< double > &r, Matrix< double > &p, const void \*data), SHARK\_DATA \*dat, const void \*activity\_data, const void \*residual\_data, const void \*precon\_data, const void \*other\_data)
- int shark\_add\_customResidual (int i, double(\*other\_res)(const Matrix< double > &x, SHARK\_DATA \*shark\_dat, const void \*other\_data), SHARK\_DATA \*shark\_dat)
- int shark\_parameter\_check (SHARK\_DATA \*shark\_dat)
- int shark\_energy\_calculations (SHARK\_DATA \*shark\_dat)
- int shark\_temperature\_calculations (SHARK\_DATA \*shark\_dat)
- int shark\_pH\_finder (SHARK\_DATA \*shark\_dat)
- int shark\_guess (SHARK\_DATA \*shark\_dat)
- int shark\_initial\_conditions (SHARK\_DATA \*shark\_dat)
- int shark\_executioner (SHARK\_DATA \*shark\_dat)
- int shark timestep const (SHARK DATA \*shark dat)
- int shark\_timestep\_adapt (SHARK\_DATA \*shark\_dat)

- int shark\_preprocesses (SHARK\_DATA \*shark\_dat)
- int shark\_solver (SHARK\_DATA \*shark\_dat)
- int shark\_postprocesses (SHARK\_DATA \*shark\_dat)
- int shark\_reset (SHARK\_DATA \*shark\_dat)
- int shark residual (const Matrix < double > &x, Matrix < double > &F, const void \*data)
- int SHARK (SHARK DATA \*shark dat)
- int SHARK SCENARIO (const char \*yaml input)
- int SHARK\_TESTS ()

#### 5.17.1 Detailed Description

Speciation-object Hierarchy for Aqueous Reaction Kinetics. shark.cpp

This file contains structures and functions associated with solving speciation and kinetic problems in aqueous systems. The primary aim for the development of these algorithms was to solve speciation and adsorption problems for the recovery of uranium resources from seawater. Seawater is an extradorinarily complex medium in which to work, which is why these algorithms are being constructed in a piece-wise, object-oriented fashion. This allows us to displace much of the complexity of the problem by breaking it down into smaller, more managable pieces.

Each piece of SHARK contributes to a residual function when solving the overall speciation, reaction, kinetic chemical problem. These residuals are then fed into the PJFNK solver function in lark.h. The variables of the system are the log(C) concentration values of each species in the system. We solve for log(C) concentrations, rather than just C, because the PJFNK method is an unbounded solution algorithm. So to prevent the algorithm from producing negative values for concentration, we reformulate all residuals in terms of the log(C) values. In this way, regardless of the value found for log(C), the concentration C will always be greater than 0.

Currenty, SHARK supports standard aqueous speciation problems with simple kinetic models based on an unsteady form of the standard reaction stoichiometry. As more methods and algorithms are completed, the SHARK simulations will be capable of doing much, much more.

# Warning

Much of this is still underconstruction and many methods or interfaces may change. Use with caution.

Author

Austin Ladshaw

Date

05/27/2015

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# 5.17.2 Macro Definition Documentation

5.17.2.1 #define Rstd 8.3144621

Gas Law Constant in J/K/mol (or) L\*kPa/K/mol (Standard Units)

#### 5.17.3 Typedef Documentation

5.17.3.1 typedef struct SHARK DATA SHARK DATA

Data structure for SHARK simulations.

5.17 shark.h File Reference 241

## 5.17.4 Enumeration Type Documentation

```
5.17.4.1 enum valid_act
```

Enumeration for the list of valid activity models for non-ideal solutions.

Note

The SIT and PITZER models are not currently supported.

```
Enumerator
```

```
IDEAL
DAVIES
DEBYE_HUCKEL
DAVIES_LADSHAW
SIT
PITZER
```

## 5.17.5 Function Documentation

```
5.17.5.1 void print2file_shark_info ( SHARK DATA * shark_dat )
5.17.5.2 void print2file_shark_header ( SHARK_DATA * shark_dat )
5.17.5.3 void print2file_shark_results_new ( SHARK_DATA * shark_dat )
5.17.5.4 void print2file_shark_results_old ( SHARK_DATA * shark_dat )
5.17.5.5 int ideal_solution ( const Matrix< double > & x, Matrix< double > & F, const void * data )
5.17.5.6 int Davies_equation (const Matrix < double > & x, Matrix < double > & F, const void * data)
5.17.5.7 int DebyeHuckel_equation ( const Matrix < double > & x, Matrix < double > & F, const void * data )
5.17.5.8 int DaviesLadshaw_equation ( const Matrix < double > & x, Matrix < double > & F, const void * data )
5.17.5.9 int act_choice ( const std::string & input )
5.17.5.10 bool linesearch_choice ( const std::string & input )
5.17.5.11 int linearsolve_choice ( const std::string & input )
5.17.5.12 int Convert2LogConcentration (const Matrix < double > & x, Matrix < double > & logx)
5.17.5.13 int Convert2Concentration (const Matrix < double > & logx, Matrix < double > & x)
5.17.5.14 int read_scenario ( SHARK_DATA * shark_dat )
5.17.5.15 int read_options ( SHARK_DATA * shark_dat )
5.17.5.16 int read_species ( SHARK_DATA * shark_dat )
```

5.17.5.17 int read\_massbalance ( SHARK\_DATA \* shark\_dat )

```
5.17.5.18 int read_equilrxn ( SHARK_DATA * shark_dat )
5.17.5.19 int read_unsteadyrxn ( SHARK_DATA * shark_dat )
5.17.5.20 int setup_SHARK_DATA ( FILE * file, int(*)(const Matrix < double > &x, Matrix < double > &res, const void
          *data) residual, int(*)(const Matrix< double > &x, Matrix< double > &gama, const void *data) activity,
          int(*)(const Matrix < double > &r, Matrix < double > &p, const void *data) precond, SHARK_DATA * dat,
          const void * activity_data, const void * residual_data, const void * precon_data, const void * other_data )
5.17.5.21 int shark_add_customResidual ( int i, double(*)(const Matrix< double > &x, SHARK_DATA *shark_dat, const
          void *other_data) other_res, SHARK DATA * shark_dat )
5.17.5.22 int shark_parameter_check ( SHARK DATA * shark_dat )
5.17.5.23 int shark_energy_calculations ( SHARK_DATA * shark_dat )
5.17.5.24 int shark_temperature_calculations ( SHARK_DATA * shark_dat )
5.17.5.25 int shark_pH_finder ( SHARK_DATA * shark_dat )
5.17.5.26 int shark_guess ( SHARK_DATA * shark_dat )
5.17.5.27 int shark_initial_conditions ( SHARK_DATA * shark_dat )
5.17.5.28 int shark_executioner ( SHARK_DATA * shark_dat )
5.17.5.29
          int shark_timestep_const ( SHARK_DATA * shark_dat )
5.17.5.30 int shark_timestep_adapt ( SHARK_DATA * shark_dat )
5.17.5.31 int shark_preprocesses ( SHARK_DATA * shark_dat )
5.17.5.32 int shark_solver ( SHARK DATA * shark_dat )
5.17.5.33 int shark_postprocesses ( SHARK_DATA * shark_dat )
5.17.5.34 int shark_reset ( SHARK_DATA * shark_dat )
5.17.5.35 int shark_residual ( const Matrix < double > & x, Matrix < double > & F, const void * data )
5.17.5.36 int SHARK ( SHARK_DATA * shark_dat )
5.17.5.37 int SHARK_SCENARIO ( const char * yaml_input )
5.17.5.38 int SHARK_TESTS ( )
```

## 5.18 skua.h File Reference

```
#include "finch.h"
#include "magpie.h"
#include "egret.h"
```

5.18 skua.h File Reference 243

#### **Classes**

- struct SKUA PARAM
- struct SKUA\_DATA

#### **Macros**

- #define SKUA HPP
- #define D\_inf(Dref, Tref, B, p, T) ( Dref \* pow(p+sqrt(DBL\_EPSILON),(Tref/T)-B) )
- #define D o(Diff, E, T) ( Diff \* exp(-E/(Rstd\*T)) )
- #define D\_c(Diff, phi) ( Diff \* (1.0/((1.0+1.1E-6)-phi) ) )

#### **Functions**

- void print2file\_species\_header (FILE \*Output, SKUA\_DATA \*skua\_dat, int i)
- void print2file SKUA time header (FILE \*Output, SKUA DATA \*skua dat, int i)
- void print2file\_SKUA\_header (SKUA\_DATA \*skua\_dat)
- void print2file SKUA results old (SKUA DATA \*skua dat)
- void print2file\_SKUA\_results\_new (SKUA\_DATA \*skua\_dat)
- double default\_Dc (int i, int I, const void \*data)
- double default\_kf (int i, const void \*data)
- double const Dc (int i, int I, const void \*data)
- double simple darken Dc (int i, int I, const void \*data)
- double theoretical darken Dc (int i, int I, const void \*data)
- double empirical kf (int i, const void \*data)
- double const\_kf (int i, const void \*data)
- int molefractionCheck (SKUA\_DATA \*skua\_dat)
- int setup\_SKUA\_DATA (FILE \*file, double(\*eval\_Dc)(int i, int I, const void \*user\_data), double(\*eval\_Kf)(int i, const void \*user\_data), const void \*user\_data, MIXED\_GAS \*gas\_data, SKUA\_DATA \*skua\_dat)
- int SKUA\_Executioner (SKUA\_DATA \*skua\_dat)
- int set\_SKUA\_ICs (SKUA\_DATA \*skua\_dat)
- int set\_SKUA\_timestep (SKUA\_DATA \*skua\_dat)
- int SKUA\_preprocesses (SKUA\_DATA \*skua\_dat)
- int set SKUA params (const void \*user data)
- int SKUA\_postprocesses (SKUA\_DATA \*skua\_dat)
- int SKUA\_reset (SKUA\_DATA \*skua\_dat)
- int SKUA (SKUA\_DATA \*skua\_dat)
- int SKUA\_CYCLE\_TEST01 (SKUA\_DATA \*skua\_dat)
- int SKUA\_CYCLE\_TEST02 (SKUA\_DATA \*skua\_dat)
- int SKUA\_LOW\_TEST03 (SKUA\_DATA \*skua\_dat)
- int SKUA MID TEST04 (SKUA DATA \*skua dat)
- int SKUA\_SCENARIOS (const char \*scene, const char \*sorbent, const char \*comp, const char \*sorbate)
- int SKUA TESTS ()

## 5.18.1 Macro Definition Documentation

```
5.18.1.1 #define SKUA_HPP_

5.18.1.2 #define D_inf( Dref, Tref, B, p, T) ( Dref * pow(p+sqrt(DBL_EPSILON),(Tref/T)-B) )

5.18.1.3 #define D_o( Diff, E, T) ( Diff * exp(-E/(Rstd*T)) )

5.18.1.4 #define D_c( Diff, phi) ( Diff * (1.0/((1.0+1.1E-6)-phi) ) )
```

```
5.18.2 Function Documentation
5.18.2.1
         void print2file_species_header ( FILE * Output, SKUA_DATA * skua_dat, int i )
5.18.2.2 void print2file_SKUA_time_header ( FILE * Output, SKUA DATA * skua_dat, int i )
5.18.2.3 void print2file_SKUA_header ( SKUA DATA * skua_dat )
         void print2file_SKUA_results_old ( SKUA_DATA * skua_dat )
5.18.2.4
5.18.2.5 void print2file_SKUA_results_new ( SKUA_DATA * skua_dat )
5.18.2.6 double default_Dc ( int i, int l, const void * data )
5.18.2.7 double default_kf ( int i, const void * data )
5.18.2.8 double const_Dc ( int i, int l, const void * data )
5.18.2.9 double simple_darken_Dc ( int i, int I, const void * data )
5.18.2.10 double theoretical_darken_Dc ( int i, int I, const void * data )
5.18.2.11 double empirical_kf ( int i, const void * data )
5.18.2.12 double const_kf ( int i, const void * data )
5.18.2.13 int molefractionCheck ( SKUA_DATA * skua_dat )
          int setup_SKUA_DATA ( FILE * file, double(*)(int i, int l, const void *user_data) eval_Dc, double(*)(int i, const void
5.18.2.14
          *user_data) eval_Kf, const void * user_data, MIXED_GAS * gas_data, SKUA_DATA * skua_dat )
5.18.2.15 int SKUA_Executioner ( SKUA_DATA * skua_dat )
5.18.2.16 int set_SKUA_ICs ( SKUA_DATA * skua_dat )
5.18.2.17 int set_SKUA_timestep ( SKUA DATA * skua_dat )
5.18.2.18 int SKUA_preprocesses ( SKUA_DATA * skua_dat )
5.18.2.19
          int set_SKUA_params ( const void * user_data )
5.18.2.20 int SKUA_postprocesses ( SKUA_DATA * skua_dat )
5.18.2.21 int SKUA_reset ( SKUA_DATA * skua_dat )
5.18.2.22 int SKUA ( SKUA_DATA * skua_dat )
          int SKUA_CYCLE_TEST01 ( SKUA_DATA * skua_dat )
5.18.2.23
          int SKUA_CYCLE_TEST02 ( SKUA DATA * skua_dat )
5.18.2.25 int SKUA_LOW_TEST03 ( SKUA_DATA * skua_dat )
5.18.2.26 int SKUA_MID_TEST04 ( SKUA_DATA * skua_dat )
5.18.2.27 int SKUA_SCENARIOS ( const char * scene, const char * sorbent, const char * comp, const char * sorbate )
```

```
5.18.2.28 int SKUA_TESTS ( )
```

# 5.19 skua\_opt.h File Reference

```
#include "skua.h"
```

#### Classes

struct SKUA OPT DATA

#### **Functions**

- int SKUA\_OPT\_set\_y (SKUA\_OPT\_DATA \*skua\_opt)
- int initial guess SKUA (SKUA OPT DATA \*skua opt)
- void eval\_SKUA\_Uptake (const double \*par, int m\_dat, const void \*data, double \*fvec, int \*info)
- int SKUA\_OPTIMIZE (const char \*scene, const char \*sorbent, const char \*comp, const char \*sorbate, const char \*data)

#### 5.19.1 Function Documentation

```
5.19.1.1 int SKUA_OPT_set_y ( SKUA_OPT_DATA * skua_opt )
5.19.1.2 int initial_guess_SKUA ( SKUA_OPT_DATA * skua_opt )
5.19.1.3 void eval_SKUA_Uptake ( const double * par, int m_dat, const void * data, double * fvec, int * info )
5.19.1.4 int SKUA_OPTIMIZE ( const char * scene, const char * sorbent, const char * comp, const char * sorbate, const char * data )
```

# 5.20 Trajectory.h File Reference

```
#include "macaw.h"
#include <random>
#include <chrono>
```

#### Classes

struct TRAJECTORY DATA

## **Functions**

- double Magnetic\_R (const Matrix< double > &dX, const Matrix< double > &dY, int i, double b, double mu\_0, double chi\_p, double M, double H0, double a)
- double Magnetic\_T (const Matrix< double > &dX, const Matrix< double > &dY, int i, double b, double mu\_0, double chi\_p, double M, double H0, double a)
- double Grav R (const Matrix< double > &dX, int i, double b, double rho p, double rho f)
- double Grav\_T (const Matrix< double > &dX, int i, double b, double rho\_p, double rho\_f)
- double Van\_R (const Matrix< double > &dX, const Matrix< double > &dY, int i, double Hamaker, double b, double a)

double V\_RAD (const Matrix< double > &dX, const Matrix< double > &dY, int i, double V0, double rho\_f, double a, double eta)

- double V\_THETA (const Matrix< double > &dX, const Matrix< double > &dY, int i, double V0, double rho\_f, double a, double eta)
- double Brown\_RAD (double n\_rand, double m\_rand, double sigma\_n, double sigma\_m)
- double Brown THETA (double s rand, double t rand, double sigma n, double sigma m)
- int POLAR (Matrix < double > &POL, const Matrix < double > &dX, const Matrix < double > &dY, const void \*data, int i)
- double RADIAL\_FORCE (const Matrix< double > &POL, double eta, double b, double mp, double t, double
  a)
- double TANGENTIAL\_FORCE (const Matrix< double > &POL, const Matrix< double > &dY, double eta, double b, double mp, double t, double a, int i)
- int CARTESIAN (const Matrix< double > &POL, Matrix< double > &H, const Matrix< double > &dY, double
   i, const void \*data)
- int DISPLACEMENT (Matrix< double > &dX, Matrix< double > &dY, const Matrix< double > &H, int i)
- int LOCATION (const Matrix< double > &dY, const Matrix< double > &dX, Matrix< double > &X, Matrix< double > &Y, int i)
- double Removal\_Efficiency (double Sum\_Cap, const void \*data)
- int Trajectory SetupConstants (TRAJECTORY DATA \*dat)
- int Number Generator (TRAJECTORY DATA \*dat)
- int Run\_Trajectory ()

#### 5.20.1 Function Documentation

- 5.20.1.1 double Magnetic\_R ( const Matrix < double > & dX, const Matrix < double > & dY, int i, double b, double  $mu_0$ , double  $chi_p$ , double M, double H0, double a)
- 5.20.1.2 double Magnetic\_T ( const Matrix < double > & dX, const Matrix < double > & dY, int i, double b, double  $mu_0$ , double  $chi_p$ , double d, double d )
- 5.20.1.3 double Grav\_R ( const Matrix < double > & dX, int i, double b, double rho\_p, double rho\_f)
- 5.20.1.4 double Grav\_T (const Matrix < double > & dX, int i, double b, double rho\_p, double rho\_f)
- 5.20.1.5 double Van\_R ( const Matrix < double > & dX, const Matrix < double > & dY, int i, double Hamaker, double b, double a)
- 5.20.1.6 double V\_RAD ( const Matrix < double > & dX, const Matrix < double > & dY, int i, double VO, double  $rho\_f$ , double a, double eta)
- 5.20.1.7 double  $V_THETA$  ( const Matrix< double > & dX, const Matrix< double > & dY, int i, double V0, double rho\_f, double a, double eta )
- 5.20.1.8 double Brown\_RAD ( double n\_rand, double m\_rand, double sigma\_n, double sigma\_m )
- 5.20.1.9 double Brown\_THETA ( double s\_rand, double t\_rand, double sigma\_n, double sigma\_m )
- 5.20.1.10 int POLAR ( Matrix < double > & POL, const Matrix < double > & dX, const Matrix < double > & dY, const void \* data, int i )
- 5.20.1.11 double RADIAL\_FORCE (const Matrix < double > & POL, double eta, double b, double mp, double t, double a)
- 5.20.1.12 double TANGENTIAL\_FORCE ( const Matrix < double > & POL, const Matrix < double > & dY, double eta, double b, double mp, double t, double a, int i)

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```
5.20.1.13 int CARTESIAN ( const Matrix < double > & POL, Matrix < double > & H, const Matrix < double > & dY, double i, const void * data )
5.20.1.14 int DISPLACEMENT ( Matrix < double > & dX, Matrix < double > & dY, const Matrix < double > & H, int i )
5.20.1.15 int LOCATION ( const Matrix < double > & dY, const Matrix < double > & dX, Matrix < double > & X, Matrix < double > & X, int i )
5.20.1.16 double Removal_Efficiency ( double Sum_Cap, const void * data )
5.20.1.17 int Trajectory_SetupConstants ( TRAJECTORY_DATA * dat )
5.20.1.18 int Number_Generator ( TRAJECTORY_DATA * dat )
5.20.1.19 int Run_Trajectory ( )
```

# 5.21 ui.h File Reference

#### User Interface for Ecosystem.

```
#include <fstream>
#include <string>
#include <iostream>
#include "error.h"
#include "yaml_wrapper.h"
#include "flock.h"
#include "school.h"
#include "sandbox.h"
#include "Trajectory.h"
```

#### Classes

struct UI\_DATA

Data structure holding the UI arguments.

## **Macros**

- #define UI HPP
- #define ECO\_VERSION "0.0 alpha"

Macro expansion for executable current version number.

• #define ECO\_EXECUTABLE "eco0"

Macro expansion for executable current name.

## **Enumerations**

```
    enum valid_options {
        TEST, EXECUTE, EXIT, CONTINUE,
        HELP, dogfish, eel, egret,
        finch, lark, macaw, mola,
        monkfish, sandbox, scopsowl, shark,
        skua, gsta_opt, magpie, scops_opt,
        skua_opt, trajectory }
```

Valid options available upon execution of the code.

#### **Functions**

void aui\_help ()

Function to display help for Advanced User Interface.

· void bui\_help ()

Function to display help for Basic User Interface.

std::string allLower (const std::string &input)

Function to return an all lower case string based on the passed argument.

bool exit (const std::string &input)

Function returns true if user requests exit.

bool help (const std::string &input)

Function returns trun if the user requests help.

bool version (const std::string &input)

Function returns true if user requests to know the executable version.

bool test (const std::string &input)

Function returns true if user requests to run a test.

bool exec (const std::string &input)

Function returns true if the user requests to run a simulation/executable.

bool path (const std::string &input)

Function returns true if the user indicates that input files share a common path.

bool input (const std::string &input)

Function returns true if the user indicates that the next arguments are input files.

bool valid\_test\_string (const std::string &input, UI\_DATA \*ui\_dat)

Function returns true if the user gave a valid test option.

• bool valid\_exec\_string (const std::string &input, UI\_DATA \*ui\_dat)

Function returns true if the user gave a valid execution option.

int number\_files (UI\_DATA \*ui\_dat)

Function returns the number of expected input files for the user's run option.

bool valid\_addon\_options (UI\_DATA \*ui\_dat)

Function returns true if the user has choosen a valid additional runtime option.

void display\_help (UI\_DATA \*ui\_dat)

Function to call the appropriate help menu based on type of interface.

• void display\_version (UI\_DATA \*ui\_dat)

Function to display ecosystem version information to the console.

int invalid\_input (int count, int max)

Function returns a CONTINUE or EXIT when invalid input is given.

bool valid\_input\_main (UI\_DATA \*ui\_dat)

Function returns true if user gave valid input in Basic UI.

• bool valid\_input\_tests (UI\_DATA \*ui\_dat)

Function returns true if user gave a valid test function to run.

• bool valid\_input\_execute (UI\_DATA \*ui\_dat)

Function returns true if user gave a valid executable function to run.

int test\_loop (UI\_DATA \*ui\_dat)

Function that loops the Basic UI until a valid test option was selected.

int exec\_loop (UI\_DATA \*ui\_dat)

Function that loops the Basic UI until a valid executable option was selected.

int run\_test (UI\_DATA \*ui\_dat)

Function will call the user requested test function.

int run\_exec (UI\_DATA \*ui\_dat)

Function will call the user requested executable function.

int run\_executable (int argc, const char \*argv[])

Function called by the main and runs both user interfaces for the program.

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# 5.21.1 Detailed Description

User Interface for Ecosystem. ui.cpp

These routines define how the user will interface with the software

**Author** 

Austin Ladshaw

Date

08/25/2015

# Copyright

This software was designed and built at the Georgia Institute of Technology by Austin Ladshaw for PhD research in the area of adsorption and surface science. Copyright (c) 2015, all rights reserved.

## 5.21.2 Macro Definition Documentation

5.21.2.1 #define UI\_HPP\_

5.21.2.2 #define ECO\_VERSION "0.0 alpha"

Macro expansion for executable current version number.

5.21.2.3 #define ECO\_EXECUTABLE "eco0"

Macro expansion for executable current name.

# 5.21.3 Enumeration Type Documentation

## 5.21.3.1 enum valid\_options

Valid options available upon execution of the code.

Enumeration of valid options for executing the ecosystem code. More options become available as the code updates. Some options that appear here may not be viewable in the "help" screen of the executable. Those options are hidden, but are still valid entries.

## Enumerator

**TEST** 

**EXECUTE** 

**EXIT** 

**CONTINUE** 

HELP

dogfish

eel

egret

finch

lark

macaw

mola
monkfish
sandbox
scopsowl
shark
skua
gsta\_opt
magpie
scops\_opt
skua\_opt
trajectory

#### 5.21.4 Function Documentation

```
5.21.4.1 void aui_help ( )
```

Function to display help for Advanced User Interface.

The Advanved User Interface help screen is accessed by including run option -h or -help when executing the program from command line.

```
5.21.4.2 void bui_help()
```

Function to display help for Basic User Interface.

The Basic User Interface help screen is accessed by running the executable, then typing "help" at any point during the console prompts. Exception to this occurs when the console prompts you to provide input files for your choosen routine. In this circumstance, the executable always assumes that what the user types in will be an input file.

```
5.21.4.3 std::string allLower ( const std::string & input )
```

Function to return an all lower case string based on the passed argument.

This function will copy the input paramter and convert that copy to all lower case. The copy is then returned and can be checked against valid or allowed strings.

## **Parameters**

input string to copy and convert to lower case

## 5.21.4.4 bool exit (const std::string & input)

Function returns true if user requests exit.

This function will check the input string for "exit" or "quit" and terminate the executable. Only checked if using the Basic User Interface.

## **Parameters**

input	input string user gives to the console

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## 5.21.4.5 bool help ( const std::string & input )

Function returns trun if the user requests help.

This function will check the input string for "help", "-h", or "–help" and will tell the executable to display the help menu. The help menu that gets displayed depends on how the executable was run to begin with.

#### **Parameters**

input	input string user gives to the console

#### 5.21.4.6 bool version ( const std::string & input )

Function returns true if user requests to know the executable version.

This function will check the input string for "version", "-v", or "–version" and will tell the executable to display version information about the executable.

#### **Parameters**

ſ	input	input string user gives to the console

#### 5.21.4.7 bool test ( const std::string & input )

Function returns true if user requests to run a test.

This function will check the input string for "-t" or "–test" and determine whether or not the user requests to run an ecosystem test function.

#### **Parameters**

input	input string user gives to the console

## 5.21.4.8 bool exec ( const std::string & input )

Function returns true if the user requests to run a simulation/executable.

This function will check the input string for "-e" or "– execute" and determine whether or not the user requests to run an ecosystem executable function.

# **Parameters**

input   input string the user gives to the console
----------------------------------------------------

## 5.21.4.9 bool path ( const std::string & input )

Function returns true if the user indicates that input files share a common path.

This function will check the input string for "-p" or "–path" and determine whether or not the user will give a common path to all input files needed for the specified simulation. Only used in Advanced User Interface.

#### **Parameters**

input	input string the user gives to the console

## 5.21.4.10 bool input ( const std::string & input )

Function returns true if the user indicates that the next arguments are input files.

This function will check the input string for "-i" or "–input" and determine whether or not the user's next arguments are input files for a specific simulation. Only used in Advanced User Interface.

#### **Parameters**

input	input string the user gives to the console

#### 5.21.4.11 bool valid\_test\_string ( const std::string & input, UI\_DATA \* ui\_dat )

Function returns true if the user gave a valid test option.

This function will check the input string given by the user and determine whether that string denotes a valid test. Then, it will mark the option variable in ui\_dat with the appropriate option from the valid\_options enum.

## **Parameters**

input	input string the user gives to the console
ui_dat	pointer to the data structure for the ui object

#### 5.21.4.12 bool valid\_exec\_string ( const std::string & input, UI\_DATA \* ui\_dat )

Function returns true if the user gave a valid execution option.

This function will check the input string given by the user and determine whether that string denotes a valid execution option. Then, it will mark the option variable in ui\_dat with the appropriate option from the valid\_options enum.

#### **Parameters**

	input	input string the user gives to the console
Γ	ui_dat	pointer to the data structure for the ui object

## 5.21.4.13 int number\_files ( UI\_DATA \* ui\_dat )

Function returns the number of expected input files for the user's run option.

This function will check the option variable in the ui\_dat structure to determine the number of input files that is expected to be given. Running different executable functions in ecosystem may require various number of input files.

#### **Parameters**

ui_dat	pointer to the data structure for the ui object

#### 5.21.4.14 bool valid\_addon\_options ( UI\_DATA \* ui\_dat )

Function returns true if the user has choosen a valid additional runtime option.

This function will check all additional input options in the user\_input variable of ui\_dat to determine if the user requests any additional options during runtime. Valid additional options are -p or -path and -i or -input.

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#### **Parameters**

ui_dat	pointer to the data structure for the ui object

5.21.4.15 void display\_help ( UI\_DATA \* ui\_dat )

Function to call the appropriate help menu based on type of interface.

This function looks at the ui\_dat structure and the user's OS files to determine what help menu to display and how to display it. There are two different types of help menus that can be displayed: (i) Advanced Help and (ii) Basic Help. Additionally, this function checks the OS file system for the existence of installed help files. If it finds those files, then it instructs the command terminal to read the contents of those files with the "less" command. Otherwise, it will just print the appropriate help menu to the console window.

#### **Parameters**

الماملة الماملة	uncintor to the plate structure for the criphical
ui_aat	pointer to the data structure for the ui object

5.21.4.16 void display\_version ( UI\_DATA \* ui\_dat )

Function to display ecosystem version information to the console.

This function will check the ui\_dat structure to see which type of interface the user is using, then print out the version information for the executable being run.

#### **Parameters**

	and the state of t
ui aat	pointer to the data structure for the ui object

5.21.4.17 int invalid\_input ( int count, int max )

Function returns a CONTINUE or EXIT when invalid input is given.

This function looks at the current count and the max iterations and determines whether or not to force the executable to terminate. If the user provides too many incorrect options during the Basic User Interface, then the executable will force quit.

## **Parameters**

count	number of times the user has provided a bad option
max	maximum allowable bad options before force quit

5.21.4.18 bool valid\_input\_main ( UI\_DATA \* ui\_dat )

Function returns true if user gave valid input in Basic UI.

This function is only called if the user is running the Basic UI. It checks the given console argument stored in user\_input of ui\_dat for a valid option. If no valid option is given, then this function returns false.

## **Parameters**

ui_dat	pointer to the data structure for the ui object

5.21.4.19 bool valid\_input\_tests ( UI\_DATA \* ui\_dat )

Function returns true if user gave a valid test function to run.

This function checks the user\_input argument of ui\_dat for a valid test option. If no valid test was given, then this function returns false.

#### **Parameters**

ui\_dat | pointer to the data structure for the ui object

5.21.4.20 bool valid\_input\_execute ( UI DATA \* ui\_dat )

Function returns true if user gave a valid executable function to run.

This function checks the user\_input argument of ui\_dat for a valid executable option. If no valid executable was given, then this function returns false.

#### **Parameters**

ui\_dat | pointer to the data structure for the ui object

5.21.4.21 int test\_loop ( **UI\_DATA** \* *ui\_dat* )

Function that loops the Basic UI until a valid test option was selected.

This function loops the Basic UI menu for running a test until a valid test is selected by the user. If a valid test is not selected, and the maximum number of loops has been reached, then this function will cause the program to force quit.

## **Parameters**

ui\_dat | pointer to the data structure for the ui object

5.21.4.22 int exec\_loop ( UI\_DATA \* ui\_dat )

Function that loops the Basic UI until a valid executable option was selected.

This function loops the Basic UI menu for running an executable until a valid executable is selected by the user. If a valid executable is not selected, and the maximum number of loops has been reached, then this function will cause the program to force quit.

#### **Parameters**

ui\_dat | pointer to the data structure for the ui object

5.21.4.23 int run\_test ( UI\_DATA \* ui\_dat )

Function will call the user requested test function.

This function checks the option variable of the ui\_dat structure and runs the corresponding test function.

## **Parameters**

ui\_dat | pointer to the data structure for the ui object

```
5.21.4.24 int run_exec ( UI_DATA * ui_dat )
```

Function will call the user requested executable function.

This function checks the option variable of the ui\_dat structure and runs the corresponding executable function.

#### **Parameters**

_		
	ui_dat	pointer to the data structure for the ui object

```
5.21.4.25 int run_executable (int argc, const char * argv[])
```

Function called by the main and runs both user interfaces for the program.

This function is called in the main.cpp file and passes the console arguments given at run time.

#### **Parameters**

argc	number of arguments provided by the user at the time of execution
argv	list of C-strings that was provided by the user at the time of execution

# 5.22 yaml\_wrapper.h File Reference

```
#include "yaml.h"
#include "error.h"
#include <map>
#include <string>
#include <iostream>
#include <utility>
#include <stdexcept>
```

## Classes

- class ValueTypePair
- class KeyValueMap
- · class SubHeader
- · class Header
- class Document
- class YamlWrapper
- class yaml\_cpp\_class

# **Typedefs**

- typedef enum data\_type data\_type
- typedef enum header\_state header\_state

# **Enumerations**

- enum data\_type {
   STRING, BOOLEAN, DOUBLE, INT,
   UNKNOWN }
- enum header\_state { ANCHOR, ALIAS, NONE }

# **Functions**

```
• int YAML_WRAPPER_TESTS ()
   • int YAML_CPP_TEST (const char *file)
5.22.1 Typedef Documentation
5.22.1.1 typedef enum data_type data_type
5.22.1.2 typedef enum header_state header_state
5.22.2 Enumeration Type Documentation
5.22.2.1 enum data_type
Enumerator
   STRING
   BOOLEAN
   DOUBLE
   INT
   UNKNOWN
5.22.2.2 enum header_state
Enumerator
   ANCHOR
   ALIAS
   NONE
5.22.3 Function Documentation
5.22.3.1 int YAML_WRAPPER_TESTS ( )
5.22.3.2 int YAML_CPP_TEST ( const char * file )
```

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