# Ecosystem

Version 1.0.0

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## 1 Introduction

## 1.1 Copyright Statement

## Copyright

This software was designed and built at the Georgia Institute of Technology by Austin Ladshaw for PhD research in the area of adsorption and surface science. Copyright (c) 2015, all rights reserved.

## 1.2 General Information

The source code contained within the ecosystem project was designed as a standalone tool set for performing numerical modeling and data analyses associated with adsorption phenomena in both gaseous and aqueous systems. Many of the lower level tools are general enough to be applied to any system you desire to be modeled. Such algorithms included are Krylov subspace methods for linear systems and a Jacobian-Free Newton-Krylov method for non-linear systems. There is also a templated matrix object for generic matrix construction and modification. For specific information on each individual kernel, navigate through the class and file indices or table of contents.

#### Warning

Many of these algorithms may still be under development. This library is distributed in the hope that it will be useful, but WITHOUT ANY WARRANTY; without even the implied warranty of MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE.

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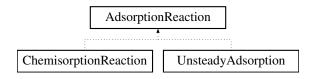
## 5 Class Documentation

## 5.1 AdsorptionReaction Class Reference

Adsorption Reaction Object.

#include <shark.h>

Inheritance diagram for AdsorptionReaction:



#### **Public Member Functions**

· AdsorptionReaction ()

Default Constructor.

∼AdsorptionReaction ()

Default Destructor.

• void Initialize\_Object (MasterSpeciesList &List, int n)

Function to call the initialization of objects sequentially.

· void Display\_Info ()

Display the adsorption reaction information (PLACE HOLDER)

void modifyDeltas (MassBalance &mbo)

Modify the Deltas in the MassBalance Object.

• int setAdsorbIndices ()

Find and set the adsorbed species indices for each reaction object.

· int checkAqueousIndices ()

Function to check and report errors in the aqueous species indices.

 void setActivityModelInfo (int(\*act)(const Matrix< double > &logq, Matrix< double > &activity, const void \*data), const void \*act\_data)

Function to set the surface activity model and data pointer.

void setAqueousIndex (int rxn i, int species i)

Set the primary aqueous species index for the ith reaction.

int setAqueousIndexAuto ()

Automatically sets the primary aqueous species index based on reactions.

· void setActivityEnum (int act)

Set the surface activity enum value.

void setMolarFactor (int rxn\_i, double m)

Set the molar factor for the ith reaction (mol/mol)

void setVolumeFactor (int i, double v)

Set the ith volume factor for the species list (cm<sup>^</sup>3/mol)

void setAreaFactor (int i, double a)

Set the ith area factor for the species list  $(m^2/mol)$ 

void setSpecificArea (double a)

Set the specific area for the adsorbent  $(m^2/kg)$ 

void setSpecificMolality (double a)

Set the specific molality for the adsorbent (mol/kg)

void setSurfaceCharge (double c)

Set the surface charge of the uncomplexed ligands.

void setTotalMass (double m)

Set the total mass of the adsorbent (kg)

void setTotalVolume (double v)

Set the total volume of the system (L)

void setAreaBasisBool (bool opt)

Set the basis boolean directly.

void setSurfaceChargeBool (bool opt)

Set the boolean for inclusion of surface charging.

void setBasis (std::string option)

Set the basis of the adsorption problem from the given string arg.

void setAdsorbentName (std::string name)

Set the name of the adsorbent to the given string.

• void setChargeDensityValue (double a)

Set the value of the charge density parameter to a  $(C/m^2)$ 

void setlonicStrengthValue (double a)

Set the value of the ionic strength parameter to a (mol/L)

void setActivities (Matrix< double > &x)

Set the values of activities in the activity matrix.

void calculateAreaFactors ()

Calculates the area factors used from the van der Waals volumes.

void calculateEquilibria (double T)

Calculates all equilibrium parameters as a function of temperature.

void setChargeDensity (const Matrix < double > &x)

Calculates and sets the current value of charge density.

void setlonicStrength (const Matrix< double > &x)

Calculates and sets the current value of ionic strength.

int callSurfaceActivity (const Matrix < double > &x)

Calls the activity model and returns an int flag for success or failure.

double calculateActiveFraction (const Matrix< double > &x)

Calculates the fraction of the surface that is active and available.

double calculateSurfaceChargeDensity (const Matrix< double > &x)

Function to calculate the surface charge density based on concentrations.

double calculateLangmuirMaxCapacity (int i)

Calculates the theoretical maximum capacity for adsorption in reaction i.

double calculateLangmuirEquParam (const Matrix < double > &x, const Matrix < double > &gama, int i)

Calculates the equivalent Langmuir isotherm equilibrium parameter.

double calculateLangmuirAdsorption (const Matrix< double > &x, const Matrix< double > &gama, int i)

Calculates the equivalent Langmuir adsorption by forming the Langmuir-like parameters.

• double calculatePsi (double sigma, double T, double I, double rel\_epsilon)

Function calculates the Psi (electric surface potential) given a set of arguments.

double calculateAqueousChargeExchange (int i)

Function to calculate the net exchange of charges of the ageous species involved in a given reaction.

• double calculateEquilibriumCorrection (double sigma, double T, double I, double rel\_epsilon, int i)

Function to calculate the correction term for the equilibrium parameter.

double Eval\_Residual (const Matrix< double > &x, const Matrix< double > &gama, double T, double rel\_
 perm, int i)

Calculates the residual for the ith reaction in the system.

· Reaction & getReaction (int i)

Return reference to the ith reaction object in the adsorption object.

double getMolarFactor (int i)

Get the ith reaction's molar factor for adsorption (mol/mol)

double getVolumeFactor (int i)

Get the ith volume factor (species not involved return zeros) (cm^3/mol)

double getAreaFactor (int i)

Get the ith area factor (species not involved return zeros) (m<sup>2</sup>/mol)

double getActivity (int i)

Get the ith activity factor for the surface species.

• double getSpecificArea ()

Get the specific area of the adsorbent ( $m^2/kg$ ) or (mol/kg)

double getSpecificMolality ()

Get the specific molality of the adsorbent (mol/kg)

double getSurfaceCharge ()

Get the surface charge of the adsorbent.

• double getBulkDensity ()

Calculate and return bulk density of adsorbent in system (kg/L)

• double getTotalMass ()

Get the total mass of adsorbent in the system (kg)

double getTotalVolume ()

Get the total volume of the system (L)

double getChargeDensity ()

Get the value of the surface charge density  $(C/m^2)$ 

• double getlonicStrength ()

Get the value of the ionic strength of solution (mol/L)

• int getNumberRxns ()

Get the number of reactions involved in the adsorption object.

• int getAdsorbIndex (int i)

Get the index of the adsorbed species in the ith reaction.

• int getAqueousIndex (int i)

Get the index of the primary aqueous species in the ith reaction.

int getActivityEnum ()

Return the enum representing the choosen activity function.

• bool isAreaBasis ()

Returns true if we are in the Area Basis. False if in Molar Basis.

bool includeSurfaceCharge ()

Returns true if we are considering surface charging during adsorption.

std::string getAdsorbentName ()

Returns the name of the adsorbent as a string.

### **Protected Attributes**

MasterSpeciesList \* List

Pointer to the MasterSpeciesList object.

int(\* surface\_activity)(const Matrix< double > &logq, Matrix< double > &activity, const void \*data)

Pointer to a surface activity model.

const void \* activity\_data

Pointer to the data structure needed for surface activities.

int act\_fun

Enumeration of the activity function being used for the surface phase.

std::vector< double > area\_factors

List of the van der Waals areas associated with surface species (m<sup>^</sup>2/mol)

• std::vector< double > volume\_factors

List of the van der Waals volumes of each surface species (cm<sup>^</sup>3/mol)

std::vector< int > adsorb\_index

List of the indices for the adsorbed species in the reactions.

• std::vector< int > aqueous\_index

List of the indices for the primary aqueous species in the reactions.

std::vector< double > molar\_factor

List of the number of ligands needed to form one mole of adsorption in each reaction.

• Matrix< double > activities

List of the activities calculated by the activity model.

double specific\_area

Specific surface area of the adsorbent  $(m^2/kg)$ 

· double specific molality

Specific molality of the adsorbent - moles of ligand per kg sorbent (mol/kg)

double surface\_charge

Charge of the uncomplexed surface ligand species.

· double total mass

Total mass of the adsorbent in the system (kg)

· double total volume

Total volume of the system (L)

· double ionic\_strength

Ionic Strength of the system used to adjust equilibria constants (mol/L)

· double charge\_density

Surface charge density of the adsorbent used to adjust equilbria (C/m<sup>2</sup>)

· int num rxns

Number of reactions involved in the adsorption equilibria.

· bool AreaBasis

True = Adsorption on an area basis, False = Adsorption on a ligand basis.

bool IncludeSurfCharge

True = Includes surface charging corrections, False = Does not consider surface charge.

std::string adsorbent\_name

Name of the adsorbent for this object.

#### **Private Attributes**

std::vector< Reaction > ads rxn

List of reactions involved with adsorption.

#### 5.1.1 Detailed Description

Adsorption Reaction Object.

C++ Object to handle data and functions associated with forumlating adsorption equilibrium reactions in a aqueous mixture. Each unique surface in a system will require an instance of this structure.

5.1.2 Constructor & Destructor Documentation

5.1.2.1 AdsorptionReaction::AdsorptionReaction ( )

Default Constructor.

5.1.2.2 AdsorptionReaction::  $\sim$  AdsorptionReaction ( )

Default Destructor.

5.1.3 Member Function Documentation

5.1.3.1 void AdsorptionReaction::Initialize\_Object ( MasterSpeciesList & List, int n )

Function to call the initialization of objects sequentially.

5.1.3.2 void AdsorptionReaction::Display\_Info()

Display the adsorption reaction information (PLACE HOLDER)

5.1.3.3 void AdsorptionReaction::modifyDeltas ( MassBalance & mbo )

Modify the Deltas in the MassBalance Object.

This function will take a mass balance object as an argument and modify the deltas in that object to correct for how adsorption affects that particular mass balance. Since adsorption can effect multiple mass balances, this function must be called for each mass balance in the system.

#### **Parameters**

mbo reference to the MassBalance Object the adsorption is acting on

5.1.3.4 int AdsorptionReaction::setAdsorbIndices ( )

Find and set the adsorbed species indices for each reaction object.

This function searches through the Reaction objects in AdsorptionReaction to find the solid species and their indices to set that information in the adsorb\_index structure. That information will be used later to approximate maximum capacities and equilibrium parameters for use in a modified extended Langmuir type expression. Function will return 0 if successful and -1 on a failure.

5.1.3.5 int AdsorptionReaction::checkAqueousIndices ( )

Function to check and report errors in the aqueous species indices.

5.1.3.6 void AdsorptionReaction::setActivityModelInfo ( int(\*)(const Matrix< double > &logq, Matrix< double > &activity, const void \*data) act, const void \* act\_data )

Function to set the surface activity model and data pointer.

This function will setup the surface activity model based on the given pointer arguments. If no arguments are given, or are given as NULL, then the activity model will default to ideal solution assumption.

5.1.3.7 void AdsorptionReaction::setAqueousIndex ( int rxn\_i, int species\_i )

Set the primary aqueous species index for the ith reaction.

5.1.3.8 int AdsorptionReaction::setAqueousIndexAuto ( )

Automatically sets the primary aqueous species index based on reactions.

This function will go through all species and all reactions in the adsorption object and automatically set the primary aqueous species index based on the stoicheometry of the reaction. It will also check and make sure that the primary aqueous index species appears opposite of the adsorbed species in the reactions. Note: This function assumes that the adsorbed indices have already been set.

5.1.3.9 void AdsorptionReaction::setActivityEnum (int act)

Set the surface activity enum value.

5.1.3.10 void AdsorptionReaction::setMolarFactor ( int  $rxn_i$ , double m )

Set the molar factor for the ith reaction (mol/mol)

5.1.3.11 void AdsorptionReaction::setVolumeFactor (int i, double v)

Set the ith volume factor for the species list (cm<sup>3</sup>/mol)

```
5.1.3.12 void AdsorptionReaction::setAreaFactor (int i, double a)
Set the ith area factor for the species list (m<sup>2</sup>/mol)
5.1.3.13 void AdsorptionReaction::setSpecificArea ( double a )
Set the specific area for the adsorbent (m<sup>2</sup>/kg)
5.1.3.14 void AdsorptionReaction::setSpecificMolality ( double a )
Set the specific molality for the adsorbent (mol/kg)
5.1.3.15 void AdsorptionReaction::setSurfaceCharge ( double c )
Set the surface charge of the uncomplexed ligands.
5.1.3.16 void AdsorptionReaction::setTotalMass ( double m )
Set the total mass of the adsorbent (kg)
5.1.3.17 void AdsorptionReaction::setTotalVolume ( double v )
Set the total volume of the system (L)
5.1.3.18 void AdsorptionReaction::setAreaBasisBool (bool opt)
Set the basis boolean directly.
5.1.3.19 void AdsorptionReaction::setSurfaceChargeBool ( bool opt )
Set the boolean for inclusion of surface charging.
5.1.3.20 void AdsorptionReaction::setBasis ( std::string option )
Set the basis of the adsorption problem from the given string arg.
5.1.3.21 void AdsorptionReaction::setAdsorbentName ( std::string name )
Set the name of the adsorbent to the given string.
5.1.3.22 void AdsorptionReaction::setChargeDensityValue ( double a )
Set the value of the charge density parameter to a (C/m<sup>2</sup>)
5.1.3.23 void AdsorptionReaction::setlonicStrengthValue ( double a )
Set the value of the ionic strength parameter to a (mol/L)
```

5.1.3.24 void AdsorptionReaction::setActivities ( Matrix < double > & x )

Set the values of activities in the activity matrix.

5.1.3.25 void AdsorptionReaction::calculateAreaFactors ( )

Calculates the area factors used from the van der Waals volumes.

5.1.3.26 void AdsorptionReaction::calculateEquilibria ( double T )

Calculates all equilibrium parameters as a function of temperature.

5.1.3.27 void AdsorptionReaction::setChargeDensity (const Matrix < double > & x)

Calculates and sets the current value of charge density.

5.1.3.28 void AdsorptionReaction::setlonicStrength (const Matrix < double > & x)

Calculates and sets the current value of ionic strength.

5.1.3.29 int AdsorptionReaction::callSurfaceActivity ( const Matrix < double > & x )

Calls the activity model and returns an int flag for success or failure.

5.1.3.30 double AdsorptionReaction::calculateActiveFraction ( const Matrix< double > & x )

Calculates the fraction of the surface that is active and available.

5.1.3.31 double AdsorptionReaction::calculateSurfaceChargeDensity (const Matrix < double > & x)

Function to calculate the surface charge density based on concentrations.

This function is used to calculate the surface charge density of the adsorbed species based on the charges and concentrations of the adsorbed species. The calculation is used to correct the adsorption equilibria constant based on a localized surface charge balance. This requires that you know the molality of the uncomplexed ligand species on the surface, as well as the specific surface area for the adsorbent.

#### **Parameters**

x matrix of the log(C) concentration values at the current non-linear step

5.1.3.32 double AdsorptionReaction::calculateLangmuirMaxCapacity (int i)

Calculates the theoretical maximum capacity for adsorption in reaction i.

This function is used to calculate the current maximum capacity of a species for a given adsorption reaction using the concentrations and activities of other species in the system. You must pass the index of the reaction of interest. The index of the species of interest is determined from the adsorb\_index object. Note: This is only true if the stoicheometry for the adsorbed species is 1.

#### **Parameters**

*i* index of the reaction of interest for the adsorption object

5.1.3.33 double AdsorptionReaction::calculateLangmuirEquParam ( const Matrix< double > & x, const Matrix< double > & gama, int i)

Calculates the equivalent Langmuir isotherm equilibrium parameter.

This function will take in the current aqueous activities and calculate an effective Langmuir adsorption parameter for use in determining the adsorption in the system. It uses the system temperature as well to calculate equilibrium. Note: This is only true if the stoicheometry for the adsorbed species is 1.

#### **Parameters**

X	matrix of the log(C) concentration values at the current non-linear step
gama	matrix of activity coefficients for each species at the current non-linear step
i	index of the reaction of interest for the adsorption object

5.1.3.34 double AdsorptionReaction::calculateLangmuirAdsorption ( const Matrix< double > & x, const Matrix< double > & gama, int i )

Calculates the equivalent Langmuir adsorption by forming the Langmuir-like parameters.

This function will use the calculateLangmuirMaxCapacity and calculateLangmuirEquParam functions to approximate the adsorption of the ith reaction given the concentration of aqueous species, activities, and temperature. Note: This is only true if the stoicheometry for the adsorbed species is 1.

## Parameters

Х	matrix of the log(C) concentration values at the current non-linear step
gama	matrix of activity coefficients for each species at the current non-linear step
i	index of the reaction of interest for the adsorption object

5.1.3.35 double AdsorptionReaction::calculatePsi ( double sigma, double T, double I, double rel\_epsilon )

Function calculates the Psi (electric surface potential) given a set of arguments.

This function will calculate the electric surface potential of the adsorbent under the current conditions of charge density, temperature, ionic strength, and relative permittivity.

### **Parameters**

sigma	charge density of the surface (C/m^2)
T	temperature of the system in question (K)
1	ionic strength of the medium the surface is in (mol/L)
rel_epsilon	relative permittivity of the medium (Unitless)

5.1.3.36 double AdsorptionReaction::calculateAqueousChargeExchange (int i)

Function to calculate the net exchange of charges of the ageous species involved in a given reaction.

This function will look at all aqueous species involved in the ith adsorption reaction and sum up their stoicheometries and charges to see what the net change in charge is caused by the adsorption of charged species in solution. It is then used to adjust or correct the equilibrium constant for the given adsorption reaction.

#### **Parameters**

*i* index of the reaction of interest for the adsorption object

5.1.3.37 double AdsorptionReaction::calculateEquilibriumCorrection ( double *sigma*, double *T*, double *I*, double *rel\_epsilon*, int *i* )

Function to calculate the correction term for the equilibrium parameter.

This function calculates the correction term that gets applied to the equilibrium parameter to correct for surface charge and charge accumulation/depletion effects. It will call the psi approximation and charge exchange functions, therefore it needs to have those functions arguments passed to it as well.

#### **Parameters**

sigma	charge density of the surface (C/m^2)
T	temperature of the system in question (K)
1	ionic strength of the medium the surface is in (mol/L)
rel_epsilon	relative permittivity of the medium (Unitless)
i	index of the reaction of interest for the adsorption object

5.1.3.38 double AdsorptionReaction::Eval\_Residual ( const Matrix< double > & x, const Matrix< double > & gama, double T, double rel\_perm, int i )

Calculates the residual for the ith reaction in the system.

This function will provide a system residual for the ith reaction object involved in the Adsorption Reaction. The residual is fed into the SHARK solver to find the solution to solid and aqueous phase concentrations simultaneously. This function will also adjust the equilibrium parameter for the reaction

### **Parameters**

X	matrix of the log(C) concentration values at the current non-linear step
gama	matrix of activity coefficients for each species at the current non-linear step
T	temperature of the system in question (K)
rel_perm	relative permittivity of the media (unitless)
i	index of the reaction of interest for the adsorption object

## 5.1.3.39 Reaction& AdsorptionReaction::getReaction (int i)

Return reference to the ith reaction object in the adsorption object.

```
5.1.3.40 double AdsorptionReaction::getMolarFactor ( int i )
Get the ith reaction's molar factor for adsorption (mol/mol)
5.1.3.41 double AdsorptionReaction::getVolumeFactor ( int i )
Get the ith volume factor (species not involved return zeros) (cm<sup>^3</sup>/mol)
5.1.3.42 double AdsorptionReaction::getAreaFactor ( int i )
Get the ith area factor (species not involved return zeros) (m<sup>2</sup>/mol)
5.1.3.43 double AdsorptionReaction::getActivity ( int i )
Get the ith activity factor for the surface species.
5.1.3.44 double AdsorptionReaction::getSpecificArea ( )
Get the specific area of the adsorbent (m<sup>2</sup>/kg) or (mol/kg)
5.1.3.45 double AdsorptionReaction::getSpecificMolality ( )
Get the specific molality of the adsorbent (mol/kg)
5.1.3.46 double AdsorptionReaction::getSurfaceCharge ( )
Get the surface charge of the adsorbent.
5.1.3.47 double AdsorptionReaction::getBulkDensity ( )
Calculate and return bulk density of adsorbent in system (kg/L)
5.1.3.48 double AdsorptionReaction::getTotalMass ( )
Get the total mass of adsorbent in the system (kg)
5.1.3.49 double AdsorptionReaction::getTotalVolume ( )
Get the total volume of the system (L)
5.1.3.50 double AdsorptionReaction::getChargeDensity ( )
Get the value of the surface charge density (C/m<sup>2</sup>)
5.1.3.51 double AdsorptionReaction::getlonicStrength ( )
Get the value of the ionic strength of solution (mol/L)
```

5.1.3.52 int AdsorptionReaction::getNumberRxns ( )

Get the number of reactions involved in the adsorption object.

5.1.3.53 int AdsorptionReaction::getAdsorbIndex (int i)

Get the index of the adsorbed species in the ith reaction.

5.1.3.54 int AdsorptionReaction::getAqueousIndex (int i)

Get the index of the primary aqueous species in the ith reaction.

5.1.3.55 int AdsorptionReaction::getActivityEnum ( )

Return the enum representing the choosen activity function.

5.1.3.56 bool AdsorptionReaction::isAreaBasis ( )

Returns true if we are in the Area Basis, False if in Molar Basis.

5.1.3.57 bool AdsorptionReaction::includeSurfaceCharge ( )

Returns true if we are considering surface charging during adsorption.

5.1.3.58 std::string AdsorptionReaction::getAdsorbentName ( )

Returns the name of the adsorbent as a string.

5.1.4 Member Data Documentation

**5.1.4.1 MasterSpeciesList\* AdsorptionReaction::List** [protected]

Pointer to the MasterSpeciesList object.

5.1.4.2 int(\* AdsorptionReaction::surface\_activity) (const Matrix< double > &logq, Matrix< double > &activity, const void \*data) [protected]

Pointer to a surface activity model.

This is a function pointer for a surface activity model. The function must accept the log of the surface concentrations as an argument (logq) and provide the activities for each species (activity). The pointer data is used to pass any additional arguments needed.

### **Parameters**

logq	matrix of the log (base 10) of surface concentrations of all species
activity	matrix of activity coefficients for all surface species (must be overriden)
data	pointer to a data structure needed to calculate activities

```
5.1.4.3 const void* AdsorptionReaction::activity_data [protected]
Pointer to the data structure needed for surface activities.
5.1.4.4 int AdsorptionReaction::act_fun [protected]
Enumeration of the activity function being used for the surface phase.
5.1.4.5 std::vector<double> AdsorptionReaction::area_factors [protected]
List of the van der Waals areas associated with surface species (m<sup>2</sup>/mol)
5.1.4.6 std::vector<double> AdsorptionReaction::volume_factors [protected]
List of the van der Waals volumes of each surface species (cm<sup>^</sup>3/mol)
5.1.4.7 std::vector<int> AdsorptionReaction::adsorb_index [protected]
List of the indices for the adsorbed species in the reactions.
5.1.4.8 std::vector<int> AdsorptionReaction::aqueous_index [protected]
List of the indices for the primary aqueous species in the reactions.
5.1.4.9 std::vector<double> AdsorptionReaction::molar_factor [protected]
List of the number of ligands needed to form one mole of adsorption in each reaction.
5.1.4.10 Matrix<double> AdsorptionReaction::activities [protected]
List of the activities calculated by the activity model.
5.1.4.11 double AdsorptionReaction::specific_area [protected]
Specific surface area of the adsorbent (m<sup>2</sup>/kg)
5.1.4.12 double AdsorptionReaction::specific_molality [protected]
Specific molality of the adsorbent - moles of ligand per kg sorbent (mol/kg)
5.1.4.13 double AdsorptionReaction::surface_charge [protected]
Charge of the uncomplexed surface ligand species.
5.1.4.14 double AdsorptionReaction::total_mass [protected]
Total mass of the adsorbent in the system (kg)
```

**5.1.4.15** double AdsorptionReaction::total\_volume [protected] Total volume of the system (L) **5.1.4.16** double AdsorptionReaction::ionic\_strength [protected] Ionic Strength of the system used to adjust equilibria constants (mol/L) **5.1.4.17** double AdsorptionReaction::charge\_density [protected] Surface charge density of the adsorbent used to adjust equilbria (C/m<sup>2</sup>) **5.1.4.18** int AdsorptionReaction::num\_rxns [protected] Number of reactions involved in the adsorption equilibria. **5.1.4.19 bool AdsorptionReaction::AreaBasis** [protected]

True = Adsorption on an area basis, False = Adsorption on a ligand basis.

**5.1.4.20** bool AdsorptionReaction::IncludeSurfCharge [protected]

True = Includes surface charging corrections, False = Does not consider surface charge.

**5.1.4.21** std::string AdsorptionReaction::adsorbent\_name [protected]

Name of the adsorbent for this object.

**5.1.4.22** std::vector<Reaction> AdsorptionReaction::ads\_rxn [private]

List of reactions involved with adsorption.

The documentation for this class was generated from the following file:

· shark.h

## 5.2 ARNOLDI\_DATA Struct Reference

Data structure for the construction of the Krylov subspaces for a linear system.

#include <lark.h>

#### **Public Attributes**

int k

Desired size of the Krylov subspace.

· int iter

Actual size of the Krylov subspace.

· double beta

Normalization parameter.

double hp1

Additional row element of H (separate storage for holding)

• bool Output = true

True = print messages to console.

std::vector< Matrix< double >> Vk

(N) x (k) orthonormal vector basis stored as a vector of column matrices

Matrix< double > Hkp1

(k+1) x (k) upper Hessenberg matrix

Matrix< double > yk

(k) x (1) vector search direction

Matrix< double > e1

(k) x (1) orthonormal vector with 1 in first position

Matrix< double > w

(N) x (1) interim result of the matrix\_vector multiplication

Matrix< double > v

(N) x (1) holding cell for the column entries of Vk and other interims

Matrix< double > sum

(N) x (1) running sum of subspace vectors for use in altering w

### 5.2.1 Detailed Description

Data structure for the construction of the Krylov subspaces for a linear system.

C-style object used in conjunction with the Arnoldi algorithm to construct an orthonormal basis and upper Hessenberg representation of a given linear operator. This is used to solve a linear system both iteratively (i.e., in conjunction with GMRESLP) and directly (i.e., in conjunction with FOM). Alternatively, you can just store the factorized components for later use in another routine.

5.2.2 Member Data Documentation

5.2.2.1 int ARNOLDI DATA::k

Desired size of the Krylov subspace.

5.2.2.2 int ARNOLDI\_DATA::iter

Actual size of the Krylov subspace.

5.2.2.3 double ARNOLDI\_DATA::beta

Normalization parameter.

5.3 Atom Class Reference 23

5.2.2.4 double ARNOLDI\_DATA::hp1

Additional row element of H (separate storage for holding)

5.2.2.5 bool ARNOLDI\_DATA::Output = true

True = print messages to console.

5.2.2.6 std::vector< Matrix<double>> ARNOLDI\_DATA::Vk

(N) x (k) orthonormal vector basis stored as a vector of column matrices

5.2.2.7 Matrix<double> ARNOLDI\_DATA::Hkp1

(k+1) x (k) upper Hessenberg matrix

5.2.2.8 Matrix<double> ARNOLDI\_DATA::yk

(k) x (1) vector search direction

5.2.2.9 Matrix<double> ARNOLDI\_DATA::e1

(k) x (1) orthonormal vector with 1 in first position

5.2.2.10 Matrix<double> ARNOLDI\_DATA::w

(N) x (1) interim result of the matrix\_vector multiplication

5.2.2.11 Matrix<double> ARNOLDI\_DATA::v

(N) x (1) holding cell for the column entries of Vk and other interims

5.2.2.12 Matrix<double> ARNOLDI\_DATA::sum

(N) x (1) running sum of subspace vectors for use in altering w

The documentation for this struct was generated from the following file:

· lark.h

### 5.3 Atom Class Reference

Atom object to hold information about specific atoms in the periodic table (click Atom to go to function definitions)

#include <eel.h>

#### **Public Member Functions**

• Atom ()

Default Constructor.

• ~Atom ()

Default Destructor.

Atom (std::string Name)

Constructor by Atom Name.

• Atom (int number)

Constructor by Atomic number.

void Register (std::string Symbol)

Register an atom object by symbol.

· void Register (int number)

Register an atom object by number.

void editAtomicWeight (double AW)

Manually changes the atomic weight.

void editOxidationState (int state)

Manually changes the oxidation state.

• void editProtons (int proton)

Manually changes the number of protons.

void editNeutrons (int neutron)

Manually changes the number of neutrons.

• void editElectrons (int electron)

Manually changes the number of electrons.

void editValence (int val)

Manually changes the number of valence electrons.

• void editRadii (double r)

Manually changes the van der Waals radii.

void removeProton ()

Manually removes 1 proton and adjusts weight.

• void removeNeutron ()

Manually removes 1 neutron and adjusts weight.

void removeElectron ()

Manually removes 1 electron from valence.

double AtomicWeight ()

Returns the current atomic weight (g/mol)

• int OxidationState ()

Returns the current oxidation state.

• int Protons ()

Returns the current number of protons.

• int Neutrons ()

Returns the current number of neutrons.

• int Electrons ()

Returns the current number of electrons.

• int BondingElectrons ()

Returns the number of electrons available for bonding.

double AtomicRadii ()

Returns the current van der Waals radii (in angstroms)

std::string AtomName ()

Returns the name of the atom.

std::string AtomSymbol ()

Returns the symbol of the atom.

std::string AtomCategory ()

Returns the category of the atom.

std::string AtomState ()

Returns the state of the atom.

int AtomicNumber ()

Returns the atomic number of the atom.

void DisplayInfo ()

Displays Atom information to console.

#### **Protected Attributes**

· double atomic\_weight

Holds the atomic weight of the atom.

int oxidation\_state

Holds the oxidation state of the atom.

· int protons

Holds the number of protons in the atom.

· int neutrons

Holds the number of neutrons in the atom.

· int electrons

Holds the number of electrons in the atom.

• int valence\_e

Holds the number of valence electrons in the atom.

· double atomic\_radii

Holds the van der Waals radii of the element (in angstroms)

### **Private Attributes**

• std::string Name

Holds the name of the atom.

• std::string Symbol

Holds the atomic symbol for the atom.

• std::string Category

Holds the category of the atom (e.g., Alkali Metal)

std::string NaturalState

Holds the natural state of the atom (e.g., Gas)

• int atomic\_number

Holds the atomic number of the atom.

#### 5.3.1 Detailed Description

Atom object to hold information about specific atoms in the periodic table (click Atom to go to function definitions)

C++ class object holding data and functions associated with atoms. Objects can be registered at the time of object construction, or after declaring an Atom object. Registration can be done via the atomic symbol or atomic number. Valid atoms go from Hydrogen (1) to Ununoctium (118).

```
5.3.2 Constructor & Destructor Documentation
5.3.2.1 Atom::Atom ( )
Default Constructor.
5.3.2.2 Atom::∼Atom ( )
Default Destructor.
5.3.2.3 Atom::Atom ( std::string Name )
Constructor by Atom Name.
5.3.2.4 Atom::Atom ( int number )
Constructor by Atomic number.
5.3.3 Member Function Documentation
5.3.3.1 void Atom::Register ( std::string Symbol )
Register an atom object by symbol.
5.3.3.2 void Atom::Register (int number)
Register an atom object by number.
5.3.3.3 void Atom::editAtomicWeight ( double AW )
Manually changes the atomic weight.
5.3.3.4 void Atom::editOxidationState (int state)
Manually changes the oxidation state.
5.3.3.5 void Atom::editProtons (int proton)
Manually changes the number of protons.
5.3.3.6 void Atom::editNeutrons (int neutron)
Manually changes the number of neutrons.
5.3.3.7 void Atom::editElectrons (int electron)
Manually changes the number of electrons.
```

5.3 Atom Class Reference

```
5.3.3.8 void Atom::editValence (int val)
Manually changes the number of valence electrons.
5.3.3.9 void Atom::editRadii ( double r )
Manually changes the van der Waals radii.
5.3.3.10 void Atom::removeProton()
Manually removes 1 proton and adjusts weight.
5.3.3.11 void Atom::removeNeutron()
Manually removes 1 neutron and adjusts weight.
5.3.3.12 void Atom::removeElectron ( )
Manually removes 1 electron from valence.
5.3.3.13 double Atom::AtomicWeight ( )
Returns the current atomic weight (g/mol)
5.3.3.14 int Atom::OxidationState ( )
Returns the current oxidation state.
5.3.3.15 int Atom::Protons ( )
Returns the current number of protons.
5.3.3.16 int Atom::Neutrons ( )
Returns the current number of neutrons.
5.3.3.17 int Atom::Electrons ( )
Returns the current number of electrons.
5.3.3.18 int Atom::BondingElectrons ( )
Returns the number of electrons available for bonding.
5.3.3.19 double Atom::AtomicRadii ( )
Returns the current van der Waals radii (in angstroms)
```

```
5.3.3.20 std::string Atom::AtomName ( )
Returns the name of the atom.
5.3.3.21 std::string Atom::AtomSymbol ( )
Returns the symbol of the atom.
5.3.3.22 std::string Atom::AtomCategory ( )
Returns the category of the atom.
5.3.3.23 std::string Atom::AtomState ( )
Returns the state of the atom.
5.3.3.24 int Atom::AtomicNumber ( )
Returns the atomic number of the atom.
5.3.3.25 void Atom::DisplayInfo ( )
Displays Atom information to console.
5.3.4 Member Data Documentation
5.3.4.1 double Atom::atomic_weight [protected]
Holds the atomic weight of the atom.
5.3.4.2 int Atom::oxidation_state [protected]
Holds the oxidation state of the atom.
5.3.4.3 int Atom::protons [protected]
Holds the number of protons in the atom.
5.3.4.4 int Atom::neutrons [protected]
Holds the number of neutrons in the atom.
5.3.4.5 int Atom::electrons [protected]
Holds the number of electrons in the atom.
5.3.4.6 int Atom::valence_e [protected]
Holds the number of valence electrons in the atom.
```

```
5.3.4.7 double Atom::atomic_radii [protected]
```

Holds the van der Waals radii of the element (in angstroms)

```
5.3.4.8 std::string Atom::Name [private]
```

Holds the name of the atom.

```
5.3.4.9 std::string Atom::Symbol [private]
```

Holds the atomic symbol for the atom.

```
5.3.4.10 std::string Atom::Category [private]
```

Holds the category of the atom (e.g., Alkali Metal)

```
5.3.4.11 std::string Atom::NaturalState [private]
```

Holds the natural state of the atom (e.g., Gas)

```
5.3.4.12 int Atom::atomic_number [private]
```

Holds the atomic number of the atom.

The documentation for this class was generated from the following file:

· eel.h

## 5.4 BACKTRACK DATA Struct Reference

Data structure for the implementation of Backtracking Linesearch.

```
#include <lark.h>
```

# **Public Attributes**

• int fun\_call = 0

Number of function calls made during line search.

• double alpha = 1e-4

Scaling parameter for determination of search step size.

• double rho = 0.1

Scaling parameter for to change step size by.

• double lambdaMin =DBL\_EPSILON

Smallest allowable step length.

double normFkp1

New residual norm of the Newton step.

• bool constRho = false

True = use a constant value for rho.

Matrix< double > Fk

Old residual vector of the Newton step.

Matrix< double > xk

Old solution vector of the Newton step.

### 5.4.1 Detailed Description

Data structure for the implementation of Backtracking Linesearch.

C-style object used in conjunction with the Backtracking Linesearch algorithm to smooth out convergence of Netwon based iterative methods for non-linear systems of equations. The actual algorithm has been separated from the interior of the Newton method so that it can be included in any future Newton based iterative methods being developed.

5.4.2 Member Data Documentation

5.4.2.1 int BACKTRACK\_DATA::fun\_call = 0

Number of function calls made during line search.

5.4.2.2 double BACKTRACK\_DATA::alpha = 1e-4

Scaling parameter for determination of search step size.

5.4.2.3 double BACKTRACK\_DATA::rho = 0.1

Scaling parameter for to change step size by.

5.4.2.4 double BACKTRACK\_DATA::lambdaMin = DBL\_EPSILON

Smallest allowable step length.

5.4.2.5 double BACKTRACK\_DATA::normFkp1

New residual norm of the Newton step.

5.4.2.6 bool BACKTRACK\_DATA::constRho = false

True = use a constant value for rho.

5.4.2.7 Matrix < double > BACKTRACK\_DATA::Fk

Old residual vector of the Newton step.

5.4.2.8 Matrix < double > BACKTRACK\_DATA::xk

Old solution vector of the Newton step.

The documentation for this struct was generated from the following file:

· lark.h

# 5.5 BiCGSTAB\_DATA Struct Reference

Data structure for the implementation of the BiCGSTAB algorithm for non-symmetric linear systems.

```
#include <lark.h>
```

#### **Public Attributes**

• int maxit = 0

Maximum allowable iterations - default = min(2\*vector\_size,1000)

• int iter = 0

Actual number of iterations.

· bool breakdown

Boolean to determine if the method broke down.

· double alpha

Step size parameter for next solution.

· double beta

Step size parameter for search direction.

• double rho

Scaling parameter for alpha and beta.

· double rho\_old

Previous scaling parameter for alpha and beta.

· double omega

Scaling parameter and additional step length.

• double omega\_old

Previous scaling parameter and step length.

double tol\_rel = 1e-6

Relative tolerance for convergence - default = 1e-6.

• double tol\_abs = 1e-6

Absolution tolerance for convergence - default = 1e-6.

double res

Absolute residual norm.

· double relres

Relative residual norm.

double relres\_base

Initial residual norm.

· double bestres

Best found residual norm.

• bool Output = true

True = print messages to console.

Matrix< double > x

Current solution to the linear system.

• Matrix< double > bestx

Best found solution to the linear system.

• Matrix < double > r

Residual vector for the linear system.

Matrix< double > r0

Initial residual vector.

Matrix< double > v

Search direction for p.

Matrix< double > p

Search direction for updating.

Matrix< double > y

Preconditioned search direction.

Matrix< double > s

Residual updating vector.

Matrix< double > z

Preconditioned residual updating vector.

Matrix< double > t

Search direction for resdidual updates.

### 5.5.1 Detailed Description

Data structure for the implementation of the BiCGSTAB algorithm for non-symmetric linear systems.

C-style object used in conjunction with the Bi-Conjugate Gradient STABalized (BiCGSTAB) algorithm to solve a linear system of equations. This algorithm is generally more efficient than any GMRES or GCR variant, but may not always reduce the residual at each step. However, if used with preconditioning, then this algorithm is very efficient, especially when used for solving grid-based linear systems.

5.5.2 Member Data Documentation

5.5.2.1 int BiCGSTAB\_DATA::maxit = 0

Maximum allowable iterations - default = min(2\*vector\_size,1000)

5.5.2.2 int BiCGSTAB\_DATA::iter = 0

Actual number of iterations.

5.5.2.3 bool BiCGSTAB DATA::breakdown

Boolean to determine if the method broke down.

5.5.2.4 double BiCGSTAB\_DATA::alpha

Step size parameter for next solution.

5.5.2.5 double BiCGSTAB\_DATA::beta

Step size parameter for search direction.

5.5.2.6 double BiCGSTAB\_DATA::rho

Scaling parameter for alpha and beta.

5.5.2.7 double BiCGSTAB\_DATA::rho\_old

Previous scaling parameter for alpha and beta.

5.5.2.8 double BiCGSTAB\_DATA::omega

Scaling parameter and additional step length.

5.5.2.9 double BiCGSTAB\_DATA::omega\_old

Previous scaling parameter and step length.

5.5.2.10 double BiCGSTAB\_DATA::tol\_rel = 1e-6

Relative tolerance for convergence - default = 1e-6.

5.5.2.11 double BiCGSTAB\_DATA::tol\_abs = 1e-6

Absolution tolerance for convergence - default = 1e-6.

5.5.2.12 double BiCGSTAB\_DATA::res

Absolute residual norm.

5.5.2.13 double BiCGSTAB\_DATA::relres

Relative residual norm.

5.5.2.14 double BiCGSTAB\_DATA::relres\_base

Initial residual norm.

5.5.2.15 double BiCGSTAB\_DATA::bestres

Best found residual norm.

5.5.2.16 bool BiCGSTAB\_DATA::Output = true

True = print messages to console.

5.5.2.17 Matrix < double > BiCGSTAB\_DATA::x

Current solution to the linear system.

 $\textbf{5.5.2.18} \quad \textbf{Matrix}{<} \textbf{double}{>} \, \textbf{BiCGSTAB\_DATA}{::} \textbf{bestx}$ 

Best found solution to the linear system.

 $\textbf{5.5.2.19} \quad \textbf{Matrix}{<} \textbf{double}{>} \, \textbf{BiCGSTAB\_DATA}{::r}$ 

Residual vector for the linear system.

5.5.2.20 Matrix<double> BiCGSTAB\_DATA::r0 Initial residual vector. 5.5.2.21 Matrix<double> BiCGSTAB\_DATA::v Search direction for p. 5.5.2.22 Matrix<double> BiCGSTAB\_DATA::p Search direction for updating. 5.5.2.23 Matrix<double> BiCGSTAB\_DATA::y Preconditioned search direction. 5.5.2.24 Matrix<double> BiCGSTAB\_DATA::s Residual updating vector. 5.5.2.25 Matrix<double> BiCGSTAB\_DATA::z Preconditioned residual updating vector. 5.5.2.26 Matrix<double> BiCGSTAB\_DATA::t Search direction for resdidual updates. The documentation for this struct was generated from the following file: · lark.h 5.6 CGS\_DATA Struct Reference

Data structure for the implementation of the CGS algorithm for non-symmetric linear systems.

#include <lark.h>

Generated by Doxygen

#### **Public Attributes**

• int maxit = 0

Maximum allowable iterations - default = min(2\*vector\_size,1000)

• int iter = 0

Actual number of iterations.

· bool breakdown

Boolean to determine if the method broke down.

· double alpha

Step size parameter for next solution.

· double beta

Step size parameter for search direction.

· double rho

Scaling parameter for alpha and beta.

· double sigma

Scaling parameter and additional step length.

• double tol\_rel = 1e-6

Relative tolerance for convergence - default = 1e-6.

double tol\_abs = 1e-6

Absolution tolerance for convergence - default = 1e-6.

double res

Absolute residual norm.

· double relres

Relative residual norm.

· double relres\_base

Initial residual norm.

· double bestres

Best found residual norm.

• bool Output = true

True = print messages to console.

Matrix< double > x

Current solution to the linear system.

• Matrix< double > bestx

Best found solution to the linear system.

Matrix< double > r

Residual vector for the linear system.

• Matrix< double > r0

Initial residual vector.

Matrix< double > u

Search direction for v.

Matrix< double > w

Updates sigma and u.

Matrix< double > v

Search direction for x.

• Matrix< double > p

Preconditioning result for w, z, and matvec for Ax.

Matrix< double > c

Holds the matvec result between A and p.

Matrix< double > z

Full search direction for x.

### 5.6.1 Detailed Description

Data structure for the implementation of the CGS algorithm for non-symmetric linear systems.

C-style object to be used in conjunction with the Conjugate Gradient Squared (CGS) algorithm to solve linear systems of equations. This algorithm is slightly less computational work than BiCGSTAB, but is much less stable. As a result, I do not recommend using this algorithm unless you also use some form of preconditioning.

5.6.2 Member Data Documentation

5.6.2.1 int CGS\_DATA::maxit = 0

Maximum allowable iterations - default = min(2\*vector\_size,1000)

5.6.2.2 int CGS\_DATA::iter = 0

Actual number of iterations.

5.6.2.3 bool CGS\_DATA::breakdown

Boolean to determine if the method broke down.

5.6.2.4 double CGS\_DATA::alpha

Step size parameter for next solution.

5.6.2.5 double CGS\_DATA::beta

Step size parameter for search direction.

5.6.2.6 double CGS\_DATA::rho

Scaling parameter for alpha and beta.

5.6.2.7 double CGS\_DATA::sigma

Scaling parameter and additional step length.

5.6.2.8 double CGS\_DATA::tol\_rel = 1e-6

Relative tolerance for convergence - default = 1e-6.

5.6.2.9 double CGS\_DATA::tol\_abs = 1e-6

Absolution tolerance for convergence - default = 1e-6.

5.6.2.10 double CGS\_DATA::res

Absolute residual norm.

5.6.2.11 double CGS\_DATA::relres

Relative residual norm.

5.6.2.12 double CGS\_DATA::relres\_base

Initial residual norm.

5.6.2.13 double CGS\_DATA::bestres

Best found residual norm.

5.6.2.14 bool CGS\_DATA::Output = true

True = print messages to console.

 $\textbf{5.6.2.15} \quad \textbf{Matrix}{<} \textbf{double}{>} \textbf{CGS\_DATA}{::} \textbf{x}$ 

Current solution to the linear system.

5.6.2.16 Matrix<double> CGS\_DATA::bestx

Best found solution to the linear system.

5.6.2.17 Matrix<double> CGS\_DATA::r

Residual vector for the linear system.

5.6.2.18 Matrix<double> CGS\_DATA::r0

Initial residual vector.

 $\textbf{5.6.2.19} \quad \textbf{Matrix}{<} \textbf{double}{>} \textbf{CGS\_DATA}{::} \textbf{u}$ 

Search direction for v.

5.6.2.20 Matrix<double> CGS\_DATA::w

Updates sigma and u.

 $\textbf{5.6.2.21} \quad \textbf{Matrix}{<} \textbf{double}{>} \textbf{CGS\_DATA}{::} \textbf{v}$ 

Search direction for x.

5.6.2.22 Matrix<double> CGS\_DATA::p

Preconditioning result for w, z, and matvec for Ax.

```
5.6.2.23 Matrix<double> CGS_DATA::c
```

Holds the matvec result between A and p.

```
5.6.2.24 Matrix<double> CGS_DATA::z
```

Full search direction for x.

The documentation for this struct was generated from the following file:

· lark.h

# 5.7 ChemisorptionReaction Class Reference

Chemisorption Reaction Object.

```
#include <shark.h>
```

Inheritance diagram for ChemisorptionReaction:



## **Public Member Functions**

ChemisorptionReaction ()

Default Constructor.

∼ChemisorptionReaction ()

Default Destructor.

void Initialize\_Object (MasterSpeciesList &List, int n)

Function to call the initialization of objects sequentially.

• void Display\_Info ()

Display the adsorption reaction information.

• void modifyMBEdeltas (MassBalance &mbo)

Modify the Deltas in the MassBalance Object.

• int setAdsorbIndices ()

Find and set the adsorbed species indices for each reaction object.

• int setLigandIndex ()

Find and set the ligand species index.

• int setDeltas ()

Find and set all the delta values for the site balance.

 void setActivityModelInfo (int(\*act)(const Matrix< double > &logq, Matrix< double > &activity, const void \*data), const void \*act\_data)

Function to set the surface activity model and data pointer.

void setActivityEnum (int act)

Set the surface activity enum value.

void setDelta (int i, double v)

Set the ith delta factor for the site balance.

void setVolumeFactor (int i, double v)

Set the ith volume factor for the species list (cm<sup>\(\circ\)</sup>3/mol)

void setAreaFactor (int i, double a)

Set the ith area factor for the species list  $(m^2/mol)$ 

void setSpecificArea (double a)

Set the specific area for the adsorbent (m<sup>2</sup>/kg)

void setSpecificMolality (double a)

Set the specific molality for the adsorbent (mol/kg)

void setTotalMass (double m)

Set the total mass of the adsorbent (kg)

void setTotalVolume (double v)

Set the total volume of the system (L)

void setSurfaceChargeBool (bool opt)

Set the boolean for inclusion of surface charging.

void setAdsorbentName (std::string name)

Set the name of the adsorbent to the given string.

void setChargeDensityValue (double a)

Set the value of the charge density parameter to a  $(C/m^2)$ 

• void setlonicStrengthValue (double a)

Set the value of the ionic strength parameter to a (mol/L)

void setActivities (Matrix< double > &x)

Set the values of activities in the activity matrix.

void calculateAreaFactors ()

Calculates the area factors used from the van der Waals volumes.

• void calculateEquilibria (double T)

Calculates all equilibrium parameters as a function of temperature.

void setChargeDensity (const Matrix< double > &x)

Calculates and sets the current value of charge density.

void setlonicStrength (const Matrix< double > &x)

Calculates and sets the current value of ionic strength.

int callSurfaceActivity (const Matrix< double > &x)

Calls the activity model and returns an int flag for success or failure.

- double calculateSurfaceChargeDensity (const Matrix < double > &x)

Function to calculate the surface charge density based on concentrations.

• double calculateElecticPotential (double sigma, double T, double I, double rel\_epsilon)

Function calculates the Psi (electric surface potential) given a set of arguments.

double calculateAqueousChargeExchange (int i)

Function to calculate the net exchange of charges of the aqeous species involved in a given reaction.

double calculateEquilibriumCorrection (double sigma, double T, double I, double rel\_epsilon, int i)

Function to calculate the correction term for the equilibrium parameter.

double Eval\_RxnResidual (const Matrix< double > &x, const Matrix< double > &gama, double T, double rel perm, int i)

Calculates the residual for the ith reaction in the system.

double Eval SiteBalanceResidual (const Matrix< double > &x)

Calculates the residual for the overall site balance.

Reaction & getReaction (int i)

Return reference to the ith reaction object in the adsorption object.

double getDelta (int i)

Get the ith delta factor for the site balance.

• double getVolumeFactor (int i)

Get the ith volume factor (species not involved return zeros) (cm<sup>^</sup>3/mol)

double getAreaFactor (int i)

Get the ith area factor (species not involved return zeros) (m<sup>2</sup>/mol)

double getActivity (int i)

Get the ith activity factor for the surface species.

double getSpecificArea ()

Get the specific area of the adsorbent  $(m^2/kg)$  or (mol/kg)

double getSpecificMolality ()

Get the specific molality of the adsorbent (mol/kg)

• double getBulkDensity ()

Calculate and return bulk density of adsorbent in system (kg/L)

double getTotalMass ()

Get the total mass of adsorbent in the system (kg)

• double getTotalVolume ()

Get the total volume of the system (L)

double getChargeDensity ()

Get the value of the surface charge density  $(C/m^2)$ 

• double getlonicStrength ()

Get the value of the ionic strength of solution (mol/L)

• int getNumberRxns ()

Get the number of reactions involved in the adsorption object.

• int getAdsorbIndex (int i)

Get the index of the adsorbed species in the ith reaction.

• int getLigandIndex ()

Get the index of the ligand species.

• int getActivityEnum ()

Return the enum representing the choosen activity function.

· bool includeSurfaceCharge ()

Returns true if we are considering surface charging during adsorption.

• std::string getAdsorbentName ()

Returns the name of the adsorbent as a string.

## **Protected Attributes**

· int ligand index

Index of the ligand for all reactions.

std::vector< double > Delta

Vector of weights (i.e., deltas) used in the site balance.

## **Private Attributes**

• std::vector< Reaction > ads rxn

List of reactions involved with adsorption.

**Additional Inherited Members** 

5.7.1 Detailed Description

Chemisorption Reaction Object.

C++ Object to handle data and functions associated with forumlating adsorption equilibrium reactions in a aqueous mixture based on chemisorption mechanisms. Each unique surface in a system will require an instance of this structure. This is very similar to AdsorptionReaction, however, this will include a site balance residual that will allow us to consider protonation and deprotonation of the ligands.

5.7.2 Constructor & Destructor Documentation

5.7.2.1 ChemisorptionReaction::ChemisorptionReaction ( )

Default Constructor.

5.7.2.2 ChemisorptionReaction:: ∼ ChemisorptionReaction ( )

Default Destructor.

5.7.3 Member Function Documentation

5.7.3.1 void ChemisorptionReaction::Initialize\_Object ( MasterSpeciesList & List, int n )

Function to call the initialization of objects sequentially.

5.7.3.2 void ChemisorptionReaction::Display\_Info ( )

Display the adsorption reaction information.

5.7.3.3 void ChemisorptionReaction::modifyMBEdeltas ( MassBalance & mbo )

Modify the Deltas in the MassBalance Object.

This function will take a mass balance object as an argument and modify the deltas in that object to correct for how adsorption affects that particular mass balance. Since adsorption can effect multiple mass balances, this function must be called for each mass balance in the system.

## **Parameters**

mbo reference to the MassBalance Object the adsorption is acting on

5.7.3.4 int ChemisorptionReaction::setAdsorbIndices ( )

Find and set the adsorbed species indices for each reaction object.

This function searches through the Reaction objects in ChemisorptionReaction to find the adsorbed species and their indices to set that information in the adsorb\_index structure. Function will return 0 if successful and -1 on a failure.

```
5.7.3.5 int ChemisorptionReaction::setLigandIndex ( )
```

Find and set the ligand species index.

This function searches through the Reaction objects in ChemisorptionReaction to find the ligand species and its index to set that information in the ligand index structure. Function will return 0 if successful and -1 on a failure.

```
5.7.3.6 int ChemisorptionReaction::setDeltas ( )
```

Find and set all the delta values for the site balance.

This function searches through all reaction object instances for the stoicheometry of the ligand in each adsorption reaction. That stoicheometry serves as the basis for determining the site balance. NOTE: the delta for the ligand is set automatically in the setLigandIndex() function, so we can ignore that species. In addition, this function must be called after setLigandIndex() and setAdsorbIndices() are called and after the stoicheometry of each reaction has been determined.

```
5.7.3.7 void ChemisorptionReaction::setActivityModelInfo ( int(*)(const Matrix< double > &logq, Matrix< double > &activity, const void *data) act, const void * act_data )
```

Function to set the surface activity model and data pointer.

This function will setup the surface activity model based on the given pointer arguments. If no arguments are given, or are given as NULL, then the activity model will default to ideal solution assumption.

```
5.7.3.8 void ChemisorptionReaction::setActivityEnum (int act)
```

Set the surface activity enum value.

```
5.7.3.9 void ChemisorptionReaction::setDelta (int i, double v)
```

Set the ith delta factor for the site balance.

```
5.7.3.10 void ChemisorptionReaction::setVolumeFactor (int i, double v)
```

Set the ith volume factor for the species list (cm<sup>3</sup>/mol)

5.7.3.11 void ChemisorptionReaction::setAreaFactor (int i, double a)

Set the ith area factor for the species list (m<sup>2</sup>/mol)

5.7.3.12 void ChemisorptionReaction::setSpecificArea ( double a )

Set the specific area for the adsorbent (m<sup>2</sup>/kg)

5.7.3.13 void ChemisorptionReaction::setSpecificMolality ( double a )

Set the specific molality for the adsorbent (mol/kg)

```
5.7.3.14 void ChemisorptionReaction::setTotalMass ( double m )
Set the total mass of the adsorbent (kg)
5.7.3.15 void ChemisorptionReaction::setTotalVolume ( double v )
Set the total volume of the system (L)
5.7.3.16 void ChemisorptionReaction::setSurfaceChargeBool ( bool opt )
Set the boolean for inclusion of surface charging.
5.7.3.17 void ChemisorptionReaction::setAdsorbentName ( std::string name )
Set the name of the adsorbent to the given string.
5.7.3.18 void ChemisorptionReaction::setChargeDensityValue ( double a )
Set the value of the charge density parameter to a (C/m^2)
5.7.3.19 void ChemisorptionReaction::setlonicStrengthValue ( double a )
Set the value of the ionic strength parameter to a (mol/L)
5.7.3.20 void ChemisorptionReaction::setActivities ( Matrix< double > & x )
Set the values of activities in the activity matrix.
5.7.3.21 void ChemisorptionReaction::calculateAreaFactors ( )
Calculates the area factors used from the van der Waals volumes.
5.7.3.22 void ChemisorptionReaction::calculateEquilibria ( double T )
Calculates all equilibrium parameters as a function of temperature.
5.7.3.23 void ChemisorptionReaction::setChargeDensity (const Matrix < double > & x)
Calculates and sets the current value of charge density.
5.7.3.24 void ChemisorptionReaction::setlonicStrength (const Matrix < double > & x)
Calculates and sets the current value of ionic strength.
5.7.3.25 int ChemisorptionReaction::callSurfaceActivity ( const Matrix < double > & x )
Calls the activity model and returns an int flag for success or failure.
5.7.3.26 double ChemisorptionReaction::calculateSurfaceChargeDensity ( const Matrix < double > & x )
Function to calculate the surface charge density based on concentrations.
```

This function is used to calculate the surface charge density of the adsorbed species based on the charges and concentrations of the adsorbed species. The calculation is used to correct the adsorption equilibria constant based on a localized surface charge balance. This requires that you know the molality of the uncomplexed ligand species on the surface, as well as the specific surface area for the adsorbent.

#### **Parameters**

x matrix of the log(C) concentration values at the current non-linear step

5.7.3.27 double ChemisorptionReaction::calculateElecticPotential ( double sigma, double T, double I, double rel\_epsilon )

Function calculates the Psi (electric surface potential) given a set of arguments.

This function will calculate the electric surface potential of the adsorbent under the current conditions of charge density, temperature, ionic strength, and relative permittivity.

#### **Parameters**

sigma	charge density of the surface (C/m^2)
T	temperature of the system in question (K)
1	ionic strength of the medium the surface is in (mol/L)
rel_epsilon	relative permittivity of the medium (Unitless)

5.7.3.28 double ChemisorptionReaction::calculateAqueousChargeExchange (int i)

Function to calculate the net exchange of charges of the ageous species involved in a given reaction.

This function will look at all aqueous species involved in the ith adsorption reaction and sum up their stoicheometries and charges to see what the net change in charge is caused by the adsorption of charged species in solution. It is then used to adjust or correct the equilibrium constant for the given adsorption reaction.

# Parameters

*i* index of the reaction of interest for the adsorption object

5.7.3.29 double ChemisorptionReaction::calculateEquilibriumCorrection ( double *sigma*, double *T*, double *I*, double *rel\_epsilon*, int *i* )

Function to calculate the correction term for the equilibrium parameter.

This function calculates the correction term that gets applied to the equilibrium parameter to correct for surface charge and charge accumulation/depletion effects. It will call the psi approximation and charge exchange functions, therefore it needs to have those functions arguments passed to it as well.

### **Parameters**

sigma	charge density of the surface (C/m^2)
T	temperature of the system in question (K)
1	ionic strength of the medium the surface is in (mol/L)
rel_epsilon	relative permittivity of the medium (Unitless)
i	index of the reaction of interest for the adsorption object

5.7.3.30 double ChemisorptionReaction::Eval\_RxnResidual ( const Matrix< double > & x, const Matrix< double > & gama, double T, double rel\_perm, int i )

Calculates the residual for the ith reaction in the system.

This function will provide a system residual for the ith reaction object involved in the Adsorption Reaction. The residual is fed into the SHARK solver to find the solution to solid and aqueous phase concentrations simultaneously. This function will also adjust the equilibrium parameter for the reaction

#### **Parameters**

X	matrix of the log(C) concentration values at the current non-linear step
gama	matrix of activity coefficients for each species at the current non-linear step
T	temperature of the system in question (K)
rel_perm	relative permittivity of the media (unitless)
i	index of the reaction of interest for the adsorption object

5.7.3.31 double ChemisorptionReaction::Eval SiteBalanceResidual (const Matrix < double > & x)

Calculates the residual for the overall site balance.

This function will provide a system residual for the site/ligand balance for the Chemisorption Reaction object. The residual is fed into the SHARK solver to find the solution to solid and aqueous phase concentrations simultaneously.

### **Parameters**

x matrix of the log(C) concentration values at the current non-linear step

5.7.3.32 Reaction& ChemisorptionReaction::getReaction (int i)

Return reference to the ith reaction object in the adsorption object.

5.7.3.33 double ChemisorptionReaction::getDelta (int i)

Get the ith delta factor for the site balance.

5.7.3.34 double ChemisorptionReaction::getVolumeFactor (int i)

Get the ith volume factor (species not involved return zeros) (cm<sup>\(\)</sup>3/mol)

5.7.3.35 double ChemisorptionReaction::getAreaFactor ( int i )

Get the ith area factor (species not involved return zeros) (m<sup>2</sup>/mol)

5.7.3.36 double ChemisorptionReaction::getActivity ( int i )

Get the ith activity factor for the surface species.

```
5.7.3.37 double ChemisorptionReaction::getSpecificArea ( )
Get the specific area of the adsorbent (m<sup>2</sup>/kg) or (mol/kg)
5.7.3.38 double ChemisorptionReaction::getSpecificMolality ( )
Get the specific molality of the adsorbent (mol/kg)
5.7.3.39 double ChemisorptionReaction::getBulkDensity ( )
Calculate and return bulk density of adsorbent in system (kg/L)
5.7.3.40 double ChemisorptionReaction::getTotalMass ( )
Get the total mass of adsorbent in the system (kg)
5.7.3.41 double ChemisorptionReaction::getTotalVolume ( )
Get the total volume of the system (L)
5.7.3.42 double ChemisorptionReaction::getChargeDensity ( )
Get the value of the surface charge density (C/m^2)
5.7.3.43 double ChemisorptionReaction::getlonicStrength ( )
Get the value of the ionic strength of solution (mol/L)
5.7.3.44 int ChemisorptionReaction::getNumberRxns ( )
Get the number of reactions involved in the adsorption object.
5.7.3.45 int ChemisorptionReaction::getAdsorbIndex (int i)
Get the index of the adsorbed species in the ith reaction.
5.7.3.46 int ChemisorptionReaction::getLigandIndex ( )
Get the index of the ligand species.
5.7.3.47 int ChemisorptionReaction::getActivityEnum ( )
Return the enum representing the choosen activity function.
5.7.3.48 bool ChemisorptionReaction::includeSurfaceCharge ( )
Returns true if we are considering surface charging during adsorption.
```

5.7.3.49 std::string ChemisorptionReaction::getAdsorbentName ( )

Returns the name of the adsorbent as a string.

### 5.7.4 Member Data Documentation

**5.7.4.1 int ChemisorptionReaction::ligand\_index** [protected]

Index of the ligand for all reactions.

**5.7.4.2 std::vector**<**double**> **ChemisorptionReaction::Delta** [protected]

Vector of weights (i.e., deltas) used in the site balance.

**5.7.4.3** std::vector<Reaction> ChemisorptionReaction::ads\_rxn [private]

List of reactions involved with adsorption.

The documentation for this class was generated from the following file:

· shark.h

# 5.8 Document Class Reference

Object for the various documents in the yaml file.

```
#include <yaml_wrapper.h>
```

Inheritance diagram for Document:



#### **Public Member Functions**

Document ()

Default constructor.

∼Document ()

Default destructor.

Document (const Document &doc)

Copy constructor.

Document (std::string name)

Constructor by name.

• Document (const KeyValueMap &map)

Constructor by existing map.

Document (std::string name, const KeyValueMap &map)

Constructor by name and map.

• Document (std::string key, const Header &head)

Constructor by single header.

• Document & operator= (const Document &doc)

Equals overload.

ValueTypePair & operator[] (const std::string key)

Return the ValueType reference at the given key.

ValueTypePair operator[] (const std::string key) const

Return the ValueType at the given key.

Header & operator() (const std::string key)

Return the Header reference at the given key.

Header operator() (const std::string key) const

Return the Header at the given key.

std::map< std::string, Header > & getHeadMap ()

Return the reference to the Header Map.

KeyValueMap & getDataMap ()

Return the reference to the KeyValueMap.

Header & getHeader (std::string key)

Return reference to the Header in map at the key.

std::map< std::string, Header >::const\_iterator end () const

Returns a const iterator pointing to the end of the list.

std::map< std::string, Header >::iterator end ()

Returns an iterator pointing to the end of the list.

• std::map< std::string, Header >::const\_iterator begin () const

Returns a const iterator pointing to the begining of the list.

std::map< std::string, Header >::iterator begin ()

Returns an iterator pointing to the begining of the list.

• void clear ()

Clear out info in the Document.

· void resetKeys ()

Set all keys in the map to match names of the headers.

void changeKey (std::string oldKey, std::string newKey)

Change a given oldKey in the header map to the newKey given.

void revalidateAllKeys ()

Resets and validates keys in header and subheader maps.

void addPair (std::string key, std::string val)

Adds a pair object to the map (with only strings)

void addPair (std::string key, std::string val, int t)

Adds a pair object and asserts a type.

void setName (std::string name)

Set the name of the Document.

void setAlias (std::string alias)

Set the alias of the Document.

void setNameAliasPair (std::string n, std::string a, int s)

Set the name, alias, and state of the document.

void setState (int state)

Set the state of the Document.

• void DisplayContents ()

Display the contents of the Document.

void addHeadKey (std::string key)

Add a key to the Header without a header object.

void copyAnchor2Alias (std::string alias, Header &ref)

Find the anchor in the map, and copy to the Header reference given.

• int size ()

Return the size of the header map.

std::string getName ()

Return the name of the document.

• std::string getAlias ()

Return the alias of the document.

• int getState ()

Return the state of the document.

· bool isAlias ()

Returns true if the document is an alias.

· bool isAnchor ()

Returns true if the document is an anchor.

Header & getAnchoredHeader (std::string alias)

Returns reference to the anchored header, if any.

Header & getHeadFromSubAlias (std::string alias)

Returns reference to the Header that contains a Sub with the given alias.

#### **Private Attributes**

std::map< std::string, Header > Head\_Map
 Map of headers contained within the document.

**Additional Inherited Members** 

### 5.8.1 Detailed Description

Object for the various documents in the yaml file.

C++ Object for the documents in a yaml input file as denoted by a Key: followed by — (three dashes) and ending with a ... (three dots). A single yaml file can have multiple document structures and each document structure can have multiple headers (which have sub-headers and key-values) and key-value-pairs. This is the larges single object in the yaml file itself.

Just like Header, this object also inherits from SubHeader and therefore has access to its protected members. You can use access to those members to establish the KeyValuePairs in the Document, name the Document, and give the Document an alias or anchor value.

```
5.8.2 Constructor & Destructor Documentation
5.8.2.1 Document::Document ( )
Default constructor.
5.8.2.2 Document::~Document ( )
Default destructor.
5.8.2.3 Document::Document ( const Document & doc )
Copy constructor.
5.8.2.4 Document::Document ( std::string name )
Constructor by name.
5.8.2.5 Document::Document ( const KeyValueMap & map )
Constructor by existing map.
5.8.2.6 Document::Document ( std::string name, const KeyValueMap & map )
Constructor by name and map.
5.8.2.7 Document::Document ( std::string key, const Header & head )
Constructor by single header.
5.8.3 Member Function Documentation
5.8.3.1 Document& Document::operator= ( const Document & doc )
Equals overload.
5.8.3.2 ValueTypePair& Document::operator[]( const std::string key )
Return the ValueType reference at the given key.
5.8.3.3 ValueTypePair Document::operator[]( const std::string key ) const
Return the ValueType at the given key.
5.8.3.4 Header& Document::operator() ( const std::string key )
Return the Header reference at the given key.
```

```
5.8.3.5 Header Document::operator() ( const std::string key ) const
Return the Header at the given key.
5.8.3.6 std::map<std::string, Header>& Document::getHeadMap ( )
Return the reference to the Header Map.
5.8.3.7 KeyValueMap& Document::getDataMap ( )
Return the reference to the KeyValueMap.
5.8.3.8 Header& Document::getHeader ( std::string key )
Return reference to the Header in map at the key.
5.8.3.9 std::map<std::string, Header>::const_iterator Document::end ( ) const
Returns a const iterator pointing to the end of the list.
5.8.3.10 std::map<std::string, Header>::iterator Document::end ( )
Returns an iterator pointing to the end of the list.
5.8.3.11 std::map<std::string, Header>::const_iterator Document::begin ( ) const
Returns a const iterator pointing to the begining of the list.
5.8.3.12 std::map<std::string, Header>::iterator Document::begin ( )
Returns an iterator pointing to the begining of the list.
5.8.3.13 void Document::clear ( )
Clear out info in the Document.
5.8.3.14 void Document::resetKeys ( )
Set all keys in the map to match names of the headers.
5.8.3.15 void Document::changeKey ( std::string oldKey, std::string newKey )
Change a given oldKey in the header map to the newKey given.
5.8.3.16 void Document::revalidateAllKeys ( )
Resets and validates keys in header and subheader maps.
```

```
5.8.3.17 void Document::addPair ( std::string key, std::string val )
Adds a pair object to the map (with only strings)
5.8.3.18 void Document::addPair ( std::string key, std::string val, int t )
Adds a pair object and asserts a type.
5.8.3.19 void Document::setName ( std::string name )
Set the name of the Document.
5.8.3.20 void Document::setAlias ( std::string alias )
Set the alias of the Document.
5.8.3.21 void Document::setNameAliasPair ( std::string n, std::string a, int s )
Set the name, alias, and state of the document.
5.8.3.22 void Document::setState ( int state )
Set the state of the Document.
5.8.3.23 void Document::DisplayContents ( )
Display the contents of the Document.
5.8.3.24 void Document::addHeadKey ( std::string key )
Add a key to the Header without a header object.
5.8.3.25 void Document::copyAnchor2Alias ( std::string alias, Header & ref )
Find the anchor in the map, and copy to the Header reference given.
5.8.3.26 int Document::size ( )
Return the size of the header map.
5.8.3.27 std::string Document::getName ( )
Return the name of the document.
5.8.3.28 std::string Document::getAlias ( )
Return the alias of the document.
```

```
5.8.3.29 int Document::getState ( )
Return the state of the document.
5.8.3.30 bool Document::isAlias ( )
Returns true if the document is an alias.
5.8.3.31 bool Document::isAnchor ( )
Returns true if the document is an anchor.
5.8.3.32 Header & Document::getAnchoredHeader ( std::string alias )
Returns reference to the anchored header, if any.
5.8.3.33 Header& Document::getHeadFromSubAlias ( std::string alias )
Returns reference to the Header that contains a Sub with the given alias.
5.8.4 Member Data Documentation
5.8.4.1 std::map<std::string, Header> Document::Head_Map [private]
Map of headers contained within the document.
The documentation for this class was generated from the following file:
    • yaml_wrapper.h
5.9 DOGFISH_DATA Struct Reference
Primary data structure for running the DOGFISH application.
#include <dogfish.h>
```

#### **Public Attributes**

• unsigned long int total\_steps = 0

Total number of solver steps taken.

• double time old = 0.0

Old value of time (hrs)

• double time = 0.0

Current value of time (hrs)

• bool Print2File = true

True = results to .txt; False = no printing.

• bool Print2Console = true

True = results to console; False = no printing.

• bool DirichletBC = false

False = uses film mass transfer for BC, True = Dirichlet BC.

• bool NonLinear = false

False = Solve directly, True = Solve iteratively.

• double t\_counter = 0.0

Counter for the time output.

double t\_print

Print output at every t\_print time (hrs)

• int NumComp

Number of species to track.

• double end\_time

Units: hours.

· double total sorption old

Per mass or volume of single fiber.

• double total\_sorption

Per mass or volume of single fiber.

· double fiber\_length

Units: um.

· double fiber diameter

Units: um.

· double fiber\_specific\_area

Units:  $m^2/kg$ .

FILE \* OutputFile

Output file pointer to the output file for postprocesses and results.

• double(\* eval\_R )(int i, int I, const void \*data)

Function pointer to evaluate retardation coefficient.

double(\* eval\_DI)(int i, int I, const void \*data)

Function pointer to evaluate intraparticle diffusivity.

double(\* eval\_kf )(int i, const void \*data)

Function pointer to evaluate film mass transfer coefficient.

• double(\* eval\_qs )(int i, const void \*data)

Function pointer to evaluate fiber surface concentration.

const void \* user\_data

Data structure for users info to calculate all parameters.

std::vector< FINCH\_DATA > finch\_dat

Data structure for FINCH\_DATA objects.

• std::vector< DOGFISH\_PARAM > param\_dat

Data structure for DOGFISH\_PARAM objects.

#### 5.9.1 Detailed Description

Primary data structure for running the DOGFISH application.

C-style object to hold information for the adsorption simulations. Contains function pointers and other data structures. This information is passed around to other functions used to simulate the fiber diffusion physics.

5.9.2 Member Data Documentation

5.9.2.1 unsigned long int DOGFISH\_DATA::total\_steps = 0

Total number of solver steps taken.

5.9.2.2 double DOGFISH\_DATA::time\_old = 0.0

Old value of time (hrs)

5.9.2.3 double DOGFISH\_DATA::time = 0.0

Current value of time (hrs)

5.9.2.4 bool DOGFISH\_DATA::Print2File = true

True = results to .txt; False = no printing.

5.9.2.5 bool DOGFISH\_DATA::Print2Console = true

True = results to console; False = no printing.

5.9.2.6 bool DOGFISH\_DATA::DirichletBC = false

False = uses film mass transfer for BC, True = Dirichlet BC.

5.9.2.7 bool DOGFISH\_DATA::NonLinear = false

False = Solve directly, True = Solve iteratively.

5.9.2.8 double DOGFISH\_DATA::t\_counter = 0.0

Counter for the time output.

5.9.2.9 double DOGFISH\_DATA::t\_print

Print output at every t\_print time (hrs)

5.9.2.10 int DOGFISH\_DATA::NumComp

Number of species to track.

5.9.2.11 double DOGFISH\_DATA::end\_time

Units: hours.

5.9.2.12 double DOGFISH\_DATA::total\_sorption\_old

Per mass or volume of single fiber.

5.9.2.13 double DOGFISH\_DATA::total\_sorption

Per mass or volume of single fiber.

5.9.2.14 double DOGFISH\_DATA::fiber\_length

Units: um.

5.9.2.15 double DOGFISH\_DATA::fiber\_diameter

Units: um.

5.9.2.16 double DOGFISH\_DATA::fiber\_specific\_area

Units: m^2/kg.

5.9.2.17 FILE\* DOGFISH\_DATA::OutputFile

Output file pointer to the output file for postprocesses and results.

5.9.2.18 double(\* DOGFISH\_DATA::eval\_R) (int i, int I, const void \*data)

Function pointer to evaluate retardation coefficient.

5.9.2.19 double(\* DOGFISH\_DATA::eval\_DI) (int i, int I, const void \*data)

Function pointer to evaluate intraparticle diffusivity.

5.9.2.20 double(\* DOGFISH\_DATA::eval\_kf) (int i, const void \*data)

Function pointer to evaluate film mass transfer coefficient.

5.9.2.21 double(\* DOGFISH\_DATA::eval\_qs) (int i, const void \*data)

Function pointer to evaluate fiber surface concentration.

5.9.2.22 const void\* DOGFISH\_DATA::user\_data

Data structure for users info to calculate all parameters.

5.9.2.23 std::vector<FINCH\_DATA> DOGFISH\_DATA::finch\_dat

Data structure for FINCH\_DATA objects.

5.9.2.24 std::vector<DOGFISH\_PARAM> DOGFISH\_DATA::param\_dat

Data structure for DOGFISH\_PARAM objects.

The documentation for this struct was generated from the following file:

· dogfish.h

# 5.10 DOGFISH\_PARAM Struct Reference

Data structure for species-specific parameters.

```
#include <dogfish.h>
```

#### **Public Attributes**

· double intraparticle\_diffusion

Units: um^2/hr.

• double film\_transfer\_coeff

Units: um/hr.

• double surface\_concentration

Units: mol/kg.

• double initial\_sorption

Units: mol/kg.

• double sorbed\_molefraction

Molefraction of sorbed species.

· Molecule species

Adsorbed species Molecule Object.

# 5.10.1 Detailed Description

Data structure for species-specific parameters.

C-style object to hold information on all adsorbing species. Parameters are given descriptive names to indicate what each is for.

5.10.2 Member Data Documentation

5.10.2.1 double DOGFISH\_PARAM::intraparticle\_diffusion

Units: um<sup>2</sup>/hr.

5.10.2.2 double DOGFISH\_PARAM::film\_transfer\_coeff

Units: um/hr.

5.10.2.3 double DOGFISH\_PARAM::surface\_concentration

Units: mol/kg.

5.10.2.4 double DOGFISH\_PARAM::initial\_sorption

Units: mol/kg.

5.10.2.5 double DOGFISH\_PARAM::sorbed\_molefraction

Molefraction of sorbed species.

5.10.2.6 Molecule DOGFISH\_PARAM::species

Adsorbed species Molecule Object.

The documentation for this struct was generated from the following file:

· dogfish.h

## 5.11 Dove Class Reference

Dynamic ODE-solver with Various Established methods (DOVE) object.

```
#include <dove.h>
```

# **Public Member Functions**

• Dove ()

Default constructor.

• ∼Dove ()

Default destructor.

void set\_numfunc (int i)

Set the number of functions to solve and reserve necessary space.

void set\_timestep (double d)

Set the value of the time step.

void set\_timestepmin (double dmin)

Set the value of the minimum time step.

• void set\_timestepmax (double dmax)

Set the value of the maximum time step.

void set\_endtime (double e)

Set the value of the end time.

void set\_integrationtype (integrate\_subtype type)

Set the type of integration scheme to use.

void set\_timestepper (timestep\_type type)

Set the time stepper scheme type.

void set\_preconditioner (precond\_type type)

Set the type of preconditioner to use.

void set outputfile (FILE \*file)

Set the output file for simulation results.

void set\_userdata (const void \*data)

Set the user defined data structure.

void set initialcondition (int i, double ic)

Set the initial condition of variable i to value ic.

void set\_output (bool choice)

Set the value of DoveOutput (True if you want console messages)

void set\_fileoutput (bool choice)

Set the value of DoveFileOuput (True if you want results printed to file)

void set\_tolerance (double tol)

Set the value of residual/error tolerance desired.

void set defaultCoeffs ()

Set all coeff functions to the default.

void set defaultJacobis ()

Set all Jacobians to the default (only does the diagonals!)

void set NonlinearAbsTol (double tol)

Set the value of nonlinear absolute tolerance.

void set\_NonlinearRelTol (double tol)

Set the value of nonlinear relative tolerance.

void set\_LinearAbsTol (double tol)

Set the value of linear absolute tolerance.

void set\_LinearRelTol (double tol)

Set the value of linear relative tolerance.

void set\_NonlinearOutput (bool choice)

Sets the non-linear output information according to user choice.

void set LinearOutput (bool choice)

Sets the linear output information according to user choice.

void set\_Preconditioning (bool choice)

Sets the boolean to determine whether or not to include preconditioning.

void set\_LinearMethod (krylov\_method choice)

Sets the linear solver method to user choice.

void set\_LineSearchMethod (linesearch\_type choice)

Sets the line search method to the user choice.

void set\_MaxNonLinearIterations (int it)

Set the maximum number of non-linear iterations.

void set MaxLinearIterations (int it)

Set the maximum number of linear iterations (or number of restarts)

void set\_RestartLimit (int it)

Sets the number of iterations before restarting.

void set\_RecursionLevel (int level)

Sets the maximum level of recursion for the KMS method.

void set\_LinearStatus (bool choice)

Sets the boolean to determine whether or not to treat as linear (true = Linear)

void registerFunction (int i, double(\*func)(int i, const Matrix< double > &u, double t, const void \*data))

Register the ith user function.

void registerCoeff (int i, double(\*coeff)(int i, const Matrix< double > &u, double t, const void \*data))

Register the ith time coeff function.

 void registerJacobi (int i, int j, double(\*jac)(int i, int j, const Matrix< double > &u, double t, const void \*data)) Register the i-jth element of jacobian. void print header () Function to print out a header to output file. void print\_newresult () Function to print out the new result of n+1 time level. void print result () Function to print out the old result of n time level. Matrix< double > & getCurrentU () Return reference to the n level solution. Matrix< double > & getOldU () Return reference to the n-1 level solution. Matrix< double > & getNewU () Return reference to the n+1 level solution. const void \* getUserData () Return pointer to user data. • int getNumFunc () Return the number of functions. double getTimeStep () Return the current time step. double getTimeStepOld () Return the old time step. double getEndTime () Return value of end time. double getCurrentTime () Return the value of current time. double getOldTime () Return the value of the previous time. • double getOlderTime () Return the value of the older previous time. double getMinTimeStep () Return the value of the minimum time step. double getMaxTimeStep () Return the value of the maximum time step. bool hasConverged () Returns state of convergence. double getNonlinearResidual () Returns the current value of the non-linear residual. double getNonlinearRelativeRes () Returns the current value of the non-linear relative residual. std::map< int, double(\*)(int i, int j, const Matrix< double > &u, double t, const void \*data)> & getJacobiMap (int i) Function to return a reference to the Jacobian Matrix map at the ith row of the matrix. double ComputeTimeStep () Returns a computed value for the next time step. double Eval Func (int i, const Matrix< double > &u, double t) Evaluate user function i at given u matrix and time t.

double Eval Coeff (int i, const Matrix< double > &u, double t)

Evaluate user time coefficient function i at given u matrix and time t.

• double Eval\_Jacobi (int i, int j, const Matrix< double > &u, double t)

Evaluate user jacobian function for (i,j) at given u matrix and time t.

• int solve\_timestep ()

Function to solve a single time step.

void validate\_precond ()

Function to validate and set preconditioning pointer.

• void validate\_linearsteps ()

Function to check and validate the number of linear iterations.

· void update\_states ()

Function to update the stateful information.

void update\_timestep ()

Function to update the timestep for the simulation.

· void reset all ()

Reset all the states.

• int solve\_all ()

Function to solve the system of equations and print results to file (returns 0 on success)

• int solve\_FE ()

Solver function for explicit-FE method.

• int solve\_RK4 ()

Solver function for explicit-RK4 method.

• int solve RKF ()

Solver function for explicit-RKF method.

#### **Protected Attributes**

Matrix< double > un

Matrix for nth level solution vector.

Matrix< double > unp1

Matrix for n+1 level solution vector.

• Matrix< double > unm1

Matrix for n-1 level solution vector.

· double dt

Time step between n and n+1 time levels.

• double dt\_old

Time step between n and n-1 time levels.

· double time\_end

Time on which to end the ODE simulations.

double time

Value of current time.

· double time\_old

Value of previous time.

· double time\_older

Value of older previous time.

· double dtmin

Minimum allowable time step.

double dtmax

Maximum allowable time step.

double tolerance

Residual tolerance desired.

· integrate type int type

Type of time integration to use.

integrate\_subtype int\_sub

Subtype of time integration scheme to use.

timestep\_type timestepper

Type of time stepper to be used.

· precond type preconditioner

Type of preconditioner to use.

FILE \* Output

File to where simulation results will be place.

· int num func

Number of functions in the system of ODEs.

bool Converged

Boolean to hold information on whether or not last step converged.

bool DoveOutput

Boolean to determine whether or not to print Dove messages to console.

bool DoveFileOutput

Boolean to determine whether or not to print Dove ouput to the file.

bool Preconditioner

Boolean to determine whether or not to use a preconditioner.

bool Linear

Boolean to determine whether or not to treat problem as linear.

int linmax

Users requested maximum number of linear steps.

Matrix < double(\*)(int i, const Matrix < double > &u, double t, const void \*data) > user func

Matrix object for user defined rate functions.

Matrix< double(\*)(int i, const Matrix< double > &u, double t, const void \*data)> user\_coeff

Matrix object for user defined time coefficients (optional)

std::vector< std::map< int, double(\*)(int i, int j, const Matrix< double > &u, double t, const void \*data)>> user jacobi

A vector of Maps for user defined Jacobian elements (optional)

const void \* user data

Pointer for user defined data structure.

- PJFNK\_DATA newton\_dat
- int(\* residual )(const Matrix< double > &x, Matrix< double > &F, const void \*res\_data)

Function pointer for the residual function of DOVE.

int(\* precon )(const Matrix< double > &r, Matrix< double > &p, const void \*precon\_data)

Function pointer for the preconditioning operation of DOVE.

### 5.11.1 Detailed Description

Dynamic ODE-solver with Various Established methods (DOVE) object.

This class structure creates a C++ object that can be used to solve coupled systems of Ordinary Differential Equations. A user will interface with this object by creating functions that evaluate the right-hand side of an ODE based on the given variable set. Those functions will collectively create the system to solve numerically using either explicit or implicit methods. The choice of methods can be set by the user, or the object will default to the Backwards-Euler implicit method for stability.

User functions for the right-hand side are written as...

```
du_i/dt = user_function_i(const Matrix<double> &u, const void *data_struct)
```

In some cases, there is a need to include a time coefficient on the left-hand side of the rate expression. For those cases, the user may also provide a time coefficient function...

```
user_time_coeff_i(const Matrix<double> &u, const void *data_struct) * du_i/dt = user_function_i(...)
```

For most implicit problems, the ODE system must be solved iteratively using a Newton-style method. In these cases, the user may also provide functions for Jacobian matrix elements...

```
user_jacobi_element_i_j(const Matrix<double> &u, const void *data_struct)
```

All of these above functions are to be put into Matrices inside of the Dove class object so that Dove will call those functions when it needs to be called. Data structures for all function calls are optional and are to be defined by the user to contain whatever parameter information is needed for their particular problem.

```
5.11.2 Constructor & Destructor Documentation
5.11.2.1 Dove::Dove ( )
Default constructor.
5.11.2.2 Dove::∼Dove ( )
Default destructor.
5.11.3 Member Function Documentation
5.11.3.1 void Dove::set_numfunc ( int i )
Set the number of functions to solve and reserve necessary space.
5.11.3.2 void Dove::set_timestep ( double d )
Set the value of the time step.
5.11.3.3 void Dove::set_timestepmin ( double dmin )
Set the value of the minimum time step.
5.11.3.4 void Dove::set_timestepmax ( double dmax )
Set the value of the maximum time step.
5.11.3.5 void Dove::set_endtime ( double e )
Set the value of the end time.
5.11.3.6 void Dove::set_integrationtype ( integrate_subtype type )
Set the type of integration scheme to use.
```

```
5.11.3.7 void Dove::set_timestepper ( timestep_type type )
Set the time stepper scheme type.
5.11.3.8 void Dove::set_preconditioner ( precond_type type )
Set the type of preconditioner to use.
5.11.3.9 void Dove::set_outputfile ( FILE * file )
Set the output file for simulation results.
5.11.3.10 void Dove::set_userdata ( const void * data )
Set the user defined data structure.
5.11.3.11 void Dove::set_initialcondition (int i, double ic)
Set the initial condition of variable i to value ic.
5.11.3.12 void Dove::set_output ( bool choice )
Set the value of DoveOutput (True if you want console messages)
5.11.3.13 void Dove::set_fileoutput ( bool choice )
Set the value of DoveFileOuput (True if you want results printed to file)
5.11.3.14 void Dove::set_tolerance ( double tol )
Set the value of residual/error tolerance desired.
5.11.3.15 void Dove::set_defaultCoeffs ( )
Set all coeff functions to the default.
5.11.3.16 void Dove::set_defaultJacobis ( )
Set all Jacobians to the default (only does the diagonals!)
5.11.3.17 void Dove::set_NonlinearAbsTol ( double tol )
Set the value of nonlinear absolute tolerance.
5.11.3.18 void Dove::set_NonlinearRelTol ( double tol )
Set the value of nonlinear relative tolerance.
```

```
5.11.3.19 void Dove::set_LinearAbsTol ( double tol )
Set the value of linear absolute tolerance.
5.11.3.20 void Dove::set_LinearRelTol ( double tol )
Set the value of linear relative tolerance.
5.11.3.21 void Dove::set_NonlinearOutput ( bool choice )
Sets the non-linear output information according to user choice.
5.11.3.22 void Dove::set_LinearOutput (bool choice)
Sets the linear output information according to user choice.
5.11.3.23 void Dove::set_Preconditioning ( bool choice )
Sets the boolean to determine whether or not to include preconditioning.
5.11.3.24 void Dove::set_LinearMethod ( krylov_method choice )
Sets the linear solver method to user choice.
5.11.3.25 void Dove::set_LineSearchMethod ( linesearch_type choice )
Sets the line search method to the user choice.
5.11.3.26 void Dove::set_MaxNonLinearIterations (int it)
Set the maximum number of non-linear iterations.
5.11.3.27 void Dove::set_MaxLinearIterations ( int it )
Set the maximum number of linear iterations (or number of restarts)
5.11.3.28 void Dove::set_RestartLimit (int it)
Sets the number of iterations before restarting.
5.11.3.29 void Dove::set_RecursionLevel (int level)
Sets the maximum level of recursion for the KMS method.
5.11.3.30 void Dove::set_LinearStatus ( bool choice )
Sets the boolean to determine whether or not to treat as linear (true = Linear)
```

5.11.3.31 void Dove::registerFunction (int i, double(\*)(int i, const Matrix < double > &u, double t, const void \*data) func )

Register the ith user function.

This function will register the ith user function into the object. That function must accept as arguments the function identifier i, a constant Matrix for variables u, a double for time t, and a void data pointer. All of this information is required to be in the function parameters, but is not required to be used by the function. The indentifier i can be used to conveniently define coupling between nieghboring elements/variables in the system. In other words, the int i denotes not only the function being registered, but also the primary coupled variable for the function.

```
i.e., du_i/dt = Func(u_i all other u)
```

This will allow for this framework to also handle PDEs, whose coupling between ith and jth variables is usually done via nieghboring variables (i.e., u\_i in a 1-D PDE couples with u\_i-1 and u\_i+1). A similar relational scheme is workable with multiple dimensions. Additional information about the coupling between the ith variable and other variables can be passed to the function via the void data pointer.

Note

You are allowed to point to the same user function for all i, but you must make sure that the resulting system is non-singular (i.e., use argument i passed to the function to denote interally which function you are at).

5.11.3.32 void Dove::registerCoeff (int i, double(\*)(int i, const Matrix< double > &u, double t, const void \*data) coeff )

Register the ith time coeff function.

This function will register the ith coeff function into the object. That function must accept as arguments the coefficient identifier i, a constant Matrix for variables u, a double for time t, and a void data pointer. All of this information is required to be in the function parameters, but is not required to be used by the function. The indentifier i can be used to conveniently define identify where the coefficient may be applied spatially. In other words, if solving a PDE, the time coefficient may be a function of location in space, which can be potentially identified by int i.

For example, in 1-D space, the distance x can be computed as x = dx\*i for a regular grid.

5.11.3.33 void Dove::registerJacobi ( int *i*, int *j*, double(\*)(int i, int j, const Matrix< double > &u, double t, const void \*data) *jac* )

Register the i-jth element of jacobian.

This function will register the (i,j) jacobian function into the object. That function must accept as arguments the jacobi identifiers (i and j), a constant Matrix for variables u, a double for time t, and a void data pointer. All of this information is required to be in the function parameters, but is not required to be used by the function. The indentifiers i and j can be used to determine which Jacobian function this should be, thus allowing a user to potentially reference the same function for all Jacobi elements, but return different results based on matrix location.

Jacobian elements are as follows: J ij = d(func i)/d(u j) derivative of ith function with respect to jth variable.

Note

The jacobian information is used only in preconditioning actions taken by DOVE. The type of preconditioning can be choosen by the user. There are standard types of preconditioning available.

5.11.3.34 void Dove::print\_header()

Function to print out a header to output file.

```
5.11.3.35 void Dove::print_newresult()
Function to print out the new result of n+1 time level.
5.11.3.36 void Dove::print_result()
Function to print out the old result of n time level.
5.11.3.37 Matrix<double>& Dove::getCurrentU()
Return reference to the n level solution.
5.11.3.38 Matrix<double>& Dove::getOldU()
Return reference to the n-1 level solution.
5.11.3.39 Matrix<double>& Dove::getNewU()
Return reference to the n+1 level solution.
5.11.3.40 const void* Dove::getUserData ( )
Return pointer to user data.
5.11.3.41 int Dove::getNumFunc ( )
Return the number of functions.
5.11.3.42 double Dove::getTimeStep ( )
Return the current time step.
5.11.3.43 double Dove::getTimeStepOld ( )
Return the old time step.
5.11.3.44 double Dove::getEndTime ( )
Return value of end time.
5.11.3.45 double Dove::getCurrentTime ( )
Return the value of current time.
5.11.3.46 double Dove::getOldTime ( )
Return the value of the previous time.
```

```
5.11.3.47 double Dove::getOlderTime ( )
Return the value of the older previous time.
5.11.3.48 double Dove::getMinTimeStep ( )
Return the value of the minimum time step.
5.11.3.49 double Dove::getMaxTimeStep ( )
Return the value of the maximum time step.
5.11.3.50 bool Dove::hasConverged ( )
Returns state of convergence.
5.11.3.51 double Dove::getNonlinearResidual ( )
Returns the current value of the non-linear residual.
5.11.3.52 double Dove::getNonlinearRelativeRes ( )
Returns the current value of the non-linear relative residual.
5.11.3.53 std::map<int, double (*) (int i, int j, const Matrix<double>&u, double t, const void *data)>& Dove::getJacobiMap
          ( int i )
Function to return a reference to the Jacobian Matrix map at the ith row of the matrix.
5.11.3.54 double Dove::ComputeTimeStep ( )
Returns a computed value for the next time step.
5.11.3.55 double Dove::Eval_Func ( int i, const Matrix < double > & u, double t)
Evaluate user function i at given u matrix and time t.
5.11.3.56 double Dove::Eval_Coeff ( int i, const Matrix < double > & u, double t )
Evaluate user time coefficient function i at given u matrix and time t.
5.11.3.57 double Dove::Eval_Jacobi ( int i, int j, const Matrix< double > & u, double t)
Evaluate user jacobian function for (i,j) at given u matrix and time t.
5.11.3.58 int Dove::solve_timestep ( )
```

Function to solve a single time step.

```
5.11.3.59 void Dove::validate_precond ( )
```

Function to validate and set preconditioning pointer.

```
5.11.3.60 void Dove::validate_linearsteps ( )
```

Function to check and validate the number of linear iterations.

```
5.11.3.61 void Dove::update_states ( )
```

Function to update the stateful information.

```
5.11.3.62 void Dove::update_timestep ( )
```

Function to update the timestep for the simulation.

```
5.11.3.63 void Dove::reset_all ( )
```

Reset all the states.

```
5.11.3.64 int Dove::solve_all ( )
```

Function to solve the system of equations and print results to file (returns 0 on success)

This function will iteratively go through and solve the system for all time steps until either failure occurs or the final time has been reached. Output will be placed into the user's output file or a default output file. This function will assume that the initial conditions have already been set for each variable by the user.

```
5.11.3.65 int Dove::solve_FE( )
```

Solver function for explicit-FE method.

This function will solve the Dove system of equations using the standard Forward-Euler method. In this function, DOVE will call the user defined rate functions and use that information at the previous time level to solve for the next time level directly.

```
unp1[i] = (Rn[i]*un[i] + dt*func[i](unp1)) / Rnp1[i]

5.11.3.66 int Dove::solve_RK4( )
```

Solver function for explicit-RK4 method.

This function will solve the Dove system of equations using the Runge-Kutta 4th order method. In this function, D← OVE will call user defined rate functions as necessary and use that information at the previous time level to provide an estimate to the solution at the next time level.

```
5.11.3.67 int Dove::solve_RKF ( )
```

Solver function for explicit-RKF method.

This function will solve the Dove system of equations using the Runge-Kutta-Fehlberg method. In this function,  $D \leftarrow OVE$  will call user defined rate runctions as necessary and use that information at the previous time level to provide an estimate to the solution at the next time level.

```
5.11.4 Member Data Documentation
5.11.4.1 Matrix<double> Dove::un [protected]
Matrix for nth level solution vector.
5.11.4.2 Matrix<double> Dove::unp1 [protected]
Matrix for n+1 level solution vector.
5.11.4.3 Matrix<double> Dove::unm1 [protected]
Matrix for n-1 level solution vector.
5.11.4.4 double Dove::dt [protected]
Time step between n and n+1 time levels.
5.11.4.5 double Dove::dt_old [protected]
Time step between n and n-1 time levels.
5.11.4.6 double Dove::time_end [protected]
Time on which to end the ODE simulations.
5.11.4.7 double Dove::time [protected]
Value of current time.
5.11.4.8 double Dove::time_old [protected]
Value of previous time.
5.11.4.9 double Dove::time_older [protected]
Value of older previous time.
5.11.4.10 double Dove::dtmin [protected]
Minimum allowable time step.
5.11.4.11 double Dove::dtmax [protected]
Maximum allowable time step.
5.11.4.12 double Dove::tolerance [protected]
```

Residual tolerance desired.

```
5.11.4.13 integrate_type Dove::int_type [protected]
Type of time integration to use.
5.11.4.14 integrate_subtype Dove::int_sub [protected]
Subtype of time integration scheme to use.
5.11.4.15 timestep_type Dove::timestepper [protected]
Type of time stepper to be used.
5.11.4.16 precond_type Dove::preconditioner [protected]
Type of preconditioner to use.
5.11.4.17 FILE* Dove::Output [protected]
File to where simulation results will be place.
5.11.4.18 int Dove::num_func [protected]
Number of functions in the system of ODEs.
5.11.4.19 bool Dove::Converged [protected]
Boolean to hold information on whether or not last step converged.
5.11.4.20 bool Dove::DoveOutput [protected]
Boolean to determine whether or not to print Dove messages to console.
5.11.4.21 bool Dove::DoveFileOutput [protected]
Boolean to determine whether or not to print Dove ouput to the file.
5.11.4.22 bool Dove::Preconditioner [protected]
Boolean to determine whether or not to use a preconditioner.
5.11.4.23 bool Dove::Linear [protected]
Boolean to determine whether or not to treat problem as linear.
5.11.4.24 int Dove::linmax [protected]
Users requested maximum number of linear steps.
```

```
5.11.4.25 Matrix<double (*) (int i, const Matrix<double> &u, double t, const void *data)> Dove::user_func [protected]
```

Matrix object for user defined rate functions.

```
5.11.4.26 Matrix<double (*) (int i, const Matrix<double> &u, double t, const void *data)> Dove::user_coeff [protected]
```

Matrix object for user defined time coefficients (optional)

```
5.11.4.27 std::vector< std::map<int, double (*) (int i, int j, const Matrix<double> &u, double t, const void *data)>> Dove::user_jacobi [protected]
```

A vector of Maps for user defined Jacobian elements (optional)

This structure creates a Sparse Matrix of functions whose sparcity pattern is unknown at creation. Each "vector" index denotes a row in the full matrix. In each row, there is a map of the non-zero elements. Doing the mapping in this way allows for the sparcity of the matrix to easily change while also allowing for relatively fast access to the non-zero elements.

Note

An unordered map would allow for faster access of specific elements, but may be slower when iterating through that map. May consider changing to unordered map in the future.

```
5.11.4.28 const void* Dove::user_data [protected]
```

Pointer for user defined data structure.

```
5.11.4.29 PJFNK_DATA Dove::newton_dat [protected]
```

Data structure for the PJFNK iterative method

```
5.11.4.30 int(* Dove::residual) (const Matrix< double > &x, Matrix< double > &F, const void *res_data) [protected]
```

Function pointer for the residual function of DOVE.

```
5.11.4.31 int(* Dove::precon) (const Matrix < double > &r, Matrix < double > &p, const void *precon_data)

[protected]
```

Function pointer for the preconditioning operation of DOVE.

The documentation for this class was generated from the following file:

· dove.h

# 5.12 FINCH\_DATA Struct Reference

Data structure for the FINCH object.

```
#include <finch.h>
```

#### **Public Attributes**

```
• int d = 0
      Dimension of the problem: 0 = cartesian, 1 = cylindrical, 2 = spherical.

    double dt = 0.0125

      Time step.

    double dt_old = 0.0125

      Previous time step.

    double T = 1.0

      Total time.

    double dz = 0.1

      Space step.
• double L = 1.0
      Total space.
• double s = 1.0
      Char quantity (spherical = 1, cylindrical = length, cartesian = area)
• double t = 0.0
      Current Time.
• double t old = 0.0
      Previous Time.
• double uT = 0.0
      Total amount of conserved quantity in domain.
• double uT old = 0.0
      Old Total amount of conserved quantity.
• double uAvg = 0.0
      Average amount of conserved quantity in domain.
• double uAvg old = 0.0
      Old Average amount of conserved quantity.

    double uIC = 0.0

      Initial condition of Conserved Quantity (if constant)

    double vIC = 1.0

      Initial condition of Velocity (if constant)

    double DIC = 1.0

      Initial condition of Dispersion (if constant)
• double kIC = 1.0
      Initial condition of Reaction (if constant)
• double RIC = 1.0
      Initial condition of the Time Coefficient (if constant)
• double uo = 1.0
      Boundary Value of Conserved Quantity.
• double vo = 1.0
      Boundary Value of Velocity.

    double Do = 1.0

      Boundary Value of Dispersion.
• double ko = 1.0
      Boundary Value of Reaction.

    double Ro = 1.0

      Boundary Value of Time Coefficient.
• double kfn = 1.0
```

• double kfnp1 = 1.0

Film mass transfer coefficient Old.

Film mass transfer coefficient New.

· double lambda\_I

Boundary Coefficient for Implicit Neumann (Calculated at Runtime)

double lambda E

Boundary Coefficient for Explicit Neumann (Calculated at Runtime)

int LN = 10

Number of nodes.

bool CN = true

True if Crank-Nicholson, false if Implicit, never use explicit.

• bool Update = false

Flag to check if the system needs updating.

• bool Dirichlet = false

Flag to indicate use of Dirichlet or Neumann starting boundary.

• bool CheckMass = false

Flag to indicate whether or not mass is to be checked.

• bool ExplicitFlux = false

Flag to indicate whether or not to use fully explicit flux limiters.

• bool Iterative = true

Flag to indicate whether to solve directly, or iteratively.

bool SteadyState = false

Flag to determine whether or not to solve the steady-state problem.

• bool NormTrack = true

Flag to determine whether or not to track the norms during simulation.

• double beta = 0.5

Scheme type indicator: 0.5=CN & 1.0=Implicit; all else NULL.

• double tol\_rel = 1e-6

Relative Tolerance for Convergence.

double tol\_abs = 1e-6

Absolute Tolerance for Convergence.

• int max iter = 20

Maximum number of iterations allowed.

• int total iter = 0

Total number of iterations made.

• int nl\_method = FINCH\_Picard

Non-linear solution method - default = FINCH Picard.

• std::vector< double > CL\_I

Left side, implicit coefficients (Calculated at Runtime)

std::vector< double > CL\_E

Left side, explicit coefficients (Calculated at Runtime)

std::vector< double > CC | I

Centered, implicit coefficients (Calculated at Runtime)

•  $std::vector < double > CC_E$ 

Centered, explicit coefficients (Calculated at Runtime)

std::vector< double > CR\_I

Right side, implicit coefficients (Calculated at Runtime)

std::vector< double > CR\_E

Right side, explicit coefficients (Calculated at Runtime)

std::vector< double > fL\_I

Left side, implicit fluxes (Calculated at Runtime)

std::vector< double > fL\_E

Left side, explicit fluxes (Calculated at Runtime)

```
    std::vector< double > fC_I

      Centered, implicit fluxes (Calculated at Runtime)

    std::vector< double > fC_E

      Centered, explicit fluxes (Calculated at Runtime)

    std::vector< double > fR_I

      Right side, implicit fluxes (Calculated at Runtime)

    std::vector< double > fR E

      Right side, explicit fluxes (Calculated at Runtime)
std::vector< double > OI
      Implicit upper diagonal matrix elements (Calculated at Runtime)

    std::vector< double > OE

      Explicit upper diagonal matrix elements (Calculated at Runtime)

    std::vector< double > NI

      Implicit diagonal matrix elements (Calculated at Runtime)

    std::vector< double > NE

      Explicit diagonal matrix elements (Calculated at Runtime)

    std::vector< double > MI

      Implicit lower diagonal matrix elements (Calculated at Runtime)

    std::vector< double > ME

      Explicit lower diagonal matrix elements (Calculated at Runtime)
std::vector< double > uz_l_l

 std::vector< double > uz lm1 l

    std::vector< double > uz lp1 l

      Implicit local slopes (Calculated at Runtime)

    std::vector< double > uz_l_E

std::vector< double > uz_lm1_E

    std::vector< double > uz_lp1_E

      Explicit local slopes (Calculated at Runtime)

    Matrix< double > unm1

      Conserved Quantity Older.

    Matrix< double > un

      Conserved Quantity Old.

    Matrix< double > unp1

      Conserved Quantity New.

    Matrix< double > u_star

      Conserved Quantity Projected New.

    Matrix< double > ubest

      Best found solution if solving iteratively.

    Matrix< double > vn

      Velocity Old.

    Matrix< double > vnp1

      Velocity New.

    Matrix< double > Dn

     Dispersion Old.

    Matrix< double > Dnp1

      Dispersion New.

    Matrix< double > kn

     Reaction Old.

    Matrix< double > knp1

      Reaction New.

    Matrix< double > Sn
```

Forcing Function Old.

Matrix< double > Snp1

Forcing Function New.

Matrix< double > Rn

Time Coeff Old.

Matrix< double > Rnp1

Time Coeff New.

• Matrix< double > Fn

Flux Limiter Old.

Matrix< double > Fnp1

Flux Limiter New.

• Matrix< double > gl

Implicit Side Boundary Conditions.

Matrix< double > gE

Explicit Side Boundary Conditions.

• Matrix< double > res

Current residual.

Matrix< double > pres

Current search direction.

int(\* callroutine )(const void \*user\_data)

Function pointer to executioner (DEFAULT = default\_execution)

int(\* setic )(const void \*user\_data)

Function pointer to initial conditions (DEFAULT = default\_ic)

int(\* settime )(const void \*user\_data)

Function pointer to set time step (DEFAULT = default\_timestep)

int(\* setpreprocess )(const void \*user\_data)

Function pointer to preprocesses (DEFAULT = default\_preprocess)

int(\* solve )(const void \*user\_data)

Function pointer to the solver (DEFAULT = default\_solve)

int(\* setparams )(const void \*user\_data)

Function pointer to set parameters (DEFAULT = default\_params)

int(\* discretize )(const void \*user\_data)

Function pointer to discretization (DEFAULT = ospre\_discretization)

- int(\* setbcs )(const void \*user\_data)
- int(\* evalres )(const Matrix< double > &x, Matrix< double > &res, const void \*user\_data)

Function pointer to the residual function (DEFAULT = default\_res)

int(\* evalprecon )(const Matrix < double > &b, Matrix < double > &p, const void \*user\_data)

Function pointer to the preconditioning function (DEFAULT = default\_precon)

int(\* setpostprocess )(const void \*user\_data)

Function pointer to the postprocesses (DEFAULT = default\_postprocess)

int(\* resettime )(const void \*user\_data)

Function pointer to reset time (DEFAULT = default\_reset)

PICARD\_DATA picard\_dat

Data structure for PICARD method (no need to use this)

PJFNK\_DATA pjfnk\_dat

Data structure for PJFNK method (more rigours method)

const void \* param\_data

User's data structure used to evaluate the parameter function (Must override if setparams is overriden)

#### 5.12.1 Detailed Description

Data structure for the FINCH object.

C-style object that holds data, functions, and other structures necessary to discretize and solve a FINCH problem. All of this information must be overriden or initialized prior to running a FINCH simulation. Many, many default functions are provided to make it easier to incorporate FINCH into other problems. The main function to override will be the setparams function. This will be a function that the user provides to tell the FINCH simulation how the parameters of the problem vary in time and space and whether or not they are coupled the the variable u. All functions are overridable and several can be skipped entirely, or called directly at different times in the execution of a particular routine. This make FINCH extremely flexible to the user.

Note

All parameters and dimensions do not carry any units with them. The user is required to keep track of all their own units in their particular problem and ensure that units will cancel and be consistent in their own physical model.

5.12.2 Member Data Documentation

5.12.2.1 int FINCH\_DATA::d = 0

Dimension of the problem: 0 = cartesian, 1 = cylindrical, 2 = spherical.

5.12.2.2 double FINCH\_DATA::dt = 0.0125

Time step.

5.12.2.3 double FINCH\_DATA::dt\_old = 0.0125

Previous time step.

5.12.2.4 double FINCH DATA::T = 1.0

Total time.

5.12.2.5 double FINCH\_DATA::dz = 0.1

Space step.

5.12.2.6 double FINCH\_DATA::L = 1.0

Total space.

5.12.2.7 double FINCH\_DATA::s = 1.0

Char quantity (spherical = 1, cylindrical = length, cartesian = area)

5.12.2.8 double FINCH\_DATA::t = 0.0

Current Time.

5.12.2.9 double FINCH\_DATA::t\_old = 0.0

Previous Time.

5.12.2.10 double FINCH\_DATA::uT = 0.0

Total amount of conserved quantity in domain.

5.12.2.11 double FINCH\_DATA::uT\_old = 0.0

Old Total amount of conserved quantity.

5.12.2.12 double FINCH\_DATA::uAvg = 0.0

Average amount of conserved quantity in domain.

5.12.2.13 double FINCH\_DATA::uAvg\_old = 0.0

Old Average amount of conserved quantity.

5.12.2.14 double FINCH\_DATA::uIC = 0.0

Initial condition of Conserved Quantity (if constant)

5.12.2.15 double FINCH\_DATA::vIC = 1.0

Initial condition of Velocity (if constant)

5.12.2.16 double FINCH\_DATA::DIC = 1.0

Initial condition of Dispersion (if constant)

5.12.2.17 double FINCH\_DATA::kIC = 1.0

Initial condition of Reaction (if constant)

5.12.2.18 double FINCH\_DATA::RIC = 1.0

Initial condition of the Time Coefficient (if constant)

5.12.2.19 double FINCH\_DATA::uo = 1.0

Boundary Value of Conserved Quantity.

5.12.2.20 double FINCH\_DATA::vo = 1.0

Boundary Value of Velocity.

5.12.2.21 double FINCH\_DATA::Do = 1.0

Boundary Value of Dispersion.

5.12.2.22 double FINCH\_DATA::ko = 1.0

Boundary Value of Reaction.

5.12.2.23 double FINCH\_DATA::Ro = 1.0

Boundary Value of Time Coefficient.

5.12.2.24 double FINCH\_DATA::kfn = 1.0

Film mass transfer coefficient Old.

5.12.2.25 double FINCH\_DATA::kfnp1 = 1.0

Film mass transfer coefficient New.

5.12.2.26 double FINCH\_DATA::lambda\_I

Boundary Coefficient for Implicit Neumann (Calculated at Runtime)

5.12.2.27 double FINCH\_DATA::lambda\_E

Boundary Coefficient for Explicit Neumann (Calculated at Runtime)

5.12.2.28 int FINCH\_DATA::LN = 10

Number of nodes.

5.12.2.29 bool FINCH\_DATA::CN = true

True if Crank-Nicholson, false if Implicit, never use explicit.

5.12.2.30 bool FINCH\_DATA::Update = false

Flag to check if the system needs updating.

5.12.2.31 bool FINCH\_DATA::Dirichlet = false

Flag to indicate use of Dirichlet or Neumann starting boundary.

5.12.2.32 bool FINCH\_DATA::CheckMass = false

Flag to indicate whether or not mass is to be checked.

5.12.2.33 bool FINCH\_DATA::ExplicitFlux = false

Flag to indicate whether or not to use fully explicit flux limiters.

5.12.2.34 bool FINCH\_DATA::Iterative = true

Flag to indicate whether to solve directly, or iteratively.

5.12.2.35 bool FINCH\_DATA::SteadyState = false

Flag to determine whether or not to solve the steady-state problem.

5.12.2.36 bool FINCH\_DATA::NormTrack = true

Flag to determine whether or not to track the norms during simulation.

5.12.2.37 double FINCH\_DATA::beta = 0.5

Scheme type indicator: 0.5=CN & 1.0=Implicit; all else NULL.

5.12.2.38 double FINCH\_DATA::tol\_rel = 1e-6

Relative Tolerance for Convergence.

5.12.2.39 double FINCH\_DATA::tol\_abs = 1e-6

Absolute Tolerance for Convergence.

5.12.2.40 int FINCH\_DATA::max\_iter = 20

Maximum number of iterations allowed.

5.12.2.41 int FINCH\_DATA::total\_iter = 0

Total number of iterations made.

5.12.2.42 int FINCH\_DATA::nl\_method = FINCH\_Picard

Non-linear solution method - default =  $FINCH\_Picard$ .

 $5.12.2.43 \quad std::vector{<}double{>} FINCH\_DATA::CL\_I$ 

Left side, implicit coefficients (Calculated at Runtime)

 ${\tt 5.12.2.44 \quad std::vector}{<} {\tt double}{>} {\tt FINCH\_DATA::CL\_E}$ 

Left side, explicit coefficients (Calculated at Runtime)

5.12.2.45 std::vector<double> FINCH\_DATA::CC\_I

Centered, implicit coefficients (Calculated at Runtime)

5.12.2.46 std::vector<double> FINCH\_DATA::CC\_E

Centered, explicit coefficients (Calculated at Runtime)

5.12.2.47 std::vector<double> FINCH\_DATA::CR\_I

Right side, implicit coefficients (Calculated at Runtime)

5.12.2.48 std::vector<double> FINCH\_DATA::CR\_E

Right side, explicit coefficients (Calculated at Runtime)

5.12.2.49 std::vector<double> FINCH\_DATA::fL\_I

Left side, implicit fluxes (Calculated at Runtime)

 $5.12.2.50 \quad std::vector{<}double{>} FINCH\_DATA::fL\_E$ 

Left side, explicit fluxes (Calculated at Runtime)

5.12.2.51 std::vector<double> FINCH\_DATA::fC\_I

Centered, implicit fluxes (Calculated at Runtime)

 $\textbf{5.12.2.52} \quad \textbf{std::vector}{<} \textbf{double}{>} \textbf{FINCH\_DATA::fC\_E}$ 

Centered, explicit fluxes (Calculated at Runtime)

5.12.2.53 std::vector<double> FINCH\_DATA::fR\_I

Right side, implicit fluxes (Calculated at Runtime)

5.12.2.54 std::vector<double> FINCH\_DATA::fR\_E

Right side, explicit fluxes (Calculated at Runtime)

5.12.2.55 std::vector<double> FINCH\_DATA::OI

Implicit upper diagonal matrix elements (Calculated at Runtime)

5.12.2.56 std::vector<double> FINCH\_DATA::OE

Explicit upper diagonal matrix elements (Calculated at Runtime)

```
5.12.2.57 std::vector<double> FINCH_DATA::NI
Implicit diagonal matrix elements (Calculated at Runtime)
5.12.2.58 std::vector<double> FINCH_DATA::NE
Explicit diagonal matrix elements (Calculated at Runtime)
5.12.2.59 std::vector<double> FINCH_DATA::MI
Implicit lower diagonal matrix elements (Calculated at Runtime)
5.12.2.60 std::vector<double> FINCH_DATA::ME
Explicit lower diagonal matrix elements (Calculated at Runtime)
5.12.2.61 std::vector<double> FINCH_DATA::uz_I_I
5.12.2.62 std::vector<double> FINCH_DATA::uz_lm1_l
5.12.2.63 std::vector<double> FINCH_DATA::uz_lp1_l
Implicit local slopes (Calculated at Runtime)
5.12.2.64 std::vector<double> FINCH_DATA::uz_I_E
5.12.2.65 std::vector<double> FINCH_DATA::uz_lm1_E
5.12.2.66 std::vector<double> FINCH_DATA::uz_lp1_E
Explicit local slopes (Calculated at Runtime)
5.12.2.67 Matrix < double > FINCH_DATA::unm1
Conserved Quantity Older.
5.12.2.68 Matrix < double > FINCH_DATA::un
Conserved Quantity Old.
5.12.2.69 Matrix<double> FINCH_DATA::unp1
Conserved Quantity New.
5.12.2.70 Matrix < double > FINCH_DATA::u_star
```

Conserved Quantity Projected New.

5.12.2.71 Matrix<double> FINCH\_DATA::ubest

Best found solution if solving iteratively.

5.12.2.72 Matrix < double > FINCH\_DATA::vn

Velocity Old.

 $5.12.2.73 \quad \textbf{Matrix}{<} \textbf{double}{>} \textbf{FINCH\_DATA}{::} \textbf{vnp1}$ 

Velocity New.

5.12.2.74 Matrix < double > FINCH\_DATA::Dn

Dispersion Old.

5.12.2.75 Matrix < double > FINCH\_DATA::Dnp1

Dispersion New.

5.12.2.76 Matrix < double > FINCH\_DATA::kn

Reaction Old.

5.12.2.77 Matrix < double > FINCH\_DATA::knp1

Reaction New.

5.12.2.78 Matrix < double > FINCH\_DATA::Sn

Forcing Function Old.

5.12.2.79 Matrix < double > FINCH\_DATA::Snp1

Forcing Function New.

5.12.2.80 Matrix<double> FINCH\_DATA::Rn

Time Coeff Old.

5.12.2.81 Matrix < double > FINCH\_DATA::Rnp1

Time Coeff New.

5.12.2.82 Matrix<double> FINCH\_DATA::Fn

Flux Limiter Old.

5.12.2.83 Matrix < double > FINCH\_DATA::Fnp1

Flux Limiter New.

5.12.2.84 Matrix < double > FINCH\_DATA::gl

Implicit Side Boundary Conditions.

5.12.2.85 Matrix<double> FINCH\_DATA::gE

Explicit Side Boundary Conditions.

5.12.2.86 Matrix<double> FINCH\_DATA::res

Current residual.

 $5.12.2.87 \quad Matrix{<} double{>} FINCH\_DATA::pres$ 

Current search direction.

5.12.2.88 int(\* FINCH\_DATA::callroutine) (const void \*user\_data)

Function pointer to executioner (DEFAULT = default\_execution)

5.12.2.89 int(\* FINCH\_DATA::setic) (const void \*user\_data)

Function pointer to initial conditions (DEFAULT = default\_ic)

5.12.2.90 int(\* FINCH\_DATA::settime) (const void \*user\_data)

Function pointer to set time step (DEFAULT = default\_timestep)

5.12.2.91 int(\* FINCH\_DATA::setpreprocess) (const void \*user\_data)

Function pointer to preprocesses (DEFAULT = default\_preprocess)

5.12.2.92 int(\* FINCH\_DATA::solve) (const void \*user\_data)

Function pointer to the solver (DEFAULT = default\_solve)

5.12.2.93 int(\* FINCH\_DATA::setparams) (const void \*user\_data)

Function pointer to set parameters (DEFAULT = default\_params)

5.12.2.94 int(\* FINCH\_DATA::discretize) (const void \*user\_data)

Function pointer to discretization (DEFAULT = ospre\_discretization)

5.12.2.95 int(\* FINCH\_DATA::setbcs) (const void \*user\_data)

Function pointer to set boundary conditions (DEFAULT = default\_bcs)

5.12.2.96 int(\* FINCH\_DATA::evalres) (const Matrix < double > &x, Matrix < double > &res, const void \*user\_data)

Function pointer to the residual function (DEFAULT = default\_res)

5.12.2.97 int(\* FINCH\_DATA::evalprecon) (const Matrix < double > &b, Matrix < double > &p, const void \*user\_data)

Function pointer to the preconditioning function (DEFAULT = default precon)

5.12.2.98 int(\* FINCH\_DATA::setpostprocess) (const void \*user\_data)

Function pointer to the postprocesses (DEFAULT = default\_postprocess)

5.12.2.99 int(\* FINCH\_DATA::resettime) (const void \*user\_data)

Function pointer to reset time (DEFAULT = default\_reset)

5.12.2.100 PICARD\_DATA FINCH\_DATA::picard\_dat

Data structure for PICARD method (no need to use this)

5.12.2.101 PJFNK\_DATA FINCH\_DATA::pjfnk\_dat

Data structure for PJFNK method (more rigours method)

5.12.2.102 const void\* FINCH\_DATA::param\_data

User's data structure used to evaluate the parameter function (Must override if setparams is overriden)

The documentation for this struct was generated from the following file:

· finch.h

### 5.13 GCR\_DATA Struct Reference

Data structure for the implementation of the GCR algorithm for non-symmetric linear systems.

#include <lark.h>

#### **Public Attributes**

• int restart = -1

Restart parameter for outer iterations - default = 20.

• int maxit = 0

Maximum allowable outer iterations.

• int iter\_outer = 0

Number of outer iterations taken.

• int iter inner = 0

Number of inner iterations taken.

• int total\_iter = 0

Total number of iterations taken.

• bool breakdown = false

Boolean to determine if a step has failed.

· double alpha

Inner iteration step size.

· double beta

Outer iteration step size.

• double tol\_rel = 1e-6

Relative tolerance for convergence - default = 1e-6.

• double tol abs = 1e-6

Absolute tolerance for convergence - default = 1e-6.

• double res

Absolute residual norm for linear system.

· double relres

Relative residual norm for linear system.

· double relres base

Initial residual norm of the linear system.

· double bestres

Best found residual norm of the linear system.

• bool Output = true

True = print messages to the console.

Matrix< double > x

Current solution to the linear system.

• Matrix< double > bestx

Best found solution to the linear system.

Matrix< double > r

Residual Vector.

Matrix< double > c\_temp

Temporary c vector to be updated.

Matrix< double > u\_temp

Temporary u vector to be updated.

• std::vector< Matrix< double > > u

Vector span for updating x.

std::vector< Matrix< double >> c

Vector span for updating r.

• OPTRANS\_DATA transpose\_dat

Data structure for Operator Transposition.

#### 5.13.1 Detailed Description

Data structure for the implementation of the GCR algorithm for non-symmetric linear systems.

C-style object used in conjunction with the Generalized Conjugate Residual (GCR) algorithm for solving a non-symmetric linear system of equations. When the linear system in question has a positive-definite-symmetric component to it, then this algorithm is equivalent to GMRESRP. However, it is generally less efficient than GMRESRP and can suffer breakdowns.

5.13.2 Member Data Documentation

5.13.2.1 int GCR\_DATA::restart = -1

Restart parameter for outer iterations - default = 20.

5.13.2.2 int GCR\_DATA::maxit = 0

Maximum allowable outer iterations.

5.13.2.3 int GCR\_DATA::iter\_outer = 0

Number of outer iterations taken.

5.13.2.4 int GCR\_DATA::iter\_inner = 0

Number of inner iterations taken.

5.13.2.5 int GCR\_DATA::total\_iter = 0

Total number of iterations taken.

5.13.2.6 bool GCR DATA::breakdown = false

Boolean to determine if a step has failed.

5.13.2.7 double GCR\_DATA::alpha

Inner iteration step size.

5.13.2.8 double GCR\_DATA::beta

Outer iteration step size.

5.13.2.9 double GCR\_DATA::tol\_rel = 1e-6

Relative tolerance for convergence - default = 1e-6.

5.13.2.10 double GCR\_DATA::tol\_abs = 1e-6

Absolute tolerance for convergence - default = 1e-6.

5.13.2.11 double GCR\_DATA::res

Absolute residual norm for linear system.

5.13.2.12 double GCR\_DATA::relres

Relative residual norm for linear system.

5.13.2.13 double GCR\_DATA::relres\_base

Initial residual norm of the linear system.

5.13.2.14 double GCR\_DATA::bestres

Best found residual norm of the linear system.

5.13.2.15 bool GCR\_DATA::Output = true

True = print messages to the console.

5.13.2.16 Matrix<double> GCR\_DATA::x

Current solution to the linear system.

5.13.2.17 Matrix<double> GCR\_DATA::bestx

Best found solution to the linear system.

5.13.2.18 Matrix < double > GCR\_DATA::r

Residual Vector.

5.13.2.19 Matrix < double > GCR\_DATA::c\_temp

Temporary c vector to be updated.

5.13.2.20 Matrix<double> GCR\_DATA::u\_temp

Temporary u vector to be updated.

5.13.2.21  $std::vector < Matrix < double > > GCR_DATA::u$ 

Vector span for updating x.

```
5.13.2.22 std::vector < Matrix < double > > GCR_DATA::c
```

Vector span for updating r.

5.13.2.23 OPTRANS\_DATA GCR\_DATA::transpose\_dat

Data structure for Operator Transposition.

The documentation for this struct was generated from the following file:

· lark.h

## 5.14 GMRESLP\_DATA Struct Reference

Data structure for implementation of the Restarted GMRES algorithm with Left Preconditioning.

```
#include <lark.h>
```

# **Public Attributes**

• int restart = -1

Restart parameter - default = min(vector\_size,20)

• int maxit = 0

Maximum allowable iterations - default = min(vector\_size,1000)

• int iter = 0

Number of iterations needed for convergence.

• int steps = 0

Total number of gmres iterations and krylov iterations.

• double tol\_rel = 1e-6

Relative tolerance for convergence - default = 1e-6.

• double tol\_abs = 1e-6

Absolution tolerance for convergence - default = 1e-6.

· double res

Absolution redisual norm of the linear system.

double relres

Relative residual norm of the linear system.

· double relres\_base

Initial residual norm of the linear system.

· double bestres

Best found residual norm of the linear system.

• bool Output = true

True = print messages to console.

Matrix< double > x

Current solution to the linear system.

• Matrix< double > bestx

Best found solution to the linear system.

• Matrix < double > r

Residual vector for the linear system.

ARNOLDI\_DATA arnoldi\_dat

Data structure for the kyrlov subspace.

#### 5.14.1 Detailed Description

Data structure for implementation of the Restarted GMRES algorithm with Left Preconditioning.

C-style object used in conjunction with Generalized Minimum RESidual Left-Precondtioned (GMRESLP) and Full Orthogonalization Method (FOM) algorithms to iteratively or directly solve a linear system of equations. When using with GMRESLP, you can only check/observe the linear residuals before a restart or after the Arnoldi space is constructed. This is because this object uses Left-side Preconditioning. A faster routine may be GMRESRP, which is able to construct residuals after each Arnoldi iteration.

5.14.2 Member Data Documentation

5.14.2.1 int GMRESLP\_DATA::restart = -1

Restart parameter - default = min(vector\_size,20)

5.14.2.2 int GMRESLP\_DATA::maxit = 0

Maximum allowable iterations - default = min(vector\_size,1000)

5.14.2.3 int GMRESLP\_DATA::iter = 0

Number of iterations needed for convergence.

5.14.2.4 int GMRESLP\_DATA::steps = 0

Total number of gmres iterations and krylov iterations.

5.14.2.5 double GMRESLP\_DATA::tol\_rel = 1e-6

Relative tolerance for convergence - default = 1e-6.

5.14.2.6 double GMRESLP\_DATA::tol\_abs = 1e-6

Absolution tolerance for convergence - default = 1e-6.

5.14.2.7 double GMRESLP\_DATA::res

Absolution redisual norm of the linear system.

5.14.2.8 double GMRESLP\_DATA::relres

Relative residual norm of the linear system.

5.14.2.9 double GMRESLP\_DATA::relres\_base

Initial residual norm of the linear system.

5.14.2.10 double GMRESLP\_DATA::bestres

Best found residual norm of the linear system.

5.14.2.11 bool GMRESLP\_DATA::Output = true

True = print messages to console.

5.14.2.12 Matrix < double > GMRESLP\_DATA::x

Current solution to the linear system.

5.14.2.13 Matrix<double> GMRESLP\_DATA::bestx

Best found solution to the linear system.

5.14.2.14 Matrix < double > GMRESLP\_DATA::r

Residual vector for the linear system.

5.14.2.15 ARNOLDI\_DATA GMRESLP\_DATA::arnoldi\_dat

Data structure for the kyrlov subspace.

The documentation for this struct was generated from the following file:

· lark.h

# 5.15 GMRESR\_DATA Struct Reference

Data structure for the implementation of GCR with Nested GMRES preconditioning (i.e., GMRESR)

```
#include <lark.h>
```

# **Public Attributes**

• int gcr\_restart = -1

Number of GCR restarts (default = 20, max = N)

• int gcr\_maxit = 0

Number of GCR iterations.

• int gmres\_restart = -1

Number of GMRES restarts (max = 20)

• int gmres\_maxit = 1

Number of GMRES iterations (max = 5, default = 1)

int N

Dimension of the linear system.

· int total iter

Total GMRES and GCR iterations.

int iter\_outer

Total GCR iterations.

· int iter\_inner

Total GMRES iterations.

• bool GCR Output = true

True = print GCR messages.

• bool GMRES\_Output = false

True = print GMRES messages.

• double gmres tol = 0.1

Tolerance relative to GCR iterations.

• double gcr\_rel\_tol = 1e-6

Relative outer residual tolerance.

• double gcr\_abs\_tol = 1e-6

Absolute outer residual tolerance.

Matrix< double > arg

Argument matrix passed between preconditioner and iterator.

GCR DATA gcr dat

Data structure for the outer GCR steps.

GMRESRP\_DATA gmres\_dat

Data structure for the inner GMRES steps.

int(\* matvec )(const Matrix< double > &x, Matrix< double > &Ax, const void \*matvec\_data)

User supplied matrix-vector product function.

int(\* terminal\_precon )(const Matrix< double > &r, Matrix< double > &p, const void \*precon\_data)

Optional user supplied terminal preconditioner.

· const void \* matvec data

Data structure for the user's matvec function.

const void \* term\_precon

Data structure for the user's terminal preconditioner.

### 5.15.1 Detailed Description

Data structure for the implementation of GCR with Nested GMRES preconditioning (i.e., GMRESR)

C-style object to be used in conjunction with the Generalized Minimum RESidual Recurive (GMRESR) algorithm. Although the name suggests that this method used GMRES recursively, what it is actually doing is nesting GMRE⇔ SRP iterations inside the GCR method to form a preconditioner for GCR. The name GMRESR came from literature (Vorst and Vuik, "GMRESR: A family of nested GMRES methods", 1991).

```
5.15.2 Member Data Documentation
```

5.15.2.1 int GMRESR\_DATA::gcr\_restart = -1

Number of GCR restarts (default = 20, max = N)

5.15.2.2 int GMRESR\_DATA::gcr\_maxit = 0

Number of GCR iterations.

5.15.2.3 int GMRESR\_DATA::gmres\_restart = -1

Number of GMRES restarts (max = 20)

5.15.2.4 int GMRESR\_DATA::gmres\_maxit = 1

Number of GMRES iterations (max = 5, default = 1)

5.15.2.5 int GMRESR\_DATA::N

Dimension of the linear system.

5.15.2.6 int GMRESR\_DATA::total\_iter

Total GMRES and GCR iterations.

5.15.2.7 int GMRESR\_DATA::iter\_outer

Total GCR iterations.

5.15.2.8 int GMRESR\_DATA::iter\_inner

Total GMRES iterations.

5.15.2.9 bool GMRESR\_DATA::GCR\_Output = true

True = print GCR messages.

5.15.2.10 bool GMRESR\_DATA::GMRES\_Output = false

True = print GMRES messages.

5.15.2.11 double GMRESR\_DATA::gmres\_tol = 0.1

Tolerance relative to GCR iterations.

5.15.2.12 double GMRESR\_DATA::gcr\_rel\_tol = 1e-6

Relative outer residual tolerance.

5.15.2.13 double GMRESR\_DATA::gcr\_abs\_tol = 1e-6

Absolute outer residual tolerance.

5.15.2.14 Matrix<double> GMRESR\_DATA::arg

Argument matrix passed between preconditioner and iterator.

5.15.2.15 GCR\_DATA GMRESR\_DATA::gcr\_dat

Data structure for the outer GCR steps.

```
5.15.2.16 GMRESRP_DATA GMRESR_DATA::gmres_dat
```

Data structure for the inner GMRES steps.

5.15.2.17 int(\* GMRESR\_DATA::matvec) (const Matrix < double > &x, Matrix < double > &Ax, const void \*matvec\_data)

User supplied matrix-vector product function.

5.15.2.18 int(\* GMRESR\_DATA::terminal\_precon) (const Matrix< double > &r, Matrix< double > &p, const void \*precon\_data)

Optional user supplied terminal preconditioner.

```
5.15.2.19 const void* GMRESR_DATA::matvec_data
```

Data structure for the user's matvec function.

```
5.15.2.20 const void* GMRESR_DATA::term_precon
```

Data structure for the user's terminal preconditioner.

The documentation for this struct was generated from the following file:

· lark.h

### 5.16 GMRESRP\_DATA Struct Reference

Data structure for the Restarted GMRES algorithm with Right Preconditioning.

```
#include <lark.h>
```

### **Public Attributes**

• int restart = -1

Restart parameter - default = min(20,vector\_size)

• int maxit = 0

Maximum allowable outer iterations.

• int iter\_outer = 0

Total number of outer iterations.

• int iter\_inner = 0

Total number of inner iterations.

• int iter\_total = 0

Total number of overall iterations.

• double tol\_rel = 1e-6

Relative tolerance for convergence - default = 1e-6.

• double tol abs = 1e-6

Absolute tolerance for convergence - default = 1e-6.

double res

Absolute residual norm for linear system.

· double relres

Relative residual norm for linear system.

· double relres base

Initial residual norm of the linear system.

· double bestres

Best found residual norm of the linear system.

• bool Output = true

True = print messages to console.

Matrix< double > x

Current solution to the linear system.

Matrix< double > bestx

Best found solution to the linear system.

• Matrix< double > r

Residual vector for the linear system.

std::vector< Matrix< double > > Vk

(N x k) orthonormal vector basis

std::vector< Matrix< double >> Zk

(N x k) preconditioned vector set

std::vector< std::vector< double > > H

(k+1 x k) upper Hessenberg storage matrix

std::vector< std::vector< double > > H\_bar

(k+1 x k) Factorized matrix

std::vector< double > y

(k x 1) Vector search direction

• std::vector< double > e0

(k+1 x 1) Normalized vector with residual info

• std::vector< double > e0\_bar

(k+1 x 1) Factorized normal vector

Matrix< double > w

(N) x (1) interim result of the matrix\_vector multiplication

Matrix< double > v

(N) x (1) holding cell for the column entries of Vk and other interims

• Matrix< double > sum

(N) x (1) running sum of subspace vectors for use in altering w

#### 5.16.1 Detailed Description

Data structure for the Restarted GMRES algorithm with Right Preconditioning.

C-style object used in conjunction with Generalized Minimum RESidual Right Preconditioned (GMRESRP) algorithm to iteratively solve a linear system of equations. Unlike GMRESLP, the GMRESRP method is capable of checking linear residuals at both the inner and outer steps. As a result, this algorithm may terminate earlier than GMRESLP if it has found a suitable solution during one of the inner steps.

5.16.2 Member Data Documentation

5.16.2.1 int GMRESRP\_DATA::restart = -1

Restart parameter - default = min(20,vector\_size)

5.16.2.2 int GMRESRP\_DATA::maxit = 0

Maximum allowable outer iterations.

5.16.2.3 int GMRESRP\_DATA::iter\_outer = 0

Total number of outer iterations.

5.16.2.4 int GMRESRP\_DATA::iter\_inner = 0

Total number of inner iterations.

5.16.2.5 int GMRESRP\_DATA::iter\_total = 0

Total number of overall iterations.

5.16.2.6 double GMRESRP\_DATA::tol\_rel = 1e-6

Relative tolerance for convergence - default = 1e-6.

5.16.2.7 double GMRESRP\_DATA::tol\_abs = 1e-6

Absolute tolerance for convergence - default = 1e-6.

5.16.2.8 double GMRESRP\_DATA::res

Absolute residual norm for linear system.

5.16.2.9 double GMRESRP\_DATA::relres

Relative residual norm for linear system.

5.16.2.10 double GMRESRP\_DATA::relres\_base

Initial residual norm of the linear system.

5.16.2.11 double GMRESRP\_DATA::bestres

Best found residual norm of the linear system.

5.16.2.12 bool GMRESRP\_DATA::Output = true

True = print messages to console.

5.16.2.13 Matrix < double > GMRESRP\_DATA::x

Current solution to the linear system.

5.16.2.14 Matrix < double > GMRESRP\_DATA::bestx

Best found solution to the linear system.

5.16.2.15 Matrix < double > GMRESRP\_DATA::r

Residual vector for the linear system.

5.16.2.16 std::vector< Matrix<double> > GMRESRP\_DATA::Vk

(N x k) orthonormal vector basis

5.16.2.17 std::vector< Matrix<double>> GMRESRP\_DATA::Zk

(N x k) preconditioned vector set

 ${\tt 5.16.2.18} \quad {\tt std::vector}{<\tt std::vector}{<\tt double}>{>\tt GMRESRP\_DATA::H}$ 

(k+1 x k) upper Hessenberg storage matrix

 ${\tt 5.16.2.19} \quad {\tt std::vector}{< \tt std::vector}{< \tt double} > > {\tt GMRESRP\_DATA::H\_bar}$ 

(k+1 x k) Factorized matrix

5.16.2.20 std::vector< double > GMRESRP\_DATA::y

(k x 1) Vector search direction

 ${\it 5.16.2.21 \quad std::vector}{< double > GMRESRP\_DATA::e0}$ 

(k+1 x 1) Normalized vector with residual info

5.16.2.22 std::vector < double > GMRESRP\_DATA::e0\_bar

(k+1 x 1) Factorized normal vector

5.16.2.23 Matrix<double> GMRESRP\_DATA::w

(N) x (1) interim result of the matrix\_vector multiplication

5.16.2.24 Matrix < double > GMRESRP\_DATA::v

(N) x (1) holding cell for the column entries of Vk and other interims

5.16.2.25 Matrix<double> GMRESRP\_DATA::sum

(N) x (1) running sum of subspace vectors for use in altering w

The documentation for this struct was generated from the following file:

· lark.h

# 5.17 GPAST\_DATA Struct Reference

### GPAST Data Structure.

```
#include <magpie.h>
```

### **Public Attributes**

double x

Adsorbed mole fraction.

double y

Gas phase mole fraction.

• double He

Henry's Coefficient (mol/kg/kPa)

• double q

Amount adsorbed for each component (mol/kg)

• std::vector< double > gama inf

Infinite dilution activities.

double qo

Pure component capacities (mol/kg)

• double Plo

Pure component spreading pressures (mol/kg)

std::vector< double > po

Pure component reference state pressures (kPa)

double poi

Reference state pressures solved for using Recover eval GPAST.

· bool present

If true, then the component is present; if false, then the component is not present.

### 5.17.1 Detailed Description

## GPAST Data Structure.

C-style object holding all parameter information associated with the Generalized Predictive Adsorbed Solution Theory (GPAST) system of equations. Each species in the gas phase will have one of these objects.

5.17.2 Member Data Documentation

5.17.2.1 double GPAST\_DATA::x

Adsorbed mole fraction.

5.17.2.2 double GPAST\_DATA::y

Gas phase mole fraction.

5.17.2.3 double GPAST\_DATA::He

Henry's Coefficient (mol/kg/kPa)

5.17.2.4 double GPAST\_DATA::q

Amount adsorbed for each component (mol/kg)

5.17.2.5 std::vector<double> GPAST\_DATA::gama\_inf

Infinite dilution activities.

5.17.2.6 double GPAST\_DATA::go

Pure component capacities (mol/kg)

5.17.2.7 double GPAST\_DATA::Plo

Pure component spreading pressures (mol/kg)

5.17.2.8 std::vector<double> GPAST\_DATA::po

Pure component reference state pressures (kPa)

5.17.2.9 double GPAST\_DATA::poi

Reference state pressures solved for using Recover eval GPAST.

5.17.2.10 bool GPAST\_DATA::present

If true, then the component is present; if false, then the component is not present.

The documentation for this struct was generated from the following file:

· magpie.h

## 5.18 GSTA\_DATA Struct Reference

GSTA Data Structure.

#include <magpie.h>

### **Public Attributes**

double qmax

Theoretical maximum capacity of adsorbate-adsorbent pair (mol/kg)

• int m

Number of parameters in the GSTA isotherm.

std::vector< double > dHo

Enthalpies for each site (J/mol)

std::vector< double > dSo

Entropies for each site (J/(K\*mol))

5.18.1 Detailed Description
GSTA Data Structure.
C-style object holding all parameter information associated with the Generalized Statistical Thermodynamic Adsotion (GSTA) isotherm model. Each species in the gas phase will have one of these objects.
5.18.2 Member Data Documentation
5.18.2.1 double GSTA_DATA::qmax
Theoretical maximum capacity of adsorbate-adsorbent pair (mol/kg)
5.18.2.2 int GSTA_DATA::m
Number of parameters in the GSTA isotherm.
5.18.2.3 std::vector <double> GSTA_DATA::dHo</double>
Enthalpies for each site (J/mol)
5.18.2.4 std::vector <double> GSTA_DATA::dSo</double>
Entropies for each site (J/(K*mol))
The documentation for this struct was generated from the following file:
• magpie.h
5.19 GSTA_OPT_DATA Struct Reference
Data structure used in the GSTA optimization routines.
<pre>#include <gsta_opt.h></gsta_opt.h></pre>

### **Public Attributes**

· int total eval

Keeps track of the total number of function evaluations.

int n par

Number of parameters being optimized for.

double qmax

Maximum theoretical adsorption capacity (M/M) (0 if unknown)

int iso

Keeps isotherm that is currently being optimized.

std::vector< std::vector< double > > Fobj

Creates a dynamic array to store all Fobj values.

- std::vector< std::vector< double > > q
- std::vector< std::vector< double >> P

Creates a dynamic array for q and P data pairs.

std::vector< std::vector< double >> best\_par

Used to store the values of the parameters of best fit.

std::vector< std::vector< double > > Kno

Dimensionless parameters determined from best\_par.

std::vector< std::vector< double >> > all\_pars

Used to create a ragged array of all parameters.

std::vector< std::vector< double >> norms

Used to store the values of all the calculated norms.

std::vector< double > opt\_qmax

If qmax is unknown, this vector holds it's optimized values.

### 5.19.1 Detailed Description

Data structure used in the GSTA optimization routines.

C-style structure that keeps track of all infomation during the optimization routine. All solutions and parameters to the GSTA isotherm are held in order to find the best solution with the fewest parameters.

```
5.19.2 Member Data Documentation
```

```
5.19.2.1 int GSTA_OPT_DATA::total_eval
```

Keeps track of the total number of function evaluations.

```
5.19.2.2 int GSTA_OPT_DATA::n_par
```

Number of parameters being optimized for.

5.19.2.3 double GSTA\_OPT\_DATA::qmax

Maximum theoretical adsorption capacity (M/M) (0 if unknown)

5.19.2.4 int GSTA\_OPT\_DATA::iso

Keeps isotherm that is currently being optimized.

5.19.2.5 std::vector<std::vector<double>> GSTA\_OPT\_DATA::Fobj

Creates a dynamic array to store all Fobj values.

5.19.2.6 std::vector<std::vector<double>> GSTA\_OPT\_DATA::q

5.19.2.7 std::vector<std::vector<double>> GSTA\_OPT\_DATA::P

Creates a dynamic array for q and P data pairs.

 ${\tt 5.19.2.8 \quad std::vector}{<} {\tt std::vector}{<} {\tt double}{\gt} {\gt} {\tt GSTA\_OPT\_DATA::best\_par}$ 

Used to store the values of the parameters of best fit.

5.19.2.9 std::vector<std::vector<double>> GSTA\_OPT\_DATA::Kno

Dimensionless parameters determined from best\_par.

 $5.19.2.10 \quad std::vector < std::vector < double > > GSTA\_OPT\_DATA::all\_pars$ 

Used to create a ragged array of all parameters.

5.19.2.11 std::vector<std::vector<double>> GSTA\_OPT\_DATA::norms

Used to store the values of all the calculated norms.

5.19.2.12 std::vector<double> GSTA\_OPT\_DATA::opt\_qmax

If qmax is unknown, this vector holds it's optimized values.

The documentation for this struct was generated from the following file:

• gsta\_opt.h

## 5.20 Header Class Reference

Object for headers in a yaml document (inherits from SubHeader)

#include <yaml\_wrapper.h>

Inheritance diagram for Header:



### **Public Member Functions**

• Header ()

Default Constructor.

∼Header ()

Default Destructor.

• Header (const Header &head)

Copy constructor.

Header (std::string name)

Constructor by header name.

Header (const KeyValueMap &map)

Constructor by existing map.

Header (std::string name, const KeyValueMap &map)

Constructor by name and map.

Header (std::string key, const SubHeader &sub)

Constructor by single subheader object.

• Header & operator= (const Header &head)

Equals overload.

ValueTypePair & operator[] (const std::string key)

Return the ValueType reference at the given key.

ValueTypePair operator[] (const std::string key) const

Return the ValueType at the given key.

SubHeader & operator() (const std::string key)

Return the SubHeader reference at the given key.

SubHeader operator() (const std::string key) const

Return the SubHeader at the given key.

std::map< std::string, SubHeader > & getSubMap ()

Return the reference to the SubHeader Map.

KeyValueMap & getDataMap ()

Return the reference to the KeyValueMap.

SubHeader & getSubHeader (std::string key)

Return the subheader at the given key.

std::map< std::string, SubHeader >::const\_iterator end () const

Returns a const iterator pointing to the end of the list.

std::map< std::string, SubHeader >::iterator end ()

Returns an iterator pointing to the end of the list.

• std::map< std::string, SubHeader >::const\_iterator begin () const

Returns a const iterator pointing to the begining of the list.

std::map< std::string, SubHeader >::iterator begin ()

Returns an iterator pointing to the begining of the list.

• void clear ()

Clear out the SubMap, KeyValueMap, and other info.

· void resetKeys ()

Reset the keys of the SubMap to the names of each SubHeader.

void changeKey (std::string oldKey, std::string newKey)

Change one of the keys in the map.

void addPair (std::string key, std::string val)

Adds a pair object to the map (with only strings)

void addPair (std::string key, std::string val, int t)

Adds a pair object and asserts a type.

• void setName (std::string name)

Set the name of the Header.

· void setAlias (std::string alias)

Set the alias of the header, if any.

void setNameAliasPair (std::string n, std::string a, int s)

Set the name, alias, and state for the header.

void setState (int state)

Set the state of the header, if any.

void DisplayContents ()

Display the contents of the header object.

void addSubKey (std::string key)

Adds a key to the SubHeader Map.

· void copyAnchor2Alias (std::string alias, SubHeader &ref)

Find the anchor in the map, and copy to the Header reference given.

• int size ()

Return the size of the Sub\_Map.

std::string getName ()

Return the name of the header.

• std::string getAlias ()

Return the alias of the header.

• int getState ()

Return the state of the header.

· bool isAlias ()

Returns true if the header is an alias.

• bool isAnchor ()

Returns true if the header is an anchor.

• SubHeader & getAnchoredSub (std::string alias)

Returns reference to the anchored subheader, if any.

### **Private Attributes**

std::map< std::string, SubHeader > Sub\_Map

Map of the contained subheaders in the main header.

**Additional Inherited Members** 

5.20.1 Detailed Description

Object for headers in a yaml document (inherits from SubHeader)

C++ Object for headers in a yaml document that is built from the SubHeader object already created. The chain of inheritance works in this direction because a Header can have both a map of SubHeaders and a map of KeyValue Pairs. Therefore, the SubHeader object is actually the more generic form of a header.

Since this object inherits from SubHeader, it has access to all it's protected members, including the alias, state, name, and KeyValueMap. Operator overloads and other functions are provided to allow the user to query both the KeyValueMap and SubHeader for specific information. The names of the SubHeaders are also used as it's keys. Make sure all SubHeader keys are unique to this header.

```
5.20.2 Constructor & Destructor Documentation
5.20.2.1 Header::Header ( )
Default Constructor.
5.20.2.2 Header:: ∼ Header ( )
Default Destructor.
5.20.2.3 Header::Header ( const Header & head )
Copy constructor.
5.20.2.4 Header::Header ( std::string name )
Constructor by header name.
5.20.2.5 Header::Header ( const KeyValueMap & map )
Constructor by existing map.
5.20.2.6 Header::Header ( std::string name, const KeyValueMap & map )
Constructor by name and map.
5.20.2.7 Header::Header ( std::string key, const SubHeader & sub )
Constructor by single subheader object.
5.20.3 Member Function Documentation
5.20.3.1 Header & Header::operator= ( const Header & head )
Equals overload.
5.20.3.2 ValueTypePair& Header::operator[]( const std::string key )
Return the ValueType reference at the given key.
5.20.3.3 ValueTypePair Header::operator[] ( const std::string key ) const
Return the ValueType at the given key.
5.20.3.4 SubHeader& Header::operator() ( const std::string key )
Return the SubHeader reference at the given key.
```

```
5.20.3.5 SubHeader Header::operator() ( const std::string key ) const
Return the SubHeader at the given key.
5.20.3.6 std::map<std::string, SubHeader>& Header::getSubMap()
Return the reference to the SubHeader Map.
5.20.3.7 KeyValueMap& Header::getDataMap()
Return the reference to the KeyValueMap.
5.20.3.8 SubHeader& Header::getSubHeader ( std::string key )
Return the subheader at the given key.
5.20.3.9 std::map<std::string, SubHeader>::const_iterator Header::end ( ) const
Returns a const iterator pointing to the end of the list.
5.20.3.10 std::map<std::string, SubHeader>::iterator Header::end ( )
Returns an iterator pointing to the end of the list.
5.20.3.11 std::map<std::string, SubHeader>::const_iterator Header::begin ( ) const
Returns a const iterator pointing to the begining of the list.
5.20.3.12 std::map<std::string, SubHeader>::iterator Header::begin ( )
Returns an iterator pointing to the begining of the list.
5.20.3.13 void Header::clear ( )
Clear out the SubMap, KeyValueMap, and other info.
5.20.3.14 void Header::resetKeys ( )
Reset the keys of the SubMap to the names of each SubHeader.
5.20.3.15 void Header::changeKey ( std::string oldKey, std::string newKey )
Change one of the keys in the map.
5.20.3.16 void Header::addPair ( std::string key, std::string val )
Adds a pair object to the map (with only strings)
```

```
5.20.3.17 void Header::addPair ( std::string key, std::string val, int t )
Adds a pair object and asserts a type.
5.20.3.18 void Header::setName ( std::string name )
Set the name of the Header.
5.20.3.19 void Header::setAlias ( std::string alias )
Set the alias of the header, if any.
5.20.3.20 void Header::setNameAliasPair ( std::string n, std::string a, int s )
Set the name, alias, and state for the header.
5.20.3.21 void Header::setState (int state)
Set the state of the header, if any.
5.20.3.22 void Header::DisplayContents ( )
Display the contents of the header object.
5.20.3.23 void Header::addSubKey ( std::string key )
Adds a key to the SubHeader Map.
5.20.3.24 void Header::copyAnchor2Alias ( std::string alias, SubHeader & ref )
Find the anchor in the map, and copy to the Header reference given.
5.20.3.25 int Header::size ( )
Return the size of the Sub_Map.
5.20.3.26 std::string Header::getName ( )
Return the name of the header.
5.20.3.27 std::string Header::getAlias ( )
Return the alias of the header.
5.20.3.28 int Header::getState ( )
Return the state of the header.
```

```
5.20.3.29 bool Header::isAlias ( )
Returns true if the header is an alias.
5.20.3.30 bool Header::isAnchor ( )
Returns true if the header is an anchor.
5.20.3.31 SubHeader& Header::getAnchoredSub ( std::string alias )
Returns reference to the anchored subheader, if any.
5.20.4
       Member Data Documentation
5.20.4.1 std::map<std::string, SubHeader> Header::Sub_Map [private]
Map of the contained subheaders in the main header.
The documentation for this class was generated from the following file:
    · yaml_wrapper.h
       KeyValueMap Class Reference
Key-Value-Type Map object creating a map of the KeyValuePair objects.
#include <yaml_wrapper.h>
Public Member Functions
    • KeyValueMap ()
          Default constructor.

    ∼KeyValueMap ()

          Default destructor.

    KeyValueMap (const std::map< std::string, std::string > &map)

          Construct from a map of strings.

    KeyValueMap (std::string key, std::string value)

          Construct one element in the map.

    KeyValueMap (const KeyValueMap &map)

          Copy constructor.

    KeyValueMap & operator= (const KeyValueMap &map)

          Equals overload.

    ValueTypePair & operator[] (const std::string key)

          Return the ValueType reference at the given key.

    ValueTypePair operator[] (const std::string key) const

          Return the ValueType at the give key.

    std::map< std::string, ValueTypePair > & getMap ()
```

Return a reference to the Key\_Value map object.

std::map< std::string, ValueTypePair >::const\_iterator end () const

Returns a const iterator pointing to the end of the list.

std::map< std::string, ValueTypePair >::iterator end ()

Returns an iterator pointing to the end of the list.

• std::map< std::string, ValueTypePair >::const\_iterator begin () const

Returns a const iterator pointing to the beginning of the list.

std::map< std::string, ValueTypePair >::iterator begin ()

Returns an iterator pointing to the beginning of the list.

• void clear ()

Clears the map.

void addKey (std::string key)

Adds a key to the object with a default value.

void editValue4Key (std::string val, std::string key)

Edits a given value for a pre-existing key.

void editValue4Key (std::string val, int type, std::string key)

Edits a value for a pre-existing key and asserts type.

void addPair (std::string key, ValueTypePair val)

Adds a pair object to the map.

void addPair (std::string key, std::string val)

Adds a pair object to the map (with only strings)

void addPair (std::string key, std::string val, int type)

Adds a pair object and asserts a type.

void findType (std::string key)

Find what data type the value at the key is.

void assertType (std::string key, int type)

Assert the given type at the given key.

• void findAllTypes ()

Find all types for all data in map.

void DisplayMap ()

Print out the map to console.

• int size ()

Returns the size of the map.

• std::string getString (std::string key)

Retrieve the string at the key.

bool getBool (std::string key)

Retrieve the boolean at the key.

double getDouble (std::string key)

Retrieve the double at the key.

int getInt (std::string key)

Retrieve the int at the key.

std::string getValue (std::string key)

Retrieve the value at the key.

int getType (std::string key)

Retrieve the type at the key.

ValueTypePair & getPair (std::string key)

Retrieve the pair at the key.

### **Private Attributes**

std::map< std::string, ValueTypePair > Key\_Value

Map of Keys and Values paired with types.

### 5.21.1 Detailed Description

Key-Value-Type Map object creating a map of the KeyValuePair objects.

C++ Object that creates a map of the KeyValuePair objects. Functions defined here allow the user to iterate through this map, access specific keys in the map, edit values associated with those keys, find the data types for the values in those keys, ect. The keys are used as an access operator for their corresponding value. As such, each key in the map is required to be unique, but the values are allowed to be duplicated.

```
5.21.2 Constructor & Destructor Documentation
5.21.2.1 KeyValueMap::KeyValueMap()
Default constructor.
5.21.2.2 KeyValueMap::~KeyValueMap()
Default destructor.
5.21.2.3 KeyValueMap::KeyValueMap ( const std::map < std::string, std::string > & map )
Construct from a map of strings.
5.21.2.4 KeyValueMap::KeyValueMap ( std::string key, std::string value )
Construct one element in the map.
5.21.2.5 KeyValueMap::KeyValueMap ( const KeyValueMap & map )
Copy constructor.
5.21.3 Member Function Documentation
5.21.3.1 KeyValueMap& KeyValueMap::operator= ( const KeyValueMap & map )
Equals overload.
5.21.3.2 ValueTypePair& KeyValueMap::operator[]( const std::string key )
Return the ValueType reference at the given key.
5.21.3.3 ValueTypePair KeyValueMap::operator[]( const std::string key ) const
Return the ValueType at the give key.
5.21.3.4 std::map<std::string, ValueTypePair > & KeyValueMap::getMap ( )
```

Return a reference to the Key\_Value map object.

```
5.21.3.5 std::map<std::string, ValueTypePair>::const_iterator KeyValueMap::end ( ) const
Returns a const iterator pointing to the end of the list.
5.21.3.6 std::map<std::string, ValueTypePair>::iterator KeyValueMap::end ( )
Returns an iterator pointing to the end of the list.
5.21.3.7 std::map < std::string, ValueTypePair > ::const_iterator KeyValueMap::begin ( ) const
Returns a const iterator pointing to the beginning of the list.
5.21.3.8 std::map<std::string, ValueTypePair>::iterator KeyValueMap::begin ( )
Returns an iterator pointing to the beginning of the list.
5.21.3.9 void KeyValueMap::clear ( )
Clears the map.
5.21.3.10 void KeyValueMap::addKey ( std::string key )
Adds a key to the object with a default value.
5.21.3.11 void KeyValueMap::editValue4Key ( std::string val, std::string key )
Edits a given value for a pre-existing key.
5.21.3.12 void KeyValueMap::editValue4Key ( std::string val, int type, std::string key )
Edits a value for a pre-existing key and asserts type.
5.21.3.13 void KeyValueMap::addPair ( std::string key, ValueTypePair val )
Adds a pair object to the map.
5.21.3.14 void KeyValueMap::addPair ( std::string key, std::string val )
Adds a pair object to the map (with only strings)
5.21.3.15 void KeyValueMap::addPair ( std::string key, std::string val, int type )
Adds a pair object and asserts a type.
5.21.3.16 void KeyValueMap::findType ( std::string key )
Find what data type the value at the key is.
```

```
5.21.3.17 void KeyValueMap::assertType ( std::string key, int type )
Assert the given type at the given key.
5.21.3.18 void KeyValueMap::findAllTypes ( )
Find all types for all data in map.
5.21.3.19 void KeyValueMap::DisplayMap()
Print out the map to console.
5.21.3.20 int KeyValueMap::size ( )
Returns the size of the map.
5.21.3.21 std::string KeyValueMap::getString ( std::string key )
Retrieve the string at the key.
5.21.3.22 bool KeyValueMap::getBool ( std::string key )
Retrieve the boolean at the key.
5.21.3.23 double KeyValueMap::getDouble ( std::string key )
Retrieve the double at the key.
5.21.3.24 int KeyValueMap::getInt ( std::string key )
Retrieve the int at the key.
5.21.3.25 std::string KeyValueMap::getValue ( std::string key )
Retrieve the value at the key.
5.21.3.26 int KeyValueMap::getType ( std::string key )
Retrieve the type at the key.
5.21.3.27 ValueTypePair& KeyValueMap::getPair ( std::string key )
Retrieve the pair at the key.
5.21.4 Member Data Documentation
5.21.4.1 std::map<std::string, ValueTypePair > KeyValueMap::Key_Value [private]
Map of Keys and Values paired with types.
The documentation for this class was generated from the following file:
```

· yaml\_wrapper.h

## 5.22 KMS\_DATA Struct Reference

Data structure for the implemenation of the Krylov Multi-Space (KMS) Method.

```
#include <lark.h>
```

### **Public Attributes**

• int level = 0

Current level in the recursion.

• int max level = 0

Maximum allowable recursion levels (Default = 0 -> GMRES, Max = 5)

• int restart = -1

Restart parameter for the outer iterates (Default = 20, Max = N)

• int maxit = 0

Maximum allowable iterations for the outer steps.

• int inner\_iter = 0

Number of inner steps taken.

• int outer\_iter = 0

Number of outer steps taken.

• int total iter = 0

Total number of iterations in all steps.

• double outer\_reltol = 1e-6

Relative residual tolerance for outer steps (Default = 1e-6)

• double outer\_abstol = 1e-6

Absolute residual tolerance for outer steps (Default = 1e-6)

• double inner\_reltol = 0.1

Residual tolerance for inner steps made relative to outer steps (Default = 0.1)

• bool Output\_outer = true

True = Print the outer steps residuals.

• bool Output\_inner = false

True = Print the inner steps residuals.

• GMRESRP\_DATA gmres\_out

Data structure for the outer steps.

• std::vector< GMRESRP\_DATA > gmres\_in

Data structures for each recursion level.

int(\* matvec )(const Matrix< double > &x, Matrix< double > &Ax, const void \*matvec\_data)

User supplied matrix-vector product function.

int(\* terminal\_precon )(const Matrix< double > &r, Matrix< double > &p, const void \*precon\_data)

Optional user supplied terminal preconditioner.

· const void \* matvec data

Data structure for the user's matvec function.

const void \* term\_precon

Data structure for the user's terminal preconditioner.

### 5.22.1 Detailed Description

Data structure for the implemenation of the Krylov Multi-Space (KMS) Method.

C-style object to be used in conjunction with the Krylov Multi-Space (KMS) Algorithm to iteratively solve non-symmetric, indefinite linear systems. This method was inspired by the Flexible GMRES (FGMRES) and Recursive GMRES (GMRESR) methods proposed by Saad (1993) and Vorst and Vuik (1991), respectively. The idea behind this method is to recursively call FGMRES to solve a linear system with pregressively smaller Krylov Subspaces built by a Right-Preconditioned GMRES algorithm. Thus creating a "V-cycle" of iteration similar to that seen in Multi-Grid algorithms.

5.22.2 Member Data Documentation

5.22.2.1 int KMS\_DATA::level = 0

Current level in the recursion.

5.22.2.2 int KMS\_DATA::max\_level = 0

Maximum allowable recursion levels (Default = 0 -> GMRES, Max = 5)

5.22.2.3 int KMS\_DATA::restart = -1

Restart parameter for the outer iterates (Default = 20, Max = N)

5.22.2.4 int KMS\_DATA::maxit = 0

Maximum allowable iterations for the outer steps.

5.22.2.5 int KMS\_DATA::inner\_iter = 0

Number of inner steps taken.

5.22.2.6 int KMS\_DATA::outer\_iter = 0

Number of outer steps taken.

5.22.2.7 int KMS\_DATA::total\_iter = 0

Total number of iterations in all steps.

5.22.2.8 double KMS\_DATA::outer\_reltol = 1e-6

Relative residual tolerance for outer steps (Default = 1e-6)

5.22.2.9 double KMS\_DATA::outer\_abstol = 1e-6

Absolute residual tolerance for outer steps (Default = 1e-6)

5.22.2.10 double KMS\_DATA::inner\_reltol = 0.1

Residual tolerance for inner steps made relative to outer steps (Default = 0.1)

5.22.2.11 bool KMS\_DATA::Output\_outer = true

True = Print the outer steps residuals.

5.22.2.12 bool KMS\_DATA::Output\_inner = false

True = Print the inner steps residuals.

5.22.2.13 GMRESRP\_DATA KMS\_DATA::gmres\_out

Data structure for the outer steps.

5.22.2.14 std::vector < GMRESRP\_DATA > KMS\_DATA::gmres\_in

Data structures for each recursion level.

5.22.2.15 int(\* KMS\_DATA::matvec) (const Matrix < double > &x, Matrix < double > &Ax, const void \*matvec\_data)

User supplied matrix-vector product function.

5.22.2.16 int(\* KMS\_DATA::terminal\_precon) (const Matrix < double > &r, Matrix < double > &p, const void \*precon\_data)

Optional user supplied terminal preconditioner.

5.22.2.17 const void\* KMS\_DATA::matvec\_data

Data structure for the user's matvec function.

5.22.2.18 const void\* KMS\_DATA::term\_precon

Data structure for the user's terminal preconditioner.

The documentation for this struct was generated from the following file:

· lark.h

## 5.23 MAGPIE DATA Struct Reference

MAGPIE Data Structure.

#include <magpie.h>

### **Public Attributes**

- std::vector < GSTA\_DATA > gsta\_dat
- std::vector< mSPD\_DATA > mspd\_dat
- std::vector < GPAST\_DATA > gpast\_dat
- SYSTEM\_DATA sys\_dat

### 5.23.1 Detailed Description

MAGPIE Data Structure.

C-style object holding all information necessary to run a MAGPIE simulation. This is the data structure that will be used in other sub-routines when a mixed gas adsorption simulation needs to be run.

- 5.23.2 Member Data Documentation
- 5.23.2.1 std::vector < GSTA\_DATA > MAGPIE\_DATA::gsta\_dat
- $5.23.2.2 \quad std::vector < mSPD\_DATA > MAGPIE\_DATA::mspd\_dat$
- 5.23.2.3 std::vector < GPAST\_DATA > MAGPIE\_DATA::gpast\_dat
- 5.23.2.4 SYSTEM\_DATA MAGPIE\_DATA::sys\_dat

The documentation for this struct was generated from the following file:

• magpie.h

### 5.24 MassBalance Class Reference

Mass Balance Object.

#include <shark.h>

### **Public Member Functions**

• MassBalance ()

Default Constructor.

∼MassBalance ()

Default Destructor.

• void Initialize\_Object (MasterSpeciesList &List)

Function to initialize the MassBalance object from the MasterSpeciesList.

· void Display\_Info ()

Display the mass balance information.

void Set\_Delta (int i, double v)

Function to set the ith weight (delta) for the mass balance.

void Set\_TotalConcentration (double v)

Set the total concentration of the mass balance to v (mol/L)

void Set\_Type (int type)

Set the Mass Balance type to BATCH, CSTR, or PFR.

void Set\_Volume (double v)

Set the volume of the reactor.

void Set\_FlowRate (double v)

Set the flow rate for the CSTR or PFR.

void Set\_Area (double v)

Set the cross sectional area for the PFR.

• void Set\_TimeStep (double v)

Set the time step for the CSTR or PFR.

void Set\_InitialConcentration (double v)

Set the initial concentration for the mass balance.

void Set InletConcentration (double v)

Set the inlet concentration for the CSTR or PFR.

void Set\_SteadyState (bool ss)

Set the boolean for Steady-State simulation.

void Set ZeroInitialSolids (bool solids)

Set the boolean for initial solids in solution.

void Set\_Name (std::string name)

Set the name of the mass balance (i.e., Uranium, Carbonate, etc.)

• double Get\_Delta (int i)

Fetch the ith weight (i.e., delta) value.

double Sum\_Delta ()

Sums up the delta values and returns the total (should never be zero)

double Get\_TotalConcentration ()

Fetch the total concentration (mol/L)

int Get\_Type ()

Fetch the reactor type.

double Get\_Volume ()

Fetch the reactor volume.

• double Get\_FlowRate ()

Fetch the reactor flow rate.

double Get Area ()

Fetch the reactor cross section area.

• double Get TimeStep ()

Fetch the time step.

• double Get\_InitialConcentration ()

Fetch the initial concentration.

• double Get\_InletConcentration ()

Fetch the inlet concentration.

• bool isSteadyState ()

Fetch the steady-state condition.

• bool isZeroInitialSolids ()

Fetch the initial solids condition.

• std::string Get\_Name ()

Return name of mass balance object.

double Eval\_Residual (const Matrix< double > &x\_new, const Matrix< double > &x\_old)

Evaluate the residual for the mass balance object given the log(C) concentrations.

double Eval\_IC\_Residual (const Matrix< double > &x)

Evaluate the initial residual for the unsteady mass balance object given the log(C) concentrations.

### **Protected Attributes**

MasterSpeciesList \* List

Pointer to a master species object.

std::vector< double > Delta

Vector of weights (i.e., deltas) used in the mass balance.

• double TotalConcentration

Total concentration of specific object (mol/L)

int Type

Type of mass balance object (default = BATCH)

· double volume

Volume of the reactor (L)

• double flow\_rate

Volumetric flow rate in reactor (L/hr)

· double xsec area

Cross sectional area in PFR configuration ( $m^2$ 2)

• double dt

Time step for non-batch case (hrs)

• double InitialConcentration

Concentration initially in the domain (mol/L)

• double InletConcentration

Concentration in the inlet of the domain (mol/L)

· bool SteadyState

True if running steady-state simulation.

bool ZeroInitialSolids

True if zero solids present for initial condition.

# **Private Attributes**

• std::string Name

Name designation used in mass balance.

## 5.24.1 Detailed Description

Mass Balance Object.

C++ style object that holds data and functions associated with mass balances of primary species in a system. The mass balances involve a total concentration (in mol/L) and a vector of weighted contributions to that total concentration from each species in the MasterSpeciesList. This object only considers mass balances in a batch type of system (i.e., not input or output of mass). However, one could inherit from this object to create mass balances for flow systems as well.

```
5.24.2 Constructor & Destructor Documentation
```

```
5.24.2.1 MassBalance::MassBalance()
```

Default Constructor.

```
5.24.2.2 MassBalance:: ~ MassBalance ( )
```

Default Destructor.

5.24.3 Member Function Documentation

```
5.24.3.1 void MassBalance::Initialize_Object ( MasterSpeciesList & List )
```

Function to initialize the MassBalance object from the MasterSpeciesList.

```
5.24.3.2 void MassBalance::Display_Info ( )
```

Display the mass balance information.

```
5.24.3.3 void MassBalance::Set_Delta (int i, double v)
```

Function to set the ith weight (delta) for the mass balance.

This function sets the weight (i.e., delta value) of the ith species in the list to the value of v. That value represents the weighting of that species in the determination of the total mass for the primary species set.

### **Parameters**

i	index of the species in the MasterSpeciesList
V	value of the weigth (or delta) applied to the mass balance

```
5.24.3.4 void MassBalance::Set_TotalConcentration ( double v )
```

Set the total concentration of the mass balance to v (mol/L)

5.24.3.5 void MassBalance::Set\_Type ( int type )

Set the Mass Balance type to BATCH, CSTR, or PFR.

```
5.24.3.6 void MassBalance::Set_Volume ( double v )
Set the volume of the reactor.
5.24.3.7 void MassBalance::Set_FlowRate ( double v )
Set the flow rate for the CSTR or PFR.
5.24.3.8 void MassBalance::Set_Area ( double v )
Set the cross sectional area for the PFR.
5.24.3.9 void MassBalance::Set_TimeStep ( double v )
Set the time step for the CSTR or PFR.
5.24.3.10 void MassBalance::Set_InitialConcentration ( double v )
Set the initial concentration for the mass balance.
5.24.3.11 void MassBalance::Set_InletConcentration ( double v )
Set the inlet concentration for the CSTR or PFR.
5.24.3.12 void MassBalance::Set_SteadyState (bool ss)
Set the boolean for Steady-State simulation.
5.24.3.13 void MassBalance::Set_ZeroInitialSolids ( bool solids )
Set the boolean for initial solids in solution.
5.24.3.14 void MassBalance::Set_Name ( std::string name )
Set the name of the mass balance (i.e., Uranium, Carbonate, etc.)
5.24.3.15 double MassBalance::Get_Delta (int i)
Fetch the ith weight (i.e., delta) value.
5.24.3.16 double MassBalance::Sum_Delta ( )
Sums up the delta values and returns the total (should never be zero)
5.24.3.17 double MassBalance::Get_TotalConcentration ( )
Fetch the total concentration (mol/L)
```

```
5.24.3.18 int MassBalance::Get_Type ( )
Fetch the reactor type.
5.24.3.19 double MassBalance::Get_Volume ( )
Fetch the reactor volume.
5.24.3.20 double MassBalance::Get_FlowRate ( )
Fetch the reactor flow rate.
5.24.3.21 double MassBalance::Get_Area ( )
Fetch the reactor cross section area.
5.24.3.22 double MassBalance::Get_TimeStep ( )
Fetch the time step.
5.24.3.23 double MassBalance::Get_InitialConcentration ( )
Fetch the initial concentration.
5.24.3.24 double MassBalance::Get_InletConcentration ( )
Fetch the inlet concentration.
5.24.3.25 bool MassBalance::isSteadyState ( )
Fetch the steady-state condition.
5.24.3.26 bool MassBalance::isZeroInitialSolids ( )
Fetch the initial solids condition.
5.24.3.27 std::string MassBalance::Get_Name ( )
Return name of mass balance object.
5.24.3.28 double MassBalance::Eval_Residual ( const Matrix < double > & x_new, const Matrix < double > & x_old )
```

This function calculates and provides the residual for this mass balance object based on the total concentration in the system and the weighted contributions from each species. Concentrations are given as the log(C) values.

Evaluate the residual for the mass balance object given the log(C) concentrations.

### **Parameters**

x_new	matrix of the log(C) concentration values at the current non-linear step
x_old	matrix of the old log(C) concentration values for transient simulations

5.24.3.29 double MassBalance::Eval\_IC\_Residual ( const Matrix < double > & x )

Evaluate the initial residual for the unsteady mass balance object given the log(C) concentrations.

This function calculates and provides the initial residual for this mass balance object based on the initial concentration in the system and the weighted contributions from each species. Concentrations are given as the log(C) values.

### **Parameters**

x matrix of the log(C) concentration values at the current non-linear step

### 5.24.4 Member Data Documentation

**5.24.4.1 MasterSpeciesList\* MassBalance::List** [protected]

Pointer to a master species object.

**5.24.4.2 std::vector**<**double**> **MassBalance::Delta** [protected]

Vector of weights (i.e., deltas) used in the mass balance.

**5.24.4.3 double MassBalance::TotalConcentration** [protected]

Total concentration of specific object (mol/L)

**5.24.4.4 int MassBalance::Type** [protected]

Type of mass balance object (default = BATCH)

**5.24.4.5 double MassBalance::volume** [protected]

Volume of the reactor (L)

**5.24.4.6 double MassBalance::flow\_rate** [protected]

Volumetric flow rate in reactor (L/hr)

**5.24.4.7 double MassBalance::xsec\_area** [protected]

Cross sectional area in PFR configuration (m^2)

```
5.24.4.8 double MassBalance::dt [protected]
Time step for non-batch case (hrs)
5.24.4.9 double MassBalance::InitialConcentration [protected]
Concentration initially in the domain (mol/L)
5.24.4.10 double MassBalance::InletConcentration [protected]
Concentration in the inlet of the domain (mol/L)
5.24.4.11 bool MassBalance::SteadyState [protected]
True if running steady-state simulation.
5.24.4.12 bool MassBalance::ZeroInitialSolids [protected]
True if zero solids present for initial condition.
5.24.4.13 std::string MassBalance::Name [private]
Name designation used in mass balance.
The documentation for this class was generated from the following file:
    · shark.h
5.25
      MasterSpeciesList Class Reference
Master Species List Object.
#include <shark.h>
Public Member Functions

    MasterSpeciesList ()

         Default constructor.

    ∼MasterSpeciesList ()

         Default destructor.

    MasterSpeciesList (const MasterSpeciesList &msl)
```

Generated by Doxygen

Copy Constructor.

Equals operator.void set\_list\_size (int i)

Function to initialize the size of the list.

• void set\_species (int i, std::string formula)

MasterSpeciesList & operator= (const MasterSpeciesList &msl)

Function to register the ith species in the list based on a registered molecular formula (see mola.h)

• void set\_species (int i, int charge, double enthalpy, double entropy, double energy, bool HS, bool G, std::string Phase, std::string Name, std::string Formula, std::string lin\_formula)

Function to register the ith species in the list based on custom molecule information (see mola.h)

void DisplayInfo (int i)

Function to display information of ith object.

void DisplayAll ()

Function to display all information of list.

void DisplayConcentrations (Matrix< double > &C)

Function to display the concentrations of species in list.

• void set\_alkalinity (double alk)

Set the alkalinity of the solution (Default = 0 M)

• int list\_size ()

Returns size of list.

Molecule & get\_species (int i)

Returns a reference to the ith species in master list.

int get\_index (std::string name)

Returns an integer representing location of the named species in the list.

• double charge (int i)

Fetch and return charge of ith species in list.

double alkalinity ()

Fetch the value of alkalinity of the solution (mol/L)

• std::string speciesName (int i)

Function to return the name of the ith species.

double Eval\_ChargeResidual (const Matrix< double > &x)

Calculate charge balance residual for the electroneutrality constraint.

## **Protected Attributes**

· int size

Size of the list.

std::vector < Molecule > species

List of Molecule Objects.

· double residual\_alkalinity

Conc of strong base - conc of strong acid in solution (mol/L)

### 5.25.1 Detailed Description

Master Species List Object.

C++ style object that holds data and function associated with solving multi-species problems. This object contains a vector of Molecule objects from mola.h and uses those objects to help setup speciation problems that need to be solved. One of the primary functions in this object is the contribution of electroneutrality (Eval\_ChargeResidual). However, we only need this constraint if the pH of our aqueous system is unknown.

5.25.2 Constructor & Destructor Documentation

5.25.2.1 MasterSpeciesList::MasterSpeciesList ( )

Default constructor.

```
5.25.2.2 MasterSpeciesList:: ~ MasterSpeciesList ( )
Default destructor.
5.25.2.3 MasterSpeciesList::MasterSpeciesList ( const MasterSpeciesList & msl )
Copy Constructor.
5.25.3 Member Function Documentation
5.25.3.1 MasterSpeciesList& MasterSpeciesList::operator= ( const MasterSpeciesList & msl )
Equals operator.
5.25.3.2 void MasterSpeciesList::set_list_size ( int i )
Function to initialize the size of the list.
5.25.3.3 void MasterSpeciesList::set_species (int i, std::string formula)
Function to register the ith species in the list based on a registered molecular formula (see mola.h)
5.25.3.4 void MasterSpeciesList::set species (int i, int charge, double enthalpy, double entropy, double energy, bool HS,
         bool G, std::string Phase, std::string Name, std::string Formula, std::string lin_formula)
Function to register the ith species in the list based on custom molecule information (see mola.h)
5.25.3.5 void MasterSpeciesList::DisplayInfo (int i)
Function to display information of ith object.
5.25.3.6 void MasterSpeciesList::DisplayAll ( )
Function to display all information of list.
5.25.3.7 void MasterSpeciesList::DisplayConcentrations ( Matrix < double > \& C )
Function to display the concentrations of species in list.
This function will print to the console the species list in order with each species associated concentration from the
matrix C. The concentrations and species list MUST be in the same order and the units of C are assumed to be
mol/L.
Parameters
```

matrix of concentrations of species in the list in mol/L

```
5.25.3.8 void MasterSpeciesList::set_alkalinity ( double alk )
```

Set the alkalinity of the solution (Default = 0 M)

This function is used to set the value of residual alkalinity used in the electroneutrality calculations. Typically, this value will be 0 M (mol/L) if all species in the system are present as variables. However, occasionally, one may want to set the alkalinity of the solution to a constant in order to restrict the pH of the solution.

### **Parameters**

	alk	Residual alkalinity in M (mol/L)	
--	-----	----------------------------------	--

5.25.3.9 int MasterSpeciesList::list\_size ( )

Returns size of list.

5.25.3.10 Molecule& MasterSpeciesList::get\_species ( int i )

Returns a reference to the ith species in master list.

This function will return a Molecule object for the ith species in the list of molecules. Once returned, the user then can operate on that molecule using the functions define in mola.h.

```
5.25.3.11 int MasterSpeciesList::get_index ( std::string name )
```

Returns an integer representing location of the named species in the list.

```
5.25.3.12 double MasterSpeciesList::charge (int i)
```

Fetch and return charge of ith species in list.

```
5.25.3.13 double MasterSpeciesList::alkalinity ( )
```

Fetch the value of alkalinity of the solution (mol/L)

5.25.3.14 std::string MasterSpeciesList::speciesName (int i)

Function to return the name of the ith species.

```
5.25.3.15 double MasterSpeciesList::Eval_ChargeResidual ( const Matrix< double > & x )
```

Calculate charge balance residual for the electroneutrality constraint.

This function returns the value of the residual for the electroneutrality equation in the system. Electroneutrality is based on the concentrations and charges of each species in the system so the charges of each molecule must be appropriately set. Concentrations of those species are fed into this function via the argument x, but come in as the log(C) values (i.e., x = log(C)).

### **Parameters**

x matrix of the log(C) concentration values at the current non-linear step

```
5.25.4 Member Data Documentation
5.25.4.1 int MasterSpeciesList::size [protected]
Size of the list.
5.25.4.2 std::vector<Molecule> MasterSpeciesList::species [protected]
List of Molecule Objects.
5.25.4.3 double MasterSpeciesList::residual_alkalinity [protected]
Conc of strong base - conc of strong acid in solution (mol/L)
The documentation for this class was generated from the following file:
    · shark.h
5.26 Matrix < T > Class Template Reference
Templated C++ Matrix Class Object (click Matrix to go to function definitions)
#include <macaw.h>
Public Member Functions
    • Matrix (int rows, int columns)
           Constructor for matrix with given number of rows and columns.

    T & operator() (int i, int j)

          Access operator for the matrix element at row i and column j (e.g., aij = A(i,j))
    • T operator() (int i, int j) const
           Constant access operator for the the matrix element at row i and column j.

    Matrix (const Matrix &M)

          Copy constructor for constructing a matrix as a copy of another matrix.

    Matrix & operator= (const Matrix &M)

          Equals operator for setting one matrix equal to another matrix.

    Matrix ()

          Default constructor for creating an empty matrix.
    • ~Matrix ()
          Default destructor for clearing out memory.
    void set_size (int i, int j)
          Function to set/change the size of a matrix to i rows and j columns.
    · void zeros ()
          Function to set/change all values in a matrix to zeros.

    void edit (int i, int j, T value)

          Function to set/change the element of a matrix at row i and column j to given value.
    • int rows ()
          Function to return the number of rows in a given matrix.
```

int columns ()

Function to return the number of columns in a matrix.

• T determinate ()

Function to compute the determinate of a matrix and return that value.

• T norm ()

Function to compute the L2-norm of a matrix and return that value.

• T sum ()

Function to compute the sum of all elements in a matrix and return that value.

T inner product (const Matrix &x)

Function to compute the inner product between this matrix and matrix x.

Matrix & cofactor (const Matrix &M)

Function to convert this matrix to a cofactor matrix of the given matrix M.

Matrix operator+ (const Matrix &M)

Operator to add this matrix and matrix M and return the new matrix result.

Matrix operator- (const Matrix &M)

Operator to subtract this matrix and matrix M and return the new matrix result.

Matrix operator\* (const T)

Operator to multiply this matrix by a scalar T return the new matrix result.

Matrix operator/ (const T)

Operator to divide this matrix by a scalar T and return the new matrix result.

Matrix operator+ (const T)

Operator to add this matrix to a scalar T and return the new matrix result.

Matrix operator- (const T)

Operator to subtract this matrix to a scalar T and return the new matrix result.

Matrix operator\* (const Matrix &M)

Operator to multiply this matrix and matrix M and return the new matrix result.

Matrix outer\_product (const Matrix &M)

Operator to perform an outer product between this and M and return result.

- Matrix & transpose (const Matrix &M)
- Matrix & transpose\_multiply (const Matrix &MT, const Matrix &v)

Function to convert this matrix into the result of the given matrix M transposed and multiplied by the other given matrix v.

Matrix & adjoint (const Matrix &M)

Function to convert this matrix to the adjoint of the given matrix.

Matrix & inverse (const Matrix &M)

Function to convert this matrix to the inverse of the given matrix.

void Display (const std::string Name)

Function to display the contents of this matrix given a Name for the matrix.

Matrix & tridiagonalSolve (const Matrix &A, const Matrix &b)

Function to solve Ax=b for x if A is symmetric, tridiagonal (this->x)

Matrix & ladshawSolve (const Matrix &A, const Matrix &d)

Function to solve Ax=d for x if A is non-symmetric, tridiagonal (this->x)

• Matrix & tridiagonalFill (const T A, const T B, const T C, bool Spherical)

Matrix & naturalLaplacian3D (int m)

Function to fill out this matrix with coefficients from a 3D Laplacian function.

Function to fill in this matrix with coefficients A, B, and C to form a tridiagonal matrix.

• Matrix & sphericalBCFill (int node, const T coeff, T variable)

Function to fill out a column matrix with spherical specific boundary conditions.

Matrix & ConstantICFill (const T IC)

Function to set all values in a column matrix to a given constant.

• Matrix & SolnTransform (const Matrix &A, bool Forward)

Function to transform the values in a column matrix from cartesian to spherical coordinates.

• T sphericalAvg (double radius, double dr, double bound, bool Dirichlet)

Function to compute a spatial average of this column matrix in spherical coordinates.

• T IntegralAvg (double radius, double dr, double bound, bool Dirichlet)

Function to compute a spatial average of this column matrix in spherical coordinates.

• T IntegralTotal (double dr, double bound, bool Dirichlet)

Function to compute a spatial total of this column matrix in spherical coordinates.

Matrix & tridiagonalVectorFill (const std::vector< T > &A, const std::vector< T > &B, const std::vector< T > &C)

Function to fill in this matrix, in tridiagonal fashion, using the vectors of coefficients.

Matrix & columnVectorFill (const std::vector < T > &A)

Function to fill in a column matrix with the values of the given vector object.

Matrix & columnProjection (const Matrix &b, const Matrix &b\_old, const double dt, const double dt\_old)

Function to project a column matrix solution in time based on older state vectors.

• Matrix & dirichletBCFill (int node, const T coeff, T variable)

Function to fill in a column matrix with all zeros except at the given node.

• Matrix & diagonalSolve (const Matrix &D, const Matrix &v)

Function to solve the system Dx=v for x given that D is diagonal (this->x)

• Matrix & upperTriangularSolve (const Matrix &U, const Matrix &v)

Function to solve the system Ux=v for x given that U is upper Triagular (this->x)

Matrix & lowerTriangularSolve (const Matrix &L, const Matrix &v)

Function to solve the system Lx=v for x given that L is lower Triagular (this->x)

Matrix & upperHessenberg2Triangular (Matrix &b)

Function to convert this square matrix to upper Triangular (assuming this is upper Hessenberg)

• Matrix & lowerHessenberg2Triangular (Matrix &b)

Function to convert this square matrix to lower Triangular (assuming this is lower Hessenberg)

Matrix & upperHessenbergSolve (const Matrix &H, const Matrix &v)

Function to solve the system Hx=v for x given that H is upper Hessenberg (this->x)

• Matrix & lowerHessenbergSolve (const Matrix &H, const Matrix &v)

Function to solve the system Hx=v for x given that H is lower Hessenberg (this->x)

Matrix & qrSolve (const Matrix &M, const Matrix &b)

Function to solve the system Mx=b using QR factorization for x given that M is invertable.

Matrix & columnExtract (int j, const Matrix &M)

Function to set this column matrix to the jth column of the given matrix M.

Matrix & rowExtract (int i, const Matrix &M)

Function to set this row matrix to the ith row of the given matrix  ${\it M}$ .

Matrix & columnReplace (int j, const Matrix &v)

Function to this matrices' jth column with the given column matrix v.

Matrix & rowReplace (int i, const Matrix &v)

Function to this matrices' ith row with the given row matrix v.

void rowShrink ()

Function to delete the last row of this matrix.

• void columnShrink ()

Function to delete the last column of this matrix.

void rowExtend (const Matrix &v)

Function to add the row matrix v to the end of this matrix.

void columnExtend (const Matrix &v)

Function to add the column matrix v to the end of this matrix.

### **Protected Attributes**

· int num rows

Number of rows of the matrix.

· int num cols

Number of columns of the matrix.

std::vector< T > Data

Storage vector for the elements of the matrix.

### 5.26.1 Detailed Description

```
template < class T > class Matrix < T >
```

Templated C++ Matrix Class Object (click Matrix to go to function definitions)

C++ templated class object containing many different functions, actions, and solver routines associated with Dense Matrices. Operator overloads are also provided to give the user a more natural way of operating matrices on other matrices or scalars. These operator overloads are especially useful for reducing the amount of code needed to be written when working with matrix-based problems.

```
5.26.2 Constructor & Destructor Documentation
```

```
5.26.2.1 template < class T > Matrix < T >::Matrix ( int rows, int columns )
```

Constructor for matrix with given number of rows and columns.

```
5.26.2.2 template < class T > Matrix < T >::Matrix ( const Matrix < T > & M )
```

Copy constructor for constructing a matrix as a copy of another matrix.

```
5.26.2.3 template < class T > Matrix < T >::Matrix ( )
```

Default constructor for creating an empty matrix.

```
5.26.2.4 template < class T > Matrix < T >::\sim Matrix ( )
```

Default destructor for clearing out memory.

5.26.3 Member Function Documentation

```
5.26.3.1 template < class T > T & Matrix < T >::operator() ( int i, int j )
```

Access operator for the matrix element at row i and column j (e.g., aij = A(i,j))

```
5.26.3.2 template < class T > T Matrix < T >::operator() ( int i, int j ) const
```

Constant access operator for the the matrix element at row i and column j.

```
5.26.3.3 template < class T > Matrix < T > & Matrix < T >::operator= ( const Matrix < T > & M )
```

Equals operator for setting one matrix equal to another matrix.

```
5.26.3.4 template < class T > void Matrix < T >::set_size ( int i, int j )
```

Function to set/change the size of a matrix to i rows and j columns.

```
5.26.3.5 template < class T > void Matrix < T >::zeros ( )
```

Function to set/change all values in a matrix to zeros.

```
5.26.3.6 template < class T > void Matrix < T >::edit ( int i, int j, T value )
```

Function to set/change the element of a matrix at row i and column j to given value.

```
5.26.3.7 template < class T > int Matrix < T >::rows ( )
```

Function to return the number of rows in a given matrix.

```
5.26.3.8 template < class T > int Matrix < T >::columns ( )
```

Function to return the number of columns in a matrix.

```
5.26.3.9 template < class T > T Matrix < T >::determinate ( )
```

Function to compute the determinate of a matrix and return that value.

```
5.26.3.10 template < class T > T Matrix < T >::norm ( )
```

Function to compute the L2-norm of a matrix and return that value.

```
5.26.3.11 template < class T > T Matrix < T >::sum ( )
```

Function to compute the sum of all elements in a matrix and return that value.

```
5.26.3.12 template < class T > T Matrix < T >::inner_product ( const Matrix < T > & x )
```

Function to compute the inner product between this matrix and matrix x.

```
5.26.3.13 template < class T > Matrix < T > & Matrix < T > ::cofactor ( const Matrix < T > & M )
```

Function to convert this matrix to a cofactor matrix of the given matrix M.

```
5.26.3.14 template < class T > Matrix < T > Matrix < T >::operator+ ( const Matrix < T > & M )
```

Operator to add this matrix and matrix M and return the new matrix result.

```
5.26.3.15 template < class T > Matrix < T > Matrix < T >::operator-( const Matrix < T > & M )
```

Operator to subtract this matrix and matrix M and return the new matrix result.

```
5.26.3.16 template < class T > Matrix < T > Matrix < T > ::operator* ( const T a )
```

Operator to multiply this matrix by a scalar T return the new matrix result.

```
5.26.3.17 template < class T > Matrix < T > Matrix < T > ::operator/(const T a)
```

Operator to divide this matrix by a scalar T and return the new matrix result.

```
5.26.3.18 template < class T > Matrix < T > Matrix < T >::operator + ( const T a )
```

Operator to add this matrix to a scalar T and return the new matrix result.

```
5.26.3.19 template < class T> Matrix < T> :: operator- ( const Ta)
```

Operator to subtract this matrix to a scalar T and return the new matrix result.

```
5.26.3.20 template < class T> Matrix < T> Matrix < T> .::operator* ( const Matrix < T> & M )
```

Operator to multiply this matrix and matrix M and return the new matrix result.

```
5.26.3.21 template < class T > Matrix < T > Matrix < T > ::outer_product ( const Matrix < T > & M )
```

Operator to perform an outer product between this and M and return result.

```
5.26.3.22 template < class T > Matrix < T > & Matrix < T > ::transpose (const Matrix < T > & M)
```

Function to convert this matrix to the transpose of the given matrix M

```
5.26.3.23 template < class T > Matrix < T > & Matrix < T > ::transpose_multiply ( const Matrix < T > & \it{MT}, const Matrix < T > & \it{v})
```

Function to convert this matrix into the result of the given matrix M transposed and multiplied by the other given matrix v.

```
5.26.3.24 template < class T > Matrix < T > & Matrix < T > ::adjoint (const Matrix < T > & M)
```

Function to convert this matrix to the adjoint of the given matrix.

```
5.26.3.25 template < class T > Matrix < T > & Matrix < T >:: inverse (const Matrix < T > & M)
```

Function to convert this matrix to the inverse of the given matrix.

```
5.26.3.26 template < class T > void Matrix < T >::Display ( const std::string Name )
```

Function to display the contents of this matrix given a Name for the matrix.

5.26.3.27 template < class T > Matrix < T > & Matrix < T >::tridiagonal Solve (const Matrix < T > & A, const Matrix < T > & b)

Function to solve Ax=b for x if A is symmetric, tridiagonal (this->x)

5.26.3.28 template < class T > Matrix < T > & Matrix < T > ::ladshawSolve ( const Matrix < T > & A, const Matrix < T > & d )

Function to solve Ax=d for x if A is non-symmetric, tridiagonal (this->x)

5.26.3.29 template < class T> Matrix < T> & Matrix < T>::tridiagonal Fill ( const TA, const TB, const TC, bool Spherical )

Function to fill in this matrix with coefficients A, B, and C to form a tridiagonal matrix.

This function fills in the diagonal elements of a square matrix with coefficient B, upper diagonal with C, and lower diagonal with A. The boolean will apply a transformation to those coefficients, if the problem happens to stem from 1-D diffusion in spherical coordinates.

```
5.26.3.30 template < class T > Matrix < T > & Matrix < T >::naturalLaplacian3D ( int m )
```

Function to fill out this matrix with coefficients from a 3D Laplacian function.

This function will fill out the coefficients of the matrix with the coefficients that stem from discretizing a 3D Laplacian on a natural grid with 2nd order finite differences.

```
5.26.3.31 template < class T > Matrix < T > & Matrix < T >::spherical BCFill (int node, const T coeff, T variable)
```

Function to fill out a column matrix with spherical specific boundary conditions.

This function will fille out a column matrix with zeros at all nodes expect for the node indicated. That node's value will be the product of the node id with the coeff and variable values given.

```
5.26.3.32 template < class T> Matrix < T> & Matrix < T>::Constant CFill (const T/C)
```

Function to set all values in a column matrix to a given constant.

```
5.26.3.33 template < class T > Matrix < T > & Matrix < T >::SolnTransform (const Matrix < T > & A, bool Forward)
```

Function to transform the values in a column matrix from cartesian to spherical coordinates.

```
5.26.3.34 template < class T > T Matrix < T >::sphericalAvg ( double radius, double dr, double bound, bool Dirichlet )
```

Function to compute a spatial average of this column matrix in spherical coordinates.

This function is used to compute an average value of a variable, represented in this column matrix, by integrating over the domain of the sphere. (Assumes you have variable value at center node)

## **Parameters**

radius	radius of the sphere	
dr	space between each node	
bound	value of the variable at the boundary	
GeDiraceller Doxingse if problem has a Dirichlet BC, False if Neuman		

5.26.3.35 template < class T > T Matrix < T >::Integral Avg (double radius, double dr, double bound, bool Dirichlet)

Function to compute a spatial average of this column matrix in spherical coordinates.

This function is used to compute an average value of a variable, represented in this column matrix, by integrating over the domain of the sphere. (Assumes you DO NOT have variable value at center node)

#### **Parameters**

radius	radius of the sphere
dr	space between each node
bound	value of the variable at the boundary
Dirichlet	True if problem has a Dirichlet BC, False if Neumann

5.26.3.36 template < class T > T Matrix < T >::IntegralTotal ( double dr, double bound, bool Dirichlet )

Function to compute a spatial total of this column matrix in spherical coordinates.

This function is used to compute an average value of a variable, represented in this column matrix, by integrating over the domain of the sphere. (Assumes you DO NOT have variable value at center node)

#### **Parameters**

dr	space between each node
bound	value of the variable at the boundary
Dirichlet	True if problem has a Dirichlet BC, False if Neumann

5.26.3.37 template < class T > Matrix < T > & Matrix < T > ::tridiagonal Vector Fill ( const std::vector < T > & A, const std::vector < T > & B, const std::vector < T > & C )

Function to fill in this matrix, in tridiagonal fashion, using the vectors of coefficients.

5.26.3.38 template < class T> Matrix < T> & Matrix < T>::columnVectorFill ( const std::vector < T> & A )

Function to fill in a column matrix with the values of the given vector object.

5.26.3.39 template < class T > Matrix < T > & Matrix < T > :::columnProjection ( const Matrix < T > & b, const Matrix < T > & co

Function to project a column matrix solution in time based on older state vectors.

This function is used in finch.h to form Matrix u\_star. It uses the size of the current step and old step, dt and dt\_old respectively, to form an approximation for the next state. The current state and olde state of the variables are passed as b and b\_old respectively.

5.26.3.40 template < class T > Matrix < T > & Matrix < T > ::dirichletBCFill (int node, const T coeff, T variable)

Function to fill in a column matrix with all zeros except at the given node.

Similar to sphericalBCFill, this function will set the values of all elements in the column matrix to zero except at the given node, where the value is set to the product of coeff and variable. This is often used to set BCs in finch.h or other related files/simulations.

5.26.3.41 template < class T > Matrix < T > & Matrix < T > ::diagonal Solve ( const Matrix < T > & D, const Matrix < T > &  $\nu$ )

Function to solve the system Dx=v for x given that D is diagonal (this->x)

5.26.3.42 template < class T > Matrix < T > & Matrix < T > ::upperTriangularSolve ( const Matrix < T > &  $\emph{U}$ , const Matrix < T > &  $\emph{v}$ )

Function to solve the system Ux=v for x given that U is upper Triagular (this->x)

5.26.3.43 template < class T > Matrix < T > & Matrix < T > ::lowerTriangularSolve ( const Matrix < T > & L, const Matrix < T > &  $\nu$  )

Function to solve the system Lx=v for x given that L is lower Triagular (this->x)

5.26.3.44 template < class T > Matrix < T > & Matrix < T > ::upperHessenberg2Triangular (Matrix < T > & b)

Function to convert this square matrix to upper Triangular (assuming this is upper Hessenberg)

During this transformation, a column vector (b) is also being transformed to represent the BCs in a linear system. This algorithm uses Givens Rotations to efficiently convert the upper Hessenberg matrix to an upper triangular matrix.

5.26.3.45 template < class T > Matrix < T > & Matrix < T >::lowerHessenberg2Triangular (Matrix < T > & b)

Function to convert this square matrix to lower Triangular (assuming this is lower Hessenberg)

During this transformation, a column vector (b) is also being transformed to represent the BCs in a linear system. This algorithm uses Givens Rotations to efficiently convert the lower Hessenberg matrix to an lower triangular matrix.

5.26.3.46 template < class T > Matrix < T > & Matrix < T > ::upperHessenbergSolve ( const Matrix < T > &  $\it H$ , const Matrix < T > &  $\it v$  )

Function to solve the system Hx=v for x given that H is upper Hessenberg (this->x)

5.26.3.47 template < class T > Matrix < T > & Matrix < T > ::lowerHessenbergSolve ( const Matrix < T > & H, const Matrix < T > &  $\nu$ )

Function to solve the system Hx=v for x given that H is lower Hessenberg (this->x)

5.26.3.48 template < class T > Matrix < T > & Matrix < T > ::qrSolve ( const Matrix < T > & M, const Matrix < T > & b )

Function to solve the system Mx=b using QR factorization for x given that M is invertable.

5.26.3.49 template < class T > Matrix < T > & Matrix < T > ::columnExtract ( int j, const Matrix < T > & M )

Function to set this column matrix to the jth column of the given matrix M.

5.26.3.50 template < class T > Matrix < T > & Matrix < T > ::rowExtract ( int i, const Matrix < T > & M )

Function to set this row matrix to the ith row of the given matrix M.

```
5.26.3.51 template < class T > Matrix < T > & Matrix < T > ::columnReplace (int j, const Matrix < T > & \nu)
Function to this matrices' jth column with the given column matrix v.
5.26.3.52 template < class T > Matrix < T > & Matrix < T >::rowReplace (int i, const Matrix < T > & \nu)
Function to this matrices' ith row with the given row matrix v.
5.26.3.53 template < class T > void Matrix < T >::rowShrink( )
Function to delete the last row of this matrix.
5.26.3.54 template < class T > void Matrix < T >::columnShrink ( )
Function to delete the last column of this matrix.
5.26.3.55 template < class T > void Matrix < T >::rowExtend ( const Matrix < T > & \nu )
Function to add the row matrix v to the end of this matrix.
5.26.3.56 template < class T > void Matrix < T >::columnExtend ( const Matrix < T > & \nu )
Function to add the column matrix v to the end of this matrix.
5.26.4 Member Data Documentation
5.26.4.1 template < class T > int Matrix < T >::num_rows [protected]
Number of rows of the matrix.
```

 $\textbf{5.26.4.2} \quad \textbf{template} < \textbf{class T} > \textbf{int Matrix} < \textbf{T} > \textbf{::num\_cols} \quad \texttt{[protected]}$ 

Number of columns of the matrix.

**5.26.4.3** template < class T > std::vector < T > Matrix < T >::Data [protected]

Storage vector for the elements of the matrix.

The documentation for this class was generated from the following file:

· macaw.h

# 5.27 MIXED\_GAS Struct Reference

Data structure holding information necessary for computing mixed gas properties.

#include <egret.h>

#### **Public Attributes**

• int N

Given: Total number of gas species.

bool CheckMolefractions = true

Given: True = Check Molefractions for errors.

double total\_pressure

Given: Total gas pressure (kPa)

· double gas\_temperature

Given: Gas temperature (K)

· double velocity

Given: Gas phase velocity (cm/s)

· double char\_length

Given: Characteristic Length (cm)

std::vector< double > molefraction

Given: Gas molefractions of each species (-)

double total\_density

Calculated: Total gas density (g/cm<sup>3</sup>) {use RE3}.

double total\_dyn\_vis

Calculated: Total dynamic viscosity (g/cm/s)

· double kinematic\_viscosity

Calculated: Kinematic viscosity (cm<sup>2</sup>/s)

• double total\_molecular\_weight

Calculated: Total molecular weight (g/mol)

· double total\_specific\_heat

Calculated: Total specific heat (J/g/K)

· double Reynolds

Calculated: Value of the Reynold's number (-)

• Matrix< double > binary\_diffusion

Calculated: Tensor matrix of binary gas diffusivities (cm<sup>2</sup>/s)

std::vector< PURE\_GAS > species\_dat

Vector of the pure gas info of all species.

# 5.27.1 Detailed Description

Data structure holding information necessary for computing mixed gas properties.

C-style object holding the mixed gas information necessary for performing gas dynamic simulations. This object works in conjunction with the calculate\_variables function and uses the kinetic theory of gases to estimate mixed gas properties.

5.27.2 Member Data Documentation

5.27.2.1 int MIXED\_GAS::N

Given: Total number of gas species.

5.27.2.2 bool MIXED\_GAS::CheckMolefractions = true

Given: True = Check Molefractions for errors.

5.27.2.3 double MIXED\_GAS::total\_pressure

Given: Total gas pressure (kPa)

5.27.2.4 double MIXED\_GAS::gas\_temperature

Given: Gas temperature (K)

5.27.2.5 double MIXED\_GAS::velocity

Given: Gas phase velocity (cm/s)

5.27.2.6 double MIXED\_GAS::char\_length

Given: Characteristic Length (cm)

 ${\bf 5.27.2.7} \quad {\bf std::vector}{<} {\bf double}{>} \ {\bf MIXED\_GAS::molefraction}$ 

Given: Gas molefractions of each species (-)

5.27.2.8 double MIXED\_GAS::total\_density

Calculated: Total gas density (g/cm<sup>3</sup>) {use RE3}.

5.27.2.9 double MIXED\_GAS::total\_dyn\_vis

Calculated: Total dynamic viscosity (g/cm/s)

5.27.2.10 double MIXED\_GAS::kinematic\_viscosity

Calculated: Kinematic viscosity (cm<sup>2</sup>/s)

5.27.2.11 double MIXED\_GAS::total\_molecular\_weight

Calculated: Total molecular weight (g/mol)

5.27.2.12 double MIXED\_GAS::total\_specific\_heat

Calculated: Total specific heat (J/g/K)

5.27.2.13 double MIXED\_GAS::Reynolds

Calculated: Value of the Reynold's number (-)

 $\textbf{5.27.2.14} \quad \textbf{Matrix}{<} \textbf{double}{>} \, \textbf{MIXED\_GAS::binary\_diffusion}$ 

Calculated: Tensor matrix of binary gas diffusivities (cm^2/s)

5.27.2.15 std::vector < PURE\_GAS > MIXED\_GAS::species\_dat

Vector of the pure gas info of all species.

The documentation for this struct was generated from the following file:

· egret.h

#### 5.28 Molecule Class Reference

C++ Molecule Object built from Atom Objects (click Molecule to go to function definitions)

```
#include <mola.h>
```

#### **Public Member Functions**

• Molecule ()

Default Constructor (builds an empty molecule object)

∼Molecule ()

Default Destructor (clears out memory)

 Molecule (int charge, double enthalpy, double entropy, double energy, bool HS, bool G, std::string Phase, std::string Name, std::string Formula, std::string lin\_formula)

Construct any molecule from the available information.

 void Register (int charge, double enthalpy, double entropy, double energy, bool HS, bool G, std::string Phase, std::string Name, std::string Formula, std::string lin formula)

Function to register this molecule from the available information.

void Register (std::string formula)

Function to register this molecule based on the given formula (if formula is in library)

void setFormula (std::string form)

Sets the formula for a molecule.

void calculateMolarWeight ()

Forces molecule to calculate its molar weight.

void calculateMolarVolume ()

Force molecule to calculate van der Waals volume.

void calculateMolarArea ()

Force molecule to calculate van der Waals area.

void setMolarWeigth (double mw)

Set the molar weight of species to a constant.

void setMolarVolume (double v)

Set the van der Waals volume of the species to a constant.

void setMolarArea (double a)

Set the van der Waals area of the species to a constant.

• void editCharge (int c)

Change the ionic charge of a molecule.

void editOneOxidationState (int state, std::string Symbol)

Change oxidation state of one of the given atoms (always first match found)

void editAllOxidationStates (int state, std::string Symbol)

Change oxidation state of all of the given atoms.

void calculateAvgOxiState (std::string Symbol)

Function to calculate the average oxidation state of the atoms.

void editEnthalpy (double enthalpy)

Edit the molecules formation enthalpy (J/mol)

void editEntropy (double entropy)

Edit the molecules formation entropy (J/K/mol)

void editHS (double H, double S)

Edit both formation enthalpy and entropy.

void editEnergy (double energy)

Edit Gibb's formation energy.

void removeOneAtom (std::string Symbol)

Removes one atom of the symbol given (always the first atom found)

void removeAllAtoms (std::string Symbol)

Removes all atoms of the symbol given.

• int Charge ()

Return the charge of the molecule.

• double MolarWeight ()

Return the molar weight of the molecule.

• double MolarVolume ()

Return the van der Waals volume of the molecule.

• double MolarArea ()

Return the van der Waals area of the molecule.

· bool HaveHS ()

Returns true if enthalpy and entropy are known.

bool HaveEnergy ()

Returns true if the Gibb's energy is known.

bool isRegistered ()

Returns true if the molecule has been registered.

double Enthalpy ()

Return the formation enthalpy of the molecule.

• double Entropy ()

Return the formation entropy of the molecule.

• double Energy ()

Return the Gibb's formation energy of the molecule.

• std::string MoleculeName ()

Return the common name of the molecule.

• std::string MolecularFormula ()

Return the molecular formula of the molecule.

• std::string MoleculePhase ()

Return the phase of the molecule.

• int MoleculePhaseID ()

Return the enum phase ID of the molecule.

void DisplayInfo ()

Function to display molecule information.

## **Protected Attributes**

int charge

Ionic charge of the molecule - specified.

· double molar weight

Molar weight of the molecule (g/mol) - determined from atoms or specified.

double molar\_volume

van der Waals Volume of the molecule (cubic angstroms) - determined from atoms or specified

· double molar area

van der Waals Area of the molecule (square angstroms) - determined from atoms or specified

· double formation enthalpy

Enthalpy of formation of the molecule (J/mol) - constant.

double formation\_entropy

Entropy of formation of the molecule (J/K/mol) - constant.

· double formation\_energy

Gibb's energy of formation (J/mol) - given.

std::string Phase

Phase of the molecule (i.e. Solid, Liquid, Aqueous, Gas...)

int PhaseID

Phase ID of the molecule (from the enum)

std::vector< Atom > atoms

Atoms which make up the molecule - based on Formula.

## **Private Attributes**

std::string Name

Name of the Molecule - Common Name (i.e. H2O = Water)

std::string Formula

Formula for the molecule - specified (i.e. H2O)

bool haveG

True = given Gibb's energy of formation.

bool haveHS

True = give enthalpy and entropy of formation.

· bool registered

True = the object was registered.

## 5.28.1 Detailed Description

C++ Molecule Object built from Atom Objects (click Molecule to go to function definitions)

C++ Class Object that stores information and certain operations associated with molecules. Registered molecules are built up from their respective atoms so that the molecule can keep track of information such as molecular weight and oxidation states. Primarily, this object is used in conjunction with shark.h to formulate the system of equations necessary for solving speciation type problems in aqueous systems. However, this object is generalized enough to be of use in RedOx calculations, reaction formulation, and molecular transformations.

All information for a molecule should be initialized prior to performing operations with or on the object. There are several molecules already defined for construction by the formulas listed at the top of this section.

```
5.28.2 Constructor & Destructor Documentation
```

```
5.28.2.1 Molecule::Molecule ( )
```

Default Constructor (builds an empty molecule object)

5.28.2.2 Molecule::~Molecule ( )

Default Destructor (clears out memory)

5.28.2.3 Molecule::Molecule (int *charge*, double *enthalpy*, double *entropy*, double *energy*, bool *HS*, bool *G*, std::string *Phase*, std::string *Name*, std::string *Formula*, std::string *lin\_formula*)

Construct any molecule from the available information.

This constructor will build a user defined custom molecule.

## **Parameters**

charge	the ionic charge of the molecule
enthalpy	the standard formation enthalpy of the molecule (J/mol)
entropy	the standard formation entropy of the molecule (J/K/mol)
energy	the standard Gibb's Free Energy of formation of the molecule (J/mol)
HS	boolean to be set to true if enthalpy and entropy were given
G	boolean to be set to true if the energy was given
Phase	string denoting molecule's phase (i.e., Liquid, Aqueous, Gas, Solid)
Name	string denoting the common name of the molecule (i.e., H2O -> Water)
Formula	string denoting the formula by which the molecule is referened (i.e., CI - (aq))
lin_formula	string denoting all the atoms in the molecule (i.e., UO2(OH)2 -> UO4H2)

## 5.28.3 Member Function Documentation

5.28.3.1 void Molecule::Register ( int *charge*, double *enthalpy*, double *entropy*, double *energy*, bool *HS*, bool *G*, std::string *Phase*, std::string *Name*, std::string *Formula*, std::string *lin\_formula* )

Function to register this molecule from the available information.

This function will build a user defined custom molecule.

## **Parameters**

charge	the ionic charge of the molecule
enthalpy	the standard formation enthalpy of the molecule (J/mol)
entropy	the standard formation entropy of the molecule (J/K/mol)
energy	the standard Gibb's Free Energy of formation of the molecule (J/mol)
HS	boolean to be set to true if enthalpy and entropy were given
G	boolean to be set to true if the energy was given
Phase	string denoting molecule's phase (i.e., Liquid, Aqueous, Gas, Solid)
Name	string denoting the common name of the molecule (i.e., H2O -> Water)
Formula	string denoting the formula by which the molecule is referened (i.e., CI - (aq))
lin_formula	string denoting all the atoms in the molecule (i.e., UO2(OH)2 -> UO4H2)

# 5.28.3.2 void Molecule::Register ( std::string formula )

Function to register this molecule based on the given formula (if formula is in library)

This function will create this molecule object from the given formula, but only if that formula is already registered in the library. See the top of this class section for a list of all currently registered formulas.

# Note

The formula is checked against a known set of molecules inside of the registration function If the formula is unknown, an error will print to the screen. Unknown molecules should be registered using the full registration function from above. The library can only be added to by a going in and editing the source code of the mola.cpp file. However, this is a relatively simple task.

5.28.3.3 void Molecule::setFormula ( std::string form )
Sets the formula for a molecule.

5.28.3.4 void Molecule::calculateMolarWeight ( )

Forces molecule to calculate its molar weight.

5.28.3.5 void Molecule::calculateMolarVolume ( )

Force molecule to calculate van der Waals volume.

5.28.3.6 void Molecule::calculateMolarArea ( )

Force molecule to calculate van der Waals area.

5.28.3.7 void Molecule::setMolarWeigth ( double mw )

Set the molar weight of species to a constant.

5.28.3.8 void Molecule::setMolarVolume ( double v )

Set the van der Waals volume of the species to a constant.

5.28.3.9 void Molecule::setMolarArea (double a)

Set the van der Waals area of the species to a constant.

5.28.3.10 void Molecule::editCharge (int c)

Change the ionic charge of a molecule.

5.28.3.11 void Molecule::editOneOxidationState (int state, std::string Symbol)

Change oxidation state of one of the given atoms (always first match found)

This function will search the list of Atoms that make up the Molecule for the given atomic Symbol. It will change the oxidation state of the first found matching atom with the given state.

5.28.3.12 void Molecule::editAllOxidationStates (int state, std::string Symbol)

Change oxidation state of all of the given atoms.

This function will search the list of Atoms that make up the Molecule for the given atomic Symbol. It will change the oxidation state of all found matching atoms with the given state.

5.28.3.13 void Molecule::calculateAvgOxiState ( std::string Symbol )

Function to calculate the average oxidation state of the atoms.

This function search the atoms in the molecule for the matching atomic Symbol. It then looks at all oxidation states of that atom in the molecule and then sets all the oxidation states of that atom to the average value calculated.

5.28.3.14 void Molecule::editEnthalpy ( double enthalpy )

Edit the molecules formation enthalpy (J/mol)

5.28.3.15 void Molecule::editEntropy ( double entropy )

Edit the molecules formation entropy (J/K/mol)

5.28.3.16 void Molecule::editHS ( double H, double S )

Edit both formation enthalpy and entropy.

This function will change or set the values for formation enthalpy (J/mol) and formation entropy (J/K/mol) based on the given values.

## **Parameters**

Н	formation enthalpy (J/mol)
S	formation entropy (J/K/mol)

```
5.28.3.17 void Molecule::editEnergy ( double energy )
Edit Gibb's formation energy.
5.28.3.18 void Molecule::removeOneAtom ( std::string Symbol )
Removes one atom of the symbol given (always the first atom found)
5.28.3.19 void Molecule::removeAllAtoms ( std::string Symbol )
Removes all atoms of the symbol given.
5.28.3.20 int Molecule::Charge ( )
Return the charge of the molecule.
5.28.3.21 double Molecule::MolarWeight ( )
Return the molar weight of the molecule.
5.28.3.22 double Molecule::MolarVolume ( )
Return the van der Waals volume of the molecule.
5.28.3.23 double Molecule::MolarArea ( )
Return the van der Waals area of the molecule.
5.28.3.24 bool Molecule::HaveHS ( )
Returns true if enthalpy and entropy are known.
5.28.3.25 bool Molecule::HaveEnergy ( )
Returns true if the Gibb's energy is known.
5.28.3.26 bool Molecule::isRegistered ( )
Returns true if the molecule has been registered.
5.28.3.27 double Molecule::Enthalpy ( )
```

Return the formation enthalpy of the molecule.

```
5.28.3.28 double Molecule::Entropy ( )
Return the formation entropy of the molecule.
5.28.3.29 double Molecule::Energy ( )
Return the Gibb's formation energy of the molecule.
5.28.3.30 std::string Molecule::MoleculeName ( )
Return the common name of the molecule.
5.28.3.31 std::string Molecule::MolecularFormula ( )
Return the molecular formula of the molecule.
5.28.3.32 std::string Molecule::MoleculePhase ( )
Return the phase of the molecule.
5.28.3.33 int Molecule::MoleculePhaseID ( )
Return the enum phase ID of the molecule.
5.28.3.34 void Molecule::DisplayInfo ( )
Function to display molecule information.
5.28.4 Member Data Documentation
5.28.4.1 int Molecule::charge [protected]
Ionic charge of the molecule - specified.
5.28.4.2 double Molecule::molar_weight [protected]
Molar weight of the molecule (g/mol) - determined from atoms or specified.
5.28.4.3 double Molecule::molar_volume [protected]
van der Waals Volume of the molecule (cubic angstroms) - determined from atoms or specified
5.28.4.4 double Molecule::molar_area [protected]
van der Waals Area of the molecule (square angstroms) - determined from atoms or specified
5.28.4.5 double Molecule::formation_enthalpy [protected]
Enthalpy of formation of the molecule (J/mol) - constant.
```

```
5.28.4.6 double Molecule::formation_entropy [protected]
Entropy of formation of the molecule (J/K/mol) - constant.
5.28.4.7 double Molecule::formation_energy [protected]
Gibb's energy of formation (J/mol) - given.
5.28.4.8 std::string Molecule::Phase [protected]
Phase of the molecule (i.e. Solid, Liquid, Aqueous, Gas...)
5.28.4.9 int Molecule::PhaseID [protected]
Phase ID of the molecule (from the enum)
5.28.4.10 std::vector < Atom > Molecule::atoms [protected]
Atoms which make up the molecule - based on Formula.
5.28.4.11 std::string Molecule::Name [private]
Name of the Molecule - Common Name (i.e. H2O = Water)
5.28.4.12 std::string Molecule::Formula [private]
Formula for the molecule - specified (i.e. H2O)
5.28.4.13 bool Molecule::haveG [private]
True = given Gibb's energy of formation.
5.28.4.14 bool Molecule::haveHS [private]
True = give enthalpy and entropy of formation.
5.28.4.15 bool Molecule::registered [private]
True = the object was registered.
The documentation for this class was generated from the following file:
    • mola.h
```

# 5.29 MONKFISH\_DATA Struct Reference

Primary data structure for running MONKFISH.

#include <monkfish.h>

• unsigned long int total\_steps = 0

Old value of time in the simulation (hrs)

• double time old = 0.0

• double time = 0.0

Total number of steps taken by the algorithm (iterations and time steps)

## **Public Attributes**

```
Current value of time in the simulation (hrs)
• bool Print2File = true
      True = results to .txt; False = no printing.
• bool Print2Console = true
      True = results to console; False = no printing.
• bool DirichletBC = true
      False = uses film mass transfer for BC, True = Dirichlet BC.
• bool NonLinear = false
      False = Solve directly, True = Solve iteratively.
• bool haveMinMax = false
      True = know min and max fiber density, False = only know avg density (Used in ICs)
• bool MultiScale = true
      True = solve single fiber model at nodes, False = solve equilibrium at nodes.
• int level = 2
      Level of coupling between multiple scales (default = 2)
• double t counter = 0.0
      Counter for the time output.

    double t_print

      Print output at every t_print time (hrs)
· int NumComp
      Number of species to track.
· double end time
      Units: hours.
· double total sorption old
      Old total adsorption per mass of woven nest (mg/g)
· double total_sorption
      Current total adsorption per mass woven nest (mg/g)
· double single_fiber_density
      Units: g/L.

    double avg_fiber_density

      Units: g/L (Used in ICs)

    double max_fiber_density

      Units: g/L (Used in ICs)
· double min_fiber_density
      Units: g/L (Used in ICs)
· double max_porosity
      Units: -.
· double min porosity
      Units: -.
· double domain diameter
      Nominal diameter of the woven fiber ball - Units: cm.

    FILE * Output

      Output file pointer for printing to text file.

    double(* eval_eps )(int i, int I, const void *user_data)
```

Function pointer to evaluate the porosity of the woven bundle of fibers.

double(\* eval\_rho )(int i, int I, const void \*user\_data)

Function pointer to evaluate the fiber density in the domain.

double(\* eval\_Dex )(int i, int I, const void \*user\_data)

Function pointer to evaluate the interparticle diffusivity.

double(\* eval\_ads )(int i, int I, const void \*user\_data)

Function pointer to evaluate the adsorption strength for the macro-scale.

double(\* eval Ret )(int i, int I, const void \*user data)

Function pointer to evaluate the retardation coefficient for the macro-scale.

double(\* eval\_Cex )(int i, const void \*user\_data)

Function pointer to evaluate the exterior concentration for the domain.

double(\* eval\_kf )(int i, const void \*user\_data)

Function pointer to evalutate the film mass transfer coefficient for the macro-scale.

const void \* user\_data

User supplied data function to evaluate the function pointers (Default = MONKFISH\_DATA)

std::vector< FINCH DATA > finch dat

FINCH data structures to solve each species interparticle diffusion equation.

• std::vector< MONKFISH PARAM > param dat

MONKFISH parameter data structure for each species adsorbing.

std::vector< DOGFISH\_DATA > dog\_dat

DOGFISH data structures for each node in the macro-scale problem.

## 5.29.1 Detailed Description

Primary data structure for running MONKFISH.

C-style object holding simulation information for MONKFISH as well as common system parameters like fiber density, fiber diameter, fiber length, etc. This object also contains function pointers to different parameter evaluation functions that can be changed to suit a particular problem. Default functions will be given, so not every user needs to override these functions. This structure also contains vectors of other objects including FINCH and DOGFISH objects to resolve the diffusion physics at both the macro- and micro-scale.

```
5.29.2 Member Data Documentation
```

5.29.2.1 unsigned long int MONKFISH DATA::total steps = 0

Total number of steps taken by the algorithm (iterations and time steps)

5.29.2.2 double MONKFISH\_DATA::time\_old = 0.0

Old value of time in the simulation (hrs)

5.29.2.3 double MONKFISH\_DATA::time = 0.0

Current value of time in the simulation (hrs)

5.29.2.4 bool MONKFISH\_DATA::Print2File = true

True = results to .txt; False = no printing.

5.29.2.5 bool MONKFISH\_DATA::Print2Console = true True = results to console; False = no printing. 5.29.2.6 bool MONKFISH\_DATA::DirichletBC = true False = uses film mass transfer for BC, True = Dirichlet BC. 5.29.2.7 bool MONKFISH\_DATA::NonLinear = false False = Solve directly, True = Solve iteratively. 5.29.2.8 bool MONKFISH\_DATA::haveMinMax = false True = know min and max fiber density, False = only know avg density (Used in ICs) 5.29.2.9 bool MONKFISH\_DATA::MultiScale = true True = solve single fiber model at nodes, False = solve equilibrium at nodes. 5.29.2.10 int MONKFISH\_DATA::level = 2 Level of coupling between multiple scales (default = 2) 5.29.2.11 double MONKFISH\_DATA::t\_counter = 0.0 Counter for the time output. 5.29.2.12 double MONKFISH\_DATA::t\_print Print output at every t\_print time (hrs) 5.29.2.13 int MONKFISH\_DATA::NumComp Number of species to track. 5.29.2.14 double MONKFISH\_DATA::end\_time Units: hours.

Generated by Doxygen

5.29.2.15 double MONKFISH\_DATA::total\_sorption\_old

Old total adsorption per mass of woven nest (mg/g)

Current total adsorption per mass woven nest (mg/g)

5.29.2.16 double MONKFISH\_DATA::total\_sorption

```
5.29.2.17 double MONKFISH_DATA::single_fiber_density
Units: g/L.
5.29.2.18 double MONKFISH_DATA::avg_fiber_density
Units: g/L (Used in ICs)
5.29.2.19 double MONKFISH_DATA::max_fiber_density
Units: g/L (Used in ICs)
5.29.2.20 double MONKFISH_DATA::min_fiber_density
Units: g/L (Used in ICs)
5.29.2.21 double MONKFISH_DATA::max_porosity
Units: -.
5.29.2.22 double MONKFISH_DATA::min_porosity
Units: -.
5.29.2.23 double MONKFISH_DATA::domain_diameter
Nominal diameter of the woven fiber ball - Units: cm.
5.29.2.24 FILE* MONKFISH_DATA::Output
Output file pointer for printing to text file.
5.29.2.25 double(* MONKFISH_DATA::eval_eps) (int i, int I, const void *user_data)
Function pointer to evaluate the porosity of the woven bundle of fibers.
5.29.2.26 double(* MONKFISH_DATA::eval_rho) (int i, int I, const void *user_data)
Function pointer to evaluate the fiber density in the domain.
5.29.2.27 double(* MONKFISH_DATA::eval_Dex) (int i, int I, const void *user_data)
Function pointer to evaluate the interparticle diffusivity.
5.29.2.28 double(* MONKFISH_DATA::eval_ads) (int i, int I, const void *user_data)
Function pointer to evaluate the adsorption strength for the macro-scale.
```

5.29.2.29 double(\* MONKFISH\_DATA::eval\_Ret) (int i, int I, const void \*user\_data)

Function pointer to evaluate the retardation coefficient for the macro-scale.

5.29.2.30 double(\* MONKFISH\_DATA::eval\_Cex) (int i, const void \*user\_data)

Function pointer to evaluate the exterior concentration for the domain.

5.29.2.31 double(\* MONKFISH\_DATA::eval\_kf) (int i, const void \*user\_data)

Function pointer to evalutate the film mass transfer coefficient for the macro-scale.

5.29.2.32 const void\* MONKFISH\_DATA::user\_data

User supplied data function to evaluate the function pointers (Default = MONKFISH\_DATA)

5.29.2.33 std::vector<FINCH\_DATA> MONKFISH\_DATA::finch\_dat

FINCH data structures to solve each species interparticle diffusion equation.

 $5.29.2.34 \quad std::vector < \textbf{MONKFISH\_PARAM} > \texttt{MONKFISH\_DATA}::param\_dat$ 

MONKFISH parameter data structure for each species adsorbing.

5.29.2.35 std::vector<DOGFISH\_DATA> MONKFISH\_DATA::dog\_dat

DOGFISH data structures for each node in the macro-scale problem.

The documentation for this struct was generated from the following file:

· monkfish.h

# 5.30 MONKFISH\_PARAM Struct Reference

Data structure for species specific information and parameters.

#include <monkfish.h>

## **Public Attributes**

· double interparticle\_diffusion

Units: cm<sup>^</sup>2/hr.

• double exterior\_concentration

Units: mol/L.

· double exterior\_transfer\_coeff

Units: cm/hr.

• double sorbed\_molefraction

Units: -.

· double initial\_sorption

Units: mg/g.

· double sorption\_bc

Units: mg/g.

double intraparticle\_diffusion

Units: um^2/hr.

· double film\_transfer\_coeff

Units: um/hr.

Matrix< double > avg\_sorption

Units: mg/g.

Matrix< double > avg\_sorption\_old

Units: mg/g.Molecule species

Species in the liquid phase.

# 5.30.1 Detailed Description

Data structure for species specific information and parameters.

C-style object to hold information associated with the different species present in the interparticle diffusion problem. Each species may have different diffusivities, mass transfer coefficients, etc. Average adsorption for each species will be held in matrix objects.

5.30.2 Member Data Documentation

 $5.30.2.1 \quad double \ MONKFISH\_PARAM:: interparticle\_diffusion$ 

Units: cm<sup>2</sup>/hr.

5.30.2.2 double MONKFISH\_PARAM::exterior\_concentration

Units: mol/L.

5.30.2.3 double MONKFISH\_PARAM::exterior\_transfer\_coeff

Units: cm/hr.

5.30.2.4 double MONKFISH\_PARAM::sorbed\_molefraction

Units: -.

5.30.2.5 double MONKFISH\_PARAM::initial\_sorption Units: mg/g. 5.30.2.6 double MONKFISH\_PARAM::sorption\_bc Units: mg/g. 5.30.2.7 double MONKFISH\_PARAM::intraparticle\_diffusion Units: um^2/hr. 5.30.2.8 double MONKFISH\_PARAM::film\_transfer\_coeff Units: um/hr. 5.30.2.9 Matrix<double> MONKFISH\_PARAM::avg\_sorption Units: mg/g. 5.30.2.10 Matrix<double> MONKFISH\_PARAM::avg\_sorption\_old Units: mg/g. 5.30.2.11 Molecule MONKFISH\_PARAM::species Species in the liquid phase. The documentation for this struct was generated from the following file: · monkfish.h 5.31 mSPD\_DATA Struct Reference MSPD Data Structure. #include <magpie.h> **Public Attributes** 

• double s

Area shape factor.

double v

van der Waals Volume (cm<sup>^</sup>3/mol)

• double eMax

Maximum lateral interaction energy (J/mol)

• std::vector < double > eta

Binary interaction parameter matrix (i,j)

· double gama

Activity coefficient calculated from mSPD.

5.31.1 Detailed Description MSPD Data Structure. C-Style object holding all parameter information associated with the Modified Spreading Pressure Dependent (SPD) activity model. Each species in the gas phase will have one of these objects. 5.31.2 Member Data Documentation 5.31.2.1 double mSPD\_DATA::s Area shape factor. 5.31.2.2 double mSPD\_DATA::v van der Waals Volume (cm<sup>3</sup>/mol) 5.31.2.3 double mSPD\_DATA::eMax Maximum lateral interaction energy (J/mol) 5.31.2.4 std::vector<double> mSPD\_DATA::eta Binary interaction parameter matrix (i,j) 5.31.2.5 double mSPD\_DATA::gama Activity coefficient calculated from mSPD. The documentation for this struct was generated from the following file: · magpie.h **MultiligandAdsorption Class Reference** 5.32 Multi-ligand Adsorption Reaction Object.

#include <shark.h>

#### **Public Member Functions**

MultiligandAdsorption ()

Default Constructor.

→MultiligandAdsorption ()

Default Destructor.

void Initialize\_Object (MasterSpeciesList &List, int I, std::vector< int > n)

Function to call the initialization of objects sequentially.

void modifyDeltas (MassBalance &mbo)

Modify the Deltas in the MassBalance Object.

• int setAdsorbIndices ()

Find and set the adsorbed species indices for each reaction object in each ligand object.

int checkAqueousIndices ()

Function to check and report errors in the aqueous species indices.

 void setActivityModelInfo (int(\*act)(const Matrix< double > &logq, Matrix< double > &activity, const void \*data), const void \*act data)

Function to set the surface activity model and data pointer.

int setAqueousIndexAuto ()

Automatically sets the primary aqueous species index based on reactions for each ligand.

· void setActivityEnum (int act)

Set the activity enum to the value of act.

• void setMolarFactor (int ligand, int rxn, double m)

Set the molar factor for the rxn reaction of the ligand ligand to a value of m.

void setVolumeFactor (int i, double v)

Set all ith volume factors for the species list (cm<sup>^</sup>3/mol)

• void setAreaFactor (int i, double a)

Set all ith area factors for the species list  $(m^2/mol)$ 

• void setSpecificMolality (int ligand, double a)

Set the specific molality for the ligand (mol/kg)

- void setSurfaceCharge (int ligand, double c)
- void setAdsorbentName (std::string name)

Set the name of the adsorbent material or particle.

• void setLigandName (int i, std::string name)

Set the name of the ith ligand.

void setSpecificArea (double area)

Set the specific area of the adsorbent.

void setTotalMass (double mass)

Set the mass of the adsorbent.

void setTotalVolume (double volume)

Set the total volume of the system.

void setSurfaceChargeBool (bool opt)

Set the surface charge boolean.

• void setElectricPotential (double a)

Set the surface electric potential.

void calculateAreaFactors ()

Calculates the area factors used from the van der Waals volumes.

void calculateEquilibria (double T)

Calculates all equilibrium parameters as a function of temperature.

void setChargeDensity (const Matrix< double > &x)

Calculates and sets the current value of charge density.

void setlonicStrength (const Matrix< double > &x)

Calculates and sets the current value of ionic strength.

int callSurfaceActivity (const Matrix< double > &x)

Calls the activity model and returns an int flag for success or failure.

• void calculateElecticPotential (double sigma, double T, double I, double rel\_epsilon)

Function calculates the Psi (electric surface potential) given a set of arguments.

· double calculateEquilibriumCorrection (double sigma, double T, double I, double rel\_epsilon, int rxn, int ligand)

Function to calculate the correction term for the equilibrium parameter.

double Eval\_Residual (const Matrix< double > &x, const Matrix< double > &gama, double T, double rel\_←
perm, int rxn, int ligand)

Calculates the residual for the ith reaction and Ith ligand in the system.

AdsorptionReaction & getAdsorptionObject (int i)

Return reference to the adsortpion object corresponding to ligand i.

int getNumberLigands ()

Get the number of ligands involved with the surface.

• int getActivityEnum ()

Get the value of the activity enum set by user.

double getActivity (int i)

Get the ith activity coefficient from the matrix object.

double getSpecificArea ()

Get the specific area of the adsorbent  $(m^2/kg)$  or (mol/kg)

• double getBulkDensity ()

Calculate and return bulk density of adsorbent in system (kg/L)

double getTotalMass ()

Get the total mass of adsorbent in the system (kg)

double getTotalVolume ()

Get the total volume of the system (L)

double getChargeDensity ()

Get the value of the surface charge density  $(C/m^2)$ 

• double getlonicStrength ()

Get the value of the ionic strength of solution (mol/L)

double getElectricPotential ()

Get the value of the electric surface potential (V)

• bool includeSurfaceCharge ()

Returns true if we are considering surface charging during adsorption.

std::string getLigandName (int i)

Get the name of the ligand object indexed by i.

• std::string getAdsorbentName ()

Get the name of the adsorbent.

# **Protected Attributes**

MasterSpeciesList \* List

Pointer to the MasterSpeciesList object.

· int num ligands

Number of different ligands to consider.

std::string adsorbent\_name

Name of the adsorbent.

int(\* surface activity )(const Matrix< double > &logg, Matrix< double > &activity, const void \*data)

Pointer to a surface activity model.

const void \* activity\_data

Pointer to the data structure needed for surface activities.

int act\_fun

Enumeration to represent the choosen surface activity function.

Matrix< double > activities

List of the activities calculated by the activity model.

double specific\_area

Specific surface area of the adsorbent (m<sup>2</sup>/kg)

· double total mass

Total mass of the adsorbent in the system (kg)

double total\_volume

Total volume of the system (L)

· double ionic\_strength

Ionic Strength of the system used to adjust equilibria constants (mol/L)

· double charge\_density

Surface charge density of the adsorbent used to adjust equilbria (C/m<sup>2</sup>)

double electric\_potential

Electric surface potential of the adsorbent used to adjust equilibria (V)

· bool IncludeSurfCharge

True = Includes surface charging corrections, False = Does not consider surface charge.

## **Private Attributes**

std::vector < AdsorptionReaction > ligand obj

List of the ligands and reactions they have on the surface.

# 5.32.1 Detailed Description

Multi-ligand Adsorption Reaction Object.

C++ Object to handle data and functions associated with forumlating multi-ligand adsorption reactions in a aqueous mixture. Each unique surface in a system will require an instance of this structure. This object is made from a vector of AdsorptionReaction objects, but differentiate between different ligands that exist on the surface.

```
5.32.2 Constructor & Destructor Documentation
```

5.32.2.1 MultiligandAdsorption::MultiligandAdsorption ( )

Default Constructor.

5.32.2.2 MultiligandAdsorption:: ~MultiligandAdsorption ( )

Default Destructor.

5.32.3 Member Function Documentation

5.32.3.1 void MultiligandAdsorption::Initialize\_Object ( MasterSpeciesList & List, int I, std::vector< int > n)

Function to call the initialization of objects sequentially.

Function will initialize each ligand adsorption object.

#### **Parameters**

List	reference to MasterSpeciesList object
1	number of ligands on the surface
n	number of reactions for each ligand (ligands must be correctly indexed)

5.32.3.2 void MultiligandAdsorption::modifyDeltas ( MassBalance & mbo )

Modify the Deltas in the MassBalance Object.

This function will take a mass balance object as an argument and modify the deltas in that object to correct for how adsorption affects that particular mass balance. Since adsorption can effect multiple mass balances, this function must be called for each mass balance in the system.

## **Parameters**

mbo	reference to the MassBalance Object the adsorption is acting on
-----	---

5.32.3.3 int MultiligandAdsorption::setAdsorbIndices ( )

Find and set the adsorbed species indices for each reaction object in each ligand object.

This function searches through the Reaction objects in AdsorptionReaction to find the solid species and their indices to set that information in the adsorb\_index structure. That information will be used later to approximate maximum capacities and equilibrium parameters for use in a modified extended Langmuir type expression. Function will return 0 if successful and -1 on a failure.

5.32.3.4 int MultiligandAdsorption::checkAqueousIndices ( )

Function to check and report errors in the aqueous species indices.

5.32.3.5 void MultiligandAdsorption::setActivityModelInfo ( int(\*)(const Matrix< double > &logq, Matrix< double > &activity, const void \*data) act, const void \* act\_data )

Function to set the surface activity model and data pointer.

This function will setup the surface activity model based on the given pointer arguments. If no arguments are given, or are given as NULL, then the activity model will default to ideal solution assumption.

5.32.3.6 int MultiligandAdsorption::setAqueousIndexAuto ( )

Automatically sets the primary aqueous species index based on reactions for each ligand.

This function will go through all species and all reactions in each adsorption object and automatically set the primary aqueous species index based on the stoicheometry of the reaction. It will also check and make sure that the primary aqueous index species appears opposite of the adsorbed species in the reactions. Note: This function assumes that the adsorbed indices have already been set.

5.32.3.7 void MultiligandAdsorption::setActivityEnum (int act)

Set the activity enum to the value of act.

```
5.32.3.8 void MultiligandAdsorption::setMolarFactor (int ligand, int rxn, double m)
Set the molar factor for the rxn reaction of the ligand ligand to a value of m.
5.32.3.9 void MultiligandAdsorption::setVolumeFactor ( int i, double v )
Set all ith volume factors for the species list (cm<sup>3</sup>/mol)
5.32.3.10 void MultiligandAdsorption::setAreaFactor (int i, double a)
Set all ith area factors for the species list (m<sup>2</sup>/mol)
5.32.3.11 void MultiligandAdsorption::setSpecificMolality (int ligand, double a)
Set the specific molality for the ligand (mol/kg)
5.32.3.12 void MultiligandAdsorption::setSurfaceCharge (int ligand, double c)
5.32.3.13 void MultiligandAdsorption::setAdsorbentName ( std::string name )
Set the name of the adsorbent material or particle.
5.32.3.14 void MultiligandAdsorption::setLigandName ( int i, std::string name )
Set the name of the ith ligand.
5.32.3.15 void MultiligandAdsorption::setSpecificArea ( double area )
Set the specific area of the adsorbent.
5.32.3.16 void MultiligandAdsorption::setTotalMass ( double mass )
Set the mass of the adsorbent.
5.32.3.17 void MultiligandAdsorption::setTotalVolume ( double volume )
Set the total volume of the system.
5.32.3.18 \quad \text{void MultiligandAdsorption::setSurfaceChargeBool ( bool } \textit{opt })
Set the surface charge boolean.
5.32.3.19 void MultiligandAdsorption::setElectricPotential ( double a )
Set the surface electric potential.
5.32.3.20 void MultiligandAdsorption::calculateAreaFactors ( )
Calculates the area factors used from the van der Waals volumes.
```

5.32.3.21 void MultiligandAdsorption::calculateEquilibria ( double T )

Calculates all equilibrium parameters as a function of temperature.

5.32.3.22 void MultiligandAdsorption::setChargeDensity ( const Matrix< double > & x )

Calculates and sets the current value of charge density.

5.32.3.23 void MultiligandAdsorption::setlonicStrength (const Matrix< double > & x)

Calculates and sets the current value of ionic strength.

5.32.3.24 int MultiligandAdsorption::callSurfaceActivity ( const Matrix< double > & x )

Calls the activity model and returns an int flag for success or failure.

5.32.3.25 void MultiligandAdsorption::calculateElecticPotential ( double sigma, double T, double I, double rel\_epsilon )

Function calculates the Psi (electric surface potential) given a set of arguments.

This function will calculate the electric surface potential of the adsorbent under the current conditions of charge density, temperature, ionic strength, and relative permittivity.

### **Parameters**

sigma	charge density of the surface (C/m^2)
T	temperature of the system in question (K)
1	ionic strength of the medium the surface is in (mol/L)
rel_epsilon	relative permittivity of the medium (Unitless)

5.32.3.26 double MultiligandAdsorption::calculateEquilibriumCorrection ( double *sigma*, double *T*, double *I*, double *rel\_epsilon*, int *rxn*, int *ligand* )

Function to calculate the correction term for the equilibrium parameter.

This function calculates the correction term that gets applied to the equilibrium parameter to correct for surface charge and charge accumulation/depletion effects. It will call the psi approximation and charge exchange functions, therefore it needs to have those functions arguments passed to it as well.

## **Parameters**

sigma	charge density of the surface (C/m^2)
T	temperature of the system in question (K)
1	ionic strength of the medium the surface is in (mol/L)
rel_epsilon	relative permittivity of the medium (Unitless)
rxn	index of the reaction of interest for the adsorption object
ligand	index of the ligand of interest for the adsorption object

5.32.3.27 double MultiligandAdsorption::Eval\_Residual ( const Matrix< double > & x, const Matrix< double > & gama, double T, double rel\_perm, int rxn, int ligand )

Calculates the residual for the ith reaction and Ith ligand in the system.

This function will provide a system residual for the ith reaction object involved in the lth ligand's Adsorption Reaction object. The residual is fed into the SHARK solver to find the solution to solid and aqueous phase concentrations simultaneously. This function will also adjust the equilibrium parameter for the reaction

## **Parameters**

X	matrix of the log(C) concentration values at the current non-linear step
gama	matrix of activity coefficients for each species at the current non-linear step
T	temperature of the system in question (K)
rel_perm	relative permittivity of the media (unitless)
rxn	index of the reaction of interest for the adsorption object
ligand	index of the ligand of interest for the adsorption object

# 5.32.3.28 AdsorptionReaction& MultiligandAdsorption::getAdsorptionObject (int i)

Return reference to the adsortpion object corresponding to ligand i.

5.32.3.29 int MultiligandAdsorption::getNumberLigands ( )

Get the number of ligands involved with the surface.

5.32.3.30 int MultiligandAdsorption::getActivityEnum ( )

Get the value of the activity enum set by user.

5.32.3.31 double MultiligandAdsorption::getActivity (int i)

Get the ith activity coefficient from the matrix object.

5.32.3.32 double MultiligandAdsorption::getSpecificArea ( )

Get the specific area of the adsorbent (m^2/kg) or (mol/kg)

5.32.3.33 double MultiligandAdsorption::getBulkDensity ( )

Calculate and return bulk density of adsorbent in system (kg/L)

5.32.3.34 double MultiligandAdsorption::getTotalMass ( )

Get the total mass of adsorbent in the system (kg)

5.32.3.35 double MultiligandAdsorption::getTotalVolume ( )

Get the total volume of the system (L)

```
5.32.3.36 double MultiligandAdsorption::getChargeDensity ( )
Get the value of the surface charge density (C/m<sup>2</sup>)
5.32.3.37 double MultiligandAdsorption::getlonicStrength ( )
Get the value of the ionic strength of solution (mol/L)
5.32.3.38 double MultiligandAdsorption::getElectricPotential ( )
Get the value of the electric surface potential (V)
5.32.3.39 bool MultiligandAdsorption::includeSurfaceCharge ( )
Returns true if we are considering surface charging during adsorption.
5.32.3.40 std::string MultiligandAdsorption::getLigandName (int i)
Get the name of the ligand object indexed by i.
5.32.3.41 std::string MultiligandAdsorption::getAdsorbentName ( )
Get the name of the adsorbent.
5.32.4 Member Data Documentation
5.32.4.1 MasterSpeciesList* MultiligandAdsorption::List [protected]
Pointer to the MasterSpeciesList object.
5.32.4.2 int MultiligandAdsorption::num_ligands [protected]
Number of different ligands to consider.
5.32.4.3 std::string MultiligandAdsorption::adsorbent_name [protected]
Name of the adsorbent.
5.32.4.4 int(* MultiligandAdsorption::surface_activity) (const Matrix< double > &logq, Matrix< double > &activity, const
         void *data) [protected]
Pointer to a surface activity model.
```

This is a function pointer for a surface activity model. The function must accept the log of the surface concentrations as an argument (logq) and provide the activities for each species (activity). The pointer data is used to pass any additional arguments needed.

## **Parameters**

logq	matrix of the log (base 10) of surface concentrations of all species
activity	matrix of activity coefficients for all surface species (must be overriden)
data	pointer to a data structure needed to calculate activities

**5.32.4.5 const void\* MultiligandAdsorption::activity\_data** [protected]

Pointer to the data structure needed for surface activities.

**5.32.4.6** int MultiligandAdsorption::act\_fun [protected]

Enumeration to represent the choosen surface activity function.

**5.32.4.7 Matrix**<double> MultiligandAdsorption::activities [protected]

List of the activities calculated by the activity model.

**5.32.4.8 double MultiligandAdsorption::specific\_area** [protected]

Specific surface area of the adsorbent (m^2/kg)

**5.32.4.9 double MultiligandAdsorption::total\_mass** [protected]

Total mass of the adsorbent in the system (kg)

**5.32.4.10 double MultiligandAdsorption::total\_volume** [protected]

Total volume of the system (L)

 $\textbf{5.32.4.11} \quad \textbf{double MultiligandAdsorption::ionic\_strength} \quad [\texttt{protected}]$ 

Ionic Strength of the system used to adjust equilibria constants (mol/L)

**5.32.4.12** double MultiligandAdsorption::charge\_density [protected]

Surface charge density of the adsorbent used to adjust equilbria (C/m<sup>2</sup>)

 $\textbf{5.32.4.13} \quad \textbf{double MultiligandAdsorption::electric\_potential} \quad \texttt{[protected]}$ 

Electric surface potential of the adsorbent used to adjust equilibria (V)

**5.32.4.14 bool MultiligandAdsorption::IncludeSurfCharge** [protected]

True = Includes surface charging corrections, False = Does not consider surface charge.

**5.32.4.15** std::vector<AdsorptionReaction> MultiligandAdsorption::ligand\_obj [private]

List of the ligands and reactions they have on the surface.

The documentation for this class was generated from the following file:

· shark.h

# 5.33 MultiligandChemisorption Class Reference

Multi-ligand Chemisorption Reaction Object.

```
#include <shark.h>
```

## **Public Member Functions**

• MultiligandChemisorption ()

Default Constructor.

∼MultiligandChemisorption ()

Default Destructor.

void Initialize Object (MasterSpeciesList &List, int I, std::vector< int > n)

Function to call the initialization of objects sequentially.

void Display\_Info ()

Display the adsorption reaction information.

void modifyMBEdeltas (MassBalance &mbo)

Modify the Deltas in the MassBalance Object.

int setAdsorbIndices ()

Find and set the adsorbed species indices for each reaction object in each ligand object.

int setLigandIndices ()

Find and set the ligand species index.

• int setDeltas ()

Find and set all the delta values for the site balance.

 void setActivityModelInfo (int(\*act)(const Matrix< double > &logq, Matrix< double > &activity, const void \*data), const void \*act\_data)

Function to set the surface activity model and data pointer.

• void setActivityEnum (int act)

Set the activity enum to the value of act.

void setVolumeFactor (int i, double v)

Set all ith volume factors for the species list (cm<sup>^</sup>3/mol)

• void setAreaFactor (int i, double a)

Set all ith area factors for the species list  $(m^{\wedge}2/mol)$ 

void setSpecificMolality (int ligand, double a)

Set the specific molality for the ligand (mol/kg)

void setAdsorbentName (std::string name)

Set the name of the adsorbent material or particle.

void setLigandName (int ligand, std::string name)

Set the name of the ith ligand.

void setSpecificArea (double area)

Set the specific area of the adsorbent.

void setTotalMass (double mass)

Set the mass of the adsorbent.

void setTotalVolume (double volume)

Set the total volume of the system.

void setSurfaceChargeBool (bool opt)

Set the surface charge boolean.

void setElectricPotential (double a)

Set the surface electric potential.

void calculateAreaFactors ()

Calculates the area factors used from the van der Waals volumes.

void calculateEquilibria (double T)

Calculates all equilibrium parameters as a function of temperature.

void setChargeDensity (const Matrix< double > &x)

Calculates and sets the current value of charge density.

void setlonicStrength (const Matrix < double > &x)

Calculates and sets the current value of ionic strength.

int callSurfaceActivity (const Matrix< double > &x)

Calls the activity model and returns an int flag for success or failure.

void calculateElecticPotential (double sigma, double T, double I, double rel epsilon)

Function calculates the Psi (electric surface potential) given a set of arguments.

double calculateEquilibriumCorrection (double sigma, double T, double I, double rel\_epsilon, int rxn, int ligand)

Function to calculate the correction term for the equilibrium parameter.

double Eval\_RxnResidual (const Matrix< double > &x, const Matrix< double > &gama, double T, double rel\_perm, int rxn, int ligand)

Calculates the residual for the ith reaction and Ith ligand in the system.

double Eval\_SiteBalanceResidual (const Matrix< double > &x, int ligand)

Calculates the residual for the overall site balance for a given ligand.

ChemisorptionReaction & getChemisorptionObject (int ligand)

Return reference to the adsortpion object corresponding to the ligand.

int getNumberLigands ()

Get the number of ligands involved with the surface.

• int getActivityEnum ()

Get the value of the activity enum set by user.

• double getActivity (int i)

Get the ith activity coefficient from the matrix object.

double getSpecificArea ()

Get the specific area of the adsorbent  $(m^2/kg)$  or (mol/kg)

double getBulkDensity ()

Calculate and return bulk density of adsorbent in system (kg/L)

double getTotalMass ()

Get the total mass of adsorbent in the system (kg)

double getTotalVolume ()

Get the total volume of the system (L)

double getChargeDensity ()

Get the value of the surface charge density  $(C/m^2)$ 

• double getlonicStrength ()

Get the value of the ionic strength of solution (mol/L)

double getElectricPotential ()

Get the value of the electric surface potential (V)

bool includeSurfaceCharge ()

Returns true if we are considering surface charging during adsorption.

std::string getLigandName (int ligand)

Get the name of the ligand object indexed by ligand.

std::string getAdsorbentName ()

Get the name of the adsorbent.

## **Protected Attributes**

MasterSpeciesList \* List

Pointer to the MasterSpeciesList object.

int num\_ligands

Number of different ligands to consider.

· std::string adsorbent name

Name of the adsorbent.

int(\* surface activity )(const Matrix< double > &logg, Matrix< double > &activity, const void \*data)

Pointer to a surface activity model.

const void \* activity data

Pointer to the data structure needed for surface activities.

int act\_fun

Enumeration to represent the choosen surface activity function.

• Matrix< double > activities

List of the activities calculated by the activity model.

double specific\_area

Specific surface area of the adsorbent (m<sup>2</sup>/kg)

· double total mass

Total mass of the adsorbent in the system (kg)

· double total volume

Total volume of the system (L)

· double ionic\_strength

Ionic Strength of the system used to adjust equilibria constants (mol/L)

double charge\_density

Surface charge density of the adsorbent used to adjust equilbria (C/m<sup>2</sup>)

· double electric potential

Electric surface potential of the adsorbent used to adjust equilibria (V)

bool IncludeSurfCharge

True = Includes surface charging corrections, False = Does not consider surface charge.

# **Private Attributes**

std::vector< ChemisorptionReaction > ligand\_obj

List of the ligands and reactions they have on the surface.

# 5.33.1 Detailed Description

Multi-ligand Chemisorption Reaction Object.

C++ Object to handle data and functions associated with forumlating multi-ligand chemisorption reactions in a aqueous mixture. Each unique surface in a system will require an instance of this structure. This object is made from a vector of ChemisorptionReaction objects, but differentiate between different ligands that exist on the surface. It is based largely off of the original Multiligand Adsorption object, but will include an explict way to handle the site balances associated with each ligand.

5.33.2 Constructor & Destructor Documentation

5.33.2.1 MultiligandChemisorption::MultiligandChemisorption ( )

Default Constructor.

5.33.2.2 MultiligandChemisorption:: ~MultiligandChemisorption ( )

Default Destructor.

5.33.3 Member Function Documentation

5.33.3.1 void MultiligandChemisorption::Initialize\_Object ( MasterSpeciesList & List, int I, std::vector< int > n)

Function to call the initialization of objects sequentially.

Function will initialize each ligand adsorption object.

### **Parameters**

List	reference to MasterSpeciesList object
1	number of ligands on the surface
n	number of reactions for each ligand (ligands must be correctly indexed)

5.33.3.2 void MultiligandChemisorption::Display\_Info ( )

Display the adsorption reaction information.

5.33.3.3 void MultiligandChemisorption::modifyMBEdeltas ( MassBalance & mbo )

Modify the Deltas in the MassBalance Object.

This function will take a mass balance object as an argument and modify the deltas in that object to correct for how adsorption affects that particular mass balance. Since adsorption can effect multiple mass balances, this function must be called for each mass balance in the system.

# **Parameters**

mho	reference to the MassBalance Object the adsorption is acting on
IIIDU	reference to the Massibalance Object the adsorption is acting on

5.33.3.4 int MultiligandChemisorption::setAdsorbIndices ( )

Find and set the adsorbed species indices for each reaction object in each ligand object.

This function searches through the Reaction objects in ChemisorptionReaction to find the solid species and their indices to set that information in the adsorb\_index structure. That information will be used later to approximate maximum capacities and equilibrium parameters for use in a modified extended Langmuir type expression. Function will return 0 if successful and -1 on a failure.

```
5.33.3.5 int MultiligandChemisorption::setLigandIndices ( )
```

Find and set the ligand species index.

This function searches through the Reaction objects in ChemisorptionReaction to find the ligand species and its index to set that information in the ligand\_index structure. Function will return 0 if successful and -1 on a failure.

```
5.33.3.6 int MultiligandChemisorption::setDeltas ( )
```

Find and set all the delta values for the site balance.

This function searches through all reaction object instances for the stoicheometry of the ligand in each adsorption reaction. That stoicheometry serves as the basis for determining the site balance. NOTE: the delta for the ligand is set automatically in the setLigandIndex() function, so we can ignore that species. In addition, this function must be called after setLigandIndex() and setAdsorbIndices() are called and after the stoicheometry of each reaction has been determined.

```
5.33.3.7 void MultiligandChemisorption::setActivityModelInfo ( int(*)(const Matrix< double > &logq, Matrix< double > &activity, const void *data) act, const void * act_data )
```

Function to set the surface activity model and data pointer.

This function will setup the surface activity model based on the given pointer arguments. If no arguments are given, or are given as NULL, then the activity model will default to ideal solution assumption.

```
5.33.3.8 void MultiligandChemisorption::setActivityEnum (int act)
```

Set the activity enum to the value of act.

```
5.33.3.9 void MultiligandChemisorption::setVolumeFactor (int i, double v)
```

Set all ith volume factors for the species list (cm<sup>3</sup>/mol)

```
5.33.3.10 void MultiligandChemisorption::setAreaFactor (int i, double a)
```

Set all ith area factors for the species list (m<sup>2</sup>/mol)

```
5.33.3.11 void MultiligandChemisorption::setSpecificMolality (int ligand, double a)
```

Set the specific molality for the ligand (mol/kg)

```
5.33.3.12 void MultiligandChemisorption::setAdsorbentName ( std::string name )
```

Set the name of the adsorbent material or particle.

```
5.33.3.13 void MultiligandChemisorption::setLigandName ( int ligand, std::string name )
```

Set the name of the ith ligand.

```
5.33.3.14 void MultiligandChemisorption::setSpecificArea ( double area )
```

Set the specific area of the adsorbent.

5.33.3.15 void MultiligandChemisorption::setTotalMass ( double mass )

Set the mass of the adsorbent.

5.33.3.16 void MultiligandChemisorption::setTotalVolume ( double volume )

Set the total volume of the system.

5.33.3.17 void MultiligandChemisorption::setSurfaceChargeBool (bool opt)

Set the surface charge boolean.

5.33.3.18 void MultiligandChemisorption::setElectricPotential (double a)

Set the surface electric potential.

5.33.3.19 void MultiligandChemisorption::calculateAreaFactors ( )

Calculates the area factors used from the van der Waals volumes.

5.33.3.20 void MultiligandChemisorption::calculateEquilibria ( double T )

Calculates all equilibrium parameters as a function of temperature.

5.33.3.21 void MultiligandChemisorption::setChargeDensity ( const Matrix < double > & x )

Calculates and sets the current value of charge density.

5.33.3.22 void MultiligandChemisorption::setlonicStrength (const Matrix < double > & x)

Calculates and sets the current value of ionic strength.

5.33.3.23 int MultiligandChemisorption::callSurfaceActivity ( const Matrix< double > & x )

Calls the activity model and returns an int flag for success or failure.

5.33.3.24 void MultiligandChemisorption::calculateElecticPotential ( double sigma, double T, double I, double rel\_epsilon )

Function calculates the Psi (electric surface potential) given a set of arguments.

This function will calculate the electric surface potential of the adsorbent under the current conditions of charge density, temperature, ionic strength, and relative permittivity.

## **Parameters**

sigma	charge density of the surface (C/m^2)
T	temperature of the system in question (K)
1	ionic strength of the medium the surface is in (mol/L)
rel_epsilon	relative permittivity of the medium (Unitless)

5.33.3.25 double MultiligandChemisorption::calculateEquilibriumCorrection ( double *sigma*, double *T*, double *l*, double *rel\_epsilon*, int *rxn*, int *ligand* )

Function to calculate the correction term for the equilibrium parameter.

This function calculates the correction term that gets applied to the equilibrium parameter to correct for surface charge and charge accumulation/depletion effects. It will call the psi approximation and charge exchange functions, therefore it needs to have those functions arguments passed to it as well.

## **Parameters**

sigma	charge density of the surface (C/m^2)
T	temperature of the system in question (K)
1	ionic strength of the medium the surface is in (mol/L)
rel_epsilon	relative permittivity of the medium (Unitless)
rxn	index of the reaction of interest for the adsorption object
ligand	index of the ligand of interest for the adsorption object

5.33.3.26 double MultiligandChemisorption::Eval\_RxnResidual ( const Matrix < double > & x, const Matrix < double > & gama, double T, double rel\_perm, int rxn, int ligand )

Calculates the residual for the ith reaction and Ith ligand in the system.

This function will provide a system residual for the ith reaction object involved in the lth ligand's Adsorption Reaction object. The residual is fed into the SHARK solver to find the solution to solid and aqueous phase concentrations simultaneously. This function will also adjust the equilibrium parameter for the reaction

## **Parameters**

X	matrix of the log(C) concentration values at the current non-linear step
gama	matrix of activity coefficients for each species at the current non-linear step
T	temperature of the system in question (K)
rel_perm	relative permittivity of the media (unitless)
rxn	index of the reaction of interest for the adsorption object
ligand	index of the ligand of interest for the adsorption object

5.33.3.27 double MultiligandChemisorption::Eval\_SiteBalanceResidual ( const Matrix < double > & x, int ligand )

Calculates the residual for the overall site balance for a given ligand.

This function will provide a system residual for the site/ligand balance for the Chemisorption Reaction object. The residual is fed into the SHARK solver to find the solution to solid and aqueous phase concentrations simultaneously.

## **Parameters**

X	matrix of the log(C) concentration values at the current non-linear step
ligand	index of the ligand of interest of the chemisorption object

```
5.33.3.28 ChemisorptionReaction& MultiligandChemisorption::getChemisorptionObject (int ligand)
Return reference to the adsortpion object corresponding to the ligand.
5.33.3.29 int MultiligandChemisorption::getNumberLigands ( )
Get the number of ligands involved with the surface.
5.33.3.30 int MultiligandChemisorption::getActivityEnum ( )
Get the value of the activity enum set by user.
5.33.3.31 double MultiligandChemisorption::getActivity ( int i )
Get the ith activity coefficient from the matrix object.
5.33.3.32 double MultiligandChemisorption::getSpecificArea ( )
Get the specific area of the adsorbent (m<sup>2</sup>/kg) or (mol/kg)
5.33.3.33 double MultiligandChemisorption::getBulkDensity ( )
Calculate and return bulk density of adsorbent in system (kg/L)
5.33.3.34 double MultiligandChemisorption::getTotalMass ( )
Get the total mass of adsorbent in the system (kg)
5.33.3.35 double MultiligandChemisorption::getTotalVolume ( )
Get the total volume of the system (L)
5.33.3.36 double MultiligandChemisorption::getChargeDensity ( )
Get the value of the surface charge density (C/m<sup>2</sup>)
5.33.3.37 double MultiligandChemisorption::getlonicStrength ( )
Get the value of the ionic strength of solution (mol/L)
5.33.3.38 double MultiligandChemisorption::getElectricPotential ( )
Get the value of the electric surface potential (V)
5.33.3.39 bool MultiligandChemisorption::includeSurfaceCharge ( )
```

Returns true if we are considering surface charging during adsorption.

5.33.3.40 std::string MultiligandChemisorption::getLigandName (int ligand)

Get the name of the ligand object indexed by ligand.

5.33.3.41 std::string MultiligandChemisorption::getAdsorbentName ( )

Get the name of the adsorbent.

5.33.4 Member Data Documentation

**5.33.4.1 MasterSpeciesList\* MultiligandChemisorption::List** [protected]

Pointer to the MasterSpeciesList object.

**5.33.4.2** int MultiligandChemisorption::num\_ligands [protected]

Number of different ligands to consider.

**5.33.4.3 std::string MultiligandChemisorption::adsorbent\_name** [protected]

Name of the adsorbent.

5.33.4.4 int(\* MultiligandChemisorption::surface\_activity) (const Matrix< double > &logq, Matrix< double > &activity, const void \*data) [protected]

Pointer to a surface activity model.

This is a function pointer for a surface activity model. The function must accept the log of the surface concentrations as an argument (logq) and provide the activities for each species (activity). The pointer data is used to pass any additional arguments needed.

## **Parameters**

logq	matrix of the log (base 10) of surface concentrations of all species
activity	matrix of activity coefficients for all surface species (must be overriden)
data	pointer to a data structure needed to calculate activities

**5.33.4.5 const void\* MultiligandChemisorption::activity\_data** [protected]

Pointer to the data structure needed for surface activities.

**5.33.4.6** int MultiligandChemisorption::act\_fun [protected]

Enumeration to represent the choosen surface activity function.

**5.33.4.7 Matrix**<double> MultiligandChemisorption::activities [protected]

List of the activities calculated by the activity model.

```
5.33.4.8 double MultiligandChemisorption::specific_area [protected]
Specific surface area of the adsorbent (m<sup>2</sup>/kg)
5.33.4.9 double MultiligandChemisorption::total_mass [protected]
Total mass of the adsorbent in the system (kg)
5.33.4.10 double MultiligandChemisorption::total_volume [protected]
Total volume of the system (L)
5.33.4.11 double MultiligandChemisorption::ionic_strength [protected]
Ionic Strength of the system used to adjust equilibria constants (mol/L)
5.33.4.12 double MultiligandChemisorption::charge_density [protected]
Surface charge density of the adsorbent used to adjust equilbria (C/m<sup>2</sup>)
5.33.4.13 double MultiligandChemisorption::electric_potential [protected]
Electric surface potential of the adsorbent used to adjust equilibria (V)
5.33.4.14 bool MultiligandChemisorption::IncludeSurfCharge [protected]
True = Includes surface charging corrections, False = Does not consider surface charge.
5.33.4.15 std::vector<ChemisorptionReaction> MultiligandChemisorption::ligand_obj [private]
List of the ligands and reactions they have on the surface.
The documentation for this class was generated from the following file:
```

· shark.h

# 5.34 NUM\_JAC\_DATA Struct Reference

Data structure to form a numerical jacobian matrix with finite differences.

```
#include <lark.h>
```

# **Public Attributes**

```
• double eps = sqrt(DBL_EPSILON)
```

Perturbation value.

Matrix< double > Fx

Vector of function evaluations at x.

Matrix< double > Fxp

Vector of function evaluations at x+eps.

Matrix< double > dxj

Vector of perturbed x values.

### 5.34.1 Detailed Description

Data structure to form a numerical jacobian matrix with finite differences.

C-style object to be used in conjunction with the Numerical Jacobian algorithm. This algorithm will used double-precision finite-differences to formulate an approximate Jacobian matrix at the given variable state for the given residual/non-linear function.

5.34.2 Member Data Documentation

5.34.2.1 double NUM\_JAC\_DATA::eps = sqrt(DBL\_EPSILON)

Perturbation value.

5.34.2.2 Matrix<double> NUM\_JAC\_DATA::Fx

Vector of function evaluations at x.

5.34.2.3 Matrix < double > NUM\_JAC\_DATA::Fxp

Vector of function evaluations at x+eps.

5.34.2.4 Matrix<double> NUM\_JAC\_DATA::dxj

Vector of perturbed x values.

The documentation for this struct was generated from the following file:

· lark.h

# 5.35 OPTRANS\_DATA Struct Reference

Data structure for implementation of linear operator transposition.

```
#include <lark.h>
```

### **Public Attributes**

• Matrix< double > li

The ith column vector of the identity operator.

• Matrix< double > Ai

The ith column vector of the user's linear operator.

# 5.35.1 Detailed Description

Data structure for implementation of linear operator transposition.

C-style object used in conjunction with the Operator Transpose algorithm to form an action of  $A^T*r$  when A is only available as a linear operator and not a matrix. This is a sub-routine required by GCR and GMRESR to stabilize the outer iterations.

### 5.35.2 Member Data Documentation

## 5.35.2.1 Matrix<double> OPTRANS\_DATA::li

The ith column vector of the identity operator.

```
5.35.2.2 Matrix<double> OPTRANS_DATA::Ai
```

The ith column vector of the user's linear operator.

The documentation for this struct was generated from the following file:

· lark.h

# 5.36 PCG\_DATA Struct Reference

Data structure for implementation of the PCG algorithms for symmetric linear systems.

```
#include <lark.h>
```

### **Public Attributes**

• int maxit = 0

Maximum allowable iterations - default = min(vector\_size,1000)

• int iter = 0

Actual number of iterations taken.

· double alpha

Step size for new solution.

· double beta

Step size for new search direction.

• double tol\_rel = 1e-6

Relative tolerance for convergence - default = 1e-6.

• double tol\_abs = 1e-6

Absolution tolerance for convergence - default = 1e-6.

• double res

Absolute residual norm.

· double relres

Relative residual norm.

• double relres\_base

Initial residual norm.

· double bestres

Best found residual norm.

• bool Output = true

True = print messages to console.

Matrix< double > x

Current solution to the linear system.

Matrix< double > bestx

Best found solution to the linear system.

• Matrix< double > r

Residual vector for the linear system.

• Matrix< double > r\_old

Previous residual vector.

Matrix< double > z

Preconditioned residual vector (result of precon function)

Matrix< double > z\_old

Previous preconditioned residual vector.

Matrix< double > p

Search direction.

Matrix< double > Ap

Result of matrix-vector multiplication.

## 5.36.1 Detailed Description

Data structure for implementation of the PCG algorithms for symmetric linear systems.

C-style object used in conjunction with the Preconditioned Conjugate Gradient (PCG) algorithm to iteratively solve a symmetric linear system of equations. This algorithm is optimal if your linear system is symmetric, but will not work at all if your system is asymmetric. For asymmetric systems, use one of the other linear methods.

5.36.2 Member Data Documentation

5.36.2.1 int PCG\_DATA::maxit = 0

Maximum allowable iterations - default = min(vector\_size,1000)

5.36.2.2 int PCG\_DATA::iter = 0

Actual number of iterations taken.

5.36.2.3 double PCG\_DATA::alpha

Step size for new solution.

5.36.2.4 double PCG\_DATA::beta

Step size for new search direction.

5.36.2.5 double PCG\_DATA::tol\_rel = 1e-6

Relative tolerance for convergence - default = 1e-6.

5.36.2.6 double PCG\_DATA::tol\_abs = 1e-6

Absolution tolerance for convergence - default = 1e-6.

5.36.2.7 double PCG\_DATA::res

Absolute residual norm.

5.36.2.8 double PCG\_DATA::relres

Relative residual norm.

5.36.2.9 double PCG\_DATA::relres\_base

Initial residual norm.

5.36.2.10 double PCG\_DATA::bestres

Best found residual norm.

5.36.2.11 bool PCG\_DATA::Output = true

True = print messages to console.

5.36.2.12 Matrix<double> PCG\_DATA::x

Current solution to the linear system.

5.36.2.13 Matrix < double > PCG\_DATA::bestx

Best found solution to the linear system.

5.36.2.14 Matrix<double> PCG\_DATA::r

Residual vector for the linear system.

5.36.2.15 Matrix < double > PCG\_DATA::r\_old

Previous residual vector.

5.36.2.16 Matrix<double> PCG\_DATA::z

Preconditioned residual vector (result of precon function)

5.36.2.17 Matrix<double> PCG\_DATA::z\_old

Previous preconditioned residual vector.

5.36.2.18 Matrix<double> PCG\_DATA::p

Search direction.

5.36.2.19 Matrix < double > PCG\_DATA::Ap

Result of matrix-vector multiplication.

The documentation for this struct was generated from the following file:

· lark.h

# 5.37 PeriodicTable Class Reference

Class object that store a digitial copy of all Atom objects.

```
#include <eel.h>
```

## **Public Member Functions**

PeriodicTable ()

Default Constructor - Build Perodic Table.

∼PeriodicTable ()

Default Destructor - Destroy the table.

PeriodicTable (int \*n, int N)

Construct a partial table from a list of atomic numbers.

PeriodicTable (std::vector < std::string > &Symbol)

Construct a partial table from a vector of atom symbols.

PeriodicTable (std::vector< int > &n)

Construct a partial table from a vector of atomic numbers.

void DisplayTable ()

Displays the periodic table via symbols.

### **Protected Attributes**

std::vector < Atom > Table

Storage vector for all atoms in the table.

## **Private Attributes**

• int number\_elements

Number of atom objects being stored.

# 5.37.1 Detailed Description

Class object that store a digitial copy of all Atom objects.

C++ class object to hold digitally registered Atom objects. All registered atoms (Hydrogen to Ununoctium) are stored as in a vector. Currently, this object is unused, but could be modified to be explorable and used as a constant referece for all atoms in the table.

5.37.2 Constructor & Destructor Documentation

5.37.2.1 PeriodicTable::PeriodicTable ( )

Default Constructor - Build Perodic Table.

5.37.2.2 PeriodicTable:: ∼PeriodicTable ( )

Default Destructor - Destroy the table.

```
5.37.2.3 PeriodicTable::PeriodicTable ( int * n, int N )
Construct a partial table from a list of atomic numbers.
5.37.2.4 PeriodicTable::PeriodicTable ( std::vector < std::string > & Symbol )
Construct a partial table from a vector of atom symbols.
5.37.2.5 PeriodicTable::PeriodicTable ( std::vector < int > & n )
Construct a partial table from a vector of atomic numbers.
5.37.3 Member Function Documentation
5.37.3.1 void PeriodicTable::DisplayTable ( )
Displays the periodic table via symbols.
5.37.4 Member Data Documentation
5.37.4.1 std::vector<Atom> PeriodicTable::Table [protected]
Storage vector for all atoms in the table.
5.37.4.2 int PeriodicTable::number_elements [private]
Number of atom objects being stored.
The documentation for this class was generated from the following file:
```

# 5.38 PICARD\_DATA Struct Reference

Data structure for the implementation of a Picard or Fixed-Point iteration for non-linear systems.

```
#include <lark.h>
```

· eel.h

### **Public Attributes**

• int maxit = 0

Maximum allowable iterations - default = min(3\*vec\_size,1000)

• int iter = 0

Actual number of iterations.

• double tol rel = 1e-6

Relative tolerance for convergence - default = 1e-6.

• double tol abs = 1e-6

Absolution tolerance for convergence - default = 1e-6.

· double res

Residual norm of the iterate.

· double relres

Relative residual norm of the iterate.

• double relres\_base

Initial residual norm.

· double bestres

Best found residual norm.

• bool Output = true

True = print messages to console.

Matrix< double > x0

Previous iterate solution vector.

Matrix< double > bestx

Best found solution vector.

Matrix< double > r

Residual of the non-linear system.

## 5.38.1 Detailed Description

Data structure for the implementation of a Picard or Fixed-Point iteration for non-linear systems.

C-style object used in conjunction with the Picard algorithm for solving a non-linear system of equations. This is an extradorinarily simple iterative method by which a weak or loose form of the non-linear system is solved based on an initial guess. User must supplied a residual function for the non-linear system and a function representing the weak solution. Generally, this method is less efficient than Newton methods, but is significantly cheaper.

```
5.38.2 Member Data Documentation
```

```
5.38.2.1 int PICARD DATA::maxit = 0
```

Maximum allowable iterations - default = min(3\*vec size,1000)

5.38.2.2 int PICARD\_DATA::iter = 0

Actual number of iterations.

5.38.2.3 double PICARD\_DATA::tol\_rel = 1e-6

Relative tolerance for convergence - default = 1e-6.

5.38.2.4 double PICARD\_DATA::tol\_abs = 1e-6

Absolution tolerance for convergence - default = 1e-6.

5.38.2.5 double PICARD\_DATA::res

Residual norm of the iterate.

5.38.2.6 double PICARD\_DATA::relres

Relative residual norm of the iterate.

5.38.2.7 double PICARD\_DATA::relres\_base

Initial residual norm.

5.38.2.8 double PICARD\_DATA::bestres

Best found residual norm.

5.38.2.9 bool PICARD\_DATA::Output = true

True = print messages to console.

5.38.2.10 Matrix < double > PICARD\_DATA::x0

Previous iterate solution vector.

5.38.2.11 Matrix < double > PICARD\_DATA::bestx

Best found solution vector.

5.38.2.12 Matrix<double> PICARD\_DATA::r

Residual of the non-linear system.

The documentation for this struct was generated from the following file:

· lark.h

# 5.39 PJFNK\_DATA Struct Reference

Data structure for the implementation of the PJFNK algorithm for non-linear systems.

#include <lark.h>

### **Public Attributes**

• int nl\_iter = 0

Number of non-linear iterations.

• int | iter = 0

Number of linear iterations.

• int fun call = 0

Actual number of function calls made.

int nl maxit = 0

Maximum allowable non-linear steps.

• int I\_maxit = 0

Maximum allowable linear steps.

int | restart = -1

Number of inner linear steps before restarting (for GMRES, GCR, KMS, etc)

• int linear\_solver = -1

Flag to denote which linear solver to use - default = PJFNK Chooses.

double nl\_tol\_abs = 1e-6

Absolute Convergence tolerance for non-linear system - default = 1e-6.

• double nl tol rel = 1e-6

Relative Convergence tol for the non-linear system - default = 1e-6.

• double lin tol rel = 1e-6

Relative tolerance of the linear solver - default = 1e-6.

• double lin tol abs = 1e-6

Absolute tolerance of the linear solver - default = 1e-6.

double nl\_res

Absolute redidual norm for the non-linear system.

double nl\_relres

Relative residual for the non-linear system.

double nl\_res\_base

Initial residual norm for the non-linear system.

· double nl bestres

Best found residual norm.

double eps =sqrt(DBL\_EPSILON)

Value of epsilon used jacvec - default = sqrt(DBL\_EPSILON)

bool NL Output = true

True = print PJFNK messages to console.

bool L\_Output = false

True = print Linear messages to console.

bool LineSearch = false

True = use Backtracking Linesearch for global convergence.

• bool Bounce = false

True = allow Linesearch to go outside local well, False = Strict local convergence.

• bool Converged = false

True = solution has converged, False = solution has not converged.

Matrix< double > F

Stored fuction evaluation at x (also the residual)

Matrix< double > Fv

Stored function evaluation at x+eps\*v.

Matrix< double > v

Stored vector of x+eps\*v.

Matrix< double > x

Current solution vector for the non-linear system.

Matrix< double > bestx

Best found solution vector to the non-linear system.

GMRESLP\_DATA gmreslp\_dat

Data structure for the GMRESLP method.

· PCG DATA pcg dat

Data structure for the PCG method.

• BiCGSTAB\_DATA bicgstab\_dat

Data structure for the BiCGSTAB method.

CGS\_DATA cgs\_dat

Data structure for the CGS method.

• GMRESRP\_DATA gmresrp\_dat

Data structure for the GMRESRP method.

· GCR DATA gcr dat

Data structure for the GCR method.

· GMRESR\_DATA gmresr\_dat

Data structure for the GMRESR method.

KMS\_DATA kms\_dat

Data structure for the KMS method.

QR\_DATA qr\_dat

Data structure for the QR solve method.

· BACKTRACK DATA backtrack dat

Data structure for the Backtracking Linesearch algorithm.

const void \* res\_data

Data structure pointer for user's residual data.

const void \* precon\_data

Data structure pointer for user's preconditioning data.

 $\bullet \ \, \text{int}(* \, \text{funeval} \, ) (\text{const} \, \text{Matrix} < \, \text{double} > \&x, \, \text{Matrix} < \, \text{double} > \&F, \, \text{const} \, \text{void} \, *\text{res\_data}) \\$ 

Function pointer for the user's function F(x) using there data.

int(\* precon )(const Matrix< double > &r, Matrix< double > &p, const void \*precon\_data)

Function pointer for the user's preconditioning function for the linear system.

# 5.39.1 Detailed Description

Data structure for the implementation of the PJFNK algorithm for non-linear systems.

C-style object to be used in conjunction with the Preconditioned Jacobian-Free Newton-Krylov (PJFNK) method for solving a non-linear system of equations. You can use any of the Krylov methods listed in the krylov\_method enum to solve the linear sub-problem. When FOM is specified as the Krylov method, this algorithm becomes equivalent to an exact Newton method. If no Krylov method is specified, then the algorithm will try to pick a method based on the problem size and availability of preconditioning.

5.39.2 Member Data Documentation

5.39.2.1 int PJFNK\_DATA::nl\_iter = 0

Number of non-linear iterations.

5.39.2.2 int PJFNK\_DATA::I\_iter = 0

Number of linear iterations.

5.39.2.3 int PJFNK\_DATA::fun\_call = 0

Actual number of function calls made.

5.39.2.4 int PJFNK\_DATA::nl\_maxit = 0

Maximum allowable non-linear steps.

5.39.2.5 int PJFNK\_DATA::I\_maxit = 0

Maximum allowable linear steps.

5.39.2.6 int PJFNK\_DATA::I\_restart = -1

Number of inner linear steps before restarting (for GMRES, GCR, KMS, etc)

5.39.2.7 int PJFNK\_DATA::linear\_solver = -1

Flag to denote which linear solver to use - default = PJFNK Chooses.

5.39.2.8 double PJFNK\_DATA::nl\_tol\_abs = 1e-6

Absolute Convergence tolerance for non-linear system - default = 1e-6.

5.39.2.9 double PJFNK\_DATA::nl\_tol\_rel = 1e-6

Relative Convergence tol for the non-linear system - default = 1e-6.

5.39.2.10 double PJFNK\_DATA::lin\_tol\_rel = 1e-6

Relative tolerance of the linear solver - default = 1e-6.

5.39.2.11 double PJFNK\_DATA::lin\_tol\_abs = 1e-6

Absolute tolerance of the linear solver - default = 1e-6.

5.39.2.12 double PJFNK\_DATA::nl\_res

Absolute redidual norm for the non-linear system.

5.39.2.13 double PJFNK\_DATA::nl\_relres

Relative residual for the non-linear system.

5.39.2.14 double PJFNK\_DATA::nl\_res\_base

Initial residual norm for the non-linear system.

5.39.2.15 double PJFNK\_DATA::nl\_bestres

Best found residual norm.

5.39.2.16 double PJFNK\_DATA::eps =sqrt(DBL\_EPSILON)

Value of epsilon used jacvec - default = sqrt(DBL\_EPSILON)

5.39.2.17 bool PJFNK\_DATA::NL\_Output = true

True = print PJFNK messages to console.

5.39.2.18 bool PJFNK\_DATA::L\_Output = false

True = print Linear messages to console.

5.39.2.19 bool PJFNK\_DATA::LineSearch = false

True = use Backtracking Linesearch for global convergence.

5.39.2.20 bool PJFNK\_DATA::Bounce = false

True = allow Linesearch to go outside local well, False = Strict local convergence.

5.39.2.21 bool PJFNK\_DATA::Converged = false

True = solution has converged, False = solution has not converged.

5.39.2.22 Matrix < double > PJFNK\_DATA::F

Stored fuction evaluation at x (also the residual)

5.39.2.23 Matrix<double> PJFNK\_DATA::Fv

Stored function evaluation at x+eps\*v.

5.39.2.24 Matrix<double> PJFNK\_DATA::v

Stored vector of x+eps\*v.

5.39.2.25 Matrix < double > PJFNK\_DATA::x

Current solution vector for the non-linear system.

5.39.2.26 Matrix < double > PJFNK\_DATA::bestx

Best found solution vector to the non-linear system.

5.39.2.27 GMRESLP\_DATA PJFNK\_DATA::gmreslp\_dat

Data structure for the GMRESLP method.

5.39.2.28 PCG\_DATA PJFNK\_DATA::pcg\_dat

Data structure for the PCG method.

5.39.2.29 BiCGSTAB\_DATA PJFNK\_DATA::bicgstab\_dat

Data structure for the BiCGSTAB method.

5.39.2.30 CGS\_DATA PJFNK\_DATA::cgs\_dat

Data structure for the CGS method.

5.39.2.31 GMRESRP\_DATA PJFNK\_DATA::gmresrp\_dat

Data structure for the GMRESRP method.

5.39.2.32 GCR\_DATA PJFNK\_DATA::gcr\_dat

Data structure for the GCR method.

5.39.2.33 GMRESR\_DATA PJFNK\_DATA::gmresr\_dat

Data structure for the GMRESR method.

5.39.2.34 KMS DATA PJFNK\_DATA::kms\_dat

Data structure for the KMS method.

5.39.2.35 QR\_DATA PJFNK\_DATA::qr\_dat

Data structure for the QR solve method.

5.39.2.36 BACKTRACK\_DATA PJFNK\_DATA::backtrack\_dat

 $\label{eq:decomposition} \mbox{Data structure for the Backtracking Linesearch algorithm.}$ 

5.39.2.37 const void\* PJFNK\_DATA::res\_data

Data structure pointer for user's residual data.

5.39.2.38 const void\* PJFNK\_DATA::precon\_data

Data structure pointer for user's preconditioning data.

5.39.2.39 int(\* PJFNK\_DATA::funeval) (const Matrix < double > &x, Matrix < double > &F, const void \*res\_data)

Function pointer for the user's function F(x) using there data.

5.39.2.40 int(\* PJFNK\_DATA::precon) (const Matrix < double > &r, Matrix < double > &p, const void \*precon\_data)

Function pointer for the user's preconditioning function for the linear system.

The documentation for this struct was generated from the following file:

· lark.h

# 5.40 PURE\_GAS Struct Reference

Data structure holding all the parameters for each pure gas spieces.

```
#include <egret.h>
```

## **Public Attributes**

· double molecular\_weight

Given: molecular weights (g/mol)

• double Sutherland\_Temp

Given: Sutherland's Reference Temperature (K)

• double Sutherland\_Const

Given: Sutherland's Constant (K)

double Sutherland\_Viscosity

Given: Sutherland's Reference Viscosity (g/cm/s)

· double specific\_heat

Given: Specific heat of the gas (J/g/K)

double molecular\_diffusion

Calculated: molecular diffusivities (cm<sup>2</sup>/s)

· double dynamic\_viscosity

Calculated: dynamic viscosities (g/cm/s)

· double density

Calculated: gas densities (g/cm<sup>^</sup>3) {use RE3}.

· double Schmidt

Calculated: Value of the Schmidt number (-)

### 5.40.1 Detailed Description

Data structure holding all the parameters for each pure gas spieces.

C-style object that holds the constants and parameters associated with each pure gas species in the overall mixture. This information is used in conjunction with the kinetic theory of gases to produce approximations to many different gas properties needed in simulating gas dynamics, mobility of a gas through porous media, as well as some kinetic adsorption parameters such as diffusivities.

5.40.2 Member Data Documentation

5.40.2.1 double PURE\_GAS::molecular\_weight

Given: molecular weights (g/mol)

5.40.2.2 double PURE\_GAS::Sutherland\_Temp

Given: Sutherland's Reference Temperature (K)

5.40.2.3 double PURE\_GAS::Sutherland\_Const

Given: Sutherland's Constant (K)

5.40.2.4 double PURE\_GAS::Sutherland\_Viscosity

Given: Sutherland's Reference Viscosity (g/cm/s)

5.40.2.5 double PURE\_GAS::specific\_heat

Given: Specific heat of the gas (J/g/K)

5.40.2.6 double PURE\_GAS::molecular\_diffusion

Calculated: molecular diffusivities (cm<sup>2</sup>/s)

5.40.2.7 double PURE\_GAS::dynamic\_viscosity

Calculated: dynamic viscosities (g/cm/s)

5.40.2.8 double PURE\_GAS::density

Calculated: gas densities (g/cm<sup>3</sup>) {use RE3}.

5.40.2.9 double PURE\_GAS::Schmidt

Calculated: Value of the Schmidt number (-)

The documentation for this struct was generated from the following file:

egret.h

# 5.41 QR\_DATA Struct Reference

Data structure for the implementation of a QR solver given some invertable linear operator.

#include <lark.h>

### **Public Attributes**

Matrix< double > ek

Unit vector used to extract columns from the linear operator.

Matrix< double > Ro

Upper triangular matrix formed from factoring the linear operator.

Matrix< double > x

Solution to the linear system.

## 5.41.1 Detailed Description

Data structure for the implementation of a QR solver given some invertable linear operator.

C-style object to be used in conjuction with a QR solver for invertable linear operators. This method will extract columns from the linear operator and use Householder Reflections to factor the operator into an upper triangular matrix and a unitary reflection matrix. It is generally less efficient to use this method for sparse systems, but is more stable and occassionally more efficient for dense systems.

5.41.2 Member Data Documentation

5.41.2.1 Matrix<double> QR\_DATA::ek

Unit vector used to extract columns from the linear operator.

5.41.2.2 Matrix<double> QR\_DATA::Ro

Upper triangular matrix formed from factoring the linear operator.

5.41.2.3 Matrix<double> QR\_DATA::x

Solution to the linear system.

The documentation for this struct was generated from the following file:

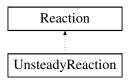
lark.h

# 5.42 Reaction Class Reference

Reaction Object.

#include <shark.h>

Inheritance diagram for Reaction:



### **Public Member Functions**

· Reaction ()

Default constructor.

∼Reaction ()

Default destructor.

· void Initialize\_Object (MasterSpeciesList &List)

Function to initialize the Reaction object from the MasterSpeciesList.

• void Display\_Info ()

Display the reaction information.

void Set\_Stoichiometric (int i, double v)

Set the ith stoichiometric value.

void Set\_Equilibrium (double logK)

Set the equilibrium constant in log(K) units.

void Set\_Enthalpy (double H)

Set the enthalpy of the reaction (J/mol)

• void Set\_Entropy (double S)

Set the entropy of the reaction (J/K/mol)

void Set\_EnthalpyANDEntropy (double H, double S)

Set both the enthalpy and entropy (J/mol) & (J/K/mol)

• void Set\_Energy (double G)

Set the Gibb's free energy of reaction (J/mol)

void checkSpeciesEnergies ()

Function to check MasterList Reference for species energy info.

- void calculateEnergies ()
- void calculateEquilibrium (double T)

Function to calculate the equilibrium constant based on temperature in K.

• bool haveEquilibrium ()

Function to return true if equilibrium constant is given or can be calculated.

• double Get\_Stoichiometric (int i)

Fetch the ith stoichiometric value.

• double Get\_Equilibrium ()

Fetch the equilibrium constant (logK)

double Get\_Enthalpy ()

Fetch the enthalpy of the reaction (J/mol)

double Get\_Entropy ()

Fetch the entropy of the reaction (J/K/mol)

double Get\_Energy ()

Fetch the energy of the reaction (J/mol)

double Eval Residual (const Matrix < double > &x, const Matrix < double > &gama)

## **Protected Attributes**

MasterSpeciesList \* List

Pointer to a master species object.

• std::vector< double > Stoichiometric

Vector of stoichiometric constants corresponding to species list.

· double Equilibrium

Equilibrium constant for the reaction (logK)

· double enthalpy

Reaction enthalpy (J/mol)

double entropy

Reaction entropy (J/K/mol)

· double energy

Gibb's Free energy of reaction (J/mol)

bool CanCalcHS

True if all molecular info is avaiable to calculate dH and dS.

bool CanCalcG

True if all molecular info is available to calculate dG.

bool HaveHS

True if dH and dS is given, or can be calculated.

bool HaveG

True if dG is given, or can be calculated.

bool HaveEquil

True as long as Equilibrium is given, or can be calculated.

### 5.42.1 Detailed Description

### Reaction Object.

C++ style object that holds data and functions associated with standard chemical reactions...

```
i.e., aA + bB \le cC + dD
```

These reactions are assumed steady state and are characterized by stoichiometry coefficients and equilibrium/stability constants. Types of reactions that these are valid for would be acid/base reactions, metal-ligand complexation reactions, oxidation-reduction reactions, Henry's Law phase changes, and more. Reactions that this may not be suitable for include mechanisms, adsorption, and precipitation. Those types of reactions would be better handled by more specific objects that inherit from this object.

If all species in the reaction are registered and known species in mola.h AND have known formation energies, then the equilibrium constants for that particular reaction will be calculated based on the species involved in the reaction. However, if using some custom molecule objects, then the reaction equilibrium may not be able to be automatically formed by the routine. In this case, you would need to also supply the equilibrium constant for the particular reaction.

```
5.42.2 Constructor & Destructor Documentation
```

```
5.42.2.1 Reaction::Reaction ( )

Default constructor.

5.42.2.2 Reaction::∼Reaction ( )

Default destructor.

5.42.3 Member Function Documentation

5.42.3.1 void Reaction::Initialize_Object ( MasterSpeciesList & List )

Function to initialize the Reaction object from the MasterSpeciesList.

5.42.3.2 void Reaction::Display_Info ( )
```

Display the reaction information.

5.42.3.3 void Reaction::Set\_Stoichiometric (int i, double v)

Set the ith stoichiometric value.

This function will set the stoichiometric constant of the ith species in the master list to the given value of v. All values of v are set to zero unless overriden by this function.

#### **Parameters**

i	index of the species in the MasterSpeciesList
V	value of the stoichiometric constant for that species in the reaction

```
5.42.3.4 void Reaction::Set_Equilibrium ( double logK )

Set the equilibrium constant in log(K) units.

5.42.3.5 void Reaction::Set_Enthalpy ( double H )

Set the enthalpy of the reaction (J/mol)

5.42.3.6 void Reaction::Set_Entropy ( double S )

Set the entropy of the reaction (J/K/mol)

5.42.3.7 void Reaction::Set_EnthalpyANDEntropy ( double H, double S )

Set both the enthalpy and entropy (J/mol) & (J/K/mol)

5.42.3.8 void Reaction::Set_Energy ( double G )

Set the Gibb's free energy of reaction (J/mol)
```

Function to check MasterList Reference for species energy info.

This function will go through the stoichiometry of this reaction and check the molecules in the MasterSpeciesList that correspond to the species present in this reaction for the existance of their formation energies. Based on the states of those energies, it will note internally whether or not it can determine the equilibrium constants based soley on individual species information. If it cannot, then the user must provide either the reaction energies to form the equilibrium constant or the equilibrium constant itself. Function to calculate and set the energy of the reaction

```
5.42.3.10 void Reaction::calculateEnergies ( )
```

5.42.3.9 void Reaction::checkSpeciesEnergies ( )

If the energies of the reaction can be determined from the individual species in the reaction, then this function uses that information. Otherwise, it sets the energies equal to the constants given to the object by the user.

```
5.42.3.11 void Reaction::calculateEquilibrium ( double T )
```

Function to calculate the equilibrium constant based on temperature in K.

```
5.42.3.12 bool Reaction::haveEquilibrium ( )
```

Function to return true if equilibrium constant is given or can be calculated.

```
5.42.3.13 double Reaction::Get_Stoichiometric ( int i )

Fetch the ith stoichiometric value.

5.42.3.14 double Reaction::Get_Equilibrium ( )

Fetch the equilibrium constant (logK)

5.42.3.15 double Reaction::Get_Enthalpy ( )

Fetch the enthalpy of the reaction (J/mol)

5.42.3.16 double Reaction::Get_Entropy ( )

Fetch the entropy of the reaction (J/K/mol)

5.42.3.17 double Reaction::Get_Energy ( )

Fetch the energy of the reaction (J/mol)

Evaluate a residual for the reaction given variable x=log(C) and activity coefficients gama
```

This function will calculate the reaction residual from this object's stoichiometry, equilibrium constant, log(C) concentrations, and activity coefficients.

5.42.3.18 double Reaction::Eval\_Residual ( const Matrix < double > & x, const Matrix < double > & gama)

## **Parameters**

X	matrix of the log(C) concentration values at the current non-linear step
gama	matrix of activity coefficients for each species at the current non-linear step

### 5.42.4 Member Data Documentation

# **5.42.4.1 MasterSpeciesList\* Reaction::List** [protected]

Pointer to a master species object.

```
5.42.4.2 std::vector<double> Reaction::Stoichiometric [protected]
```

Vector of stoichiometric constants corresponding to species list.

```
5.42.4.3 double Reaction::Equilibrium [protected]
```

Equilibrium constant for the reaction (logK)

**5.42.4.4 double Reaction::enthalpy** [protected]

Reaction enthalpy (J/mol)

```
5.42.4.5 double Reaction::entropy [protected]
Reaction entropy (J/K/mol)
5.42.4.6 double Reaction::energy [protected]
Gibb's Free energy of reaction (J/mol)
5.42.4.7 bool Reaction::CanCalcHS [protected]
True if all molecular info is avaiable to calculate dH and dS.
5.42.4.8 bool Reaction::CanCalcG [protected]
True if all molecular info is available to calculate dG.
5.42.4.9 bool Reaction::HaveHS [protected]
True if dH and dS is given, or can be calculated.
5.42.4.10 bool Reaction::HaveG [protected]
True if dG is given, or can be calculated.
5.42.4.11 bool Reaction::HaveEquil [protected]
True as long as Equilibrium is given, or can be calculated.
The documentation for this class was generated from the following file:
    · shark.h
5.43 SCOPSOWL_DATA Struct Reference
Primary data structure for SCOPSOWL simulations.
#include <scopsowl.h>
```

### **Public Attributes**

unsigned long int total\_steps

Running total of all calculation steps.

· int coord macro

Coordinate system for large pellet.

· int coord\_micro

Coordinate system for small crystal (if any)

• int level = 2

Level of coupling between the different scales (default = 2)

• double sim\_time

Stopping time for the simulation (hrs)

double t\_old

Old time of the simulations (hrs)

• double t

Current time of the simulations (hrs)

double t\_counter = 0.0

Counter for the time output.

double t print

Print output at every t\_print time (hrs)

• bool Print2File = true

True = results to .txt; False = no printing.

• bool Print2Console = true

True = results to console; False = no printing.

• bool SurfDiff = true

True = includes SKUA simulation if Heterogeneous; False = only uses MAGPIE.

• bool Heterogeneous = true

True = pellet is made of binder and crystals, False = all one phase.

· double gas\_velocity

Superficial Gas Velocity arount pellet (cm/s)

· double total pressure

Gas phase total pressure (kPa)

• double gas\_temperature

Gas phase temperature (K)

double pellet\_radius

Nominal radius of the pellet - macroscale domain (cm)

· double crystal\_radius

Nominal radius of the crystal - microscale domain (um)

· double char\_macro

Characteristic size for macro scale (cm or cm  $^{\wedge}$  2) - only if pellet is not spherical.

· double char micro

Characteristic size for micro scale (um or um $^{\land}$ 2) - only if crystal is not spherical.

double binder\_fraction

Volume of binder per total volume of pellet (-)

· double binder porosity

Volume of pores per volume of binder (-)

double binder\_poresize

Nominal radius of the binder pores (cm)

· double pellet density

Mass of the pellet per volume of pellet (kg/L)

• bool DirichletBC = false

True = Dirichlet BC; False = Neumann BC.

bool NonLinear = true

True = Non-linear solver; False = Linear solver.

std::vector< double > y

Outside mole fractions of each component (-)

std::vector< double > tempy

Temporary place holder for gas mole fractions in other locations (-)

FILE \* OutputFile

Output file pointer to the output file for postprocesses.

double(\* eval\_ads )(int i, int I, const void \*user\_data)

Function pointer for evaluating adsorption (mol/kg)

double(\* eval retard )(int i, int I, const void \*user data)

Function pointer for evaluating retardation (-)

double(\* eval\_diff)(int i, int I, const void \*user\_data)

Function pointer for evaluating pore diffusion (cm<sup>2</sup>/hr)

double(\* eval\_surfDiff )(int i, int I, const void \*user\_data)

Function pointer for evaluating surface diffusion (um<sup>2</sup>/hr)

double(\* eval kf )(int i, const void \*user data)

Function pointer for evaluating film mass transfer (cm/hr)

const void \* user data

Data structure for users info to calculate parameters.

• MIXED GAS \* gas dat

Pointer to the MIXED\_GAS data structure (may or may not be used)

· MAGPIE DATA magpie dat

Data structure for a magpie problem (to be used if not using skua)

std::vector< FINCH\_DATA > finch\_dat

Data structure for pore adsorption kinetics for all species (u in mol/L)

std::vector < SCOPSOWL\_PARAM\_DATA > param\_dat

Data structure for parameter info for all species.

std::vector< SKUA\_DATA > skua\_dat

Data structure holding a skua object for all nodes (each skua has an object for each species)

# 5.43.1 Detailed Description

Primary data structure for SCOPSOWL simulations.

C-style object holding necessary information to run a SCOPSOWL simulation. SCOPSOWL is a multi-scale problem involving PDE solution for the macro-scale adsorbent pellet and the micro-scale adsorbent crystals. As such, each SCOPSOWL simulation involves multiple SKUA simulations at the nodes in the macro-scale domain. Alternatively, if the user wishes to specify that the adsorbent is homogeneous, then you can run SCOPSOWL as a single-scale problem. Additionally, you can simplfy the model by assuming that the micro-scale diffusion is very fast, and therefore replace each SKUA simulation with a simpler MAGPIE evaluation. Details on running SCOPSOWL with the various options will be discussed in the SCOPSOWL\_SCENARIOS function.

5.43.2 Member Data Documentation

5.43.2.1 unsigned long int SCOPSOWL\_DATA::total\_steps

Running total of all calculation steps.

5.43.2.2 int SCOPSOWL\_DATA::coord\_macro

Coordinate system for large pellet.

5.43.2.3 int SCOPSOWL\_DATA::coord\_micro

Coordinate system for small crystal (if any)

5.43.2.4 int SCOPSOWL\_DATA::level = 2

Level of coupling between the different scales (default = 2)

5.43.2.5 double SCOPSOWL\_DATA::sim\_time

Stopping time for the simulation (hrs)

5.43.2.6 double SCOPSOWL\_DATA::t\_old

Old time of the simulations (hrs)

5.43.2.7 double SCOPSOWL\_DATA::t

Current time of the simulations (hrs)

5.43.2.8 double SCOPSOWL\_DATA::t\_counter = 0.0

Counter for the time output.

5.43.2.9 double SCOPSOWL\_DATA::t\_print

Print output at every t\_print time (hrs)

5.43.2.10 bool SCOPSOWL\_DATA::Print2File = true

True = results to .txt; False = no printing.

5.43.2.11 bool SCOPSOWL\_DATA::Print2Console = true

True = results to console; False = no printing.

5.43.2.12 bool SCOPSOWL\_DATA::SurfDiff = true

 $\label{eq:True} \textit{True} = \textit{includes SKUA simulation if Heterogeneous}; \textit{False} = \textit{only uses MAGPIE}.$ 

5.43.2.13 bool SCOPSOWL\_DATA::Heterogeneous = true

True = pellet is made of binder and crystals, False = all one phase.

```
5.43.2.14 double SCOPSOWL_DATA::gas_velocity
Superficial Gas Velocity arount pellet (cm/s)
5.43.2.15 double SCOPSOWL_DATA::total_pressure
Gas phase total pressure (kPa)
5.43.2.16 double SCOPSOWL_DATA::gas_temperature
Gas phase temperature (K)
5.43.2.17 double SCOPSOWL_DATA::pellet_radius
Nominal radius of the pellet - macroscale domain (cm)
5.43.2.18 double SCOPSOWL_DATA::crystal_radius
Nominal radius of the crystal - microscale domain (um)
5.43.2.19 double SCOPSOWL_DATA::char_macro
Characteristic size for macro scale (cm or cm^{\wedge}2) - only if pellet is not spherical.
5.43.2.20 double SCOPSOWL_DATA::char_micro
Characteristic size for micro scale (um or um<sup>2</sup>) - only if crystal is not spherical.
5.43.2.21 double SCOPSOWL_DATA::binder_fraction
Volume of binder per total volume of pellet (-)
5.43.2.22 double SCOPSOWL_DATA::binder_porosity
Volume of pores per volume of binder (-)
5.43.2.23 double SCOPSOWL_DATA::binder_poresize
Nominal radius of the binder pores (cm)
5.43.2.24 double SCOPSOWL_DATA::pellet_density
Mass of the pellet per volume of pellet (kg/L)
```

5.43.2.25 bool SCOPSOWL\_DATA::DirichletBC = false

True = Dirichlet BC; False = Neumann BC.

```
5.43.2.26 bool SCOPSOWL_DATA::NonLinear = true
True = Non-linear solver; False = Linear solver.
5.43.2.27 std::vector<double> SCOPSOWL_DATA::y
Outside mole fractions of each component (-)
5.43.2.28 std::vector<double> SCOPSOWL_DATA::tempy
Temporary place holder for gas mole fractions in other locations (-)
5.43.2.29 FILE* SCOPSOWL_DATA::OutputFile
Output file pointer to the output file for postprocesses.
5.43.2.30 double(* SCOPSOWL_DATA::eval_ads) (int i, int I, const void *user_data)
Function pointer for evaluating adsorption (mol/kg)
5.43.2.31 double(* SCOPSOWL_DATA::eval_retard) (int i, int I, const void *user_data)
Function pointer for evaluating retardation (-)
5.43.2.32 double(* SCOPSOWL_DATA::eval_diff) (int i, int I, const void *user_data)
Function pointer for evaluating pore diffusion (cm<sup>2</sup>/hr)
5.43.2.33 double(* SCOPSOWL_DATA::eval_surfDiff) (int i, int I, const void *user_data)
Function pointer for evaluating surface diffusion (um<sup>2</sup>/hr)
5.43.2.34 double(* SCOPSOWL_DATA::eval_kf) (int i, const void *user_data)
Function pointer for evaluating film mass transfer (cm/hr)
5.43.2.35 const void* SCOPSOWL_DATA::user_data
Data structure for users info to calculate parameters.
5.43.2.36 MIXED_GAS* SCOPSOWL_DATA::gas_dat
Pointer to the MIXED_GAS data structure (may or may not be used)
5.43.2.37 MAGPIE_DATA SCOPSOWL_DATA::magpie_dat
```

Data structure for a magpie problem (to be used if not using skua)

```
5.43.2.38 std::vector<FINCH_DATA> SCOPSOWL_DATA::finch_dat
```

Data structure for pore adsorption kinetics for all species (u in mol/L)

```
5.43.2.39 std::vector<SCOPSOWL_PARAM_DATA> SCOPSOWL_DATA::param_dat
```

Data structure for parameter info for all species.

```
5.43.2.40 std::vector<SKUA_DATA> SCOPSOWL_DATA::skua_dat
```

Data structure holding a skua object for all nodes (each skua has an object for each species)

The documentation for this struct was generated from the following file:

scopsowl.h

# 5.44 SCOPSOWL\_OPT\_DATA Struct Reference

Data structure for the SCOPSOWL optmization routine.

```
#include <scopsowl_opt.h>
```

## **Public Attributes**

· int num curves

Number of adsorption curves to analyze.

· int evaluation

Number of times the eval function has been called for a single curve.

· unsigned long int total\_eval

Total number of evaluations needed for completion.

· int current\_points

Number of points in the current curve.

• int num\_params = 1

Number of adjustable parameters for the current curve (currently only supports 1)

· int diffusion\_type

Flag to identify type of diffusion function to use.

int adsorb\_index

Component index for adsorbable species.

• int max\_guess\_iter = 20

Maximum allowed guess iterations (default = 20)

bool Optimize

True = run optimization, False = run a comparison.

bool Rough

True = use only a rough estimate, False = run full optimization.

double current\_temp

Temperature for current curve.

· double current press

Partial pressure for current curve.

double current\_equil

Equilibrium data point for the current curve.

· double simulation\_equil

Equilibrium simulation point for the current curve.

double max bias

Positive maximum bias plausible for fitting.

double min\_bias

Negative minimum bias plausible for fitting.

· double e norm

Euclidean norm of current fit.

· double f bias

Function bias of current fit.

double e\_norm\_old

Euclidean norm of the previous fit.

double f\_bias\_old

Function bias of the previous fit.

• double param\_guess

Parameter guess for the surface/crystal diffusivity.

double param\_guess\_old

Parameter guess for the previous curve.

• double rel tol norm = 0.01

Tolerance for convergence of the guess norm.

• double abs\_tol\_bias = 1.0

Tolerance for convergence of the guess bias.

std::vector< double > y\_base

Gas phase mole fractions in absense of adsorbing species.

std::vector< double > q\_data

Amount adsorbed at a particular point in current curve.

std::vector< double > q\_sim

Amount adsorbed based on the simulation.

std::vector< double > t

Time points in the current curve.

FILE \* ParamFile

Output file for parameter results.

FILE \* CompareFile

Output file for comparison of results.

SCOPSOWL\_DATA owl\_dat

Data structure for the SCOPSOWL simulation.

### 5.44.1 Detailed Description

Data structure for the SCOPSOWL optmization routine.

C-style object holding information about the optimization routine as well as the standard SCOPSOwl\_DATA structure for SCOPSOWL simulations.

5.44.2 Member Data Documentation

5.44.2.1 int SCOPSOWL\_OPT\_DATA::num\_curves

Number of adsorption curves to analyze.

5.44.2.2 int SCOPSOWL\_OPT\_DATA::evaluation

Number of times the eval function has been called for a single curve.

5.44.2.3 unsigned long int SCOPSOWL\_OPT\_DATA::total\_eval

Total number of evaluations needed for completion.

5.44.2.4 int SCOPSOWL\_OPT\_DATA::current\_points

Number of points in the current curve.

5.44.2.5 int SCOPSOWL\_OPT\_DATA::num\_params = 1

Number of adjustable parameters for the current curve (currently only supports 1)

5.44.2.6 int SCOPSOWL\_OPT\_DATA::diffusion\_type

Flag to identify type of diffusion function to use.

5.44.2.7 int SCOPSOWL\_OPT\_DATA::adsorb\_index

Component index for adsorbable species.

5.44.2.8 int SCOPSOWL\_OPT\_DATA::max\_guess\_iter = 20

Maximum allowed guess iterations (default = 20)

5.44.2.9 bool SCOPSOWL\_OPT\_DATA::Optimize

True = run optimization, False = run a comparison.

5.44.2.10 bool SCOPSOWL\_OPT\_DATA::Rough

True = use only a rough estimate, False = run full optimization.

5.44.2.11 double SCOPSOWL\_OPT\_DATA::current\_temp

Temperature for current curve.

5.44.2.12 double SCOPSOWL\_OPT\_DATA::current\_press

Partial pressure for current curve.

5.44.2.13 double SCOPSOWL\_OPT\_DATA::current\_equil

Equilibrium data point for the current curve.

5.44.2.14 double SCOPSOWL\_OPT\_DATA::simulation\_equil

Equilibrium simulation point for the current curve.

5.44.2.15 double SCOPSOWL\_OPT\_DATA::max\_bias

Positive maximum bias plausible for fitting.

5.44.2.16 double SCOPSOWL\_OPT\_DATA::min\_bias

Negative minimum bias plausible for fitting.

5.44.2.17 double SCOPSOWL\_OPT\_DATA::e\_norm

Euclidean norm of current fit.

5.44.2.18 double SCOPSOWL\_OPT\_DATA::f\_bias

Function bias of current fit.

5.44.2.19 double SCOPSOWL\_OPT\_DATA::e\_norm\_old

Euclidean norm of the previous fit.

5.44.2.20 double SCOPSOWL\_OPT\_DATA::f\_bias\_old

Function bias of the previous fit.

5.44.2.21 double SCOPSOWL\_OPT\_DATA::param\_guess

Parameter guess for the surface/crystal diffusivity.

5.44.2.22 double SCOPSOWL\_OPT\_DATA::param\_guess\_old

Parameter guess for the previous curve.

5.44.2.23 double SCOPSOWL\_OPT\_DATA::rel\_tol\_norm = 0.01

Tolerance for convergence of the guess norm.

5.44.2.24 double SCOPSOWL\_OPT\_DATA::abs\_tol\_bias = 1.0

Tolerance for convergence of the guess bias.

 $5.44.2.25 \quad std::vector < double > SCOPSOWL\_OPT\_DATA::y\_base$ 

Gas phase mole fractions in absense of adsorbing species.

5.44.2.26 std::vector<double> SCOPSOWL\_OPT\_DATA::q\_data

Amount adsorbed at a particular point in current curve.

5.44.2.27 std::vector<double> SCOPSOWL\_OPT\_DATA::q\_sim

Amount adsorbed based on the simulation.

5.44.2.28 std::vector<double> SCOPSOWL\_OPT\_DATA::t

Time points in the current curve.

5.44.2.29 FILE\* SCOPSOWL\_OPT\_DATA::ParamFile

Output file for parameter results.

5.44.2.30 FILE\* SCOPSOWL\_OPT\_DATA::CompareFile

Output file for comparison of results.

5.44.2.31 SCOPSOWL\_DATA SCOPSOWL\_OPT\_DATA::owl\_dat

Data structure for the SCOPSOWL simulation.

The documentation for this struct was generated from the following file:

· scopsowl\_opt.h

# 5.45 SCOPSOWL\_PARAM\_DATA Struct Reference

Data structure for the species' parameters in SCOPSOWL.

```
#include <scopsowl.h>
```

# **Public Attributes**

Matrix< double > qAvg

Average adsorbed amount for a species at each node (mol/kg)

Matrix< double > qAvg\_old

Old Average adsorbed amount for a species at each node (mol/kg)

Matrix< double > Qst

Heat of adsorption for all nodes (J/mol)

Matrix< double > Qst old

Old Heat of adsorption for all nodes (J/mol)

Matrix< double > dq\_dc

Storage vector for current adsorption slope/strength (dq/dc) (L/kg)

· double xIC

Initial conditions for adsorbed molefractions.

double qIntegralAvg

Integral average of adsorption over the entire pellet (mol/kg)

double qIntegralAvg\_old

Old Integral average of adsorption over the entire pellet (mol/kg)

double QstAvg

Integral average heat of adsorption (J/mol)

double QstAvg\_old

Old integral average heat of adsorption (J/mol)

double qo

Boundary value of adsorption if using Dirichlet BCs (mol/kg)

· double Qsto

Boundary value of adsorption heat if using Dirichlet BCs (J/mol)

• double dq\_dco

Boundary value of adsorption slope for Dirichelt BCs (L/kg)

double pore\_diffusion

Value for constant pore diffusion (cm<sup>2</sup>/hr)

· double film\_transfer

Value for constant film mass transfer (cm/hr)

· double activation\_energy

Activation energy for surface diffusion (J/mol)

· double ref diffusion

Reference state surface diffusivity (um<sup>2</sup>/hr)

· double ref\_temperature

Reference temperature for empirical adjustments (K)

· double affinity

Affinity parameter used in empirical adjustments (-)

- double ref\_pressure
- · bool Adsorbable

True = species can adsorb; False = species cannot adsorb.

std::string speciesName

String to hold the name of each species.

## 5.45.1 Detailed Description

Data structure for the species' parameters in SCOPSOWL.

C-style object that holds information on all species for a particular SCOPSOWL simulation. Initial conditions, kinetic parameters, and interim matrix objects are stored here for use in various SCOSPSOWL functions.

5.45.2 Member Data Documentation

5.45.2.1 Matrix < double > SCOPSOWL\_PARAM\_DATA::qAvg

Average adsorbed amount for a species at each node (mol/kg)

5.45.2.2 Matrix<double> SCOPSOWL\_PARAM\_DATA::qAvg\_old

Old Average adsorbed amount for a species at each node (mol/kg)

 $5.45.2.3 \quad \textbf{Matrix}{<} \textbf{double}{>} \, \textbf{SCOPSOWL\_PARAM\_DATA}{::} \textbf{Qst}$ 

Heat of adsorption for all nodes (J/mol)

5.45.2.4 Matrix<double> SCOPSOWL\_PARAM\_DATA::Qst\_old

Old Heat of adsorption for all nodes (J/mol)

5.45.2.5 Matrix<double> SCOPSOWL\_PARAM\_DATA::dq\_dc

Storage vector for current adsorption slope/strength (dq/dc) (L/kg)

5.45.2.6 double SCOPSOWL\_PARAM\_DATA::xIC

Initial conditions for adsorbed molefractions.

5.45.2.7 double SCOPSOWL\_PARAM\_DATA::qintegralAvg

Integral average of adsorption over the entire pellet (mol/kg)

5.45.2.8 double SCOPSOWL\_PARAM\_DATA::qintegralAvg\_old

Old Integral average of adsorption over the entire pellet (mol/kg)

5.45.2.9 double SCOPSOWL\_PARAM\_DATA::QstAvg

Integral average heat of adsorption (J/mol)

5.45.2.10 double SCOPSOWL\_PARAM\_DATA::QstAvg\_old

Old integral average heat of adsorption (J/mol)

5.45.2.11 double SCOPSOWL\_PARAM\_DATA::qo

Boundary value of adsorption if using Dirichlet BCs (mol/kg)

5.45.2.12 double SCOPSOWL\_PARAM\_DATA::Qsto

Boundary value of adsorption heat if using Dirichlet BCs (J/mol)

5.45.2.13 double SCOPSOWL\_PARAM\_DATA::dq\_dco

Boundary value of adsorption slope for Dirichelt BCs (L/kg)  $\,$ 

5.45.2.14 double SCOPSOWL\_PARAM\_DATA::pore\_diffusion

Value for constant pore diffusion (cm<sup>2</sup>/hr)

5.45.2.15 double SCOPSOWL\_PARAM\_DATA::film\_transfer

Value for constant film mass transfer (cm/hr)

5.45.2.16 double SCOPSOWL\_PARAM\_DATA::activation\_energy

Activation energy for surface diffusion (J/mol)

5.45.2.17 double SCOPSOWL\_PARAM\_DATA::ref\_diffusion

Reference state surface diffusivity (um^2/hr)

5.45.2.18 double SCOPSOWL\_PARAM\_DATA::ref\_temperature

Reference temperature for empirical adjustments (K)

5.45.2.19 double SCOPSOWL\_PARAM\_DATA::affinity

Affinity parameter used in empirical adjustments (-)

5.45.2.20 double SCOPSOWL\_PARAM\_DATA::ref\_pressure

5.45.2.21 bool SCOPSOWL\_PARAM\_DATA::Adsorbable

True = species can adsorb; False = species cannot adsorb.

5.45.2.22 std::string SCOPSOWL\_PARAM\_DATA::speciesName

String to hold the name of each species.

The documentation for this struct was generated from the following file:

· scopsowl.h

### 5.46 SHARK\_DATA Struct Reference

Data structure for SHARK simulations.

#include <shark.h>

#### **Public Attributes**

MasterSpeciesList MasterList

Master List of species object.

std::vector < Reaction > ReactionList

Equilibrium reaction objects.

std::vector < MassBalance > MassBalanceList

Mass balance objects.

std::vector< UnsteadyReaction > UnsteadyList

Unsteady Reaction objects.

std::vector< AdsorptionReaction > AdsorptionList

Equilibrium Adsorption Reaction Objects.

std::vector< UnsteadyAdsorption > UnsteadyAdsList

Unsteady Adsorption Reaction Objects.

std::vector< MultiligandAdsorption > MultiAdsList

Multiligand Adsorptioin Objects.

std::vector< ChemisorptionReaction > ChemisorptionList

Chemisorption Reaction objects.

• std::vector< MultiligandChemisorption > MultiChemList

Multiligand Chemisorption Reaction Objects.

 $\bullet \ \ \, std::vector < double(*)(const\ Matrix < double > \&x,\ SHARK\_DATA\ *shark\_dat,\ const\ void\ *data) > OtherList$ 

Array of Other Residual functions to be defined by user.

· int numvar

Total number of functions and species.

• int num\_ssr

Number of steady-state reactions.

int num\_mbe

Number of mass balance equations.

• int num\_usr = 0

Number of unsteady-state reactions.

• int num ssao = 0

Number of steady-state adsorption objects.

• int num\_usao = 0

Number of unsteady adsorption objects.

• int num multi ssao = 0

Number of multiligand steady-state adsorption objects.

• int num\_sschem = 0

Number of steady-state chemisorption objects.

• int num\_multi\_sschem = 0

 ${\it Number\ of\ multiligand\ steady-state\ chemisorption\ objects.}$ 

•  $std::vector < int > num\_ssar$ 

List of the numbers of reactions in each adsorption object.

std::vector< int > num\_usar

List of the numbers of reactions in each unsteady adsorption object.

 $\bullet \ \, \mathsf{std} :: \mathsf{vector} < \mathsf{int} > \mathsf{num\_sschem\_rxns}$ 

List of the numbers of reactions in each steady-state chemisorption object.

std::vector< std::vector< int > > num\_multi\_ssar

List of all multiligand objects -> List of ligands and rxns of that ligand.

std::vector< std::vector< int > > num multichem rxns

List of all multiligand chemisorption objects -> List of num rxns for that ligand.

std::vector< std::string > ss\_ads\_names

```
List of the steady-state adsorbent object names.
std::vector< std::string > us_ads_names
      List of the unsteady adsorption object names.

    std::vector< std::string > ss chem names

     List of the steady-state chemisorption object names.

    std::vector< std::string >> ssmulti names

     List of the names of the ligands in each multiligand object.

    std::vector< std::string >> ssmultichem names

     List of the names of the ligands in each multiligand chemisorption object.
• int num_other = 0
     Number of other functions to be used (default is always 0)
• int act_fun = IDEAL
      Flag denoting the activity function to use (default is IDEAL)
int reactor_type = BATCH
      Flag denoting the type of reactor considered for the system (default is BATCH)
• int totalsteps = 0
      Total number of iterations.
• int totalcalls = 0
      Total number of residual function calls.
• int timesteps = 0
     Number of time steps taken to complete simulation.
• int pH_index = -1
      Contains the index of the pH variable (set internally)
int pOH_index = -1
      Contains the index of the pOH variable (set internally)
• double simulationtime = 0.0
      Time to simulate unsteady reactions for (default = 0.0 hrs)

    double dt = 0.1

      Time step size (hrs)

    double dt min = sqrt(DBL EPSILON)

     Minimum allowable step size.

    double dt max = 744.0

     Maximum allowable step size (\sim1 month in time)

    double t out = 0.0

      Time increment by which file output is made (default = print all time steps)
• double t_count = 0.0
      Running count of time increments.
double time = 0.0
      Current value of time (starts from t = 0.0 \text{ hrs})
• double time old = 0.0
      Previous value of time (start from t = 0.0 \text{ hrs})
• double pH = 7.0
      Value of pH if needed (default = 7)
• double pH step = 0.5
      Value by which to increment pH when doing a speciation curve (default = 0.5)
double start_temp = 277.15
      Value of the starting temperature used for Temperature Curves (default = 277.15 K)
double end_temp = 323.15
      Value of the ending temperature used for Temperature Curves (default = 323.15 K)
• double temp_step = 10.0
      Size of the step changes to use for Temperature Curves (default = 10.0 K);.
```

• double volume = 1.0 Volume of the domain in liters (default = 1 L) • double flow rate = 1.0 Flow rate in the reactor in L/hr (default = 1 L/hr) • double xsec\_area = 1.0 Cross sectional area of the reactor in  $m^2$  (default = 1  $m^2$ 2) • double Norm = 0.0Current value of euclidean norm in solution. • double dielectric const = 78.325 Dielectric constant used in many activity models (default: water = 78.325 (1/K)) • double relative permittivity = 80.1 Relative permittivity of the medium (default: water = 80.1 (-)) • double temperature = 298.15 Solution temperature (default = 25 oC or 298.15 K) • double ionic strength = 0.0 Solution ionic strength in Molar (calculated internally) • bool steadystate = true True = solve steady problem; False = solve transient problem. • bool ZeroInitialSolids = false True = no solids or adsorption initially in the reactor. bool TimeAdaptivity = false True = solve using variable time step. • bool const pH = false True = set pH to a constant; False = solve for pH. bool SpeciationCurve = false True = runs a series of constant pH steady-state problems to produce curves. bool TemperatureCurve = false True = runs a series of constant temperature steady-state problmes to produce curves. bool Console\_Output = true True = display output to console. • bool File\_Output = false True = write output to a file. • bool Contains\_pH = false True = system contains pH as a variable (set internally) bool Contains pOH = false True = system contains pOH as a variable (set internally) bool Converged = false True = system converged within tolerance. bool LocalMin = true True = allow the system to settle for a local minimum if tolerance not reached. Matrix< double > X old Solution vector for old time step - log(C) Matrix< double > X\_new Solution vector for current time step - log(C) Matrix< double > Conc old Concentration vector for old time step -  $10^{\circ}$  x. Matrix< double > Conc new Concentration vector for current time step -  $10^{\circ}$  x. Matrix< double > activity new Activity matrix for current time step.

Matrix< double > activity\_old

Activity matrix from prior time step.

int(\* EvalActivity )(const Matrix< double > &x, Matrix< double > &F, const void \*data)

Function pointer to evaluate activity coefficients.

int(\* Residual )(const Matrix< double > &x, Matrix< double > &F, const void \*data)

Function pointer to evaluate all residuals in the system.

int(\* lin\_precon )(const Matrix< double > &r, Matrix< double > &p, const void \*data)

Function pointer to form a linear preconditioning operation for the Jacobian.

PJFNK DATA Newton data

Data structure for the Newton-Krylov solver (see lark.h)

const void \* activity\_data

User defined data structure for an activity model.

· const void \* residual data

User defined data structure for the residual function.

const void \* precon\_data

User defined data structure for preconditioning.

const void \* other data

User define data structure used for user defined residuals.

FILE \* OutputFile

Output File pointer.

yaml\_cpp\_class yaml\_object

yaml object to read and access digitized yaml documents (see yaml\_wrapper.h)

#### 5.46.1 Detailed Description

Data structure for SHARK simulations.

C-style object holding data and function pointers associated with solving aqueous speciation and reaction kinetics. This object couples all other objects available in shark.h in order to provide residual calculations for each individual function that makes up the overall system model. Those residuals are brought together inside the residual function and fed into the lark.h PJFNK solver routine. That solver then attempts to find a solution to all non-linear variables simultaneously. Any function or data pointers in this structure can be overriden to change how you interface with and solve the problem. Users may also provide a set of custom residual functions through the "OtherList" vector object. Those residual function must all have the same format.

5.46.2 Member Data Documentation

5.46.2.1 MasterSpeciesList SHARK\_DATA::MasterList

Master List of species object.

5.46.2.2 std::vector < Reaction > SHARK\_DATA::ReactionList

Equilibrium reaction objects.

5.46.2.3 std::vector < MassBalance > SHARK\_DATA::MassBalanceList

Mass balance objects.

5.46.2.4 std::vector < UnsteadyReaction > SHARK\_DATA::UnsteadyList

Unsteady Reaction objects.

 $5.46.2.5 \quad std:: vector < \textbf{AdsorptionReaction} > SHARK\_DATA:: AdsorptionList$ 

Equilibrium Adsorption Reaction Objects.

5.46.2.6 std::vector < UnsteadyAdsorption > SHARK\_DATA::UnsteadyAdsList

Unsteady Adsorption Reaction Objects.

5.46.2.7 std::vector<MultiligandAdsorption> SHARK\_DATA::MultiAdsList

Multiligand Adsorption Objects.

5.46.2.8 std::vector < ChemisorptionReaction > SHARK\_DATA::ChemisorptionList

Chemisorption Reaction objects.

5.46.2.9 std::vector<MultiligandChemisorption> SHARK\_DATA::MultiChemList

Multiligand Chemisorption Reaction Objects.

5.46.2.10 std::vector< double (\*) (const Matrix<double> &x, SHARK\_DATA \*shark\_dat, const void \*data) > SHARK\_DATA::OtherList

Array of Other Residual functions to be defined by user.

This list of function pointers can be declared and set up by the user in order to add to or change the behavior of the SHARK system. Each one must be declared setup individually by the user. They will be called by the shark—residual function when needed. Alternatively, the user is free to provide their own shark\_residual function for the overall system.

#### **Parameters**

X	matrix of the log(C) concentration values at the current non-linear step
shark_dat	pointer to the SHARK_DATA data structure
data	pointer to a user defined data structure that is used to evaluate this residual

5.46.2.11 int SHARK\_DATA::numvar

Total number of functions and species.

5.46.2.12 int SHARK\_DATA::num\_ssr

Number of steady-state reactions.

5.46.2.13 int SHARK\_DATA::num\_mbe

Number of mass balance equations.

5.46.2.14 int SHARK\_DATA::num\_usr = 0

Number of unsteady-state reactions.

5.46.2.15 int SHARK\_DATA::num\_ssao = 0

Number of steady-state adsorption objects.

5.46.2.16 int SHARK\_DATA::num\_usao = 0

Number of unsteady adsorption objects.

5.46.2.17 int SHARK\_DATA::num\_multi\_ssao = 0

Number of multiligand steady-state adsorption objects.

5.46.2.18 int SHARK\_DATA::num\_sschem = 0

Number of steady-state chemisorption objects.

5.46.2.19 int SHARK\_DATA::num\_multi\_sschem = 0

Number of multiligand steady-state chemisorption objects.

5.46.2.20 std::vector<int> SHARK\_DATA::num\_ssar

List of the numbers of reactions in each adsorption object.

5.46.2.21 std::vector<int> SHARK\_DATA::num\_usar

List of the numbers of reactions in each unsteady adsorption object.

5.46.2.22 std::vector<int> SHARK\_DATA::num\_sschem\_rxns

List of the numbers of reactions in each steady-state chemisorption object.

 $5.46.2.23 \quad std::vector < std::vector < int >> SHARK\_DATA::num\_multi\_ssar$ 

List of all multiligand objects -> List of ligands and rxns of that ligand.

 $5.46.2.24 \quad std:: vector < std:: vector < int > > SHARK\_DATA:: num\_multichem\_rxns$ 

List of all multiligand chemisorption objects -> List of num rxns for that ligand.

5.46.2.25 std::vector<std::string> SHARK\_DATA::ss\_ads\_names

List of the steady-state adsorbent object names.

5.46.2.26 std::vector<std::string> SHARK\_DATA::us\_ads\_names

List of the unsteady adsorption object names.

5.46.2.27 std::vector<std::string> SHARK\_DATA::ss\_chem\_names

List of the steady-state chemisorption object names.

5.46.2.28 std::vector< std::vector< std::string> > SHARK\_DATA::ssmulti\_names

List of the names of the ligands in each multiligand object.

 $5.46.2.29 \quad std::vector < std::string > > SHARK\_DATA::ssmultichem\_names$ 

List of the names of the ligands in each multiligand chemisorption object.

5.46.2.30 int SHARK\_DATA::num\_other = 0

Number of other functions to be used (default is always 0)

5.46.2.31 int SHARK\_DATA::act\_fun = IDEAL

Flag denoting the activity function to use (default is IDEAL)

5.46.2.32 int SHARK\_DATA::reactor\_type = BATCH

Flag denoting the type of reactor considered for the system (default is BATCH)

5.46.2.33 int SHARK\_DATA::totalsteps = 0

Total number of iterations.

5.46.2.34 int SHARK\_DATA::totalcalls = 0

Total number of residual function calls.

5.46.2.35 int SHARK\_DATA::timesteps = 0

Number of time steps taken to complete simulation.

5.46.2.36 int SHARK\_DATA::pH\_index = -1

Contains the index of the pH variable (set internally)

5.46 SHARK\_DATA Struct Reference

5.46.2.37 int SHARK\_DATA::pOH\_index = -1

Contains the index of the pOH variable (set internally)

5.46.2.38 double SHARK\_DATA::simulationtime = 0.0

Time to simulate unsteady reactions for (default = 0.0 hrs)

5.46.2.39 double SHARK\_DATA::dt = 0.1

Time step size (hrs)

5.46.2.40 double SHARK\_DATA::dt\_min = sqrt(DBL\_EPSILON)

Minimum allowable step size.

5.46.2.41 double SHARK\_DATA::dt\_max = 744.0

Maximum allowable step size (~1 month in time)

5.46.2.42 double SHARK\_DATA::t\_out = 0.0

Time increment by which file output is made (default = print all time steps)

5.46.2.43 double SHARK\_DATA::t\_count = 0.0

Running count of time increments.

 $5.46.2.44 \quad \text{double SHARK\_DATA::time} = 0.0$ 

Current value of time (starts from t = 0.0 hrs)

5.46.2.45 double SHARK\_DATA::time\_old = 0.0

Previous value of time (start from t = 0.0 hrs)

5.46.2.46 double SHARK\_DATA::pH = 7.0

Value of pH if needed (default = 7)

5.46.2.47 double SHARK\_DATA::pH\_step = 0.5

Value by which to increment pH when doing a speciation curve (default = 0.5)

5.46.2.48 double SHARK\_DATA::start\_temp = 277.15

Value of the starting temperature used for Temperature Curves (default = 277.15 K)

```
5.46.2.49 double SHARK_DATA::end_temp = 323.15
Value of the ending temperature used for Temperature Curves (default = 323.15 K)
5.46.2.50 double SHARK_DATA::temp_step = 10.0
Size of the step changes to use for Temperature Curves (default = 10.0 K);.
5.46.2.51 double SHARK_DATA::volume = 1.0
Volume of the domain in liters (default = 1 L)
5.46.2.52 double SHARK_DATA::flow_rate = 1.0
Flow rate in the reactor in L/hr (default = 1 L/hr)
5.46.2.53 double SHARK_DATA::xsec_area = 1.0
Cross sectional area of the reactor in m^2 (default = 1 m^2)
5.46.2.54 double SHARK_DATA::Norm = 0.0
Current value of euclidean norm in solution.
5.46.2.55 double SHARK_DATA::dielectric_const = 78.325
Dielectric constant used in many activity models (default: water = 78.325 (1/K))
5.46.2.56 double SHARK_DATA::relative_permittivity = 80.1
Relative permittivity of the medium (default: water = 80.1 (-))
5.46.2.57 double SHARK_DATA::temperature = 298.15
Solution temperature (default = 25 oC or 298.15 K)
5.46.2.58 double SHARK_DATA::ionic_strength = 0.0
Solution ionic strength in Molar (calculated internally)
5.46.2.59 bool SHARK_DATA::steadystate = true
True = solve steady problem; False = solve transient problem.
5.46.2.60 bool SHARK_DATA::ZeroInitialSolids = false
```

True = no solids or adsorption initially in the reactor.

5.46.2.61 bool SHARK\_DATA::TimeAdaptivity = false

True = solve using variable time step.

5.46.2.62 bool SHARK\_DATA::const\_pH = false

True = set pH to a constant; False = solve for pH.

5.46.2.63 bool SHARK\_DATA::SpeciationCurve = false

True = runs a series of constant pH steady-state problems to produce curves.

5.46.2.64 bool SHARK\_DATA::TemperatureCurve = false

True = runs a series of constant temperature steady-state problems to produce curves.

5.46.2.65 bool SHARK\_DATA::Console\_Output = true

True = display output to console.

5.46.2.66 bool SHARK\_DATA::File\_Output = false

True = write output to a file.

5.46.2.67 bool SHARK\_DATA::Contains\_pH = false

True = system contains pH as a variable (set internally)

5.46.2.68 bool SHARK\_DATA::Contains\_pOH = false

True = system contains pOH as a variable (set internally)

5.46.2.69 bool SHARK\_DATA::Converged = false

True = system converged within tolerance.

5.46.2.70 bool SHARK\_DATA::LocalMin = true

True = allow the system to settle for a local minimum if tolerance not reached.

5.46.2.71 Matrix < double > SHARK\_DATA::X\_old

Solution vector for old time step - log(C)

 $5.46.2.72 \quad Matrix{<} double{>} SHARK\_DATA::X\_new$ 

Solution vector for current time step - log(C)

5.46.2.73 Matrix < double > SHARK\_DATA::Conc\_old

Concentration vector for old time step -  $10^{x}$ .

5.46.2.74 Matrix < double > SHARK\_DATA::Conc\_new

Concentration vector for current time step -  $10^{\circ}$ x.

5.46.2.75 Matrix < double > SHARK\_DATA::activity\_new

Activity matrix for current time step.

5.46.2.76 Matrix<double> SHARK\_DATA::activity\_old

Activity matrix from prior time step.

5.46.2.77 int(\* SHARK\_DATA::EvalActivity) (const Matrix < double > &x, Matrix < double > &F, const void \*data)

Function pointer to evaluate activity coefficients.

This function pointer is called within the shark\_residual function to calculate and modify the activity\_new matrix entries. When using the SHARK default options, this function pointer will be automatically set to a cooresponding activity function for the list of valid functions from the valid\_act enum. User may override this function pointer if they desire. Must be overriden after calling the setup function.

### **Parameters**

X	matrix of the log(C) concentration values at the current non-linear step
F	matrix of activity coefficients that are to be altered by this function
data	pointer to a data structure needed to evaluate the activity model

5.46.2.78 int(\* SHARK\_DATA::Residual) (const Matrix < double > &x, Matrix < double > &F, const void \*data)

Function pointer to evaluate all residuals in the system.

This function will be fed into the PJFNK solver (see lark.h) to solve the non-linear system of equations. By default, this pointer will be the shark\_residual function (see below). However, the user may override the function and provide their own residuals for the PJFNK solver to operate on.

# Parameters

X	matrix of the log(C) concentration values at the current non-linear step
F	matrix of residuals that are to be altered from the functions in the system
data	pointer to a data structure needed to evaluate the activity model

5.46.2.79 int(\* SHARK\_DATA::lin\_precon) (const Matrix < double > &r, Matrix < double > &p, const void \*data)

Function pointer to form a linear preconditioning operation for the Jacobian.

This function will be fed into the linear solver used for each non-linear step in PJFNK (see lark.h). By default, we cannot provide any linear preconditioner, because we do not know the form or sparcity of the Jacobian before hand. It will be the user's responsibility to form their own preconditioner until we can figure out a generic way to precondition the system.

5.46.2.80 PJFNK\_DATA SHARK\_DATA::Newton\_data

Data structure for the Newton-Krylov solver (see lark.h)

5.46.2.81 const void\* SHARK\_DATA::activity\_data

User defined data structure for an activity model.

5.46.2.82 const void\* SHARK\_DATA::residual\_data

User defined data structure for the residual function.

5.46.2.83 const void\* SHARK\_DATA::precon\_data

User defined data structure for preconditioning.

5.46.2.84 const void\* SHARK\_DATA::other\_data

User define data structure used for user defined residuals.

5.46.2.85 FILE\* SHARK\_DATA::OutputFile

Output File pointer.

5.46.2.86 yaml cpp class SHARK\_DATA::yaml\_object

yaml object to read and access digitized yaml documents (see yaml wrapper.h)

The documentation for this struct was generated from the following file:

• shark.h

# 5.47 SKUA\_DATA Struct Reference

Data structure for all simulation information in SKUA.

#include <skua.h>

#### **Public Attributes**

unsigned long int total\_steps

Running total of all calculation steps.

· int coord

Used to determine the coordinates of the problem.

· double sim time

Stopping time for the simulation (hrs)

· double t old

Old time of the simulations (hrs)

· double t

Current time of the simulations (hrs)

• double t counter = 0.0

Counts for print times for output (hrs)

double t\_print

Prints out every t\_print time (hrs)

double qTn

Old total amounts adsorbed (mol/kg)

double qTnp1

New total amounts adsorbed (mol/kg)

• bool Print2File = true

True = results to .txt; False = no printing.

bool Print2Console = true

True = results to console; False = no printing.

· double gas\_velocity

Superficial Gas Velocity arount pellet (cm/s)

double pellet\_radius

Nominal radius of the pellet/crystal (um)

· double char\_measure

Length or Area if in Cylindrical or Cartesian coordinates (um or um<sup>2</sup>)

• bool DirichletBC = true

True = Dirichlet BC; False = Neumann BC.

• bool NonLinear = true

True = Non-linear solver; False = Linear solver.

std::vector< double > y

Outside mole fractions of each component (-)

• FILE \* OutputFile

Output file pointer to the output file.

• double(\* eval\_diff )(int i, int I, const void \*user\_data)

Function pointer for evaluating surface diffusivity.

double(\* eval\_kf )(int i, const void \*user\_data)

Function pointer for evaluating film mass transfer.

const void \* user\_data

Data structure for user's information needed in parameter functions.

MAGPIE\_DATA magpie\_dat

Data structure for adsorption equilibria (see magpie.h)

MIXED\_GAS \* gas\_dat

Pointer to the MIXED\_GAS data structure (see egret.h)

•  $std::vector < FINCH\_DATA > finch\_dat$ 

Data structure for adsorption kinetics (see finch.h)

std::vector< SKUA\_PARAM > param\_dat

Data structure for SKUA specific parameters.

#### 5.47.1 Detailed Description

Data structure for all simulation information in SKUA.

C-style object holding all data, functions, and other objects needed to successfully run a SKUA simulation. This object holds system information, such as boundary condition type, adsorbent size, and total adsorption, and also contains structure for EGRET (egret.h), FINCH (finch.h), and MAGPIE (magpie.h) calculations. Function pointers for evaluation of the surface diffusivity and film mass transfer coefficients can be overriden by the user to change the behavior of the SKUA simulation. However, defaults are also provided for these functions.

5.47.2 Member Data Documentation

5.47.2.1 unsigned long int SKUA\_DATA::total\_steps

Running total of all calculation steps.

5.47.2.2 int SKUA\_DATA::coord

Used to determine the coordinates of the problem.

5.47.2.3 double SKUA\_DATA::sim\_time

Stopping time for the simulation (hrs)

5.47.2.4 double SKUA\_DATA::t\_old

Old time of the simulations (hrs)

5.47.2.5 double SKUA\_DATA::t

Current time of the simulations (hrs)

5.47.2.6 double SKUA\_DATA::t\_counter = 0.0

Counts for print times for output (hrs)

5.47.2.7 double SKUA\_DATA::t\_print

Prints out every t\_print time (hrs)

5.47.2.8 double SKUA\_DATA::qTn

Old total amounts adsorbed (mol/kg)

5.47.2.9 double SKUA\_DATA::qTnp1

New total amounts adsorbed (mol/kg)

5.47.2.10 bool SKUA\_DATA::Print2File = true

True = results to .txt; False = no printing.

5.47.2.11 bool SKUA\_DATA::Print2Console = true

True = results to console; False = no printing.

5.47.2.12 double SKUA\_DATA::gas\_velocity

Superficial Gas Velocity arount pellet (cm/s)

5.47.2.13 double SKUA\_DATA::pellet\_radius

Nominal radius of the pellet/crystal (um)

5.47.2.14 double SKUA\_DATA::char\_measure

Length or Area if in Cylindrical or Cartesian coordinates (um or um<sup>2</sup>)

5.47.2.15 bool SKUA\_DATA::DirichletBC = true

True = Dirichlet BC; False = Neumann BC.

5.47.2.16 bool SKUA\_DATA::NonLinear = true

True = Non-linear solver; False = Linear solver.

5.47.2.17 std::vector<double> SKUA\_DATA::y

Outside mole fractions of each component (-)

5.47.2.18 FILE\* SKUA\_DATA::OutputFile

Output file pointer to the output file.

5.47.2.19 double(\* SKUA\_DATA::eval\_diff) (int i, int l, const void \*user\_data)

Function pointer for evaluating surface diffusivity.

5.47.2.20 double(\* SKUA\_DATA::eval\_kf) (int i, const void \*user\_data)

Function pointer for evaluating film mass transfer.

5.47.2.21 const void\* SKUA\_DATA::user\_data

Data structure for user's information needed in parameter functions.

5.47.2.22 MAGPIE\_DATA SKUA\_DATA::magpie\_dat

Data structure for adsorption equilibria (see magpie.h)

5.47.2.23 MIXED\_GAS\* SKUA\_DATA::gas\_dat

Pointer to the MIXED\_GAS data structure (see egret.h)

5.47.2.24 std::vector<FINCH\_DATA> SKUA\_DATA::finch\_dat

Data structure for adsorption kinetics (see finch.h)

5.47.2.25 std::vector < SKUA\_PARAM > SKUA\_DATA::param\_dat

Data structure for SKUA specific parameters.

The documentation for this struct was generated from the following file:

· skua.h

### 5.48 SKUA\_OPT\_DATA Struct Reference

Data structure for the SKUA Optimization Routine.

```
#include <skua_opt.h>
```

## Public Attributes

· int num curves

Number of adsorption curves to analyze.

· int evaluation

Number of times the eval function has been called for a single curve.

· unsigned long int total\_eval

Total number of evaluations needed for completion.

· int current\_points

Number of points in the current curve.

• int num\_params = 1

Number of adjustable parameters for the current curve.

· int diffusion\_type

Flag to identify type of diffusion function to use.

int adsorb\_index

Component index for adsorbable species.

• int max\_guess\_iter = 20

Maximum allowed guess iterations (default = 20)

bool Optimize

True = run optimization, False = run a comparison.

· bool Rough

True = use only a rough estimate, False = run full optimization.

double current\_temp

Temperature for current curve.

• double current\_press

Partial pressure for current curve.

· double current equil

Equilibrium data point for the current curve.

• double simulation\_equil

Equilibrium simulation point for the current curve.

double max bias

Positive maximum bias plausible for fitting.

· double min\_bias

Negative minimum bias plausible for fitting.

· double e norm

Euclidean norm of current fit.

· double f bias

Function bias of current fit.

· double e norm old

Euclidean norm of the previous fit.

· double f bias old

Function bias of the previous fit.

· double param\_guess

Parameter guess for the surface/crystal diffusivity.

· double param\_guess\_old

Parameter guess for the previous curve.

double rel\_tol\_norm = 0.1

Tolerance for convergence of the guess norm.

• double abs tol bias = 0.1

Tolerance for convergence of the guess bias.

std::vector< double > y\_base

Gas phase mole fractions in absense of adsorbing species.

std::vector< double > q\_data

Amount adsorbed at a particular point in current curve.

std::vector< double > q\_sim

Amount adsorbed based on the simulation.

std::vector< double > t

Time points in the current curve.

FILE \* ParamFile

Output file for parameter results.

FILE \* CompareFile

Output file for comparison of results.

SKUA\_DATA skua\_dat

Data structure for the SKUA simulation.

#### 5.48.1 Detailed Description

Data structure for the SKUA Optimization Routine.

C-style object holding data and pointers necessary for running a SKUA optimization. It contains information about the type of optimization requested, the current status of the optimization, the data being compared against, and the SKUA\_DATA object for the evaluation of a SKUA simulation. The pointers in the structure are for the two output files produced by the routine: (i) parameter results and (ii) model comparison results.

5.48.2 Member Data Documentation

5.48.2.1 int SKUA\_OPT\_DATA::num\_curves

Number of adsorption curves to analyze.

5.48.2.2 int SKUA\_OPT\_DATA::evaluation

Number of times the eval function has been called for a single curve.

5.48.2.3 unsigned long int SKUA\_OPT\_DATA::total\_eval

Total number of evaluations needed for completion.

5.48.2.4 int SKUA\_OPT\_DATA::current\_points

Number of points in the current curve.

5.48.2.5 int SKUA\_OPT\_DATA::num\_params = 1

Number of adjustable parameters for the current curve.

5.48.2.6 int SKUA\_OPT\_DATA::diffusion\_type

Flag to identify type of diffusion function to use.

5.48.2.7 int SKUA\_OPT\_DATA::adsorb\_index

Component index for adsorbable species.

5.48.2.8 int SKUA\_OPT\_DATA::max\_guess\_iter = 20

Maximum allowed guess iterations (default = 20)

5.48.2.9 bool SKUA\_OPT\_DATA::Optimize

True = run optimization, False = run a comparison.

5.48.2.10 bool SKUA\_OPT\_DATA::Rough

True = use only a rough estimate, False = run full optimization.

5.48.2.11 double SKUA\_OPT\_DATA::current\_temp

Temperature for current curve.

5.48.2.12 double SKUA\_OPT\_DATA::current\_press

Partial pressure for current curve.

5.48.2.13 double SKUA\_OPT\_DATA::current\_equil

Equilibrium data point for the current curve.

5.48.2.14 double SKUA\_OPT\_DATA::simulation\_equil

Equilibrium simulation point for the current curve.

5.48.2.15 double SKUA\_OPT\_DATA::max\_bias

Positive maximum bias plausible for fitting.

5.48.2.16 double SKUA\_OPT\_DATA::min\_bias

Negative minimum bias plausible for fitting.

5.48.2.17 double SKUA\_OPT\_DATA::e\_norm

Euclidean norm of current fit.

5.48.2.18 double SKUA\_OPT\_DATA::f\_bias

Function bias of current fit.

5.48.2.19 double SKUA\_OPT\_DATA::e\_norm\_old

Euclidean norm of the previous fit.

5.48.2.20 double SKUA\_OPT\_DATA::f\_bias\_old

Function bias of the previous fit.

5.48.2.21 double SKUA\_OPT\_DATA::param\_guess

Parameter guess for the surface/crystal diffusivity.

5.48.2.22 double SKUA\_OPT\_DATA::param\_guess\_old

Parameter guess for the previous curve.

5.48.2.23 double SKUA\_OPT\_DATA::rel\_tol\_norm = 0.1

Tolerance for convergence of the guess norm.

5.48.2.24 double SKUA\_OPT\_DATA::abs\_tol\_bias = 0.1

Tolerance for convergence of the guess bias.

5.48.2.25 std::vector<double> SKUA\_OPT\_DATA::y\_base

Gas phase mole fractions in absense of adsorbing species.

5.48.2.26 std::vector<double> SKUA\_OPT\_DATA::q\_data

Amount adsorbed at a particular point in current curve.

5.48.2.27 std::vector<double> SKUA\_OPT\_DATA::q\_sim

Amount adsorbed based on the simulation.

5.48.2.28 std::vector<double> SKUA\_OPT\_DATA::t

Time points in the current curve.

5.48.2.29 FILE\* SKUA\_OPT\_DATA::ParamFile

Output file for parameter results.

5.48.2.30 FILE\* SKUA\_OPT\_DATA::CompareFile

Output file for comparison of results.

5.48.2.31 SKUA\_DATA SKUA\_OPT\_DATA::skua\_dat

Data structure for the SKUA simulation.

The documentation for this struct was generated from the following file:

• skua\_opt.h

# 5.49 SKUA\_PARAM Struct Reference

Data structure for species' parameters in SKUA.

#include <skua.h>

# **Public Attributes**

- double activation\_energy
- double ref\_diffusion
- double ref\_temperature
- double affinity
- double ref\_pressure
- · double film\_transfer
- double xIC
- double y\_eff
- double **Qstn**
- double Qstnp1
- double xn
- double xnp1
- bool Adsorbable
- std::string speciesName

### 5.49.1 Detailed Description

Data structure for species' parameters in SKUA.

C-style object holding data and parameters associated with the gas/solid species in the overall SKUA system. These parameters are used in to modify surface diffusivity with temperature, establish film mass transfer coefficients, formulate the initial conditions, and store solution results for heat of adsorption and adsorbed mole fractions. One of these objects will be created for each species in the gas system.

5.49.2 l	Member Data Documentation
5.49.2.1	double SKUA_PARAM::activation_energy
5.49.2.2	double SKUA_PARAM::ref_diffusion
5.49.2.3	double SKUA_PARAM::ref_temperature
5.49.2.4	double SKUA_PARAM::affinity
5.49.2.5	double SKUA_PARAM::ref_pressure
5.49.2.6	double SKUA_PARAM::film_transfer
5.49.2.7	double SKUA_PARAM::xIC
5.49.2.8	double SKUA_PARAM::y_eff
5.49.2.9	double SKUA_PARAM::Qstn
5.49.2.10	double SKUA_PARAM::Qstnp1
5.49.2.11	double SKUA_PARAM::xn
5.49.2.12	double SKUA_PARAM::xnp1
5.49.2.13	bool SKUA_PARAM::Adsorbable
5.49.2.14	std::string SKUA_PARAM::speciesName

The documentation for this struct was generated from the following file:

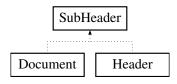
• skua.h

### 5.50 SubHeader Class Reference

Object for the Lowest level of Header for the yaml\_wrapper.

```
#include <yaml_wrapper.h>
```

Inheritance diagram for SubHeader:



#### **Public Member Functions**

· SubHeader ()

Default Constructor.

∼SubHeader ()

Default Destructor.

• SubHeader (const SubHeader &subheader)

Copy constructor.

SubHeader (const KeyValueMap &map)

Construction by existing map.

SubHeader (std::string name)

Construction by name only.

SubHeader (std::string name, const KeyValueMap &map)

Construction by name and map.

• SubHeader & operator= (const SubHeader &sub)

Equals overload.

ValueTypePair & operator[] (const std::string key)

Return the ValueType reference at the given key.

• ValueTypePair operator[] (const std::string key) const

Return the ValueType at the give key.

KeyValueMap & getMap ()

Returns reference to the KeyValueMap object.

• void clear ()

Empty out data contents.

void addPair (std::string key, std::string val)

Adds a pair object to the map (with only strings)

void addPair (std::string key, std::string val, int type)

Adds a pair object and asserts a type.

void setName (std::string name)

Sets the name of the subheader.

· void setAlias (std::string alias)

Set the alias without type specification.

void setAlias (std::string alias, int state)

Sets the alias and state of the subheader.

void setNameAliasPair (std::string name, std::string alias, int state)

Sets the name and alias of the subheader.

void setState (int state)

Sets the state of the subheader.

void DisplayContents ()

Display the contents of the subheader.

• std::string getName ()

Return the name of the subheader.

• std::string getAlias ()

Return the alias of the subheader, if one exists.

• bool isAlias ()

Returns true if subheader is an alias.

· bool isAnchor ()

Returns true if subheader is an anchor.

• int getState ()

Returns the state of the subheader.

#### **Protected Attributes**

KeyValueMap Data\_Map

A Map of Keys and Values.

std::string name

Name of the subheader.

· std::string alias

Name of the alias for the subheader.

int state

State of the header.

### 5.50.1 Detailed Description

Object for the Lowest level of Header for the yaml\_wrapper.

C++ Object for sub-headers in a yaml document. This object contains a KeyValueMap that holds a set of key-value pairs for data listed under a sub-header in yaml files. It is the lowest allowable recursion of headers in a yaml document and so is the base class for Header and Document, which themselves can contain KeyValueMaps as well as maps for other header-like objects.

SubHeaders are recognized by a unique name and/or alias while being put together in other higher document structures. Additionally, each header or sub-header will have a state to denote whether the object is a yaml alias, anchor, or niether. This is used in the yaml documents to ensure that aliases for anchors have the correct data moved over into the new structures.

5.50.2 Constructor & Destructor Documentation
5.50.2.1 SubHeader::SubHeader ( )
Default Constructor.
5.50.2.2 SubHeader::~SubHeader ( )

Default Destructor.

```
5.50.2.3 SubHeader::SubHeader ( const SubHeader & subheader )
Copy constructor.
5.50.2.4 SubHeader::SubHeader ( const KeyValueMap & map )
Construction by existing map.
5.50.2.5 SubHeader::SubHeader ( std::string name )
Construction by name only.
5.50.2.6 SubHeader::SubHeader ( std::string name, const KeyValueMap & map )
Construction by name and map.
5.50.3 Member Function Documentation
5.50.3.1 SubHeader& SubHeader::operator= ( const SubHeader & sub )
Equals overload.
5.50.3.2 ValueTypePair& SubHeader::operator[]( const std::string key )
Return the ValueType reference at the given key.
5.50.3.3 ValueTypePair SubHeader::operator[]( const std::string key ) const
Return the ValueType at the give key.
5.50.3.4 KeyValueMap& SubHeader::getMap ( )
Returns reference to the KeyValueMap object.
5.50.3.5 void SubHeader::clear ( )
Empty out data contents.
5.50.3.6 void SubHeader::addPair ( std::string key, std::string val )
Adds a pair object to the map (with only strings)
5.50.3.7 void SubHeader::addPair ( std::string key, std::string val, int type )
Adds a pair object and asserts a type.
5.50.3.8 void SubHeader::setName ( std::string name )
Sets the name of the subheader.
```

```
5.50.3.9 void SubHeader::setAlias ( std::string alias )
Set the alias without type specification.
5.50.3.10 void SubHeader::setAlias ( std::string alias, int state )
Sets the alias and state of the subheader.
5.50.3.11 void SubHeader::setNameAliasPair ( std::string name, std::string alias, int state )
Sets the name and alias of the subheader.
5.50.3.12 void SubHeader::setState ( int state )
Sets the state of the subheader.
5.50.3.13 void SubHeader::DisplayContents ( )
Display the contents of the subheader.
5.50.3.14 std::string SubHeader::getName ( )
Return the name of the subheader.
5.50.3.15 std::string SubHeader::getAlias ( )
Return the alias of the subheader, if one exists.
5.50.3.16 bool SubHeader::isAlias ( )
Returns true if subheader is an alias.
5.50.3.17 bool SubHeader::isAnchor ( )
Returns true if subheader is an anchor.
5.50.3.18 int SubHeader::getState ( )
Returns the state of the subheader.
5.50.4 Member Data Documentation
5.50.4.1 KeyValueMap SubHeader::Data_Map [protected]
A Map of Keys and Values.
5.50.4.2 std::string SubHeader::name [protected]
Name of the subheader.
```

```
5.50.4.3 std::string SubHeader::alias [protected]
Name of the alias for the subheader.
5.50.4.4 int SubHeader::state [protected]
State of the header.
The documentation for this class was generated from the following file:
    yaml_wrapper.h
5.51 SYSTEM_DATA Struct Reference
System Data Structure.
#include <magpie.h>
Public Attributes

    double T

          System Temperature (K)
    · double PT
           Total Pressure (kPa)

    double qT

           Total Amount adsorbed (mol/kg)

    double PI

           Total Lumped Spreading Pressure (mol/kg)
          Actual Spreading pressure (J/m^2)

    double As

          Specific surface area of adsorbent (m<sup>2</sup>/kg)
    int N
           Total Number of Components.
    int I

 int J

    • int K
          Special indices used to keep track of sub-systems.
    · unsigned long int total eval
          Counter to keep track of total number of non-linear steps.
    · double avg_norm
           Used to store all norms from evaluations then average at end of run.

    double max_norm

          Used to store the maximum e.norm calculated from non-linear iterations.
    • int Sys
          Number of sub-systems to solve.
    • int Par
          Number of binary parameters to solve for.

    bool Recover

          If Recover == false, standard GPAST using y's as knowns.

    bool Carrier

          If there is an inert carrier gas, Carrier == true.

    bool Ideal
```

If the behavior of the system is determined to be ideal, then Ideal == true.

Boolean to suppress output if desired (true = display, false = no display.

bool Output

5.51.1 Detailed Description System Data Structure. C-style object holding all the data associated with the overall system to be modeled. 5.51.2 Member Data Documentation 5.51.2.1 double SYSTEM\_DATA::T System Temperature (K) 5.51.2.2 double SYSTEM\_DATA::PT Total Pressure (kPa) 5.51.2.3 double SYSTEM\_DATA::qT Total Amount adsorbed (mol/kg) 5.51.2.4 double SYSTEM\_DATA::PI Total Lumped Spreading Pressure (mol/kg) 5.51.2.5 double SYSTEM\_DATA::pi Actual Spreading pressure (J/m<sup>2</sup>) 5.51.2.6 double SYSTEM\_DATA::As Specific surface area of adsorbent (m<sup>2</sup>/kg) 5.51.2.7 int SYSTEM\_DATA::N Total Number of Components. 5.51.2.8 int SYSTEM\_DATA::I 5.51.2.9 int SYSTEM\_DATA::J 5.51.2.10 int SYSTEM\_DATA::K Special indices used to keep track of sub-systems. 5.51.2.11 unsigned long int SYSTEM\_DATA::total\_eval

Counter to keep track of total number of non-linear steps.

5.51.2.12 double SYSTEM\_DATA::avg\_norm

Used to store all norms from evaluations then average at end of run.

5.51.2.13 double SYSTEM\_DATA::max\_norm

Used to store the maximum e.norm calculated from non-linear iterations.

5.51.2.14 int SYSTEM\_DATA::Sys

Number of sub-systems to solve.

5.51.2.15 int SYSTEM\_DATA::Par

Number of binary parameters to solve for.

5.51.2.16 bool SYSTEM\_DATA::Recover

If Recover == false, standard GPAST using y's as knowns.

5.51.2.17 bool SYSTEM\_DATA::Carrier

If there is an inert carrier gas, Carrier == true.

5.51.2.18 bool SYSTEM\_DATA::Ideal

If the behavior of the system is determined to be ideal, then Ideal == true.

5.51.2.19 bool SYSTEM\_DATA::Output

Boolean to suppress output if desired (true = display, false = no display.

The documentation for this struct was generated from the following file:

· magpie.h

# 5.52 TRAJECTORY\_DATA Struct Reference

#include <Trajectory.h>

#### **Public Attributes**

- double  $mu_0 = 12.57e-7$ 
  - permeability of free space, H/m
- double rho\_f = 1000.0
  - Fluid density, Kg/m3.
- double eta = 0.001
- double Hamaker = 1.3e-21
- double Temp = 298
- double k = 1.38e-23
- double Rs
- double L
- double porosity
- double V\_separator
- double a
- double V\_wire
- double L\_wire
- double A\_separator
- double A\_wire
- double B0
- double H0
- double Ms = 0.6
- double b
- · double chi\_p
- double rho\_p = 8000.0
- double Q\_in
- double V0
- double Y\_initial = 20.0
- double dt
- double M
- · double mp
- double beta
- double q bar
- double sigma\_v
- double sigma\_vz
- double sigma\_z
- double sigma\_n
- double sigma\_m
- double n\_rand
- double m\_rand
- double s rand
- double t\_rand
- Matrix< double > POL
- Matrix< double > H
- Matrix< double > dX
- Matrix< double > dY
- Matrix< double > Vr
- Matrix< double > Vt
- Matrix< double > X
- Matrix< double > Y
- Matrix< int > Cap

- 5.52.1. Member Data Documentation

  5.52.1.1 double TRAJECTORY\_DATA::mu\_0 = 12.57e-7

  permeability of free space, H/m

  5.52.1.2 double TRAJECTORY\_DATA::rho\_f = 1000.0

  Fluid density, Kg/m3.

  5.52.1.3 double TRAJECTORY\_DATA::eta = 0.001

  5.52.1.4 double TRAJECTORY\_DATA::Hamaker = 1.3e-21

  5.52.1.5 double TRAJECTORY\_DATA::Temp = 298
- 5.52.1.7 double TRAJECTORY\_DATA::Rs
- 5.52.1.8 double TRAJECTORY\_DATA::L
- 5.52.1.9 double TRAJECTORY\_DATA::porosity

5.52.1.6 double TRAJECTORY\_DATA::k = 1.38e-23

- 5.52.1.10 double TRAJECTORY\_DATA::V\_separator
- 5.52.1.11 double TRAJECTORY\_DATA::a
- 5.52.1.12 double TRAJECTORY\_DATA::V\_wire
- 5.52.1.13 double TRAJECTORY\_DATA::L\_wire
- 5.52.1.14 double TRAJECTORY\_DATA::A\_separator
- 5.52.1.15 double TRAJECTORY\_DATA::A\_wire
- 5.52.1.16 double TRAJECTORY\_DATA::B0
- 5.52.1.17 double TRAJECTORY\_DATA::H0
- 5.52.1.18 double TRAJECTORY\_DATA::Ms = 0.6
- 5.52.1.19 double TRAJECTORY\_DATA::b
- 5.52.1.20 double TRAJECTORY\_DATA::chi\_p
- 5.52.1.21 double TRAJECTORY\_DATA::rho\_p = 8000.0
- 5.52.1.22 double TRAJECTORY\_DATA::Q\_in

5.52.1.23	double TRAJECTORY_DATA::V0
5.52.1.24	double TRAJECTORY_DATA::Y_initial = 20.0
5.52.1.25	double TRAJECTORY_DATA::dt
5.52.1.26	double TRAJECTORY_DATA::M
5.52.1.27	double TRAJECTORY_DATA::mp
5.52.1.28	double TRAJECTORY_DATA::beta
5.52.1.29	double TRAJECTORY_DATA::q_bar
5.52.1.30	double TRAJECTORY_DATA::sigma_v
5.52.1.31	double TRAJECTORY_DATA::sigma_vz
5.52.1.32	double TRAJECTORY_DATA::sigma_z
5.52.1.33	double TRAJECTORY_DATA::sigma_n
5.52.1.34	double TRAJECTORY_DATA::sigma_m
5.52.1.35	double TRAJECTORY_DATA::n_rand
5.52.1.36	double TRAJECTORY_DATA::m_rand
5.52.1.37	double TRAJECTORY_DATA::s_rand
5.52.1.38	double TRAJECTORY_DATA::t_rand
5.52.1.39	${\bf Matrix}{<}{\bf double}{>}{\bf TRAJECTORY\_DATA}{::}{\bf POL}$
5.52.1.40	Matrix <double> TRAJECTORY_DATA::H</double>
5.52.1.41	Matrix < double > TRAJECTORY_DATA::dX
5.52.1.42	Matrix <double> TRAJECTORY_DATA::dY</double>
5.52.1.43	Matrix <double> TRAJECTORY_DATA::Vr</double>
5.52.1.44	Matrix <double> TRAJECTORY_DATA::Vt</double>
5.52.1.45	Matrix <double> TRAJECTORY_DATA::X</double>
5.52.1.46	Matrix <double> TRAJECTORY_DATA::Y</double>
5.52.1.47	Matrix <int> TRAJECTORY_DATA::Cap</int>

The documentation for this struct was generated from the following file:

• Trajectory.h

### 5.53 UI\_DATA Struct Reference

Data structure holding the UI arguments.

```
#include <ui.h>
```

### **Public Attributes**

ValueTypePair value\_type

Data pair for input, tells what the input is and it's type.

std::vector< std::string > user\_input

What is read in from the console at any point.

std::vector< std::string > input\_files

A vector of input file names and directories given by user.

· std::string path

Path to where input files are located.

• int count = 0

Number of times a questing has been asked.

• int max = 3

Maximum allowable recursions of a question.

· int option

Current option choosen by the user.

• bool Path = false

True if user gives path as an option.

bool Files = false

True if user gives input files as an option.

• bool MissingArg = true

True if an input argument is missing; False if everything is ok.

bool BasicUI = true

True if using Basic UI; False if using Advanced UI.

int argc

Number of console arguments given on input.

const char \* argv []

Actual console arguments given at execution.

### 5.53.1 Detailed Description

Data structure holding the UI arguments.

C-Style object for interfacing with users request upon execution of the program. User input is stored in objects below and a series of booleans is used to determine how and what to execute.

5.53.2 Member Data Documentation

## 5.53.2.1 ValueTypePair UI\_DATA::value\_type

Data pair for input, tells what the input is and it's type.

5.53.2.2 std::vector<std::string> UI\_DATA::user\_input

What is read in from the console at any point.

5.53.2.3 std::vector<std::string> UI\_DATA::input\_files

A vector of input file names and directories given by user.

5.53.2.4 std::string UI\_DATA::path

Path to where input files are located.

5.53.2.5 int UI\_DATA::count = 0

Number of times a questing has been asked.

5.53.2.6 int UI\_DATA::max = 3

Maximum allowable recursions of a question.

5.53.2.7 int UI\_DATA::option

Current option choosen by the user.

5.53.2.8 bool UI\_DATA::Path = false

True if user gives path as an option.

5.53.2.9 bool UI\_DATA::Files = false

True if user gives input files as an option.

5.53.2.10 bool UI\_DATA::MissingArg = true

True if an input argument is missing; False if everything is ok.

5.53.2.11 bool UI\_DATA::BasicUI = true

True if using Basic UI; False if using Advanced UI.

5.53.2.12 int UI\_DATA::argc

Number of console arguments given on input.

5.53.2.13 const char\* UI\_DATA::argv[]

Actual console arguments given at execution.

The documentation for this struct was generated from the following file:

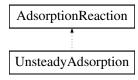
• ui.h

## 5.54 UnsteadyAdsorption Class Reference

Unsteady Adsorption Reaction Object.

#include <shark.h>

Inheritance diagram for UnsteadyAdsorption:



#### **Public Member Functions**

• UnsteadyAdsorption ()

Default Constructor.

∼UnsteadyAdsorption ()

Default Destructor.

void Initialize\_Object (MasterSpeciesList &List, int n)

Function to call the initialization of objects sequentially.

void Display Info ()

Display the adsorption reaction information (PLACE HOLDER)

void modifyDeltas (MassBalance &mbo)

Modify the Deltas in the MassBalance Object.

• int setAdsorbIndices ()

Find and set the adsorbed species indices for each reaction object.

• int checkAqueousIndices ()

Function to check and report errors in the aqueous species indices.

 void setActivityModelInfo (int(\*act)(const Matrix< double > &logq, Matrix< double > &activity, const void \*data), const void \*act\_data)

Function to set the surface activity model and data pointer.

• void setAqueousIndex (int rxn\_i, int species\_i)

Set the primary aqueous species index for the ith reaction.

int setAqueousIndexAuto ()

Automatically sets the primary aqueous species index based on reactions.

void setActivityEnum (int act)

Set the surface activity enum value.

void setMolarFactor (int rxn\_i, double m)

Set the molar factor for the ith reaction (mol/mol)

void setVolumeFactor (int i, double v)

Set the ith volume factor for the species list (cm<sup>^</sup>3/mol)

void setAreaFactor (int i, double a)

Set the ith area factor for the species list  $(m^2/mol)$ 

void setSpecificArea (double a)

Set the specific area for the adsorbent (m\^2/kg)

void setSpecificMolality (double a)

Set the specific molality for the adsorbent (mol/kg)

void setSurfaceCharge (double c)

Set the surface charge of the uncomplexed ligands.

void setTotalMass (double m)

Set the total mass of the adsorbent (kg)

void setTotalVolume (double v)

Set the total volume of the system (L)

void setAreaBasisBool (bool opt)

Set the basis boolean directly.

void setSurfaceChargeBool (bool opt)

Set the boolean for inclusion of surface charging.

· void setBasis (std::string option)

Set the basis of the adsorption problem from the given string arg.

void setAdsorbentName (std::string name)

Set the name of the adsorbent to the given string.

void updateActivities ()

Set the old activities as the new activities before doing next time step.

void calculateAreaFactors ()

Calculates the area factors used from the van der Waals volumes.

void calculateEquilibria (double T)

Calculates all equilibrium parameters as a function of temperature.

• void calculateRates (double T)

Calculates all reaction rate parameters as a function of temperature.

void setChargeDensity (const Matrix< double > &x)

Calculates and sets the current value of charge density.

void setlonicStrength (const Matrix < double > &x)

Calculates and sets the current value of ionic strength.

int callSurfaceActivity (const Matrix < double > &x)

Calls the activity model and returns an int flag for success or failure.

double calculateActiveFraction (const Matrix< double > &x)

Calculates the fraction of the surface that is active and available.

double calculateSurfaceChargeDensity (const Matrix< double > &x)

Function to calculate the surface charge density based on concentrations.

• double calculatePsi (double sigma, double T, double I, double rel epsilon)

Function calculates the Psi (electric surface potential) given a set of arguments.

double calculateAqueousChargeExchange (int i)

Function to calculate the net exchange of charges of the ageous species involved in a given reaction.

double calculateEquilibriumCorrection (double sigma, double T, double I, double rel\_epsilon, int i)

Function to calculate the correction term for the equilibrium parameter.

double Eval\_Residual (const Matrix< double > &x, const Matrix< double > &gama, double T, double rel\_
 perm, int i)

Calculates the residual for the ith reaction in the system.

double Eval\_Residual (const Matrix< double > &x\_new, const Matrix< double > &x\_old, const Matrix
 double > &gama\_new, const Matrix< double > &gama\_old, double T, double rel\_perm, int i)

Calculates the unsteady residual for the ith reaction in the system.

double Eval\_ReactionRate (const Matrix< double > &x, const Matrix< double > &gama, double T, double rel\_perm, int i)

Function to calculate the explicit or implicit rate of reaction.

double Eval\_IC\_Residual (const Matrix< double > &x, int i)

Calculate the unsteady residual for initial conditions.

double Explicit\_Eval (const Matrix < double > &x, const Matrix < double > &gama, double T, double rel\_perm, int i)

Return an approximate explicit solution to our unsteady adsorption variable (mol/kg)

• UnsteadyReaction & getReaction (int i)

Return reference to the ith reaction object in the adsorption object.

double getMolarFactor (int i)

Get the ith reaction's molar factor for adsorption (mol/mol)

double getVolumeFactor (int i)

Get the ith volume factor (species not involved return zeros) (cm<sup>^</sup>3/mol)

double getAreaFactor (int i)

Get the ith area factor (species not involved return zeros) (m<sup>2</sup>/mol)

• double getActivity (int i)

Get the ith activity factor for the surface species.

double getOldActivity (int i)

Get the ith old activity factor for the surface species.

double getSpecificArea ()

Get the specific area of the adsorbent ( $m^2/kg$ ) or (mol/kg)

• double getSpecificMolality ()

Get the specific molality of the adsorbent (mol/kg)

• double getSurfaceCharge ()

Get the surface charge of the adsorbent.

double getBulkDensity ()

Calculate and return bulk density of adsorbent in system (kg/L)

double getTotalMass ()

Get the total mass of adsorbent in the system (kg)

double getTotalVolume ()

Get the total volume of the system (L)

double getChargeDensity ()

Get the value of the surface charge density  $(C/m^2)$ 

• double getlonicStrength ()

Get the value of the ionic strength of solution (mol/L)

• int getNumberRxns ()

Get the number of reactions involved in the adsorption object.

• int getAdsorbIndex (int i)

Get the index of the adsorbed species in the ith reaction.

• int getAqueousIndex (int i)

Get the index of the primary aqueous species in the ith reaction.

int getActivityEnum ()

Return the enum representing the choosen activity function.

• bool isAreaBasis ()

Returns true if we are in the Area Basis. False if in Molar Basis.

• bool includeSurfaceCharge ()

Returns true if we are considering surface charging during adsorption.

• std::string getAdsorbentName ()

Returns the name of the adsorbent as a string.

#### **Protected Attributes**

Matrix< double > activities\_old

List of the old activities calculated by the activity model.

### **Private Attributes**

std::vector < UnsteadyReaction > ads\_rxn

List of reactions involved with adsorption.

**Additional Inherited Members** 

5.54.1 Detailed Description

Unsteady Adsorption Reaction Object.

C++ Object to handle data and functions associated with forumlating unsteady adsorption reactions in a aqueous mixture. Each unique surface in a system will require an instance of this structure.

5.54.2 Constructor & Destructor Documentation

5.54.2.1 UnsteadyAdsorption::UnsteadyAdsorption()

Default Constructor.

5.54.2.2 UnsteadyAdsorption::~UnsteadyAdsorption()

Default Destructor.

5.54.3 Member Function Documentation

5.54.3.1 void UnsteadyAdsorption::Initialize\_Object ( MasterSpeciesList & List, int n )

Function to call the initialization of objects sequentially.

5.54.3.2 void UnsteadyAdsorption::Display\_Info()

Display the adsorption reaction information (PLACE HOLDER)

5.54.3.3 void UnsteadyAdsorption::modifyDeltas ( MassBalance & mbo )

Modify the Deltas in the MassBalance Object.

This function will take a mass balance object as an argument and modify the deltas in that object to correct for how adsorption affects that particular mass balance. Since adsorption can effect multiple mass balances, this function must be called for each mass balance in the system.

# **Parameters**

mbo reference to the MassBalance Object the adsorption is acting on

5.54.3.4 int UnsteadyAdsorption::setAdsorbIndices ( )

Find and set the adsorbed species indices for each reaction object.

This function searches through the Reaction objects in UnsteadyAdsorption to find the solid species and their indices to set that information in the adsorb\_index structure. That information will be used later to approximate maximum capacities and equilibrium parameters for use in a modified extended Langmuir type expression. Function will return 0 if successful and -1 on a failure.

```
5.54.3.5 int UnsteadyAdsorption::checkAqueousIndices ( )
```

Function to check and report errors in the aqueous species indices.

5.54.3.6 void UnsteadyAdsorption::setActivityModelInfo ( int(\*)(const Matrix< double > &logq, Matrix< double > &activity, const void \*data) act, const void \* act data )

Function to set the surface activity model and data pointer.

This function will setup the surface activity model based on the given pointer arguments. If no arguments are given, or are given as NULL, then the activity model will default to ideal solution assumption.

```
5.54.3.7 void UnsteadyAdsorption::setAqueousIndex ( int rxn_i, int species_i )
```

Set the primary aqueous species index for the ith reaction.

```
5.54.3.8 int UnsteadyAdsorption::setAqueousIndexAuto ( )
```

Automatically sets the primary aqueous species index based on reactions.

This function will go through all species and all reactions in the adsorption object and automatically set the primary aqueous species index based on the stoicheometry of the reaction. It will also check and make sure that the primary aqueous index species appears opposite of the adsorbed species in the reactions. Note: This function assumes that the adsorbed indices have already been set.

```
5.54.3.9 void UnsteadyAdsorption::setActivityEnum ( int act )
```

Set the surface activity enum value.

```
5.54.3.10 void UnsteadyAdsorption::setMolarFactor (int rxn_i, double m)
```

Set the molar factor for the ith reaction (mol/mol)

5.54.3.11 void UnsteadyAdsorption::setVolumeFactor ( int i, double v )

Set the ith volume factor for the species list (cm<sup>3</sup>/mol)

5.54.3.12 void UnsteadyAdsorption::setAreaFactor (int i, double a)

Set the ith area factor for the species list (m^2/mol)

5.54.3.13 void UnsteadyAdsorption::setSpecificArea ( double a )

Set the specific area for the adsorbent (m<sup>2</sup>/kg)

5.54.3.14 void UnsteadyAdsorption::setSpecificMolality ( double a )

Set the specific molality for the adsorbent (mol/kg)

```
5.54.3.15 void UnsteadyAdsorption::setSurfaceCharge ( double c )
Set the surface charge of the uncomplexed ligands.
5.54.3.16 void UnsteadyAdsorption::setTotalMass ( double m )
Set the total mass of the adsorbent (kg)
5.54.3.17 void UnsteadyAdsorption::setTotalVolume ( double v )
Set the total volume of the system (L)
5.54.3.18 void UnsteadyAdsorption::setAreaBasisBool ( bool opt )
Set the basis boolean directly.
5.54.3.19 void UnsteadyAdsorption::setSurfaceChargeBool (bool opt)
Set the boolean for inclusion of surface charging.
5.54.3.20 void UnsteadyAdsorption::setBasis ( std::string option )
Set the basis of the adsorption problem from the given string arg.
5.54.3.21 void UnsteadyAdsorption::setAdsorbentName ( std::string name )
Set the name of the adsorbent to the given string.
5.54.3.22 void UnsteadyAdsorption::updateActivities ( )
Set the old activities as the new activities before doing next time step.
5.54.3.23 void UnsteadyAdsorption::calculateAreaFactors ( )
Calculates the area factors used from the van der Waals volumes.
5.54.3.24 void UnsteadyAdsorption::calculateEquilibria ( double T )
Calculates all equilibrium parameters as a function of temperature.
5.54.3.25 void UnsteadyAdsorption::calculateRates ( double T )
Calculates all reaction rate parameters as a function of temperature.
5.54.3.26 void UnsteadyAdsorption::setChargeDensity ( const Matrix< double > & x )
Calculates and sets the current value of charge density.
```

5.54.3.27 void UnsteadyAdsorption::setlonicStrength ( const Matrix< double > & x )

Calculates and sets the current value of ionic strength.

5.54.3.28 int UnsteadyAdsorption::callSurfaceActivity ( const Matrix< double > & x )

Calls the activity model and returns an int flag for success or failure.

5.54.3.29 double UnsteadyAdsorption::calculateActiveFraction ( const Matrix < double > & x )

Calculates the fraction of the surface that is active and available.

5.54.3.30 double UnsteadyAdsorption::calculateSurfaceChargeDensity ( const Matrix < double > & x )

Function to calculate the surface charge density based on concentrations.

This function is used to calculate the surface charge density of the adsorbed species based on the charges and concentrations of the adsorbed species. The calculation is used to correct the adsorption equilibria constant based on a localized surface charge balance. This requires that you know the molality of the uncomplexed ligand species on the surface, as well as the specific surface area for the adsorbent.

#### **Parameters**

x matrix of the log(C) concentration values at the current non-linear step

5.54.3.31 double UnsteadyAdsorption::calculatePsi ( double sigma, double T, double I, double rel\_epsilon )

Function calculates the Psi (electric surface potential) given a set of arguments.

This function will calculate the electric surface potential of the adsorbent under the current conditions of charge density, temperature, ionic strength, and relative permittivity.

### **Parameters**

sigma	charge density of the surface (C/m^2)
T	temperature of the system in question (K)
1	ionic strength of the medium the surface is in (mol/L)
rel_epsilon	relative permittivity of the medium (Unitless)

5.54.3.32 double UnsteadyAdsorption::calculateAqueousChargeExchange ( int i )

Function to calculate the net exchange of charges of the aqeous species involved in a given reaction.

This function will look at all aqueous species involved in the ith adsorption reaction and sum up their stoicheometries and charges to see what the net change in charge is caused by the adsorption of charged species in solution. It is then used to adjust or correct the equilibrium constant for the given adsorption reaction.

### **Parameters**

*i* index of the reaction of interest for the adsorption object

5.54.3.33 double UnsteadyAdsorption::calculateEquilibriumCorrection ( double *sigma*, double *T*, double *I*, double *rel\_epsilon*, int *i* )

Function to calculate the correction term for the equilibrium parameter.

This function calculates the correction term that gets applied to the equilibrium parameter to correct for surface charge and charge accumulation/depletion effects. It will call the psi approximation and charge exchange functions, therefore it needs to have those functions arguments passed to it as well.

### **Parameters**

sigma	charge density of the surface (C/m^2)
T	temperature of the system in question (K)
1	ionic strength of the medium the surface is in (mol/L)
rel_epsilon	relative permittivity of the medium (Unitless)
i	index of the reaction of interest for the adsorption object

5.54.3.34 double UnsteadyAdsorption::Eval\_Residual ( const Matrix< double > & x, const Matrix< double > & a double a

Calculates the residual for the ith reaction in the system.

This function will provide a system residual for the ith reaction object involved in the Adsorption Reaction. The residual is fed into the SHARK solver to find the solution to solid and aqueous phase concentrations simultaneously. This function will also adjust the equilibrium parameter for the reaction

#### **Parameters**

X	matrix of the log(C) concentration values at the current non-linear step
gama	matrix of activity coefficients for each species at the current non-linear step
T	temperature of the system in question (K)
rel_perm	relative permittivity of the media (unitless)
i	index of the reaction of interest for the adsorption object

5.54.3.35 double UnsteadyAdsorption::Eval\_Residual ( const Matrix < double > & x\_new, const Matrix < double > & x\_old, const Matrix < double > & gama\_new, const Matrix < double > & gama\_old, double T, double rel\_perm, int i )

Calculates the unsteady residual for the ith reaction in the system.

This function will provide a system residual for the ith reaction object involved in the Unsteady Adsorption Reaction. The residual is fed into the SHARK solver to find the solution to solid and aqueous phase concentrations simultaneously. This function will also adjust the equilibrium parameter for the reaction

## **Parameters**

x_new	matrix of the current log(C) concentration values at the current non-linear step
gama_new	matrix of current activity coefficients for each species at the current non-linear step
x_old	matrix of the old log(C) concentration values at the current non-linear step
gama_old	matrix of old activity coefficients for each species at the current non-linear step
T	temperature of the system in question (K)
rel_perm	relative permittivity of the media (unitless)
i	index of the reaction of interest for the adsorption object

5.54.3.36 double UnsteadyAdsorption::Eval\_ReactionRate ( const Matrix < double > & x, const Matrix < double > & gama, double T, double rel\_perm, int i )

Function to calculate the explicit or implicit rate of reaction.

This function will calculate the rate/extent of the unsteady adsorption reaction given the log(C) concentrations and aqueous activities, as well as temperature and permittivity. The temperature and permittivity are used to make surface charge corrections to the equilibria and rate constants.

#### **Parameters**

X	matrix of the log(C) concentration values at the current non-linear step
gama	matrix of activity coefficients for each species at the current non-linear step
T	temperature of the system in question (K)
rel_perm	relative permittivity of the media (unitless)
i	index of the reaction of interest for the adsorption object

5.54.3.37 double UnsteadyAdsorption::Eval\_IC\_Residual ( const Matrix< double > & x, int i)

Calculate the unsteady residual for initial conditions.

Setting the intial conditions for all variables in the system requires a speciation calculation. However, we want the unsteady variables to be set to their respective initial conditions. Using this residual function imposes an equality constraint on those non-linear, unsteady variables allowing the rest of the speciation problem to be solved via PJFNK iterations.

### **Parameters**

X	matrix of the log(C) concentration values at the current non-linear step
i	index of the reaction of interest for the adsorption object

5.54.3.38 double UnsteadyAdsorption::Explicit\_Eval ( const Matrix < double > & x, const Matrix < double > & gama, double T, double rel\_perm, int i )

Return an approximate explicit solution to our unsteady adsorption variable (mol/kg)

This function will approximate the concentration of the unsteady variables based on an explicit time discretization. The purpose of this function is to try to provide the PJFNK method with a good initial guess for the values of the non-linear, unsteady variables. If we do not provide a good initial guess to these variables, then the PJFNK method may not converge to the correct solution, because the unsteady problem is the most difficult to solve.

#### **Parameters**

X	matrix of the log(C) concentration values at the current non-linear step
gama	matrix of activity coefficients for each species at the current non-linear step
T	temperature of the system in question (K)
rel_perm	relative permittivity of the media (unitless)
i	index of the reaction of interest for the adsorption object

```
5.54.3.39 UnsteadyReaction UnsteadyAdsorption::getReaction (int i)
Return reference to the ith reaction object in the adsorption object.
5.54.3.40 double UnsteadyAdsorption::getMolarFactor ( int i )
Get the ith reaction's molar factor for adsorption (mol/mol)
5.54.3.41 double UnsteadyAdsorption::getVolumeFactor ( int i )
Get the ith volume factor (species not involved return zeros) (cm<sup>^</sup>3/mol)
5.54.3.42 double UnsteadyAdsorption::getAreaFactor ( int i )
Get the ith area factor (species not involved return zeros) (m<sup>2</sup>/mol)
5.54.3.43 double UnsteadyAdsorption::getActivity ( int i )
Get the ith activity factor for the surface species.
5.54.3.44 double UnsteadyAdsorption::getOldActivity ( int i )
Get the ith old activity factor for the surface species.
5.54.3.45 double UnsteadyAdsorption::getSpecificArea ( )
Get the specific area of the adsorbent (m<sup>2</sup>/kg) or (mol/kg)
5.54.3.46 double UnsteadyAdsorption::getSpecificMolality ( )
Get the specific molality of the adsorbent (mol/kg)
5.54.3.47 double UnsteadyAdsorption::getSurfaceCharge ( )
Get the surface charge of the adsorbent.
5.54.3.48 double UnsteadyAdsorption::getBulkDensity ( )
Calculate and return bulk density of adsorbent in system (kg/L)
5.54.3.49 double UnsteadyAdsorption::getTotalMass ( )
Get the total mass of adsorbent in the system (kg)
5.54.3.50 double UnsteadyAdsorption::getTotalVolume ( )
Get the total volume of the system (L)
```

```
5.54.3.51 double UnsteadyAdsorption::getChargeDensity ( )
Get the value of the surface charge density (C/m<sup>2</sup>)
5.54.3.52 double UnsteadyAdsorption::getlonicStrength ( )
Get the value of the ionic strength of solution (mol/L)
5.54.3.53 int UnsteadyAdsorption::getNumberRxns ( )
Get the number of reactions involved in the adsorption object.
5.54.3.54 int UnsteadyAdsorption::getAdsorbIndex (int i)
Get the index of the adsorbed species in the ith reaction.
5.54.3.55 int UnsteadyAdsorption::getAqueousIndex (int i)
Get the index of the primary aqueous species in the ith reaction.
5.54.3.56 int UnsteadyAdsorption::getActivityEnum ( )
Return the enum representing the choosen activity function.
5.54.3.57 bool UnsteadyAdsorption::isAreaBasis ( )
Returns true if we are in the Area Basis, False if in Molar Basis.
5.54.3.58 bool UnsteadyAdsorption::includeSurfaceCharge ( )
Returns true if we are considering surface charging during adsorption.
5.54.3.59 std::string UnsteadyAdsorption::getAdsorbentName ( )
Returns the name of the adsorbent as a string.
5.54.4 Member Data Documentation
5.54.4.1 Matrix<double> UnsteadyAdsorption::activities_old [protected]
List of the old activities calculated by the activity model.
5.54.4.2 std::vector<UnsteadyReaction>UnsteadyAdsorption::ads_rxn [private]
List of reactions involved with adsorption.
The documentation for this class was generated from the following file:
```

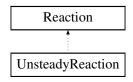
shark.h

# 5.55 UnsteadyReaction Class Reference

Unsteady Reaction Object (inherits from Reaction)

#include <shark.h>

Inheritance diagram for UnsteadyReaction:



### **Public Member Functions**

• UnsteadyReaction ()

Default Constructor.

∼UnsteadyReaction ()

Default Destructor.

• void Initialize\_Object (MasterSpeciesList &List)

Function to initialize the UnsteadyReaction object from the MasterSpeciesList.

void Display\_Info ()

Display the unsteady reaction information.

void Set\_Species\_Index (int i)

Set the Unsteady species index by number.

void Set\_Species\_Index (std::string formula)

Set the Unsteady species index by formula.

• void Set\_Stoichiometric (int i, double v)

Set the ith stoichiometric value (see Reaction object)

void Set\_Equilibrium (double v)

Set the equilibrium constant (logK) (see Reaction object)

void Set\_Enthalpy (double H)

Set the enthalpy of the reaction (J/mol) (see Reaction object)

• void Set\_Entropy (double S)

Set the entropy of the reaction (J/K/mol) (see Reaction object)

void Set\_EnthalpyANDEntropy (double H, double S)

Set both the enthalpy and entropy (J/mol) & (J/K/mol) (see Reaction object)

void Set\_Energy (double G)

Set the Gibb's free energy of reaction (J/mol) (see Reaction object)

• void Set InitialValue (double ic)

Set the initial value of the unsteady variable.

void Set\_MaximumValue (double max)

Set the maximum value of the unsteady variable to a given value max (mol/L)

void Set Forward (double forward)

Set the forward rate for the reaction (mol/L/hr)

void Set\_Reverse (double reverse)

Set the reverse rate for the reaction (mol/L/hr)

void Set ForwardRef (double Fref)

Set the forward reference rate (mol/L/hr)

void Set\_ReverseRef (double Rref)

Set the reverse reference rate (mol/L/hr)

void Set\_ActivationEnergy (double E)

Set the activation energy for the reaction (J/mol)

void Set Affinity (double b)

Set the temperature affinity parameter for the reaction.

void Set\_TimeStep (double dt)

Set the time step for the current simulation.

void checkSpeciesEnergies ()

Function to check MasterSpeciesList for species energy info (see Reaction object)

• void calculateEnergies ()

Function to calculate the energy of the reaction (see Reaction object)

void calculateEquilibrium (double T)

Function to calculate the equilibrium constant (see Reaction object)

• void calculateRate (double T)

Function to calculate the rate constant based on given temperature.

bool haveEquilibrium ()

True if equilibrium constant is given or can be calculated (see Reaction object)

• bool haveRate ()

Function to return true if you have the forward or reverse rate calculated.

• bool haveForwardRef ()

Function to return true if you have the forward reference rate.

• bool haveReverseRef ()

Function to return true if you have the reverse reference rate.

bool haveForward ()

Function to return true if you have the forward rate.

• bool haveReverse ()

Function to return true if you have the reverse rate.

int Get\_Species\_Index ()

Fetch the index of the Unsteady species.

double Get Stoichiometric (int i)

Fetch the ith stoichiometric value.

double Get\_Equilibrium ()

Fetch the equilibrium constant (logK)

double Get\_Enthalpy ()

Fetch the enthalpy of the reaction.

double Get\_Entropy ()

Fetch the entropy of the reaction.

double Get\_Energy ()

Fetch the energy of the reaction.

double Get InitialValue ()

Fetch the initial value of the variable.

• double Get MaximumValue ()

Fetch the maximum value of the variable.

double Get\_Forward ()

Fetch the forward rate.

• double Get\_Reverse ()

Fetch the reverse rate.

• double Get\_ForwardRef ()

Fetch the forward reference rate.

double Get\_ReverseRef ()

Fetch the reverse reference rate.

double Get\_ActivationEnergy ()

Fetch the activation energy for the reaction.

double Get\_Affinity ()

Fetch the temperature affinity for the reaction.

double Get\_TimeStep ()

Fetch the time step.

double Eval\_ReactionRate (const Matrix< double > &x, const Matrix< double > &gama)

Calculate reation rate (dC/dt) from concentrations and activities.

double Eval\_Residual (const Matrix< double > &x\_new, const Matrix< double > &x\_old, const Matrix
 double > &gama\_new, const Matrix< double > &gama\_old)

Calculate the unsteady residual for the reaction using and implicit time discretization.

• double Eval\_Residual (const Matrix< double > &x, const Matrix< double > &gama)

Calculate the steady-state residual for this reaction (see Reaction object)

double Eval IC Residual (const Matrix < double > &x)

Calculate the unsteady residual for initial conditions.

double Explicit Eval (const Matrix < double > &x, const Matrix < double > &gama)

Return an approximate explicit solution to our unsteady variable (mol/L)

#### **Protected Attributes**

· double initial\_value

Initial value given at t=0 (in mol/L)

double max\_value

Maximum value plausible (in mol/L)

· double forward rate

Forward reaction rate constant (in (mol/L)^n/hr)

· double reverse\_rate

Reverse reaction rate constant (in (mol/L)^n/hr)

double forward\_ref\_rate

Forward reference rate constant (in (mol/L)^n/hr)

double reverse\_ref\_rate

Reverse reference rate constant (in (mol/L)^n/hr)

· double activation\_energy

Activation or barrier energy for the reaction (J/mol)

· double temperature\_affinity

Temperature affinity parameter (dimensionless)

· double time\_step

Time step size for current step.

bool HaveForward

True if can calculate, or was given the forward rate.

bool HaveReverse

True if can calculate, or was given the reverse rate.

· bool HaveForRef

True if given the forward reference rate.

bool HaveRevRef

True if given the reverse reference rate.

· int species\_index

Index in MasterList of Unsteady Species.

**Additional Inherited Members** 

5.55.1 Detailed Description

Unsteady Reaction Object (inherits from Reaction)

C++ style object that holds data and functions associated with unsteady chemical reactions...

```
i.e., aA + bB < -reverse: forward -> cC + dD
```

This is essentially the same as the steady reaction, but we now have a forward and reverse reaction rate to deal with. It should be noted that this is a very simple kinetic reaction model based on splitting an overall equilibrium reaction into an overall forward and reverse reaction model. Therefore, it is not expected that this representation of the reaction will provide high accuracy results for reaction kinetics, but should at least provide an overall idea of the process occurring.

```
5.55.2 Constructor & Destructor Documentation
```

```
5.55.2.1 UnsteadyReaction::UnsteadyReaction ( )
```

Default Constructor.

5.55.2.2 UnsteadyReaction:: ~UnsteadyReaction ( )

Default Destructor.

5.55.3 Member Function Documentation

5.55.3.1 void UnsteadyReaction::Initialize\_Object ( MasterSpeciesList & List )

Function to initialize the UnsteadyReaction object from the MasterSpeciesList.

```
5.55.3.2 void UnsteadyReaction::Display_Info ( )
```

Display the unsteady reaction information.

5.55.3.3 void UnsteadyReaction::Set\_Species\_Index ( int i )

Set the Unsteady species index by number.

This function will set the unsteady species index by the index i given. That given index must correspond to the index of the species in the MasterSpeciesList that is being considered as the unsteady species.

#### **Parameters**

```
i index of the unsteady species in the MasterSpeciesList
```

5.55.3.4 void UnsteadyReaction::Set\_Species\_Index ( std::string formula )

Set the Unsteady species index by formula.

This function will check the MasterSpeciesList for the molecule object that has the given formula, then set the unsteady species index based on the index of that species in the master list.

#### **Parameters**

formula | molecular formula of the unsteady species (see mola.h for standard formatting)

5.55.3.5 void UnsteadyReaction::Set\_Stoichiometric (int i, double v)

Set the ith stoichiometric value (see Reaction object)

5.55.3.6 void UnsteadyReaction::Set\_Equilibrium ( double v )

Set the equilibrium constant (logK) (see Reaction object)

5.55.3.7 void UnsteadyReaction::Set\_Enthalpy ( double H )

Set the enthalpy of the reaction (J/mol) (see Reaction object)

5.55.3.8 void UnsteadyReaction::Set\_Entropy ( double S )

Set the entropy of the reaction (J/K/mol) (see Reaction object)

5.55.3.9 void UnsteadyReaction::Set\_EnthalpyANDEntropy ( double *H*, double *S* )

Set both the enthalpy and entropy (J/mol) & (J/K/mol) (see Reaction object)

5.55.3.10 void UnsteadyReaction::Set\_Energy ( double G )

Set the Gibb's free energy of reaction (J/mol) (see Reaction object)

5.55.3.11 void UnsteadyReaction::Set\_InitialValue ( double ic )

Set the initial value of the unsteady variable.

This function sets the initial concentration value for the unsteady species to the given value ic (mol/L). Only unsteady species need to be given an initial value. All other species initial values for the overall system is setup based on a speciation calculation performed while holding the unsteady variables constant at their respective initial values.

### **Parameters**

ic initial concentration value for the unsteady object (mol/L)

5.55.3.12 void UnsteadyReaction::Set\_MaximumValue ( double max )

Set the maximum value of the unsteady variable to a given value max (mol/L)

This function will be called internally to help bound the unsteady variable to reasonable maximum values. That maximum is usually based on the mass balances for the current non-linear iteration.

#### **Parameters**

	max	maximum allowable value for the unsteady variable (mol/L)	
ı	max	maximum anomable value for the anoteady variable (mei/2)	•

5.55.3.13 void UnsteadyReaction::Set\_Forward ( double forward )

Set the forward rate for the reaction (mol/L/hr)

5.55.3.14 void UnsteadyReaction::Set\_Reverse ( double reverse )

Set the reverse rate for the reaction (mol/L/hr)

5.55.3.15 void UnsteadyReaction::Set\_ForwardRef ( double Fref )

Set the forward reference rate (mol/L/hr)

Unlike just setting the forward rate, this function sets a reference forward rate of the reaction that can be used to correct the overall forward rate based on system temperature and Arrhenius Rate Equation constants.

#### **Parameters**

Fref	forward reference rate constant (mol/L/hr)
------	--

5.55.3.16 void UnsteadyReaction::Set\_ReverseRef ( double Rref )

Set the reverse reference rate (mol/L/hr)

Unlike just setting the reverse rate, this function sets a reference reverse rate of the reaction that can be used to correct the overall reverse rate based on system temperature and Arrhenius Rate Equation constants.

#### **Parameters**

Rref reverse reference rate constant (mol/L/hr)

5.55.3.17 void UnsteadyReaction::Set\_ActivationEnergy ( double E )

Set the activation energy for the reaction (J/mol)

This function will set the activation energy for the reaction to the given value of E. Note that we will only set one value for activation energy, even though there are rates for forward and reverse reactions. This is because we use the ratio of the rates and the equilibrium constant to establish the other rate. Therefore, we only need either the forward or reverse rate and the equilibrium constant to set all the rates.

### **Parameters**

*E* activation energy for the forward or reverse rate, depending on which was given

```
5.55.3.18 void UnsteadyReaction::Set_Affinity ( double b )
```

Set the temperature affinity parameter for the reaction.

This function will set the temperature affinity for the reaction to the given value of b. Note that we will only set one value for temperature affinity, even though there are rates for forward and reverse reactions. This is because we use the ratio of the rates and the equilibrium constant to establish the other rate. Therefore, we only need either the forward or reverse rate and the equilibrium constant to set all the rates.

### **Parameters**

b temperature affinity for the forward or reverse rate, depending on which was given

```
5.55.3.19 void UnsteadyReaction::Set_TimeStep ( double dt )
```

Set the time step for the current simulation.

```
5.55.3.20 void UnsteadyReaction::checkSpeciesEnergies ( )
```

Function to check MasterSpeciesList for species energy info (see Reaction object)

```
5.55.3.21 void UnsteadyReaction::calculateEnergies ( )
```

Function to calculate the energy of the reaction (see Reaction object)

```
5.55.3.22 void UnsteadyReaction::calculateEquilibrium ( double T )
```

Function to calculate the equilibrium constant (see Reaction object)

```
5.55.3.23 void UnsteadyReaction::calculateRate ( double T )
```

Function to calculate the rate constant based on given temperature.

This function will calculate and set either the forward or reverse rate for the unsteady reaction based on what information was given. If the forward rate information was given, then it sets the reverse rate and visa versa. If nothing was set correctly, an error will occur.

#### **Parameters**

T | temperature of the system in Kelvin

5.55.3.24 bool UnsteadyReaction::haveEquilibrium ( )

True if equilibrium constant is given or can be calculated (see Reaction object)

5.55.3.25 bool UnsteadyReaction::haveRate ( )

Function to return true if you have the forward or reverse rate calculated.

```
5.55.3.26 bool UnsteadyReaction::haveForwardRef()
Function to return true if you have the forward reference rate.
5.55.3.27 bool UnsteadyReaction::haveReverseRef ( )
Function to return true if you have the reverse reference rate.
5.55.3.28 bool UnsteadyReaction::haveForward ( )
Function to return true if you have the forward rate.
5.55.3.29 bool UnsteadyReaction::haveReverse ( )
Function to return true if you have the reverse rate.
5.55.3.30 int UnsteadyReaction::Get_Species_Index ( )
Fetch the index of the Unsteady species.
5.55.3.31 double UnsteadyReaction::Get_Stoichiometric ( int i )
Fetch the ith stoichiometric value.
5.55.3.32 double UnsteadyReaction::Get_Equilibrium ( )
Fetch the equilibrium constant (logK)
5.55.3.33 double UnsteadyReaction::Get_Enthalpy ( )
Fetch the enthalpy of the reaction.
5.55.3.34 double UnsteadyReaction::Get_Entropy ( )
Fetch the entropy of the reaction.
5.55.3.35 double UnsteadyReaction::Get_Energy ( )
Fetch the energy of the reaction.
5.55.3.36 double UnsteadyReaction::Get_InitialValue ( )
Fetch the initial value of the variable.
5.55.3.37 double UnsteadyReaction::Get_MaximumValue ( )
Fetch the maximum value of the variable.
```

```
double UnsteadyReaction::Get_Forward ( )
Fetch the forward rate.
5.55.3.39 double UnsteadyReaction::Get_Reverse ( )
Fetch the reverse rate.
5.55.3.40 double UnsteadyReaction::Get_ForwardRef()
Fetch the forward reference rate.
5.55.3.41 double UnsteadyReaction::Get_ReverseRef ( )
Fetch the reverse reference rate.
5.55.3.42 double UnsteadyReaction::Get_ActivationEnergy ( )
Fetch the activation energy for the reaction.
5.55.3.43 double UnsteadyReaction::Get_Affinity ( )
Fetch the temperature affinity for the reaction.
5.55.3.44 double UnsteadyReaction::Get_TimeStep ( )
Fetch the time step.
5.55.3.45 double UnsteadyReaction::Eval_ReactionRate ( const Matrix < double > & x, const Matrix < double > & gama )
```

Calculate reation rate (dC/dt) from concentrations and activities.

This function calculates the right hand side of the unsteady reaction equation based on the available rates, the current values of the non-linear variables (x=log(C)), and the activity coefficients (gama).

### **Parameters**

X	matrix of the log(C) concentration values at the current non-linear step
gama	matrix of activity coefficients for each species at the current non-linear step

5.55.3.46 double UnsteadyReaction::Eval\_Residual ( const Matrix< double > & x\_new, const Matrix< double > & x\_old, const Matrix< double > & gama\_new, const Matrix< double > & gama\_old )

Calculate the unsteady residual for the reaction using and implicit time discretization.

This function uses the current time step and states of the non-linear variables and activities to form the residual contribution of the unsteady reaction. The time dependent functions are discretized using an implicit finite difference for best stability.

#### **Parameters**

x_new	matrix of the log(C) concentration values at the current non-linear step
gama_new	matrix of activity coefficients for each species at the current non-linear step
x_old	matrix of the log(C) concentration values at the previous non-linear step
gama_old	matrix of activity coefficients for each species at the previous non-linear step

5.55.3.47 double UnsteadyReaction::Eval\_Residual ( const Matrix < double > & x, const Matrix < double > & gama )

Calculate the steady-state residual for this reaction (see Reaction object)

5.55.3.48 double UnsteadyReaction::Eval\_IC\_Residual ( const Matrix < double > & x )

Calculate the unsteady residual for initial conditions.

Setting the intial conditions for all variables in the system requires a speciation calculation. However, we want the unsteady variables to be set to their respective initial conditions. Using this residual function imposes an equality constraint on those non-linear, unsteady variables allowing the rest of the speciation problem to be solved via PJFNK iterations.

#### **Parameters**

x matrix of the log(C) concentration values at the current non-linear step

 $\textbf{5.55.3.49} \quad \textbf{double UnsteadyReaction::Explicit\_Eval ( const \ \textbf{Matrix} < \textbf{double} > \& \ \textbf{\textit{x}}, \ \textbf{const} \ \textbf{Matrix} < \textbf{double} > \& \ \textbf{\textit{gama}} \ )$ 

Return an approximate explicit solution to our unsteady variable (mol/L)

This function will approximate the concentration of the unsteady variables based on an explicit time discretization. The purpose of this function is to try to provide the PJFNK method with a good initial guess for the values of the non-linear, unsteady variables. If we do not provide a good initial guess to these variables, then the PJFNK method may not converge to the correct solution, because the unsteady problem is the most difficult to solve.

#### **Parameters**

Х	matrix of the log(C) concentration values at the current non-linear step
gama	matrix of activity coefficients for each species at the current non-linear step

5.55.4 Member Data Documentation

**5.55.4.1 double UnsteadyReaction::initial\_value** [protected]

Initial value given at t=0 (in mol/L)

**5.55.4.2** double UnsteadyReaction::max\_value [protected]

Maximum value plausible (in mol/L)

```
5.55.4.3 double UnsteadyReaction::forward_rate [protected]
Forward reaction rate constant (in (mol/L)^n/hr)
5.55.4.4 double UnsteadyReaction::reverse_rate [protected]
Reverse reaction rate constant (in (mol/L)^n/hr)
5.55.4.5 double UnsteadyReaction::forward_ref_rate [protected]
Forward reference rate constant (in (mol/L)^n/hr)
5.55.4.6 double UnsteadyReaction::reverse_ref_rate [protected]
Reverse reference rate constant (in (mol/L)^n/hr)
5.55.4.7 double UnsteadyReaction::activation_energy [protected]
Activation or barrier energy for the reaction (J/mol)
5.55.4.8 double UnsteadyReaction::temperature_affinity [protected]
Temperature affinity parameter (dimensionless)
5.55.4.9 double UnsteadyReaction::time_step [protected]
Time step size for current step.
5.55.4.10 bool UnsteadyReaction::HaveForward [protected]
True if can calculate, or was given the forward rate.
5.55.4.11 bool UnsteadyReaction::HaveReverse [protected]
True if can calculate, or was given the reverse rate.
5.55.4.12 bool UnsteadyReaction::HaveForRef [protected]
True if given the forward reference rate.
5.55.4.13 bool UnsteadyReaction::HaveRevRef [protected]
True if given the reverse reference rate.
5.55.4.14 int UnsteadyReaction::species_index [protected]
Index in MasterList of Unsteady Species.
The documentation for this class was generated from the following file:
```

• shark.h

# 5.56 ValueTypePair Class Reference

Value-Type Pair object to recognize data type of a string that was read.

```
#include <yaml_wrapper.h>
```

### **Public Member Functions**

• ValueTypePair ()

Default constructor.

∼ValueTypePair ()

Default destructor.

ValueTypePair (const std::pair< std::string, int > &vt)

Constructor by pair.

• ValueTypePair (std::string value, int type)

Construction by string and int.

ValueTypePair (const ValueTypePair &vt)

Copy constructor.

ValueTypePair & operator= (const ValueTypePair &vt)

Equals operator overload.

void editValue (std::string value)

Edits value to pair with UNKOWN type.

void editPair (std::string value, int type)

Creates a paired Value-Type from the given args.

void findType ()

Determines the data type of the object.

void assertType (int type)

Forces a specific data type.

• void DisplayPair ()

Display the pair information.

• std::string getString ()

Returns the value of the pair as a string.

bool getBool ()

Returns the value of the pair as a bool.

• double getDouble ()

Returns the value of the pair as a double.

• int getInt ()

Returns the value of the pair as an int.

• std::string getValue ()

Returns the value of the pair as it was given.

int getType ()

Returns the type of the pair.

- std::pair< std::string, int > & getPair ()

Returns reference to the actual pair object.

### **Private Attributes**

std::pair < std::string, int > Value\_Type
 pair object holding the Value and Type info

int type

Type of the value.

#### 5.56.1 Detailed Description

Value-Type Pair object to recognize data type of a string that was read.

C++ Object that creates a pair between a read in value as a string and an enum denoting what the data type of that string is. This object is primarily used in the other yaml\_wrapper objects, but can also be used for any string that you want to parse to identify it's type. The supported types are denoted in the data\_type enum and can be determined automatically by the findType() function or can be specified by the assertType() function.

```
5.56.2 Constructor & Destructor Documentation
5.56.2.1 ValueTypePair::ValueTypePair()
Default constructor.
5.56.2.2 ValueTypePair::~ValueTypePair()
Default destructor.
5.56.2.3 ValueTypePair::ValueTypePair (const std::pair < std::string, int > & vt)
Constructor by pair.
5.56.2.4 ValueTypePair::ValueTypePair ( std::string value, int type )
Construction by string and int.
5.56.2.5 ValueTypePair::ValueTypePair ( const ValueTypePair & vt )
Copy constructor.
5.56.3 Member Function Documentation
5.56.3.1 ValueTypePair& ValueTypePair::operator= ( const ValueTypePair & vt )
Equals operator overload.
5.56.3.2 void ValueTypePair::editValue ( std::string value )
Edits value to pair with UNKOWN type.
5.56.3.3 void ValueTypePair::editPair ( std::string value, int type )
Creates a paired Value-Type from the given args.
5.56.3.4 void ValueTypePair::findType()
```

Determines the data type of the object.

```
5.56.3.5 void ValueTypePair::assertType (int type)
Forces a specific data type.
5.56.3.6 void ValueTypePair::DisplayPair ( )
Display the pair information.
5.56.3.7 std::string ValueTypePair::getString ( )
Returns the value of the pair as a string.
5.56.3.8 bool ValueTypePair::getBool ( )
Returns the value of the pair as a bool.
5.56.3.9 double ValueTypePair::getDouble ( )
Returns the value of the pair as a double.
5.56.3.10 int ValueTypePair::getInt()
Returns the value of the pair as an int.
5.56.3.11 std::string ValueTypePair::getValue ( )
Returns the value of the pair as it was given.
5.56.3.12 int ValueTypePair::getType ( )
Returns the type of the pair.
5.56.3.13 std::pair<std::string,int>& ValueTypePair::getPair()
Returns reference to the actual pair object.
5.56.4 Member Data Documentation
5.56.4.1 std::pair<std::string,int> ValueTypePair::Value_Type [private]
pair object holding the Value and Type info
5.56.4.2 int ValueTypePair::type [private]
Type of the value.
The documentation for this class was generated from the following file:
```

Generated by Doxygen

· yaml\_wrapper.h

# 5.57 yaml\_cpp\_class Class Reference

Primary object used when reading and digitally storing yaml files.

```
#include <yaml_wrapper.h>
```

#### **Public Member Functions**

• yaml\_cpp\_class ()

Default constructor.

~yaml\_cpp\_class ()

Default destructor.

int setInputFile (const char \*file)

Set the input file to be read.

• int readInputFile ()

Reads through input file and stores into YamlWrapper.

• int cleanup ()

Deletes yaml\_c objects and closes the input file.

int executeYamlRead (const char \*file)

Runs the full execution of initialization, reading, and cleaning.

YamlWrapper & getYamlWrapper ()

Returns reference to the YamlWrapper Object.

void DisplayContents ()

Print out the contents of the read to the console window.

### **Private Attributes**

• YamlWrapper yaml\_wrapper

YamlWrapper object where digital file is stored.

FILE \* input\_file

Function pointer to the yaml formatted file.

• const char \* file\_name

Name of the file to be parsed and read.

• yaml\_parser\_t token\_parser

C-YAML parser object for token based parsing.

yaml\_token\_t current\_token

C-YAML token object for the current token in the file.

yaml\_token\_t previous\_token

C-YAML token object for the previous token in the file.

## 5.57.1 Detailed Description

Primary object used when reading and digitally storing yaml files.

C++ Object that holds the YamlWrapper object and the C-YAML objects necessary for reading and parsing a yaml formatted file. This is the primary object that users are expected to work with when using yaml\_wrapper.h to read input files. It contains functions necessary to setup a read instance, read and parse the input, place the parsed input results into the digital YamlWrapper object, and allow the user to query that object.

The two main functions that the typical user will need are: (i) executeYamlRead() and (ii) getYamlWrapper. Make sure that the read function was called prior to querying the YamlWrapper structure. Do not call the cleanup() function if using executeYamlRead(). That function will be automattically called after the read is complete.

```
5.57.2 Constructor & Destructor Documentation
5.57.2.1 yaml_cpp_class::yaml_cpp_class()
Default constructor.
5.57.2.2 yaml_cpp_class::~yaml_cpp_class()
Default destructor.
5.57.3 Member Function Documentation
5.57.3.1 int yaml_cpp_class::setInputFile ( const char * file )
Set the input file to be read.
5.57.3.2 int yaml_cpp_class::readInputFile ( )
Reads through input file and stores into YamlWrapper.
5.57.3.3 int yaml_cpp_class::cleanup()
Deletes yaml_c objects and closes the input file.
5.57.3.4 int yaml_cpp_class::executeYamlRead ( const char * file )
Runs the full execution of initialization, reading, and cleaning.
5.57.3.5 YamlWrapper& yaml_cpp_class::getYamlWrapper( )
Returns reference to the YamlWrapper Object.
5.57.3.6 void yaml_cpp_class::DisplayContents ( )
Print out the contents of the read to the console window.
5.57.4 Member Data Documentation
5.57.4.1 YamlWrapper yaml_cpp_class::yaml_wrapper [private]
YamlWrapper object where digital file is stored.
5.57.4.2 FILE* yaml_cpp_class::input_file [private]
Function pointer to the yaml formatted file.
```

```
5.57.4.3 const char* yaml_cpp_class::file_name [private]
Name of the file to be parsed and read.
5.57.4.4 yaml_parser_t yaml_cpp_class::token_parser [private]
C-YAML parser object for token based parsing.
5.57.4.5 yaml_token_t yaml_cpp_class::current_token [private]
C-YAML token object for the current token in the file.
5.57.4.6 yaml_token_t yaml_cpp_class::previous_token [private]
```

The documentation for this class was generated from the following file:

C-YAML token object for the previous token in the file.

• yaml\_wrapper.h

## 5.58 YamlWrapper Class Reference

Object for the entire yaml file holding all documents, header, sub-headers, keys, and values.

```
#include <yaml_wrapper.h>
```

### **Public Member Functions**

• YamlWrapper ()

Default constructor.

∼YamlWrapper ()

Default destructor.

YamlWrapper (const YamlWrapper &yaml)

Copy constructor.

YamlWrapper (std::string key, const Document &doc)

Constructor by a single document.

YamlWrapper & operator= (const YamlWrapper &yaml)

Equals overload.

• Document & operator() (const std::string key)

Return the Document reference at the given key.

• Document operator() (const std::string key) const

Return the Document at the given key.

std::map< std::string, Document > & getDocMap ()

Return reference to the document map.

Document & getDocument (std::string key)

Return reference to the document at the key.

• std::map< std::string, Document >::const\_iterator\_end () const

Returns a const iterator pointing to the end of the list.

std::map< std::string, Document >::iterator end ()

Returns an iterator pointing to the end of the list.

• std::map< std::string, Document >::const\_iterator begin () const

Returns a const iterator pointing to the begining of the list.

• std::map< std::string, Document >::iterator begin ()

Returns an iterator pointing to the begining of the list.

• void clear ()

Clear out the yaml object.

void resetKeys ()

Resets all the keys in DocumentMap to match document names.

void changeKey (std::string oldKey, std::string newKey)

Change a given oldKey in the map to the newKey given.

· void revalidateAllKeys ()

Resets and validates all keys in the structure.

void DisplayContents ()

Display the contents of the wrapper.

void addDocKey (std::string key)

Add a key to the document map.

void copyAnchor2Alias (std::string alias, Document &ref)

Find the anchor in the map, and copy to the Document reference given.

• int size ()

Return the size of the document map.

Document & getAnchoredDoc (std::string alias)

Return the reference to the document that is anchored with the given alias.

Document & getDocFromHeadAlias (std::string alias)

Return reference to the document that contains the header with the given alias.

Document & getDocFromSubAlias (std::string alias)

Return reference to the document that contains the subheader with the given alias.

### **Private Attributes**

• std::map< std::string, Document > Doc\_Map

Map of the documents contained within the wrapper.

### 5.58.1 Detailed Description

Object for the entire yaml file holding all documents, header, sub-headers, keys, and values.

C++ Object for the yaml file. This object holds a map of all Documents in the yaml file. Each document holds a map of Key-values and Headers. The Headers hold maps of Key-values and SubHeaders, and each SubHeader can hold more Key-values.

This object is used to represent a digital and queryable structure for all information contained within a yaml file. There are some limitations to what can be held here, and those limitations are based on the limitations in the C-YAML Library token parser. The main limitation is that the deepest level of allowable recursion in the file is Sub Header. Meaning that you are not allowed to have Sub-SubHeaders underneath a SubHeader object. This imposes a hard limit to number of nested lists that can be in a single Document object.

When using yaml\_cpp\_class, this object will generally be what you query into to get the information from your yaml input files. From this object, functions and operators are provided to give you the capability of querying down into any allowable level of the file by the keys that are were used in the file. Be sure that you are querying the correct objects by the correct keys, otherwise errors and exceptions will be thrown.

```
5.58.2 Constructor & Destructor Documentation
5.58.2.1 YamlWrapper::YamlWrapper()
Default constructor.
5.58.2.2 YamlWrapper::~YamlWrapper()
Default destructor.
5.58.2.3 YamlWrapper::YamlWrapper ( const YamlWrapper & yaml )
Copy constructor.
5.58.2.4 YamlWrapper::YamlWrapper ( std::string key, const Document & doc )
Constructor by a single document.
5.58.3 Member Function Documentation
5.58.3.1 YamlWrapper& YamlWrapper::operator= ( const YamlWrapper & yaml )
Equals overload.
5.58.3.2 Document& YamlWrapper::operator() ( const std::string key )
Return the Document reference at the given key.
5.58.3.3 Document YamlWrapper::operator() ( const std::string key ) const
Return the Document at the given key.
5.58.3.4 std::map<std::string, Document>& YamlWrapper::getDocMap()
Return reference to the document map.
5.58.3.5 Document & YamlWrapper::getDocument ( std::string key )
Return reference to the document at the key.
5.58.3.6 std::map<std::string, Document>::const_iterator YamlWrapper::end ( ) const
Returns a const iterator pointing to the end of the list.
5.58.3.7 std::map<std::string, Document>::iterator YamlWrapper::end ( )
Returns an iterator pointing to the end of the list.
```

```
5.58.3.8 std::map<std::string, Document>::const_iterator YamlWrapper::begin ( ) const
Returns a const iterator pointing to the begining of the list.
5.58.3.9 std::map<std::string, Document>::iterator YamlWrapper::begin ( )
Returns an iterator pointing to the begining of the list.
5.58.3.10 void YamlWrapper::clear ( )
Clear out the yaml object.
5.58.3.11 void YamlWrapper::resetKeys ( )
Resets all the keys in DocumentMap to match document names.
5.58.3.12 void YamlWrapper::changeKey ( std::string oldKey, std::string newKey )
Change a given oldKey in the map to the newKey given.
5.58.3.13 void YamlWrapper::revalidateAllKeys ( )
Resets and validates all keys in the structure.
5.58.3.14 void YamlWrapper::DisplayContents ( )
Display the contents of the wrapper.
5.58.3.15 void YamlWrapper::addDocKey ( std::string key )
Add a key to the document map.
5.58.3.16 void YamlWrapper::copyAnchor2Alias ( std::string alias, Document & ref )
Find the anchor in the map, and copy to the Document reference given.
5.58.3.17 int YamlWrapper::size ( )
Return the size of the document map.
5.58.3.18 Document& YamlWrapper::getAnchoredDoc ( std::string alias )
Return the reference to the document that is anchored with the given alias.
5.58.3.19 Document& YamlWrapper::getDocFromHeadAlias ( std::string alias )
Return reference to the document that contains the header with the given alias.
```

```
5.58.3.20 Document& YamlWrapper::getDocFromSubAlias ( std::string alias )
```

Return reference to the document that contains the subheader with the given alias.

5.58.4 Member Data Documentation

```
5.58.4.1 std::map<std::string, Document> YamlWrapper::Doc_Map [private]
```

Map of the documents contained within the wrapper.

The documentation for this class was generated from the following file:

· yaml\_wrapper.h

## 6 File Documentation

## 6.1 dogfish.h File Reference

Diffusion Object Governing Fiber Interior Sorption History.

```
#include "finch.h"
#include "mola.h"
```

### Classes

• struct DOGFISH PARAM

Data structure for species-specific parameters.

struct DOGFISH DATA

Primary data structure for running the DOGFISH application.

### **Functions**

• void print2file species header (FILE \*Output, DOGFISH DATA \*dog dat, int i)

Function to print a species based header for the output file.

void print2file\_DOGFISH\_header (DOGFISH\_DATA \*dog\_dat)

Function to print a time and space header for the output file.

void print2file DOGFISH result old (DOGFISH DATA \*dog dat)

Function to print out the old time results for the output file.

void print2file\_DOGFISH\_result\_new (DOGFISH\_DATA \*dog\_dat)

Function to print out the new time results for the output file.

• double default\_Retardation (int i, int I, const void \*data)

Default function for the retardation coefficient.

double default\_IntraDiffusion (int i, int I, const void \*data)

Default function for the intraparticle diffusion coefficient.

• double default\_FilmMTCoeff (int i, const void \*data)

Default function for the film mass transfer coefficient.

double default\_SurfaceConcentration (int i, const void \*data)

Default function for the fiber surface concentration.

int setup\_DOGFISH\_DATA (FILE \*file, double(\*eval\_R)(int i, int I, const void \*user\_data), double(\*eval\_\infty)
 DI)(int i, int I, const void \*user\_data), double(\*eval\_kf)(int i, const void \*user\_data), double(\*eval\_qs)(int i, const void \*user\_data), const void \*user\_data), const void \*user\_data)

Function will set up the memory and pointers for use in the DOGFISH simulations.

int DOGFISH Executioner (DOGFISH DATA \*dog dat)

Function to serially call all other functions need to solve the system at one time step.

int set DOGFISH ICs (DOGFISH DATA \*dog dat)

Function called to evaluate the initial conditions for the time dependent problem.

• int set\_DOGFISH\_timestep (DOGFISH\_DATA \*dog\_dat)

Function sets the time step size for the next step forward in the simulation.

int DOGFISH\_preprocesses (DOGFISH\_DATA \*dog\_dat)

Function to perform preprocess actions to be used before calling any solver.

int set\_DOGFISH\_params (const void \*user\_data)

Function to calculate the values of all parameters for all species at all nodes.

int DOGFISH postprocesses (DOGFISH DATA \*dog dat)

Function to perform post-solve actions such as printing out results.

int DOGFISH\_reset (DOGFISH\_DATA \*dog\_dat)

Function to reset the matrices and vectors and prepare for next time step.

int DOGFISH (DOGFISH\_DATA \*dog\_dat)

Function performs all necessary steps to step the diffusion simulation through time.

• int DOGFISH\_TESTS ()

Running DOGFISH tests.

## 6.1.1 Detailed Description

Diffusion Object Governing Fiber Interior Sorption History.

dogfish.cpp

This set of objects and functions is used to numerically solve linear or non-linear diffusion physics of aqueous ions into cylindrical adsorbent fibers. Boundary conditions for this problem could be a film mass transfer, reaction, or dirichlet condition depending on the type of problem being solve.

### Warning

Functions and methods in this file are still under construction.

Author

Austin Ladshaw

Date

04/09/2015

# Copyright

This software was designed and built at the Georgia Institute of Technology by Austin Ladshaw for PhD research in the area of adsorption and surface science. Copyright (c) 2015, all rights reserved.

#### 6.1.2 Function Documentation

6.1.2.1 void print2file\_species\_header ( FILE \* Output, DOGFISH\_DATA \* dog\_dat, int i )

Function to print a species based header for the output file.

6.1.2.2 void print2file\_DOGFISH\_header ( DOGFISH\_DATA \* dog\_dat )

Function to print a time and space header for the output file.

6.1.2.3 void print2file\_DOGFISH\_result\_old ( DOGFISH\_DATA \* dog\_dat )

Function to print out the old time results for the output file.

6.1.2.4 void print2file\_DOGFISH\_result\_new ( DOGFISH\_DATA \* dog\_dat )

Function to print out the new time results for the output file.

6.1.2.5 double default\_Retardation ( int i, int I, const void \* data )

Default function for the retardation coefficient.

The default retardation coefficient for this problem is 1.0 for all time and space. Therefore, this function will only ever return a 1.

## **Parameters**

i	index for the ith adsorbing species	
1	index for the lth node in the domain	
data	pointer to the DOGFISH_DATA structure	

6.1.2.6 double default\_IntraDiffusion ( int i, int l, const void \* data )

Default function for the intraparticle diffusion coefficient.

The default intraparticle diffusivity is to assume that each species i has a constant diffusivity. Therefore, this function returns the value of the parameter intraparticle\_diffusion from the DOGFISH\_PARAM structure for each adsorbing species i. Each species may have a different diffusivity.

## **Parameters**

i	index for the ith adsorbing species	
1	index for the lth node in the domain	
data	pointer to the DOGFISH_DATA structure	

6.1.2.7 double default\_FilmMTCoeff ( int i, const void \* data )

Default function for the film mass transfer coefficient.

The default film mass transfer coefficient will be to assume that this value is a constant for each species i. Therefore, this function returns the parameter value of film\_transfer\_coeff from the DOGFISH\_PARAM structure for each adsorbing species i.

#### **Parameters**

i	index for the ith adsorbing species	
data	pointer to the DOGFISH_DATA structure	

6.1.2.8 double default\_SurfaceConcentration ( int i, const void \* data )

Default function for the fiber surface concentration.

The default fiber surface concentration will be to assume that this value is a constant for each species i. Therefore, this function returns the parameter value of surface\_concentration from the DOGFISH\_PARAM structure for each adsorbing species i.

### **Parameters**

i	index for the ith adsorbing species	
data	pointer to the DOGFISH_DATA structure	

6.1.2.9 int setup\_DOGFISH\_DATA ( FILE \* file, double(\*)(int i, int I, const void \*user\_data) eval\_R, double(\*)(int i, int I, const void \*user\_data) eval\_R, double(\*)(int i, const void \*user\_data) eval\_kf, double(\*)(int i, const void \*user\_data) eval\_qs, const void \* user\_data, DOGFISH\_DATA \* dog\_dat )

Function will set up the memory and pointers for use in the DOGFISH simulations.

The pointers to the output file, parameter functions, and data structures are passed into this function to setup the problem in memory. This function must always be called prior to calling any other DOGFISH routine and after the DOGFISH DATA structure has been initialized.

### **Parameters**

file	pointer to the output file to print out results		
eval_R	function pointer for the retardation coefficient function		
eval_DI	function pointer for the intraparticle diffusion function		
eval_kf	function pointer for the film mass transfer function		
eval_qs	_qs function pointer for the surface concentration function		
user_data	user_data pointer for the user's own data structure (only if using custom functions		
dog_dat	_dat pointer for the DOGFISH_DATA structure		

6.1.2.10 int DOGFISH\_Executioner ( DOGFISH\_DATA \* dog\_dat )

Function to serially call all other functions need to solve the system at one time step.

This function will call the DOGFISH\_preprocesses function, followed by the FINCH solver functions for each species i, then call the DOGFISH\_postprocesses function. After completion, this would have solved the diffusion physics for a single time step.

```
6.1.2.11 int set_DOGFISH_ICs ( DOGFISH_DATA * dog_dat )
```

Function called to evaluate the initial conditions for the time dependent problem.

This function will use information in DOGFISH\_DATA to setup the initial conditions, initial parameter values, and initial sorption averages for each species. This function always assumes a constant initial condition for the sorption of each species.

```
6.1.2.12 int set_DOGFISH_timestep ( DOGFISH_DATA * dog_dat )
```

Function sets the time step size for the next step forward in the simulation.

This function will set the next time step size based on the spatial discretization of the fiber. Maximum time step size is locked at 0.5 hours.

```
6.1.2.13 int DOGFISH_preprocesses ( DOGFISH_DATA * dog_dat )
```

Function to perform preprocess actions to be used before calling any solver.

This function will call all of the parameter functions in order to establish boundary condition parameter values prior to calling the FINCH solvers.

```
6.1.2.14 int set_DOGFISH_params ( const void * user_data )
```

Function to calculate the values of all parameters for all species at all nodes.

This function is passed to the FINCH\_DATA data structure and set as the setparams function pointer. FINCH calls this function during it's solver routine to setup the non-linear form of the problem and solve the non-linear system.

## Parameters

user	_data	this is actually the DOGFISH	I_DATA structure, but is passed anonymously to F	FINCH
------	-------	------------------------------	--	-------

```
6.1.2.15 int DOGFISH_postprocesses ( DOGFISH_DATA * dog_dat )
```

Function to perform post-solve actions such as printing out results.

This function increments the total\_steps counter in DOGFISH\_DATA to keep a running total of all solver steps taken. Additionally, it prints out the results of the current time simulation to the output file.

```
6.1.2.16 int DOGFISH_reset ( DOGFISH_DATA * dog_dat )
```

Function to reset the matrices and vectors and prepare for next time step.

This function will reset the matrix and vector information of DOGFISH\_DATA and FINCH\_DATA to prepare for the next simulation step in time.

```
6.1.2.17 int DOGFISH ( DOGFISH_DATA * dog_dat )
```

Function performs all necessary steps to step the diffusion simulation through time.

This function calls the initial conditions, set time step, executioner, and reset functions to step the simulation through time. It will only exit when the simulation time is reached or if an error occurs.

6.2 dove.h File Reference 277

```
6.1.2.18 int DOGFISH_TESTS ( )
```

Running DOGFISH tests.

This function is called from the UI to run a test simulation of DOGFISH. Ouput is stored in a DOGFISH\_Test 
Output.txt file in a sub-directory "output" from the directory in which the executable was called.

## 6.2 dove.h File Reference

Dynamic ODE solver with Various Established methods.

```
#include "macaw.h"
#include "lark.h"
#include "yaml_wrapper.h"
```

### Classes

· class Dove

Dynamic ODE-solver with Various Established methods (DOVE) object.

# Macros

• #define DOVE\_HPP\_

### **Enumerations**

• enum integrate\_type { IMPLICIT, EXPLICIT }

Enumeration for the list of valid time integration types.

```
enum integrate_subtype {
BE, FE, CN, BDF2,
RK4, RKF }
```

Enumeration for the list of valid time integration subtypes.

enum timestep\_type { CONSTANT, ADAPTIVE, FEHLBERG }

Enumeration for the list of valid time stepper types.

enum linesearch\_type { BT, ABT, NO\_LS }

Enumeration for the list of valid line search methods.

```
enum precond_type {
    JACOBI, TRIDIAG, UGS, LGS,
    SGS }
```

Enumeration for the list of valid preconditioning options.

#### **Functions**

- int residual\_BE (const Matrix< double > &u, Matrix< double > &Res, const void \*data)
   Residual function for implicit-BE method.
- int precond\_Jac\_BE (const Matrix< double > &v, Matrix< double > &p, const void \*data)

  Preconditioning function for a Jacobi preconditioner on the implicit-BE method.
- int precond\_Tridiag\_BE (const Matrix< double > &v, Matrix< double > &p, const void \*data)

  Preconditioning function for a Tridiagonal preconditioner on the implicit-BE method.
- int precond\_UpperGS\_BE (const Matrix< double > &v, Matrix< double > &p, const void \*data)

  Preconditioning function for an Upper-Gauss-Seidel preconditioner on the implicit-BE method.
- int precond\_LowerGS\_BE (const Matrix< double > &v, Matrix< double > &p, const void \*data)

  Preconditioning function for a Lower-Gauss-Seidel preconditioner on the implicit-BE method.
- int precond\_SymmetricGS\_BE (const Matrix< double > &v, Matrix< double > &p, const void \*data)

  Preconditioning function for a Symmetric-Gauss-Seidel preconditioner on the implicit-BE method.
- int residual\_CN (const Matrix< double > &u, Matrix< double > &Res, const void \*data)

  Residual function for implicit-CN method.
- int precond\_Jac\_CN (const Matrix< double > &v, Matrix< double > &p, const void \*data)

  Preconditioning function for a Jacobi preconditioner on the implicit-CN method.
- int precond\_Tridiag\_CN (const Matrix< double > &v, Matrix< double > &p, const void \*data)

  Preconditioning function for a Tridiagonal preconditioner on the implicit-CN method.
- int precond\_UpperGS\_CN (const Matrix< double > &v, Matrix< double > &p, const void \*data)

  Preconditioning function for an Upper-Gauss-Seidel preconditioner on the implicit-CN method.
- int precond\_LowerGS\_CN (const Matrix< double > &v, Matrix< double > &p, const void \*data)

  Preconditioning function for a Lower-Gauss-Seidel preconditioner on the implicit-CN method.
- int precond\_SymmetricGS\_CN (const Matrix< double > &v, Matrix< double > &p, const void \*data)

  Preconditioning function for a Symmetric-Gauss-Seidel preconditioner on the implicit-CN method.
- int residual\_BDF2 (const Matrix< double > &u, Matrix< double > &Res, const void \*data)

  \*\*Residual function for implicit-BDF2 method.
- int precond\_Jac\_BDF2 (const Matrix< double > &v, Matrix< double > &p, const void \*data)

  Preconditioning function for a Jacobi preconditioner on the implicit-BDF2 method.
- int precond\_Tridiag\_BDF2 (const Matrix< double > &v, Matrix< double > &p, const void \*data)

  Preconditioning function for a Tridiagonal preconditioner on the implicit-BDF2 method.
- int precond\_UpperGS\_BDF2 (const Matrix< double > &v, Matrix< double > &p, const void \*data)

  Preconditioning function for an Upper-Gauss-Seidel preconditioner on the implicit-BDF2 method.
- int precond\_LowerGS\_BDF2 (const Matrix< double > &v, Matrix< double > &p, const void \*data)

  Preconditioning function for a Lower-Gauss-Seidel preconditioner on the implicit-BDF2 method.
- int precond\_SymmetricGS\_BDF2 (const Matrix< double > &v, Matrix< double > &p, const void \*data)

  Preconditioning function for a Symmetric-Gauss-Seidel preconditioner on the implicit-BDF2 method.
- double default\_func (int i, const Matrix< double > &u, double t, const void \*data)
   Default function.
- double default\_coeff (int i, const Matrix< double > &u, double t, const void \*data)
   Default time coefficient function.
- double default\_jacobi (int i, int j, const Matrix< double > &u, double t, const void \*data)
   Default Jacobian element function.
- int DOVE TESTS ()

Test function for DOVE kernel.

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## 6.2.1 Detailed Description

Dynamic ODE solver with Various Established methods.

This file creates objects and subroutines for solving systems of Ordinary Differential Equations using various established methods. The basic idea is that a user will create a function to calculate all the right-hand sides of a system of ODEs, then pass that function to the DOVE routine, which will seek a numerical solution to that system.

**Methods for Integration** 

BE = Backwards-Euler FE = Forwards-Euler CN = Crank-Nicholson BDF2 = Backwards-Differentiation-Formula-2 RK4 = Runge-Kutta-4 RKF = Runge-Kutta-Fehlberg

**References for Various Methods** 

BE and BDF2 => S. Eckert, H. Baaser, D. Gross, O. Scherf, "A BDF2 integration method with step size control for elasto-plasticity," Comp. Mech., 34, 377-386, 2004.

CN and FE => J.W. Thomas, Introduction to Numerical Methods for Partial Differential Equations, Springer, ISBN 0-387-97999-9

RK4 and RKF => B.S. Desale, N.R. Dasre, "Numerical Solution of the System of Six Coupled Nonlinear ODEs by Runge-Kutta Fourth Order Method," Applied Math. Sci., 7, 287 - 305, 2013.

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Date

09/25/2017

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This software was designed and built at the Georgia Institute of Technology by Austin Ladshaw for Post-Doc research in the area of adsorption and surface science. Copyright (c) 2017, all rights reserved.

- 6.2.2 Macro Definition Documentation
- 6.2.2.1 #define DOVE\_HPP\_
- 6.2.3 Enumeration Type Documentation
- 6.2.3.1 enum integrate\_type

Enumeration for the list of valid time integration types.

The only types that have been defined are for Implicit and Explicit methods. Sub-type enumeration is used to denote the specific methods.

**Enumerator** 

IMPLICIT EXPLICIT

# 6.2.3.2 enum integrate\_subtype

Enumeration for the list of valid time integration subtypes.

Theses subtypes define the specific scheme to be used. The table below gives a brief description of each.

# **Parameters**

BE	Backwards-Euler: Standard implicit method.
FE	Forwards-Euler: Standard explicit method.
CN	Crank-Nicholson: Time averaged, 2nd order implicit scheme.
BDF2	Backwards-Differentiation-Formula-2: 2nd order implicit method.
RK4	Runge-Kutta-4: 4th order explicit method.
RKF	Runge-Kutta-Fehlberg: 4th order explicit method with 5th order error control.

# Enumerator

ΒE

FΕ

CN

BDF2

RK4

RKF

# 6.2.3.3 enum timestep\_type

Enumeration for the list of valid time stepper types.

Type of time stepper to be used by Dove.

### **Parameters**

CONSTANT	time stepper will use a constant dt value for all time steps.					
ADAPTIVE	time stepper will adjust the time step according to simulation success.					
FEHLBERG	time stepper will adjust time step according to desired error tolerance.					

# Enumerator

**CONSTANT** 

**ADAPTIVE** 

**FEHLBERG** 

# 6.2.3.4 enum linesearch\_type

Enumeration for the list of valid line search methods.

Type of line search method to be used by Dove.

# **Parameters**

BT	uses a basic backtracking linesearch algorithm.						
ABT	uses an adaptive backtracking linesearch method.						
NO_LS	no line searching will be used.						

Enumerator

ВТ

ABT

NO\_LS

# 6.2.3.5 enum precond\_type

Enumeration for the list of valid preconditioning options.

Type of preconditioner to apply to linear iterations.

#### **Parameters**

JACOBI	uses a simple Jacobi iteration as preconditioning.
TRIDIAG	uses a Tridiagonal solve as preconditioning.
UGS	uses an Upper-Gauss-Seidel iteration as preconditioning.
LGS	uses a Lower-Gauss-Seidel iteration as preconditioning.
SGS	uses a Symmetric-Gauss-Seidel iteration as preconditioning.

### **Enumerator**

**JACOBI** 

**TRIDIAG** 

UGS

LGS

SGS

# 6.2.4 Function Documentation

6.2.4.1 int residual\_BE ( const Matrix < double > & u, Matrix < double > & Res, const void \* data )

Residual function for implicit-BE method.

This function will be passed to PJFNK as the residual function for the Dove object. In this function, DOVE will call the user defined rate functions to create a vector of residuals at the current iterate. That information will be passed into the pjfnk function (see lark.h) to iteratively solve the system of equations at a single time step.

```
Res[i] = Rnp1[i]*unp1[i] - Rn[i]*un[i] - dt*func[i](unp1)
```

6.2.4.2 int precond\_Jac\_BE ( const Matrix < double > & p, Matrix < double > & p, const void \* data )

Preconditioning function for a Jacobi preconditioner on the implicit-BE method.

This function will be passed to PJFNK as the preconditioning operation for the Dove object. In this function, DOVE will call user defined coefficient and Jacobi functions to apply a preconditioning operation on the linear system. Note that each implicit method in DOVE must have its own preconditioner because the residuals are different. Also, each type of preconditioning will have its own function.

Jacobi preconditioning: Solve Dp=v for p using input vector v and the diagonals (D) of the full jacobian.

Diagonals for BE are of the form: dR\_i/du\_i = Rnp1[i] - dt\*jacobi[i][i](unp1)

```
6.2.4.3 int precond_Tridiag_BE ( const Matrix < double > & v, Matrix < double > & p, const void * data )
```

Preconditioning function for a Tridiagonal preconditioner on the implicit-BE method.

This function will be passed to PJFNK as the preconditioning operation for the Dove object. In this function, DOVE will call user defined coefficient and Jacobi functions to apply a preconditioning operation on the linear system. Note that each implicit method in DOVE must have its own preconditioner because the residuals are different. Also, each type of preconditioning will have its own function.

Tridiagonal preconditioning: Solve (TD)p=v for p using input vector v and a Tridiagonal (TD) of the full jacobian.

Diagonals for BE are of the form:  $dR_i/du_i = Rnp1[i] - dt*jacobi[i][i](unp1)$  Off-Diagonals for BE are of form:  $dR_i/du_j = Rnp1[i] - dt*jacobi[i][j](unp1)$  for i=j and  $dR_i/du_j = -dt*jacobi[i][j](unp1)$  for i=j

```
6.2.4.4 int precond_UpperGS_BE ( const Matrix < double > & v, Matrix < double > & p, const void * data )
```

Preconditioning function for an Upper-Gauss-Seidel preconditioner on the implicit-BE method.

This function will be passed to PJFNK as the preconditioning operation for the Dove object. In this function, DOVE will call user defined coefficient and Jacobi functions to apply a preconditioning operation on the linear system. Note that each implicit method in DOVE must have its own preconditioner because the residuals are different. Also, each type of preconditioning will have its own function.

UGS preconditioning: Solve (U\*)p=v+Lp for p using input vector v with an Upper Triangular (U\*) of the full jacobian and a strict lower triangular (L) of the full jacobian.

Diagonals for BE are of the form:  $dR_i/du_i = Rnp1[i] - dt*jacobi[i][i](unp1)$  Off-Diagonals for BE are of form:  $dR_i/du_j = Rnp1[i] - dt*jacobi[i][j](unp1)$  for i=j and  $dR_i/du_j = -dt*jacobi[i][j](unp1)$  for i=j

```
6.2.4.5 int precond_LowerGS_BE ( const Matrix < double > & v, Matrix < double > & p, const void * data )
```

Preconditioning function for a Lower-Gauss-Seidel preconditioner on the implicit-BE method.

This function will be passed to PJFNK as the preconditioning operation for the Dove object. In this function, DOVE will call user defined coefficient and Jacobi functions to apply a preconditioning operation on the linear system. Note that each implicit method in DOVE must have its own preconditioner because the residuals are different. Also, each type of preconditioning will have its own function.

LGS preconditioning: Solve (L\*)p=v+Up for p using input vector v and a Lower Triangular (L\*) of the full jacobian. and a strict upper triangular (U) of the full jacobian.

Diagonals for BE are of the form:  $dR_i/du_i = Rnp1[i] - dt*jacobi[i][i](unp1)$  Off-Diagonals for BE are of form:  $dR_i/du_j = Rnp1[i] - dt*jacobi[i][j](unp1)$  for i=j and  $dR_i/du_j = -dt*jacobi[i][j](unp1)$  for i=j

```
6.2.4.6 int precond_SymmetricGS_BE ( const Matrix < double > & \nu, Matrix < double > & \rho, const void * data )
```

Preconditioning function for a Symmetric-Gauss-Seidel preconditioner on the implicit-BE method.

This function will be passed to PJFNK as the preconditioning operation for the Dove object. In this function, DOVE will call user defined coefficient and Jacobi functions to apply a preconditioning operation on the linear system. Note that each implicit method in DOVE must have its own preconditioner because the residuals are different. Also, each type of preconditioning will have its own function.

SGS preconditioning: Solve (J)p=v for p using input vector v with the Jacobian matrix (J) approximately by first solving as an Upper-Gauss-Seidel, then as a Lower-Gauss-Seidel.

Diagonals for BE are of the form:  $dR_i/du_i = Rnp1[i] - dt*jacobi[i][i](unp1)$  Off-Diagonals for BE are of form:  $dR_i/du_j = Rnp1[i] - dt*jacobi[i][j](unp1)$  for i=j and  $dR_i/du_j = -dt*jacobi[i][j](unp1)$  for i!=j

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```
6.2.4.7 int residual_CN ( const Matrix< double > & u, Matrix< double > & Res, const void * data )
```

Residual function for implicit-CN method.

This function will be passed to PJFNK as the residual function for the Dove object. In this function, DOVE will call the user defined rate functions to create a vector of residuals at the current iterate. That information will be passed into the pifnk function (see lark.h) to iteratively solve the system of equations at a single time step.

```
Res[i] = Rnp1[i]*unp1[i] - Rn[i]*un[i] - 0.5*dt*func[i](unp1) - 0.
```

```
6.2.4.8 int precond_Jac_CN ( const Matrix < double > & v, Matrix < double > & p, const void * data )
```

Preconditioning function for a Jacobi preconditioner on the implicit-CN method.

This function will be passed to PJFNK as the preconditioning operation for the Dove object. In this function, DOVE will call user defined coefficient and Jacobi functions to apply a preconditioning operation on the linear system. Note that each implicit method in DOVE must have its own preconditioner because the residuals are different. Also, each type of preconditioning will have its own function.

Jacobi preconditioning: Solve Dp=v for p using input vector v and the diagonals (D) of the full jacobian.

```
Diagonals for CN are of the form: dR_i/du_i = Rnp1[i] - 0.5*dt*jacobi[i][i](unp1)
```

```
6.2.4.9 int precond_Tridiag_CN ( const Matrix < double > & v, Matrix < double > & p, const void * data )
```

Preconditioning function for a Tridiagonal preconditioner on the implicit-CN method.

This function will be passed to PJFNK as the preconditioning operation for the Dove object. In this function, DOVE will call user defined coefficient and Jacobi functions to apply a preconditioning operation on the linear system. Note that each implicit method in DOVE must have its own preconditioner because the residuals are different. Also, each type of preconditioning will have its own function.

Tridiagonal preconditioning: Solve (TD)p=v for p using input vector v and a Tridiagonal (TD) of the full jacobian.

Diagonals for CN are of the form:  $dR_i/du_i = Rnp1[i] - 0.5*dt*jacobi[i][i](unp1)$  Off-Diagonals for CN are of form:  $dR_i/du_j = Rnp1[i] - 0.5*dt*jacobi[i][j](unp1)$  for i=j and  $dR_i/du_j = -0.5*dt*jacobi[i][j](unp1)$  for i=j

```
6.2.4.10 int precond_UpperGS_CN ( const Matrix < double > & v, Matrix < double > & p, const void * data )
```

Preconditioning function for an Upper-Gauss-Seidel preconditioner on the implicit-CN method.

This function will be passed to PJFNK as the preconditioning operation for the Dove object. In this function, DOVE will call user defined coefficient and Jacobi functions to apply a preconditioning operation on the linear system. Note that each implicit method in DOVE must have its own preconditioner because the residuals are different. Also, each type of preconditioning will have its own function.

UGS preconditioning: Solve (U\*)p=v+Lp for p using input vector v with an Upper Triangular (U\*) of the full jacobian and a strict lower triangular (L) of the full jacobian.

Diagonals for CN are of the form:  $dR_i/du_i = Rnp1[i] - 0.5*dt*jacobi[i][i](unp1)$  Off-Diagonals for CN are of form:  $dR_i/du_j = Rnp1[i] - 0.5*dt*jacobi[i][j](unp1)$  for i=j and  $dR_i/du_j = -0.5*dt*jacobi[i][j](unp1)$  for i=j

```
6.2.4.11 int precond_LowerGS_CN ( const Matrix < double > & v, Matrix < double > & p, const void * data )
```

Preconditioning function for a Lower-Gauss-Seidel preconditioner on the implicit-CN method.

This function will be passed to PJFNK as the preconditioning operation for the Dove object. In this function, DOVE will call user defined coefficient and Jacobi functions to apply a preconditioning operation on the linear system. Note that each implicit method in DOVE must have its own preconditioner because the residuals are different. Also, each type of preconditioning will have its own function.

LGS preconditioning: Solve (L\*)p=v+Up for p using input vector v and a Lower Triangular (L\*) of the full jacobian. and a strict upper triangular (U) of the full jacobian.

Diagonals for CN are of the form:  $dR_i/du_i = Rnp1[i] - 0.5*dt*jacobi[i][i](unp1)$  Off-Diagonals for CN are of form:  $dR_i/du_j = Rnp1[i] - 0.5*dt*jacobi[i][j](unp1)$  for i=1 and  $dR_i/du_j = -0.5*dt*jacobi[i][j](unp1)$  for i=1

```
6.2.4.12 int precond_SymmetricGS_CN ( const Matrix < double > & v, Matrix < double > & p, const void * data )
```

Preconditioning function for a Symmetric-Gauss-Seidel preconditioner on the implicit-CN method.

This function will be passed to PJFNK as the preconditioning operation for the Dove object. In this function, DOVE will call user defined coefficient and Jacobi functions to apply a preconditioning operation on the linear system. Note that each implicit method in DOVE must have its own preconditioner because the residuals are different. Also, each type of preconditioning will have its own function.

SGS preconditioning: Solve (J)p=v for p using input vector v with the Jacobian matrix (J) approximately by first solving as an Upper-Gauss-Seidel, then as a Lower-Gauss-Seidel.

Diagonals for CN are of the form:  $dR_i/du_i = Rnp1[i] - 0.5*dt*jacobi[i][i](unp1)$  Off-Diagonals for CN are of form:  $dR_i/du_j = Rnp1[i] - 0.5*dt*jacobi[i][j](unp1)$  for i=j and  $dR_i/du_j = -0.5*dt*jacobi[i][j](unp1)$  for i=j

```
6.2.4.13 int residual_BDF2 ( const Matrix < double > & u, Matrix < double > & Res, const void * data )
```

Residual function for implicit-BDF2 method.

This function will be passed to PJFNK as the residual function for the Dove object. In this function, DOVE will call the user defined rate functions to create a vector of residuals at the current iterate. That information will be passed into the pjfnk function (see lark.h) to iteratively solve the system of equations at a single time step. Note that the first time step will be the same as the BE method, then each subsequent time step will be made as a function of un+1, un, and un-1 time levels.

```
Res[i] = an*Rnp1[i]*unp1[i] - bn*Rn[i]*un[i] + cn*Rnnm1[i]*unm1[i] - dt*func[i](unp1) \\ where an = (1+2*rn)/(1+rn); bn = (1+rn); cn = (rn*rn)/(1+rn) and where rn = dt/dt\_old
```

Note

if rn = 0 (i.e. for first step) then this is same as BE method

```
6.2.4.14 int precond_Jac_BDF2 ( const Matrix < double > & v, Matrix < double > & p, const void * data )
```

Preconditioning function for a Jacobi preconditioner on the implicit-BDF2 method.

This function will be passed to PJFNK as the preconditioning operation for the Dove object. In this function, DOVE will call user defined coefficient and Jacobi functions to apply a preconditioning operation on the linear system. Note that each implicit method in DOVE must have its own preconditioner because the residuals are different. Also, each type of preconditioning will have its own function.

Jacobi preconditioning: Solve Dp=v for p using input vector v and the diagonals (D) of the full jacobian.

Diagonals for BDF2 are of the form: dR\_i/du\_i = an\*Rnp1[i] - dt\*jacobi[i][i](unp1)

```
6.2.4.15 int precond_Tridiag_BDF2 ( const Matrix < double > & v, Matrix < double > & p, const void * data )
```

Preconditioning function for a Tridiagonal preconditioner on the implicit-BDF2 method.

This function will be passed to PJFNK as the preconditioning operation for the Dove object. In this function, DOVE will call user defined coefficient and Jacobi functions to apply a preconditioning operation on the linear system. Note that each implicit method in DOVE must have its own preconditioner because the residuals are different. Also, each type of preconditioning will have its own function.

Tridiagonal preconditioning: Solve (TD)p=v for p using input vector v and a Tridiagonal (TD) of the full jacobian.

Diagonals for BDF2 are of the form:  $dR_i/du_i = an*Rnp1[i] - dt*jacobi[i][i](unp1)$  Off-Diagonals for BDF2 are of form:  $dR_i/du_j = an*Rnp1[i] - dt*jacobi[i][j](unp1)$  for i=j and  $dR_i/du_j = -dt*jacobi[i][j](unp1)$  for i=j

```
6.2.4.16 int precond_UpperGS_BDF2 ( const Matrix < double > & v, Matrix < double > & p, const void * data )
```

Preconditioning function for an Upper-Gauss-Seidel preconditioner on the implicit-BDF2 method.

This function will be passed to PJFNK as the preconditioning operation for the Dove object. In this function, DOVE will call user defined coefficient and Jacobi functions to apply a preconditioning operation on the linear system. Note that each implicit method in DOVE must have its own preconditioner because the residuals are different. Also, each type of preconditioning will have its own function.

UGS preconditioning: Solve (U\*)p=v+Lp for p using input vector v with an Upper Triangular (U\*) of the full jacobian and a strict lower triangular (L) of the full jacobian.

Diagonals for BDF2 are of the form:  $dR_i/du_i = an*Rnp1[i] - dt*jacobi[i][i](unp1)$  Off-Diagonals for BDF2 are of form:  $dR_i/du_j = an*Rnp1[i] - dt*jacobi[i][j](unp1)$  for i=j and  $dR_i/du_j = -dt*jacobi[i][j](unp1)$  for i=j

```
6.2.4.17 int precond_LowerGS_BDF2 ( const Matrix < double > & v, Matrix < double > & p, const void * data )
```

Preconditioning function for a Lower-Gauss-Seidel preconditioner on the implicit-BDF2 method.

This function will be passed to PJFNK as the preconditioning operation for the Dove object. In this function, DOVE will call user defined coefficient and Jacobi functions to apply a preconditioning operation on the linear system. Note that each implicit method in DOVE must have its own preconditioner because the residuals are different. Also, each type of preconditioning will have its own function.

LGS preconditioning: Solve (L\*)p=v+Up for p using input vector v and a Lower Triangular (L\*) of the full jacobian. and a strict upper triangular (U) of the full jacobian.

Diagonals for BDF2 are of the form:  $dR_i/du_i = an*Rnp1[i] - dt*jacobi[i][i](unp1)$  Off-Diagonals for BDF2 are of form:  $dR_i/du_j = an*Rnp1[i] - dt*jacobi[i][j](unp1)$  for i=j and  $dR_i/du_j = -dt*jacobi[i][j](unp1)$  for i=j

```
6.2.4.18 int precond_SymmetricGS_BDF2 ( const Matrix < double > & v, Matrix < double > & p, const void * data )
```

Preconditioning function for a Symmetric-Gauss-Seidel preconditioner on the implicit-BDF2 method.

This function will be passed to PJFNK as the preconditioning operation for the Dove object. In this function, DOVE will call user defined coefficient and Jacobi functions to apply a preconditioning operation on the linear system. Note that each implicit method in DOVE must have its own preconditioner because the residuals are different. Also, each type of preconditioning will have its own function.

SGS preconditioning: Solve (J)p=v for p using input vector v with the Jacobian matrix (J) approximately by first solving as an Upper-Gauss-Seidel, then as a Lower-Gauss-Seidel.

Diagonals for BDF2 are of the form:  $dR_i/du_i = an*Rnp1[i] - dt*jacobi[i][i](unp1)$  Off-Diagonals for BDF2 are of form:  $dR_i/du_j = an*Rnp1[i] - dt*jacobi[i][j](unp1)$  for i=j and  $dR_i/du_j = -dt*jacobi[i][j](unp1)$  for i=j

```
6.2.4.19 double default_func ( int i, const Matrix < double > & u, double t, const void * data )
Default function.
6.2.4.20 double default_coeff ( int i, const Matrix < double > & u, double t, const void * data )
Default time coefficient function.
6.2.4.21 double default_jacobi ( int i, int j, const Matrix < double > & u, double t, const void * data )
Default Jacobian element function.
6.2.4.22 int DOVE_TESTS ( )
```

Test function for DOVE kernel.

This function sets up and solves a test problem for DOVE. It is callable from the UI.

#### 6.3 eel.h File Reference

Easy-access Element Library.

```
#include <stdio.h>
#include <math.h>
#include <iostream>
#include <fstream>
#include <stdlib.h>
#include <vector>
#include <time.h>
#include <float.h>
#include <string>
#include "error.h"
```

### Classes

· class Atom

Atom object to hold information about specific atoms in the periodic table (click Atom to go to function definitions)

class PeriodicTable

Class object that store a digitial copy of all Atom objects.

#### **Functions**

• int EEL\_TESTS ()

Test function to exercise the class objects and check for errors.

#### 6.3.1 Detailed Description

Easy-access Element Library.

eel.cpp

This file contains two C++ objects: (i) Atom and (ii) PeriodicTable.

The Atom class defines all relavent information necessary for dealing with actual atoms. However, this is not necessarilly all the information that one may need for any simulation dealing with atoms. Instead, it is really just a place holder used to construct Molecules and hold oxidation state and molecular/atomic wieght information.

The PeriodicTable class creates a digital version of a complete periodic table. Further development of this object can make it possible to query this structure for a particular atom upon user request.

### Warning

The Atom class is mostly complete, but the PeriodicTable object is just a place holder.

### **Author**

Austin Ladshaw

Date

02/23/2015

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#### 6.3.2 Function Documentation

```
6.3.2.1 int EEL_TESTS ( )
```

Test function to exercise the class objects and check for errors.

## 6.4 egret.h File Reference

Estimation of Gas-phase pRopErTies.

```
#include "macaw.h"
```

### Classes

struct PURE GAS

Data structure holding all the parameters for each pure gas spieces.

struct MIXED\_GAS

Data structure holding information necessary for computing mixed gas properties.

#### **Macros**

• #define Rstd 8.3144621

Gas Constant in J/K/mol (or) L\*kPa/K/mol (Standard Units)

#define RE3 8.3144621E+3

Gas Constant in cm<sup>3</sup>\*kPa/K/mol (Convenient for density calculations)

• #define Po 100.0

Standard state pressure (kPa)

#define Cstd(p, T) ((p)/(Rstd\*T))

Calculation of concentration/density from partial pressure (Cstd = mol/L)

#define CE3(p, T) ((p)/(RE3\*T))

Calculation of concentration/density from partial pressure (CE3 = mol/cm<sup>3</sup>)

#define Pstd(c, T) ((c)\*Rstd\*T)

Calculation of partial pressure from concentration/density (c = mol/L)

#define PE3(c, T) ((c)\*RE3\*T)

Calculation of partial pressure from concentration/density ( $c = mol/cm^{\wedge} 3$ )

#define Nu(mu, rho) ((mu)/(rho))

Calculation of kinematic viscosity from dynamic viscosity and density (cm<sup>2</sup>/s)

#define PSI(T) (0.873143 + (0.000072375\*T))

Calculation of temperature correction factor for dynamic viscosity.

#define Dp\_ij(Dij, PT) ((PT\*Dij)/Po)

Calculation of the corrected binary diffusivity (cm $^{\land}$ 2/s)

#define D\_ij(MWi, MWj, rhoi, rhoj, mui, muj) ( (4.0 / sqrt(2.0)) \* pow(((1/MWi)+(1/MWj)),0.5) ) / pow((pow((rhoi/(1.385\*mui)),2.0)/MWi),0.25)+ pow((pow((rhoi/(1.385\*mui)),2.0)/MWj),0.25)),2.0 )

Calculation of binary diffusion based on MW, density, and viscosity info (cm<sup>2</sup>/s)

#define Mu(muo, To, C, T) (muo \* ((To + C)/(T + C)) \* pow((T/To),1.5) )

Calculation of single species viscosity from Sutherland's Equ. (g/cm/s)

#define D\_ii(rhoi, mui) (1.385\*mui/rhoi)

Calculation of self-diffusivity (cm $^{\land}$ 2/s)

#define ReNum(u, L, nu) (u\*L/nu)

Calculation of the Reynold's Number (-)

#define ScNum(nu, D) (nu/D)

Calculation of the Schmidt Number (-)

#define FilmMTCoeff(D, L, Re, Sc) ((D/L)\*(2.0 + (1.1\*pow(Re,0.6)\*pow(Sc,0.3))))

Calculation of film mass transfer coefficient (cm/s)

#### **Functions**

int initialize\_data (int N, MIXED\_GAS \*gas\_dat)

int calculate\_properties (MIXED\_GAS \*gas\_dat)

Function to initialize the MIXED\_GAS structure based on number of gas species.

- - Function to set the values of the parameters in the gas phase.

Function to calculate the gas properties based on information in MIXED\_GAS.

• int EGRET TESTS ()

Function runs a series of tests for the EGRET file.

#### 6.4.1 Detailed Description

Estimation of Gas-phase pRopErTies.

egret.cpp

This file is responsible for estimating various temperature, pressure, and concentration dependent parameters to be used in other models for gas phase adsorption, mass transfer, and or mass transport. The goal of this file is to eliminate redundancies in code such that the higher level programs operate more efficiently and cleanly. Calculations made here are based on kinetic theory of gases, ideal gas law, and some emperical models that were developed to account for changes in density and viscosity with changes in temperature between standard temperatures and up to 1000 K.

Author

Austin Ladshaw

Date

01/29/2015

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## 6.4.2 Macro Definition Documentation

6.4.2.1 #define Rstd 8.3144621

Gas Constant in J/K/mol (or) L\*kPa/K/mol (Standard Units)

6.4.2.2 #define RE3 8.3144621E+3

Gas Constant in cm<sup>3</sup>\*kPa/K/mol (Convenient for density calculations)

6.4.2.3 #define Po 100.0

Standard state pressure (kPa)

6.4.2.4 #define Cstd( p, T) ((p)/(Rstd\*T))

Calculation of concentration/density from partial pressure (Cstd = mol/L)

6.4.2.5 #define CE3( p, T) ((p)/(RE3\*T))

Calculation of concentration/density from partial pressure (CE3 = mol/cm^3)

6.4.2.6 #define Pstd( c, T) ((c)\*Rstd\*T)

Calculation of partial pressure from concentration/density (c = mol/L)

```
6.4.2.7 #define PE3( c, T) ((c)*RE3*T)
Calculation of partial pressure from concentration/density (c = mol/cm^{3})
6.4.2.8 #define Nu( mu, rho) ((mu)/(rho))
Calculation of kinematic viscosity from dynamic viscosity and density (cm<sup>2</sup>/s)
6.4.2.9 #define PSI(T) (0.873143 + (0.000072375*T))
Calculation of temperature correction factor for dynamic viscosity.
6.4.2.10 #define Dp_ij( Dij, PT ) ((PT*Dij)/Po)
Calculation of the corrected binary diffusivity (cm<sup>2</sup>/s)
6.4.2.11 #define D_ij( MWi, MWj, rhoi, rhoj, mui, muj ) ( (4.0 / sqrt(2.0)) * pow(((1/MWi)+(1/MWj)),0.5) ) / pow(
         (pow((pow((rhoi/(1.385*mui)),2.0)/MWi),0.25)+ pow((pow((rhoi/(1.385*muj)),2.0)/MWj),0.25)),2.0)
Calculation of binary diffusion based on MW, density, and viscosity info (cm<sup>2</sup>/s)
6.4.2.12 #define Mu( muo, To, C, T) (muo * ((To + C)/(T + C)) * pow((T/To),1.5))
Calculation of single species viscosity from Sutherland's Equ. (g/cm/s)
6.4.2.13 #define D_ii( rhoi, mui ) (1.385*mui/rhoi)
Calculation of self-diffusivity (cm<sup>2</sup>/s)
6.4.2.14 #define ReNum( u, L, nu ) (u*L/nu)
Calculation of the Reynold's Number (-)
6.4.2.15 #define ScNum( nu, D ) (nu/D)
Calculation of the Schmidt Number (-)
6.4.2.16 #define FilmMTCoeff( D, L, Re, Sc ) ((D/L)*(2.0 + (1.1*pow(Re,0.6)*pow(Sc,0.3))))
Calculation of film mass transfer coefficient (cm/s)
6.4.3 Function Documentation
6.4.3.1 int initialize_data (int N, MIXED_GAS * gas_dat )
Function to initialize the MIXED_GAS structure based on number of gas species.
This function will initialize the sizes of all vector objects in the MIXED_GAS structure based on the number of gas
```

This function will initialize the sizes of all vector objects in the MIXED\_GAS structure based on the number of gas species indicated by N.

6.4.3.2 int set\_variables ( double PT, double T, double T, double T, double T, std::vector T double T, T double T double T.

Function to set the values of the parameters in the gas phase.

The gas phase properties are a function of total pressure, gas temperature, gas velocity, characteristic length, and the mole fractions of each species in the gas phase. Prior to calculating the gas phase properties, these parameters must be set and updated as they change.

#### **Parameters**

PT	total gas pressure in kPa
T	gas temperature in K
us	gas velocity in cm/s
L	characteristic length in cm (this depends on the particular system)
У	vector of gas mole fractions of each species in the mixture
gas_dat	pointer to the MIXED_GAS data structure

### 6.4.3.3 int calculate\_properties ( MIXED GAS \* gas\_dat )

Function to calculate the gas properties based on information in MIXED\_GAS.

This function uses the kinetic theory of gases, combined with other semi-empirical models, to predict and approximate several properties of the mixed gas phase that might be necessary when running any gas dynamical simulation. This includes mass and energy transfer equations, as well as adsorption kinetics in porous adsorbents.

```
6.4.3.4 int EGRET_TESTS ( )
```

Function runs a series of tests for the EGRET file.

The test looks at a standard air with 5 primary species of interest and calculates the gas properties from 273 K to 373 K. This function can be called from the UI.

#### 6.5 error.h File Reference

All error types are defined here.

```
#include <iostream>
```

### **Macros**

#define mError(i)

# **Enumerations**

enum error\_type {
 generic\_error, file\_dne, indexing\_error, magpie\_reverse\_error,
 simulation\_fail, invalid\_components, invalid\_boolean, invalid\_molefraction,
 invalid\_gas\_sum, invalid\_solid\_sum, scenario\_fail, out\_of\_bounds,
 non\_square\_matrix, dim\_mis\_match, empty\_matrix, opt\_no\_support,
 invalid\_fraction, ortho\_check\_fail, unstable\_matrix, no\_diffusion,
 negative\_mass, negative\_time, matvec\_mis\_match, arg\_matrix\_same,
 singular\_matrix, matrix\_too\_small, invalid\_size, nullptr\_func,
 invalid\_norm, vector\_out\_of\_bounds, zero\_vector, tensor\_out\_of\_bounds,
 non\_real\_edge, nullptr\_error, invalid\_atom, invalid\_proton,
 invalid\_neutron, invalid\_electron, invalid\_valence, string\_parse\_error,
 unregistered\_name, rxn\_rate\_error, invalid\_species, duplicate\_variable,
 missing\_information, invalid\_type, key\_not\_found, anchor\_alias\_dne,
 initial\_error, not\_a\_token, read\_error, invalid\_console\_input }

List of names for error type.

#### **Functions**

· void error (int flag)

Error function customizes output message based on flag.

### 6.5.1 Detailed Description

All error types are defined here.

error.cpp

This file defines all the different errors that may occur in any simulation in any file. Those errors are recognized by an enum with is then passed through to the error.cpp file that customizes the error message to the console. A macro will also print out the file name and line number where the error occured.

**Author** 

Austin Ladshaw

Date

04/28/2014

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# 6.5.2 Macro Definition Documentation

```
6.5.2.1 #define mError( i )
```

## Value:

# 6.5.3 Enumeration Type Documentation

# 6.5.3.1 enum error\_type

List of names for error type.

### Enumerator

```
generic_error
file_dne
indexing_error
magpie_reverse_error
simulation_fail
```

invalid\_components

invalid\_boolean

invalid\_molefraction

invalid\_gas\_sum

invalid\_solid\_sum

scenario\_fail

out\_of\_bounds

non\_square\_matrix

dim\_mis\_match

empty\_matrix

opt\_no\_support

invalid\_fraction

ortho\_check\_fail

unstable\_matrix

no\_diffusion

negative\_mass

negative\_time

matvec\_mis\_match

arg\_matrix\_same

singular\_matrix

matrix\_too\_small

invalid\_size

nullptr\_func

invalid\_norm

vector\_out\_of\_bounds

zero\_vector

tensor\_out\_of\_bounds

non\_real\_edge

nullptr\_error

invalid\_atom

invalid\_proton

invalid\_neutron

invalid\_electron

invalid\_valence

string\_parse\_error

unregistered\_name

rxn\_rate\_error

invalid\_species

duplicate\_variable

missing\_information

invalid\_type

key\_not\_found

anchor\_alias\_dne

initial\_error

not\_a\_token

read\_error

invalid\_console\_input

#### 6.5.4 Function Documentation

```
6.5.4.1 void error (int flag)
```

Error function customizes output message based on flag.

This error function is reference in the error.cpp file, but is not called by any other file. Instead, all other files call the mError(i) macro that expands into this error function call plus prints out the file name and line number where the error occured.

### 6.6 finch.h File Reference

Flux-limiting Implicit Non-oscillatory Conservative High-resolution scheme.

```
#include "macaw.h"
#include "lark.h"
```

#### Classes

struct FINCH\_DATA

Data structure for the FINCH object.

# **Enumerations**

• enum finch\_solve\_type { FINCH\_Picard, LARK\_Picard, LARK\_PJFNK }

List of enum options to define the solver type in FINCH.

enum finch\_coord\_type { Cartesian, Cylindrical, Spherical }

List of enum options to define the coordinate system in FINCH.

## **Functions**

double max (std::vector< double > &values)

Function returns the maximum in a list of values.

double min (std::vector< double > &values)

Function returns the minimum in a list of values.

double minmod (std::vector< double > &values)

Function returns the result of the minmod function acting on a list of values.

• int uTotal (FINCH DATA \*dat)

Function integrates the conserved quantity to return it's total in the domain.

int uAverage (FINCH\_DATA \*dat)

Function integrates the conserved quantity to reture it's average in the domain.

• int check Mass (FINCH DATA \*dat)

Function checks the unp1 vector for negative values and will adjust if needed.

int l\_direct (FINCH\_DATA \*dat)

Function solves the discretized FINCH problem directly by assuming it is linear.

int lark picard step (const Matrix < double > &x, Matrix < double > &G, const void \*data)

Function to perform the necessary LARK Picard iterative method (not typically used)

int nl\_picard (FINCH\_DATA \*dat)

Function to solve the discretized FINCH problem iteratively by assuming it is non-linear.

int setup\_FINCH\_DATA (int(\*user\_callroutine)(const void \*user\_data), int(\*user\_setic)(const void \*user\_data), int(\*user\_timestep)(const void \*user\_data), int(\*user\_preprocess)(const void \*user\_data), int(\*user\_solve)(const void \*user\_data), int(\*user\_setparams)(const void \*user\_data), int(\*user\_discretize)(const void \*user\_data), int(\*user\_bcs)(const void \*user\_data), int(\*user\_res)(const Matrix< double > &x, Matrix< double > &s, const void \*user\_data), int(\*user\_precon)(const Matrix< double > &b, Matrix< double > &p, const void \*user\_data), int(\*user\_postprocess)(const void \*user\_data), int(\*user\_reset)(const void \*user\_data), int(\*user\_reset)(const void \*user\_data), int(\*user\_reset)(const void \*user\_data)

Function to setup memory and set user defined functions into the FINCH object.

void print2file\_dim\_header (FILE \*Output, FINCH\_DATA \*dat)

Function will print out a dimension header for FINCH output.

void print2file\_time\_header (FILE \*Output, FINCH\_DATA \*dat)

Function will print out a time header for FINCH output.

void print2file\_result\_old (FILE \*Output, FINCH\_DATA \*dat)

Function will print out the old results to the variable u.

void print2file\_result\_new (FILE \*Output, FINCH\_DATA \*dat)

Function will print out the new results to the variable u.

• void print2file\_newline (FILE \*Output, FINCH\_DATA \*dat)

Function will force print out a blank line.

void print2file\_tab (FILE \*Output, FINCH\_DATA \*dat)

Function will force print out a tab.

• int default execution (const void \*user data)

Default executioner function for FINCH.

int default\_ic (const void \*user\_data)

Default initial conditions function for FINCH.

int default\_timestep (const void \*user\_data)

Default time step function for FINCH.

int default\_preprocess (const void \*user\_data)

Default preprocesses function for FINCH.

int default\_solve (const void \*user\_data)

Default solve function for FINCH.

int default\_params (const void \*user\_data)

Default params function for FINCH.

int minmod\_discretization (const void \*user\_data)

Minmod Discretization function for FINCH.

• int vanAlbada discretization (const void \*user data)

Van Albada Discretization function for FINCH.

int ospre\_discretization (const void \*user\_data)

Ospre Discretization function for FINCH.

int default\_bcs (const void \*user\_data)

Default boundary conditions function for FINCH.

int default\_res (const Matrix< double > &x, Matrix< double > &res, const void \*user\_data)

Default residual function for FINCH.

int default\_precon (const Matrix< double > &b, Matrix< double > &p, const void \*user\_data)

Default preconditioning function for FINCH.

- int default\_postprocess (const void \*user\_data)
- int default reset (const void \*user data)

Default reset function for FINCH.

• int FINCH\_TESTS ()

Function runs a particular FINCH test.

#### 6.6.1 Detailed Description

Flux-limiting Implicit Non-oscillatory Conservative High-resolution scheme.

finch.cpp

This is a conservative finite differences scheme based on the Kurganov and Tadmoor (2000) MUSCL scheme for non-linear conservation laws. It can solve 1-D conservation law problems in three different coordinate systems: (i) Cartesian - axial, (ii) Cylindrical - radial, and (iii) Spherical - radial. It is the backbone algorithm behind all 1-D PDE problems in the ecosystem software.

The form of the general conservation law problem that FINCH solves is...

```
z^{\wedge}d*R*du/dt = d/dz(z^{\wedge}d*D*du/dz) - d/dz(z^{\wedge}d*v*u) - z^{\wedge}d*k*u + z^{\wedge}d*S
```

where R, D, v, k, and S are the parameters of the problem and d, z, and u are the coordinates, spatial dimension, and conserved quantities, respectively. The parameter R is a retardation coefficient, D is a diffusion coefficient, v is a velocity, k is a reaction coefficient, and S is a forcing function or source/sink term.

FINCH supports the use of both Dirichlet and Neuman boundary conditions as the input/inlet condition and uses the No Flux (or Natural) boundary condition for the output/outlet of the domain. For radial problems, the outlet is always taken to the center of the cylindrical or spherical particle. This enforces the symmetry of the problem. For axial problems, the outlet is determined by the sign of the velocity term and is therefore choosen by the routine based on the actual flow direction in the domain.

Parameters of the problem can be coupled to the variable u and also be functions of space and time. The coupling of the parameters with the variable forces the problem to become non-linear, which requires iteration to solve. The default iterative method is a built-in Picard's method. This method is equivalent to an inexact Newton method, because we use the Linear Solve of this system as a weak approximation to the non-linear solve. Generally, this method is sufficient and is the most efficient. However, if a problem is particularly difficult to solve, then we can call some of the non-linear solvers developed in LARK. If PJFNK is used, then the Linear Solve for the FINCH problem is used as the Preconditioner for the Linear Solve in PJFNK.

This algorithm comes packaged with three different slope limiter functions to stabilize the velocity term for highly advectively dominate problems. The available slope limiters are: (i) minmod, (ii) van Albada, and (iii) ospre. By default, the FINCH setup function will set the slope limiter to ospre, because this method provides a reasonable compromise between accuracy and efficiency.

**Slope Limiter Stats:** 

minmod -> Highest Accuracy, Lowest Efficiency van Albada -> Lowest Accuracy, Highest Efficiency ospre -> Average Accuracy, Average Efficiency

Author

Austin Ladshaw

Date

01/29/2015

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6.6 finch.h File Reference 297

### 6.6.2 Enumeration Type Documentation

```
6.6.2.1 enum finch_solve_type
```

List of enum options to define the solver type in FINCH.

**Enumerator** 

FINCH\_Picard LARK\_Picard LARK\_PJFNK

6.6.2.2 enum finch\_coord\_type

List of enum options to define the coordinate system in FINCH.

Enumerator

Cartesian

Cylindrical

Spherical

#### 6.6.3 Function Documentation

```
6.6.3.1 double max ( std::vector< double > & values )
```

Function returns the maximum in a list of values.

```
6.6.3.2 double min ( std::vector< double > & values )
```

Function returns the minimum in a list of values.

```
6.6.3.3 double minmod ( std::vector < double > & values )
```

Function returns the result of the minmod function acting on a list of values.

```
6.6.3.4 int uTotal ( FINCH_DATA * dat )
```

Function integrates the conserved quantity to return it's total in the domain.

```
6.6.3.5 int uAverage ( FINCH_DATA * dat )
```

Function integrates the conserved quantity to reture it's average in the domain.

```
6.6.3.6 int check_Mass ( FINCH_DATA * dat )
```

Function checks the unp1 vector for negative values and will adjust if needed.

This function can be turned off or on in the FINCH\_DATA structure. Typically, you will want to leave this on so that the routine does not return negative values for u. However, if you want to get negative values of u, then turn this option off.

```
6.6.3.7 int I_direct ( FINCH_DATA * dat )
```

Function solves the discretized FINCH problem directly by assuming it is linear.

```
6.6.3.8 int lark_picard_step ( const Matrix < double > & x, Matrix < double > & G, const void * data )
```

Function to perform the necessary LARK Picard iterative method (not typically used)

```
6.6.3.9 int nl_picard ( FINCH_DATA * dat )
```

Function to solve the discretized FINCH problem iteratively by assuming it is non-linear.

### Note

If the problem is actually linear, then this will solve it in one iteration. So it may be best to always assume the problem is non-linear.

6.6.3.10 int setup\_FINCH\_DATA ( int(\*)(const void \*user\_data) user\_callroutine, int(\*)(const void \*user\_data) user\_setic, int(\*)(const void \*user\_data) user\_timestep, int(\*)(const void \*user\_data) user\_preprocess, int(\*)(const void \*user\_data) user\_setparams, int(\*)(const void \*user\_data) user\_discretize, int(\*)(const void \*user\_data) user\_bcs, int(\*)(const Matrix< double > &x, Matrix< double > &res, const void \*user\_data) user\_res, int(\*)(const Matrix< double > &b, Matrix< double > &p, const void \*user\_data) user\_precon, int(\*)(const void \*user\_data) user\_postprocess, int(\*)(const void \*user\_data) user\_reset, FINCH\_DATA \* dat, const void \* param\_data)

Function to setup memory and set user defined functions into the FINCH object.

This function MUST be called prior to running any FINCH based simulation. However, you are only every required to provide this function with the FINCH\_DATA pointer. It is recommended, however, that you do provide the user ← setparams and param data pointers, as these will likely vary significantly from problem to problem.

After the problem is setup in memory, you do not technically have to have FINCH call all of it's own functions. You can write your own executioner, initial conditions, and other functions and decided how and when everything is called. Then just call the solve function in FINCH\_DATA when you want to use the FINCH solver. This is how FINCH is used in SKUA, SCOPSOWL, DOGFISH, and MONKFISH.

#### **Parameters**

user_callroutine	function pointer the the call routine function
user_setic	function pointer to set initial conditions for problem
user_timestep	function pointer to set the next time step
user_preprocess	function pointer to setup a preprocess operation
user_solve	function pointer to solve the system of equations
user_setparams	function pointer to set the parameters in the problem (always override this)
user_discretize	function pointer to select discretization scheme for the problem
user_bcs	function pointer to evaluate boundary conditions for the problem
user_res	function pointer to evaluate non-linear residuals for the problem
user_precon	function pointer to perform a linear preconditioning operation
user_postprocess	function pointer to setup a postprocess operation
user_reset	function pointer to reset stateful data for next simulation
dat	pointer to the FINCH_DATA structure
param_data	user supplied pointer to a data structure needed in user_setparams

```
6.6.3.11 void print2file_dim_header ( FILE * Output, FINCH_DATA * dat )
```

Function will print out a dimension header for FINCH output.

```
6.6.3.12 void print2file_time_header ( FILE * Output, FINCH_DATA * dat )
```

Function will print out a time header for FINCH output.

```
6.6.3.13 void print2file_result_old ( FILE * Output, FINCH_DATA * dat )
```

Function will print out the old results to the variable u.

```
6.6.3.14 void print2file_result_new ( FILE * Output, FINCH_DATA * dat )
```

Function will print out the new results to the variable u.

```
6.6.3.15 void print2file_newline ( FILE * Output, FINCH DATA * dat )
```

Function will force print out a blank line.

```
6.6.3.16 void print2file_tab ( FILE * Output, FINCH_DATA * dat )
```

Function will force print out a tab.

```
6.6.3.17 int default_execution ( const void * user_data )
```

Default executioner function for FINCH.

The default executioner function for FINCH assumes the user\_data parameter is the FINCH\_DATA structure and calls the preprocesses, solve, postprocesses, checkMass, uTotal, and uAverage functions in that order.

```
6.6.3.18 int default_ic ( const void * user_data )
```

Default initial conditions function for FINCH.

The default initial condition function for FINCH assumes the user\_data parameter is the FINCH\_DATA structure and sets the initial values of all system parameters according to the given constants in that structure.

```
6.6.3.19 int default_timestep ( const void * user_data )
```

Default time step function for FINCH.

The default time step function for FINCH assumes the user\_data parameter is the FINCH\_DATA structure and sets the time step to 1/2 the mesh size or bases the time step off of the CFL condition if the problem is not being solved iteratively and involves an advective portion.

```
6.6.3.20 int default_preprocess ( const void * user_data )
```

Default preprocesses function for FINCH.

The default preprocesses function for FINCH assumes the user\_data parameter is the FINCH\_DATA structure and does nothing.

```
6.6.3.21 int default_solve ( const void * user_data )
```

Default solve function for FINCH.

The default solve function for FINCH assumes the user\_data parameter is the FINCH\_DATA structure and calls the corresponding solution method depending on the users conditions.

```
6.6.3.22 int default_params ( const void * user_data )
```

Default params function for FINCH.

The default params function for FINCH assumes the user\_data parameter is the FINCH\_DATA structure and sets the values of all parameters at all nodes equal to the values of those parameters at the boundaries.

```
6.6.3.23 int minmod_discretization ( const void * user_data )
```

Minmod Discretization function for FINCH.

The minmod discretization function for FINCH assumes the user\_data parameter is the FINCH\_DATA structure and discretizes the time and space portion of the problem with 2nd order finite differences and uses the minmod slope limiter function to stabilize the advective physics.

```
6.6.3.24 int vanAlbada_discretization ( const void * user_data )
```

Van Albada Discretization function for FINCH.

The van Albada discretization function for FINCH assumes the user\_data parameter is the FINCH\_DATA structure and discretizes the time and space portion of the problem with 2nd order finite differences and uses the van Albada slope limiter function to stabilize the advective physics.

```
6.6.3.25 int ospre_discretization ( const void * user_data )
```

Ospre Discretization function for FINCH.

The ospre discretization function for FINCH assumes the user\_data parameter is the FINCH\_DATA structure and discretizes the time and space portion of the problem with 2nd order finite differences and uses the ospre slope limiter function to stabilize the advective physics. This is the default discretization function.

```
6.6.3.26 int default_bcs ( const void * user_data )
```

Default boundary conditions function for FINCH.

The default boundary conditions function for FINCH assumes the user\_data parameter is the FINCH\_DATA structure and sets the boundary conditions according to the type of problem requested. The input BCs will always be either Neumann or Dirichlet and the output BC will always be a zero flux Neumann BC.

```
6.6.3.27 int default_res ( const Matrix < double > & x, Matrix < double > & res, const void * user_data )
```

Default residual function for FINCH.

The default residual function for FINCH assumes the user\_data parameter is the FINCH\_DATA structure and calls the setparams function (passing the param\_data structure), the discretization function, and the set BCs functions, in that order. It then forms the implicit and explicit side residuals that go into the iterative solver.

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```
6.6.3.28 int default_precon ( const Matrix < double > & b, Matrix < double > & p, const void * user_data )
```

Default preconditioning function for FINCH.

The default preconditioning function for FINCH assumes the user\_data parameter is the FINCH\_DATA structure and performs a tridiagonal linear solve using a Modified Thomas Algorithm. This preconditioner will solve the linear problem exactly if there is no advective portion of the physics. Additionally, this preconditioner is also used as the basis for forming the default FINCH non-linear iterations and is sufficient for solving most problems.

```
6.6.3.29 int default_postprocess ( const void * user_data )
```

The default postprocesses function for FINCH assumes the user\_data parameter is the FINCH\_DATA structure and does nothing.

```
6.6.3.30 int default_reset ( const void * user_data )
```

Default reset function for FINCH.

The default reset function for FINCH assumes the user\_data parameter is the FINCH\_DATA structure and sets all old state parameters and variables to the new state.

```
6.6.3.31 int FINCH_TESTS ( )
```

Function runs a particular FINCH test.

The FINCH\_TESTS function is used to exercise and test out the FINCH algorithms for correctness, efficiency, and accuracy. This test should never report a failure.

### 6.7 flock.h File Reference

FundamentaL Off-gas Collection of Kernels.

```
#include "macaw.h"
#include "egret.h"
#include "finch.h"
#include "lark.h"
#include "skua.h"
#include "scopsowl.h"
#include "gsta_opt.h"
#include "magpie.h"
#include "skua_opt.h"
#include "scopsowl_opt.h"
#include "yaml_wrapper.h"
#include "dove.h"
```

## 6.7.1 Detailed Description

FundamentaL Off-gas Collection of Kernels.

This is just a .h file that holds all the includes necessary to develop and run simulations for adsorption and/or mass/energy transfer problems for gaseous systems. Include this file into any other project or source code that needs the methods below.

### Files Included in FLOCK

macaw.h egret.h finch.h lark.h skua.h scopsowl.h gsta\_opt.h magpie.h skua\_opt.h scopsowl\_opt.h yaml\_wrapper.h dove h

# Author

Austin Ladshaw

Date

04/28/2014

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## 6.8 gsta\_opt.h File Reference

Generalized Statistical Thermodynamic Adsorption (GSTA) Optimization Routine.

```
#include "lmcurve.h"
#include <stdio.h>
#include <math.h>
#include <iostream>
#include <fstream>
#include <stdlib.h>
#include <vector>
#include <time.h>
#include <float.h>
#include <string>
#include "error.h"
```

# Classes

struct GSTA\_OPT\_DATA

Data structure used in the GSTA optimization routines.

#### Macros

```
• #define Po 100.0
```

Standard State Pressure - Units: kPa.

#define R 8.3144621

```
Gas Constant - Units: J/(K*mol) = kB * Na.
```

• #define Na 6.0221413E+23

Avagadro's Number - Units: molecules/mol.

#### **Functions**

• int roundIt (double d)

Function rounds a double to an integer.

int twoFifths (int m)

Function returns the rounded two-fifths result of int m.

• int orderMag (double x)

Function returns the order of magnitude for the parameter x.

int minValue (std::vector< int > &array)

Function returns the minimum integer in an array of integers.

int minIndex (std::vector< double > &array)

Function returns the index of the minimum integer in an array of integers.

int avgPar (std::vector< int > &array)

Function returns the average integer value in an array of integers.

double avgValue (std::vector< double > &array)

Function returns an average in an array of doubles.

double weightedAvg (double \*enorm, double \*x, int n)

Function returns a weighted average in an array.

double rSq (double \*x, double \*y, double slope, double vint, int m dat)

Function calculates the Coefficient of Determination (R Squared) for the temperature regression.

• bool isSmooth (double \*par, void \*data)

Function looks at the list of parameters to check if they are smoothly changing.

void orthoLinReg (double \*x, double \*y, double \*par, int m dat, int n par)

Function performs an Orthogonal Linear Regression on a set of data.

void eduGuess (double \*P, double \*q, double \*par, int k, int m\_dat, void \*data)

Function will formed an educated guess for the next set of parameters in the GSTA analysis.

double gstaFunc (double p, const double \*K, double qmax, int n\_par)

Function evaluates the result of the GSTA isotherm model.

• double gstaObjFunc (double \*t, double \*y, double \*par, int m\_dat, void \*data)

Function to evaulate the GSTA objective function value.

void eval\_GSTA (const double \*par, int m\_dat, const void \*data, double \*fvec, int \*info)

Function to evaluate the GSTA model and feed into the Imfit routine.

• int gsta\_optimize (const char \*fileName)

Function to perform the GSTA optimization routine.

# 6.8.1 Detailed Description

Generalized Statistical Thermodynamic Adsorption (GSTA) Optimization Routine.

gsta\_opt.cpp

Optimization routine developed for the GSTA isotherm and data analysis. This algorithm was the primary subject of a publication made in Fluid Phase Equilibria. Please refer to the below paper for technical information about the algorithms.

Reference: Ladshaw, Yiacoumi, Tsouris, and DePaoli, Fluid Phase Equilibria, 388, 169-181, 2015.

The GSTA model was first introduced by Llano-Restrepo and Mosquera (2009). Please refer to the below reference for theoretical information about the model.

Reference: Llano-Restrepo and Mosquera, Fluid Phase Equilibria, 283, 73-88, 2009.

**Author** 

Austin Ladshaw

Date

12/17/2013

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6.8.2 Macro Definition Documentation

6.8.2.1 #define Po 100.0

Standard State Pressure - Units: kPa.

6.8.2.2 #define R 8.3144621

Gas Constant - Units: J/(K\*mol) = kB \* Na.

6.8.2.3 #define Na 6.0221413E+23

Avagadro's Number - Units: molecules/mol.

6.8.3 Function Documentation

6.8.3.1 int roundIt ( double d )

Function rounds a double to an integer.

This function returns a rounded value of d. Rounding up for any decimal larger than 0.5 and down for all else.

6.8.3.2 int twoFifths ( int m )

Function returns the rounded two-fifths result of int m.

This function is used to determine what the maximum number of parameters should be based on the number of data points m. It is designed to prevent the algorithms from "over fitting" the data.

6.8.3.3 int orderMag (double x)

Function returns the order of magnitude for the parameter x.

This function is used to help create initial guesses for the new GSTA parameters that are being optimized for. In order to make sure that those parameters are considered relavent in the optimization routine, we need to make the initial guesses to be around the same order of magnitude of the other GSTA parameters.

```
6.8.3.4 int minValue ( std::vector < int > & array )
```

Function returns the minimum integer in an array of integers.

This function is used to determine the minimum number of GSTA parameters that were required to adequately fit the isotherm data.

```
6.8.3.5 int minIndex ( std::vector< double > & array )
```

Function returns the index of the minimum integer in an array of integers.

This function identifies the index of the minimum number of parameters needed for the GSTA model to fit the data. This index is common for all vectors in the GSTA\_OPT\_DATA structure and is used to identify the most suitable solution.

```
6.8.3.6 int avgPar ( std::vector < int > & array )
```

Function returns the average integer value in an array of integers.

This function is used to identify the average number of parameters that all the data fitting needed for each GSTA analysis.

```
6.8.3.7 double avgValue ( std::vector< double > & array )
```

Function returns an average in an array of doubles.

```
6.8.3.8 double weightedAvg ( double * enorm, double * x, int n )
```

Function returns a weighted average in an array.

This averaging scheme is used to approximate the qmax parameter for the GSTA isotherm model, if that value is unknown. The weighting is based on the euclidean norms of all the fits of the data. Smaller norms are more heavily weighted since they represent a better fit of the data. Once averaging is complete and we have an estimate for qmax, the entire algorithm is re-run holding that qmax constant.

#### **Parameters**

enorm	array of euclidean norms from the fitting of the data
X	array of optimum qmax values to be averaged
n	the number of enorm and x values in the array

6.8.3.9 double rSq ( double \* x, double \* y, double slope, double vint, int  $m_dat$  )

Function calculates the Coefficient of Determination (R Squared) for the temperature regression.

This function is used to determine the "fittness" of the linear regression performed on the temperature independent parameters of the GSTA isotherm. A good linear regression should return a value between 1.0 and 0.9.

## **Parameters**

X	observations in the x-axis
У	observations in the y-axis

#### **Parameters**

slope	slope of the linear regression
vint	intercept of the linear regression
m_dat	number of data points used in the linear regression

6.8.3.10 bool isSmooth ( double \* par, void \* data )

Function looks at the list of parameters to check if they are smoothly changing.

This function takes the parameter array par and GSTA\_OPT\_DATA structure and checks to see if those parameters are changing smoothly. If they are erratic or non-smooth, then it could be an indication of "over fitting" of the data.

6.8.3.11 void orthoLinReg ( double \* x, double \* y, double \* par, int  $m_dat$ , int  $n_par$  )

Function performs an Orthogonal Linear Regression on a set of data.

This function takes an array of x and y observations and performs an orthogonal linear regression on that information to find optimum parameters for slope and intercept.

#### **Parameters**

Х	array of x-axis observations
У	array of y-axis observations
par	array of parameter results after regression
m_dat	number of data points or observations
n_par	number of parameters to seek (if n_par != 1 or 2, then par[0] = intercept and par[1] = slope)

6.8.3.12 void eduGuess ( double \* P, double \* q, double \* par, int k, int m dat, void \* data )

Function will formed an educated guess for the next set of parameters in the GSTA analysis.

This function takes partial pressure and adsorption observations, P and q, and tries to give a decent initial guess to what the GSTA parameters, par, will be for the next iteration.

# **Parameters**

Р	partial pressure observations in the data (kPa)
q	adsorption observations in the data (any units)
par	parameter array for the GSTA isotherm
k	index of the current number of parameters being considered
m_dat	number of pressure-adsorption observations in the isotherm
data	pointer to the GSTA_OPT_DATA data structure

6.8.3.13 double gstaFunc (double p, const double \*K, double qmax, int  $n_par$ )

Function evaluates the result of the GSTA isotherm model.

<u> </u>										
This function will evaluand the equilibrium pa	uate the GSTA	model an	d return the	e adsorbed	amount	given	the	current	partial	pressure
and the equilibrium pa	nameters it.									

#### **Parameters**

р	current partial pressure (kPa)
K	array of equilibrium parameters (1/kPa^n)
qmax	the theorectical maximum capacity for the isotherm
n_par	the number of equilibrium parameters

6.8.3.14 double gstaObjFunc ( double \* t, double \* y, double \* par, int  $m_dat$ , void \* data )

Function to evaulate the GSTA objective function value.

The objective function seeks to penalize the relative fittness of the model based on the number of parameters it took to minimize the euclidean norms. By penalizing the fittness of the model in this fashion, we can find the best solution to the system that required the least number of equilibrium parameters.

6.8.3.15 void eval\_GSTA ( const double \* par, int m\_dat, const void \* data, double \* fvec, int \* info )

Function to evaluate the GSTA model and feed into the Imfit routine.

This function will formulate the residuals that go into the Levenberg-Marquardt's Algorithm for non-linear least squares regression. The form of this function is specific to how we interface with the Imfit routines.

6.8.3.16 int gsta\_optimize ( const char \* fileName )

Function to perform the GSTA optimization routine.

This function is callable from the UI and is used to find the optimum parameters of the GSTA isotherm model given a particular set of isotherm data for single-component adsorption equilibria.

## **Parameters**

fileName	name of the input file that holds the isotherm data
----------	---

## Note

The input file for the GSTA optimization routine is a text file holding the necessary information and data needed to run the routine. That input file has a very specific format that is detailed below.

Number of Isotherm Curves

Theoretical Maximum Adsorption Capacity (if unknown, provide 0)

Temperature of the ith Isotherm (K)

Number of Data points for the ith Isotherm

Partial Pressure (kPa) [tab] Corresponding Adsorbed Amount (any units)

(2nd Line down is repeated for all isotherms you are optimizing on...)

# Example:

2 21.0 298.15 4

0.000165483 2.77

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```
0.000306379 2.75
0.00044922 5.00
0.000939259 10.40
313.15
4
0.000589636 2.75
0.001063584 3.70
0.001351836 4.2
0.001543464 4.6
```

The above example would be for 2 sets of isotherms at 298.15 and 313.15 K, respectively. Maximum adsorption capacity is given as 21 (which in this has units of wt%). Each isotherm has 4 data points, which are given in a list as p (kPa) and q (wt%) pairs. Units of adsorption don't matter as long as they are consistent. If you give maximum capacity in mol/kg, then the q's in the lists must also be in mol/kg.

#### 6.9 lark.h File Reference

Linear Algebra Residual Kernels.

```
#include "macaw.h"
#include <float.h>
```

#### Classes

struct ARNOLDI\_DATA

Data structure for the construction of the Krylov subspaces for a linear system.

struct GMRESLP DATA

Data structure for implementation of the Restarted GMRES algorithm with Left Preconditioning.

struct GMRESRP DATA

Data structure for the Restarted GMRES algorithm with Right Preconditioning.

struct PCG\_DATA

Data structure for implementation of the PCG algorithms for symmetric linear systems.

struct BiCGSTAB\_DATA

Data structure for the implementation of the BiCGSTAB algorithm for non-symmetric linear systems.

struct CGS DATA

Data structure for the implementation of the CGS algorithm for non-symmetric linear systems.

struct OPTRANS DATA

Data structure for implementation of linear operator transposition.

struct GCR DATA

Data structure for the implementation of the GCR algorithm for non-symmetric linear systems.

• struct GMRESR DATA

Data structure for the implementation of GCR with Nested GMRES preconditioning (i.e., GMRESR)

struct KMS\_DATA

Data structure for the implemenation of the Krylov Multi-Space (KMS) Method.

struct QR DATA

Data structure for the implementation of a QR solver given some invertable linear operator.

struct PICARD\_DATA

Data structure for the implementation of a Picard or Fixed-Point iteration for non-linear systems.

struct BACKTRACK\_DATA

Data structure for the implementation of Backtracking Linesearch.

struct PJFNK\_DATA

Data structure for the implementation of the PJFNK algorithm for non-linear systems.

struct NUM\_JAC\_DATA

Data structure to form a numerical jacobian matrix with finite differences.

#### **Macros**

#define MIN\_TOL 1e-15

Minimum Allowable Tolerance for linear and non-linear problems.

#### **Enumerations**

enum krylov\_method {
 GMRESLP, PCG, BiCGSTAB, CGS,
 FOM, GMRESRP, GCR, GMRESR,
 KMS, QR }

Enum of definitions for linear solver types in PJFNK.

#### **Functions**

- int update\_arnoldi\_solution (Matrix< double > &x, Matrix< double > &x0, ARNOLDI\_DATA \*arnoldi\_dat)

  Function to update the linear vector x based on the Arnoldi Krylov subspace.
- int arnoldi (int(\*matvec)(const Matrix< double > &v, Matrix< double > &w, const void \*data), int(\*precon)(const Matrix< double > &b, Matrix< double > &p, const void \*data), Matrix< double > &r0, ARNOLDI\_DATA \*arnoldi\_dat, const void \*matvec\_data, const void \*precon\_data)

Function to factor a linear operator into an orthonormal basis and upper Hessenberg matrix.

int gmresLeftPreconditioned (int(\*matvec)(const Matrix< double > &v, Matrix< double > &w, const void \*data), int(\*precon)(const Matrix< double > &b, Matrix< double > &p, const void \*data), Matrix< double > &b, GMRESLP\_DATA \*gmreslp\_dat, const void \*matvec\_data, const void \*precon\_data)

Function to iteratively solve a non-symmetric, indefinite linear system with GMRESLP.

int fom (int(\*matvec)(const Matrix< double > &v, Matrix< double > &w, const void \*data), int(\*precon)(const Matrix< double > &b, Matrix< double > &b, GMRESLP\_DATA \*gmreslp\_dat, const void \*matvec\_data, const void \*precon\_data)

Function to directly solve a non-symmetric, indefinite linear system with FOM.

int gmresRightPreconditioned (int(\*matvec)(const Matrix< double > &v, Matrix< double > &w, const void \*data), int(\*precon)(const Matrix< double > &b, Matrix< double > &p, const void \*data), Matrix< double > &b, GMRESRP\_DATA \*gmresrp\_dat, const void \*matvec\_data, const void \*precon\_data)

Function to iteratively solve a non-symmetric, indefinite linear system with GMRESRP.

int pcg (int(\*matvec)(const Matrix< double > &p, Matrix< double > &Ap, const void \*data), int(\*precon)(const Matrix< double > &r, Matrix< double > &z, const void \*data), Matrix< double > &b, PCG\_DATA \*pcg\_dat, const void \*matvec\_data, const void \*precon\_data)

Function to iteratively solve a symmetric, definite linear system with PCG.

int bicgstab (int(\*matvec)(const Matrix< double > &p, Matrix< double > &Ap, const void \*data), int(\*precon)(const Matrix< double > &r, Matrix< double > &z, const void \*data), Matrix< double > &b, BiCGSTAB\_DATA \*bicg\_dat, const void \*matvec\_data, const void \*precon\_data)

Function to iteratively solve a non-symmetric, definite linear system with BiCGSTAB.

int cgs (int(\*matvec)(const Matrix< double > &p, Matrix< double > &Ap, const void \*data), int(\*precon)(const Matrix< double > &r, Matrix< double > &z, const void \*data), Matrix< double > &b, CGS\_DATA \*cgs\_dat, const void \*matvec\_data, const void \*precon\_data)

Function to iteratively solve a non-symmetric, definite linear system with CGS.

int operatorTranspose (int(\*matvec)(const Matrix< double > &v, Matrix< double > &Av, const void \*data),
 Matrix< double > &r, Matrix< double > &u, OPTRANS\_DATA \*transpose\_dat, const void \*matvec\_data)

Function that is used to perform transposition of a linear operator and results in a new vector A^T\*r=u.

int gcr (int(\*matvec)(const Matrix < double > &x, Matrix < double > &Ax, const void \*data), int(\*precon)(const Matrix < double > &r, Matrix < double > &Mr, const void \*data), Matrix < double > &b, GCR\_DATA \*gcr\_dat, const void \*matvec\_data, const void \*precon\_data)

Function to iteratively solve a non-symmetric, definite linear system with GCR.

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• int gmresrPreconditioner (const Matrix< double > &r, Matrix< double > &Mr, const void \*data)

Function used in conjunction with GMRESR to apply GMRESRP iterations as a preconditioner.

• int gmresr (int(\*matvec)(const Matrix< double > &x, Matrix< double > &Ax, const void \*data), int(\*terminal\_precon)(const Matrix< double > &r, Matrix< double > &Mr, const void \*data), Matrix< double > &b, GMRESR\_DATA \*gmresr\_dat, const void \*matvec\_data, const void \*term\_precon\_data)

Function to iteratively solve a non-symmetric, indefinite linear system with GMRESR.

 $\bullet \ \, \text{int kmsPreconditioner (const Matrix} < \ \, \text{double} > \&r, \ \, \text{Matrix} < \ \, \text{double} > \&\text{Mr, const void} \ * \text{data}) \\$ 

Preconditioner function for the Krylov Multi-Space.

int krylovMultiSpace (int(\*matvec)(const Matrix< double > &x, Matrix< double > &Ax, const void \*data), int(\*terminal\_precon)(const Matrix< double > &r, Matrix< double > &Mr, const void \*data), Matrix< double > &b, KMS\_DATA \*kms\_dat, const void \*matvec\_data, const void \*term\_precon\_data)

Function to iteratively solve a non-symmetric, indefinite linear system with KMS.

int QRsolve (int(\*matvec)(const Matrix< double > &x, Matrix< double > &Ax, const void \*data), Matrix
 double > &b, QR\_DATA \*qr\_dat, const void \*matvec\_data)

Function to solve a dense linear operator system using QR factorization.

• int picard (int(\*res)(const Matrix< double > &x, Matrix< double > &r, const void \*data), int(\*evalx)(const Matrix< double > &x0, Matrix< double > &x, const void \*data), Matrix< double > &x, PICARD\_DATA \*picard\_dat, const void \*res\_data, const void \*evalx\_data)

Function to iteratively solve a non-linear system using the Picard or Fixed-Point method.

int jacvec (const Matrix< double > &v, Matrix< double > &Jv, const void \*data)

Function to form a linear operator of a Jacobian matrix used along with the PJFNK method.

int backtrackLineSearch (int(\*feval)(const Matrix< double > &x, Matrix< double > &F, const void \*data),
 Matrix< double > &pk, double normFk, BACKTRAC←
 K DATA \*backtrack dat, const void \*feval data)

Function to perform a Backtracking Line Search operation to smooth out convergence of PJFNK.

int pjfnk (int(\*res)(const Matrix< double > &x, Matrix< double > &F, const void \*data), int(\*precon)(const Matrix< double > &r, Matrix< double > &x, PJFNK\_DATA \*pjfnk← \_dat, const void \*res\_data, const void \*precon\_data)

Function to perform the PJFNK algorithm to solve a non-linear system of equations.

int NumericalJacobian (int(\*Func)(const Matrix< double > &x, Matrix< double > &F, const void \*user\_←
data), const Matrix< double > &x, Matrix< double > &J, int Nx, int Nf, NUM\_JAC\_DATA \*jac\_dat, const void
\*user\_data)

Function to form a full numerical Jacobian matrix from a given non-linear function.

• int LARK TESTS ()

Function that runs a variety of tests on all the functions in LARK.

#### 6.9.1 Detailed Description

Linear Algebra Residual Kernels.

lark.cpp

The functions contained within are designed to solve generic linear and non-linear square systems of equations given a function argument and data from the user. Optionally, the user can also provide a function to return a preconditioning result that will be applied to the system.

Having the user define how the preconditioning is carried out provides two major advantages: (1) we do not need to store and large, sparse preconditioning matrices and instead only store the preconditioned vector result and (2) this allows the user to use any kind of preconditioner they see fit for their problem.

The Arnoldi function is typically not called by the user, but can be if desired. It accepts the function arguments and a residual vector to form an orthonormal basis of the Krylov subspace using the Modified Gram-Schmidt process (aka Arnoldi Iteration). This function is called by GMRES to iteratively solve a linear system of equations. Note that

you can use this function to directly solve the linear system as long as that system is not too large. Construction of the basis is expensive, which is why this is used as a sub-function of an iterative method.

The Restarted GMRES function will accept function arguments for a linear system and attempt to solve said system iteratively by constructing an orthonormal basis from the Krylov function. Note that this GMRES function does support restarting and will use restarting by default if the linear system is too large.

Also included is a GMRES algorithm without restarting. This will directly solve the linear system within residual tolerance using a Full Orthogonal basis set of that system. It is equivalent to calling the Krylov method with the k parameter equal to N (i.e. the number of equations). This method is nick-named the Full Othogonalization Method (FOM), although the true FOM algorithm in literature is slightly different.

The PJFNK function will accept function arguments for a square, non-linear system of equations and attempt to solve it iteratively using both the GMRES and Krylov functions with Newton's method to convert the non-linear system into a linear system.

Also built here is a PCG implementation for solving symmetric linear systems. Can also be called by PJFNK if we know that the linear system (i.e. the Jacobian) is symmetric. This algorithm is significantly more efficient than GMRES, but is only valid if the system of equations is symmetric.

Other linear solvers implemented in this work are the BiCGSTAB and CGS algorithms for non-symmetric, positive definite matrices. These algorithms are significantly more computationally efficient than GMRES or FOM. However, they can both break down if the linear system is poorly conditioned. In general, you only want to use these methods if you have preconditioning available and your linear system is very, very large. Otherwise, you will be better suited to using GMRES or FOM.

There is also an implementation of the Generalized Conjugate Residual (GCR) method with and without restarting. This is a GMRES-like method that should give the exact solution within N iterations, where N is the original size of the matrix. Built ontop of the GCR method is a GMRESR (or GMRES Recursive) algorithm that uses GCR as the base method and performs GMRESRP iterations as a preconditioner at each iteration of GCR. This is the only linear solver that has built-in preconditioning. As a result, it may be slower than other algorithms for simple problems, but generally will have much better convergence behavior and will almost always give better residual reduction, even for hard to solve problems.

We have also developed a novel/experimental iterative method based on the idea of recursively preconditioning a Krylov Subspace with more Krylov Subspaces. We have called with algorithm the Krylov Multi-Space (KMS) method. This algorithm is based on publications from Vorst and Vuik (1991) and Saad (1993). The idea is too use the FGMRES algorithm developed by Saad (1993) and precondition it with more FGMRES steps, i.e., nesting the iterations as Vorst and Vuik (1991) had proposed. In this way, we have created a generalized Krylov Subspace method that has it's own variable preconditioner that can be adjusted depending on the user's desired complexity and convergence rate. If the levels of recursion requested is zero, then this algorithm is exactly equal to GMRES with right preconditioning. If the level is one, then it is FGMRES with a GMRES preconditioner. However, we allow the levels of recursion to reach up to 5, thus allowing us to precondition the preconitioners with more GMRES steps. This can result is significantly faster convergence rates, but is typically only necessary for very large or difficult to solve problems.

NOTE: There are three GMRES implementations: (i) gmresLP, (ii) fom, and (iii) gmresRP. GMRESLP is a restarted GMRES implementation that is left preconditioned and only checks the residual on the outer loops. This may be less efficient than GMRESRP, which can check both outer and inner loop residuals. However, GMRESRP has to use right preconditioning, which also slightly changes the convergence behavior of the linear system. GMRES with left preconditioning and without restarting will just build the full subspace by default, thus solving the system exactly, but may require too much memory. You can do a GMRESRP unrestarted by specifying that the restart parameter be equal to the size of the problem.

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**Basic Implementation Details:** 

Linear Solvers -> Solve Ax=b for x

Non-Linear Solvers -> Solve F(x)=0 for x

All implementations require system size to be 2 or greater

**Author** 

Austin Ladshaw

Date

10/14/2014

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6.9.2 Macro Definition Documentation

6.9.2.1 #define MIN\_TOL 1e-15

Minimum Allowable Tolerance for linear and non-linear problems.

6.9.3 Enumeration Type Documentation

6.9.3.1 enum krylov\_method

Enum of definitions for linear solver types in PJFNK.

Enum delineates the available Krylov Subspace methods that can be used to solve the linear sub-problem at each non-linear iteration in a Newton method.

**Enumerator** 

**GMRESLP** 

**PCG** 

**BiCGSTAB** 

CGS

**FOM** 

**GMRESRP** 

**GCR** 

**GMRESR** 

**KMS** 

QR

6.9.4 Function Documentation

6.9.4.1 int update\_arnoldi\_solution ( Matrix < double > & x, Matrix < double > & x0, ARNOLDI\_DATA \* arnoldi\_dat )

Function to update the linear vector x based on the Arnoldi Krylov subspace.

This function will update a solution vector x based on the previous solution x0 given the orthonormal basis and upper Hessenberg matrix formed in the Arnoldi algorithm. Updating is automatically called by the GMRESLP function. It is expected that the Arnoldi algorithm has already been called prior to calling this function.

### **Parameters**

X	matrix that will hold the new updated solution to the linear system
x0	matrix that holds the previous solution to the linear system
arnoldi_dat	pointer to the ARNOLDI_DATA data structure

```
6.9.4.2 int arnoldi ( int(*)(const Matrix < double > &v, Matrix < double > &w, const void *data) matvec, int(*)(const Matrix < double > &b, Matrix < double > &p, const void *data) precon, Matrix < double > & r0, ARNOLDI_DATA * arnoldi_dat, const void * matvec_data, const void * precon_data)
```

Function to factor a linear operator into an orthonormal basis and upper Hessenberg matrix.

This function performs the Arnoldi algorithm to factor a linear operator into an orthonormal basis and upper Hessenberg matrix. Each orthonormal vector is formed using a Modified Gram-Schmidt procedure. When used in conjunction with GMRESLP, user may supply a preconditioning operator to improve convergence of the linear system. However, this function can be used by itself to factor the user's linear operator.

#### **Parameters**

matvec	user supplied linear operator given as an int function
precon	user supplied preconditioning operator given as an int function
r0	user supplied vector to serve as the first basis vector in the orthonormal basis
arnoldi_dat	pointer to the ARNOLDI_DATA data structure
matvec_data	user supplied void pointer to a data structure needed for the linear operator
precon_data	user supplied void pointer to a data structure needed for the precondtioning operator

## Note

int (\*matvec) (const Matrix<double>& v, Matrix<double> &Av, const void \*data)

This is a user supplied function for a linear operator. User's function must return an int of 0 upon success and anything else denotes a failure. The function accepts a matrix v that will act on the linear operator a modified the matrix entries of Av to form the result of a matrix-vector product. Void pointer data is used to pass any user data structure that the function may need in order to perform the linear operation.

int (\*precon) (const Matrix<double>& b, Matrix<double> &Mb, const void \*data)

This is a user supplied function for a preconditioning operator. It has the same form as the above linear operator function and should have all the same properties. The only difference is that this function must form an approximate matrix inversion on the original linear operator and modify the entries of Mb to represent the result of that approximate matrix inversion. The matrix b is given as the vector that this operator is acting on and the void pointer data is for any user data structure that the operator may need.

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6.9.4.3 int gmresLeftPreconditioned ( int(\*)(const Matrix< double > &v, Matrix< double > &w, const void \*data) matvec, int(\*)(const Matrix< double > &b, Matrix< double > &b, Const void \*data) precon, Matrix< double > &b, GMRESLP\_DATA \* gmreslp\_dat, const void \* matvec\_data, const void \* precon\_data)

Function to iteratively solve a non-symmetric, indefinite linear system with GMRESLP.

This function iteratively solves a non-symmetric, indefinite linear system using the Generalized Minimum RE ← Sidual method with Left Preconditioning (GMRESLP). It calls the Arnoldi algorithm to factor a linear operator into an

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orthonormal basis and upper Hessenberg matrix, then uses that factorization to form an approximation to the linear system. Because this algorithm uses left-side preconditioning, it can only check the linear residuals at the outer iterations.

### **Parameters**

matvec	user supplied linear operator given as an int function
precon	user supplied preconditioning operator given as an int function
b	matrix of boundary conditions in the linear system Ax=b
gmreslp_dat	pointer to the GMRESLP_DATA data structure
matvec_data	user supplied void pointer to a data structure needed for the linear operator
precon_data	user supplied void pointer to a data structure needed for the precondtioning operator

### Note

int (\*matvec) (const Matrix < double > & v, Matrix < double > & Av, const void \*data)

This is a user supplied function for a linear operator. User's function must return an int of 0 upon success and anything else denotes a failure. The function accepts a matrix v that will act on the linear operator a modified the matrix entries of Av to form the result of a matrix-vector product. Void pointer data is used to pass any

int (\*precon) (const Matrix<double>& b, Matrix<double> &Mb, const void \*data)

and the void pointer data is for any user data structure that the operator may need.

user data structure that the function may need in order to perform the linear operation.

This is a user supplied function for a preconditioning operator. It has the same form as the above linear operator function and should have all the same properties. The only difference is that this function must form an approximate matrix inversion on the original linear operator and modify the entries of Mb to represent the result of that approximate matrix inversion. The matrix b is given as the vector that this operator is acting on

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6.9.4.4 int fom ( int(\*)(const Matrix< double > &v, Matrix< double > &w, const void \*data) matvec, int(\*)(const Matrix< double > &b, Matrix< double > &b, GMRESLP\_DATA \* gmreslp\_dat, const void \* matvec\_data, const void \* precon\_data )

Function to directly solve a non-symmetric, indefinite linear system with FOM.

This function directly solves a non-symmetric, indefinite linear system using the Full Orthogonalization Method (F← OM). This algorithm is exactly equivalent to GMRESLP without restarting. Therefore, it uses the GMRESLP\_DATA structure and calls the GMRESLP algorithm without using restarts. As a result, it never checks linear residuals. However, this should give the exact solution upon completion, assuming the linear operator is not singular.

## **Parameters**

matvec	user supplied linear operator given as an int function
precon	user supplied preconditioning operator given as an int function
b	matrix of boundary conditions in the linear system Ax=b
gmreslp_dat	pointer to the GMRESLP_DATA data structure
matvec_data	user supplied void pointer to a data structure needed for the linear operator
precon_data	user supplied void pointer to a data structure needed for the precondtioning operator

# Note

int (\*matvec) (const Matrix<double>& v, Matrix<double> &Av, const void \*data)

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This is a user supplied function for a linear operator. User's function must return an int of 0 upon success and

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anything else denotes a failure. The function accepts a matrix v that will act on the linear operator a modified the matrix entries of Av to form the result of a matrix-vector product. Void pointer data is used to pass any user data structure that the function may need in order to perform the linear operation.

int (\*precon) (const Matrix<double>& b, Matrix<double> &Mb, const void \*data)

This is a user supplied function for a preconditioning operator. It has the same form as the above linear operator function and should have all the same properties. The only difference is that this function must form an approximate matrix inversion on the original linear operator and modify the entries of Mb to represent the result of that approximate matrix inversion. The matrix b is given as the vector that this operator is acting on and the void pointer data is for any user data structure that the operator may need.

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6.9.4.5 int gmresRightPreconditioned (int(\*)(const Matrix< double > &v, Matrix< double > &w, const void \*data) matvec, int(\*)(const Matrix< double > &b, Matrix< double > &b, const void \*data) precon, Matrix< double > & b, GMRESRP\_DATA \* gmresrp\_dat, const void \* matvec\_data, const void \* precon\_data)

Function to iteratively solve a non-symmetric, indefinite linear system with GMRESRP.

This function iteratively solves a non-symmetric, indefinite linear system using the Generalized Minimum RESidual method with Right Preconditioning (GMRESRP). Because this algorithm uses right preconditioning, it is able to check the linear residuals at both the outer and inner iterations. This may be much for efficient compared to  $G \leftarrow MRESLP$ . In order to check inner residuals, this algorithm has to perform it's own internal Modified Gram-Schmidt procedure and will not call the Arnoldi algorithm.

### **Parameters**

matvec	user supplied linear operator given as an int function
precon	user supplied preconditioning operator given as an int function
b	matrix of boundary conditions in the linear system Ax=b
gmresrp_dat	pointer to the GMRESRP_DATA data structure
matvec_data	user supplied void pointer to a data structure needed for the linear operator
precon_data	user supplied void pointer to a data structure needed for the precondtioning operator

## Note

int (\*matvec) (const Matrix<double>& v, Matrix<double> &Av, const void \*data)

This is a user supplied function for a linear operator. User's function must return an int of 0 upon success and anything else denotes a failure. The function accepts a matrix v that will act on the linear operator a modified the matrix entries of Av to form the result of a matrix-vector product. Void pointer data is used to pass any user data structure that the function may need in order to perform the linear operation.

int (\*precon) (const Matrix<double>& b, Matrix<double> &Mb, const void \*data)

This is a user supplied function for a preconditioning operator. It has the same form as the above linear operator function and should have all the same properties. The only difference is that this function must form an approximate matrix inversion on the original linear operator and modify the entries of Mb to represent the result of that approximate matrix inversion. The matrix b is given as the vector that this operator is acting on and the void pointer data is for any user data structure that the operator may need.

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6.9.4.6 int pcg ( int(\*)(const Matrix < double > &p, Matrix < double > &Ap, const void \*data) matvec, int(\*)(const Matrix < double > &r, Matrix < double > &z, const void \*data) precon, Matrix < double > & b, PCG\_DATA \* pcg\_dat, const void \* matvec\_data, const void \* precon\_data)

Function to iteratively solve a symmetric, definite linear system with PCG.

This function iteratively solves a symmetric, definite linear system using the Preconditioned Conjugate Gradient (PCG) method. The PCG algorithm is optimal in terms of efficiency and residual reduction, but only if the linear system is symmetric. PCG will fail if the linear operator is non-symmetric!

#### **Parameters**

matvec	user supplied linear operator given as an int function
precon	user supplied preconditioning operator given as an int function
b	matrix of boundary conditions in the linear system Ax=b
pcg_dat	pointer to the PCG_DATA data structure
matvec_data	user supplied void pointer to a data structure needed for the linear operator
precon_data	user supplied void pointer to a data structure needed for the precondtioning operator

### Note

int (\*matvec) (const Matrix<double>& v, Matrix<double> &Av, const void \*data)

This is a user supplied function for a linear operator. User's function must return an int of 0 upon success and anything else denotes a failure. The function accepts a matrix v that will act on the linear operator a modified the matrix entries of Av to form the result of a matrix-vector product. Void pointer data is used to pass any user data structure that the function may need in order to perform the linear operation.

int (\*precon) (const Matrix<double>& b, Matrix<double> &Mb, const void \*data)

This is a user supplied function for a preconditioning operator. It has the same form as the above linear operator function and should have all the same properties. The only difference is that this function must form an approximate matrix inversion on the original linear operator and modify the entries of Mb to represent the result of that approximate matrix inversion. The matrix b is given as the vector that this operator is acting on and the void pointer data is for any user data structure that the operator may need.

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6.9.4.7 int bicgstab ( int(\*)(const Matrix< double > &p, Matrix< double > &Ap, const void \*data) matvec, int(\*)(const Matrix< double > &r, Matrix< double > &z, const void \*data) precon, Matrix< double > & b, BiCGSTAB\_DATA \* bicg\_dat, const void \* matvec\_data, const void \* precon\_data)

Function to iteratively solve a non-symmetric, definite linear system with BiCGSTAB.

This function iteratively solves a non-symmetric, definite linear system using the Bi-Conjugate Gradient STABilized (BiCGSTAB) method. This is a highly efficient algorithm for solving non-symmetric problems, but will occassionally breakdown and fail. Most common failures are caused by poor preconditioning. Works very well for grid-based linear systems.

matvec	user supplied linear operator given as an int function	
precon	user supplied preconditioning operator given as an int function	
b	matrix of boundary conditions in the linear system Ax=b	
bicg_dat	pointer to the BiCGSTAB_DATA data structure	
_matvec_data	user supplied void pointer to a data structure needed for the linear operator	
precon_data	user supplied void pointer to a data structure needed for the precondtioning operator	i by Doxygen

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#### Note

int (\*matvec) (const Matrix<double>& v, Matrix<double> &Av, const void \*data)

This is a user supplied function for a linear operator. User's function must return an int of 0 upon success and anything else denotes a failure. The function accepts a matrix v that will act on the linear operator a modified the matrix entries of Av to form the result of a matrix-vector product. Void pointer data is used to pass any user data structure that the function may need in order to perform the linear operation.

int (\*precon) (const Matrix<double>& b, Matrix<double> &Mb, const void \*data)

This is a user supplied function for a preconditioning operator. It has the same form as the above linear operator function and should have all the same properties. The only difference is that this function must form an approximate matrix inversion on the original linear operator and modify the entries of Mb to represent the result of that approximate matrix inversion. The matrix b is given as the vector that this operator is acting on and the void pointer data is for any user data structure that the operator may need.

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6.9.4.8 int cgs ( int(\*)(const Matrix< double > &p, Matrix< double > &Ap, const void \*data) matvec, int(\*)(const Matrix< double > &r, Matrix< double > &z, const void \*data) precon, Matrix< double > & b, CGS\_DATA \* cgs\_dat, const void \* matvec\_data, const void \* precon\_data )

Function to iteratively solve a non-symmetric, definite linear system with CGS.

This function iteratively solves a non-symmetric, definite linear system using the Conjugate Gradient Squared (CGS) method. This is an extremely efficient algorithm for solving non-symmetric problems, but will often breakdown and fail. Most common failures are caused by poor or no preconditioning. Works very will for grid-based linear systems.

## **Parameters**

matvec	user supplied linear operator given as an int function
precon	user supplied preconditioning operator given as an int function
b	matrix of boundary conditions in the linear system Ax=b
cgs_dat	pointer to the CGS_DATA data structure
matvec_data	user supplied void pointer to a data structure needed for the linear operator
precon_data	user supplied void pointer to a data structure needed for the precondtioning operator

# Note

int (\*matvec) (const Matrix<double>& v, Matrix<double> &Av, const void \*data)

-----

This is a user supplied function for a linear operator. User's function must return an int of 0 upon success and anything else denotes a failure. The function accepts a matrix v that will act on the linear operator a modified the matrix entries of Av to form the result of a matrix-vector product. Void pointer data is used to pass any user data structure that the function may need in order to perform the linear operation.

int (\*precon) (const Matrix<double>& b, Matrix<double> &Mb, const void \*data)

This is a user supplied function for a preconditioning operator. It has the same form as the above linear operator function and should have all the same properties. The only difference is that this function must form an approximate matrix inversion on the original linear operator and modify the entries of Mb to represent the result of that approximate matrix inversion. The matrix b is given as the vector that this operator is acting on and the void pointer data is for any user data structure that the operator may need.

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6.9.4.9 int operatorTranspose ( int(\*)(const Matrix< double > &v, Matrix< double > &Av, const void \*data) matvec,

Matrix< double > & r, Matrix< double > & u, OPTRANS\_DATA \* transpose\_dat, const void \* matvec\_data )

Function that is used to perform transposition of a linear operator and results in a new vector A^T\*r=u.

This function takes a user supplied linear operator and forms the result of that operator transposed and multiplied by a given vector r ( $A^T*r=u$ ). Transposition is accomplised by reordering the transpose operator and multiplying the non-transposed operator by a complete set of orthonormal vectors. The end result gives the ith component of the vector u for each operation ( $u_i = r^T*A*i$ ). Here, i is a vector made from the ith column of the identity matrix. If the linear system if sufficiently large, then this operation may take some time.

### **Parameters**

matvec	user supplied linear operator given as an int function
r	vector to be multiplied by the transpose of the operator
и	vector to store the result of the operator transposition (u=A^T*r)
transpose_dat	pointer to the OPTRANS_DATA data structure
matvec_data	user supplied void pointer to a data structure needed for the linear operator

## Note

int (\*matvec) (const Matrix<double>& v, Matrix<double> &Av, const void \*data)

This is a user supplied function for a linear operator. User's function must return an int of 0 upon success and anything else denotes a failure. The function accepts a matrix v that will act on the linear operator a modified the matrix entries of Av to form the result of a matrix-vector product. Void pointer data is used to pass any user data structure that the function may need in order to perform the linear operation.

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6.9.4.10 int gcr ( int(\*)(const Matrix< double > &x, Matrix< double > &Ax, const void \*data) matvec, int(\*)(const Matrix< double > &r, Matrix< double > &Mr, const void \*data) precon, Matrix< double > & b, GCR\_DATA \* gcr\_dat, const void \* matvec\_data, const void \* precon\_data )

Function to iteratively solve a non-symmetric, definite linear system with GCR.

This function iteratively solves a non-symmetric, definite linear system using the Generalized Conjugate Residual (GCR) method. Similar to GMRESRP, this algorithm will construct a growing orthonormal basis set that will eventually form the exact solution to the linear system. However, this algorithm is less efficient than GMRESRP and can suffer breakdowns if the linear system is indefinite.

matvec	user supplied linear operator given as an int function
precon	user supplied preconditioning operator given as an int function
b	matrix of boundary conditions in the linear system Ax=b
gcr_dat	pointer to the GCR_DATA data structure
matvec_data	user supplied void pointer to a data structure needed for the linear operator
precon_data	user supplied void pointer to a data structure needed for the precondtioning operator

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### Note

int (\*matvec) (const Matrix<double>& v, Matrix<double> &Av, const void \*data)

This is a user supplied function for a linear operator. User's function must return an int of 0 upon success and anything else denotes a failure. The function accepts a matrix v that will act on the linear operator a modified the matrix entries of Av to form the result of a matrix-vector product. Void pointer data is used to pass any user data structure that the function may need in order to perform the linear operation.

int (\*precon) (const Matrix<double>& b, Matrix<double> &Mb, const void \*data)

This is a user supplied function for a preconditioning operator. It has the same form as the above linear operator function and should have all the same properties. The only difference is that this function must form an approximate matrix inversion on the original linear operator and modify the entries of Mb to represent the result of that approximate matrix inversion. The matrix b is given as the vector that this operator is acting on and the void pointer data is for any user data structure that the operator may need.

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6.9.4.11 int gmresrPreconditioner ( const Matrix < double > & r, Matrix < double > & Mr, const void \* data )

Function used in conjunction with GMRESR to apply GMRESRP iterations as a preconditioner.

This function is required to take the form of the user supplied preconditioning functions for other iterative methods. However, it cannot be used in conjunction with any other Krylov method. It is only called by the GMRESR function when the preconditioner needs to be applied.

#### **Parameters**

r	vector supplied to the preconditioner to operate on	
Mr	vector to hold the result of the preconditioning operation	
data	void pointer to the GMRESR_DATA data structure	

6.9.4.12 int gmresr ( int(\*)(const Matrix< double > &x, Matrix< double > &Ax, const void \*data) matvec, int(\*)(const Matrix< double > &r, Matrix< double > &Mr, const void \*data) terminal\_precon, Matrix< double > & b, GMRESR\_DATA \* gmresr\_dat, const void \* matvec\_data, const void \* term\_precon\_data )

Function to iteratively solve a non-symmetric, indefinite linear system with GMRESR.

This function iteratively solves a non-symmetric, indefinite linear system using the Generalized Minimum RE← Sidual Recursive (GMRESR) method. This algorithm actually uses GCR at the outer iterations, but stabilizes GCR with GMRESRP inner iterations to implicitly form a variable preconditioner to the linear system. As such, this is one of only two methods that inherently includes preconditioning (the other is KMS), without any user supplied preconditioning operator. However, this algorithms is signficantly more computationally expensive than GCR or GMRESRP separately. It should only be used for solving very large or very hard to solve linear systems.

matvec	user supplied linear operator given as an int function
terminal_precon	user supplied preconditioning operator given as an int function
b	matrix of boundary conditions in the linear system Ax=b
gmresr_dat	pointer to the GMRESR_DATA data structure
matvec_data	user supplied void pointer to a data structure needed for the linear operator
term_precon_data	user supplied void pointer to a data structure needed for the precondtioning operator

### Note

```
int (*matvec) (const Matrix<double>& v, Matrix<double> &Av, const void *data)
```

This is a user supplied function for a linear operator. User's function must return an int of 0 upon success and anything else denotes a failure. The function accepts a matrix v that will act on the linear operator a modified the matrix entries of Av to form the result of a matrix-vector product. Void pointer data is used to pass any user data structure that the function may need in order to perform the linear operation.

.....

```
int (*terminal precon) (const Matrix<double>& b, Matrix<double> &Mb, const void *data)
```

-----

This is a user supplied function for a preconditioning operator. It has the same form as the above linear operator function and should have all the same properties. The only difference is that this function must form an approximate matrix inversion on the original linear operator and modify the entries of Mb to represent the result of that approximate matrix inversion. The matrix b is given as the vector that this operator is acting on and the void pointer data is for any user data structure that the operator may need.

6.9.4.13 int kmsPreconditioner ( const Matrix < double > & r, Matrix < double > & Mr, const void \* data )

Preconditioner function for the Krylov Multi-Space.

This function is required to take the form of the user supplied preconditioning functions for other iterative methods. However, it cannot be used in conjunction with any other Krylov method. It is only called by the KMS function when the preconditioner needs to be applied.

### **Parameters**

r	vector supplied to the preconditioner to operate on
Mr	vector to hold the result of the preconditioning operation
data	void pointer to the KMS_DATA data structure

```
6.9.4.14 int krylovMultiSpace ( int(*)(const Matrix < double > &x, Matrix < double > &Ax, const void *data) matvec, int(*)(const Matrix < double > &r, Matrix < double > &Mr, const void *data) terminal_precon, Matrix < double > &b, KMS_DATA * kms_dat, const void * matvec_data, const void * term_precon_data)
```

Function to iteratively solve a non-symmetric, indefinite linear system with KMS.

This function iteratively solves a non-symmetric, indefinite linear system using the Krylov Multi-Space (KMS) method. This algorithm uses GMRESRP at both outer and inner iterations to implicitly form a variable preconditioner to the linear system. As such, this is one of only two methods that inherently includes preconditioning, without any user supplied preconditioning operator (the other being GMRESR). The advantage to this method over GMRESR is that this method is GMRES at its core, and will therefore never breakdown or need to be stabilized. Additionally, you can call this method and set it's max\_level parameter (see KMS\_DATA) to 0, which will make this algorithm exactly equal to GMRESRP. If the max\_level is set to 1, then this algorithm is exactly FGMRES (Saad, 1993) with the GMRES algorithm as a preconditioner. However, you can set max\_level higher to precondition the preconditioners with more preconditioners. Thus creating a method with any desired complexity or rate of convergence.

## **Parameters**

matvec	user supplied linear operator given as an int function
terminal_precon	user supplied preconditioning operator given as an int function
b	matrix of boundary conditions in the linear system Ax=b
kms_dat	pointer to the KMS_DATA data structure
matvec_data	user supplied void pointer to a data structure needed for the linear operator
term_precon_data	user supplied void pointer to a data structure needed for the precondtioning operator

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### Note

int (\*matvec) (const Matrix<double>& v, Matrix<double> &Av, const void \*data)

This is a user supplied function for a linear operator. User's function must return an int of 0 upon success and anything else denotes a failure. The function accepts a matrix v that will act on the linear operator a modified the matrix entries of Av to form the result of a matrix-vector product. Void pointer data is used to pass any user data structure that the function may need in order to perform the linear operation.

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int (\*terminal precon) (const Matrix < double > & b, Matrix < double > &Mb, const void \*data)

-----

This is a user supplied function for a preconditioning operator. It has the same form as the above linear operator function and should have all the same properties. The only difference is that this function must form an approximate matrix inversion on the original linear operator and modify the entries of Mb to represent the result of that approximate matrix inversion. The matrix b is given as the vector that this operator is acting on and the void pointer data is for any user data structure that the operator may need.

6.9.4.15 int QRsolve ( int(\*)(const Matrix < double > &x, Matrix < double > &Ax, const void \*data) matvec, Matrix < double > & b, QR\_DATA \*  $qr_dat$ , const void \*  $matvec_data$ )

Function to solve a dense linear operator system using QR factorization.

This function is used to solve a dense linear system using QR factorization. It should only be used if iterative methods are unstable or if the linear system is very dense. There will likely be memory limitations to using this method, since it is assumed that the matrix/operator is dense. This method may also be less efficient because it has to extract the matrix elements from the linear operator. So if the linear operator is large, then the setup cost for this method is high.

Factorization is carried out using Householder Reflections. Each reflection matrix is iteratively applied to the operator and the vector b to convert the linear system to upper triangular. Then, the system is solved using backwards substitution.

# Parameters

matvec	user supplied linear operator given as an int function
b	matrix of boundary conditions in the linear system Ax=b
qr_dat	pointer to the QR_DATA data structure
matvec_data	user supplied void pointer to a data structure needed for the linear operator

# Note

int (\*matvec) (const Matrix<double>& v, Matrix<double> &Av, const void \*data)

\_\_\_\_\_

This is a user supplied function for a linear operator. User's function must return an int of 0 upon success and anything else denotes a failure. The function accepts a matrix v that will act on the linear operator a modified the matrix entries of Av to form the result of a matrix-vector product. Void pointer data is used to pass any user data structure that the function may need in order to perform the linear operation.

-----

6.9.4.16 int picard ( int(\*)(const Matrix < double > &x, Matrix < double > &r, const void \*data) res, int(\*)(const Matrix < double > &x0, Matrix < double > &x, const void \*data) evalx, Matrix < double > &x, PICARD\_DATA \* picard\_dat, const void \* res\_data, const void \* evalx\_data )

Function to iteratively solve a non-linear system using the Picard or Fixed-Point method.

This function iteratively solves a non-linear system using the Picard method. User supplies a residual function and a weak solution form function. The weak form function is used to approximate the next solution vector for the non-linear system and the residual function is used to determine convergence. User also supplies an initial guess to the non-linear system as a matix x, which will also be used to store the solution. This algorithm is very simple and may not be sufficient to solve complex non-linear systems.

### **Parameters**

res	user supplied function for the non-linear residuals of the system
evalx	user supplied function for the weak form to estimate the next solution
Х	user supplied matrix holding the initial guess to the non-linear system
picard_dat	pointer to the PICARD_DATA data structure
res_data	user supplied void pointer to a data structure used for residual evaluations
evalx_data	user supplied void pointer to a data structure used for evaluation of weak form

### Note

int (\*res) (const Matrix<double>& x, Matrix<double> &F, const void \*data)

This is a user supplied function for the non-linear residuals. User's function must return an int of 0 upon success and anything else denotes a failure. The function accepts a matrix x representing the current non-linear variables. Those variables are used to evaluate the users functions and return the residuals in the matrix F. The void pointer data is a data structure provided by the user to hold information the function may need in order to form the residuals.

int (\*evalx) (const Matrix<double>& x0, Matrix<double> &x, const void \*data)

This is a user supplied function to approximate the next solution vector x based on the previous solution vector x0. The x0 matrix is passed to this function and must be used to edit the entries of x based on the weak form of the problem. The user is free to define any weak form approximation. Void pointer data is the users data structure that may be used to pass additional information into this function in order to evaluate the weak form.

Example Residual:  $F(x) = x^2 + x - 1$  Goal is to make this function equal zero Example Weak Form:  $x = 1 - x0^2$  Rearrage residual to form a weak solution

\_\_\_\_\_

6.9.4.17 int jacvec ( const Matrix < double > & v, Matrix < double > & Jv, const void \* data )

Function to form a linear operator of a Jacobian matrix used along with the PJFNK method.

This function is used in conjunction with the PJFNK routine to form a linear operator that a Krylov method can operate on. This linear operator is formed from the current residual vector of the non-linear iteration in PJFNK using a finite difference approximation.

Jacobian Linear Operator: J\*v = (F(x k + eps\*v) - F(x k)) / eps

V	vector to be multiplied by the Jacobian matrix
Jv	storage vector for the result of the Jacobi-vector product
data	void pointer to the PJFNK_DATA data structure holding solver information

6.9 lark.h File Reference 325

6.9.4.18 int backtrackLineSearch ( int(\*)(const Matrix< double > &x, Matrix< double > &F, const void \*data)

feval, Matrix< double > & Fkp1, Matrix< double > & xkp1, Matrix< double > & pk, double normFk,

BACKTRACK\_DATA \* backtrack\_dat, const void \* feval\_data )

Function to perform a Backtracking Line Search operation to smooth out convergence of PJFNK.

This function performs a simple backtracking line search operation on the residuals from the PJFNK method. The step size of the non-linear iteration is checked against a level of tolerance for residual reduction, then adjusted down if necessary. This method always starts out with the maximum allowable step size. If the largest step size is fine, then the algorithm does nothing. Otherwise, it iteratively adjusts the step size down, until a suitable step is found. In the case that no suitable step is found, this algorithm will report failure to the PJFNK method and PJFNK will decide whether to continue trying to find a global minimum or report that it is stuck in a local minimum.

### **Parameters**

feval	user supplied residual function for the non-linear system
Fkp1	vector holding the residuals for the next non-linear step
xkp1	vector holding the solution for the next non-linear step
pk	vector holding the current non-linear search direction
normFk	value of the current non-linear residual
backtrack_dat	pointer to the BACKTRACK_DATA data structure
feval_data	user supplied void pointer to the data structure needed for residual evaluation

### Note

int (\*feval) (const Matrix<double>& x, Matrix<double> &F, const void \*data)

This is a user supplied function for the non-linear residuals. User's function must return an int of 0 upon success and anything else denotes a failure. The function accepts a matrix x representing the current non-linear variables. Those variables are used to evaluate the users functions and return the residuals in the matrix F. The void pointer data is a data structure provided by the user to hold information the function may need in order to form the residuals.

.....

6.9.4.19 int pjfnk ( int(\*)(const Matrix < double > &x, Matrix < double > &F, const void \*data) res, int(\*)(const Matrix < double > &r, Matrix < double > &p, const void \*data) precon, Matrix < double > & x, PJFNK\_DATA \* pjfnk\_dat, const void \* res\_data, const void \* precon\_data )

Function to perform the PJFNK algorithm to solve a non-linear system of equations.

This function solves a non-linear system of equations using the Preconditioned Jacobian- Free Newton-Krylov (P← JFNK) algorithm. Each non-linear step of this method results in a linear sub-problem that is solved iteratively with one of the Krylov methods in the krylov\_method enum. User must supplied a residual function that computes the non-linear residuals of the system given the current state of the variables x. Additionally, the user must also supplied an initial guess to the non-linear system. Optionally, the user may supply a preconditioning function for the linear sub-problem.

Basic Steps: (i) Calc  $F(x_k)$ , (ii) Solve  $J(x_k)*s_k=-F(x_k)$  for  $s_k$ , (iii) Form  $x_kp1=x_k+s_k$ 

res	user supplied residual function for the non-linear system
precon	user supplied preconditioning function for the linear sub-problems
X	user supplied initial guess and storage location of the solution
pjfnk_dat	pointer to the PJFNK_DATA data structure
res_data	user supplied void pointer to data structure used in residual function
Generated by Doxygo	nuser supplied void pointer to data structure used in preconditioning function

### Note

int (\*res) (const Matrix<double>& x, Matrix<double> &F, const void \*data)

\_\_\_\_\_

This is a user supplied function for the non-linear residuals. User's function must return an int of 0 upon success and anything else denotes a failure. The function accepts a matrix x representing the current non-linear variables. Those variables are used to evaluate the users functions and return the residuals in the matrix F. The void pointer data is a data structure provided by the user to hold information the function may need in order to form the residuals.

int (\*precon) (const Matrix<double>& b, Matrix<double> &Mb, const void \*data)

This is a user supplied function for a preconditioning operator. It has the same form as the linear operators from the Krylov methods and should have all the same properties. The only difference is that this function must form an approximate matrix inversion on the jacvec linear operator and modify the entries of Mb to represent the result of that approximate matrix inversion. The matrix b is given as the vector that this operator is acting on and the void pointer data is for any user data structure that the operator may need.

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6.9.4.20 int Numerical Jacobian ( int(\*)(const Matrix < double > &x, Matrix < double > &F, const void \*user\_data) Func, const Matrix < double > & x, Matrix < double > & J, int Nx, int Nf, NUM\_JAC\_DATA \*  $jac_dat$ , const void \*  $user_data$ )

Function to form a full numerical Jacobian matrix from a given non-linear function.

This function uses finite differences to form a full rank Jacobian matrix for a user supplied non-linear function. The Jacobian matrix will be formed at the current state of the non-linear variables x and stored in a full matrix J. Integers Nx and Nf are used to determine the size of the Jacobian matrix.

# Parameters

Func	user supplied function for evaluation of the non-linear system
X	matrix holding the current value of the non-linear variables
J	matrix that will store the numerical Jacobian result
Nx	number of non-linear variables in the system
Nf	number of non-linear functions in the system
jac_dat	pointer to the NUM_JAC_DATA data structure
user_data	user supplied void pointer to a data structure used in the non-linear function

6.9.4.21 int LARK\_TESTS ( )

Function that runs a variety of tests on all the functions in LARK.

This function runs a variety of tests on the linear and non-linear methods developed in LARK. It can be called from the UI.

# 6.10 macaw.h File Reference

MAtrix CAlculation Workspace.

```
#include <stdio.h>
#include <math.h>
#include <iostream>
#include <fstream>
#include <stdlib.h>
#include <vector>
#include <time.h>
#include <float.h>
#include <string>
#include <exception>
#include "error.h"
```

## Classes

class Matrix< T >

Templated C++ Matrix Class Object (click Matrix to go to function definitions)

## Macros

#define M\_PI 3.14159265358979323846264338327950288
 Value of PI with double precision.

### **Functions**

• int MACAW\_TESTS ()

Function to run the MACAW tests.

# 6.10.1 Detailed Description

MAtrix CAlculation Workspace.

# macaw.cpp

This is a small C++ library that facilitates the use and construction of real matrices using vector objects. The Matrix class is templated so that users are able to work with matrices of any type including, but not limited to: (i) doubles, (ii) ints, (iii) floats, and (iv) even other matrices! Routines and functions are defined for Dense matrix operations. As a result, we typically only use Column Matrices (or Vectors) when doing any actual simulations. However, the development of this class was integral to the development and testing of the Sparse matrix operators in lark.h.

While the primary goal of this object was to define how to operate on real matrices, we could extend this idea to complex matrices as well. For this, we could develop objects that represent imaginary and complex numbers and then create a Matrix of those objects. For this reason, the matrix operations here are all templated to abstract away the specificity of the type of matrix being operated on.

## **Author**

Austin Ladshaw

Date

01/07/2014

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### 6.10.2 Macro Definition Documentation

6.10.2.1 #define M\_PI 3.14159265358979323846264338327950288

Value of PI with double precision.

6.10.3 Function Documentation

```
6.10.3.1 int MACAW_TESTS ( )
```

Function to run the MACAW tests.

This function is callable from the UI and is used to run several algorithm tests for the Matrix objects. This test should never report any errors.

# 6.11 magpie.h File Reference

Multicomponent Adsorption Generalized Procedure for Isothermal Equilibria.

```
#include "lmcurve.h"
#include <stdio.h>
#include <math.h>
#include <iostream>
#include <fstream>
#include <stdlib.h>
#include <vector>
#include <time.h>
#include <string>
#include "error.h"
#include "lark.h"
```

# Classes

struct GSTA\_DATA

GSTA Data Structure.

struct mSPD\_DATA

MSPD Data Structure.

struct GPAST\_DATA

GPAST Data Structure.

struct SYSTEM\_DATA

System Data Structure.

struct MAGPIE\_DATA

MAGPIE Data Structure.

### **Macros**

#define DBL\_EPSILON 2.2204460492503131e-016

Machine precision value used for approximating gradients.

#define Z 10.0

Surface coordination number used in the MSPD activity model.

#define A 3.13E+09

Corresponding van der Waals standard area for our coordination number (cm<sup>2</sup>/mol)

#define V 18.92

Corresponding van der Waals standard volume for our coordination number (cm<sup>^</sup>3/mol)

• #define Po 100.0

Standard State Pressure - Units: kPa.

#define R 8.3144621

Gas Constant - Units: J/(K\*mol) = kB \* Na.

#define Na 6.0221413E+23

Avagadro's Number - Units: molecules/mol.

#define kB 1.3806488E-23

Boltzmann's Constant - Units: J/K.

#define shapeFactor(v i) ( ( (Z - 2) \* v i ) / (Z \* V ) ) + (2 / Z )

This macro replaces all instances of shapeFactor(#) with the following single line calculation.

#define InKo(H, S, T) -( H / ( R \* T ) ) + ( S / R )

This macro calculates the natural log of the dimensionless isotherm parameter.

#define He(qm, K1, m) ( qm \* K1 ) / ( m \* Po )

This macro calculates the Henry's Coefficient for the ith component.

### **Functions**

• double qo (double po, const void \*data, int i)

Function computes the result of the GSTA isotherm for the ith species.

double dq\_dp (double p, const void \*data, int i)

Function computes the derivative of the GSTA model with respect to partial pressure.

double q\_p (double p, const void \*data, int i)

Function computes the ratio between the adsorbed amount and partial pressure for the GSTA isotherm.

double PI (double po, const void \*data, int i)

Function computes the spreading pressure integral of the ith species.

double Qst (double po, const void \*data, int i)

Function computes the heat of adsorption based on the ith species GSTA parameters.

double eMax (const void \*data, int i)

Function to approximate the maximum lateral energy term for the ith species.

double Inact mSPD (const double \*par, const void \*data, int i, volatile double PI)

Function to evaluate the MSPD activity coefficient for the ith species.

double grad\_mSPD (const double \*par, const void \*data, int i)

Function to approximate the derivative of the MSPD activity model with spreading pressure.

double qT (const double \*par, const void \*data)

Function to calculate the total adsorbed amount (mol/kg) for the mixed surface phase.

void initialGuess\_mSPD (double \*par, const void \*data)

Function to provide an initial guess to the unknown parameters being solved for in GPAST.

void eval po PI (const double \*par, int m dat, const void \*data, double \*fvec, int \*info)

Function used with Imfit to evaluate the reference state pressure of a species based on spreading pressure.

void eval\_po\_qo (const double \*par, int m\_dat, const void \*data, double \*fvec, int \*info)

Function used with Imfit to evaluate the reference state pressure of a species based on that species isotherm.

• void eval\_po (const double \*par, int m\_dat, const void \*data, double \*fvec, int \*info)

Function used with Imfit to evaluate the reference state pressure of a species based on a sub-system.

• void eval\_eta (const double \*par, int m\_dat, const void \*data, double \*fvec, int \*info)

Function used with Imfit to evaluate the binary interaction parameters for each unique species pair.

void eval\_GPAST (const double \*par, int m\_dat, const void \*data, double \*fvec, int \*info)

Function used with Imfit to solve the GPAST system of equations.

int MAGPIE (const void \*data)

Function to call all sub-routines to solve a MAGPIE/GPAST problem at a given temperature and pressure.

int MAGPIE\_SCENARIOS (const char \*inputFileName, const char \*sceneFileName)

Function to perform a series of MAGPIE simulations based on given input files.

## 6.11.1 Detailed Description

Multicomponent Adsorption Generalized Procedure for Isothermal Equilibria.

magpie.cpp

This file contains all functions and routines associated with predicting isothermal adsorption equilibria from only single component isotherm information. The basis of the model is the Adsorbed Solution Theory developed by Myers and Prausnitz (1965). Added to that base model is a procedure by which we can predict the non-idealities present at the surface phase by solving a closed system of equations involving the activity model.

For more details on this procedure, check out our publication in AIChE where we give a fully feature explaination of our Generalized Predictive Adsorbed Solution Theory (GPAST).

Reference: Ladshaw, A., Yiacoumi, S., and Tsouris, C., "A generalized procedure for the prediction of multicomponent adsorption equilibria", AlChE J., vol. 61, No. 8, p. 2600-2610, 2015.

MAGPIE represents a special case of the more general GPAST procedure, wherin the isotherm for each species is respresent by the GSTA isotherm (see <a href="gsta\_opt.h">gsta\_opt.h</a>) and the activity model for non-ideality at the adsorbent surface is a Modified Spreading Pressure Dependent (MSPD) model. See the above paper reference for more details.

Author

Austin Ladshaw

Date

12/17/2013

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6.11.2 Macro Definition Documentation

6.11.2.1 #define DBL\_EPSILON 2.2204460492503131e-016

Machine precision value used for approximating gradients.

6.11.2.2 #define Z 10.0

Surface coordination number used in the MSPD activity model.

6.11.2.3 #define A 3.13E+09

Corresponding van der Waals standard area for our coordination number (cm^2/mol)

6.11.2.4 #define V 18.92

Corresponding van der Waals standard volume for our coordination number (cm^3/mol)

6.11.2.5 #define Po 100.0

Standard State Pressure - Units: kPa.

6.11.2.6 #define R 8.3144621

Gas Constant - Units: J/(K\*mol) = kB \* Na.

6.11.2.7 #define Na 6.0221413E+23

Avagadro's Number - Units: molecules/mol.

6.11.2.8 #define kB 1.3806488E-23

Boltzmann's Constant - Units: J/K.

6.11.2.9 #define shapeFactor( $v_i$ )(((Z-2) \*  $v_i$ )/(Z \* V))+(2/Z)

This macro replaces all instances of shapeFactor(#) with the following single line calculation.

6.11.2.10 #define lnKo( H, S, T)-(H/(R \* T))+(S/R)

This macro calculates the natural log of the dimensionless isotherm parameter.

6.11.2.11 #define He( qm, K1, m)(qm \* K1)/(m \* Po)

This macro calculates the Henry's Coefficient for the ith component.

6.11.3 Function Documentation

6.11.3.1 double qo ( double po, const void \* data, int i )

Function computes the result of the GSTA isotherm for the ith species.

This function just computes the result of the GSTA isotherm model for the ith species given the partial pressure po.

### **Parameters**

ро	partial pressure in kPa at which to evaluate the GSTA model
data	void pointer to the MAGPIE_DATA data structure
i	index of the gas species for which the GSTA model is being evaluated

6.11.3.2 double dq\_dp ( double p, const void \* data, int i )

Function computes the derivative of the GSTA model with respect to partial pressure.

This function just computes the result of the derivative of GSTA isotherm model for the ith species at the given the partial pressure p.

### **Parameters**

р	partial pressure in kPa at which to evaluate the GSTA model
data	void pointer to the MAGPIE_DATA data structure
i	index of the gas species for which the GSTA model is being evaluated

6.11.3.3 double q\_p ( double p, const void \* data, int i )

Function computes the ratio between the adsorbed amount and partial pressure for the GSTA isotherm.

This function just computes the ratio between the adsorbed amount q (mol/kg) and the partial pressure p (kPa) at the given partial pressure. If p == 0, then this function returns the Henry's Law constant for the isotherm of the ith species.

# Parameters

р	partial pressure in kPa at which to evaluate the GSTA model
data	void pointer to the MAGPIE_DATA data structure
i	index of the gas species for which the GSTA model is being evaluated

6.11.3.4 double PI ( double po, const void \* data, int i )

Function computes the spreading pressure integral of the ith species.

This function uses an analytical solution to the spreading pressure integral with the GSTA isotherm to evaluate and return the value computed by that integral equation.

# **Parameters**

ро	partial pressure in kPa at which to evaluate the lumped spreading pressure
data	void pointer to the MAGPIE_DATA data structure
i	index of the gas species for which the GSTA model is being evaluated

6.11.3.5 double Qst ( double po, const void \* data, int i )

Function computes the heat of adsorption based on the ith species GSTA parameters.

This function computes the isosteric heat of adsorption (J/mol) for the GSTA parameters of the ith species.

### **Parameters**

ро	partial pressure in kPa at which to evaluate the heat of adsorption
data	void pointer to the MAGPIE_DATA data structure
i	index of the gas species for which the GSTA model is being evaluated

6.11.3.6 double eMax ( const void \* data, int i )

Function to approximate the maximum lateral energy term for the ith species.

The function attempts to approximate the maximum lateral energy term for the ith species. This is not a true maximum, but a cheaper estimate. Value being computed is used to shift the geometric mean and formulate the average cross-lateral energy term between species i and j.

6.11.3.7 double lnact\_mSPD ( const double \* par, const void \* data, int i, volatile double PI )

Function to evaluate the MSPD activity coefficient for the ith species.

This function will return the natural log of the ith species activity coefficient using the Modified Spreading Pressure Dependent (MSPD) activity model. The par argument holds the variable values being solved for by GPAST and their contents will change depending on whether we are doing a forward or reverse evaluation. This function should not be called by the user and will only be called when needed in the GPAST routine.

## **Parameters**

par	list of parameters representing variables to be solved for in GPAST
data	void pointer for the MAGPIE_DATA data structure
i	ith species that we want to calculate the activity coefficient for
PI	lumped spreading pressure term used in gradient estimations

6.11.3.8 double grad\_mSPD ( const double \* par, const void \* data, int i)

Function to approximate the derivative of the MSPD activity model with spreading pressure.

This function returns a 2nd order, finite different approximation of the derivative of the MSPD activity model with the spreading pressure. The par argument will either hold the current iterates estimate of spreading pressure or should be passed as null. User does not need to call this function. GPAST will call automatically when needed.

# **Parameters**

par	list of parameters representing variables to be solved for in GPAST
data	void pointer for the MAGPIE_DATA data structure
i	ith species for which we will approximate the activty model gradient

6.11.3.9 double qT ( const double \* par, const void \* data )

Function to calculate the total adsorbed amount (mol/kg) for the mixed surface phase.

This function will uses the obtained system parameters from par and estimate the total amount of gases adsorbed to the surface in mol/kg. The user does not need to call this function, since this result will be stored in the SYST DATA structure.

### **Parameters**

par	list of parameters representing variables to be solved for in GPAST
data	void pointer for the MAGPIE_DATA data structure

6.11.3.10 void initialGuess\_mSPD ( double \* par, const void \* data )

Function to provide an initial guess to the unknown parameters being solved for in GPAST.

This function intends to provide an initial guess for the unknown values being solved for in the GPAST system. Depending on what type of solve is requested, this algorithm will provide a guess for the adsorbed or gas phase composition.

### **Parameters**

par	list of parameters representing variables to be solved for in GPAST
data	void pointer for the MAGPIE_DATA data structure

6.11.3.11 void eval\_po\_PI ( const double \* par, int m\_dat, const void \* data, double \* fvec, int \* info )

Function used with Imfit to evaluate the reference state pressure of a species based on spreading pressure.

This function is used inside of the MSPD activity model to calculate the reference state pressure of a particular species at a given spreading pressure for the system. User does not need to call this function. GPAST will call automatically when needed.

# **Parameters**

par	list of parameters representing variables to be solved for in GPAST
m_dat	number of functions/variables in the GPAST system of equations
data	void pointer for the MAGPIE_DATA data structure
fvec	list of residuals formed by the functions in GPAST
info	integer flag variable used in the Imfit routine

6.11.3.12 void eval\_po\_qo ( const double \* par, int  $m_d$ at, const void \* data, double \* fvec, int \* info )

Function used with Imfit to evaluate the reference state pressure of a species based on that species isotherm.

This function is used to evaluate the partial pressure or reference state pressure for a particular species given single-component adsorbed amount. User does not need to call this function. GPAST will call automatically when needed.

par	list of parameters representing variables to be solved for in GPAST
m_dat	number of functions/variables in the GPAST system of equations

### **Parameters**

data	void pointer for the MAGPIE_DATA data structure
fvec	list of residuals formed by the functions in GPAST
info	integer flag variable used in the Imfit routine

6.11.3.13 void eval\_po ( const double \* par, int  $m_dat$ , const void \* data, double \* fvec, int \* info )

Function used with Imfit to evaluate the reference state pressure of a species based on a sub-system.

This function is used to approximate reference state pressures based on the spreading pressure of a sub-system in GPAST. The sub-system will be one of the unique binary systems that exist in the overall mixed gas system. User does not need to call this function. GPAST will call automatically when needed.

## **Parameters**

par	list of parameters representing variables to be solved for in GPAST
m_dat	number of functions/variables in the GPAST system of equations
data	void pointer for the MAGPIE_DATA data structure
fvec	list of residuals formed by the functions in GPAST
info	integer flag variable used in the Imfit routine

6.11.3.14 void eval\_eta ( const double \* par, int  $m_d$ at, const void \* data, double \* fvec, int \* info )

Function used with Imfit to evaluate the binary interaction parameters for each unique species pair.

This function is used to estimate the binary interaction parameters for all species pairs in a given sub-system. Those parameters are then stored for later used when evaluating the activity coefficients for the overall mixture. User does not need to call this function. GPAST will call automatically when needed.

# **Parameters**

par	list of parameters representing variables to be solved for in GPAST
m_dat	number of functions/variables in the GPAST system of equations
data	void pointer for the MAGPIE_DATA data structure
fvec	list of residuals formed by the functions in GPAST
info	integer flag variable used in the Imfit routine

6.11.3.15 void eval\_GPAST ( const double \* par, int  $m_{-}$ dat, const void \* data, double \* fvec, int \* info )

Function used with Imfit to solve the GPAST system of equations.

This function is used after having calculated and stored all necessary information to solve a closed form GPAST system of equations. User does not need to call this function. GPAST will call automatically when needed.

par	list of parameters representing variables to be solved for in GPAST
m_dat	number of functions/variables in the GPAST system of equations

### **Parameters**

data	void pointer for the MAGPIE_DATA data structure
fvec	list of residuals formed by the functions in GPAST
info	integer flag variable used in the Imfit routine

6.11.3.16 int MAGPIE ( const void \* data )

Function to call all sub-routines to solve a MAGPIE/GPAST problem at a given temperature and pressure.

This is the function that a typical user will want to incorporate into their own codes when evaluating adsorption of a gas mixture. Prior to calling this function, all required structures and information in the MAGPIE\_DATA structure must have been properly initialized. After this function has completed it's operations, it will return an integer used to denote a success or failure of the routine. Integers 0, 1, 2, and 3 all denote success. Anything else is considered a failure.

To setup the MAGPIE\_DATA structure correctly, you must reserve space for all vector objects based on the number of gas species in the mixture. In general, you only need to reserve space for the adsorbing species. However, you can also reserve space for non-adsorbing species, but you MUST give a gas/adsorbed mole fraction of the non-adsorbing species 0.0 so that the routine knows to ignore them (very important)!

After setting up the memory for the vector objects, you can intialize information specific to the simulation you want to request. The number of species (N), total pressure (PT) and gas temperature (T) must always be given. You can neglect the non-idealities of the surface phase by setting the Ideal bool to true. This will result in faster calculations, because MAGPIE will just revert down to the Ideal Adsorbed Solution Theory (IAST).

The Recover bool will denote whether we are doing a forward or reverse GPAST evaluation. Forward evaluation is for solving for the composition of the adsorbed phase given the composition of the gas phase (Recover = false). Reverse evaluation is for solve for the composition of the gas phase given the composition of the adsorbed phase (Recover = true).

For a reverse evaluation (Recover = true) you will also need to stipulate whether or not there is a carrier gas (Carrier = true or false). A carrier gas is considered any non-adsorbing species that may be present in the gas phase and contributing to the total pressure in the system.

The parameters that must be initialized for all species include all GSTA\_DATA parameters and the van der Waals volume parameter (v) in the mSPD\_DATA structure. For non-adsorbing species, you can ignore these parameters, but need to set the sites (m) from GSTA\_DATA to 1. GPAST cannot run any evaluations without these parameters being set properly AND set in the same order for all species (i.e., make sure that gpast\_dat[i].qmax corresponds to mspd\_dat[i].v and so on).

Lastly, you need to give either the gas phase or adsorbed phase mole fractions, depending on whether you are going to run a forward or reverse evaluation, respectively. For a forward evaluation, provide the gas mole fractions (y) in GPAST\_DATA for each species (non-adsorbing species should have this value set to 0.0). For a reverse evaluation, provide the adsorbed mole fractions (x) in GPAST\_DATA for each species, as well as the total adsorbed amount (qT) in SYSTEM\_DATA. Again, non-adsorbing species should have their respective phase mole fractions set to 0.0 to exclude them from the simulation. Additionally, if there are non-adsorbing species present, then the Carrier bool in SYSTEM\_DATA must be set to true.

data	void pointer for the MAGPIE_DATA data structure holding all necessary information
------	---

```
6.11.3.17 int MAGPIE_SCENARIOS ( const char * inputFileName, const char * sceneFileName )
```

Function to perform a series of MAGPIE simulations based on given input files.

This function is callable from the UI and is used to perform a series of isothermal equilibria evaluations using the MAGPIE routines. There are two input files that must be provided: (i) inputFileName - containing parameter information for the species and (ii) sceneFileName - containing information for each MAGPIE simulation. Each of these files have a specific structure (see below). NOTE: this may change in future versions.

inputFileName Text File Structure:

```
Integer for Number of Adsorbing Species van der Waals Volume (cm^3/mol) of ith species GSTA adsorption capacity (mol/kg) of ith species Number of GSTA parameters of ith species Enthalpy (J/mol) of nth site [tab] Entropy of nth site (J/K/mol) of ith species (repeat above for all n sites in species i) (repeat above for all species i)
```

## **Example Input File:**

```
5
17.1
5.8797
-20351.9 -81.8369
16.2
5.14934
-16662.7 -74.4766
19.7
9.27339
-46597.5 -53.6994
-125024 -221.073
-193619 -356.728
-272228 -567.459
13.25
4.59144
-13418.5 -84.888
18.0
10.0348
-20640.4 -72.6119
(The above input file gives the parameter information for 5 adsorbing species)
```

# sceneFileName Text File Structure:

```
Integer Flag to mark Forward (0) or { Reverse (1) evaluations }

Number of Simulations to Run

Total Pressure (kPa) [tab] Temperature (K) { [tab] Total Adsorption (mol/kg) [tab] Carrier Gas Flag (0=false, 1=true) }

Gas/Adsorbed Mole Fractions for each species in the order given in prior file (tab separated) (repeat above for all simulations desired)

NOTE: only provide the Total Adsorption and Carrier Flag if doing Reverse evaluations!
```

## **Example Scenario File 1:**

```
0
4
0.65 303.15
0.364 0.318 0.318
3.25 303.15
0.371 0.32 0.309
6.85 303.15
0.388 0.299 0.313
13.42 303.15
0.349 0.326 0.325
```

(The above scenario file is for 4 forward evaluations/simulations for a 3-adsorbing species system)

# **Example Scenario File 2:**

```
1

4

0.65 303.15 5.4 0

0.364 0.318 0.318

3.25 303.15 7.7 0

0.371 0.32 0.309

6.85 303.15 9.8 0

0.388 0.299 0.313

13.42 303.15 10.4 0

0.349 0.326 0.325
```

(The above scenario file is for 4 reverse evaluations/simulations for a 3-adsorbing species system and no carrier gas)

# 6.12 mola.h File Reference

Molecule Object Library from Atoms.

```
#include <ctype.h>
#include "eel.h"
```

## Classes

· class Molecule

C++ Molecule Object built from Atom Objects (click Molecule to go to function definitions)

# Macros

- #define M\_PI 3.14159
- #define SphereVolume(r) ((4.0/3.0)\*M\_PI\*r\*r\*r)
- #define SphereArea(r) (4.0\*M\_PI\*r\*r)

## Enumerations

enum valid\_phase {
 SOLID, LIQUID, AQUEOUS, GAS,
 PLASMA, ADSORBED, OTHER }

### **Functions**

• int MOLA\_TESTS ()

Function to run the MOLA tests.

### 6.12.1 Detailed Description

Molecule Object Library from Atoms.

mola.cpp

This file contains a C++ Class for creating Molecule objects from the Atom objects that were defined in eel.←
h. Molecules can be created and registered from basic information or can be registered from a growing list of pre-registered molecules that are accessible by name/formula.

Registered Molecules are are known and defined prior to runtime. They have a charge, energy characteristics, phase, name, and formula that they are recongized by. The formula is used to create the atoms that they are made from. If some information is incomplete, it must be specified as to what information is missing (i.e. denote whether the formation energies are known).

Formation energies are used to determine stability/dissociation/acidity equilibrium constants during runtime. If the formation energies are unknown, then the equilibrium constants must be given to a reaction object on when it is initialized.

The molecule formula's are given as strings which are parsed in the constructor to determine what atoms from the EEL files will be registered and used. Note, you will be able to build molecules from an input file, but the library molecules here are ready to be used in applications and require no more input other that the molecule's formula.

**List of Currently Registered Molecules** 

Ag (s)

Ag + (aq)

AgBr (s)

AgCI (s)

Agl (s)

Ag2S (s)

AgOH (aq)

Ag(OH)2 - (aq)

AgCl (aq)

AgCl2 - (aq)

Al (s)

Al 3+ (aq)

AIOH 2+ (aq)

AI(OH)2 + (aq)

AI(OH)3 (aq)

Al(OH)4 - (aq)

Al2O3 (s)

AlOOH (s)

Al(OH)3 (s)

Al2Si2(OH)4 (s)

As (s)

AsO4 3- (aq)

Ba 2+ (aq)

BaSO4 (s)

BaCO3 (s)

Be 2+ (aq)

Be(OH)2 (s)

Be3(OH)3 3+ (aq)

B(OH)4 - (aq)

Br2 (I)

Br2 (aq)

Br - (aq)

BrO - (aq)

CO3 2- (aq)

CI - (aq)

CaCl2 (aq)

CaAl2Si2O8 (s)

C (s)

CO2 (g)

CH4 (g)

CH4 (aq)

CH3OH (aq)

CN - (aq)

CH3COOH (aq)

CH3COO - (aq)

C2H5OH (aq)

Ca 2+ (aq)

CaOH + (aq)

Ca(OH)2 (aq)

Ca(OH)2 (s)

CaCO3 (s)

CaMg(CO3)2 (s)

CaSiO3 (s)

CaSO4 (s)

CaSO4(H2O)2 (s)

Ca5(PO4)3OH (s)

Cd 2+ (aq)

Cd(OH) + (aq)

Cd(OH)3 - (aq)

Cd(OH)4 2- (aq)

Cd(OH)2 (aq)

CdO (s)

Cd(OH)2 (s)

CdCl + (aq)

CdCl2 (aq)

CdCl3 - (aq)

CdCO3 (s)

Cl2 (g)

Cl2 (aq)

CIO - (aq)

CIO2 (aq)

CIO2 - (aq)

CIO3 - (aq)

CIO4 (aq)

Co(s)

Co 2+ (aq)

Co 3+ (aq)

CoOH + (aq)

Co(OH)2 (aq) Co(OH)3 - (aq)

Co(OH)2 (s)

CoO (s)

Co3O4 (s)

Cr (s)

- Cr 2+ (aq)
- Cr 3+ (aq)
- CrOH 2+ (aq)
- Cr(OH)2 + (aq)
- Cr(OH)3 (aq)
- Cr(OH)4 (aq)
- Cr2O3 (s)
- CrO4 2- (aq)
- Cr2O7 2- (aq)
- Cu (s)
- Cu + (aq)
- Cu 2+ (aq)
- CuOH + (aq)
- Cu(OH)2 (aq)
- Cu(OH)3 (aq)
- Cu(OH)4 2- (aq)
- CuS (s)
- Cu2S (s)
- CuO (s)
- CuCO3Cu(OH)2 (s)
- (CuCO3)2Cu(OH)2 (s)
- F2 (g)
- F (aq)
- Fe (s)
- Fe 2+ (aq)
- FeOH + (aq)
- Fe(OH)2 (aq)
- Fe(OH)3 (aq)
- Fe 3+ (aq)
- FeOH 2+ (aq)
- Fe(OH)2 + (aq)
- Fe(OH)3 (aq)
- Fe(OH)4 (aq)
- Fe2(OH)2 4+ (aq)
- FeS2 (s)
- FeO (s)
- Fe(OH)2 (s)
- Fe2O3 (s)
- Fe3O4 (s)
- FeOOH (s)
- Fe(OH)3 (s)
- FeCO3 (s)
- Fe2SiO4 (s)
- H2O (I)
- H + (aq)
- H2CO3 (aq)
- HCO3 (aq)
- HNO3 (aq)
- HCI (aq)
- H3AsO4 (aq)
- H2AsO4 (aq)
- HAsO4 2- (aq)
- H2AsO3 (aq)
- H3BO3 (aq)
- HBrO (aq)
- HCOOH (aq)
- HCOO (aq)
- HCN (aq)

HCIO (aq)

HCoO2 - (aq)

HCrO4 - (aq)

HCuO2 - (aq)

HF (aq)

HF2 - (aq)

H2 (g)

H2 (aq)

H2O2 (aq)

HO2 - (aq)

H2O (g)

Hg (I)

Hg2 2+ (aq)

Hg 2+ (aq)

HgOH + (aq)

Hg(OH)2 (aq)

Hg(OH)3 - (aq)

Hg2Cl2 (s)

HgO (s)

HgS (s)

Hgl2 (s)

HgCl + (aq)

HgCl2 (aq)

HgCl3 - (aq)

HgCl4 2- (aq)

HgOH + (aq)

Hg(OH)2 (aq)

HgO2 - (aq)

HIO (aq)

HIO3 (aq)

HNO2 (aq)

HPO4 2- (aq)

H2PO4 - (aq)

H3PO4 (aq)

H2S (g)

H2S (aq)

HS - (aq)

HSO3 - (aq)

H2SO3 (aq)

HSO4 - (aq)

H2SO4 (aq)

HSeO3 - (aq)

H2SeO3 (aq)

HSeO4 - (aq)

H4SiO4 (aq)

HV2O5 - (aq)

H4VO4 + (aq)

H3VO4 (aq)

H2VO4 - (aq)

HVO4 2- (aq)

H4VO4(C2O4)2 3- (aq)

H4VO4C2O4 - (aq)

H2V10O28 4- (aq)

HV10O28 5- (aq) HV2O7 3- (aq)

12 (s)

12 (aq)

I - (aq)

- 13 (aq)
- 10 (aq)
- IO3 (aq)
- KAl3Si3O10(OH)2 (s)
- K + (aq)
- Mg(OH)2 (aq)
- Mg5Al2Si3O10(OH)8 (s)
- Mg (s)
- Mg 2+ (aq)
- MgOH + (aq)
- Mg(OH)2 (s)
- Mn (s)
- Mn 2+ (aq)
- Mn(OH)2 (s)
- Mn3O4 (s)
- MnOOH (s)
- MnO2 (s)
- MnCO3 (s)
- MnS (s)
- MnSiO3 (s)
- NaHCO3 (aq)
- NaCO3 (aq)
- Na + (aq)
- NaCl (aq)
- 11401 (44)
- NaOH (aq)
- NO3 (aq)
- NH3 (aq)
- NaAlSiO3O8 (s)
- NH2CH2COOH (aq)
- NH2CH2COO (aq)
- N2 (g)
- N2O (g)
- NH3 (g)
- NH4 + (aq)
- NO2 (aq)
- Ni 2+ (aq)
- NiOH + (aq)
- Ni(OH)2 (aq)
- Ni(OH)3 (aq)
- NiO (s)
- NiS (s)
- OH (aq)
- O2 (g)
- O2 (aq)
- O3 (g)
- P (s)
- PO4 3- (aq)
- Pb (s)
- Pb 2+ (aq)
- PbOH + (aq)
- Pb(OH)2 (aq)
- Pb(OH)3 (aq)
- Pb(OH)4 2- (aq) Pb(OH)2 (s)
- PbO (s)
- PbO2 (s)
- Pb3O4 (s)
- PbS (s)

PbSO4 (s)

PbCO3 (s)

S (s)

SO2 (g)

SO3 (g)

S 2- (aq)

SO3 2- (aq)

SO4 2- (aq)

Se (s)

SeO3 2- (aq)

SeO4 2- (aq)

Si (s)

SiO2 (s)

Sr 2+ (aq)

SrOH + (aq)

SrCO3 (s)

SrSO4 (s)

UO2 2+ (aq)

UO2NO3 + (aq)

UO2(NO3)2 (aq)

UO2OH + (aq)

UO2(OH)2 (aq)

002(011)2 (aq)

UO2(OH)3 - (aq)

UO2(OH)4 2- (aq)

(UO2)2OH 3+ (aq)

(UO2)2(OH)2 2+ (aq)

(UO2)3(OH)4 2+ (aq)

(UO2)3(OH)5 + (aq)

(UO2)3(OH)7 - (aq)

(UO2)4(OH)7 + (aq)

UO2CO3 (aq)

UO2(CO3)2 2- (aq)

UO2(CO3)3 4- (aq)

UO2CI + (aq)

UO2CI2 (aq)

UO2Cl3 - (aq)

UO2SO4 (aq)

UO2(SO4)2 2- (aq)

VO 2+ (aq)

VOOH + (aq)

VO(OH)2 (s)

V2O4 (s)

(VO)2(OH)2 + (aq)

VOF + (aq)

VOF2 (aq)

VOF3 - (aq)

VOF4 2- (aq)

VOCI + (aq)

VOSO4 (aq)

VO(C2O4)2 2- (aq)

VOOHC2O4 - (aq)

VOCH3COO + (aq)

VO(CH3COO)2 (aq)

VOCO3 (aq)

VOOHCO3 - (aq)

V4O9 2- (aq)

VO2 + (aq)

VO4 3- (aq)

```
V2O5 (s)
V10O28 6- (aq)
V2O7 4- (aq)
V4O12 4- (aq)
VO2SO4 - (aq)
VO2OHCO3 2- (aq)
VO2(CO3)2 3- (aq)
Zn (s)
Zn 2+ (aq)
ZnOH + (aq)
Zn(OH)2 (aq)
Zn(OH)3 - (aq)
Zn(OH)4 2- (aq)
Zn(OH)2 (s)
ZnCI + (aq)
ZnCl2 (aq)
ZnCl3 - (aq)
ZnCl4 2- (aq)
ZnCO3 (s)
```

Those registered molecules follow a strict naming convention by which they can be recognized (see below)...

### **Naming Convention**

Plus (+) and minus (-) charges are denoted by the numeric value of the charge followed by a + or - sign, respectively (e.g. UO2(CO3)3 4- (aq))

The phase is always denoted last and will be marked as (I) for liquid, (s) for solid, (aq) for aqueous, and (g) for gas (see above).

When registering a molecule that is not in the library, you must also provide a linear formula during construction or registration. This is needed so that the string parsing is easier to handle when the molecule subsequently registers the necessary atoms. (e.g. UO2(CO3)3 = UO2C3O9 or UO11C3).

# **Author**

Austin Ladshaw

Date

02/24/2014

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```
6.12.2 Macro Definition Documentation
```

```
6.12.2.1 #define M_PI 3.14159
```

6.12.2.2 #define SphereVolume( r) ((4.0/3.0)\*M\_PI\*r\*r\*r)

6.12.2.3 #define SphereArea( r ) (4.0\*M\_PI\*r\*r)

6.12.3 Enumeration Type Documentation

6.12.3.1 enum valid\_phase

Enumerator

**SOLID** 

LIQUID AQUEOUS GAS PLASMA

**ADSORBED** 

**OTHER** 

6.12.4 Function Documentation

```
6.12.4.1 int MOLA_TESTS ( )
```

Function to run the MOLA tests.

This function is callable from the UI and is used to run several algorithm tests for the Molecule objects. This test should never report any errors.

## 6.13 monkfish.h File Reference

Multi-fiber wOven Nest Kernel For Interparticle Sorption History.

```
#include "dogfish.h"
```

# Classes

struct MONKFISH\_PARAM

Data structure for species specific information and parameters.

struct MONKFISH\_DATA

Primary data structure for running MONKFISH.

## **Functions**

• double default\_porosity (int i, int I, const void \*user\_data)

Default porosity function for MONKFISH.

double default\_density (int i, int I, const void \*user\_data)

Default density function for MONKFISH.

• double default\_interparticle\_diffusion (int i, int I, const void \*user\_data)

Default interparticle diffusion function.

• double default\_monk\_adsorption (int i, int I, const void \*user\_data)

Default adsorption strength function.

double default\_monk\_equilibrium (int i, int I, const void \*user\_data)

Default equilibirium adsorption function in mg/g.

• double default\_monkfish\_retardation (int i, int I, const void \*user\_data)

Default retardation coefficient function.

• double default\_exterior\_concentration (int i, const void \*user\_data)

Default exterior concentratio function.

double default\_film\_transfer (int i, const void \*user\_data)

Default film mass transfer function.

int setup\_MONKFISH\_DATA (FILE \*file, double(\*eval\_porosity)(int i, int I, const void \*user\_data), double(\*eval\_density)(int i, int I, const void \*user\_data), double(\*eval\_ext\_diff)(int i, int I, const void \*user\_data), double(\*eval\_retard)(int i, int I, const void \*user\_data), double(\*eval\_ext\_film)(int i, const void \*user\_data), double(\*eval\_ext\_film)(int i, const void \*user\_data), double(\*dog\_diffusion)(int i, int I, const void \*user\_data), double(\*dog\_ext\_film)(int i, const void \*user\_data), double(\*dog\_surf\_conc)(int i, const void \*user\_data), const void \*user\_data, MONKFISH\_D ATA \*monk dat)

Setup function to allocate memory and setup function pointers for the MONKFISH simulation.

int MONKFISH TESTS ()

Function to run tests on the MONKFISH algorithms.

### 6.13.1 Detailed Description

Multi-fiber wOven Nest Kernel For Interparticle Sorption History.

monkfish.cpp

This file contains structures and functions associated with modeling the sorption characteristics of woven fiber bundles used to recover uranium from seawater. It is coupled with the DOGFISH kernel that determines the sorption of individual fibers. This kernel will resolve the interparticle diffusion between bundles of individual fibers in a woven ball-like domain.

### Warning

Functions and methods in this file are still under construction.

## **Author**

Austin Ladshaw

Date

04/14/2015

# Copyright

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### 6.13.2 Function Documentation

6.13.2.1 double default\_porosity ( int i, int I, const void \* user\_data )

Default porosity function for MONKFISH.

This function assumes a linear relationship between the maximum porosity at the center of the woven fibers and the minimum porosity at the edge of the woven fiber bundle.

i	index for the ith adsorbing species
1	index for the lth node in the domain
Gelisered Strocky Deninter to the MONKFISH_DATA structu	

6.13.2.2 double default\_density ( int i, int l, const void \* user\_data )

Default density function for MONKFISH.

This function calls the porosity function and uses the single fiber density to provide an estimate of the bulk fiber density locally in the woven fiber bundle.

### **Parameters**

i	index for the ith adsorbing species
1	index for the lth node in the domain
user_data	pointer to the MONKFISH_DATA structure

6.13.2.3 double default\_interparticle\_diffusion ( int i, int l, const void \* user\_data )

Default interparticle diffusion function.

This function assumes that the interparticle diffusivity is a contant and returns that diffusivity multiplied by the domain porosity to form the effective diffusion coefficient in the domain.

### **Parameters**

i	index for the ith adsorbing species
1	index for the lth node in the domain
user_data	pointer to the MONKFISH_DATA structure

6.13.2.4 double default\_monk\_adsorption ( int i, int l, const void \*  $user\_data$  )

Default adsorption strength function.

This function will either use the default equilibrium function or the DOGFISH simulation result to produce the approximate adsorption strength using perturbation theory.

# Parameters

i	index for the ith adsorbing species
1	index for the lth node in the domain
user_data	pointer to the MONKFISH_DATA structure

6.13.2.5 double default\_monk\_equilibrium ( int i, int l, const void \* user\_data )

Default equilibirium adsorption function in mg/g.

This function uses the exterior species' concentration (mol/L), the species' molecular weight (g/mol), and the bulk fiber density (g/L) to calculate the adsorption equilibrium in mg/g. It assumes that the exterior concentration represents the moles of species per liter of solution that is being sorbed.

i	index for the ith adsorbing species
1	index for the lth node in the domain
user_data	pointer to the MONKFISH_DATA structure

6.13.2.6 double default\_monkfish\_retardation ( int i, int l, const void \* user\_data )

Default retardation coefficient function.

This function calls the porosity, density, and adsorption functions to evaluate the retardation coefficient of the diffusing material.

### **Parameters**

i	index for the ith adsorbing species
1	index for the lth node in the domain
user_data	pointer to the MONKFISH_DATA structure

6.13.2.7 double default\_exterior\_concentration ( int i, const void \* user\_data )

Default exterior concentratio function.

This function assumes that the exterior concentration for sorption is just equal to the value of exterior\_concentration given in MONKFISH\_PARAM.

#### **Parameters**

i	index for the ith adsorbing species
user_data	pointer to the MONKFISH_DATA structure

6.13.2.8 double default\_film\_transfer ( int i, const void \* user\_data )

Default film mass transfer function.

This function assumes that the film mass transfer coefficient is just equal to the value of the film\_transfer\_coeff in MONKFISH PARAM.

## **Parameters**

i	index for the ith adsorbing species
user_data	pointer to the MONKFISH_DATA structure

6.13.2.9 int setup\_MONKFISH\_DATA ( FILE \* file, double(\*)(int i, int I, const void \*user\_data) eval\_porosity, double(\*)(int i, int I, const void \*user\_data) eval\_ext\_diff, double(\*)(int i, int I, const void \*user\_data) eval\_ext\_diff, double(\*)(int i, int I, const void \*user\_data) eval\_ext\_double(\*)(int i, const void \*user\_data) eval\_ext\_conc, double(\*)(int i, const void \*user\_data) eval\_ext\_film, double(\*)(int i, int I, const void \*user\_data) dog\_diffusion, double(\*)(int i, const void \*user\_data) dog\_ext\_film, double(\*)(int i, const void \*user\_data) dog\_surf\_conc, const void \*user\_data, MONKFISH\_DATA \* monk\_dat )

Setup function to allocate memory and setup function pointers for the MONKFISH simulation.

This function will allocate memory and setup the MONKFISH problem. To specify use of the default functions in MONKFISH, pass NULL args for all function pointers and the user\_data data structure. Otherwise, pass in your own custom arguments. The MONKFISH\_DATA pointer must always be passed to this function.

## **Parameters**

file	pointer to the output file to print out results	
eval_porosity	function pointer for the bulk domain porosity function	
eval_density	function pointer for the bulk domain density function	
eval_ext_diff	function pointer for the interparticle diffusion function	
eval_adsorb	function pointer for the adsorption strength function	
eval_retard	function pointer for the retardation coefficient function	
eval_ext_conc	function pointer for the external concentration function	
eval_ext_film	function pointer for the external film mass transfer function	
dog_diffusion	function pointer for the DOGFISH diffusion function (see dogfish.h)	
dog_ext_film	film function pointer for the DOGFISH film mass transfer (see dogfish.h)	
dog_surf_conc	onc function pointer for the DOGFISH surface concentration (see dogfish.h)	
user_data	pointer for the user's own data structure (only if using custom functions)	
monk_dat	pointer for the MONKFISH_DATA structure	

# 6.13.2.10 int MONKFISH\_TESTS ( )

Function to run tests on the MONKFISH algorithms.

This function currently does nothing and is not callable from the UI.

## 6.14 sandbox.h File Reference

# Coding Test Area.

```
#include "flock.h"
#include "school.h"
```

# **Functions**

• int RUN\_SANDBOX ()

Function to run the methods implemented in the Sandbox.

## 6.14.1 Detailed Description

Coding Test Area.

sandbox.cpp

This file contains a series of simple tests for routines used in other files and algorithms. Before any code or methods are used, they are tested here to make sure that they are useful. The tests in the sandbox are callable from the UI to make it easier to alter existing sandbox code and run tests on new proposed methods or algorithms.

## Warning

Functions and methods in this file are not meant to be used anywhere else.

### **Author**

Austin Ladshaw

#### Date

04/11/2015

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## 6.14.2 Function Documentation

```
6.14.2.1 int RUN_SANDBOX ( )
```

Function to run the methods implemented in the Sandbox.

This function is callable from the UI and is used to observe results from the tests of newly developed algorithms. Edit header and source files here to test out your own routines or functions. Then you can run those functions by rebuilding the Ecosystem executable and running the sandbox tests.

# 6.15 school.h File Reference

Seawater Codes from a Highly Object-Oriented Library.

```
#include "eel.h"
#include "mola.h"
#include "shark.h"
#include "dogfish.h"
#include "monkfish.h"
#include "yaml_wrapper.h"
```

# 6.15.1 Detailed Description

Seawater Codes from a Highly Object-Oriented Library.

This file contains include statements for all files used in the aqueous adsorption problems, primarily targeted at Seawater simulations. Include this file into any other project or source code that needs the methods below.

Files Included in SCHOOL

eel.h mola.h shark.h dogfish.h monkfish.h yaml\_wrapper.h

### Note

- (1) shark.h also includes methods from macaw.h and lark.h
- (2) dogfish.h also includes methods from finch.h

## **Author**

Austin Ladshaw

Date

02/23/2015

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# 6.16 scopsowl.h File Reference

Simultaneously Coupled Objects for Pore and Surface diffusion Operations With Linear systems.

```
#include "egret.h"
#include "skua.h"
```

# Classes

struct SCOPSOWL PARAM DATA

Data structure for the species' parameters in SCOPSOWL.

struct SCOPSOWL\_DATA

Primary data structure for SCOPSOWL simulations.

## Macros

- #define SCOPSOWL\_HPP\_
- #define Dp(Dm, ep) (ep\*ep\*Dm)

Estimate of Pore Diffusivity (cm $^2$ 2/s)

#define Dk(rp, T, MW) (9700.0\*rp\*pow((T/MW),0.5))

Estimate of Knudsen Diffusivity (cm<sup>2</sup>/s)

#define avgDp(Dp, Dk) (pow(((1/Dp)+(1/Dk)),-1.0))

Estimate of Average Pore Diffusion (cm<sup>^</sup>2/s)

#### **Functions**

void print2file\_species\_header (FILE \*Output, SCOPSOWL\_DATA \*owl\_dat, int i)

Function to print out the main header for the output file.

void print2file\_SCOPSOWL\_time\_header (FILE \*Output, SCOPSOWL\_DATA \*owl\_dat, int i)

Function to print out the time and space header for the output file.

void print2file\_SCOPSOWL\_header (SCOPSOWL\_DATA \*owl\_dat)

Function to call the species and time header functions.

void print2file\_SCOPSOWL\_result\_old (SCOPSOWL\_DATA \*owl\_dat)

Function to print out the old time results to the output file.

• void print2file SCOPSOWL result new (SCOPSOWL DATA \*owl dat)

Function to print out the new time results to the output file.

double default adsorption (int i, int I, const void \*user data)

Default function for evaluating adsorption and adsorption strength.

double default retardation (int i, int I, const void \*user data)

Default function for evaluating retardation coefficient.

double default\_pore\_diffusion (int i, int I, const void \*user\_data)

Default function for evaluating pore diffusivity.

• double default surf diffusion (int i, int I, const void \*user data)

Default function for evaluating surface diffusion for HOMOGENEOUS pellets.

double zero\_surf\_diffusion (int i, int I, const void \*user\_data)

Zero function for evaluating no surface diffusion in HOMOGENEOUS pellets.

double default effective diffusion (int i, int I, const void \*user data)

Default function for evaluating effective diffusivity for HOMOGENEOUS pellets.

double const\_pore\_diffusion (int i, int I, const void \*user\_data)

Constant pore diffusion function for homogeneous or heterogeneous pellets.

double default\_filmMassTransfer (int i, const void \*user\_data)

Default function for evaluating the film mass transfer coefficient.

• double const\_filmMassTransfer (int i, const void \*user\_data)

Constant film mass transfer coefficient function.

• int setup\_SCOPSOWL\_DATA (FILE \*file, double(\*eval\_sorption)(int i, int I, const void \*user\_data), double(\*eval\_retardation)(int i, int I, const void \*user\_data), double(\*eval\_pore\_diff)(int i, int I, const void \*user\_data), double(\*eval\_surface\_diff)(int i, int I, const void \*user\_data), double(\*eval\_surface\_diff)(int i, int I, const void \*user\_data), const void \*user\_data, MIXED\_GAS \*gas\_data, SCOPSOWL\_DATA \*owl\_data)

Setup function to allocate memory and setup function pointers for the SCOPSOWL simulation.

int SCOPSOWL Executioner (SCOPSOWL DATA \*owl dat)

SCOPSOWL executioner function to solve a time step.

int set\_SCOPSOWL\_ICs (SCOPSOWL\_DATA \*owl\_dat)

Function to set the initial conditions for a SCOPSOWL simulation.

int set\_SCOPSOWL\_timestep (SCOPSOWL\_DATA \*owl\_dat)

Function to set the timestep of the SCOPSOWL simulation.

int SCOPSOWL\_preprocesses (SCOPSOWL\_DATA \*owl\_dat)

Function to perform all preprocess SCOPSOWL operations.

int set\_SCOPSOWL\_params (const void \*user\_data)

Function to set the values of all non-linear system parameters during simulation.

int SCOPSOWL\_postprocesses (SCOPSOWL\_DATA \*owl\_dat)

Function to perform all postprocess SCOPSOWL operations.

int SCOPSOWL\_reset (SCOPSOWL\_DATA \*owl\_dat)

Function to reset all stateful information to prepare for next simulation.

int SCOPSOWL (SCOPSOWL DATA \*owl dat)

Function to progress the SCOPSOWL simulation through time till complete.

 int SCOPSOWL\_SCENARIOS (const char \*scene, const char \*sorbent, const char \*comp, const char \*sorbate)

Function to perform a SCOPSOWL simulation based on a set of parameters given in input files.

• int SCOPSOWL TESTS ()

Function to run a SCOPSOWL test simulation.

## 6.16.1 Detailed Description

Simultaneously Coupled Objects for Pore and Surface diffusion Operations With Linear systems.

scopsowl.cpp

This file contains structures and functions associated with modeling adsorption in commercial, bi-porous adsorbents such as zeolites and mordenites. The pore diffusion and mass transfer equations are coupled with adsorption and surface diffusion through smaller crystals embedded in a binder matrix. However, you can also direct this simulation to treat the adsorbent as homogeneous (instead of heterogeneous) in order to model an even greater variety of gaseous adsorption kinetic problems. This object is coupled with either MAGPIE, SKUA, or BOTH depending on the type of simulation requested.

**Author** 

Austin Ladshaw

Date

01/29/2015

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```
6.16.2 Macro Definition Documentation
```

6.16.2.1 #define SCOPSOWL\_HPP\_

6.16.2.2 #define Dp( Dm, ep ) (ep\*ep\*Dm)

Estimate of Pore Diffusivity (cm<sup>2</sup>/s)

6.16.2.3 #define Dk( rp, T, MW ) (9700.0\*rp\*pow((T/MW),0.5))

Estimate of Knudsen Diffusivity (cm<sup>2</sup>/s)

6.16.2.4 #define avgDp( Dp, Dk ) (pow(((1/Dp)+(1/Dk)),-1.0))

Estimate of Average Pore Diffusion (cm<sup>2</sup>/s)

### 6.16.3 Function Documentation

```
6.16.3.1 void print2file_species_header ( FILE * Output, SCOPSOWL DATA * owl_dat, int i )
```

Function to print out the main header for the output file.

```
6.16.3.2 void print2file_SCOPSOWL_time_header ( FILE * Output, SCOPSOWL_DATA * owl_dat, int i )
```

Function to print out the time and space header for the output file.

```
6.16.3.3 void print2file_SCOPSOWL_header ( SCOPSOWL_DATA * owl_dat )
```

Function to call the species and time header functions.

```
6.16.3.4 void print2file_SCOPSOWL_result_old ( SCOPSOWL_DATA * owl_dat )
```

Function to print out the old time results to the output file.

```
6.16.3.5 void print2file_SCOPSOWL_result_new ( SCOPSOWL_DATA * owl_dat )
```

Function to print out the new time results to the output file.

```
6.16.3.6 double default_adsorption ( int i, int I, const void * user_data )
```

Default function for evaluating adsorption and adsorption strength.

This function is called in the preprocesses and postprocesses to estimate the strength of adsorption in the macroscale problem from perturbations. It will use perturbations in either the MAGPIE simulation or SKUA simulation, depending on the type of problem the user is solving.

## Parameters

i	index for the ith species in the system	
1	index for the lth node in the macro-scale domain	
user_data pointer for the SCOSPOWL_DATA structure		

6.16.3.7 double default\_retardation ( int i, int I, const void \* user\_data )

Default function for evaluating retardation coefficient.

This function is called in the preprocesses and postprocesses to estimate the retardation coefficient for the simulation. It is recalculated at every time step to keep track of all changing conditions in the simulation.

## **Parameters**

i	index for the ith species in the system	
1	index for the lth node in the macro-scale domain	
user_data pointer for the SCOSPOWL_DATA structure		

6.16.3.8 double default\_pore\_diffusion ( int i, int l, const void \* user\_data )

Default function for evaluating pore diffusivity.

This function is called during the evaluation of non-linear residuals to more accurately represent non-linearities in the pore diffusion behavior. The pore diffusion is calculated based on kinetic theory of gases (see egret.h) and is adjusted according to the Knudsen Diffusion model and the porosity of the binder material.

### **Parameters**

i	index for the ith species in the system	
1	index for the lth node in the macro-scale domain	
user_data	pointer for the SCOSPOWL_DATA structure	

6.16.3.9 double default\_surf\_diffusion ( int i, int l, const void \* user\_data )

Default function for evaluating surface diffusion for HOMOGENEOUS pellets.

This function is ONLY used if the pellet is determined to be homogeneous. Otherwise, this is replaced by the surface diffusion function for the SKUA simulation. The diffusivity is calculated based on the Arrhenius rate expression and then adjusted by the outside partial pressure of the adsorbing species.

#### **Parameters**

i		index for the ith species in the system	
I index for the lth node in the macro-scale dom		index for the lth node in the macro-scale domain	
user_data pointer for the SCOSPOWL_DATA structure.		pointer for the SCOSPOWL_DATA structure	

6.16.3.10 double zero\_surf\_diffusion ( int i, int l, const void \* user\_data )

Zero function for evaluating no surface diffusion in HOMOGENEOUS pellets.

This function is ONLY used if the pellet is determined to be homogeneous and we want to specify that there is no surface diffusion.

## Parameters

i	index for the ith species in the system	
1	index for the lth node in the macro-scale domain	
user_data pointer for the SCOSPOWL_DATA structure		

6.16.3.11 double default\_effective\_diffusion ( int i, int l, const void \*  $user\_data$  )

Default function for evaluating effective diffusivity for HOMOGENEOUS pellets.

This function is ONLY used if the pellet is determined to be homogeneous. Otherwise, this is replaced by the pore diffusion function. The effective diffusivity is determined by the combination of pore diffusivity and surface diffusivity with adsorption strength in an homogeneous pellet.

#### **Parameters**

i	index for the ith species in the system	
I index for the lth node in the macro-scale domain		
user_data pointer for the SCOSPOWL_DATA structure		

6.16.3.12 double const\_pore\_diffusion ( int i, int l, const void \* user\_data )

Constant pore diffusion function for homogeneous or heterogeneous pellets.

This function should be used if the user wants to specify a constant pore diffusivity. The value of pore diffusion is then set equal to the value of pore\_diffusion in the SCOPSOWL\_PARAM\_DATA structure.

### **Parameters**

i	index for the ith species in the system	
1	index for the lth node in the macro-scale domain	
user_data	user_data pointer for the SCOSPOWL_DATA structure	

6.16.3.13 double default\_filmMassTransfer ( int i, const void \*  $user\_data$  )

Default function for evaluating the film mass transfer coefficient.

This function is called during the setup of the boundary conditions and is used to estimate the film mass transfer coefficient for the macro-scale problem. The coefficient is calculated according to the kinetic theory of gases (see egret.h).

## **Parameters**

i	index for the ith species in the system	
user_data	pointer for the SCOSPOWL_DATA structure	

6.16.3.14 double const\_filmMassTransfer ( int i, const void \* user\_data )

Constant film mass transfer coefficient function.

This function is used when the user wants to specify a constant value for film mass transfer. The value of that coefficient is then set equal to the value of film\_transfer in the SCOPSOWL\_PARAM\_DATA structure.

## **Parameters**

i	index for the ith species in the system	
user_data	pointer for the SCOSPOWL_DATA structure	

6.16.3.15 int setup\_SCOPSOWL\_DATA ( FILE \* file, double(\*)(int i, int I, const void \*user\_data) eval\_sorption, double(\*)(int i, int I, const void \*user\_data) eval\_pore\_diff, double(\*)(int i, const void \*user\_data) eval\_filmMT, double(\*)(int i, int I, const void \*user\_data) eval\_surface\_diff, const void \* user\_data, MIXED\_GAS \* gas\_data, SCOPSOWL\_DATA \* owl\_data)

Setup function to allocate memory and setup function pointers for the SCOPSOWL simulation.

This function sets up the memory and function pointers used in SCOPSOWL simulations. User can provide NULL in place of functions for the function pointers and the setup will automatically use just the default settings. However, the user is required to pass the necessary data structure pointers for MIXED\_GAS and SCOPSOWL\_DATA.

### **Parameters**

file	pointer to the output file to print out results	
eval_sorption	pointer to the adsorption evaluation function	
eval_retardation	pointer to the retardation evaluation function	
eval_pore_diff	pointer to the pore diffusion function	
eval_filmMT	pointer to the film mass transfer function	
eval_surface_diff	pointer to the surface diffusion function (required)	
user_data	pointer to the user's data structure used for the parameter functions	
gas_data	pointer to the MIXED_GAS structure used to evaluate kinetic gas theory	
owl_data	pointer to the SCOPSOWL_DATA structure	

6.16.3.16 int SCOPSOWL\_Executioner ( SCOPSOWL\_DATA \* owl\_dat )

SCOPSOWL executioner function to solve a time step.

This function will call the preprocess, solver, and postprocess functions to evaluate a single time step in a simulation. All simulation conditions must be set prior to calling this function. This function will typically be the one called from other simulations that will involve a SCOPSOWL evaluation to resolve kinetic coupling.

## **Parameters**

owl_da	pointer to the SCOPSOWL	DATA structure (must be initialized)
--------	-------------------------	--------------------------------------

6.16.3.17 int set\_SCOPSOWL\_ICs ( SCOPSOWL\_DATA \* owl\_dat )

Function to set the initial conditions for a SCOPSOWL simulation.

This function will setup the initial conditions of the simulation based on the initial temperature, pressure, and adsorbed molefractions. It assumes that the initial conditions are constant throughout the domain of the problem. This function should only be called once during a simulation.

## **Parameters**

owl_dat	pointer to the SCOPSOWL	DATA structure (must be initialized)	

6.16.3.18 int set\_SCOPSOWL\_timestep ( SCOPSOWL\_DATA \* owl\_dat )

Function to set the timestep of the SCOPSOWL simulation.

This function is used to set the next time step to be used in the SCOPSOWL simulation. A constant time step based on the size of the pellet discretization will be used. Users may want to use a custom time step to ensure that coupled-multi-scale systems are all in sync.

### **Parameters**

owl\_dat pointer to the SCOPSOWL\_DATA structure (must be initialized)

6.16.3.19 int SCOPSOWL\_preprocesses ( SCOPSOWL\_DATA \* owl\_dat )

Function to perform all preprocess SCOPSOWL operations.

This function will update the boundary conditions and simulation conditions based on the current temperature, pressure, and gas phase composition, which may all vary in time. Since this function is called by the SCOPSOW← L\_Executioner, it does not need to be called explicitly by the user.

#### **Parameters**

 owl\_dat
 pointer to the SCOPSOWL\_DATA structure (must be initialized)

6.16.3.20 int set\_SCOPSOWL\_params ( const void \* user\_data )

Function to set the values of all non-linear system parameters during simulation.

This is the function override for the FINCH setparams function (see finch.h). It will update the values of non-linear parameters in the residuals so that all variables in a species' system are fully coupled.

# **Parameters**

user\_data pointer to the SCOPSOWL\_DATA structure (must be initialized)

6.16.3.21 int SCOPSOWL\_postprocesses ( SCOPSOWL\_DATA \* owl\_dat )

Function to perform all postprocess SCOPSOWL operations.

This function will update the retardation coefficients based on newly obtained simulation results for the current time step and calculate the average and total amount of adsorption of each species in the domain. Additionally, this function will call the print functions to store simulation results in the output file.

## **Parameters**

 owl\_dat
 pointer to the SCOPSOWL\_DATA structure (must be initialized)

6.16.3.22 int SCOPSOWL\_reset ( SCOPSOWL\_DATA \* owl\_dat )

Function to reset all stateful information to prepare for next simulation.

This function will update the stateful information used in SCOPSOWL to prepare the system for the next time step in the simulation. However, because updating the states erases the old state, the user must be absolutely sure that

the simulation is ready to be updated. For just running standard simulations, this is not an issue, but in coupling with other simulations it is very important.

#### **Parameters**

owl_dat   pointer to the SCOPSOWL_DATA structure (must be initial
---

6.16.3.23 int SCOPSOWL ( SCOPSOWL\_DATA \* owl\_dat )

Function to progress the SCOPSOWL simulation through time till complete.

This function will call the initial conditions, then progressively call the executioner, time step, and reset functions to propagate the simulation in time. As such, this function is primarily used when running a SCOPSOWL simulation by itself and not when coupling it to an other problem.

#### **Parameters**

owl_dat	pointer to the SCOPSOWL_DATA structure (must be initialized)
---------	--

6.16.3.24 int SCOPSOWL\_SCENARIOS ( const char \* scene, const char \* sorbent, const char \* comp, const char \* sorbate )

Function to perform a SCOPSOWL simulation based on a set of parameters given in input files.

This is the primary function to be called when running a stand-alone SCOPSOWL simulation. Parameters and system information for the simulation are given in a series of input files that come in as character arrays. These inputs are all required to call this function.

## **Parameters**

scene	Sceneario Input File
sorbent	Adsorbent Input File
comp	Component Input File
sorbate	Adsorbate Input File

## Note

Each input file has a particular format that must be strictly adhered to in order for the simulation to be carried out correctly. The format for each input file, and an example, is provided below...

## **Scenario Input Format**

System Temperature (K) [tab] Total Pressure (kPa) [tab] Gas Velocity (cm/s)

Simulation Time (hrs) [tab] Print Out Time (hrs)

BC Type (0 = Neumann, 1 = Dirichlet)

Number of Gas Species

Initial Total Adsorption (mol/kg)

Name of ith Species [tab] Adsorbable? (0 = false, 1 = true) [tab] Gas Phase Molefraction [tab] Initial Sorbed Molefraction

(repeat above for all species)

## **Example Scenario Input**

```
353.15 101.35 0.36
4.0 0.05
0
5
0.0
N2 0 0.7634 0.0
O2 0 0.2081 0.0
Ar 0 0.009 0.0
CO2 0 0.0004 0.0
H2O 1 0.0191 0.0
```

Above example is for a 5-component mixture of N2, O2, Ar, CO2, and H2O, but we are only considering the H2O as adsorbable.

## **Adsorbent Input File**

```
Heterogeneous Pellet? (0 = false, 1 = true) [tab] Surface Diffusion Included? (0 = false, 1 = true) Macro Coord. (2 = spherical, 1 = cylindrical) { [tab] Char. Length (cm) (i.e., cylinder length) } (NOTE: Char. Length is only needed if problem is not spherical)
Pellet Radius (cm) [tab] Pellet Density (kg/L) [tab] Porosity (vol. void / vol. binder) [tab] Pore Radius (cm) (Below is only needed if pellet is Heterogeneous)
Micro Coord. (2 = spherical, 1 = cylindrical) { [tab] Char. Length (cm) (i.e., cylinder length) } Crystal Radius (um) [tab] Binder Fraction (vol. binder / vol. pellet)
```

## **Example Adsorbent Input**

```
1 1
2
0.118 1.69 0.272 3.5E-6
2
2.0 0.175
```

Above example is for a heterogeneous adsorbent with surface diffusion. The pellet and crystals are both considered spherical. Pellet radius is 0.118 cm, density is 1.69 kg/L, porosity is 0.272, and pore size is 3.5e-6 cm. The pellet is made up of 17.5 % binder material and contains crystals roughly 2.0 um in radius.

# **Component Input File**

Molar Weight of ith species (g/mol) [tab] Specific Heat of ith species (J/g/K) Sutherland Viscosity (g/cm/s) [tab] Sutherland Temperature (K) [tab] Sutherland Constant (K) of ith species (repeat above for all species in same order they appeared in the Scenario Input File)

## **Example Component Input**

28.016 1.04 0.0001781 300.55 111.0 32.0 0.919 0.0002018 292.25 127.0 39.948 0.522 0.0002125 273.11 144.4 44.009 0.846

```
0.000148 293.15 240.0
18.0 1.97
0.0001043 298.16 784.72
```

Above example is a continuation of the Scenario Input example wherein each grouping represents parameters that are associated with N2, O2, Ar, CO2, and H2O, respectively. The order is VERY important!

## **Adsorbate Input File**

```
{ Type of Surface Diffusion Function (0 = constant, 1 = simple Darken, 2 = theoretical Darken) } (NOTE: The above option is only given IF the pellet was specified as Heterogeneous!) Reference Diffusivity (um^2/hr) [tab] Activation Energy (J/mol) of ith adsorbable species Reference Temperature (K) [tab] Affinity Constant (-) of ith adsorbable species van der Waals Volume (cm^3/mol) of ith species GSTA adsorption capacity (mol/kg) of ith species Number of GSTA parameters of ith species Enthalpy (J/mol) of nth site [tab] Entropy of nth site (J/K/mol) of ith species (repeat enthalpy and entropy for all n sites in species i) (repeat above for all species i)
```

## **Example Adsorbate Input**

```
0
0.8814 0.0
267.999 0.0
13.91
11.67
4
-46597.5 -53.6994
-125024 -221.073
-193619 -356.728
-272228 -567.459
1.28 540.1
374.99 0.01
3.01
1.27
2
-46597.5 -53.6994
-125024 -221.073
```

Above example would be for a simulation involving two adsorbable species using a constant surface diffusion function. Each adsorbable species has it's own set of kinetic and equilibrium parameters that must be given in the same order as the species appeared in the Scenario Input. Note: we do not need to supply this information for non-adsorbable species.

```
6.16.3.25 int SCOPSOWL_TESTS ( )
```

Function to run a SCOPSOWL test simulation.

This function runs a test of the SCOPSOWL physics and prints out results to a text file. It is callable from the UI.

## 6.17 scopsowl\_opt.h File Reference

Optimization Routine for Surface Diffusivities in SCOPSOWL.

```
#include "scopsowl.h"
```

#### Classes

struct SCOPSOWL OPT DATA

Data structure for the SCOPSOWL optmization routine.

#### **Functions**

• int SCOPSOWL\_OPT\_set\_y (SCOPSOWL\_OPT\_DATA \*owl\_opt)

Function to set the rest of the gas phase mole fractions based on current mole fraction of adsorbing gas.

int initial\_guess\_SCOPSOWL (SCOPSOWL\_OPT\_DATA \*owl\_opt)

Function to set up an initial guess for the surface diffusivity parameter in SCOPSOWL.

- void eval\_SCOPSOWL\_Uptake (const double \*par, int m\_dat, const void \*data, double \*fvec, int \*info)

  Function that works in conjunction with the Imfit routine to minimize the euclidean norm between function and data.
- int SCOPSOWL\_OPTIMIZE (const char \*scene, const char \*sorbent, const char \*comp, const char \*sorbate,

const char \*data)

Function called to perform the optimization routine given a specific set of information and data.

### 6.17.1 Detailed Description

Optimization Routine for Surface Diffusivities in SCOPSOWL.

scopsowl\_opt.cpp

This file contains structures and functions associated with performing non-linear least-squares optimization of the SCOPSOWL simulation results against actual kinetic adsorption data. The optimization routine here allows you to run data comparisons and optimizations in three forms: (i) Rough optimizations - cheaper operations, but less accurate, (ii) Exact optmizations - much more expensive, but greater accuracy, and (iii) data/model comparisons - no optimization, just using system parameters to compare simulation results agains a set of data.

Depending on the level of optimization desired, this routine could take several minutes or several hours. The optimization/comparisons are printed out in two files: (i) a parameter file, which contains the simulation partial pressures and temperatures and the optimized diffusivities with the euclidean norm of the fitting and (ii) a comparison file that shows the model value and data value at each time step for each kinetic curve.

The optimized diffusion parameters are given for each individual kinetic data curve. Each data curve will have a different pairing of partial pressure and temperature. Because of this, you will get a list of different diffusivities for each data curve. To get the optimum kinetic parameters from this list of diffusivities, you must fit the diffusion parameter values to the following diffusion function model...

```
D_opt = D_ref * exp(-E / (R*T)) * pow(p, (T_ref/T) - B)
```

where D\_ref is the Reference Diffusivity (um^2/hr), E is the activation energy for adsorption (J/mol), R is the gas law constant (J/K/mol), T is the system temperature (K), p is the partial pressure of the adsorbing species (kPa), T\_ref is the Reference Temperature (K), and B is the Affinity constant. This algorithm does not automatically produce these parameters for you, but gives you everything you need to produce them yourself.

This routine allows you to optimize multiple kinetic curves at one time. However, all data must be for the same adsorbent-adsorbate system. In other words, the adsorbent and adsorbate pair must be the same for each kinetic curve analyzed. Also, each experiment must have been done in a thin bed or continuous flow system where the adsorbents were exposed to a nearly constant outside partial pressure for all time steps and the gas velocity of that system is assumed constant for all experiments. This experimental setup is very typical for studying adsorption kinetics for gas-solid systems.

**Author** 

Austin Ladshaw

Date

05/14/2015

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### 6.17.2 Function Documentation

```
6.17.2.1 int SCOPSOWL_OPT_set_y ( SCOPSOWL_OPT_DATA * owl_opt )
```

Function to set the rest of the gas phase mole fractions based on current mole fraction of adsorbing gas.

This function takes the current mole fraction of the adsorbing gas and calculates the gas mole fractions of the other gases in the sytem based on the standard inlet gas composition given in the scenario file.

```
6.17.2.2 int initial_guess_SCOPSOWL ( SCOPSOWL OPT DATA * owl_opt )
```

Function to set up an initial guess for the surface diffusivity parameter in SCOPSOWL.

This function performs the Rough optimization on the surface diffusivity based on the idea of reducing or eliminating function bias between data and simulation. A positive function bias means that the simulation curve is "higher" than the data curve and a negative function bias means that the simulation curve is "lower" than the data curve. We use this information to incrementally adjust the rate of surface diffusion until this bias is near zero. When bias is near zero, the simulation is nearly optimized, but further refinement may be necessary to find the true minimum solution.

```
6.17.2.3 void eval_SCOPSOWL_Uptake ( const double * par, int m_dat, const void * data, double * fvec, int * info )
```

Function that works in conjunction with the Imfit routine to minimize the euclidean norm between function and data.

This function will run the SCOPSOWL simulation at a given value of surface diffusivity and produce residuals that feed into the Levenberg-Marquardt's algorithm for non-linear least-squares regression. The form of this function is specific to the format required by the Imfit routine.

## Parameters

par	array of parameters that are to be optimized
m_dat	number of data points or functions to evaluate
data	user supplied data structure holding information necessary to form the residuals
fvec	array of residuals computed at the current parameter values
info	integer pointer denoting whether or not the user requests to end a particular simulation

6.17.2.4 int SCOPSOWL\_OPTIMIZE ( const char \* scene, const char \* sorbent, const char \* comp, const char \* sorbate, const char \* data )

Function called to perform the optimization routine given a specific set of information and data.

This is the function that is callable by the UI. The user must provide 5 input files to the routine in order to establish simulation conditions, adsorbent properties, component properties, adsorbate equilibrium parameters, and the set of data that we are comparing the simulations to. Each input file has a very specific structure and order to the information that it contains. The structure here is DIFFERENT than the structure for just running standard SCOP← SOWL simulations (see scopsowl.h).

## **Parameters**

scene	Sceneario Input File
sorbent	Adsorbent Input File
comp	Component Input File
sorbate	Adsorbate Input File
data Generated by	Kinetic Adsorption Data File

#### Note

Much of the structure of these input files are "similar" to that of the input files used in SCOPSOWL\_SCENA ← RIOS (see scopsowl.h), but with some notable differences. Below gives the format for each input file with an example. Make sure your input files follow this format before calling this routine from the UI.

## Scenario Input File

```
Optimization? (0 = false, 1 = true) [tab] Rough Optimization? (0 = false, 1 = true)

Surf. Diff. (0 = constant, 1 = simple Darken, 2 = theoretical Darken) [tab] BC Type (0 = Neumann, 1 = Dirichlet)

Total Pressure (kPa) [tab] Gas Velocity (cm/s)

Number of Gaseous Species

Initial Adsorption Total (mol/kg)
```

Name [tab] Adsorbable? (0 = false, 1 = true) [tab] Inlet Gas Mole Fraction [tab] Initial Adsorbed Mole Fraction (NOTE: The above line is repeated for all species in gas phase. Also, this algorithm only allows you to consider one adsorbable gas component. Inlet gas mole fractions must be non-zero for all non-adsorbing gases and must sum to 1.)

## **Example Scenario Input**

```
1 0
0 0
101.35 0.36
5
0.0
N2 0 0.7825 0.0
O2 0 0.2081 0.0
Ar 0 0.009 0.0
CO2 0 0.0004 0.0
H2O 1 0.0 0.0
```

Above example is for running optimizations on data collected with a gas stream at 0.36 cm/s with 5 gas species in the mixture, only H2O of which is adsorbing. The "base line" or "inlet gas" without H2O has a composition of N2 at 0.7825, O2 at 0.2081, Ar at 0.009, and CO2 at 0.0004.

## **Adsorbent Input File**

```
Heterogeneous Pellet? (0 = false, 1 = true)

Macro Coord. (2 = spherical, 1 = cylindrical) { [tab] Char. Length (cm) (i.e., cylinder length) }

(NOTE: Char. Length is only needed if problem is not spherical)

Pellet Radius (cm) [tab] Pellet Density (kg/L) [tab] Porosity (vol. void / vol. binder) [tab] Pore Radius (cm)

(Below is only needed if pellet is Heterogeneous)

Micro Coord. (2 = spherical, 1 = cylindrical) { [tab] Char. Length (cm) (i.e., cylinder length) }

Crystal Radius (um) [tab] Binder Fraction (vol. binder / vol. pellet)
```

## **Example Adsorbent Input**

```
1
2
0.118 1.69 0.272 3.5E-6
2
2.0 0.175
```

Above example is nearly identical to the file given in the SCOPSOWL\_SCENARIO example (see scopsowl.h). However, here we do not give an integer flag denoting whether or not we are considering surface diffusion as a mechanism. This is because we automatically assume that surface diffusion is a mechanism in the system, since that is the unknown parameter that we are performing the optimizations for.

## **Component Input File**

Molar Weight of ith species (g/mol) [tab] Specific Heat of ith species (J/g/K) Sutherland Viscosity (g/cm/s) [tab] Sutherland Temperature (K) [tab] Sutherland Constant (K) of ith species (repeat above for all species in same order they appeared in the Scenario Input File)

## **Example Component Input**

28.016 1.04 0.0001781 300.55 111.0 32.0 0.919 0.0002018 292.25 127.0 39.948 0.522 0.0002125 273.11 144.4 44.009 0.846 0.000148 293.15 240.0 18.0 1.97 0.0001043 298.16 784.72

Above example is exactly the same as in the SCOPSOWL\_SCENARIO example (see scopsowl.h). There is no difference in the input file formats for this input. Keep in mind that the order is VERY important! All species information must be in the same order that the species appeared in the Scenario input file.

## **Adsorbate Input File**

Reference Diffusivity (um^2/hr) [tab] Activation Energy (J/mol) of ith adsorbable species Reference Temperature (K) [tab] Affinity Constant (-) of ith adsorbable species van der Waals Volume (cm^3/mol) of ith species GSTA adsorption capacity (mol/kg) of ith species Number of GSTA parameters of ith species Enthalpy (J/mol) of nth site [tab] Entropy of nth site (J/K/mol) of ith species (repeat enthalpy and entropy for all n sites in species i) (repeat above for all species i)

# **Example Adsorbate Input**

4

- -46597.5 -53.6994
- -125024 -221.073
- -193619 -356.728
- -272228 -567.459

Above example gives the equilibrium parameters associated with the H2O-MS3A single component adsorption system. Note that the kinetic parameters (Ref. Diff., Act. Energy, Ref. Temp., and Affinity) were all given a value of zero. These values are irrelavent if we are running an optimization because they will be replaced with a single estimate for the diffusivity that is being optimization for. However, if we wanted to run this routine with comparisons and not do any optimization, then you would need to provide non-zero values for these parameters (at least for Ref. Diff.).

## **Data Input File**

```
Number of Kinetic Data Curves
Number of data points in the ith curve
Temperature (K) [tab] Partial Pressure (kPa) [tab] Equilibrium Adsorption (mol/kg) all of ith curve
Time point 1 (hrs) [tab] Adsorption 1 (mol/kg) of ith curve
Time point 1 (hrs) [tab] Adsorption 2 (mol/kg) of ith curve
... (Repeat for all time-adsorption data points)
(Repeat above for all curves i)
```

## **Example Data Input**

```
40
2990
298.15 0.000310922 2.9
0 0
0.1666666667 0.001834419
0.333611111 0.004880247
0.5 0.008306803
...
2789
298.15 0.00055189 5
0 0
0.166944444 0.003350185
0.333611111 0.007418267
0.5 0.009930906
0.6666666667 0.014597236
0.833611111 0.021377373
```

Above is a partial example for a data set of 40 kinetic curves. The first curve contains 2990 data points and has temperature of 298.15 K, partial pressure of 0.000310922 kPa, and an equilibrium adsorption of 2.9. Each first time point should start from 0 hours and each initial adsorption should correspond to the value of initial adsorption indicated in the Scenario input file. Then, this structure is repeated for all adsorptio curves.

## 6.18 shark.h File Reference

Speciation-object Hierarchy for Adsorption Reactions and Kinetics.

```
#include "mola.h"
#include "macaw.h"
#include "lark.h"
#include "yaml_wrapper.h"
#include "dogfish.h"
```

## Classes

· class MasterSpeciesList

Master Species List Object.

class Reaction

Reaction Object.

· class MassBalance

Mass Balance Object.

class UnsteadyReaction

Unsteady Reaction Object (inherits from Reaction)

· class AdsorptionReaction

Adsorption Reaction Object.

· class UnsteadyAdsorption

Unsteady Adsorption Reaction Object.

class MultiligandAdsorption

Multi-ligand Adsorption Reaction Object.

class ChemisorptionReaction

Chemisorption Reaction Object.

· class MultiligandChemisorption

Multi-ligand Chemisorption Reaction Object.

struct SHARK\_DATA

Data structure for SHARK simulations.

## Macros

• #define Rstd 8.3144621

Gas Law Constant in J/K/mol (or) L\*kPa/K/mol (Standard Units)

• #define Na 6.0221413E+23

Avagadro's Number - Units: molecules/mol.

• #define kB 1.3806488E-23

Boltzmann's Constant - Units: J/K or C\*V/K.

• #define e 1.6021766208E-19

Elementary Electric Charge - Units: C.

• #define Faraday 96485.33289

Faraday's Constant - C/mol.

#define VolumeSTD 15.17

Standard Segment Volume - cm<sup>^</sup>3/mol.

• #define AreaSTD 2.5E5

Standard Segment Area -  $m^2$ 2/mol.

• #define CoordSTD 10

Standard Coordination Number.

#define LengthFactor(z, r, s) (((z/2.0)\*(r-s)) - (r-1.0))

Calculation of the Length Factor Parameter in UNIQUAC.

• #define VacuumPermittivity 8.8541878176E-12

Vacuum Permittivity Constant - F/m or C/V/m.

• #define WaterRelPerm 80.1

Approximate Relative Permittivity for water - Unitless.

#define AbsPerm(Rel) (Rel\*VacuumPermittivity)

Calculation of Absolute Permittivity of a medium - F/m or C/V/m.

# **Typedefs**

typedef struct SHARK\_DATA SHARK\_DATA

Data structure for SHARK simulations.

#### **Enumerations**

enum valid\_mb { BATCH, CSTR, PFR }

Enumeration for the list of valid activity models for non-ideal solutions.

enum valid\_act { IDEAL, DAVIES, DEBYE\_HUCKEL, SIT, PITZER }

Enumeration for the list of valid activity models for non-ideal solutions.

enum valid\_surf\_act { IDEAL\_ADS, FLORY\_HUGGINS, UNIQUAC\_ACT }

Enumeration for the list of valid surface activity models for non-ideal adsorption.

#### **Functions**

void print2file\_shark\_info (SHARK\_DATA \*shark\_dat)

Function to print out simulation conditions and options to the output file.

void print2file\_shark\_header (SHARK\_DATA \*shark\_dat)

Function to print out the head of species and time stamps to the output file.

void print2file\_shark\_results\_new (SHARK\_DATA \*shark\_dat)

Function to print out the simulation results for the current time step.

void print2file\_shark\_results\_old (SHARK\_DATA \*shark\_dat)

Function to print out the simulation results for the previous time step.

double calculate\_ionic\_strength (const Matrix< double > &x, MasterSpeciesList &MasterList)
 Function to calculate the ionic strength of the solution.

- int FloryHuggins (const Matrix< double > &x, Matrix< double > &F, const void \*data)

Surface Activity function for simple non-ideal adsorption (for adsorption reaction object)

• int FloryHuggins\_unsteady (const Matrix< double > &x, Matrix< double > &F, const void \*data)

Surface Activity function for simple non-ideal adsorption (for unsteady adsorption object)

• int FloryHuggins\_multiligand (const Matrix< double > &x, Matrix< double > &F, const void \*data)

Surface Activity function for simple non-ideal adsorption (for multiligand adsorption object)

• int FloryHuggins\_chemi (const Matrix< double > &x, Matrix< double > &F, const void \*data)

Surface Activity function for simple non-ideal adsorption (for chemisorption reaction object)

• int FloryHuggins\_multichemi (const Matrix< double > &x, Matrix< double > &F, const void \*data)

Surface Activity function for simple non-ideal adsorption (for multiligand chemisorption object)

int UNIQUAC (const Matrix< double > &x, Matrix< double > &F, const void \*data)

Surface Activity function for the UNIQUAC model for non-ideal adsorption (for adsorption reaction object)

 $\bullet \ \, \text{int UNIQUAC\_unsteady (const Matrix} < \ \, \text{double} > \&x, \ \, \text{Matrix} < \ \, \text{double} > \&F, \ \, \text{const void} * \ \, \text{data}) \\$ 

 $\label{eq:Surface Activity function for the UNIQUAC model for non-ideal adsorption (for unsteady adsorption object)} \bullet \ \ int \ \ \ \ UNIQUAC\_multiligand (const \ Matrix< double > &x, \ Matrix< double > &F, \ const \ void *data) \\$ 

Surface Activity function for the UNIQUAC model for non-ideal adsorption (for multiligand adsorption object)

int UNIQUAC\_chemi (const Matrix< double > &x, Matrix< double > &F, const void \*data)

Surface Activity function for the UNIQUAC model for non-ideal adsorption (for chemisorption reaction object)

int UNIQUAC\_multichemi (const Matrix < double > &x, Matrix < double > &F, const void \*data)
 Surface Activity function for the UNIQUAC model for non-ideal adsorption (for multiligand chemisorption object)

• int ideal\_solution (const Matrix< double > &x, Matrix< double > &F, const void \*data)

\*\*Activity function for Ideal Solution.

• int Davies\_equation (const Matrix< double > &x, Matrix< double > &F, const void \*data)

\*\*Activity function for Davies Equation.

• int DebyeHuckel\_equation (const Matrix< double > &x, Matrix< double > &F, const void \*data)

\*\*Activity function for Debye-Huckel Equation.

• int surf\_act\_choice (const std::string &input)

First test of SIT Model.

int act\_choice (const std::string &input)

Function takes a given string and returns a flag denoting which activity model was choosen.

int reactor choice (const std::string &input)

Function takes a give string and returns a flag denoting which type of reactor was choosen for the system.

bool linesearch\_choice (const std::string &input)

Function returns a bool to determine the form of line search requested.

· int linearsolve choice (const std::string &input)

Function returns the linear solver flag for the PJFNK method.

int Convert2LogConcentration (const Matrix< double > &x, Matrix< double > &logx)

Function to convert the given values of variables (x) to the log of those variables (logx)

int Convert2Concentration (const Matrix< double > &logx, Matrix< double > &x)

Function to convert the given log values of variables (logx) to the values of those variables (x)

int read\_scenario (SHARK\_DATA \*shark\_dat)

Function to go through the yaml object for the scenario document.

int read multiligand scenario (SHARK DATA \*shark dat)

Function to go through the yaml object to setup memory space for multiligand objects.

int read\_multichemi\_scenario (SHARK\_DATA \*shark\_dat)

Function to go through the yaml object to setup memory space for multiligand chemisorption objects.

• int read options (SHARK DATA \*shark dat)

Function to go through the yaml object for the solver options document.

• int read species (SHARK DATA \*shark dat)

Function to go through the yaml object for the master species document.

int read massbalance (SHARK DATA \*shark dat)

Function to go through the yaml object for the mass balance document.

int read\_equilrxn (SHARK\_DATA \*shark\_dat)

Function to go through the yaml object for the equilibrium reaction document.

int read\_unsteadyrxn (SHARK\_DATA \*shark\_dat)

Function to go through the yaml object for the unsteady reaction document.

• int read adsorbobjects (SHARK DATA \*shark dat)

Function to go through the yaml object for each Adsorption Object.

int read unsteadyadsorbobjects (SHARK DATA \*shark dat)

Function to go through the yaml object for each Unsteady Adsorption Object.

int read\_multiligandobjects (SHARK\_DATA \*shark\_dat)

Function to go through the yaml object for each MultiligandAdsorption Object.

int read\_chemisorbobjects (SHARK\_DATA \*shark\_dat)

Function to go through the yaml object for each Chemisorption Object.

• int read multichemiobjects (SHARK DATA \*shark dat)

Function to go through the yaml object for each MultiligandChemisorption Object.

int setup\_SHARK\_DATA (FILE \*file, int(\*residual)(const Matrix< double > &x, Matrix< double > &res, const void \*data), int(\*activity)(const Matrix< double > &x, Matrix< double > &gama, const void \*data), int(\*precond)(const Matrix< double > &r, Matrix< double > &p, const void \*data), SHARK\_DATA \*dat, const void \*activity\_data, const void \*residual\_data, const void \*precon\_data, const void \*other\_data)

Function to setup the memory and pointers for the SHARK\_DATA structure for the current simulation.

• int shark\_add\_customResidual (int i, double(\*other\_res)(const Matrix< double > &x, SHARK\_DATA \*shark dat, const void \*other data), SHARK\_DATA \*shark dat)

Function to add user defined custom residual functions to the OtherList vector object in SHARK\_DATA.

int shark\_parameter\_check (SHARK\_DATA \*shark\_dat)

Function to check the Reaction and UnsteadyReaction objects for missing info.

int shark\_energy\_calculations (SHARK\_DATA \*shark\_dat)

Function to calculate all Reaction and UnsteadyReaction energies.

• int shark\_temperature\_calculations (SHARK\_DATA \*shark\_dat)

Function to calculate all Reaction and UnsteadyReaction parameters as a function of temperature.

int shark pH finder (SHARK DATA \*shark dat)

Function will search MasterSpeciesList for existance of H + (aq) and OH - (aq) molecules.

int shark guess (SHARK DATA \*shark dat)

Function provides a rough initial guess for the values of all non-linear variables.

int shark\_initial\_conditions (SHARK\_DATA \*shark\_dat)

Function to establish the initial conditions of the shark simulation.

int shark executioner (SHARK DATA \*shark dat)

Function to execute a shark simulation at a single time step or pH value.

int shark\_timestep\_const (SHARK\_DATA \*shark\_dat)

Function to set up all time steps in the simulation to a specified constant.

int shark timestep adapt (SHARK DATA \*shark dat)

Function to set up all time steps in the simulation based on success or failure to converge.

int shark\_preprocesses (SHARK\_DATA \*shark\_dat)

Function to call other functions for calculation of parameters and setting of time steps.

int shark solver (SHARK DATA \*shark dat)

Function to call the PJFNK solver routine given the current SHARK DATA information.

int shark\_postprocesses (SHARK\_DATA \*shark\_dat)

Function to convert PJFNK solutions to concentration values and print to the output file.

int shark\_reset (SHARK\_DATA \*shark\_dat)

Function to reset the values of all stateful information in SHARK\_DATA.

int shark\_residual (const Matrix < double > &x, Matrix < double > &F, const void \*data)

Default residual function for shark evaluations.

int SHARK (SHARK\_DATA \*shark\_dat)

Function to call all above functions to perform a shark simulation.

int SHARK\_SCENARIO (const char \*yaml\_input)

Function to perform a shark simulation based on the conditions in a yaml formatted input file.

int SHARK\_TESTS ()

Function to perform a series of shark calculation tests.

int SHARK\_TESTS\_OLD ()

Function to perform a series of shark calculation tests (older version)

## 6.18.1 Detailed Description

Speciation-object Hierarchy for Adsorption Reactions and Kinetics.

shark.cpp

This file contains structures and functions associated with solving speciation and kinetic problems in aqueous systems. The primary aim for the development of these algorithms was to solve speciation and adsorption problems for the recovery of uranium resources from seawater. Seawater is an extradorinarily complex medium in which to work, which is why these algorithms are being constructed in a piece-wise, object-oriented fashion. This allows us to displace much of the complexity of the problem by breaking it down into smaller, more managable pieces.

Each piece of SHARK contributes to a residual function when solving the overall speciation, reaction, kinetic chemical problem. These residuals are then fed into the PJFNK solver function in lark.h. The variables of the system are the log(C) concentration values of each species in the system. We solve for log(C) concentrations, rather than just C, because the PJFNK method is an unbounded solution algorithm. So to prevent the algorithm from producing negative values for concentration, we reformulate all residuals in terms of the log(C) values. In this way, regardless of the value found for log(C), the concentration C will always be greater than 0.

Currenty, SHARK supports standard aqueous speciation problems with simple kinetic models based on an unsteady form of the standard reaction stoichiometry. As more methods and algorithms are completed, the SHARK simulations will be capable of doing much, much more.

## Warning

Much of this is still underconstruction and many methods or interfaces may change. Use with caution.

**Author** 

Austin Ladshaw

Date

05/27/2015

# Copyright

This software was designed and built at the Georgia Institute of Technology by Austin Ladshaw for PhD research in the area of adsorption and surface science. Copyright (c) 2015, all rights reserved.

6.18.2 Macro Definition Documentation

6.18.2.1 #define Rstd 8.3144621

Gas Law Constant in J/K/mol (or) L\*kPa/K/mol (Standard Units)

6.18.2.2 #define Na 6.0221413E+23

Avagadro's Number - Units: molecules/mol.

6.18.2.3 #define kB 1.3806488E-23

Boltzmann's Constant - Units: J/K or C\*V/K.

6.18.2.4 #define e 1.6021766208E-19

Elementary Electric Charge - Units: C.

6.18.2.5 #define Faraday 96485.33289

Faraday's Constant - C/mol.

6.18.2.6 #define VolumeSTD 15.17

Standard Segment Volume - cm  $^{\wedge}$  3/mol.

6.18.2.7 #define AreaSTD 2.5E5

Standard Segment Area - m^2/mol.

6.18.2.8 #define CoordSTD 10

Standard Coordination Number.

6.18.2.9 #define LengthFactor( z, r, s) (((z/2.0)\*(r-s)) - (r-1.0))

Calculation of the Length Factor Parameter in UNIQUAC.

6.18.2.10 #define VacuumPermittivity 8.8541878176E-12

Vacuum Permittivity Constant - F/m or C/V/m.

6.18.2.11 #define WaterRelPerm 80.1

Approximate Relative Permittivity for water - Unitless.

6.18.2.12 #define AbsPerm( Rel ) (Rel\*VacuumPermittivity)

Calculation of Absolute Permittivity of a medium - F/m or C/V/m.

6.18.3 Typedef Documentation

6.18.3.1 typedef struct SHARK\_DATA SHARK\_DATA

Data structure for SHARK simulations.

C-style object holding data and function pointers associated with solving aqueous speciation and reaction kinetics. This object couples all other objects available in shark.h in order to provide residual calculations for each individual function that makes up the overall system model. Those residuals are brought together inside the residual function and fed into the lark.h PJFNK solver routine. That solver then attempts to find a solution to all non-linear variables simultaneously. Any function or data pointers in this structure can be overriden to change how you interface with and solve the problem. Users may also provide a set of custom residual functions through the "OtherList" vector object. Those residual function must all have the same format.

6.18.4 Enumeration Type Documentation

6.18.4.1 enum valid mb

Enumeration for the list of valid activity models for non-ideal solutions.

Note

The SIT and PITZER models are not currently supported.

Enumerator

**BATCH** 

**CSTR** 

**PFR** 

```
6.18.4.2 enum valid_act
```

Enumeration for the list of valid activity models for non-ideal solutions.

Note

The SIT and PITZER models are not currently supported.

**Enumerator** 

IDEAL
DAVIES
DEBYE\_HUCKEL
SIT
PITZER

6.18.4.3 enum valid surf act

Enumeration for the list of valid surface activity models for non-ideal adsorption.

Note

We had to create an IDEAL\_ADS option to replace the IDEAL enum already in use for non-ideal solution or aqueous phases. (ADS => adsorption)

**Enumerator** 

IDEAL\_ADS FLORY\_HUGGINS UNIQUAC\_ACT

6.18.5 Function Documentation

```
6.18.5.1 void print2file_shark_info ( SHARK_DATA * shark_dat )
```

Function to print out simulation conditions and options to the output file.

```
6.18.5.2 void print2file_shark_header ( SHARK_DATA * shark_dat )
```

Function to print out the head of species and time stamps to the output file.

```
6.18.5.3 void print2file_shark_results_new ( SHARK_DATA * shark_dat )
```

Function to print out the simulation results for the current time step.

```
6.18.5.4 void print2file_shark_results_old ( SHARK_DATA * shark_dat )
```

Function to print out the simulation results for the previous time step.

6.18.5.5 double calculate ionic strength (const Matrix < double > & x, MasterSpeciesList & MasterList)

Function to calculate the ionic strength of the solution.

This function calculates the ionic strength of a system given the concentrations of the species present in solution, as well as any other relavent information from SHARK\_DATA such as charge.

#### **Parameters**

X	matrix of the log(C) concentration values at the current non-linear step	
MasterList	reference to the MasterSpeciesList object holding species information	

6.18.5.6 int FloryHuggins (const Matrix < double > & x, Matrix < double > & F, const void \* data)

Surface Activity function for simple non-ideal adsorption (for adsorption reaction object)

This is a simple surface activity model to be used with the Adsorption objects to evaluate the non-ideal behavoir of the surface phase. The model's only parameters are the shape factors in adsorption and the relative concentrations of each surface species. Therefore, we will pass the Adsorption Object itself as the const void \*data structure. NOTE: Only for AdsorptionReaction!

#### **Parameters**

Х	matrix of the log(C) concentration values at the current non-linear step
F	matrix of activity coefficients that are to be altered by this function
data	pointer to the AdsorptionReaction object holding parameter information

6.18.5.7 int FloryHuggins\_unsteady ( const Matrix < double > & x, Matrix < double > & F, const void \* data )

Surface Activity function for simple non-ideal adsorption (for unsteady adsorption object)

This is a simple surface activity model to be used with the Adsorption objects to evaluate the non-ideal behavoir of the surface phase. The model's only parameters are the shape factors in adsorption and the relative concentrations of each surface species. Therefore, we will pass the Adsorption Object itself as the const void \*data structure. NOTE: Only for UnsteadyAdsorption!

## **Parameters**

Х	matrix of the log(C) concentration values at the current non-linear step
F	matrix of activity coefficients that are to be altered by this function
data	pointer to the UnsteadyAdsorption object holding parameter information

6.18.5.8 int FloryHuggins\_multiligand ( const Matrix < double > & x, Matrix < double > & F, const void \* data )

Surface Activity function for simple non-ideal adsorption (for multiligand adsorption object)

This is a simple surface activity model to be used with the Adsorption objects to evaluate the non-ideal behavoir of the surface phase. The model's only parameters are the shape factors in adsorption and the relative concentrations of each surface species. Therefore, we will pass the Adsorption Object itself as the const void \*data structure. NOTE: Only for MultiligandAdsorption!

## **Parameters**

X	matrix of the log(C) concentration values at the current non-linear step
F	matrix of activity coefficients that are to be altered by this function
data	pointer to the MultiligandAdsorption object holding parameter information

6.18.5.9 int FloryHuggins\_chemi ( const Matrix < double > & x, Matrix < double > & F, const void \* data )

Surface Activity function for simple non-ideal adsorption (for chemisorption reaction object)

This is a simple surface activity model to be used with the Adsorption objects to evaluate the non-ideal behavoir of the surface phase. The model's only parameters are the shape factors in adsorption and the relative concentrations of each surface species. Therefore, we will pass the Adsorption Object itself as the const void \*data structure. NOTE: Only for ChemisorptionReaction!

### **Parameters**

Х	matrix of the log(C) concentration values at the current non-linear step
F	matrix of activity coefficients that are to be altered by this function
data	pointer to the ChemisorptionReaction object holding parameter information

6.18.5.10 int FloryHuggins\_multichemi ( const Matrix < double > & x, Matrix < double > & F, const void \* data )

Surface Activity function for simple non-ideal adsorption (for multiligand chemisorption object)

This is a simple surface activity model to be used with the Chemisorption objects to evaluate the non-ideal behavoir of the surface phase. The model's only parameters are the shape factors in adsorption and the relative concentrations of each surface species. Therefore, we will pass the Chemisorption Object itself as the const void \*data structure. NOTE: Only for MultiligandChemisorption!

## **Parameters**

X	matrix of the log(C) concentration values at the current non-linear step
F	matrix of activity coefficients that are to be altered by this function
data	pointer to the MultiligandChemisorption object holding parameter information

6.18.5.11 int UNIQUAC (const Matrix < double > & x, Matrix < double > & F, const void \* data )

Surface Activity function for the UNIQUAC model for non-ideal adsorption (for adsorption reaction object)

This is a more complex surface activity model to be used with the Adsorption objects to evaluate the non-ideal behavoir of the surface phase. The model's primary parameters are the shape factors in adsorption and the relative concentrations of each surface species. Therefore, we will pass the Adsorption Object itself as the const void \*data structure. However, future development may require some additional parameters, which will be accessed later. NOTE: Only for AdsorptionReaction!

## **Parameters**

Х	matrix of the log(C) concentration values at the current non-linear step
F	matrix of activity coefficients that are to be altered by this function
data	pointer to the AdsorptionReaction object holding parameter information

6.18.5.12 int UNIQUAC\_unsteady ( const Matrix < double > & r, Matrix < double > & F, const void \* data )

Surface Activity function for the UNIQUAC model for non-ideal adsorption (for unsteady adsorption object)

This is a more complex surface activity model to be used with the Adsorption objects to evaluate the non-ideal behavoir of the surface phase. The model's primary parameters are the shape factors in adsorption and the relative concentrations of each surface species. Therefore, we will pass the Adsorption Object itself as the const void \*data structure. However, future development may require some additional parameters, which will be accessed later. NOTE: Only for UnsteadyAdsorption!

## **Parameters**

X	matrix of the log(C) concentration values at the current non-linear step	
F	matrix of activity coefficients that are to be altered by this function	
data	pointer to the UnsteadyAdsorption object holding parameter information	

6.18.5.13 int UNIQUAC\_multiligand (const Matrix < double > & x, Matrix < double > & F, const void \* data)

Surface Activity function for the UNIQUAC model for non-ideal adsorption (for multiligand adsorption object)

This is a more complex surface activity model to be used with the Adsorption objects to evaluate the non-ideal behavoir of the surface phase. The model's primary parameters are the shape factors in adsorption and the relative concentrations of each surface species. Therefore, we will pass the Adsorption Object itself as the const void \*data structure. However, future development may require some additional parameters, which will be accessed later. NOTE: Only for MultiligandAdsorption!

#### **Parameters**

Х	matrix of the log(C) concentration values at the current non-linear step
F	matrix of activity coefficients that are to be altered by this function
data	pointer to the MultiligandAdsorption object holding parameter information

6.18.5.14 int UNIQUAC\_chemi ( const Matrix < double > & x, Matrix < double > & F, const void \* data )

Surface Activity function for the UNIQUAC model for non-ideal adsorption (for chemisorption reaction object)

This is a more complex surface activity model to be used with the Adsorption objects to evaluate the non-ideal behavoir of the surface phase. The model's primary parameters are the shape factors in adsorption and the relative concentrations of each surface species. Therefore, we will pass the Adsorption Object itself as the const void \*data structure. However, future development may require some additional parameters, which will be accessed later. NOTE: Only for ChemisorptionReaction!

## **Parameters**

Х	matrix of the log(C) concentration values at the current non-linear step	
F	matrix of activity coefficients that are to be altered by this function	
data	pointer to the ChemisorptionReaction object holding parameter information	

6.18.5.15 int UNIQUAC\_multichemi ( const Matrix < double > & x, Matrix < double > & F, const void \* data )

Surface Activity function for the UNIQUAC model for non-ideal adsorption (for multiligand chemisorption object)

This is a more complex surface activity model to be used with the Chemisorption objects to evaluate the non-ideal behavoir of the surface phase. The model's primary parameters are the shape factors in adsorption and the relative

concentrations of each surface species. Therefore, we will pass the Chemisorption Object itself as the const void \*data structure. However, future development may require some additional parameters, which will be accessed later. NOTE: Only for MultiligandChemisorption!

### **Parameters**

X	matrix of the log(C) concentration values at the current non-linear step	
F	matrix of activity coefficients that are to be altered by this function	
data	pointer to the MultiligandChemisorption object holding parameter information	

6.18.5.16 intideal\_solution ( const Matrix < double > & x, Matrix < double > & F, const void \* data )

Activity function for Ideal Solution.

This is one of the default activity models available. It assumes the system behaves ideally and sets the activity coefficients to 1 for all species.

#### **Parameters**

X	matrix of the log(C) concentration values at the current non-linear ste	
F	matrix of activity coefficients that are to be altered by this function	
data	pointer to a data structure needed to evaluate the activity model	

6.18.5.17 int Davies\_equation ( const Matrix < double > & x, Matrix < double > & F, const void \* data )

Activity function for Davies Equation.

This is one of the default activity models available. It uses the Davies semi-empirical model to calculate average activities of each species in solution. This model is typically valid for systems involving high ionic strengths upto 0.5 M (mol/L).

## **Parameters**

X	matrix of the $log(C)$ concentration values at the current non-linear step	
F	matrix of activity coefficients that are to be altered by this function	
data	pointer to a data structure needed to evaluate the activity model	

6.18.5.18 int DebyeHuckel\_equation ( const Matrix < double > & r, Matrix < double > & F, const void \* data )

Activity function for Debye-Huckel Equation.

This is one of the default activity models available. It uses the Debye-Huckel limiting model to calculate average activities of each species in solution. This model is typically valid for systems involving low ionic strengths and is only good for solutions between 0 and 0.01 M.

# **Parameters**

Х	matrix of the log(C) concentration values at the current non-linear step matrix of activity coefficients that are to be altered by this function	
F		
data	pointer to a data structure needed to evaluate the activity model	

6.18.5.19 int surf\_act\_choice ( const std::string & input )

First test of SIT Model.

Function takes a given string and returns a flag denoting which surface activity model was choosen This function returns an integer flag that will be one of the valid surface activity model flags from the valid\_surf\_act enum. If the input string was not recognized, then it defaults to returning the IDEAL\_ADS flag.

### **Parameters**

input string for the name of the surface activity model	1
---	---

6.18.5.20 int act\_choice ( const std::string & input )

Function takes a given string and returns a flag denoting which activity model was choosen.

This function returns an integer flag that will be one of the valid activity model flags from the valid\_act enum. If the input string was not recognized, then it defaults to returning the IDEAL flag.

#### **Parameters**

in	put	string for the name of the activity model
----	-----	---

6.18.5.21 int reactor\_choice ( const std::string & input )

Function takes a give string and returns a flag denoting which type of reactor was choosen for the system.

This function returns an integer flag that will be one of the valid reactor type flags from the valid\_mb enum. If the input string was not recognized, then it defaults to returning the BATCH flag.

# Parameters

input	string for the name of the activity model

6.18.5.22 bool linesearch\_choice ( const std::string & input )

Function returns a bool to determine the form of line search requested.

This function returns true if the user requests a bouncing line search algorithm and false if the user wants a standard line search. If the input string is unrecognized, then it returns false.

# **Parameters**

input	string for the line search method option
-------	--

6.18.5.23 int linearsolve\_choice ( const std::string & input )

Function returns the linear solver flag for the PJFNK method.

This function takes in a string arguinput string was unrecognized, the	ıment and returns the integer fla en it returns the GMRESRP flag	g for the appropriate linear s	solver in PJFNK. If the

#### **Parameters**

he linear solver method op	the linear solver method option	string for the	input
----------------------------	---------------------------------	----------------	-------

6.18.5.24 int Convert2LogConcentration (const Matrix < double > & x, Matrix < double > & logx)

Function to convert the given values of variables (x) to the log of those variables (logx)

This function returns an integer flag to denote success of failure. It takes a constant matrix argument x and replaces the elements of the matrix logx with the base 10 log of those x values. This is used mainly to convert a set of concentrations (x) to their respective log(C) values (logx).

#### **Parameters**

Х	matrix of values to take the base 10 log of
logx	matrix whose entries are to be changed to base 10 log(x)

6.18.5.25 int Convert2Concentration (const Matrix < double > & logx, Matrix < double > & x)

Function to convert the given log values of variables (logx) to the values of those variables (x)

This function returns an integer flag to denote success of failure. It takes a constant matrix argument logx and replaces the elements of the matrix x with  $10^{\circ}$ logx. This is used mainly to convert a set of log(C) values (logx) to their respective concentration values (x).

## **Parameters**

logx	matrix of values to apply as the power of 10 (i.e., 10^logx)
Χ	matrix whose entries are to be changed to the result of 10^logx

6.18.5.26 int read\_scenario ( SHARK DATA \* shark\_dat )

Function to go through the yaml object for the scenario document.

This function checks the yaml object for the expected keys and values of the scenario document to setup the shark simulation for the input given in the input file.

6.18.5.27 int read\_multiligand\_scenario ( SHARK\_DATA \* shark\_dat )

Function to go through the yaml object to setup memory space for multiligand objects.

This function checks the yaml object for the expected keys and values of the multiligand scenario documents to setup the shark simulation for the input given in the input file.

6.18.5.28 int read\_multichemi\_scenario ( SHARK\_DATA \* shark\_dat )

Function to go through the yaml object to setup memory space for multiligand chemisorption objects.

This function checks the yaml object for the expected keys and values of the multiligand chemisorption scenario documents to setup the shark simulation for the input given in the input file.

```
6.18.5.29 int read_options ( SHARK_DATA * shark_dat )
```

Function to go through the yaml object for the solver options document.

This function checks the yaml object for the expected keys and values of the solver options document to setup the shark simulation for the input given in the input file.

```
6.18.5.30 int read_species ( SHARK_DATA * shark_dat )
```

Function to go through the yaml object for the master species document.

This function checks the yaml object for the expected keys and values of the master species document to setup the shark simulation for the input given in the input file.

```
6.18.5.31 int read_massbalance ( SHARK_DATA * shark_dat )
```

Function to go through the yaml object for the mass balance document.

This function checks the yaml object for the expected keys and values of the mass balance document to setup the shark simulation for the input given in the input file.

```
6.18.5.32 int read_equilrxn ( SHARK_DATA * shark_dat )
```

Function to go through the yaml object for the equilibrium reaction document.

This function checks the yaml object for the expected keys and values of the equilibrium reaction document to setup the shark simulation for the input given in the input file.

```
6.18.5.33 int read_unsteadyrxn ( SHARK_DATA * shark_dat )
```

Function to go through the yaml object for the unsteady reaction document.

This function checks the yaml object for the expected keys and values of the unsteady reaction document to setup the shark simulation for the input given in the input file.

```
6.18.5.34 int read_adsorbobjects ( SHARK DATA * shark_dat )
```

Function to go through the yaml object for each Adsorption Object.

This function checks the yaml object for the expected keys and values of the adsorption object documents to setup the shark simulation for the input given in the input file.

Note

Each adsorption object will have its own document header by the name of that object

```
6.18.5.35 int read_unsteadyadsorbobjects ( SHARK DATA * shark_dat )
```

Function to go through the yaml object for each Unsteady Adsorption Object.

This function checks the yaml object for the expected keys and values of the unsteady adsorption object documents to setup the shark simulation for the input given in the input file.

Note

Each unsteady adsorption object will have its own document header by the name of that object

```
6.18.5.36 int read_multiligandobjects ( SHARK_DATA * shark_dat )
```

Function to go through the yaml object for each MultiligandAdsorption Object.

This function checks the yaml object for the expected keys and values of the multiligand object documents to setup the shark simulation for the input given in the input file.

Note

Each ligand object will have its own document header by the name of that object

```
6.18.5.37 int read_chemisorbobjects ( SHARK_DATA * shark_dat )
```

Function to go through the yaml object for each Chemisorption Object.

This function checks the yaml object for the expected keys and values of the chemisorption object documents to setup the shark simulation for the input given in the input file.

Note

Each adsorption object will have its own document header by the name of that object

```
6.18.5.38 int read_multichemiobjects ( SHARK DATA * shark_dat )
```

Function to go through the yaml object for each MultiligandChemisorption Object.

This function checks the yaml object for the expected keys and values of the multiligand chemisorption object documents to setup the shark simulation for the input given in the input file.

Note

Each ligand object will have its own document header by the name of that object

```
6.18.5.39 int setup_SHARK_DATA ( FILE * file, int(*)(const Matrix< double > &x, Matrix< double > &res, const void *data) residual, int(*)(const Matrix< double > &x, Matrix< double > &gama, const void *data) activity, int(*)(const Matrix< double > &r, Matrix< double > &p, const void *data) precond, SHARK_DATA * dat, const void * activity_data, const void * residual_data, const void * precon_data, const void * other_data)
```

Function to setup the memory and pointers for the SHARK\_DATA structure for the current simulation.

This function will be called after reading the scenario file and is used to setup the memory and other pointers for the user requested simulation. This function must be called before running a simulation or trying to read in the remander of the yaml formatted input file. Options may be overriden manually after calling this function.

## **Parameters**

file	pointer for the output file where shark results will be stored	
residual	pointer to the residual function that will be fed into the PJFNK solver	
activity	pointer to the activity function that will determine the activity coefficients	
precond	pointer to the linear preconditioning operation to be applied to the Jacobian	
dat	pointer to the SHARK_DATA data structure	
activity_data	optional pointer for data needed in activity functions	
residual_data	optional pointer for data needed in residual functions	
precon_data	optional pointer for data needed in preconditioning functions	ed by Doxygen
other_data	optional pointer for data needed in the evaluation of user defined residual functions	

6.18.5.40 int shark\_add\_customResidual ( int *i*, double(\*)(const Matrix< double > &x, SHARK\_DATA \*shark\_dat, const void \*other\_data) *other\_res*, SHARK\_DATA \* *shark\_dat* )

Function to add user defined custom residual functions to the OtherList vector object in SHARK\_DATA.

This function will need to be used if the user wants to include custom residuals into the system via the OtherList object in SHARK\_DATA. For each i residual you want to add, you must call this function passing your residual function and the SHARK\_DATA structure pointer. The order that those functions are executed in are determined by the integer i.

### **Parameters**

i	index that the other_res function will appear at in the OtherList object
other_res	function pointer for the user's custom residual function
shark_dat	pointer to the SHARK_DATA data structure

6.18.5.41 int shark\_parameter\_check ( SHARK\_DATA \* shark\_dat )

Function to check the Reaction and UnsteadyReaction objects for missing info.

This function checks the Reaction and UnsteadyReaction objects for missing information. If information is missing, this function will return an error that will cause the program to force quit.

6.18.5.42 int shark\_energy\_calculations ( SHARK\_DATA \* shark\_dat )

Function to calculate all Reaction and UnsteadyReaction energies.

This function will call the calculate energy functions for Reaction and UnsteadyReaction objects.

6.18.5.43 int shark\_temperature\_calculations ( SHARK\_DATA \* shark\_dat )

Function to calculate all Reaction and UnsteadyReaction parameters as a function of temperature.

This function will call all temperature dependent functions in Reaction and UnsteadyReaction to calculate equilibirium and reaction rate parameters as a function of system temperature.

6.18.5.44 int shark\_pH\_finder ( SHARK\_DATA \* shark\_dat )

Function will search MasterSpeciesList for existance of H + (aq) and OH - (aq) molecules.

This function searches all molecules in the MasterSpeciesList object for the H + (aq) and OH - (aq) molecules. If they are found, then it sets the pH\_index and pOH\_index of the SHARK\_DATA structure and indicates that the system contains these variables.

6.18.5.45 int shark\_guess ( SHARK\_DATA \* shark\_dat )

Function provides a rough initial guess for the values of all non-linear variables.

This function constructs an rough initial guess for the values of all non-linear variables in the system. The guess is based primarily off of trying to statisfy all mass balance constraints, initial conditions, and pH constraints if any apply.

```
6.18.5.46 int shark_initial_conditions ( SHARK_DATA * shark_dat )
```

Function to establish the initial conditions of the shark simulation.

This function will establish the initial conditions for a transient problem by solving the speciation of the system while holding the transient/unsteady variables constant at their respective initial values. However, if the system we are trying to solve is steady, then this function just calls the shark guess function.

```
6.18.5.47 int shark_executioner ( SHARK_DATA * shark_dat )
```

Function to execute a shark simulation at a single time step or pH value.

This function calls the preprocess, solver, and postprocess functions in order. If a particular solve did not converge, then it will retry the solver routine until it runs out of tries or attains convergence.

```
6.18.5.48 int shark_timestep_const ( SHARK_DATA * shark_dat )
```

Function to set up all time steps in the simulation to a specified constant.

This function will set all time steps for the current simulation to a constant that is specified in the input file. The time step will not be changed unless the simulation fails, then it will be reduced in order to try to get the system to converge.

```
6.18.5.49 int shark_timestep_adapt ( SHARK DATA * shark_dat )
```

Function to set up all time steps in the simulation based on success or failure to converge.

This function will set all time steps for the current simulation based on some factor multiple of the prior time step used and whether or not the previous solution step was successful. If the previous step converged, then the new time step will be 1.5x the old time step. If it failed, then the simulation will be retried with a new time step of 0.5x the old time step.

```
6.18.5.50 int shark_preprocesses ( SHARK_DATA * shark_dat )
```

Function to call other functions for calculation of parameters and setting of time steps.

This function will call the shark\_temperature\_calculations function and the appropriate time step function. If the user requests a constant time step, it will call the shark\_timestep\_const function. Otherwise, it calls the shark\_timestep\_adapt function.

```
6.18.5.51 int shark_solver ( SHARK_DATA * shark_dat )
```

Function to call the PJFNK solver routine given the current SHARK DATA information.

This function will perform the necessary steps before and after calling the PJFNK solver routine. Based on the simulation flags, the solver function will perform an intial guess for unsteady variables, call the PJFNK method, and the printout a console message about the performance. If a terminal failure occurs during the solver, it will print out the current state of residuals, variables, and the Jacobian matrix to the console. Analyzing this information could provide clues as to why failure occured.

```
6.18.5.52 int shark_postprocesses ( SHARK_DATA * shark_dat )
```

Function to convert PJFNK solutions to concentration values and print to the output file.

This function will convert the non-linear variables to their respective concentration values, then print the solve information out to the output file.

```
6.18.5.53 int shark_reset ( SHARK_DATA * shark_dat )
```

Function to reset the values of all stateful information in SHARK DATA.

This function will reset all stateful matrix data in the SHARK\_DATA structure in preparation of the next time step simulation.

```
6.18.5.54 int shark_residual ( const Matrix < double > & x, Matrix < double > & F, const void * data )
```

Default residual function for shark evaluations.

This function calls each individual object's residual function to formulate the overall residual function used in the  $P \leftarrow JFNK$  solver routine. It will also call the activity function. The order in which these function calls occurs is as follows: (i) activities, (ii) Reaction, (iii) UnsteadyReaction, (iv) MassBalance, (v) OtherList, and (vi) MasterSpeciesList. If a constant pH is specified, then the MasterSpeciesList residual call is replaced with a constraint on the H + (aq) variable (if one exists).

```
6.18.5.55 int SHARK ( SHARK_DATA * shark_dat )
```

Function to call all above functions to perform a shark simulation.

This function is called after reading in all inputs, setting all constants, and calling the setup function. It will call all the necessary functions and subroutines iteratively until the desired simulation is complete.

```
6.18.5.56 int SHARK_SCENARIO ( const char * yaml_input )
```

Function to perform a shark simulation based on the conditions in a yaml formatted input file.

This is the primary function used to run shark simulations from the UI. It requires that the user provide one input file that is formatted with yaml keys, symbols, and spacing so that it can be recognized by the parser. This style of input file is much easier to use and understand than the input files used for SCOPSOWL or SKUA. Below shows an example of a typical input file. Note that the # symbol is used in the input file to comment out lines of text that the parser does not need to read.

**Example Yaml Input for SHARK** 

```
#This will serve as a test input file for shark to demo how to structure the document #In practice, this section should be listed first, but it doesn't really matter #DO NOT USE TABS IN THESE INPUT FILES #— Starts a document ... Ends a document #All keys must be proceeded by a : #All lists/header must be preceeded by a - #Spacing of the keys will indicate which list/header they belong to Scenario:
```

 vars\_fun: numvar: 25 num\_ssr: 15 num\_mbe: 7 num\_usr: 2

num\_other: 0 #Not required or used in current version

```
sys_data:
      act fun: davies
      const pH: false
      pH: 7 #Only required if we are specifying a const_pH
      temp: 298.15 #Units must be in Kelvin
      dielec: 78.325 #Units must be in (1/Kelvin)
      rel perm: 80.1 #Unitless number
      res alk: 0 #Units must be in mol/L (Residual Alkalinity)
      volume: 1.0 #Units must be in L
    · run time:
      steady: false #NOTE: All time must be represented in hours
      specs_curve: false #Only needed if steady = true, and will default to false
      dt: 0.001 #Only required if steady = false
      time_adapt: true #Only needed if steady = false, and will default to false
      sim_time: 96.0 #Only required if steady = false
      t_out: 0.01 #Only required if steady = false
#The following header is entirely optional, but is used to set solver options
SolverOptions:
line_search: true #Default = true, and is recommended to be true
search_type: standard
linear solve: gmresrp #Note: FOM will be fastest for small problems
restart: 25 #Note: restart only used if using GMRES or GCR type solvers
nl_maxit: 50
nl_abstol: 1e-5
nl reltol: 1e-8
lin reltol: 1e-10 #Min Tol = 1e-15
lin abstol: 1e-10 #Min Tol = 1e-15
nl print: true
I print: true
#After the Scenario read, shark will call the setup_function, then read info below
MasterSpecies:
#Header names are specific
#Keys are chosen by user, but must span numbers 0 through numvar-1
#Keys will denote the ordering of the variables
#Note: Currently, the number of reg molecules is very limited
    reg:
      0: CI - (aq)
      1: NaHCO3 (aq)
      2: NaCO3 - (aq)
      3: Na + (aq)
      4: HNO3 (aq)
      5: NO3 - (aq)
      6: H2CO3 (aq)
      7: HCO3 - (aq)
      8: CO3 2- (aq)
```

9: UO2 2+ (aq) 10: UO2NO3 + (aq)

```
11: UO2(NO3)2 (aq)
 12: UO2OH + (aq)
 13: UO2(OH)3 - (aq)
 14: (UO2)2(OH)2 2+ (aq)
 15: (UO2)3(OH)5 + (aq)
 16: UO2CO3 (aq)
 17: UO2(CO3)2 2- (aq)
 18: UO2(CO3)3 4- (aq)
 19: H2O (I)
 20: OH - (aq)
 21: H + (aq)
 #Keys for the sub-headers must follow same rules as keys from above
· unreg:
    - 22:
      formula: A(OH)2 (aq)
      charge: 0
       enthalpy: 0
       entropy: 0
      have_HS: false
      energy: 0
      have_G: false
      phase: Aqueous
      name: Amidoxime
      lin_form: none
    - 23:
      formula: UO2AO2 (aq)
      charge: 0
       enthalpy: 0
       entropy: 0
      have_HS: false
       energy: 0
      have G: false
      phase: Aqueous
      name: Uranyl-amidoximate
      lin_form: none
    - 24:
      formula: UO2CO3AO2 2- (aq)
      charge: -2
       enthalpy: 0
       entropy: 0
      have_HS: false
       energy: 0
      have_G: false
      phase: Aqueous
      name: Uranyl-carbonate-amidoximate
      lin form: none
      #NOTE: Total concentrations must be given in mol/L
      MassBalance:
       #Header names under MassBalance are choosen by the user
       #All other keys will be checked
```

```
water:
 total conc: 1
     – delta:
       "H2O (I)": 1
· carbonate:
 total conc: 0.0004175
     - delta:
       "NaHCO3 (aq)": 1
       "NaCO3 - (aq)": 1
       "H2CO3 (aq)": 1
       "HCO3 - (aq)": 1
       "CO3 2- (aq)": 1
       "UO2CO3 (aq)": 1
       "UO2(CO3)2 2- (aq)": 2
       "UO2(CO3)3 4- (aq)": 3
       "UO2CO3AO2 2- (aq)": 1
       #Other mass balances skipped for demo purposes...
       #Document for equilibrium or steady reactions
       EquilRxn:
       #Headers under EquilRxn separate out each reaction object
       #Keys for these headers only factor into the order of the equations
       #Stoichiometry follows the convention that products are pos(+) and reactants are neg(-)
       #Note: logK is only required if any species in stoichiometry is unregistered
       #Example: below represents - \{H2O(I)\} -> \{H + (aq)\} + \{OH - (aq)\}
       #Note: a valid reaction statement requires at least 1 stoichiometry args
       #Note: You can also provide reaction energies: enthalpy, entropy, and energy
• rxn00:
  logK: -14
     - stoichiometry:
       "H2O (I)": -1
       "OH - (aq)": 1
       "H + (aq)": 1
• rxn01:
 logK: -6.35
     - stoichiometry:
       "H2CO3 (aq)": -1
       "HCO3 - (aq)": 1
       "H + (aq)": 1
       #Other reactions skipped for demo purposes...
       #Document for unsteady reactions
       UnsteadyRxn:
       #Same basic standards for this doc as the EquilRxn
```

```
#You are also required to denote which variable is unsteady
       #You must give the initial concentration for the variable in mol/L
       #Rate units are in (L/mol)^n/hr
       #Note: we also have keys for forward_ref, reverse_ref,
       #activation_energy, and temp_affinity.
       #These are optional if forward and/or reverse are given
       #Note: You can also provide reaction energies: enthalpy, entropy, and energy
rxn00:
  unsteady_var: UO2AO2 (aq)
  initial condition: 0
  logK: -1.35
  forward: 4.5e+6
  reverse: 1.00742e+8
     - stoichiometry:
       "UO2 2+ (aq)": -1
       "A(OH)2 (aq)": -1
       "UO2AO2 (aq)": 1
       "H + (aq)": 2
rxn01:
  unsteady_var: UO2CO3AO2 2- (aq)
  initial condition: 0
  logK: 3.45
  forward: 2.55e+15
  reverse: 9.04774e+11
    - stoichiometry:
       "UO2 2+ (aq)": -1
       "CO3 2- (aq)": -1
       "A(OH)2 (aq)": -1
       "UO2CO3AO2 2- (aq)": 1
       "H + (aq)": 2
       ...
```

#Main difference is the inclusion of rate information

#You are required to give at least 1 rate

It may be advantageous to look at some other shark input file examples. More input files are provided in the input\_files/SHARK directory of the ecosystem project folder. Please refer to your own source file location for more input file examples for SHARK.

```
6.18.5.57 int SHARK_TESTS ( )
```

Note

Function to perform a series of shark calculation tests.

This function sets up and solves a test problem for shark. It is callable from the UI.

```
6.18.5.58 int SHARK_TESTS_OLD ( )
```

Function to perform a series of shark calculation tests (older version)

This function sets up and solves a test problem for shark. It is NOT callable from the UI.

## 6.19 skua.h File Reference

Surface Kinetics for Uptake by Adsorption.

```
#include "finch.h"
#include "magpie.h"
#include "egret.h"
```

#### Classes

struct SKUA\_PARAM

Data structure for species' parameters in SKUA.

struct SKUA\_DATA

Data structure for all simulation information in SKUA.

#### Macros

```
• #define SKUA HPP
```

• #define D\_inf(Dref, Tref, B, p, T) ( Dref \* pow(p+sqrt(DBL\_EPSILON),(Tref/T)-B) )

Empirical correction of diffusivity (um<sup>2</sup>/hr)

#define D\_o(Diff, E, T) ( Diff \* exp(-E/(Rstd\*T)) )

Arrhenius Rate Expression for Diffusivity (um^2/hr)

#define D\_c(Diff, phi) ( Diff \* (1.0/((1.0+1.1E-6)-phi) ) )

Approximate Darken Diffusivity Equation (um<sup>2</sup>/hr)

### **Functions**

void print2file\_species\_header (FILE \*Output, SKUA\_DATA \*skua\_dat, int i)

Function to print out the species' headers to output file.

• void print2file\_SKUA\_time\_header (FILE \*Output, SKUA\_DATA \*skua\_dat, int i)

Function to print out time and space headers to output file.

void print2file\_SKUA\_header (SKUA\_DATA \*skua\_dat)

Function calls the other header functions to establish output file structure.

void print2file\_SKUA\_results\_old (SKUA\_DATA \*skua\_dat)

Function to print out the old time step simulation results to the output file.

void print2file\_SKUA\_results\_new (SKUA\_DATA \*skua\_dat)

Function to print out the new time step simulation results to the output file.

• double default\_Dc (int i, int I, const void \*data)

Default function for surface diffusivity.

double default\_kf (int i, const void \*data)

Default function for film mass transfer coefficent.

double const Dc (int i, int I, const void \*data)

Constant surface diffusivity function.

double simple\_darken\_Dc (int i, int I, const void \*data)

Simple Darken model for surface diffusivity.

double theoretical darken Dc (int i, int I, const void \*data)

Theoretical Darken model for surface diffusivity.

double empirical\_kf (int i, const void \*data)

Empirical function for film mass transfer coefficent.

double const\_kf (int i, const void \*data)

Constant function for film mass transfer coefficent.

int molefractionCheck (SKUA\_DATA \*skua\_dat)

Function to check mole fractions in gas and solid phases for errors.

int setup\_SKUA\_DATA (FILE \*file, double(\*eval\_Dc)(int i, int I, const void \*user\_data), double(\*eval\_Kf)(int i, const void \*user\_data), const void \*user\_data, MIXED\_GAS \*gas\_data, SKUA\_DATA \*skua\_dat)

Function to setup the function pointers and vector objects in memory to setup the SKUA simulation.

int SKUA\_Executioner (SKUA\_DATA \*skua\_dat)

Function to execute preprocesses, solvers, and postprocesses for a SKUA simulation.

• int set SKUA ICs (SKUA DATA \*skua dat)

Function to establish the initial conditions of adsorption in the adsorbent.

int set\_SKUA\_timestep (SKUA\_DATA \*skua\_dat)

Function to establish the time step for the current simulation.

int SKUA\_preprocesses (SKUA\_DATA \*skua\_dat)

Function to perform the necessary preprocess operations before a solve.

int set\_SKUA\_params (const void \*user\_data)

Function to call the diffusivity function during the solve.

int SKUA\_postprocesses (SKUA\_DATA \*skua\_dat)

Function to perform the necessary postprocess operations after a solve.

int SKUA\_reset (SKUA\_DATA \*skua\_dat)

Function to reset the stateful information in SKUA after a simulation.

int SKUA (SKUA\_DATA \*skua\_dat)

Function to iteratively call all execution steps to evolve a simulation through time.

• int SKUA\_SCENARIOS (const char \*scene, const char \*sorbent, const char \*comp, const char \*sorbate)

Function callable from the UI to perform a SKUA simulation based on user supplied input files.

• int SKUA\_TESTS ()

Function to perform a test of the SKUA functions and routines.

# 6.19.1 Detailed Description

Surface Kinetics for Uptake by Adsorption.

skua.cpp

This file contains structures and functions associated with solving the surface diffusion partial differential equations for adsorption kinetics in spherical and/or cylindrical adsorbents. For this system, it is assumed that the pore size is so small that all molecules are confined to movement exclusively on the surface area of the adsorbent. The total amount of adsorption for each species is drive by the MAGPIE model for non-ideal mixed gas adsorption. Spatial and temporal varience in adsorption is caused by a combination of different kinetics between adsorbing species and different adsorption affinities for the surface.

The function for surface diffusion involves four parameters, although not all of these parameters are required to be used. Surface diffusion theoretically varies with temperature according to the Arrhenius rate expression, but we also add in an empirical correction term to account for variations in diffusivity with the partial pressure of the species in the gas phase.

```
D_surf = D_ref * exp(-E / (R*T)) * pow(p, (T_ref/T) - B)
```

D\_ref is the Reference Diffusivity (um $^2$ 2/hr), E is the activation energy for adsorption (J/mol), R is the gas law constant (J/K/mol), T is the system temperature (K), p is the partial pressure of the adsorbing species (kPa), T\_ref is the Reference Temperature (K), and B is the Affinity constant.

```
Author
```

Austin Ladshaw

Date

01/26/2015

## Copyright

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```
6.19.2 Macro Definition Documentation
```

```
6.19.2.1 #define SKUA_HPP_
```

```
6.19.2.2 #define D_inf( Dref, Tref, B, p, T) ( Dref * pow(p+sqrt(DBL_EPSILON),(Tref/T)-B))
```

Empirical correction of diffusivity (um<sup>2</sup>/hr)

```
6.19.2.3 #define D_o( Diff, E, T) (Diff * \exp(-E/(Rstd*T)))
```

Arrhenius Rate Expression for Diffusivity (um<sup>2</sup>/hr)

```
6.19.2.4 #define D_c( Diff, phi ) ( Diff * (1.0/((1.0+1.1E-6)-phi) ) )
```

Approximate Darken Diffusivity Equation (um<sup>2</sup>/hr)

6.19.3 Function Documentation

```
6.19.3.1 void print2file_species_header ( FILE * Output, SKUA_DATA * skua_dat, int i )
```

Function to print out the species' headers to output file.

```
6.19.3.2 void print2file_SKUA_time_header ( FILE * Output, SKUA_DATA * skua_dat, int i )
```

Function to print out time and space headers to output file.

```
6.19.3.3 void print2file_SKUA_header ( SKUA_DATA * skua_dat )
```

Function calls the other header functions to establish output file structure.

```
6.19.3.4 void print2file_SKUA_results_old ( SKUA_DATA * skua_dat )
```

Function to print out the old time step simulation results to the output file.

```
6.19.3.5 void print2file_SKUA_results_new ( SKUA_DATA * skua_dat )
```

Function to print out the new time step simulation results to the output file.

```
6.19.3.6 double default_Dc ( int i, int I, const void * data )
```

Default function for surface diffusivity.

This is the default function provided by SKUA for the calculation of the surface diffusivity parameter. The diffusivity is calculated based on the Arrhenius rate expression, then corrected for using the empirical correction term with the outside partial pressure of the gas species.

#### **Parameters**

i	index of the gas/adsorbed phase species that this function acts on	
1	index of the node in the spatial discretization that this function acts on	
data	pointer to the SKUA_DATA structure	

6.19.3.7 double default\_kf ( int i, const void \* data )

Default function for film mass transfer coefficent.

This is the default function provided by SKUA for the calculation of the film mass transfer parameter. By default, we are usually going to couple the SKUA model with a pore diffusion model (see <a href="scopsowl.h">scopsowl.h</a>). Therefore, the film mass transfer coefficient would be zero, because we would only consider a Dirichlet boundary condition for this sub-problem.

#### **Parameters**

i	index of the gas/adsorbed phase species that this function acts on
data	pointer to the SKUA_DATA structure

6.19.3.8 double const\_Dc ( int i, int l, const void \* data )

Constant surface diffusivity function.

This function allows the user to specify just a single constant value for surface diffusivity. The value of diffusivity applied at all nodes will be the ref\_diffusion parameter in SKUA\_PARAM.

### **Parameters**

i	index of the gas/adsorbed phase species that this function acts on	
1	index of the node in the spatial discretization that this function acts on	
data	pointer to the SKUA_DATA structure	

6.19.3.9 double simple\_darken\_Dc ( int i, int I, const void \* data )

Simple Darken model for surface diffusivity.

This function uses an approximation to Darken's model for surface diffusion. The approximation is exact if the isotherm for adsorption takes the form of the Langmuir model, but is only approximate if the isotherm is heterogeneous. Forming the approximation in this manner is significantly cheaper than forming the true Darken model expression for the GSTA isotherm.

### **Parameters**

i	index of the gas/adsorbed phase species that this function acts on	
1	index of the node in the spatial discretization that this function acts on	
data	pointer to the SKUA_DATA structure	

6.19.3.10 double theoretical\_darken\_Dc ( int i, int l, const void \* data )

Theoretical Darken model for surface diffusivity.

This function uses the full theoretical expression of the Darken's diffusion model to calculate the surface diffusivity. This calculation involves formulating the reference state pressures for the adsorbed amount at every node, then calculating derivatives of the adsorption isotherm for each species. It is more accurate than the simple Darken model function, but costs significantly more computational time.

#### **Parameters**

i	index of the gas/adsorbed phase species that this function acts on
1	index of the node in the spatial discretization that this function acts on
data	pointer to the SKUA_DATA structure

6.19.3.11 double empirical\_kf ( int i, const void \* data )

Empirical function for film mass transfer coefficent.

This function provides an empirical estimate of the mass transfer coefficient using the gas velocity, molecular diffusivities, and dimensionless numbers (see egret.h). It is used as the default film mass transfer function IF the boundary condition is specified to be a Neumann type boundary by the user.

#### **Parameters**

i	index of the gas/adsorbed phase species that this function acts on
data	pointer to the SKUA_DATA structure

6.19.3.12 double const\_kf ( int i, const void \* data )

Constant function for film mass transfer coefficent.

This function allows the user to specify a constant value for the film mass transfer coefficient. The value of the film mass transfer coefficient will be the value of film\_transfer given in the SKUA\_PARAM data structure.

### **Parameters**

i	index of the gas/adsorbed phase species that this function acts on
data	pointer to the SKUA_DATA structure

6.19.3.13 int molefractionCheck ( SKUA\_DATA \* skua\_dat )

Function to check mole fractions in gas and solid phases for errors.

This function is called after reading input and before calling the primary solution routines. It will force and error and quit the program if their are inconsistencies in the mole fractions it was given. All mole fractions must sum to 1, otherwise there is missing information.

6.19.3.14 int setup\_SKUA\_DATA (FILE \* file, double(\*)(int i, int I, const void \*user\_data) eval\_Dc, double(\*)(int i, const void \*user\_data) eval\_Kf, const void \* user\_data, MIXED GAS \* gas\_data, SKUA DATA \* skua\_dat )

Function to setup the function pointers and vector objects in memory to setup the SKUA simulation.

This function is called to setup the SKUA problem in memory and set function pointers to either defaults or user specified functions. It must be called prior to calling any other SKUA function and will report an error if the object was not setup properly.

#### **Parameters**

file	pointer to the output file for SKUA simulations	
eval_Dc	pointer to the function to evaluate the surface diffusivity	
eval_Kf	pointer to the function to evaluate the film mass transfer coefficient	
user_data	pointer to a user defined data structure used in the calculation the the parameters	
gas_data	pointer to the MIXED_GAS data structure for egret.h calculations	
skua_dat	pointer to the SKUA_DATA data structure	

6.19.3.15 int SKUA\_Executioner ( SKUA\_DATA \* skua\_dat )

Function to execute preprocesses, solvers, and postprocesses for a SKUA simulation.

This function calls the preprocess, solver, and postprocess functions to complete a single time step in a SKUA simulation. User's will want to call this function whenever a time step simulation result is needed. This is used primarily when coupling with other models (see scopsowl.h).

6.19.3.16 int set\_SKUA\_ICs ( SKUA\_DATA \* skua\_dat )

Function to establish the initial conditions of adsorption in the adsorbent.

This function needs to be called before doing any simulation or execution of a time step, but only once per simulation. It sets the value of adsorption for each adsorbable species to the specified initial values given via qT and xIC in SKUA DATA.

6.19.3.17 int set\_SKUA\_timestep ( SKUA\_DATA \* skua\_dat )

Function to establish the time step for the current simulation.

This function is called to set a time step value for a particular simulation step. By default, the time step is set to (1/4)x space step size. If you need to change the step size, you must do so manually.

6.19.3.18 int SKUA\_preprocesses ( SKUA\_DATA \* skua\_dat )

Function to perform the necessary preprocess operations before a solve.

This function performs preprocess operations prior to calling the solver routine. Those preprocesses include establishing boundary conditions and performing a MAGPIE simulation for the adsorption on the surface (see magpie.h).

6.19.3.19 int set\_SKUA\_params ( const void \* user\_data )

Function to call the diffusivity function during the solve.

This is the function passed into FINCH to be called during the FINCH solver (see finch.h). It will call the diffusion functions set by the user in the setup function above. This is not overridable.

```
6.19.3.20 int SKUA_postprocesses ( SKUA_DATA * skua_dat )
```

Function to perform the necessary postprocess operations after a solve.

This function performs postprocess operations after a solve was completed successfully. Those operations include estimating average total adsorption, average adsorbed mole fractions, and heat of adsorption for each species. Results are then printed to the output file.

```
6.19.3.21 int SKUA_reset ( SKUA_DATA * skua_dat )
```

Function to reset the stateful information in SKUA after a simulation.

This function sets all the old state data to the newly formed state data. It needs to be called after a successful execution of the simulation step and before calling for the next time step to be solved. Do not call out of turn, otherwise information will be lost.

```
6.19.3.22 int SKUA ( SKUA_DATA * skua_dat )
```

Function to iteratively call all execution steps to evolve a simulation through time.

This function is used in conjunction with the scenario call from the UI to numerically solve the adsorption kinetics problem in time. It will call the initial conditions function once, then iteratively call the reset, time step, and executioner functions for SKUA to push the simulation forward in time. This function will be called from the SKUA\_SCENARIOS function.

```
6.19.3.23 int SKUA_SCENARIOS ( const char * scene, const char * sorbent, const char * comp, const char * sorbate )
```

Function callable from the UI to perform a SKUA simulation based on user supplied input files.

This is the primary function to be called when running a stand-alone SKUA simulation. Parameters and system information for the simulation are given in a series of input files that come in as character arrays. These inputs are all required to call this function.

#### **Parameters**

scene	Sceneario Input File
sorbent	Adsorbent Input File
comp	Component Input File
sorbate	Adsorbate Input File

## Note

Each input file has a particular format that must be strictly adhered to in order for the simulation to be carried out correctly. The format for each input file, and an example, is provided below...

## **Scenario Input Format**

System Temperature (K) [tab] Total Pressure (kPa) [tab] Gas Velocity (cm/s) Simulation Time (hrs) [tab] Print Out Time (hrs)
BC Type (0 = Neumann, 1 = Dirichlet)
Number of Gas Species
Initial Total Adsorption (mol/kg)

Name of ith Species [tab] Adsorbable? (0 = false, 1 = true) [tab] Gas Phase Molefraction [tab] Initial Sorbed Molefraction

(repeat above for all species)

## **Example Scenario Input**

353.15 101.35 0.36 4.0 0.05 0 5 0.0 N2 0 0.7634 0.0 O2 0 0.2081 0.0 Ar 0 0.009 0.0

CO2 0 0.0004 0.0

H2O 1 0.0191 0.0

Above example is for a 5-component mixture of N2, O2, Ar, CO2, and H2O, but we are only considering the H2O as adsorbable.

## **Adsorbent Input File**

Domain Coord. (2 = spherical, 1 = cylindrical) { [tab] Char. Length (um) (i.e., cylinder length) } (NOTE: Char. Length is only needed if problem is not spherical)
Pellet Radius (um)

# **Example Adsorbent Input**

1 6.0

2.0

Above example is for a cylindrical adsorbent with a length of 5 um and radius of 2 um.

## **Component Input File**

Molar Weight of ith species (g/mol) [tab] Specific Heat of ith species (J/g/K) Sutherland Viscosity (g/cm/s) [tab] Sutherland Temperature (K) [tab] Sutherland Constant (K) of ith species (repeat above for all species in same order they appeared in the Scenario Input File)

## **Example Component Input**

28.016 1.04 0.0001781 300.55 111.0 32.0 0.919 0.0002018 292.25 127.0 39.948 0.522 0.0002125 273.11 144.4 44.009 0.846 0.000148 293.15 240.0 18.0 1.97 0.0001043 298.16 784.72

Above example is a continuation of the Scenario Input example wherein each grouping represents parameters that are associated with N2, O2, Ar, CO2, and H2O, respectively. The order is VERY important!

## Adsorbate Input File

Type of Surface Diffusion Function (0 = constant, 1 = simple Darken, 2 = theoretical Darken) Reference Diffusivity (um^2/hr) [tab] Activation Energy (J/mol) of ith adsorbable species Reference Temperature (K) [tab] Affinity Constant (-) of ith adsorbable species van der Waals Volume (cm^3/mol) of ith species GSTA adsorption capacity (mol/kg) of ith species Number of GSTA parameters of ith species Enthalpy (J/mol) of nth site [tab] Entropy of nth site (J/K/mol) of ith species (repeat enthalpy and entropy for all n sites in species i) (repeat above for all species i)

#### **Example Adsorbate Input**

```
0
0.8814 0.0
267.999 0.0
13.91
11.67
4
-46597.5 -53.6994
-125024 -221.073
-193619 -356.728
-272228 -567.459
1.28 540.1
374.99 0.01
3.01
1.27
2
-46597.5 -53.6994
-125024 -221.073
```

Above example would be for a simulation involving two adsorbable species using a constant surface diffusion function. Each adsorbable species has it's own set of kinetic and equilibrium parameters that must be given in the same order as the species appeared in the Scenario Input. Note: we do not need to supply this information for non-adsorbable species.

```
6.19.3.24 int SKUA_TESTS ( )
```

Function to perform a test of the SKUA functions and routines.

This function is callable from the UI and will perform a test simulation of the SKUA system of equations. Results from that test are output into a sub-directory called output and named SKUA\_Test\_Output.txt.

## 6.20 skua\_opt.h File Reference

Optimization Routine for the SKUA Model.

```
#include "skua.h"
```

## Classes

struct SKUA\_OPT\_DATA

Data structure for the SKUA Optimization Routine.

#### **Functions**

int SKUA\_OPT\_set\_y (SKUA\_OPT\_DATA \*skua\_opt)

Function to set the rest of the gas phase mole fractions based on current mole fraction of adsorbing gas.

int initial\_guess\_SKUA (SKUA\_OPT\_DATA \*skua\_opt)

Function to set up an initial guess for the surface diffusivity parameter in SKUA.

void eval\_SKUA\_Uptake (const double \*par, int m\_dat, const void \*data, double \*fvec, int \*info)

Function that works in conjunction with the Imfit routine to minimize the euclidean norm between function and data.

• int SKUA\_OPTIMIZE (const char \*scene, const char \*sorbent, const char \*comp, const char \*sorbate, const char \*data)

Function called to perform the optimization routine given a specific set of information and data.

## 6.20.1 Detailed Description

Optimization Routine for the SKUA Model.

skua\_opt.cpp

This file contains structures and functions associated with performing non-linear least-squares optimization of the SKUA simulation results against actual kinetic adsorption data. The optimization routine here allows you to run data comparisons and optimizations in three forms: (i) Rough optimizations - cheaper operations, but less accurate, (ii) Exact optmizations - much more expensive, but greater accuracy, and (iii) data/model comparisons - no optimization, just using system parameters to compare simulation results agains a set of data.

Depending on the level of optimization desired, this routine could take several minutes or several hours. The optimization/comparisons are printed out in two files: (i) a parameter file, which contains the simulation partial pressures and temperatures and the optimized diffusivities with the euclidean norm of the fitting and (ii) a comparison file that shows the model value and data value at each time step for each kinetic curve.

The optimized diffusion parameters are given for each individual kinetic data curve. Each data curve will have a different pairing of partial pressure and temperature. Because of this, you will get a list of different diffusivities for each data curve. To get the optimum kinetic parameters from this list of diffusivities, you must fit the diffusion parameter values to the following diffusion function model...

```
D opt = D ref * exp(-E / (R*T)) * pow(p, (T ref/T) - B)
```

where D\_ref is the Reference Diffusivity (um^2/hr), E is the activation energy for adsorption (J/mol), R is the gas law constant (J/K/mol), T is the system temperature (K), p is the partial pressure of the adsorbing species (kPa), T\_ref is the Reference Temperature (K), and B is the Affinity constant. This algorithm does not automatically produce these parameters for you, but gives you everything you need to produce them yourself.

This routine allows you to optimize multiple kinetic curves at one time. However, all data must be for the same adsorbent-adsorbate system. In other words, the adsorbent and adsorbate pair must be the same for each kinetic curve analyzed. Also, each experiment must have been done in a thin bed or continuous flow system where the adsorbents were exposed to a nearly constant outside partial pressure for all time steps and the gas velocity of that system is assumed constant for all experiments. This experimental setup is very typical for studying adsorption kinetics for gas-solid systems.

**Author** 

Austin Ladshaw

Date

05/11/2015

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#### 6.20.2 Function Documentation

```
6.20.2.1 int SKUA_OPT_set_y ( SKUA_OPT_DATA * skua_opt )
```

Function to set the rest of the gas phase mole fractions based on current mole fraction of adsorbing gas.

This function takes the current mole fraction of the adsorbing gas and calculates the gas mole fractions of the other gases in the sytem based on the standard inlet gas composition given in the scenario file.

```
6.20.2.2 int initial_guess_SKUA ( SKUA_OPT_DATA * skua_opt )
```

Function to set up an initial guess for the surface diffusivity parameter in SKUA.

This function performs the Rough optimization on the surface diffusivity based on the idea of reducing or eliminating function bias between data and simulation. A positive function bias means that the simulation curve is "higher" than the data curve and a negative function bias means that the simulation curve is "lower" than the data curve. We use this information to incrementally adjust the rate of surface diffusion until this bias is near zero. When bias is near zero, the simulation is nearly optimized, but further refinement may be necessary to find the true minimum solution.

```
6.20.2.3 void eval_SKUA_Uptake ( const double * par, int m_dat, const void * data, double * fvec, int * info )
```

Function that works in conjunction with the Imfit routine to minimize the euclidean norm between function and data.

This function will run the SKUA simulation at a given value of surface diffusivity and produce residuals that feed into the Levenberg-Marquardt's algorithm for non-linear least-squares regression. The form of this function is specific to the format required by the Imfit routine.

### Parameters

par	array of parameters that are to be optimized	
m_dat	number of data points or functions to evaluate	
data	user supplied data structure holding information necessary to form the residuals	
fvec	array of residuals computed at the current parameter values	
info	integer pointer denoting whether or not the user requests to end a particular simulation	

6.20.2.4 int SKUA\_OPTIMIZE ( const char \* scene, const char \* sorbent, const char \* comp, const char \* sorbate, const char \* data )

Function called to perform the optimization routine given a specific set of information and data.

This is the function that is callable by the UI. The user must provide 5 input files to the routine in order to establish simulation conditions, adsborbent properties, component properties, adsorbate equilibrium parameters, and the set of data that we are comparing the simulations to. Each input file has a very specific structure and order to the information that it contains. The structure here is DIFFERENT than the structure for just running standard SKUA simulations (see skua.h).

## **Parameters**

scene	Sceneario Input File
sorbent	Adsorbent Input File
comp	Component Input File
sorbate	Adsorbate Input File
data	Kingtia Adaptation Data File
uaia	Kinetic Adsorption Data File

Note

Much of the structure of these input files are "similar" to that of the input files used in SKUA\_SCENARIOS (see skua.h), but with some notable differences. Below gives the format for each input file with an example. Make sure your input files follow this format before calling this routine from the UI.

Scenario Input File

```
Optimization? (0 = false, 1 = true) [tab] Rough Optimization? (0 = false, 1 = true)

Surf. Diff. (0 = constant, 1 = simple Darken, 2 = theoretical Darken) [tab] BC Type (0 = Neumann, 1 = Dirichlet)

Total Pressure (kPa) [tab] Gas Velocity (cm/s)
```

Number of Gaseous Species

Initial Adsorption Total (mol/kg)

Name [tab] Adsorbable? (0 = false, 1 = true) [tab] Inlet Gas Mole Fraction [tab] Initial Adsorbed Mole Fraction (NOTE: The above line is repeated for all species in gas phase. Also, this algorithm only allows you to consider one adsorbable gas component. Inlet gas mole fractions must be non-zero for all non-adsorbing gases and must sum to 1.)

#### **Example Scenario Input**

1 0 0 0 101.35 0.36 5 0.0 N2 0 0.7825 0.0 O2 0 0.2081 0.0 Ar 0 0.009 0.0 CO2 0 0.0004 0.0 H2O 1 0.0 0.0

Above example is for running optimizations on data collected with a gas stream at 0.36 cm/s with 5 gas species in the mixture, only H2O of which is adsorbing. The "base line" or "inlet gas" without H2O has a composition of N2 at 0.7825, O2 at 0.2081, Ar at 0.009, and CO2 at 0.0004.

## **Adsorbent Input File**

```
Domain Coord. (2 = spherical, 1 = cylindrical) { [tab] Char. Length (um) (i.e., cylinder length) } (NOTE: Char. Length is only needed if problem is not spherical)
Pellet Radius (um)
```

#### **Example Adsorbent Input**

1 6.0

2.0

Above example is for a cylindrical adsorbent with a length of 5 um and radius of 2 um.

## **Component Input File**

Molar Weight of ith species (g/mol) [tab] Specific Heat of ith species (J/g/K) Sutherland Viscosity (g/cm/s) [tab] Sutherland Temperature (K) [tab] Sutherland Constant (K) of ith species (repeat above for all species in same order they appeared in the Scenario Input File)

## **Example Component Input**

28.016 1.04 0.0001781 300.55 111.0 32.0 0.919 0.0002018 292.25 127.0 39.948 0.522 0.0002125 273.11 144.4 44.009 0.846 0.000148 293.15 240.0 18.0 1.97 0.0001043 298.16 784.72

Above example is exactly the same as in the SCOPSOWL\_SCENARIO example (see scopsowl.h). There is no difference in the input file formats for this input. Keep in mind that the order is VERY important! All species information must be in the same order that the species appeared in the Scenario input file.

## Adsorbate Input File

Reference Diffusivity (um^2/hr) [tab] Activation Energy (J/mol) of ith adsorbable species Reference Temperature (K) [tab] Affinity Constant (-) of ith adsorbable species van der Waals Volume (cm^3/mol) of ith species GSTA adsorption capacity (mol/kg) of ith species Number of GSTA parameters of ith species Enthalpy (J/mol) of nth site [tab] Entropy of nth site (J/K/mol) of ith species (repeat enthalpy and entropy for all n sites in species i) (repeat above for all species i)

# **Example Adsorbate Input**

0 0 0 0 13.91 11.67 4 -46597.5 -53.6994 -125024 -221.073 -193619 -356.728 -272228 -567.459

Above example gives the equilibrium parameters associated with the H2O-MS3A single component adsorption system. Note that the kinetic parameters (Ref. Diff., Act. Energy, Ref. Temp., and Affinity) were all given a value of zero. These values are irrelavent if we are running an optimization because they will be replaced with a single estimate for the diffusivity that is being optimization for. However, if we wanted to run this routine with comparisons and not do any optimization, then you would need to provide non-zero values for these parameters (at least for Ref. Diff.).

## **Data Input File**

Number of Kinetic Data Curves

Number of data points in the ith curve

Temperature (K) [tab] Partial Pressure (kPa) [tab] Equilibrium Adsorption (mol/kg) all of ith curve

Time point 1 (hrs) [tab] Adsorption 1 (mol/kg) of ith curve

Time point 1 (hrs) [tab] Adsorption 2 (mol/kg) of ith curve

... (Repeat for all time-adsorption data points)

(Repeat above for all curves i)

## **Example Data Input**

```
40

2990

298.15 0.000310922 2.9

0 0

0.1666666667 0.001834419

0.333611111 0.004880247

0.5 0.008306803

...

2789

298.15 0.00055189 5

0 0

0.166944444 0.003350185

0.333611111 0.007418267

0.5 0.009930906

0.6666666667 0.014597236

0.833611111 0.021377373
```

Above is a partial example for a data set of 40 kinetic curves. The first curve contains 2990 data points and has temperature of 298.15 K, partial pressure of 0.000310922 kPa, and an equilibrium adsorption of 2.9. Each first time point should start from 0 hours and each initial adsorption should correspond to the value of initial adsorption indicated in the Scenario input file. Then, this structure is repeated for all adsorptio curves.

# 6.21 Trajectory.h File Reference

Single Particle Trajectory Analysis for Magnetic Filtration.

```
#include "macaw.h"
#include <random>
#include <chrono>
```

#### Classes

struct TRAJECTORY\_DATA

### **Functions**

- double Magnetic\_R (const Matrix< double > &dX, const Matrix< double > &dY, int i, double b, double mu\_0, double chi\_p, double M, double H0, double a)
- double Magnetic\_T (const Matrix< double > &dX, const Matrix< double > &dY, int i, double b, double mu\_0, double chi\_p, double M, double H0, double a)
- double Grav\_R (const Matrix < double > &dX, int i, double b, double rho\_p, double rho\_f)
- double Grav\_T (const Matrix< double > &dX, int i, double b, double rho\_p, double rho\_f)
- double Van\_R (const Matrix< double > &dX, const Matrix< double > &dY, int i, double Hamaker, double b, double a)
- double V\_RAD (const Matrix< double > &dX, const Matrix< double > &dY, int i, double V0, double rho\_f, double a, double eta)
- double V\_THETA (const Matrix< double > &dX, const Matrix< double > &dY, int i, double V0, double rho\_f, double a, double eta)
- double Brown\_RAD (double n\_rand, double m\_rand, double sigma\_n, double sigma\_m)

- double Brown\_THETA (double s\_rand, double t\_rand, double sigma\_n, double sigma\_m)
- int POLAR (Matrix < double > &POL, const Matrix < double > &dX, const Matrix < double > &dY, const void \*data, int i)
- double In\_PVel\_Rad (const Matrix< double > &POL)
- double In PVel Theta (const Matrix< double > &POL)
- int In\_P\_Velocity (const Matrix< double > &POL, Matrix< double > &Vr, Matrix< double > &Vt)
- double PVel\_Rad (const Matrix< double > &POL, const Matrix< double > &Vr, int i, double mp, double beta, double t, double sigma\_v, double rand\_n)
- double PVel\_Theta (const Matrix< double > &POL, const Matrix< double > &Vt, int i, double mp, double beta, double t, double sigma v, double rand s)
- int P\_Velocity (const Matrix< double > &POL, Matrix< double > &Vr, Matrix< double > &Vt, int i, const void \*data)
- double RADIAL\_FORCE (const Matrix< double > &POL, const Matrix< double > &Vr, int i, double beta, double mp, double dt, double a)
- double TANGENTIAL\_FORCE (const Matrix< double > &POL, const Matrix< double > &Vt, const Matrix< double > &Vt, const Matrix
   double > &dY, int i, double beta, double mp, double dt, double a)
- double Capture\_Force (const Matrix< double > &POL, const Matrix< double > &Vr, int i, double beta, double mp, double dt, double a)
- int CARTESIAN (const Matrix< double > &POL, const Matrix< double > &Vr, const Matrix< double > &Vt, Matrix< double > &H, const Matrix< double > &dY, int i, const void \*data)
- int DISPLACEMENT (Matrix< double > &dX, Matrix< double > &dY, const Matrix< double > &H, int i)
- int LOCATION (const Matrix< double > &dY, const Matrix< double > &dX, Matrix< double > &X, Matrix< double > &Y, int i)
- double Removal\_Efficiency (double Sum\_Cap, const void \*data)
- int Trajectory\_SetupConstants (TRAJECTORY\_DATA \*dat)
- int Number\_Generator (TRAJECTORY\_DATA \*dat)
- int Run\_Trajectory ()

Run\_Trajectory function.

## 6.21.1 Detailed Description

Single Particle Trajectory Analysis for Magnetic Filtration.

Trajectory.cpp

Alex, Please provide details here... and elsewhere in the file.

**Author** 

Alex Wiechert

Date

08/25/2015

## Copyright

This software was designed and built at the Georgia Institute of Technology by Alex Wiechert for PhD research in the area of environmental surface science. Copyright (c) 2015, all rights reserved.

- 6.21.2 Function Documentation
- 6.21.2.1 double Magnetic\_R ( const Matrix < double > & dX, const Matrix < double > & dY, int i, double b, double mu\_0, double chi\_p, double M, double H0, double a)
- 6.21.2.2 double Magnetic\_T ( const Matrix < double > & dX, const Matrix < double > & dY, int i, double b, double  $mu_0$ , double  $chi_p$ , double d, double d )
- 6.21.2.3 double Grav\_R ( const Matrix < double > & dX, int i, double b, double rho\_p, double rho\_f)
- 6.21.2.4 double Grav\_T (const Matrix < double > & dX, int i, double b, double rho\_p, double rho\_f)
- 6.21.2.5 double  $Van_R$  ( const Matrix < double > & dX, const Matrix < double > & dY, int i, double dX, double dX, double dX, and dX, const Matrix < double dX, int dX, double dX, double dX, and dX, double dX, and dX, double dX, double dX, double dX, double dX, and dX, double d
- 6.21.2.6 double V\_RAD ( const Matrix< double > & dX, const Matrix< double > & dY, int i, double V0, double rho\_f, double a, double eta )
- 6.21.2.7 double V\_THETA ( const Matrix< double > & dX, const Matrix< double > & dY, int i, double VO, dou
- 6.21.2.8 double Brown\_RAD ( double n\_rand, double m\_rand, double sigma\_n, double sigma\_m )
- 6.21.2.9 double Brown\_THETA ( double s\_rand, double t\_rand, double sigma\_n, double sigma\_m )
- 6.21.2.10 int POLAR ( Matrix< double > & POL, const Matrix< double > & dX, const Matrix< double > & dY, const void \* data, int i )
- 6.21.2.11 double In\_PVel\_Rad ( const Matrix< double > & POL )
- 6.21.2.12 double In\_PVel\_Theta ( const Matrix< double > & POL )
- 6.21.2.13 int In\_P\_Velocity (const Matrix < double > & POL, Matrix < double > & Vr, Matrix < double > & Vt)
- 6.21.2.14 double PVel\_Rad ( const Matrix < double > & POL, const Matrix < double > & Vr, int i, double mp, double beta, double t, double  $sigma_v$ , double  $rand_n$ )
- 6.21.2.15 double PVel\_Theta ( const Matrix < double > & POL, const Matrix < double > & Vt, int i, double mp, double beta, double t, double sigma\_v, double rand\_s )
- 6.21.2.16 int P\_Velocity ( const Matrix < double > & POL, Matrix < double > & Vr, Matrix < double > & Vt, int i, const void \* data )
- 6.21.2.17 double RADIAL\_FORCE ( const Matrix< double > & POL, const Matrix< double > & Vr, int i, double beta, double mp, double dt, double a)
- 6.21.2.18 double TANGENTIAL\_FORCE ( const Matrix< double > & POL, const Matrix< double > & Vt, const Matrix< double > & Vt, const Matrix<
- 6.21.2.19 double Capture\_Force ( const Matrix< double > & POL, const Matrix< double > & Vr, int i, double beta, double mp, double dt, double a)

```
6.21.2.20 int CARTESIAN ( const Matrix < double > & POL, const Matrix < double > & Vr, const Matrix < double > & Vt, Matrix < double > & Vt,
```

## 6.22 ui.h File Reference

User Interface for Ecosystem.

```
#include <fstream>
#include <string>
#include <iostream>
#include "error.h"
#include "yaml_wrapper.h"
#include "flock.h"
#include "school.h"
#include "sandbox.h"
#include "Trajectory.h"
```

### Classes

• struct UI\_DATA

Data structure holding the UI arguments.

### Macros

- #define UI\_HPP\_
- #define ECO\_VERSION "1.0.0"

Macro expansion for executable current version number.

#define ECO\_EXECUTABLE "eco"

Macro expansion for executable current name.

6.22 ui.h File Reference 409

#### **Enumerations**

```
    enum valid_options {
        TEST, EXECUTE, EXIT, CONTINUE,
        HELP, dogfish, eel, egret,
        finch, lark, macaw, mola,
        monkfish, sandbox, scopsowl, shark,
        skua, gsta_opt, magpie, scops_opt,
        skua opt, trajectory, dove }
```

Valid options available upon execution of the code.

#### **Functions**

void aui\_help ()

Function to display help for Advanced User Interface.

· void bui\_help ()

Function to display help for Basic User Interface.

bool exit (const std::string &input)

Function returns true if user requests exit.

bool help (const std::string &input)

Function returns trun if the user requests help.

bool version (const std::string &input)

Function returns true if user requests to know the executable version.

bool test (const std::string &input)

Function returns true if user requests to run a test.

bool exec (const std::string &input)

Function returns true if the user requests to run a simulation/executable.

bool path (const std::string &input)

Function returns true if the user indicates that input files share a common path.

bool input (const std::string &input)

Function returns true if the user indicates that the next arguments are input files.

• bool valid\_test\_string (const std::string &input, UI\_DATA \*ui\_dat)

Function returns true if the user gave a valid test option.

bool valid\_exec\_string (const std::string &input, UI\_DATA \*ui\_dat)

Function returns true if the user gave a valid execution option.

int number\_files (UI\_DATA \*ui\_dat)

Function returns the number of expected input files for the user's run option.

bool valid\_addon\_options (UI\_DATA \*ui\_dat)

Function returns true if the user has choosen a valid additional runtime option.

void display\_help (UI\_DATA \*ui\_dat)

Function to call the appropriate help menu based on type of interface.

void display\_version (UI\_DATA \*ui\_dat)

Function to display ecosystem version information to the console.

int invalid\_input (int count, int max)

Function returns a CONTINUE or EXIT when invalid input is given.

bool valid\_input\_main (UI\_DATA \*ui\_dat)

Function returns true if user gave valid input in Basic UI.

bool valid\_input\_tests (UI\_DATA \*ui\_dat)

Function returns true if user gave a valid test function to run.

bool valid\_input\_execute (UI\_DATA \*ui\_dat)

Function returns true if user gave a valid executable function to run.

int test\_loop (UI\_DATA \*ui\_dat)

Function that loops the Basic UI until a valid test option was selected.

int exec\_loop (UI\_DATA \*ui\_dat)

Function that loops the Basic UI until a valid executable option was selected.

• int run\_test (UI\_DATA \*ui\_dat)

Function will call the user requested test function.

int run\_exec (UI\_DATA \*ui\_dat)

Function will call the user requested executable function.

• int run\_executable (int argc, const char \*argv[])

Function called by the main and runs both user interfaces for the program.

# 6.22.1 Detailed Description

User Interface for Ecosystem.

ui.cpp

These routines define how the user will interface with the software

Author

Austin Ladshaw

Date

08/25/2015

# Copyright

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6.22.2 Macro Definition Documentation

6.22.2.1 #define UI\_HPP\_

6.22.2.2 #define ECO\_VERSION "1.0.0"

Macro expansion for executable current version number.

6.22.2.3 #define ECO\_EXECUTABLE "eco"

Macro expansion for executable current name.

6.22 ui.h File Reference 411

#### 6.22.3 Enumeration Type Documentation

## 6.22.3.1 enum valid\_options

Valid options available upon execution of the code.

Enumeration of valid options for executing the ecosystem code. More options become available as the code updates. Some options that appear here may not be viewable in the "help" screen of the executable. Those options are hidden, but are still valid entries.

#### **Enumerator**

**TEST EXECUTE EXIT CONTINUE HELP** dogfish eel egret finch lark macaw mola monkfish sandbox scopsowl shark skua gsta opt magpie scops\_opt skua\_opt trajectory

## 6.22.4 Function Documentation

```
6.22.4.1 void aui_help ( )
```

dove

Function to display help for Advanced User Interface.

The Advanved User Interface help screen is accessed by including run option -h or -help when executing the program from command line.

```
6.22.4.2 void bui_help ( )
```

Function to display help for Basic User Interface.

The Basic User Interface help screen is accessed by running the executable, then typing "help" at any point during the console prompts. Exception to this occurs when the console prompts you to provide input files for your choosen routine. In this circumstance, the executable always assumes that what the user types in will be an input file.

```
6.22.4.3 bool exit ( const std::string & input )
```

Function returns true if user requests exit.

This function will check the input string for "exit" or "quit" and terminate the executable. Only checked if using the Basic User Interface.

#### **Parameters**

input input string user gives to the cons	ole
---	-----

# 6.22.4.4 bool help ( const std::string & input )

Function returns trun if the user requests help.

This function will check the input string for "help", "-h", or "--help" and will tell the executable to display the help menu. The help menu that gets displayed depends on how the executable was run to begin with.

### **Parameters**

input input string user gives to the console
--

## 6.22.4.5 bool version (const std::string & input)

Function returns true if user requests to know the executable version.

This function will check the input string for "version", "-v", or "--version" and will tell the executable to display version information about the executable.

#### **Parameters**

input	input string user gives to the console
-------	--

# 6.22.4.6 bool test ( const std::string & input )

Function returns true if user requests to run a test.

This function will check the input string for "-t" or "--test" and determine whether or not the user requests to run an ecosystem test function.

## Parameters

input	input string user gives to the console

### 6.22.4.7 bool exec (const std::string & input)

Function returns true if the user requests to run a simulation/executable.

This function will check the input string for "-e" or "--execute" and determine whether or not the user requests to run an ecosystem executable function.

## **Parameters**

ĺ	input	input string the user gives to the console

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## 6.22.4.8 bool path ( const std::string & input )

Function returns true if the user indicates that input files share a common path.

This function will check the input string for "-p" or "--path" and determine whether or not the user will give a common path to all input files needed for the specified simulation. Only used in Advanced User Interface.

## **Parameters**

input	input string the user gives to the console
-------	--

## 6.22.4.9 bool input (const std::string & input)

Function returns true if the user indicates that the next arguments are input files.

This function will check the input string for "-i" or "--input" and determine whether or not the user's next arguments are input files for a specific simulation. Only used in Advanced User Interface.

#### **Parameters**

input	input string the user gives to the console
-------	--

## 6.22.4.10 bool valid\_test\_string ( const std::string & input, UI\_DATA \* ui\_dat )

Function returns true if the user gave a valid test option.

This function will check the input string given by the user and determine whether that string denotes a valid test. Then, it will mark the option variable in ui\_dat with the appropriate option from the valid\_options enum.

# Parameters

input	input string the user gives to the console
ui_dat	pointer to the data structure for the ui object

#### 6.22.4.11 bool valid\_exec\_string ( const std::string & input, UI\_DATA \* ui\_dat )

Function returns true if the user gave a valid execution option.

This function will check the input string given by the user and determine whether that string denotes a valid execution option. Then, it will mark the option variable in ui\_dat with the appropriate option from the valid\_options enum.

### **Parameters**

input	input string the user gives to the console
ui_dat	pointer to the data structure for the ui object

# 6.22.4.12 int number\_files ( UI\_DATA \* ui\_dat )

Function returns the number of expected input files for the user's run option.

This function will check the option variable in the ui\_dat structure to determine the number of input files that is expected to be given. Running different executable functions in ecosystem may require various number of input files.

#### **Parameters**

ui_dat	pointer to the data structure for the ui object
--------	---

6.22.4.13 bool valid\_addon\_options ( UI\_DATA \* ui\_dat )

Function returns true if the user has choosen a valid additional runtime option.

This function will check all additional input options in the user\_input variable of ui\_dat to determine if the user requests any additional options during runtime. Valid additional options are -p or -path and -i or -input.

#### **Parameters**

ui_dat   pointer to the data structure for the ui object	t
--	---

6.22.4.14 void display\_help ( UI\_DATA \* ui\_dat )

Function to call the appropriate help menu based on type of interface.

This function looks at the ui\_dat structure and the user's OS files to determine what help menu to display and how to display it. There are two different types of help menus that can be displayed: (i) Advanced Help and (ii) Basic Help. Additionally, this function checks the OS file system for the existence of installed help files. If it finds those files, then it instructs the command terminal to read the contents of those files with the "less" command. Otherwise, it will just print the appropriate help menu to the console window.

## **Parameters**

ſ	ui_dat	pointer to the data structure for the ui object
---	--------	---

6.22.4.15 void display\_version ( UI\_DATA \* ui\_dat )

Function to display ecosystem version information to the console.

This function will check the ui\_dat structure to see which type of interface the user is using, then print out the version information for the executable being run.

#### **Parameters**

ui_dat	pointer to the data structure for the ui object
--------	---

6.22.4.16 int invalid\_input ( int count, int max )

Function returns a CONTINUE or EXIT when invalid input is given.

This function looks at the current count and the max iterations and determines whether or not to force the executable to terminate. If the user provides too many incorrect options during the Basic User Interface, then the executable will force quit.

6.22 ui.h File Reference 415

#### **Parameters**

count	number of times the user has provided a bad option
max	maximum allowable bad options before force quit

6.22.4.17 bool valid\_input\_main ( UI\_DATA \* ui\_dat )

Function returns true if user gave valid input in Basic UI.

This function is only called if the user is running the Basic UI. It checks the given console argument stored in user\_input of ui\_dat for a valid option. If no valid option is given, then this function returns false.

#### **Parameters**

	ui_dat	pointer to the data structure for the ui object
--	--------	---

6.22.4.18 bool valid\_input\_tests ( UI\_DATA \* ui\_dat )

Function returns true if user gave a valid test function to run.

This function checks the user\_input argument of ui\_dat for a valid test option. If no valid test was given, then this function returns false.

## **Parameters**

ui_dat	pointer to the data structure for the ui object
--------	---

6.22.4.19 bool valid\_input\_execute ( UI\_DATA \* ui\_dat )

Function returns true if user gave a valid executable function to run.

This function checks the user\_input argument of ui\_dat for a valid executable option. If no valid executable was given, then this function returns false.

#### **Parameters**

ui_dat	pointer to the data structure for the ui object
--------	---

6.22.4.20 int test\_loop ( UI\_DATA \* ui\_dat )

Function that loops the Basic UI until a valid test option was selected.

This function loops the Basic UI menu for running a test until a valid test is selected by the user. If a valid test is not selected, and the maximum number of loops has been reached, then this function will cause the program to force quit.

#### **Parameters**

```
6.22.4.21 int exec_loop ( UI_DATA * ui_dat )
```

Function that loops the Basic UI until a valid executable option was selected.

This function loops the Basic UI menu for running an executable until a valid executable is selected by the user. If a valid executable is not selected, and the maximum number of loops has been reached, then this function will cause the program to force quit.

#### **Parameters**

ui_dat	pointer to the data structure for the ui object
--------	---

```
6.22.4.22 int run_test ( UI_DATA * ui_dat )
```

Function will call the user requested test function.

This function checks the option variable of the ui\_dat structure and runs the corresponding test function.

#### **Parameters**

|--|

```
6.22.4.23 int run_exec ( UI_DATA * ui_dat )
```

Function will call the user requested executable function.

This function checks the option variable of the ui\_dat structure and runs the corresponding executable function.

#### **Parameters**

ui_dat	pointer to the data structure for the ui object
--------	---

6.22.4.24 int run\_executable (int argc, const char \* argv[])

Function called by the main and runs both user interfaces for the program.

This function is called in the main.cpp file and passes the console arguments given at run time.

## **Parameters**

argc	number of arguments provided by the user at the time of execution
argv	list of C-strings that was provided by the user at the time of execution

# 6.23 yaml\_wrapper.h File Reference

C++ Wrapper for the C-YAML Library.

```
#include "yaml.h"
#include "error.h"
#include <map>
#include <string>
#include <iostream>
#include <utility>
#include <stdexcept>
```

#### Classes

class ValueTypePair

Value-Type Pair object to recognize data type of a string that was read.

class KeyValueMap

Key-Value-Type Map object creating a map of the KeyValuePair objects.

· class SubHeader

Object for the Lowest level of Header for the yaml\_wrapper.

· class Header

Object for headers in a yaml document (inherits from SubHeader)

class Document

Object for the various documents in the yaml file.

· class YamlWrapper

Object for the entire yaml file holding all documents, header, sub-headers, keys, and values.

· class yaml cpp class

Primary object used when reading and digitally storing yaml files.

# Typedefs

• typedef enum data\_type data\_type

Enum for valid data types in ValueTypePair.

typedef enum header\_state header\_state

Enum for state of the headers in the yaml\_wrapper.

### **Enumerations**

```
    enum data_type {
        STRING, BOOLEAN, DOUBLE, INT,
        UNKNOWN }
```

enum header\_state { ANCHOR, ALIAS, NONE }

## **Functions**

std::string allLower (const std::string &input)

Function to return an all lower case string based on the passed argument.

• bool isEven (int n)

Function to return true if the given argument is an even number.

int YAML\_WRAPPER\_TESTS ()

Function to run tests on all the objects that yaml\_cpp\_class.

• int YAML\_CPP\_TEST (const char \*file)

Function to run a test read for the yaml\_cpp\_class on a given file.

## 6.23.1 Detailed Description

C++ Wrapper for the C-YAML Library.

yaml\_wrapper.cpp

This file holds objects, structures, and functions associatied with using the C-YAML library. A C++ wrapper has been created for the Kirill Simonov (2006) LibYAML library to more easily store and query information in yaml style input files. The wrapper uses the C-YAML parser to identify the file structure and store the read in information from that document into an object using C++ maps. Those maps are hold information in a series of Key-Value pairs as well as lists of Key-Value pairs. This allows the user to create well organized input files to change the behavior of simulations.

The yaml\_wrapper is restricted to the same limitations in the C-YAML source code in terms of how the documents are allowed to be structured for TOKEN based parsing. C-YAML only recognizes specific tokens and will only allow a certain level of Sub-Header mapping. Therefore, this wrapper has the same limitations. Below is an example of acceptable formatting for a C-YAML document.

#Test input file for YAML and SHARK

TestDoc1: &hat

· scenario: numvar: 25 act\_fun: DAVIES steadystate: FALSE

t\_out: 1 pH: 0

· testblock: another: block

> – subblock: sub: block

> > TestDoc2: \*hat

· masterspecies:

"CI - (aq)": 0 "Na + (aq)": 1 "H2O (I)": 2 3: NaCl (aq)

TestDoc3:

apple: red pear: green

· array: #Block banana: yellow #List 1 in array

```
- list1: &a #also a block
           a: 1 #key : value
           b: 2
           c: 3
           #List 2 in array
         - list2: *a
           a: 4
           b: 5
           c: 6
           TestDoc4:
    · anchor: &anchor
      stuff: to do
    • alias: *anchor
      add: to stuff
    • list:
         - anchored: &list_anchor
           info: blah
           atta: boy
         - aliased: *list_anchor
           info: bruh
           atta: ber
           #WARNING: MAKE SURE FILE DOES NOT CONTAIN TABS!!!
TestDoc5:
    • grab: *anchor
      add2: more adds
         - listcopy: *a
    • block: {1: 2, 3: 4}
      still: in block
      Note
           You can view the actual yaml example file in the input_files/SHARK/test_input.yml sub-directory of the
           project folder.
      Author
           Austin Ladshaw
```

Date

07/29/2015

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6.23.2 Typedef Documentation

6.23.2.1 typedef enum data type data type

Enum for valid data types in ValueTypePair.

6.23.2.2 typedef enum header\_state header\_state

Enum for state of the headers in the yaml\_wrapper.

6.23.3 Enumeration Type Documentation

6.23.3.1 enum data\_type

**Enumerator** 

STRING

**BOOLEAN** 

**DOUBLE** 

INT

UNKNOWN

## 6.23.3.2 enum header\_state

Enumerator

**ANCHOR** 

**ALIAS** 

NONE

#### 6.23.4 Function Documentation

```
6.23.4.1 std::string allLower ( const std::string & input )
```

Function to return an all lower case string based on the passed argument.

This function will copy the input paramter and convert that copy to all lower case. The copy is then returned and can be checked against valid or allowed strings.

#### **Parameters**

*input* string to copy and convert to lower case

6.23.4.2 bool isEven ( int n )

Function to return true if the given argument is an even number.

6.23.4.3 int YAML\_WRAPPER\_TESTS ( )

Function to run tests on all the objects that yaml\_cpp\_class.

This test function is currently NOT callable from the UI.

6.23.4.4 int YAML\_CPP\_TEST ( const char \* file )

Function to run a test read for the yaml\_cpp\_class on a given file.

This test/executable function is currently NOT callable from the UI.

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