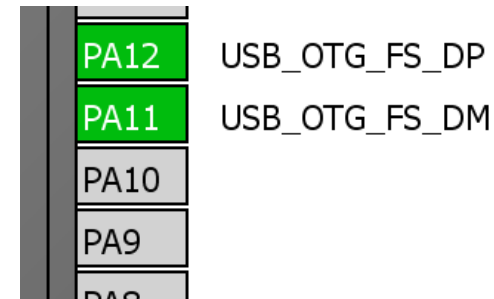


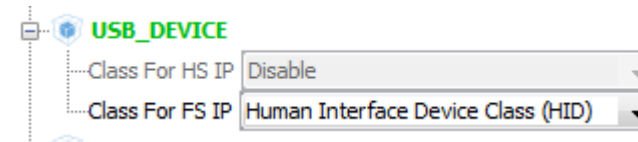
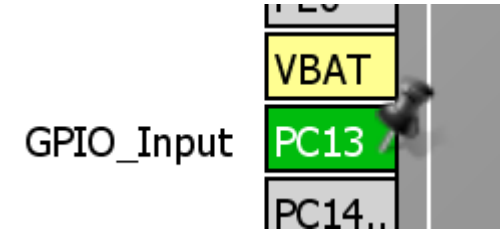
USB HID Device lab

- HID device communicate over interrupt endpoint which guarantee the delivery in finite time
- In CubeMX library is implemented the mouse functionality as default example
- For change of the functionality for example to keyboard you need to modify report descriptor
- No need for additional driver for common HID devices on windows PCs

- Create project in CubeMX, configuration is the same like for VCP device
 - Menu > File > New Project
 - Select STM32F4 > STM32F446 > LQFP144 > STM32F446ZETx
- Select USB FS OTG in device mode
- Select HSE clock
 - (Bypass HSE from STlink)



- Configure PC13 as input – key button
- Select HID class in MiddleWares
- Configure RCC clocks
 - Set 8 MHz HSE as PLL input
 - Set HCLK frequency 168 MHz
 - PLL parameters will be computed automatically



- Now we set the project details for generation

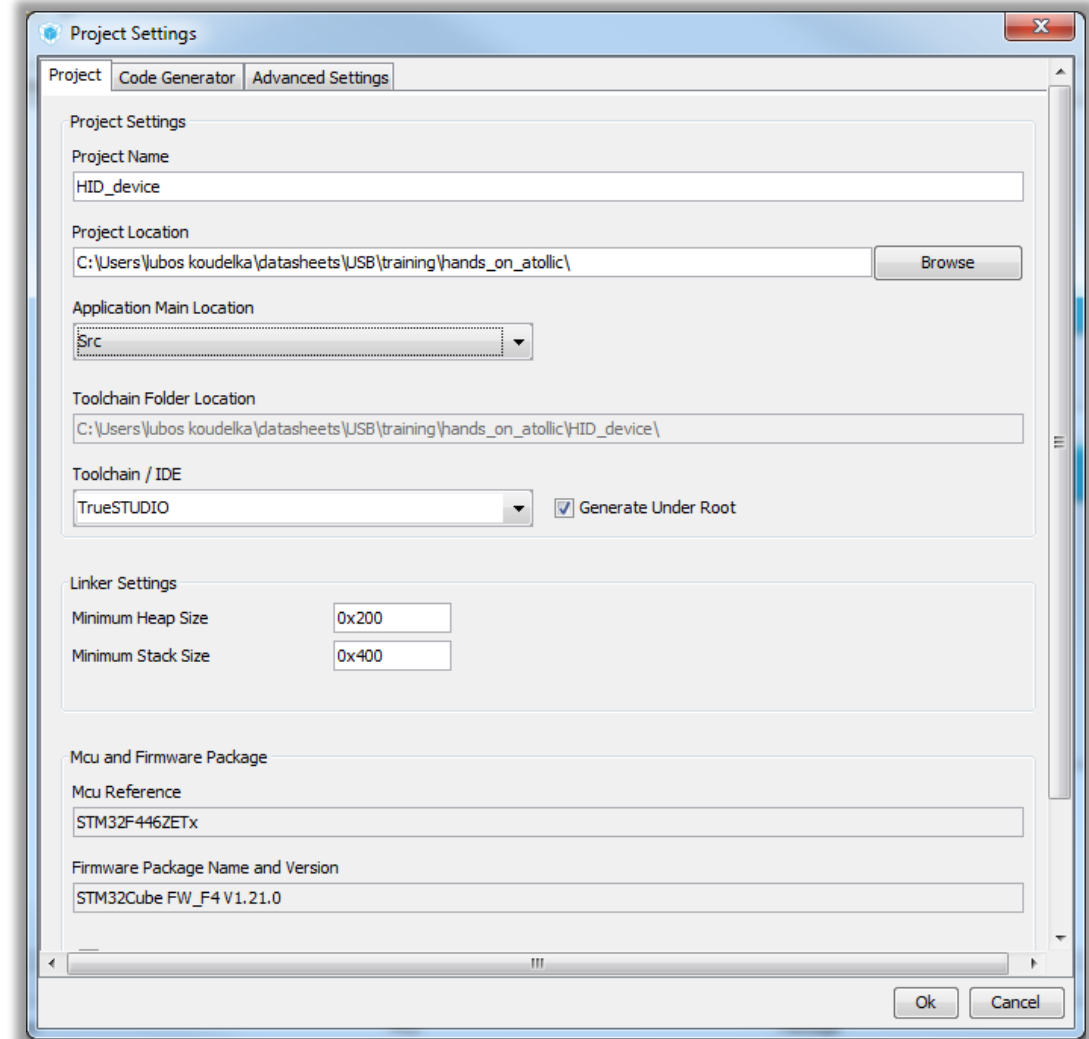
- Menu > Project > Project Settings
- Set the project name
- Project location
- Type of toolchain

- Linker Settings

- For HID class default Heap size is sufficient

- Now we can Generate Code

- Menu > Project > Generate Code



- Format of messages sent by HID device is defined in REPORT descriptor
- This format have only basic rules but descriptor for one device can look very different even when functionality will be same
- Handling and parsing descriptors is on host side
- Descriptor generated by CubeMX PC expects in this format:



- If you want to change format of this message you need to change the REPORT DESCRIPTOR in file `usbd_hid.c` the report descriptor array is called `HID_MOUSE_ReportDesc`
 - There is a HID parser available on usb.org
 - Example settings for other configurations in HID specification or other online sources can be used

- We will work only in main.c
- First include hid header file

```
/* USER CODE BEGIN Includes */  
#include "usbd_hid.h"  
/* USER CODE END Includes */
```

- Define buffer which will be send to the host

```
/* USER CODE BEGIN PFP */  
uint8_t buffer[4];  
/* USER CODE END PFP */
```


- USBD_HID_SendReport function will send the buffer on button press
- buffer contains data about the mouse move and state of buttons
- With this settings every, button press move with cursor

```
/* USER CODE BEGIN 2 */
buffer[0]=0;//buttons - first 3 bits(LSB)
buffer[1]=100;//X axis 8bit value signed
buffer[2]=0;//Y axis 8bit value signed
buffer[3]=0;//Wheel 8bit value signed
/* USER CODE END 2 */

/* USER CODE BEGIN WHILE */
while (1)
{
/* USER CODE END WHILE */
/* USER CODE BEGIN 3 */
if(HAL_GPIO_ReadPin(GPIOC,GPIO_PIN_13)==GPIO_PIN_SET){
    USBD_HID_SendReport(&hUsbDeviceFS,buffer,4);
    HAL_Delay(100);
}
}
```