

Vector Space Bijection

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Bijections of Vector Spaces

Result 1.0 (Bijections of Vector Spaces are Vector Spaces).

Let \mathbb{F} be a field, V a vector space over \mathbb{F} and X a set such that

$$f : V \rightarrow X$$

is a bijection (one-to-one and onto). Then we can understand X as a vector space over \mathbb{F} by setting

$$\begin{aligned} + : X \times X &\rightarrow X \\ \times : \mathbb{F} \times X &\rightarrow X \end{aligned}$$

such that

$$\begin{aligned} v + w &\mapsto f(f^{-1}(v) + f^{-1}(w)) \\ av &\mapsto f(af^{-1}(v)) \end{aligned}$$

Proof. We need to demonstrate that the set X satisfies the definition for a vector space (Definition 1.20 in Axler 4th edition): commutativity, associativity, additive identity, additive inverse, multiplicative identity and the distributive property.

In the steps below, where it says “by bijectivity of f ” we’re making use of the fact that f^{-1} is the inverse of f , so $f^{-1} \circ f = 1$ (the identity map), hence we can add or remove cases of $f(f^{-1}(x))$ at will.

Commutativity

Let $u, v \in X$. Then

$$\begin{aligned} u + v &= f(f^{-1}(u) + f^{-1}(v)) && \text{by definition of } +, \\ &= f(f^{-1}(v) + f^{-1}(u)) && \text{by commutativity in } V, \\ &= v + u. \end{aligned}$$

Associativity

Let $u, v, w \in X$. Then

$$\begin{aligned} (u + v) + w &= f(f^{-1}(f(f^{-1}(u) + f^{-1}(v))) + f^{-1}(w)) && \text{by definition of } +, \\ &= f((f^{-1}(u) + f^{-1}(v)) + f^{-1}(w)) && \text{by bijectivity of } f, \\ &= f(f^{-1}(u) + (f^{-1}(v) + f^{-1}(w))) && \text{by associativity in } V, \\ &= f(f^{-1}(u) + f^{-1}(f(f^{-1}(v) + f^{-1}(w)))) && \text{by bijectivity of } f, \\ &= u + (v + w) && \text{by definition of } +. \end{aligned}$$

Let $a, b \in \mathbb{F}$ and $v \in V$. Then

$$\begin{aligned} (ab)v &= f((ab)f^{-1}(v)) && \text{by definition of } \times, \\ &= f(af^{-1}(bf^{-1}(v))) && \text{by associativity in } V, \\ &= f(af^{-1}(f(bf^{-1}(v)))) && \text{by bijectivity of } f, \\ &= f(af^{-1}(bv)) && \text{by definition of } \times, \\ &= a(bv) && \text{by definition of } \times. \end{aligned}$$

Additive identity

Since V is a vector space we know that there is an additive identity $0_V \in V$. Set $0_X = f^{-1}(0_V)$. We claim that 0_X is the additive identity in X :

$$\begin{aligned}
 v + 0_X &= f(f^{-1}(v) + f^{-1}(0_X)) && \text{by definition of } +, \\
 &= f(f^{-1}(v) + 0_V) && \text{by definition of } 0_X, \\
 &= f(f^{-1}(v)) && \text{since } 0_V \text{ is the additive identity in } V, \\
 &= v && \text{by bijectivity of } f.
 \end{aligned}$$

Additive inverse

For $v \in X$ we know that $f^{-1}(v) \in V$. Since V is a vector space we know that $f^{-1}(v)$ has an additive inverse $-f^{-1}(v) \in V$. Set $w = f(-f^{-1}(v)) \in X$. Then

$$\begin{aligned}
 v + w &= f(f^{-1}(v) + f^{-1}(f(-f^{-1}(v)))) && \text{by definition of } +, \\
 &= f(f^{-1}(v) - f^{-1}(v)) && \text{by bijectivity of } f, \\
 &= f(0_V) && \text{by additive inverse in } V, \\
 &= 0_X && \text{by definition of } 0_X.
 \end{aligned}$$

Multiplicative identity

Let $v \in X$. Then

$$\begin{aligned}
 1v &= f(1 \times f^{-1}(v)) && \text{by definition of } \times, \\
 &= f(f^{-1}(v)) && \text{by multiplicative identity in } V, \\
 &= v && \text{by bijectivity of } f.
 \end{aligned}$$

Distributive property

Let $a \in \mathbb{F}$ and $u, v \in X$. Then

$$\begin{aligned}
 a(u + v) &= f(af^{-1}(u + v)) && \text{by definition of } \times, \\
 &= f(f^{-1}(f(f^{-1}(u) + f^{-1}(v)))) && \text{by definition of } +, \\
 &= f(a(f^{-1}(u) + f^{-1}(v))) && \text{by bijectivity of } f, \\
 &= f(af^{-1}(u) + af^{-1}(v)) && \text{by distributivity in } V, \\
 &= f(f^{-1}(f(af^{-1}(u))) + f^{-1}(f(af^{-1}(v)))) && \text{by bijectivity of } f, \\
 &= f(f^{-1}(au) + f^{-1}(av)) && \text{by definition of } \times, \\
 &= au + av && \text{by definition of } +.
 \end{aligned}$$

Let $a, b \in \mathbb{F}$ and $v \in X$. Then

$$\begin{aligned}
 (a + b)v &= f((a + b)f^{-1}(v)) && \text{by definition of } \times, \\
 &= f(af^{-1}(v) + bf^{-1}(v)) && \text{by distributivity in } V, \\
 &= f(f^{-1}(f(af^{-1}(v))) + f^{-1}(f(bf^{-1}(v)))) && \text{by bijectivity of } f, \\
 &= f(f^{-1}(av) + f^{-1}(bv)) && \text{by definition of } \times, \\
 &= av + bv && \text{by definition of } +.
 \end{aligned}$$

Since all of the properties are met it follows that X is a vector space when $+$ and \times are as defined. □

Unit Sphere as a Vector Space

The above tells us that if we can find a bijection from a vector space to any other set, then we can also represent the set as a vector space. Let's define S^2 to be the unit sphere with centre $(0, 0, 0)$ like this:

$$S^2 = \{(x, y, z) \in \mathbb{R}^3 \mid x^2 + y^2 + z^2 = 1\}.$$

The sets S^2 and \mathbb{R}^2 have the same cardinality so we can find a bijection between them which we *could* use to impose a vector space structure on S^2 .

However, as already noted during the session there is no bijection between \mathbb{R}^2 and a sphere that preserves continuity. A bijection that is continuous and with a continuous inverse is called a **homeomorphism**¹ and is what we'd ideally want for the vector space on the sphere to be useful.

On the other hand we *can* find a homeomorphism between \mathbb{R}^2 and a sphere with a single point (usually one of the poles) removed. One example is the stereographic projection. Embed \mathbb{R}^2 into \mathbb{R}^3 as the plane

$$\mathbb{R}^2 = \{(x, y, z) \in \mathbb{R}^3 \mid z = 0\}.$$

Then $S^2 \setminus \{(0, 0, 1)\}$ is the sphere with the north pole removed. Let $\mathcal{M} = S^2 \setminus \{(0, 0, 1)\}$.

We can find a homeomorphism between \mathbb{R}^2 and \mathcal{M} as follows. For any point $(x, y, 0) \in \mathbb{R}^2$ draw a line from the north pole of the sphere through the point $(x, y, 0)$ on the plane. The line will intersect the sphere at exactly one point (other than the north pole). The point at which it crosses is the point on the sphere that $(x, y, 0)$ maps to.

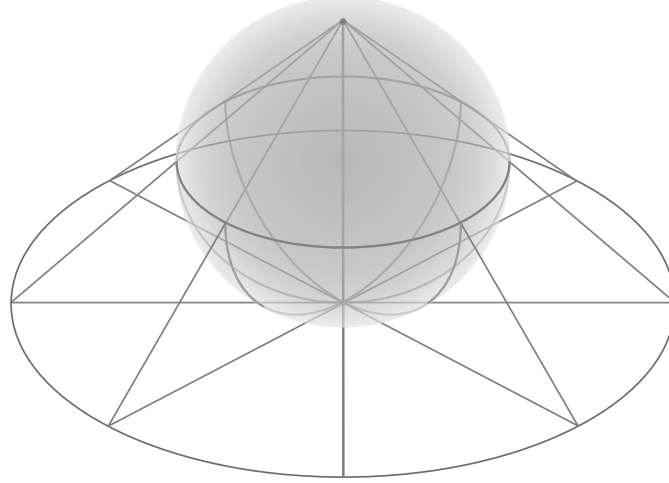


Figure 1: Stereographic projection between the plane \mathbb{R}^2 and the north-poleless-sphere \mathcal{M} . Image from Wikipedia, Mark Howison and CheChe, CC BY-SA 4.0 Deed².

Using this approach every point on the \mathbb{R}^2 plane maps uniquely to a point on \mathcal{M} and any point on \mathcal{M} maps uniquely to a point on \mathbb{R}^2 .

We can define the mapping $f : \mathbb{R}^2 \rightarrow \mathcal{M}$ and its inverse $f^{-1} : \mathcal{M} \rightarrow \mathbb{R}^2$ as follows.

$$f(x, y) \mapsto \left(\frac{2x}{1 + x^2 + y^2}, \frac{2y}{1 + x^2 + y^2}, \frac{-1 + x^2 + y^2}{1 + x^2 + y^2} \right),$$

$$f^{-1}(x, y, z) \mapsto \left(\frac{x}{1 - z}, \frac{y}{1 - z} \right).$$

For the derivation see Wikipedia³.

Since f is a bijection we can consider \mathcal{M} , the unit sphere minus a pole, as being a vector space by defining vector addition and scalar multiplication as earlier. So let $(x_1, y_1, z_1), (x_2, y_2, z_2) \in \mathcal{M} \subset \mathbb{R}^3$ and $a \in \mathbb{R}$ then

$$(x_1, y_1, z_1) + (x_2, y_2, z_2) \mapsto f(f^{-1}((x_1, y_1, z_1)) + f^{-1}((x_2, y_2, z_2)))$$

$$a(x_1, y_1, z_1) \mapsto f(af^{-1}((x_1, y_1, z_1))).$$

If we want (I'm not sure we do) we can expand these out by working through all of the functions and inverse functions. The formula for addition of vectors in X then becomes the following.

$$(x_1, y_1, z_1) + (x_2, y_2, z_2) = \left(\frac{2(x_1(1 - z_2) + x_2(1 - z_1)(1 - z_1)^2(1 - z_2)^2}{(1 - z_1)^2(1 - z_2)^2 + (x_1(1 - z_2) + x_2(1 - z_1))^2 + (y_1(1 - z_2) + y_2(1 - z_1))^2}, \right.$$

$$\frac{2(y_1(1 - z_2) + y_2(1 - z_1)(1 - z_1)^2(1 - z_2)^2}{(1 - z_1)^2(1 - z_2)^2 + (x_1(1 - z_2) + x_2(1 - z_1))^2 + (y_1(1 - z_2) + y_2(1 - z_1))^2},$$

$$\left. \frac{(x_1(1 - z_2) + x_2(1 - z_1))^2 + (y_1(1 - z_2) + y_2(1 - z_1))^2 - (1 - z_1)^2(1 - z_2)^2}{(x_1(1 - z_2) + x_2(1 - z_1))^2 + (y_1(1 - z_2) + y_2(1 - z_1))^2 + (1 - z_1)^2(1 - z_2)^2} \right).$$

¹<https://en.wikipedia.org/w/index.php?title=Homeomorphism&oldid=1185280979>

²https://commons.wikimedia.org/wiki/File:Stereographic_projection_in_3D.svg

³https://en.wikipedia.org/w/index.php?title=Stereographic_projection&oldid=1183460764

While the formula for scalar multiplication is the following.

$$a \times (x, y, z) = \left(\frac{2ax(1-z)}{(1-z)^2 + a^2x^2 + a^2y^2}, \frac{2ay(1-z)}{(1-z)^2 + a^2x^2 + a^2y^2}, \frac{a^2x^2 + a^2y^2 - (1-z)^2}{a^2x^2 + a^2y^2 + (1-z)^2} \right)$$

In these two equations addition, multiplication and division are all operations on the underlying field \mathbb{R} . These remind me of the formulas for addition and scalar multiplication in \mathbb{C} from Axler (Definition 1.1): although they don't look much like addition and multiplication they still satisfy all of properties from Definition 1.20.

Since $\{(1, 0), (0, 1)\}$ is a basis for \mathbb{R}^2 we can find a basis for \mathcal{M} as:

$$\begin{aligned} \{f((1, 0)), f((0, 1))\} &= \left\{ \left(\frac{2 \times 1}{1 + 1^2 + 0^2}, \frac{2 \times 0}{1 + 1^2 + 0^2}, \frac{-1 + 1^2 + 0^2}{1 + 1^2 + 0^2} \right), \left(\frac{2 \times 0}{1 + 0^2 + 1^2}, \frac{2 \times 1}{1 + 0^2 + 1^2}, \frac{-1 + 0^2 + 1^2}{1 + 0^2 + 1^2} \right) \right\} \\ &= \left\{ \left(\frac{2}{2}, \frac{0}{2}, \frac{0}{2} \right), \left(\frac{0}{2}, \frac{2}{2}, \frac{0}{2} \right) \right\} \\ &= \{(1, 0, 0), (0, 1, 0)\}. \end{aligned}$$

The additive identity element in \mathcal{M} is:

$$\begin{aligned} f((0, 0)) &= \left(\frac{2 \times 0}{1 + 0^2 + 0^2}, \frac{2 \times 0}{1 + 0^2 + 0^2}, \frac{-1 + 0^2 + 0^2}{1 + 0^2 + 0^2} \right) \\ &= (0, 0, -1). \end{aligned}$$

It's worth noting that all three of these are (thankfully) points on the unit sphere.